



National Défense
Defence nationale

A-CR-CCP-603/PF-001



ROYAL CANADIAN SEA CADETS

BOOK 1 OF 2

PHASE THREE INSTRUCTIONAL GUIDES

(ENGLISH)

Cette publication est disponible en français sous le numéro A-CR-CCP-603/PF-002.

Issued on Authority of the Chief of the Defence Staff

Canada



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Contact Officer: D Cdts 3-2-4 – Sea Cadet Program Development Staff Officer

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FOREWORD AND PREFACE

1. **Issuing Authority.** This Instructional Guide (IG) A-CR-CCP-603/PF-001 was developed under the authority of the Director Cadets and Junior Canadian Rangers, and issued on the authority of the Chief of Defence Staff.
2. **Development.** Development of this IG was in accordance with the performance oriented concept of training outlined in the A-P9-050 Series, Canadian Forces Individual Training and Education System, with modifications to meet the needs of the Cadet Organization.
3. **Purpose of the IG.** The IG to be used by Royal Canadian Sea Cadet Corps in conjunction with other resources to conduct Phase Three training. The IG provides instructors with the base means from which to deliver training. Individual IGs are to be reviewed in conjunction with the Lesson Specifications (LSs) found in A-CR-CCP-603/PG-001, *Royal Canadian Sea Cadets Phase Three Qualification Standard and Plan*, Chapter 4, before instructing, so that each instructor can adequately plan for and prepare each lesson. Instructors may be required to develop instructional materials to support training in addition to any that may be provided, eg, posters, videos, handouts, models, etc, supplemental to training control and support documents. Suggested instructional activities are included in most IGs to maximize learning and fun. Instructors are also encouraged to modify and/or enhance the activities, as long as they continue to contribute to enabling objective achievement.
4. **Use of the IG.** Throughout these instructional guides, a series of information boxes are used to highlight information; they include:



Note to the Instructor.



Key information to pass along to cadets.



Refer to the following CF regulations and policies.



Points of interest or special instructions the instructor should pass along to cadets.

5. **Suggested Changes.** Suggested changes to this document shall be forwarded through the normal chain of command to National Defence Headquarters (NDHQ) Attention: Sea Cadet Program Development Staff Officer (D Cdts 3-2-4), or by e-mail to sea.dev@cadets.gc.ca.

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CHAPTER 1

PO 301 – RECOGNIZE THE PURPOSE OF SERVICE GROUPS WITHIN CANADA



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 1

EO M301.01 – DISCUSS COMMUNITY SERVICE GROUPS

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Research local community service groups, with emphasis on groups the corps may have assisted during PO 102 (Perform Community Service, A-CR-CCP-601/PF-001, *Royal Canadian Sea Cadets Phase One Instructional Guides*, Chapter 2), PO 202 (Perform Community Service, A-CR-CCP-602/PF-001, *Royal Canadian Sea Cadets Phase Two Instructional Guides*, Chapter 2), and PO 302 (Perform Community Service, Chapter 2). These POs include the background information for The Royal Canadian Legion, Lions Club, Rotary Club, Kiwanis Club, The United Way, and Boys and Girls Club. Research should be done on other groups present in the community and should not be limited to national/international organizations but also include local organizations/programs such as school breakfast programs, homeless shelters, soup kitchens, food banks and animal shelters.

PRE-LESSON ASSIGNMENT

Inform the cadets the week before the lesson to reflect on their experience in PO 102 (Perform Community Service, A-CR-CCP-601/PF-001, Chapter 2), PO 202 (Perform Community Service, A-CR-CCP-602/PF-001, Chapter 2) and PO 302 (Perform Community Service, Chapter 2) and any community service they may have performed outside of cadets. The cadets should reflect on how their community service made them feel about themselves and their community. No written report is required.

APPROACH

A group discussion was chosen for TP 1 as it allows the cadets to interact with their peers and share their knowledge and experiences about community service groups. This helps develop a rapport by allowing the instructor to evaluate the cadets' responses in a non-threatening way while helping them refine their ideas. A group discussion also helps the cadets improve their listening skills and develop as members of a team.

An interactive lecture was chosen for TPs 2 and 3 to give an overview of community service groups.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have discussed community service groups.

IMPORTANCE

It is important for cadets to have an understanding of community service groups: their emphasis, sphere of influence and purpose. The mission of the Cadet Program includes, “enabling them to meet the challenges of modern society, through a dynamic, community-based program.” The vision states that they are being “prepared to become the leaders of tomorrow.” The first aim of the Cadet Program states, “develop in youth the attributes of good citizenship and leadership.” CATO 11-03, *Cadet Program Mandate*, states, “Through their active involvement, cadets will have a positive impact on local communities, contributing to community strength and vibrancy.” It is through the understanding of and involvement with community service groups that the cadets may achieve the mission, vision and the first aim of the Cadet Program.

Teaching Point 1

Discuss Community Service Groups

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE

During their first two years of training, cadets perform a minimum of two days of community service. Depending on the activities performed, the cadets may have experience with one or more community service group(s).



Use the following definitions as an aid if the cadets are having difficulty in creating their definition of community service.

From EO M202.01 (Perform Community Service, A-CR-CCP-602/PF-001, Chapter 2):

Community service is defined as activities which help cadets develop attributes of good citizenship. Through active involvement in these activities, cadets will have a positive impact on local communities, contributing to community strength and vibrancy.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. What types of community service groups do you know or have heard about?
- Q2. Identify the purpose of these groups.
- Q3. What is your definition of a community service group based on the discussion?



All responses should be written on the whiteboard/flip chart.

Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.

Reinforce those answers given and comments made during the group discussion, ensuring the teaching points have been covered.

CONFIRMATION OF TEACHING POINT 1

The cadets' creation of a definition of community service groups will serve as the confirmation of this TP.

Teaching Point 2

Discuss the Purposes of Community Service Groups

Time: 5 min

Method: Interactive Lecture



Whenever possible, use the discussion and brainstormed definition from TP 1 within this TP.

PURPOSES OF COMMUNITY SERVICE GROUPS

The purposes of community service groups are very diverse; however, they are all similar in that they fulfill a need or set of needs within the community.

Providing Community Service

The primary purpose of community service groups is to fulfill a need or set of needs in the community. Citizens donate money and goods, and volunteer to help others, which helps to create a sense of community between those helping and those being helped.

Developing Better Citizens

Through active participation in the community, people gain a sense of ownership. This sense of ownership fosters a positive attitude toward a person's community and their role within it. The result is the development of better citizens. Some groups actively promote citizenship as one of their goals.

Creating a Sense of Belonging and Acceptance

Community service groups, through their work, create a sense of belonging and acceptance. Citizens, who are actively involved within their community, gain a sense of belonging and acceptance through their investment in the community. Those helped by a community service group, witness the efforts made on their behalf and gain a sense of belonging and acceptance; they feel that they are valued members of the community. It is common for those who are helped to help their community when they can.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What are the purposes of community service groups?
- Q2. What is the primary purpose of community service groups?
- Q3. How does a sense of ownership develop citizens?

ANTICIPATED ANSWERS

- A1. To provide community service, develop citizens and create a sense of belonging and acceptance.
- A2. The primary purpose of community service groups is to fulfill a need or set of needs of the community.
- A3. This sense of ownership fosters a positive attitude towards a person's community and their role within it.

Teaching Point 3

Describe Types of Community Service Groups

Time: 10 min

Method: Interactive Lecture



Whenever possible, use the discussion and cadet-created definition from TP 1 within this TP.

TYPES OF COMMUNITY SERVICE GROUPS

The types of community service groups are very diverse; however, they may be categorized by their emphasis and their sphere of influence.

EMPHASIS

Each community service group places emphasis on different aspects of the community, whether it is a group of people or a community need. While some groups place their emphasis within one area, other groups have several areas of emphasis.

Age

One important area of emphasis is age groups. Many community service groups support youth programs, from building playgrounds to sponsoring cadet units. Community service groups may support programs for senior citizens, from grass cutting to assisting with healthcare needs.

Fundraising

One thing almost all community service groups do is fundraising, whether it is for themselves or for others. According to the 2006 census, Canadians gave over 8.5 billion dollars to registered charities. This amount does not include money used to purchase fundraising products such as cookies and chocolate or money placed into donation containers.

Interest

Many community service groups were formed with a specific interest. One of the more common areas of interest is feeding those in need, usually through soup kitchens and food banks.

Religion

Most religions have an obligation to assist those in need. Many religion-based groups have been formed to fulfill this obligation to help and work in all areas emphasized.

Service

Some groups are simply based on service to the community. Kin Canada members (the Association of Kinsmen, Kinette and Kin clubs) work at enhancing the quality of life in their communities by promoting service, fellowship, positive values and national pride. Their motto is "Serving the Community's Greatest Need."

Special Need

Community service groups sometimes form to fulfill a special need. Polio is a disease, whose victims are mainly children, that is highly contagious and has left thousands paralyzed. The March of Dimes in Canada was founded in 1951, to raise money to help those stricken with polio and to help fund research for a cure. A vaccine was found in 1955 and now polio may become only the second disease to be officially eradicated. As polio is no longer an issue, the March of Dimes now assists the disabled.

SPHERE OF INFLUENCE

A community service group's sphere of influence is the geographical area where the group operates or has an affect.

Local

Many groups' sphere of influence is at the local level. Examples of such programs include those within a school like breakfast programs and in-school tutoring. A corps may assist their community through cleaning up a

park or assisting their local veterans association's Poppy Campaign. Some groups help within their community through a food bank, soup kitchen or a homeless shelter.

Regional

Regional groups usually provide local groups with expertise, especially in operations and administration. This allows a local group to focus more on community service and less on the administrative aspects of their work.

National

Many national groups focus on fundraising and creating awareness of the needs of communities and how to help. Most local groups are affiliated with a national group, usually through a regional group, in order to coordinate and administer their operations.



All levels of government have laws and regulations that community service groups must comply with. Regional and national levels of organizations commonly assist local organizations in understanding these laws and regulations and assist them with the administration associated with compliance.

International

At the international level, groups work toward goals such as fighting poverty and disease, saving endangered species, and meeting other global needs. Many groups raise funds to be used in areas of the world in need. Like national groups, their main focuses are on fundraising and creating awareness.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. When discussing community service groups, what is meant by emphasis?
- Q2. When discussing community service groups, what is meant by sphere of influence?
- Q3. Regional and national levels of organizations commonly assist local organizations in what manner?

ANTICIPATED ANSWERS

- A1. Each community service group places emphasis on different aspects of the community, whether it is a group of people or a community need. While some groups place their emphasis within one area, other groups have several areas of emphasis.
- A2. A community service group's sphere of influence is the geographical area where the group operates/affects.
- A3. Regional and national levels of organizations commonly assist local organizations in understanding government laws and regulations and assist them with the administration associated with compliance.

END OF LESSON CONFIRMATION

The cadets' participation in the group discussion and creation of a definition of community service groups will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Community service groups are an integral part of the community, whether in the local, regional, national or international communities. Encouraging cadets to be involved or at least aware of these groups will enhance their knowledge as citizens. This knowledge will empower the cadets to become active citizens, fulfilling the aim, mission and vision of the Cadet Program as well as their responsibilities as citizens.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

N/A.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 2

EO C301.01 – DISCUSS THE THREE BRANCHES OF THE CANADIAN GOVERNMENT

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Review Annex A and the activity instructions used in TP 4. Modify if necessary to meet the needs of the cadets.

Photocopy the handouts located at Annexes B and C for each cadet.

Create a set of flash cards located at Annex D, one set per group. It is recommended that heavier than standard paper (75 g/m² [20 lb]) be used (eg, 450 g/m² [120 lb]).

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1, 2 and 3 to introduce the three branches of the Canadian Government.

An in-class activity was chosen for TP 4 as it is an interactive way to reinforce the three branches of the Canadian Government and confirm the cadets' comprehension of the material.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have discussed the three branches of the Canadian Government.

IMPORTANCE

It is important for cadets to understand the workings of the Canadian Government, its roles, responsibilities, components, and personages. This knowledge will aid the cadets when forming their own ideas of citizenship.

Teaching Point 1

Discuss the Judiciary Branch of the Canadian Government

Time: 10 min

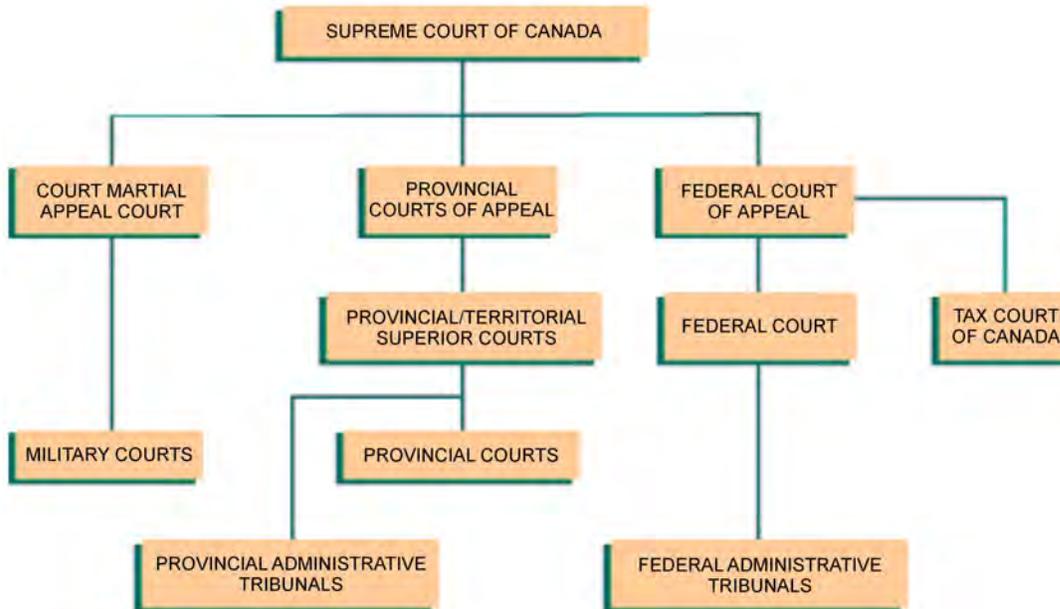
Method: Interactive Lecture



Distribute the handout located at Annex B to each cadet.

Judicial independence is a cornerstone of the Canadian judicial system. Under the Constitution, the judiciary is separate from and independent of the other two branches of government (the executive and legislative). Judicial independence guarantees that judges will make decisions free of influence and based solely on fact and law.

CANADA'S COURT SYSTEM



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 1-2-1 Outline of Canada's Court System

ROLE

The role of the judiciary branch is to interpret the nation's laws.

RESPONSIBILITIES

The prime responsibility of the judiciary branch is to maintain the rule of law.

Rule of Law. The restriction of the arbitrary exercise of power by subordinating it to well-defined and established laws.

The rule of law means that everyone is subject to the law; that no one, no matter how important or powerful, is above the law – not the government, the Prime Minister, or any other Minister, the Queen (King) or the Governor General or any Lieutenant-Governor, the most powerful bureaucrat, the armed forces, Parliament itself, or any provincial legislature. None of these groups, individuals or organizations have any powers except those given by law.

In essence, the judiciary decides if a person is innocent or guilty.

COMPONENTS

The judiciary branch of the Canadian Government is made of two main components, the courts and the judges who preside over them.

Courts

The Supreme Court of Canada is the general court of appeal for Canada. The Supreme Court has the final decision on constitutional questions and defined classes of important cases of civil and criminal law. It deals with appeals from decisions of the provincial courts of appeal. The Supreme Court interprets the written constitution, thereby defining the limits of federal and provincial powers.

The federal courts deal with certain matters under federal jurisdiction, courts of appeal for territorial tribunals, and for decisions of federal commissions, boards and tribunals.

The provincial courts see to the general administration of civil and criminal law that is not under direct federal or military jurisdiction.

Military courts see to the administration of justice for military and civilian personnel within their authority under the *Code of Service Discipline*.

Judges

The Supreme Court of Canada consists of nine judges, three of whom must come from the Quebec Bar. The judges are appointed by the Governor General on the advice of the national Cabinet, and hold office until they reach the age of 75.

Judges of the federal and provincial courts, from county courts up, with the exception of the courts of probate in Nova Scotia and New Brunswick, are appointed by the federal government. Judges serve until the age of 75 (70 in some provincial jurisdictions).

Military officers who are barristers or advocates of at least ten years standing at the bar of a province/territory may be appointed military judges. Military judges normally serve for a five-year term which may be renewed.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Name Canada's highest court.
- Q2. Define rule of law.
- Q3. Judges may serve until they reach what age?

ANTICIPATED ANSWERS

- A1. The Supreme Court of Canada.
- A2. The restriction of the arbitrary exercise of power by subordinating it to well-defined and established laws.
- A3. Judges may serve until the age of 75 (70 in some provincial jurisdictions).

Teaching Point 2

Discuss the Executive Branch of the Canadian Government

Time: 10 min

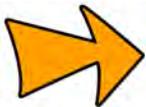
Method: Interactive Lecture



Refer to Annex B.

ROLE

Senator Eugene A. Forsey describes government in his work *How Canadians Govern Themselves*. He writes: “Governments in democracies are elected by the passengers to steer the ship of the nation. They are expected to hold it on course, to arrange for a prosperous voyage, and be prepared to be thrown overboard if they fail in either duty.”



This reflects the original sense of the word “government,” with its Greek and Latin roots that mean “to steer.”

RESPONSIBILITIES

The Governor General governs through a Cabinet, headed by a Prime Minister. The executive branch is responsible to create policy and initiate legislation to ensure “peace, order and good government.”

COMPONENTS

The executive branch of the Canadian Government contains several interrelated components, the sovereign (the Queen or King), the sovereign’s representative (the Governor General), the sovereign’s first minister (the Prime Minister), and the sovereign’s Ministers (the Cabinet).

The Queen (King)

The Queen (King) is the head of the Canadian state. By the *Constitution Act, 1867*, “the executive government of and over Canada is declared to continue and be vested in the Queen (King).” Parliament is not equipped with a self-starter; it sits only through a royal summons. A bill cannot become law without royal assent. The monarch has, on occasion, given the assent personally to federal Acts, but the assent is usually given by the Governor General.

Royal Assent. The formal consent of the sovereign (or their representative) to a bill passed by a legislature.

The Governor General

The Queen (King) is represented by the Governor General. The Queen (King) appoints the Governor General on the advice of the Prime Minister. The Governor General normally holds office for five years, though the term

may be extended. The Governor General has the right to consult with their Ministers, and the right to encourage or warn them, however, they almost always act on their Ministers' advice. There have been rare occasions when the Governor General has acted without or against the advice of the Ministers in office.

The Prime Minister

The Prime Minister is the head of the government. The Prime Minister is appointed by the Governor General. Ordinarily, the appointment is automatic. If the Opposition wins more than half the seats in an election, or if the Government is defeated in the House of Commons and resigns, the Governor General must call on the Leader of the Opposition to form a new government. The Prime Minister is normally a member of the House of Commons (there have been two from the Senate). A non-member can hold the office but, by custom, must seek election to a seat promptly. A Prime Minister may lose their seat in an election, but can remain in office as long as their party has sufficient support in the House of Commons to be able to govern and must, by custom, win a seat promptly.

The Cabinet

The Cabinet is the working group of the government. Its members are appointed by the Governor General on the advice of the Prime Minister. By custom, almost all the members of the Cabinet must be members of the House of Commons (the rest being members of the Senate), or, if not already members, must win their seats promptly. Since Confederation, people who were not members of either chamber have been appointed to the Cabinet. However, they must get a seat in either the House of Commons or the Senate within a reasonable time, or resign from the Cabinet.

Cabinet members, normally addressed as Minister (eg, Environment Minister), head the various departments (eg, Finance, National Defence, Treasury Board, Foreign Affairs, etc) of the Government. There are normally 20 to 40 cabinet members.

The Cabinet is responsible for most of the legislation. While any member of either chamber may propose a bill (a draft of a proposed law), the Cabinet has the exclusive power to prepare and introduce bills providing for the expenditure of public money or imposing taxes.

Cabinet members collectively answer to the House of Commons for the policy and conduct of the Cabinet as a whole. If a Minister does not agree with a particular policy or action of the Government, they must either accept the policy or action and, if necessary, defend it, or resign from the Cabinet. This is known as "the collective responsibility of the Cabinet," and is a fundamental principle of our form of government.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What are the responsibilities of the executive branch of the Canadian Government?
- Q2. Who is Canada's head of state?
- Q3. Who is Canada's head of government?

ANTICIPATED ANSWERS

- A1. The executive branch is responsible for creating policy and initiating legislation to ensure "peace, order and good government".
- A2. The Queen (King).
- A3. The Prime Minister.

Teaching Point 3**Discuss the Legislative Branch of the Canadian Government**

Time: 10 min

Method: Interactive Lecture



Refer to Annex B.

ROLE

The role of the legislative branch of the Canadian Government is to create the nation's laws.

RESPONSIBILITIES

The legislative branch is responsible to the constituents. Members of the Senate represent their province/territory (or in one case, their division). Members of the House of Commons represent their electoral district also known as a constituency or riding.

COMPONENTS

The legislative branch, at the federal level, is known as Parliament and is made of two chambers, the Senate and the House of Commons.



The Senate is also known as the red chamber and the House of Commons the green chamber because of the colour of the chambers' decor (the carpet, seat upholstery and curtains).

The Senate

The Senate usually has 105 members:

- 24 from the Maritimes (Division):
 - 10 from Nova Scotia,
 - 10 from New Brunswick, and
 - 4 from Prince Edward Island;
- 24 from Quebec (Division),
- 24 from Ontario (Division),
- 24 from the Western Provinces (Division):
 - 6 each from Manitoba,
 - 6 from Saskatchewan,
 - 6 from Alberta, and
 - 6 from British Columbia;
- 6 from Newfoundland and Labrador,

- 1 from the Yukon Territory,
- 1 from the Northwest Territories, and
- 1 from Nunavut.



There is a provision for the creation of extra Senators, four or eight. They represent their divisions, one or two each from Quebec, Ontario, the Maritimes, and the Western Provinces. This provision has only been used once, in 1990, to pass the Goods and Services Tax (GST).

Senators are appointed by the Governor General on the recommendation of the Prime Minister. Senators, unless they resign, hold office until the age of 75.

The Senate can initiate any bills except bills providing for the expenditure of public money or imposing taxes. It can amend or reject any bill. It can reject any bill as often as it sees fit. A bill cannot become law unless it has been passed by the Senate.

In theory, these powers are formidable, however, the Senate rarely rejects a bill passed by the House of Commons, and has very rarely insisted on an amendment that the House of Commons rejected. In other cases, the Senate has not adopted bills before the end of a session, thereby effectively stopping them from becoming law.

Most of the amendments the Senate makes to bills that have been passed by the House of Commons clarify or simplify the bills, and are almost always accepted by the House of Commons. The Senate's main work is done in its committees, where the bill is reviewed clause by clause. The Senate hears evidence, often voluminous, from groups and individuals who would be affected by the bill under review. This committee work is effective because the Senate has many members with specialized knowledge and long years of legal, business or administrative experience. The Senate's members have included ex-Ministers, ex-Premiers of provinces, ex-mayors, eminent lawyers and experienced farmers, etc.

In recent decades, the Senate has taken on the task of investigating important public concerns such as health care, national security and defence, aboriginal affairs, fisheries, and human rights. These investigations have produced reports, which have led to changes in legislation or government policy. The Senate usually does this type of work less expensively than royal commissions or task forces because its members are already paid and it already has a permanent staff at its disposal.

The House of Commons

The House of Commons is the major law-making body. In each of the country's 308 (as of 2008) electoral districts, the candidate who gets the largest number of votes is elected to the House of Commons, even if their portion of the vote was less than half the total. The number of electoral districts may be changed after every general census (usually done every five years), in accordance with the constitution and the *Electoral Boundaries Readjustment Act* that allot parliamentary seats roughly on the basis of population. Every province must have at least as many Members in the Commons as it had in the Senate before 1982. The electoral districts vary somewhat in size, within prescribed limits. Members retain their seat until they either resign, usually resulting in a by-election being held to replace the member, or until a general election is held.

The House of Commons can initiate any bills, however, only members of the Cabinet may initiate bills providing for the expenditure of public money or imposing taxes. It can amend or reject any bill. It can reject any bill as often as it sees fit. A bill cannot become law unless it has been passed by the House of Commons.

One of the key democratic functions performed by the legislative branch is known as Question Period. Every day the House sits there is a Question Period, when Members (chiefly opposition) question Ministers on government actions and policies. This is usually a very lively 45 minutes, and is an important part of the process in keeping

the Government responsible and responsive. It is open to the public, who may sit in the public galleries. Reservations can also be made through a person's Member of Parliament (MP) for a seat facing their MP in the Member's galleries. It may also be watched through the Cable Public Affairs Channel (CPAC), on any of the major television (TV) networks, and the web.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What is the role of the legislative branch of the Canadian Government?
- Q2. How does a person become a Senator?
- Q3. What is one of the key democratic functions performed by the legislative branch?

ANTICIPATED ANSWERS

- A1. The role of the legislative branch of the Canadian Government is to create the nation's laws.
- A2. Senators are appointed by the Governor General on the recommendation of the Prime Minister.
- A3. Question Period, which is an important part of the process in keeping the Government responsible and responsive.

Teaching Point 4

The Cadets Will Participate in the Activity *Political Power Play*

Time: 20 min

Method: In-Class Activity



Review the activity instructions located at Annex A. If the activity is modified to meet the needs of the cadets, the following instructions should be modified as required.

The cadets should be in groups of 4 to 8.

Distribute one set of flash cards to each group.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets identify the function of the various elements of the government.

RESOURCES

- *Political Power Play* activity worksheet (Annex C), and
- *Political Power Play* flash cards (created from Annex D).

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. If required, divide the cadets into groups.

2. Distribute flash cards, one set per group.
3. Have cadets quiz each other within their group (eg, ask "Who is the Head of State?")
4. After approximately 10 minutes, distribute the activity worksheet.
5. Have cadets complete the activity worksheet.
6. Using the answer key (Annex E), discuss the answers.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the activity *Political Power Play* will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The cadets understanding of the workings of the Canadian Government, its roles, responsibilities, components, and personages will aid them when forming their own ideas of citizenship.

INSTRUCTOR NOTES/REMARKS

The activity worksheet may be used as is or as part of a more in-depth activity IAW reference C3-250.

REFERENCES

- C3-042 Forsey, E. (2005). *How Canadians Govern Themselves*. Retrieved November 20, 2006, from http://www.parl.gc.ca/information/library/idb/forsey/pdfs/How_Canadians_Govern_Themselves-6ed.pdf.
- C3-250 Canadian Heritage. (2008). *Activity 7 Political Power Play*. Retrieved February 14, 2008, from http://www.pch.gc.ca/special/gouv-gov/section2/activ7_e.pdf.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 3

EO C301.02 – DISCUSS CURRENT EVENTS

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Read, analyze and cut out two news articles from a newspaper. Photocopy each article for each group of no more than six cadets.

PRE-LESSON ASSIGNMENT

During the week before the lesson, the cadets should study a daily paper, read different types of articles, and contemplate their scope and possible consequences. The cadets should also observe the headline news of the day, either on television, radio or as a podcast.

APPROACH

A group discussion was chosen for this lesson as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions, and feelings about current events. This helps develop rapport by allowing the instructor to evaluate the cadets' responses in a non-threatening way while helping them refine their ideas. A group discussion also helps the cadets improve their listening skills and develop as members of a team.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have discussed current events.

IMPORTANCE

Discussing current events will assist in integrating information and ideas. This develops the intended participant outcomes of cognitive competence and proactive citizenship (CATO 11-03, *Cadet Program Mandate*). It is

important for cadets to be aware of current events, their type, scope, and possible consequences. Through their analysis and discussion of current events, the cadets will be able to reflect on their possible relevance.

Teaching Point 1

Have the Cadet, as a Member of a Group, Analyze the Details of Two News Articles

Time: 10 min

Method: Group Discussion



The point of the small group discussion is to draw out the possible consequences of current events from the group using the tips for answering/facilitating discussion and the suggested questions provided.



1. Divide the cadets into groups of no more than six.
2. Distribute both news articles to each group.
3. Write the following suggested questions for the discussion on a flip chart/OHP/whiteboard.
4. Choose on a group facilitator.
5. Have the cadets analyze the following details of the news articles with the assistance of the facilitator:
 - the type of event,
 - the scope of the event, and
 - the possible consequences resulting from the event.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. What type of news events are the articles about (eg, politics, disaster, sports, entertainment, etc)?
- Q2. Who is involved in the events?
- Q3. Where did the events take place?
- Q4. When did the events take place?
- Q5. What is the scope of the news events (eg, local, regional, provincial, national, international)?
- Q6. What are the possible consequences resulting from each event?



Other questions and answers will develop throughout the small group discussion. The small group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 2**Have the Cadet Reflect on the Relevance (Personal) of Each Event Analyzed and then Discuss the Ideas Generated**

Time: 15 min

Method: Group Discussion



The point of the group discussion is to have the cadet reflect on the relevance (personal) of each event using the tips for answering/facilitating discussion and the suggested questions provided.

GROUP DISCUSSION**TIPS FOR ANSWERING/FACILITATING DISCUSSION**

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. Are these new events relevant to you? Why or why not?
- Q2. Will these news events affect your family? Why or why not? If yes, how do you see them affecting your family?
- Q3. Will these news events affect your community? Why or why not? If yes, how do you see them affecting your community?
- Q4. Will these news events affect your province? Why or why not? If yes, how do you see them affecting your province?
- Q5. Will these news events affect your country? Why or why not? If yes, how do you see them affecting your country?
- Q6. Will these news events affect the international community? Why or why not? If yes, how do you see them affecting the international community?

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the group discussion will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in discussing current events will serve as the confirmation of this TP.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

To practice effective citizenship, you should know what is going on around your community, province, country and the world. By analyzing, reflecting and discussing news events, cadets may have a better understanding that just because events happen outside your community it does not mean you will not be affected.

INSTRUCTOR NOTES/REMARKS

During TP 1 the cadets should be divided into groups of three to six.

During TP 2 the cadets will be one group.

Two current event news articles should be chosen with each group analyzing the same two articles.

News articles chosen should be short and should represent varying degrees of relevance to the cadets.

The topics covered in the news articles shall not have any partisan political association, be seen to promote or support any single religious denomination or belief system or be controversial in nature as these may disrupt the lesson.

REFERENCES

N/A.

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POLITICAL POWER PLAY ACTIVITY INSTRUCTIONS

Activity 7

POLITICAL POWER PLAY

Objectives

To become familiar with:

- the hierarchy and interrelationships of power in Canada's system of government;
- the branches of government, the names and faces of important roles in governing Canada, its provinces and territories; and
- the multiple functions and sub-groups of some elements of government, such as the Prime Minister and the House of Commons.

Suggested Sources:

The Guide to the Canadian House of Commons included in this binder or online at:
<http://www.parl.gc.ca/information/about/process/house/guide/guide-e.htm>;

The Senate Today included in this binder;

Info Boxes, reproduced pages from this guide;

The Canadian Encyclopedia;

Web sites at the back of this guide;

provincial and territorial government Web sites;

Commissioners of the Territories at http://www.ainc-inac.gc.ca/ps/nap/comm_e.html;

and

Lieutenant Governor Web sites.

Directions

This activity enhances the users' familiarity with the functions of various elements of government. Use the Power Grid activity sheet which follows as a model for a deck of cards or as a preliminary list for a larger research project. A further grid, similar in style to the Power Grid, could also be created to examine the responsibilities of various individuals and elements of government.

1. Card Game

Using the Power Grid activity sheet, create a deck of cards. Use these cards in a variety of ways (using one approach or a combination of several, depending on time and suitability) to reinforce the functions and/or responsibilities of various elements of government.

Suggestions:

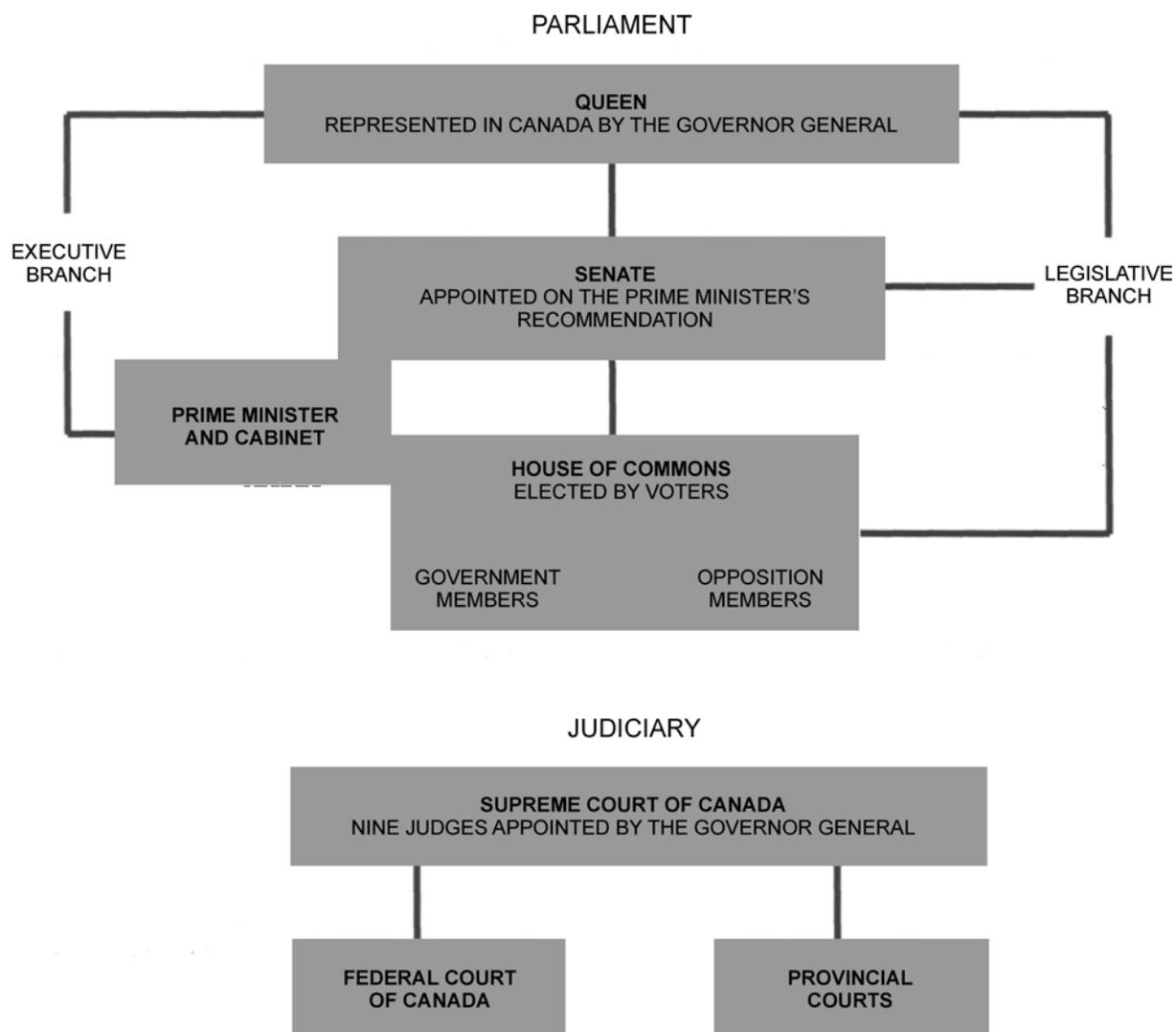
- Individuals can quiz each other, e.g. ask "Who is the Head of State?" "What is the difference between the executive and the legislative branches of government?"
- Remove the answers from either the Elements or the Functions columns from the Power Grid. Without access to the cards, how much of the empty column can users complete?
- Scan or download photos of the current Governor General, Prime Minister, and other notable figures and ask users to match them to the correct cards.
- If any of the group are talented artists or caricaturists, encourage them to produce original illustrations for their deck.

2. Mini-Research Assignment

Ask individuals or groups of users (depending on time or level of users) to become "experts" on any of these given areas and make a presentation to the class (posters, presentations, role playing). While listening, the rest of the group can elaborate on the Power Grid.

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CANADA'S SYSTEM OF GOVERNMENT



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 1B-1 Three Branches of the Canadian Government

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POLITICAL POWER PLAY ACTIVITY WORKSHEET

Activity Sheet

THE POWER GRID

| ELEMENT | FUNCTION |
|-----------------------------------|----------|
| Executive Branch | |
| Legislative Branch | |
| Judicial Branch | |
| Monarch (Queen or King) | |
| Governor General | |
| Prime Minister | |
| Cabinet | |
| Senate | |
| House of Commons | |
| Government/Party in Power | |
| Leader of the Official Opposition | |
| Opposition Members | |
| Supreme Court of Canada | |
| Federal Court of Canada | |
| Provincial Courts | |

Figure 1C-1 Political Power Play Activity Worksheet

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POLITICAL POWER PLAY FLASH CARDS

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| | |
|---------------------------|--------------------------------------|
| Executive Branch | carries out the nation's laws |
| Legislative Branch | makes the nation's laws |
| Judicial Branch | interprets the nation's laws |

Step 1: Cut along all lines except the fold line. Step 2: Fold at the fold line. Step 3: Glue folded halves together.

FOLD ↓ HERE

| | |
|---|--|
| <p>Monarch (Queen or King)</p> | <p>Head of State</p> |
| <p>Governor General</p> | <p>fulfills the role of Head of State; carries out the Monarch's responsibilities</p> |
| <p>Prime Minister</p> | <p>Head of Government (Head of Party [or coalition of parties] with the most members in the House of Commons)</p> |

Step 1: Cut along all lines except the fold line. Step 2: Fold at the fold line. Step 3: Glue folded halves together.

FOLD ↓ HERE

| | |
|--------------------------------|---|
| <p>Cabinet</p> | <p>suggests federal laws; advises the Head of State as the Privy Council for Canada</p> |
| <p>Senate</p> | <p>Upper Chamber of the legislative branch; appointed</p> |
| <p>House of Commons</p> | <p>Lower Chamber of the legislative branch; elected</p> |

Step 1: Cut along all lines except the fold line. Step 2: Fold at the fold line. Step 3: Glue folded halves together.

FOLD ↓ HERE

| | |
|---------------------------------------|--|
| Government/ Party in Power | largest group of elected members from the same political party |
| Leader of the Opposition | usually the leader of the political party with the second-highest number of seats in the House of Commons |
| Opposition Members | all elected Members of Parliament; not part of the governing party |

Step 1: Cut along all lines except the fold line. Step 2: Fold at the fold line. Step 3: Glue folded halves together.

FOLD ↓ HERE

| | |
|--------------------------------|---|
| Supreme Court of Canada | general court of appeal for Canada |
| Federal Court of Canada | court dealing with certain matters under federal jurisdiction, and courts of appeal for territorial tribunals and for decisions of federal commissions, boards and tribunals |
| Provincial Courts | general administration of civil and criminal law |

Step 1: Cut along all lines except the fold line. Step 2: Fold at the fold line. Step 3: Glue folded halves together.

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POLITICAL POWER PLAY ACTIVITY WORKSHEET ANSWER KEY

Answer Sheet: THE POWER GRID

| ELEMENT | FUNCTION |
|-----------------------------------|--|
| Executive Branch | carries out the nation's laws |
| Legislative Branch | makes the nation's laws |
| Judicial Branch | interprets the nation's laws |
| Monarch (Queen or King) | Head of State |
| Governor General | fulfills the role of Head of State; carries out the Monarch's responsibilities |
| Prime Minister | Head of Party (or coalition of parties) with the most members in the House of Commons |
| Cabinet | suggests federal laws; advises the Head of State as the Privy Council for Canada |
| Senate | Upper Chamber of law-making branch; appointed |
| House of Commons | Lower Chamber of law-making branch; elected |
| Government/Party in Power | largest group of elected members from the same political party |
| Leader of the Official Opposition | usually the leader of the party with the second-highest number of seats in the House of Commons |
| Opposition Members | all elected Members of Parliament not part of the governing party |
| Supreme Court of Canada | general court of appeal for Canada |
| Federal Court of Canada | court dealing with certain matters under federal jurisdiction, and court of appeals for territorial tribunals and for decisions of federal commissions, boards and tribunals |
| Provincial Courts | general administration of civil and criminal law |

Figure 1E-1 Political Power Play Activity Worksheet Answer Key

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CHAPTER 2
PO 302 – PERFORM COMMUNITY SERVICE



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



EO M302.01 – PERFORM COMMUNITY SERVICE

Total Time:

3 x 90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to briefing the guest speaker.

The choice of activity is to be left to the discretion of the Commanding Officer (CO). Cadets will participate in a community service activity with a service group.

The community service activity should be conducted during one supported day (nine periods) or over three sessions.

A guest speaker should introduce this lesson. The guest speaker should be made aware of the requirements of this lesson. Ensure that any information not covered is provided to the cadets through a question and answer session following the community service activity. If a guest speaker is unavailable, the instructor should procure as much information as possible on the selected activity from the community service group.

It is recommended that the guest speaker debrief the cadets following the community service activity.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

The experiential approach was chosen for this lesson as it allows the cadets to acquire new knowledge through a direct experience. This approach allows cadets to actively participate in their community and experience the positive outcomes that are derived from that participation. Where available, Phase Three cadets will act as a team leader to experience a leadership opportunity while performing community service. Cadets can then define their experiences at a personal level, and through reflection on the experience, derive an understanding of how their individual efforts may benefit their community in future projects.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have performed community service.

IMPORTANCE

It is important for cadets to participate in community service activities as it contributes directly to supporting one of the aims of the Cadet Program – to develop attributes of good citizenship. It also allows the cadet to experience the benefits of volunteering and the positive impact it has on the community.

BACKGROUND KNOWLEDGE

Community service is defined as activities which help cadets develop attributes of good citizenship. Through active involvement in these activities, cadets will have a positive impact on local communities, contributing to community strength and vibrancy.

One way cadets perform community service is through the service groups in the community. Service groups or clubs aim to promote community welfare and goodwill.

The following is a description of the service groups that may be found in the community.

THE ROYAL CANADIAN LEGION

By the end of World War One (WWI) there were a total of 15 veterans' groups and a number of regimental associations representing former service members in Canada. Despite their common goal of helping returned servicemen in need, their efforts were fragmented and largely unsuccessful. In 1925, an appeal for unity led to the formation of the Dominion Veterans Alliance, out of which evolved The Canadian Legion of the British Empire Services League the following year.

World War Two (WWII) brought an influx of new demands. The Legion provided canteens, entertainment and reading material for those serving abroad and at home, as well as correspondence courses to help them return to civilian life. Most importantly, from the onset of war, the Legion began to prepare for the returning troops. Financial compensation, clothing allowances, pensions, medical treatment, preference in the civil service, vocational training and land settlements were all routinely arranged and provided. To this day the Legion maintains a nationwide network of professionals helping veterans, ex-service members and their families to secure the pensions and benefits to which they are entitled.

Although the Legion was founded to advance the cause of veterans, its grassroots structure led to community service. Almost every Legion branch in Canada is involved in one or more youth programs. It may be sponsoring a local hockey team, a cadet corps or a scout troop. It may be sponsoring youth leadership training or other programs that meet the needs of youth in the community. The Legion wants Canadian youth to know that the freedoms they enjoy did not come without a price. The Legion supports the CCM to promote leadership, fitness and the spirit of patriotism. It also supports the Legion Medal of Excellence to honour outstanding cadets.

Today, with over 450 000 members, The Royal Canadian Legion is the largest veterans-based community service organization in the country, contributing millions of dollars and voluntary hours to help Canadians, particularly veterans, seniors and youth. Most Canadians associate the Legion with remembrance ceremonies and activities perpetuating the memory of those who died in the two world wars and the Korean War. Probably the most widely known activity is The Poppy and Remembrance Campaign in which Legion members, friends and cadets distribute poppy emblems for donations to raise money for veterans, ex-service members and their families.

LIONS CLUB

Since 1917, Lions have served the world's population through hard work and commitment to make a difference in the lives of people everywhere. With 1 436 487 members serving in more than 44 500 clubs in over

180 countries and geographic areas, Lions Club International is the world's largest service club organization. Canada alone has over 1 900 clubs and over 49 000 members. Lions are recognized worldwide for their service to the blind and visually impaired. The club motto is "We Serve."

Lions Club International objectives:

- Create and foster a spirit of understanding among the peoples of the world.
- Promote the principles of good government and good citizenship.
- Take an active interest in the civic, cultural, social and moral welfare of the community.
- Unite the clubs in the bonds of friendship, good fellowship and mutual understanding.
- Provide a forum for the open discussion of all matters of public interest; provided, however, that club members should not debate partisan politics and sectarian religion.
- Encourage service-minded people to serve their community without personal financial reward, and to encourage efficiency and promote high ethical standards in commerce, industry, professions, public works and private endeavours.

ROTARY CLUB

Founded in 1905, by Chicago lawyer Paul Harris and three business acquaintances, Rotary International is a worldwide organization of more than 1.2 million members, in more than 29 400 clubs in 160 countries.

The objective of the Rotary Club is to encourage and foster the ideal of service as a basis of worthy enterprise and, in particular, to encourage and foster:

1. the development of acquaintances as an opportunity for service;
2. high ethical standards of business and profession, the recognition of the worthiness of all useful occupations, and the dignifying by each Rotarian of their occupation as an opportunity to serve society;
3. the application of the ideal of service by every Rotarian to their personal business and community life; and
4. the advancement of international understanding, goodwill and peace, through a world fellowship of business and professional persons united in the ideal of service.

A good example of Rotary's work is their partnership with the World Health Organization and the United Nations to immunize all the children of the world against Poliomyelitis – the Wild Polio Virus (WPV). To date, a million volunteers mobilized by Rotary have immunized a billion children throughout the developing world. The goal of the Polio Plus campaign was to certify the eradication of WPV by the year 2005 – Rotary's 100th anniversary. In 2005, Rotarians and partners celebrated the tremendous progress made towards WPV eradication.

KIWANIS CLUB

The first Kiwanis club was organized in Detroit, Michigan on January 21, 1915. A year later the Kiwanis Club of Hamilton, Ontario, was chartered, and Kiwanis International grew rapidly into a leading service club in these two founding nations. In 1962, worldwide expansion was approved, and today Kiwanis and its Service Leadership Programs boast a membership of more than 600,000 men, women, and youth in nearly 16,000 clubs in more than 70 countries and geographic areas.

Members of Kiwanis and its Service Leadership Programs volunteer more than 21 million hours and invest more than \$113 million in their communities around the world. Kiwanis is taking itself from a good organization to a truly great organization that defines excellence for service and leadership and builds leaders through service opportunities.

Kiwanis continues its service emphasis of “Young Children: Priority One,” which focuses on the special needs of children from prenatal development to age five. In a typical year, “Young Children: Priority One” service projects involve more than US \$14 million and 1 million volunteer hours.

In 1994, Kiwanis launched its first Worldwide Service Project, a \$75 million campaign in partnership with UNICEF to eliminate iodine deficiency disorder (IDD) by the year 2000. IDD is rare in areas where iodized salt is used, but in other parts of the world, IDD is the leading cause of preventable mental and physical retardation. As many as 1.5 billion people are at risk, especially young children. In 2000, \$62 million was raised, and the goal of \$75 million was surpassed in 2001.

THE UNITED WAY

The United Way is a non-profit organization that works in partnership with community agencies and organizations. By bringing groups together to share experience and expertise, the United Way is working with others to improve community life. Each year the United Way collects millions of dollars needed for essential health and social services and programs. The money is carefully distributed to meet the greatest need in our community and a rigorous review process ensures that the money is spent effectively.

BOYS AND GIRLS CLUB

The Boys and Girls Club enhances the quality of life for children and youth by providing a safe and welcoming environment. It offers supervised activities, support and counselling for young people aged 6 to 18 years old. They also provide a social service for “at risk youth,” and youth with special needs.

ACTIVITY

Time: 225 min

Method: Experiential Learning

OBJECTIVE

The objective of this activity is to assist a service group in the performance of community service.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Brief the cadets on safety guidelines or any other guidelines pertaining to the activity.
2. Have the guest speaker from the service group being assisted, include an explanation of:
 - a. the objectives of the activity,
 - b. resources required,
 - c. the set-up of the activity, and
 - d. safety guidelines while performing the activity.
3. Have the cadets participate in the activity and where possible, perform the duties of a team leader.
4. Have the guest speaker debrief the cadets.

5. If the cadets are assigned as team leaders, they will be debriefed on their performance as part of PO 303 (Perform the Role of a Team Leader, Chapter 3).



Observation of the activity is important so additional questions can be developed for the reflection stage. Make observations of the cadets, to include:

- a. how the cadets reacted to the activity; and
- b. what area they appeared to enjoy most/least.

SAFETY

Identify boundaries in place.

REFLECTION

Time: 30 min

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. How did you feel about the activity?
- Q2. What did you feel you accomplished?
- Q3. What benefit did the community receive from your participation?
- Q4. In what other ways can you be a more active citizen based on this experience?



Other questions and answers will develop throughout the group discussion. The discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching points have been covered.

TEACHING POINTS

- TP1. Provide a direct benefit to the community (eg, support, of a non-profit group's fundraising event, community cleanup, and trail maintenance project).
- TP2. Promote citizenship attributes.

CONCLUSION

REVIEW

Upon completion of the group discussion the instructor will conclude by summarizing the discussion to ensure that all teaching points have been covered. Take this opportunity to explain how the cadet will apply this knowledge and/or skill in the future.

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The Canadian Cadet Movement (CCM) strives to develop in youth the attributes of good citizenship. Actively participating in the community provides a cadet with the opportunity to assist members of the community and demonstrate those same attributes. Cadets are encouraged to seek out additional ways to assist in the community.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-010 Director Cadets 2. (2006). CATO 11-03, *Cadet Program Mandate*. Ottawa, ON: Department of National Defence.
- C0-014 The Royal Canadian Legion. (2002). *The Royal Canadian Legion: Responding to the Needs of Canadian Communities*. Retrieved May 25, 2006, from http://www.legion.ca/asp/docs/about/community_e.asp.

- C0-015 Kiwanis International. (2008). *Facts About Kiwanis*. Retrieved March 12, 2008, from <http://www.kiwanis.org/whatwedo/factsaboutkiwanis/tabid/532/default.aspx>.
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CHAPTER 3

PO 303 – PERFORM THE ROLE OF A TEAM LEADER



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 1

EO M303.01 – DEFINE THE ROLE OF A TEAM LEADER

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the handouts located at Annexes A and B for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for this lesson to orient the cadets to the leadership team model, core leadership competencies and leadership opportunities for a Phase Three cadet.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have defined the role of a team leader.

IMPORTANCE

It is important for cadets to define the role of a team leader so they understand how and where they fit within the leadership team model and within the leadership team at the corps. Being aware of the core leadership competencies, and the expectations within each of the competencies, may assist the cadets' developing leadership abilities while adapting to their developing role as a leader in their corps.

Teaching Point 1

Explain the Leadership Team Model and the Position the Year Three Cadet Holds Within the Leadership Team

Time: 10 min

Method: Interactive Lecture



Distribute the Leadership Team Model handout located at Annex A.

LEADERSHIP TEAM MODEL

Although leadership is usually thought of as an individual pursuit, in the Cadet Program, leadership is based on a team model.



The Leadership Team Model is a fluid model that is dependent on the situation to which it is applied. The personnel in each category of the model will change based on the activity/situation.

During year one, the cadet is expected to be a follower/team member. During year two, the cadet becomes a peer leader. In years three and four, the cadet moves up the model to become a team leader. In years five and beyond, the cadet becomes an activity leader.

The final level of the model is populated by the corps staff, who act as the activity managers.

As each cadet moves through the leadership team model, there are increased expectations of the cadet. Accordingly, there will be an increase in the cadet's leadership responsibilities.

Within the leadership team model, communication moves across each level, and up and down each level. Within this model, cadets on every level should be mentored by someone in the level above.

THE LEADERSHIP TEAM MODEL



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3-1-1 Leadership Team Model

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. The Cadet Program is based on what kind of leadership model?
- Q2. What is expected of the cadets in the bottom level of the leadership team model?
- Q3. As the cadet moves up the leadership model, what happens to their leadership responsibilities?

ANTICIPATED ANSWERS

- A1. The Cadet Program is based on a leadership team model.
- A2. Cadets are expected to be followers/team members and peer leaders.
- A3. Responsibilities increase as the cadet moves up the leadership team model.

Teaching Point 2

Describe Core Leadership Competencies

Time: 5 min

Method: Interactive Lecture



Distribute the Expectations of a Phase Three cadet handout located at Annex B.

CORE LEADERSHIP COMPETENCIES

To become an effective and capable leader in the Cadet Program, there are six areas where knowledge and skills should be demonstrated. These areas are called core leadership competencies. They include:

- intrapersonal management,
- interpersonal management,
- teamwork,
- effective communication,
- applied leadership, and
- mentorship.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. To become an effective and capable leader in the Cadet Program, there are six areas where knowledge and skills should be demonstrated. What are these called?
- Q2. List the six core leadership competencies.

ANTICIPATED ANSWERS

- A1. Core leadership competencies.
- A2. The six core leadership competencies are:
- intrapersonal management,
 - interpersonal management,
 - teamwork,
 - effective communication,
 - applied leadership, and
 - mentorship.

Teaching Point 3

Explain the Components of Intrapersonal Management

Time: 5 min

Method: Interactive Lecture



Have cadets follow along using the Expectations of a Phase Three cadet handout for TPs 3–8.

COMPONENTS OF INTRAPERSONAL MANAGEMENT

Intrapersonal management is how cadets maintain control of themselves. There are five parts to intrapersonal management:

Identifying and Satisfying Personal Needs. Cadets should distinguish and accept responsibility for fulfilling their personal needs. Some examples of personal needs include filling basic needs like food and water, feeling safe, feeling like they belong, and having self-confidence. Once cadets know what needs they have, they should work toward satisfying them.

Exercising Self-Control. Cadets should practice self-restraint. It may be difficult but cadets should try not get too upset by situations in which they have no control. When cadets become irate or lose their temper, they give the power in the situation to someone else. If cadets keep their cool, better decisions are usually made.

Exercising Self-Management. Cadets should take charge of their own lives. Cadets need to be organized and direct themselves. Becoming independent (eg, being punctual, being dressed correctly, etc) is a natural part of becoming an adult.

Pursuing Self-Improvement. Cadets should strive for self-improvement. Always trying to be better than one was yesterday is a worthwhile goal. Whether one is a better cadet, better at school or a better friend, one should always strive for excellence.

Establishing a Positive Identity. Cadets should gain self-esteem. It is important to be proud of one's accomplishments. Knowing that one is a person that others look up to and want to spend time with, should make one feel proud of oneself.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What is intrapersonal management?
- Q2. What are the five components of intrapersonal management?
- Q3. How may cadets exercise self-management?

ANTICIPATED ANSWERS

- A1. Intrapersonal management is how cadets control themselves.
- A2. The five components of intrapersonal management are:
- identifying and satisfying personal needs;
 - exercising self-control;
 - exercising self-management;
 - pursuing self-improvement; and
 - establishing a positive identity.
- A3. Cadets may exercise self-management by taking charge of their own lives.

Teaching Point 4

Explain the Components of Interpersonal Management

Time: 5 min

Method: Interactive Lecture

COMPONENTS OF INTERPERSONAL MANAGEMENT

Interpersonal management is how cadets behave and get along with others. There are three parts of interpersonal management:

Interacting Positively Within the Cadet Community. Cadets should work together with staff, parents, volunteers, etc in a respectful and helpful manner.

Interacting Positively With Others. Cadets should build positive social relationships by being supportive and encouraging while interacting with other cadets.

Dealing With Interpersonal Conflict in a Respectful Way. Cadets should resolve disagreements with others at the lowest possible level and come up with a mutually satisfactory solution where a “win-win” outcome is achieved.

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

- Q1. What is interpersonal management?
- Q2. What are the three components of interpersonal management?
- Q3. How should cadets resolve disagreements?

ANTICIPATED ANSWERS

- A1. Interpersonal management is how cadets behave and get along with others.
- A2. The three components of interpersonal management are:
- interacting positively within the cadet community;
 - interacting positively with others; and
 - dealing with interpersonal conflict in a respectful way.
- A3. Cadets should resolve disagreements with others at the lowest possible level and come up with a mutually satisfactory solution where a “win-win” outcome is achieved.

Teaching Point 5

Explain the Components of Teamwork

Time: 5 min

Method: Interactive Lecture

COMPONENTS OF TEAMWORK

Teamwork is how cadets create effective and efficient action in a group of people. There are three parts of teamwork:

Participating in the Stages of Team Development. Cadets should take part in the stages of team development. The stages are forming, storming, norming, performing and adjourning.

Displaying Positive Team Dynamics. Cadets should demonstrate positive team dynamics by following the team leader, including all participants, encouraging team members, contributing to team morale and esprit de corps, contributing to the accomplishment of team goals, contributing to group decisions, trusting the team, supporting team members, appreciating team members, and celebrating team successes.

Participating in Team-Building Activities. Cadets should take part in team-building activities. These activities will build positive team dynamics and they allow cadets to practice leadership skills.

CONFIRMATION OF TEACHING POINT 5

QUESTIONS

- Q1. What is teamwork?
- Q2. What are the three components of teamwork?
- Q3. How may cadets display positive team dynamics?

ANTICIPATED ANSWERS

- A1. Teamwork is how cadets create effective and efficient action in a group of people.
- A2. The three components of teamwork are:
- participating in the stages of team development;
 - displaying positive team dynamics; and
 - participating in team-building activities.

- A3. Cadets may display positive team dynamics by following the team leader, including all participants, encouraging team members, contributing to team morale and esprit de corps, contributing to the accomplishment of team goals, contributing to group decisions, trusting the team, supporting team members, appreciating team members, and celebrating team successes.

Teaching Point 6

Explain the Components of Effective Communication

Time: 5 min

Method: Interactive Lecture

COMPONENTS OF EFFECTIVE COMMUNICATION

Effective communication is how cadets relay information successfully. There are three parts of effective communication:

Receiving Information. Cadets should be given or obtain instructions or facts. This information may be received verbally or in writing.

Interpreting Information. Cadets should comprehend the instructions or facts. To interpret information correctly, questions may be asked to the deliverer of the information to ensure clarity.

Responding to Information. Cadets should react to the instructions or facts. Responding to information may include passing on information to others, solving problems, etc.

CONFIRMATION OF TEACHING POINT 6

QUESTIONS

- Q1. What is effective communication?
- Q2. What are the three components of effective communication?
- Q3. In what ways may information be received?

ANTICIPATED ANSWERS

- A1. Effective communication is how cadets relay information successfully.
- A2. The three components of effective communication are:
- receiving information;
 - interpreting information; and
 - responding to information.
- A3. Information may be received verbally or in writing.

Teaching Point 7

Explain the Components of Applied Leadership

Time: 5 min

Method: Interactive Lecture

COMPONENTS OF APPLIED LEADERSHIP

Applied leadership is how cadets practice influencing and managing others. There are six parts of applied leadership:

Setting an Example for Others to Follow. Cadets should establish themselves as a model for others. If cadets set an example in the core leadership competencies, others will want to imitate them.

Participating in Leadership Assignments. Cadets will take part in given tasks or jobs. This gives cadets chances to practice influencing and managing others. Some of these tasks or jobs will be evaluated by the staff and some will not be evaluated. Cadets should practice reflection and self-assessment after leading each assignment.

Conducting the Leadership Assignment While Supervising the Team. Cadets will observe and guide a team while the leadership assignment is taking place. Supervising others is one of the responsibilities of a leader. Cadets will ensure the leadership assignment is conducted in a safe manner and completed as instructed by the staff.

Leading Team-Building Activities. Cadets should direct team-building or creative games. This gives cadets chances to practice influencing and managing others. Again, cadets should practice reflection and self-assessment after leading team-building activities.

Debriefing the Team. Cadets should review and discuss with the team the completion and outcome of a leadership assignment or a team-building activity. Cadets should practice effective communication while speaking to the team.

Presenting an After-Assignment Report to Their Leader. Cadets should review and discuss with their leader/supervisor the completion and outcome of a leadership assignment or a team-building activity. Cadets should practice effective communication while speaking to their leader/supervisor.

CONFIRMATION OF TEACHING POINT 7

QUESTIONS

- Q1. What is applied leadership?
- Q2. What are the six components or parts of applied leadership?
- Q3. Why is setting an example for others to follow important?

ANTICIPATED ANSWERS

- A1. Applied leadership is how cadets practice influencing and managing others.
- A2. The six components or parts of applied leadership are:
 - setting an example for others to follow;
 - participating in leadership assignments;
 - conducting the leadership assignment while supervising the team;
 - leading team-building activities;
 - debriefing the team; and
 - presenting an after-assignment report to their leader.
- A3. Setting an example for others to follow is important because if cadets establish themselves as a model, others will want to imitate them.

Teaching Point 8**Explain the Components of Mentorship**

Time: 5 min

Method: Interactive Lecture

COMPONENTS OF MENTORSHIP

Mentorship is how cadets participate in a professional association between two people that focuses on self-development. There are two parts to mentorship:

The Role of a Cadet Being Mentored. Cadets will assume the role of a cadet being mentored. This is the trainee in the relationship. Cadets being mentored should enhance their knowledge and skills of leadership. Learning from the mentor's example will be an important element of the mentoring relationship.

The Role of a Mentor. Cadets will assume the role of a mentor. This is the advisor/guide in the relationship. Cadets mentoring should enhance their leadership abilities, coaching skills and communication skills. As a mentor, cadets may see things from a different perspective than the cadet being mentored.

CONFIRMATION OF TEACHING POINT 8

QUESTIONS

- Q1. What is mentorship?
- Q2. What are the two components of mentorship?
- Q3. Who is the trainee in the mentoring relationship?

ANTICIPATED ANSWERS

- A1. Mentorship is how cadets participate in a professional association between two people that focuses on self-development.
- A2. The two components of mentorship are:
- the role of a cadet being mentored; and
 - the role of a mentor.
- A3. The trainee in the mentoring relationship is the cadet being mentored.
-

Teaching Point 9**Identify the Phase Three Team Leader Opportunities**

Time: 5 min

Method: Interactive Lecture

PHASE THREE TEAM LEADER OPPORTUNITIES

In year three, cadets will have team leader opportunities. These include:

Performing the Role of a Mentor. Performing the role of a mentor may be as simple as partnering up with a year one cadet. This buddy system may help the year one cadet gain skills and knowledge about the corps and should assist the year three cadet in their leadership and communication skills.

Completing a Leadership Assignment. Each year three cadet will be given occasions in which they will complete a leadership assignment. These assignments may include classroom set ups, ensuring building clean up, or assisting with a sailing day. Some of the leadership assignments will be evaluated by the staff.

CONFIRMATION OF TEACHING POINT 9

QUESTIONS

- Q1. What are the Phase Three training opportunities?
- Q2. What is one simple way to perform the role of a mentor?
- Q3. What are some examples of leadership assignments?

ANTICIPATED ANSWERS

- A1. The Phase Three training opportunities include:
- performing the role of a mentor; and
 - completing a leadership assignment.
- A2. One simple way to perform the role of a mentor is to use the buddy system.
- A3. Some examples of leadership assignments include classroom set up, ensuring building clean up, or assisting with a sailing day.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What position does a Phase Three cadet hold in the leadership team model?
- Q2. List the six core leadership competencies.
- Q3. What are the Phase Three training opportunities?

ANTICIPATED ANSWERS

- A1. The Phase Three cadet holds the position of team leader.
- A2. The six core leadership competencies are:
- intrapersonal management,
 - interpersonal management,
 - teamwork,
 - effective communication,
 - applied leadership, and
 - mentorship.
- A3. The Phase Three training opportunities include:
- performing the role of a mentor; and
 - completing a leadership assignment.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Cadets should know and understand their role within the leadership team at the corps. When cadets know what is expected of them it is much easier for them to set and reach their goals. Higher expectations lead to greater results. Being aware of the core leadership competencies and the components for each may assist the cadets' developing leadership abilities while adapting to their developing role as a leader in their corps.

INSTRUCTOR NOTES/REMARKS

N/A.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 2

EO M303.02 – PARTICIPATE IN A MENTORING RELATIONSHIP

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Prepare questions for the group discussion.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to orient the cadets to the mentoring relationship, to generate interest and present basic material.

A group discussion was chosen for TP 2 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about the mentoring relationship.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to participate in a mentoring relationship.

IMPORTANCE

It is important for cadets to participate in a mentoring relationship to assist in the development of their leadership abilities. The mentoring relationship expands leadership knowledge and skills of participants, enhances communication skills, resolves conflict and promotes constructive feedback, and should aid in the leadership development of all cadets.

Teaching Point 1**Explain the Mentoring Relationship**

Time: 15 min

Method: Interactive Lecture



Begin the lesson by asking the cadets if they know what the word mentoring means. Do the cadets have any examples of mentoring?

THE MENTORING RELATIONSHIP

A mentoring relationship is a professional association between two people that focuses on self-development. One is the mentor; the other is the cadet being mentored. The mentor is the experienced and trusted advisor or guide; however, both individuals are expected to learn from the relationship.



The mentoring relationship for a year three cadet may be as simple as partnering up with a year one cadet. This buddy system may help the year one cadet gain skills and knowledge about the corps and should assist the year three cadet in their leadership and communication skills. A year three cadet may also be mentored by a year five cadet.

Recognizing the Purpose of a Mentoring Relationship

The purpose of the mentoring relationship is to share experiences between the mentor and the cadet being mentored, so the cadet being mentored is better prepared to move forward through the program with knowledge and confidence.

Identifying the Benefits of Participating in a Mentoring Relationship

The benefits of participating in a mentoring relationship are numerous. The basic benefit for a cadet being mentored is to show growth in skills and become a more independent and effective cadet. The most significant benefit for the mentor is the realization that they have inspired the cadet to perform at higher levels than the cadet would have without a mentor.

Contributing to a Mentoring Match

Contributing to a mentoring match means that both the mentor and the one being mentored will have some say with whom they are matched. The mentoring relationship is based on trust; ensure a long-term and valuable connection can be made with the person you choose.

Being Open to New Things

For a mentoring relationship to be successful, both individuals must be willing to try new things. Expanding your horizons and increasing your knowledge are foundations of the mentoring relationship. Being receptive to new ideas and experiences takes courage.

Being Responsive to Suggestions and Constructive Criticism

The cadet being mentored should be responsive to suggestions made by the mentor. The mentor should use constructive criticism and will attempt to provide feedback that will assist the cadet being mentored. This may include feedback that is positive in nature or feedback that assists in finding solutions for poor performance. The task of the cadet being mentored is to be receptive to recommendations being made.

Providing Feedback to the Mentor

Mentoring is a two-way relationship, so it is important that the cadet being mentored provides feedback to the mentor. This feedback should be based on feelings, both positive and negative, and observations. If the cadet being mentored does not express their feelings to their mentor about the relationship, then progress may be hindered.

Learning From the Mentor's Example

It is up to the mentor to set an example that the cadet being mentored would want to emulate. This example should be in all facets of the program (eg, drill, dress, deportment, leadership, academics, etc). The cadet being mentored should learn not only from the mentor's successes but from the mentor's failures.



It is important to remember that failure is not necessarily a negative thing. As long as cadets fail forward (learn from their mistakes) there is an advantage to any failure because a learning opportunity has been created.

Participating in Mentoring Activities

To get the most benefit from a mentoring relationship, the cadet being mentored must be prepared to participate in some mentoring activities. These activities may include reflection, self-assessment, and discussions about successes, problems and failures. The mentor must also be prepared for each mentoring session. They need to have an agenda of what will be discussed and ensure that the discussions stay on track.

Appreciating the Mentoring Relationship

An effective mentoring relationship must be respected by both people involved. Each person should have a high regard for the other in the relationship. Appreciating the other person for their effort, time and accomplishments will ensure a long-lasting and mutually beneficial partnership.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the basic benefit of a mentoring relationship for the cadet being mentored?
- Q2. Why should the mentor and the cadet being mentored be open to new things?
- Q3. What are some examples of mentoring activities?

ANTICIPATED ANSWERS

- A1. The basic benefit is that the cadet being mentored will grow in their skills and become a more independent and more effective cadet.
- A2. The mentor and the cadet being mentored should be open to new things because each should wish to expand their horizons and increase their knowledge of the mentoring relationship. Being receptive to new ideas and experiences takes courage.
- A3. Mentoring activities may include reflection, self-assessment and discussions about successes, problems and failures.

Teaching Point 2**Conduct a Group Discussion About Mentoring**

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE

The point of the group discussion is to draw information about the mentoring relationship from the group using the tips for answering/facilitating discussion and the suggested questions provided.



This group discussion focuses on self-reflection, self-assessment, recording in a journal, and mentoring sessions.

GROUP DISCUSSION**TIPS FOR ANSWERING/FACILITATING DISCUSSION**

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. What is self-reflection?
- Q2. Why do you think self-reflection is useful when participating in a mentoring relationship? Give some examples when self-reflection may be used by the cadet being mentored. Give some examples when self-reflection may be used by the mentor.
- Q3. What is self-assessment?

- Q4. Is there a difference between self-assessment and self-reflection?
- Q5. Why do you think self-assessment is useful when participating in a mentoring relationship? Give some examples when self-assessment may be used by the cadet being mentored. Give some examples when self-assessment may be used by the mentor.
- Q6. Why record in a journal?
- Q7. Is there a difference between recording in a journal, self-assessment and self-reflection?
- Q8. Why do you think recording in a journal is useful when participating in a mentoring relationship? Give some examples when recording in a journal may be used by the cadet being mentored. Give some examples when recording in a journal may be used by the mentor
- Q9. When a mentoring session takes place, what do you think it looks like?
- Q10. What does it sound like?
- Q11. What do you think a mentoring session feels like?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the group discussion will serve as confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the group discussion will serve as confirmation of this lesson.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Being mentored and mentoring others is one way to enhance skills and knowledge of leadership. The mentoring relationship develops trust and trust is the foundation of leadership. Using self-reflection, self-assessment, and recording in a journal are excellent methods to track advancement through the Cadet Program.

INSTRUCTOR NOTES/REMARKS

After this lesson each year three cadet will choose at least one year one cadet to mentor. Each year three cadet will also be asked which year five cadet they would like to mentor them.

REFERENCES

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 3

EO M303.03 – PRACTICE SELF-ASSESSMENT

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy handout located at Annex C for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to define reflection and self-assessment.

An in-class activity was chosen for TP 2 as an interactive way to provoke thought, to stimulate an interest among cadets and to conduct self-assessments.

A group discussion was chosen for TP 3 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about the benefits of seeking feedback and assistance.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to practice self-assessment.

IMPORTANCE

It is important for cadets to practice self-assessment as it is an excellent method to identify areas for self-improvement and assessment for learning. Self-assessment is a cornerstone of assessment for learning. It enables cadets and staff to ensure individual and program/organizational goals are being met.

Teaching Point 1**Define Reflection and Self-Assessment**

Time: 5 min

Method: Interactive Lecture



Reflection and self-assessment will be used in many performance objectives of the Cadet Program to enable the cadet and their staff to track your development and progress of different skills and knowledge.

Reflection. Long and careful consideration. Reflection can take place at any time and does not necessarily have to be about oneself. Usually reflection takes place directly after an action is taken.

Self-Assessment. Assessment or evaluation of oneself, or one's actions, attitudes or performance. In order to perform self-assessment correctly, reflection about oneself must take place before the self-assessment.

CONFIRMATION OF TEACHING POINT 1**QUESTIONS**

- Q1. Define reflection.
- Q2. Define self-assessment.
- Q3. In order to perform self-assessment correctly, when must reflection take place?

ANTICIPATED ANSWERS

- A1. Long and careful consideration.
- A2. Assessment or evaluation of oneself, or one's actions, attitudes or performance.
- A3. Reflection about oneself must take place before the self-assessment.

Teaching Point 2**Have the Cadet Conduct Self-Assessment Activities**

Time: 10 min

Method: In-Class Activity



Reflection and self-assessment, in all their forms, are enhanced by providing context for each activity. The objective of this particular reflection and self-assessment is to have cadets find a baseline level of their core leadership qualities and their positive team dynamics.

Providing the time, environment and opportunity for reflection and self-assessment, allows the cadet to complete an assessment for learning and should be the spark that lights the fire of learning.

Ask cadets to reflect on their last three years in the program before completing the rubrics.

ACTIVITY**OBJECTIVE**

The objective of this activity is to have cadets conduct self-assessment activities.

RESOURCES

- Self-assessment rubric for core leadership qualities, and
- Self-assessment rubric for positive team dynamics.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute the self-assessment rubrics located at Annex C to each cadet.
2. Explain that each cadet should reflect on each category on the rubric before completing it.
3. Give cadets eight minutes to complete the two rubrics.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the in-class activity will serve as the confirmation of this TP.

Teaching Point 3**Conduct a Group Discussion on How and When to Seek Feedback and Assistance**

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The point of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

Seeking feedback after self-assessment may be necessary. Feedback from others, in the form of advice, should give the cadet ideas to help improve performance.

Assistance after self-assessment may be necessary. Assistance from others, in the form of collaboration, should help the cadet improve performance.

Feedback and assistance should guide the cadet to ensure all goals, both personal (eg, improving PACER time) and professional (eg, becoming a better instructor), are being met.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. Should you seek feedback after completing self-assessment? Why or why not?
- Q2. When is a good time to seek feedback? Why?
- Q3. Should you seek assistance after completing self-assessment? Why or why not?
- Q4. When is a good time to seek assistance? What may seeking assistance look like?
- Q5. Is seeking assistance different than seeking feedback? If it is different, how is it different?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce the answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the group discussion will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the group discussion will serve as the confirmation of this lesson.



Advise cadets to take their self-assessment rubrics home and place them somewhere safe because they will need to look at these rubrics again to track their progress.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Self-assessment is one method to help improve leadership skills. Regular practice of reflection and self-assessment will assist the cadet in measuring and tracking improvement of skills and knowledge. Self-assessment also helps cadets set, strive for and maintain goals.

INSTRUCTOR NOTES/REMARKS

N/A.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 4

EO M303.04 – COMMUNICATE AS A TEAM LEADER

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy a Communication Puzzle located at Annex D for each cadet. Using half of the copies, cut out the puzzle pieces and place each set of pieces in a resealable plastic bag. With the other half, place each full puzzle in an envelope.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–4 to orient the cadets to communicating as a team leader.

An in-class activity was chosen for TP 5 as an interactive way to provoke thought and stimulate interest among cadets about the process of communication and the barriers to communication.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have communicated as a team leader.

IMPORTANCE

It is important for cadets to understand the process of communication. People communicate everyday as a way to share knowledge, interests, attitudes, opinions, feelings and ideas with others. After understanding ways to communicate, cadets must become familiar with the process of communication and when and how to use it. Communication skills are a fundamental part of leadership because they permit the flow of ideas from one

individual to another or to a group, and vice versa. Effective communication helps people break down barriers between themselves and others.

Teaching Point 1**Explain Verbal and Non-Verbal Communication**

Time: 5 min

Method: Interactive Lecture

Every form of communication must have a sender and a receiver.

VERBAL COMMUNICATION

When individuals speak to each other, verbal communication is being used. Much of what a person receives from a conversation is picked up through words. Verbal communications are used during conversations, meetings, interviews, speeches and more.

NON-VERBAL COMMUNICATION

When individuals communicate, body language and gestures are very useful. Body language and gestures act as communication shortcuts that convey messages previously learned by both the sender and the receiver.



Have the cadets give examples of body language and gestures. Ensure the examples are non-controversial.

Written communications such as memos and e-mail are considered non-verbal communications. Written communications are used in the cadet organization because they are accessible and usually permanent.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Every form of communication must have what?
- Q2. When is verbal communication used?
- Q3. List three types of non-verbal communications?

ANTICIPATED ANSWERS

- A1. A sender and a receiver.
- A2. Verbal communications are used during conversations, meetings, interviews, speeches and more.
- A3. Body language, gestures, and written communications.

Teaching Point 2**Explain Hearing and Listening and Their Impact on Communication**

Time: 15 min

Method: Interactive Lecture



Before beginning this TP, ask the cadets if they think there is a difference between hearing and listening.

Do not spend a lot of time on the question since it will be elaborated throughout this TP.

THE DEFINITION OF HEARING

Oxford dictionary defines “hear” as:

- perceive (sound, etc) with the ear;
- listen to as a member of an audience; and
- be told or informed.

Hearing occurs naturally everyday, whether a person wishes to hear or not.

THE DEFINITION OF LISTENING

Oxford dictionary defines “listen” as:

- to make an effort to hear something;
- pay attention to; and
- give attention with the ear.

When a person listens, they are making an effort to hear something. In order to listen effectively, the listener must pay attention to the person who is speaking.

ACTIVE LISTENING

Active listening is difficult because it demands that the listener put aside any internal reactions and turn their attention to the speaker without judging what is being said.

By withholding judgment, a person communicates respect by acknowledging that the other person is important and deserves to be heard and understood. Active listening encourages people to talk about facts and feelings without a risk of being put down. The goal of active listening is not only to hear what the speaker is saying but also to allow them to focus on themselves so that they can accurately communicate how they feel. There are many situations in which active listening can be used and practiced. Some of these situations are explained in Figure 3-4-1.



Ask the cadets to think about some real-life examples of times when they have tried to be good listeners while sharing some of the comparisons below.

| Active Non-Listening | Active Listening |
|---|---|
| Give the other person your version. | Repeat conversationally back to them, in your own words, your understanding of the meaning. |
| Give your own opinions and advice. Talk about yourself at every point. | Do not talk about yourself. |
| Introduce new topics to get off the subject if it is uncomfortable. | Let the speaker take the lead. Encourage them back to the issue when they digress. Do not allow the person to drift to a less significant topic because they feel that you do not understand. |
| Think of what you are going to say next while the speaker is talking. | Concentrate fully on what the person is saying. |
| Do not let the speaker know if you do not know what they are talking about. | Ask for clarification when you do not understand. |
| Reassure by saying "It's not that bad" or talk them out of it. | Let them come to their own answer since your answer may not be theirs. Do not offer advice. |
| Agree with generalizations such as "Yes, it's hopeless" or "There's nothing you can do." | Let them find their answer. Reflect back to them so that they know you understand but also so they can hear and understand themselves. |
| Dismiss their feelings by saying things such as "You'll feel better tomorrow" or "It's not the end of the world." | Support their feelings by saying things such as "You feel hopeless about it right now" or "You can't find anything that will fix it yet." |
| Fill silences. | Allow silences. |

E. Colver & M. Reid, Peacebuilders 2: Peer Helping, YouCAN (p. 13)

Figure 3-4-1 Active Listening Examples

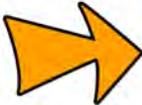
POOR LISTENING HABITS

People often need to feel heard before they can hear. When listening, focus on the speaker. Affirmative listening (nodding and giving quick answers) shows the speaker that the listener is paying attention, consequently encouraging them to continue communicating.

Care should be taken to maintain focus and concentration when having a conversation. The following are some examples of poor listening habits:

- formulating replies while the other person is speaking;
- letting the mind wander;
- tuning out a point of view that differs from the listener's preconceived ideas;
- interrupting speakers;
- finishing a speaker's sentence for them;
- talking while other people are speaking;

- jumping to conclusions; and
- hearing only what the listener wants to hear or expects to hear or assuming what will be said.



The Chinese character for listen, pronounced *ting*, is made up of four characters: the heart, the mind, the ears and the eyes.



K. Cole, The Complete Idiot's Guide to Clear Communication, Pearson Education Inc. (p. 130)

Figure 3-4-2 Chinese Listen Character

THE IMPACT THAT LISTENING AND HEARING HAVE ON COMMUNICATION

Noises are easy to hear but because a person can hear what is happening, does it mean that they are listening? Sometimes the listener must stop the person who is talking and ask them to start over. It is possible to hear a person speak but have no idea what they are saying.



Ask the cadets to think about some lessons or conversations that occurred recently in which they could hear what was happening but were not listening.

In order to communicate effectively, it is vital that those who are receiving the information are listening; a speaker must have the attention and focus of the listeners.

Listeners should involve themselves in communication physically, mentally and verbally. Using body language will help keep the attention of listeners. Those listening should focus their attention solely on the speaker. If the topic is important, a good way to stay focused is to take notes. When the speaker is finished, ask questions to make sure the message you received is right.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the definition of "listen"?
- Q2. List some examples of poor listening habits.

Q3. In what ways should listeners involve themselves in communication?

ANTICIPATED ANSWERS

A1. Oxford dictionary defines “listen” as:

- to make an effort to hear something;
- pay attention to; and
- give attention with the ear.

A2. The following are examples of poor listening habits:

- formulating replies while the other person is speaking;
- letting the mind wander;
- tuning out a point of view that differs from the listener’s preconceived ideas;
- interrupting speakers;
- finishing a speaker’s sentence for them;
- talking while other people are speaking;
- jumping to conclusions; and
- hearing only what the listener wants to hear or expects to hear or assuming what will be said.

A3. Listeners should involve themselves in communication physically, mentally and verbally.

Teaching Point 3

Describe the Process of Communication

Time: 5 min

Method: Interactive Lecture

PROCESS OF COMMUNICATION

Communication skills are a fundamental part of leadership because they permit the flow of ideas from one individual to another or to a group, and vice versa. Effective communication helps people break down barriers between themselves and others. Giving careful thought, not only to what people want to express but also to how they want to express it, is an important part of communication. Communication involves a complex interaction of habits, attitudes, knowledge, information and bias.

The process of communication consists of three steps:

1. receiving;
2. interpreting; and
3. responding.

Receiving Information

Receiving a message will depend directly on what information was sent by the sender and how it was sent. When receiving, listening is of the utmost importance.

Messages may be simple or complex. When receiving a complex message, the receiver must be prepared to write down important information. If there is a lack of understanding or any confusion, the receiver should ask questions.

Interpreting Information

After a message has been received, it must be reflected on and interpreted. Simple messages may not require much interpretation.

Receivers of a message will translate what they heard based on their own set of definitions, which may differ greatly from those of the sender.

Responding Information

A response will let the sender know that the message has been received and interpreted and is now being acted on. The response may be to the sender or it may be to another person or a group to act on the message. When responding, being able to communicate what was interpreted from the message is important.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What step of communication occurs after the message has been received?
- Q2. What should be done if there is a lack of understanding or any confusion?
- Q3. Who may receive a response in the communication process?

ANTICIPATED ANSWERS

- A1. Interpreting is the next step.
- A2. Questions should be asked.
- A3. The response may be to the sender or it may be to another person or a group in order to act on the message.

Teaching Point 4

Identify the Barriers to Effective Communication

Time: 10 min

Method: Interactive Lecture

BARRIERS TO COMMUNICATION

When sending a message, the sender must understand that there are barriers to communication—ways in which communicating can lead to misinterpretation. In order to communicate effectively, these barriers must be overcome or managed. Keep in mind that the real communication is the message others receive, not the message intended.

When the receiver has to overcome barriers to communication, there may be effects such as:

- defensiveness, confusion, resistance and resentment;
- dependency on others to explain and inform;
- withdrawal from conversations;
- feelings of defeat or inadequacy; or

- decreased likelihood of problem solving.

Barriers to communication can be divided into three categories: intrapersonal factors, distraction factors and delivery factors.

Intrapersonal Factors

The following barriers to communication are intrapersonal factors:

- **Stress.** When feeling the effects of stress, both the sender and the receiver may easily lose focus of the goal of the message. When experiencing stress, it may be difficult for a person to concentrate on messages.
- **Emotion.** When the sender of a message has high emotion, such as worry, fear or even excitement, the intent of the message may be lost. When the receiver has strong, negative emotions about the sender or disagrees with the message, interpreting may be difficult.
- **Misinterpretation.** The meaning of the message may be misinterpreted by the receiver. Sometimes a word can mean two different things and different words have different meanings for different people. When the sender uses complex words, they must ensure that the receiver is capable of understanding them. Be aware that a person may use a particular word in a different way than others understand it.
- **Poor Listening Habits.** When the receiver has poor listening habits, the meaning and intent of the message may be lost. It is important for the sender to look for cues to make sure that receivers are listening and paying attention.
- **Closed-Mindedness.** People sometimes only hear what they want to hear. When new ideas or change are brought to a situation, some people may have a difficult time accepting the message.
- **Prejudice.** Prejudice can occur between the sender and receiver. When the ability to understand is questioned or the intent is misjudged due to preconceived opinions, the effectiveness of the message may be weakened.

Distraction Factors

The following barriers to communication are distraction factors:

- **Visual.** When sending or receiving a message, it is easy to become distracted by sights in the area. Even when the participants seem extremely focused, seeing something out of the corner of the eye can distract and confuse them.
- **Auditory.** Noise is also a distraction when sending or receiving a message. When noise occurs, participants can become distracted and confused. The sender may have to stop sending the message, wait for the noise to stop and then begin to send again. It is important that the receivers have an environment free of distractions.

Delivery

The following barriers to communication are delivery factors:

- **Language.** The language a person speaks may have a significant affect on the effectiveness of a message. Trying to understand a message that is being sent in another language is extremely difficult. Also, when a person uses complex wording to explain a concept, meaning can be lost. Using simple language to explain concepts will ensure that everyone understands the message and will avoid possible confusion.
- **Mixed Messages.** Mixed messages occur when the sender sends a variety of messages, all indicating different ideas or meanings. Mixed messages may be interpreted through body language and tone of voice used by the sender. If the receiver interprets mixed messages, the intent of the message may become lost.

- **Overload.** When bombarded with information, understanding a message is difficult. When given extra information, the receiver has to sort through and pick out the key pieces. Being overloaded may cause a person to hear only part of a message or distort a message. As a sender, only send the information that the receiver needs to know.

Teaching Point 5**Conduct an Activity That Demonstrates the Barriers to Effective Communication**

Time: 15 min

Method: In-Class Activity

ACTIVITY**OBJECTIVE**

The objective of this activity is to have the cadets experience barriers to communication.

RESOURCES

- Stopwatch,
- Paper,
- Scissors,
- Resealable plastic bags (one per two cadets),
- Envelopes (one per two cadets), and
- Communication puzzle located at Annex D (one per cadet).

ACTIVITY LAYOUT

Set up an area in which the cadets can sit back to back.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs. Within each pair, have the cadets decide who will be “A” and who will be “B”.
2. Explain to the cadets that they will have to sit back to back. Cadet “A” will have to try to get cadet “B” to use cut-out shapes to replicate the given design. There will be three rounds consisting of:
 - a. During the first round, only Cadet “A” can speak.
 - b. During the second round, Cadet “B” may ask questions but Cadet “A” can only answer with yes or no.
 - c. In the third round, both cadets may speak freely.



If at any time the cadets think that the puzzle has been solved, Cadet “A” may look at their partner’s puzzle. If correct, Cadet “A” should rotate (turn) the puzzle so that it is different from previous tries and begin again until time has run out.

3. Distribute the puzzle in an envelope to each Cadet “A”. Distribute the cut-out pieces in a resealable bag to each Cadet “B”.
4. Have the cadets sit back to back and begin the first round. Start the stopwatch.



If there is enough room, have all of the “A” cadets face one direction and all of the “B” cadets face the opposite direction to ensure that none of the “B” cadets can see another cadet’s puzzle.

5. After three minutes, stop the cadets. Have them begin the second round. Start the stopwatch.
6. After three minutes, stop the cadets. Have them begin the third round. Start the stopwatch.
7. After three minutes, have the cadets compare puzzles with other pairs.
8. Bring the cadets together for a debriefing. Ask questions such as:
 - a. Why was it frustrating not being able to fully communicate throughout the activity?
 - b. What communication did you have to try to overcome during the activity?
 - c. Can you think of a real-life situation in which you were trying to solve a problem but did not have all of the “pieces” needed? What would have changed in that situation if you had received more information or if others had communicated more clearly?
 - d. What happens when one team member has a specific goal in mind but cannot clearly communicate it to the team? How can the team improve the way information is communicated?

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 5

The cadets participation in the in-class activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets participation in the in-class activity will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

People communicate everyday as a way to share knowledge, interests, attitudes, opinions, feelings and ideas with others. Communication skills are a fundamental part of leadership because they permit the flow of ideas from you to another person or to a group, and vice versa. Communication skills will increase with experience which is why you should take every opportunity to communicate with others.

INSTRUCTOR NOTES/REMARKS

N/A.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 5

EO M303.05 – SUPERVISE CADETS

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to introduce the cadets to supervision.

A group discussion was chosen for TPs 3 and 4 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to supervise cadets.

IMPORTANCE

It is important for cadets to understand the purpose of supervision and how to supervise because effective supervision is a fundamental element of becoming a leader. Phase Three cadets will be expected to supervise their teams while conducting leadership assignments.

Teaching Point 1**Explain the Purposes of Supervision**

Time: 10 min

Method: Interactive Lecture

THE PURPOSES OF SUPERVISION

There are three main purposes of supervision.

To Provide Protection. Supervision ensures the safety and well-being of personnel.



Safety is the number one issue in every aspect of the Cadet Program. When situations are not safe, they are stopped immediately.



CATO 14-31, *Director Cadets and Junior Canadian Rangers General Safety Program*, outlines the requirements for a general safety program that must be incorporated in every aspect of cadet activities.

To Provide Support. Supervision ensures that all members of the team are assisted, provided for and encouraged during tasks. If cadets are not practicing intrapersonal management, interpersonal management, teamwork and effective communication, the supervisor must act on the situation.

To Provide Quality Assurance. Supervision ensures the outcomes of a task meet expectations for that task. If cadets are not meeting their responsibilities in completing the task, the supervisor must act on the situation.



No one likes to be over-supervised. It is important to not micromanage your team.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are the purposes of supervision?
- Q2. How does supervision provide support?
- Q3. How does supervision provide quality assurance?

ANTICIPATED ANSWERS

- A1. The purposes of supervision are to provide protection, to provide support and to provide quality assurance.
- A2. Supervision ensures that all members of the team are assisted, provided for and encouraged during tasks.
- A3. Supervision ensures outcomes of a task meet expectations for that task.

Teaching Point 2**Explain How to Supervise**

Time: 10 min

Method: Interactive Lecture

HOW TO SUPERVISE

As team leaders, cadets will be expected to supervise others. Supervision takes place during the entire task, not just at the beginning or end of the task. Although each situation where supervision takes place is unique, there are some basic responsibilities that must be fulfilled. Team leaders shall meet these responsibilities by:

Ensuring Safety. Ensuring that every situation in the Cadet Program is carried out in a safe manner is the primary concern of all members involved.

Ensuring the Well-Being of Cadets. The welfare of cadets within the Cadet Program is a primary concern in the execution of all training and administrative tasks.

Encouraging Cadets. Encourage cadets to produce satisfactory work because they want to. Inspiring results through praise creates a positive outcome.

Adjusting Responsibilities as Required. Being able to adjust a cadet's responsibilities during tasks is important. Cadets with experience may need less supervision and may be given extra responsibilities.

Maintaining Control of Cadets. Keep cadets on task while they are producing satisfactory work. An effective supervisor will be able to keep cadets focused.

Correcting Errors as Required. If mistakes are made, effective supervisors will communicate this. They will revise what and how it needs to be done and remedy errors.

Reporting Misconduct as Required. When cadets behave in a manner that is inconsistent with the core leadership qualities of a cadet, these behaviours should be reported up the chain of command.

Ensuring Completion of Responsibilities Assigned to Cadets as Required. When supervisors delegate or assign tasks to others, it is the supervisor's responsibility to ensure all delegated tasks are completed.



Successful supervisors are usually successful leaders.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. When does supervision take place?
- Q2. List the supervision responsibilities that a team leader should meet.
- Q3. What is the primary concern of all members involved in the Cadet Program?

ANTICIPATED ANSWERS

- A1. Supervision takes place during the entire task, not just at the beginning or end of the task.
- A2. The supervision responsibilities that a team leader should meet are:
- ensuring safety;
 - ensuring the well-being of cadets;

- encouraging cadets;
- adjusting responsibilities as required;
- maintaining control of cadets;
- correcting errors as required;
- reporting misconduct as required; and
- ensuring completion of responsibilities assigned to cadets as required.

A3. Ensuring that every situation in the Cadet Program is carried out in a safe manner.

Teaching Point 3**Conduct a Group Discussion on Supervision**

Time: 15 min

Method: Group Discussion

GROUP DISCUSSION

**TIPS FOR ANSWERING/FACILITATING DISCUSSION**

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. What do you think the responsibilities of an effective supervisor are? Are they different from the list in TP 2?
- Q2. Which responsibility is the most important? Why?
- Q3. Which responsibility is used the least? Why?
- Q4. List some examples where you have seen leaders use the various responsibilities.



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 4

Discuss the Supervision Requirements at the Corps

Time: 15 min

Method: Group Discussion



The point of the group discussion is to draw information about supervision at the corps from the group using the tips for answering/facilitating discussion and the suggested questions provided.

Cadets are supervised in various locations at the corps. These locations may include stairways, doorways, hallways, parade square, classrooms, canteen, etc. They are supervised to provide protection and support for cadets and quality assurance during the task.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. Name some locations around the corps where the cadets will need to be supervised for safety reasons.
- Q2. How will you supervise these areas?
- Q3. Is supervision of cadets different in these areas than in the rest of the building?
- Q4. How will you supervise the areas in the rest of the building?
- Q5. Is supervision of cadets different when they are not in the building?
- Q6. Give some examples of how to encourage cadets during supervision.
- Q7. Give some examples of misconduct that you would report up the chain of command.



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.

Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the group discussion will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the group discussions will serve as the confirmation of this lesson.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 1 (303 PC).

CLOSING STATEMENT

Successful supervisors are usually successful leaders. Supervisors safeguard others, encourage others, and empower others to use their skills, expertise and ideas to produce results.

INSTRUCTOR NOTES/REMARKS

N/A.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 6

EO M303.06 – SOLVE PROBLEMS

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the problem-solving scenarios located at Annex E.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–3 to review logical analysis and orient the cadets to additional problem-solving methods.

An in-class activity was chosen for TP 4 as an interactive way to provoke thought and stimulate interest among cadets about problem solving.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have solved problems.

IMPORTANCE

One important skill that a team leader must have is the ability to solve problems. As cadets become team leaders, they will use this skill more often. Cadets have a greater chance of success in solving problems if they have a variety of problem-solving methods from which to choose.

Teaching Point 1**Review the Steps for Logical Analysis**

Time: 5 min

Method: Interactive Lecture

LOGICAL ANALYSIS

The eight steps in logical analysis were taught in the previous year. They are:

1. confirming the task;
2. identifying the problem;
3. determining the critical factor;
4. developing alternative solutions;
5. comparing alternative solutions;
6. determining the best solution;
7. implementing the solution; and
8. evaluating the plan and the implementation.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the first step in logical analysis?
Q2. What is the third step in logical analysis?
Q3. What is the last step in logical analysis?

ANTICIPATED ANSWERS

- A1. Confirming the task.
A2. Determining the critical factor.
A3. Evaluating the plan and the implementation.

Teaching Point 2**Explain the Steps in the IRISE Method of Problem Solving**

Time: 10 min

Method: Interactive Lecture



The IRISE method of problem solving is much like logical analysis but has fewer steps to remember.

The IRISE method of problem solving was developed for adolescents.

IRISE is an acronym. The IRISE method of problem solving has five steps. They are:

1. **Identifying the Problem.** To be able to solve a problem, cadets must understand what the problem really is. If the problem is not clearly identified, a problem may be solved but it may not be the “real” problem. Questions that should be asked in step one include:

- What do we wish to accomplish?
 - How much time will we need?
 - What resources do we have?
 - What resources do we need?
2. **Researching all of the Options.** This step involves “brainstorming” options to solve the problem. Cadets will have to research each option. Some options will need to be discussed outside the team and some options will need to be critically and methodically investigated. There will be some options which will solve the problem easily and some options will be more difficult. Some questions may need to be asked, such as:
 - Which option is the simplest?
 - Which option is the safest?
 - What is the worst possible outcome?
 - Which option is the most flexible?
 - Which option uses available resources in the most economical manner?
 3. **Identifying the Consequences of the Options.** Each option will have consequences. Ensuring the cadets know what the consequences may be before putting a decision into action, may help to eliminate options with undesirable consequences. There may be consequences to options that will not be known, but these should be very limited.
 4. **Selecting the Most Appropriate Option.** This is the step where the option is selected and implemented. Once an option is selected, a plan for implementation should be created. It is now time to put the plan into action.
 5. **Evaluating the Decision.** Once the plan is implemented, evaluate the decision. Examine the implementation of the option and the needs that may not have been anticipated. Questions may include:
 - Was the option a good one?
 - Was the plan to implement the option a success?
 - What can we do to improve the plan or the implementation for the next time?
 - What lessons were learned?

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. For whom was the IRISE method of problem solving developed?
- Q2. The IRISE method of problem solving is similar to what other method of problem solving?
- Q3. What are the steps in the IRISE method of problem solving?

ANTICIPATED ANSWERS

- A1. For adolescents.
- A2. Logical analysis.

A3. The steps in the IRISE method of problem solving are:

1. identifying the problem;
2. researching all of the options;
3. identifying the consequences of the options;
4. selecting the most appropriate option; and
5. evaluating the decision.

Teaching Point 3

Explain the Steps in the TEACH Method of Problem Solving

Time: 10 min

Method: Interactive Lecture



The TEACH method of problem solving is much like the IRISE method, which is like logical analysis.

The TEACH method of problem solving was developed for a team approach. The TEACH method of problem solving is another situation where positive team dynamics should be displayed.

TEACH is an acronym. The TEACH method of problem solving has five steps. They are:

1. **Time.** This first step involves spending time to discover the real issue or problem. With the assistance of the team the “real” problem must be identified. Questions that should be asked in the “time” step should be the same as the identifying the problem questions for the IRISE method.
2. **Exposure.** This second step involves uncovering what others have done in a similar situation. By using information gathered from others, the number of options that may be created to solve the problem should increase.
3. **Assistance.** This third step involves having your team study all the information from different perspectives. The team will be a great asset because differing views, based on knowledge and experience of the same issue, will lead to a better result and a more collaborative environment.
4. **Creativity.** This fourth step involves having the team “brainstorm” options and the consequences of those options. Again, the team will be a great asset because of differing views based on knowledge and experience.
5. **Hit it.** This last step involves implementing the best option. The team will help develop a plan to implement the selected option. After the option has been implemented, evaluation of the option and its implementation will need to take place. Questions to evaluate the implementation should be the same as the IRISE method of problem solving.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. For what kind of approach was the TEACH method of problem solving developed?
- Q2. The TEACH method of problem solving is much like what other method of problem solving?
- Q3. List the five steps to the TEACH method of problem solving.

ANTICIPATED ANSWERS

- A1. For a team approach.
- A2. The IRISE method.
- A3. The five steps to the TEACH method of problem solving are:
- time,
 - exposure,
 - assistance,
 - creativity, and
 - hit it.

Teaching Point 4**Conduct an Activity Where Cadets Will Select a Problem-Solving Method and Apply it to a Scenario**

Time: 25 min

Method: In-Class Activity



Use all four scenarios located at Annex E. Distribute evenly among cadets (eg, four cadets receive Scenario 1, four cadets receive Scenario 2, three cadets receive Scenario 3 and three cadet receive Scenario 4).

ACTIVITY**OBJECTIVE**

The objective of this activity is for cadets to select a problem-solving method and apply it to a scenario.

RESOURCES

- Scenario, and
- Pen/pencil.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute one scenario to each cadet.
2. Cadets shall choose a problem-solving method and apply its steps to the scenario. Cadets will write down their method and steps on the scenario paper.



Cadets may choose any method to solve the problem including Logical Analysis, IRISE or TEACH.

3. After 10 minutes, have the cadets find everyone else in the class who has the same scenario. Cadets will share their ideas within the group.
4. After 5 minutes, have each group present their scenario to the class with the problem-solving methods and their possible solutions.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the problem-solving activity will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 1 (303 PC).

CLOSING STATEMENT

It is important to practice the skill of problem solving. Learning to solve problems is a leadership skill. Cadets have a greater chance of success in solving problems if they have a variety of problem-solving methods to choose from.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 7

EO M303.07 – LEAD CADETS THROUGH A LEADERSHIP ASSIGNMENT

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Review the assessment instructions located at A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 1 (303 PC).

Become familiar with the Rearrange Classroom Space leadership assignment located at Annex G.

Make a sketch of the classroom for the Rearrange Classroom Space leadership assignment which will be used throughout the lesson.

Photocopy the Leadership Assignment Format handout located at Annex H for each cadet.

Photocopy the After-Assignment Report and 303 PC Assessment Rubric located at Annex I for each cadet.

Photocopy the Leadership Assignment Assessment Rubric located at A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 1, for each cadet.

Leadership assignments will require different levels of planning and experience from the cadets. Select a leadership assignment for each cadet based on their ability. Ensure the sample stretches located at Annex K are photocopied for those cadets who are completing leadership assignments involving warming up or cooling down muscles.

Photocopy the Leadership Assignment Planning Guide located at Annex M for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A demonstration was chosen for TPs 1–4 as it allows the instructor to explain and demonstrate the format of a leadership assignment in a safe, controlled environment.

An interactive lecture was chosen for TP 5 to give direction on the procedure for completing an after-assignment report.

An in-class activity was chosen for TP 6 as it is an interactive way to provoke thought and stimulate interest among cadets.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to lead peers through a leadership assignment.

IMPORTANCE

It is important for cadets to understand the steps involved in completing leadership assignments as they occur many times throughout cadet training. All cadets will be required to complete at least two leadership assignments during Phase Three. When given an assignment, every cadet must know the steps involved for successful completion. An effective leader will merge together all of the pieces learned throughout leadership training, such as solving problems and supervising, to successfully lead a team through an assignment.



During Phase Three, each cadet will be required to complete at least two leadership assignments. A list of Possible Year Three Leadership Assignments is located at Annex F.

Teaching Point 1

Discuss and Demonstrate the Process of Preparing for a Leadership Assignment

Time: 10 min

Method: Demonstration



Discuss the aspects of preparing for a leadership assignment.

Use the sample leadership assignment located at Annex G to demonstrate the preparation stage.

Distribute copies of the Leadership Assignment Format handout located at Annex H and the After-Assignment Report and the 303 PC Assessment Rubric located at Annex I to each cadet. Distribute copies of the Leadership Assignment Planning Guide located at Annex M. Encourage the cadets to view each section as it is explained throughout this lesson.

PREPARE FOR A LEADERSHIP ASSIGNMENT

Ensure the Goal Is Understood

Always ask questions to the directing staff, especially when there is doubt about any portion of the assignment. Before spending any time planning, the leader must ensure that what they think needs to happen is actually the goal of the assignment.

Ensure the Required Resources are Available

Make sure that all the resources required to complete the assignment are available. Complete a reconnaissance by looking around the area. Try to locate other resources that may be used. If boundaries have been determined, locate them.

Complete a Time Appreciation

Be aware of the time given for the completion of the assignment. If the assignment must be broken down into stages, the leader must determine how much time must be allocated to each. Sometimes tasks can be done concurrently, which will save time in the end.

When completing a time appreciation, check the time. All members involved in the assignment must be aware of the current time and the expected time of completion.

Make a Plan

Using the planning guide (located at Annex M), make a plan to accomplish the goal of the assignment by:

- determining the tasks that need to be completed;
- developing a process to accomplish all tasks; and
- allocating resources.

The plan will include the answers to who, what, when, where, how and why. Who will do what? Who does it involve? What is going to be done? When does it start? When does it end? Where will it take place? How will it take place? Why must it be done? What will happen if it is not done?



Tasks can be assigned to individuals or teams. All members must have something to do.



If the leader is given an unfamiliar assignment, ask questions to the directing staff to help clarify. If the leader has no experience with what is involved in the assignment, they may also ask a fellow cadet to clarify and then continue to make the plan. The more complex tasks may go to a cadet who has had previous experience with the requirements of the assignment.



A sample process for preparing the “Rearrange Classroom Space” leadership assignment could be:

1. Read the assignment.
2. Ask a question or two to ensure the assignment is understood. For example, “Which way will the classroom face?” or “So I can use more than four cadets?”
3. Look around the area to make sure all of the required resources are available.
4. Complete a time appreciation by checking and analyzing the time. For example, it will take three minutes to prepare and introduce the assignment, it will take approximately five minutes to complete the assignment and it will take approximately two minutes to carry out a debriefing.
5. Make a plan for the completion of the leadership assignment. The plan could include:
 - a. dividing the team members into three teams (Team A, Team B and Team C);
 - b. showing a brief sketch of what the classroom should look like at the end of the assignment;
 - c. assigning Team A to rearrange the chairs;
 - d. assigning Team B to rearrange the desks/tables; and
 - e. assigning Team C to put the whiteboard and any electronic equipment in place.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. How can the leader make sure the goal is understood?
- Q2. What must be considered when completing a time appreciation?
- Q3. When making a plan, what must the leader do in order to accomplish the goal of the assignment?

ANTICIPATED ANSWERS

- A1. Ask questions to the directing staff.
- A2. Be aware of the time given for the completion of an assignment. If the assignment must be broken down into stages, the leader must determine how much time must be allocated to each. Sometimes tasks can be done concurrently, which will save time in the end.
- A3. The leader must determine all tasks, develop a process to accomplish all tasks and allocate resources.

Teaching Point 2**Discuss and Demonstrate the Process of Introducing a Leadership Assignment**

Time: 10 min

Method: Demonstration



Discuss the aspects for introducing a leadership assignment.

Use the sample leadership assignment located at Annex G to demonstrate the introduction stage.

INTRODUCE A LEADERSHIP ASSIGNMENT

When giving the introduction, the leader must ensure they have the attention of all of the team members. If one cadet is not paying attention, it could affect the end state of the leadership assignment.

When introducing a leadership assignment, the leader must speak loudly, clearly and concisely, to let everyone know that they have faith in their plan. A leader who speaks with authority will capture the attention of team members and make them want to participate in the assignment.

State the Assignment to be Completed

Tell the team members the “big picture” of what is going to be done.



This statement could simply include the title of the leadership assignment.

State the Goal of the Assignment

What is the end state? If there is a reason for completing the assignment (eg, a guest speaker is coming, to begin summer biathlon, etc) it should be stated. If a sketch is included, it should be shown here so that everyone has a sense of what the result should be. When stating the goal, time requirements should be included.

Identify the Resources Required for the Assignment

Ensure that all of the cadets are aware of the resources that are required to complete the assignment and where these resources are located.

Communicate the Overall Plan

Explain how the assignment will be conducted. All members should know what is to be done, but will find out what their specific part is in another step. If boundaries exist, include them in the plan.

Assign Tasks to Team Members as Applicable

Assign all team and individual tasks needed to complete the assignment. Every member must have something to do.

Ensure the Team Members Understand the Assignment

Ask the team if they have any questions. The leader should also ask a few questions to various members of the team to ensure comprehension. When members are given specific tasks, it is extremely important that they are completely aware of what is expected of them.



Asking “What are you going to do?” is more effective than “Do you understand?”

Never ask yes/no questions when ensuring that team members understand the assignment. Some may be too embarrassed or timid to admit that they do not completely understand, which will jeopardize the effectiveness of the plan.



After the introduction stage, all of the cadets should know where they fit into the overall plan and how, by working together, they will accomplish much more than they could as individuals.



A sample introduction for the “Rearrange Classroom Space” leadership assignment could be:

1. “Today we will be rearranging this classroom space for a guest speaker presentation.”
2. “The goal of this assignment is to rearrange the classroom by turning it around to face the opposite direction. We have five minutes to complete the assignment once we begin.” Show the sketch to the cadets.
3. “Resources required include chairs, tables, a whiteboard and a liquid crystal display (LCD) projector.”
4. “In order to turn the classroom around, the team will be divided into three teams; A, B and C. One team will be in charge of chair placement, another in charge of table placement and the other in charge of whiteboard and LCD projector placement. Each team will complete their task concurrently.”
5. Divide the cadets into three teams.
6. “Team A will rearrange the chairs, Team B will rearrange the tables and Team C will put the whiteboard and LCD projector in place.”
7. Ask two or three cadets to state what their task is to ensure understanding.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What are the steps to introduce a leadership assignment?
- Q2. What is the goal of the assignment?
- Q3. How can the leader make sure team members understand the assignment?

ANTICIPATED ANSWERS

- A1. The steps are:

- state the assignment to be completed;
- state the goal of the assignment;
- identify the resources required for the assignment;
- communicate the overall plan;
- assign tasks to team members as applicable; and
- ensure the team members understand the assignment.

A2. The end state.

A3. Ask the group if they have any questions. The leader should also ask a few questions to various members of the team.

Teaching Point 3

Discuss and Demonstrate the Process of Conducting a Leadership Assignment

Time: 10 min

Method: Demonstration



Discuss the aspects of conducting a leadership assignment.

Use the sample leadership assignment located at Annex G to demonstrate the conducting stage.

CONDUCT A LEADERSHIP ASSIGNMENT

Supervise Peers

When an assignment is being conducted, the leader must constantly supervise the team members. The most important aspect of supervision is to ensure that the assignment is being conducted safely. If cadets are completing aspects of the assignment unsafely, stop the task immediately.

The cadets must remain focused on the goal. If mistakes occur, correct them as soon as possible. If members are experiencing difficulty, take time to reanalyze and reassign tasks. Asking questions throughout the completion of the assignment will ensure that all team members remain focused and that those (if any) who are experiencing difficulty are identified.

Maintain Team Control

Ensure that all team members understand that the leader is in charge and that everyone is following the plan laid out in the introduction stage. When members are not completing what was asked of them, correct it immediately.

A way to maintain team control is to motivate throughout the task and encourage team members to motivate each other. This will help create a positive environment.

Ensure the Assignment Is Progressing According to the Time Allotted

Keep checking the time. If tasks are not being completed as planned, whether too slow or too fast, the plan may need to be reanalyzed.

Modify the Plan as Required

If the plan is not working, take time to modify it. If help is required from team members, ask for it. Changing aspects of the plan partway through the assignment may benefit the outcome; however always keep time limits in mind. Once a new plan has been developed, have the team stop what they are doing, communicate the new plan to the members and then have them implement it.



A sample process for conducting the “Rearrange Classroom Space” leadership assignment could be:

1. Have the cadets begin the assignment.
2. Supervise the cadets by walking around, visually inspecting work and ensuring the assignment is being completed safely. Correct any mistakes or errors and ask questions (eg, “Are you having difficulty with your assigned task?”) to ensure everyone remains focused on the assignment.
3. Ensure the teams are working together toward the same goal.
4. Motivate the cadets throughout the assignment.
5. Check the time occasionally to make sure the assignment is progressing according to the time limits set.
6. Modify the plan as required.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What is the most important aspect of supervision?
- Q2. What should the leader do if members are not completing what was asked of them?
- Q3. If a plan needs to be modified, what should happen once the new plan has been developed?

ANTICIPATED ANSWERS

- A1. The most important aspect of supervision is to ensure that the assignment is being conducted safely.
- A2. When members are not completing what was asked of them, correct it immediately.
- A3. Once a new plan has been developed, have the team stop what they are doing, communicate the new plan to the members and then have them implement it.

Teaching Point 4

Discuss and Demonstrate the Process of Debriefing a Team Following a Leadership Assignment

Time: 10 min

Method: Demonstration



Use the sample leadership assignment located at Annex G to demonstrate the debriefing stage.

DEBRIEF A TEAM FOLLOWING A LEADERSHIP ASSIGNMENT

Review the Goal

After the completion of a leadership assignment, it is important to review what the goal of the assignment was with the cadets.

Provide Feedback

The leader should first ask for feedback on the assignment from the team. This can be done using general questions about leadership assignments, such as:

- Was there anything learned from the assignment?
- How did you feel about the assignment?
- Was the goal met?
- How did everyone interact during the assignment?
- Were there behaviours that helped and/or hindered the assignment?
- Were there any cadets who were not motivated to participate in the activity? How did this affect the morale of the remainder of the team?
- Were there leaders that emerged within the team?



It is important to know how the cadets felt about their participation in the completion of the assignment.

It is also important to give feedback to the cadets. It is vital for the leader to spend time focusing on how the team worked together to achieve a common goal.

Re-Motivate the Team

The final step in debriefing a team after a leadership assignment has been completed is to re-motivate the cadets. The cadets need to be reminded of the importance of working together to accomplish an assignment.



A sample debriefing for the “Rearrange Classroom Space” leadership assignment could be:

1. Bring all of the cadets together.
2. Review the goal. For example “Great job team, we rearranged the classroom. It looks exactly like the sketch!”
3. Ask feedback questions to the team such as:
 - a. How did you feel about the completion of the assignment?
 - b. Were there behaviours that helped and/or hindered the assignment?
 - c. Were there leaders that emerged within the team?
4. Re-motivate the team by reminding them of the importance of working together to accomplish an assignment.

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

- Q1. What are the three steps of a leadership assignment debriefing?
- Q2. What are some questions that can be asked to get the team to provide feedback?
- Q3. Why is it important to re-motivate the team?

ANTICIPATED ANSWERS

- A1. The three steps of a leadership assignment debriefing:
- reviewing the goal;
 - providing feedback; and
 - re-motivating the team.
- A2. Some questions could include:
- Was there anything learned from the assignment?
 - How did you feel about the assignment?
 - Was the goal met?
 - How did everyone interact during the assignment?
 - Were there behaviours that helped and/or hindered the assignment?
 - Were there any cadets who were not motivated to participate in the activity? How did this affect the morale of the remainder of the team?
 - Were there leaders that emerged within the team?
- A3. The cadets need to be reminded of the importance of working together to accomplish an assignment.

Teaching Point 5

Explain the After-Assignment Report

Time: 5 min

Method: Interactive Lecture



It is important for the cadets to construct their own learning and decide the importance of the assignment that was conducted. This may not be the same for every leader.

AFTER-ASSIGNMENT REPORT

The after-assignment report is a tool for cadets to use to reflect on their performance after completing a leadership assignment. It is used by the cadet (the leader) during the feedback session with the directing staff to help guide the discussion. The feedback session will take place the day after the assignment was completed.

Each cadet will complete an after-assignment report before attending the feedback session for the leadership assignment.

LEADERSHIP ASSIGNMENT ASSESSMENT RUBRIC

The leadership assignment Assessment Rubric is the form the directing staff will use to assess each cadet's performance as a peer leader when conducting a leadership assignment.

Each cadet will be required to complete their own leadership assignment assessment in conjunction with their after-assignment report and bring it to the debriefing. This form will be used as a self-assessment tool for reflection and discussion with the directing staff.



The results that a cadet reveals on the assessment form shall not affect the results given by the directing staff.

CONFIRMATION OF TEACHING POINT 5

QUESTIONS

- Q1. What is the after-assignment report?
- Q2. To whom is the after-assignment report presented?
- Q3. How long after the leadership assignment will the debriefing occur?

ANTICIPATED ANSWERS

- A1. The after-assignment report is a tool for cadets to use to reflect on their performance after completing a leadership assignment. It is used by the cadet (the leader) during the debriefing with the directing staff to help guide the discussion.
- A2. The directing staff.
- A3. The debriefing will take place the day after the assignment was completed.

Teaching Point 6

Discuss How to Plan for a Leadership Assignment

Time: 5 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is for the cadets to complete the preparation stage of a leadership assignment.

RESOURCES

- Leadership assignments located at Annexes J and L,
- Leadership Assignment Planning Guide located at Annex M, and
- Pen/pencil.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Explain that this step is normally completed directly before the leadership assignment is to be conducted. Time will be given to develop a plan for the leadership assignment when each assignment is given. Both leadership assignments will be conducted at a later time.
2. Distribute a leadership assignment to each cadet.
3. Encourage the cadets to ask questions if the goal is not understood.
4. Tell the cadets to assume that all required resources are available.
5. Ensure the cadets are aware that there are aspects of planning that must still be completed when leading a team through the leadership assignment. For example, questions must still be asked to make sure the goal is understood, resources must still be checked and a time appreciation must still be completed. At this point during the actual leadership assignment, some cadets may wish to revisit/reanalyze the plan developed during this activity.
6. Have the cadets develop a plan to conduct their leadership assignment. The cadets may work in small teams if desired for answering questions and assisting with planning.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in the in-class activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What are the five main steps to complete a leadership assignment?
- Q2. What is one way to maintain team control?
- Q3. What is an after-assignment report?

ANTICIPATED ANSWERS

- A1. The five main steps are:
 - preparing for the assignment;
 - introducing the assignment;
 - conducting the assignment;
 - debriefing the team; and
 - presenting an after-assignment report.
- A2. A way to maintain team control is to motivate throughout the assignment and encourage team members to motivate each other. This will help create a positive environment.

- A3. The after-assignment report is a tool for cadets to use to reflect on their performance after completing a leadership assignment. It is used by the cadet (the leader) during the debriefing with the directing staff to help guide the discussion.

CONCLUSION

HOMework/READING/PRACTICE

Any cadets who did not complete their plans will be required to complete them as homework.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 1 (303 PC).

CLOSING STATEMENT

Leadership assignments will occur many times throughout cadet training. When given an assignment, all cadets must know and be comfortable performing the steps involved for successful completion. Being able to combine all of the segments of leadership training such as solving problems and supervising, into one cohesive unit in order to lead a team through an assignment is a special achievement for which all cadets should strive.

INSTRUCTOR NOTES/REMARKS

N/A.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 8

EO C303.01 – LEAD A TEAM-BUILDING ACTIVITY

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy one team-building activity per group from the activities located at Annex N for the activity in TP 7.

Photocopy handouts of two team-building activities for each cadet – one activity from Annex O and one from Annex P.

Photocopy two Team-Building Planning Guides located at Annex Q for each cadet.

Photocopy the Self-Assessment Form located at Annex R for each cadet.

Prepare the activity for TP 3 by:

- gathering two colours of sticky notes and a marker;
- writing each consonant of the alphabet (minus Q, X and Z) on one colour of sticky notes (one letter per note);
- writing each vowel on the second colour of sticky notes (one letter per note); and
- ensuring there are enough letters for every cadet (if there are more cadets than letters, create duplicates of common letters [eg, A, E, N, R, S, T, etc]).

Ensure one or two assistant instructor(s) are available for the activity in TP 7 (depending on the number of cadets).

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An in-class activity was chosen for TPs 1, 3 and 5 as it is an interactive way to provoke thought and stimulate interest among cadets.

A group discussion was chosen for TPs 2, 4 and 6 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about the components of team-building activities.

A practical activity was chosen for TP 7 as it is an interactive way to allow the cadets to experience team-building activities in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have led team-building activities.

IMPORTANCE

It is important for cadets to know how to lead team-building activities to ensure that they are fun, challenging and achievable for every cadet. Each cadet will be given the opportunity to lead two team-building activities. Team-building activities are a great way to relieve boredom, lift team spirit, increase morale, re-energize cadets and accomplish goals. Therefore, every cadet in a leadership role should be able to lead activities focusing on these things. Once an activity that meets the needs of the group has been selected, it is the role of the leader to ensure the activity is completed in a manner that allows the group to learn. A meaningful and enjoyable team-building experience will occur for every cadet when the right activity is conducted in an appropriate fashion.



There are three components to leading a team-building activity. The individual leading a team-building activity should:

- introduce the activity;
- conduct the activity; and
- debrief the cadets on the activity.

To ensure the cadets understand how to lead a team-building activity, they will participate in each component separately as the instructor leads them through a sample team-building activity. Each component will then be discussed as it is completed to ensure understanding.

TPs 1–6 are to be conducted in the following manner:

- In TP 1 the cadets will participate as the instructor introduces a sample team-building activity.
- In TP 2 the cadets will participate in a group discussion that allows them to analyze the elements of an introduction as it was completed in TP 1.
- In TP 3 the cadets will participate as the instructor conducts a sample team-building activity.
- In TP 4 the cadets will participate in a group discussion that allows them to discuss the responsibilities of the leader while conducting a team-building activity as it was completed in TP 3.
- In TP 5 the cadets will participate as the instructor debriefs the cadets on the sample team-building activity conducted in TP 3.
- In TP 6 the cadets will participate in a group discussion that allows them to discuss the elements of a debriefing as it was completed in TP 5.

Teaching Point 1

Demonstrate and Have the Cadets Participate in an Introduction to a Team-Building Activity

Time: 5 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is for the cadets to participate in an introduction to a team-building activity as it is led by the instructor.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Get the attention of the cadets. Inform the cadets that they will be participating in an activity called “Alphabet Soup” (***Get the Team’s Attention***).
2. Explain that the goal of the team-building activity is to energize the cadets and get them moving (***Explain the Goal of the Activity***).
3. Explain the activity and allow time for the cadets to ask questions for clarification (***Explain the Activity and Assign Tasks as Necessary***), to include:
 - a. every cadet gets a letter and sticks it to the front of their shirt;
 - b. the cadets get a few minutes to form appropriate words using at least four letters; and
 - c. once the cadets get used to forming small words, create longer words or small sentences.
4. Set a time limit of 10 minutes for the activity (***Set Time Limits***).
5. Motivate the cadets to participate in the activity (***Motivate the Team***).

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets’ participation in the introduction to “Alphabet Soup” will serve as the confirmation of this TP.

Teaching Point 2

Have the Cadets Analyze the Elements of an Introduction

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The point of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

ELEMENTS OF AN INTRODUCTION

Getting the Team’s Attention

In order to introduce a new activity, the leader must first get the attention of the team. The leader should get the team’s undivided attention before continuing to introduce the activity. If one cadet is not paying attention they could miss an important point that could affect their participation in the activity or the activity’s outcome.

Explaining the Goal of the Activity

The goal of the activity should be explained to the team in general terms of what will be learned or accomplished. The context of the activity should be explained so the cadets know why their participation is essential and why the activity is a part of the day’s agenda. It is important not to give too much detail at this point, as the leader should draw some points on the purpose of the activity from the cadets after the activity’s completion.

Explaining the Activity

The activity must be explained to the team prior to participating in the activity. The rules of the activity must be clearly outlined and understood by all cadets prior to commencement. The leader should give step-by-step instructions to ensure the activity is clearly understood.

Assigning Tasks as Necessary

If any specific tasks need to be performed throughout the activity, the leader should assign cadets to these tasks during the introduction of the activity.

Setting Time Limits

The leader is to set a time limit for the cadets to participate in the activity. The leader must factor in time for debriefing the cadets after completion of the activity. The team must be told how long they have to participate in or complete the assigned activity.

Relaying Safety Concerns as Necessary

If there are any safety concerns, the leader must pass these on to the team prior to the start of the activity.

Motivating the Team

Prior to the start of the activity, the leader must motivate the team. The leader should be enthusiastic and share this enthusiasm with the cadets. The goal of the activity is important and there is a reason the activity is being performed. The cadets should be informed of this reason and be motivated toward achieving the goal.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. What was the first thing that was done in the introduction to "Alphabet Soup"? Are there different ways to start a team-building activity? What is the first thing you should do?

- Q2. Should the goal of the activity be explained prior to commencing the activity? Why or why not? Will the activity be as successful if the goal is not explained?
- Q3. Why is it important to inform the cadets how much time they have to complete the activity? When would you tell them how much time they have?
- Q4. During the introduction to “Alphabet Soup” were you motivated to begin the activity? What effect did this have on you? Did it make you more interested in completing the activity?
- Q5. What other considerations should be passed on during an introduction? Should safety concerns be passed on to the team or should they be left to figure them out as they proceed through the activity?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 3

Demonstrate and Have the Cadets Participate in the Selected Team-Building Activity

Time: 10 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity, “Alphabet Soup”, is for the cadets to participate in a team-building activity led by the instructor.

RESOURCES

- A large open space,
- Large sticky notes (two different colours), and
- Marker.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute a letter to each cadet.
2. Have the cadets stick the letter to the front of their shirts.
3. Give the cadets approximately three minutes to form small words, using at least four letters.
4. Check the words the cadets have formed.
5. Give the cadets approximately five minutes to form longer words or small sentences.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in "Alphabet Soup" will serve as the confirmation of this TP.

Teaching Point 4**Discuss the Responsibilities of the Leader While Conducting a Team-Building Activity**

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The point of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

RESPONSIBILITIES OF THE LEADER WHILE CONDUCTING THE ACTIVITY**Start the Activity**

The leader must inform the cadets when to start the activity.

Supervise the Team

Throughout the duration of the activity, the leader must supervise to ensure the following:

- there are no unsafe practices being followed;
- the cadets remain focused on the activity; and
- the rules are being followed.

Ensure the Goal Is Achieved

It is important that the goal of the activity is achieved. If the goal is not achieved, the team-building activity was not successful as a team-building activity, it just became a game. The goal of the activity can sometimes be met without completing the activity. If the goal is not being achieved, the leader may need to:

- refocus the cadets by clarifying the goal of the activity; or

- redirect the activity by modifying the activity to better suit the group.

Stop the Activity if Required

There are a number of reasons why a leader may be required to stop an activity. The most important reason to stop an activity prior to completion is safety. If an activity has become a safety issue, the leader must stop the activity immediately.

An activity may also be stopped if the goal is not being achieved. If the activity is moving away from the goal, the leader must either stop and refocus the cadets, redirect the activity or move on to another point.

An activity may also be stopped if the goal has been achieved prior to the time allotted for its completion. Stopping an activity as it reaches its peak will allow the leader to draw out more specific key points and concepts. Not stopping an activity that has reached its peak will cause the following:

- the energy of the team to drop;
- interest in the goal to be lost; and
- understanding of the goal to be lost.

End the Activity Within the Time Limit

A leader will need to end an activity once the time limit has been met. If the time limit has been met and the activity is not complete, it may be important to attempt the activity at another time. If the purpose of the activity is for the cadets to learn, then it is hard to end an activity until the learning has occurred. If strict time lines are being enforced, the activity can be stopped but it is very important that the leader explain this during the debriefing and perhaps revisit the activity at a later time.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

Q1. As the leader of a team-building activity, what do you think some of your responsibilities will be?

- Q2. Throughout the duration of the activity, what do you think is the one thing that every leader must do to ensure safety and progression of the activity?
- Q3. Under what circumstances would an activity have to be stopped? If an activity is stopped prior to its completion, can it be revisited?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 5

Demonstrate and Have the Cadets Participate in the Debriefing Component of the Selected Team-Building Activity

Time: 5 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is for the cadets to participate in the debriefing of a team-building activity as it is led by the instructor.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have the cadets gather and refocus their attention after the completion of the activity.
2. Review that the goal of "Alphabet Soup" was to energize the cadets and get them moving.
3. Provide feedback on the activity such as:
 - a. how the cadets felt about the activity;
 - b. what the cadets felt they learned from the activity;

- c. if the goal was met;
 - d. if the activity was completed;
 - e. how the activity could have been conducted differently;
 - f. how the cadets interacted during the activity; and
 - g. what behaviours helped and/or hindered the activity.
4. Re-motivate the team by:
- a. discussing the meaning of the activity;
 - b. discussing how the activity and its outcomes relate to the team's everyday interactions; and
 - c. discussing how the learning can affect the team on a daily basis.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 5

The cadets' participation in a debriefing on "Alphabet Soup" will serve as the confirmation of this TP.

Teaching Point 6

Discuss the Elements of a Debriefing

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The point of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

ELEMENTS OF A DEBRIEFING



It is important during the debriefing to allow the cadets to construct their own learning and decide the importance of the activity that was conducted. This may not be the same for every group.

Reviewing the Goal

After the completion of a team-building activity it is important to review what the goal of that activity was with the cadets. Cadets always want to know why they had to participate in an activity or learn about a specific topic so reinforce why the learning was important.

Providing Feedback

The leader should first ask for feedback from the group on the activity. This can be done through some preset questions specifically about the activity as well as some general questions about team-building activities. It is important to find out how the cadets felt about the activity (eg, did they feel it was useful, did they learn anything from participating in the activity, etc). The leader will gain valuable insight from the cadets on the activity itself (eg, if they would use it again, how it could be conducted differently, what elements of the activity they would not change if they did the activity again, etc). The most important information to elicit from the cadets is if they felt the activity was worthwhile in that they learned something valuable by participating.

The leader must also give feedback to the cadets. Whether the goal was met is an important point to focus on during this stage. Why was the goal met or why not? Was the activity completed and did this have an effect on the goal being met?

The leader should also give and get feedback on how the group interacted throughout the duration of the activity. The leader should tell the cadets how they viewed the groups' interactions and ask how the cadets felt they interacted with each other. The leader could ask questions such as:

- Were there leaders that emerged within the group?
- Were there any individuals who did not interact well with others during the activity?
- Was there an individual who was not motivated to participate in the activity? How did this affect the morale of the remainder of the group?

Re-Motivating the Team

The final step in debriefing a group after a team-building activity has been completed is to re-motivate the cadets. The cadets need to be reminded of the importance of team-building activities and be motivated to continue participating in them to achieve new dynamics within a team environment.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. What should a leader do after the completion of a team-building activity? What should be discussed with the group?
- Q2. What is the purpose of reviewing the goal of the activity after completion of the activity?
- Q3. What feedback should be given from the group to the leader? How can this information be obtained? What feedback should the leader give to the group?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 7

Have Small Groups of Cadets Share Responsibilities of Leading a Team-Building Activity

Time: 30 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is for small groups of cadets to share responsibilities of leading a team-building activity.

RESOURCES

- A flat, open space free from obstacles,
- Team-building activity located at Annex N (one per group),
- Resources IAW the chosen team-building activities located at Annex N, and
- Team-Building Planning Guide located at Annex Q (one per group).

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS



With the help of assistant instructors, observe the partnered groups and offer feedback for Steps 4. to 6.

1. Divide the cadets into an even number of groups (eg, four groups for 24 cadets or less, six groups for 30 cadets).
2. Distribute a team-building activity and a Team-Building Planning Guide to each group.
3. Allow each group approximately 10 minutes to prepare their activity. Ensure that each cadet has a role to play in conducting their activity.
4. Have each group partner with another group for the presentation of their activity (eg, Group 1 will conduct their activity with Group 3 and vice versa).
5. Within the partnered groups, have one group conduct their activity with their partnered group. Allow approximately 15 minutes to conduct the activity. Observe and offer feedback on completion.
6. Within the partnered groups, have the second group conduct their activity with their partnered group. Allow approximately 15 minutes to conduct the activity. Observe and offer feedback on completion.

SAFETY

IAW the chosen team-building activities located at Annex N.

CONFIRMATION OF TEACHING POINT 7

The cadets' participation in conducting team-building activities as a member of a small group will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the activities will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

It is important for you to know how to properly lead team-building activities to ensure that they are fun, challenging and achievable for every cadet. Each of you will be given the opportunity to lead two team-building activities. Team-building activities are a great way to relieve boredom, lift team spirit, increase morale, re-energize cadets and accomplish goals. Once an activity that meets the needs of the group has been selected, it is the role of the leader to ensure the activity is completed in a manner that allows the cadets to learn or to

elicit learning from the group. A meaningful and enjoyable team-building experience will occur for every cadet when the right activity is conducted in an appropriate fashion.

INSTRUCTOR NOTES/REMARKS

A self-assessment is to be completed when the cadets lead their team-building activity. The self assessment form located at Annex R.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 9

EO C303.02 – DELIVER A PRESENTATION ABOUT A LEADER

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Distribute to cadets the outline for delivering a presentation about a leader, located at Annex S, at least two weeks before the presentation is scheduled.

PRE-LESSON ASSIGNMENT

Using the outline for delivering a presentation about a leader located at Annex S, the cadets will research a leader of their choice (a military leader, political leader, spiritual leader, teacher, etc) prior to the lesson.

Cadets will bring to the class presentation materials and information about the leader they researched in order to deliver their presentation.

Ensure cadets are familiar with material from EO M309.01 (Explain the Principles of Instruction, Chapter 9, Section 1), EO M309.03 (Describe Effective-Speaking Techniques, Chapter 9, Section 3), EO M309.04 (Describe Questioning Techniques, Chapter 9, Section 4) and EO M309.05 (Select Appropriate Instructional Aids, Chapter 9, Section 5).

APPROACH

A practical activity was chosen for this lesson as it is an interactive way to allow cadets to experience giving a presentation in a safe and controlled environment. This activity contributes to the development of leadership skills and knowledge in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have delivered a presentation about a leader.

IMPORTANCE

It is important for cadets to deliver a presentation about a leader to assist in their leadership development. By researching and reporting on the core leadership qualities of the leader, cadets may gain an appreciation of how others put these qualities into practice. Having to make a presentation will also give the cadets another opportunity to practice their presentation skills.

Teaching Point 1

Supervise Cadets Delivering a Presentation About a Leader

Time: 50 min

Method: Practical Activity



The cadets will research a leader of their choice (a military leader, political leader, teacher, etc) prior to the lesson. Cadets will bring to the class presentation materials and information about the leader they researched in order to deliver their presentation.

ACTIVITY

OBJECTIVE

The objective of this activity is to have cadets deliver a presentation about a leader.

RESOURCES

- Presentation aids (eg, whiteboard/flip chart/OHP/multimedia projector), and
- Information about the leader.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have a cadet volunteer to deliver their presentation.
2. The cadet will set up their presentation materials (if required).
3. The cadet will deliver a presentation to include an introduction of the leader, interesting points in the leader's career, the core leadership qualities displayed by the leader, and a conclusion.
4. Cadets will be encouraged to ask questions at the end of each presentation.
5. Repeat steps 1. to 4. until everyone has delivered a presentation.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the delivery of a presentation will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Seeing and hearing the example set by other leaders may assist the cadet in becoming a more effective leader. Leaders come from all walks of life and learning about how different leaders display core leadership qualities may help cadets further develop their leadership skills. Being given as many opportunities as possible to speak in front of groups will help develop the cadet's presentation and instructional skills.

INSTRUCTOR NOTES/REMARKS

It is recommended that this lesson be scheduled after all other lessons in PO 309 (Chapter 9).

If the corps has more than five Phase Three cadets, divide the cadets into groups of five, if facilities are available.

REFERENCES

N/A.

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LEADERSHIP TEAM MODEL



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3A-1 Leadership Team Model

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EXPECTATIONS OF A PHASE THREE CADET

CORE LEADERSHIP COMPETENCIES

Intrapersonal Management
Interpersonal Management
Teamwork
Effective Communication
Applied Leadership
Mentorship

| | |
|---|---|
| Components of Intrapersonal Management | <ul style="list-style-type: none"> • identifying and satisfying personal needs; • exercising self-control; • exercising self-management; • pursuing self-improvement; and • establishing a positive identity. |
| Components of Interpersonal Management | <ul style="list-style-type: none"> • interacting positively within the cadet community; • interacting positively with others; and • dealing with interpersonal conflict in a respectful way. |
| Components of Teamwork | <ul style="list-style-type: none"> • participating in the stages of team development; • displaying positive team dynamics; and • participating in team-building activities. |
| Components of Effective Communication | <ul style="list-style-type: none"> • receiving information; • interpreting information; and • responding to information. |
| Components of Applied Leadership | <ul style="list-style-type: none"> • setting an example for others to follow; • participating in leadership assignments; • conducting the leadership assignment while supervising the team; • leading team-building activities; • debriefing the team; and • presenting an after-assignment report to their leader. |
| Components of Mentorship | <ul style="list-style-type: none"> • fulfilling the role of a mentored cadet; and • fulfilling the role of a mentor. |

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SELF-ASSESSMENT RUBRICS

SELF-ASSESSMENT FOR CORE LEADERSHIP QUALITIES OF A CADET

Name: _____ Date: _____

Please rate your core leadership qualities by checking the correct box.

| Core Leadership Quality | Never | Seldom | Often | Always |
|-------------------------|-------|--------|-------|--------|
| I am honest. | | | | |
| I am dependable. | | | | |
| I am loyal. | | | | |
| I am collaborative. | | | | |
| I am determined. | | | | |
| I am courageous. | | | | |
| I am analytical. | | | | |
| I am positive. | | | | |
| I am respectful. | | | | |
| I am considerate. | | | | |
| I am sympathetic. | | | | |

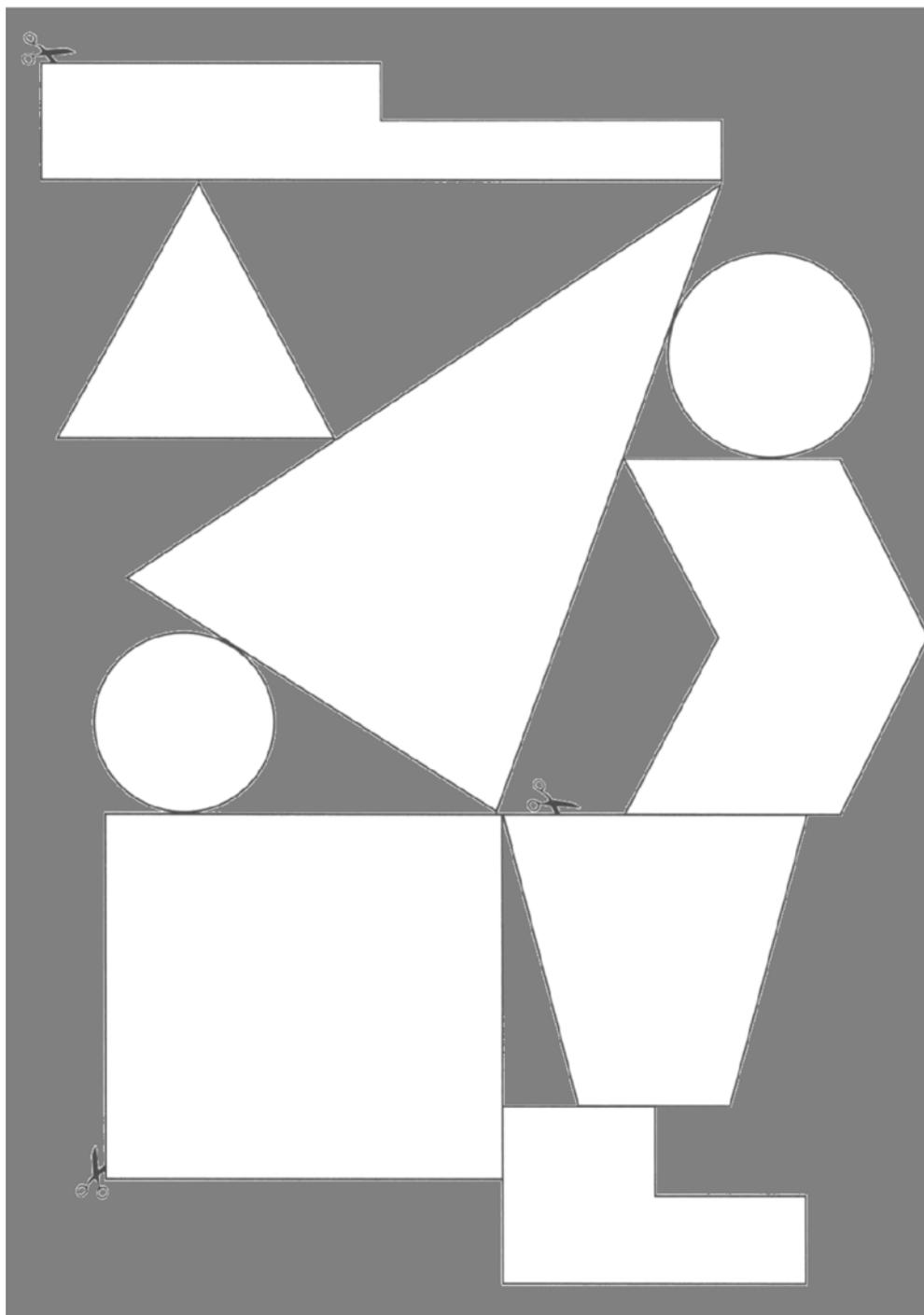
SELF-ASSESSMENT FOR POSITIVE TEAM DYNAMICS

Name: _____ Date: _____

Please rate your positive team dynamics by checking the correct box.

| Positive Team Dynamics | Never | Seldom | Often | Always |
|---|--------------|---------------|--------------|---------------|
| I follow the team leader. | | | | |
| I include all participants. | | | | |
| I encourage team members. | | | | |
| I contribute to team morale and esprit de corps. | | | | |
| I contribute to the accomplishment of team goals. | | | | |
| I contribute to group decisions. | | | | |
| I trust the team. | | | | |
| I support team members. | | | | |
| I appreciate team members. | | | | |
| I celebrate team success. | | | | |

COMMUNICATION PUZZLE



M. G. MacGregor, Teambuilding With Teens, Free Spirit Publishing Inc. (p. 80)

Figure 3D-1 Communication Puzzle

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PROBLEM-SOLVING SCENARIOS

PROBLEM-SOLVING SCENARIO 1

You are a member of your school volleyball team and a member of your cadet corps. This year your team is doing very well and is expected to go to the zone championship three weekends from now. You have just realized that your zone tournament may be the same weekend as your corps tour of a Canadian Forces unit.

What do you do?

PROBLEM-SOLVING SCENARIO 2

Your corps is conducting a tabloid sports meet tomorrow night. You have been assigned to organize the teams before the event begins.

What do you do?

PROBLEM-SOLVING SCENARIO 3

Your parents are going out of town for the weekend on business. You and your younger brother, who is 11 years old, are staying home. Your corps is conducting its annual community service event.

What do you do?

PROBLEM-SOLVING SCENARIO 4

You arrive at your cadet corps and you notice that your friend has extra money this week. You also know that she was working in the cadet canteen earlier that night.

What do you do?

POSSIBLE YEAR THREE COMMON LEADERSHIP ASSIGNMENTS

RECREATIONAL MARKSMANSHIP ASSIGNMENTS

- Set up a range for recreational marksmanship.
- Organize relays for recreational marksmanship.
- Control pellets and issue targets for recreational marksmanship.
- Conduct concurrent activities during recreational marksmanship.
- Tear down a range after recreational marksmanship.

SUMMER BIATHLON ASSIGNMENTS

- Set up range for summer biathlon.
- Conduct a warm-up activity prior to participating in summer biathlon.
- Control pellets for summer biathlon.
- Conduct a cool-down activity after participating in summer biathlon.
- Tear down the range after summer biathlon.

RECREATIONAL SPORTS ASSIGNMENTS

- Set up a recreational sports activity.
- Tear down a recreational sports activity.
- Organize a team for recreational sports.
- Conduct a warm-up prior to recreational sports.
- Conduct a concurrent activity during recreational sports.
- Conduct a cool-down after recreational sports.

WEEKLY PARADE CADET NIGHT ASSIGNMENTS

- Set up chairs for a parade.
- Set up the dais area for a parade.
- Set up flags and parade markers for a parade.
- Tear down chairs after a parade.
- Tear down dais area after a parade.
- Tear down flags and parade markers after a parade.

WEEKLY CADET NIGHT ASSIGNMENTS

- Set up classroom space.
- Rearrange classroom space.

- Tear down classroom space.
- Set up a canteen.
- Staff the canteen.
- Tear down a canteen.
- Set up a presentation area for a guest speaker.
- Tear down a presentation area for a guest speaker.
- Set up for an extracurricular activity.
- Conduct a concurrent activity.

COMMUNITY SERVICE LEADERSHIP ASSIGNMENTS

- Organize a team during a community service activity.
- Conduct a concurrent activity during community service activity.
- Complete a final garbage sweep after a community service activity.

OTHER LEADERSHIP ASSIGNMENT POSSIBILITIES

- Embark and disembark personnel on vehicles during transportation.
- Conduct uniform inspection of year one cadets.
- Collect and dispose of garbage after weekly parade.
- Collect, sort and dispose of recycling after weekly parade.
- Turn off lights and close windows after weekly parade.

PRIOR TO A WEEKEND ACTIVITY

- Distribute personal equipment.
- Label personal equipment.
- Load group equipment and supplies.

SETTING UP FOR WEEKEND TRAINING

- Unload equipment and supplies.
- Set up the first aid station.
- Set up the female sleeping area.
- Set up the male sleeping area.

ROUTINE TASKS THAT MAY OCCUR DURING WEEKEND TRAINING

- Organize the distribution of a meal.
- Clean up the eating area after a meal.
- Launch sailboats.
- Conduct a concurrent activity during weekend training.
- Secure sailboats.
- Organize lights out for the female cadets.
- Organize lights out for the male cadets.
- Organize wakey-wakey for female cadets.
- Organize wakey-wakey for male cadets.

SECURE WEEKEND TRAINING

- Secure the female sleeping area.
- Secure the male sleeping area.
- Secure the first aid station.
- Load group equipment and supplies.
- Complete a final garbage sweep.

AFTER WEEKEND TRAINING

- Unload equipment and supplies.
- Collect personal equipment.

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SAMPLE LEADERSHIP ASSIGNMENT

| LEADERSHIP ASSIGNMENT Rearrange Classroom Space |
|---|
| ASSIGNMENT DESCRIPTION Organize a team of cadets to rearrange a classroom as required. Move the chairs and desks/tables to match the diagram (if provided) or as directed. |
| RESOURCES <ul style="list-style-type: none">• Chairs,• Diagram of placement of chairs (if required),• Desks/tables,• Electronic equipment (if required),• Whiteboards (if required), and• A minimum of four cadets. |
| TIME A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS N/A. |

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LEADERSHIP ASSIGNMENT FORMAT

1. Prepare for the leadership assignment by:
 - a. ensuring the goal is understood;
 - b. ensuring the required resources are available;
 - c. completing a time appreciation; and
 - d. making a plan.
2. Introduce the leadership assignment by:
 - a. stating the assignment to be completed;
 - b. stating the goal of the assignment;
 - c. identifying the resources required for the assignment;
 - d. communicating the overall plan;
 - e. assigning tasks to team members as applicable; and
 - f. ensuring the team members understand the assignment.
3. Conduct the leadership assignment by:
 - a. supervising peers;
 - b. maintaining team control;
 - c. ensuring the assignment is progressing according to the time allotted; and
 - d. modifying the plan as required.
4. Debrief the team following the leadership assignment by:
 - a. reviewing the goal;
 - b. providing feedback; and
 - c. re-motivating the team.
5. Complete an after-assignment report and a self-assessment.
6. Attend a debriefing with the directing staff.

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AFTER-ASSIGNMENT REPORT AND ASSESSMENT RUBRIC

AFTER-ASSIGNMENT REPORT

1. How did you feel after the assignment was completed?

2. How did you feel about the teamwork among the members? How is teamwork related to the outcome of a leadership assignment?

3. What aspects of the leadership assignment went well?

4. Is there anything you would do differently if you were to complete the same assignment again?

303 PC ASSESSMENT RUBRIC

Cadet's Name: _____

Corps: _____

Date: _____

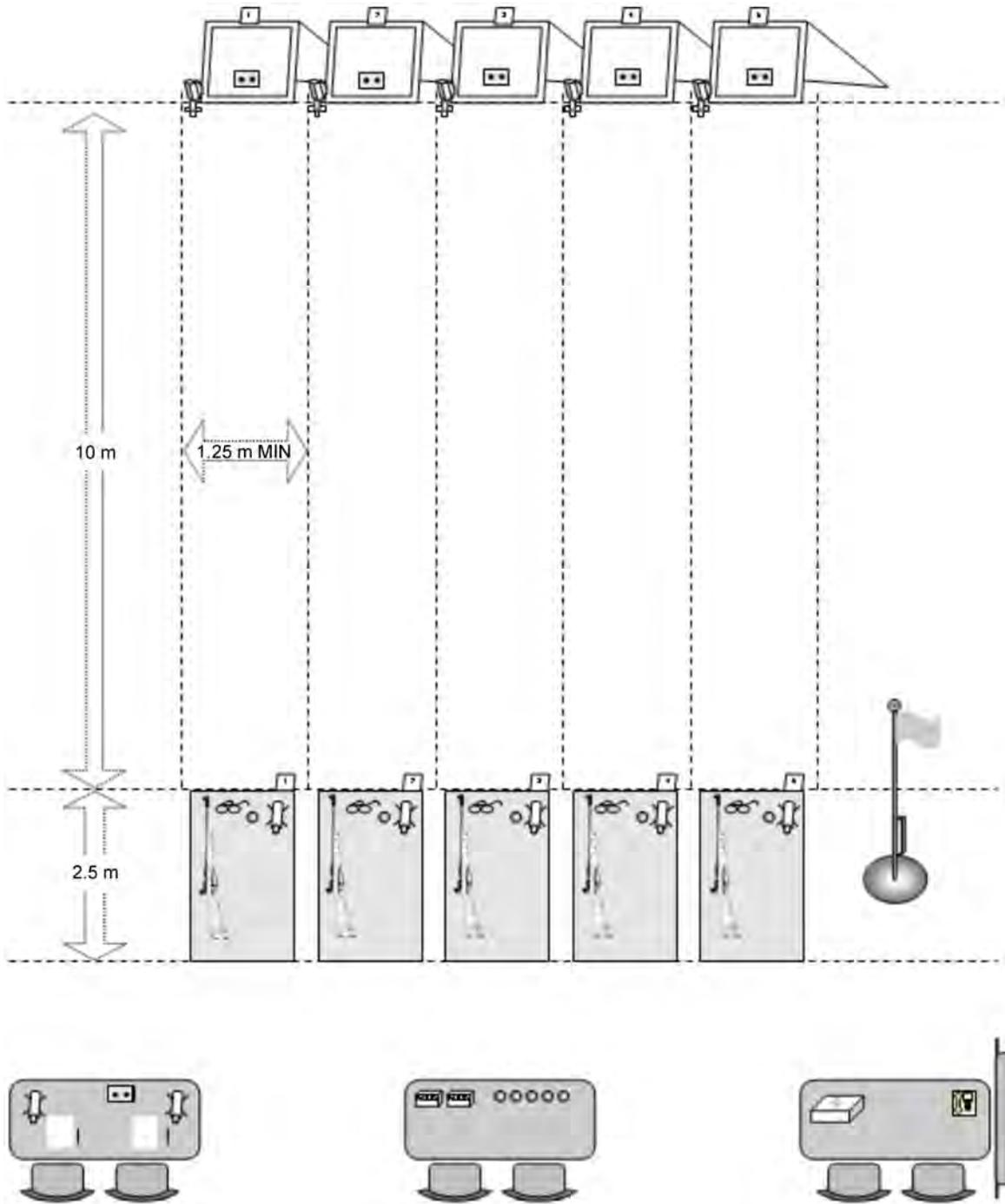
Division: _____

| | Incomplete | Completed With Difficulty | Completed Without Difficulty | Exceeded the Standard |
|------------------------------------|---|---|---|---|
| Communicate as a team leader | Did not communicate with team members. | Communicated with team members occasionally. Team members needed clarification on many occasions. | Communicated with team members on many occasions. Team members needed few clarifications. | Communicated to the team throughout the leadership task. Team members did not need clarification. |
| Supervise cadets | Did not supervise cadets. | Only supervised cadets at the beginning and/or end of the leadership assignment. | Supervised throughout the leadership assignment making some corrections when necessary. | Supervised throughout the leadership assignment making corrections as necessary. |
| Solve problems | Did not solve the problem(s). | | Solved the problem(s). | |
| Complete the leadership assignment | Did not complete the leadership assignment. | | Completed the leadership assignment. | |
| Perform self-assessment | Did not complete the self-assessment. | | Completed the self-assessment. | |

This form shall be reproduced locally.

LEADERSHIP ASSIGNMENTS

| LEADERSHIP ASSIGNMENT |
|--|
| <p>Set Up a Range for Recreational Marksmanship</p> |
| <p>ASSIGNMENT DESCRIPTION</p> <p>Organize a team of cadets to set up a range for recreational marksmanship. Determine the equipment required according to the number of firing lanes. Set up the area as per the diagram provided.</p> |
| <p>RESOURCES</p> <ul style="list-style-type: none">• Range area,• Air rifle targets,• Target frames,• Flags (red and green),• First aid kit,• Stretcher,• Shooting mats,• Safety glasses/goggles,• Cadet air rifles,• Cadet air rifle slings,• Diagram of placement for all resources, and• A minimum of six cadets. |
| <p>TIME</p> <p>A maximum of 20 minutes.</p> |
| <p>SAFETY CONSIDERATIONS</p> <p>Ensure safety precautions are being obeyed at all times when handling cadet air rifles.</p> |



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3J-1 Sample Range Layout

| |
|---|
| LEADERSHIP ASSIGNMENT Organize Relays for Recreational Marksmanship |
| ASSIGNMENT DESCRIPTION Organize the cadets into relays for recreational marksmanship according to the number of firing lanes. |
| RESOURCES All participating cadets. |
| TIME A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Control Pellets and Issue Targets for Recreational Marksmanship

ASSIGNMENT DESCRIPTION

Organize a team of cadets to control and distribute pellets and issue targets for recreational marksmanship. Allocate the pellets required, per relay, according to the number of firing lanes.

RESOURCES

- Air rifle pellets,
- Containers to hold pellets,
- Suitable targets, and
- A minimum of two cadets.

TIME

One relay, approximately 10 minutes.

SAFETY CONSIDERATIONS

Ensure all cadets wash their hands after handling pellets.

LEADERSHIP ASSIGNMENT

Conduct a Concurrent Activity During Recreational Marksmanship

ASSIGNMENT DESCRIPTION

Organize and conduct a concurrent activity during recreational marksmanship (eg, ground sweep, team-building activity, etc) for a small team of cadets. Ensure maximum participation of all cadets.

RESOURCES

- As directed by the directing staff based on the concurrent activity, and
- A small team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Tear Down a Range After Recreational Marksmanship

ASSIGNMENT DESCRIPTION

Organize a team of cadets to tear down a range after recreational marksmanship. Return all equipment to the supply area. Count all equipment and report numbers to the directing staff after completing the assignment.

RESOURCES

- Resource checklist, and
- A minimum of six cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

- Ensure safety precautions are being obeyed at all times when handling cadet air rifles.
- Ensure all cadets wash their hands after handling pellets.

| Resources | Quantity Returned |
|------------------------|--------------------------|
| Target Frame | |
| Red Flag | |
| Green Flag | |
| First Aid Kit | |
| Stretcher | |
| Shooting Mats | |
| Safety Glasses/Goggles | |
| Cadet Air Rifle | |
| Cadet Air Rifle Sling | |
| Pellets (Boxes) | |

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3J-2 Sample Resource Checklist

LEADERSHIP ASSIGNMENT

Set up a Range for Summer Biathlon

ASSIGNMENT DESCRIPTION

Organize a team of cadets to set up a range for summer biathlon as required. Determine the equipment required according to the number of firing lanes. Set up the area as per the diagram provided.

RESOURCES

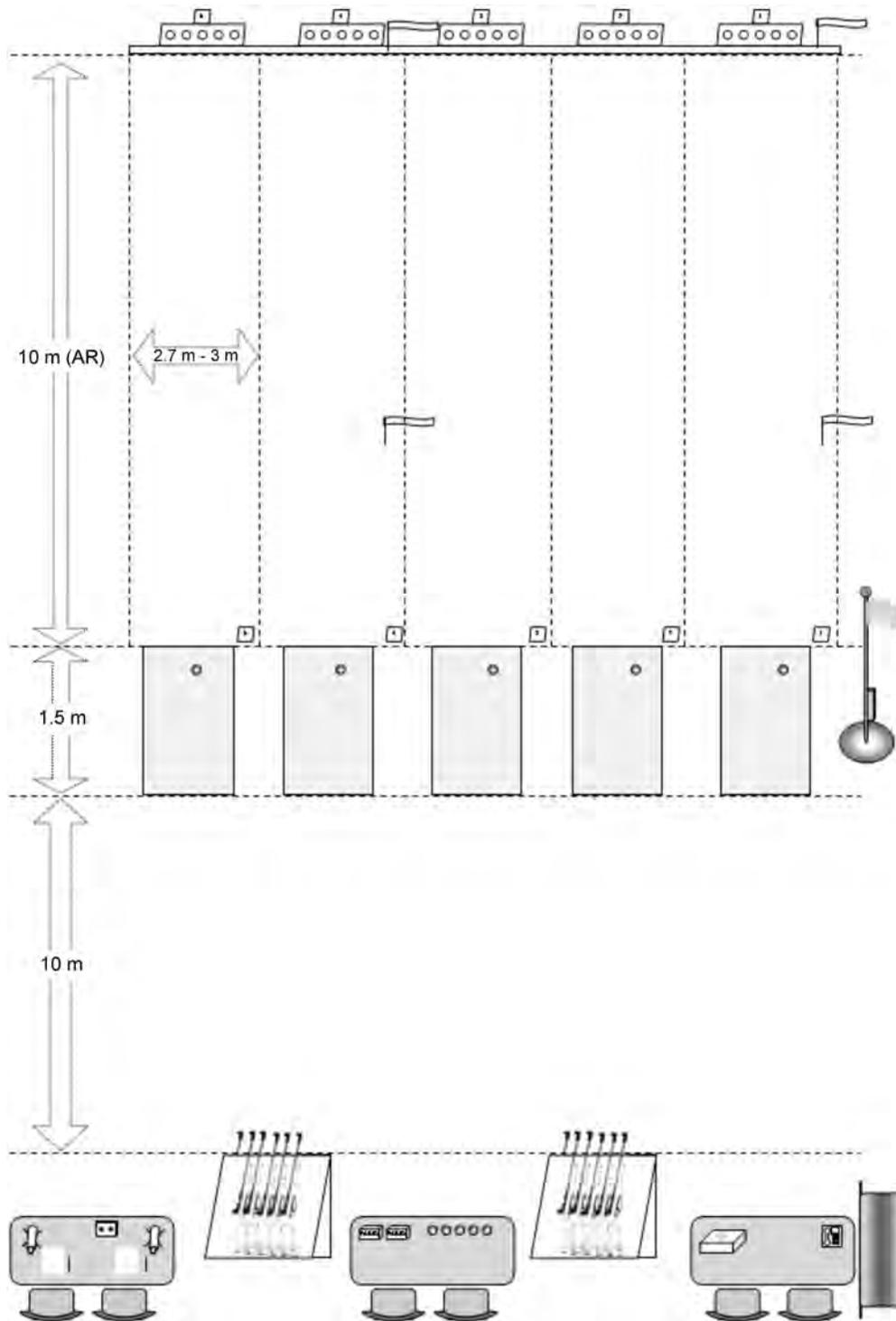
- Range area,
- Biathlon air rifle targets (BART),
- Flags (red and green),
- First aid kit,
- Stretcher,
- Stopwatch,
- Shooting mats,
- Safety glasses/goggles,
- Cadet air rifles,
- Diagram of placement for all resources, and
- A minimum of six cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

Ensure safety precautions are being obeyed at all times when handling cadet air rifles.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3J-3 Sample Biathlon Range Layout

LEADERSHIP ASSIGNMENT

Conduct a Warm-Up Activity Prior to Participating in Summer Biathlon

ASSIGNMENT DESCRIPTION

Organize and conduct a warm-up activity for a small team of cadets prior to participating in summer biathlon. Ensure maximum participation of all cadets.

RESOURCES

- Handout of sample stretches (located at Annex K), and
- A small team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

| LEADERSHIP ASSIGNMENT Control Pellets for Summer Biathlon |
|---|
| ASSIGNMENT DESCRIPTION Organize a team of cadets to control and distribute pellets for summer biathlon. Allocate the pellets required, for each firing bout, according to the number of firing lanes. |
| RESOURCES <ul style="list-style-type: none">• Air rifle pellets,• Containers to hold pellets, and• A minimum of two cadets. |
| TIME As per activity. |
| SAFETY CONSIDERATIONS Ensure all cadets wash their hands after handling pellets. |

LEADERSHIP ASSIGNMENT

Conduct a Cool-Down Activity After Participating in Summer Biathlon

ASSIGNMENT DESCRIPTION

Organize and conduct a cool-down activity for a team of cadets after participating in summer biathlon. Ensure maximum participation of all cadets in the team.

RESOURCES

- Handout of sample stretches (located at Annex K), and
- A team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Tear Down a Range After Summer Biathlon

ASSIGNMENT DESCRIPTION

Organize a team of cadets to tear down a range after summer biathlon. Return all equipment to supply area. Count all equipment and report numbers to the directing staff after completing the assignment.

RESOURCES

- Resource checklist, and
- A minimum of six cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

- Ensure safety precautions are being obeyed at all times when handling cadet air rifles.
- Ensure all cadets wash their hands after handling pellets.

| Resources | Quantity Returned |
|----------------------------------|-------------------|
| Biathlon Air Rifle Target (BART) | |
| Red Flag | |
| Green Flag | |
| First Aid Kit | |
| Stretcher | |
| Stopwatch | |
| Shooting Mats | |
| Safety Glasses/Goggles | |
| Cadet Air Rifle | |
| Pellets (Boxes) | |

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3J-4 Sample Resource Checklist

| LEADERSHIP ASSIGNMENT Set up a Recreational Sports Activity |
|---|
| ASSIGNMENT DESCRIPTION Organize a team of cadets to set up a recreational sports activity as required. Move the scoring tables, stopwatch and any other sports equipment as directed. |
| RESOURCES <ul style="list-style-type: none">• Scoring tables,• Stopwatch,• Sports equipment (as required), and• A minimum of four cadets. |
| TIME A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Tear Down a Recreational Sports Activity

ASSIGNMENT DESCRIPTION

Organize a team of cadets to set up a recreational sports activity as required. Remove the scoring tables, stopwatch and any other sports equipment as directed.

RESOURCES

- Scoring tables,
- Stopwatch,
- Sports equipment (as required), and
- A minimum of four cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

N/A.

| LEADERSHIP ASSIGNMENT Organize a Team for Recreational Sports |
|--|
| ASSIGNMENT DESCRIPTION Organize the cadets into teams for recreational sports as directed (eg, teams, scorekeepers, timekeepers, etc). |
| RESOURCES <ul style="list-style-type: none">• Stopwatches,• Pens/pencils, and• All participating cadets. |
| TIME A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Conduct a Warm-Up Activity Prior to Participating in Recreational Sports

ASSIGNMENT DESCRIPTION

Conduct a warm-up activity for a team of cadets prior to participating in recreational sports. Ensure maximum participation of all cadets in the team.

RESOURCES

- Handout of sample stretches (located at Annex K), and
- A team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

| LEADERSHIP ASSIGNMENT | |
|--|--|
| Conduct a Concurrent Activity During Recreational Sports | |
| ASSIGNMENT DESCRIPTION | Conduct a concurrent activity during recreational sports (eg, team-building activity, cheering, etc) for a team of cadets. Ensure maximum participation of all cadets in the team. |
| RESOURCES | <ul style="list-style-type: none">• As directed by the directing staff based on the concurrent activity, and• A team of cadets. |
| TIME | A maximum of 20 minutes. |
| SAFETY CONSIDERATIONS | N/A. |

LEADERSHIP ASSIGNMENT

Conduct a Cool-Down Activity After Participating in Recreational Sports

ASSIGNMENT DESCRIPTION

Conduct a cool-down activity for a team of cadets after participating in recreational sports. Ensure maximum participation of all cadets in the team.

RESOURCES

- Handout of sample stretches (located at Annex K), and
- A team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Set up Chairs for a Parade

ASSIGNMENT DESCRIPTION

Organize a team to set up chairs for guests of a parade. Count the chairs, which will already be on-site, then set them up as illustrated in the diagram or as directed.

RESOURCES

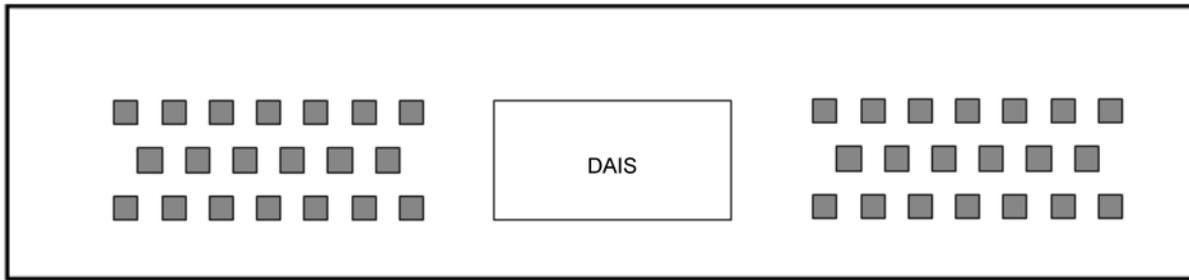
- Chairs,
- Diagram of placement of chairs (if required), and
- A minimum of four cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

N/A.

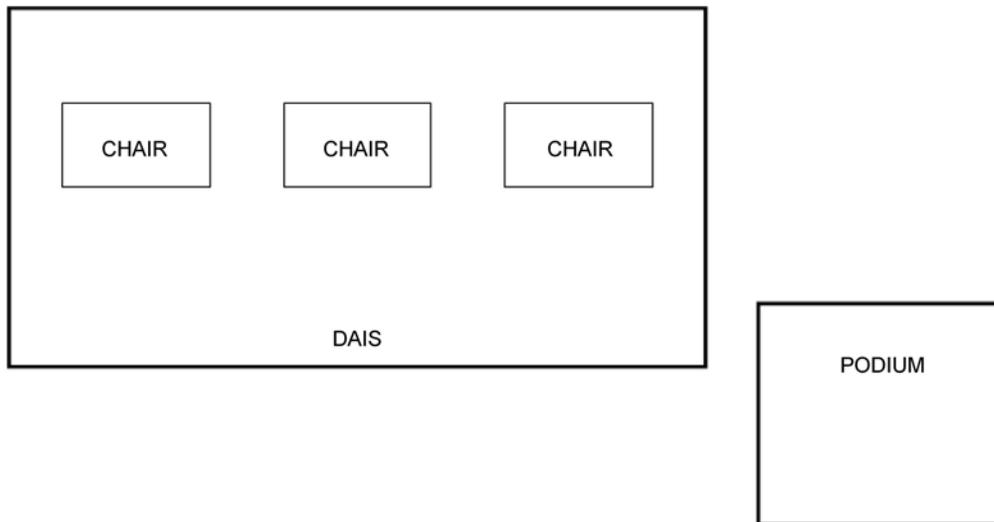


■ Chair

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Figure 3J-5 Sample Placement of Chairs

| LEADERSHIP ASSIGNMENT Set up the Dais Area for a Parade |
|--|
| ASSIGNMENT DESCRIPTION Organize a team to set up the dais area for dignitaries attending a parade. Using the resources provided, set up the dais area as illustrated in the diagram or as directed. |
| RESOURCES <ul style="list-style-type: none">• Dais,• Podium (if required),• Chairs (if required),• Diagram of dais area (if required), and• A minimum of four cadets. |
| TIME A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS N/A. |



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Figure 3J-6 Sample Dais Area

LEADERSHIP ASSIGNMENT

Set up Flags and Parade Markers for a Parade

ASSIGNMENT DESCRIPTION

Organize a team to set up flags and parade markers for a parade. Set them up as illustrated in the diagram or as directed.

RESOURCES

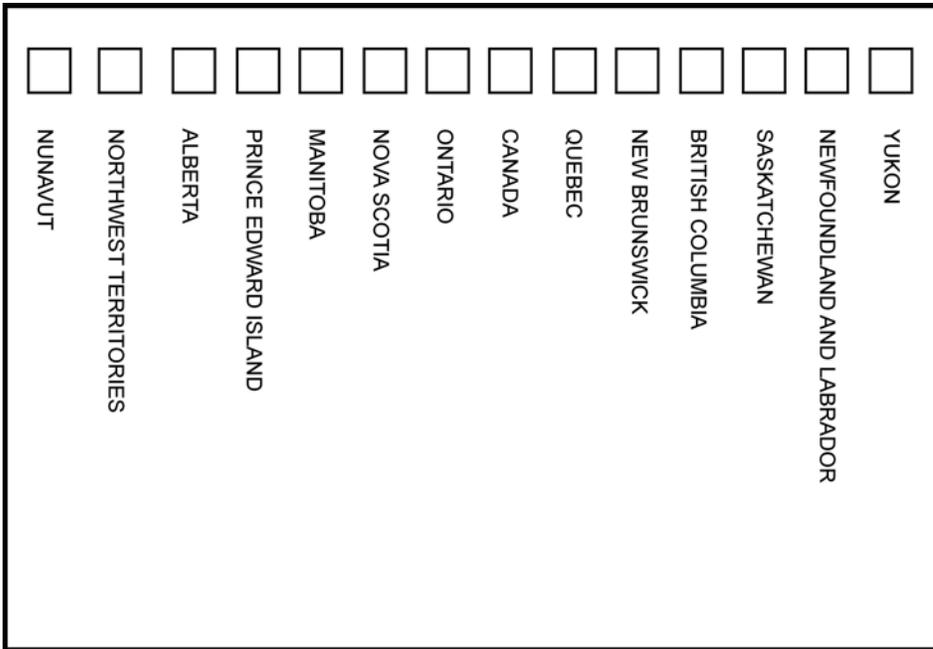
- Provincial and territorial flags,
- Parade markers,
- Diagram of placement of flags and parade markers (if required), and
- A minimum of four cadets.

TIME

A maximum of 15 minutes.

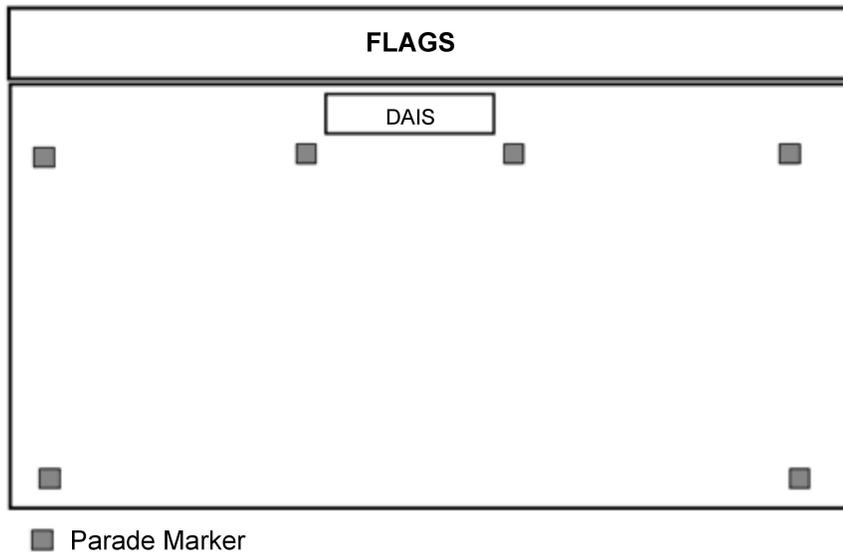
SAFETY CONSIDERATIONS

N/A.



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Figure 3J-7 Sample Placement of Flags



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3J-8 Sample Placement of Parade Markers

| LEADERSHIP ASSIGNMENT Tear Down Chairs After a Parade |
|--|
| ASSIGNMENT DESCRIPTION Organize a team to tear down chairs after a parade. Move the chairs to the designated supply area. Count all equipment and report numbers to the directing staff after completing the assignment. |
| RESOURCES <ul style="list-style-type: none">• Paper,• Pen/pencil, and• A minimum of four cadets. |
| TIME A maximum of 15 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Tear Down the Dais Area After a Parade

ASSIGNMENT DESCRIPTION

Organize a team to tear down the dais area after a parade. Return all equipment to the designated supply area. Count all equipment and report numbers to the directing staff after completing the assignment.

RESOURCES

- Paper,
- Pen/pencil, and
- A minimum of four cadets.

TIME

A maximum of 15 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Tear Down Flags and Parade Markers After a Parade

ASSIGNMENT DESCRIPTION

Organize a team to tear down flags and parade markers after a parade. Return all equipment to the designated supply area. Count all equipment and report numbers to the directing staff after completing the assignment.

RESOURCES

- Paper,
- Pen/pencil, and
- A minimum of four cadets.

TIME

A maximum of 15 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Set up Classroom Space

ASSIGNMENT DESCRIPTION

Organize a team of cadets to set up a classroom as required. Move the chairs, desks/tables and any other equipment as directed.

RESOURCES

- Chairs,
- Desks/tables,
- Electronic equipment (if required),
- Whiteboards (if required), and
- A minimum of four cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

N/A.

| LEADERSHIP ASSIGNMENT Rearrange Classroom Space |
|---|
| ASSIGNMENT DESCRIPTION Organize a team of cadets to rearrange a classroom as required. Move the chairs and desks/tables to match the diagram (if provided) or as directed. |
| RESOURCES <ul style="list-style-type: none">• Chairs,• Diagram of placement of chairs (if required),• Desks/tables,• Electronic equipment (if required),• Whiteboards (if required), and• A minimum of four cadets. |
| TIME A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Tear Down Classroom Space

ASSIGNMENT DESCRIPTION

Organize a team of cadets to tear down a classroom as required. Remove the chairs and desks/tables to match the diagram (if provided) or as directed.

RESOURCES

- Chairs,
- Diagram of placement of chairs (if required),
- Desks/tables,
- Electronic equipment (if required),
- Whiteboards (if required), and
- A minimum of four cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Set up a Canteen

ASSIGNMENT DESCRIPTION

Organize a team of cadets to set up a canteen. Move the tables/counters, chairs, stock, cashbox and any other equipment as directed.

RESOURCES

- Chairs,
- Tables/counter,
- Stock,
- Cashbox, and
- A minimum of four cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Staff a Canteen

ASSIGNMENT DESCRIPTION

Organize a team of cadets to staff a canteen. Ensure team know the price of each item to be sold.

RESOURCES

- Chairs,
- Tables/counter,
- Stock,
- Cashbox, and
- A minimum of four cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Tear Down a Canteen

ASSIGNMENT DESCRIPTION

Organize a team of cadets to tear down a canteen. Remove the tables/counters, chairs, stock, cashbox and any other equipment as directed. Ensure cashbox is returned to an area that is secured.

RESOURCES

- Chairs,
- Tables/counter,
- Stock,
- Cashbox, and
- A minimum of four cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Set up a Presentation Area for a Guest Speaker

ASSIGNMENT DESCRIPTION

Organize a team to set up a presentation area for a guest speaker. Set up the podium, chairs and electronic equipment (if required) as directed.

RESOURCES

- Podium,
- Chairs,
- Electronic equipment (if required), and
- A minimum of two cadets.

TIME

A maximum of 15 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Tear Down a Presentation Area After a Guest Speaker

ASSIGNMENT DESCRIPTION

Organize a team to tear down a presentation area after a guest speaker. Return all equipment to supply area. Count all equipment and report numbers to the directing staff after completing the assignment.

RESOURCES

- Paper,
- Pen/pencil, and
- A minimum of two cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

N/A.

| LEADERSHIP ASSIGNMENT Set Up for an Extracurricular Activity |
|---|
| ASSIGNMENT DESCRIPTION Organize a team of cadets to set up for an extracurricular activity (eg, recreational sports, tour of a facility, field trip, summer biathlon, etc). |
| RESOURCES As provided by directing staff. |
| TIME A maximum of 20 minutes. |
| SAFETY CONSIDERATIONS N/A. |

| |
|--|
| LEADERSHIP ASSIGNMENT Conduct a Concurrent Activity |
| ASSIGNMENT DESCRIPTION Conduct a concurrent activity (eg, ground sweep, team-building activity, singing, etc) for a team of cadets who are awaiting further direction. Ensure maximum participation of all cadets in the team. |
| RESOURCES <ul style="list-style-type: none">• As directed by the directing staff based on the concurrent activity, and• A team of cadets. |
| TIME A maximum of 20 minutes. |
| SAFETY CONSIDERATIONS Cadets should be kept out of high-traffic areas. |

LEADERSHIP ASSIGNMENT

Organize a Team During a Community Service Activity

ASSIGNMENT DESCRIPTION

Organize a team of cadets during a community service activity. Move people and equipment as directed.

RESOURCES

A team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

Cadets should be kept out of high-traffic areas.

LEADERSHIP ASSIGNMENT

Conduct a Concurrent Activity During a Community Service Activity

ASSIGNMENT DESCRIPTION

Conduct a concurrent activity during a community service activity (eg, ground sweep, team-building activity, singing, etc) for a team of cadets who are awaiting further direction. Ensure maximum participation of all cadets in the team.

RESOURCES

- As directed by the directing staff based on the concurrent activity, and
- A team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

Cadets should be kept out of high-traffic areas.

LEADERSHIP ASSIGNMENT

Complete a Final Garbage Sweep After a Community Service Activity

ASSIGNMENT DESCRIPTION

Organize a team of cadets to complete a final garbage sweep after a community service activity and ensure all areas used are free of garbage.

RESOURCES

- Garbage bags, and
- A minimum of 10 cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

LEADERSHIP ASSIGNMENT

Embark and Disembark Personnel on Vehicles During Transportation

ASSIGNMENT DESCRIPTION

Organize a team of cadets to ensure all personnel embark and disembark vehicles in a safe manner. Count all personnel when embarking and disembarking the vehicle. Assist in supervision while personnel are being transported.

RESOURCES

- Vehicle, and
- A minimum of seven cadets.

TIME

Travel time.

SAFETY CONSIDERATIONS

Cadets must sit facing the front of the vehicle and must use seat belts.

LEADERSHIP ASSIGNMENT

Conduct Uniform Inspections of Year One Cadets

ASSIGNMENT DESCRIPTION

Organize a team of cadets to conduct uniform inspections of year one cadets.

RESOURCES

- Uniform inspection rubrics,
- Year one cadets, and
- A team of cadets.

TIME

A maximum of 15 minutes.

SAFETY CONSIDERATIONS

N/A.

UNIFORM INSPECTION RUBRICS

| | Incomplete | Completed With Difficulty | Completed Without Difficulty |
|----------------------------|---|---|--|
| Headdress | The cadet was not wearing a uniform. | The cadet was wearing headdress, but it was either not correctly positioned or fitted, or had an incorrectly attached cap tally. | The cadet was wearing a properly fitting headdress with a properly attached cap tally. |
| Uniform | The cadet was not wearing a uniform. | The cadet was wearing a uniform, but it was either not correctly worn or fitting, or had signs of being dirty or not having been properly pressed. | The cadet was wearing a properly fitting and properly pressed uniform. |
| Badges | The cadet was not wearing a uniform. | The cadet had badges worn on the uniform, but some were either not correctly positioned or had missing badges. | The cadet's rank and all other badges were worn and correctly positioned. |
| Footwear | The cadet was not wearing a uniform. | The cadet had boots, but they were either poorly maintained or poorly shone. | The cadet had well maintained boots with the entire boot shone equally. |
| Personal Appearance | The cadet was either not on parade or was not hygienic. | The cadet was on parade, but their personal appearance was somewhat below the standard IAW dress instructions (eg, hair, shaving, makeup, jewellery, etc.). | The cadet was on parade, and their personal appearance met the standard IAW dress instructions (eg, hair, shaving, makeup, jewellery, etc.). |

UNIFORM INSPECTION CHECKLIST

| Name | Headress | Uniform | Badges | Footwear | Personal Appearance | Comments |
|---|----------|---------|--------|----------|---------------------|----------|
| 1. | | | | | | |
| 2. | | | | | | |
| 3. | | | | | | |
| 4. | | | | | | |
| 5. | | | | | | |
| 6. | | | | | | |
| 7. | | | | | | |
| 8. | | | | | | |
| 9. | | | | | | |
| 10. | | | | | | |
| 11. | | | | | | |
| 12. | | | | | | |
| 13. | | | | | | |
| 14. | | | | | | |
| 15. | | | | | | |
| 16. | | | | | | |
| 17. | | | | | | |
| 18. | | | | | | |
| 19. | | | | | | |
| 20. | | | | | | |
| 21. | | | | | | |
| 22. | | | | | | |
| 23. | | | | | | |
| 24. | | | | | | |
| I – Incomplete D – Completed With Difficulty W – Completed Without Difficulty | | | | | | |

| LEADERSHIP ASSIGNMENT Collect and Dispose of Garbage After Weekly Parade | |
|--|--|
| ASSIGNMENT DESCRIPTION | Organize a team of cadets to collect and dispose of garbage and ensure all areas used are free of garbage. |
| RESOURCES | <ul style="list-style-type: none">• Garbage bags, and• A minimum of five cadets. |
| TIME | A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS | N/A. |

LEADERSHIP ASSIGNMENT

Collect, Sort and Dispose of Recycling After Weekly Parade

ASSIGNMENT DESCRIPTION

Organize a team of cadets to collect, sort and dispose of material to be recycled. Ensure all areas used are free of material to be recycled.

RESOURCES

- Garbage bags,
- Recycling containers or bags (as required), and
- A minimum of five cadets.

TIME

A maximum of 10 minutes.

SAFETY CONSIDERATIONS

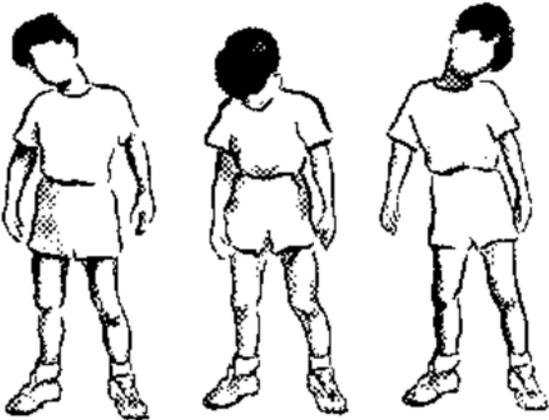
N/A.

| LEADERSHIP ASSIGNMENT | |
|-------------------------------|---|
| | Turn Off Lights and Close Windows After Weekly Parade |
| ASSIGNMENT DESCRIPTION | Organize a team of cadets to turn off lights and close windows after weekly parade. |
| RESOURCES | A minimum of five cadets. |
| TIME | A maximum of five minutes. |
| SAFETY CONSIDERATIONS | N/A. |

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SAMPLE STRETCHES

a. Neck:

| | |
|--|--|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 3K-1 Neck Stretch</p> | <p>Slowly roll your head across your chest from shoulder to shoulder. Do not roll your head backwards.</p> |
|--|--|

b. Shoulders:

| | |
|--|---|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 3K-2 Shoulder Push</p> | <p>Stand and extend your arms behind you, interlocking your fingers. Push up and back with your shoulders. Hold this position for a minimum of 10 seconds.</p> |
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 3K-3 Shoulder Shrug</p> | <p>Stand and raise your shoulders as high as possible and then lower your shoulders, stretching your neck up. Pull your shoulders back as far as possible and then round your shoulders forward by pushing your shoulders forward as far as possible. Hold each position for a minimum of 10 seconds.</p> |



Warm Ups, by Martha Jefferson Hospital, Copyright 2001 by Martha Jefferson Hospital. Retrieved October 26, 2006, from <http://www.marthajefferson.org/warmup.php>

Figure 3K-4 Arm Circles

Hold your arms straight out, palms up. Make small circles with your arms, gradually increasing the size. Reverse the direction of your circles.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 3K-5 Shoulder Stretch

Either standing or sitting, take your right arm in your left hand and bring it across your chest, supporting the joint by holding it behind the elbow. Pull lightly on the elbow towards your chest. You should feel the stretch in your right shoulder.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

c. Arms:



Exercises. Copyright 1998 by Impacto Protective Products Inc. Retrieved October 26, 2006, from <http://www.2protect.com/home.htm>

Figure 3K-6 Wrist Rotations

Rotate your hands in circular motions at the wrist. Change direction and repeat on both sides.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 3K-7 Triceps Stretch

Stand and bring your right arm over your head, bent at the elbow. Use your left hand to gently pull your arm down.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Exercise Programme for Squash, Tennis, Softball, Handball. Retrieved October 26, 2006, from <http://www.physionline.co.za/conditions/article.asp?id=49>

Figure 3K-8 Forearm Stretch

In a kneeling position, place your hands on the floor in front of you turned so that your fingers are pointing toward your knees, and your thumbs are pointing out. Keeping your hands flat on the floor, lean back. Hold this position for a minimum of 10 seconds.

d. Chest and Abdominals:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 3K-9 Chest Stretch

Stand facing a wall. With your right arm bent and your elbow at shoulder height, place your palm against the wall. Turn your body away from your right arm. You should feel the stretch on the front side of your armpit and across the front of your chest.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



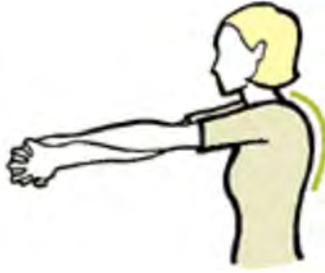
B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from <http://www.lin.ca/resource/html/dn3.htm#1>

Figure 3K-10 Side Stretch

Stand with your left arm up over your head. Bend at your waist towards the right side of your body.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

e. Back:

| | |
|---|---|
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 3K-11 Lower Back Stretch</p> | <p>Lie on your back and bring your knees toward your chest. Grasp the back of your knees.</p> <p>Hold this position for a minimum of 10 seconds.</p> |
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 3K-12 Upper Back Stretch</p> | <p>Extend your arms straight in front of you at shoulder height crossing one arm over the other. With the palms facing each other, intertwine your fingers and press out through your arms. Let your chin fall to your chest as you exhale. You should feel the stretch in the upper back.</p> <p>Hold this position for a minimum of 10 seconds and repeat on the opposite side.</p> |

f. Legs:

| | |
|--|---|
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 3K-13 Hamstring Stretch</p> | <p>Lie flat on the floor with your knees bent and your back flat on the floor. Slowly raise and straighten one leg, grasping it behind your thigh with both hands.</p> <p>Hold this position for a minimum of 10 seconds.</p> |
|--|---|



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 3K-14 Inner Thigh Stretch

Sit on the floor with your knees bent and the soles of your feet together. Grab your toes and pull yourself forward while keeping your back and neck straight.
Hold this position for a minimum of 10 seconds.
Grab your ankles and push your knees down toward the floor with your elbows.
Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 3K-15 Hip Flexor

Kneel on your right knee. Position your left foot in front of you, bending your knee and placing your left hand on that leg for stability.
Keep your back straight and abdominal muscles tight. Lean forward, shifting more body weight onto your front leg. You should feel the stretch in the front of your hip and the thigh of the leg you are kneeling on. Cushion your kneecap with a folded towel if necessary.
Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Running Exercises. Retrieved October 26, 2006, <http://www.physionline.co.za/conditions/article.asp?id=46>

Figure 3K-16 Ankle Rotations

From a sitting position, rotate your foot in a clockwise, and then a counter-clockwise, direction.
Switch and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 3K-17 Calf Stretch

Stand three steps away from and facing a wall. Step in towards the wall with your right leg, bending your right knee and keeping your left leg straight. Extending your arms with your palms forward, reach out to the wall and let your body fall toward the wall. Keep your toes forward and your heels down. Lean your body into the wall with your left leg straight behind your body. You should feel the stretch in your left calf.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 3K-18 Quadriceps Stretch

Stand with your hand against a wall for balance. Lift your left foot off the ground, bending your knee as if you are trying to kick your bottom with your heel. Do not lean forward at the hips. Grab and hold your ankle with your left hand. You should feel the stretch in your left thigh.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

LEADERSHIP ASSIGNMENTS

| |
|--|
| <p style="text-align: center;">LEADERSHIP ASSIGNMENT Distribute Personal Equipment</p> |
| <p>ASSIGNMENT DESCRIPTION Organize a team to distribute personal equipment required for weekend training to the members of their.</p> |
| <p>RESOURCES</p> <ul style="list-style-type: none">• Field pack (one per cadet),• Sleeping bag (one per cadet),• Air mattress (one per cadet), and• A minimum of three cadets. |
| <p>TIME A maximum of 15 minutes.</p> |
| <p>SAFETY CONSIDERATIONS N/A.</p> |

| LEADERSHIP ASSIGNMENT Label Personal Equipment |
|--|
| ASSIGNMENT DESCRIPTION Organize the cadets to label their personal equipment that was distributed for the weekend training. |
| RESOURCES <ul style="list-style-type: none">• Field pack (one per cadet),• Sleeping bag (one per cadet),• Air mattress (one per cadet),• Masking tape,• Markers, and• A minimum of eight cadets. |
| TIME A maximum of 15 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Load Team Equipment and Supplies for Weekend Training

ASSIGNMENT DESCRIPTION

Organize a team to load equipment and supplies on the supply vehicle for weekend training.

RESOURCES

- Resources as detailed by the directing staff, such as:
 - first aid kits,
 - fire extinguishers,
 - garbage bags,
 - flashlights,
 - flashlight batteries,
 - radios,
 - radio batteries,
 - personal floatation devices (PFDs),
 - rope,
 - boatswain knives,
 - whipping twine,
 - meals for the weekend training,
 - paper,
 - markers,
 - masking tape, and
 - pens/pencils.
- Supply vehicle,
- Resource checklist,
- Pen/pencil, and
- A minimum of four cadets.

TIME

A maximum of 30 minutes.

SAFETY CONSIDERATIONS

Cadets should be kept out of high-traffic areas.

LEADERSHIP ASSIGNMENT

Unload Team Equipment and Supplies for Weekend Training

ASSIGNMENT DESCRIPTION

Organize a team to unload team equipment and supplies from the supply vehicle.

RESOURCES

- Team equipment and supplies,
- Supply vehicle, and
- A minimum of four cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

Equipment should be kept out of high-traffic areas.

| |
|--|
| LEADERSHIP ASSIGNMENT Set up the First Aid Station |
| ASSIGNMENT DESCRIPTION Organize a team to set up the first aid station. |
| RESOURCES <ul style="list-style-type: none">• First aid equipment, and• A minimum of three cadets. |
| TIME A maximum of 15 minutes. |
| SAFETY CONSIDERATIONS Equipment and supplies must be safely handled. |

LEADERSHIP ASSIGNMENT
Set Up the Female Sleeping Area

ASSIGNMENT DESCRIPTION

Organize the female cadets into groups. Ensure they are aware of the female sleeping area boundaries. Supervise the cadet and ensure personal equipment is stored.

RESOURCES

All female cadets.

TIME

A maximum of 30 minutes.

SAFETY CONSIDERATIONS

N/A.

| LEADERSHIP ASSIGNMENT Set Up the Male Sleeping Area |
|--|
| ASSIGNMENT DESCRIPTION Organize the male cadets into groups. Ensure they are aware of the male sleeping area boundaries. Supervise the cadets and ensure personal equipment is stored. |
| RESOURCES All male cadets. |
| TIME A maximum of 30 minutes. |
| SAFETY CONSIDERATIONS N/A. |

| |
|---|
| <p style="text-align: center;">LEADERSHIP ASSIGNMENT Organize the Distribution of a Meal</p> |
| <p>ASSIGNMENT DESCRIPTION Divide the cadets into groups and organize the distribution of a meal.</p> |
| <p>RESOURCES N/A.</p> |
| <p>TIME A maximum of 30 minutes.</p> |
| <p>SAFETY CONSIDERATIONS N/A.</p> |

| LEADERSHIP ASSIGNMENT Clean Up the Eating Area After a Meal |
|---|
| ASSIGNMENT DESCRIPTION Organize a team to clean up the eating area after a meal. Ensure all of the dishes are clean and put back in their proper place. Ensure tables are clean and all garbage is disposed of. |
| RESOURCES <ul style="list-style-type: none">• Garbage bags,• Water, and• A minimum of four cadets. |
| TIME A maximum of 20 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Launch Sailboats

ASSIGNMENT DESCRIPTION

Organize a team to launch sailboats and secure them alongside a dock.

RESOURCES

- PFDs (one per cadet),
- sailboats, and
- A minimum of 10 cadets.

TIME

A maximum of 30 minutes.

SAFETY CONSIDERATIONS

Ensure A-CR-CCP-030/PT-001, *Water Safety Orders* is adhered to throughout the activity.

LEADERSHIP ASSIGNMENT

Conduct a Concurrent Activity During Weekend Training

ASSIGNMENT DESCRIPTION

Conduct a concurrent activity (eg, ground sweep, team-building activity, singing, etc) for a team of cadets who are awaiting further direction. Ensure maximum participation of all cadets in the team.

RESOURCES

- As directed by the directing staff based on the concurrent activity, and
- A team of cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

Cadets should be kept in an area that does not conflict with training.

LEADERSHIP ASSIGNMENT

Secure Sailboats

ASSIGNMENT DESCRIPTION

Organize a team to take sailboats out of the water and secure them ashore.

RESOURCES

- PFDs (one per cadet),
- sailboats, and
- A minimum of 10 cadets.

TIME

A maximum of 30 minutes.

SAFETY CONSIDERATIONS

Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

| LEADERSHIP ASSIGNMENT Organize Lights Out for the Female Cadets | |
|---|---|
| ASSIGNMENT DESCRIPTION | Organize lights out for the female cadets. Ensure that all female cadets are accounted for and that all personal equipment is stored. |
| RESOURCES | A minimum of two cadets. |
| TIME | A maximum of 20 minutes. |
| SAFETY CONSIDERATIONS | N/A. |

LEADERSHIP ASSIGNMENT

Organize Lights Out for the Male Cadets

ASSIGNMENT DESCRIPTION

Organize lights out for the male cadets. Ensure that all male cadets are accounted for and that all personal equipment is stored.

RESOURCES

A minimum of two cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

N/A.

| |
|---|
| LEADERSHIP ASSIGNMENT Organize Wakey-Wakey for Female Cadets |
| ASSIGNMENT DESCRIPTION Ensure female cadets are awake, all personal kit is organized and cadets are ready for morning training. |
| RESOURCES All female cadets. |
| TIME A maximum of 40 minutes. |
| SAFETY CONSIDERATIONS N/A. |

| LEADERSHIP ASSIGNMENT Organize Wakey-Wakey for Male Cadets | |
|--|--|
| ASSIGNMENT DESCRIPTION | Ensure male cadets are awake, all personal kit is organized and cadets are ready for morning training. |
| RESOURCES | All male cadets. |
| TIME | A maximum of 40 minutes. |
| SAFETY CONSIDERATIONS | N/A. |

| |
|---|
| LEADERSHIP ASSIGNMENT Secure the Female Sleeping Area |
| ASSIGNMENT DESCRIPTION Ensure female cadets are awake and all personal kit is packed. Ensure the female sleeping area is clean. |
| RESOURCES All female cadets. |
| TIME A maximum of 40 minutes. |
| SAFETY CONSIDERATIONS N/A. |

| LEADERSHIP ASSIGNMENT Secure the Male Sleeping Area |
|---|
| ASSIGNMENT DESCRIPTION Ensure male cadets are awake and all personal kit is packed. Ensure the male sleeping area is clean. |
| RESOURCES All male cadets. |
| TIME A maximum of 40 minutes. |
| SAFETY CONSIDERATIONS N/A. |

| LEADERSHIP ASSIGNMENT Dismantle First Aid Station |
|---|
| ASSIGNMENT DESCRIPTION Organize a team to dismantle the first aid station. Return resources to the supply area as required. |
| RESOURCES A minimum of six cadets. |
| TIME A maximum of 10 minutes. |
| SAFETY CONSIDERATIONS Equipment and supplies must be safely handled. |

LEADERSHIP ASSIGNMENT

Load Group Equipment and Supplies After Weekend Training

ASSIGNMENT DESCRIPTION

Organize a team to load equipment and supplies on the supply vehicle after weekend training.

RESOURCES

- Resources as detailed by the instructional staff,
- Supply vehicle, and
- A minimum of four cadets.

TIME

A maximum of 30 minutes.

SAFETY CONSIDERATIONS

Equipment and supplies must be safely handled.

| LEADERSHIP ASSIGNMENT Complete a Final Garbage Sweep |
|---|
| ASSIGNMENT DESCRIPTION Organize a team of cadets to complete a final garbage sweep. Conduct a final garbage sweep, ensuring all areas used are free of garbage. |
| RESOURCES <ul style="list-style-type: none">• Garbage bags, and• A minimum of 10 cadets. |
| TIME A maximum of 20 minutes. |
| SAFETY CONSIDERATIONS N/A. |

LEADERSHIP ASSIGNMENT

Unload Equipment and Supplies After

ASSIGNMENT DESCRIPTION

Organize a team to unload team equipment and supplies from the supply vehicle. Place the equipment in a designated area.

RESOURCES

- Supply vehicle, and
- A minimum of four cadets.

TIME

A maximum of 20 minutes.

SAFETY CONSIDERATIONS

Equipment should be kept out of high traffic areas.

| LEADERSHIP ASSIGNMENT Collect Personal Equipment |
|---|
| ASSIGNMENT DESCRIPTION Organize a team to collect personal equipment (eg, sleeping bags and air mattresses) after completing weekend training. Count all equipment and report numbers to the directing staff after completing the assignment. |
| RESOURCES <ul style="list-style-type: none">• Paper,• Pen/pencil,• Cadets with personal equipment to return, and• A minimum of three cadets for collection. |
| TIME A maximum of 20 minutes. |
| SAFETY CONSIDERATIONS N/A. |

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LEADERSHIP ASSIGNMENT PLANNING GUIDE

ENSURE GOAL

Questions to the directing staff (eg, time to complete the task, etc)

REQUIRED RESOURCES

Task assignment to peers/allocating resources (eg, are all tasks accomplished, etc)

MAKE A PLAN

Reconnaissance of area, etc

COMPLETE THE TIME APPRECIATION**DIAGRAMS**

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LESSON ACTIVITIES

LIST OF ACTIVITIES FOR ANNEX N

| | Title | Page Number |
|--------------------|----------------------------|----------------------|
| ENERGIZERS | Toe to Toe | 3N-2 |
| | Pass the Buck | 3N-3 |
| | Toe Tag | 3N-4 |
| | Triangle Tag | 3N-5 |
| | What Can You Do With This? | 3N-6 |
| ICEBREAKERS | Personal Trivia | 3N-7 |
| | ESP | 3N-8 |
| | One Common Goal | 3N-9 |

| | |
|---|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| TOE TO TOE | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Masking tape. | |
| ACTIVITY LAYOUT <p>Place the masking tape in a straight line approximately 4.5 m (15 feet) long on the ground.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs.2. Have each pair stand facing each other as if they were standing on a tight rope (on the masking tape line). The cadets are to stand with their right foot in front of the left, with the left foot directly in line with the right and about one foot length behind.3. Have the cadets move toward each other so the toes of their right feet are touching.4. Have the cadets grasp right hands in a handshake.5. Explain the following to the cadets:<ol style="list-style-type: none">a. The objective of the activity is to try to bring their partner off balance and try to get them to fall off the tight rope (masking tape).b. At no time may the cadets let go of their partners' hand.c. They are not permitted to use their feet to try to knock their partner off balance. Feet must remain positioned on the line at all times.d. All movements must be made in slow motion. They are not permitted to push or shove their partner. There is to be no sharp, thrusting movements or any sudden shifts in movement.6. On the start signal, have the cadets try to knock their partner off balance and step off the tight rope (masking tape).7. As time permits, have the cadets switch partners and attempt the activity again. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i>. (pp. 77–78). Beverly, MA: Project Adventure, Inc.</p> | |

| | |
|--|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| PASS THE BUCK | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Stopwatch,• First set of objects for passing (eg, bag of potato chips, air-filled balloon, roll of masking tape, mug, small ball, newspaper, etc), and• Second set of objects for passing (eg, bag of potatoes, mug full of water, water-filled balloon, pillow, rolled sleeping bag, large ball, large textbook, etc). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a circle, facing the centre.2. Assign one cadet as the “point”. This cadet will indicate the beginning and end of each cycle.3. Explain the following to the cadets:<ol style="list-style-type: none">a. The objective of the activity is to pass the set of objects around the circle three times.b. Each time the last object passes the “point” a cycle is complete.c. If an object is dropped, all objects must go back to the “point” to begin again.d. If the objects are successfully passed around the circle three times in one minute, 15 points are awarded. Each additional item that completes a cycle, earns the group one point.4. Start the activity by passing the objects to the “point” one at a time. At this time, start the stopwatch for one minute.5. Continue this activity until time has lapsed or the cadets understand the objective of the activity.6. As time allows, have the cadets follow the directions for the second set of objects. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-7879-4835-7) Sugar, S., & Takacs, G. (2000). <i>Games That Teach Teams</i>. (pp. 139–142). San Francisco, CA: Jossey-Bass/Pfeiffer.</p> | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| TOE TAG | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into partners.2. Have each set of partners stand apart from the other cadets.3. Have the partners stand with their backs to one another.4. On a start signal, have the cadets spin around in a 180-degree circle and try to “tag” the toe of their partner before they get tagged.5. Each set of partners should attempt this two to three times.6. Have the cadets switch partners and try the activity again. | |
| SAFETY Ensure the cadets remember the name of the game is “tag”, not “stomp”. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (p. 97). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| TRIANGLE TAG | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have one cadet volunteer to be “it”.2. Divide the remainder of the cadets into groups of three.3. Have each group form a circle, holding hands and facing the centre of their circle.4. Explain the following to the cadets:<ol style="list-style-type: none">a. One cadet within each circle will be designated to be tagged—the “tagee”. The other two members of the group will be that cadet’s protectors.b. On a start signal, the cadet who is “it” must try to tag the cadet within the circle who is designated the “tagee”.c. The cadets are to protect the “tagee” by spinning in circles to avoid the cadet who is “it”.d. If a cadet is tagged, they will become “it” and the former cadet who was “it” will join the group with a new cadet being designated the “tagee”.e. After a couple of minutes if the same cadet is still “it” change the roles of the cadets and give someone else an opportunity to be “it”.5. On a start signal, have the cadets begin to spin to avoid the cadet designated as “it”. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (p. 98). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| WHAT CAN YOU DO WITH THIS? | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• An odd object (eg, staple remover, kitchen tongs, kitchen strainer, plastic container, etc),• Paper, and• Pens/pencils (one per group). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two groups.2. Distribute a piece of paper and a pen/pencil to each group.3. Explain the following to the cadets:<ol style="list-style-type: none">a. Once they see an item they will have to list as many possible uses for the object as they can.b. They will have a time limit of five minutes to make the list.c. After the time is up both groups are to come back together and the lists will be discussed as a full group.4. Pull the object out of the bag and have the cadets begin their lists.5. After five minutes, have the groups come together and present their lists to the other groups. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (p. 25). Richland, WA: Rec Room Publishing.</p> | |

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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| PERSONAL TRIVIA | TIME: 10–15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Index cards (one per cadet),• Paper (one sheet per cadet), and• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute an index card and a pen/pencil to each cadet.2. Have each cadet write the following on their index card:<ol style="list-style-type: none">a. their name, andb. five little-known facts about themselves (eg, favourite movie, favourite singer/band, favourite television show, favourite restaurant, favourite sport, etc).3. Collect all of the index cards.4. Distribute a piece of paper to each cadet.5. Read out each index card, one at a time, and have each cadet write down the name of the cadet whose card they think was read.6. After the last card was read, have the cadets read out their guesses and identify which cadets guessed them correctly. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (p. 26). Richland, WA: Rec Room Publishing.</p> | |

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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| ESP | TIME: 10–15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Demonstrate three physical gestures that will be used for the activity. The three gestures should be from a similar category. For example, three of the following sports-related gestures could be chosen:<ol style="list-style-type: none">a. swimming;b. swinging a golf club;c. swinging a baseball bat;d. shooting a hockey puck; ore. kicking a soccer ball.2. Divide the cadets into pairs.3. Have the cadets practice these gestures a couple of times.4. Have the pairs line up back to back in a straight line with plenty of room between each set of pairs.5. Explain the following to the cadets:<ol style="list-style-type: none">a. The objective of the activity is to try to perform the same gesture as your partner, without any clues, as many times as possible.b. On a start signal from the leader, the cadets will turn around and face their partner while performing one of the three given gestures.c. After completing each gesture, the partners will stand back to back again without giving any clues to each other as to the next gesture they will perform.d. The cadets will continue to do this on each start signal from the leader until the time is complete.e. The cadets should count how many times they successfully performed the same gesture as their partner.f. Upon completion of the activity, have each group state how many times they were successful.6. On a given start signal have the cadets turn around to face their partner while performing one of the gestures.7. Have the cadets continue this until the time has lapsed.8. Have the cadets state how many times they were successful at performing the same gesture as their partner on completion of the activity. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 57–58). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| ONE COMMON GOAL | TIME: 10–15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Paper (one sheet per pair), and• Pens/pencils (one per pair). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs.2. Distribute a piece of paper and a pen/pencil to each pair.3. Explain that each pair is to think of as many common traits (eg, hair colour, number of siblings) between them as they can and write them on the piece of paper.4. After approximately six minutes, have the cadets come together as a group and present their common traits one pair at a time. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i> . (p. 31). Richland, WA: Rec Room Publishing. | |

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ENERGIZERS AND ICEBREAKERS ACTIVITIES

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| SHIPWRECK | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Rope (enough for 0.5 m [1.6 feet] per group), and• Scissors. | |
| ACTIVITY LAYOUT <p>Cut the rope into 0.5 m (1.6 feet) lengths and tie to make one circle per group.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into groups of five.2. Give each group a “ship” (rope circle).3. With all members holding on to the sides of the “ship”, the cadets must run back and forth the length of the playing field.4. When the leader yells “SHARK”, all members must lay the “ship” down and jump “on board” (inside the rope circle). The first group with all feet off the ground gains a point.5. Repeat the procedure until a group reaches five points. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-8403-5682-X) Rohnke, K. (1984). <i>Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities</i>. (p. 112). Dubuque, IA: Kendall/Hunt Publishing Company.</p> | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| BALLOONS | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Balloons (a minimum of one per group),• Funnel, and• Water. | |
| ACTIVITY LAYOUT <p>Blow up the balloons and put a small amount of water in each.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into groups of five.2. Have each group form a circle.3. Give each group a balloon with a small amount of water in it.4. Have the cadets try to keep the balloon off the ground by using their feet to hit it to the other cadets in the group.5. Encourage teams to try to keep the balloon moving from cadet to cadet for as long as possible. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-8403-5682-X) Rohnke, K. (1984). <i>Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities</i>. (p. 67). Dubuque, IA: Kendall/Hunt Publishing Company.</p> | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| MIRROR IMAGE | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs (pairs should be close to the same height).2. Within each pair, have one cadet initiate an action and the other imitate it, becoming the “mirror image”.3. Encourage the initiator to make slow movements, stretches and jumps.4. Swap roles after a few minutes. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 76–77). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| HAVE YOU EVER? | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets form a circle, either seated or standing.2. Ask for a volunteer to sit or stand in the middle (the “questioner”).3. Have the “questioner” ask an appropriate question to the group that is prefaced with “Have you ever....?” (eg, Have you ever stayed up for 48 hours straight? Have you ever been to another Cadet Summer Training Centre?). The question that the “questioner” asks must be something that they have actually done.4. If there are cadets in the circle who have experienced what the “questioner” asked, they are to leave their place in the circle and find an empty place somewhere else in the circle. The “questioner” also tries to find an empty space.5. The person who is left without a place in the circle once everyone has moved is the new “questioner”.6. Continue the process with a new “questioner”. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 193–194). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| ZIP ZAP | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a circle.2. Ask for a volunteer to stand in the middle. This cadet is the “zipper”.3. Have the “zipper” approach someone with their hands pressed together and all fingers pointing forward, look them straight in the eye and say “zip”.4. Once “zip” is called, the cadet being pointed at is to duck down—the “ducker”. The two cadets on each side of the “ducker” are to face in toward each other, with their hands clasped and index fingers pointing at the other person. Each cadet is to yell “zap” at the other person (this will usually occur simultaneously). These people are the “zappers”.5. If the “ducker” does not duck quick enough or a cadet gets zapped, that cadet is to go to the middle and become the new “zipper”.6. After two or three rounds, invite another “zipper” to the middle to create more challenge. Continue the activity with two or more “zippers”. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 58–59). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| TALL SHIP | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT Determine the bow, stern, port and starboard sides of the “ship”. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a circle in the centre of the “ship”.2. Demonstrate and explain the seaworthy terms and chores that the cadets will be performing:<ol style="list-style-type: none">a. “Bow”—move to the front;b. “Stern”—move to the rear;c. “Port”—move to the left;d. “Starboard”—move to the right;e. “Attention”—cadets stand at attention and salute;f. “Swab the Deck”—cadets get on their hand and knees and scrub the deck;g. “Sailor Overboard”—all cadets drop to the deck on either the port or starboard sides;h. “Lifeboats”—groups of three form a single file line, sit and pretend to row a boat; andi. “Rig the Sails”—groups of two join hands and pretend to set up the sails.3. As the Captain, issue a series of commands to the cadets. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 87–88). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| CHIC-A-BOOM! | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT Look over the dance moves and the words to the Chic-a-Boom song. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the group stand in a circle.2. Teach the group the following moves—with the index fingers, point up to the sky and alternate thrusts of each hand to a beat (eg, left hand up, then right hand up). Point down with alternating thrusts, point to the left while taking rocking steps and point to the right while taking rocking steps.3. Using the dancing moves, teach the cadets the Chic-a-Boom song: <i>“Hey there (enter name), you’re a real cool cat. You’ve got a lot of this, and you’ve got a lot of that. So come on in and get down... ...aaaand, up chic-a-boom, chic-a-boom, chic-a-boom. And down chic-a-boom, chic-a-boom, chic-a-boom. To the left, chic-a-boom, chic-a-boom, chic-a-boom. To the right, chic-a-boom, chic-a-boom, chic-a-boom.”</i>4. Have one cadet volunteer to be the first cadet to go in the middle of the circle.5. Have the cadets sing the song and complete the dance moves. The cadet in the middle begins to sing while looking directly at someone in the circle. When the song gets to the “<i>come on in and get down</i>” part, have the cadet in the middle sidle up to another cadet, link arms and lead them to the centre of the circle.6. On the next turn, both cadets stay in the middle and bring another cadet in, and so on.7. Encourage cadets to be creative and expressive with their singing and dancing when they are in the middle of the circle. They could bring some attitude or even beat boxing into the circle.8. The activity ends when all cadets are in the middle of the circle. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 74–75). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| PIG PERSONALITY PROFILE | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• Paper (one sheet per cadet), and• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute a piece of paper and a pen/pencil to each cadet.2. Read the following out loud, “On a blank piece of paper, draw a pig. Don’t look at your neighbour’s pig. Don’t even glance.”3. Allow approximately three minutes for the cadets to draw a pig.4. When all cadets are finished, allow a few moments for the cadets to look at their neighbours’ pigs.5. Explain that the pig drawings could indicate a person’s personality traits. Share the personality traits of the pig exercise with the group. If the pig is drawn:<ol style="list-style-type: none">a. toward the top of the paper, you are a positive, cheerful person;b. toward the middle of the paper (top to bottom), you are a practical person;c. toward the bottom of the paper, you are gloomy and have a tendency to behave negatively;d. facing left, you believe in tradition, are friendly and remember dates, including birthdays;e. facing forward (looking toward you), you are direct, enjoy playing devil’s advocate and neither fear nor avoid discussions;f. facing right, you are innovative and active but don’t have a strong sense of family, nor do you remember dates;g. with many details, you are investigative, cautious and distrustful;h. with few details, you are emotional and naïve, care little for details and are a risk taker;i. with four legs showing, you are secure, stubborn and stick to your ideals;j. with less than four legs showing, you are insecure or are living through a period of major change;k. the size of the pig’s ears indicates how good a listener you are—large is good; andl. the length of the pig’s tail indicates your energy level—longer indicates more.6. Allow time for the cadets to discuss their pigs with others. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-943210-44-5) Pike, B., & Busse, C. (1995). <i>101 More Games for Trainers</i>. (pp. 102–103). Minneapolis, MN: Lakewood Publications.</p> | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| CIRCLE THE CIRCLE | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Hula hoop. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets form a circle and hold hands with the cadet on either side of them.2. Rest a hula hoop on two cadets' grasped hands.3. Have the cadets try to have the hoop travel around the circle, while everyone is still holding hands.4. If the activity is completed quickly, have the cadets try again. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-8403-5682-X) Rohnke, K. (1984). <i>Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities</i> . (p. 60). Dubuque, IA: Kendall/Hunt Publishing Company. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| CLUMPS | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets gather in the designated space.2. Explain that numbers will be shouted out (eg, “four”, “seven”, etc). When numbers are shouted out, the cadets are to form groups consisting of that number of people. Those cadets who do not form a group can simply wait until another number is shouted out, and then form a group.3. If the cadets catch on quickly, add a new rule that each cadet cannot form a new group with any cadet who was in their previous group. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 32–33). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | ENERGIZER |
| CADET FEUD #1 | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• Cadet Feud Survey (one per cadet),• Scissors,• Pens/pencils (one per cadet),• Tennis ball,• Chalkboard/whiteboard, and• Chalk or whiteboard markers. | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• Photocopy, cut out and have the cadets complete the survey.• Conduct the attached survey.• Tally and rank the top five answers for each question.• Prepare the chalkboard/whiteboard by writing the numbers one through five. | |
| ACTIVITY INSTRUCTIONS <p>Note: This game is played in the same manner as the television show “Family Feud.”</p> <ol style="list-style-type: none">1. Divide the group into two teams and have them sit facing each other.2. Place a tennis ball on a table or on the floor. Have the first person from each team come forward and sit an equal distance away from the tennis ball (this will serve as the “buzzer”).3. Ask the first question (eg, “Name five of the top restaurants.”). The first person to grab the ball will get a chance to answer the question. If the ball is grabbed early, stop reading the question and allow for the cadet to give an answer.4. If the cadet gives an answer that is on the list, write it beside the corresponding number. If this person has not guessed the number one answer, the other player may have a turn to guess. The person who guesses the highest answer on the list gets to choose whether his/her team will play or pass.5. After this, each team gets three strikes (wrong answers). The team that is playing gets the chance to guess the remaining answers on the board. Give each person a turn, down the line.6. Once the playing team gets three strikes, the other team decides as a group what one answer they want to give to try to fill in one of the remaining blanks.7. If the first team fills in all the blanks, they win the round, but if the opposing team guesses one of the remaining answers, they win the round.8. Continue with the rest of the questions in the same manner. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (pp. 36–37). Richland, WA: Rec Room Publishing.</p> | |

CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

| Questions | Answers |
|--|---------|
| 1. What is your favourite restaurant? | |
| 2. What is your favourite type of music? | |
| 3. What is your hair colour? | |
| 4. What is your favourite shampoo? | |
| 5. What is your favourite winter activity? | |

CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

| Questions | Answers |
|--|---------|
| 1. What is your favourite restaurant? | |
| 2. What is your favourite type of music? | |
| 3. What is your hair colour? | |
| 4. What is your favourite shampoo? | |
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CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

| Questions | Answers |
|--|---------|
| 1. What is your favourite restaurant? | |
| 2. What is your favourite type of music? | |
| 3. What is your hair colour? | |
| 4. What is your favourite shampoo? | |
| 5. What is your favourite winter activity? | |

CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

| Questions | Answers |
|--|---------|
| 1. What is your favourite restaurant? | |
| 2. What is your favourite type of music? | |
| 3. What is your hair colour? | |
| 4. What is your favourite shampoo? | |
| 5. What is your favourite winter activity? | |

| | |
|---|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| CADET FEUD #2 | TIME: 10 min |
| RESOURCES REQUIRED <ul style="list-style-type: none">• Cadet Feud Survey (one per cadet),• Scissors,• Pens/pencils (one per cadet),• Tennis ball,• Chalkboard/whiteboard, and• Chalk or whiteboard markers. | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• Photocopy, cut out and have the cadets complete the survey.• Conduct the attached survey.• Tally and rank the top five answers for each question.• Prepare the chalkboard or whiteboard by writing the numbers one through five. | |
| ACTIVITY INSTRUCTIONS <p>Note: This game is played in the same manner as the television show “Family Feud.”</p> <ol style="list-style-type: none">1. Divide the group into two teams and have them sit facing each other.2. Place a tennis ball on a table or on the floor. Have the first person from each team come forward and sit an equal distance away from the tennis ball (this will serve as the “buzzer”).3. Ask the first question (eg, “Name five of the top celebrities.”). The first person to grab the ball will get a chance to answer the question. If the ball is grabbed early, stop reading the question and allow for the cadet to give an answer.4. If the cadet gives an answer that is on the list, write it beside the corresponding number. If this person has not guessed the number one answer, the other player may have a turn to guess. The person who guesses the highest answer on the list gets to choose whether his/her team will play or pass.5. After this, each team gets three strikes (wrong answers). The team that is playing gets the chance to guess the remaining answers on the board. Give each person a turn, down the line.6. Once the playing team gets three strikes, the other team decides as a group what one answer they want to give to try to fill in one of the remaining blanks.7. If the first team fills in all the blanks, they win the round, but if the opposing team guesses one of the remaining answers, they win the round.8. Continue with the rest of the questions in the same manner. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i> . (pp. 36–37). Richland, WA: Rec Room Publishing. | |

CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

| Questions | Answers |
|--|----------------|
| 1. Who is your favourite celebrity? | |
| 2. Where is your favourite place to shop (store name)? | |
| 3. What is your favourite sport? | |
| 4. What is the colour of your toothbrush? | |
| 5. What is your dream job? | |

CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

| Questions | Answers |
|--|----------------|
| 1. Who is your favourite celebrity? | |
| 2. Where is your favourite place to shop (store name)? | |
| 3. What is your favourite sport? | |
| 4. What is the colour of your toothbrush? | |
| 5. What is your dream job? | |

CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

| Questions | Answers |
|--|----------------|
| 1. Who is your favourite celebrity? | |
| 2. Where is your favourite place to shop (store name)? | |
| 3. What is your favourite sport? | |
| 4. What is the colour of your toothbrush? | |
| 5. What is your dream job? | |

CADET FEUD SURVEY

Answer the following questions. Be sure to write only one answer.

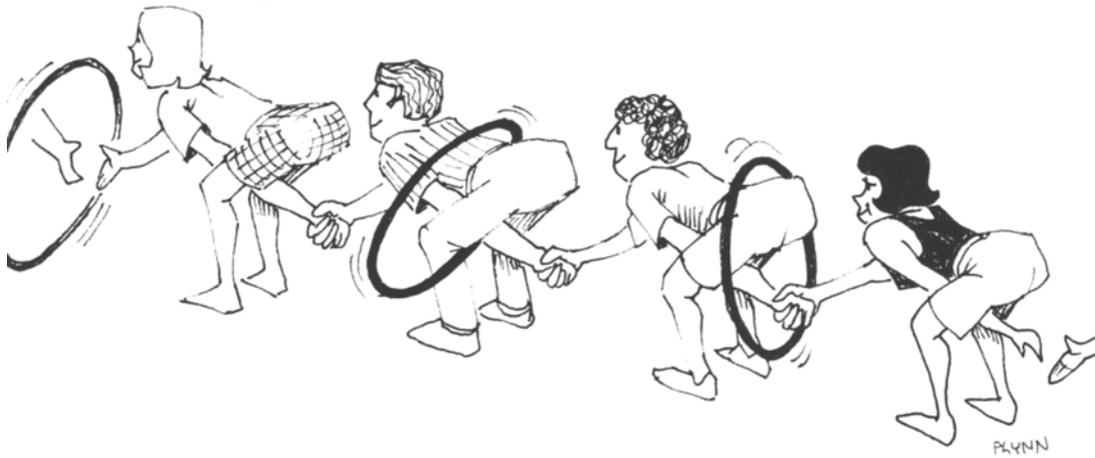
| Questions | Answers |
|--|----------------|
| 1. Who is your favourite celebrity? | |
| 2. Where is your favourite place to shop (store name)? | |
| 3. What is your favourite sport? | |
| 4. What is the colour of your toothbrush? | |
| 5. What is your dream job? | |

| | |
|--|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| TINY TEACH | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs.2. Explain that there will be a series of partner activities announced that the cadets will have to perform.3. Introduce each performance:<ol style="list-style-type: none">a. Tie a Pair of Shoelaces. Each pair of cadets will untie the laces of the shoe closest to their partner as they stand side by side. The object is for each pair of cadets, using only one hand, to tie the shoelaces (one from each shoe) together with a standard bow.b. Whistle in Your Hands. Cup the hands tightly together to form an air-tight container, but leave a small gap in the top between the thumbs. Try to make a hollow-pitched whistle sound.c. Tell a Joke. No matter how long or short, funny or not, pass on an appropriate joke to the other cadet.d. Let Me Show You. Each cadet will present a skill or talent they choose to their partner (eg, curl of the tongue, a yoga move, etc).e. Body Gym. Each pair takes turns showing and teaching the other how to do something completely bizarre with their bodies.4. Call out a performance and have each pair of cadets perform it. Continue calling out different performances. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment.</i> (pp. 44–45). Beverly, MA: Project Adventure, Inc. | |

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| FOUR UP | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the group sit on the ground, with space between each cadet.2. Explain to the cadets that anyone can stand up when they would like to, but no one can remain standing for longer than five seconds before they sit again.3. Once some cadets begin to stand, tell them that the goal is to have exactly four people standing up at all times. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (p. 172). Beverly, MA: Project Adventure, Inc. | |

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|--|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| YURT CIRCLE | TIME: 10 min |
| RESOURCES A large, open space with a non-slip surface. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets form a circle and grasp the hands or wrists of their neighbours.2. Have the cadets move back and stretch out the circle without letting go (not to the full extent of the arms).3. With everyone's feet together and planted on the ground, instruct everyone to lean backwards.4. Encourage the cadets to adjust the position of their feet if they are uncomfortable.5. Try to get everyone to fully support each other's weight. This may take a few tries! | |
| SAFETY Ensure cadets look out for the safety of each other so they do not fall backwards. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 91 and 92). Beverly, MA: Project Adventure, Inc. | |

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| HOOP RELAY | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Hula hoops (four). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets form a single file, one behind the other.2. Have the cadets hold hands front-to-back by reaching backward through their legs to grasp the free hand of the person behind them.3. Designate one cadet to be the “starter”. Have the “starter” stand in front of the line, holding four hula hoops.4. Explain that when signalled to begin the game, the “starter” will place one of the hula hoops over the head of the first person in line. The cadets will have to try to have the hula hoop travel from cadet to cadet. When the first hoop reaches the third person in line, the “starter” may add another hoop, and so on. If the “starter” wishes to be part of the game, they can simply start the last hoop and become the first person in line.5. Signal to begin the game.6. When the first hoop reaches the last cadet in the line, they will run to the front of the line with the hoop, grab the hand of the now second cadet and start to move the hoop to the end of the line.7. Continue until the original front cadet returns to their original position. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-8403-5682-X) Rohnke, K. (1984). <i>Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities</i> . (p. 61). Dubuque, IA: Kendall/Hunt Publishing Company. | |



K. Rohnke, Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities, Kendall/Hunt Publishing Company (p. 61)

Figure 30-1 Hoop Relay

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| ALL ABOARD | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Balloons of varying colours (two per cadet), and• Markers (one per group). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into groups of four.2. Distribute deflated balloons of varying colours around the space.3. Have each group get into train formation (together in single file) and give the first person in each line, the “engine”, a marker.4. Explain to the cadets that each group is a passenger “train” that must pick up “passengers”, balloons, two per person. Each person in the train will be a “car”.5. Balloons become “passengers” when they are inflated and have a face. One cadet must inflate the balloon, tie it and paint a face on it with the marker.6. Each train must move around together and pick up “passengers”. “Passengers” must be the same colour and everyone must be carrying two. The train must stay still while a cadet is inflating and drawing. The objective is for each train to have all “passengers” that are the same colour.7. The first “train” to reach the destination point with all “passengers” accounted for (two balloons per cadet) wins the game. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-134984-7) West, E. (1999). <i>The Big Book of Icebreakers</i>. (pp. 135–136). New York, NY: McGraw-Hill.</p> | |

| | |
|---|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| LINE UP | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain to the cadets that instructions will be given for them to line up in a particular way.2. Once lined up, the group must sit at the same time, to indicate that they are finished.3. Possible categories include:<ol style="list-style-type: none">a. order of shoe size;b. alphabetically by favourite colour;c. order by the number of siblings each cadet has;d. order by age, youngest to oldest;e. order by hair colour, lightest to darkest;f. alphabetically by first name; andg. alphabetically by last name. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-07-134984-7) West, E. (1999). <i>The Big Book of Icebreakers</i> . (pp. 87–89). New York, NY: McGraw-Hill. | |

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|--|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| PICK POCKET | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• Pick Pocket Activity Sheet (one per group),• Scissors,• Pens/pencils (one per group), and• Stopwatch. | |
| ACTIVITY LAYOUT <p>Photocopy and cut the survey.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two groups.2. Explain to the cadets that they will have five minutes to try and find as many items on the Pick Pocket Activity Sheet as possible.3. Distribute a Pick Pocket Activity Sheet to each group.4. Start the activity.5. Once five minutes have passed, bring the cadets back to one area and compare which items were found by each group. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-134984-7) West, E. (1999). <i>The Big Book of Icebreakers</i>. (pp. 53–55). New York, NY: McGraw-Hill.</p> | |

PICK POCKET ACTIVITY SHEET

- _____ A purple pen,
- _____ A piece of gum,
- _____ A pair of sunglasses,
- _____ A comb,
- _____ A padlock key,
- _____ A bobby pin,
- _____ A picture of a friend or relative,
- _____ Money,
- _____ A bank card, and
- _____ A mint.

PICK POCKET ACTIVITY SHEET

- _____ A purple pen,
- _____ A piece of gum,
- _____ A pair of sunglasses,
- _____ A comb,
- _____ A padlock key,
- _____ A bobby pin,
- _____ A picture of a friend or relative,
- _____ Money,
- _____ A bank card, and
- _____ A mint.

PICK POCKET ACTIVITY SHEET

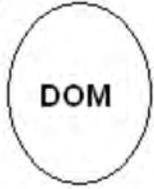
- _____ A purple pen,
- _____ A piece of gum,
- _____ A pair of sunglasses,
- _____ A comb,
- _____ A padlock key,
- _____ A bobby pin,
- _____ A picture of a friend or relative,
- _____ Money,
- _____ A bank card, and
- _____ A mint.

| | |
|---|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| ABOUT NOW | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Stopwatch. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Gather the group in an area.2. Explain to the group that on the command “Now” everyone will try to count 60 seconds in their head and then sit. There is to be no talking and the cadets cannot look at their watches.3. While looking at the stopwatch, yell “Now” to signal the cadets to begin.4. Note the cadet who sits down closest to the 60 second time frame.5. When all cadets are sitting, announce who was the closest.6. Repeat the activity. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (p. 148). Beverly, MA: Project Adventure, Inc. | |

| | |
|--|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| MASS STAND UP | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two equal groups.2. Have each group sit in a circle, with their backs to the middle.3. Have the cadets in each group link elbows with the cadets sitting on either side of them.4. Explain that on the command “Go” everyone will try to stand up as one.5. Give the command “Go.” This activity may require a lot of encouragement and many tries. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-8403-5682-X) Rohnke, K. (1984). <i>Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities</i> . (p. 100). Dubuque, IA: Kendall/Hunt Publishing Company. | |

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|--|---------------------|
| TEAM-BUILDING ACTIVITY | ENERGIZER |
| WORD PUZZLE | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large space,• Word puzzle sheet (one per cadet),• Pens/pencils (one per cadet), and• Stopwatch. | |
| ACTIVITY LAYOUT <p>Photocopy a word puzzle sheet for every cadet.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute a word puzzle sheet and a pen/pencil to each cadet.2. Explain to the cadets that they have three minutes to try and complete as many word puzzles as possible.3. After three minutes, have the cadets form groups of three. Among the three cadets, encourage them to come up with as many answers as possible.4. Share the word puzzle answers with the cadets. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-046414-6) Scannel, E., & Newstrom, J. (1994). <i>Even More Games Trainers Play</i>. (pp. 137–177). New York, NY: McGraw-Hill Companies.</p> | |

WORD PUZZLE

| | | | |
|--|--|---|---|
| <p>1</p>  | <p>2</p> <p>NE1410S</p> | <p>3</p> <p>CYCLE CYCLE CYCLE</p> | <p>4</p> <p>BALE</p> |
| <p>5</p> <p>Jan. Feb. Mar. ----- DUE</p> | <p>6</p>  | <p>7</p> <p>HEAD LO VE HEELS</p> | <p>8</p> <p><i>type</i></p> |
| <p>9</p> <p>L Bus Term L</p> | <p>10</p> <p>BAN ANA</p> | <p>11</p> <p>T K The R C A</p> | <p>BACK CK K</p> <p>12</p> |
| <p>13</p> <p>LAL</p> | <p>14</p> <p>I'm nhappy</p> | <p>15</p> <p>ME QUIT</p> | <p>16</p>  |
| <p>17</p> <p>S P L I T</p> | <p>18</p> <p>PETS A</p> | <p>19</p> <p>CITY <small>Life</small></p> | <p>20</p> <p>YOU / JUST / ME</p> |

WORD PUZZLE ANSWERS

1. A tall tale.
2. Anyone for tennis?
3. Tricycle.
4. Curve ball.
5. Three months overdue.
6. Hole in one.
7. Head over heels in love.
8. Type written.
9. Bus terminals.
10. Banana split.
11. The inside track.
12. Full back, half back, quarterback.
13. All mixed up.
14. I'm unhappy without you.
15. Quit following me.
16. Domino.
17. Split down the middle.
18. A step backwards.
19. Life in the big city.
20. Just between you and me.

| | |
|--|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| CATEGORIES | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the group gather.2. Explain to the group that they will separate and regroup according to the categories announced.3. Announce a category. Possible categories include:<ol style="list-style-type: none">a. number of siblings,b. last digit in home telephone number,c. position of thumbs when hands are clasped (eg, left over right or right over left),d. month of birth,e. colour of eyes,f. colour of hair,g. type of breakfast ate this morning,h. favourite hot or cold drink, andi. distance travelled to get here.4. Once groups are formed, announce another category. Continue announcing categories until the time has lapsed. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 31–32). Beverly, MA: Project Adventure, Inc. | |

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|--|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| HUMAN SCAVENGER HUNT | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT Create a list of scavenger hunt items if other choices than those listed are preferred. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the group stand or sit together.2. Read a point from the human scavenger hunt. The team must send a cadet to the front who fits the description. For example, if the leader says “Two cadets who have the same middle name,” members must talk and find out if there are two cadets in the group who fit the description and then quickly send those cadets to the leader.3. The human scavenger hunt could consist of:<ol style="list-style-type: none">a. Two cadets who have the same first and last initials.b. The cadet in the group who was born the furthest away.c. Two cadets with the same middle name.d. A group of cadets whose ages add up to 40.e. Two cadets who were born on the same date (eg, June 14th and September 14th)f. Two cadets who were born in the same month.g. A group of cadets whose shoe sizes add up to 30.h. The cadet who lives the closet to here.i. A group of cadets who can spell a word by putting together the first letters of their first names.j. A group of three cadets who all have different coloured eyes. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i> . (pp. 18–19). Richland, WA: Rec Room Publishing. | |

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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| THE WALKING BILLBOARD | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Flip chart paper (one sheet per cadet),• Markers (one per cadet), and• Masking tape (one roll). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute a piece of flip chart paper and a marker to each cadet. Get all the cadets to place their first and last names at the top.2. Write and post the following questions on a piece of flip chart paper:<ol style="list-style-type: none">a. What is your favourite food?b. What is your biggest pet peeve?c. What is your all-time favourite movie?d. What is your dream job?3. Allow time for each cadet to write their answers on their piece of flip chart paper.4. Using masking tape, have the cadets help each other attach the flip chart paper to the writer's shoulders, to look like a "walking billboard". | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-046501-0) Scannel, E., & Newstrom, J. (1998). <i>The Big Book of Presentation Games</i>. (pp. 125–126). New York, NY: McGraw-Hill.</p> | |

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| GETTING ACQUAINTED | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Large sticky notes (one per cadet), and• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute a large sticky note and a pen/pencil to each cadet.2. Have each cadet write their first and last names on their sticky note.3. Allow two or three minutes for each cadet to write down two words or brief phrases that tell something about themselves and can be used as conversation starters (eg, hometown, hobby, quirk, etc).4. Have the cadets start to mingle and form groups of two or three and discuss their words or phrases with other cadets.5. Once a few minutes have passed, tell the cadets to switch groups while encouraging them to meet and mingle with as many cadets as possible. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-046501-0) Scannel, E., & Newstrom, J. (1998). <i>The Big Book of Presentation Games</i>. (pp. 23–24). New York, NY: McGraw-Hill.</p> | |

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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| BINGO BLAST | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Bingo Blast cards (one per cadet), and• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>Photocopy a Bingo Blast card for each cadet.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute a bingo card and a pen/pencil to each cadet.2. Allow five minutes for the cadets to roam around the area trying to find a person to fit each description on the card. Once a person is found, that cadet will sign their name on the bingo card. Encourage the cadets to try to fill out the complete card.3. Once time is up, have the cadets gather in one area and sit.4. Read the descriptions out loud and see who fits each description. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-046501-0) Scannel, E., & Newstrom, J. (1998). <i>The Big Book of Presentation Games</i>. (pp. 28–29). New York, NY: McGraw-Hill.</p> | |

BINGO BLAST

| | | | | |
|--|--|---|---|--|
| PLAYS TENNIS _____ | HAS TRAVELLED OUTSIDE OF CANADA _____ | SPEAKS TWO LANGUAGES _____ | HAS BROWN EYES _____ | HAS AN OLDER BROTHER _____ |
| HAS BROKEN A BONE _____ | HATES BRUSSELS SPROUTS _____ | HAS RED HAIR _____ | HAS A PET FISH _____ | PLAYS AN INSTRUMENT _____ |
| HAS NEVER BEEN TO A CSTC BEFORE _____ | HAS CANOED _____ | FREE | HAS HAD A CAVITY _____ | LOVES PICKLES _____ |
| CAN SWIM _____ | HAS A PET DOG _____ | HAS BLUE EYES _____ | HAS THEIR TOENAILS PAINTED _____ | PLAYS VOLLEYBALL _____ |
| HAS BLONDE HAIR _____ | LIKES MATH _____ | HAS A BIRTHDAY DURING THE COURSE _____ | KNOWS A SET OF TWINS _____ | KNOWS HOW TO DO THE HOKEY POKEY _____ |

| | |
|---|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| TEAM CHARADES | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS 1. Divide the cadets into two equal groups. 2. Give each group five minutes to: a. choose a name for the team that best represents it; and b. discuss a set of charades or acts that they will use to try to get the others to guess their team name. 3. Allow one minute for each group to act out their group's name, while the rest of the cadets guess. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-07-046501-0) Scannel, E., & Newstrom, J. (1998). <i>The Big Book of Presentation Games</i> . (p. 161). New York, NY: McGraw-Hill. | |

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| DOUBLE TAKE | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets spread out in the area.2. Have the cadets walk around shaking hands and introducing themselves to other cadets.3. Call out a characteristic and have the cadets form groups with other cadets who share that characteristic. Some characteristics could include:<ol style="list-style-type: none">a. hair colour,b. eye colour,c. shoe size,d. favourite colour,e. favourite pizza topping,f. pet ownership,g. favourite sport, andh. favourite music.4. Encourage the cadets to form groups with different cadets as frequently as possible. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-07-134984-7) West, E. (1999). <i>The Big Book of Icebreakers</i> . (pp. 25–29). New York, NY: McGraw-Hill. | |

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| PECULIARITIES | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Peculiarities Activity Sheet (one per cadet), and• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>Photocopy a Peculiarities Activity Sheet for each cadet.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute an activity sheet and a pen/pencil to each cadet.2. Allow five minutes for the cadets to roam around the area trying to find a cadet to fit each description on the card. Once a cadet is found, have the cadet tick their peculiarity off the list and write their name next to the description. Encourage the cadets to try to tick off as many as possible.3. Once time is up, have the cadets join in one area and sit.4. Read the descriptions out loud and see who fits each description. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-134984-7) West, E. (1999). <i>The Big Book of Icebreakers</i>. (pp. 105–107). New York, NY: McGraw-Hill.</p> | |

PECULIARITIES ACTIVITY SHEET

1. Who was born on February 29th?
2. Who has or had a dog named Spot, Midnight, Lucky, Shadow or Snoopy?
3. Who competes in sporting activities such as running, basketball, etc?
4. Who likes pizza with anchovies?
5. Who was born in a different province than the one in which they reside?
6. Who was born outside of Canada?
7. Who has been to Nunavut?
8. Who writes songs or poetry?
9. Who has a twin brother or sister?
10. Who has a shoe size greater than 10?
11. Who has milked a cow?
12. Who has been to a concert in the past three months?
13. Who has been on a radio or television show?
14. Who prefers winter to summer?

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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| I LIKE ME BECAUSE | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs, preferably two cadets that do not know each other well.2. Have the pairs sit facing each other and decide who will go first and who will go second.3. Have each pair make eye contact and sit with an open body posture (eg, do not cross arms).4. Explain that each pair will have two minutes each to answer the question “What do I like about myself?” The partner not answering the question cannot talk but must express a keen interest in the cadet through body language.5. Have the first cadet speak about themselves. At the end of the two minutes, have the cadets switch roles. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-07-046513-4) Newstrom, J., & Scannel, E. (1998). <i>The Big Book of Team Building Games</i> . (pp. 73–74). New York, NY: McGraw-Hill. | |

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| GROUP JUGGLE | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Tennis balls (three). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a circle.2. Start the activity using one ball. All cadets will begin the game with one arm in the air. The cadet with the ball will call out their own name and the name of the cadet to whom they are going to throw the ball they will then throw the ball to that cadet. The ball must be thrown to a cadet with their arm in the air to ensure each cadet has the opportunity to participate. Once the cadet has caught the ball they are to put their arm down.3. Have the cadet who catches the ball say their own name, say the name of the cadet to whom they are going to throw the ball and then throw the ball to that cadet.4. Continue the game until the cadets seem comfortable using one ball.5. Add more balls. The rules remain the same, only that the cadets have to pay much more attention! Continue until everyone has caught a ball, then all cadets should start again with their arm in the air. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i> . (p. 109). New York, NY: McGraw-Hill Companies, Inc. | |

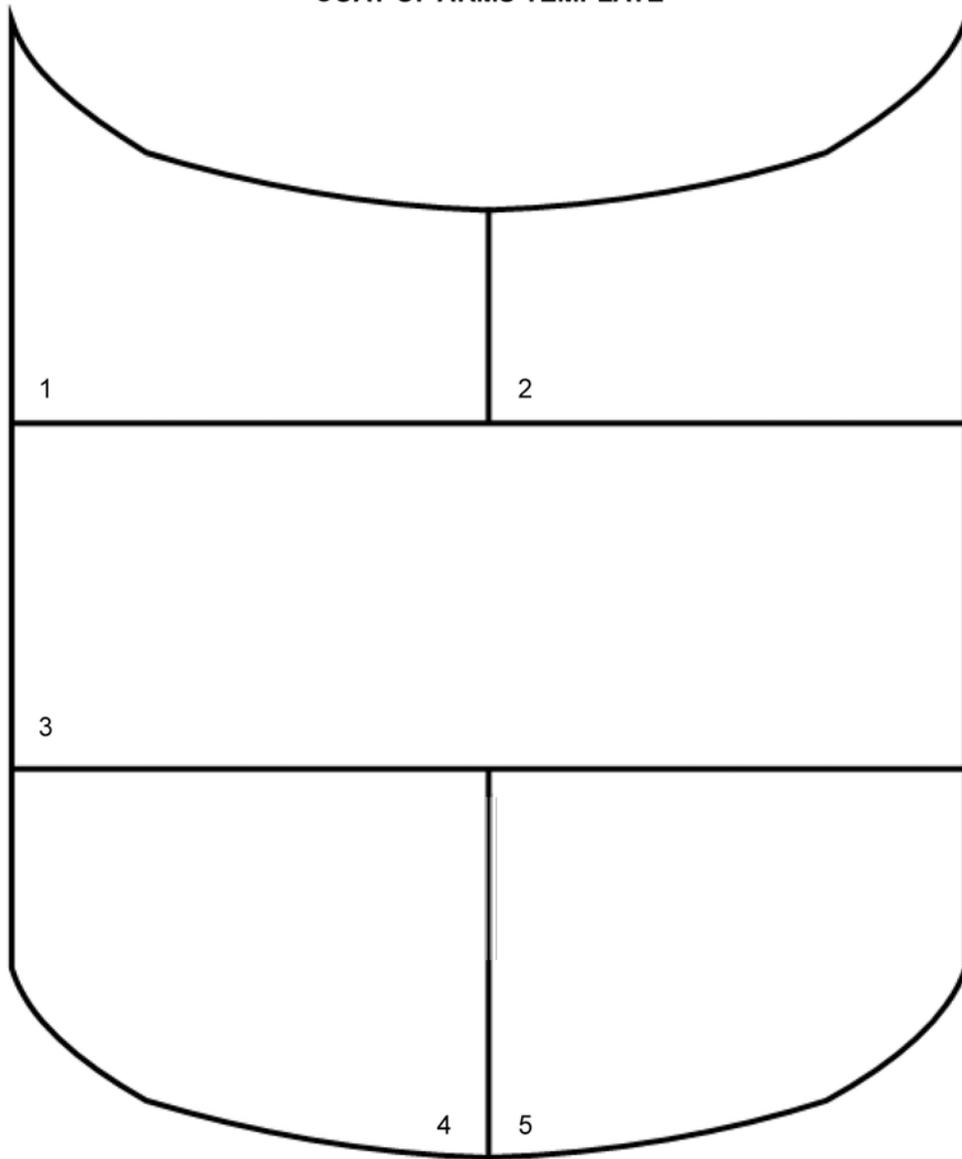
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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| MEET 'N GREET | TIME: 10 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into groups of three or four.2. Allow two minutes for each group to find three distinctive things that all of the cadets have in common. The only rule is that the three distinctive things cannot be related to the Cadet Program (eg, won the marksmanship team or received an award at the Annual Ceremonial Review). Some examples could be:<ol style="list-style-type: none">a. all are from the same province;b. all have an older brother; andc. all grew up in a single parent home.3. Once all groups have completed Step 2., have the cadets regroup and share the three commonalities with the remainder of the cadets.4. If time remains, complete the activity again with different groups. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-07-046414-6) Newstrom, J. (1994). <i>Even More Games Trainers Play</i> . (p. 11). New York, NY: McGraw-Hill Companies. | |

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|---|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| WHO ARE YOU? | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Index cards (one per cadet), and• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute an index card and a pen/pencil to each cadet.2. Have each cadet write down one thing about themselves that they do not think anyone else would know.3. Collect all the cards and shuffle them. Randomly distribute one card to each cadet.4. Allow five minutes for the cadets to circulate the room and ask questions to the other cadets to try to find out whose card they have.5. Have each cadet sit after they have found the person whose card they have and when the cadet with their card locates them. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-046501-0) Scannel, E., & Newstrom, J. (1998). <i>The Big Book of Presentation Games</i>. (pp. 23–24). New York, NY: McGraw-Hill.</p> | |

| | |
|---|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| BIRTHDAY LINE | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Tape/rope (approximately 10 m [32 feet]). | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• If using tape, tape two parallel lines 50 cm (20 inches) apart, each approximately 5 m (16 feet) long on the floor.• If using rope, place two parallel lines 50 cm (20 inches) apart, each approximately 5 m (16 feet) long on the ground. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have all the cadets stand side by side inside the two lines, without their feet touching them.2. Tell the cadets to organize themselves in order of birthday without stepping outside or on the lines.3. If completed quickly, have the cadets organize themselves again using different criteria (eg, height, shoe size, hair colour). | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i>. (p. 57). New York, NY: McGraw-Hill Companies, Inc.</p> | |

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| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| A COAT OF ARMS | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Coat of arms template (one per cadet),• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>Photocopy a coat of arms template for each cadet.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute a coat of arms template and a pen/pencil to each cadet.2. Have the cadets fill in their coat of arms by reading the following aloud, one at a time:<ol style="list-style-type: none">a. In Space 1, draw something that characterizes a recent peak performance.b. In Space 2, sketch something about yourself that very few people know about.c. In Space 3, draw a symbol of how you like to spend your free time.d. In Space 4, represent something that you are very good at.e. In Space 5, write or draw something that could be your personal motto.3. When complete, use the remaining the time for the cadets to mingle with others to share their coat of arms. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-046513-4) Newstrom, J., & Scannel, E. (1998). <i>The Big Book of Team Building Games</i>. (pp. 77–79). New York, NY: McGraw-Hill.</p> | |

COAT OF ARMS TEMPLATE



J. Newstrom & E. Scannel, The Big Book of Team Building Games, McGraw-Hill (p. 79)

Figure 3O-2 Coat of Arms Template

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|--|---------------------|
| TEAM-BUILDING ACTIVITY | ICEBREAKER |
| MARTIAN NAMES | TIME: 10 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Paper (one piece per cadet), and• Pens/pencils (one per cadet). | |
| ACTIVITY LAYOUT <p>Prepare your Martian name and meaning on a piece of paper.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Tell the following story: “Imagine you have just landed on Mars and need to introduce yourself to your Martian tour guide. Language on Mars is the complete reverse of ours. This means you must change your name so it is backward: last name first, first name last and both spelled backward, letter by letter. In addition, every name on Mars means something special and relates to the person who has that name. On your sheet of paper, write your name as it would appear on Mars. Practice pronouncing it. Think about what your Martian name means and be prepared to share it with the group.”2. Show the cadets your Martian name and meaning. For example, Sarah Jones becomes “Senoj Haras,” which means “enjoys taking long trips and hiking with my friends” or Joshua Carew becomes “Werac Auhsoj,” which means “warrior of the desert.”3. Distribute a piece of paper and a pen/pencil to each cadet and allow two minutes for the cadets to complete their Martian names.4. Have the cadets share their Martian names with the group. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 1-57542-265-4) MacGregor, M. (2008). <i>Teambuilding With Teens: Activities for Leadership, Decision Making and Group Success</i>. (pp. 8–9). Minneapolis, MN: Free Spirit Publishing, Inc.</p> | |

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COMMUNICATION, PROBLEM-SOLVING AND TRUST-BUILDING ACTIVITIES

LIST OF ACTIVITIES FOR ANNEX P

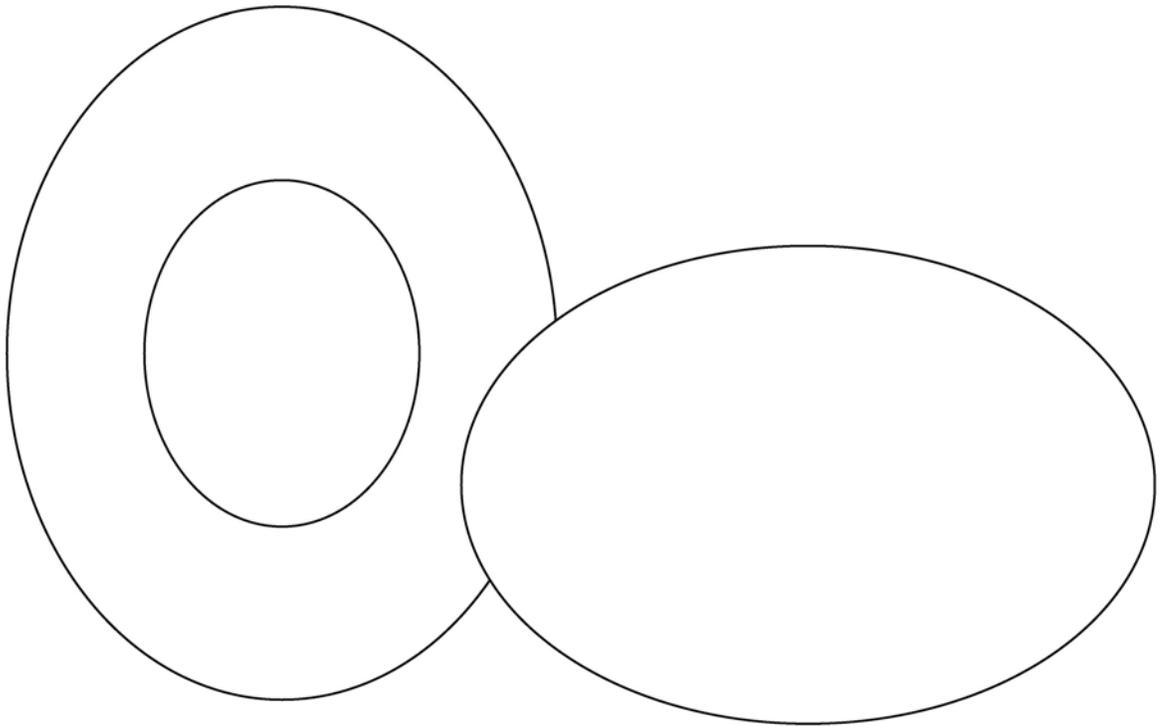
| | Title | Page Number |
|------------------------|--------------------|--------------------|
| COMMUNICATION | Snowflake | 3P-3 |
| | Back-to-Back | 3P-4 |
| | Group Construction | 3P-7 |
| | Where Do I Go? | 3P-8 |
| | Missing Bucket | 3P-9 |
| | Charade Line | 3P-10 |
| | The Rock | 3P-12 |
| | King/Queen Frog | 3P-13 |
| | Mute Lineup | 3P-14 |
| | Marriage | 3P-15 |
| | That Ain't Me! | 3P-16 |
| | Blind Shapes | 3P-17 |
| | Wink | 3P-18 |
| | Minefield | 3P-19 |
| | Categories Twist | 3P-20 |
| | Negotiation | 3P-21 |
| PROBLEM-SOLVING | Magic Carpet | 3P-22 |
| | Raft | 3P-23 |
| | Moonwalk | 3P-24 |
| | Balance Beam | 3P-25 |
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| | Circle Wars | 3P-29 |
| | Untying Knots | 3P-30 |
| | Stepping Stones | 3P-31 |
| | Swamp Trail | 3P-32 |
| | Human Knot | 3P-34 |
| | Spider's Web | 3P-35 |
| | Circle Clap | 3P-37 |
| | Quick Shuffle | 3P-38 |
| | Tall Tower | 3P-39 |
| | Swamp Crossing | 3P-40 |
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| TRUST-BUILDING | Egg Construction | 3P-43 |
| | Water Carry | 3P-44 |
| | Crazy Maze | 3P-46 |
| | Everybody Up | 3P-47 |
| | Slice & Dice | 3P-48 |
| | Hog Call | 3P-50 |
| | Hug a Tree | 3P-51 |

| Title | | Page Number |
|--------------|-----------------|-----------------------|
| | Blindfold Build | 3P-52 |
| | Lighthouse | 3P-53 |
| | Trust Tag | 3P-54 |

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|---|----------------------|
| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| SNOWFLAKE | TIME: 15 min |
| RESOURCES 8-1/2 x 11 inch sheet of white paper (one per cadet). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Distribute a piece of paper to each cadet.2. Explain that the cadets are to individually follow the directions you are about to give without asking questions or seeking clarification.3. Give the following directions quickly, with no clarification:<ol style="list-style-type: none">a. Fold the paper in half and tear off a top corner.b. Fold it in half again and tear off the top corner.c. Fold it in half again and tear off the left corner.d. Rotate the paper to the right three times and tear off the bottom corner.e. Fold it in half again and tear off the middle piece.4. Instruct the group to unfold their papers and compare their snowflakes with those around them. They will find that their snowflakes may or may not match others depending on how the instructions were understood. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 1-57542-265-4) MacGregor, M. G. (2008). <i>Team-Building With Teens</i> . (pp. 67–68). Minneapolis, MN: Free Spirit Publishing Inc. | |

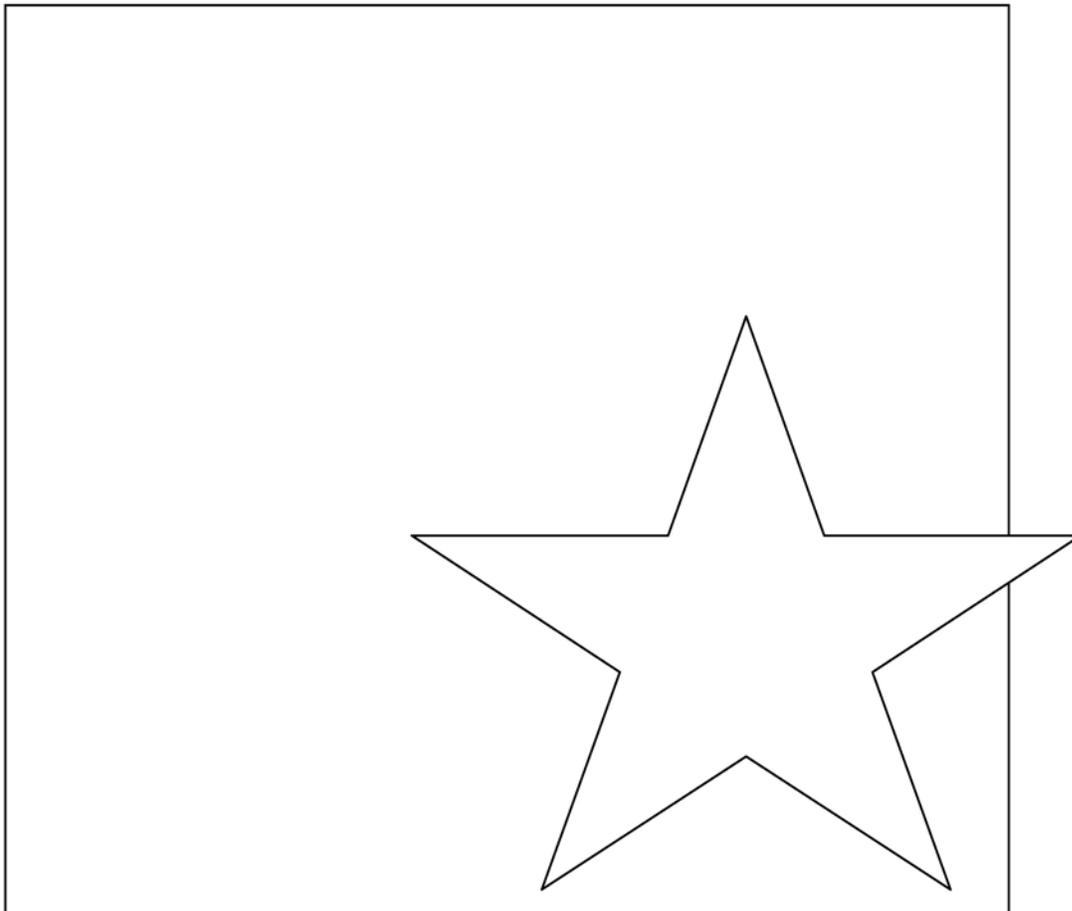
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|---|------------------------|
| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| BACK-TO-BACK | TIME: 10–15 min |
| RESOURCES <ul style="list-style-type: none">• Paper,• Pens/pencils (one per group), and• Drawings (two per group). | |
| ACTIVITY LAYOUT <p>Photocopy both drawings for each group.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs. Have each pair sit back to back.2. Distribute a copy of Figure 3P-1 to one cadet from each pair. Distribute a piece of paper and pen/pencil to the other cadet.3. On the signal to start, the cadet with the drawing is to guide their partner to draw the figure without letting them see the original. The cadets are to use symbols and metaphors to describe the drawing, but not geometrical shapes. For example, the cadet cannot say draw a square or circle.4. Allow the cadets approximately five minutes to draw the figure. When the time is up, have the cadets compare the drawing to the original drawing.5. Have the cadets reverse roles. Distribute a copy of Figure 3P-2 to the cadet who drew first and a piece of paper and a pen/pencil to the other cadet. Repeat Steps 3. and 4. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i>. (pp. 95–97). New York, NY: McGraw-Hill.</p> | |

DRAWING 1



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence
Figure 3P-1 Drawing 1

DRAWING 2



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3P-2 Drawing 2

| | |
|---|----------------------|
| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| GROUP CONSTRUCTION | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Toothpicks/popsicle sticks/straws (10 per cadet). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets sit in a semicircle with their backs to the centre. Ensure they are spread out enough that they cannot see the toothpicks/popsicle sticks/straws of the cadets near them.2. Inform the cadets that they are not allowed to speak or look at the other cadets' design throughout the activity.3. Distribute 10 toothpicks/popsicle sticks/straws to each cadet, including yourself.4. As the "construction manager" you will build a design on the floor one toothpick/popsicle stick/straw at a time.5. After placing each toothpick/popsicle stick/straw on the ground, verbally guide the cadets to place their toothpicks/popsicle sticks/straws in the same position.6. When you have placed all 10 toothpicks/popsicle sticks/straws into a design, the designs of the cadets' should mimic your design.7. Upon completion of the activity, look at the cadets' designs to see how close they are to the original. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-7360-5088-4) Midura, D. W., & Glover, D. R. (2005). <i>Essentials of Team Building</i> . (p. 54). Champaign, IL: Human Kinetics. | |

| TEAM-BUILDING ACTIVITY | COMMUNICATION |
|--|------------------------|
| WHERE DO I GO? | TIME: 10-15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Two small objects (eg, coins, paper clips, toothpicks, etc), and• Blindfold. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Ask one cadet to volunteer to go first in the activity.2. Have the remainder of the cadets sit in a circle approximately 3 m (10 feet) in diameter.3. Blindfold the volunteer and have them stand in the middle of the circle.4. Have a member of the group place the two small objects on the ground, inside the circle, close enough together that the volunteer can simultaneously cover one object with each foot.5. On a start signal, each group member, one at a time, can give one direction to the volunteer (eg, "Move your left foot forward 6 inches.").6. Each member can give just one direction with the intent of getting the volunteer to cover one object with each foot.7. As time permits, have more cadets volunteer to participate as the cadet in the middle of the circle. | |
| SAFETY Ensure cadets look out for the safety of the cadet in the centre of the circle. | |
| REFERENCE (ISBN 0-7360-5088-4) Midura, D. W., & Glover, D. R. (2005). <i>Essentials of Team Building</i> . (p. 58). Champaign, IL: Human Kinetics. | |

TEAM-BUILDING ACTIVITY

COMMUNICATION

MISSING BUCKET

TIME: 10-15 min

RESOURCES

- A large, flat and open space free from obstacles,
- Rope/pylons to mark boundaries,
- Blindfolds (one per every two cadets),
- 20 L (five gallon) bucket,
- 4 L (one gallon) jug,
- Plastic drinking cups (enough for half the cadets), and
- 8–10 objects to use as obstacles.

ACTIVITY LAYOUT

- Place the rope/pylons to create an area that is approximately 3.5 m (10–12 feet) wide and 7.5 m (25 feet) long.
- Set up obstacles throughout the course in a random pattern.
- Fill the 20 L (five gallon) bucket with water and place it at the start line.
- Place the empty 4 L (one gallon) container (the receiving container) at the finish line.
- Place the plastic drinking cups at the start line.

ACTIVITY INSTRUCTIONS

1. The goal of the activity is for a group of blindfolded cadets to be verbally led through the obstacle course by the non-blindfolded cadets while transferring water. The blindfolded cadets are to transfer the water in the bucket to the receiving container at the finish line without moving the buckets.
2. Cadets are to avoid the obstacles as they proceed through the course.
3. Non-blindfolded cadets are not allowed to touch the bucket, the receiving container or the drinking cups.
4. If anyone breaks a rule or steps on an obstacle, that cadet must return to the starting line without emptying their water into the receiving container.
5. The activity is complete when the receiving container is filled to the designated mark.

SAFETY

The cadets must ensure the safety of the blindfolded cadets at all times throughout this activity.

REFERENCE

(ISBN 0-7360-5088-4) Midura, D. W., & Glover, D. R. (2005). *Essentials of Team Building*. (pp. 126–127). Champaign, IL: Human Kinetics.

| TEAM-BUILDING ACTIVITY | COMMUNICATION |
|---|----------------------|
| CHARADE LINE | TIME: 15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT Create sample situations for the activity if you wish to use different ones than the samples given here. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets in two groups.2. Have the first group come to the front (performance area) and the second group be the audience.3. Explain the activity to the cadets, to include:<ol style="list-style-type: none">a. Line up facing the back of the cadet in front of you.b. Act out a situation for the cadet in front of you without using any verbal communication.c. That person will act out the situation for the next person in line and so forth down the line.4. Have the group in the performance area line up with their backs to you. Tap the first cadet on the shoulder and have them turn around.5. Act out a situation. For example, you may mime the following:<ol style="list-style-type: none">a. you walk in swinging a bag in your hand;b. you pull up a chair and have a seat;c. you take a fishing rod out of the bag and cast your line;d. you pull in the line when you feel a tug on it;e. you find a rubber boot on your line instead of a fish; andf. you dump the water out of the boot, put it on your foot and leave.6. That cadet then taps the next cadet, acts out the same situation and so forth down the line. Expect the situation being acted out to change as it passes through the line.7. The group of cadets acting as the audience may laugh but not offer any advice or guidance.8. Once the last cadet has observed the situation they should act it out for you and the initial cadet and the entire group should watch while you perform the original situation once more.9. Have the groups reverse roles so the original audience becomes the actors and vice versa. Have the cadets repeat Steps 4. to 8. with a new situation. For example, you may mime the following:<ol style="list-style-type: none">a. you pull a lottery ticket out of your back pocket;b. you pull out a chair and sit;c. you pull a newspaper out of a bag;d. you check the numbers on your lottery ticket with the numbers on the newspaper; ande. you realize all the numbers match and jump up and down in amazement! | |

SAFETY

N/A.

REFERENCE

(ISBN 0-934387-05-2) Collard, M. (2005). *No Props: Great Games With No Equipment*. (pp. 202–203). Beverly, MA: Project Adventure, Inc.

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| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| THE ROCK | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Small rock (must be small enough to be concealed in a fist). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a circle, facing the centre.2. Have the cadets close their eyes and stand with both of their hands clenched behind their backs.3. Explain that if they would like to be the cadet holding the rock, they must open one fist into a cupped position, ready to receive the rock. Cadets not wishing to hold the rock should remain with their hands clenched. Once a cadet receives the rock they are to clench their hand into a fist.4. Walk around the circle, as quietly as possible and place the small rock into one of the open hands.5. Continue around the circle to the point from which you started.6. Have all cadets clench their hands, open their eyes and sit in the circle, keeping their hands clenched at all times.7. Every person, including the one holding the rock, will have a chance to guess who is holding the rock.8. After a minute of everyone looking around the circle, allow the group to start making guesses. There is to be no talking among the cadets.9. Ask for a volunteer to guess first. If a cadet guesses wrong they are not allowed to guess again.10. Each cadet is given an opportunity to make one guess until the rock holder is discovered. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i>. (pp.189–190). Beverly, MA: Project Adventure, Inc.</p> | |

| | |
|---|----------------------|
| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| KING/QUEEN FROG | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Poly spots/chairs (one per cadet). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets sit in a circle, facing the centre. Mark each position with spots or chairs.2. Every cadet must have a unique action that represents an animal. For example:<ol style="list-style-type: none">a. a gorilla beating on their chest;b. a monkey scratching their armpits;c. a bird fluttering their wings;d. a dog wagging their tail;e. a cat grooming their face;f. a snake slithering through the grass;g. a penguin waddling;h. an elephant raising their trunk;i. a rabbit hopping;j. a lobster moving their claws; ork. a chicken clucking.3. Go around the circle and have each cadet demonstrate their action. You may act as the King/Queen Frog or designate one cadet to hold this position. The action for the King/Queen Frog will be a frog leaping.4. Each round will start with the King/Queen Frog. That cadet will perform their gesture and then the gesture of another cadet. This cadet must quickly do their action, followed by another cadet's action and so forth.5. If a cadet is too slow, messes up the action or goes in the wrong sequence the game stops. This cadet will leave their spot and sit directly to the left of the King/Queen Frog. This causes everyone sitting to the right of this cadet to move one seat to the left to fill in the gap.6. When a cadet moves seats, their action does not move with them, it stays with the seat!7. The object of the game is to get into the royal throne. This occurs when the King/Queen Frog makes a mistake and everyone in the circle moves one seat to the left. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i>. (pp. 182–183). Beverly, MA: Project Adventure, Inc.</p> | |

| TEAM-BUILDING ACTIVITY | COMMUNICATION |
|--|----------------------|
| MUTE LINEUP | TIME: 15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain to the group that from this point on they are all mute—no verbal communication is allowed. The cadets are also not to write anything down on paper, flip charts, etc.2. Have the group line up in a straight line according to set criteria (eg, height, birth date, number of letters in their first/last name, etc).3. Once the cadets think they are lined up in the correct order, have them sit to signify they are done.4. Go through the lineup verbally to see if they were able to get in the correct sequence with non-verbal communication.5. If time permits, have the group line up using different criteria to see if there were any lessons learned from the first attempt. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 145–146). Beverly, MA: Project Adventure, Inc. | |

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|---|------------------------|
| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| MARRIAGE | TIME: 10-15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Deck of playing cards (Joker included). | |
| ACTIVITY LAYOUT <p>Based on the number of cadets in the group, pull out a card for each player. Ensure you have a card for each participant, including one Joker. The other cards must be pairs in the same colour and denomination (eg, three of hearts and three of diamonds, ten of spades and ten of clubs).</p> <p>If there is an even number of cadets participating in the activity, exclude the Joker.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Each cadet is given a card and asked not to show it to anyone.2. Explain that the cadets are to find the person in the room that has their matching card based on colour and denomination (eg, the queen of hearts would be looking for the queen of diamonds).3. Explain that the cadets are not allowed to show their card at any time and are not allowed to say colours or numbers.4. Have the cadets try to find their match. They may use words such as “I have a fire engine coloured card and like shiny objects in rings” to determine they have a red card that is a diamond.5. When pairs think they have found each other they are to link arms and wait for the other participants to finish.6. The Joker in the room is to do the same thing throughout the activity but will not be able to find their partner as there is only one Joker in the group leaving them as the unmarried card at the end of the activity. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-7575-4094-5) Cummings, M. (2007). <i>Playing With a Full Deck: 52 Team Activities Using a Deck of Cards</i>. (p. 93). Dubuque, IA: Kendall/Hunt Publishing Company.</p> | |

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| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| THAT AIN'T ME! | TIME: 10-15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs.2. Explain that each cadet will have to mime three things about themselves to their partner enabling their partner to later verbally introduce them to the remainder of the group.3. The cadets are not allowed to use any form of verbal communication. Cadets should be given approximately three minutes to mime their information to their partner.4. Cadets can mime things such as:<ol style="list-style-type: none">a. part-time jobs,b. favourite school subject,c. favourite hobby/pastime, andd. favourite movie/television show.5. Once everyone has had time to mime their information, gather the group. Each cadet will then have to verbally introduce their partner based on the information that was mimed.6. If cadets introduce something that was misinterpreted from the mime, their partner should state, "That ain't me!". This activity is complete when all the cadets have introduced their partners. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 52–53). Beverly, MA: Project Adventure, Inc. | |

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|---|----------------------|
| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| BLIND SHAPES | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Blindfolds (one per cadet), and• Length of rope long enough for all cadets to hold on to at once. | |
| ACTIVITY LAYOUT <p>Tie the end of the rope in a knot.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a circle and blindfold each of them.2. Place the length of rope on the ground near the feet of the cadets. Explain that the first thing they will have to do is find the rope and pick it up. The cadets are allowed to verbally communicate throughout this activity.3. Tell the cadets to form a square. After a few minutes, ask the cadets if they think they have formed the square. If they say no, allow them to continue, even if they already are in a square. If they say yes, allow them to remove their blindfolds and look at the shape they have formed.4. Continue with other shapes (eg, triangles, rectangles, ovals, etc) as time allows. | |
| SAFETY <p>Ensure the safety of all blindfolded cadets.</p> | |
| REFERENCE <p>(ISBN 0-7872-0107-3) (1995). <i>Youth Leadership in Action</i>. (pp. 63–64). Dubuque, IA: Kendall/Hunt Publishing Company.</p> | |

| TEAM-BUILDING ACTIVITY | COMMUNICATION |
|---|----------------------|
| WINK | TIME: 15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets sit in a circle facing the centre.2. Explain that there is a mystery “winker” among the group, but not even that cadet knows who it is yet.3. Have the cadets close their eyes. Secretly assign the “winker” by tapping them on the shoulder.4. Explain that the cadets must mingle with all the others and greet each other. The “winker” will be secretly winking at cadets to get them out of the game.5. Explain that the cadets must wait at least 10 seconds before sitting after they have been winked at by the “winker”. Cadets who have been winked at are to be seated while others continue to mingle.6. If a cadet who is still in the game suspects someone of being the “winker,” they may raise a hand and announce, “I accuse”. Stop the proceedings and ask if there is a seconder, who is a second cadet who suspects they know who the “winker” may be. If there is no seconder the game will continue.7. If a seconder speaks up, the facilitator is to count to three and each accuser must point directly to the person they believe is the “winker”. If they each point to a different person, regardless if one of them is correct, they are both out of the game. If they point to the same wrong person, they are both out of the game. If they are correct the activity is over.8. The activity continues until either everyone is out or two people make a successful accusation. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 179–180). Beverly, MA: Project Adventure, Inc. | |

| TEAM-BUILDING ACTIVITY | COMMUNICATION |
|---|----------------------|
| MINEFIELD | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Large quantity of small balls (eg, tennis balls, golf balls, ping pong balls, etc),• Stopwatch, and• Blindfolds (two). | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• Place the balls around the floor in a random pattern.• Mark off a start and a finish line. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Ask for two volunteers and blindfold them.2. Divide the cadets in two groups. Have each group of cadets place themselves evenly throughout the “minefield”. One group will be responsible for verbally guiding the first blindfolded cadet through the “minefield”. The second group will be responsible for verbally guiding the second blindfolded cadet to try to tag the first blindfolded cadet.3. Explain that the first blindfolded cadet will be the “sidewinder”. This cadet is to aim for the finish line and will be verbally guided through the “minefield” by their group. If the “sidewinder” touches a “mine” (ball) on their way through the “minefield” they must swing both of their arms in a full circle 10 times, counting each revolution aloud.4. One minute after the “sidewinder” is released into the minefield, launch the second blindfolded cadet, the “missile” into the “minefield”. The “missile’s” team is to guide them to try to tag the “sidewinder”.5. If the “missile” tags the “sidewinder” prior to them reaching the finish line, the mission is complete. | |
| SAFETY <p>Ensure the safety of the blindfolded cadets at all times throughout the duration of the activity.</p> | |
| REFERENCE <p>(ISBN 0-8403-5682-X) Rohnke, K. (1984). <i>Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities</i>. (p. 24). Dubuque, IA: Kendall/Hunt Publishing Company.</p> | |

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| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| CATEGORIES TWIST | TIME: 15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into groups of three.2. Have each group go to a quiet area away from the other groups. Allow approximately four minutes for the group to come up with as many categories as possible of things they have in common—the odder the better (eg, they have all seen a zebra).3. Each group will have to share three things with the rest of the group. One item should not be true.4. Have everyone come back to a common meeting place in the room and sit.5. Have each group, one at a time, come to the front and state their three commonalities with a straight face.6. The remaining groups are to decide which commonality is not true. This activity will allow the cadets to start reading people's non-verbal communication skills. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (p. 178). Beverly, MA: Project Adventure, Inc. | |

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| TEAM-BUILDING ACTIVITY | COMMUNICATION |
| NEGOTIATION | TIME: 15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into three or four small groups (depending on the number of cadets).2. Explain that each group will go to an area where the other groups can not see them and decide on a physical gesture that they will later have to reveal to the rest of the cadets. Examples of gestures may include:<ol style="list-style-type: none">a. waving their hands in the air;b. jumping up and down;c. performing jumping jacks;d. flapping their arms like a bird;e. spinning around in a circle; orf. rubbing their stomachs while patting their heads.3. After approximately three minutes, have each group come back to the centre of the training area, and stand in a position where every other group can see them. Explain that the cadets are no longer allowed to use any verbal communication.4. On the word “go” have every cadet in each group simultaneously demonstrate their group’s gesture for the remainder of the cadets.5. Explain that the cadets are to now decide on one gesture among all the groups. Remember that the cadets are not allowed to communicate verbally throughout the remainder of this activity.6. The goal is to see how many times it will take to get every group doing the same gesture without any verbal communication. The gesture may be one from of the groups or a combination of the gestures. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 150–151). Beverly, MA: Project Adventure, Inc. | |

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|---|------------------------|
| MAGIC CARPET | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Piece of plastic or material approximately 1.2 m (4 feet) by 1.5 m (5 feet). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain that everyone must stand on the magic carpet and that everyone must maintain contact with the magic carpet at all times throughout the activity.2. Explain that the group is on a magic carpet ride high above the CSTC when suddenly you discover that you are travelling in the wrong direction because the magic carpet is upside down.3. Have the cadets turn the magic carpet over without stepping off. Every cadet must maintain contact with the magic carpet at all times. | |
| SAFETY <p>Ensure all cadets maintain contact with the magic carpet. This will prevent cadets from being picked up or carried on shoulders.</p> | |
| REFERENCE <p>(ISBN 0-7872-4532-1) Cain, J., & Jolliff, B. (1998). <i>Teamwork & Teamplay</i>. (pp. 125–126). Dubuque, IA: Kendall/Hunt Publishing Company.</p> | |

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|---|------------------------|
| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| RAFT | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Piece of tarp/plywood approximately 1.2 m (4 feet) by 1.2 m (4 feet) depending on the size of the group (should be just large enough for all of the cadets to fit on). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain to the cadets that their cruise ship has hit a reef and they are required to abandon ship.2. Explain that there are a number of sharks in the water nearby and the group must all get aboard the life raft in order to be rescued by the Coast Guard. The rescue helicopter can only pick them up if no one is in the water (touching the ground) for at least 20 seconds.3. The objective is for all the cadets to remain on the life raft for at least 20 seconds in order for the rescue helicopter to come to the rescue.4. Have the cadets participate in the activity. | |
| SAFETY Ensure the safety of all cadets while on the raft. | |
| REFERENCE (ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i> . (pp. 113–115). New York, NY: McGraw-Hill. | |

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| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| MOONWALK | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Hula hoops (minimum of eight), and• Large rubber bands or pieces of soft fabric (one per every two cadets). | |
| ACTIVITY LAYOUT <p>Place eight or more hula hoops randomly on the ground no more than a foot apart.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets assemble on one end of the hula hoops. Place the rubber bands around their ankles, connecting them to each other so that the cadets have to move together as a team.2. Explain that they must move from one hoop to the next without stepping outside.3. Explain that if someone steps outside a hoop the team must go back to the start and begin again, attempting to communicate and decide how to best move through the hula hoops.4. The goal is for the cadets to communicate and problem solve the best method of travelling through the hula hoops from the beginning to the end.5. Have the cadets participate in the activity. | |
| SAFETY <p>Ensure the rubber bands are large enough not to be too tight on the cadets' ankles.</p> | |
| REFERENCE <p>(ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i>. (pp. 123–124). New York, NY: McGraw-Hill.</p> | |

TEAM-BUILDING ACTIVITY

PROBLEM-SOLVING

BALANCE BEAM

TIME: 15 min

RESOURCES

- A large, open space on grass or soft ground,
- 3 m (10 feet) plank of wood approximately 5 cm (2 inches) thick and 20 cm (8 inches) wide,
- Cinder block,
- Surveyor's tape, and
- Eggs (as per Step 2. in Activity Instructions).

ACTIVITY LAYOUT

- Set up the plank of wood so it is balanced in the middle on the cinder block.
- Mark a "V" on the ground in front of the cinder block with the surveyor's tape (as illustrated in Figure 3P-3).

ACTIVITY INSTRUCTIONS

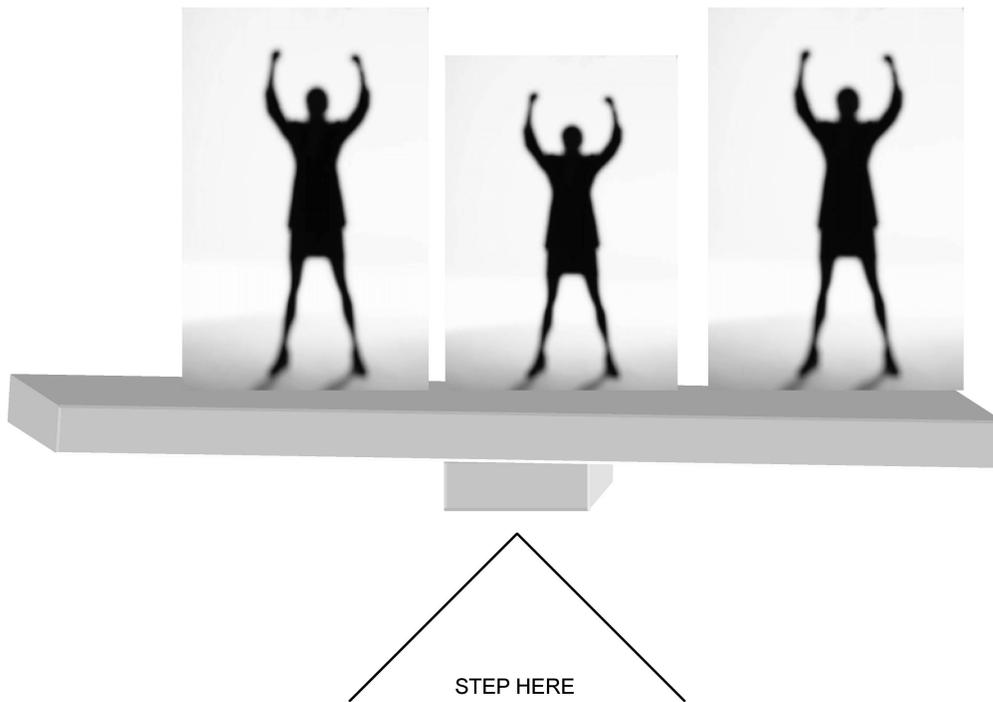
1. Stand on the plank while you brief the team. Demonstrate how a slight shift in weight causes the plank to turn into a see-saw.
2. Explain that all of the cadets are to mount the plank, one at a time, from between the "V" marked on the ground, balance the plank as a group for a minimum of 10 seconds, and dismount, one at a time, between the "V" without causing either end of the plank to touch the ground—an egg can be laid under each end to ensure the plank has not touched the ground on either end.
3. Allow the cadets approximately five minutes to plan a strategy. Explain that once the cadets begin to mount the plank, there will be no more verbal communication.
4. The activity is complete when all of the cadets have successfully stepped off the plank into the "V".

SAFETY

- Ensure the activity is set up on grass or soft ground. In situations where this is not possible, have gym mats set up on either side of the plank.
- Have one or two assistant instructors to spot the cadets on the plank.
- Caution the cadets that if they are about to lose their balance they should step off the plank to avoid causing other cadets to fall or jump.
- Ensure the cadets do not jump off the plank as it could cause it to spin.

REFERENCE

(ISBN 0-07-059532-1) Snow, H. (1997). *Indoor/Outdoor Team-Building Games for Trainers*. (pp. 125–128). New York, NY: McGraw-Hill.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3P-3 Balance Beam Set-Up

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|---|------------------------|
| GROUP SEARCH | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Masking tape/long piece of cloth (approximately 1.2 m [4 feet] long),• Blindfolds (one per every two cadets),• Stopwatch, and• Three small toys/objects that will fit in a hand (eg, plastic dinosaur, plastic boat, plastic plane, plastic tank, doll, ball, etc). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two groups.2. Show the first group the three objects they will have to find.3. Explain that the group, together as a team, will have to find the three objects while blindfolded.4. Put masking tape or a long piece of cloth around the first group to attach them together.5. Blindfold the first group of cadets.6. Place the objects at various places on the ground within approximately 9 m (30 feet) of their location.7. Have the cadets' move to find the three objects with the verbal assistance of the second group. It is the cadets' goal to decide how best to move about the area without breaking the tape/cloth or removing their blindfolds.8. As the cadets find each object they are to identify what it is to the leader.9. Have the groups reverse roles and repeat Steps 2. to 8.10. Time both groups to see which group found and identified all three objects faster. | |
| SAFETY <p>Ensure the safety of the cadets who are blindfolded and attached to their team. The cadets in the other group should be watching out for any safety concerns and alerting the blindfolded cadets.</p> | |
| REFERENCE <p>(ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i>. (pp. 133–134). New York, NY: McGraw-Hill.</p> | |

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|--|------------------------|
| TRAFFIC JAM | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Tape or pieces of cardboard/plywood (there should be one more space than the number of cadets). | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• Mark spaces on the ground (as illustrated in Figure 3P-4) with tape or pieces of cardboard/plywood (there should be one more space than the number of cadets).• Mark the centre space with an "X" (as illustrated in Figure 3P-4). | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two equal groups.2. Have each group stand on a space facing the middle space.3. Explain that the group is to attempt to move past each other so that the group to the right of the 'X' ends up on the left and vice versa.4. Explain the following rules:<ol style="list-style-type: none">a. Cadets are not allowed to move around someone facing the same direction as them.b. Cadets are not allowed to move backwards around someone.c. Cadets are allowed to step forward onto an empty space.d. Cadets are allowed to step around someone facing them into an empty space.5. The activity is complete when all cadets have successfully changed sides. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i> . (pp. 149–150). New York, NY: McGraw-Hill. | |



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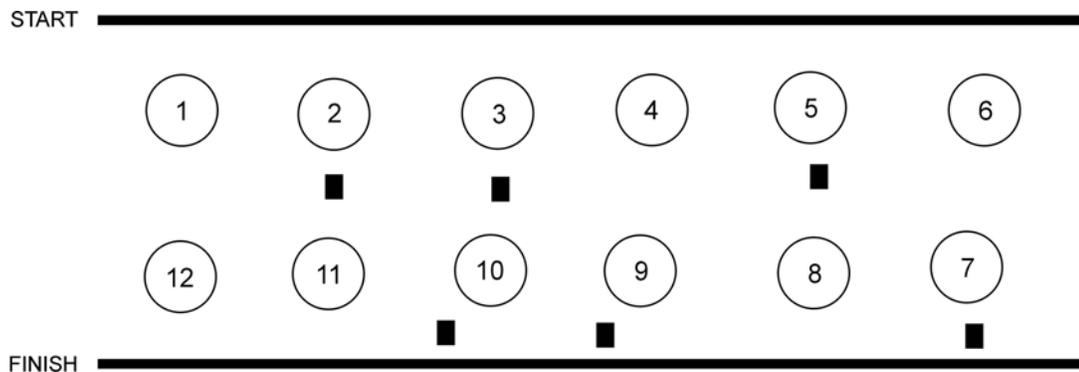
Figure 3P-4 Traffic Jam Set-Up

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| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| CIRCLE WARS | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• 15 rope circles of varying sizes between 0.3–1 m (1–3 feet) in diameter. | |
| ACTIVITY LAYOUT <p>Place the circles on the ground approximately 0.3–1 m (1–3 feet) apart from each other.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain to the cadets that they are to put both of their feet entirely in a circle. More than one cadet can put their feet in a circle at a time.2. On the word “change” have the cadets, when possible, move to another circle and put their feet entirely in that circle.3. After each time you say “change”, casually pick up one or two of the circles. This will cause the cadets to move faster as circles disappear.4. Once you get down to the last one or two circles, remind the cadets that they are not allowed to move them. Remind them that it is problem-solving initiative and they are to work with what they have in order to develop possible solutions.5. This activity is complete when the cadets all have their feet in the last circle. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-07-059532-1) Snow, H. (1997). <i>Indoor/Outdoor Team-Building Games for Trainers</i>. (pp. 163–165). New York, NY: McGraw-Hill.</p> | |

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| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| UNTYING KNOTS | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Soft cloth ropes approximately 2.5 m (8 feet) long (one per every cadet). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a circle approximately 3 m (10 feet) in diameter.2. Have every cadet hold a piece of rope in their right hand.3. Explain that the cadets must join their free hand with the ropes of other cadets in the circle. Explain that the cadets are not to hold the rope of a cadet standing next to them.4. This process continues until all cadets are holding a piece of rope in each hand and are joined to the rope in one cadet's right hand and a different cadet's left hand. This will create a knot in the cadets through the ropes (much like a human knot).5. Have the cadets untie the knot the ropes have created using the following rules:<ol style="list-style-type: none">a. cadets are not allowed to let go of their ropes or change hands with the ropes;b. cadets are to communicate and move around to untie the knot to form a connected circle; andc. cadets may end up facing outward from the circle. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-7360-5088-4) Midura, D. W., & Glover, D. R. (2005). <i>Essentials of Team Building</i> . (pp. 56–57). Champaign, IL: Human Kinetics. | |

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| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| STEPPING STONES | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• One base (eg, pieces of cardboard/plywood/tape) per cadet plus one extra. | |
| ACTIVITY LAYOUT <p>Place each base/tape mark in a straight line approximately 30–38 cm (12–15 inches) apart.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets stand in a specified order of their choosing, on a base each.2. Have the cadets determine where the extra base goes.3. The objective is for the team to end up standing in reverse order from their starting position.4. The following rules apply:<ol style="list-style-type: none">a. Only one person may touch a base at a time.b. When moving bases, a cadet may move in either direction to a neighbouring base.c. Cadets may move to a new base only if it is empty.d. The bases cannot be moved.e. Cadets are not allowed to touch the ground during the activity.f. If any one cadet breaks a rule, the entire group must start the task over. | |
| SAFETY <p>Secure the bases to the ground or use tape so that the bases do not move.</p> | |
| REFERENCE <p>(ISBN 0-7360-5088-4) Midura, D. W., & Glover, D. R. (2005). <i>Essentials of Team Building</i>. (pp. 106–107). Champaign, IL: Human Kinetics.</p> | |

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|---|------------------------|
| SWAMP TRAIL | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Twelve 30-cm (12-inch) bases (eg, cardboard/poly spots/tape),• Tape, and• Six beanbags. | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• Designate a start and finish line approximately 4.5 m (15 feet) apart (the swamp is the area in between the two lines).• Place the bases in two parallel lines between the start and finish lines.• Place a beanbag at various distances, between 0.5–1.5 m (2–4 feet) away from bases 2, 3, 5, 7, 9 and 10 (as illustrated in Figure 3P-5). | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain to the cadets that they must cross a swamp as a team, holding hands along the way. Each cadet must make it to the other side without stepping into the swamp or letting go of their team members' hands.2. Explain that along the way, the cadets are to pick up the beanbags.3. The following rules apply:<ol style="list-style-type: none">a. The team must hold hands for the duration of the activity.b. A cadet who is attempting to pick up a beanbag may let go of their team member's hand but must rejoin hands before moving to a new base.c. No one may touch the swamp during the trip through to the other side.d. Each cadet is permitted to pick up and carry only one beanbag.4. Have the cadets participate in the activity. | |
| SAFETY <ul style="list-style-type: none">• Ensure the bases are secured to the ground or tape is used so that there is no chance of them slipping.• Each cadet must ensure the safety of their fellow team members as they cross the swamp. | |
| REFERENCE <p>(ISBN 0-7360-5088-4) Midura, D. W., & Glover, D. R. (2005). <i>Essentials of Team Building</i>. (pp. 166–167). Champaign, IL: Human Kinetics.</p> | |

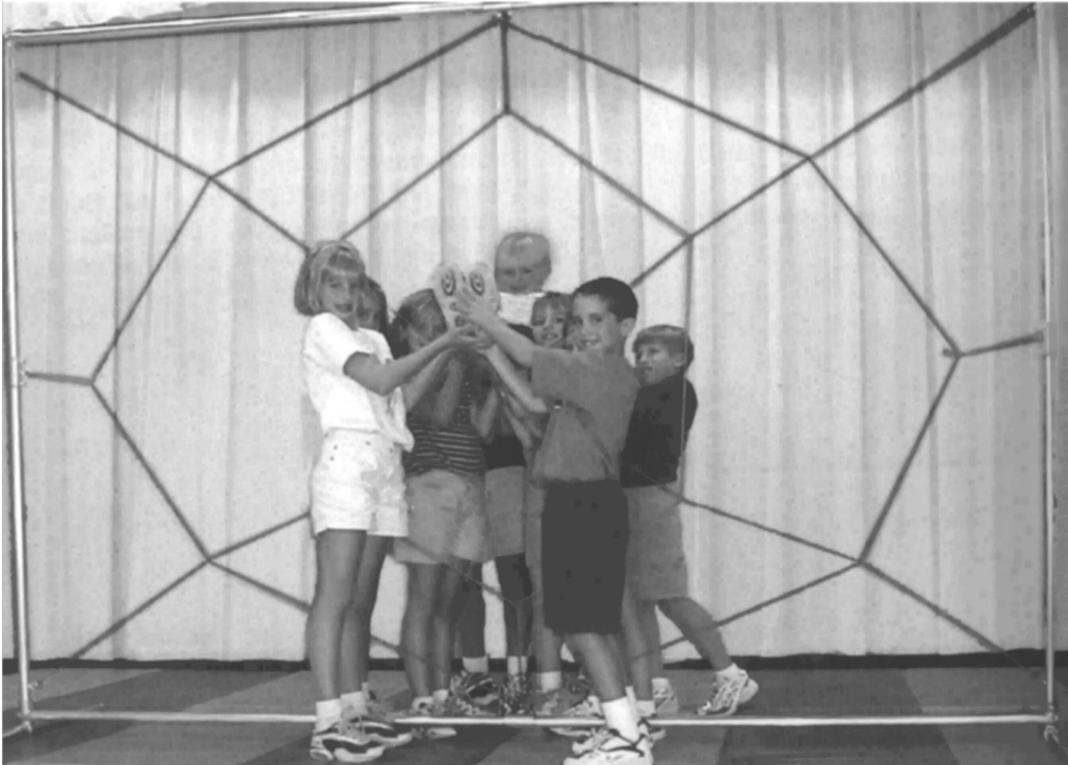


Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3P-5 Swamp Trail Set-Up

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|---|------------------------|
| HUMAN KNOT | TIME: 15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets form a tight circle facing the centre, raise their arms in the air and grasp the hands of two different cadets. The cadets should not be holding hands with the cadets directly on either side of them.2. Have the cadets untangle themselves without letting go of the other cadets' hands.3. The activity is complete when the cadets have untied the knot and formed a circle. | |
| SAFETY The cadets are to ensure the safety of their team members at all times throughout the duration of this activity. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 165–166). Beverly, MA: Project Adventure, Inc. | |

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|--|------------------------|
| SPIDER'S WEB | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Poles/trees to tie the spider's web on,• Rope/twine/para cord (approximately 15 m [50 feet] long), and• Gym mats (approximately four)/soft ground (eg, grass/sand). | |
| ACTIVITY LAYOUT <p>Create a spider's web between two poles/trees on soft ground or place gym mats around the area to be used (as illustrated in Figure 3P-6). The spider's web should have more openings than there are number of people. The openings must be shapes and sizes that the cadets can pass through with some ease.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain that each cadet must pass through a different opening in the spider's web until all cadets have passed from one side to the other.2. Explain that no cadet may touch the web with any part of the body.3. The cadets may reach through the web to assist a team member but may not touch the web.4. Have the cadets participate in the activity.5. If a cadet touches the web or passes through an opening that another team member has already passed through, that cadet and an already successful team member must go back and attempt the task again.6. The activity is complete when the entire team has passed successfully through the spider's web to the other side. | |
| SAFETY <ul style="list-style-type: none">• Cadets are not permitted to dive through the openings.• The cadets must ensure the safety of their team members at all times throughout this activity. | |
| REFERENCE <p>(ISBN 0-7360-5088-4) Midura, D. W., & Glover, D. R. (2005). <i>Essentials of Team Building</i>. (pp. 154–155). Champaign, IL: Human Kinetics.</p> | |



D. W. Midura, & D. R. Glover, Essentials of Team Building, Human Kinetics (p. 154)

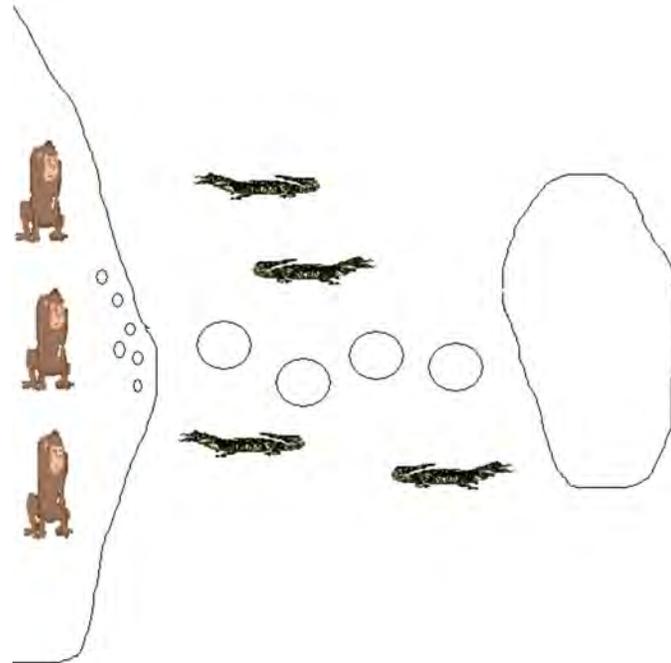
Figure 3P-6 Spider Web Set-Up

| | |
|--|------------------------|
| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| CIRCLE CLAP | TIME: 10-15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain that the objective of this activity is for everyone to simultaneously clap hands with the person next to them.2. Have the cadets form a circle. Choose a cadet to begin and have each cadet clap once in succession.3. Next, have the cadets attempt to make one solitary clap, all clapping in unison.4. Once they have achieved this, have the cadets attempt to make one solitary clap—the catch being they cannot clap their own hands together. The cadets must clap their hands with the hands of the cadets on either side of them.5. This activity is complete when the cadets have successfully made one solitary clap by clapping the hands of the cadets on both sides of them. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 155–156). Beverly, MA: Project Adventure, Inc. | |

| | |
|--|------------------------|
| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| QUICK SHUFFLE | TIME: 10-15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two groups. The cadets should not be evenly divided (eg, if there are 10 cadets, divide them into a group of seven and a group of three).2. Have the larger group stand in one line, side by side, in front of the smaller group. Note the order of the larger group as a reference at the end of the activity.3. Have the smaller group look at the lineup of cadets for approximately 10 seconds. Then have the cadets close their eyes until directed to open them. While these cadets have their eyes closed, have the larger group quietly shuffle their positions within the lineup.4. Tell the smaller group to open their eyes and try to put the lineup back into their original configuration.5. This activity is complete when the cadets have been put into their original configuration.6. If the cadets complete this activity quickly, rearrange the groups and repeat Steps 1. to 5. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (p. 147). Beverly, MA: Project Adventure, Inc. | |

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|--|------------------------|
| TALL TOWER | TIME: 10-15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Supplies for each group to build a tower (eg, paper, raw spaghetti noodles, marshmallows, toothpicks, straws, paper clips, paper cups, chewing gum, tape, etc). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into groups of two to four cadets.2. Distribute an equal amount of the supplies to each group.3. Explain to each group that they are to build the tallest tower they can using only the supplies given to them.4. Allow the groups approximately seven minutes to build their towers. Have each group display their tower for the other groups.5. Determine which group has the tallest tower. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i> . (pp. 92–93). Richland, WA: Rec Room Publishing. | |

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|--|------------------------|
| SWAMP CROSSING | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Pieces of cardboard about 30 cm (12 inches) square (two fewer pieces than there are cadets), and• Three 2-L plastic jugs with lids, and• Water. | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• Fill the plastic jugs with water and put the lids on them.• Designate the start and finish lines for the swamp and place the plastic jugs at the finish. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Tell the cadets the following story:<p>“Your group is stranded on an island and you need fresh water. The only water is in jugs on the other side of the salt-water, alligator-infested swamp. You must go and get it. You must do this as a group because the island gorillas are on the other side and are protective of their water but are afraid of a large group. You may use these special floating stepping stones (give them one or two fewer pieces of cardboard than there are cadets) that you can move across the water. The stones may be moved only by being picked up and set back down. You may not slide them because this will cause them to sink into the swamp.”</p>2. Explain that the cadets may not make a bridge with the stones but must move the last one to the front in order to advance through the swamp.3. Have the cadets cross the swamp, get the jugs of water and return safely to the start of the swamp with the jugs. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (pp. 104–105). Richland, WA: Rec Room Publishing.</p> | |



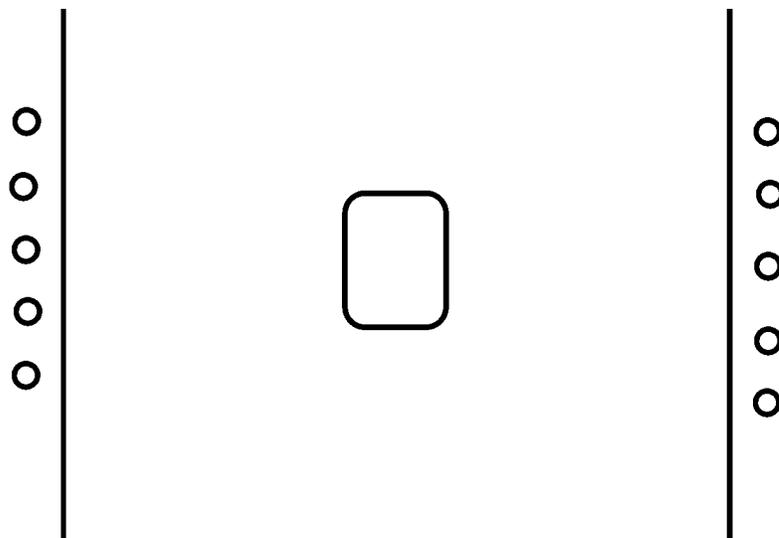
Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3P-7 Swamp Crossing Set-Up

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|--|------------------------|
| WATER TRANSFER | TIME: 10-15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Four old bicycle tire inner tubes/three hula hoops,• Chalk/tape,• Two large coffee cans, and• Water. | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• In a large, open area draw/tape a circle on the ground that is approximately 4.5 m (15 feet) in diameter.• Place one large coffee can, half-filled with water, in the centre of the circle. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain to the cadets that they are to get the can of water out of the circle without spilling any of the water.2. Give the cadets either four old bicycle inner tubes or three hula hoops.3. Explain that the following rules apply:<ol style="list-style-type: none">a. Cadets are not allowed to cross into the circle with any part of their body.b. The extra coffee can may be used for practice before moving the coffee can holding the water.c. Once the cadets have retrieved the can of water they are to pour it into the empty can without the two cans touching.4. Have the cadets participate in the activity.5. This activity is complete when the cadets have successfully retrieved the can with water out of the circle and poured it into the second can without spilling any water. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (pp. 114–115). Richland, WA: Rec Room Publishing.</p> | |

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|---|------------------------|
| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
| EGG CONSTRUCTION | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• Raw eggs (one per group), and• Supplies to build an egg protection cover (eg, straws, tape, paper, popsicle sticks, glue, etc). | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two groups.2. Distribute a raw egg and an equal amount of supplies to each group.3. Have the cadets build an egg protection cover for their egg which will be dropped from a height of at least 2 m (6 feet).4. Explain that once each group has their covers built they are to gather as a complete group and drop their eggs to see if they break or are protected.5. Have the groups drop their eggs, one group at a time, to see if they are adequately protected. | |
| SAFETY N/A. | |
| REFERENCE (ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i> . (p. 116). Richland, WA: Rec Room Publishing. | |

| TEAM-BUILDING ACTIVITY | PROBLEM-SOLVING |
|---|------------------------|
| WATER CARRY | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Ten paper cups,• Cafeteria-style tray, and• Water, and• Paper towels/mop. | |
| ACTIVITY LAYOUT <ul style="list-style-type: none">• Fill the 10 paper cups with water, about three-quarters full.• Place five paper cups at one end of the space and five at the opposite end (the space should be a minimum of 4.5 m [15 feet] apart).• Place the cafeteria-style tray in the middle of the area (as illustrated in Figure 3P-8).• Have an extra jug of water to refill cups and paper towel or a mop to clean up spills. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Explain that the cadets are to start in the middle of the space where the cafeteria-style tray is placed.2. Have the cadets retrieve all 10 cups and place them onto the tray without spilling any of the water. The following rules apply:<ol style="list-style-type: none">a. Cadets may only get one cup at a time.b. Before getting a second cup from that side of the room, the cadets must travel to the other side of the room with the tray and retrieve a cup from that side.c. When cadets have retrieved all 10 cups of water, they are to place the tray on the floor in the centre of the space.d. Each cadet can only use one foot and one hand for the duration of this activity.3. Explain that if any water is spilled the whole group must start over.4. This activity is complete when the 10 cups have been successfully placed on the tray in the centre of the space. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (pp. 146–147). Richland, WA: Rec Room Publishing.</p> | |



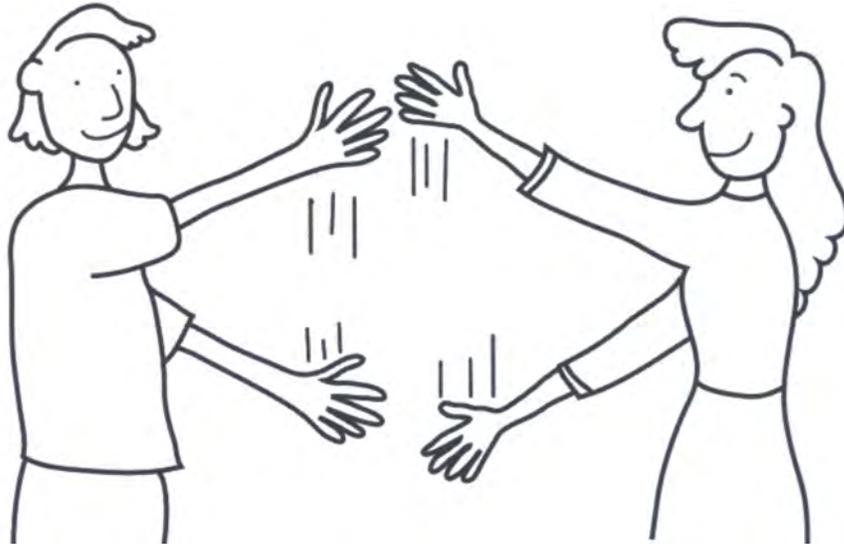
Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 3P-8 Water Carry Set-Up

| TEAM-BUILDING ACTIVITY | TRUST-BUILDING |
|---|-----------------------|
| CRAZY MAZE | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space,• Chairs (minimum of 10),• Yarn, string or thin rope (approximately 15 m [50 feet] long) for each group, and• Blindfolds (two). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two groups.2. Distribute a minimum of five chairs and yarn, string or thin rope to each group.3. Have the two groups go to separate parts of the training area.4. Have each group create a maze with the chairs and yarn, string or rope, with as many twists and turns as possible and perhaps even some dead ends along the way.5. Once each group has completed their maze, have a blindfolded volunteer from each group walk through the other group's maze. The mazes will be completed one at a time.6. The blindfolded cadet will be verbally led through the maze by their group. Members of the group that constructed the maze may try to confuse the cadet by giving opposing directions. At no time may the groups touch the blindfolded cadet to help them through the maze. | |
| SAFETY <p>The cadets must ensure the safety of the blindfolded cadets at all times throughout this activity.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (pp. 136–137). Richland, WA: Rec Room Publishing.</p> | |

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|---|-----------------------|
| TEAM-BUILDING ACTIVITY | TRUST-BUILDING |
| EVERYBODY UP | TIME: 15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs (the first time this activity is done it may be best to try to pair the cadets by size).2. Have the cadets sit in two straight lines, facing their partners, with the soles of their shoes pressed against their partner's shoes.3. Have the cadets grab their partner's hands.4. On your count, have the cadets try to pull each other up to a standing position without letting go of each other's hands.5. If time allows, the cadets can switch partners and attempt this activity with a new partner of a different size. | |
| SAFETY The cadets must ensure the safety of their partners at all times throughout this activity by maintaining a solid grasp of one another and staff members must supervise carefully to ensure proper procedures are being followed. | |
| REFERENCE (ISBN 0-7872-0107-3) (1995). <i>Youth Leadership in Action</i> . (pp. 86–87). Dubuque, IA: Kendall/Hunt Publishing Company. | |

| | |
|--|------------------------|
| TEAM-BUILDING ACTIVITY | TRUST-BUILDING |
| SLICE & DICE | TIME: 10-15 min |
| RESOURCES A large, open space free from obstacles. | |
| ACTIVITY LAYOUT N/A. | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets line up in two separate lines facing each other approximately 1–1.5 m (3.5–5 feet) apart.2. Select a volunteer to be the first walker.3. Explain that upon starting the activity the cadets in the lines should start to swing their arms full stretch in front of them in a chopping motion, bringing the arms up and down in succession (as illustrated in Figure 3P-9). This activity should be started slowly and may pick up speed as the cadets get used to the motion.4. Have the walker walk through the line of swinging arms at a steady pace.5. As time allows, have as many walkers go through the line as possible. | |
| SAFETY Explain the following safety considerations to the group: <ul style="list-style-type: none">• Members swinging their arms are to ensure they do not touch the walker.• Walkers are to ensure they keep their eyes open.• Walkers are to ensure they keep a steady pace while walking through the lines. | |
| REFERENCE (ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i> . (pp. 136–137). Beverly, MA: Project Adventure, Inc. | |



M. Collard, No Props: Great Games With No Equipment, Project Adventure, Inc. (p. 136)

Figure 3P-9 Slice and Dice

| | |
|--|------------------------|
| TEAM-BUILDING ACTIVITY | TRUST-BUILDING |
| HOG CALL | TIME: 10-15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles, and• Blindfolds (one per cadet). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Have the cadets form two lines facing each other. The cadets facing each other will become partners. If there is an odd number, form one group of three.2. Assign each group a matching set of words from the following list (or have cadets quickly come up with their own set of appropriate words):<ol style="list-style-type: none">a. peanut-butter,b. Coca-Cola,c. salt-pepper,d. bubble-gum,e. french-fry,f. Ken-Barbie,g. Power-Rangers,h. Batman-Robin,i. snap-crackle-pop, andj. Larry-Curly-Moe.3. Have each line move to opposite ends of the training space. Have each group turn away from the other and blindfold all of the cadets. Each group of cadets will mix themselves up among the other participants.4. On a signal, have the cadets start the activity by shouting their partner's word. For example, if your word was peanut, you would shout "butter" and your partner would shout "peanut" until you found each other.5. Once partners find each other have them sit together and remove their blindfolds until all cadets have found their partners. | |
| SAFETY <p>All cadets are asked to place their hands in front of their torso with palms facing forward and elbows tucked in to avoid running into anything. The cadets are to move around the space cautiously to avoid running into anyone or anything.</p> | |
| REFERENCE <p>(ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i>. (pp. 126–127). Beverly, MA: Project Adventure, Inc.</p> | |

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|--|-----------------------|
| TEAM-BUILDING ACTIVITY | TRUST-BUILDING |
| HUG A TREE | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space (preferably outdoors with lots of obstacles), and• Blindfolds (one per two cadets). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs.2. Blindfold one partner at a time and have the other cadet verbally guide them to an object that is at least 40–50 m (130–160 feet) away from the point from which they started.3. Once led to the object (eg, a distinctive tree, fallen log, rock, etc) have the blindfolded cadet spend up to one minute getting acquainted with the object. The cadet should be encouraged to feel and smell the object.4. Have the cadet who is not blindfolded guide the blindfolded cadet back to the starting point—preferably not using a direct line.5. Upon arriving back at the starting point remove the blindfold.6. Have the cadet who was blindfolded attempt to find the object that they were introduced to while they were blindfolded. Have their partner accompany them while they attempt to find the object but should not offer them any clues.7. As time allows, have the cadets reverse roles. | |
| SAFETY <p>The cadet who is not blindfolded is to ensure the safety of the blindfolded cadet at all times throughout this activity.</p> | |
| REFERENCE <p>(ISBN 0-934387-05-2) Collard, M. (2005). <i>No Props: Great Games With No Equipment</i>. (pp. 122–123). Beverly, MA: Project Adventure, Inc.</p> | |

| TEAM-BUILDING ACTIVITY | TRUST-BUILDING |
|--|-----------------------|
| BLINDFOLD BUILD | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free from obstacles,• Blindfolds (one per two cadets), and• Building blocks (minimum 40). | |
| ACTIVITY LAYOUT <p>N/A.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into two even groups. Blindfold the cadets from one group.2. Use the building blocks to build a structure with half of the blocks while the non-blindfolded cadets watch. Give them one minute to study the structure.3. Hide the structure and scatter the other half of the pieces around the space.4. Have the non-blindfolded cadets guide the blindfolded cadets to build the same structure. The non-blindfolded cadets must not touch any building blocks.5. Once the structure is complete, have the cadets remove their blindfolds. Inform the group how close they were to the original.6. As time allows, have the cadets reverse roles. | |
| SAFETY <p>N/A.</p> | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (pp. 66–67). Richland, WA: Rec Room Publishing.</p> | |

TEAM-BUILDING ACTIVITY

TRUST-BUILDING

LIGHTHOUSE

TIME: 10-15 min

RESOURCES

- A large, open space,
- Various obstacles (eg, desks, chairs, boxes, crates, pylons, etc),
- Blindfold, and
- Pieces of wrapped candy (one piece per lighthouse).

ACTIVITY LAYOUT

Set up obstacles around the training area.

ACTIVITY INSTRUCTIONS

1. Have one cadet volunteer to be the “cargo ship”. Blindfold this cadet.
2. Have three or four cadets stand at various points among the obstacles. These cadets will be the “lighthouses”.
3. Give the “cargo ship” three or four pieces of the wrapped candy.
4. Explain that the job of each “lighthouse” is to guide the “cargo ship” through the rough waters (obstacle course) so the cargo (wrapped candy) can be delivered to each “lighthouse” safely.
5. Have the “lighthouse” closest to the start point verbally guide the “cargo ship” safely to their “lighthouse”. If successful, the “cargo ship” should deliver the cargo (a piece of candy) to that person.
6. Have each “lighthouse” guide the “cargo ship” to them in succession as the “cargo ship” makes their way through the rough water (obstacles).
7. The only “lighthouse” allowed to give directions at a given time is the one the “cargo ship” is headed toward. If the “cargo ship” is in danger of crashing into an obstacle the guiding lighthouse does not receive their shipment of cargo. As well if the “lighthouse” is unable to successfully guide them to the “lighthouse” and the “cargo ship” passes by, they do not receive their shipment of cargo and the next “lighthouse” takes over the directions.
8. As time allows, have the cadets change positions and assume different roles.

SAFETY

The cadets acting as lighthouses are to ensure the safety of the cargo ship throughout the activity.

REFERENCE

(ISBN 0-9662341-6-2) Jones, A. (1999). *Team-Building Activities for Every Group*. (pp. 88–89). Richland, WA: Rec Room Publishing.

| | |
|--|-----------------------|
| TEAM-BUILDING ACTIVITY | TRUST-BUILDING |
| TRUST TAG | TIME: 15 min |
| RESOURCES <ul style="list-style-type: none">• A large, open space free of obstacles, and• Blindfolds (one per two cadets). | |
| ACTIVITY LAYOUT <p>Mark off a playing area.</p> | |
| ACTIVITY INSTRUCTIONS <ol style="list-style-type: none">1. Divide the cadets into pairs. Blindfold one cadet from each pair.2. Designate one pair to be “it”.3. Have the blindfolded cadets play a game of tag while their partners verbally guide them through the game. The cadets are to walk for this activity, not run. The non-blindfolded cadet of the team who is “it” must attempt to guide their partner to tag someone. The non-blindfolded cadets of the other partners must attempt to guide their partners away from the cadet who is “it”.4. Halfway through the time, have the cadets reverse roles. | |
| SAFETY <ul style="list-style-type: none">• The cadets who are not blindfolded are to ensure the safety of the blindfolded cadets at all times throughout this activity.• Cadets are not permitted to run. | |
| REFERENCE <p>(ISBN 0-9662341-6-2) Jones, A. (1999). <i>Team-Building Activities for Every Group</i>. (pp. 102–103). Richland, WA: Rec Room Publishing.</p> | |

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SELF-ASSESSMENT FORM – LEAD A TEAM-BUILDING ACTIVITY

1. How did you feel after leading a team-building activity?

2. How did you feel about the teamwork among the members? How did this affect your experience in leading the activity?

3. Which aspects did you feel went well while leading the activity? Which aspects did you feel did not go so well? Why?

4. What would you do differently given another opportunity lead a team-building activity?

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OUTLINE FOR DELIVERING A PRESENTATION ABOUT A LEADER

Use the information and techniques discussed from PO 309 (Instruct a Lesson, Chapter 9) while delivering this presentation.

This presentation is another opportunity to practice presentation skills.

This presentation is to be no less than 7 minutes and no more than 10 minutes long. Notes may be used to deliver this presentation. Presentation aids may be used during the delivery of the presentation (eg, whiteboard/flip chart/OHP/multimedia projector/handouts).

This presentation will not be evaluated for delivery or content, however each cadet should do their best.

INTRODUCTION

- Name of the leader,
- Date and place of birth,
- Date of death (if applicable),
- Display a picture of the leader (if available), and
- Information about the childhood of the leader.

BODY

- Interesting points of the leader's career, to include:
 - positions of responsibility (if applicable); and
 - incidents where they used their influence;
- How and where the core leadership qualities were displayed by the leader, and
- Other interesting facts about the leader.

CONCLUSION

- Why you chose this leader,
- Three questions to ensure confirmation of the presentation, and
- A final summary sentence about the leader.

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CHAPTER 4
PO 304 – UPDATE PERSONAL ACTIVITY PLAN



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 1

EO M304.01 – DESCRIBE THE COMPONENTS OF PHYSICAL FITNESS

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to orient the cadets and to generate an interest in the components of physical fitness.

An in-class activity was chosen for TP 2 as it is an interactive way to provoke thought and stimulate interest in fitness and sports activities among cadets.

A demonstration was chosen for TP 3 as it allows the instructor to demonstrate how to conduct and score the components of the Cadet Fitness Assessment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described the components of physical fitness.

IMPORTANCE

It is important for the cadets to describe the components of physical fitness and to identify activities that may help to improve physical fitness because it contributes to a healthy lifestyle. This lesson promotes physical fitness, meeting one of the aims of the Cadet Program.

Teaching Point 1**Describe the Components of Physical Fitness**

Time: 5 min

Method: Interactive Lecture



Describe the components of physical fitness and provide examples of the types of activities associated with each component.

CARDIOVASCULAR ENDURANCE

Good cardiovascular endurance is linked to a reduced risk of high blood pressure, coronary heart disease, obesity and diabetes. Cardiovascular endurance activities help the heart, lungs and circulatory system stay healthy and provide energy. Examples of activities that may help to improve cardiovascular endurance include:

- walking,
- biking, and
- dancing.

MUSCULAR STRENGTH

Good muscular strength is linked to developing strong muscles and bones, improving posture and preventing diseases such as osteoporosis. Muscular strength activities are those that require the muscles to work against some sort of resistance. Examples of activities that may help to improve muscular strength include:

- lifting and carrying objects;
- climbing stairs; and
- weight/strength training routines.

MUSCULAR FLEXIBILITY

Good muscular flexibility is linked to improved movement, muscle relaxation and joint mobility. Muscular flexibility activities are those that require reaching, bending and stretching. Examples of activities that may help to improve muscular flexibility include:

- stretching exercises,
- yoga, and
- T'ai Chi.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Good cardiovascular endurance is linked to what?
- Q2. What are muscular strength activities?
- Q3. What is good muscular flexibility linked to?

ANTICIPATED ANSWERS

- A1. Reduced risk of high blood pressure, coronary heart disease, obesity and diabetes.
- A2. Those that require the muscles to work against some sort of resistance.
- A3. Improved movement, muscle relaxation and joint mobility.

Teaching Point 2

**Conduct an Activity Where the Cadets Will Identify Fitness
and Sports Activities That May Help to Improve the
Components of Physical Fitness**

Time: 10 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets identify fitness and sports activities associated with the components of physical fitness.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into three groups.
2. Assign each group a component of physical fitness.
3. Have the cadets brainstorm the types of activities associated with the assigned component.
4. Have each group present the activities they have brainstormed.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as confirmation of this TP.

Teaching Point 3**Demonstrate How to Conduct and Score the Components of the Cadet Fitness Assessment**

Time: 10 min

Method: Demonstration



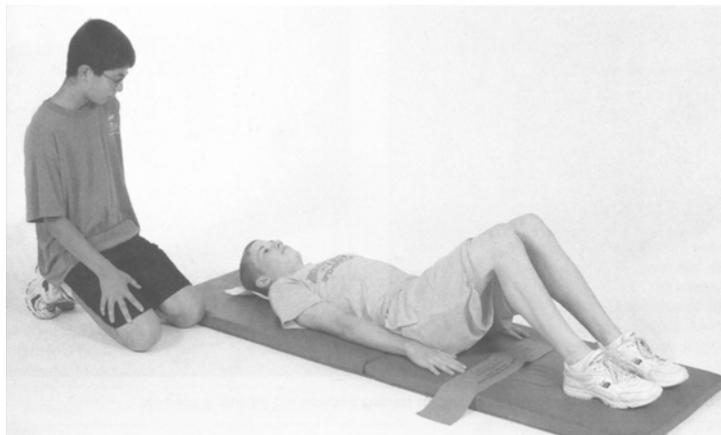
The cadets are familiar with how the PACER is conducted because they have participated in the assessment in Phase Two, therefore the PACER will not be described during this lesson.



The Cadet Fitness Assessment is conducted in pairs where the cadets will track their partner's score.

MUSCULAR STRENGTH**Conducting the Curl-Up**

1. Have one cadet from each pair:
 - a. lay on their back with head down;
 - b. bend their knees at an angle of approximately 140 degrees;
 - c. place their feet flat and legs slightly apart; and
 - d. rest their palms on the mat with their arms straight, parallel to their trunk, and fingers stretched out (as illustrated in Figure 4-1-1).
2. The scorekeeper will place the measuring strip on the mat under the cadet's knees so their fingertips are resting on the nearest edge of the measuring strip (as illustrated in Figure 4-1-1).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 43)

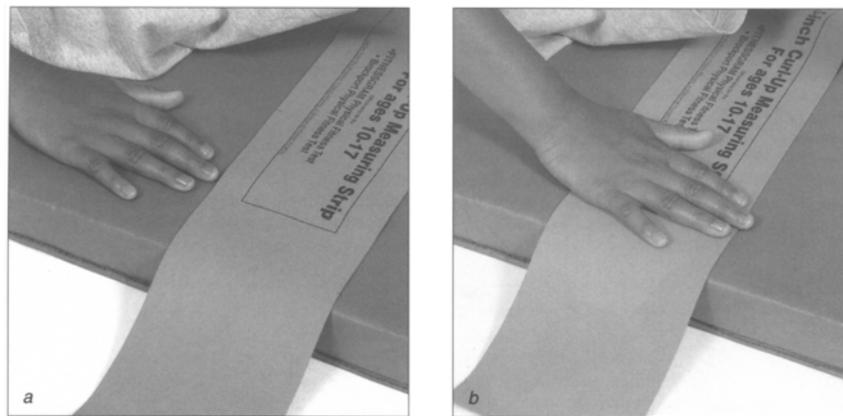
Figure 4-1-1 Curl-Up Starting Position

3. The cadet on the mat will curl up (as illustrated in Figure 4-1-2), ensuring their fingers reach the other side of the measuring strip (as illustrated in Figure 4-1-3), repeatedly at a cadence of one curl every three seconds. This is done until a second form correction (the first form correction does not count) is made, they can no longer continue or have completed 75 curl-ups.



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 43)

Figure 4-1-2 Curl-Up



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 44)

Figure 4-1-3 Curl-Up Finger Position

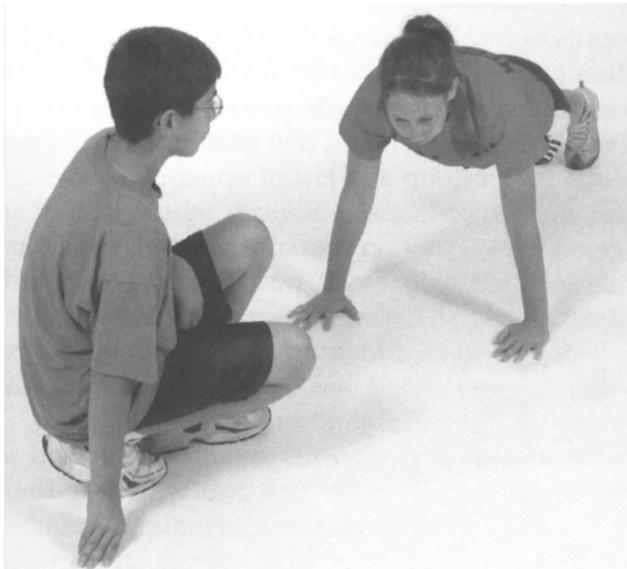
4. The scorekeeper will count how many times the cadet can curl up (which is the curl-up score).
5. Have the cadets switch positions and repeat steps one to four.

Scoring the Curl-Up

Scoring for the curl-up is based on the number of curl-ups that are completed; until a second form correction (the first form correction does not count) is made, the cadet can no longer continue, or has completed 75 curl-ups.

Conducting the Push-Up

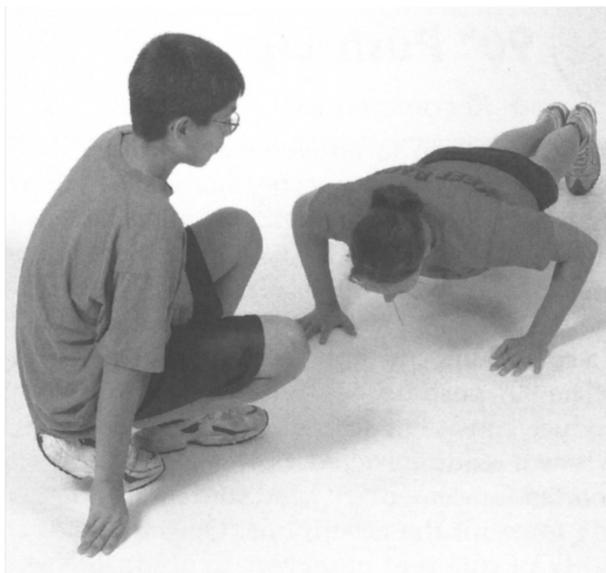
1. Have one cadet from each pair:
 - a. lay face down;
 - b. place their hands under or slightly wider than their shoulders, with fingers stretched out;
 - c. straighten their legs with feet slightly apart; and
 - d. tuck their toes under the shins.
2. Have the cadet push up with their arms until they are straight, keeping the legs and back aligned (as illustrated in Figure 4-1-4).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 48)

Figure 4-1-4 Push-Up Starting Position

3. Have the cadet lower their body using their arms until the elbows bend at a 90-degree angle and the upper arms are parallel to the floor (as illustrated in Figure 4-1-5).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 48)

Figure 4-1-5 Down Position of the Push-Up

4. Have the cadet repeat steps two and three repeatedly at a cadence of one push-up every three seconds until a second form correction (the first form correction does not count) is made, or they can no longer continue.
5. The scorekeeper will count how many times the cadet can complete a push-up (which is the push-up score).
6. Have the cadets switch positions and repeat steps one to five.

Scoring the Push-Up

Scoring for the push-up is based on the number of push-ups that are completed; until a second form correction (the first form correction does not count) is made, or the cadet can no longer continue.

MUSCULAR FLEXIBILITY



Demonstrate the two muscular flexibility assessments that are chosen to be conducted during the Cadet Fitness Assessment.

Conducting the Trunk Lift

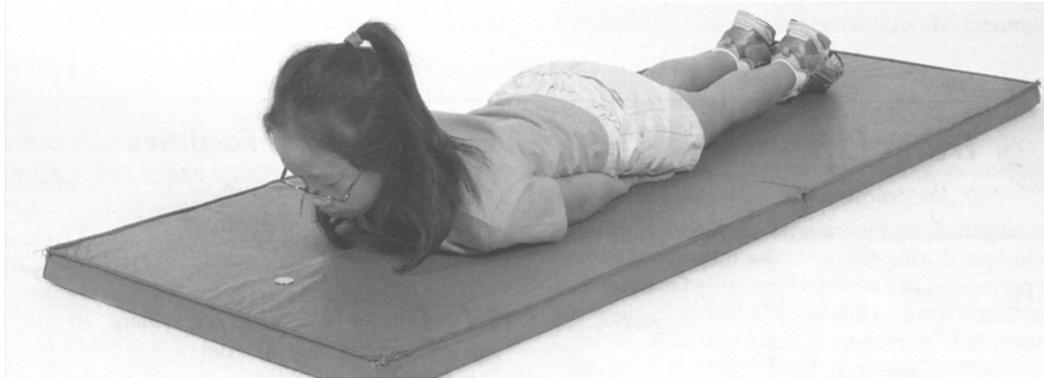
1. Have one cadet from each pair:
 - a. lay face down on the mat;
 - b. point their toes towards the end of the mat; and
 - c. place their hands under the thighs (as illustrated in Figure 4-1-6).
2. Place a marker on the mat aligned with the cadet's eyes (as illustrated in Figure 4-1-6).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 46)

Figure 4-1-6 Starting Position for the Trunk Lift

3. Have the cadet lift their upper body off the floor in a slow and controlled manner, to a maximum height of 30 cm (12 inches) (as illustrated in Figure 4-1-7). Ensure their head is aligned straight with the spine.



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 46)

Figure 4-1-7 The Trunk Lift

4. Have the cadet hold this position until the height can be measured (as illustrated in Figure 4-1-8).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 46)

Figure 4-1-8 Measuring the Trunk Lift

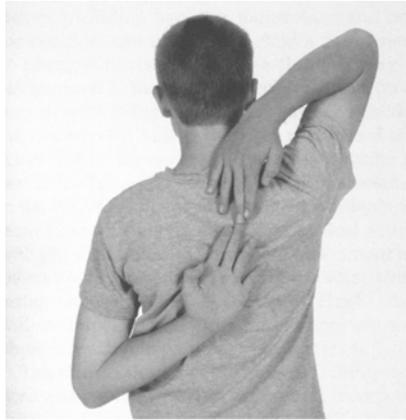
5. The scorekeeper will measure the distance, in inches, between the mat and the cadet's chin to determine the trunk lift score. The score will be a maximum of 12 inches to prevent hyperextension.
6. Have the cadets switch positions and repeat steps one to five.

Scoring the Trunk Lift

Scoring for the trunk lift is based on the distance, in inches, between the mat and the chin, to a maximum of 12 inches.

Conducting the Shoulder Stretch

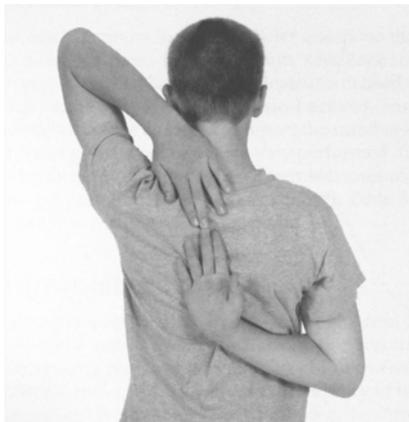
1. Have one cadet from each pair test their right shoulder by:
 - a. reaching with the right hand over the right shoulder and down the back; and
 - b. reaching with the left hand behind the back to touch the right hand (as illustrated in Figure 4-1-9).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 55)

Figure 4-1-9 Right Shoulder Stretch

2. The scorekeeper will observe if the hands are touching to determine the right shoulder stretch score (a yes or no).
3. Have the cadet test their left shoulder by:
 - a. reaching with the left hand over the left shoulder and down the back; and
 - b. reaching with the right hand behind the back to touch the left hand (as illustrated in Figure 4-1-10).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 55)

Figure 4-1-10 Left Shoulder Stretch

4. The scorekeeper will observe if the hands are touching to determine the left shoulder stretch score.
5. Have the cadets switch positions and repeat steps one to four.

Scoring the Shoulder Stretch

Scoring for the shoulder stretch is based on the cadet's ability to touch their fingers on both their right and left sides. The score is indicated with a yes (Y) or no (N) on the scoresheet.

Conducting the Back-Saver Sit and Reach



Refer to EO M304.02 (Section 2) for specific details regarding the construct of the back-saver sit and reach test apparatus.

1. Have one cadet from each pair remove their shoes.
2. Have the cadet:
 - a. sit in front of the test apparatus;
 - b. extend one leg fully with the foot flat against the face of the box;
 - c. bend the knee of the other leg with the sole of the foot flat on the floor placed next to the knee of the straight leg;
 - d. ensure that there is a 5–8 cm (2–3 inch) space between the knee on the straight leg, and the foot of the bent leg; and
 - e. extend their arms forward with the hands placed on top of one another placing the finger tips just in front of the tip of the ruler (as illustrated in Figure 4-1-11).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 54)

Figure 4-1-11 Starting Position for the Back-Saver Sit and Reach

3. Have the cadet reach forward with both hands along the scale four times, holding the position on the fourth reach for at least one second (as illustrated in Figure 4-1-12).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 54)

Figure 4-1-12 The Back-Saver Sit and Reach

4. The scorekeeper will measure the distance, in inches that the cadet reached. This measurement will be the score for one leg, to a maximum of 12 inches to prevent hyperextension.
5. Have the cadet repeat steps one to three for the other leg.
6. Have the cadets switch positions and repeat steps one to five.

Scoring the Back-Saver Sit and Reach

Scoring for the back-saver sit and reach is based on the distance, in inches, that the cadet can reach with their hands for each leg, to a maximum of 12 inches.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. How is the curl-up scored?
- Q2. How is the right shoulder assessed for muscular flexibility?
- Q3. How is the back-saver sit and reach scored?

ANTICIPATED ANSWERS

- A1. By counting the number of curl-ups completed.
- A2. Complete the shoulder stretch assessment by:
 - a. reaching with the right hand over the right shoulder and down the back; and
 - b. reaching with the left hand behind the back to touch the right hand.
- A3. The back-saver sit and reach is scored by measuring the distance, in inches, that the cadet can reach with their hands for each leg, to a maximum of 12 inches.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What are the three components of physical fitness?
- Q2. List three fitness and sports activities that may help to improve cardiovascular endurance?
- Q3. What is one assessment used to test muscular strength?

ANTICIPATED ANSWERS

- A1. Cardiovascular endurance, muscular strength and muscular flexibility.
- A2. Cardiovascular activities include, but are not limited to:
- walking,
 - yard and garden work,
 - biking,
 - skating,
 - swimming, and
 - dancing.
- A3. The curl-up or the push-up.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets will perform the components of the Cadet Fitness Assessment during EO M304.02 (Participate in the Cadet Fitness Assessment, Section 2).

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Describing the components and identifying activities that may help to improve physical fitness contributes to a healthy lifestyle. This lesson promotes physical fitness, meeting one of the aims of the Cadet Program. Being familiar with how to conduct the components of the Cadet Fitness Assessment will be helpful when it comes time to participate in the assessment. Results from the Cadet Fitness Assessment are helpful for tracking personal fitness level, creating fitness goals, and promoting lifelong fitness.

INSTRUCTOR NOTES/REMARKS

This lesson shall be conducted prior to EO M304.02 (Participate in the Cadet Fitness Assessment, Section 2).

REFERENCES

- C0-104 (ISBN 0-662-26628-5) Public Health Agency of Canada. (1998). *Handbook for Canada's Physical Activity Guide to Healthy Active Living*. Ottawa, ON: Public Health Agency of Canada.

C0-167 (ISBN 0-7360-5866-4) Meredith, M., & Welk, G. (Eds.). (2005). *Fitnessgram/Activitygram: Test Administration Manual* (3rd ed.). Windsor, ON: Human Kinetics.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 2

EO M304.02 – PARTICIPATE IN THE CADET FITNESS ASSESSMENT

Total Time:

2 x 30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson. The CD/tape for the Progressive Aerobic Cardiovascular Endurance Run (PACER) is available from the RCSU and should be set up for use with a suitable playback device.

Photocopy the Cadet Fitness Assessment Scoresheet located at Annex B and the PACER Individual Scoresheet B located at Annex C for each cadet.

The cadets will complete the Cadet Fitness Assessment in pairs. The PACER will be conducted first, with the remaining stations run as a circuit.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it allows the cadets to participate in the Cadet Fitness Assessment in a safe and controlled environment.

INTRODUCTION

REVIEW

Review how to conduct the components of the Cadet Fitness Assessment from EO M304.01 (Describe the Components of Physical Fitness, Section 1).

OBJECTIVES

By the end of this lesson the cadet shall have participated in the Cadet Fitness Assessment.

IMPORTANCE

It is important for the cadets to participate in the Cadet Fitness Assessment to determine their personal fitness level and when conducted multiple times over the course of the year, it allows progress to be tracked.

Determining personal fitness level will also allow the cadets to create personal goals and will assist with updating a personal activity plan.

Teaching Point 1

Conduct a Warm-Up Session Composed of Light Cardiovascular Exercises

Time: 5 min

Method: Practical Activity



The following information will be explained to the cadets during the warm-up session.

PURPOSE OF A WARM-UP

A warm-up session is composed of stretches and light cardiovascular exercises designed to:

- stretch the muscles;
- gradually increase respiratory action and heart rate;
- expand the muscles' capillaries to accommodate the increase in blood circulation which occurs during physical activity; and
- raise the muscle temperature to facilitate reactions in muscle tissue.

GUIDELINES FOR STRETCHING

The following guidelines should be followed while stretching to prepare for physical activity and to help prevent injury:

- Stretch all major muscle groups, including the back, chest, legs, and shoulders.
- Never bounce while stretching.
- Hold each stretch for 10–30 seconds to let the muscles release fully.
- Repeat each stretch two to three times.
- When holding a stretch, support the limb at the joint.
- Static stretching, which is stretching a muscle and holding it in position without discomfort for 10–30 seconds, is considered the safest method.
- Stretching helps to relax the muscles and improve flexibility, which is the range of motion in the joints.
- As a guide, allow 10 minutes to warm up for every hour of physical activity.



The stretches chosen should focus on the areas of the body that will be used the most during the physical activity.

ACTIVITY

OBJECTIVE

The objective of this warm-up activity is to stretch the muscles and perform light cardiovascular exercises to prepare the body for physical activity and to help prevent injuries.

RESOURCES

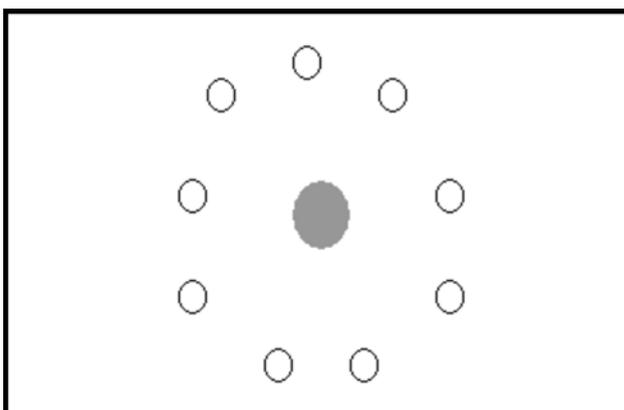
N/A.

ACTIVITY LAYOUT

N/A.

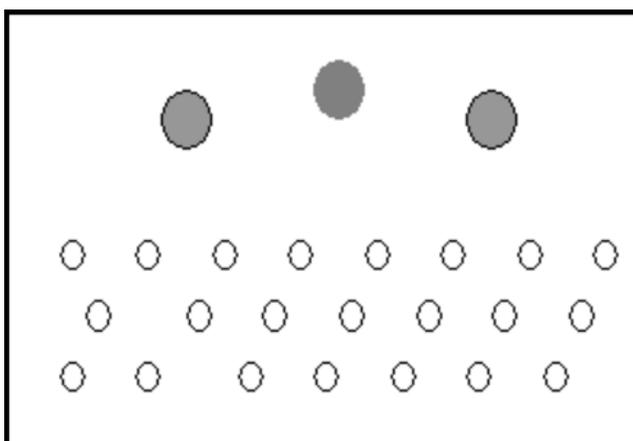
ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 4-2-1 and 4-2-2).



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 4-2-1 Instructor in the Centre of a Warm-Up Circle



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 4-2-2 Instructor at the Front With Two Assistant Instructors

2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.

3. Assistant instructors may help demonstrate the exercises and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.



Light cardiovascular exercises should be done to warm up the muscles prior to stretching to avoid injury to or tearing of the muscles. For example, running on the spot for 30 seconds or performing jumping jacks should be performed prior to conducting the stretches located at Annex A.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in this TP.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the warm-up session will serve as the confirmation of this TP.

Teaching Point 2

Supervise While the Cadets Perform and Score the Cadet Fitness Assessment

Time: 15 min

Method: Practical Activity



The cadets will participate in the Cadet Fitness Assessment in pairs.

The PACER will be conducted before the other assessments. A summary of how to conduct the PACER is located at Annex C.

The remaining assessments will be conducted as a circuit (summaries of how to conduct the assessments are located at the respective annexes) and are as follows:

1. the curl-up (Annex D),
2. the push-up (Annex E), and
3. choose two of the following:
 - a. the trunk lift (Annex F),
 - b. the shoulder stretch (Annex G), and
 - c. the back-saver sit and reach (Annex H).

ACTIVITY 1

OBJECTIVE

The objective of this activity is to have the cadets perform and score the PACER.

RESOURCES

- *PACER Test CD*,
- CD player,
- Pylons, and
- Photocopies of the *PACER Individual Scoresheet B* located at Annex C.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs.
2. Distribute the *PACER Individual Scoresheet B* and pens/pencils to one cadet from each pair.
3. Have the cadets with the scoresheet print their partner's name on the scoresheet and sit behind the starting line ready to record results.
4. Have the cadets who are running the PACER, line up in their respective lanes at the starting line and wait for instructions from the CD.
5. Play the CD. The scorekeeper will record the number of laps that are successfully completed on the scoresheet. The supervisors at each line will inform the scorekeeper when a cadet does not cross the line before the beep. The PACER is complete when all the cadets have not reached the line before the beep for the second time.
6. Once completed, have the cadets who ran the PACER become the scorekeepers and the scorekeepers become the runners.
7. Repeat steps two to six.

SAFETY

- Ensure a designated first-aider and first aid kit are available.
- Ensure water is available for the cadets after they complete the PACER.



Distribute the Cadet Fitness Assessment Scoresheet located at Annex B to each cadet prior to starting the circuit.

ACTIVITY 2

OBJECTIVE

The objective of this activity is to have the cadets perform and score the curl-up.

RESOURCES

- CD player,

- Gym mats, and
- Curl-up measuring strip.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair:
 - a. lay on their back with head down;
 - b. bend their knees at an angle of approximately 140 degrees;
 - c. place their feet flat and legs slightly apart; and
 - d. rest their palms on the mat with their arms straight, parallel to their trunk, and fingers stretched out.
2. The scorekeeper will place the measuring strip on the mat under the cadet's knees so the fingertips are resting on the nearest edge of the measuring strip.
3. The cadet on the mat will curl up, ensuring their fingers reach the other side of the measuring strip, repeatedly at a cadence of one curl every three seconds until a second form correction (the first form correction does not count) is made, they can no longer continue, or they have completed 75 curl ups.
4. The scorekeeper will count how many times the cadet can curl up (which is the curl-up score).
5. Have the cadets switch positions and repeat steps one to four.

SAFETY

Ensure that the curl-up is conducted using the proper position/form.

ACTIVITY 3

OBJECTIVE

The objective of this activity is to have the cadets perform and score the push-up.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair:
 - a. lay face down;
 - b. place their hands under or slightly wider than their shoulders, with fingers stretched out;
 - c. straighten their legs with feet slightly apart; and
 - d. tuck their toes under the shins.

2. Have the cadet push up with their arms until they are straight, keeping the legs and back aligned.
3. Have the cadet lower their body using their arms until the elbows bend at a 90-degree angle and the upper arms are parallel to the floor.
4. Have the cadet repeat steps two and three repeatedly at a cadence of one push-up every three seconds until a second form correction (the first form correction does not count) is made, or they can no longer continue.
5. The scorekeeper will count how many times the cadet can complete a push-up (which is the push-up score).
6. Have the cadets switch positions and repeat steps one to five.

SAFETY

Ensure that the push-up is conducted using the proper position/form.

ACTIVITY 4

OBJECTIVE

The objective of this activity is to have the cadets perform and score the trunk lift.

RESOURCES

- Gym mats, and
- Trunk lift measuring device.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair:
 - a. lay face down on the mat;
 - b. point their toes towards the end of the mat; and
 - c. place their hands under thighs.
2. Place a marker (a coin will suffice) on the mat aligned with the cadet's eyes.
3. Have the cadet lift their upper body off the floor in a slow and controlled manner, to a maximum height of 30 cm (12 inches). Ensure their head is aligned straight with the spine.
4. Have the cadet hold this position until the height can be measured.
5. The scorekeeper will measure the distance, in inches between the mat and the cadet's chin to determine the trunk lift score. The score will be a maximum of 12 inches to prevent hyperextension.
6. Have the cadets switch positions and repeat steps one to five.

SAFETY

- The ruler should be placed at least one inch from the cadet's chin and not directly under the chin.

- The cadets shall not bounce or hyperextend their backs while performing the trunk lift.

ACTIVITY 5

OBJECTIVE

The objective of this activity is to have the cadets perform and score the shoulder stretch.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair test their right shoulder by:
 - a. reaching with the right hand over the right shoulder and down the back; and
 - b. reaching with the left hand behind the back to touch the right hand.
2. The scorekeeper will observe if the hands are touching to determine the right shoulder stretch score (a yes or no).
3. Have the cadet test their left shoulder by:
 - a. reaching with the left hand over the left shoulder and down the back; and
 - b. reaching with the right hand behind the back to touch the left hand.
4. The scorekeeper will observe if the hands are touching to determine the left shoulder stretch score.
5. Have the cadets switch positions and repeat steps one to four.

SAFETY

N/A.

ACTIVITY 6

OBJECTIVE

The objective of this activity is to have the cadets perform and score the back-saver sit and reach.

RESOURCES

Back-saver sit and reach test apparatus (instructions located at Annex I).

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair remove their shoes.

2. Have the cadet:
 - a. sit in front of the test apparatus;
 - b. extend one leg fully with the foot flat against the face of the box;
 - c. bend the knee of the other leg with the sole of the foot flat on the floor placed next to the knee of the straight leg;
 - d. ensure that there is a 5–8 cm (2–3 inch) space between the knee on the straight leg, and the foot of the bent leg; and
 - e. extend their arms forward with the hands placed on top of one another placing the finger tips just in front of the tip of the ruler.
3. Have the cadet reach forward with both hands along the scale four times, holding the position on the fourth reach for at least one second.
4. The scorekeeper will measure the distance, in inches that the cadet reached. This measurement will be the score for one leg, to a maximum of 12 inches to prevent hyperextension.
5. Have the cadet repeat steps one to three for the other leg.
6. Have the cadets switch positions and repeat steps one to four.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the Cadet Fitness Assessment will serve as the confirmation of this TP.

Teaching Point 3

Conduct a Cool-Down Session Composed of Light Cardiovascular Exercises

Time: 5 min

Method: Practical Activity



The following information will be explained to the cadets during the cool-down session.

PURPOSE OF A COOL-DOWN

A cool-down is composed of stretches and light cardiovascular exercises designed to:

- allow the body time to slowly recover from physical activity and to help prevent injury;
- prepare the respiratory system to return to its normal state; and
- stretch the muscles to help relax and restore them to their resting length.



The stretches chosen should focus on the areas of the body that were used the most during the sports activity.

ACTIVITY

OBJECTIVE

The objective of the cool-down is to stretch the muscles and perform light cardiovascular exercises that allow the body time to recover from physical activity, and to prevent injury.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 4-2-1 and 4-2-2).
2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the movements and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in TP 1.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the cool-down session will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the Cadet Fitness Assessment will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The Cadet Fitness Assessment determines personal fitness level, and is an excellent tool for tracking progress in personal fitness.

INSTRUCTOR NOTES/REMARKS

The Cadet Fitness Assessment is an individual assessment used to set personal fitness goals. Results from this assessment shall not be used for competition or classification among cadets.

The Cadet Fitness Assessment shall be set up prior to conducting this EO.

This EO shall be conducted at the start and the end of the training year.

REFERENCES

- C0-095 (ISBN 0-7360-5962-8) The Cooper Institute. (n.d.). *Fitnessgram/Activitygram Test Administration Kit: Fitnessgram 8.0 Stand-Alone Test Kit*. Windsor, ON: Human Kinetics.
- C0-167 (ISBN 0-7360-5866-4) Meredith, M., & Welk, G. (Eds.). (2005). *Fitnessgram/Activitygram: Test Administration Manual* (3rd ed.). Windsor, ON: Human Kinetics.

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SECTION 3

EO M304.03 – UPDATE PERSONAL ACTIVITY PLAN

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy Annex J (Sample Personal Activity Plan) and Annex K (Personal Activity Plan) for each cadet.

Physical fitness resources can be printed or ordered from <http://www.phac-aspc.gc.ca/pau-uap/fitness/downloads.html>, through the Public Health Agency of Canada to be given as handouts to the cadets.

PRE-LESSON ASSIGNMENT

Ensure the cadets have a copy of their Phase Two personal activity plan and their Cadet Fitness Assessment results to bring to this lesson.

APPROACH

A practical activity was chosen for this lesson as it is an interactive way to allow the cadets to update their personal activity plan. This activity contributes to the development of personal fitness goals in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have updated their personal activity plan (from Phase Two) for the current training year.

IMPORTANCE

In order to help achieve success in physical fitness, it is important to know how to set personal fitness goals and to create an activity plan that will help to achieve those goals. This is important as physical fitness is one of the aims of the Cadet Program.

Teaching Point 1**Have the Cadets Update Their Personal Activity Plan From Phase Two**

Time: 25 min

Method: Practical Activity



Describe the terms used in the personal activity plan before having the cadets update their plan. Distribute the sample personal activity plan handout located at Annex J to each cadet.

A personal activity plan is designed to identify current personal fitness level and to create individual goals to increase fitness level. There are a number of terms used within a personal activity plan to describe type and intensity of activities.

TYPES OF ACTIVITIES

Rest Activities. Activities that involve minimal physical effort (eg, homework, computer games and reading).

Lifestyle Activities. Activities that are a part of a normal day (eg, walking, household chores and garbage sweeps).

Aerobic Activities. Activities that improve aerobic fitness (eg, jogging, swimming and dancing).

Aerobic Sports. Sports that involve a great deal of movement (eg, baseball, basketball and soccer).

Muscular Activities. Activities that require strength (eg, weightlifting, wrestling and track and field sports).

Flexibility Activities. Activities that involve stretching the muscles (eg, martial arts, stretching and yoga).

INTENSITY OF ACTIVITIES

Rest. Activities that involve sitting or standing, and little motion.

Light. Activities that involve slow movements, and are not tiring.

Moderate. Activities that are fairly intense (fall between light and vigorous).

Vigorous. Activities that involve quick movements or running, and increased respiration.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets update their Phase Two personal activity plan.

RESOURCES

- Personal activity plan handout located at Annex K,
- Cadet Fitness Assessment results, and
- Pens/pencils.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Discuss how the results of the Cadet Fitness Assessment can be used to create goals.



The Cadet Fitness Assessment determines personal fitness level through raw scores.

A cadet who scored 5 on the push-up and 10 on the curl-up assessments, may wish to set a long-term goal to improve muscular fitness. Their short-term goal may be to complete 8 push-ups and 12 curl-ups on the next assessment.

2. Distribute the personal activity plan handout, located at Annex K, to each cadet.
3. Supervise and provide assistance while the cadets update their personal activity plans for the current training year by:
 - a. reviewing their Phase Two personal activity plan;
 - b. reviewing their Cadet Fitness Assessment results;
 - c. listing current fitness and sports activities;
 - d. identifying areas that need improvement;
 - e. creating goals; and
 - f. listing planned fitness and sports activities.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' updating their personal activity plan will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets should follow their personal activity plan throughout the training year. The personal activity plan will be evaluated by the cadet each time they complete the Cadet Fitness Assessment.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

One of the aims of the Cadet Program is physical fitness. A personal activity plan is an important tool for creating and achieving goals, and will help to track progress in physical fitness.

INSTRUCTOR NOTES/REMARKS

This lesson shall follow the start of year Cadet Fitness Assessment (EO M304.02 [Participate in the Cadet Fitness Assessment, Section 2]).

REFERENCES

- C0-104 (ISBN 0-662-26628-5) Public Health Agency of Canada. (1998). *Handbook for Canada's Physical Activity Guide to Healthy Active Living*. Ottawa, ON: Public Health Agency of Canada.
- C0-105 (ISBN 0-662-32897-3) Public Health Agency of Canada. (2002). *Teacher's Guide to Physical Activity for Youth 10–14 Years of Age*. Ottawa, ON: Her Majesty the Queen in Right of Canada.
- C0-106 (ISBN 0-662-32899-X) Public Health Agency of Canada. (2002). *Let's Get Active! Magazine for Youth 10–14 Years of Age*. Ottawa, ON: Her Majesty the Queen in Right of Canada.
- C0-167 (ISBN 0-7360-5866-4) Meredith, M., & Welk, G. (Eds.). (2005). *Fitnessgram/Activitygram: Test Administration Manual* (3rd ed.). Windsor, ON: Human Kinetics.
- C0-174 (ISBN 978-0-7360-6828-4) Masurier, G., Lambdin, D., & Corbin, C. (2007). *Fitness for Life: Middle School: Teacher's Guide*. Windsor, ON: Human Kinetics.



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SECTION 4

EO M304.04 – EVALUATE PERSONAL ACTIVITY PLAN

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it allows the cadets to evaluate their personal activity plan in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have evaluated their personal activity plan.

IMPORTANCE

It is important for cadets to evaluate their personal activity plan to determine if goals were met and to track progress in personal fitness.

Teaching Point 1**Have the Cadets Evaluate Their Personal Activity Plan**

Time: 25 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets evaluate their personal activity plan.

RESOURCES

- Cadet Fitness Assessment results, and
- Personal activity plan from the start of the training year.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute the cadet's personal activity plan and Cadet Fitness Assessment results.
2. Have the cadets compare their start of year and end of year Cadet Fitness Assessment results.
3. Have the cadets compare their actual and planned fitness and sports activities.
4. Have the cadets complete the reflection portion of the personal activity plan.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadet's evaluation of their personal activity plan will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadet's evaluation of their personal activity plan will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Evaluating a personal activity plan will help determine if goals were met and track progress in personal fitness. This lesson promotes physical fitness, meeting one of the aims of the Cadet Program.

INSTRUCTOR NOTES/REMARKS

This lesson shall follow the end of year Cadet Fitness Assessment (EO M304.02 [Participate in the Cadet Fitness Assessment, Section 2]).

Physical fitness resources can be printed or ordered from <http://www.phac-aspc.gc.ca/pau-uap/fitness/downloads.html>, through the Public Health Agency of Canada to be given as handouts to the cadets.

REFERENCES

- C0-104 (ISBN 0-662-26628-5) Public Health Agency of Canada. (1998). *Handbook for Canada's Physical Activity Guide to Healthy Active Living*. Ottawa, ON: Public Health Agency of Canada.
- C0-105 (ISBN 0-662-32897-3) Public Health Agency of Canada. (2002). *Teacher's Guide to Physical Activity for Youth 10–14 Years of Age*. Ottawa, ON: Her Majesty the Queen in Right of Canada.
- C0-106 (ISBN 0-662-32899-X) Public Health Agency of Canada. (2002). *Let's Get Active! Magazine for Youth 10–14 Years of Age*. Ottawa, ON: Her Majesty the Queen in Right of Canada.
- C0-167 (ISBN 0-7360-5866-4) Meredith, M., & Welk, G. (Eds.). (2005). *Fitnessgram/Activitygram: Test Administration Manual* (3rd ed.). Windsor, ON: Human Kinetics.
- C0-174 (ISBN 978-0-7360-6828-4) Masurier, G., Lambdin, D., & Corbin, C. (2007). *Fitness for Life: Middle School: Teacher's Guide*. Windsor, ON: Human Kinetics.

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SECTION 5

EO C304.01 – PARTICIPATE IN THE CADET FITNESS ASSESSMENT

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson. The CD/tape for the Progressive Aerobic Cardiovascular Endurance Run (PACER) is available from the RCSU and should be set up for use with a suitable playback device.

Photocopy the Cadet Fitness Assessment Scoresheet located at Annex B and the PACER Individual Scoresheet B located at Annex C for each cadet.

The cadets will complete the Cadet Fitness Assessment in pairs. The PACER will be conducted first, with the remaining stations run as a circuit.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it allows the cadets to participate in the Cadet Fitness Assessment in a safe and controlled environment.

INTRODUCTION

REVIEW

Review how to conduct the components of the Cadet Fitness Assessment from EO M304.01 (Describe the Components of Physical Fitness, Section 1).

OBJECTIVES

By the end of this lesson the cadet shall have participated in the Cadet Fitness Assessment.

IMPORTANCE

It is important for the cadets to participate in the Cadet Fitness Assessment to determine their personal fitness level and when conducted multiple times over the course of the year, it allows progress to be tracked.

Determining personal fitness level will also allow the cadets to create personal goals and will assist with updating a personal activity plan.

Teaching Point 1

Conduct a Warm-Up Session Composed of Light Cardiovascular Exercises

Time: 5 min

Method: Practical Activity



The following information will be explained to the cadets during the warm-up session.

PURPOSE OF A WARM-UP

A warm-up session is composed of stretches and light cardiovascular exercises designed to:

- stretch the muscles;
- gradually increase respiratory action and heart rate;
- expand the muscles' capillaries to accommodate the increase in blood circulation which occurs during physical activity; and
- raise the muscle temperature to facilitate reactions in muscle tissue.

GUIDELINES FOR STRETCHING

The following guidelines should be followed while stretching to prepare for physical activity and to help prevent injury:

- Stretch all major muscle groups, including the back, chest, legs, and shoulders.
- Never bounce while stretching.
- Hold each stretch for 10–30 seconds to let the muscles release fully.
- Repeat each stretch two to three times.
- When holding a stretch, support the limb at the joint.
- Static stretching, which is stretching a muscle and holding it in position without discomfort for 10–30 seconds, is considered the safest method.
- Stretching helps to relax the muscles and improve flexibility, which is the range of motion in the joints.
- As a guide, allow 10 minutes to warm up for every hour of physical activity.



The stretches chosen should focus on the areas of the body that will be used the most during the physical activity.

ACTIVITY

OBJECTIVE

The objective of this warm-up activity is to stretch the muscles and perform light cardiovascular exercises to prepare the body for physical activity and to help prevent injuries.

RESOURCES

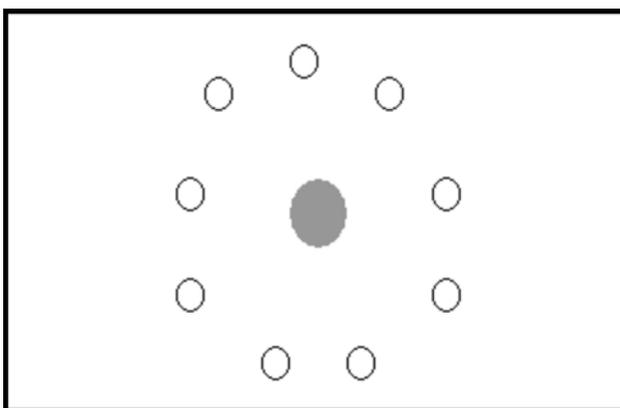
N/A.

ACTIVITY LAYOUT

N/A.

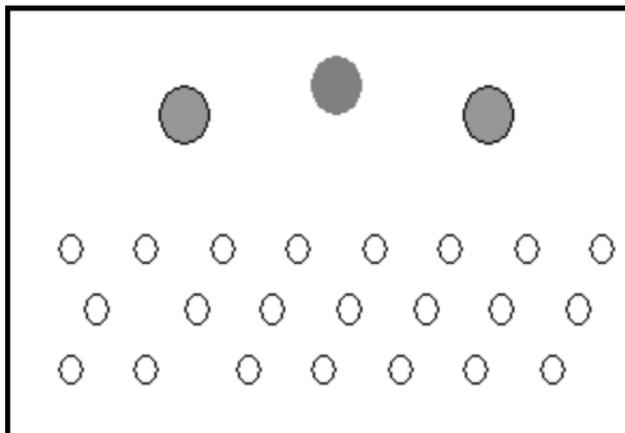
ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 4-5-1 and 4-5-2).



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 4-5-1 Instructor in the Centre of a Warm-Up Circle



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 4-5-2 Instructor at the Front With Two Assistant Instructors

2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.

3. Assistant instructors may help demonstrate the exercises and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.



Light cardiovascular exercises should be done to warm up the muscles prior to stretching to avoid injury to or tearing of the muscles. For example, running on the spot for 30 seconds or performing jumping jacks should be performed prior to conducting the stretches located at Annex A.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in this TP.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the warm-up session will serve as the confirmation of this TP.

Teaching Point 2

Supervise While the Cadets Perform and Score the Cadet Fitness Assessment

Time: 15 min

Method: Practical Activity



The cadets will participate in the Cadet Fitness Assessment in pairs.

The PACER will be conducted before the other assessments. A summary of how to conduct the PACER is located at Annex C.

The remaining assessments will be conducted as a circuit (summaries of how to conduct the assessments are located at the respective annexes) and are as follows:

1. the curl-up (Annex D),
2. the push-up (Annex E), and
3. choose two of the following:
 - a. the trunk lift (Annex F),
 - b. the shoulder stretch (Annex G), and
 - c. the back-saver sit and reach (Annex H).

ACTIVITY 1

OBJECTIVE

The objective of this activity is to have the cadets perform and score the PACER.

RESOURCES

- *PACER Test CD*,
- CD player,
- Pylons, and
- Photocopies of the *PACER Individual Scoresheet B* located at Annex C.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs.
2. Distribute the *PACER Individual Scoresheet B* and pens/pencils to one cadet from each pair.
3. Have the cadets with the scoresheet print their partner's name on the scoresheet and sit behind the starting line ready to record results.
4. Have the cadets who are running the PACER, line up in their respective lanes at the starting line and wait for instructions from the CD.
5. Play the CD. The scorekeeper will record the number of laps that are successfully completed on the scoresheet. The supervisors at each line will inform the scorekeeper when a cadet does not cross the line before the beep. The PACER is complete when all the cadets have not reached the line before the beep for the second time.
6. Once completed, have the cadets who ran the PACER become the scorekeepers and the scorekeepers become the runners.
7. Repeat steps two to six.

SAFETY

- Ensure a designated first-aider and first aid kit are available.
- Ensure water is available for the cadets after they complete the PACER.



Distribute the Cadet Fitness Assessment Scoresheet located at Annex B to each cadet prior to starting the circuit.

ACTIVITY 2

OBJECTIVE

The objective of this activity is to have the cadets perform and score the curl-up.

RESOURCES

- CD player,

- Gym mats, and
- Curl-up measuring strip.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair:
 - a. lay on their back with head down;
 - b. bend their knees at an angle of approximately 140 degrees;
 - c. place their feet flat and legs slightly apart; and
 - d. rest their palms on the mat with their arms straight, parallel to their trunk, and fingers stretched out.
2. The scorekeeper will place the measuring strip on the mat under the cadet's knees so the fingertips are resting on the nearest edge of the measuring strip.
3. The cadet on the mat will curl up, ensuring their fingers reach the other side of the measuring strip, repeatedly at a cadence of one curl every three seconds is made, they can no longer continue, or they have completed 75 curl ups.
4. The scorekeeper will count how many times the cadet can curl up (which is the curl-up score).
5. Have the cadets switch positions and repeat steps one to four.

SAFETY

Ensure that the curl-up is conducted using the proper position/form.

ACTIVITY 3

OBJECTIVE

The objective of this activity is to have the cadets perform and score the push-up.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair:
 - a. lay face down;
 - b. place their hands under or slightly wider than their shoulders, with fingers stretched out;
 - c. straighten their legs with feet slightly apart; and
 - d. tuck their toes under the shins.

2. Have the cadet push up with their arms until they are straight, keeping the legs and back aligned.
3. Have the cadet lower their body using their arms until the elbows bend at a 90-degree angle and the upper arms are parallel to the floor.
4. Have the cadet repeat steps two and three repeatedly at a cadence of one push-up every three seconds until a second form correction (the first form correction does not count) is made, or they can no longer continue.
5. The scorekeeper will count how many times the cadet can complete a push-up (which is the push-up score).
6. Have the cadets switch positions and repeat steps one to five.

SAFETY

Ensure that the push-up is conducted using the proper position/form.

ACTIVITY 4

OBJECTIVE

The objective of this activity is to have the cadets perform and score the trunk lift.

RESOURCES

- Gym mats, and
- Trunk lift measuring device.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair:
 - a. lay face down on the mat;
 - b. point their toes towards the end of the mat; and
 - c. place their hands under thighs.
2. Place a marker (a coin will suffice) on the mat aligned with the cadet's eyes.
3. Have the cadet lift their upper body off the floor in a slow and controlled manner, to a maximum height of 30 cm (12 inches). Ensure their head is aligned straight with the spine.
4. Have the cadet hold this position until the height can be measured.
5. The scorekeeper will measure the distance, in inches between the mat and the cadet's chin to determine the trunk lift score. The score will be a maximum of 12 inches to prevent hyperextension.
6. Have the cadets switch positions and repeat steps one to five.

SAFETY

- The ruler should be placed at least one inch from the cadet's chin and not directly under the chin.

- The cadets shall not bounce or hyperextend their backs while performing the trunk lift.

ACTIVITY 5

OBJECTIVE

The objective of this activity is to have the cadets perform and score the shoulder stretch.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair test their right shoulder by:
 - a. reaching with the right hand over the right shoulder and down the back; and
 - b. reaching with the left hand behind the back to touch the right hand.
2. The scorekeeper will observe if the hands are touching to determine the right shoulder stretch score (a yes or no).
3. Have the cadet test their left shoulder by:
 - a. reaching with the left hand over the left shoulder and down the back; and
 - b. reaching with the right hand behind the back to touch the left hand.
4. The scorekeeper will observe if the hands are touching to determine the left shoulder stretch score.
5. Have the cadets switch positions and repeat steps one to four.

SAFETY

N/A.

ACTIVITY 6

OBJECTIVE

The objective of this activity is to have the cadets perform and score the back-saver sit and reach.

RESOURCES

Back-saver sit and reach test apparatus.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have one cadet from each pair remove their shoes.

2. Have the cadet:
 - a. sit in front of the test apparatus;
 - b. extend one leg fully with the foot flat against the face of the box;
 - c. bend the knee of the other leg with the sole of the foot flat on the floor;
 - d. ensure that there is a 5–8 cm (2–3 inch) space between the knee on the straight leg, and the foot of the bent leg; and
 - e. extend their arms forward over the ruler with the hands placed on top of one another.
3. Have the cadet reach forward with both hands along the scale four times, holding the position on the fourth reach for at least one second.
4. The scorekeeper will measure the distance, in inches that the cadet reached. This measurement will be the score for one leg, to a maximum of 12 inches to prevent hyperextension.
5. Have the cadet repeat steps one to three for the other leg.
6. Have the cadets switch positions and repeat steps one to four.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the Cadet Fitness Assessment will serve as the confirmation of this TP.

Teaching Point 3**Conduct a Cool-Down Session Composed of Light Cardiovascular Exercises**

Time: 5 min

Method: Practical Activity



The following information will be explained to the cadets during the cool-down session.

PURPOSE OF A COOL-DOWN

A cool-down is composed of stretches and light cardiovascular exercises designed to:

- allow the body time to slowly recover from physical activity and to help prevent injury;
- prepare the respiratory system to return to its normal state; and
- stretch the muscles to help relax and restore them to their resting length.



The stretches chosen should focus on the areas of the body that were used the most during the sports activity.

ACTIVITY

OBJECTIVE

The objective of the cool-down is to stretch the muscles and perform light cardiovascular exercises that allow the body time to recover from physical activity, and to prevent injury.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 4-5-1 and 4-5-2).
2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the movements and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in TP 1.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the cool-down session will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the Cadet Fitness Assessment will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The Cadet Fitness Assessment determines personal fitness level, and is an excellent tool for tracking progress in personal fitness.

INSTRUCTOR NOTES/REMARKS

The Cadet Fitness Assessment is an individual assessment used to set personal fitness goals. Results from this assessment shall not be used for competition or classification among cadets.

The Cadet Fitness Assessment shall be set up prior to conducting this EO.

This EO shall be conducted at the middle of the training year.

REFERENCES

- C0-095 (ISBN 0-7360-5962-8) The Cooper Institute. (n.d.). *Fitnessgram/Activitygram Test Administration Kit: Fitnessgram 8.0 Stand-Alone Test Kit*. Windsor, ON: Human Kinetics.
- C0-167 (ISBN 0-7360-5866-4) Meredith, M., & Welk, G. (Eds.). (2005). *Fitnessgram/Activitygram: Test Administration Manual* (3rd ed.). Windsor, ON: Human Kinetics.

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SECTION 6

EO C304.02 – EVALUATE PERSONAL ACTIVITY PLAN

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it allows the cadets to evaluate their personal activity plan in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have evaluated their personal activity plan.

IMPORTANCE

It is important for cadets to evaluate their personal activity plan to determine if goals were met and to track progress in personal fitness.

Teaching Point 1**Have the Cadets Evaluate Their Personal Activity Plan**

Time: 25 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets evaluate their personal activity plan.

RESOURCES

- Cadet Fitness Assessment results, and
- Personal activity plan from the start of the training year.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute the cadet's personal activity plan and Cadet Fitness Assessment results.
2. Have the cadets compare their start of year and mid-year Cadet Fitness Assessment results.
3. Have the cadets compare their actual and planned fitness and sports activities.
4. Have the cadets create new short-term goals.
5. Have the cadets list planned fitness and sports activities.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadet's evaluation of their personal activity plan will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadet's evaluation of their personal activity plan will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Evaluating a personal activity plan will help determine if goals were met and track progress in personal fitness. This lesson promotes physical fitness, meeting one of the aims of the Cadet Program.

INSTRUCTOR NOTES/REMARKS

This lesson shall follow the mid-year Cadet Fitness Assessment (EO C304.01 [Participate in the Cadet Fitness Assessment, Section 5]).

Physical fitness resources can be printed or ordered from <http://www.phac-aspc.gc.ca/pau-uap/fitness/downloads.html>, through the Public Health Agency of Canada to be given as handouts to the cadets.

REFERENCES

- C0-104 (ISBN 0-662-26628-5) Public Health Agency of Canada. (1998). *Handbook for Canada's Physical Activity Guide to Healthy Active Living*. Ottawa, ON: Public Health Agency of Canada.
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- C0-167 (ISBN 0-7360-5866-4) Meredith, M., & Welk, G. (Eds.). (2005). *Fitnessgram/Activitygram: Test Administration Manual* (3rd ed.). Windsor, ON: Human Kinetics.
- C0-174 (ISBN 978-0-7360-6828-4) Masurier, G., Lambdin, D., & Corbin, C. (2007). *Fitness for Life: Middle School: Teacher's Guide*. Windsor, ON: Human Kinetics.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 7

EO C304.03 – DESCRIBE STRESS

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1, 3 and 4 to orient the cadets to the concept of stress and methods to manage stress.

A group discussion was chosen for TP 2 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about the triggers of stress.

Demonstration and performance was chosen for TP 5 as it allows the instructor to demonstrate relaxation exercises while providing an opportunity for the cadets to practice under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described stress.

IMPORTANCE

It is important for the cadets to be able to understand and identify methods to manage their personal stress. There are many stressors in the lives of youth; the tools contained within this lesson may help the cadets to better manage stress.

Teaching Point 1**Define Stress and the Types of Stress**

Time: 10 min

Method: Interactive Lecture



Ask the cadets “How would you define stress?” to begin the TP as a brainstorming session. After answers are given, provide the cadets with the following definition.

Stress. The body’s reaction to a demanding situation.

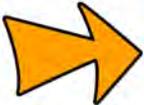


Describe the two types of stress and have the cadets brainstorm some situations that might produce each type of stress.

EUSTRESS

Eustress is described as good stress. This type of stress pushes a person to do better and reach goals. Situations that might produce eustress include:

- riding a roller coaster;
- successfully completing an activity; or
- passing a test.



The prefix “eu” in the word eustress is taken from the word euphoria, which means a feeling of well-being.

DISTRESS

Distress is described as bad stress. This type of stress causes worry, sorrow, anger or pain. Situations that might produce distress include:

- lack of sleep,
- accidents, or
- negative relationships with others.



Stress affects individuals differently. A situation that causes eustress for one person might cause distress for another.

CONFIRMATION OF TEACHING POINT 1**QUESTIONS**

Q1. What is eustress?

- Q2. What is distress?
 Q3. What reaction does distress cause?

ANTICIPATED ANSWERS

- A1. Good stress.
 A2. Bad stress.
 A3. Worry, sorrow, anger or pain.

Teaching Point 2

Conduct a Group Discussion on the Triggers of Stress (Stressors)

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The purpose of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

Physical Stressors. Conditions of the body and environment that can affect physical well-being (eg, hunger, lack of sleep and noise).

Emotional Stressors. Emotions such as worry, fear, anger, grief or depression that can affect physical and emotional well-being.

Social Stressors. Triggers that arise from relationships with other people (eg, experiences involving family members, friends or teachers).

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. Describe triggers of stress that you have experienced.
- Q2. What type of stressor (physical, emotional or social) is it?
- Q3. Describe physical stressors that you have experienced.
- Q4. Describe emotional stressors that you have experienced.
- Q5. Describe social stressors that you have experienced.



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 3**Describe the Physical and Emotional Effects of Distress**

Time: 5 min

Method: Interactive Lecture



Ask the cadets to describe the effects of distress to begin the TP as a brainstorming session. After answers are given determine if the effect is physical or emotional and provide the following description to the cadets.



The effects of distress vary from person to person.

THE EMOTIONAL EFFECTS OF DISTRESS

Distress can affect how a person feels emotionally and how they function socially. The emotional effects of distress can include:

- upset or nervous feelings,
- anger, anxiety or fear,
- frequently criticising others,
- frustration,
- forgetfulness,
- difficulty paying attention,
- difficulty making decisions,
- irritability,
- lack of motivation,
- boredom, mild depression or withdrawal, or
- change in appetite.

THE PHYSICAL EFFECTS OF DISTRESS

The physical effects of distress usually last a short time, disappearing once the source of the distress is removed. High levels and prolonged periods of distress can be related to many physical conditions such as high blood pressure and aggravated ulcers. The physical effects of distress can include:

- acne flare-ups,
- difficulty sleeping,
- headaches,
- neckaches,
- blurred vision,
- increased blood pressure,

- light-headedness,
- constipation,
- diarrhea,
- indigestion,
- upset stomach,
- vomiting,
- allergy flare-ups,
- backaches,
- perspiration,
- shortness of breath,
- hyperventilation,
- irregular heartbeat,
- tightness in the throat or chest,
- extreme fatigue,
- muscle tension,
- trembling, or
- muscle spasms.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. List three emotional effects of distress.
- Q2. How long do the physical effects of distress last?
- Q3. List three physical effects of distress.

ANTICIPATED ANSWERS

- A1. The emotional effects of distress can include:
- upset or nervous feelings,
 - anger, anxiety or fear,
 - frequently criticising others,
 - frustration,
 - forgetfulness,
 - difficulty paying attention,
 - difficulty making decisions,

- irritability,
 - lack of motivation,
 - boredom, mild depression or withdrawal, or
 - change in appetite.
- A2. The physical effects of distress usually last a short time, disappearing once the source of the distress is removed.
- A3. The physical effects of distress can include:
- acne flare-ups,
 - difficulty sleeping,
 - headaches,
 - neckaches,
 - blurred vision,
 - increased blood pressure,
 - light-headedness,
 - constipation,
 - diarrhea,
 - indigestion,
 - upset stomach,
 - vomiting,
 - allergy flare-ups,
 - backaches,
 - perspiration,
 - shortness of breath,
 - hyperventilation,
 - irregular heartbeat,
 - tightness in the throat or chest,
 - extreme fatigue,
 - muscle tension,
 - trembling, or
 - muscle spasms.

Teaching Point 4

Describe Methods to Manage Distress

Time: 10 min

Method: Interactive Lecture



Ask the cadets to describe some of the methods that they use to manage distress to begin the TP as a brainstorming session. After answers are given describe the following methods to manage distress.

METHODS TO MANAGE DISTRESS

The following methods may help to manage distress:

- Rest in a quiet place.
- Reduce breathing rate.
- Reduce mental activity.
- Reduce muscle tension.
- Exercise.
- Identify the stressor.
- Tackle one thing at a time.
- Try to solve the problem.
- Manage time effectively.
- Accept what cannot be changed.
- Think positively.
- Do not mask problems.
- Try not to be concerned with little problems.
- Be flexible.

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

Q1. List three methods that may help to manage distress.

ANTICIPATED ANSWERS

A1. The following methods may help to manage distress:

- Rest in a quiet place.
- Reduce breathing rate.
- Reduce mental activity.

- Reduce muscle tension.
- Exercise.
- Identify the stressor.
- Tackle one thing at a time.
- Try to solve the problem.
- Manage time effectively.
- Accept what cannot be changed.
- Think positively.
- Do not mask problems.
- Try not to be concerned with little problems.
- Be flexible.

Teaching Point 5**Demonstrate and Have the Cadets Perform Relaxation Exercises for Managing Distress**

Time: 15 min

Method: Demonstration and Performance



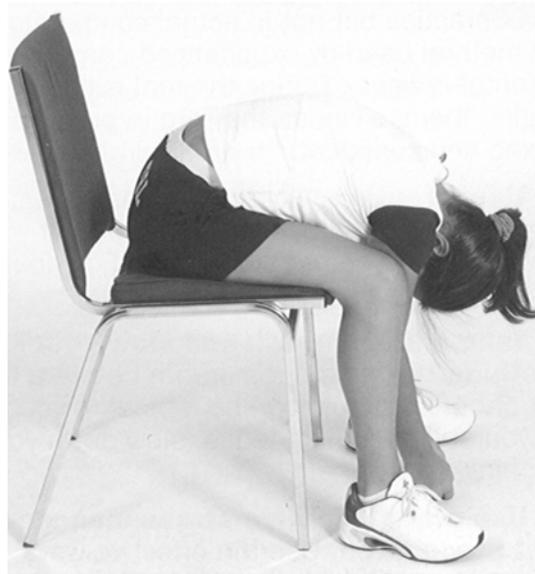
Demonstrate and have the cadets perform the following relaxation exercises.



The following exercises can be done almost any time or place.

RAG DOLL

1. Sit in a chair (or stand) with feet apart.
2. Stretch the arms and trunk upward and inhale.
3. Exhale and drop the body forward. Let the trunk, head and arms dangle between the legs, keeping the muscles relaxed (as illustrated in Figure 4-7-1).
4. Remain in this position for 10–15 seconds.
5. Slowly roll up, one vertebrae at a time.



C. Corbin, & R. Lindsey, *Fitness for Life: Updated Fifth Edition, Human Kinetics* (p. 300)

Figure 4-7-1 Rag Doll

NECK ROLL

1. Sit in a chair or on the floor with legs crossed.
2. Keeping the head and chin tucked, inhale and slowly turn the head as far left as possible (as illustrated in Figure 4-7-2).
3. Exhale and turn the head to the centre.
4. Repeat steps 2. to 3. for the right side.
5. Repeat steps 2. to 4. three times, trying to turn further each time to feel the stretch in the neck.
6. Drop the chin to the chest and inhale while slowly rolling the head in a semicircle to the left shoulder and exhale while slowly rolling the head back to the centre.
7. Repeat step 6. for the right side.



Do not roll the head backward or in a full circle.



C. Corbin, & R. Lindsey, *Fitness for Life: Updated Fifth Edition, Human Kinetics* (p. 300)

Figure 4-7-2 Neck Roll

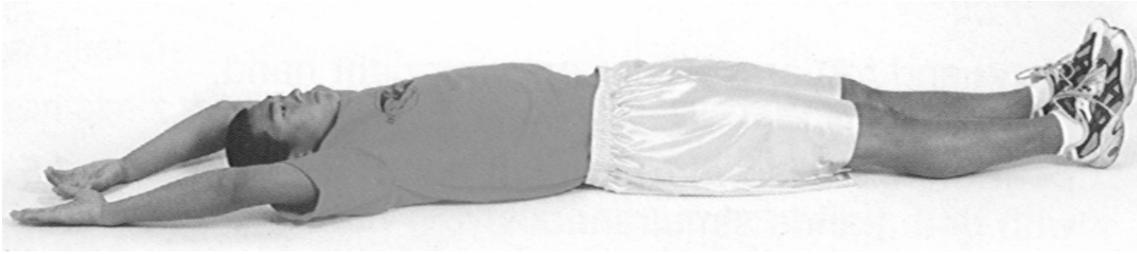
BODY BOARD

1. Lie on the right side with arms over the head (as illustrated in Figure 4-7-3).
2. Inhale and stiffen the body like a wooden board.
3. Exhale and relax the muscles and collapse.
4. Let the body fall without trying to control the direction (as illustrated in Figure 4-7-4).
5. Lie still for ten seconds.
6. Repeat steps 1. to 5. for the left side.



C. Corbin, & R. Lindsey, *Fitness for Life: Updated Fifth Edition, Human Kinetics* (p. 301)

Figure 4-7-3 Body Board Start Position

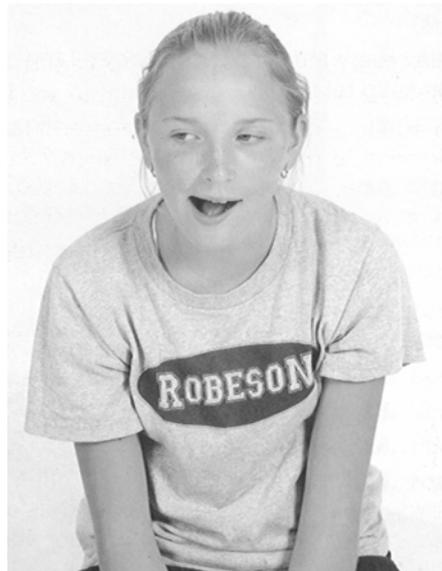


C. Corbin, & R. Lindsey, Fitness for Life: Updated Fifth Edition, Human Kinetics (p. 301)

Figure 4-7-4 Body Board Finish Position

JAW STRETCH

1. Sit in a chair or on the floor with head up and arms and shoulders relaxed.
2. Open mouth as wide as possible and inhale.
3. Relax and exhale slowly.
4. Shift the jaw to the right as far as possible and hold for three seconds (as illustrated in Figure 4-7-5).
5. Repeat step 4. for the left side.
6. Repeat steps 4. to 5. ten times.



C. Corbin, & R. Lindsey, Fitness for Life: Updated Fifth Edition, Human Kinetics (p. 301)

Figure 4-7-5 Jaw Stretch

CONFIRMATION OF TEACHING POINT 5

The cadet's performing the relaxation exercises will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What is stress?
- Q2. What are the two types of stress?
- Q3. What are the four relaxation exercises for managing stress?

ANTICIPATED ANSWERS

- A1. The body's reaction to a demanding situation.
- A2. Eustress and distress.
- A3. Rag doll, neck roll, body board and jaw stretch.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

There are many stressors that occur daily; the tools contained within this lesson may help to better manage stress. Having an understanding of stress and the tools to manage stress will make it easier to function within a busy society.

INSTRUCTOR NOTES/REMARKS

N/A.

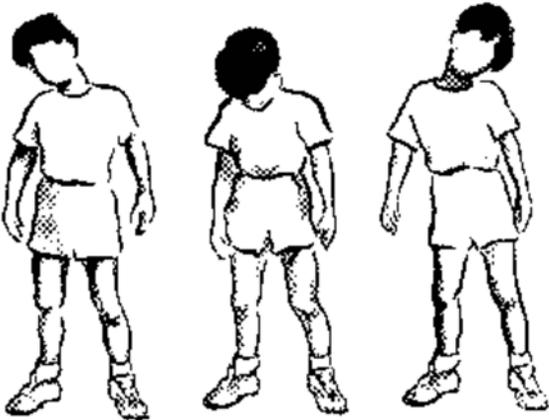
REFERENCES

- C0-191 (ISBN 978-0-7360-6675-4) Corbin, C., & Lindsey, R. (2007). *Fitness for Life: Updated Fifth Edition*. Windsor, ON: Human Kinetics.

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SAMPLE STRETCHES

a. Neck:

| | |
|--|--|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 4A-1 Neck Stretch</p> | <p>Slowly roll your head across your chest from shoulder to shoulder. Do not roll your head backwards.</p> |
|--|--|

b. Shoulders:

| | |
|--|---|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 4A-2 Shoulder Push</p> | <p>Stand and extend your arms behind you, interlocking your fingers. Push up and back with your shoulders. Hold this position for a minimum of 10 seconds.</p> |
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 4A-3 Shoulder Shrug</p> | <p>Stand and raise your shoulders as high as possible and then lower your shoulders, stretching your neck up. Pull your shoulders back as far as possible and then round your shoulders forward by pushing your shoulders forward as far as possible. Hold each position for a minimum of 10 seconds.</p> |



Warm Ups, by Martha Jefferson Hospital, Copyright 2001 by Martha Jefferson Hospital. Retrieved October 26, 2006, from <http://www.marthajefferson.org/warmup.php>

Figure 4A-4 Arm Circles

Hold your arms straight out, palms up. Make small circles with your arms, gradually increasing the size. Reverse the direction of your circles.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-5 Shoulder Stretch

Either standing or sitting, take your right arm in your left hand and bring it across your chest, supporting the joint by holding it behind the elbow. Pull the elbow lightly towards your chest. You should feel the stretch in your right shoulder.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

c. Arms:



Exercises. Copyright 1998 by Impacto Protective Products Inc. Retrieved October 26, 2006, from <http://www.2protect.com/home.htm>

Figure 4A-6 Wrist Rotations

Rotate your hands in circular motions at the wrist. Change direction and repeat on both sides.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-7 Triceps Stretch

Stand and bring your right arm over your head, bent at the elbow. Use your left hand to gently pull your arm down.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Exercise Programme for Squash, Tennis, Softball, Handball. Retrieved October 26, 2006, from <http://www.physionline.co.za/conditions/article.asp?id=49>

Figure 4A-8 Forearm Stretch

In a kneeling position, place your hands on the floor in front of you with your fingers pointing toward your knees, and your thumbs pointing out. Keeping your hands flat on the floor, lean back. Hold this position for a minimum of 10 seconds.

d. Chest and Abdominals:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-9 Chest Stretch

Stand facing a wall. With your right arm bent and your elbow at shoulder height, place your palm against the wall. Turn your body away from your right arm. You should feel the stretch on the front side of your armpit and across the front of your chest.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from <http://www.lin.ca/resource/html/dn3.htm#1>

Figure 4A-10 Side Stretch

Stand with your left arm up over your head. Bend at the waist towards the right side of your body.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

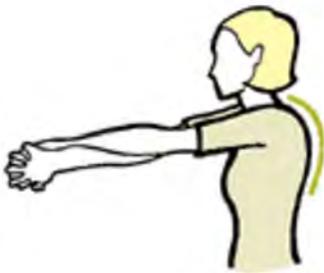
e. Back:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-11 Lower Back Stretch

Lie on your back and bring your knees toward your chest. Grasp the back of your knees. Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-12 Upper Back Stretch

Extend your arms straight in front of you at shoulder height crossing one arm over the other. With the palms facing each other, intertwine your fingers and press out through your arms. Let your chin fall to your chest as you exhale. You should feel the stretch in the upper back.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

f. Legs:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-13 Hamstring Stretch

Lie flat on the floor with your knees bent and your back flat on the floor. Slowly raise and straighten one leg, grasping it behind your thigh with both hands. Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-14 Inner Thigh Stretch

Sit on the floor with your knees bent and the soles of your feet together. Grab your toes and pull yourself forward while keeping your back and neck straight.
Hold this position for a minimum of 10 seconds.
Grab your ankles and push your knees down toward the floor with your elbows.
Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-15 Hip Flexor

Kneel on your right knee. Position your left foot in front of you, bending your knee and placing your left hand on that leg for stability.
Keep your back straight and abdominal muscles tight. Lean forward, shifting more body weight onto your front leg. You should feel the stretch in the front of your hip and the thigh of the leg you are kneeling on. Cushion your kneecap with a folded towel if necessary.
Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Running Exercises. Retrieved October 26, 2006, <http://www.physionline.co.za/conditions/article.asp?id=46>

Figure 4A-16 Ankle Rotations

From a sitting position, rotate your foot in a clockwise, and then a counter-clockwise, direction.
Switch and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-17 Calf Stretch

Stand three steps away from and facing a wall. Step in towards the wall with your right leg, bending your right knee and keeping your left leg straight. Extending your arms with your palms forward, reach out to the wall and let your body fall toward the wall. Keep your toes forward and your heels down. Lean your body into the wall with your left leg straight behind your body. You should feel the stretch in your left calf.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 4A-18 Quadriceps Stretch

Stand with your hand against a wall for balance. Lift your left foot off the ground, bending your knee as if you are trying to kick your bottom with your heel. Do not lean forward at the hips. Grab and hold your ankle with your left hand. You should feel the stretch in your left thigh.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

CADET FITNESS ASSESSMENT SCORESHEET

Name: _____

| | Assessment 1 | Assessment 2 | Assessment 3 |
|-----------------------------|--------------|--------------|--------------|
| | Date: | Date: | Date: |
| | Score | Score | Score |
| Cardiovascular | | | |
| PACER | | | |
| Muscular Strength | | | |
| Curl-Up | | | |
| Push-Up | | | |
| Muscular Flexibility | | | |
| Trunk Lift | | | |
| Shoulder Stretch | Right: | Right: | Right: |
| | Left: | Left: | Left: |
| Back-Saver Sit and Reach | Right: | Right: | Right: |
| | Left: | Left: | Left: |

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

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PACER INDIVIDUAL SCORESHEET B

PACER

Objective:

The Progressive Aerobic Cardiovascular Endurance Run (PACER) is progressive, in that it begins with an easy pace and gradually becomes more challenging as time passes. The PACER is an individual assessment and is based on personal ability.

The PACER consists of running a distance of 20 m repeatedly, at a specified pace that increases each minute. Each cadet will be expected to run until they can no longer continue.

Scoring:

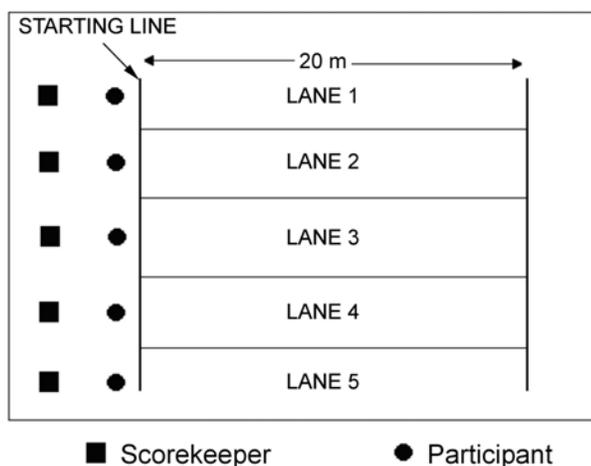
The PACER will be scored using the *PACER Individual Scoresheet B* at Annex C. Each circle on the scoresheet represents a lap. When the cadet completes a lap they receive a check mark. If they are unsuccessful they receive an X. The cadet has completed the PACER when they are unable to successfully complete a lap a second time.

Equipment Required:

- *PACER Test CD*,
- CD player, and
- Pylons.

Set-Up:

1. Set up two lines (pylons) a distance of 20 m apart.
2. Create 100–150 cm (40–60 inch) lanes depending on the number of participants, using pylons (as illustrated in Figure 4C-1).
3. Ensure that the CD player is close by and can be heard by all participants.



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 4C-1 PACER Layout

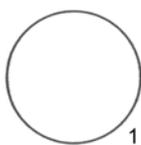
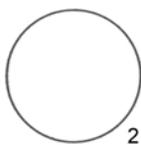
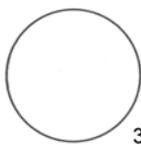
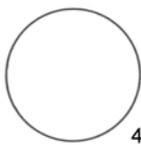
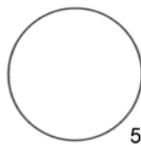
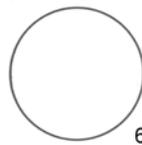
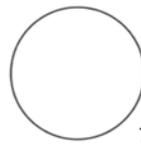
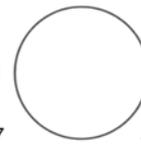
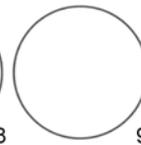
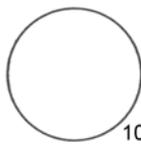
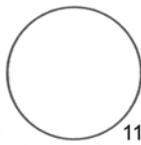
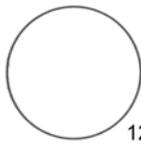
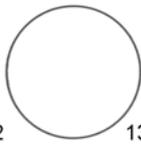
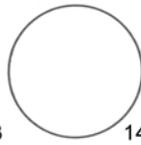
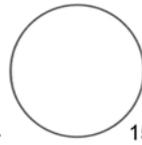
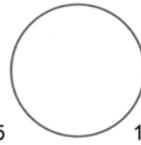
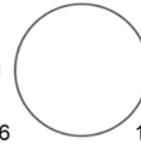
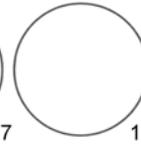
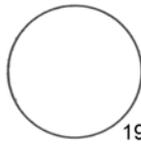
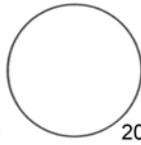
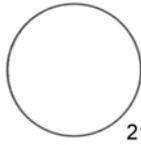
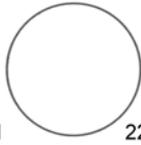
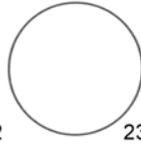
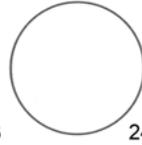
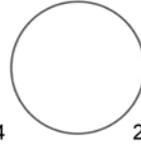
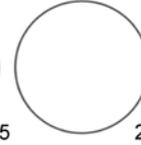
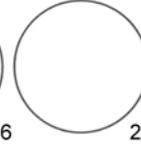
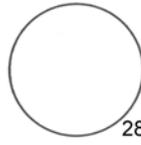
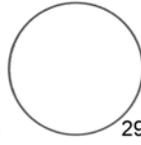
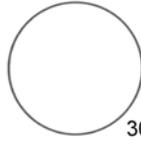
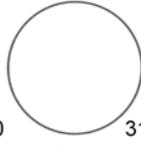
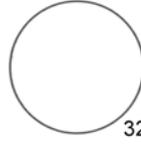
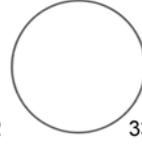
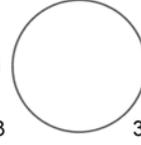
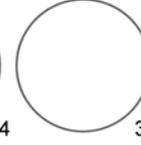
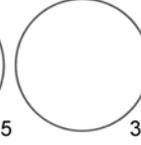
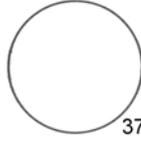
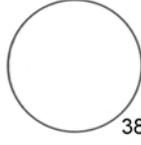
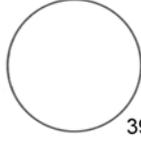
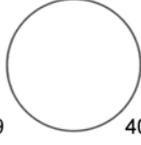
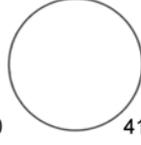
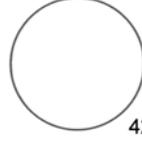
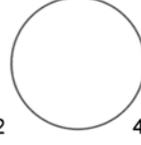
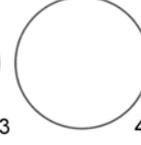
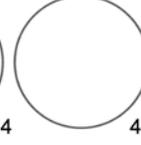
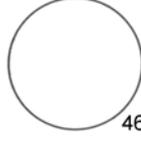
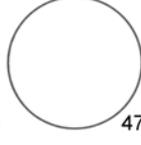
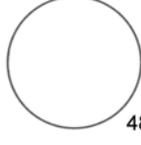
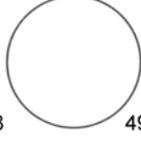
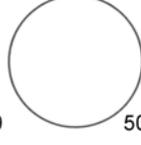
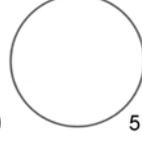
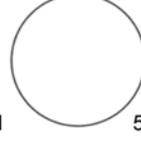
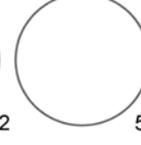
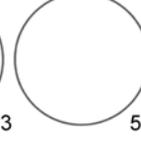
Conducting the PACER:

1. Divide the cadets into pairs.
2. Distribute the *PACER Individual Scoresheet B* and pens/pencils to one cadet from each pair.

3. Have the cadets with the scoresheet print their partner's name on the scoresheet and sit behind the starting line ready to record results.
4. Have the cadets who are running the PACER, line up in their respective lanes at the starting line and wait for instructions from the CD.
5. Play the CD. The scorekeeper will record the number of laps that are successfully completed on the scoresheet. The supervisors at each line will inform the scorekeeper when a cadet does not cross the line before the beep. The PACER is complete when all the cadets have not reached the line before the beep for the second time.
6. Once completed, have the cadets who ran the PACER become the scorekeepers and the scorekeepers become the runners.
7. Repeat steps two to six.

FITNESSGRAM PACER TEST INDIVIDUAL SCORESHEET B

Student Name: _____ Class: _____ Date: _____

| | | | | | | | | |
|--|---|---|---|---|---|--|---|---|
|  |  |  |  |  |  |  |  |  |
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|  |  |  |  |  |  |  |  |  |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 |
|  |  |  |  |  |  |  |  |  |
| 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
|  |  |  |  |  |  |  |  |  |
| 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 | 36 |
|  |  |  |  |  |  |  |  |  |
| 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 |
|  |  |  |  |  |  |  |  |  |
| 46 | 47 | 48 | 49 | 50 | 51 | 52 | 53 | 54 |

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Figure 4C-2 Fitnessgram PACER Test Individual Scoresheet B

CURL-UP

CURL-UP

Objective:

The curl-up with knees bent and feet unanchored was chosen because it is a safe method for assessing abdominal strength and endurance.

This assessment is conducted by curling up repeatedly at a pace of one curl-up every three seconds until a second form correction is made (the first form correction does not count), the person can no longer continue, or has completed 75 curl-ups.

Scoring:

Scoring is based on the number of curl-ups that are completed; until a second form correction (the first form correction does not count) is made, the participant can no longer continue or the participant has completed 75 curl-ups.

Equipment Required:

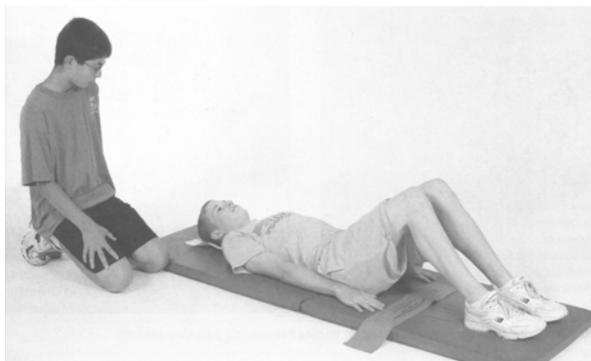
- CD player,
- Gym mats, and
- Curl-up measuring strip.

Set-Up:

1. Set up each curl-up station with a gym mat and a curl-up measuring strip.
2. Ensure that the CD player is close by and can be heard by all participants.

Conducting the Curl-Up:

1. Have one cadet from each pair:
 - a. lay on their back with head down;
 - b. bend their knees at an angle of approximately 140 degrees;
 - c. place their feet flat and legs slightly apart; and
 - d. rest their palms on the mat with their arms straight, parallel to their trunk, and fingers stretched out (as illustrated in Figure 4D-1).



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Figure 4D-1 Curl-Up Starting Position

2. The cadet on the mat will curl up (as illustrated in Figure 4D-2), ensuring their fingers reach the other side of the measuring strip (as illustrated in Figure 4D-3), repeatedly at a cadence of one curl every

three seconds until a second form correction (the first form correction does not count) is made, they can no longer continue or have completed 75 curl-ups.



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Figure 4D-2 Curl-Up



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Figure 4D-3 Curl-Up Finger Position

3. The scorekeeper will count how many times the cadet can curl up (which is the curl-up score).
4. Have the cadets switch positions and repeat steps one to four.

PUSH-UP

PUSH-UP

Objective:

The push-up from an elbow angle of 90 degrees is a test of upper body strength and endurance.

This assessment is conducted by pushing up repeatedly at a pace of one push-up every three seconds until a second form correction is made (the first form correction does not count) or the person can no longer continue.

Scoring:

Scoring is based on the number of push-ups that are completed, until a second form correction (the first form correction does not count) is made or the participant can no longer continue.

Equipment Required:

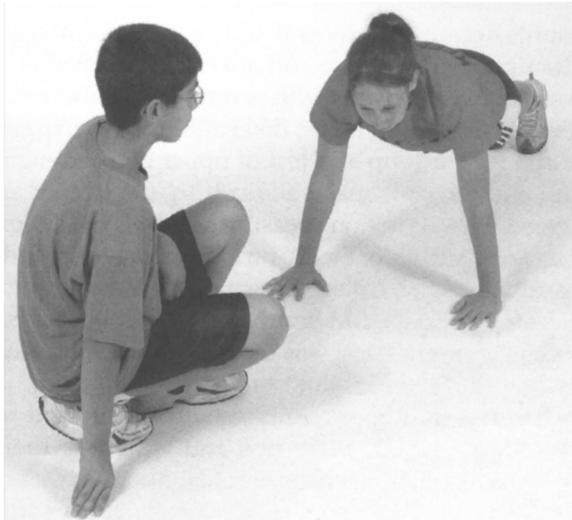
- *PACER Test CD*, and
- CD player.

Set-Up:

1. Ensure that the push-up station is set up with enough space for the number of participants.
2. Ensure that the CD player is close by and can be heard by all.

Conducting the Push-Up:

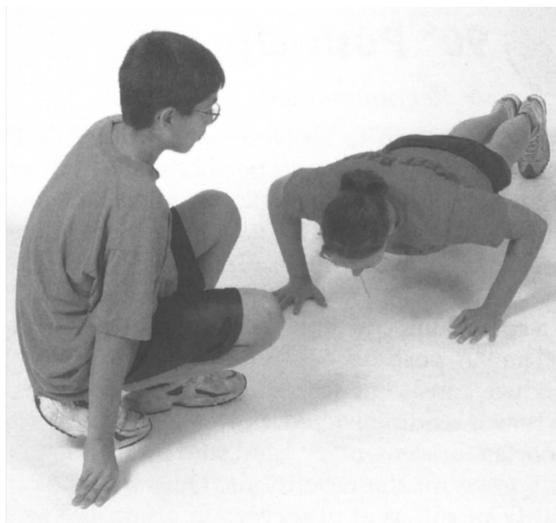
1. Have one cadet from each pair:
 - a. lay face down;
 - b. place their hands under or slightly wider than their shoulders, with fingers stretched out;
 - c. straighten their legs with feet slightly apart; and
 - d. tuck their toes under the shins.
2. Have the cadet push up with their arms until they are straight, keeping the legs and back aligned (as illustrated in Figure 4E-1).



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Figure 4E-1 Push-Up Starting Position

3. Have the cadet lower their body using their arms until the elbows bend at a 90-degree angle and the upper arms are parallel to the floor (as illustrated in Figure 4E-2).



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Figure 4E-2 Down Position of the Push-Up

4. Have the cadet repeat steps two and three repeatedly at a cadence of one push-up every three seconds until a second form correction (the first form correction does not count) is made, or they can no longer continue.
5. The scorekeeper will count how many times the cadet can complete a push-up (which is the push-up score).
6. Have the cadets switch positions and repeat steps one to five.

TRUNK LIFT

TRUNK LIFT

Objective:

The trunk lift is an assessment of trunk strength and flexibility.

This assessment is conducted by lying on the stomach and lifting the trunk to the highest comfortable position.

Scoring:

Scoring for the trunk lift is based on the distance, in inches, between the mat and the chin, to a maximum of 30 cm (12 inches).

Equipment Required:

- Gym mat, and
- Trunk lift measuring device.

Set-Up:

Each trunk lift station will be set up with a gym mat and a trunk lift measuring device.

Conducting the Trunk Lift:

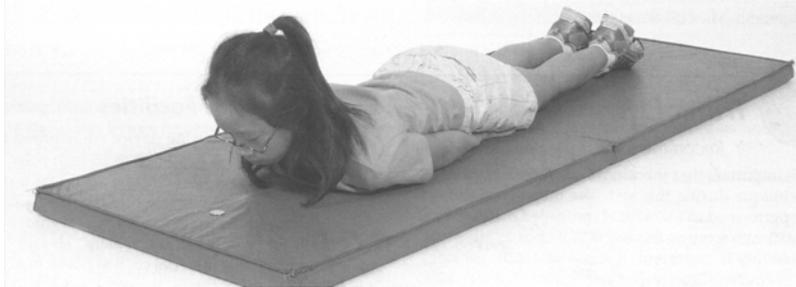
1. Have one cadet from each pair:
 - a. lay face down on the mat;
 - b. point their toes towards the end of the mat; and
 - c. place their hands under thighs (as illustrated in Figure 4F-1).
2. Place a marker on the mat aligned with the cadet's eyes (as illustrated in Figure 4F-1).



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Figure 4F-1 Starting Position for the Trunk Lift

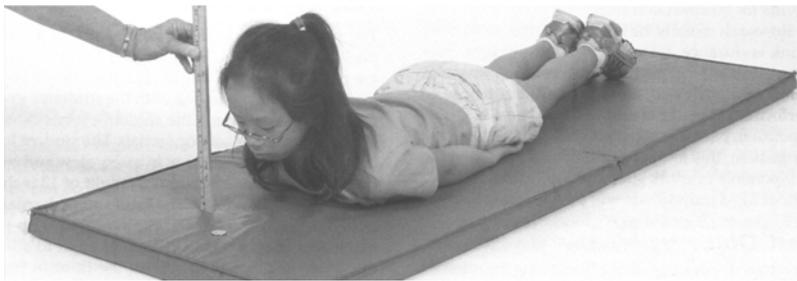
3. Have the cadet lift their upper body off the floor in a slow and controlled manner, to a maximum height of 30 cm (12 inches) (as illustrated in Figure 4F-2). Ensure their head is aligned straight with the spine.



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Figure 4F-2 The Trunk Lift

4. Have the cadet hold this position until the height can be measured (as illustrated in Figure 4F-3).



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Figure 4F-3 Measuring the Trunk Lift

5. The scorekeeper will measure the distance, in inches between the mat and the cadet's chin to determine the trunk lift score. The score will be a maximum of 12 inches to prevent hyperextension.
6. Have the cadets switch positions and repeat steps one to five.

SHOULDER STRETCH

SHOULDER STRETCH

Objective:

The shoulder stretch is an assessment of upper arm and shoulder flexibility.

This assessment is conducted by reaching one arm over the shoulder on the same side, and the other arm behind the back to touch the fingertips.

Scoring:

Scoring for the shoulder stretch is based on the participant's ability to touch their fingers on both their right and left sides. The score is indicated with a yes (Y) or no (N) on the scoresheet.

Equipment Required:

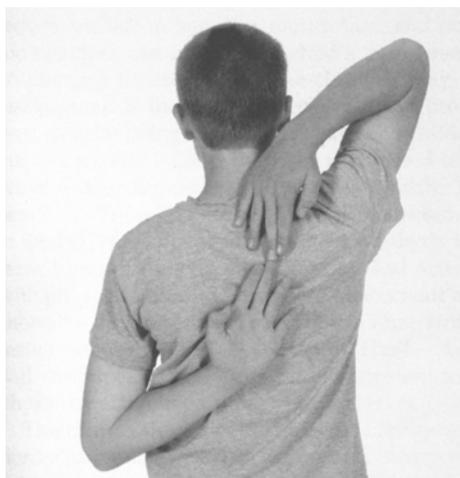
There is no equipment required for the shoulder stretch.

Set-Up:

The shoulder stretch station should be large enough to accommodate the participants.

Conducting the Shoulder Stretch:

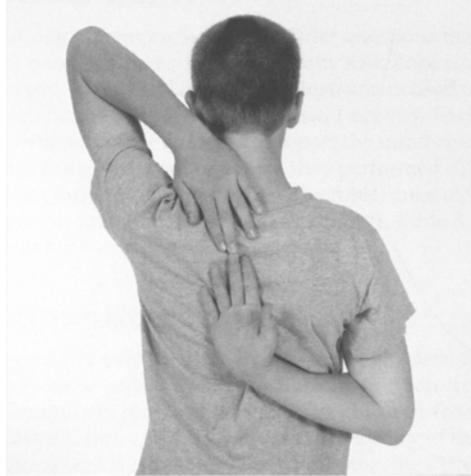
1. Have one cadet from each pair test their right shoulder by:
 - a. reaching with the right hand over the right shoulder and down the back; and
 - b. reaching with the left hand behind the back to touch the right hand (as illustrated in Figure 4G-1).



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Figure 4G-1 Right Shoulder Stretch

2. The scorekeeper will observe if the hands are touching to determine the right shoulder stretch score (a yes or no).
3. Have the cadet test their left shoulder by:
 - a. reaching with the left hand over the left shoulder and down the back; and
 - b. reaching with the right hand behind the back to touch the left hand (as illustrated in Figure 4G-2).



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Figure 4G-2 Left Shoulder Stretch

4. The scorekeeper will observe if the hands are touching to determine the left shoulder stretch score.
5. Have the cadets switch positions and repeat steps one to four.

BACK-SAVER SIT AND REACH

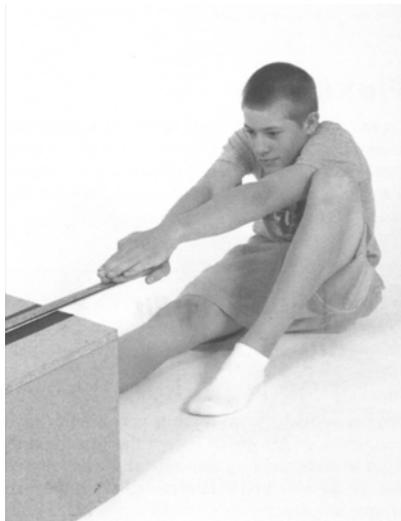
| BACK-SAVER SIT AND REACH |
|---|
| <p>Objective:</p> <p>The back-saver sit and reach tests hamstring flexibility for each leg.</p> <p>This assessment is conducted by placing the foot flat against the test apparatus, bending the other leg and reaching forward with both hands. The same procedure is repeated for the other leg.</p> |
| <p>Scoring:</p> <p>Scoring for the back-saver sit and reach is based on the distance (in inches) that the participant can reach with their hands for each leg, to a maximum of 30 cm (12 inches).</p> |
| <p>Equipment Required:</p> <p>The only piece of equipment required for the back-saver sit and reach assessment is the test apparatus.</p> |
| <p>Set-Up:</p> <ol style="list-style-type: none">1. Ensure that there are enough test apparatuses for the number of groups.2. Spread out each back-saver sit and reach station to allow enough room for the participants and their scorekeepers. |
| <p>Conducting the Back-Saver Sit and Reach:</p> <ol style="list-style-type: none">1. Have one cadet from each pair remove their shoes.2. Have the cadet:<ol style="list-style-type: none">a. sit in front of the test apparatus;b. extend one leg fully with the foot flat against the face of the box;c. bend the knee of the other leg with the sole of the foot flat on the floor placed next to the knee of the straight leg;d. ensure that there is a 5–8 cm (2–3 inch) space between the knee on the straight leg, and the foot of the bent leg; ande. extend their arms forward with the hands placed on top of one another placing the finger tips just in front of the tip of the ruler (as illustrated in Figure 4H-1). |



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Figure 4H-1 Starting Position for the Back-Saver Sit and Reach

3. Have the cadet reach forward with both hands along the scale four times, holding the position on the fourth reach for at least one second (as illustrated in Figure 4H-2).



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 54)

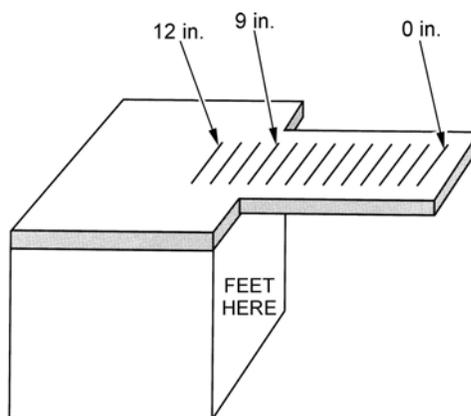
Figure 4H-2 The Back-Saver Sit and Reach

4. The scorekeeper will measure the distance, in inches that the cadet reached. This measurement will be the score for one leg, to a maximum of 12 inches to prevent hyperextension.
5. Have the cadet repeat steps one to three for the other leg.
6. Have the cadets switch positions and repeat steps one to four.

HOW TO CONSTRUCT THE BACK-SAVER SIT AND REACH TEST APPARATUS

The test apparatus (as illustrated in Figure 4I-1) is constructed in the following fashion:

1. Construct or locate a cardboard/wooden box measuring approximately 30 cm (12 inches) high.
2. Attach a metre stick to the top of the box with the nine inch mark at the nearest edge of the box where the participant will rest their foot and the zero end closest to the participant.



The Cooper Institute, Fitnessgram/Activitygram: Test Administration Manual, Human Kinetics (p. 84)

Figure 4I-1 Back-Saver Sit and Reach Measuring Apparatus

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SAMPLE PERSONAL ACTIVITY PLAN

Name: Shepherd, John

Date: 10 Sept

START OF YEAR

CADET FITNESS ASSESSMENT #1 RESULTS

| Assessment | Score |
|-----------------------------|------------------------|
| Cardiovascular | |
| PACER | 8 |
| Muscular Strength | |
| Curl-Up | 20 |
| Push-Up | 6 |
| Muscular Flexibility | |
| Trunk Lift | 6 inches |
| Shoulder Stretch | Right: Y |
| | Left: N |
| Back-Saver Sit and Reach | Right: 4 inches |
| | Left: 3 inches |

CURRENT ACTIVITIES

List the activities that you participated in over the past week.

| Date | Activity | Duration | Type of Activity | Intensity of Activity |
|---------------------|---------------------|----------|----------------------|-----------------------|
| Wednesday 3 Sept | Computer Games | 3 hrs | Rest Activity | Rest |
| | Soccer | 1 hr | Aerobic Sports | Moderate |
| | Stretching | 15 min | Flexibility Activity | Light |
| Thursday 4 Sept | Soccer | 1 hr | Aerobic Sports | Moderate |
| | Stretching | 15 min | Flexibility Activity | Light |
| | Reading | 2 hrs | Rest Activity | Rest |
| Friday 5 Sept | Yard Work | 1 hr | Lifestyle Activity | Moderate |
| | Bike Riding | 1 hr | Aerobic Activity | Moderate |
| | Watching Television | 4 hrs | Rest Activity | Rest |
| Saturday 6 Sept | Bike Riding | 1 hr | Aerobic Activity | Moderate |
| | Packing | 3 hrs | Lifestyle Activity | Light |
| | Reading | 1 hr | Rest Activity | Rest |

| Date | Activity | Duration | Type of Activity | Intensity of Activity |
|-------------------|---------------------|----------|--------------------|-----------------------|
| Sunday 7 Sept | Playing Video Games | 2 hrs | Rest Activity | Rest |
| | Walking | 30 min | Lifestyle Activity | Light |
| | Reading | 1 hr | Rest Activity | Rest |
| Monday 8 Sept | Watching TV | 3 hrs | Rest Activity | Rest |
| | Walking | 1 hr | Lifestyle Activity | Light |
| | Reading | 1 hr | Rest Activity | Rest |
| Tuesday 9 Sept | Sitting in Class | 4 hrs | Rest Activity | Rest |
| | Reading | 1 hr | Rest Activity | Rest |
| | Walking | 1 hr | Lifestyle Activity | Light |

Areas That Need Improvement:

1. Pacer score is low. Need to improve cardiovascular fitness.
2. Need to participate in more activities at a vigorous intensity.
3. Cut back on rest activities.

GOALS

Remember that goals must be:

- Specific,
- Measurable,
- Achievable,
- Relevant, and
- Timed.

Long-Term Goal for the Training Year: To increase personal fitness level.

Short-Term Goals:

| Goal | Date to Achieve By | Date Achieved |
|---|-------------------------------|---------------|
| Score 15 on the PACER | Next Cadet Fitness Assessment | |
| Score 10 on the push-up assessment | Next Cadet Fitness Assessment | |
| Participate in five aerobic sports in the next week | 17 Sept | |

PLANNED ACTIVITIES

List the activities that you plan to participate in.

| Week | Activity | Was the Activity Completed? | Why Was the Activity Not Completed? |
|----------------------|---|-----------------------------|-------------------------------------|
| 11 Sept – 17 Sept | Soccer for 2 hrs | | |
| | Walking for 30 min/day | | |
| | Biking for 2 hrs/twice a week | | |
| 18 Sept – 24 Sept | Run for 1 hr | | |
| | Recreational Sports for 1 hr | | |
| | Walking for 30 min/day | | |
| 25 Sept – 1 Oct | Soccer for 2 hrs | | |
| | Walking for 30 min/day | | |
| | Swimming for 1.5 hrs | | |
| 2 Oct – 8 Oct | Biking for 2 hrs/twice a week | | |
| | Recreational Sports for 1 hr/twice a week | | |
| | Walking for 30 min/day | | |
| 9 Oct – 15 Oct | Recreational Sports for 1 hr/twice a week | | |
| | Running/Walking for 30 min/day | | |
| | Biking for 2 hrs/twice a week | | |
| 16 Oct – 22 Oct | Recreational Sports for 1 hr/twice a week | | |
| | Running/Walking for 30 min/day | | |
| | Biking for 2 hrs/twice a week | | |
| 23 Oct – 29 Oct | Recreational Sports for 1 hr/twice a week | | |
| | Running/Walking for 30 min/day | | |
| | Biking for 2 hrs/twice a week | | |

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PERSONAL ACTIVITY PLAN

Name: _____

Date: _____

START OF YEAR

CADET FITNESS ASSESSMENT RESULTS

| Assessment | Score |
|-----------------------------|---------------|
| Cardiovascular | |
| PACER | |
| Muscular Strength | |
| Curl-Up | |
| Push-Up | |
| Muscular Flexibility | |
| Trunk Lift | |
| Shoulder Stretch | Right: |
| | Left: |
| Back-Saver Sit and Reach | Right: |
| | Left: |

CURRENT ACTIVITIES

List the activities that you participated in over the past week.

| Date | Activity | Duration | Type of Activity | Intensity of Activity |
|------|----------|----------|------------------|-----------------------|
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| Date | Activity | Duration | Type of Activity | Intensity of Activity |
|------|----------|----------|------------------|-----------------------|
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Areas That Need Improvement:

1. _____
2. _____
3. _____

GOALS

Remember that goals must be:

- Specific,
- Measurable,
- Achievable,
- Relevant, and
- Timed.

Long-Term Goal for the Training Year: _____

Short-Term Goals:

| Goal | Date to Achieve By | Date Achieved |
|------|--------------------|---------------|
| | | |
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| | | |

PLANNED ACTIVITIES

List the activities that you plan to participate in.

| Week | Activity | Was the Activity Completed? | Why Was the Activity Not Completed? |
|-------------|-----------------|------------------------------------|--|
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END OF YEAR

CADET FITNESS ASSESSMENT RESULTS

| Assessment | Score |
|--------------------------|---------------|
| Cardiovascular | |
| PACER | |
| Muscular Strength | |
| Curl-Up | |
| Push-Up | |
| Flexibility | |
| Trunk Lift | |
| Shoulder Stretch | Right: |
| | Left: |
| Back-Saver Sit and Reach | Right: |
| | Left: |

Areas That Need Improvement:

1. _____
2. _____
3. _____

Short-Term Goals:

| Goal | Date to Achieve By | Date Achieved |
|------|--------------------|---------------|
| | | |
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PLANNED ACTIVITIES

List the activities that you plan to participate in.

| Week | Activity | Was the Activity Completed? | Why Was the Activity Not Completed? |
|-------------|-----------------|------------------------------------|--|
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REFLECTION

Was your long-term goal for the training year met? _____

If applicable, why was your long-term goal not met? _____

What is your long-term goal following the completion of this training year? _____

List some short-term goals that will help you achieve your long-term goal:

| Goal | Date to Achieve By | Date Achieved |
|------|--------------------|---------------|
| | | |
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| | | |

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

CHAPTER 5

PO 305 – PARTICIPATE IN RECREATIONAL SPORTS



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



EO M305.01 – PARTICIPATE IN ORGANIZED RECREATIONAL TEAM SPORTS

Total Time:

3 x 90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce the cadets to the rules of the selected sport.

A practical activity was chosen for TPs 2–4 as it allows the cadets to participate in sports activities in a safe and controlled environment. This activity contributes to the development of sports skills in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have participated in an organized recreational team sport.

IMPORTANCE

It is important for cadets to participate in organized recreational team sports because it is an activity that promotes a healthy lifestyle, while meeting one of the aims of the Cadet Program.

Teaching Point 1**Introduce the Cadets to the Selected Sport's Rules**

Time: 10 min

Method: Interactive Lecture



Refer to the following annexes for an overview of how to conduct the selected sport:

- Annex C – Baseball,
- Annex D – Basketball,
- Annex E – Floor Hockey,
- Annex F – Football,
- Annex G – Lacrosse,
- Annex H – Ringette,
- Annex I – Soccer,
- Annex J – Soccer Baseball,
- Annex K – Softball,
- Annex L – Ultimate Frisbee, and
- Annex M – Volleyball.

HOW TO PLAY THE SPORT

The CCO's list of approved sports is located at Annex A. Refer to the annex for an overview of how to conduct the selected sport.

RULES

Refer to the annex for an overview of the selected sport's rules.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. How many members are there on a team?
- Q2. What are the rules to be followed while playing?
- Q3. How do you score points?

ANTICIPATED ANSWERS

- A1. Answer will depend on the selected sport and can be found at the corresponding annex.
- A2. Answer will depend on the selected sport and can be found at the corresponding annex.
- A3. Answer will depend on the selected sport and can be found at the corresponding annex.

Teaching Point 2**Conduct a Warm-Up Session Composed of Light Cardiovascular Exercises**

Time: 10 min

Method: Practical Activity



The following information will be explained to the cadets during the warm-up session.

PURPOSE OF A WARM-UP

A warm-up session is composed of stretches and light cardiovascular exercises designed to:

- stretch the muscles;
- gradually increase respiratory action and heart rate;
- expand the muscles' capillaries to accommodate the increase in blood circulation which occurs during physical activity; and
- raise the muscle temperature to facilitate reactions in muscle tissue.

GUIDELINES FOR STRETCHING

The following guidelines should be followed while stretching to prepare for physical activity and to help prevent injury:

- Stretch all major muscle groups, including the back, chest, legs, and shoulders.
- Never bounce while stretching.
- Hold each stretch for 10–30 seconds to let the muscles release fully.
- Repeat each stretch two to three times.
- When holding a stretch, support the limb at the joint.
- Static stretching, which is stretching a muscle and holding it in position without discomfort for 10–30 seconds, is considered the safest method.
- Stretching helps to relax the muscles and improve flexibility, which is the range of motion in the joints.
- As a guide, allow 10 minutes to warm up for every hour of physical activity.



The stretches chosen should focus on the areas of the body that will be used the most during the physical activity.

ACTIVITY

OBJECTIVE

The objective of this warm-up activity is to stretch the muscles and perform light cardiovascular exercises to prepare the body for physical activity and to help prevent injuries.

RESOURCES

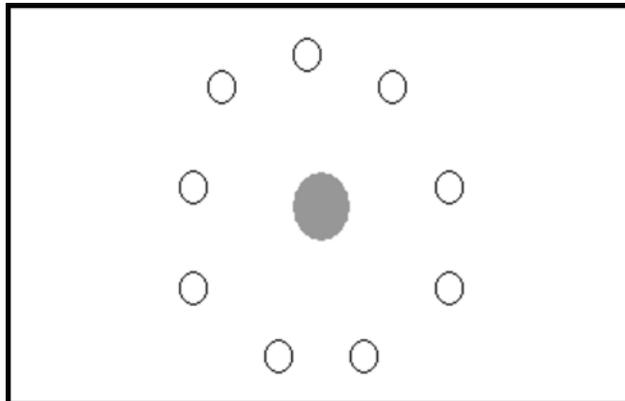
N/A.

ACTIVITY LAYOUT

N/A.

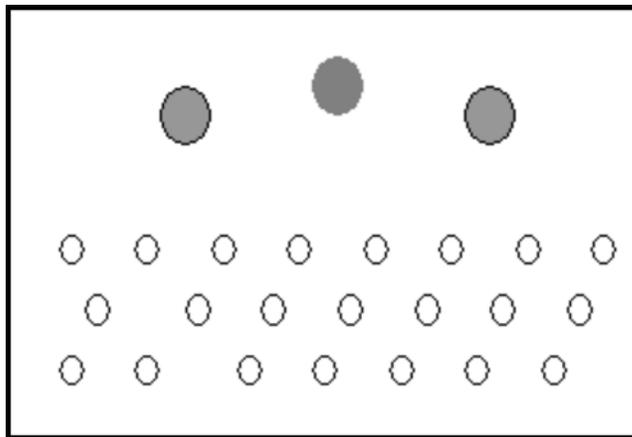
ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 5-1 and 5-2).



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Figure 5-1 Instructor in the Centre of a Warm-Up Circle



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 5-2 Instructor at the Front With Two Assistant Instructors

2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the exercises and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.



Light cardiovascular exercises should be done to warm up the muscles prior to stretching to avoid injury to or tearing of the muscles. For example, running on the spot for 30 seconds or performing jumping jacks should be performed prior to conducting the stretches located at Annex B.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in this TP.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the warm-up session will serve as the confirmation of this TP.

Teaching Point 3

Supervise While the Cadets Play the Selected Sport

Time: 50 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to provide cadets the opportunity to participate in an organized recreational team sport.

RESOURCES

- Sports/safety equipment required for the chosen sport,
- First aid equipment,
- Whistle, and
- Stopwatch.

ACTIVITY LAYOUT

- Set up the sporting venue prior to the commencement of the sport.
- Ensure a whistle, or other sound device, is available to stop play when necessary.

ACTIVITY INSTRUCTIONS

1. Divide cadets into teams.
2. Supervise the cadets' participation in the sport.
3. The rules and regulations for the selected sport are located at the corresponding annex.

SAFETY

- Ensure cadets are aware of the rules and regulations.
- Ensure constant supervision throughout the activity.
- Ensure a first aid station/kit is readily accessible.
- Ensure a first-aider is identified at the start of the activity and is available at all times.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the sports activity will serve as the confirmation of this TP.

Teaching Point 4

Conduct a Cool-Down Session Composed of Light Cardiovascular Exercises

Time: 10 min

Method: Practical Activity



The following information will be explained to the cadets during the cool-down session.

PURPOSE OF A COOL-DOWN

A cool-down is composed of stretches and light cardiovascular exercises designed to:

- allow the body time to slowly recover from physical activity and to help prevent injury;
- prepare the respiratory system to return to its normal state; and
- stretch the muscles to help relax and restore them to their resting length.



The stretches chosen should focus on the areas of the body that were used the most during the sports activity.

ACTIVITY

OBJECTIVE

The objective of the cool-down is to stretch the muscles and perform light cardiovascular exercises that allow the body time to recover from physical activity and to prevent injury.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 5-1 and 5-2).
2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the movements and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.

- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in TP 2.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the cool-down session will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in recreational team sports will serve as the confirmation of this lesson.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Recreational team sports are fun activities that promote physical fitness, which is one of the aims of the Cadet Program.

INSTRUCTOR NOTES/REMARKS

Recreational sports can be carried out as nine periods during a supported day or over three sessions of three periods each.

REFERENCES

- C0-001 (ISBN 0-88011-807-5) Hanlon, T. (1998). *The Sports Rules Book: Essential Rules for 54 Sports*. USA: Human Kinetics Publishers, Inc.
- C0-002 (ISBN 0-88962-630-8) LeBlanc, J., & Dickson, L. (1997). *Straight Talk About Children and Sport: Advice for Parents, Coaches, and Teachers*. Oakville, ON: Mosaic Press.
- C0-030 Ringette Canada. (2006). *How Ringette Is Played*. Retrieved October 30, 2006, from <http://www.ringette.ca/e/about/played.htm>.
- C0-031 What Is Ultimate Frisbee? (2006). *What Is Ultimate – The Game*. Retrieved October 30, 2006, from http://www.whatisultimate.com/what/what_game_en.html.
- C0-034 About Ultimate. (2006). *About Ultimate*. Retrieved October 30, 2006, from <http://www.upa.org/ultimate>.
- C0-074 Norris, G. (Ed.). (1998). *National Football Federation: Touch Football Rule Book 2004*. Ottawa, ON: National Football Federation.
- C0-089 (ISBN 0-936070-22-6) Anderson, B. (2000). *Stretching: 20th Anniversary* (Rev. ed.). Bolinas, CA: Shelter Publications, Inc.

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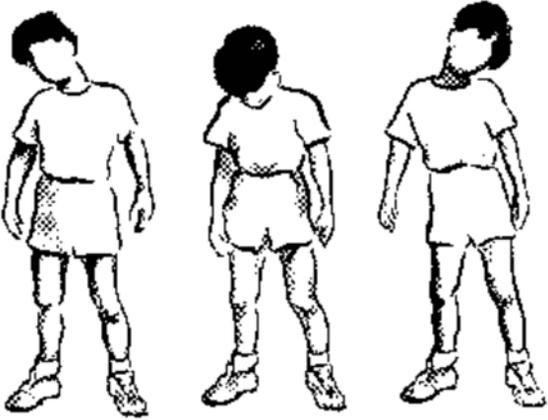
CANADIAN CADET ORGANIZATION LIST OF APPROVED SPORTS

- Baseball,
- Basketball,
- Floor Hockey,
- Football (Flag/Touch),
- Lacrosse,
- Ringette,
- Soccer,
- Soccer Baseball,
- Softball,
- Ultimate Frisbee, and
- Volleyball.

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SAMPLE STRETCHES

a. Neck:

| | |
|--|--|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 5B-1 Neck Stretch</p> | <p>Slowly roll your head across your chest from shoulder to shoulder. Do not roll your head backwards.</p> |
|--|--|

b. Shoulders:

| | |
|--|---|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 5B-2 Shoulder Push</p> | <p>Stand and extend your arms behind you, interlocking your fingers. Push up and back with your shoulders. Hold this position for a minimum of 10 seconds.</p> |
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 5B-3 Shoulder Shrug</p> | <p>Stand and raise your shoulders as high as possible and then lower your shoulders, stretching your neck up. Pull your shoulders back as far as possible and then round your shoulders forward by pushing your shoulders forward as far as possible. Hold each position for a minimum of 10 seconds.</p> |

| | |
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|  <p><i>Warm Ups, by Martha Jefferson Hospital, Copyright 2001 by Martha Jefferson Hospital. Retrieved October 26, 2006, from http://www.marthajefferson.org/warmup.php</i></p> <p>Figure 5B-4 Arm Circles</p> | <p>Hold your arms straight out, palms up. Make small circles with your arms, gradually increasing the size. Reverse the direction of your circles.</p> |
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 5B-5 Shoulder Stretch</p> | <p>Either standing or sitting, take your right arm in your left hand and bring it across your chest, supporting the joint by holding it behind the elbow. Pull lightly on the elbow towards your chest. You should feel the stretch in your right shoulder.</p> <p>Hold this position for a minimum of 10 seconds and repeat on the opposite side.</p> |

c. Arms:

| | |
|---|--|
|  <p><i>Exercises. Copyright 1998 by Impacto Protective Products Inc. Retrieved October 26, 2006, from http://www.2protect.com/home.htm</i></p> <p>Figure 5B-6 Wrist Rotations</p> | <p>Rotate your hands in circular motions at the wrist. Change direction and repeat on both sides.</p> |
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 5B-7 Triceps Stretch</p> | <p>Stand and bring your right arm over your head, bent at the elbow. Use your left hand to gently pull your arm down.</p> <p>Hold this position for a minimum of 10 seconds and repeat on the opposite side.</p> |



Exercise Programme for Squash, Tennis, Softball, Handball. Retrieved October 26, 2006, from <http://www.physionline.co.za/conditions/article.asp?id=49>

Figure 5B-8 Forearm Stretch

In a kneeling position, place your hands on the floor in front of you turned so that your fingers are pointing toward your knees, and your thumbs are pointing out. Keeping your hands flat on the floor, lean back.

Hold this position for a minimum of 10 seconds.

d. Chest and Abdominals:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-9 Chest Stretch

Stand facing a wall. With your right arm bent and your elbow at shoulder height, place your palm against the wall. Turn your body away from your right arm. You should feel the stretch on the front side of your armpit and across the front of your chest.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from <http://www.lin.ca/resource/html/dn3.htm#1>

Figure 5B-10 Side Stretch

Stand with your left arm up over your head. Bend at your waist towards the right side of your body.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

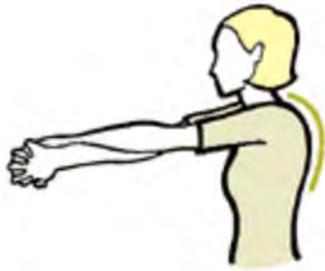
e. Back:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-11 Lower Back Stretch

Lie on your back and bring your knees toward your chest. Grasp the back of your knees. Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-12 Upper Back Stretch

Extend your arms straight in front of you at shoulder height crossing one arm over the other. With the palms facing each other, intertwine your fingers and press out through your arms. Let your chin fall to your chest as you exhale. You should feel the stretch in the upper back.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

f. Legs:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-13 Hamstring Stretch

Lie flat on the floor with your knees bent and your back flat on the floor. Slowly raise and straighten one leg, grasping it behind your thigh with both hands. Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-14 Inner Thigh Stretch

Sit on the floor with your knees bent and the soles of your feet together. Grab your toes and pull yourself forward while keeping your back and neck straight. Hold this position for a minimum of 10 seconds. Grab your ankles and push your knees down toward the floor with your elbows. Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-15 Hip Flexor

Kneel on your right knee. Position your left foot in front of you, bending your knee and placing your left hand on that leg for stability. Keep your back straight and abdominal muscles tight. Lean forward, shifting more body weight onto your front leg. You should feel the stretch in the front of your hip and the thigh of the leg you are kneeling on. Cushion your kneecap with a folded towel if necessary. Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Running Exercises. Retrieved October 26, 2006, <http://www.physionline.co.za/conditions/article.asp?id=46>

Figure 5B-16 Ankle Rotations

From a sitting position, rotate your foot in a clockwise, and then a counter-clockwise, direction. Switch and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-17 Calf Stretch

Stand three steps away from and facing a wall. Step in towards the wall with your right leg, bending your right knee and keeping your left leg straight. Extending your arms with your palms forward, reach out to the wall and let your body fall toward the wall. Keep your toes forward and your heels down. Lean your body into the wall with your left leg straight behind your body. You should feel the stretch in your left calf.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 5B-18 Quadriceps Stretch

Stand with your hand against a wall for balance. Lift your left foot off the ground, bending your knee as if you are trying to kick your bottom with your heel. Do not lean forward at the hips. Grab and hold your ankle with your left hand. You should feel the stretch in your left thigh.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

BASEBALL

BASEBALL

OBJECTIVE

While trying to prevent the opposing team from scoring runs, each team tries to score as many runs as possible. A run is scored when a team's player runs (in a counter-clockwise direction) and steps on all three bases and the home plate. A game lasts nine innings where the team with the highest score wins, unless there is a tie. In the case of a tie, the game will continue for additional innings until a team scores an additional run, breaking the tie.

SCORING

One point is awarded as a member completes a circuit around the bases.

DEFINITIONS

Ball. A pitch that is outside the strike zone.

Bunt. When a batter hits the ball by letting the ball meet the bat to drop as a soft ground ball on the infield.

Double Play. When two outs are made on the same play.

Fair Ball. The ball when it is legally in play.

Fly Ball. A ball batted high into the air.

Fly-Out. A fly ball that is caught before it touches the ground or the fence.

Force Play. When a runner is forced to move to the next base because the batter becomes a runner.

Foul Ball. A ball that is hit into foul territory (as illustrated in Figure 5C-1).

Foul Territory. The area outside the foul lines (as illustrated in Figure 5C-1).

Home Run. When a batter hits a fair ball over the fence, or circles all bases on a hit inside the fence without getting an out on their way around.

Inning. Consists of a top and a bottom. During either the top or bottom half each team will get the opportunity to bat and field accordingly.

Out. An out can be given due to strikeout, force-out, tag-out, and fly-out. There are a number of types of outs, which include:

- **Fly-Out.** When a fly ball is caught before it touches the ground or fence.
- **Force-Out.** When a fielder touches the base with the ball in their possession before the runner reaches the base during a force play.
- **Strikeout.** When a batter has three strikes.
- **Tag-Out.** When a fielder tags a runner with the ball when they are not on a base.

Strike. A pitch, in the strike zone at which the batter does not swing, at which the batter swings and misses, or that the batter hits into foul territory during their first two hits. A foul ball on the third is not considered a strike.

Strike Zone. The area over the home plate, between the batter's knees and the midpoint between the top of their shoulders and the top of their pants.

Walk. A batter is awarded first base if four "balls" are pitched to the batter during one time up to bat.

NUMBER OF PLAYERS

Nine players per team.

EQUIPMENT REQUIRED

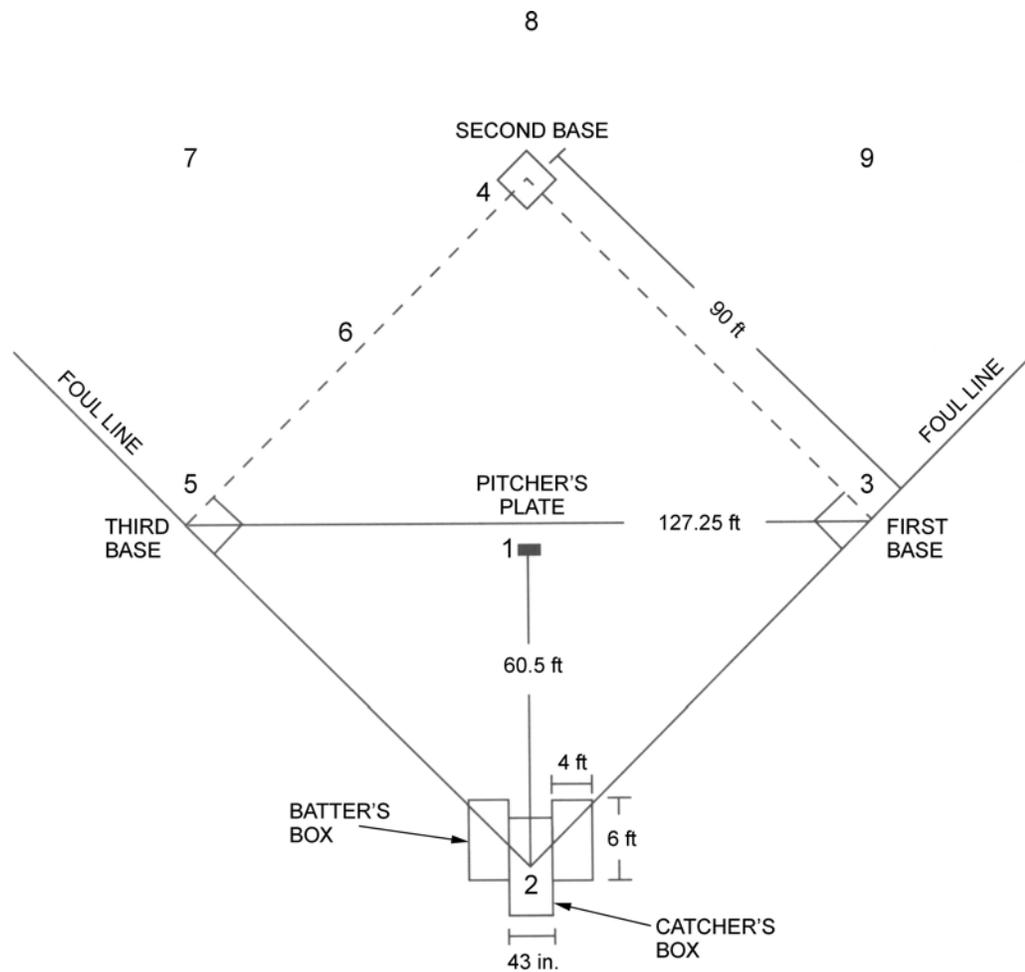
- Bases (four),
- Bats (two),
- Batter's helmets (two),
- Baseball (extras should be on hand),
- Various gloves, and
- Baseball/softball field.

BASIC RULES

- The game consists of nine innings, with three outs per inning (for each team). Innings may be reduced due to time constraints.
- One team takes the field first, taking up the various positions, to include: pitcher, catcher, first baseman, second baseman, third baseman, shortstop, left fielder, centre fielder, and right fielder (as illustrated in Figure 5C-1).
- The other team bats first in the top half of the inning, according to the batting order for their players.
- The pitcher attempts to get the batter out, preventing him or her from reaching first base and the subsequent bases.
- A batter is out if they receive a strikeout, force-out, tag-out, or fly-out.
- The batter's objective is to get around the bases before the ball reaches the base. The batter has to attempt to get to first base before the ball reaches the base. While the ball is in play the batter can attempt to reach subsequent bases. Once their play is over the next batter is up.
- A team scores a run when a player has safely touched all three bases and has made it back to home base, or hits the ball over the fence resulting in a home run.



Further details on the sport of baseball can be found in T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 25–35).



LEGEND

- 1. Pitcher
- 2. Catcher
- 3. First Baseman
- 4. Second Baseman
- 5. Third Baseman
- 6. Shortstop
- 7. Left Fielder
- 8. Centre Fielder
- 9. Right Fielder

T. Hanlon, The Sports Rules Book: Essential Rules for 54 Sports, Human Kinetics Publishers, Inc. (p. 31)

Figure 5C-1 Baseball Diamond

BASKETBALL

BASKETBALL

OBJECTIVE

Teams attempt to score as many points as possible by passing the basketball through the opposing teams' basket. The team with the highest score at the end of the game is the winner.

SCORING

Field Goal. A basket worth two points if scored inside the three-point line and three points if scored from outside the line (as illustrated in Figure 5D-1).

Free Throw. A basket worth one point.

DEFINITIONS

Double Dribble. Dribbling with both hands at once is a violation that results in a turnover or when a player is dribbling, stops and begins again.

Dribble. Dribbling consists of bouncing the ball on the floor, using only one hand at a time. This can be done while moving on the court or while the player is stationary. Once a player stops dribbling and holds the ball, they cannot dribble again until another player touches the ball.

Field Goal. A two or three-point basket.

Foul. A foul is awarded to a player or coach for misconduct and includes the following:

- **Away From the Ball.** Committed by a player in a play not involving the player with the ball.
- **Blocking and Charging.** Blocking is illegal contact by a defender, impeding the progress of an offensive player. Charging is illegal contact by an offensive player, pushing or moving into the defender's torso.
- **Delay of Game.** When a player prevents the ball from being promptly put into play.
- **Double Personal.** Occurs when two opposing players commit personal fouls at the same time.
- **Double Technical.** When two opposing players commit technical fouls at the same time.
- **Elbow.** When a player elbows a member of the opposing team.
- **Excessive Timeout.** When a team calls a timeout when they have no timeouts left, they are granted a technical foul, but the timeout is allowed.
- **Face Guarding.** When a defender places a hand in the face or eyes of an opponent they are guarding from the rear, if the opponent does not have the ball.
- **Fighting and Flagrant Fouls.**
- **Hand Checking.** When a defender uses their hands to check the progress of offensive players when those players are in front of them.
- **Hanging on the Rim.** When a player hangs off the rim of the basket, unless it is to protect themselves or another player.
- **Offensive.** If a defender has established legal position in a dribbler's path, the dribbler cannot make contact with the opponent.
- **Personal.** A wide variety of contact fouls including holding, pushing, charging, tripping, and illegally interfering with a player's progress.
- **Player-Control.** When the dribbler commits an offensive by charging into a defender who has established legal position, this is called charging.

- **Technical.** Can be on a player, coach, etc. and does not involve contact with the opponent while the ball is alive. Some include profanity, delay of game, excessive time outs, unsportsmanlike conduct, and hanging on the rim.
- **Unsportsmanlike Conduct.** Includes actions such as disrespectfully addressing an official; trying to influence an official's decision; arguing with an official; taunting an opponent; etc.

Free Throw. A shot given to a player from the free throw line as a result of a foul. This shot is worth one point.

Pass. The movement of the ball by a player to another player by throwing, batting, or rolling the ball.

Pivot. When a player holding the ball pivots with one foot kept at a point of contact with the floor, while stepping in other directions with the other foot.

Rebound. When a player controls possession of a missed shot, either by a teammate or an opponent.

Sideline Pass. When a player throws the ball in from the sidelines of the court.

Traveling. When a player advances on the court with the ball without dribbling it.

Violations. When a player breaks a rule without contact. These include: basket interference and goaltending, double dribble, faking a free throw, kicking or hitting the ball, out of bounds, shot clock, traveling and throw in.

NUMBER OF PLAYERS

Five players per team on the court at a time.

EQUIPMENT REQUIRED

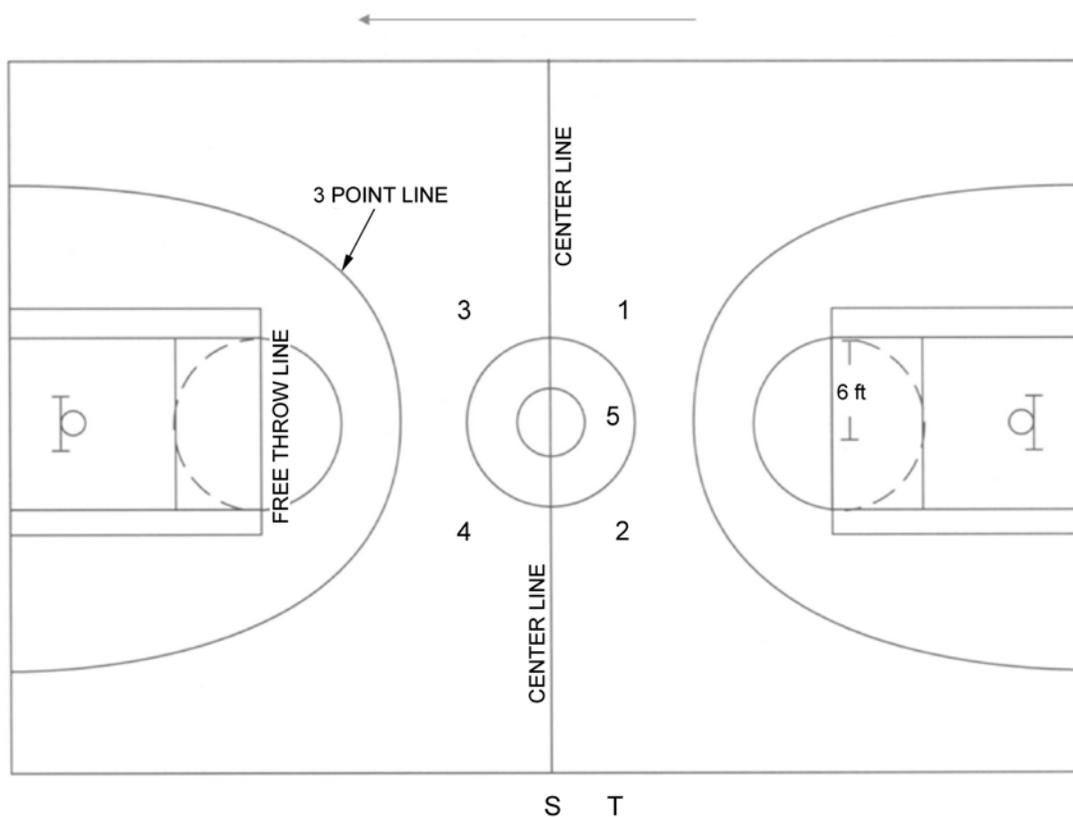
- Basketball,
- Gymnasium/outdoor court, and
- Nets (two).

BASIC RULES

- The game consists of four 8-minute quarters.
- Teams will consist of a point guard, an off guard/shooting guard, a small forward, a power forward and a centre/post.
- The game begins with what is known as a "jump ball". A player from each team will meet face to face at the centre of the court. When the official tosses the ball straight up between them, both players will attempt to catch or hit the ball to a teammate.
- Once the game has begun, the player in possession of the ball must dribble at all times in order to continue to move forward along the court. The player may pass the ball at any time to a teammate.
- If a player in possession of the ball stops moving, they may only pivot on the spot or take a maximum of three steps and then pass or shoot the ball towards the basket.
- If a team scores, the opposing team will gain possession of the ball. The opposing team throws the ball inbounds to put the ball back into play. On this throw-in, the thrower cannot step on or over the line while still in possession of the ball.
- During the game, if the ball is tossed out of bounds or a person is fouled, the opposite team will gain the ball where a free throw will be awarded or a sideline pass will take place.



Further details on the sport of basketball can be found in T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 37–46).



LEGEND

- 1. Point Guard
- 2. Off Guard or Shooting Guard
- 3. Small Forward
- 4. Power Forward
- 5. Center or Post

- S Scorekeeper
- T Timekeeper

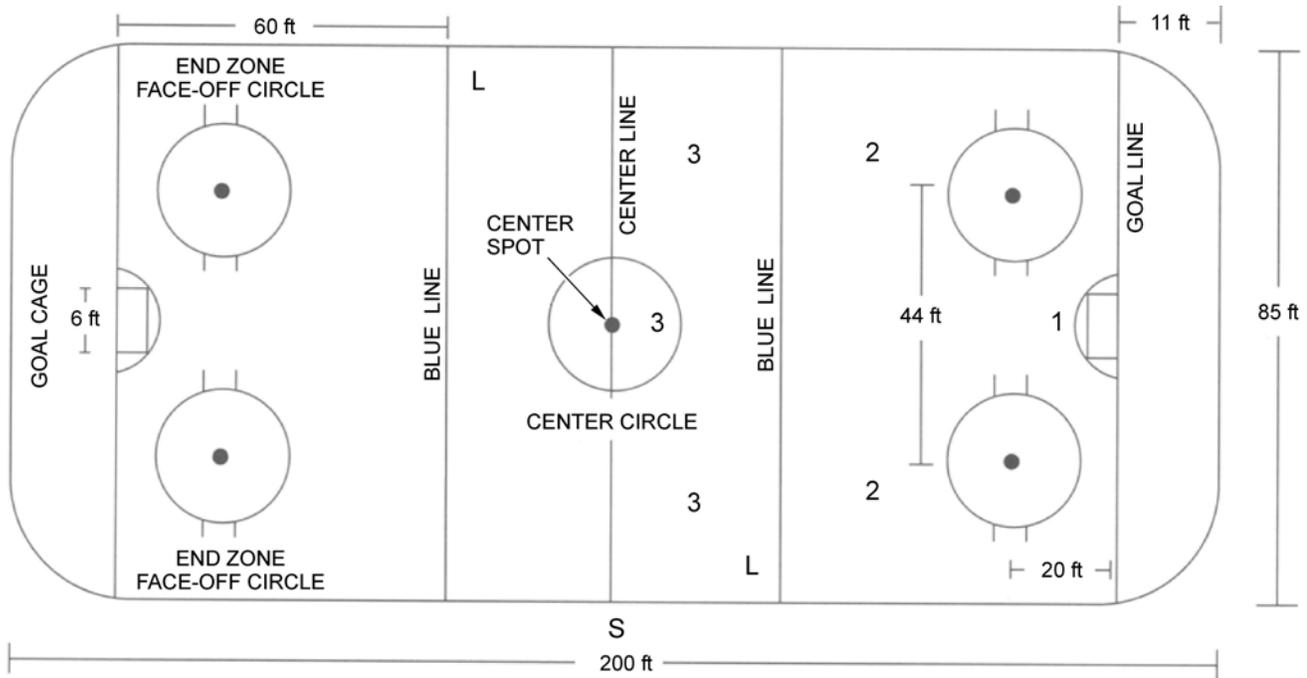
T. Hanlon, The Sports Rules Book: Essential Rules for 54 Sports, Human Kinetics Publishers, Inc. (p. 41)

Figure 5D-1 Basketball Court

FLOOR HOCKEY

| FLOOR HOCKEY |
|---|
| OBJECTIVE Teams attempt to score as many points as possible by shooting the ball into the opposing team's net. The team with the highest score at the end of the game is the winner. |
| SCORING A player shooting the ball off their stick into the net, scores a goal. |
| DEFINITIONS Faceoff. When two players meet to try to gain possession of the ball when the referee drops it. Goal. A point/goal is scored when a player gets the ball across the goal line. Rebound. A ball that bounces off the goalkeeper or the goal post. Save. When the goalkeeper prevents a goal from being scored. |
| NUMBER OF PLAYERS Six players per team on the floor at one time. |
| EQUIPMENT REQUIRED <ul style="list-style-type: none">• Hockey ball,• Hockey sticks for the number of players,• Goalie sticks (two),• Goalie equipment, and• Hockey nets (two). |
| BASIC RULES <ul style="list-style-type: none">• A game consists of three 20-minute periods.• Teams will consist of a goalkeeper, three forwards – centre, left wing, and right wing – and two defencemen.• A game begins with a faceoff between two opposing players where an official drops the ball at the centre of the playing field/gymnasium.• Players advance with the ball while stickhandling the ball or passing it to fellow teammates. The ball must be in motion at all times.• Every time a goal is scored, the players return to the initial set-up for a faceoff at the centre of the area of play.• If an attacker in the team's attacking zone causes the play to stop, a faceoff will occur at the nearest faceoff spot in the neutral zone (the central portion between the blue lines).• If a defender in the team's defensive zone causes the play to stop, a faceoff occurs at the point of stoppage. |

 Further details on the sport of hockey can be found in T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 159–168). These rules then must be adapted for floor hockey.



LEGEND

- 1. Goalkeeper
- 2. Defenseman
- 3. Forward
- S Scorekeeper
- L Linesman

T. Hanlon, The Sports Rules Book: Essential Rules for 54 Sports, Human Kinetics Publishers, Inc. (p. 162)

Figure 5E-1 Hockey Set-Up

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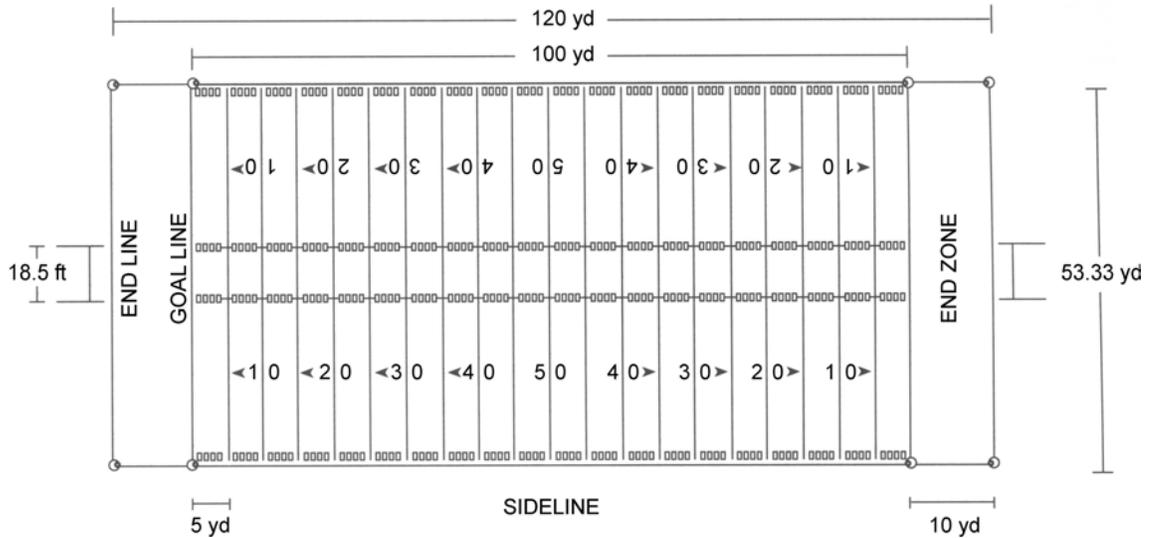
FOOTBALL (FLAG/TOUCH)

| FOOTBALL (FLAG/TOUCH) |
|---|
| <p>OBJECTIVE</p> <p>Teams attempt to score as many points as possible through touchdowns. The team with the highest score at the end of the game is the winner.</p> |
| <p>SCORING</p> <p>Touchdown. A touchdown is worth six points and is scored when a player carries the ball into the opponent's end zone or catches the ball in the opponent's end zone before it touches the ground. After a touchdown has been scored, the scoring team can make a one-point convert attempt from the 5-yard line (approximately 4-1/2 m/15 feet) or a two-point convert attempt from the 10-yard line (approximately 11 m/36 feet).</p> <p>Safety. An interception return to the opponent's end zone, on any extra-point play by the defence, will result in the defence scoring two points, plus they will gain possession for the next series at their own 5-yard (4-1/2 m/15 feet) line.</p> <p>Rouge. A team is awarded one point when they legally kick the ball into the opponent's end zone and the ball is not brought out of the end. To score off a kick off, the ball must land in the field of play or in the end zone before it goes out of bounds.</p> |
| <p>DEFINITIONS</p> <p>Convert. A pass or a run attempt; no kicking allowed.</p> <p>Dead Ball. When the ball is no longer in play and the play is over.</p> <p>First Down. Is a new set of three downs. Each team, when they are the offence, get three downs in which to make a play.</p> <p>Forward Pass. When the ball is intentionally thrown or handed towards the opponent's goal line.</p> <p>Fumble. When a player loses possession of the ball while the play is still in progress.</p> <p>Punt. When the ball is deliberately dropped and then kicked with the foot or leg before the ball touches the ground.</p> <p>Scrimmage Line. The line where the players line up for the snap.</p> <p>Snap. When a player designated as the centre passes the ball between the legs to the quarterback.</p> <p>Touchback. Occurs when the ball is dead on or behind a team's own goal line, provided the ball's force came from an opponent and it is not a touchdown.</p> |
| <p>NUMBER OF PLAYERS</p> <p>Seven players per team on the field at one time for touch football. Eight players per team on the field at one time for flag football.</p> |
| <p>EQUIPMENT REQUIRED</p> <ul style="list-style-type: none">• Football,• Flags/ribbons,• Field, and• Safety/protective equipment. |
| <p>BASIC RULES</p> <ul style="list-style-type: none">• The game consists of four 15-minute quarters. |

- Whichever team takes first possession of the ball is the offence. The other team becomes the defence.
- The offence has three downs to obtain 10 yards, keep possession of the ball, and attempt to score. If they do not gain 10 yards and a first down, possession of the ball changes and that team then becomes the offence.
- To begin the game, a team will kickoff from their own 45-yard line (or on a non-regulation field, ten yards back from the centre line). The remaining players of the team must stay behind the kickoff line until the ball has been kicked.
- At the kickoff, all players of the receiving team must be at least 20 yards away from the kickoff line.
- To begin a series of three downs, the ball will be placed on the ground at the point where the ball carrier was touched after the kickoff. All members of the offensive team will line up on or behind the line of scrimmage. A player designated as the centre will begin the play by snapping the ball between the legs to the quarterback who must receive the ball from a minimum of five yards behind the line of scrimmage.
- The defensive players must be at least one yard from the line of scrimmage on the opposite side during the snap.
- All players on the offence, with the exception of the centre, can be in motion prior to the snap. They may not cross the line of scrimmage until after the snap.
- In touch football, play is terminated when a defender touches the ball carrier with the hand. In flag football, play is terminated when a defender removes the ball carrier's flag.
- The defensive team will have one player during scrimmage play, called the rusher, who will pursue the quarterback after the ball is snapped. The rusher must be at least five yards away from the line of scrimmage at the time the ball is snapped and cannot be lined up directly with the centre of the opposing team.
- No player is permitted to block or obstruct the rusher in the direct path to the quarterback.
- Teams are only permitted one forward pass on each scrimmage play. Forward passes are not permitted on kickoffs or after punts.
- The team that plays defence at the beginning of the first half receives possession at the start of the second half.
- If a team fails to make it across midfield within three plays, possession of the ball changes.
- Once a ball is punted, the team gives up possession of the ball.
- There are no fumbles in touch football.
- Must be played as non-contact. Blocking and tackling are not allowed.



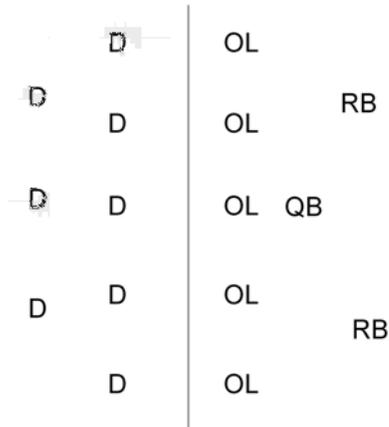
Further details on the sport of football can be found in T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 125–136). These rules must be adapted for flag/touch football. Some of these modifications can be found on p. 132–133. Further rules may be found in Norris, G., *National Football Federation's Touch Football Rule Book*, National Football Federation.



T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 129)

Figure 5F-1 Football Field

LINE OF SCRIMMAGE



LEGEND

- OL Offensive Lineman
- QB Quarterback
- RB Running Back
- D Defensive Players

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 5F-2 Line of Scrimmage

LACROSSE

LACROSSE

OBJECTIVE

Teams attempt to score as many points as possible by passing the ball into the opposing team's goal. The team with the highest score at the end of the game is the winner.

SCORING

A goal is scored when the ball passes completely over the goal line, between the posts and under the cross bar of the opponent's goal.

DEFINITIONS

Blocking. Occurs when one player moves into the path of an opponent with the ball without giving the opponent a chance to stop or change direction without contact.

Critical Scoring Area. An area at each end of the field, where the attacking team shoots for a goal.

Deputy. A player on the defensive goalkeeper's team who may enter the goal circle when his or her team is in possession of the ball and the goalkeeper is out of the goal circle.

Draw. With two opposing players toeing the centreline, holding their crosses in the air, parallel to the centreline. The umpire places the ball between the players and when they call ready the players pull their sticks up and away, lifting the ball into the air. All other players must be outside the centre circle for the draw.

Free Space to Goal. The path to the goal within the critical scoring area.

Marking. Guarding an opponent within a stick's length.

Penalty Lane. The path to the goal that is cleared when a free position is awarded to the attacking team within the critical scoring area in front of the goal line.

Pick. A technique used by a player without the ball to force an opponent to take a different direction. The player must give the opponent time to see the pick and react to it.

Throw. Two players of opposing teams stand 1 m (3-1/3 feet) apart; the umpire stands 4–8 m (13–26 feet) away, and throws the ball into the air and the players take it as they move toward the field. No other player can be within 4 m (13 feet) of the players taking the throw.

NUMBER OF PLAYERS

Twelve players per team on the field at one time.

EQUIPMENT REQUIRED

- Ball,
- Field crosses for the number of players,
- Goalkeeper's crosse (two),
- Goalkeeper's helmet, face mask, and throat and chest protector (two of each), and
- Mouth guards for the number of players.

BASIC RULES

- The game consists of two 30-minute halves.
- The team consists of a goalkeeper, point, cover-point, third man, left defence wing, right defence wing, left attack wing, right attack wing, third home, second home, first home, and centre (as illustrated in Figure 5G-1).

- The game begins with a draw.
- The team in possession of the ball attempts to score goals by advancing the ball down the field. This is done by carrying, throwing, rolling, or batting the ball.
- If the ball goes out of bounds, it is given to the closest player. If two players of opposing teams are an equal distance from the ball, the game is continued with a throw.
- Only one player can be in the goal circle at a time. This can only be the goalkeeper or the deputy.
- Within the goal circle, the goalkeeper must clear the ball within 10 seconds. This can be done with the goalkeeper's crosse, hands, or body.
- After each goal, the ball is put back into play with a draw.



Further details on the sport of lacrosse can be found in T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 179–186).

RINGETTE

RINGETTE (OFF ICE VERSION)

OBJECTIVE

Teams attempt to score as many points as possible by getting the ring in the opposing team's net. The team with the highest score at the end of the game is the winner.

SCORING

One point for every time a ring passes into the opposing team's net.

DEFINITIONS

N/A.

NUMBER OF PLAYERS

Six players per team on the floor at one time.

EQUIPMENT REQUIRED

- Nets (two),
- Safety equipment,
- Rubber ring,
- Straight sticks for number of players,
- Goalkeeper's sticks (two), and
- Goalkeeper's masks (two).

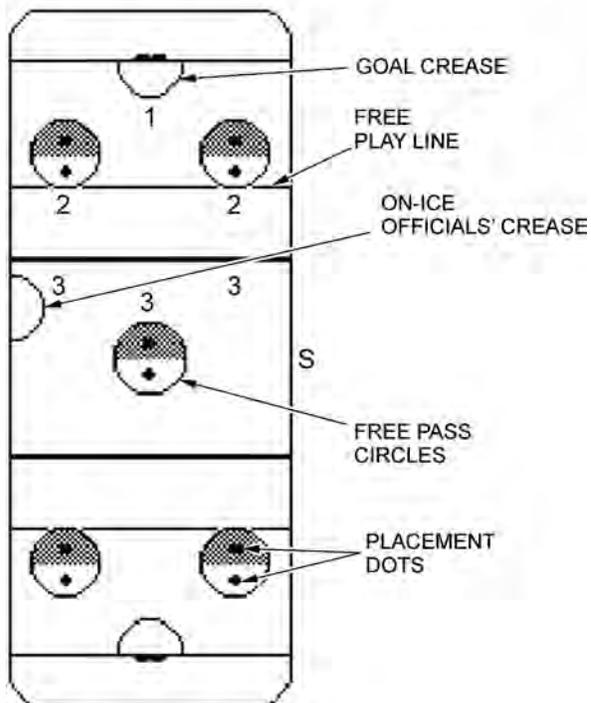
BASIC RULES

- Teams consist of a goalkeeper, two defencemen, and three forwards.
- The stick is placed inside the ring to play.
- The game is played in two 20-minute periods.
- Play begins with the visiting team being given a free pass in the centre free pass circle (which is like a faceoff circle in hockey).
- The ring is passed up the playing area in order to get the ring in the opposing team's net.
- Free passes are used in ringette to restart play. The ring is placed in the free pass circle for this and one player gets to take possession, having five seconds to pass the ring to a teammate. Shots on goal are allowed from the free pass.
- If the ring is within the goal crease the only player who is allowed to touch it is the goalie. The goalie will pick up the ring and throw it like a Frisbee to a teammate but it cannot be thrown beyond the blue line. The goalkeeper can also hit the ring with their stick or foot to move it out of the goal crease.



Further details on the sport of ringette can be found at <http://www.ringette.ca>.

TEAM A'S DEEP DEFENSIVE ZONE



TEAM A'S DEEP OFFENSIVE ZONE

LEGEND

- 1. Goalkeeper
- 2. Defenceman
- 3. Forward
- S. Scorekeeper

How Ringette Is Played, by Ringette Canada, n.d. Retrieved October 30, 2006, from <http://www.ringette.ca/e/about/played.htm>

Figure 5H-1 Ringette Ice/Playing Field

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SOCCKER

SOCCKER

OBJECTIVE

Teams attempt to score as many points as possible by getting the ball in the opposing team's net. The team with the highest score at the end of the game is the winner.

SCORING

One point is scored for every goal made into the opposing team's net that completely crosses the goal line.

DEFINITIONS

Corner Kick. Awarded to the opposing team when players kick the ball over their own goal line. All opposing players must be at least 10 yards (9 m/29.5 feet) from the ball for a corner kick.

Dribble. To move the ball with the feet in a continuous motion by passing the ball from one foot to the other.

Foul. Results in a direct or indirect free kick for the opposing team at the spot where the foul occurred. Fouls include:

- kicking, tripping or pushing;
- jumping into an opponent;
- violently or dangerously charging an opponent;
- striking an opponent with the hand, arm, or elbow;
- holding an opponent's body or clothing;
- playing the ball anywhere on the arm;
- going offside;
- obstructing an opponent by deliberately blocking their path;
- kicking too high, putting an opponent in danger;
- bending low, putting themselves in danger;
- unsportsmanlike conduct;
- charging an opponent when the ball is no more than one step away;
- charging into the goalkeeper while in the goal area, preventing them from playing the ball or retaining possession of the ball; and
- the goalkeeper taking more than four steps before releasing the ball.

Free Kick. Direct free kicks are awarded for fouls on a player; indirect free kicks are awarded for other violations made by the opposing team.

Goal Kick. Occurs when a player kicks the ball over the opposing team's goal line. The opposing team is awarded the goal kick. Opposing players must be outside the penalty box area; either the goalkeeper or another player may kick the ball. The ball must be kicked beyond the penalty box area to be put into play. The player who performs the goal kick cannot touch the ball again until another player has done so.

Heads the Ball. When a player hits the ball with their head.

Penalty Kick. Is awarded to a team when an opposing player commits an intentional foul. All players, except the kicker and the goalkeeper, must stand outside the penalty area, at least ten yards (9 m/29.5 feet) from the ball. The goalkeeper must stand on the goal line and not move their feet until the kick is made. If a goal is not scored and the ball goes out of bounds after being touched by the goalkeeper, the attacking team gets a corner kick.

Throw-In. Is awarded to a team when the ball goes over the sideline and was last touched by an opponent. A player throws the ball in from over their head, keeping both feet on the ground while releasing the ball. At least part of each foot must be on or behind the sideline.

NUMBER OF PLAYERS

Up to 11 players per team on the field at one time.

EQUIPMENT REQUIRED

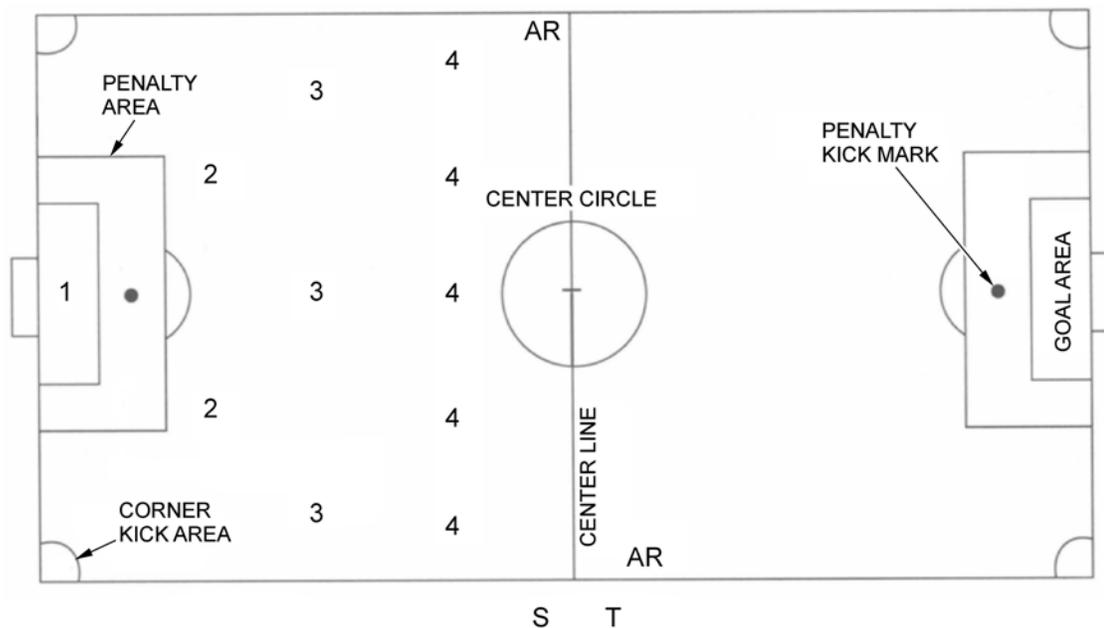
- Soccer ball,
- Nets (two), and
- Field or gymnasium.

BASIC RULES

- The game consists of two 45-minute halves.
- Teams will consist of a goalkeeper, defenders, midfielders, and forwards, or strikers.
- The game begins with a kickoff at the centre of the playing field, where the ball is placed in a stationary position at the centre spot.
- All players must be on their team's half of the playing field before the kickoff takes place. The player who kicks off may not touch the ball again until another player has.
- Players have to move the ball up the field with their feet, head, or chest. They may not touch the ball with their hands.
- The game continues in this manner, with players dribbling the ball and moving it toward the opposing team's goal in order to score.
- When a goal is scored the play begins again with the team losing the goal taking the kickoff.
- A goal may not be scored directly off a kickoff, goal kick, or throw-in.



Further details on the sport of soccer can be found in T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 237–245).



LEGEND

- | | |
|---------------|----------------------|
| 1. Goalkeeper | S Scorekeeper |
| 2. Defender | T Timekeeper |
| 3. Midfielder | AR Assistant Referee |
| 4. Forward | |

T. Hanlon, The Sports Rules Book: Essential Rules for 54 Sports, Human Kinetics Publishers, Inc. (p. 241)

Figure 5I-1 Soccer Field

SOCCER BASEBALL/KICKBALL

SOCCER BASEBALL/KICKBALL

OBJECTIVE

While trying to prevent the opposing team from scoring runs, each team tries to score as many runs as possible. A run is scored when a team's player runs (in a counter-clockwise direction) and steps on all three bases and the home plate.

SCORING

One point is awarded as a member completes a circuit around the bases. A game lasts five innings where the team with the highest score wins, unless there is a tie. In the case of a tie the game will continue for additional innings until a team scores an additional run, breaking the tie.

DEFINITIONS

Double. A kick in which the batter safely runs to second base.

Double Play. When two outs are made on the same play.

Fair Ball. The ball when it is legally in play.

Force Play. Occurs when a runner is forced to advance to the next base because the batter becomes a runner.

Foul Play. Any ball hit into foul territory.

Foul Territory. The area outside the foul lines.

Home Run. When a batter kicks a fair ball over the fence or circles all bases on a kick that was inside the fence.

Lead Off. When a runner leads off a base before the ball has left the pitcher's hand.

Legal Touch. When a defensive player tags a runner with the ball while the runner is not on a base. This results in an out.

Out. There are a number of types of outs, which include:

- **Fly-Out.** When a fly ball is caught before it touches the ground or fence.
- **Force-Out.** When a fielder touches the base with the ball in their possession before the runner reaches.
- **Strikeout.** When a batter has three strikes.
- **Tag-Out.** When a fielder tags a runner with the ball when they are not on a base. This is also known as a legal touch.

Steal. When a runner attempts to steal a base during a pitch to the kicker.

Tag-Up Rule. If the ball is caught in the air after the kicker has kicked it, the kicker is out. Other players who are on bases must touch the base they were on after the ball is caught before they can run to the next base.

NUMBER OF PLAYERS

Nine players per team on the field at one time.

EQUIPMENT REQUIRED

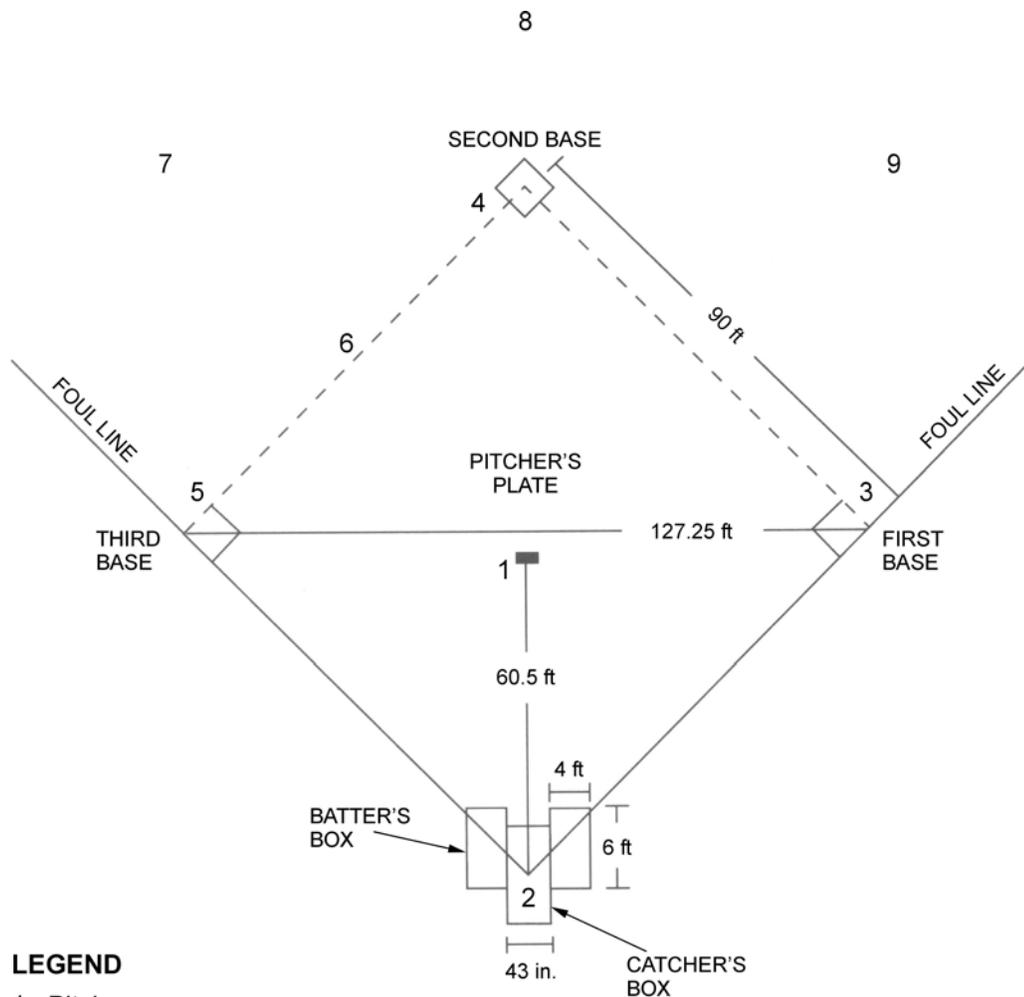
- Soccer ball,
- Baseball/softball field or a gymnasium or field, and
- Bases/pylons (four).

BASIC RULES

- The game consists of five innings, with three outs per inning (for each team).
- One team takes the field first, taking up the various positions, to include a pitcher, catcher, first baseman, second baseman, third baseman, shortstop, left fielder, centre fielder, right fielder, and other fielders depending on the number of players.
- When pitching, the ball must touch the ground at least once and cannot be higher than one foot (30 cm) above the plate when it gets to the kicker. The ball should be pitched to roll as smoothly as possible.
- A ball is put into play once the pitcher rolls the ball toward home plate and the kicker has attempted to kick the ball.
- The kicker must wait for the ball to be within 1 m of the home plate before they can attempt to kick the ball.
- Leading off and stealing bases is not allowed.
- Bunts are not permitted.
- The kicker at home plate must kick the ball with the leg (below the knee) or foot.
- Field players can tag the runner out while either carrying the ball or throwing it at the runner and making contact. Thrown balls are to hit below the waist.
- A runner who leaves their base before the pitch reaches home plate or before the pitch is kicked, is out and the ball is considered dead.



Further details on the sport of soccer baseball/kickball can be found at <http://www.kickball.com>.



LEGEND

- 1. Pitcher
- 2. Catcher
- 3. First Baseman
- 4. Second Baseman
- 5. Third Baseman
- 6. Shortstop
- 7. Left Fielder
- 8. Centre Fielder
- 9. Right Fielder

T. Hanlon, The Sports Rules Book: Essential Rules for 54 Sports, Human Kinetics Publishers, Inc. (p. 31)

Figure 5J-1 Baseball Diamond (Used for Soccer Baseball)

SOFTBALL

SOFTBALL

OBJECTIVE

While trying to prevent the opposing team from scoring runs, each team tries to score as many runs as possible. A run is scored when a team's player runs (in a counter-clockwise direction) and steps on all three bases and the home plate.

SCORING

One point is awarded as a member completes a circuit around the bases. A game lasts seven innings where the team with the highest score wins, unless there is a tie. In the case of a tie the game will continue for additional innings until a team scores an additional run, breaking the tie.

DEFINITIONS

Ball. A pitch that is outside the strike zone.

Bunt. When a batter hits the ball by letting the ball meet the bat to drop as a soft ground ball on the infield.

Double Play. When two outs are made on the same play.

Fair Ball. The ball when it is legally in play.

Fake Tag. A form of obstruction of a runner by a fielder who neither has the ball nor is about to receive it. The umpire will award the runner the base they would have made, if the obstruction had not been made.

Fly Ball. A ball batted high into the air.

Fly-Out. A fly ball that is caught before it touches the ground or the fence.

Force Play. When a runner is forced to advance to the next base because the batter becomes a runner.

Foul Play. Any ball hit into foul territory.

Foul Territory. The area outside the foul lines (as illustrated in Figure 5K-1).

Home Run. When a batter hits a fair ball over the fence or circles all bases on a ball that was hit inside the fence.

Inning. An inning consists of a top and a bottom. During either the top or bottom half each team will get the opportunity to bat and field accordingly.

Interference. This occurs when an offensive player impedes or confuses a defensive player as they are trying to make a play. Interference can be physical or verbal.

Lead Off. When a runner leads off a base once the ball has been batted, touches the ground, or reaches home plate, but must return to the base if the ball is not hit.

Out. There are a number of types of outs, which include:

- **Fly-Out.** When a fly ball is caught before it touches the ground or fence.
- **Force-Out.** When a fielder touches the base with the ball in their possession before the runner reaches.
- **Strikeout.** When a batter has three strikes.
- **Tag-Out.** When a fielder tags a runner with the ball when they are not on a base. This is also known as a legal touch.

Overslide. When a player over slides first base when running. It is allowed at first base, but at second and third base, the runner may be tagged out.

Steal. In fast-pitch, a runner may attempt to steal a base during a pitch to the batter.

Strike Zone. The area over the home plate, between the batter's back shoulder and front knee.

Walk. A batter is awarded first base if four "balls" are pitched to the batter during one time up to bat.

NUMBER OF PLAYERS

10 players per team on the field at a time if team is not batting.

EQUIPMENT REQUIRED

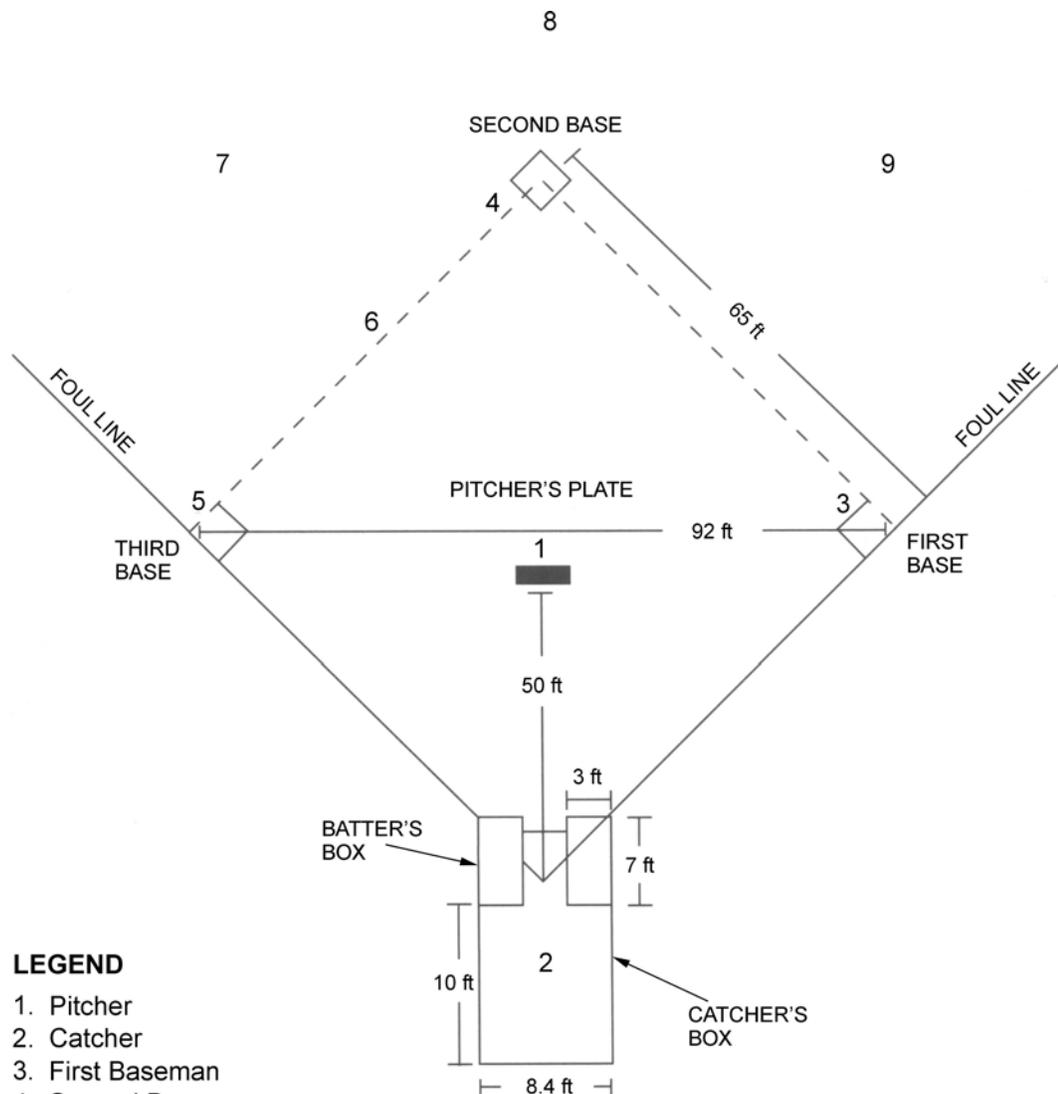
- Bases (four),
- Bat,
- Batter's helmets,
- Softball,
- Various gloves for the number of players, and
- Baseball/softball field.

BASIC RULES

- The game consists of seven innings, with three outs per inning (for each team).
- One team takes the field first, taking up the various positions, to include a pitcher, catcher, first baseman, second baseman, third baseman, shortstop, left fielder, centre fielder, right fielder, and extra fielder.
- The other team bats first in the top half of the inning, according to the batting order for their players.
- The pitcher attempts to get the batter out, preventing them from reaching first base and the subsequent bases.
- The pitcher must use an underhand pitch.
- A batter is out if they receive a fly-out, force-out, strikeout or tag-out.
- The batter's objective is to get around the bases without being tagged and before the ball reaches the base.
- A team scores a run when a player has safely touched first, second, and third base, and has made it back home or hits the ball over the fence.



Further details on the sport of softball can be found in T. Hanlon, *The Sports Rules Book: Essential Rules for 54 Sports*, Human Kinetics Publishers, Inc. (p. 247–259).



LEGEND

1. Pitcher
2. Catcher
3. First Baseman
4. Second Baseman
5. Third Baseman
6. Shortshop
7. Left Fielder
8. Centre Fielder
9. Right Fielder

T. Hanlon, The Sports Rules Book: Essential Rules for 54 Sports, Human Kinetics Publishers, Inc. (p. 251)

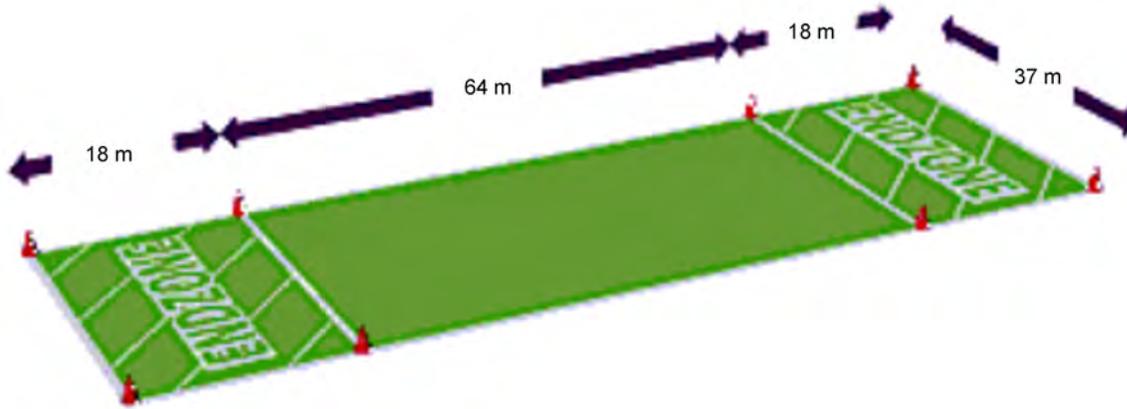
Figure 5K-1 Softball Field

ULTIMATE FRISBEE

| ULTIMATE FRISBEE |
|--|
| OBJECTIVE Teams attempt to score as many points as possible by catching a pass in the opponent's end zone. The team with the highest score at the end of the game is the winner. |
| SCORING Points are awarded to a team when a player catches a pass in the opponent's end zone. A typical game is scored to 15 points. |
| DEFINITIONS Clearing. To get out of the area where the thrower wants to pass the Frisbee. Cut. An attempt to get free of other players in order to receive a pass. Force. To make it difficult for the thrower to throw the Frisbee in a certain direction in an attempt to try to get them to pass it the other way. Huck. A long high pass that is nearly the length of the field. Layout. When a player dives to catch or intercept the Frisbee. Poach. When a defender moves away from their marker to try to intercept a pass to another player. Swing. A lateral pass across the pitch, instead of upfield. Switch. When two defenders exchange the offensive players they were marking. |
| NUMBER OF PLAYERS Seven players per team on the field at one time. |
| EQUIPMENT REQUIRED <ul style="list-style-type: none">• One Frisbee, and• Pylons to mark boundaries. |
| BASIC RULES <ul style="list-style-type: none">• The game is played in two halves. There is no time set for the halves. Halftime begins when one team reaches eight points.• Each team lines up on the front of their respective end zone line to initiate play. The defence will then throw the Frisbee to the offence.• The Frisbee may be played in any direction by passing to teammates. Players must remain stationary when they hold the Frisbee. It must be passed to other players on the field that is closer to the opponent's end zone.• A player cannot hold the Frisbee for longer than 10 seconds. The defender, who is guarding the player holding the Frisbee (staller), must count out the stall count.• When a pass is not completed due to being out of bounds, being dropped, blocked or intercepted, etc. the defence takes possession of the Frisbee and becomes the offence.• To bring the Frisbee back into play it must be brought to the point on the pitch where it went out, or the nearest point where a defender touched it.• There is no physical contact allowed between the players. |

- A throw can be made without stopping if it is within three steps of the catch. The thrower cannot change direction or speed up after catching the Frisbee.
- After halftime the teams will switch ends of the playing field.

 Further details on the sport of ultimate Frisbee can be found at <http://www.whatisultimate.com> or <http://www.upa.org/ultimate>.



What Is Ultimate Frisbee, by What Is Ultimate, n.d. Retrieved October 30, 2006, from http://www.whatisultimate.com/what/what_game_en.html

Figure 5L-1 Ultimate Frisbee Field

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VOLLEYBALL

VOLLEYBALL

OBJECTIVE

Teams attempt to score as many points as possible by hitting the ball into the opposing team's portion of the court. The team with the highest score at the end of the game is the winner.

SCORING

One point is awarded every time the ball hits inside the boundary lines of the opposing teams court; the opponents are unable to return the serve within three hits; the opponents hit the ball out of bounds; or the opponents commit a fault or foul when the team was the serving team.

DEFINITIONS

Attack Hit. A hit aimed into the opponent's court.

Attack Lines. These separate each side of the court into a front zone and a back zone.

Block. Occurs when one or more players stop the ball before, or just after, it crosses the net.

Rally. The exchange of hits back and forth between the teams. The team that wins the rally gets the serve.

Rotation Order. Each team has a rotation order that must be kept when it gains the serve. Each time a team gains a serve; players will rotate one position clockwise.

NUMBER OF PLAYERS

Six players per team on the court at one time.

EQUIPMENT REQUIRED

- Volleyball,
- Volleyball net, and
- Volleyball court.

BASIC RULES

- The game continues until a team scores 21 points in a rally format (a point is awarded on each play of the game regardless of which team serves the ball) and has a two-point advantage.
- The team has three players on the front of the court and three on the back of the court.
- Players can hit the ball with their hands clasped together or with either an open or closed fist. Players can strike the ball overhand or underhand.
- One team will start the serving, the other receiving. A player retains the serve until the other team wins the right to serve.
- Upon completing the serve a team must rotate positions.
- The server may stand anywhere behind the end line to serve.
- A service fault occurs if the ball touches a player of the serving team; fails to pass through the crossing space over the net; touches the net or any other object; or lands out of bounds.
- If the team that is receiving stops their opponents from scoring, they are awarded the serve.
- Each team has a maximum of three hits to get the ball over the net to return the ball. This is in addition to blocking.
- Except on the serve, the ball is still in play if it touches the net.

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CHAPTER 6

PO 306 – FIRE THE CADET AIR RIFLE DURING RECREATIONAL MARKSMANSHIP



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 1

EO M306.01 – PARTICIPATE IN A RECREATIONAL MARKSMANSHIP ACTIVITY

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content, unit range standing orders, and become familiar with the material prior to delivering the lesson.

Photocopy the targets located at Annexes B to J as required.

Construct a range IAW A-CR-CCP-177/PT-001, *Canadian Cadet Movement: Cadet Marksmanship Program Reference Manual*.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it is an interactive way to allow the cadet to experience recreational marksmanship in a safe and controlled environment. This activity contributes to the development of marksmanship skills and knowledge in a fun and challenging setting.

INTRODUCTION

REVIEW

The review for this lesson will be from EO M106.02 (Carry Out Safety Precautions on the Cadet Air Rifle, A-CR-CCP-601/PF-001, Chapter 6, Section 2).

QUESTIONS

- Q1. Why do we follow safety regulations?
- Q2. How would you verify the safety catch is ON?
- Q3. What are the four “ACTS” of firearm safety?

ANTICIPATED ANSWERS

- A1. We follow safety regulations to prevent accidents with the cadet air rifle.
- A2. When the safety is ON, no red can be seen.
- A3. The mnemonic "ACTS" stands for:
- Assume every firearm is loaded.
 - Control the muzzle direction at all times.
 - Trigger finger must be kept off the trigger and out of the trigger guard.
 - See that the firearm is unloaded (prove it safe).

OBJECTIVES

By the end of this lesson the cadet shall have participated in a recreational marksmanship activity.

IMPORTANCE

It is important for cadets to participate in a recreational marksmanship activity because it allows them to experience marksmanship in a fun, dynamic and safe setting.

Teaching Point 1

Supervise the Participation of the Cadet in a Recreational Marksmanship Activity

Time: 80 min

Method: Practical Activity



A range briefing is conducted to pass on vital information and answer any questions the cadets may have prior to participating in a marksmanship activity. The range briefing is required to ensure the safe execution of a marksmanship activity.

CONDUCT A RANGE BRIEFING

1. Explain pertinent sections of the local range standing orders.
2. Review general rules observed on all ranges, to include:
 - a. proving that rifles are safe prior to being picked up, handed to or received from another person;
 - b. never pointing rifles at people;
 - c. inserting safety rods into the barrels of rifles when not in use on the range;
 - d. never horseplaying on a range;
 - e. always pointing rifles down range; and
 - f. following the Range Safety Officer's (RSO) directions and orders at all times.



Review range commands with an explanation and demonstration for each command.

All loading/firing is to be simulated.

3. Review commands used on an air rifle range (as illustrated in Figure 6-1-1).

| Command | Action to Be Taken |
|---|---|
| Cover off your firing point | Stand up, move behind the firing point and await further commands. |
| Place your equipment down and stand back | Lay the equipment down on the mat and stand back when finished. |
| Adopt the prone position | Adopt the prone position, pick up the rifle, ready the equipment and put on hearing and eye protection. |
| Type of firing (GRIT) | GRIT is the acronym for: <ol style="list-style-type: none"> 1. Group (relay), 2. Range (distance), 3. Indication (number of rounds), and 4. Type (grouping, scored). |
| Relay, load | <ol style="list-style-type: none"> 1. Pick up and hold the rifle with the dominant hand. 2. Ensure the safety catch is in the "ON" position. 3. Pump the rifle, observing a three second pause. 4. Load a pellet (flat end forward). 5. Close the bolt. |
| Relay, fire | <ol style="list-style-type: none"> 1. Place the safety catch in the "OFF" position. 2. Aim the rifle at the target. 3. Squeeze the trigger. 4. Open the bolt. 5. Repeat the following sequence for each shot: <ol style="list-style-type: none"> a. Pump the rifle, observing a three second pause. b. Load a pellet (flat end forward). c. Close the bolt. d. Aim the rifle at the target. e. Squeeze the trigger. f. Open the bolt. 6. Place the safety in the "ON" position. 7. Partially open the pump lever. 8. Lay down the rifle. |

Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 6-1-1 Air Rifle Range Commands

4. Describe the layout of the air rifle range.

5. Review hand-washing procedures on completion of firing. This is important because each time a person handles pellets, a small trace of lead is left on their hands. To decrease the risk of lead poisoning, it is important that all persons wash their hands thoroughly after handling pellets.

ACTIVITY

OBJECTIVE

The objective of this activity is to provide the cadet the opportunity to participate in a recreational marksmanship activity.

RESOURCES

- Cadet air rifle (one per firing lane),
- Cadet air rifle sling (one per cadet),
- Air rifle pellets,
- Target frame,
- Suitable target,
- Shooting mat,
- Safety glasses/goggles, and
- Pen/pencil.



Additional resources required for specific marksmanship activities may be found in the annexes.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Brief cadets on safety rules or any other guidelines pertaining to the activity.
2. Divide the cadets into relays according to the number of firing lanes.
3. Conduct a recreational marksmanship activity, choosing from the following categories:
 - a. classification (see Annex A),
 - b. fun activities (see Annexes B to E),
 - c. timed activities (see Annexes F to H), or
 - d. competitive team/individual activities (see Annexes I and J).



If EO C306.03 (Adopt the Standing Position With the Cadet Air Rifle, Section 4) has been taught prior to this marksmanship activity, this EO may be conducted in the standing position.

SAFETY

Range activities will be conducted IAW A-CR-CCP-177/PT-001.

END OF LESSON CONFIRMATION

The cadets' participation in the activity will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Marksmanship is a fun and exciting activity that requires personal discipline and teamwork skills. This activity has also developed into highly competitive levels at the provincial, regional, and national levels.

INSTRUCTOR NOTES/REMARKS

Hand-washing stations must be available for cleanup after the activity is completed.

Cadets may fire in the standing position if they have previously received the training during C306.03 (Adopt the Standing Position With the Cadet Air Rifle, Section 4).

REFERENCES

- A0-027 A-CR-CCP-177/PT-001 Director Cadets 3. (2005). *Canadian Cadet Movement: Cadet Marksmanship Program Reference Manual*. Ottawa, ON: Department of National Defence.
- A0-041 Director Cadets 4. (2007). CATO 14-41, *Marksmanship, Rifles and Ammunition*. Ottawa ON: Department of National Defence.



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 2

EO C306.01 – IDENTIFY CIVILIAN MARKSMANSHIP ORGANIZATIONS

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Consult the Internet or local telephone directory to identify the national, provincial and local civilian marksmanship organizations applicable to the corps.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for this lesson to orient the cadet to opportunities available to enhance their marksmanship training with civilian organizations.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified opportunities to enhance their marksmanship training with civilian organizations.

IMPORTANCE

It is important for the cadets to identify local civilian marksmanship organizations and understand that the activities available through these organizations are personal and not supported by the Cadet Program. Civilian marksmanship organizations assist people who are interested in marksmanship.

Teaching Point 1**Discuss Local Civilian Marksmanship Organizations**

Time: 5 min

Method: Interactive Lecture



Inform the cadets of a local civilian marksmanship organization and identify available activities and requirements for membership.

Civilian marksmanship organizations and rifle associations are popular throughout the world and are found in many countries. Traditionally formed to augment the military, marksmanship organizations now have become governing bodies for civilians interested in marksmanship.

Local civilian marksmanship organizations exist in most major cities in Canada. These organizations can include the city or regional rifle associations or local rod and gun clubs. These organizations usually have a small calibre rifle range available for their members' use. To find local civilian marksmanship organizations, refer to the Internet or the local telephone listings.

CONFIRMATION OF TEACHING POINT 1**QUESTIONS**

- Q1. Why were civilian marksmanship organizations traditionally formed?
 Q2. What are some examples of these organizations?
 Q3. How would you find some organizations in your area?

ANTICIPATED ANSWERS

- A1. They were traditionally formed to augment the military.
 A2. City or regional rifle associations or local rod and gun clubs.
 A3. Refer to the internet or local telephone listings.

Teaching Point 2**Discuss the Applicable Provincial Rifle Organizations**

Time: 10 min

Method: Interactive Lecture

PROVINCIAL RIFLE ORGANIZATIONS

Select the rifle association for the province in which the cadet corps is located.



Civilian marksmanship organizations assist people interested in marksmanship to advance their skills in marksmanship. These activities are not supported by the Cadet Program.

Provincial rifle associations are the provinces' governing bodies on fullbore and smallbore target shooting. These associations exist to promote marksmanship within the province by organizing events and competitions. Provincial rifle associations also provide competitions for cadet units within their province. Provincial associations include:

Alberta Provincial Rifle Association. The Alberta Provincial Rifle Association (APRA) was created in 1902, as the Territorial Rifle Association, before the Province of Alberta was created. The objectives of the APRA are:

- to promote in every lawful way the interests of small arms marksmanship in the Province of Alberta;
- to promote annual prize meetings for individuals and teams and to offer prizes for skill in shooting;
- to encourage the establishment and maintenance of suitable ranges through legislation and private means;
- to assist in the formation of shooting clubs; and
- to create public interest for the encouragement of small arms shooting both as a sport and as a necessary means of national defence;

The APRA can be found on the Internet at www.albertarifle.com

British Columbia Rifle Association. The British Columbia Rifle Association (BCRA) was created in 1874, incorporated in 1910, and is one of the oldest members of the British Columbia Societies Act. The objectives of the BCRA are:

- to create a public sentiment for the encouragement of small arms shooting as a sport; and
- the control and safe handling of firearms and as a necessary part of national defence.

Through the Department of National Defence, members are permitted to participate in shooting events held on military rifle ranges in British Columbia.

The BCRA can be found on the Internet at www.bcrifle.org

Manitoba Provincial Rifle Association. The Manitoba Provincial Rifle Association Inc. (MPRA) was created in 1872, for the purpose of encouraging rifle shooting among the militia and citizens of Manitoba. The objectives of the MPRA are:

- to enhance the perception of shooting as a sport by encouraging and supporting all athletes involved in shooting to achieve their maximum performance levels; and
- to promote safe firearms handling.



The Honourable D.A. Smith (Lord Strathcona) was a patron of the MPRA for 40 years. He took an interest in shooting and donated many prizes, especially to cadets.

The MPRA can be found on the Internet at www.manitobarifle.ca

Newfoundland Provincial Rifle Association. The Newfoundland Provincial Rifle Association can be contacted through the Dominion of Canada Rifle Association (DCRA).

Nova Scotia Rifle Association. The Nova Scotia Rifle Association (NSRA) was created in 1861, and is the oldest provincial rifle association. The objectives of the NSRA are:

- to foster the safe and responsible use of firearms, and

- to develop marksmanship skills.

The NSRA can be found on the Internet at www.nsrifle.org

Ontario Provincial Rifle Association. The Ontario Provincial Rifle Association (ORA) was created in 1868. The objectives of the ORA are:

- to provide opportunities for shooting with different types of rifles; and
- offer programs for marksman from beginner to world class.

The ORA can be found on the Internet at www.ontariorifleassociation.org

Prince Edward Island Rifle Association. The Prince Edward Island Rifle Association can be contacted through the DCRA.

Province of Quebec Rifle Association. The Province of Quebec Rifle Association (PQRA) was created in 1869 and supports various shooting clubs and associations. The objective of the PQRA is to teach and promote marksmanship in competitive and recreational environments, where safety is first and foremost.

The PQRA can be found on the Internet at www.pqra.org

Royal New Brunswick Rifle Association. The Royal New Brunswick Rifle Association (RNBRA) was created in 1866 to serve all shooting and related disciplines in New Brunswick. The objectives of the RNBRA are to promote:

- good sportsmanship,
- safe, efficient and practical arms handling, and
- good marksmanship by civilians, civic police and the military.

The RNBRA can be found on the Internet at www.rnbra.ca

Saskatchewan Provincial Rifle Association. The Saskatchewan Provincial Rifle Association (SPRA) is the governing body for fullbore target rifle shooting in Saskatchewan. The objectives of the SPRA are to promote:

- the pursuit of excellence in marksmanship; and
- the safe and responsible handling of firearms.

The SPRA can be found on the Internet at www.saskrifle.ca

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the objective of provincial rifle associations?
- Q2. How do these rifle associations meet this objective?
- Q3. How do these associations support the cadet movement?

ANTICIPATED ANSWERS

- A1. To promote marksmanship within the province.
- A2. By organizing marksmanship events and competitions.

A3. By providing competitions for cadet units within their province.

Teaching Point 3

Discuss National Marksmanship Organizations

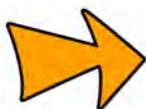
Time: 5 min

Method: Interactive Lecture

NATIONAL MARKSMANSHIP ORGANIZATIONS

The DCRA

The DCRA, headquartered at Connaught Ranges Primary Training Centre, Ottawa, Ont., is Canada's national governing body for fullbore and smallbore target shooting. The DCRA was founded in 1868 and incorporated by parliament in 1890, to encourage marksmanship training in response to the departure of the British military and the Fenian Raids in 1866.



The Fenian Raids were attacks on British targets in Canada between 1866 and 1871, to pressure Britain to withdraw from Ireland. Most of the raids were successfully repelled by British forces and local militias.

The DCRA continues to promote excellence in civilian and military marksmanship.

The DCRA works with the CCM by organizing events and competitions including postal championships held for cadet units across the country and summer matches for the National Rifle Team (NRT) and Canadian and British army cadets on CSTC courses at Connaught NACSTC.

The DCRA can be found on the internet at www.dkra.ca



Section One of the DCRA postal championships are matches that are restricted to sea, army and air cadets. Section Two is open to any junior team and cadets are encouraged to enter.

The Shooting Federation of Canada (SFC)

The SFC, headquartered at Connaught Ranges Primary Training Centre, Ottawa, Ont., is Canada's national sport governing body for recreational and competitive target shooting in Canada. The SFC is the authority for the marksmanship technical training portion of the National Coaching Certification Program (NCCP).

The SFC can be found on the internet at www.sfc-ftc.ca

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What are the two National Marksmanship Organizations in Canada?
- Q2. How does the DCRA work with the NRT?
- Q3. How does the DCRA work with cadet units across Canada?

ANTICIPATED ANSWERS

- A1. The Dominion of Canada Rifle Association and the Shooting Federation of Canada.

A2. The DCRA works with the NRT by organizing events and competitions during the summer.

A3. The DCRA conducts postal matches held for cadet units across the country.

Teaching Point 4

Identify the Applicable National/Provincial Biathlon Organizations

Time: 5 min

Method: Interactive Lecture

BIATHLON CANADA

Biathlon Canada is the governing body for the sport of biathlon within Canada. Biathlon Canada organizes many events, competitions and programs, including the Biathlon Bears Program, which is a community program, offered across Canada. The Biathlon Bears program is open to novices and the training is tailored to the athlete's skill level. This program offers training to develop both skiing and marksmanship skills. As skills are learned and mastered, the biathlete progresses to the next Biathlon Bear level.

PROVINCIAL AND TERRITORIAL BIATHLON ORGANIZATIONS

Divisions of Biathlon Canada are located within many of the provinces and territories. These division offices run training and offer support to the local resorts/clubs. These divisions include:

- Biathlon Alberta,
- Biathlon British Columbia,
- Biathlon Manitoba,
- Biathlon New Brunswick,
- Biathlon Nova Scotia,
- Biathlon Newfoundland and Labrador,
- Biathlon Ontario,
- Biathlon Quebec,
- Biathlon Saskatchewan,
- Biathlon Yukon, and
- Northwest Territories Biathlon.

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

Q1. What organization is the governing body for the sport of biathlon within Canada?

Q2. What community biathlon program is offered across Canada?

Q3. What are the objectives of the provincial and territorial organizations?

ANTICIPATED ANSWERS

A1. Biathlon Canada is the governing body within Canada.

- A2. Biathlon Bears is offered across Canada.
- A3. To run training and offer support to the local resorts/clubs.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What are the Canadian national marksmanship organizations?
- Q2. What marksmanship organizations are in your province/territory?
- Q3. Which of these organizations is your cadet corps active with?

ANTICIPATED ANSWERS

- A1. The DCRA, SFC and Biathlon Canada.
- A2. Answers will vary by province/territory.
- A3. Answers will depend on cadet corps.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Identifying opportunities with civilian marksmanship organizations, one will know where they can acquire additional marksmanship training that is not supported by the Cadet Program. The opportunities provided by these organizations could enhance one's sense of accomplishment through improved marksmanship skills and allow them to choose activities in which they would like to participate.

INSTRUCTOR NOTES/REMARKS

Have the cadets identify only the applicable national, provincial and local marksmanship organizations.

REFERENCES

- A0-119 Shooting Federation of Canada. (2007). *Shooting Federation of Canada*. Retrieved November 2, 2007, from www.sfc-ftc.ca/document.cfm?sectionID=39.
- C0-149 Biathlon Canada. (2005). *Biathlon Bears: Community Coaching*. Ottawa, ON: Biathlon Canada.
- C2-086 Dominion of Canada Rifle Association. (2007). *History*. Retrieved October 4, 2007, from www.dkra.ca/history.htm.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 3

EO C306.02 – CORRECT MARKSMANSHIP ERROR

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy Annexes K and L for each cadet.

Photocopy the answer key located at Annex M for the instructor and assistant instructors.

Set up a mock firing point.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–3 to give an overview of the theories and the practice of adjusting sights.

A practical activity was chosen for TP 4 as it is an interactive way to introduce and allow cadets to experience adjusting sights on the cadet air rifle in a controlled environment. This activity contributes to the development of sight adjustment skills and knowledge in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet is expected to correct marksmanship error by adjusting elevation and windage on the cadet air rifle.

IMPORTANCE

It is important for the cadets to learn how to correct marksmanship error in order to zero the cadet air rifle when participating in a marksmanship activity. A zeroed rifle will give the marksman the assurance that the centre of the target is properly aligned with themselves and their rifle. Having a zeroed rifle and knowing how to zero a rifle is important to every marksman in order to achieve a higher score in application activities.

Teaching Point 1

Explain Centring the Group

Time: 10 min

Method: Interactive Lecture

THE THEORY OF A GROUP

When a series of three or more shots are fired from the same point of aim, they will seldom pass through the same point on the target. The pattern that is produced from the shot holes in the target is called a group.

Factors Affecting the Group

There are three factors that affect the shape and size of the group:

- **The Ammunition.** Even though every pellet is manufactured to be exactly the same, slight variations in each pellet will result in slight variations in results when firing. The number of pellets used will also affect the group size.
- **The Rifle.** Each rifle will fire a pellet with its own slight variation due to small differences in the barrel and firing mechanisms.
- **The Marksman.** Factors associated with the marksman's aiming, holding, breathing and follow-through techniques will affect each shot.

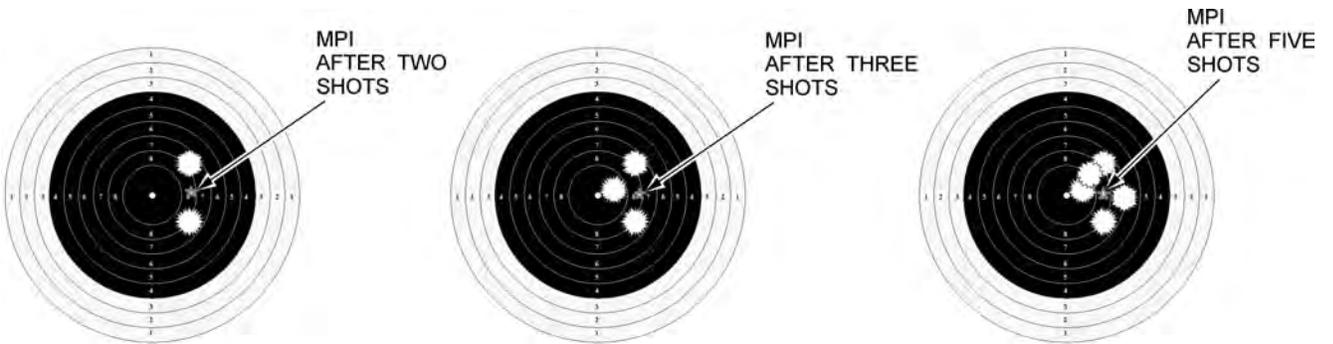
MEAN POINT OF IMPACT (MPI)



Ensure the handout located at Annex K is passed out to the cadets during this portion of the lesson to allow the cadets to see how the MPI moves as more pellets are shot into the target.

The MPI is the point on the target which is the average centre between all shots on the target. As each shot is fired, the MPI changes as the group develops. To centre the group correctly, corrections should be based on the MPI.

To determine the MPI, each shot must be evaluated. It takes at least two shots for an MPI to be determined. For two shots, the MPI will be the point centred between the two shots. After firing three shots, the MPI will change so that the MPI is centred between all three shots (as illustrated in Figure 6-3-1).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 6-3-1 MPI Examples

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Define the term group.
- Q2. What are the three factors that affect the size and shape of the group?
- Q3. What is the definition of MPI?

ANTICIPATED ANSWERS

- A1. The pattern that is produced from the shot holes in a target.
- A2. The three factors that affect the shape and size of the group:
 - the ammunition,
 - the rifle, and
 - the marksman.
- A3. The MPI is the point on the target which is the average centre between all shots on the target.

Teaching Point 2

Explain Sight Adjustment

Time: 10 min

Method: Interactive Lecture

THE PURPOSE OF SIGHT ADJUSTMENT

Sight adjustment is used to ensure that the rifle is zeroed to the marksman. Sight adjustment will not make up for poor marksmanship skills, but may aid the proficient marksman in aligning their grouping to a target. There are two different ways a sight can be adjusted in order to zero the rifle: the windage and the elevation.

ELEVATION

Elevation affects the pellet by moving its vertical position, which moves the point of impact up or down the target. It compensates for the trajectory drop of the pellet.

WINDAGE

Windage affects the pellet by moving its horizontal position, which moves the point of impact left or right. It compensates for the direction and force of the wind on the pellet.

A ZEROED CADET AIR RIFLE

A zeroed cadet air rifle is accurate for a particular marksman at a particular position and distance from the target. A zeroed cadet air rifle has a particular sight setting that will be perfectly aimed, by putting pellets directly into the centre of the target.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the purpose of adjusting the sights on a rifle?
- Q2. What does the elevation adjustment refer to?
- Q3. What does the windage adjustment refer to?

ANTICIPATED ANSWERS

- A1. Sight adjustment is used to ensure the rifle is zeroed to the marksman.
- A2. Elevation adjustment refers to the adjustment required to compensate for the trajectory drop of the pellet.
- A3. Windage adjustment refers to the adjustment required to compensate for the direction and force of the wind on the pellet.

Teaching Point 3

Explain the Increments of Sight Adjustment

Time: 5 min

Method: Interactive Lecture



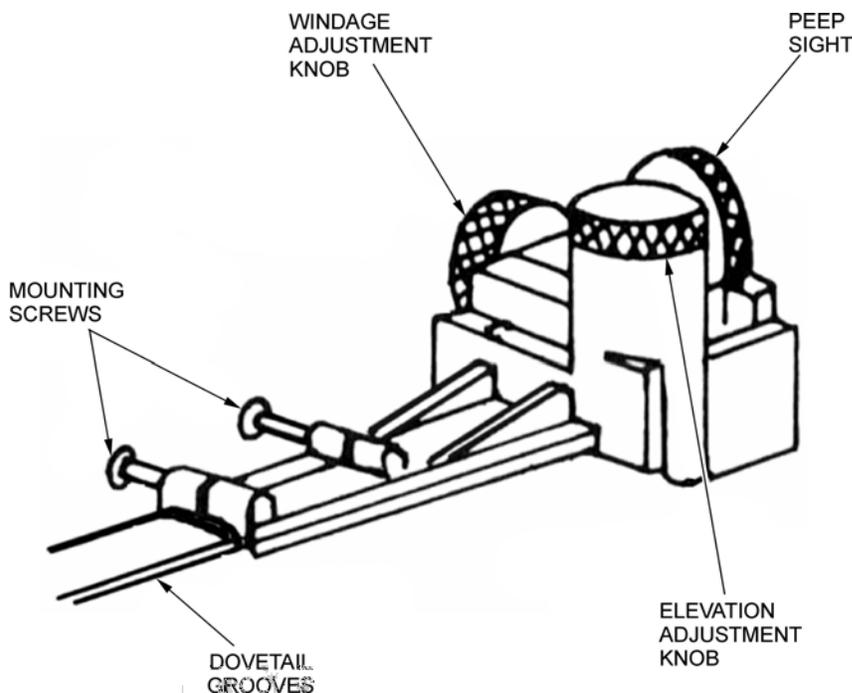
Ensure the cadets have a cadet air rifle in front of them during this portion of the lesson in order to see the actual sight of the cadet air rifle and the means in which it functions.

SIGHT ADJUSTMENT OF THE CADET AIR RIFLE

Sight adjustment of the cadet air rifle is achieved by turning the knobs of the rear sight. The elevation adjustment knob is found on the top of the rear sight and the windage elevation knob is found on the right-hand side of the rear sight. They are used to move the MPI of the shot either left or right and up or down. The adjustment of these knobs is measured in clicks that can be felt as the knob is turned. It takes three clicks to move the point of impact approximately one pellet width in any direction.



At a distance of 10 m, each click equals approximately a 1.219 mm shift of the MPI.



Daisy Outdoor Products, AVANTI Competition Pellet Rifle: Operation Manual: AVANTI Legend Model 853, Daisy Outdoor Products (p. 6)

Figure 6-3-2 Rear Sight of the Cadet Air Rifle

LOWERING AND RAISING THE ELEVATION

To lower the elevation of the MPI, turn the elevation knob counter-clockwise (to the left). To raise the elevation of the MPI, turn the elevation knob clockwise (to the right), as per the arrow and the word "UP" located on the knob.

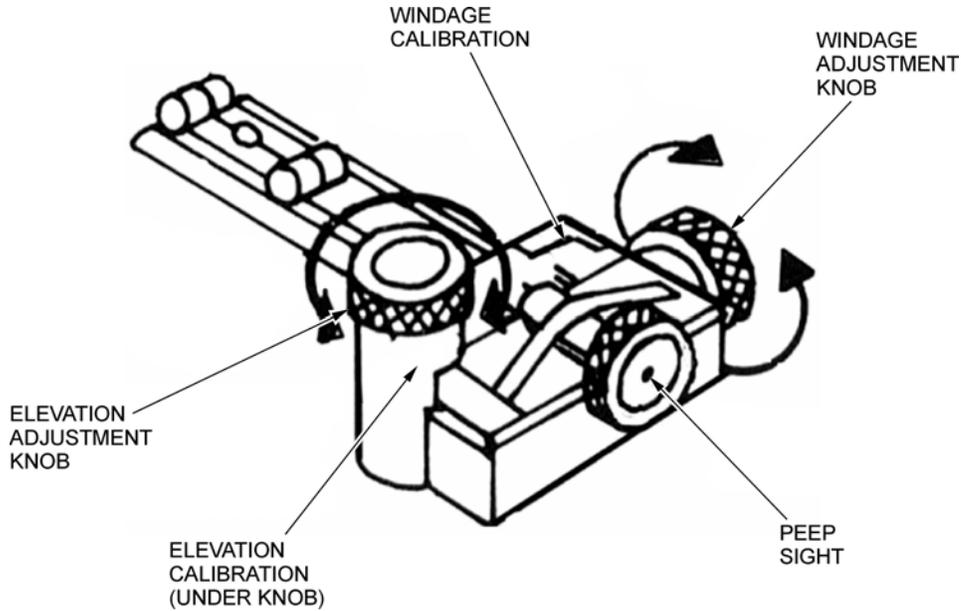
MOVING THE WINDAGE LEFT AND RIGHT

To move the MPI left, turn the windage knob counter-clockwise (to the left). To move the MPI to the right, turn the windage knob clockwise (to the right), as per the arrow and the letter "R" located on the knob.



In order to move the MPI up and to the right turn the elevation and windage knobs clockwise.

In order to move the MPI down and left turn the elevation and windage knobs counter-clockwise.



Daisy Outdoor Products, AVANTI Competition Pellet Rifle: Operation Manual: AVANTI Legend Model 853, Daisy Outdoor Products (p. 6)

Figure 6-3-3 Sight Adjustment of the Cadet Air Rifle

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. How many clicks on the adjustment knob will move the MPI on the target one pellet width in any direction?
- Q2. What direction does the marksman turn the elevation adjustment knob in order to raise the MPI?
- Q3. What direction does the marksman turn the windage adjustment knob in order to move the MPI to the left?

ANTICIPATED ANSWERS

- A1. In order to move the MPI on the target one pellet width, three clicks are required.
- A2. The marksman turns the elevation adjustment knob clockwise (to the right) in order to raise the MPI.
- A3. The marksman turns the windage adjustment knob counter-clockwise (to the left) in order to move the MPI to the left.

Teaching Point 4

Conduct a Sight Adjustment Exercise

Time: 30 min

Method: Practical Activity



Each pair of cadets will complete the exercise located at Annex L and then practice adjusting their sights.

An assistant instructor may be used to aid the cadets in the completion of this activity.

ACTIVITY

OBJECTIVE

The objective of this activity is to confirm that each cadet can determine the MPI and adjust sights accordingly on the cadet air rifle.

RESOURCES

- Cadet air rifle (one per firing lane),
- Sight adjustment activity targets located at Annex L, and
- Pen/pencil.

ACTIVITY LAYOUT

A mock firing point.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs.
2. Distribute the exercise located at Annex L to each cadet.
3. Have the cadets, in pairs, determine the MPI of all five shots for each scoring diagram.
4. Have the cadets put an asterisk to indicate the MPI.
5. Have the cadets determine the vertical and horizontal distance, in clicks, that the MPI must move to be aimed at the centre of the target.
6. Have the cadets write the number of clicks required for the windage and elevation, marking whether to turn the knob clockwise (cw) or counter-clockwise (ccw).
7. Have the cadets practice adjusting the sights on the cadet air rifle for each scoring diagram.
8. Correct using the answer key located at Annex M.

SAFETY

Ensure the following:

- the cadet air rifles are safe by performing individual safety precautions IAW A-CR-CCP-177/PT-001;
- all cadet air rifles are pointed in a safe direction throughout the lesson;
- no pellets or cleaning pellets are present in the training area; and
- all other applicable safety regulations are followed IAW local range standing orders.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the sight adjustment exercise will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Correcting marksmanship error is necessary to achieve success in marksmanship activities. It ensures that the marksman, the rifle and the target are aligned and that the centre of aim is in the centre of the target. It is important for each marksman to understand how to adjust their sights in order to achieve a completely aligned rifle.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-027 A-CR-CCP-177/PT-001 Director Cadets 3. (2001). *Canadian Cadet Movement: Cadet Marksmanship Program Reference Manual*. Ottawa, ON: Department of National Defence.
- C2-097 Ontario Rifle Association. (2003). *Ontario Rifle Association Handbook for New Member*. Haliburton County, ON: MilCun Marksmanship Complex.
- C2-098 (ISBN 1-931220-05-0) Constantine, R. (1998). *Modern Highpower Competition: From Beginner to Master*. Manchester, CT: Precision Shooting Inc.



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 4

EO C306.03 – ADOPT THE STANDING POSITION WITH THE CADET AIR RIFLE

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to give an overview of the objectives of the standing position.

Demonstration was chosen for TPs 2–4 as it allows the instructor to explain and demonstrate aspects of the standing position.

A practical activity was chosen for TP 5 as it is an interactive way to allow the cadet to experience the standing position in a safe and controlled environment. This activity contributes to the development of marksmanship skills and knowledge in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to adopt the standing position with the cadet air rifle.

IMPORTANCE

It is important for cadets to adopt the standing position with the cadet air rifle as this position is used in both biathlon and civilian air rifle competitions. As the standing position is the only position for the international air rifle competitions, it is seen as a progression for cadet recreational marksmanship.

Teaching Point 1**Explain the Objectives of the Standing Position**

Time: 5. min

Method: Interactive Lecture



Explain to the cadets that the standing position is more technical, physically demanding and harder to master than the prone position. The information presented in this TP is required to understand the demonstrations prior to practicing the standing position.

The first principle of marksmanship is to find a comfortable firing position. The standing position is the easiest and quickest position to assume and does not require any artificial support, like the use of the sling in the prone position. It is the most difficult position in which to remain steady as it has the smallest area of support and it has a high centre of gravity. Cadets must accept that when firing in the standing position, they may never achieve complete immobility.

OBTAINING A GOOD POSITION

Obtaining a good position is the most important principle of marksmanship; this is especially true when firing in the standing position. A good position helps to maintain balance, comfort and stability during firing. Cadets should wear comfortable flat sole shoes or boots to add stability to the position and stand on the firmest surface possible. Although an excellent position will not guarantee an excellent performance, a poor position can almost assure a substantially negative effect on one's score.

The objective of a good position is to obtain a stable, balanced, uniform platform in the most efficient way possible, allowing holding and aiming to be achieved with as little movement and muscular tension as possible.

The standing position should be:

- natural,
- without strain,
- comfortable,
- stable,
- balanced in such a way that body weight is equally distributed between both feet, and
- consistent throughout the relay.

USING A RIFLE REST

An excellent way for a cadet to learn the standing position is to practice with the use of a rifle rest. Since the movements of the cadet air rifle are amplified from the lack of support points with the standing position, a rifle rest is very helpful. A rest allows the cadet air rifle to remain steady while allowing the cadet to understand and perfect the marksmanship skills being practiced. Once these skills are learned, the rifle rest should be removed. Some examples of rifle rests for the standing position are a tripod stand, a stool on top of a table or simply a flat surface on the end of a broom stick.

MAINTAINING A CENTRE OF GRAVITY



The instructions given are based on a right-handed marksman. For a left-handed marksman, substitute the left for right and right for left throughout the points.

The centre of gravity is the point where the weight of the rifle and the cadet's body weight are evenly distributed between the feet. In order to compensate for the weight of the rifle, the cadet's back is bent rearward and rotated to the left in order to gain bone support and stability.

If the cadet stands straight, the weight of the cadet air rifle will pull their body to the front. Muscle strain will be felt in the back as the cadet attempts to keep their body from falling forward. By bending backward and rotating the back to the left, a shift in body weight will occur slightly towards the right foot. At a certain point, the weight of the body on the right foot will equal the weight on the left foot. The body-rifle combination then reaches a state of balance, with the centre of gravity located between the cadet's two feet.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the first principle of marksmanship?
- Q2. What is an excellent way for a cadet to learn the standing position?
- Q3. What is the centre of gravity in relation to the standing position?

ANTICIPATED ANSWERS

- A1. Obtaining a good position.
- A2. With the use of a rifle rest.
- A3. The centre of gravity is the point where the weight of the rifle and the cadet's body weight are evenly distributed between the feet.

Teaching Point 2

Explain and Demonstrate Adopting the Standing Position

Time: 5 min

Method: Demonstration



For this TP, it is recommended that instruction take the following format:

1. Explain and demonstrate the complete skill while cadets observe.
2. Explain and demonstrate each step required to complete the skill.

Note: Assistant instructors may be employed to demonstrate the skill as it is explained.



No two bodies are exactly the same, not even twins; therefore, no two bodies will look alike in any shooting position. Building the best position for your performance, means your standing position will differ from the person standing beside you.

ADOPTING THE STANDING POSITION

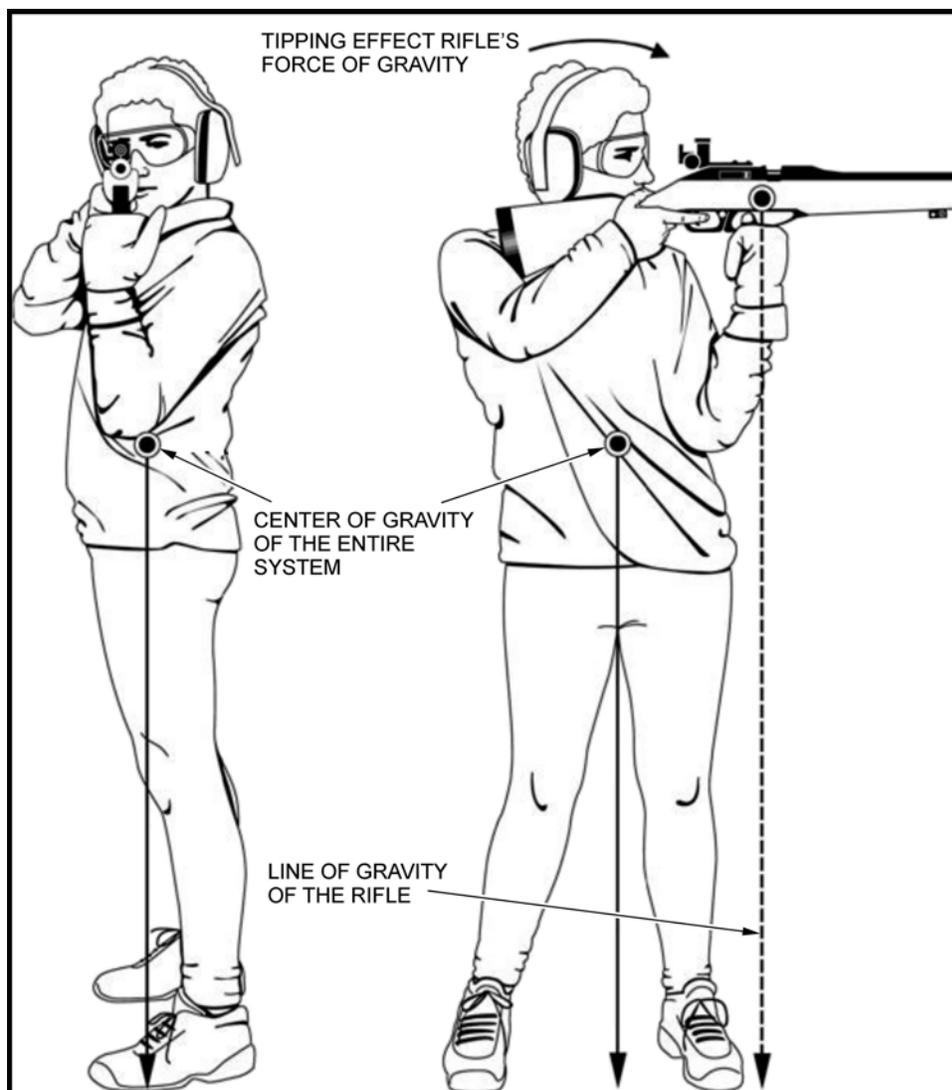
The following guidelines should be adhered to when adopting the standing position:

1. the body should face to the right, approximately 90 degrees to the target;
2. the feet should be:
 - a. positioned shoulder width apart,
 - b. pointed straight ahead in relation to the body, or
 - c. turned slightly outward for comfort;



The weight of the body and the rifle should be equally distributed between both feet.

3. the legs should be straight with knees unlocked, as locked knees affect circulation, causing increased discomfort and unsteadiness;
4. the hips should be 90 degrees to the target and should not thrust forward;

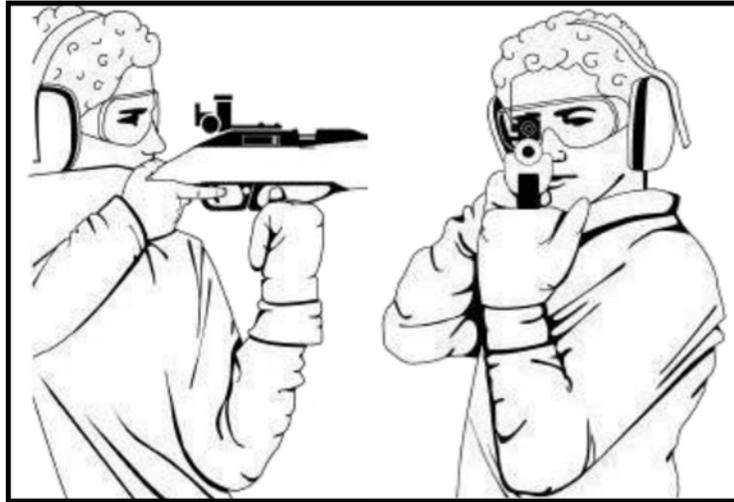


A-CR-CCP-177/PT-001 (p. 2-9)

Figure 6-4-1 Standing Position

5. the back should be bent rearward to gain bone support and stability;
6. the left arm, without muscles used for support, should rest against the ribcage with the elbow almost directly under the rifle, resting against the ribcage or hipbone;
7. the left hand is used to support the rifle and should be positioned on the pump handle, using one of the following methods:

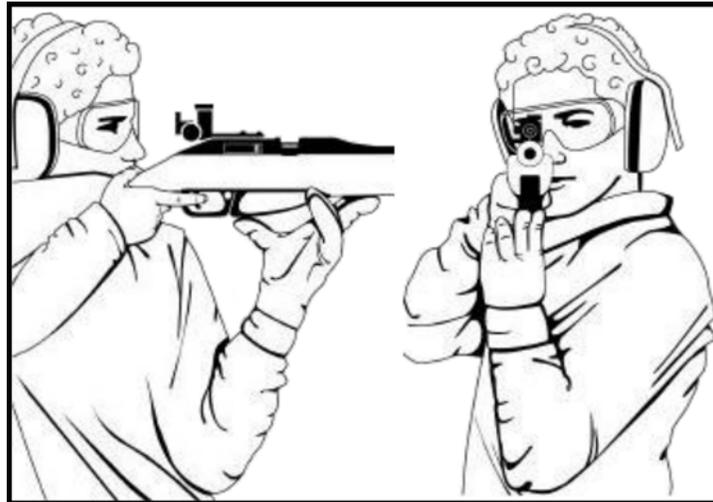
- a. forming a clenched fist;



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Figure 6-4-2 Clenched Fist

- b. forming a V shape with the thumb and fingers; or



A-CR-CCP-177/PT-001 (p. 1-6-3)

Figure 6-4-3 V Shape With the Thumb and Fingers

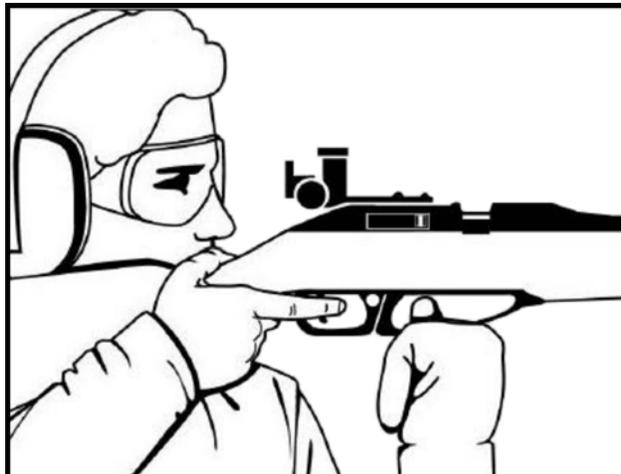
- c. using the heel of the hand with relaxed fingers;



A-CR-CCP-177/PT-001 (p. 1-6-4)

Figure 6-4-4 Heel of the Hand

8. the right arm should drop naturally to the side with the right hand placed comfortably, but firmly on the small of the butt;
9. the head should remain in an upright and natural position to allow the eyes to look forward through the sights; and



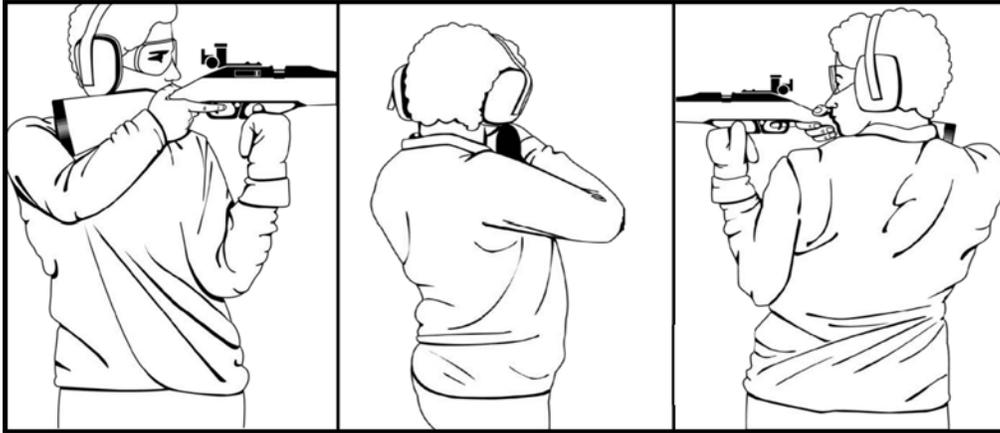
A-CR-CCP-177/PT-001 (p. 1-6-4)

Figure 6-4-5 Head and Eyes

10. the butt should rest slightly high on the shoulder, allowing the cadet air rifle to rest naturally across the chest with the cheek resting on the stock and the sights at eye level.



The standing position allows for a more natural and relaxed position that is more comfortable than prone, as it places less pressure and weight on the spine.



A-CR-CCP-177/PT-001 (p. 2-9)

Figure 6-4-6 Back and Hip Position

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. Why is the back bent rearward?
- Q2. Why should the head remain in an upright and natural position?
- Q3. Where should the butt of the cadet air rifle rest?

ANTICIPATED ANSWERS

- A1. The back is bent rearward to gain bone support and stability.
- A2. The head should remain in an upright and natural position to allow the eyes to look forward through the sights.
- A3. The butt resting slightly high on the shoulder, allowing the cadet air rifle to rest naturally across the chest with the cheek resting on the stock and the sights at eye level.

Teaching Point 3

Explain and Demonstrate Adjusting the Aim

Time: 5 min

Method: Demonstration



When firing in the standing position, the larger of the two front apertures should be selected to provide the best sight picture. The aperture size should appear 1-1/2 times bigger than the aiming mark to allow the cadet to see the aiming mark that will be shifting around more than in the prone position.

When aiming the cadet air rifle in the standing position, the aiming process is the same as it is for the prone position. It is achieved by adopting a comfortable position, ensuring body alignment with the target, sight alignment and obtaining a sight picture. The only thing that varies from the prone position is that the front aperture should be larger and eye relief may be longer, but still between 5–15 cm (2–6 inches).



For this TP, it is recommended that instruction take the following format:

1. Explain and demonstrate the complete skill while cadets observe.
2. Explain and demonstrate each step required to complete the skill.

Note: Assistant instructors may be employed to demonstrate the skill as it is explained.

HIGHER

To adjust the aim higher in the standing position, move the left hand rearward, closer to the trigger guard.

LOWER

To adjust the aim lower in the standing position, move the left hand forward, away from the trigger guard.



When smaller adjustments higher or lower are required, they can be achieved by adjusting when to hold a breath during the breathing cycle.

LEFT AND RIGHT

To adjust the aim to the left or right, adjustments are made by moving both feet in such a way as to keep them in the same position in relation to each other. The result should be as if the position was rotated in a disc, turned to the left or right as required.



When smaller adjustments left or right are required, they can be achieved by adjusting the position of the left hand and forearm. Adjusting the aim by this method may result in having to acquire a new firing position.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. How does aiming in the standing position vary from the prone position?
- Q2. How is aiming adjusted higher or lower in the standing position?
- Q3. How is aiming adjusted to the left or right in the standing position?

ANTICIPATED ANSWERS

- A1. The front aperture should be larger and eye relief may be longer, but still between 5–15 cm (2–6 inches).
- A2. By moving the left hand rearward or forward of the trigger guard.
- A3. By moving both feet in such a way as to keep them in the same position in relation to each other, as if on a rotating disc.

Teaching Point 4**Explain and Demonstrate Natural Alignment**

Time: 5 min

Method: Demonstration



Natural alignment is the same procedure for the standing position as it is for the prone position.

Natural alignment describes the direction that the cadet air rifle is aimed when the marksman is in a comfortable standing position with the cadet air rifle at the ready. In a comfortable position, the cadet air rifle should not be forced to point at the target. Even with a comfortable standing position and sight alignment, forcing the cadet air rifle can cause muscle tension and will affect the accuracy of each shot.



For this TP, it is recommended that instruction take the following format:

1. Explain and demonstrate the complete skill while cadets observe.
2. Explain and demonstrate each step required to complete the skill.

Note: Assistant instructors may be employed to demonstrate the skill as it is explained.

Natural alignment is obtained by:

1. adopting the standing position;
2. acquiring a sight picture;
3. closing both eyes;
4. taking 3–4 normal breaths to relax the muscles;
5. after 10 seconds, opening the eyes to inspect the sight picture; and
6. adjusting body position to acquire a sight picture.



The purpose of closing the eyes and relaxing is to allow the muscles to return to a natural position. This allows the position to be adjusted and avoids having to force the cadet air rifle to aim at the target.

CONFIRMATION OF TEACHING POINT 4**QUESTIONS**

- Q1. Natural alignment has a marksman in what type of position?
- Q2. How long are the eyes closed, and how many breaths are taken to obtain natural alignment?
- Q3. What negative effect can forcing the cadet air rifle have?

ANTICIPATED ANSWERS

- A1. In a comfortable standing position with the cadet air rifle at the ready.

A2. The eyes are closed for 10 seconds and 3–4 natural breaths are taken.

A3. It can cause muscle tension and will affect the accuracy of each shot.

Teaching Point 5

Have the Cadets Adopt the Standing Position

Time: 30 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have cadets adopt the standing position, position the cadet air rifle into the shoulder, obtain natural alignment and adjust their position as required.

RESOURCES

- Cadet air rifle (one per firing lane),
- Rifle rest (one per firing lane),
- Target frame (one per firing lane),
- Suitable target (one per firing lane),
- Raised target platform (one per firing lane),
- Safety glasses/goggles.

ACTIVITY LAYOUT

Construct an air rifle range IAW A-CR-CCP-177/PT-001, Part 1, Section 8.

ACTIVITY INSTRUCTIONS

1. Divide cadets into equal relays according to the number of firing lanes.
2. Have the relays take turns assuming the standing position using the cadet air rifle.
3. With assistance, allow the cadets to practice the standing position as taught.
4. Have cadets adjust their standing position, to include:
 - a. the body should face 90 degrees to the target;
 - b. the feet should be:
 - (1) positioned shoulder width apart,
 - (2) pointed straight ahead in relation to the body, or
 - (3) turned slightly outward for comfort,
 - c. the legs should be straight with knees unlocked;
 - d. the hips should be 90 degrees to the target and not thrust forward;
 - e. the back should be bent rearward;

- f. the left arm should rest against the ribcage with the elbow under the rifle, resting against the ribcage or hipbone;
 - g. the left hand supporting the rifle, should be positioned on the pump handle;
 - h. the right arm should drop naturally to the side with the right hand placed on the small of the butt;
 - i. the head should remain upright and in a natural position to allow the eyes to look through the sights; and
 - j. the butt should rest slightly high on the shoulder, allowing the cadet air rifle to rest naturally across the chest with the cheek resting on the stock and the sights at eye level.
5. Inspect each cadet for a comfortable position.
6. Repeat steps as required, within the allotted time.

SAFETY

Ensure that the cadet air rifles are pointed in a safe direction at all times. Cadets will treat air rifles as though they are loaded.

CONFIRMATION OF TEACHING POINT 5

The cadets' participation in the standing position activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the activity in TP 5 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The standing position is the least stable position due to its high centre of gravity and small support area. It requires a great amount of concentration and practice. The standing position is seen as a progression for cadet recreational marksmanship and is the only position for the international air rifle competitions.

INSTRUCTOR NOTES/REMARKS

Cadets who have completed this lesson will participate in EO M306.01 (Participate in a Recreational Marksmanship Activity, Section 1) from the standing position.

REFERENCES

A0-027 A-CR-CCP-177/PT-001 Director Cadets 3. (2001). *Canadian Cadet Movement: Cadet Marksmanship Program Reference Manual*. Ottawa, ON: Department of National Defence.

C2-146 (ISBN 0-9655780-0-3) Pullum, B. & Hanenkrat, F. (1997). *The New Position Rifle Shooting: A Comprehensive Guide to Better Target Shooting*. Oak Harbor, OH: Target Sports Education Center.

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CLASSIFICATION ACTIVITY

CLASSIFICATION ACTIVITY

Objective: To provide cadets the opportunity to obtain marksmanship classifications.

Scoring: The standard for the classification levels that are:

1. Marksman: Two five-round groupings within a circle of 3 cm in diameter.
2. First Class Marksman: Two five-round groupings within a circle of 2.5 cm in diameter.
3. Expert Marksman: Two five-round groupings within a circle of 2 cm in diameter.
4. Distinguished Marksman: Two five-round groupings within a circle of 1.5 cm in diameter.

Equipment Required:

Mandatory:

- CCT200GRTD Canadian Cadet Movement (CCM) Air Rifle Grouping Target (one per cadet),
- Air Rifle Grouping Template from A-CR-CCP-177/PT-001 (p. B1-1), and
- A stopwatch.

Optional aids to firing are limited to the following:

- Cadet air rifle sling,
- Marksmanship jacket,
- Shooting glove, and
- Hat.

Activity Instructions:

1. Distribute an Air Rifle Grouping Target to each cadet.
2. Have the cadets write their name and date on the target and attach it to the target frame.
3. Give the cadets five pellets to fire into the centre of the target.
4. Have the cadets fire in relays following the commands given by the RSO.
5. Give the cadets 15 minutes to complete firing.
6. Have the cadets retrieve their targets.
7. Score the targets using the Air Rifle Grouping Template.
8. Record the scores and allow the cadets to keep their targets.

The following is prohibited:

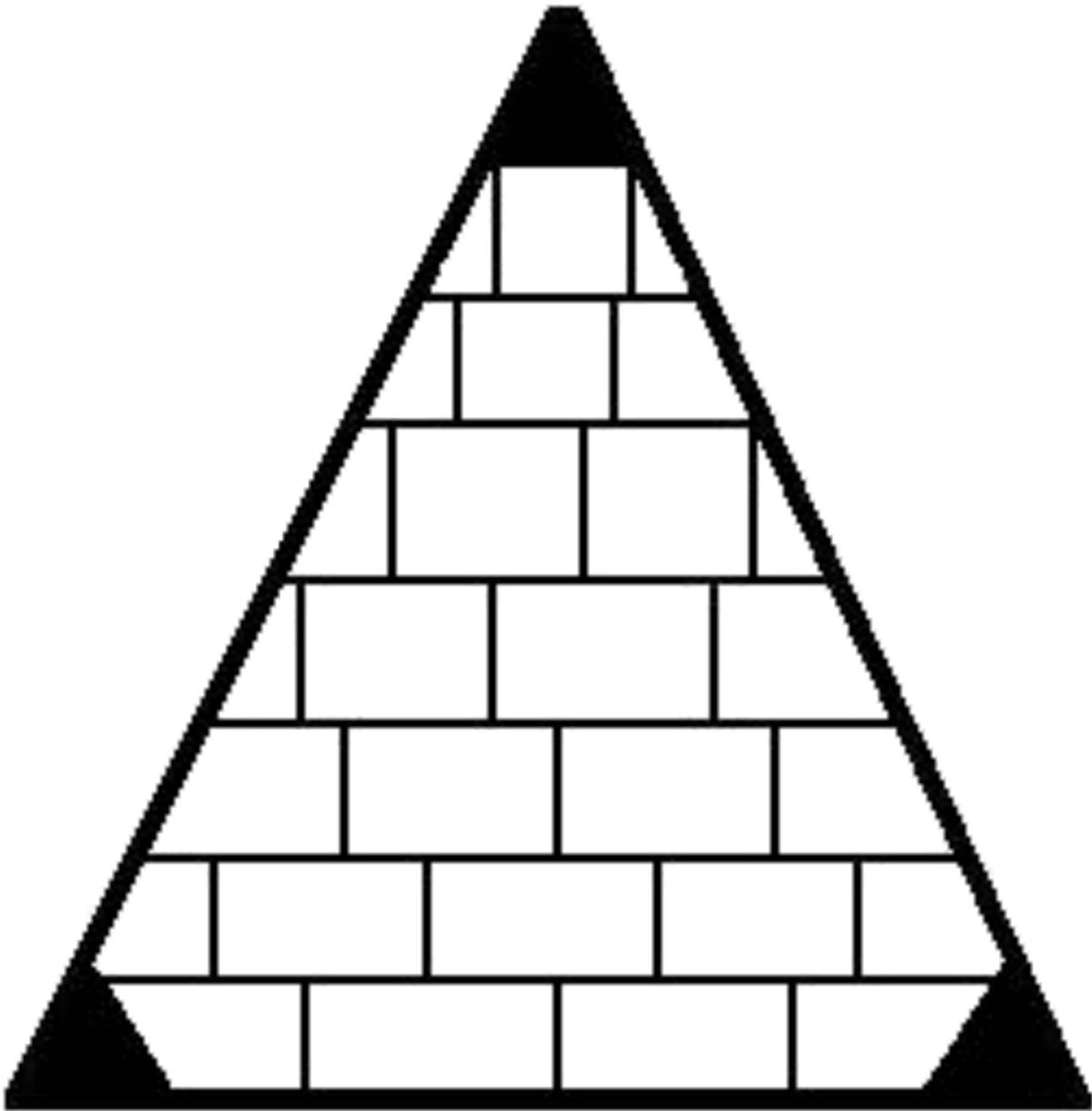
- Alterations made to the rifles.
- A pellet-loading clip.
- Supports used as a rest for the rifle or the forearm.
- A spotting scope.
- Use of sights not provided with the cadet air rifle.
- Coaching.

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FUN ACTIVITY – PYRAMID

| PYRAMID |
|---|
| Objective: To fire pellets into each point on the pyramid. |
| Scoring: One point is awarded for each point on the pyramid that is hit by a pellet. |
| Equipment Required: Mandatory: Pyramid Target (one per cadet). Optional aids to firing are limited to the following: <ul style="list-style-type: none">• Cadet air rifle sling,• Marksmanship jacket,• Shooting glove, and• Hat. |
| Activity Instructions: <ol style="list-style-type: none">1. Distribute one Pyramid Target to each cadet.2. Have the cadets write their name and date on the target and attach it to the target frame.3. Give the cadets three pellets to fire, one pellet into each corner of the pyramid.4. Have the cadets fire in relays following the commands given by the RSO.5. Give the cadets three minutes to complete firing.6. Score the targets awarding one point for each corner hit on the pyramid.7. Allow the cadets to review and keep their targets. The following actions are prohibited: <ul style="list-style-type: none">• Alterations made to the rifles.• A pellet-loading clip.• Supports used as a rest for the rifle or the forearm.• A spotting scope.• Use of sights not provided with the cadet air rifle. |

PYRAMID TARGET



Name: _____ Date: _____

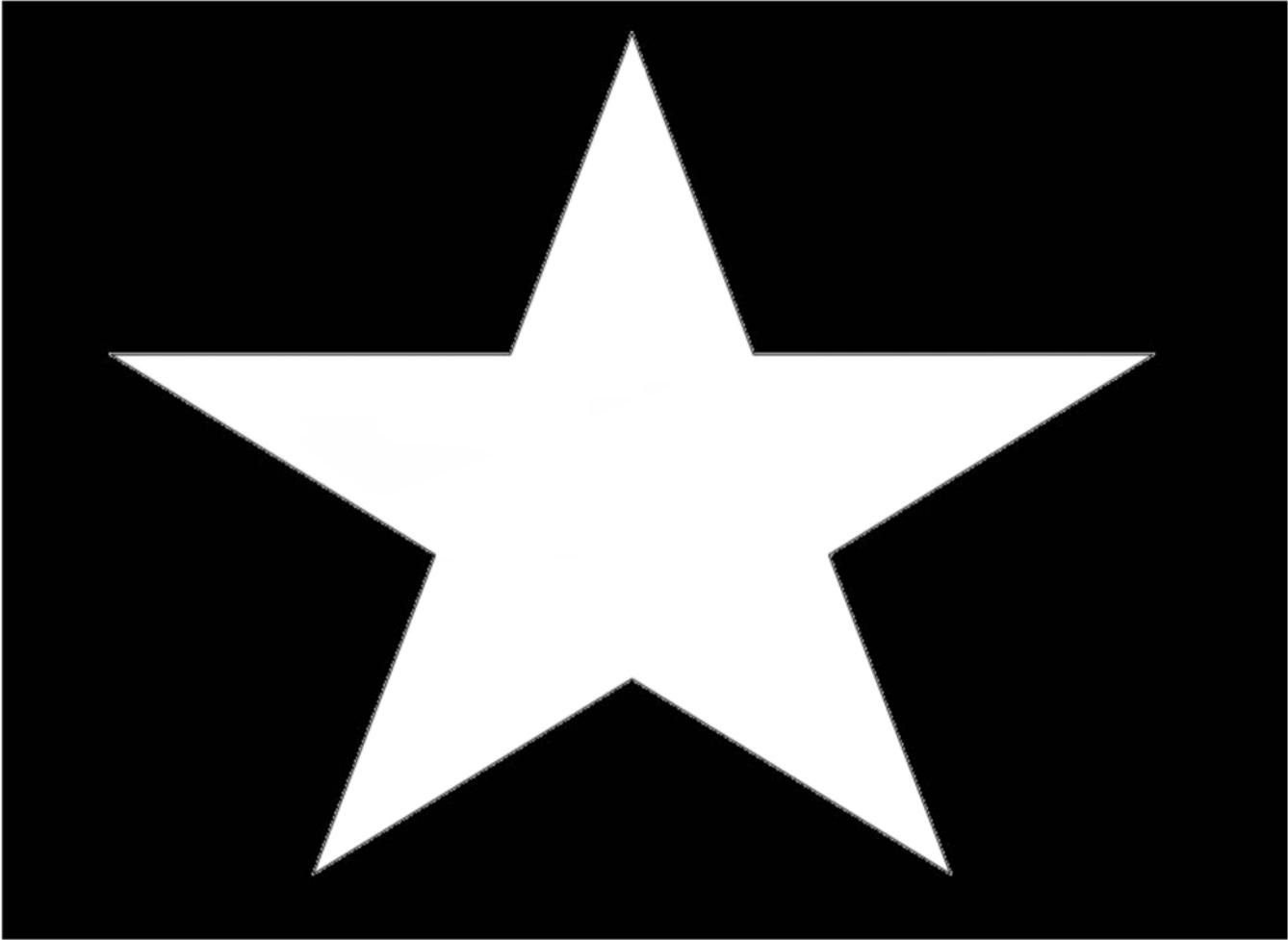
Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 6B-1 Pyramid Target

FUN ACTIVITY – SHOOTING STAR

| SHOOTING STAR |
|---|
| Objective: To fire a pellet into each point on the star. |
| Scoring: One point is awarded for each point on the star that is hit by a pellet. |
| Equipment Required: Mandatory: Star Target (one per cadet). Optional aids to firing are limited to the following: <ul style="list-style-type: none">• Cadet air rifle sling,• Marksmanship jacket,• Shooting glove, and• Hat. |
| Activity Instructions: <ol style="list-style-type: none">1. Distribute one Star Target to each cadet.2. Have the cadets write their name and date on the target and attach it to the target frame.3. Give the cadets five pellets to fire, one pellet into each point on the star.4. Have the cadets fire in relays following the commands given by the RSO.5. Give the cadets five minutes to complete firing.6. Score the targets awarding one point for a pellet hit within each point on the star.7. Allow the cadets to review and keep their targets. The following is prohibited: <ul style="list-style-type: none">• Alterations made to the rifles.• A pellet-loading clip.• Supports used as a rest for the rifle or the forearm.• A spotting scope.• Use of sights not provided with the cadet air rifle. |

STAR TARGET



Name: _____ Date: _____

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Figure 6C-1 Star Target

FUN ACTIVITY – BEACH BALL

BEACH BALL

Objective: To fire 10 pellets into the black circle on the beach ball.

Scoring: One point is awarded for each successful hit in the black circle.

Equipment Required:

Mandatory: Beach Ball Target (one per cadet).

Optional aids to firing are limited to the following:

- Cadet air rifle sling,
- Marksmanship jacket,
- Shooting glove, and
- Hat.

Activity Instructions:

1. Distribute one Beach Ball Target to each cadet.
2. Have the cadets write their name and date on the target and attach it to the target frame.
3. Give the cadets 10 pellets to fire into the black circle of the beach ball.
4. Have the cadets fire in relays following the commands given by the RSO.
5. Give the cadets 10 minutes to complete firing.
6. Score the targets awarding one point for each pellet hit within the black circle.
7. Allow the cadets to review and keep their targets.

The following is prohibited:

- Alterations made to the rifles.
- A pellet-loading clip.
- Supports used as a rest for the rifle or the forearm.
- A spotting scope.
- Use of sights not provided with the cadet air rifle.

BEACH BALL TARGET



Name: _____ Date: _____

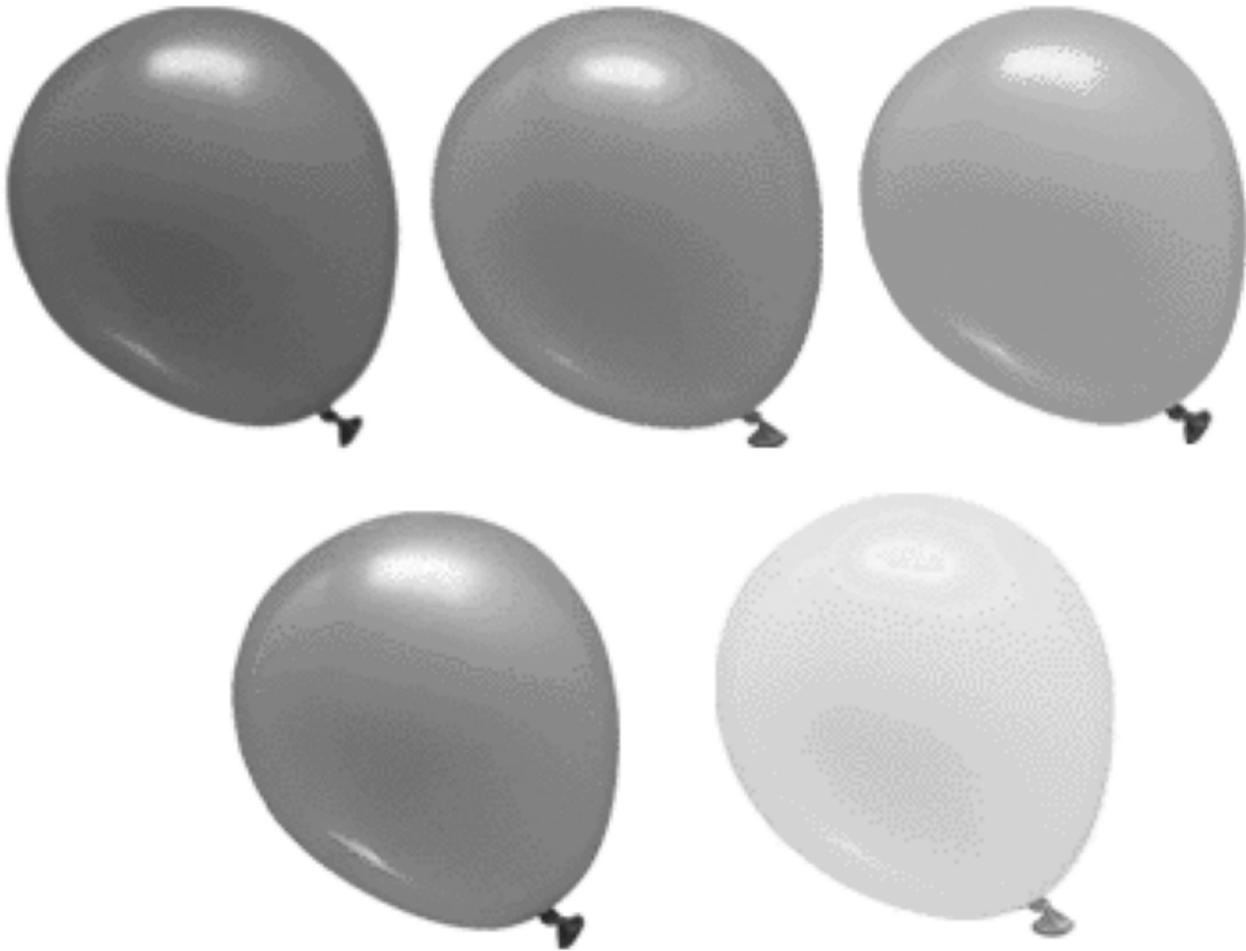
Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 6D-1 Beach Ball Target

FUN ACTIVITY – BALLOONS

| BALLOONS | |
|-------------------------------|---|
| Objective: | To fire pellets into balloons on the target. |
| Scoring: | One point is awarded for each balloon hit by a pellet. |
| Equipment Required: | <p>Mandatory: Balloon Target (one per cadet).</p> <p>Optional aids to firing are limited to the following:</p> <ul style="list-style-type: none">• Cadet air rifle sling,• Marksmanship jacket,• Shooting glove, and• Hat. |
| Activity Instructions: | <ol style="list-style-type: none">1. Distribute one Balloon Target to each cadet.2. Have the cadets write their name and date on the target and attach it to the target frame.3. Give the cadets five pellets to fire, one pellet into each balloon.4. Have the cadets fire in relays following the commands given by the RSO.5. Give the cadets five minutes to complete firing.6. Score the targets awarding one point for each balloon hit.7. Allow the cadets to review and keep their targets. <p>The following is prohibited:</p> <ul style="list-style-type: none">• Alterations made to the rifles.• A pellet-loading clip.• Supports used as a rest for the rifle or the forearm.• A spotting scope.• Use of sights not provided with the cadet air rifle. |
| Note: | Actual balloons may be used in place of the paper targets. |

BALLOON TARGET



Name: _____ Date: _____

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 6E-1 Balloon Target

TIMED ACTIVITY – CHASE THE DOTS

CHASE THE DOTS

Objective: To fire pellets into the dots on the target in a clockwise direction, within a time limit.

Scoring: One point is awarded for each black dot that is hit by a pellet within the time allotted.

Equipment Required:

Mandatory:

- Chase the Dots Target (one per cadet), and
- A stopwatch.

Optional aids to firing are limited to the following:

- Cadet air rifle sling,
- Marksmanship jacket,
- Shooting glove, and
- Hat.

Activity Instructions:

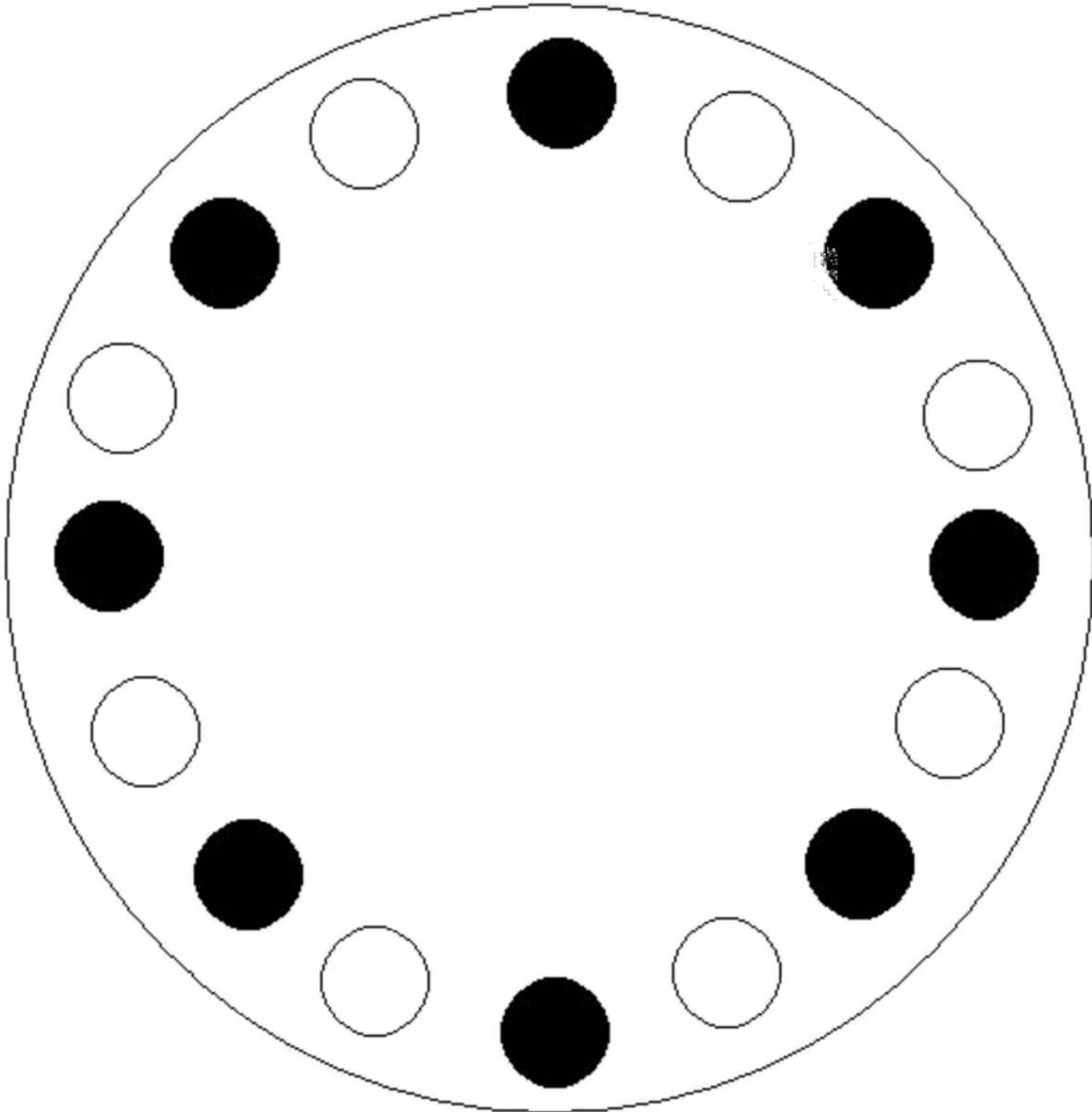
1. Distribute one Chase the Dots Target to each cadet.
2. Have the cadets write their name and date on the target and attach it to the target frame.
3. Give the cadets eight pellets to fire, one pellet into each black dot, in a clockwise direction.
4. Have the cadets fire in relays following the commands given by the RSO.
5. Give the cadets eight minutes to complete firing.
6. Score the targets awarding one point for each black dot hit.
7. Allow the cadets to review and keep their targets.

The following is prohibited:

- Alterations made to the rifles.
- A pellet-loading clip.
- Supports used as a rest for the rifle or the forearm.
- A spotting scope.
- Use of sights not provided with the cadet air rifle.
- Coaching.

Note: To make this activity more difficult, shorten the time allowance.

CHASE THE DOTS TARGET



Name: _____ Date: _____

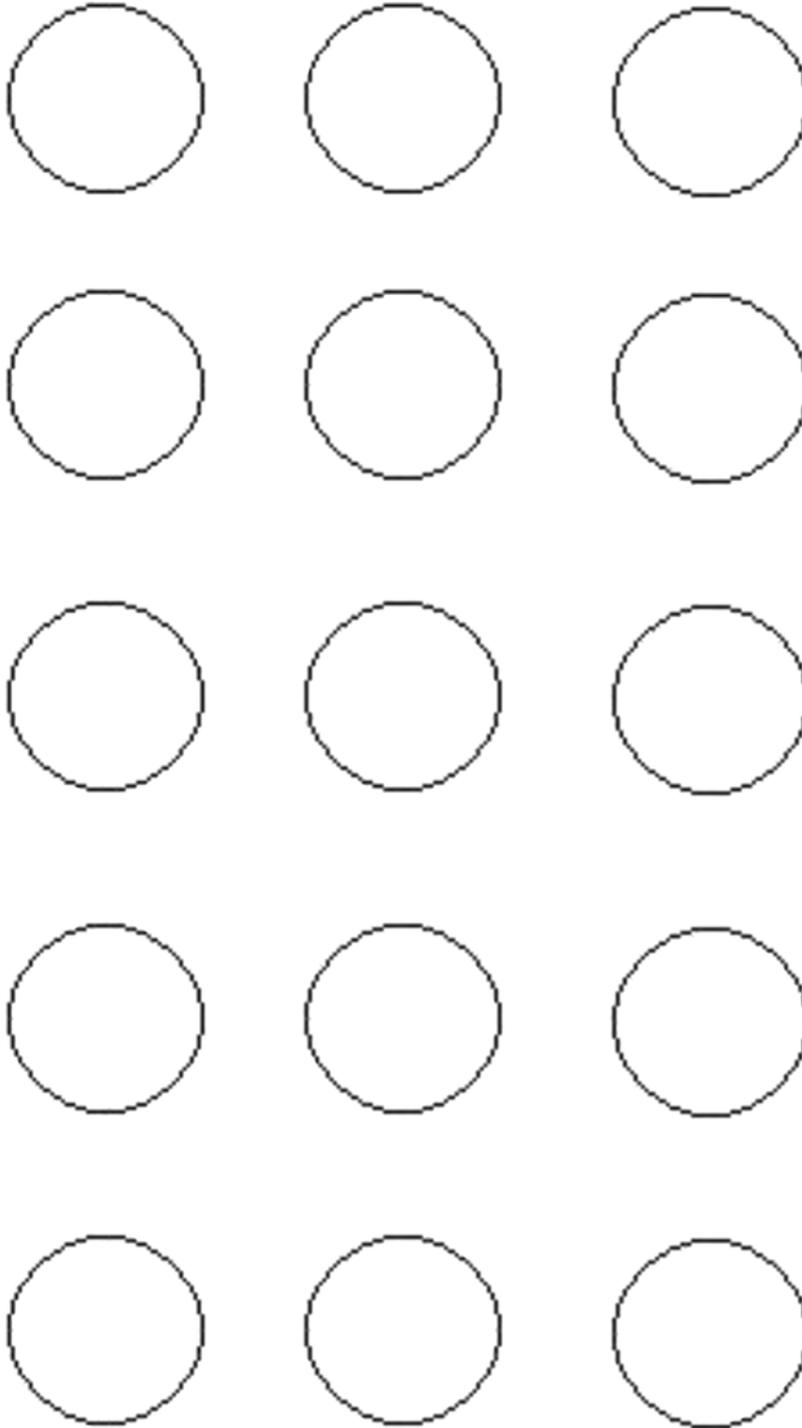
Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 6F-1 Chase the Dots Target

TIMED ACTIVITY – SPEED GRID

| SPEED GRID |
|---|
| Objective: To fire pellets into the circles on the target, within a time limit. |
| Scoring: One point is awarded for each circle that is hit by a pellet within the time allotted. |
| Equipment Required: Mandatory: <ul style="list-style-type: none">• Cadet air rifle five-pellet clip (three per firing lane),• Speed Grid Target (one per cadet), and• A stopwatch. Optional aids to firing are limited to the following: <ul style="list-style-type: none">• Cadet air rifle sling,• Marksmanship jacket,• Shooting glove, and• Hat. |
| Activity Instructions: <ol style="list-style-type: none">1. Distribute one Speed Grid Target to each cadet.2. Have the cadets write their name and date on the target and attach it to the target frame.3. Give the cadets 15 pellets, pre-loaded into three five pellet clips.4. Have the cadets fire one pellet into each circle on the target.5. Have the cadets fire in relays following the commands given by the RSO.6. Give the cadets 15 minutes to complete firing.7. Score the targets awarding one point for each circle hit.8. Allow the cadets to review and keep their targets. The following is prohibited: <ul style="list-style-type: none">• Alterations made to the rifles.• Supports used as a rest for the rifle or the forearm.• A spotting scope.• Use of sights not provided with the cadet air rifle.• Coaching. |
| Note: To make this activity more difficult, shorten the time allowance. |

SPEED GRID TARGET



Name: _____ Date: _____

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 6G-1 Speed Grid Target

TIMED ACTIVITY – BEAT THE CLOCK

BEAT THE CLOCK

Objective: To fire pellets into the designated hours (numbers) within a time limit.

Scoring: One point is awarded for each correct hour (number) hit by a pellet within the time allotted.

Equipment Required:

Mandatory:

- Beat the Clock Target (one per cadet), and
- A stopwatch.

Optional aids to firing are limited to the following:

- Cadet air rifle sling,
- Marksmanship jacket,
- Shooting glove, and
- Hat.

Activity Instructions:

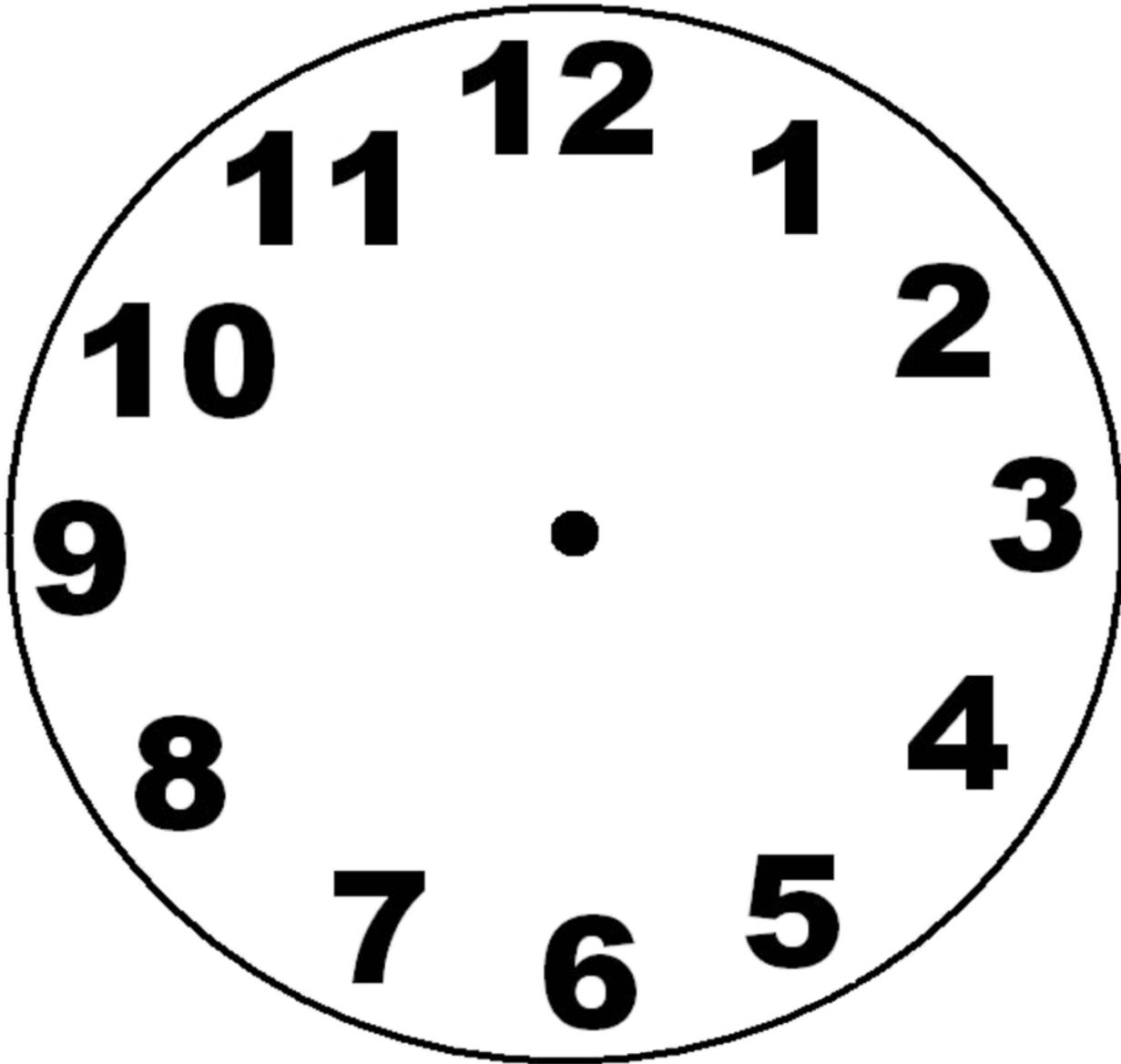
1. Distribute one Beat the Clock Target to each cadet.
2. Have the cadets write their name and date on the target and attach it to the target frame.
3. Have the cadets fire in relays following the commands given by the RSO.
4. Have the RSO using the 12-hour clock, call out one number every 20 second for a total of six numbers.
5. Give the cadets six pellets to fire, one pellet at each hour (number) as it is called.
6. Score the targets awarding one point for each correct number hit on the target.
7. Allow the cadets to review and keep their targets.

The following is prohibited:

- Alterations made to the rifles.
- Supports used as a rest for the rifle or the forearm.
- A spotting scope.
- Use of sights not provided with the cadet air rifle.
- Coaching.

Note: To make this activity more difficult, shorten the time allowance.

BEAT THE CLOCK TARGET



Name: _____ Date: _____

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Figure 6H-1 Clock Target

COMPETITIVE ACTIVITY – CORPS/SQUADRON MARKSMANSHIP COMPETITION

CORPS/SQUADRON MARKSMANSHIP COMPETITION

Objective: To provide cadets the opportunity to compete within the corps.

Scoring: Targets will be scored IAW A-CR-CCP-177/PT-001, to include:

- Each target has a highest possible score of 100 points (10 diagrams worth 10 points each).
- All shot holes are scored using the highest value of the scoring ring that it is broken.
- Shots outside the scoring rings are given a value of zero.
- If more than the one pellet is fired on a target, the shots with the highest value will be discarded until one shot remain on the target. Also, a two-point penalty will be deducted for each excess shot.
- If more than one shot is fired at a scoring diagram, only the prescribed number of shots may be fired at the remaining diagrams (eg, if two shots were fired at the first diagram, one diagram on the target would remain blank [free of shots]). If this occurs more than twice, a two-point penalty will be deducted for each excess shot.
- This activity may be conducted as individuals or teams of four.

Equipment Required:

Mandatory: CCT2001AR853 CCM Competition Targets (two per cadet).

Optional aids to firing are limited to the following:

- Cadet air rifle sling,
- Marksmanship jacket,
- Shooting glove, and
- Hat.

Activity Instructions:

1. Distribute two CCT2001AR853 CCM Competition Targets to each cadet.
2. Have the cadets write their name and date on each target and attach them to the target frame.
3. Give the cadets 20 scoring pellets to fire, one pellet at each scoring diagram (additional zeroing pellets are permitted).
4. Have the cadets fire in relays, following the commands given by the RSO.
5. Give the cadets 30 minutes to complete firing.
6. Have the RSO collect the targets, score as described above and record the results.
7. Allow the cadets to review and keep their targets.

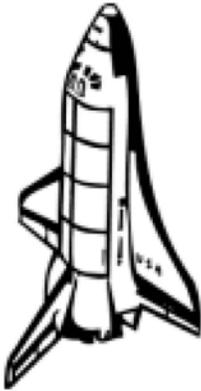
The following is prohibited:

- Crossfiring.
- Alterations made to the rifles.
- Supports used as a rest for the rifle or the forearm.
- A spotting scope.
- Use of sights not provided with the cadet air rifle.

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COMPETITIVE ACTIVITY – LUNAR LAUNCH

| LUNAR LAUNCH | | | |
|---|--|----------------------|---------------------------------------|
| Objective: To provide cadets the opportunity to compete within the corps. | | | |
| Scoring: The average distance from the earth to the moon is 384 400 km. All targets from marksmanship activities conducted during marksmanship training will be added together to calculate a distance from earth and achieve a position on the space shuttle crew. The four scoring levels/positions must meet the following standards: | | | |
| 1. | Mission Commander: | A score of 100 plus: | 384 400 km from earth, lunar landing! |
| 2. | Mission Specialist: | A score of 75 to 99: | 288 300 km from earth. |
| 3. | Chief Engineer: | A score of 50 to 74: | 192 200 km from earth. |
| 4. | Science Officer: | A score of 25 to 49: | 96 100 km from earth, lunar launch! |
| Equipment Required: Mandatory: Scores for all targets used in marksmanship activities during the training year. | | | |
| Activity Instructions: | | | |
| 1. | Add the scores from the targets used by each cadet during the training year. | | |
| 2. | Use the scoring method described above to assign the cadets levels/positions on the space shuttle crew. | | |
| Notes: | 1. A record must be kept of each cadet's scores from all marksmanship activities. | | |
| | 2. This activity may be conducted over multiple training years. | | |
| | 3. The certificate found in this annex may be awarded to cadets who achieve levels/positions in this activity. | | |



This is to certify that

has achieved the position of

in the

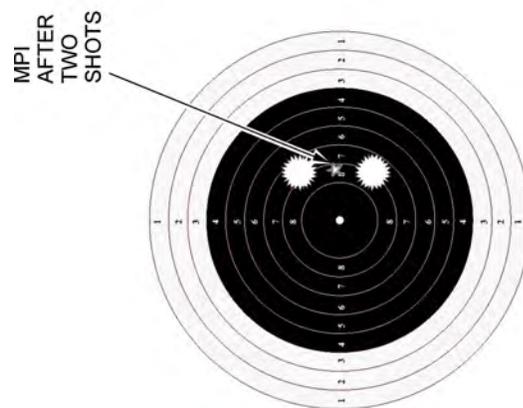
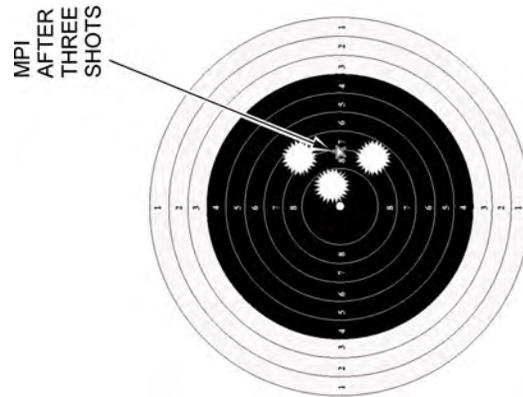
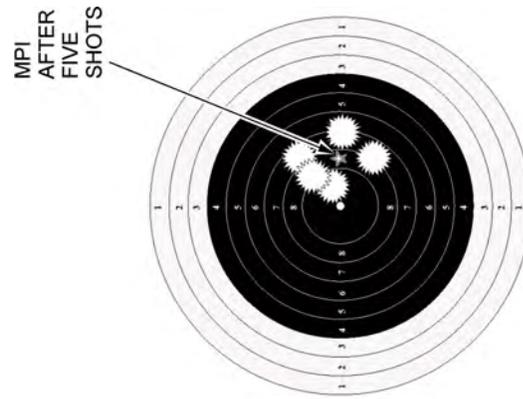


Lunar Launch Marksmanship Activity

_____ Date

_____ Range Safety Officer

MPI EXAMPLES



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Figure 6K-1 MPI Examples

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SIGHT ADJUSTMENT ACTIVITY

Name: _____ Date: _____



ELEVATION: _____
WINDAGE: _____



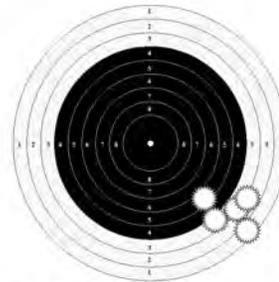
ELEVATION: _____
WINDAGE: _____



ELEVATION: _____
WINDAGE: _____



ELEVATION: _____
WINDAGE: _____



ELEVATION: _____
WINDAGE: _____



ELEVATION: _____
WINDAGE: _____



ELEVATION: _____
WINDAGE: _____



ELEVATION: _____
WINDAGE: _____



ELEVATION: _____
WINDAGE: _____

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 6L-1 Sight Adjustment Activity Targets

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SIGHT ADJUSTMENT ACTIVITY – ANSWER KEY



ELEVATION: 1 CCW
WINDAGE: 4 CCW



ELEVATION: 2 CCW
WINDAGE: 1 CW



ELEVATION: 5 CW
WINDAGE: 6 CCW



ELEVATION: 6 CW
WINDAGE: NONE



ELEVATION: 9 CW
WINDAGE: 12 CCW



ELEVATION: 6 CCW
WINDAGE: 1 CW



ELEVATION: 1 CCW
WINDAGE: 6 CCW



ELEVATION: 8 CCW
WINDAGE: 4 CCW



ELEVATION: 0 CLICKS
WINDAGE: 0 CLICKS

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 6M-1 Answer Key Targets

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CHAPTER 7

PO 307 – SERVE IN A SEA CADET CORPS



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 1

EO M307.01 – IDENTIFY PHASE THREE TRAINING OPPORTUNITIES

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy Annex A for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An in-class activity was chosen for TPs 1 and 3 as it is an interactive way to provoke thought and stimulate an interest in Phase Three training opportunities among the cadets.

An interactive lecture was chosen for TP 2 to orient the cadets and generate an interest in Phase Three complementary training opportunities.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified the training opportunities they will receive in Phase Three.

IMPORTANCE

It is important for cadets to know what training will be conducted during Phase Three to give them an overview of what the training year will entail. This lesson will prepare the cadets for the training year and help generate interest in the topics.

Teaching Point 1**Identify Phase Three Mandatory Training Opportunities**

Time: 10 min

Method: In-Class Activity

OVERVIEW

The training program is broken into performance objectives (POs), which are the overall subjects, and enabling objectives (EOs), which are the topics within each PO. Training is conducted as mandatory and complementary components.

MANDATORY TRAINING

Mandatory training encompasses the EOs that all cadets must complete throughout the training year.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets participate in a gallery walk of information for each PO.

RESOURCES

Resources will be IAW with each PO as listed below.

ACTIVITY LAYOUT

Set up a station for each PO with information, pictures, videos and other training aids at each station that will exemplify what the cadet will learn in each PO.

PO 301 – Citizenship (Chapter 1)

Citizenship provides the cadets with an opportunity to identify the role of service groups within Canada.



An example of information/training aids that could be set up at this station is information about local service groups.

PO 302 – Community Service (Chapter 2)

Community service provides the cadets with an opportunity to perform community service. The community service should provide a direct benefit to the community and promote good citizenship.



An example of information/training aids that could be set up at this station is pictures from various community service activities in which the corps has participated.

PO 303 – Leadership (Chapter 3)

Leadership provides the cadets with an opportunity to perform the role of a team leader. The cadets will:

- define the role and responsibilities of a team leader;

- participate in a mentoring relationship;
- practice self-assessment;
- communicate as a team leader;
- supervise cadets;
- solve problems; and
- lead a team through a leadership assignment.



Examples of information/training aids that could be set up at this station include:

- pictures of famous leaders,
- leadership quotes, and
- pictures of cadets from the corps participating in leadership activities/taskings.

PO 304 – Personal Fitness and Healthy Living (Chapter 4)

Personal fitness and healthy living provides the cadets with an opportunity to update their personal physical activity plans (from Phase Two) for the training year. The cadets will:

- describe well-being;
- participate in the Cadet Fitness Assessment;
- set new short-term and long-term goals for the training year; and
- evaluate their personal activity plan.

This PO gives the cadets some of the tools required to make informed choices in order to follow a healthy lifestyle. This is important as physical fitness is one of the aims of the Cadet Program.



Examples of information/training aids that could be set up at this station include:

- the DVD included in The Cooper Institute, *Fitnessgram 8.0 Stand-Alone Test Kit*, Human Kinetics,
- a CD/cassette player with the audio recording of the *PACER* beeps, and
- copies of the Cadet Fitness Assessment Scoresheet.

PO 305 – Recreational Sports (Chapter 5)

Recreational sports provide the cadets with an opportunity to participate in organized recreational team sports. This is important as physical fitness is one of the aims of the Cadet Program.



Examples of information/training aids that could be set up at this station include:

- soccer ball,
- volleyball,
- floor hockey ball,
- hockey sticks,
- Frisbees, and
- pictures of cadets at the corps participating in recreational sports.

PO 306 – Air Rifle Marksmanship (Chapter 6)

Air rifle marksmanship provides the cadets with an opportunity to participate in a recreational marksmanship activity.



A miniature range could be set up at this station, to include:

- a mat,
- a cadet air rifle,
- sample targets,
- a scope,
- a sling, and
- safety goggles/glasses.

PO 307 – General Cadet Knowledge

General cadet knowledge provides the cadets with the information required to serve as a member of a sea cadet corps. Cadets will:

- identify the training opportunities available in Phase Three; and
- recognize the partnership between the Navy League of Canada and the Department of National Defence in support of the Canadian Cadet Movement.



Examples of information/training aids that could be set up at this station include:

- information sheets/poster on year three summer training opportunities, and
- information about the Navy League of Canada.

PO 308 – Drill (Chapter 8)

Drill provides the cadets with an opportunity to direct a squad on the parade square. The cadets will:

- prepare a squad for a parade; and
- deliver words of command.



Examples of information/training aids that could be set up at this station include:

- a copy of A-PD-201-000/PT-000, *Canadian Forces Manual of Drill and Ceremonial*,
- a video of cadets participating in drill, and
- pictures of the cadets in the corps participating in drill.

PO 309 – Instructional Techniques (Chapter 9)

Instructional techniques provides the cadets with an opportunity to instruct a lesson. The cadets will:

- explain principles of instruction;
- identify methods of instruction;
- describe effective speaking techniques;
- describe questioning techniques;
- select appropriate instructional aids;
- plan a lesson; and
- instruct a 15-minute lesson.



Examples of information/training aids that could be set up at this station include:

- copies of completed lesson plans, and
- various types of instructional aids.

PO 320 – Canadian Navy and Maritime Community (Chapter 11)

Canadian Navy and maritime community provides the cadets with an opportunity to describe aspects of the Canadian Navy. The cadets will:

- identify classes of Canadian naval ships;
- describe the domestic role of the Canadian Forces; and
- describe the role of the Canadian Forces in international institutions.



Examples of information/training aids that could be set up at this station include:

- pictures of various HMC ships,
- pictures of HMC ship mascots,
- pictures of Canadian naval bases,
- articles about domestic operations in which the Canadian Forces were involved, and
- information about the United Nations, North Atlantic Treaty Organization and the North American Aerospace Defence Command.

PO 321 – Ropework (Chapter 12)

Ropework provides the cadets with an opportunity to rig a lifting device. The cadets will:

- describe safety procedures for operating lifting devices; and
- rig sheers.



A model sheers could be set up at this station.

PO 323 – Ship's Operations (Chapter 14)

Ship's operations provides the cadets with an opportunity to learn to serve in a naval environment. The cadets will perform the duties of the quartermaster.



Examples of information/training aids that could be set up at this station include:

- a description of corps duties, and
- pictures/videos of cadets performing the duties of the quartermaster.

PO 324 – Sailing (Chapter 15)

Sailing provides the cadets with an opportunity to participate in a sailing weekend IAW the Canadian Yachting Association (CYA) White Sail Level II.



Examples of information/training aids that could be set up at this station include:

- pictures/videos of cadets sailing, and
- a model sailboat.

Seamanship Inter-Divisional Competition (Chapter 16)

The seamanship inter-divisional competition (SIDC) provides the cadets with an opportunity to compete with their peers in activities, such as:

- trivia questions from Phase training,
- ropework,
- ship's operations, and
- team building.



Examples of information/training aids that could be set up at this station include:

- a model sheers,
- examples of ropework,
- pictures/models of ships, and
- pictures/videos of cadets participating in the SIDC.

ACTIVITY INSTRUCTIONS

Have the cadets walk around the classroom, visiting each station.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 2

Identify Phase Three Complementary Training Opportunities

Time: 5 min

Method: Interactive Lecture



Discuss the complementary training opportunities that will be taught for each PO. The following information is a summary of the complementary training offered in Phase Three.

PHASE THREE COMPLEMENTARY TRAINING

Complementary training provides corps staff with a variety of EOs they can choose to instruct. These lessons are used to complement mandatory training.

PO 301 – Citizenship (Chapter 1)

Complementary training for citizenship provides the cadets an opportunity to:

- discuss the three branches of the Canadian government;
- discuss current events;
- tour a local community service group; and
- participate in a presentation given by a guest speaker from a local community service group.

PO 302 – Community Service (Chapter 2)

Complementary training for community service provides the cadets an opportunity to:

- participate in a ceremonial parade; and
- perform additional community service.

PO 303 – Leadership (Chapter 3)

Complementary training for leadership provides the cadets an opportunity to:

- lead team-building activities; and
- deliver a presentation about a leader.

PO 304 – Personal Fitness and Healthy Living (Chapter 4)

Complementary training for personal fitness and healthy living provides the cadets an opportunity to:

- participate in the Cadet Fitness Assessment and evaluate a personal activity plan at the mid-point of the training year;
- describe stress; and
- create team goals.

PO 305 – Recreational Sports (Chapter 5)

Complementary training for recreational sports provides the cadets an opportunity to:

- participate in an organized sports tabloid;
- participate in an organized intramural sports event; and
- participate in an orienteering event.

PO 306 – Air Rifle Marksmanship (Chapter 6)

Complementary training for air rifle marksmanship provides the cadets an opportunity to:

- identify civilian marksmanship organizations;
- correct marksmanship error;
- adopt the standing position with the cadet air rifle;
- practice holding techniques;
- practice aiming techniques; and
- practice firing techniques.

PO 307 – General Cadet Knowledge

Complementary training for general cadet knowledge provides the cadets an opportunity to:

- participate in a presentation given by a guest speaker from the Regional Cadet Support Unit;
- participate in a presentation given by the Cadet Liaison Officer; and
- participate in a presentation given by a guest speaker from the Navy League of Canada.

PO 308 – Drill (Chapter 8)

Complementary training for drill provides the cadets an opportunity to:

- execute flag drill;
- practice delivering words of command;

- practice ceremonial drill as a review; and
- execute drill with arms.

PO 309 – Instructional Techniques (Chapter 9)

Complementary training for instructional techniques provides the cadets an opportunity to:

- deliver a one-minute verbal presentation;
- identify formations for drill instruction;
- plan a drill lesson; and
- instruct a 15-minute drill lesson.

PO 311 – Biathlon (Chapter 10)

Complementary training for biathlon provides the cadets an opportunity to:

- practice aiming and firing the cadet air rifle following physical activity;
- participate in a recreational summer biathlon activity;
- identify civilian biathlon opportunities;
- run on alternate terrain;
- fire the cadet air rifle using a sling following physical activity;
- participate in a competitive summer biathlon activity;
- participate in a biathlon briefing;
- run wind sprints; and
- fire the cadet air rifle following physical activity.

PO 320 – Canadian Navy and Maritime Community (Chapter 11)

Complementary training for Canadian Navy and maritime community provides the cadets an opportunity to:

- attend a presentation on a naval commemorative event;
- describe the Women's Royal Naval Services; and
- describe naval aviation.

PO 321 – Ropework (Chapter 12)

Complementary training for ropework provides the cadets an opportunity to:

- rig a standing derrick;
- rig a gyn;
- make a monkey's fist; and
- make a turk's head.

PO 322 – Small Craft Operations (Chapter 13)

Complementary training for small craft operations provides the cadets an opportunity to attain a pleasure craft operator competency card, to include:

- describing acts, codes and regulations;
- describing personal safety;
- describing vessel safety; and
- describing navigation safety.

PO 323 – Ship's Operations (Chapter 14)

Complementary training for ship's operations provides the cadets an opportunity to:

- communicate using flags and pennants;
- pipe Wakey Wakey; and
- pipe Hands to Dinner.

PO 325 – Nautical Training (Chapter 15)

Complementary training for nautical training offers two options that provide the cadets an opportunity to:

- perform small craft/vessel duties while underway; or
- participate in a nautical activity that will reinforce mandatory and/or complementary training, allow cadets to participate in naval aspects of the CF or maritime community/industry, and provide a hands-on opportunity that introduces new skills/knowledge.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the purpose of complementary training?
- Q2. What complementary training is associated with PO 303 – Leadership (Chapter 3)?
- Q3. What complementary training is associated with PO 321 – Ropework (Chapter 12)?

ANTICIPATED ANSWERS

- A1. Complementary training is used to complement the mandatory training.
- A2. Complementary training for leadership includes:
- lead team-building activities; and
 - deliver a presentation about a leader.
- A3. Complementary training for ropework includes:
- rig a standing derrick;
 - rig a gyn;

- make a monkey's fist; and
- make a turk's head.

Teaching Point 3**Conduct an Activity Where the Cadets Will Identify Phase Three Training Opportunities**

Time: 10 min

Method: In-Class Activity

ACTIVITY**OBJECTIVE**

The objective of this activity is to have the cadets identify Phase Three training opportunities.

RESOURCES

- Phase Three POs and EOs handout,
- Flip chart paper, and
- Markers/pencil crayons.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

This activity may be conducted in groups of no more than three cadets or individually.

1. Distribute the Phase Three POs and EOs handout located at Annex A.
2. Distribute a piece of flip chart paper and markers/pencil crayons to each group/cadet.
3. Have the cadets design a poster that illustrates what they are most excited to do in Phase Three training.
4. Have each group/cadet present their poster to the class.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' identifying Phase Three training opportunities in the activity in TP 3 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Being aware of the topics to be covered during Phase Three training will help generate interest in the training year. Being aware of the opportunities available throughout the training year may stimulate an interest in specific areas of training.

INSTRUCTOR NOTES/REMARKS

For Phase Three complementary training opportunities in TP 2, refer to the corps' annual training plan.

This EO should be scheduled as early as possible in the training year.

REFERENCES

A0-096 Director Cadets 3. (2007). CATO 11-04, *Cadet Program Outline*. Ottawa, ON: Department of National Defence.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 2

EO M307.02 – IDENTIFY YEAR THREE CSTC TRAINING OPPORTUNITIES

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Review year three CSTC training opportunities found at CATO 31-03, *Sea Cadet Program Outline*, as the prerequisites for courses may change.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A group discussion was chosen for TP 1 as it allows the cadets to interact with their peers and share their experiences, opinions and feelings about year three CSTC training opportunities.

An interactive lecture was chosen for TP 2 to orient the cadets to year three CSTC training opportunities and to generate interest.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified year three CSTC training opportunities.

IMPORTANCE

It is important for cadets to identify year three CSTC training opportunities available to them because they must decide which course they would like to attend.

Teaching Point 1**Conduct a Group Discussion on Specialty Areas for Year Three CSTC Training**

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The purpose of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

Write the specialty areas on a whiteboard/flip chart and discuss the activities associated with each area. Cadets may already know which area they would like to pursue and have a general idea of the activities.

AIR RIFLE MARKSMANSHIP

Cadets will develop marksmanship and biathlon knowledge and skills. Activities include:

- participating in advanced air rifle marksmanship training;
- participating in recreational marksmanship and biathlon activities;
- performing range assistant duties; and
- learning marksmanship instructional techniques.

FITNESS AND SPORTS

Cadets will improve individual fitness and sports knowledge and skills. Activities include:

- playing and developing skills in sports;
- participating in personal fitness activities; and
- learning fitness and sports instructional techniques.

MUSIC

Cadets will develop music knowledge and skills. Activities include:

- learning music theory;
- playing an instrument as part of an ensemble;
- playing an instrument as part of a military band;
- developing individual music skills; and
- learning music instructional techniques.

SAIL

Cadets will develop sailing skills and knowledge IAW Canadian Yachting Association (CYA) Bronze Sail Level 4. Sailing is the primary activity of this course.

SEAMANSHIP

Cadets will develop seamanship knowledge and skills. Activities include:

- operating small boats;
- communicating in a naval environment;
- performing ropework; and
- performing coastal navigation.

DRILL AND CEREMONIAL

Cadets will develop the knowledge and skills required to improve leadership and drill and ceremonial knowledge and skills. Activities include:

- developing leadership skills;
- performing naval ceremonial drill;
- performing advanced foot drill;
- delivering words of command;
- performing cutlass drill;
- performing flag drill;
- executing ceremonies; and
- learning drill instructional techniques.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. Which summer training activities interest you?
- Q2. Who is interested in applying for summer training this year? Why?
- Q3. What specialty area are you interested in pursuing? Why?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 2

Describe Year Three CSTC Courses

Time: 15 min

Method: Interactive Lecture



A cadet who has attended one of these courses could be asked to speak about their experience during this TP.

COMMON COURSES



Common courses are available to air, army and sea cadets.

Air Rifle Marksmanship Instructor. The aim of this course is to improve the cadets' marksmanship and biathlon knowledge and skills, and to prepare the cadets to assist in the delivery of marksmanship and biathlon training. The prerequisite for this course is completion of the Phase Three qualification.

Fitness and Sports Instructor. The aim of this course is to improve the cadets' fitness and sports knowledge and skills, and to prepare the cadets to assist in the delivery of fitness and sports training. The prerequisite for this course is completion of the Phase Three qualification.

Military Band – Intermediate Musician. The aim of this course is to improve the cadets' music knowledge and skills, and to prepare the cadets to assist in the delivery of music training. The prerequisites for this course are Music Proficiency Level Basic and completion of the Phase Three qualification.

ELEMENTAL COURSES

Intermediate Sail. The aim of this course is for the cadets to become proficient in intermediate sailing skills, to achieve CYA Bronze Sail Level 4, Small Craft Operations (SCOP) Module 2 and SCOP Module 4, and be introduced to CYA Bronze Sail Level 5. The prerequisites for this course are completion of the Phase Three qualification and CYA White Sail Level III.

Ship's Boat Operator. The aim of this course is to introduce the cadets to coastal navigation, to develop naval communication skills and to become a qualified small boat operator. The prerequisite for this course is completion of the Phase Three qualification.

Drill and Ceremonial Instructor. The aim of this course is for the cadets to become proficient in organizing and leading parades and ceremonies, to improve leadership skills and knowledge, and to become a drill and ceremonial instructor. The prerequisite for this course is completion of the Phase Three qualification.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What common CSTC courses are available in year three?
- Q2. What is the prerequisite for the Fitness and Sports Instructor course?
- Q3. What elemental CSTC courses are available in year three?

ANTICIPATED ANSWERS

- A1. Air Rifle Marksmanship Instructor, Fitness and Sports Instructor and Military Band–Intermediate Musician.
- A2. Completion of the Phase Three corps training program.
- A3. Intermediate Sail, Ship's Boat Operator and Drill and Ceremonial Instructor.

END OF LESSON CONFIRMATION

The cadets' participation in the group discussion will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Summer training is a fun and exciting aspect of the Cadet Program, which offers training in specialty areas that may not be accessible at the corps. Summer training centres are places to meet other cadets and to make new friends from across Canada. It is important to be familiar with the summer training courses offered so cadets may apply for the course that interests them and receive the maximum benefit from attending that course.

INSTRUCTOR NOTES/REMARKS

This EO should be conducted before the summer training application deadline.

It is recommended that the summer training application forms be completed during a training session after this EO has been conducted.

REFERENCES

- A0-010 Director Cadets 2. (2006). CATO 11-03, *Cadet Program Mandate*. Ottawa, ON: Department of National Defence.
- A0-033 Director Cadets 3. (2004). CATO 14-21, *Music Training and Education With the Canadian Cadet Organizations*. Ottawa, ON: Department of National Defence.
- A1-019 Director Cadets 3. (2006). CATO 31-03, *Sea Cadet Program Outline*. Ottawa, ON: Department of National Defence



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 3

EO M307.03 – RECOGNIZE THE PARTNERSHIP BETWEEN THE NAVY LEAGUE OF CANADA (NLC) AND THE DEPARTMENT OF NATIONAL DEFENCE (DND) IN SUPPORT OF THE CANADIAN CADET MOVEMENT (CCM)

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy and cut out the responsibilities cards located at Annex B.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to introduce the cadets to the three levels of the NLC and the responsibilities of the NLC and DND in support of the CCM, as it allows the instructor to deliver new information while encouraging the cadets to become actively involved by asking and responding to questions.

An in-class activity was chosen for TP 3 as it is an interactive way to involve the cadets in describing the partnership between the NLC and DND in support of the CCM.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have recognized the partnership between the NLC and DND in support of the CCM.

IMPORTANCE

It is important for cadets to recognize the partnership between the NLC and DND in support of the CCM because these two organizations work together to ensure the success of the CCM which impacts the cadets directly.

Teaching Point 1**Describe the Three Levels of the NLC**

Time: 5 min

Method: Interactive Lecture

THE NATIONAL LEVEL OF THE NLC

There are a number of components of the NLC at the national level. These include:

- **National Board of Directors.** The governing body of the NLC.
- **National Executive Committee.** Oversees operations between meetings of the Board of Directors.
- **National Advisory Council.** Comprised of three past national presidents, it acts as an advisory group for the president, the nominating committee for the election of officers and members of the board and undertakes projects as requested by the president.
- **National Office.** Located in Ottawa, Ont. and headed by the Executive Director. Its responsibility is to manage the day-to-day affairs of the NLC.

THE DIVISIONS OF THE NLC

With a few exceptions, there is a NLC division for each province. The divisions provide guidance and support to the branches.

THE BRANCHES OF THE NLC

The branches of the NLC are groups of people in local areas who conduct NLC affairs. A Branch Council comprised of a President, one or more Vice-Presidents, a Secretary, a Treasurer and Chairs of committees oversees the various branch activities. Branch Committees may include Sea Cadet, Navy League Cadet, Fundraising or Public Relations. The Sea Cadet Chair is the liaison between the branch and the corps.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are two components of the NLC at the national level?
- Q2. What is the purpose of the divisions of the NLC?
- Q3. What is the purpose of the Sea Cadet Chair?

ANTICIPATED ANSWERS

- A1. Components of the NLC at the national level are:
- National Board of Directors,
 - National Executive Committee,
 - National Advisory Council, and
 - National Office.
- A2. The divisions provide guidance and support to the branches.
- A3. The Sea Cadet Chair is the liaison between the branch and the corps.

Teaching Point 2**Describe the Responsibilities of the NLC and DND**

Time: 10 min

Method: Interactive Lecture

RESPONSIBILITIES OF THE NLC

Recruiting Cadets. The Branch Council must organize and implement a plan for recruiting cadets.

Recruiting Cadet Instructor Cadre (CIC) Officers. The NLC is responsible for recommending suitable people to be enrolled into the Canadian Forces (CF) as cadet instructors.

Fundraising. The Branch Council must organize fundraising activities that support the corps.

Providing Awards and Medals. The NLC provides awards to cadets and officers, such as:

- **Navy League Award of Commendation.** Awarded by the National Board of Directors to a navy league/ sea cadet who performs an outstanding act or deed in attempting to save the life or property of another.
- **National Sea Cadet of the Year.** Awarded annually by the National Board of Directors to the most proficient sea cadet in Canada.
- **Division Sea Cadet of the Year.** Awarded annually by each division to the most proficient sea cadet in that division.
- **Navy League Medal of Excellence.** Awarded annually by each division to the most proficient navy league/ sea cadets in each division (usually one per corps).
- **Sea Cadet Service Medal.** Awarded by each division to sea cadets with continuous cadet service of at least four years.
- **Perfect Attendance (Program).** Awarded by branches to sea cadets with perfect attendance at all training parades during their time as a cadet.
- **Perfect Attendance (Year).** Awarded by branches to sea cadets with perfect attendance at all training parades during the training year.

Providing Corps Training Facilities. The NLC Branch provides office and training facilities for the corps, when not provided by DND.

Organizing/Conducting Recreational Programs. The NLC is responsible for organizing and conducting the Royal Canadian Sea Cadet National Regatta.

Providing Funds for Optional Training Activities. The NLC Branch provides funds for optional training activities.

Providing Equipment to Cadet Corps. The NLC Branch is responsible for providing equipment for optional training activities.

RESPONSIBILITIES OF DND

Training CIC Officers. DND is responsible for analyzing, designing and developing course curriculum, approving training according to regional requirements and consulting with the NLC with respect to CIC officer course content.

Providing Qualification Standards and Plans (QSPs) and Instructional Guides (IGs) for Cadet Training. DND develops and provides QSPs and IGs that direct cadet training.

Providing Funds for Mandatory Training and Support Activities. Mandatory training and support activities are funded by DND.

Developing Policy Regarding CIC Officers, Civilian Instructors (CIs) and Cadets. DND is responsible for developing, implementing and enforcing policy regarding CIC officer, CIs and cadets.

Issuing Equipment to Cadet Corps IAW Scales of Issue. All equipment required for mandatory training, mandatory support activities and directed optional training is provided by DND.

Providing Pay for CIC Officers and CIs. DND is responsible for developing, implementing and enforcing pay policy as well as providing pay for CIC officers and CIs.

Selecting Cadets for Cadet Summer Training Centres (CSTCs). DND is responsible for ensuring that cadets meet prerequisites and selecting cadets for summer training courses.

Providing Facilities and Staff for CSTCs. DND is responsible for ensuring adequate facilities and selecting staff for CSTCs.

RESPONSIBILITIES OF BOTH THE NLC AND DND

Forming or Disbanding Cadet Corps. The NLC and DND work collaboratively to form new cadet corps and disband non-effective cadet corps.

Developing Community and Media Relationships. Media relationships are maintained at all levels of the NLC and DND. DND has regionally and nationally appointed public affairs officers that maintain media relationships at their level. It is the responsibility of the local NLC branch and corps' Commanding Officers to ensure good relations with the local community and media.

Supervising and Administering Cadet Corps. The local NLC branch and corps' staff work collaboratively to ensure that there is adequate supervision and administration within the cadet corps.

Providing Reviewing Parties for Annual Ceremonial Reviews (ACRs). The NLC and DND work collaboratively to provide reviewing parties for corps' ACRs.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What are the responsibilities of the NLC?
- Q2. What are the responsibilities of DND?
- Q3. What is one responsibility of both the NLC and DND?

ANTICIPATED ANSWERS

- A1. The NLC is responsible for:
- recruiting cadets;
 - recruiting CIC officers;
 - fundraising;
 - providing awards and medals;
 - providing corps training facilities;

- organizing/conducting recreational programs;
- providing funds for directed optional/optional training activities; and
- providing equipment to cadet corps.

A2. DND is responsible for:

- training CIC officers;
- providing QSPs and IGs for cadet training;
- providing funds for mandatory training and support activities;
- developing policy regarding CIC officers, CIs and cadets;
- issuing equipment to cadet corps IAW with scales of issue;
- providing pay for CIC officers and CIs;
- selecting cadets for CSTCs; and
- providing facilities and staff for CSTCs.

A3. Both the NLC and DND are responsible for:

- forming or disbanding cadet corps;
- developing community and media relationships;
- supervising and administering cadet corps; and
- providing reviewing parties for Annual Ceremonial Reviews (ACRs).

Teaching Point 3

Conduct an Activity Where the Cadets Will Describe the Partnership Between the NLC and DND in Support of the CCM

Time: 10 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets describe the partnership between the NLC and DND in support of the CCM.

RESOURCES

- Flip chart paper,
- Responsibilities cards, and
- Tape.

ACTIVITY LAYOUT

1. Label three flip chart pages, each with one of the following titles:

- a. NLC Responsibilities,
 - b. DND Responsibilities, and
 - c. Shared Responsibilities.
2. Put the flip chart pages up on the wall.
 3. Place the responsibilities cards face down on a table at the front of the room.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into two teams.
2. Have a cadet from each team move to the front of the room and take a card from the top of the stack.
3. Provide the groups one minute to discuss where their responsibility belongs (NLC Responsibilities, DND Responsibilities or Shared).
4. Have the cadet place their card under the appropriate category.
5. Keep score for each team. Each correctly placed card is awarded one point.
6. Tally the final score when all the cards are placed on the flip chart pages.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the activity in TP 3 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Recognizing the partnership between the NLC and DND in support of the CCM is important because these two organizations work together to ensure the success of the CCM.

INSTRUCTOR NOTES/REMARKS

It is recommended that this EO be scheduled early in the training year.

REFERENCES

- A0-040 2005-113124 Director Cadets. (2005). *Memorandum of Understanding Between DND and the Leagues*. Ottawa, ON: Department of National Defence.
- C1-069 Navy League of Canada. (2002). *Guide for Local Branches: Part Two*. Ottawa, ON: Navy League of Canada.
- C1-097 Navy League of Canada. (2008). *Scholarships & Awards*. Retrieved April 7, 2008, from <http://www.navyleague.ca/eng/seacadets/awards.asp>.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 4

EO C307.04 – PARTICIPATE IN A PRESENTATION ON THE DUKE OF EDINBURGH AWARD PROGRAM

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Contact the local Duke of Edinburgh Award program division and gather presentation material about the Duke of Edinburgh Award program.

A member of the corps staff may present this lesson if a Duke of Edinburgh Award program representative is unavailable.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for this lesson to introduce, clarify, emphasize and summarize the objectives of the Duke of Edinburgh Award program.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have participated in a presentation on the Duke of Edinburgh Award program.

IMPORTANCE

It is important for cadets to know all opportunities for growth available to them. The Duke of Edinburgh Award program is one opportunity that is widely available to cadets. By knowing what the program entails and what the rewards are, cadets will have a better understanding of the program and be able to decide if they wish to become a participant.

Teaching Point 1**Outline a Short History of the Award**

Time: 5 min

Method: Interactive Lecture



The material for this lesson will be gathered from the provincial office of the Duke of Edinburgh Award program. Videos, brochures and activities used to present the information can be found at www.dukeofed.org.

The program was founded in 1956 by His Royal Highness Prince Philip, The Duke of Edinburgh K.G. K.T. in London, England, as a means to encourage and motivate youth. The goal of the Duke of Edinburgh Award program is to encourage young people's participation in activities they already enjoy and to develop personal goals and encourage achievement based on individual effort and improvement.

The Duke of Edinburgh Award program is about personal challenge, and aims to encourage and stimulate:

1. self-reliance and self-discipline,
2. perseverance and determination,
3. initiative and creativity,
4. community involvement and social responsibility,
5. value orientation and value-oriented decision making,
6. the spirit of adventure,
7. fitness of body and mind,
8. vocational, cultural and family life skills, and
9. international understanding and awareness.

The award is a lapel pin or brooch, and an inscribed certificate of achievement. Upon completion of the Gold award, the individual will be presented the award by HRH Prince Philip.

More than 30 000 young Canadians are currently participating in the Duke of Edinburgh Award program; many within the Canadian Cadet Movement.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. When was the Duke of Edinburgh Award program founded?
- Q2. What is the goal of the program?
- Q3. What does the program aim to encourage?

ANTICIPATED ANSWERS

- A1. The program was founded in 1956.
- A2. The goal of the program is to encourage young people's participation in activities they already enjoy and to develop personal goals and encourage achievement.

- A3. The program aims to encourages:
- self-reliance and self-discipline,
 - perseverance and determination,
 - initiative and creativity,
 - community involvement and social responsibility,
 - value orientation and value-oriented decision making,
 - the spirit of adventure,
 - fitness of body and mind;
 - vocational, cultural and family life skills, and
 - international understanding and awareness.

Teaching Point 2

Describe the Different Levels of the Program

Time: 5 min

Method: Interactive Lecture

There are three levels within the Duke of Edinburgh Award program. Each successive level requires more commitment and becomes more demanding. The levels are Bronze, Silver and Gold. A young person may choose to participate at any time and any level, keeping in mind the prescribed age requirements.

Bronze. For youth over the age of 14. There is a minimum 6-month period of participation.

Silver. For youth over the age of 15. There is a minimum 12-month period of participation.

Gold. For youth over the age of 16. There is a minimum 18-month period of participation.

If a participant has completed a prior level, the period of participation is decreased by six months. (eg, a cadet who has completed the Bronze level can complete the Silver level in six months).

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What are the three levels of the program?
- Q2. What is the age requirement for the program?
- Q3. When can a person start the Gold level?

ANTICIPATED ANSWERS

- A1. The three levels of the program are Bronze, Silver and Gold.
- A2. The age requirement is a minimum of 14, although each subsequent level has an age minimum if a participant is just beginning the program.
- A3. The Gold level can be started at age 16.

Teaching Point 3**Explain the Five Sections of the Program**

Time: 5 min

Method: Interactive Lecture

The Award's activities are arranged into sections, and within each section there are many choices. There are five sections to the program. The four common sections are:

- service,
- adventurous journey,
- skills, and
- physical recreation.

At the Gold level, participants have to complete a residential project.

SERVICE

Service is a commitment to the needs of others without pay.

The goal of the service section is to encourage participants to realize that as members of a community, they have a responsibility to others and that their help is needed. By helping others, it is hoped that participants will find satisfaction sparking a commitment to community service for life.

ADVENTUROUS JOURNEY

The goal of the adventurous journey is to develop self-reliance by undertaking a journey of discovery. The adventurous journey encourages participants to develop an awareness of the natural environment, and the importance of protecting it.

The distance the cadet must travel and the duration of the journey varies for each level of the Award:

- Bronze – two days including one night away,
- Silver – three days including two nights away, and
- Gold – four days including three nights away.

The hours the cadet must spend on planned activities varies for each level:

- Bronze – an average of six hours per day,
- Silver – an average of seven hours per day, and
- Gold – an average of eight hours per day.

There are three types of journeys that can be undertaken:

- **Explorations.** A purpose with a trip. During this journey, participants must spend a minimum of 10 hours on journeying (moving without motorized assistance). The remainder of the time is spent on a special activity, (eg, historic site exploration, or studying flora and fauna). Explorations must involve pre-journey research, on-site study, and a report on the findings.
- **Expeditions.** A trip with a purpose. An Expedition is a journey where participants stay at a different campsite each night. The required hours will be spent on journeying, navigating and route finding. This may include tasks related to the purpose of the expedition.

- **Adventurous Projects.** An Adventurous Project is a journey that does not fit the above descriptions exactly, or may be a combination of the two. This type of journey would be used by those with medical restrictions or who require more challenges.

All Explorations, Expeditions and Adventurous Projects must have a clearly defined and a preconceived purpose.

SKILLS

The goal of the skills section is to encourage the discovery of personal interests and development of social and practical skills. Participants are encouraged to take up interests within a range of practical, social and cultural activities. Skills can be either a progressive activity such as stamp collecting, playing a musical instrument, a study of a topic of personal interest such as money matters, or a definite task such as building something.

PHYSICAL RECREATION

The goal of the physical recreation section is to encourage participation in physical activity and provide an opportunity to improve performance and learn to appreciate physical recreation as an important component of a healthy lifestyle.

Participation in one or more physical activities for the required number of weeks:

- Bronze – 30 hours over a minimum of 15 weeks,
- Silver – 40 hours over a minimum of 20 weeks, and
- Gold – 50 hours over a minimum of 25 weeks.

Improvement of overall performance is essential for qualification in this section.

RESIDENTIAL PROJECT

The goal of the residential project is to develop social adaptability through involvement in a group setting. It involves participants in projects or training in the company of peers who are not their everyday companions.

The residential project is applied only at the Gold level, but can be completed at any time during award participation.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What are the five sections of the Duke of Edinburgh Award program?
- Q2. What is the goal of the skills section?
- Q3. When is the residential project completed?

ANTICIPATED ANSWERS

- A1. The five sections of the program are:
- service,
 - adventurous journey,
 - skills,
 - physical recreation, and

- residential project.

A2. The goal of the skills section is to encourage the discovery of personal interests and development of social and practical skills. Participants are encouraged to take up interests within a range of practical, social and cultural activities.

A3. The residential project can be completed at any time during award participation.

Teaching Point 4

Describe the Relationship Between the Sea Cadet Program and the Duke of Edinburgh Award Program

Time: 5 min

Method: Interactive Lecture



This TP is designed to inform the cadet about the opportunities within the Award that correspond with activities within the Canadian Cadet Organization (CCO).

The CCO offers many opportunities for participants to work toward completing their respective level.

Within the Sea Cadet program, many opportunities exist for cadets to meet the requirements of the Award. Beyond the opportunities listed, many other opportunities may also exist, especially in very active cadet corps. Some examples of cadet activities that meet the Award requirements are:

- **Service**

- participating in community service activities as part the Phase Training program;
- participating in opportunities as a senior cadet when instructing junior cadets during the corps program;
- helping with the corps newsletter;
- volunteering to help the Royal Canadian Legion during poppy days; and
- participating in a band demonstration where the corps does not receive funds in return.

- **Adventurous Journey**

- participating in a tall ship deployment;
- participating in overnight whaler/cutter exercises as part of CSTC training; and
- participating in any other overnight exercise aboard a sailing vessel as part the corps' nautical training weekend or regional/national directed activities.

- **Skill**

- participating in the sailing team;
- participating in the corps band;
- participating in the marksmanship team; and
- participating in the drill team.

- **Physical Fitness**
 - participating in recreational sports at the corps;
 - participating in cadet fitness assessments; and
 - participating in recreational sports as part of the CSTC Program.
- **Residential Project**
 - participation in any qualification at a CSTC.



CATO 13-19, *The Duke of Edinburgh's Award*, outlines the participation requirements of a youth as a member of the Sea Cadet program.

In addition to all the award requirements that are recognized as part of the Cadet Program, many activities cadets participate in outside the corps also count toward the award, such as:

- volunteer activities,
- extracurricular sports teams,
- school clubs, and
- hobbies.



Duke of Edinburgh Award pins may be worn on the cadet uniform in accordance with A-CR-005-001/AG-001, *Royal Canadian Sea Cadets Dress Instructions*.



After cadets have been informed of the Duke of Edinburgh Award program, and displayed interest in participation, discuss participation with the CO.

Contact the divisional office of the Duke of Edinburgh Award program. Contact information for the offices can be found at www.dukeofed.org.

After the Division office has been contacted:

1. Collect the registration fee from each cadet who wants to participate in the program.
2. If there are only a few cadets who wish to participate, register them as individuals.
3. If the corps will be participating as a whole, register as a group.

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

- Q1. What activities at the corps can be completed as part of the service section of the award?
- Q2. What other activities within the Sea Cadet Program can be used for the skill section?

Q3. When is the residential project completed?

ANTICIPATED ANSWERS

- A1. As part of the service section, the following can be completed at the home corps:
- participating in community service activities as part the Phase Training program;
 - participating in opportunities as a senior cadet when instructing junior cadets during the corps program;
 - helping with the corps newsletter;
 - volunteering to help the Royal Canadian Legion during poppy days; and
 - participating in a band demonstration where the corps does not receive funds in return.
- A2. Participating in the cadet corps band, the marksmanship team, and the drill team may be used to complete the skill section.
- A3. The residential project is completed with any qualification at a CSTC.

Teaching Point 5

Facilitate a Question and Answer Period

Time: 5 min

Method: Interactive Lecture



Allow cadets time to ask questions and discuss participation in the program.

CONFIRMATION OF TEACHING POINT 5

The cadets' participation in a question and answer period will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the presentation on the Duke of Edinburgh Award program will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The Duke of Edinburgh Award program is one of the largest award programs for youth across the world. Informing cadets about the program will encourage them to participate in the program. It will give them positive experiences to move toward in both the Cadet Program and in life.

INSTRUCTOR NOTES/REMARKS

Training aids should be determined by contacting the speaker prior to the presentation.

Cadets may participate in the Duke of Edinburgh Award program as an optional activity.

A member of the corps staff may present this lesson if a Duke of Edinburgh Award representative is unavailable.

REFERENCES

- C0-196 Duke of Edinburgh Award. (2008). *The Award*. Retrieved February 12, 2008, from <http://www.dukeofed.org/Award.htm>.
- C0-197 Duke of Edinburgh Award. (2007). *Participant's Record Book*. Markham, ON: Langstaff Reed Printing Ltd.

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PHASE THREE POs AND EOs

| PO 301 – Citizenship Recognize the Purpose of Service Groups Within Canada | |
|--|---|
| M301.01 | Discuss Community Service Groups |
| C301.01 | Discuss the Three Branches of the Canadian Government |
| C301.02 | Discuss Current Events |
| C301.03 | Tour a Local Community Service Group |
| C301.04 | Participate in a Presentation Given by a Guest Speaker From a Local Community Service Group |
| PO 302 – Community Service Perform Community Service | |
| M302.01 | Perform Community Service |
| C102.01 | Participate in a Ceremonial Parade |
| C102.02 | Perform Community Service |
| PO 303 – Leadership Perform the Role of a Team Leader | |
| M303.01 | Define the Role of a Team Leader |
| M303.02 | Participate in a Mentoring Relationship |
| M303.03 | Practice Self-Assessment |
| M303.04 | Communicate as a Team Leader |
| M303.05 | Supervise Cadets |
| M303.06 | Solve Problems |
| M303.07 | Lead Cadets Through a Leadership Assignment |
| C303.01 | Lead Team-Building Activities |
| C303.02 | Deliver a Presentation About a Leader |
| C203.01 | Record Entries in a Reflective Journal |
| C203.02 | Employ Problem Solving |
| C203.04 | Participate in a Presentation Given by a Leader |
| C203.05 | Participate in Trust-Building Activities |
| C203.06 | Participate in Problem-Solving Activities |

| | |
|---|---|
| C103.03 | Participate in Teambuilding Activities |
| PO 304 – Personal Fitness and Healthy Living Update Personal Activity Plan | |
| M304.01 | Describe the Components of Physical Fitness |
| M304.02 | Participate in the Cadet Fitness Assessment |
| M304.03 | Update Personal Activity Plan |
| M304.04 | Evaluate Personal Activity Plan |
| C304.01 | Participate in the Cadet Fitness Assessment |
| C304.02 | Evaluate Personal Activity Plan |
| C304.03 | Describe Stress |
| C204.02 | Develop a Personal Nutrition Plan |
| C104.01 | Create Team Goals |
| PO 305 – Recreational Sports Participate in Recreational Sports | |
| M305.01 | Participate in Organized Recreational Team Sports |
| C105.01 | Participate in an Organized Sports Tabloid |
| C105.02 | Participate in an Organized Intramural Sports Event |
| C105.03 | Participate in an Orienteering Event |
| PO 306 – Air Rifle Marksmanship Fire the Cadet Air Rifle During Recreational Marksmanship | |
| M306.01 | Participate in a Recreational Marksmanship Activity |
| C306.01 | Identify Civilian Marksmanship Organizations |
| C306.02 | Correct Marksmanship Error |
| C306.03 | Fire the Cadet Air Rifle From the Standing Position |
| C206.01 | Practice Holding Techniques |
| C206.02 | Practice Aiming Techniques |
| C206.03 | Practice Firing Techniques |
| C106.01 | Participate in a Recreational Marksmanship Activity |

| PO 307 – General Cadet Knowledge Serve in a Sea Cadet Corps | |
|---|--|
| M307.01 | Identify Phase Three Training Opportunities |
| M307.02 | Identify Year Three CSTC Training Opportunities |
| M307.03 | Recognize the Partnership Between the Navy League and DND in Support of the CCM |
| C307.01 | Participate in a Presentation Given by a Guest Speaker From the Regional Cadet Support Unit (RCSU) |
| C307.02 | Participate in a Presentation Given by the Cadet Liaison Officer (CLO) |
| C307.03 | Participate in a Presentation Given by a Guest Speaker From the Navy League of Canada (NLC) |
| PO 308 – Drill Direct a Squad Prior to a Parade | |
| M308.01 | Prepare a Squad for Parade |
| M308.02 | Deliver Words of Command |
| C308.01 | Execute Flag Party Drill |
| C308.02 | Deliver Words of Command |
| C208.01 | Practice Ceremonial Drill as a Review |
| C208.02 | Execute Drill With Arms |
| PO 309 – Instructional Techniques Instruct a Lesson | |
| M309.01 | Explain Principles of Instruction |
| M309.02 | Identify Methods of Instruction |
| M309.03 | Describe Effective Speaking Techniques |
| M309.04 | Describe Questioning Techniques |
| M309.05 | Select Appropriate Instructional Aids |
| M309.06 | Plan a Lesson |
| M309.07 | Instruct a 15-Minute Lesson |
| C309.01 | Deliver a One-Minute Verbal Presentation |
| C309.02 | Plan a Lesson |
| C309.03 | Instruct a 15-Minute Lesson |
| C309.04 | Identify Formations for Drill Instruction |

| | |
|---|--|
| C309.05 | Plan a Drill Lesson |
| C309.06 | Instruct a 15-Minute Drill Lesson |
| PO 311 – Summer Biathlon Participate in Competitive Summer Biathlon Activities | |
| C311.01 | Practice Aiming and Firing the Cadet Air Rifle Following Physical Activity |
| C311.02 | Participate in a Recreational Summer Biathlon Activity |
| C211.01 | Identify Civilian Biathlon Opportunities |
| C211.02 | Run on Alternate Terrain |
| C211.03 | Fire the Cadet Air Rifle Using a Sling Following Physical Activity |
| C211.04 | Participate in a Competitive Summer Biathlon Activity |
| C111.01 | Participate in a Biathlon Briefing |
| C111.02 | Run Wind Sprints |
| C111.03 | Fire the Cadet Air Rifle Following Physical Activity |
| C111.04 | Participate in a Recreational Summer Biathlon Activity |
| PO 320 – Canadian Navy and Maritime Community Describe Aspects of the Canadian Navy | |
| M320.01 | Identify Classes of Canadian Naval Ships |
| M320.02 | Describe the Domestic Role of the Canadian Forces (CF) |
| M320.03 | Describe the Role of the CF in International Institutions |
| C320.01 | Participate in a Discussion/Presentation on a Naval Commemorative Event |
| C320.02 | Describe the Women’s Royal Canadian Naval Services |
| C320.03 | Describe Canadian Naval Aviation |
| C220.01 | Recognize the Role of the Merchant Navy |
| C220.02 | Recognize Canada’s Role in the Battle of the Atlantic |
| C220.03 | Recognize World War Two (WWII) Naval Activities |
| C120.01 | Explore Canadian Naval Websites |
| C120.02 | Identify Types of Civilian Vessels |
| C120.03 | Explore Canadian Naval History |

| PO 321 – Ropework Rig a Lifting Device | |
|--|--|
| M321.01 | Describe Safety Procedures for Operating Lifting Devices |
| M321.02 | Rig Sheers |
| C321.01 | Rig Sheers |
| C321.02 | Rig a Standing Derrick |
| C321.03 | Rig a Gyn |
| C321.04 | Make a Monkey's Fist |
| C321.05 | Make a Turk's Head |
| C221.01 | Make a Back Splice |
| C221.02 | Make an Eye Splice |
| C221.03 | Make a Long Splice |
| C121.01 | Whip the End of a Line Using West Country Whipping |
| C121.02 | Whip the End of a Line Using a Sailmaker's Whipping |
| C121.03 | Complete a Rolling Hitch |
| C121.04 | Complete a Marlin Hitch |
| PO 322 – Small Craft Operations Attain a Pleasure Craft Operator Competency Card | |
| C322.01 | Describe Acts, Codes and Regulations |
| C322.02 | Describe Personal Safety |
| C322.03 | Describe Vessel Safety |
| C322.04 | Describe Navigation Safety |
| N/A | PCOC Written Test |
| PO 323 – Ship's Operations Serve in a Naval Environment | |
| M323.01 | Perform Corps Duties |
| C323.01 | Communicate Using Flags and Pennants |
| C323.02 | Pipe Wakey Wakey |
| C323.03 | Pipe Hands to Dinner |
| C223.01 | Define Naval Terminology |

| | |
|---|--|
| C223.02 | Pipe the Side |
| C123.01 | Read the 24-Hour Clock |
| C123.02 | Recite the Phonetic Alphabet |
| C123.03 | Participate in a Semaphore Exercise |
| PO 324 – Sailing Sail a Sailboat IAW Canadian Yachting Association (CYA) White Sail Level Two | |
| M324.01 | Prepare for a Sail Weekend |
| M324.02 | Prepare for Sailing |
| M324.03 | Tie a Hitch and a Bend |
| M324.04 | Rig a Sailboat |
| M324.05 | Dock a Sailboat |
| M324.06 | Beach a Sailboat |
| M324.07 | Right a Turtled Sailboat |
| M324.08 | Adjust to Points of Sail |
| M324.09 | Sail Upwind |
| M324.10 | Sail Downwind |
| M324.11 | Moor a Sailboat |
| PO 325 – Nautical Training Participate in a Nautical Training Weekend | |
| C225.01 | Prepare for a Nautical Training Weekend |
| C225.02A | Perform Small Craft/Vessel Duties While Underway |
| C225.02B | Participate in a Nautical Activity |

RESPONSIBILITIES CARDS

| | |
|--|---|
| Recruiting cadets. | Recruiting CIC officers. |
| Fundraising. | Providing awards and medals. |
| Providing corps training facilities. | Organizing/conducting recreational programs. |
| Providing funds for directed optional/optional training activities. | Providing equipment to cadet corps. |
| Training CIC officers. | Providing QSPs and IGs for cadet training. |

| | |
|---|--|
| Providing funds for mandatory training and support activities. | Developing policy regarding CIC officers and CIs. |
| Issuing equipment to cadet corps IAW scales of issue. | Providing pay for CIC officers and CIs. |
| Selecting cadets for CSTCs. | Providing facilities and staff for CSTCs. |
| Forming or disbanding cadet corps. | Developing community and media relationships. |
| Supervising and administering cadet corps. | Providing reviewing parties for ACRs. |

CHAPTER 8

PO 308 – DIRECT A SQUAD PRIOR TO A PARADE



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 1

EO M308.01 – PREPARE A SQUAD FOR PARADE

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the drill sequence handout at Annex A and the aide-mémoire card at Annex B as required.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce drill theory to the cadet.

Demonstration and performance was chosen for TP 2 as it allows the instructor to explain and demonstrate preparing a squad for a parade while providing an opportunity for the cadets to practice the skill under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to prepare a squad for parade.

IMPORTANCE

It is important for cadets to be able to prepare a squad for parade as they will be in placed in a team leader role and will need to know the formations and locations of all members on the parade square.

Teaching Point 1

Explain Drill Theory

Time: 20 min

Method: Interactive Lecture

SQUAD FORMATIONS

 The term squad is a generic name for a group of cadets. This term can be interchanged with platoon, flight, division or any other applicable elemental or regimental term.

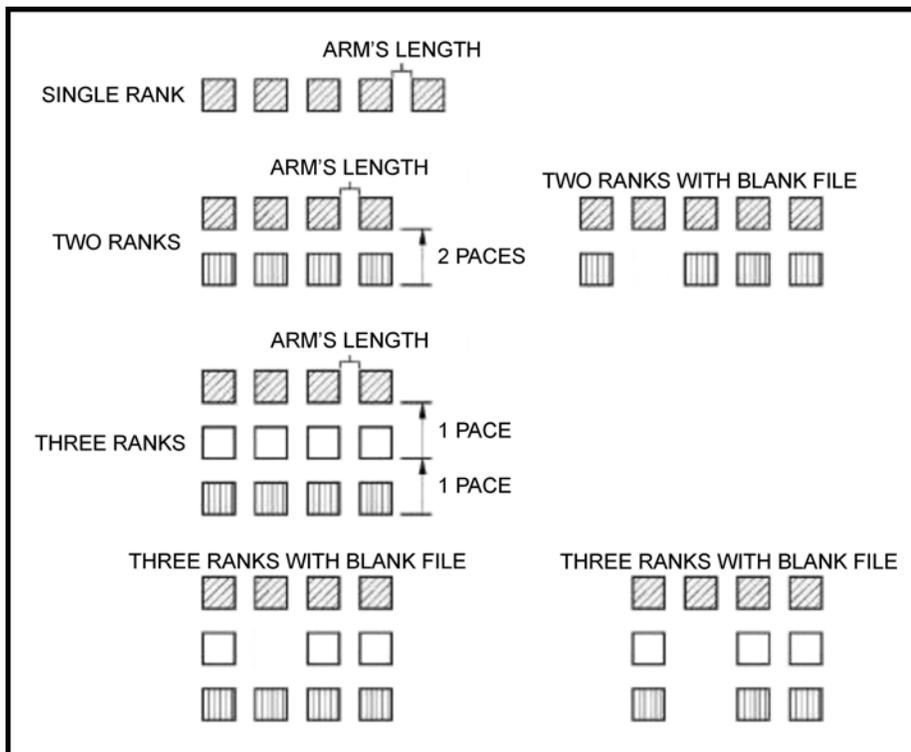
 The squad formation should be implemented when there is a parade strength of less than 32 cadets.

Squad formations are essential to maintain control and ensure uniformity. The instructor shall determine the formation to be used, based on the number of cadets present, to include:

Single Rank. A single rank shall be formed when there are five or fewer cadets.

Two Ranks. Two ranks shall be formed when there are six to nine cadets.

Three Ranks. Three ranks shall be formed when there are 10 or more cadets.



A-PD-201-000/PT-000 (p. 2-2)

Figure 8-1-1 Squad Formations



When there are not enough cadets to form complete files, a file shall be left blank (as illustrated in Figure 8-1-1). The file blank shall be the second file from the left.

In two ranks, this blank file is without a rear rank cadet, and in three ranks, this blank file is without a centre and/or rear rank cadet.

The symbol for the Coxswain (Coxn) is:



The symbol for the Regulating Petty Officer (RPO) is:



The symbol for Divisional Petty Officer (DPO) is:



The symbol for the Assistant DPO (ADPO) is:



The symbol Division Marker (Marker) is:



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-1-2 Parade Appointment Symbols

COMPANY FORMATIONS

A company consists of two or more divisions. The aim of company drill is to manoeuvre the company as one under the command of a Coxn and assistance of a CPO2. Other senior non-commissioned officers (NCOs) not directly involved with the divisions, shall be supernumeraries and form supernumerary ranks as directed by the Coxn. There shall be seven paces between divisions for all formations.



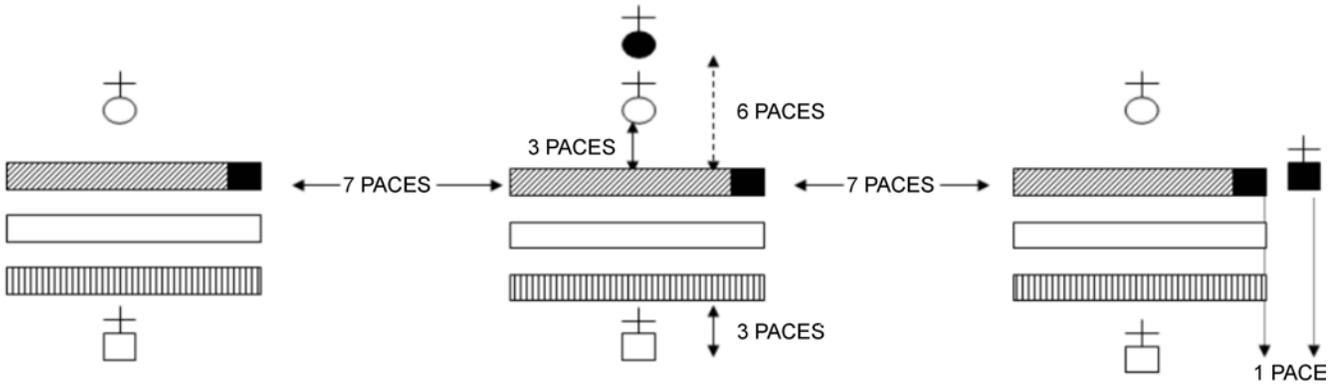
When space is limited, intervals and distances between divisions may be decreased.

There are three company formations used by cadets, to include:

Line. A company is formed in line when divisions are formed up side-by-side, seven paces apart and aligned facing the front, with parade appointments located in the front and rear of the formation (as illustrated in Figure 8-1-3).



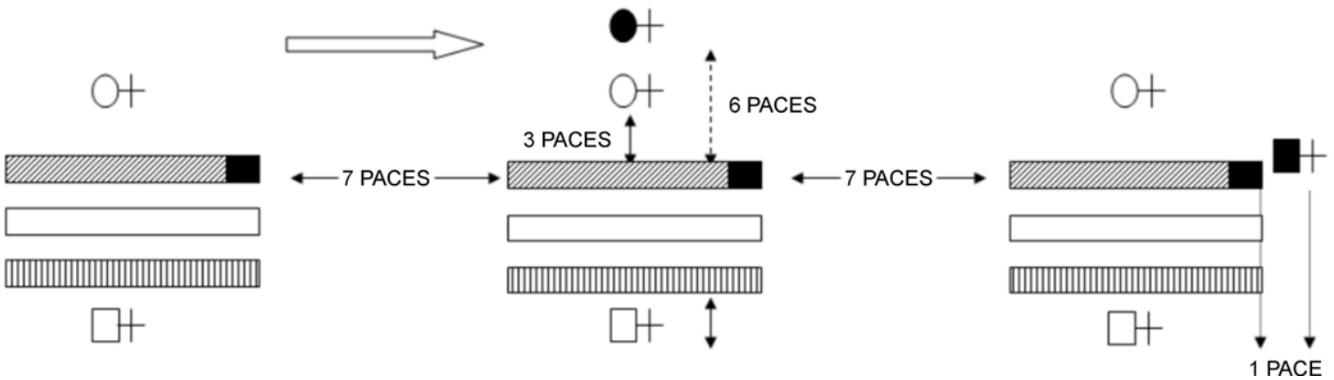
To be formed in threes and in line is the common formation when a squad forms up.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-1-3 Company in Line

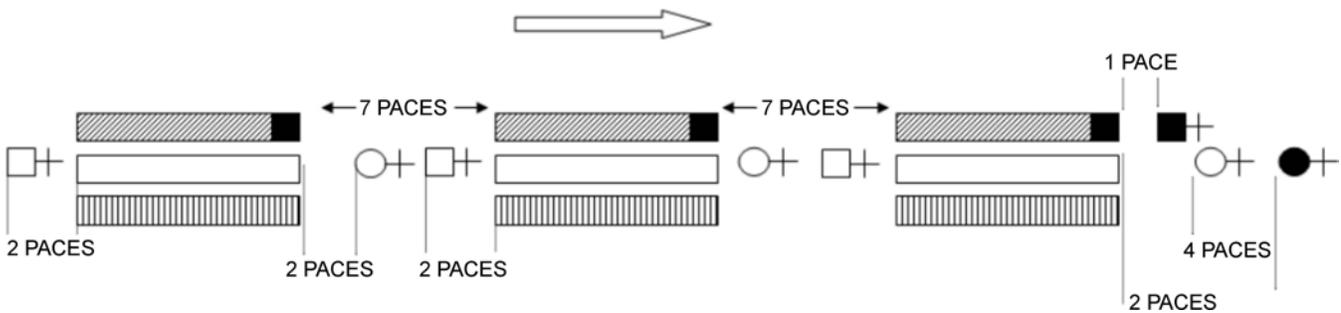
Column of Threes. A company is formed in column of threes when divisions are turned to the right or left of the front, with parade appointments located in their positions in the front and rear of the formation and turned to the right or left with the division (as illustrated in Figure 8-1-4).



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-1-4 Company in Column of Threes

Column of Route. A company is formed in column of route when divisions are turned to the right or left, with parade appointments positioned to lead or follow the formation (as illustrated in Figure 8-1-5).



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-1-5 Company in Column of Route

LOCATION OF PARADE APPOINTMENTS

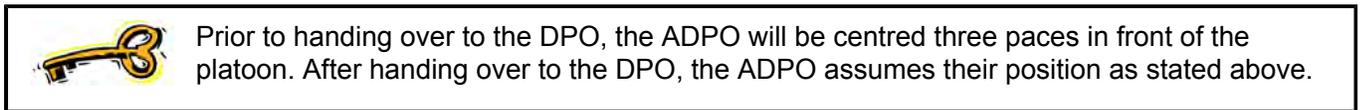
The unique nature of the cadet unit allows for the adjustment of parade positions to be filled by cadet POs and cadet senior NCOs. The following parade positions are normally filled by cadets when conducting a formal parade:

Coxswain (Coxn). With a company in line or in column of threes, the Coxn is centred three paces in front of the line of division commanders, facing the same direction as the divisions except when addressing the company. With a company in column of route, the Coxn is centred four paces in front of the leading division.

Chief Petty Officer Second Class (CPO2). The CPO2 is an appointment that is seldom assigned in a cadet corps. If applicable, the CPO2 is centred three paces in front of the second single file from the right flank of the company and in line with the CPO2.

Divisional Petty Officer (DPO). With a company in line or in column of threes, the DPO is centred three paces in front of the division. With a company in column of route, the DPO is centred two paces in front of their division.

Assistant Divisional Petty Officer (ADPO). With a company in line or in column of threes, the ADPO is centred three paces in rear of the division. With a company in column of route, the ADPO is centred two paces in the rear of their division.



Division Marker (Marker). The marker is the individual placed in the first rank of the first file to indicate the position which a body of cadets will occupy when covering and falling in. In all squad and company formations, the marker remains in the same location.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are the three squad formations?
- Q2. What are the three company formations?
- Q3. Where is the DPO located when the formation is in line?

ANTICIPATED ANSWERS

- A1. The three squad formations are:
- single rank,
 - two ranks, and
 - three ranks.
- A2. The three company formations are:
- line,
 - column of threes, and
 - column of route.
- A3. The DPO is located three paces in front and centre of the division.

Teaching Point 2

Explain, Demonstrate and Have the Cadet Assume the Role of a Team Leader in Preparing a Squad for Parade

Time: 60 min

Method: Demonstration and Performance

When preparing a squad for parade, the team leader, acting as the ADPO, is responsible to ensure the squad is ready for parade by:

1. having the squad on the parade square by falling in a squad;
2. knowing who is present or absent by calling the roll;
3. ensuring uniformity of the squad by sizing in single rank and reforming threes (twos);
4. ensuring the squad is properly spaced by dressing a squad;
5. ensuring all cadets are well turned out by inspecting a squad; and
6. continuing with the parade by handing over the squad.



The purpose of this TP is to aid the cadets' comprehension of the process they have executed during Phase One and Two when preparing for parade during a training sessions.



If the time allotted is not sufficient for all cadets to assume the role of a team leader in preparing a squad for parade, additional time during colours and sunset shall be used to provide all cadets the opportunity for performance.

ACTIVITY

OBJECTIVE

The objective of this activity is to confirm the ability of a Phase Three cadet, as a team leader, to assume the position of a DPO and prepare a squad for parade.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

Distribute a copy of the drill sequence handout at Annex A and an aide-mémoire card at Annex B to each cadet.

This activity will be conducted IAW Annex A.



For this activity, it is recommended that instruction take the following format:

1. Explain and demonstrate the complete skill while cadets observe.
2. Explain and demonstrate each step required to complete the skill.
3. Select a cadet to assume the role of team leader and practice the complete skill.

Note: Assistant instructors may be employed for demonstration purposes.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in preparing a squad for parade will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 2 (308 PC).

CLOSING STATEMENT

When preparing a squad for parade with confidence and determination, it will affect how cadets respond to the orders given. Delivering words of command can allow a squad to move as a team in an organized and efficient manner as all members learn to work together.

INSTRUCTOR NOTES/REMARKS

Cadets shall perform these skills and be given feedback during weekly colours and sunset parades, and ceremonial parades.

Assistant instructors may be required for this lesson.

REFERENCES

A0-002 A-PD-201-000/PT-000 Director History and Heritage 3-2. (2005). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 2

EO M308.02 – DELIVER WORDS OF COMMAND

| | |
|-------------|--------|
| Total Time: | 30 min |
|-------------|--------|

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy, cut out, fold and laminate the aide-mémoire cards with the words of command located at Annex A for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to orient the cadets to the parts of a command and to generate interest.

Demonstration was chosen for TP 2 as it allows the instructor to demonstrate the voice techniques the cadets are expected to acquire.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to deliver words of command.

IMPORTANCE

It is important for cadets to know how to deliver words of command. Words of command that are delivered in a clear and concise manner, with confidence and determination, will affect how cadets respond to orders. Words of command are required to move a division in an organized and efficient manner.

Teaching Point 1**Explain the Parts of a Command**

Time: 10 min

Method: Interactive Lecture

CAUTIONARY COMMAND

A cautionary command shall be given at the beginning of every command to warn the squad that a movement will be performed. It includes additional instructions to the command such as “advance” or “retire”.



The direction of the movements are indicated based on the initial front rank.

The additional instructions are based on the direction a squad falls in (as illustrated in Figure 8-2-1). In general:

- **Advance.** Indicates a turn or movement in the direction of the front rank (is used whenever turning into line).
- **Retire.** Indicates a turn or movement in the direction of the rear rank (is used whenever turning into line).
- **Move to the Right/Left.** Indicates a turn or movement in the direction of the indicated flank (eg, the right/left markers).

EXECUTIVE COMMAND

An executive command is to signal that the movement is to be carried out.

When written, a dash shall separate the cautionary command from the executive command.

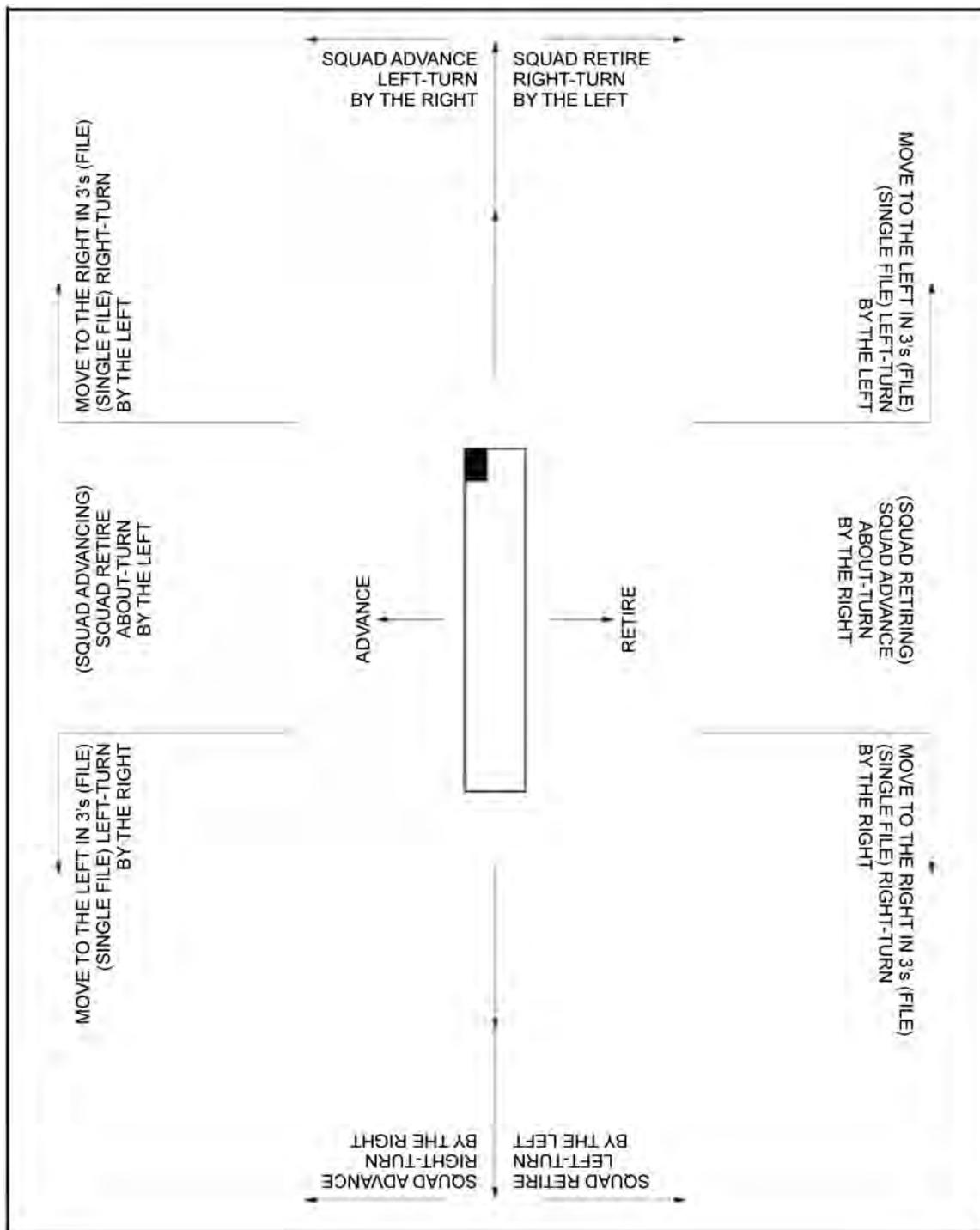
The following are examples of words of command. In these examples, the word “TURN” indicates the executive command.

- “SQUAD RETIRE, RIGHT—TURN,”
- “SQUAD ADVANCE, LEFT—TURN,” and
- “SQUAD MOVE TO THE RIGHT IN COLUMN OF ROUTE, RIGHT—TURN.”

On the march, the cautionary command should be drawn out over at least two paces of quick time and the interval between the cautionary and executive commands should be two paces.



The order, “As You Were”, should only be given when another word of command cannot be given to have a squad adopt a previous position or to cancel an incorrect order before it has been completed.



A-PD-201-000/PT-000 (p. 3-4)

Figure 8-2-1 Advance/Retire and Directing Flanks

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Why are cautionary commands given?
- Q2. What is the purpose of the executive command?
- Q3. When commands are written, what is the purpose of the dash?

ANTICIPATED ANSWERS

- A1. To warn the squad that a movement will be performed.
- A2. To signal that the movement is to be carried out.
- A3. To separate the cautionary from the executive command.

Teaching Point 2

Demonstrate and Explain the Requirements for a Well-Delivered Command

Time: 15 min

Method: Demonstration



As each point is discussed, give an example of a command being delivered correctly and incorrectly, using the specified technique.

VOICE

The voice used to deliver commands has a strong effect on how others will respond. The following points should be considered:

Volume. The volume used to deliver a command is very important in drill. Often, commands must be presented to a group over a band or over other cadets giving commands to another group. The volume should be adjusted based on the number of individuals, the distance the command must carry and whether there is a band or not.

Projection. The projection of the voice is its ability to reach a desired distance. Erect posture, proper breathing, a relaxed throat and an open mouth will help a voice project.

Distinctness. How clearly and distinctly a command is pronounced will affect how others respond. If a command is not clear and distinct some cadets may not understand the command and perform the wrong movement. Clear enunciation and pronunciation of commands is key in distinctness.

Inflection. Inflection is the change in pitch of the voice. The cautionary command is usually started with a pitch near the level of the normal speaking voice and rising toward the end. The executive command should not have any change in inflection but should be delivered with a higher pitch than the cautionary command.

Snap. The snap of a command is the quality that demands an immediate response. It expresses the confidence and decisiveness of the commander.

ACCURACY

Commands must be given with accuracy at all times. Proper use of cautionary commands will alert the cadets to what is coming. The executive command will signal the cadets that the movement is to be carried out. When delivering executive commands on the march, it is important that it be delivered on the correct foot.

CONFIDENCE

All words of command must be given with confidence. This portrays that it is an order that must be promptly and smartly obeyed. A command delivered with confidence will help build a sense of security in the commander from the members of the squad.

CORRECT POSTURE

Poor posture restricts the ability to breathe deeply as it restricts the movement of the diaphragm. Maintaining good posture will allow a cadet to breathe deeply allowing the command to come deep from the diaphragm instead of from the throat causing less strain on the throat and allowing the command to be given with more volume.

BREATHING CONTROL

Breathe deeply and relax the muscles in the neck and vocal cords in order to give the voice more control and a higher volume. This will allow the voice to come from deep in the diaphragm instead of higher in the throat.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. If a command is not pronounced clearly and distinctly, what affect may it have on the squad being commanded?
- Q2. Why should commands be delivered with confidence?
- Q3. How does poor posture affect delivering commands?

ANTICIPATED ANSWERS

- A1. Cadets may not understand the command and perform the wrong movement.
- A2. It portrays that it is an order that must be promptly and smartly obeyed.
- A3. It restricts the ability to breathe deeply, restricting the movement of the diaphragm, which will cause commands to come from the throat.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What order is given to cancel an incorrect order before it has been completed?
- Q2. What are the five points of voice to be considered for a well-delivered command?
- Q3. What gives the voice more control and a higher volume?

ANTICIPATED ANSWERS

- A1. The order, "As You Were".

- A2. Volume, projection, distinction, inflection and snap.
- A3. Breathing deeply and relaxing the muscles in the neck and vocal cords.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

When words of command are delivered in a clear and concise manner and with confidence and determination, it will affect how cadets respond to the order. Delivering words of command can allow a division to move as a team in an organized and efficient manner as all members learn to work together.

INSTRUCTOR NOTES/REMARKS

Cadets shall be provided the opportunity to deliver words of command and be given feedback during weekly colours and sunset parades, and ceremonial parades.

Additional time for this EO is available in EO C308.02 (Deliver Words of Command, Section 4).

REFERENCES

- A0-002 A-PD-201-000/PT-000 Director History and Heritage 3-2. (2005). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: Department of National Defence.
- C0-022 (ISBN 0-02-864207-4) Cole, K. (2002). *The Complete Idiot's Guide to Clear Communication*. Indianapolis, IN: Alpha Books.
- C0-241 Optimal Breathing. (2007). *Posture and Breathing*. Retrieved February 12, 2008, from <http://breathing.com/articles/posture.htm>.
- C0-269 AFMAN 36-2203 Department of the Air Force. (1996). *Drill and Ceremonies*. Lackland, AFB, TX: Secretary of the Air Force.



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 3

EO C308.01 – EXECUTE FLAG DRILL

Total Time:

180 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

For further direction and information on cadet flags and banners, refer to CATO 12-05, *Cadet Flags and Banners*, Paragraphs 1. to 9.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to present basic background material on flags and flag parties.

Demonstration and performance was chosen for TPs 2–6 as it allows the instructor to demonstrate and explain the skills the cadets are expected to acquire while providing an opportunity for the cadets to practice flag drill under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet, as a member of a flag party, shall have executed flag drill.

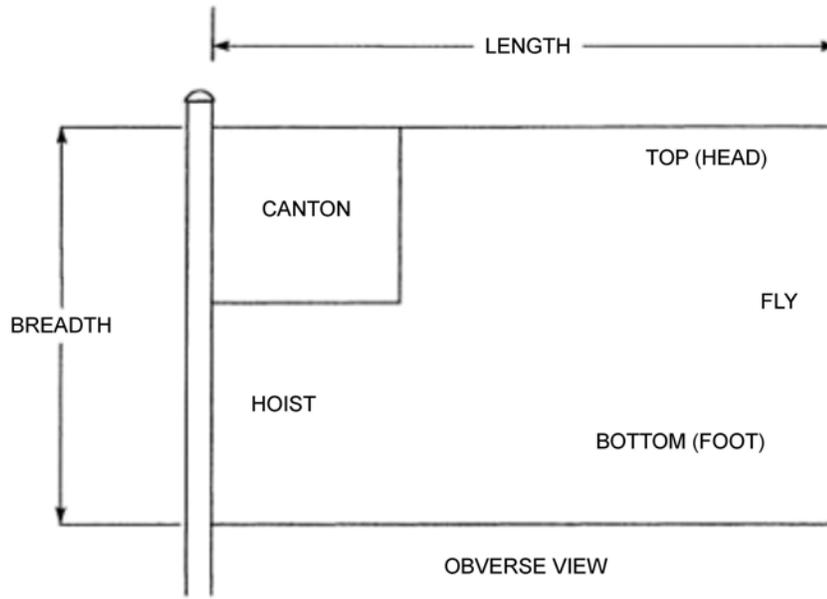
IMPORTANCE

It is important for cadets to execute flag drill so they are able to take part in ceremonies and parades as members of the flag party at the corps, cadet summer training centre (CSTC) and other community events as required. Colours and flags have many meanings and are symbols of such things as achievements, nationality and identity. It is considered an honour to be a member of the flag party.

Teaching Point 1**Explain Details of Flags, the Pike, the Colour Carrying Belt and the Composition of a Flag Party**

Time: 10 min

Method: Interactive Lecture

FLAGS

A-AD-200-000/AG-000, The Honours, Flags and Heritage Structure of the Canadian Forces (p. 4-1-8)

Figure 8-3-1 Details of a Flag

Flags. As a generic term (including colours), flags are pieces of bunting or other material, attachable to a pike, staff or halyard, and used as a means of identification or for signalling.

Canton. The upper half of the hoist. It is also called the First Quarter and sometimes the Upper Hoist. The canton is considered the place of honour on a flag.

Hoist. The half of the flag nearest to the halyard.

Halyard. The rope that raises or lowers a flag.

Fly. The half of the flag furthest from the halyard.

Staff (Flagstaff). A pole on which a flag is mounted for display.



Colours are consecrated ceremonial flags carried to mark the identity of Canadian Forces (CF) formations and units. They belong to a separate class and are not paraded with other flags. Cadet flags are not consecrated (made sacred and devoted to service by the Chaplain General as symbols of honour and duty), therefore shall not be referred to as colours.

Commanding Officers of cadet corps and CSTCs shall ensure that flags and banners are not referred to as colours, adorned with honours or consecrated and not issued at public expense.

Flags are used to identify individuals and groups. Many flags which originated as the insignia of individuals gradually came to represent the state or agencies within the state.

Authorized Flags and Banners

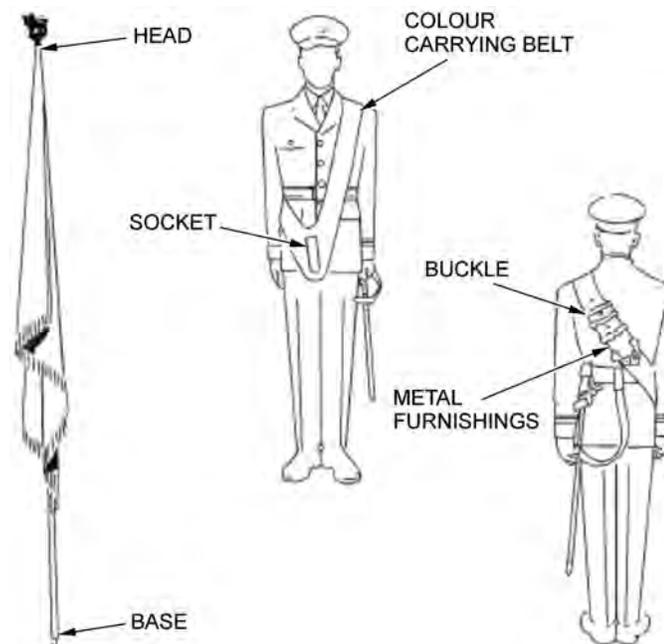
The following is a list of flags and banners that may be carried on parade by cadet units:

1. the Royal Canadian Sea Cadets Ensign,
2. the Royal Canadian Army Cadets Flag,
3. the Royal Canadian Air Cadets Ensign, and
4. the Royal Canadian Air Cadets Squadron Banner.

The following is a list of flags and banners that should only be carried on ceremonial parades to indicate a cadet formation:

1. the Royal Canadian Army Cadets Banner,
2. the Royal Canadian Army Cadets Trumpet Banner,
3. the Royal Canadian Army Cadets Pipe Banner,
4. the Royal Canadian Air Cadets Banner, and
5. the Royal Canadian Air Cadets Pipe Banner.

THE PIKE



A-PD-201-000/PT-000 (p. 8-2-3)

Figure 8-3-2 Details of the Pike and Colour Carrying Belt

Pike. A pole on which colours or other flags are mounted for carrying or displaying.

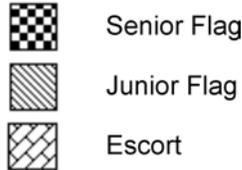
Pike Head. The decorative ornament (finial) on the top of a pike, staff or pole.

COLOUR CARRYING BELT

The colour carrying belt is worn over the left shoulder by members of the flag party carrying flags. The socket is the “pocket” where the pike base is placed while the flag is in the carry position.

COMPOSITION OF A FLAG PARTY

LEGEND



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-3-3 Flag Party Legend



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence *Director Cadets 3, 2008, Ottawa, ON: Department of National Defence*

Figure 8-3-4 Flag Party for One Flag

Figure 8-3-5 Flag Party for Two Flags

The composition of a flag party carrying one flag (as illustrated in Figure 8-3-3) consists of the flag party commander (cadet carrying the flag) and two escorts (cadets on either side of the flag).

The composition of a flag party carrying two flags (as illustrated in Figure 8-3-4) consists of one senior escort (cadet between the flags), the flag party commander and one flag bearer (cadets carrying the flags) and two senior NCOs (cadets directly behind the flags).

The flag party commander and/or flag bearer is appointed to carry, handle and protect the flags.

The senior escort and/or escort are appointed to safeguard the flags. They remain with the flags and may or may not carry drill-purpose rifles.



When a flag party carries the national flag and either the CF Ensign or a command flag, the national flag occupies the position of honour on the right (on the left from the spectators view) and is normally carried by a senior cadet.

Normally, the national flag does not have an escort. It may be given an escort with a drill-purpose rifle if the cadets on parade are carrying drill-purpose rifles.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is a pike?
- Q2. Over which shoulder is the colour carrying belt worn?

Q3. How many members are in a flag party with only one flag?

ANTICIPATED ANSWERS

A1. A pike is a pole on which colours or other flags are mounted for carrying or displaying.

A2. The colour carrying belt is worn over the left shoulder.

A3. There are three members in a flag party with only one flag: the flag party commander and two escorts.

Teaching Point 2

Demonstrate, Explain and Have the Cadets Practice Adopting the Order, Stand at Ease From the Order, Stand Easy From the Stand at Ease, Stand at Ease From the Stand Easy and Order From the Stand at Ease With a Flag

Time: 15 min

Method: Demonstration and Performance



Develop and use a vocabulary of short, concise words to impress on the cadets that the movements must be performed smartly. For example, the words “crack”, “drive”, “seize” and “grasp” suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

Proper drill movements shall be combined with a professional demeanour throughout the period of instruction.

Check for faults and correct them immediately as they occur.



Each TP is to be conducted as follows:

1. Have the cadets fall in, in an effective squad formation (eg, hollow square, semi-circle or single rank).
2. Demonstrate and explain each movement, as time allows.
3. Give the cadets time to practice each movement on their own.
4. After all movements have been demonstrated and practiced, deliver commands and have all the cadets perform them as a squad.



Capitalization indicates the words of command for each movement.

Cadence is to be maintained while completing these movements.

THE ORDER (ATTENTION)



The position for the Order is the same as Attention.



A-PD-201-000/PT-000 (p. 8-3-2)

Figure 8-3-6 The Order (Attention)

To assume the position of the order (attention), the cadets shall:

1. Stand with heels together and in line, with the feet turned out to form an angle of 30 degrees.
2. Maintain balance and distribute weight evenly on both feet.
3. Keep the shoulders squared and to the front.
4. Hold the head erect with the neck touching the back of the collar, eyes steady, looking directly to the front.
5. Hold the pike vertical in the right hand, along the right side.
6. Keep the base of the pike on the ground at the right foot in line with the small toe.
7. Hold the pike and flag with an all-round grasp with the right hand, with the back of the hand pointed outwards at the point of the pike where the lowest corner of the flag hangs.
8. Ensure the flag hangs naturally down the pike and is not pulled taut.
9. Keep the right elbow at the side.
10. Hold the left arm at the position of attention.

STAND AT EASE FROM THE ORDER

A-PD-201-000/PT-000 (p. 8-3-2)

Figure 8-3-7 Stand at Ease

On the command, **STAND AT—EASE**, the cadets shall:

1. bend the left knee and place the left foot smartly on the ground 25 cm (approximately 10 inches) to the left;
2. maintain the left arm in the position of attention; and
3. maintain the pike and flag in the position of the order.



Timing for this movement is one.

STAND EASY FROM STAND AT EASE

On the command, **STAND—EASY**, the cadets shall:

1. maintain the feet at the position of stand at ease;
2. keep the left arm at the side; and
3. relax the body.



Timing for this movement is one.

STAND AT EASE FROM STAND EASY

On the command, SQUAD, the cadets shall resume the position of stand at ease.



Timing for this movement is one.

ORDER FROM STAND AT EASE

On the command, ATTEN—TION, the cadets shall:

1. bend the left knee and bring the left foot to the position of attention, keeping the left arm at the side; and
2. maintain the pike and flag in the position of the order.



Timing for this movement is one.

CONFIRMATION OF TEACHING POINT 2

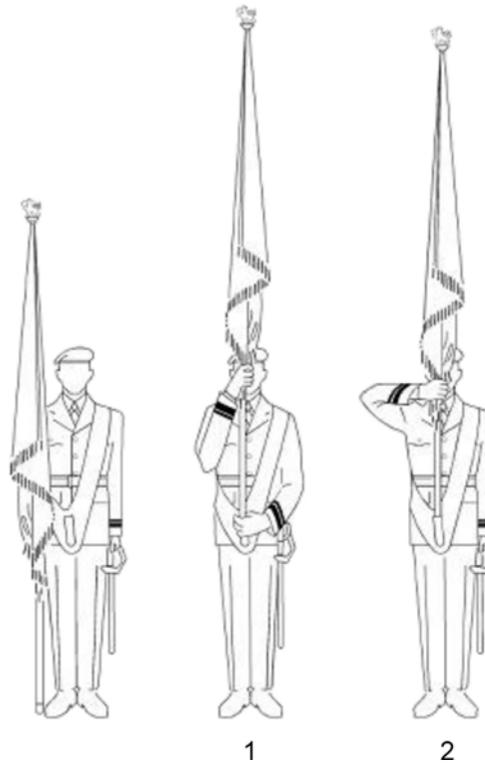
The cadets' practicing of the order, stand at ease and stand easy, with a flag, will serve as the confirmation of this TP.

Teaching Point 3

Demonstrate, Explain and Have the Cadets Practice Adopting the Carry From the Order, Order From the Carry, Let Fly From the Carry and Catch the Flag From the Let Fly

Time: 25 min

Method: Demonstration and Performance

CARRY FROM THE ORDER

A-PD-201-000/PT-000 (p. 8-3-4)

Figure 8-3-8 Carry From the Order

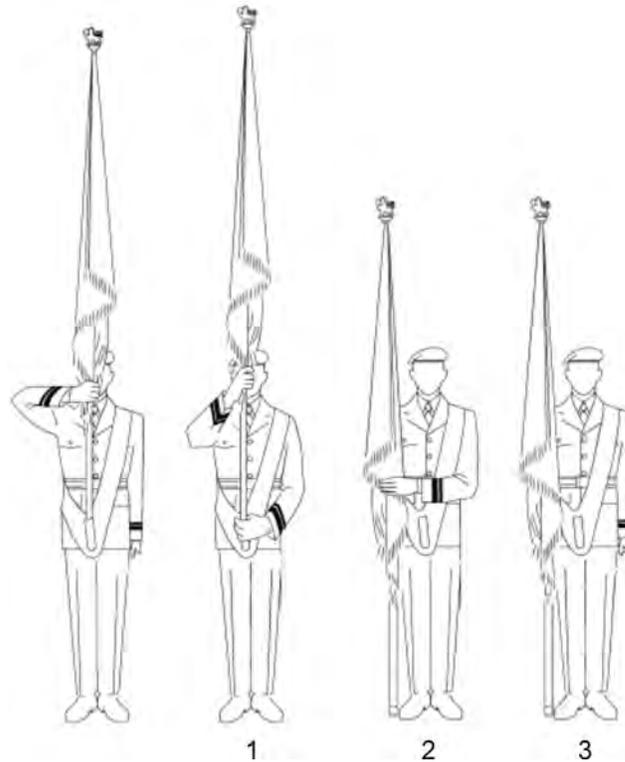
On the command, CARRY—FLAGS, the cadets shall:

1. on the first movement:
 - a. with the right hand, carry the flag to a vertical position in front of the centre of the body, keeping the right forearm along the side of the pike, and keeping the base of the pike just over the socket of the carrying belt; and
 - b. simultaneously, bring the left hand to the socket and guide in the base of the pike; and
2. on the second movement:
 - a. cut the left hand to the side in the position of attention; and
 - b. simultaneously, bring the right forearm parallel to the ground so that upon completion of the movement, the right hand is opposite the mouth with the back of the right hand facing out, the wrist straight and the forearm parallel to the ground.



Timing for this movement is one-two-three, one.

ORDER FROM THE CARRY



A-PD-201-000/PT-000 (p. 8-3-6)

Figure 8-3-9 Order From the Carry

On the command, ORDER—FLAGS, the cadets shall:

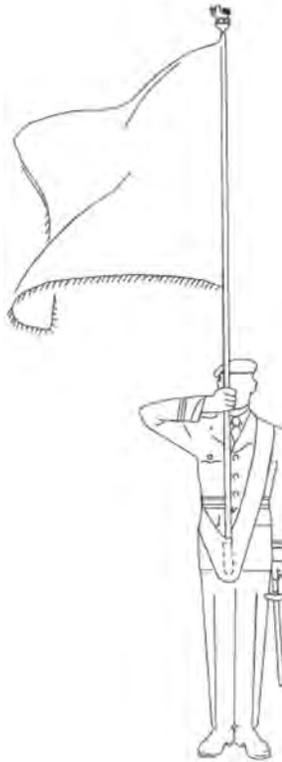
1. on the first movement:
 - a. bring the right forearm from a horizontal to a vertical position along the pike and with the right hand, raise the pike clear of the socket of the carrying belt; and
 - b. simultaneously, bring the left hand to the socket to steady the pike and the carrying belt; and
2. on the second movement:
 - a. carry the flag with the right hand to the position of the order; and
 - b. simultaneously, move the left hand across the body to steady the pike with the forearm parallel to the ground, the back of the hand facing out, and the fingers of the left hand together, extended and pointing to the right; and
3. on the third movement, cut the left hand to the side in the position of attention.



Timing for this movement is one-two-three, one-two-three, one.

LET FLY FROM THE CARRY

Let fly is used either as a salute to dignitaries or to allow for the identification of the flag.



A-PD-201-000/PT-000 (p. 8-3-17)

Figure 8-3-10 Let Fly From the Carry

On the command LET FLY THE—FLAG(S), the cadets shall:

1. maintain the grip of the pike; and
2. simultaneously release the flag with a downward movement of the right hand.

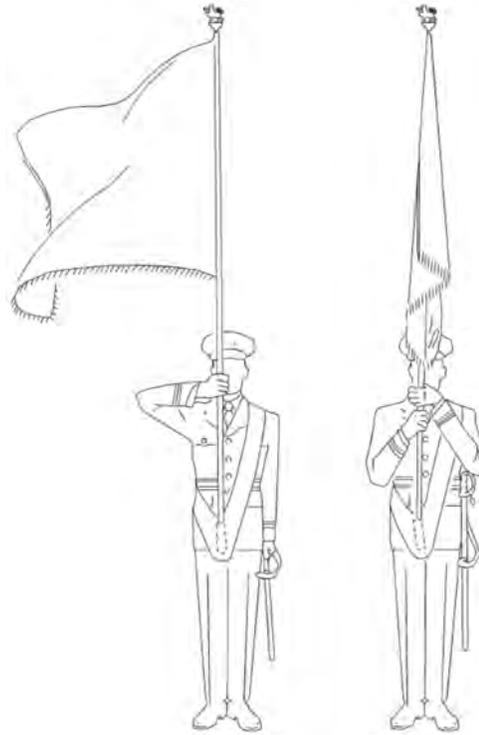
This drill movement is also used on the commands:

- GENERAL SALUTE—SALUTE; and
- EYES—RIGHT during a march past (the flag is let fly on the next left foot).



Timing for this movement is one.

CATCH THE FLAG FROM THE LET FLY



A-PD-201-000/PT-000 (p. 8-3-18)

Figure 8-3-11 Catch the Flag From the Let Fly

On the command, CATCH THE— FLAG(S), the cadets shall:

1. on the first movement:
 - a. grasp the flag with the left hand and bring it in to the pike; and
 - b. simultaneously, grasp the corner of the flag with the right hand, back of the hand outwards, at the point of the pike where the lowest corner of the flag reached; and
2. on the second movement, cut the left hand to the side to the position of attention and raise the right forearm to the horizontal position.

This drill movement is also used on the commands:

- ATTEN—TION following the General Salute; and
- EYES—FRONT during the march past.



Timing for this movement is one-two-three, one.



Depending on the wind direction, the flag may be grasped with the right hand after securing the pike in the left hand. If, because of wind strength, the flag cannot be caught, the flag shall be brought to the position of the order, the flag secured and returned to the carry.

CONFIRMATION OF TEACHING POINT 3

The cadets' practicing of carry from the order, order from the carry, let fly and catch the flag will serve as the confirmation of this TP.

Teaching Point 4

Demonstrate, Explain and Have the Cadets Practice Marching and Halting in Quick Time and Spiral Countermarching With Flags

Time: 35 min

Method: Demonstration and Performance

MARCHING AND HALTING IN QUICK TIME WITH FLAGS

On the command, QUICK—MARCH, the cadets shall:

1. shoot the left foot forward one half pace (35 cm [14 inches]), with the toe up;
2. strike the heel on the ground first and keep the toe pointed directly forward;
3. simultaneously, swing the left arm back waist high;
4. maintain the right arm in the position of the carry; and
5. continue to march with subsequent standard paces (75 cm [30 inches]).



Timing for this movement is left-right-left.

On the command, SQUAD—HALT, the cadets shall:

1. place the right foot flat on the ground naturally, using the heel as a brake;
2. simultaneously swing the left arm forward, breast-pocket high;
3. take a half pace (35 cm [14 inches]) with the left foot, placing it flat on the ground, swinging the left arm back;
4. bend the right knee and straighten it in double time; and
5. simultaneously, cut the left arm to the side as quickly as possible and assume the position of attention.



The command SQUAD—HALT is given as the left foot is on the ground.



Timing for this movement is one-one-two.



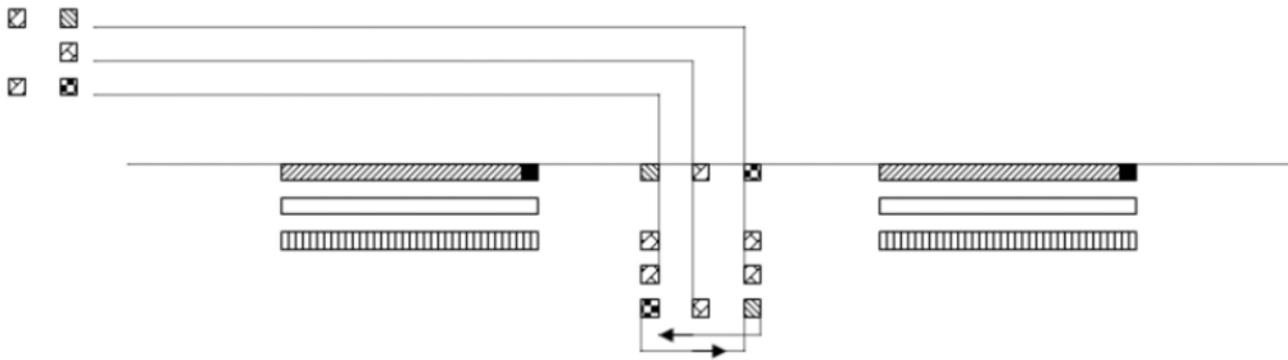
Practice the movements with:

- the **instructor** calling the time;
- the **squad** calling the time; and
- the squad **judging** the time.

Emphasize any movements that the cadets had difficulty with during the lesson.

SPIRAL COUNTERMARCHING WITH FLAGS

An adapted form of the spiral countermarch is used to reverse the direction that the flag party is facing without using as much space as is required for a double wheel by the flag party.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-3-12 Spiral Countermarch

On the command, FLAG PARTY, SPIRAL COUNTER—MARCH:

1. all cadets shall maintain the same cadence;
2. the cadets in the file on the right shall perform two consecutive left wheel movements;
3. the cadets in the centre and the file on the left shall perform two consecutive right wheel movements; and
4. the escorts in the rear rank shall follow the flag bearer to their front into position while maintaining dressing.



It is recommended to end this lesson here and teach TPs 5 and 6 during a second session.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in practicing marching and halting, and spiral countermarching with flags will serve as the confirmation of this TP.

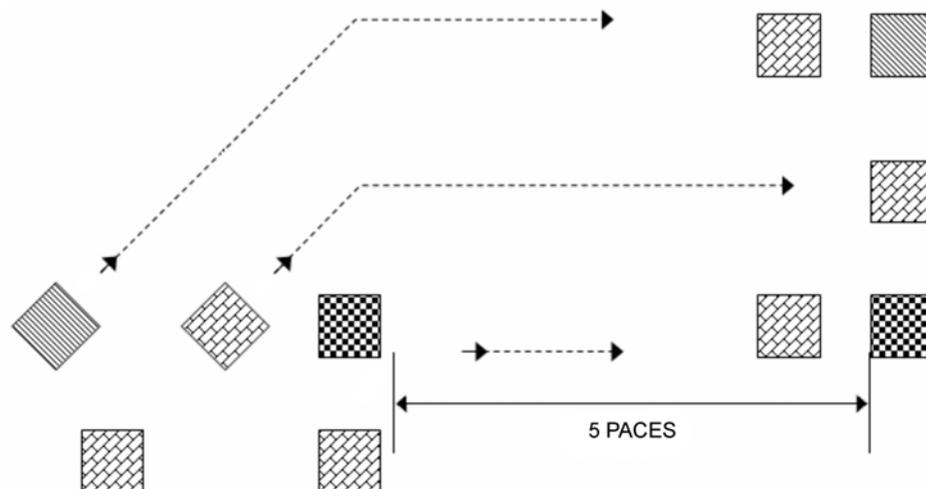
Teaching Point 5**Demonstrate, Explain and Have the Cadets Practice Forming to the Right and Left With Flags**

Time: 40 min

Method: Demonstration and Performance



A form changes the direction faced by a flag party in line while maintaining its formation.

CHANGE DIRECTION BY FORMING AT THE HALT

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-3-13 Right Form

To change direction by forming at the halt to the halt, the following movements shall occur:

On the command **AT THE HALT, CHANGE DIRECTION RIGHT (LEFT), RIGHT (LEFT)—FORM:**

1. the leading person on the directing flank turns right (left);
2. simultaneously, the remainder of the front rank makes a right (left) incline; and
3. the rear ranks stand fast.

On the command **QUICK—MARCH:**

1. the leading person of the directing flank marches forward five paces and halts;
2. simultaneously, the remainder of the squad steps off, wheeling as necessary to regain their original position to the left (right) of the directing flank; and
3. each successive file halts in succession from right to left (left to right), facing the new direction.

CHANGE DIRECTION BY FORMING ON THE MARCH



The command CHANGE DIRECTION RIGHT (LEFT), RIGHT (LEFT)—FORM is given as the left (right) foot is on the ground.

To change direction by forming on the march, the following movements shall occur:

On the command CHANGE DIRECTION RIGHT (LEFT), RIGHT (LEFT)—FORM:

1. the leading person of the directing flank makes a right (left) turn, marches forward six paces and marks time;
2. simultaneously, the remainder of the front rank makes a right (left) incline and steps off toward the new position in line with the right (left) flag;
3. the remainder of the squad wheels as necessary to regain their original position to the left (right) of the directing flank; and
4. each successive file marks time, in succession from right to left (left to right), facing the new direction.

On the command FOR—WARD or FLAG PARTY—HALT, the squad acts as ordered.



The commands FOR—WARD and FLAG PARTY—HALT are given as the left foot is on the ground.



Practice the movements with:

- the **instructor** calling the time;
- the **squad** calling the time; and
- the squad **judging** the time.

Emphasize any movements that the cadets had difficulty with during the lesson.

CONFIRMATION OF TEACHING POINT 5

The cadets' practicing of change direction by forming at the halt and on the march will serve as the confirmation of this TP.

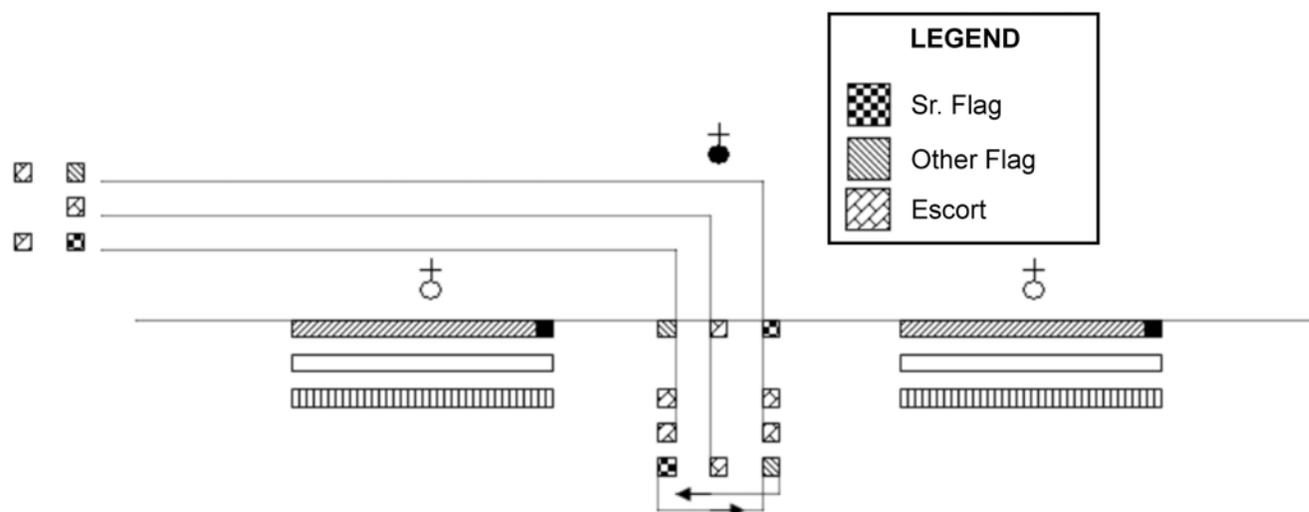
Teaching Point 6**Demonstrate, Explain and Have the Cadets Practice
Marching On and Marching Off the Flags**

Time: 45 min

Method: Demonstration and Performance



The flag party shall march on and march off the parade from the same flank, either left or right.

MARCHING ON THE FLAG(S)

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 8-3-14 March on the Flag(s) From the Left Flank

On the command, MARCH ON THE—FLAG(S), members of the flag party shall perform the following:

1. the flag party commander shall order the cautionary FLAG PARTY;
2. the parade commander shall order TO THE FLAG(S)—SALUTE; and
3. the flag party commander shall order BY THE RIGHT (CENTRE), QUICK—MARCH.

The flag party shall march to its position by a series of forms (as illustrated in Figure 8-3-14).

On the command, FLAG PARTY, SPIRAL COUNTER—MARCH:

1. all cadets shall maintain the same cadence;
2. the cadets in the file on the right shall perform two consecutive left wheel movements;
3. the cadets in the centre and the file on the left shall perform two consecutive right wheel movements; and
4. the escorts in the rear rank shall follow the flag bearer to their front into position while maintaining dressing.

The series of forms shall be conducted as follows:

1. On the command FLAG PARTY, QUICK—MARCH, the flag party shall move as a unit to a location on the parade square centred on the parade commander.

2. On the command FLAG PARTY, CHANGE DIRECTION RIGHT (LEFT), RIGHT (LEFT)—FORM, the flag party shall perform a right (left) form on the march. Upon completion of the form, the cadets shall mark time.
3. The flag party shall resume marching on the command FOR—WARD.
4. The flag party shall perform a spiral countermarch.
5. Upon completion of the spiral countermarch, the flag party shall move to a predetermined location on the parade square.
6. Upon halting in its parade position, the flag party commander orders FLAG PARTY, TO THE FLAG(S)—SALUTE.



If the flag party is armed, the flag party commander will order FLAG PARTY, TO THE FLAG(S), PRESENT—ARMS.

Once the flag escort is at the present, the parade commander will order SLOPE—ARMS, and the parade, now including the flag party will slope arms.

Until the flag party is ordered off at the conclusion of the parade, it shall execute the parade commander's commands rather than the flag party commander's commands, except in the following circumstances:

- During an inspection, the flag shall remain in the carry position when the parade commander orders the squadron AT—EASE.
- When required to move to a flank independently, the flag party shall do so under command of its flag party commander by executing forms at the halt or on the march.

MARCHING OFF THE FLAG(S)

On the command, MARCH OFF THE—FLAG(S), members of the flag party shall perform the following:

1. the flag party commander shall order the cautionary FLAG PARTY;
2. the parade commander shall order TO THE FLAG(S)—SALUTE; and
3. the flag party commander shall order BY THE RIGHT (CENTRE), QUICK—MARCH.

The series of forms shall be conducted as follows:

1. On the command FLAG PARTY, QUICK—MARCH, the flag party shall move as a unit to a location on the parade square centred on the parade commander.
2. On the command FLAG PARTY, CHANGE DIRECTION LEFT (RIGHT), LEFT (RIGHT)—FORM, the flag party shall perform a left (right) form on the march. Upon completion of the form, the cadets shall mark time.
3. The flag party shall resume marching on the command FOR—WARD.
4. The flag party shall move to the left (right) flank and march off the parade square.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in practicing marching on and off as members of a flag party will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

Have the cadets execute flag drill on the march while judging the time.

Continue delivering commands as time allows, focusing on movements with which the cadets experience difficulty.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 2 (308 PC).

CLOSING STATEMENT

Flag drill is the foundation for all other flag drill movements. Drill develops many qualities through self-discipline and practice. Drill that is well-rehearsed, closely supervised and precise is an exercise in obedience and alertness that creates teamwork.

INSTRUCTOR NOTES/REMARKS

It is recommended that this lesson be conducted in two separate sessions. Conduct TPs 1 to 4 in the first session and TPs 5 and 6 in the second session.

REFERENCES

- | | |
|--------|--|
| A0-002 | A-PD-201-000/PT-000 Director History and Heritage 3-2. (2005). <i>The Canadian Forces Manual of Drill and Ceremonial</i> . Ottawa, ON: Department of National Defence. |
| A0-031 | A-PD-202-001/FP-000 Director Ceremonial 2. (1993). <i>Canadian Forces Military Bands and Marches: Band Instructions</i> . Ottawa, ON: Department of National Defence. |
| A0-099 | A-AD-200-000/AG-000 Director History and Heritage. (1999). <i>The Honours, Flags and Heritage Structure of the Canadian Forces</i> . Ottawa, ON: Department of National Defence. |
| A0-102 | Director Cadets 5. (1999). CATO 12-05, <i>Cadet Flags and Banners</i> . Ottawa, ON: Department of National Defence. |

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 4

EO C308.02 – DELIVER WORDS OF COMMAND

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy, cut out, fold and laminate the aide-mémoire cards with the words of command located at Annex B for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it is an interactive way to allow the cadets to experience delivering words of command in a safe, controlled environment.

INTRODUCTION

REVIEW

The review associated with this lesson is from EO M308.02 (Deliver Words of Command, Section 2), to include:

QUESTIONS

- Q1. Why are cautionary commands given?
- Q2. What is the purpose of the executive command?
- Q3. If a command is not pronounced clearly and distinctly, what affect may it have on the squad being commanded?
- Q4. How does poor posture affect delivering commands?

ANTICIPATED ANSWERS

- A1. To warn the squad that a movement will be performed.

- A2. To signal that the movement is to be carried out.
- A3. Cadets may not understand the command and perform the wrong movement.
- A4. It restricts the ability to breathe deeply, restricting the movement of the diaphragm, which will cause commands to come from the throat.

OBJECTIVES

By the end of this lesson the cadet shall have delivered words of command.

IMPORTANCE

It is important for cadets to know how to deliver words of command, as words of command that are delivered in a clear, concise manner, with confidence and determination, will affect how cadets respond to orders. Words of command are required to move a division in an organized and efficient manner.

Teaching Point 1

Demonstrate and Have the Cadets Practice Delivering Words of Command

Time: 50 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is for each cadet to practice delivering words of command.

RESOURCES

Aide-mémoire cards located at Annex B.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Demonstrate delivering words of command.
2. Distribute the aide-mémoire cards to each cadet.
3. Divide the cadets into groups of no more than four cadets.
4. Have each cadet, within their group, practice delivering words of command with emphasis on voice, accuracy, confidence, correct posture and breathing control. Have the cadets practice commands at the halt and on the march with the other members of the group acting as the squad. Each cadet will be allotted approximately 10 minutes in front of their group.
5. Circulate among the groups and assist the cadets as necessary, offering suggestions and advice for improvement.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in delivering words of command will serve as the confirmation of this lesson.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

When words of command are delivered in a clear and concise manner and with confidence and determination, it will affect how cadets respond to the order. Delivering words of command can allow a division to move as a team in an organized and efficient manner as all members learn to work together.

INSTRUCTOR NOTES/REMARKS

Cadets shall be provided the opportunity to deliver words of command and be given feedback during weekly colours and sunset parades, and ceremonial parades.

This EO will be used as additional practice time for EO M308.02 (Deliver Words of Command, Section 2).

REFERENCES

- A0-002 A-PD-201-000/PT-000 Director History and Heritage 3-2. (2005). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: Department of National Defence.
- C0-022 (ISBN 0-02-864207-4) Cole, K. (2002). *The Complete Idiot's Guide to Clear Communication*. Indianapolis, IN: Alpha Books.
- C0-241 Optimal Breathing. (2007). *Posture and Breathing*. Retrieved February 12, 2008, from <http://breathing.com/articles/posture.htm>.
- C0-269 AFMAN 36-2203 Department of the Air Force. (1996). *Drill and Ceremonies*. Lackland, AFB, TX: Secretary of the Air Force.

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DRILL SEQUENCE HANDOUT (PREPARING A SQUAD FOR PARADE)

SQUAD IN LINE

When a squad is formed in line, the team leader, assuming the role of the ADPO, shall be positioned three paces in front and centred on the squad.

STEPS TO PREPARING A SQUAD FOR PARADE

The steps to preparing a squad for parade include:

1. The squad shall form up in three ranks at the edge of the parade square and stand at ease.
2. The team leader shall carry on with forming up a squad as detailed below.

| Item | Command | Given By | Execution | Observation |
|------|---------------|-------------|--|---|
| a. | | Team Leader | The Team Leader shall march to a position three paces in front of, and facing, the position the marker is to occupy. | The squad is formed up just off the parade square, standing easy. The right hand cadet of the front rank is the designated "Marker". |
| b. | MARKER | Team Leader | The Marker shall come to attention, answer by rank, observe the standard pause, march in a direct line to, and halt three paces in front of and facing, the Team Leader. The Marker shall remain at attention. | The platoon shall come to the position of stand at ease. The Team Leader, after placing the Marker, shall turn right and march to a position three paces in front of and centre facing where the squad shall fall in. |
| c. | Squad FALL—IN | Team Leader | The squad shall come to attention, observe the standard pause and march onto the parade ground. It shall halt on the left of and covering off the marker and remain at attention. | A direct route shall be taken by the squad. |

3. The team leader shall carry on with calling the roll as detailed below.

| Item | Command | Given By | Execution | Observation |
|------|-------------------------------------|-------------|--|--|
| a. | ANSWER TO YOUR NAME, STAND AT —EASE | Team Leader | Each squad member shall come to attention as their name is called, answer accordingly and stand at ease. | The team leader shall read each name from a roll and mark the attendance for each cadet. |

4. The team leader shall carry on with sizing in a single rank and reforming threes (twos) as detailed below.

| Item | Command | Given By | Execution | Observation |
|------|--|-------------|---|---|
| a. | TALLEST ON THE RIGHT, SHORTEST ON THE LEFT, IN A SINGLE RANK— SIZE | Team Leader | The squad shall turn right, observe the standard pause, then arrange themselves according to height, with tallest on the right and shortest on the left in one single rank, shoulder to shoulder dressing and covering off front to rear. | The team leader shall ensure the cadets are arranged as ordered before proceeding. |
| b. | SQUAD— NUMBER | Team Leader | The squad shall call out their number in sequence from the right. | The team leader shall ensure that no numbers are missed. |
| c. | ODD NUMBERS ONE PACE FORWARD, EVEN NUMBERS ONE PACE STEP BACK— MARCH | Team Leader | The squad shall act as ordered. | |
| d. | NUMBER ONE STAND FAST, ODD NUMBERS RIGHT, EVEN NUMBERS LEFT— TURN | Team Leader | The squad shall act as ordered. | |
| e. | REFORM THREES (TWOS), QUICK— MARCH | Team Leader | The squad reform ranks with Number 1 as the marker and remainder filling in the next open position. | When each person arrives in their new position, they shall halt, at arm's-length interval, observe the standard pause, turn left and remain at attention. |

5. The team leader shall carry on with dressing a squad as detailed below.

| Item | Command | Given By | Execution | Observation |
|------|-----------------|----------------|---------------------------------|---|
| a. | RIGHT— DRESS | Team Leader | The squad shall act as ordered. | |
| b. | EYES— FRONT | Team Leader | The squad shall act as ordered. | Squad members shall snap the head and eyes to the front, cut the right arm behind the cadet on the right and return to the position of attention. |

6. The team leader shall carry on with inspecting a squad as detailed below.

| Item | Command | Given By | Execution | Observation |
|------|--------------------------|----------------|---|--|
| a. | OPEN ORDER— MARCH | Team Leader | The squad shall act as ordered. | |
| b. | RIGHT— DRESS | Team Leader | The squad shall act as ordered. | |
| c. | EYES— FRONT | Team Leader | The squad shall act as ordered. | |
| d. | | Team Leader | The team leader will inspect the front and rear of each cadet, starting at the right marker and proceeding around each rank in turn. The inspection of a cadet shall start at the head and work down to the feet. | The purpose of an inspection is to ensure a standard of personal hygiene and grooming, and that each cadet is properly dressed, with all clothing, badges, etc, are worn correctly, clean, and in good repair. |
| e. | CLOSE ORDER— MARCH | Team Leader | The squad shall act as ordered. | |
| f. | RIGHT— DRESS | Team Leader | The squad shall act as ordered. | |
| g. | EYES— FRONT | Team Leader | The squad shall act as ordered. | |
| h. | STAND AT —EASE | Team Leader | The squad shall act as ordered. | |

7. As the platoon commander approaches, the team leader shall carry on with handing over a squad as detailed below.

| Item | Command | Given By | Execution | Observation |
|------|----------------|----------------|---------------------------------|--|
| a. | ATTEN— TION | Team Leader | The squad shall act as ordered. | The team leader calls the squad to attention as the DPO approaches. |
| b. | | Team Leader | | The DPO halts two paces in front of the team leader, who reports the squads strength and condition. |
| c. | | Team Leader | | Upon being ordered to fall in, the team leader turns right, by a series of wheels proceeds around the right flank and takes their position behind the squad. |
| d. | | DPO | | The DPO marches forward two paces to take up their position. |

AIDE-MÉMOIRE CARD



| PREPARING A SQUAD FOR PARADE | |
|--|--|
| FALLING IN: <ul style="list-style-type: none">• MARKER.• SQUAD FALL—IN. | DRESSING: <ul style="list-style-type: none">• RIGHT—DRESS.• EYES—FRONT. |
| CALLING THE ROLL: <ul style="list-style-type: none">• ANSWER TO YOUR NAME, STAND AT—EASE. | PRE-INSPECTING: <ul style="list-style-type: none">• OPEN ORDER—MARCH.• RIGHT—DRESS.• EYES—FRONT. |
| SIZING IN A SINGLE RANK: <ul style="list-style-type: none">• TALLEST ON THE RIGHT, SHORTEST ON THE LEFT, IN A SINGLE RANK—SIZE.• SQUAD—NUMBER.• ODD NUMBERS ONE PACE FORWARD, EVEN NUMBERS ONE PACE STEP BACK—MARCH.• NUMBER ONE STAND FAST, ODD NUMBERS RIGHT, EVEN NUMBERS LEFT—TURN.• REFORM THREES (TWOS), QUICK—MARCH. | POST-INSPECTING: <ul style="list-style-type: none">• CLOSE ORDER—MARCH.• RIGHT—DRESS.• EYES—FRONT.• STAND AT—EASE. |
| | HANDING OVER: <ul style="list-style-type: none">• ATTEN—TION. |



| PREPARING A SQUAD FOR PARADE | |
|--|--|
| FALLING IN: <ul style="list-style-type: none">• MARKER.• SQUAD FALL—IN. | DRESSING: <ul style="list-style-type: none">• RIGHT—DRESS.• EYES—FRONT. |
| CALLING THE ROLL: <ul style="list-style-type: none">• ANSWER TO YOUR NAME, STAND AT—EASE. | PRE-INSPECTING: <ul style="list-style-type: none">• OPEN ORDER—MARCH.• RIGHT—DRESS.• EYES—FRONT. |
| SIZING IN A SINGLE RANK: <ul style="list-style-type: none">• TALLEST ON THE RIGHT, SHORTEST ON THE LEFT, IN A SINGLE RANK—SIZE.• SQUAD—NUMBER.• ODD NUMBERS ONE PACE FORWARD, EVEN NUMBERS ONE PACE STEP BACK—MARCH.• NUMBER ONE STAND FAST, ODD NUMBERS RIGHT, EVEN NUMBERS LEFT—TURN.• REFORM THREES (TWOS), QUICK—MARCH. | POST-INSPECTING: <ul style="list-style-type: none">• CLOSE ORDER—MARCH.• RIGHT—DRESS.• EYES—FRONT.• STAND AT—EASE. |
| | HANDING OVER: <ul style="list-style-type: none">• ATTEN—TION. |

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CHAPTER 9
PO 309 – INSTRUCT A LESSON



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 1

EO M309.01 – EXPLAIN THE PRINCIPLES OF INSTRUCTION

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

The activity in TP 2 uses learning stations. Learning stations are a form of group work where the cadets learn by sorting through the information presented. When setting up learning stations, ensure there is enough room for each cadet to be comfortable and have adequate space for writing down information. When the cadets arrive at a learning station, all required information shall be available. These stations should be placed close together to minimize time for movement; however far enough apart to avoid interruptions from other groups. For this lesson, choose and set up six learning stations for the principles of instruction.

Photocopy the Principles of Instruction Information Sheets located at Annex A and the Principles of Instruction Worksheets located at Annex B for each station.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to present the principles of instruction and to generate interest.

An in-class activity was chosen for TP 2 as it is an interactive way for the cadets to apply the principles of instruction.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have explained the principles of instruction and how they are applied when planning and instructing a lesson.

IMPORTANCE

It is important for the cadets to explain the principles of instruction and how they are applied when planning and instructing a lesson to make training enjoyable and successful and to help the instructor make informed decisions while in front of a class. The ability to keep a class interested, motivated and eager to learn are invaluable skills that will provide a positive learning experience for the cadets.

Teaching Point 1

Describe the Principles of Instruction

Time: 10 min

Method: Interactive Lecture

THE PRINCIPLES OF INSTRUCTION



Principle. A fundamental truth or law as the basis of reasoning or action.

In order to create an environment that promotes participation and learning, an instructor follows a set of guidelines or principles to plan and instruct a lesson. The following are the fundamental guidelines known as the principles of instruction:

- **Interest.** Cadets are more receptive to learning when they are curious and have an emotional connection to a topic. The instructor must arouse, create and maintain the interest of the cadets. Without interest, the cadets will be less inclined to listen and will not learn.
- **Comprehension.** Comprehension or understanding relates to the cadet's ability to understand the material taught. The cadets' readiness to learn new material is influenced by what has previously been taught; new content should not exceed the knowledge level of the cadets. If the cadets do not understand, they are unable to learn.
- **Emphasis.** During a period of instruction, there will be some information that may be of particular importance. The instructor can emphasize this important information through the use of voice control, training aids and in-class activities.
- **Participation.** Cadets are more likely to retain information if they are both mentally and physically involved in learning. The instructor should conduct activities that contain action, activity and excitement. Cadets learn by doing.
- **Accomplishment.** The lesson must impart a sense of accomplishment to each cadet. The cadets should leave the class with the satisfaction that they were able to accomplish something in the lesson.
- **Confirmation.** Confirmation is an essential part of learning and instructing. It gives both the instructor and the cadet the opportunity to see how well the information is understood.



The acronym ICEPAC is useful for remembering the principles of instruction.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

Q1. List the principles of instruction.

Q2. What will occur if a lesson lacks interest?

Q3. What is the acronym that can be used to remember the principles of instruction?

ANTICIPATED ANSWERS

A1. The principles of instruction are:

- interest,
- comprehension,
- emphasis,
- participation,
- accomplishment, and
- confirmation.

A2. Without interest the cadets will be less inclined to listen and will not learn.

A3. The acronym that can be used to remember the principles of instruction is ICEPAC.

Teaching Point 2

Conduct an Activity Where the Cadets Will Apply the Principles of Instruction

Time: 40 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets practice the application of the principles of instruction.

RESOURCES

- Principles of instruction information sheets,
- Principles of instruction worksheets, and
- Pens/pencils.

ACTIVITY LAYOUT

Set up six learning stations, to include:

- principles of instruction information sheets,
- principles of instruction worksheets, and
- pens/pencils.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into six groups and place each group at one of the principles of instruction learning stations.
2. Assign each group a leader. Have the group leader assign a recorder and a reader.

- Using the principle and topic at the top of the page, have the groups fill out the principle of instruction worksheet (it is necessary for each group to fill out only one worksheet).
- After five minutes, have the groups rotate clockwise to the next station. Have the cadets complete the next principle of instruction worksheet.



Have the groups bring their worksheets with them as they rotate through the stations.



It is important to circulate around the room to facilitate the activities and help the cadets as required. If possible, assign other instructors to aid with supervision and facilitation.

- Rotate the groups through the remaining stations.
- Have the cadets share the information they recorded with the rest of the cadets. In most cases the groups will have recorded the same information for each station. If a group has listed different information it will be shared after the presentation is finished.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the principles of instruction learning stations will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Describing the principles of instruction and knowing how to apply them when planning and instructing a lesson assists in making training enjoyable and successful and helps the instructor make informed decisions while in front of a class. The ability to keep a class interested, motivated and eager to learn are invaluable skills that will provide a positive learning experience.

INSTRUCTOR NOTES/REMARKS

The learning stations must be set up prior to beginning this lesson.

The cadets will be divided into six groups and will rotate through the stations during the in-class activity in TP 2.

REFERENCES

A0-055 A-P9-050-000/PT-006 Canadian Forces Individual Training and Education System. (1997). *Conduct of Instructional Programmes* (Vol. 6). Ottawa, ON: Department of National Defence.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 2

EO M309.02 – IDENTIFY METHODS OF INSTRUCTION

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy Annexes C and D for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to describe types of lessons as it allows the instructor to deliver new information while encouraging the cadets to actively participate by asking and responding to questions.

An in-class activity was chosen for TPs 2 and 3 as it is an interactive way to reinforce the topic and confirm the cadets' comprehension of types of lessons and methods of instruction.

INTRODUCTION

REVIEW

N/A

OBJECTIVES

By the end of this lesson the cadet shall have identified a method of instruction appropriate for a specific type of lesson and given topic.

IMPORTANCE

It is important for cadets to know that there are many methods of instruction that can be used for knowledge and skill lessons. Varying the method of instruction is one way for instructors to create interest and encourage learning.

Teaching Point 1**Describe Types of Lessons**

Time: 5 min

Method: Interactive Lecture

TYPES OF LESSONS

Knowledge and skill are the two types of lessons.



The main differences between a knowledge lesson and a skill lesson are how the cadets participate during the lesson and how the instructor confirms learning at the end of a teaching point or lesson.

In a knowledge lesson, the cadets participate by asking and responding to questions and discussing lesson content. The instructor confirms learning by posing questions to the class or conducting an activity.

In a skill lesson, the cadets participate by practicing and performing a skill while the instructor observes the cadets' performance to confirm learning.

Knowledge Lesson

A knowledge lesson gives the cadets the theoretical aspects of a subject. The instructor presents basic information about a topic, typically following the who, what, where, when and why (5 Ws) format. Delivering an effective knowledge lesson requires the instructor to:

1. select an instructional method;
2. research the lesson information thoroughly;
3. summarize the information;
4. prepare questions to encourage class participation;
5. prepare questions for confirmation; and
6. prepare training aids.



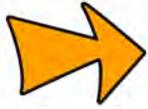
All lessons require the instructor to create and maintain interest. It is especially important that instructors ensure that knowledge lessons are interesting because they are not hands-on.

Skill Lesson

A skill lesson demonstrates the skill to be learned in a step-by-step sequence. Conducting an effective demonstration requires the instructor to:

1. plan carefully;
2. breakdown the skill to be taught into sequential steps;
3. rehearse the sequence to ensure that it is accurate and clear;
4. prepare a written lesson plan;
5. prepare and/or obtain all material needed to demonstrate and practice the skill in advance;

6. organize the class so the demonstration can be seen;
7. allow the cadets to practice the steps under supervision;
8. provide assistance or re-demonstrate as necessary; and
9. allow the cadets to continue to practice under supervision until all have achieved the skill.



Mastery of a particular skill may require practice beyond class time depending upon the learners and difficulty of the skill.



Learning is a combination of knowledge, attitudes and skills that promote the development of a cadet.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are the main differences between knowledge and skill lessons?
- Q2. How do instructors confirm learning in a skill lesson?
- Q3. Why is it more difficult to create and maintain interest in a knowledge lesson?

ANTICIPATED ANSWERS

- A1. Knowledge and skill lessons differ mainly in how cadets participate during the lesson and how instructors confirm learning at the end of a teaching point or lesson.
- A2. Instructors confirm learning in a skill lesson by observing the cadets perform the skill.
- A3. It is more difficult to create and maintain interest in a knowledge lesson because it is not hands-on.

Teaching Point 2

Conduct an Activity Where the Cadets Will Describe Methods of Instruction

Time: 25 min

Method: In-Class Activity

BACKGROUND KNOWLEDGE

INSTRUCTIONAL METHODS

Instructors should be familiar with and able to use a variety of methods of instruction. Some of the more widely used instructional methods are described and located at Annex C.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets describe methods of instruction.

RESOURCES

- Methods of instruction information sheets,
- Flip chart paper,
- Coloured markers, and
- Pens/pencils.

ACTIVITY LAYOUT

Set up four work stations and label them “description”, “pre-lesson preparation”, “typical applications” and “lesson development”. At each station have:

- three sheets of flip chart paper, and
- coloured markers.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into four groups and place each group at one of the labelled work stations.
2. Give the cadets a copy of Annex C.
3. Assign each group a leader. The group leader will be responsible for assigning a recorder and reader.
4. Have each group research their information (description, pre-lesson preparation, typical applications, or lesson development) from Annex C for each method of instruction and record the key points on the flip chart paper. (10 minutes)
5. Have the groups share their information with the class. (10 minutes)

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets’ participation in the activity will serve as the confirmation of this TP.

Teaching Point 3**Conduct an Activity Where the Cadets Will Select an Appropriate Method of Instruction for a Given Topic**

Time: 20 min

Method: In-Class Activity



The instructional method is determined by the:

- lesson material,
- environment in which the training will take place,
- resources available to the instructor,
- time available to the instructor, and
- needs of the cadets.

ACTIVITY**OBJECTIVE**

The objective of this activity is to have the cadets consider criteria and select an appropriate method of instruction for each topic.

RESOURCES

List of lesson topics located at Annex D.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Give the cadets a copy of Annex D.
2. Introduce the objective of the activity and have the cadets work individually for 10 minutes matching the lesson topics to the instructional methods described in TP 2.
3. Stress that some topics can be taught using more than one method of instruction but they are to choose the one they consider to be the most appropriate.
4. Have the cadets share their work with the class by identifying and explaining their choice of instructional method for a topic.



No single instructional method is best for all objectives. Providing instruction using a variety of methods can often enhance learning.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What is one application of the interactive lecture?
- Q2. How does the instructor confirm learning when using the demonstration and performance instructional method?
- Q3. What instructional method is being used when the cadets participate in "real life" operations that illustrate what was discussed or learned in the classroom?
- Q4. Give two examples of in-class activities?
- Q5. Games create variety and arouse interest. It is critical they do what?
- Q6. Which instructional method is being used when cadets produce a product, carry out an application or demonstrate a process?

ANTICIPATED ANSWERS

- A1. Interactive lectures can be used to review previously taught material, present background information, introduce a new subject, give instructions on procedures, illustrate the application of rules, principles or concepts and introduce a demonstration, discussion or performance.
- A2. During a demonstration and performance, the instructor confirms learning by observing the cadet perform the operation, skill or movement.
- A3. Field trip.
- A4. In-class activities include learning stations, videos, brainstorming, debating and group work.
- A5. It is critical that games support learning.
- A6. Practical activity.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 3 (309 PC).

CLOSING STATEMENT

Being able to select a method of instruction appropriate for a given lesson is an important skill for an instructor. Cadets will be more likely to pay attention, participate in classroom activities, answer questions and generally have a positive learning experience if instructors select an appropriate instructional method and plan the learning activities.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-055 A-P9-050-000/PT-006 Director Training and Education Policy. (2002). *Canadian Forces Individual Training and Education System* (Vol. 6). Ottawa, ON: Department of National Defence.
- A0-056 A-P9-050-000/PT-005 Director Training and Education Policy. (2001). *Canadian Forces Individual Training and Education System* (Vol. 5). Ottawa, ON: Department of National Defence.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 3

EO M309.03 – DESCRIBE EFFECTIVE-SPEAKING TECHNIQUES

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 3 to present basic material and to orient the cadets to aspects of voice control and how to prepare for effective-speaking.

A group discussion was chosen for TP 2 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about physical presence while speaking in front of a group.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described elements of voice control, elements of physical presence and effective-speaking preparation.

IMPORTANCE

It is important for the cadets to describe elements of voice control and physical presence to be a confident instructor. The ability to effectively prepare for a presentation and control nervousness are invaluable skills that help to provide a positive learning experience for both the instructor and the trainee.

Teaching Point 1**Explain Elements of Voice Control**

Time: 10 min

Method: Interactive Lecture



The cadets may have been exposed to people from other communities, provinces and even countries with accents different from their own. Brainstorm with the cadets how elements of voice control can affect how the message is received and write down the responses. After the brainstorming is complete, compare the class list to the list below.

ELEMENTS OF VOICE CONTROL

One of the most important and effective tools of communication is voice control. The ability to use voice control to communicate effectively and place emphasis on important information is a fundamental skill that will be used while in front of an audience.

Pitch. How high or low a voice is. A change in pitch usually does not add any significance to a message. However a pitch change will be noticed by the audience and will keep people involved.

Tone. The quality of the sound of a voice. Effective communicators will often change the tone of their voice to give emphasis to a single word or phrase to convey emotion and conviction.



Monotone. A sound without change of pitch or tone.

Volume. The quantity or power of sound or fullness of tone. A change in volume often signifies emphasis on a particular phrase or point. Environmental factors such as outside noise and room size must be taken into consideration to ensure the audience can hear the message being sent.

Speed. The rate or rapidity in which words are spoken. Speaking too fast or too slow can be distracting to an audience. It is important to communicate at a pace that ensures the audience can understand every word being said.

Pause. A break in speaking or reading. A pause is an important part of the communication process. A pause gives the audience an opportunity to digest what has been said and to ask questions. A pause is also an effective way to announce a change in subject or an important point.

Articulation. The clear and distinct pronunciation of a word. It is important to properly pronounce and articulate words to ensure the audience can understand the message being sent.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Name the six elements of voice control.
- Q2. What can a change in volume signify when sending a message?
- Q3. What is the purpose of pausing while speaking?

ANTICIPATED ANSWERS

- A1. The six elements of voice control are:

- pitch,
- tone,
- volume,
- speed,
- pause, and
- articulation.

A2. A change in volume can signify emphasis on a particular phrase or point.

A3. A pause gives the audience an opportunity to digest what has been said and to ask questions. A pause is also an effective way to announce a change in subject or an important point.

Teaching Point 2

Discuss Elements of Physical Presence

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The purpose of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

ELEMENTS OF PHYSICAL PRESENCE

It is estimated that 93 percent of the total meaning of a message comes from non-verbal communication and only 7 percent of meaning comes from the words themselves. Being aware of physical presence and its effect on a message being sent is an important element of effective communication.

Body Language

Body language or non-verbal communication is the process of communicating through conscious and unconscious gestures and expressions. Understanding that body language affects how a message is received and interpreted is an important tool for communicating effectively.

Facial Expressions. While 93 percent of the total meaning of a message comes from non-verbal communication, most of that meaning is communicated by the eyes, eyebrows and mouth. The movement of the eyes, eyebrows and mouth can result in an infinite variety of expressions to complement the spoken word. It is important that facial expressions match the tone of the message being sent to create emphasis and believability. A smile is the most important of all facial expressions. A smile adds sincerity to a message and will add to the likeability of the individual in front of the audience.

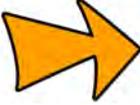
Eye Contact. Maintaining eye contact is an effective way of engaging an audience and building interest. Pausing two or three seconds on each member of the audience will make them feel as though they are involved in a one-on-one conversation. It is important to look at the entire room and scan from left to right, back to front.



Look for friendly, sympathetic faces to gain confidence and ease nervousness.

Gestures. The combination of hand, arm and shoulder movements can make a wide variety of gestures that can help add meaning to a message. Effective communicators will let their hands and arms move naturally to help give emphasis and emotion to a message. It is important not to point directly at members of the audience or let gestures become distracting.

Movement. Being aware of movement while in front of an audience is very important to communication. Movement will keep listeners engaged and interested in what is being said. Moving around the front of the room, toward and away from an audience and from side to side can help emphasize points. Too much or frantic movement can become distracting and will affect how a message is received.

 Hands placed in pockets are typically a sign of nervousness or overconfidence.

Dress and Deportment. Effective communicators are aware of their dress and deportment. Audiences will react differently to an individual who is well dressed and acts professionally, than an individual who is poorly dressed and acts unprofessionally.

Dress. Effective communicators will always appear in clean, well-pressed and appropriate attire. Dressing appropriately for the event will help create confidence and credibility.

Deportment. An audience that sees an individual as being prepared, on time, appropriately dressed and confident will be much more receptive, than to an individual who is unprepared, late, poorly dressed and nervous. The most important element of deportment is displaying an interest in the subject; this will be noticed by the audience and will generate interest in the presentation.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

Q1. How could you use facial expressions to emphasize something that is funny?

- Q2. As an effective-speaker how could you make the audience feel like they are part of the presentation?
- Q3. How would you expect an instructor to present themselves in terms of dress and deportment?
- Q4. What is one of the most important elements of deportment?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce the answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the group discussion will serve as the confirmation of this TP.

Teaching Point 3

Explain Effective-Speaking Preparation

Time: 5 min

Method: Interactive Lecture

Effective-speaking preparation is the most critical component of effective communication. Preparation will help to ensure confidence, control nervousness and increase the likelihood of success when in front of an audience.

The following are the steps to effective-speaking preparation:

1. **Practicing.** Proper rehearsal will aid in memorizing content, which will allow for more eye contact and movement while in front of an audience. Memorizing the introduction and conclusion are the two most critical elements; a strong introduction will aid in gaining confidence and will draw the interest of the audience, a strong conclusion will aid in leaving a lasting impression on the audience. If possible, practice in front of a small group, speak aloud even when practicing alone and always practice while standing.
2. **Controlling Nervousness.** The feeling of nervousness prior to speaking in front of a group is normal and often can help if channeled effectively. The following actions can be taken to control nervousness:
 - a. **Room Layout.** Become familiar with the layout of the room prior to speaking.
 - b. **Materials.** Ensure notes, handouts and presentation aids are organized.
 - c. **Equipment.** Ensure any equipment being used is in working order and ready to use.
 - d. **Practice.** Spend time going over notes and rehearsing content.
 - e. **Attitude.** Enter the room with a smile and a positive and confident attitude.
 - f. **Breathing.** Take a deep breath before entering the room. Slow down the delivery if necessary and breathe from the diaphragm while speaking, not from the chest.

3. **Identifying a Friendly Face.** While walking in front of an audience, identify a friendly face. Making eye contact with a friendly face while beginning to speak will often give confidence while beginning the introduction and ultimately lead to success when addressing an audience.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What are the three steps to effective-speaking preparation?
- Q2. What actions can be taken to control nervousness?
- Q3. What is the benefit of identifying a friendly face?

ANTICIPATED ANSWERS

- A1. The three steps to effective-speaking preparation are:
1. practice,
 2. control nervousness, and
 3. identify a friendly face.
- A2. The actions that can be taken to control nervousness are:
- become familiar with the layout of the room prior to speaking,
 - ensure notes, handouts and presentation aids are well organized,
 - ensure any equipment being used is in working order and ready to use,
 - spend time going over notes and rehearse content,
 - enter the room with a smile and a positive and confident attitude, and
 - take a deep breath before entering the room.
- A3. Making eye contact with a friendly face while beginning to speak will often give confidence while beginning the introduction and ultimately lead to success when addressing an audience.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What is meant by tone?
- Q2. What are the two elements of physical presence?
- Q3. What are the four aspects of body language?

ANTICIPATED ANSWERS

- A1. The quality of the sound of a voice.
- A2. The two elements of physical presence are:
- body language, and

- dress and deportment.

A3. The four aspects of body language are:

- facial expressions,
- eye contact,
- gestures, and
- movement.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Knowing how to apply elements of voice control and physical presence will make instructing enjoyable and successful by helping develop presence while in front of an audience. The ability to effectively prepare for a presentation and control nervousness are invaluable skills that may help to develop a more confident instructor.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

C0-192 (ISBN 0-9695066-2-7) Bender, P. (2000). *Secrets of Power Presentations*. Toronto, ON: The Achievement Group.

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COMMON TRAINING
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SECTION 4

EO M309.04 – DESCRIBE QUESTIONING TECHNIQUES

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Arrange for officers or senior cadets to assist in conducting the activity and recording data regarding the cadets' performance.

Review the activity instructions with the officers and senior cadets assisting with the activity.

Photocopy Annexes E, F, G, and H for the officers and senior cadets assisting with the activity.

Photocopy Annex E for each cadet.

Assign spaces in the training area for workstations to conduct the activity if more than one group is used.

Make photocopies of Annex F for each station if necessary.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–3 as it allows the instructor to describe the purposes, qualities and types of questions while encouraging the cadets to actively participate by asking and responding to questions.

An in-class activity was chosen for TP 4 as it is an interactive way to reinforce the topic and confirm the cadets' comprehension of questioning techniques.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described questioning techniques by listing the purposes of questioning, listing the qualities of a good question, defining types of questions and by listing the steps to posing questions while instructing.

IMPORTANCE

Asking questions throughout a lesson helps the instructor to determine the cadets' level of comprehension of previously taught material, to create interest in the lesson and to confirm the cadets' comprehension of new material. Proper questioning techniques will help instructors ask questions properly to accomplish these goals and to develop confidence in their instructional abilities.

Teaching Point 1

Describe the Purposes of Questioning

Time: 5 min

Method: Interactive Lecture

PURPOSES OF QUESTIONING

Questions that are carefully developed and incorporated into a lesson plan may improve learning. In fact, instructors' use of questions has such an impact on learning that it can be considered an indicator of their overall effectiveness. Instructors may improve their questioning technique by carefully planning what questions to ask, when and how to ask them so as to improve their instructional ability.

Questions can be posed throughout a lesson to:

- determine the cadets' level of comprehension of previously taught related material;
- create and maintain interest by keeping the cadets mentally alert and making them feel more involved in the lesson;
- guide and provoke thinking by carefully selecting questions and following answers with other questions as the lesson progresses; and
- confirm learning, especially for knowledge lessons, by asking questions at the end of each TP and at the end of the lesson.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Why is questioning such an important aspect of instruction?
- Q2. How can instructors improve their questioning technique?
- Q3. What are four purposes of questioning?

ANTICIPATED ANSWERS

- A1. Questioning has a big impact on learning and is considered an indicator of an instructor's effectiveness.
- A2. By planning what questions to ask and when and how to ask them.
- A3. To determine comprehension of previously learned material, create and maintain interest, guide and provoke thinking, and to confirm learning.

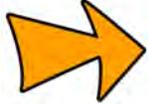
Teaching Point 2**Describe the Qualities of a Good Question**

Time: 5 min

Method: Interactive Lecture

QUALITIES OF A GOOD QUESTION

Questions used during a lesson should be written out ahead of time. Instructors who consistently pay attention to writing good quality questions will improve their instruction and learn to instinctively phrase good questions when the situation demands it during a lesson.



Often the cadets who are being instructed ask questions for clarification. Effective instructors create a classroom atmosphere that encourages cadets to ask questions, which are relevant to the lesson.

The exact wording of a question is determined by its purpose and the situation in which it is asked. While the wording may vary, all questions should be:

- brief, complete and easily understood;
- stated clearly using simple language;
- a challenge to cadets to apply their knowledge;
- not so difficult that only a few cadets can answer; and
- relevant to the lesson by reinforcing and supporting the teaching points.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. Why should questions be written out ahead of time?
- Q2. How can instructors learn to ask better quality questions while instructing?
- Q3. What are five qualities of good questions?

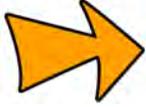
ANTICIPATED ANSWERS

- A1. Questions written out ahead of time are of better quality and will improve instruction.
- A2. By crafting good quality questions, the question-making process will become instinctive.
- A3. Brief and complete, clearly stated, challenging, not too difficult, and relevant.

Teaching Point 3**Describe Types of Questions**

Time: 5 min

Method: Interactive Lecture



All questions may be categorized as either participatory or evaluative. Participatory questions are used during a lesson to create and maintain interest, to keep cadets mentally alert and to guide thought. Evaluative questions are used at the beginning of a lesson to determine retention of previously taught material or at the end of a TP or lesson to confirm comprehension of new material.

There are many types of questions but those most commonly recognized include:

Lead-Off. Questions, which are used to begin a lecture or start a discussion. This type of question does not necessarily require a verbal or written response and is designed to get the cadets thinking about the topic of the lesson or the issue being discussed.

Example: “What does being a good cadet mean to you?”

Follow-Up. Questions that are used to further stimulate the cadets’ thinking about the topic of the lesson or point of discussion. As the name suggests they are supplementary questions related to the initial lead-off question or are questions, which are phrased on the spot to probe an answer to a previous question or extend a point of discussion.

Example: “Identify an item, just mentioned in question one, that can be considered both a good and bad cadet quality.”

Overhead. Questions that are asked to the whole group without indicating who is to reply. There will be several answers to this type of question and everyone should be given a chance to respond.

Example: “Identify one factor that can determine if a cadet quality is good or bad.”

Direct. Questions that are the opposite of overhead questions because someone is directed to answer. These questions can be used to draw in those who are reluctant to take part in discussions, to prompt cadets who are inattentive or to get a discussion back on track.

Example: “Cadet I.M. Reluctant, can you think of another factor which determines if a cadet quality is good or bad?”

Reverse or Relay. Questions are used to keep the discussion in the hands of the cadets. Instead of answering a question posed by a cadet the instructor can reverse the question and return it to the person who asked it or relay it to another member of the class.

Example: “Cadet C. Legs, can you answer Cadet I.M. Reluctant’s question?”



Never use reverse or relay as an escape mechanism for questions you cannot answer. Always admit that you don’t know the answer and follow up later rather than use reverse and relay.

CONFIRMATION OF TEACHING POINT 3**QUESTIONS**

Q1. Which type of question does not necessarily require a response?

Q2. Which type of question can be used to encourage cadets to take part in a discussion?

Q3. What is one thing to avoid when using reverse and relay questions?

ANTICIPATED ANSWERS

A1. Lead-off.

A2. Direct.

A3. Trying to hide the fact that an instructor doesn't know the answer to a question.

Teaching Point 4

Conduct an Activity Where the Cadets Will Practice Posing Questions Using the Pose, Pause, Pounce, Ponder and Praise Sequence

Time: 10 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to introduce cadets to a posing questions sequence that they can follow when asking questions while instructing, particularly during M309.07 (Instruct a 15-Minute Lesson, Section 7).

RESOURCES

- Posing questions sequence handout located at Annex E,
- Questions handout located at Annex F,
- Posing questions rubric located at Annex G, and
- Posing questions checklist located at Annex H.

ACTIVITY LAYOUT

Set up work stations, if necessary, labelled A, B, C, etc. and place the following at each station:

- a copy of the posing questions sequence handout,
- a copy of the questions, and
- pens/pencils.



If possible brief the assisting staff and the cadets prior to the lesson.



The activity can be used with one group of five to ten cadets or several smaller groups if numbers warrant. The objective is to have each cadet follow the question posing sequence for at least one question but they can ask more than one if necessary. If the group is larger than five other questions can be devised using the children's story, "Goldilocks and the Three Bears."

ACTIVITY INSTRUCTIONS

Divide cadets into groups, if necessary, and assign a supervisor and letter name to each group.

1. Brief the assisting staff that they will be expected to:
 - a. assign each cadet in their group a number from one to five indicating the order in which they will take part in the activity;
 - b. move their groups to the appropriately named area to conduct the activity;
 - c. read the introduction to the children's story, "Goldilocks and the Three Bears" to the cadets;
 - d. ask Cadet # 1 to pose the first question from Annex F and record information on the checklist describing their performance;
 - e. carry out the same procedure for each succeeding cadet;
 - f. provide feedback to each cadet regarding their performance;
 - g. return the group to the main area; and
 - h. give the completed posing questions checklist to the instructor.
2. Ensure that assisting staff have a copy of Annexes E to H.
3. Brief the cadets that they will:
 - a. listen to a short introduction to the children's story, "Goldilocks and the Three Bears";
 - b. use a question posing sequence to ask one question to their group based on the children's story, "Goldilocks and the Three Bears"; and
 - c. be supervised and corrected on the spot if they do not follow the posing questions sequence properly.
4. Have the cadets begin the activity.
5. Circulate throughout the training area observing the groups as they take part in the activity.
6. Debrief the cadets on their performance.



Remind cadets that the activity was designed to introduce a posing questions sequence that they can follow when asking questions while instructing, particularly during M309.07 (Instruct a 15-Minute Lesson, Section 7).

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What are the four purposes for asking questions?
- Q2. List two qualities of a good question.
- Q3. List two types of questions most commonly recognized.
- Q4. List the five parts of the question posing sequence.

ANTICIPATED ANSWERS

- A1. The four purposes of questions are:
- to determine the cadets' level of comprehension of previously taught material;
 - to create and maintain interest;
 - to guide and provoke thinking; and
 - to confirm learning of new material.
- A2. Good questions should be brief and complete, written clearly using simple language, challenging, not too difficult and relevant to the lesson.
- A3. The types of questions most commonly recognized are lead-off questions, follow-up questions, overhead questions, direct questions and reverse or relay questions.
- A4. The five parts of the question posing sequence are pose, pause, point, ponder and praise.
-

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The question is an important tool for the instructor. It is useful for instructors to know the purposes, qualities and types of questions but should keep in mind that this knowledge alone will not necessarily improve questioning technique. Carefully writing out questions before hand and asking them properly are just as important when using questions while instructing a lesson.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-055 A-P9-050-000/PT-006 Director Training and Education Policy. (2002). *Canadian Forces Individual Training and Education System* (Vol. 6). Ottawa, ON: Department of National Defence.
- A0-056 A-P9-050-000/PT-005 Director Training and Education Policy. (2001). *Canadian Forces Individual Training and Education System* (Vol. 5). Ottawa, ON: Department of National Defence.
- A0-057 A-CR-CCP-913/PT-001 Cadet Instructors List Training School. (1978). *Technique of Instruction*. Ottawa, ON: Department of National Defence.



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SECTION 5

EO M309.05 – SELECT APPROPRIATE INSTRUCTIONAL AIDS

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

The activity in TP 2 uses learning stations. Learning stations are a form of group work where the cadets learn by sorting through the information presented. When setting up learning stations, ensure there is enough room for each cadet to be comfortable and have adequate space for writing down information. When the cadets arrive at a learning station, all required information shall be available. These stations should be placed close together to minimize time for movement; however far enough apart to avoid interruptions from other groups. For this lesson, choose and set up five learning stations.

Photocopy the handouts located at Annexes I and J and place a copy of each at the appropriate learning station.

Samples of instructional aids available at the corps should be used during this lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce instructional aids, as it allows the instructor to deliver new information while encouraging the cadets to actively participate by asking and responding to questions.

An in-class activity was chosen for TP 2 as it is an interactive way to introduce the cadets to the different types of instructional aids and to confirm the cadets' comprehension of the material presented.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified and selected appropriate instructional aids for a given topic.

IMPORTANCE

It is important for cadets to know that selecting appropriate instructional aids is an important part of pre-lesson preparation. Using instructional aids during a lesson helps stimulate the cadets' interest and helps them comprehend and recall the new material.

Teaching Point 1

Describe Instructional Aids

Time: 5 min

Method: Interactive Lecture

INSTRUCTIONAL AIDS

Instructional aids consist of various types of learning support that emphasize and clarify teaching points. Instructional aids include handouts, verbal support, audiovisual aids, simulators and real equipment. Instructional aids can be produced locally or purchased externally but must:

- be relevant to the teaching point;
- support learning; and
- be appropriate to the cadets' background and needs.

Instructional aids can be categorized as:

- **Training Aids.** Training aids refer to all types of learning support instructors use to instruct the lesson.
- **Learning Aids.** Learning aids refer to all the materials the cadets use to participate in the lesson and comprehend the material.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. How can instructional aids support learning?
- Q2. How can instructional aids be obtained?
- Q3. What is the difference between a training aid and a learning aid?

ANTICIPATED ANSWERS

- A1. Instructional aids support learning by emphasizing and clarifying teaching points.
- A2. Instructional aids can be produced locally or purchased externally.
- A3. A training aid is used by the instructor to instruct the lesson and a learning aid is used by the cadet to participate in the lesson and comprehend the material.

Teaching Point 2**Conduct an Activity Where the Cadets Will Identify Types of Instructional Aids and Select an Instructional Aid Appropriate for a Given Topic**

Time: 45 min

Method: In-Class Activity

BACKGROUND KNOWLEDGE

The saying “a picture is worth a thousand words”, describes the effectiveness of instructional aids. New instructional aids are being developed all the time and it is important for instructors to know what aids are available, when to use them and how to use them. Some of the more common instructional aids are described in Annex I.



“Show 'em as well as tell 'em!” Cadets will remember more for longer periods of time.

ACTIVITY**OBJECTIVE**

The objective of this activity is to have cadets identify types of instructional aids and select an instructional aid appropriate for a given topic.

RESOURCES

- Instructional aids information sheets,
- Worksheets,
- Stopwatch,
- Signalling device,
- Flip chart paper,
- Coloured markers, and
- Pens/pencils.

ACTIVITY LAYOUT

Set up and label five learning stations “Instructional Aids”, “Verbal Support”, “Audiovisual Aids”, “Simulators and Training Equipment” and “Select an Instructional Aid.”

ACTIVITY INSTRUCTIONS

1. Divide the cadets into five groups and place one group at each learning station.
2. Assign each group a leader. Have the group leader assign a recorder and a reader.
3. Have the cadets read the information sheets and fill out a worksheet on each aspect of instructional aids. It is necessary for each group to fill out only one worksheet.

4. After eight minutes, have the groups rotate clockwise to the next station, where they will have another eight minutes to complete a worksheet.
5. Rotate the groups through the remaining stations.
6. Have the cadets share the information they recorded from each station.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the instructional aids activity in TP 2 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 3 (309 PC).

CLOSING STATEMENT

Instructional aids appeal to all five senses but mainly to our senses of sight and hearing. It has often been reported that 75 percent of all learning happens through sight and that you remember 50 percent more when you both see and hear the information. It naturally follows therefore, that learning is enhanced when instructional aids are used.

INSTRUCTOR NOTES/REMARKS

Samples of instructional aids available at the corps should be used during this lesson.

REFERENCES

- | | |
|--------|---|
| A0-055 | A-P9-050-000/PT-006 Director Training and Education Policy. (2002). <i>Canadian Forces Individual Training and Education System</i> . (Vol. 6). Ottawa, ON: Department of National Defence. |
| A0-056 | A-P9-050-000/PT-005 Director Training and Education Policy. (2001). <i>Canadian Forces Individual Training and Education System</i> . (Vol. 5). Ottawa, ON: Department of National Defence. |
| A0-057 | A-CR-CCP-913/PT-001 Cadet Instructors List Training School. (1978). <i>Technique of Instruction</i> . Ottawa, ON: Department of National Defence. |
| A0-058 | A-P9-050-000/PT-004 Director Training and Education Policy. (1999). <i>Canadian Forces Individual Training and Education System</i> . (Vol. 4). Ottawa, ON: Department of National Defence. |

C0-194 Dynamic Flight, Inc. *Instructional Aids and Training Technologies*. (2003). Retrieved March 20, 2008, from http://www.dynamicflight.com/avcfibook/inst_aids/.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 6

EO M309.06 – PLAN A LESSON

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the lesson specification and instructional guide handout located at Annex K, the blank lesson plan located at Annex L and the plan a lesson checklist located at Annex M for each cadet.

Photocopy the lesson specifications and instructional guides located at Annexes O to AC as required.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–3 to present basic material on how to research lesson content and how to prepare for a lesson.

A practical activity was chosen for TP 4 to allow the cadets to plan a lesson in a structured and controlled environment. This activity contributes to the development of lesson-planning skills and will serve as preparation for EO M309.07 (Instruct a 15-Minute Lesson, Section 7).

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to research lesson content and develop a lesson plan.

IMPORTANCE

It is important for cadets to research lesson content, prepare a lesson location and plan a lesson because these are critical steps to the success of a period of instruction. The preparation of a lesson location sets the tone for

the lesson and a well-developed lesson plan provides structure and organization, guides the instructor through each stage of the lesson and ensures that all essential information is delivered.

Teaching Point 1**Explain How to Research Lesson Content**

Time: 10 min

Method: Interactive Lecture



Some common abbreviations and terms used by training officers and instructors:

- **QSP.** Qualification Standard and Plan.
- **PO.** Performance Objective.
- **EO.** Enabling Objective.
- **TP.** Teaching Point.
- **PC.** Performance Check.
- **EC.** Enabling Check.
- **IG.** Instructional Guide.



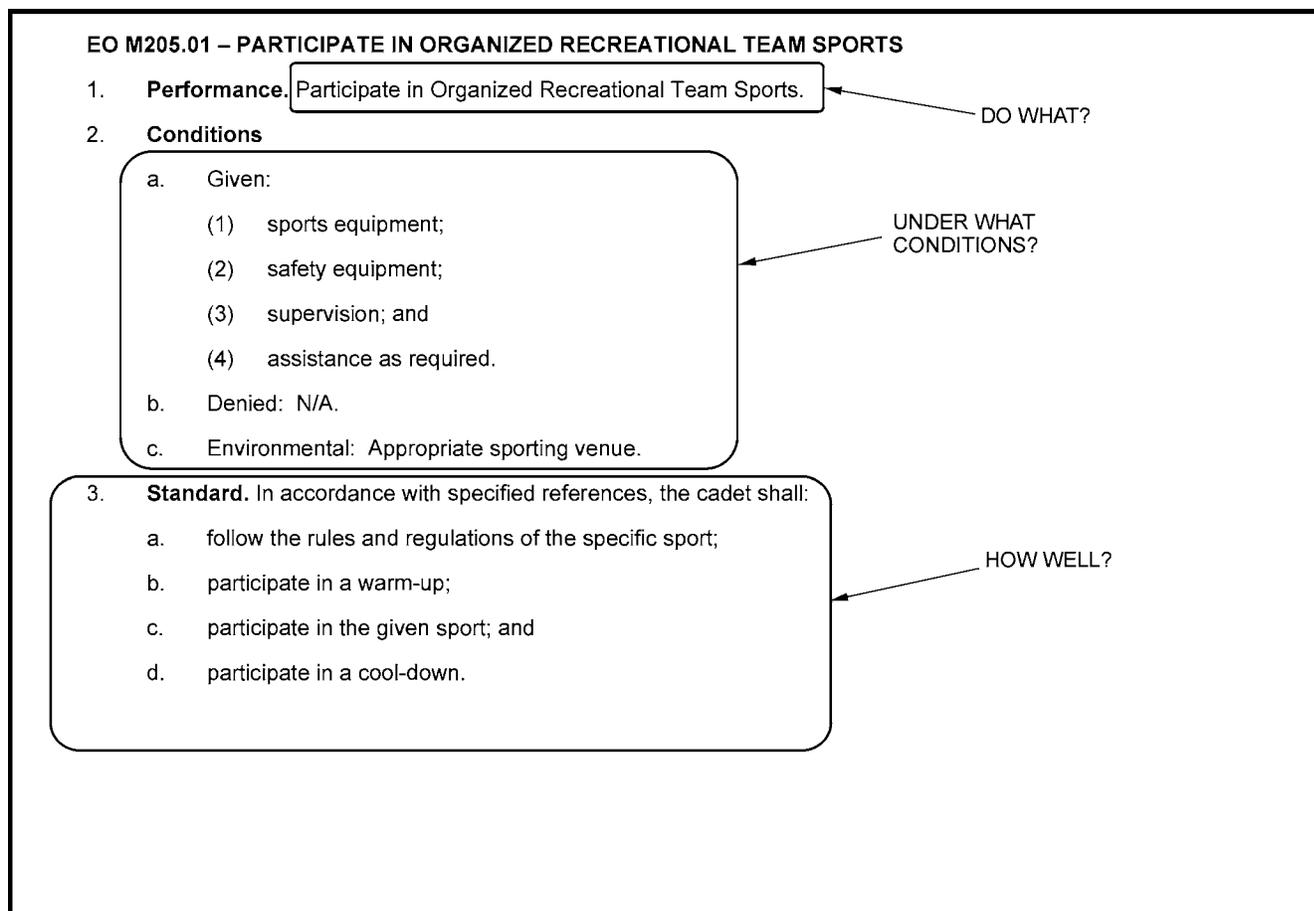
Distribute the lesson specification and instructional guide handout located at Annex K to each cadet.

ENABLING OBJECTIVE AND LESSON SPECIFICATION

Enabling objectives and lesson specifications can be found in the Qualification Standard and Plan (QSP), Chapter 4.

Performance objectives are broken down into a series of enabling objectives and lesson specifications. The enabling objective consists of Paragraphs 1. to 3. (as illustrated in Figure 9-6-1). The information in these paragraphs will answer three questions:

1. What will the cadet be expected to be able to do by the end of this lesson?
2. Under what conditions will the cadet be expected to carry out the performance?
3. How well or to what standard will the cadet be expected to perform?



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Figure 9-6-1 Enabling Objective

Paragraphs 4. to 11. are known as the lesson specification. The lesson specification provides information about the content to be taught, teaching methods, time, references, training aids, learning aids, test details and remarks.

In Paragraph 4., the TPs are usually described in a table where information is provided on the content taught in each TP, the suggested teaching method, the time for each TP and references (as illustrated in Figure 9-6-2).

4. Teaching Points

| TP | Description | Method | Time | Ref |
|-----|---|---------------------|--------|-----------------------------------|
| TP1 | Introduce cadets to a specific sport's rules and regulations, to include: <ul style="list-style-type: none"> a. an overview of how to play the sport; and b. rules and regulations of the sport. | Interactive Lecture | 10 min | C0-001 |
| TP2 | Conduct a warm-up session, composed of light cardiovascular exercises, meant to: <ul style="list-style-type: none"> a. stretch the muscles; b. gradually increase respiratory action and heart rate; c. expand the muscles' capillaries to accommodate the increase in blood circulation; and d. raise muscle temperature to facilitate reactions in muscle tissue. | Practical Activity | 10 min | C0-002 (pp. 109 to 113) C0-089 |
| TP3 | Supervise the cadets' participation in a given sports activity. | Practical Activity | 50 min | |

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Figure 9-6-2 Teaching Points

Paragraph 5. outlines how much time is spent on the introduction/conclusion and the different teaching methods. Paragraph 6. offers substantiation or reasons why certain teaching methods were recommended for each TP. Paragraph 7. provides a list of references used to compile the content in Paragraph 4. (as illustrated in Figure 9-6-3).

| | |
|-----------------------------|---|
| 5. Time | |
| a. Introduction/Conclusion: | 10 min |
| b. Interactive Lecture: | 10 min |
| c. Practical Activity: | 70 min |
| d. Sub-total: | 90 min |
| e. Total (three sessions): | 270 min |
| 6. Substantiation | |
| a. | An interactive lecture was chosen for TP1 to illustrate the application of rules, principles, or concepts of the specific sport to be played. |
| b. | A practical activity was chosen for TP2-4 as it allows cadets to participate in sports activities in a safe and controlled environment. This activity contributes to the development of sports skills in a fun and challenging setting. |
| 7. References | |
| a. | C0-001 (ISBN 0-88011-807-5) Hanlon, T. (1998). <i>The Sports Rules Book: Essential Rules for 54 Sports</i> . USA: Human Kinetics Publishers, Inc. |
| b. | C0-002 (ISBN 0-88962-630-8) LeBlanc, J., and Dickson, L. (1997). <i>Straight Talk About Children and Sport: Advice for Parents, Coaches, And Teachers</i> . Oakville, ON and Buffalo, NY: Mosaic Press. |

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Figure 9-6-3 Paragraphs 5. to 7.

Paragraphs 8. and 9. list the training aids and learning aids required for the lesson. Training aids are the materials that are required by the instructor to instruct the lesson and learning aids are the materials that will be required by the cadet to participate in the lesson (as illustrated in Figure 9-6-4).

| | |
|--|---|
| 8. Training Aids | |
| a. | Sports/safety equipment appropriate for the activity; |
| b. | First aid kit; |
| c. | Whistles; and |
| d. | Stopwatch. |
| 9. Learning Aids. Sports equipment. | |

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Figure 9-6-4 Training Aids and Learning Aids

Paragraph 10. is test details, which is information about the evaluation to be conducted. Paragraph 11. is remarks, which describe any other information that may be useful to the Training Officer or instructor (as illustrated in Figure 9-6-5).

10. **Test Details.** N/A.

11. **Remarks**

- a. The CCO list of approved sports is located at A-CR-CCP-602/PF-001, Chapter 5, Annex A.
- b. Recreational sports can be carried out as nine periods during a supported day or over three sessions of three periods each.

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Figure 9-6-5 Test Details and Remarks



Test details will be described in one of the following ways:

- **N/A.** No evaluation for this EO.
- **This EO is assessed IAW Chapter 3, Annex B, Appendix 3 (209 PC).** There is a performance check (PC) associated with this EO, refer to Chapter 3, Annex B, Appendix 3 for details.
- **This EO is assessed IAW Chapter 3, Annex B, Appendix 3 (209 EC 01).** There is an enabling check (EC) associated with this EO, refer to Chapter 3, Annex B, Appendix 3 for details.

INSTRUCTIONAL GUIDE

The IG is used in conjunction with the QSP and other resources to conduct training. IGs should be reviewed in conjunction with lesson specifications so that the instructor can adequately plan and prepare their lesson. IGs do not replace lesson plans but offer written content, supporting figures and suggestions on how to instruct a lesson. The following are the six sections of an IG:

1. preparation,
2. introduction,
3. body,
4. conclusion,
5. references, and
6. annexes.

Preparation

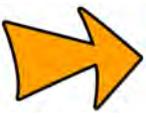
The preparation section provides information about where to find the lesson specification and any instructions to the instructor such as reviewing lesson content, photocopying handouts, pre-lesson assignments and the approach and substantiation as to why certain teaching methods were recommended for each TP.

Introduction

The introduction section provides information to the instructor about review that may be necessary, what the cadet will be expected to do by the end of the lesson and why the knowledge/skills are important.

The Body

The body of the IG contains all of the TPs and content listed in Paragraph 4. of the lesson specification in greater detail. The body provides suggested teaching methods, note boxes with special instructions or information (as illustrated in Figure 9-6-6), lesson content, figures, activities and confirmation questions.

| Note Boxes: | |
|---|--|
|  | Special note to the instructor. |
|  | Key information to pass along to the cadets. |
|  | Refer to the following CF regulations and policies. |
|  | Points of interest or special instructions the instructor should pass along to the cadets. |

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Figure 9-6-6 Note Boxes

The Conclusion

The conclusion section states any homework/reading/practice that may be required of the cadet and the method of evaluation as stated in the lesson specification. The conclusion section also provides a closing statement to be spoken aloud to the cadets and any additional instructor notes/remarks.

References

The reference section lists the references used to create the lesson specification and instructional guide. In some cases, an IG may direct the instructor to a specific reference to be used during a lesson. In most cases this section is only used to identify where the content of the lesson has been drawn from.

Annexes

The annex section contains information that may range from pre-made training aids, learning aids such as handouts and additional information for activities.

RESEARCHING LESSON CONTENT

To plan for a lesson, the cadets will need to research lesson content and become familiar with the conditions, standard, TPs, lesson content and the time allocated for the EO and TPs.

The Canadian Forces employs an acronym that is used to provide a framework for the instructor to gather and organize the reference material into an efficient and practical lesson plan. The initialism is CCSAM.

Collect. During this step, the instructor researches the material to be covered in the period of instruction using course documents such as the lesson specification, IG and listed references. In situations where no course documents exist, the instructor will research the material to be taught using whatever references exist.

Consider. During this step, the instructor sifts through all of the material found in the collection step and determines what is relevant and current.

Select. During this step, instructor selects the material that is appropriate for the lesson. The instructor also selects the method of instruction to be used.

Arrange. During this step, the instructor arranges the material into stages that allow for the information to be presented in a logical sequence.

Master. During this step, the instructor writes the lesson plan.



The use of CCSAM is a good general practice. In most cases for cadet training these steps have been completed during the development of the lesson specifications and IGs. The instructor may need to only transpose the information into the pertinent parts of their lesson plan.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Where can a lesson specification be found?
- Q2. What information can be found in the preparation section of an instructional guide?
- Q3. What information can be found in the body of an instructional guide?

ANTICIPATED ANSWERS

- A1. In the Qualification Standard and Plan (QSP), Chapter 4.
- A2. The preparation section provides information about where to find the lesson specification and any instructions to the instructor such as reviewing lesson content, photocopying handouts, pre-lesson assignments and the approach and substantiation as to why certain teaching methods were recommended for each TP.
- A3. The body of the IG contains all of the TPs and content listed in Paragraph 4. of the lesson specification in greater detail. The body provides suggested teaching methods, note boxes with special instructions or information (as illustrated in Figure 9-6-6), lesson content, figures, activities and confirmation questions.

Teaching Point 2

Explain How to Prepare for a Lesson

Time: 5 min

Method: Interactive Lecture

PREPARING FOR A LESSON

A well-prepared and positive learning environment can enhance a lesson and the learning experience. The cadets' attention will not only be focused on the instructor but also on the environment around them. Effort put into lesson preparation and presentation can be wasted if the environment is not prepared for optimal learning.

Selecting a Lesson Location

When selecting a lesson location the instructor should consider the following:

- the type of training to be conducted (eg, general cadet knowledge versus ropework);
- any activities outlined in the instructional guide;
- the size of the group being trained;
- the size of the location;
- the lighting of the location;
- the ventilation of the location;
- the suitability of the location regarding noise distractions; and
- the suitability of the location regarding the use of visual aids.

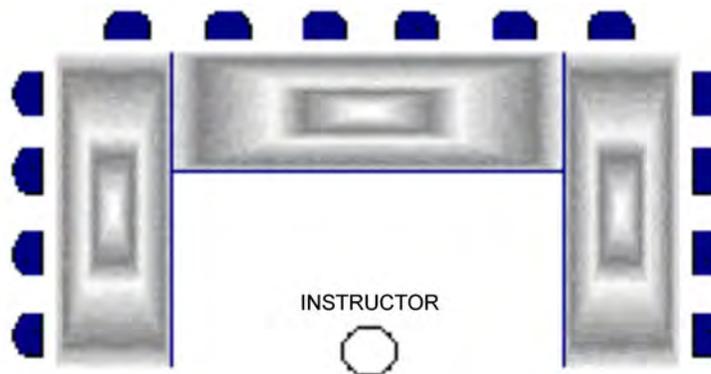
Setting Up the Location

After selecting a lesson location, the instructor must take steps to ensure the location is clean and arranged properly for an optimal training environment.

Cleanliness. A clean training area will prevent distractions and will positively affect motivation. Cadets will notice a messy, disorganized area immediately and will be distracted before the class begins. The room must be clean and well-organized with the boards wiped clean, debris picked up, garbage cans empty, etc.

Seating Arrangements. Cadets must be able to see the instructor, the visual aids and each other to achieve maximum participation. Some arrangements will not be possible given the allotted space. The following descriptions and diagrams depict possible seating arrangements:

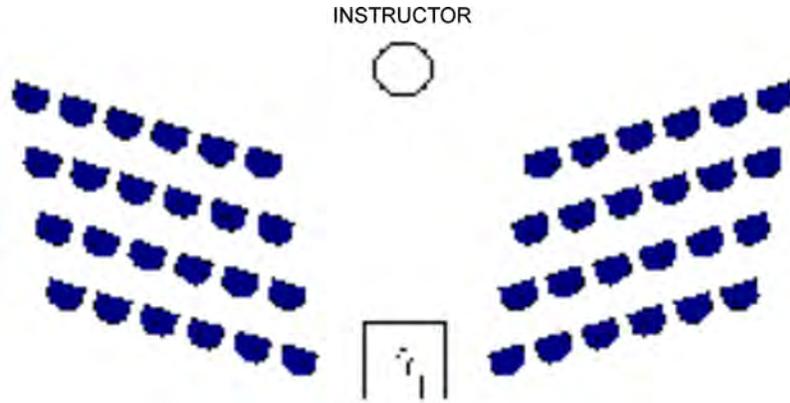
- **U-Shaped.** Allows the instructor to see all cadets easily and also allows trainees to see each other.



E. Jenson, Super Teaching: Mastering Strategies for Building Trainee Success, The Brain Store Inc. (p. 109)

Figure 9-6-7 U-Shaped

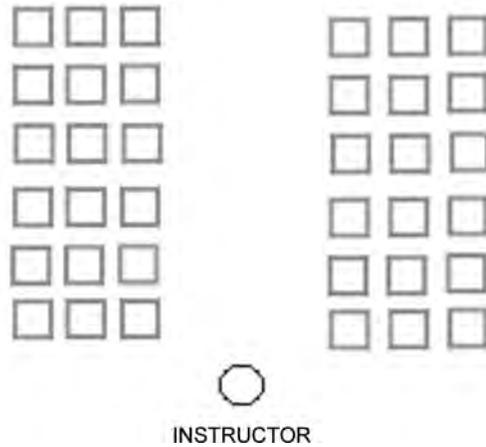
- **Chevron Shape.** Found mostly in auditorium-style rooms and can accommodate large groups.



E. Jensen, Super Teaching: Mastering Strategies for Building Trainee Success, The Brain Store Inc. (p. 109)

Figure 9-6-8 Chevron Shape

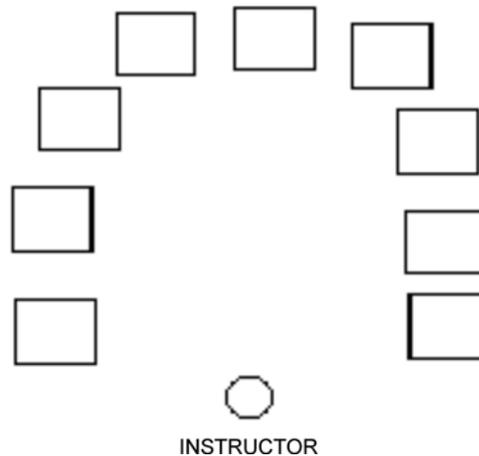
- **Horseshoe.** Can be employed for two groups. This set-up works well during debates and in-class activities.



E. Jensen, Super Teaching: Mastering Strategies for Building Trainee Success, The Brain Store Inc. (p. 109)

Figure 9-6-9 Horseshoe

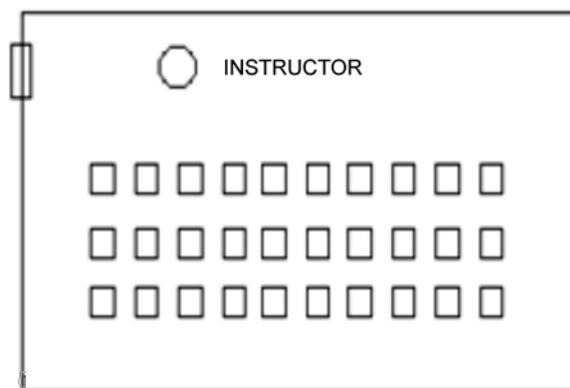
- **Semicircle.** Instructor has a good view of the cadets.



E. Jensen, Super Teaching: Mastering Strategies for Building Trainee Success, The Brain Store Inc. (p. 109)

Figure 9-6-10 Semicircle

- **Standard in Line.** Allows for more frontal coverage with less depth front to back.



E. Jensen, Super Teaching: Mastering Strategies for Building Trainee Success, The Brain Store Inc. (p. 109)

Figure 9-6-11 Standard in Line

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What should the instructor consider when selecting a lesson location?
- Q2. Why is it important to have a clean lesson location?
- Q3. What are three seating arrangements?

ANTICIPATED ANSWERS

- A1. When selecting a lesson location the instructor should consider the following:
- the type of training to be conducted (eg, general cadet knowledge versus ropework);
 - any activities outlined in the instructional guide;
 - the size of the group being trained;

- the size of the location;
- the lighting of the location;
- the ventilation of the location;
- the suitability of the location regarding noise distractions; and
- the suitability of the location regarding the use of visual aids.

A2. Cadets will notice a messy, disorganized area immediately and will be distracted before the class begins.

A3. Seating arrangements are:

- u-shaped,
- chevron shape,
- horseshoe,
- semicircle, and
- standard in line.

Teaching Point 3

Describe the Lesson Plan Format

Time: 10 min

Method: Interactive Lecture

LESSON PLAN FORMAT

The lesson plan is a way for the instructor to organize the lesson and summarize the information included in the lesson specification, the IG and their personal ideas. Lesson plans provide a set of detailed directions for delivering one or more periods of instruction.

The lesson plan is arranged in this specific order:

| Part | Purpose |
|-------------------------------|--|
| 1. Introduction | Builds the cadets' interest and motivation. |
| 2. Body | Presents and explains each TP. |
| 3. End of Lesson Confirmation | Confirms cadets' comprehension of the lesson. |
| 4. Conclusion | Summarizes key points and identifies future lessons. |

Introduction

The introduction is the instructor's first verbal interaction with the cadets. It should capture the cadets' interest. The following should be included in the introduction of a lesson plan:

- **What.** A description of what the cadets will be expected to accomplish at the end of the lesson.
- **Where.** A description of how and where the lesson fits into the Cadet Program.
- **Why.** A description of why it is important for the cadets to achieve the objectives.



Read the Objective and Importance paragraphs in the IG for help in writing the introduction of the lesson plan.

Body

The body of the lesson plan is where the content is presented, explained and supported. Each TP directs the instructor and the cadets.

Each TP in the lesson includes:

- **Introduction.** Briefly introduce the content to be taught during the TP.
- **Teaching Method.** Identify which teaching method has been chosen for the TP.
- **Lesson Content.** Present the content of the TP in a clear and logical order, from easy to difficult, known to unknown and simple to complex.
- **Confirmation.** May be oral questions, games, role play, in-class activities or practical activities. IGs offer suggestions for how to confirm TPs. Instructors may choose to use those confirmation suggestions or develop their own.

End of Lesson Confirmation

The lesson plan should outline procedures to be used to confirm the learning of the TP. End of lesson confirmations are carried out to ensure that the cadets have understood the whole lesson and that any weaknesses in performance are identified so they can be corrected.

Confirmation activities are based on the lesson objectives. The end of lesson confirmation may be oral questions, games, role-play, in-class activities or practical activities. IGs offer suggestions for how to conduct end of lesson confirmations. Instructors may choose to use those confirmation suggestions or develop their own.

Conclusion

The conclusion of a lesson summarizes the key points and links them to the coming lessons and their practical use.

A Summary of Important Points and Weak Areas. The summary reviews the main TPs. The depth of the summary will be determined by the lesson objectives and the results of the cadets' end of lesson confirmation. If the cadets achieved the objectives successfully, the summary may be brief. If they experienced some difficulties, the instructor should identify them here and indicate how the issue will be addressed.

Re-Motivation Statement. The re-motivation statement restates the importance of the lesson (the "why") and re-motivates the cadets. The instructor should also take this time to address any precautions the cadets should be aware of when applying the knowledge in a practical setting and give an overview of the next lesson.



Read the Closing Statement paragraph in the IG for help in writing the conclusion of the lesson plan.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

Q1. What are the four sections of a lesson plan?

Q2. What three questions are answered in the introduction?

Q3. What are the four sections of a teaching point?

ANTICIPATED ANSWERS

A1. The four sections of a lesson plan are:

- introduction,
- body,
- end of lesson confirmation, and
- conclusion.

A2. The three questions answered in the introduction are:

- what,
- where, and
- why.

A3. The four sections of a teaching point are:

- introduction,
- teaching method,
- lesson content, and
- confirmation.

Teaching Point 4

Supervise and Provide Assistance While the Cadets Plan a Lesson

Time: 25 min

Method: Practical Activity

In EO M309.07 (Instruct a 15-Minute Lesson, Section 7) the cadets will be expected to instruct a lesson using a lesson plan, an instructional aid and the appropriate instructional method. The lesson plan created in this EO will be used to instruct that lesson.



Distribute the blank lesson plan located at Annex L and the plan a lesson checklist located at Annex M to each cadet.



As the cadets begin to place information in the lesson plan, they will need to know what information to place in the two columns not discussed in the previous TP.

Time. This column reminds the instructor how long to spend on each section of the lesson.

Notes. The instructor can place information in this column as a reminder of when to distribute a handout, to pass along special information to the class or information about a confirmation activity.

| INSTRUCTIONS AND REMINDERS | | |
|----------------------------|--|---------------------------|
| LESSON PLAN | | |
| EO #: | Title of the EO: | |
| Instructor: | Location: | Total Time: min |
| TIME | INTRODUCTION | NOTES |
| 3 min | What: Where: Why: | Distribute handouts here. |
| TIME | BODY | NOTES |
| 10 min | TP1 Teaching Method: TP 2: | Use analogy here. |
| EXPECTED TIME | | |

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Figure 9-6-12 Lesson Plan

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets plan a 15-minute lesson.

RESOURCES

- List of approved 15-minutes topics located at Annex N, and
- Modified lesson specifications and instructional guides located at Annexes O to AC.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have each cadet choose a topic from the list of approved 15-minute topics.

2. Have the cadets use the lesson specification and IG for their chosen topic to help develop their lesson plan. Cadets shall be expected to teach their chosen lesson as part of M309.07 (Instruct a 15-Minute Lesson, Section 7).
3. Circulate around the room facilitating the activity and helping the cadets as required.



Ensure that cadets request all resources required to instruct their lesson.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' completion of a lesson plan will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets should be prepared to instruct their lesson at the beginning of M309.07 (Instruct a 15-Minute Lesson, Section 7).

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 3 (309 PC).

CLOSING STATEMENT

Researching lesson content, preparing a lesson location and planning a lesson are critical steps in preparing a period of instruction. The preparation of a lesson location sets the tone for the lesson to be taught and a well-developed lesson plan provides structure and organization, guides the instructor through each stage of the lesson and ensures that all essential information is delivered.

INSTRUCTOR NOTES/REMARKS

EO M309.06 (Plan a Lesson, Section 6) should be scheduled at least one week prior to EO M309.07 (Instruct a 15-Minute Lesson, Section 7).

EO C309.02 (Plan a Lesson, A-CR-CCP-603/PG-001, Chapter 4, Section 10) may be scheduled as additional time for this EO.

REFERENCES

A0-056 A-P9-050-000/PT-005 Director Training and Education Policy. (2001). *Canadian Forces Individual Training & Education System* (Vol. 5). Ottawa, ON: Department of National Defence.

- C0-192 (ISBN 0-9695066-2-7) Bender, P. (2000). *Secrets of Power Presentations*. Toronto, ON: The Achievement Group.
- C0-193 (ISBN 1-890460-02-8) Jenson, E. (1999). *Super Teaching: Mastering Strategies for Building Trainee Success*. San Diego, CA: The Brain Store Inc.

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SECTION 7

EO M309.07 – INSTRUCT A 15-MINUTE LESSON

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the Instructional Techniques Assessment Form located at Annex AD for each cadet.

Ensure that all resources requested by the cadets are available.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it is an interactive way for cadets to develop instructional skills in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have instructed a 15-minute lesson using a lesson plan, an appropriate method of instruction and an appropriate instructional aid.

IMPORTANCE

It is important for cadets to instruct a 15-minute lesson as it gives them the opportunity to practice instructional techniques in a peer setting and to receive feedback to further develop their confidence.

Teaching Point 1**Have the Cadets Instruct a 15-Minute Lesson**

Time: 85 min

Method: Practical Activity

ACTIVITY**OBJECTIVE**

The objective of this activity is to have the cadets instruct a 15-minute lesson in a peer setting using a lesson plan, an appropriate method of instruction and an appropriate instructional aid.

RESOURCES

- Presentation aids (eg, whiteboard/flip chart/OHP) appropriate for the classroom/training area, and
- Instructional Techniques Assessment Form.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have the cadets provide a copy of their lesson plan to the assessor.
2. Determine the order in which cadets will instruct their lessons.
3. Have one cadet prepare the classroom/training area for their lesson.
4. Have one cadet instruct a 15-minute lesson using a written lesson plan, an appropriate method of instruction and an appropriate instructional aid (as prepared in EO M309.06 [Plan a Lesson, Section 6]).
5. Assess the cadet's lesson using the Instructional Techniques Assessment Form.
6. Upon completion of the lesson, provide feedback to the cadet.
7. Repeat Steps 3. to 6. until all cadets have instructed a lesson.



The Instructional Techniques Assessment Form located at Annex AD is used to provide feedback on the cadet's lesson and to introduce the cadet to the type of instructional techniques assessment they will receive in their future phase training. The grey areas of the form are those applicable to the 309 PC (A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 3) (eg, the standard required for the achievement of PO 309). The remainder of the form is intended solely for the purposes of assessment for learning, providing the cadets with the feedback they need to improve their skills.

8. Debrief the cadets by providing feedback, focusing on:
 - a. best practices,
 - b. general trends and key areas for improvement, and
 - c. re-motivation, highlighting the effort and accomplishments of the group.



If the group of cadets is large, divide them up into smaller groups and assign other instructors to aid with assessment and feedback.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets' participating in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' instructing a 15-minute lesson will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 3 (309 PC).

CLOSING STATEMENT

Practicing instructional skills in a peer setting allows for the development of skills necessary to become a competent instructor while further developing confidence and a sense of accomplishment.

INSTRUCTOR NOTES/REMARKS

Additional time for this EO is available in EO C309.03 (Instruct a 15-Minute Lesson, A-CR-CCP-603/PG-001, Chapter 4, Section 10).

REFERENCES

A0-055 A-P9-050-000/PT-006 Director Training and Education Policy. (2002). *Canadian Forces Manual of Individual Training and Education* (Vol. 6). Ottawa, ON: Department of National Defence.

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SECTION 8

EO C309.01 – DELIVER A ONE-MINUTE VERBAL PRESENTATION

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the list of topics located at Annex AE and the Verbal Presentation Feedback Form located at Annex AF for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A group discussion was chosen for TP 1 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about public speaking.

An interactive lecture was chosen for TP 2 as it allows the instructor to explain the expectations of the cadets for the one-minute verbal presentation.

A practical activity was chosen for TP 3 as it is an interactive way to help the cadets develop effective-speaking skills in a safe and controlled environment.

INTRODUCTION

REVIEW

Review EO M309.03 (Describe Effective-Speaking Techniques, Section 3).

OBJECTIVES

By the end of this lesson the cadet shall have delivered a one-minute verbal presentation.

IMPORTANCE

It is important for cadets to practice effective-speaking techniques because this will develop the skills required to present information and build the self-confidence needed to speak in front of others.

Teaching Point 1**Review Effective-Speaking Techniques**

Time: 15 min

Method: Group Discussion

BACKGROUND KNOWLEDGE

The purpose of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

ELEMENTS OF VOICE CONTROL

One of the most important and effective tools of communication is voice control. The ability to use voice control to communicate effectively and place emphasis on important information is a fundamental skill that will be used while in front of an audience.

Pitch. How high or low a voice is. A change in pitch usually does not add any significance to a message however a pitch change will be noticed by the audience and will keep people involved.

Tone. The quality of the sound of a voice. Effective communicators will often change the tone of their voice to give emphasis to a single word or phrase to convey emotion and conviction.



Monotone. A sound without change of pitch or tone.

Volume. The quantity or power of sound or fullness of tone. A change in volume often signifies emphasis on a particular phrase or point. Environmental factors such as outside noise and room size must be taken into consideration to ensure the audience can hear the message being sent.

Speed. The rate or rapidity in which words are spoken. Speaking too fast or too slow can be distracting to an audience. It is important to communicate at a pace that ensures the audience can understand every word being said.

Pause. A break in speaking or reading. A pause is an important part of the communication process. A pause gives the audience an opportunity to digest what has been said and to ask questions. A pause is also an effective way to announce a change in subject or an important point.

Articulation. The clear and distinct pronunciation of a word. It is important to properly pronounce and articulate words to ensure the audience can understand the message being sent.

ELEMENTS OF PHYSICAL PRESENCE

It is estimated that 93 percent of the total meaning of a message comes from non-verbal communication and only 7 percent of meaning comes from the words themselves. Being aware of physical presence and its effect on a message being sent is an important element of effective communication.

Body Language

Body language or non-verbal communication is the process of communicating through conscious and unconscious gestures and expressions. Understanding that body language affects how a message is received and interpreted is an important tool for communicating effectively.

Facial Expressions. While 93 percent of the total meaning of a message comes from non-verbal communication, most of that meaning is communicated by the eyes, eyebrows and mouth. The movement of the eyes, eyebrows and mouth can result in an infinite variety of expressions to complement the spoken word. It is important that facial expressions match the tone of the message being sent to create emphasis and believability. A smile is the most important of all facial expressions. A smile adds sincerity to a message and will add to the likeability of the individual in front of the audience.

Eye Contact. Maintaining eye contact is an effective way of engaging an audience and building interest. Pausing two or three seconds on each member of the audience will make them feel as though they are involved in a one-on-one conversation. It is important to look at the entire room and scan from left to right, back to front.



Look for friendly, sympathetic faces to gain confidence and ease nervousness.

Gestures. The combination of hand, arm and shoulder movements can make a wide variety of gestures that can help add meaning to a message. Effective communicators will let their hands and arms move naturally to help give emphasis and emotion to a message. It is important not to point directly at members of the audience or let gestures become distracting.

Movement. Being aware of movement while in front of an audience is very important to communication. Movement will keep listeners engaged and interested in what is being said. Moving around the front of the room, toward and away from an audience and from side to side can help emphasize points. Too much or frantic movement can become distracting and will affect how a message is received.



Hands placed in pockets are typically a sign of nervousness or overconfidence.

Dress and Deportment

Effective communicators are constantly aware of their dress and deportment. Audiences will react differently to an individual who is well dressed and acts professionally when in front of them, than an individual who is poorly dressed and acts unprofessionally.

Dress. Effective communicators will always appear in clean, well-pressed and appropriate attire. Dressing appropriately for the event will help create confidence and credibility.

Deportment. An audience that sees an individual as being prepared, on time, appropriately dressed and confident will be much more receptive, than to an individual who is unprepared, late, poorly dressed and nervous. The most important element of deportment is displaying an interest in the subject; this will be noticed by the audience and will generate interest in the presentation.

PREPARATION

Effective speaking preparation is the most critical component of effective communication. Preparation will help ensure confidence, control nervousness and increase the likelihood of success when in front of an audience.

The following are the steps to effective-speaking preparation:

1. **Practicing.** Proper rehearsal will aid in memorizing content, which will allow for more eye contact and movement while in front of an audience. Memorizing the introduction and conclusion are the two most critical elements; a strong introduction will aid in gaining confidence and will draw the interest of the

audience, a strong conclusion will aid in leaving a lasting impression on the audience. If possible, practice in front of a small group, speak aloud even when practicing alone and always practice while standing.

2. **Controlling Nervousness.** The feeling of nervousness prior to speaking in front of a group is normal and often can help if channeled effectively. The following actions can be taken to control nervousness:
 - a. **Room Layout.** Become familiar with the layout of the room prior to speaking.
 - b. **Materials.** Ensure notes, handouts and presentation aids are organized.
 - c. **Equipment.** Ensure any equipment being used is in working order and ready to use.
 - d. **Practice.** Spend time going over notes and rehearsing content.
 - e. **Attitude.** Enter the room with a smile and a positive and confident attitude.
 - f. **Breathing.** Take a deep breath before entering the room. Slow down the delivery if necessary and breathe from the diaphragm while speaking, not from the chest.
3. **Identifying a Friendly Face.** While walking in front of an audience, identify a friendly face. Making eye contact with a friendly face while beginning to speak will often give confidence while beginning the introduction and ultimately lead to success when addressing an audience.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. How can voice be varied to maintain class interest?
- Q2. How does physical presence affect how a message is received?
- Q3. What is one of the most important elements of deportment?
- Q4. What are some ways for controlling nervousness?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

Teaching Point 2

Explain the Expectations of the One-Minute Verbal Presentation

Time: 10 min

Method: Interactive Lecture

EXPECTATIONS OF THE ONE-MINUTE VERBAL PRESENTATION

The expectations of the one-minute verbal presentation are to practice the following skills:

1. using effective speaking techniques to communicate ideas; and
2. speaking clearly and confidently in front of a group of peers.

Instructions

1. Each cadet is required to deliver a one-minute verbal presentation on a topic chosen from the list located at Annex AE.
2. Each cadet is permitted to use one piece of paper not larger than 8 1/2 inches by 11 inches for outline notes. Cadets are not permitted to read their presentations directly from the paper.
3. Cadets will not be given assistance during their presentations other than the signal from the timekeeper.
4. Cadets will be given feedback using the feedback form located at Annex AF. The feedback positively emphasizes what the cadet did well and areas for improvement.
5. Aids such as a podium, OHP or flip charts should be made available (where possible), if requested by the cadet, prior to the presentation.
6. A timekeeper will be present to signal the cadet when they are nearing the one-minute mark.



Hand out the list of topics located at Annex AE and have the cadets choose what topic they will speak about.

Hand out the Verbal Presentation Feedback Form located at Annex AF to each cadet and discuss how it will be used.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the aim of the one-minute verbal presentation?

Q2. When should aids required for the presentation be requested?

ANTICIPATED ANSWERS

A1. To practice the skills for effectively communicating ideas by speaking clearly and confidently.

A2. Prior to the presentation.

Teaching Point 3

Conduct an Activity Where the Cadets Will Deliver a One-Minute Verbal Presentation

Time: 25 min

Method: Practical Activity



This activity should be conducted on a separate training night TP 1 and 2 to allow the cadets an opportunity to prepare their verbal presentations.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets deliver a one-minute verbal presentation.

RESOURCES

- Presentation aids (eg, whiteboard/flip chart/OHP) appropriate for the classroom/training area,
- Other presentation aids as requested by the cadets, and
- Verbal Presentation Feedback Form.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS



During the activity:

- Use the Verbal Presentation Feedback Form located at Annex AF to record feedback on what the cadet has done well and areas for improvement.
- Ensure that the requested presentation aids are available prior to the start of the activity.
- Ensure that a timekeeper is present to signal the cadets when they near the one-minute mark. If the cadets go over time, note this in their feedback. Abruptly cutting them off may be more damaging than the negative feedback.

1. Brief the cadets on the following instructions for this activity:
 - a. Each cadet is required to deliver a one-minute verbal presentation on a chosen topic.

- b. Each cadet is permitted to use one piece of paper not larger than 8 1/2 inches by 11 inches for outline notes. Cadets are not permitted to read their presentations directly from the paper.
 - c. No assistance will be provided.
2. Determine the order in which the cadets will deliver their presentations.
 3. Have each cadet deliver a presentation. At the end of the presentation, provide one-on-one feedback to the cadet using the Verbal Presentation Feedback Form. Have the next cadet prepare for their presentation while the one-on-one feedback interview is in progress.



Instructions for the one-on-one feedback interview:

1. Conduct in a private setting.
2. Put the cadet at ease.
3. Ask how they think they did.
4. Ask what they think went well. Discuss two positive points about their presentation.
5. Ask what they think needs improvement. Discuss two areas for improvement.
6. Finish the feedback interview on a positive note.

Positive feedback is essential and should take into account that this may be the first time the cadet has delivered a prepared presentation in front of a group.

4. Continue until all the cadets have had the opportunity to present.
5. Summarize the common feedback for the group and discuss how to improve the presentations.



It is essential that the cadets leave the lesson with a positive attitude.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in a one-minute verbal presentation will serve as confirmation for this TP.

END OF LESSON CONFIRMATION

The cadets' participation in a one-minute verbal presentation will serve as confirmation for this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Practicing effective speaking techniques in front of peers will build self-confidence and develop presentation skills needed for instructing cadets.

INSTRUCTOR NOTES/REMARKS

TP 3 should be scheduled on a separate training night after TPs 1 and 2 have been conducted.

This EO should be scheduled after EO M309.03 (Describe Effective-Speaking Techniques, Section 3) and before EO M309.06 (Plan a Lesson, Section 6).

REFERENCES

- C0-192 (ISBN 0-9695066-2-7) Bender, P. (2000). *Secrets of Power Presentations*. Toronto, ON: The Achievement Group.
- C0-195 (ISBN 1-890460-03-6) Jensen, E. (1998). *Trainer's Bonanza: Over 1000 Fabulous Tips & Tools*. San Diego, CA: The Brain Store.



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SECTION 9

EO C309.04 – IDENTIFY FORMATIONS FOR DRILL INSTRUCTION

| | |
|-------------|--------|
| Total Time: | 30 min |
|-------------|--------|

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce the formations used for drill instruction.

A demonstration was chosen for TP 2 as it allows the instructor to demonstrate the procedures for forming a hollow square and reforming the squad.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified the formations for drill instruction.

IMPORTANCE

It is important for cadets to identify formations for drill instruction to be able to select the most effective formation for the lesson being taught. The choice of formation is important because it allows all of the cadets to see the instructor.

Teaching Point 1**Describe the Formations for Drill Instruction**

Time: 5 min

Method: Interactive Lecture

FORMATIONS FOR DRILL INSTRUCTION

The choice of formation is important because it allows all of the cadets to see the instructor. The three formations that are recommended are a single file, a semicircle and a hollow square.

Single File. Used for groups of five cadets or less which can form up into one rank.

Semicircle. Used for groups of six to nine cadets which can be formed up in two ranks. There is no formal drill command for forming a semicircle.

Hollow Square. Used for groups of 10 or more cadets which are formed up in three ranks.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. When is a single file formation used?
- Q2. What formation should be used for a squad in two ranks?
- Q3. How many ranks must the squad be in to form a hollow square?

ANTICIPATED ANSWERS

- A1. Groups of five cadets or less.
- A2. Semicircle.
- A3. Three ranks.
-

Teaching Point 2**Demonstrate the Procedure for Forming a Hollow Square and Reforming a Squad**

Time: 20 min

Method: Demonstration



Proper drill movements shall be combined with a professional demeanour throughout the period of instruction.

Check for faults and correct them immediately when they occur.



Capitalization indicates the words of command for each movement.

FORM HOLLOW SQUARE



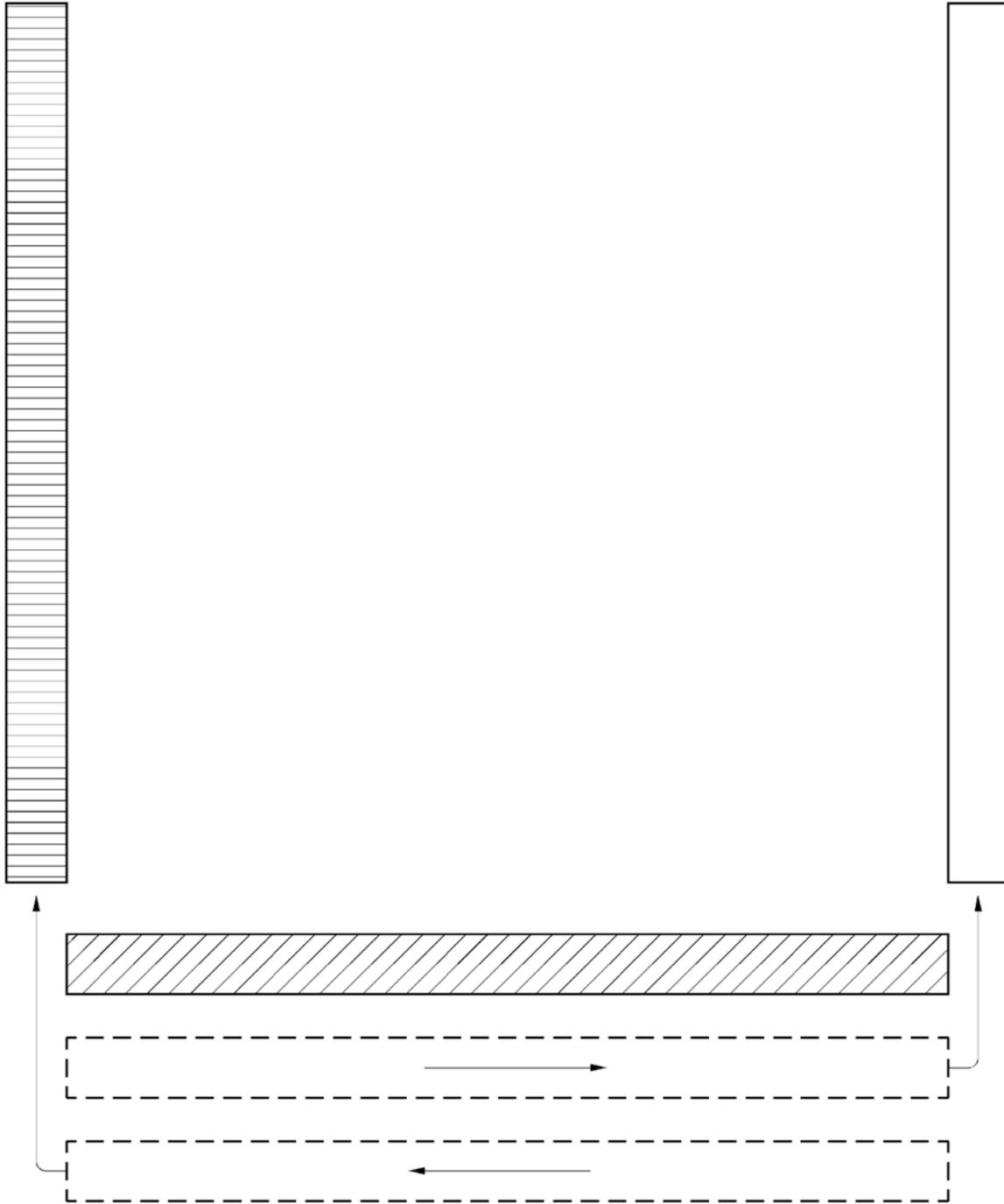
The squad shall be in line in three ranks prior to forming the hollow square.

The following procedure is used to form a hollow square (as illustrated in Figure 9-9-1):

1. On the command FORM HOLLOW SQUARE, CENTRE RANK RIGHT, REAR RANK LEFT-TURN, the squad acts as ordered.
2. On the command CENTRE RANK LEFT WHEEL, REAR RANK RIGHT WHEEL, QUICK-MARCH, the squad acts as ordered.
3. The command MARK-TIME shall be given when the rear individuals of the centre and rear ranks are one pace in front of the front rank.
4. On the command SQUAD-HALT, the squad acts as ordered.
5. On the command CENTRE RANK LEFT, REAR RANK RIGHT-TURN, the squad acts as ordered.



Where new cadets may not yet know the movements listed for the forming of a hollow square, instructors should give instructions such as: “*Centre rank turn to your right, rear rank turn to your left*” and then guide the cadets into the correct formation. The use of drill commands where the cadets are unaware of the actions they should take will only serve to create a negative atmosphere for the class.



A-PD-201-000/PT-000 (p. 3-23)

Figure 9-9-1 Forming a Hollow Square

REFORM THREE RANKS

The reverse procedure to forming a hollow square is used to reform a squad into three ranks.

The following procedure is used to reform three ranks:

1. On the command REFORM THREE RANKS, CENTRE RANK LEFT, REAR RANK RIGHT-TURN, the squad acts as ordered.
2. On the command CENTRE RANK RIGHT WHEEL, REAR RANK LEFT WHEEL, QUICK-MARCH, the squad acts as ordered.
3. The command MARK-TIME shall be given when the squad has reformed three ranks.
4. On the command SQUAD-HALT, the squad acts as ordered.
5. On the command CENTRE RANK RIGHT, REAR RANK LEFT-TURN, the squad acts as ordered.



If time permits, have the cadets practice forming a hollow square with their peers. Simulate three ranks for groups less than 10 cadets.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. How must a squad be formed before forming a hollow square?
- Q2. When should the instructor give the command to mark time when forming a hollow square?
- Q3. What procedure is used to reform three ranks?

ANTICIPATED ANSWERS

- A1. In three ranks.
- A2. The rear individuals of the centre and rear ranks are one pace in front of the front rank.
- A3. The reverse procedure to forming a hollow square.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What three formations are used for drill instruction?
- Q2. What formation should be used for a group of seven cadets?
- Q3. How many cadets are needed to form a hollow square?

ANTICIPATED ANSWERS

- A1. Single file, semicircle and hollow square.

A2. Semicircle.

A3. 10 or more.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Drill instruction requires the instructor to demonstrate each individual squad of a movement so the cadets can see what is expected. The choice of formation is important because it allows all of the cadets to see the instructor.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

A0-002 A-PD-201-000/PT-000 Director History and Heritage 3-2. (2005). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: Department of National Defence.



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SECTION 10

EO C309.05 – PLAN A DRILL LESSON

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy Annexes AG to AJ for each cadet.

Photocopy the lesson specifications and instructional guides located at Annexes AK to AQ as required.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to present the drill instruction sequence and to stimulate an interest in planning a drill lesson.

A practical activity was chosen for TP 3 to guide the cadets through the process of planning a drill lesson.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified the drill instruction sequence and written a drill lesson plan.

IMPORTANCE

It is important for cadets to know the essential elements of a drill lesson and be able to develop a written drill lesson plan as it allows them to be better prepared to deliver drill instruction. Drill that is well taught and executed develops individual pride, mental alertness, precision and esprit de corps.

Teaching Point 1**Describe the Drill Instruction Sequence**

Time: 10 min

Method: Interactive Lecture

INTRODUCTION

The lesson shall be introduced as follows:

1. Order the squad into a suitable formation such as a single rank, hollow square or semicircle.
2. Review the previous lesson.
3. Describe the new movement.
4. Describe why it is important to learn the movement.
5. Describe where and when the movement will be used.
6. Describe how the cadets will be assessed.

BODY

The lesson shall be taught using the following process:

1. Demonstrate the complete movement, calling out the time.
2. Explain the complete movement.
3. Demonstrate the first part of the movement (Squad 1).
4. Explain the first part of the movement.
5. Give the squad the opportunity to ask questions.
6. Practice the first movement (collectively, individually, collectively) (as illustrated in Figure 9-10-1).
7. Demonstrate and explain the second part of the movement (Squad 2) and any subsequent parts of the movement (Squads) following Steps 3. to 6.
8. Give two complete demonstrations.
9. Practice the complete movement with:
 - a. the instructor calling the time;
 - b. the squad calling the time; and
 - c. the squad judging the time.

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

The demonstration shall be provided from various vantage points, as required.

DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)

For ease of instruction, drill commands have been broken down into individual movements, or numbers. The instructor(s) shall demonstrate and explain each number.

In order to adopt the position of attention from stand at ease, the cadet shall:

On the command ATTENTION BY NUMBERS, SQUAD – ONE, bend the left knee and shift the balance to the right foot.

PRACTICE THE SQUAD ON THE FIRST MOVEMENT

Practice the squad on the first movement collectively, individually and collectively.

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 9-10-1 Drill Instruction Sequence

END OF LESSON CONFIRMATION

The end of lesson confirmation must meet the following criteria:

1. It shall be a performance of the movement taught.
2. It shall be conducted as a squad.
3. It will emphasize any aspects of the movement that the cadets experienced difficulty with during the lesson.

CONCLUSION

The lesson shall be summarized as follows:

1. Restate the movement taught and where or when it will be used;
2. Re-motivate the cadets by:
 - a. commenting on the cadets' progress; and
 - b. re-stating why the drill movement just learned is important.
3. Describe the next lesson.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Describe one action an instructor shall take during the introduction of a drill lesson.
- Q2. List the sequence for practicing drill movements.
- Q3. What shall an instructor do in the conclusion of a drill lesson?

ANTICIPATED ANSWERS

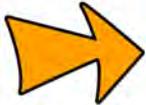
- A1. During the beginning of a drill lesson, an instructor shall:
1. Order the squad into a suitable formation.
 2. Review the previous lesson.
 3. Describe the new movement.
 4. Describe why it is important to learn it.
 5. Describe where and when the movement will be used.
 6. Describe how the cadets will be assessed.
- A2. The sequence for practicing drill movements is to practice the squad collectively, individually, collectively.
- A3. In the conclusion the instructor shall:
1. Restate the movement taught and where or when it will be used.
 2. Re-motivate the cadets by commenting on the cadets' progress and by re-stating the reason for learning the movement.
 3. Describe the next lesson.

Teaching Point 2

Review the Lesson-Planning Process

Time: 10 min

Method: Interactive Lecture



Before beginning the activity for planning a drill lesson, review the lesson-planning process taught in M309.06 (Plan a Lesson, Section 6) summarized below.



Distribute the lesson plan handout located at Annex AG to each cadet.

THE LESSON-PLANNING PROCESS

The Canadian Forces employs an initialism that is used to provide a framework for the instructor to gather and organize the reference material into an efficient and practical lesson plan. The initialism is CCSAM.

Collect. During this step, the instructor researches the material to be covered in the period of instruction using course documents such as the lesson specification, IG and listed references. In situations where no course documents exist, the instructor will research the material to be taught using whatever references exist.

Consider. During this step, the instructor sifts through all of the material found in the collection step and determines what is relevant and current.

Select. During this step, the instructor selects the material that is appropriate for the lesson. The instructor also selects the method of instruction to be used.

Arrange. During this step, the instructor arranges the material into stages that allow for the information to be presented in a logical sequence.

Master. During this step, the instructor writes the lesson plan.

LESSON SPECIFICATION

Lesson specifications are found in the Qualification Standard and Plan (QSP), Chapter 4. The two sections of a lesson specification are the enabling objective (EO) and the lesson specification.

Enabling Objective

The EO is the first three paragraphs of the lesson specification and will answer three questions:

- What will the cadet be expected to be able to do by the end of this lesson?
- Under what conditions will the cadet be expected to carry out the performance?
- How well or to what standard will the cadet be expected to perform?

Lesson Specification

The lesson specification, (paragraphs 4. to 11.), contains information about:

- the content to be taught broken down into teaching points;
- the teaching method(s) to be used and why they were chosen;
- the time for each teaching point (TP);
- the references used;
- the training aids to be used;
- the learning aids to be used;
- the test details; and
- remarks for the instructor.

INSTRUCTIONAL GUIDE (IG)

The IG is used in conjunction with the QSP and other resources to conduct training. IGs should be reviewed in conjunction with lesson specifications so that the instructor can adequately plan and prepare their lesson. The following are the six sections of an IG:

Preparation. This section provides information to the instructor regarding:

- pre-lesson instructions;
- pre-lesson assignment; and
- instructional approach or method.

Introduction. This section provides information to the instructor regarding:

- any review that may be necessary;

- what the cadet will be expected to do by the end of the lesson; and
- why the knowledge/skill is important.

Body. This section provides information to the instructor regarding:

- the TPs and their content as listed in paragraph 4. of the lesson specification in greater detail;
- suggested teaching methods;
- note boxes with special instructions or information;
- lesson content;
- figures;
- activities; and
- confirmation questions or activities.

Conclusion. This section provides information to the instructor regarding:

- any homework/reading/practice that may be required of the cadet;
- the method of evaluation to be used as stated in the lesson specification;
- a closing statement to be spoken aloud to the cadet; and
- any additional instructor notes/remarks.

References. This section lists the sources of information used to create the lesson specification and instructional guide.

Annexes. This section contains background information for the TPs, pre-made instructional aids and additional information for activities.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. List the five parts of the lesson-planning process.
- Q2. What is included in the EO portion of a lesson specification?
- Q3. What are the six sections of an instructional guide?

ANTICIPATED ANSWERS

- A1. The five parts of the lesson planning process are collect, consider, select, arrange and master.
- A2. The information included in the EO is what the cadet will be expected to learn, what materials, supervision and equipment will be available to the cadet and what standard the cadet will be expected to achieve.
- A3. The six sections of an IG are preparation, introduction, body, conclusion, references and annexes.

Teaching Point 3**Supervise and Provide Assistance While the Cadets Plan a Drill Lesson**

Time: 30 min

Method: Practical Activity

In EO C309.06 (Instruct a 15-Minute Drill Lesson, Section 11), the cadets shall be expected to instruct a drill lesson using a lesson plan, the drill instruction sequence and the appropriate drill formation. The lesson plan created in this EO will be used to instruct that drill lesson.



Distribute the blank lesson plan located at Annex AH and the plan a drill lesson checklist located at Annex AI to each cadet.

ACTIVITY**OBJECTIVE**

The objective of this activity is to have the cadets plan a 15-minute drill lesson.

RESOURCES

- List of approved 15-minute drill topics located at Annex AJ, and
- Modified lesson specifications and instructional guides located at Annexes AK to AQ.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have each cadet choose a topic from the list of approved 15-minute drill topics.
2. Have the cadets use the lesson specification and IG for their chosen topic to help develop their drill lesson plan. Cadets shall be expected to teach their chosen lesson as part of C309.06 (Instruct a 15-Minute Drill Lesson, Section 11).
3. Circulate around the room facilitating the activity and helping the cadets as required.



Ensure that cadets request all resources required to instruct their lesson.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' planning a drill lesson will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets shall be prepared to instruct their lesson at the beginning of C309.06 (Instruct a 15-Minute Lesson, Section 11).

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Instructors must continually work to improve the quality of instruction. Being able to plan drill lessons is a critical step in boosting the instructor's confidence and improving the quality of drill instruction.

INSTRUCTOR NOTES/REMARKS

EO C309.05 (Plan a Drill Lesson) should be scheduled at least one week prior to EO C309.06 (Instruct a 15-Minute Drill Lesson, Section 11).

REFERENCES

A0-002 A-PD-201-000/PT-000 Director History and Heritage 3-2. (2005). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: Department of National Defence.



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 11

EO C309.06 – INSTRUCT A 15-MINUTE DRILL LESSON

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the Drill Instructional Techniques Assessment Form located at Annex AR for each cadet.

Ensure that all resources requested by the cadets are available.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it is an interactive way for cadets to develop drill instructional skills in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have instructed a 15-minute drill lesson using a written lesson plan and the drill instruction sequence.

IMPORTANCE

It is important for cadets to instruct a 15-minute drill lesson as it gives them the opportunity to practice drill instructional skills in a peer setting and to receive feedback to further develop instructional skills and confidence.

Teaching Point 1**Supervise While the Cadets Instruct a 15-Minute Drill Lesson**

Time: 85 min

Method: Practical Activity

ACTIVITY

Time: 85 min

OBJECTIVE

The objective of this activity is to have cadets instruct a 15-minute drill lesson in a peer setting using a written lesson plan and the drill instruction sequence.

RESOURCES

Drill Instructional Techniques Assessment Form.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have the cadets provide a copy of their lesson plan to the assessor.
2. Determine the order in which cadets will instruct their lessons.
3. Have one cadet form up the squad for their drill lesson.
4. Have one cadet instruct a 15-minute drill lesson using a written lesson plan and the drill instruction sequence (as prepared in EO C309.05 [Plan a Drill Lesson, Section 10]).
5. Assess the cadet's lesson using the Drill Instructional Techniques Assessment Form.
6. Upon completion of the lesson, provide feedback to the cadet.
7. Repeat Steps 3. to 6. until all cadets have instructed a lesson.



The Drill Instructional Techniques Assessment Form located at Annex AR is used to provide feedback on the cadet's lesson and to introduce the cadet to the type of instructional techniques assessment they will receive in their future phase training. The form is intended solely for the purposes of assessment for learning, providing the cadets with the feedback they need to improve upon their own skills.

8. Debrief the cadets by providing feedback, focusing on:
 - a. best practices,
 - b. general trends and key areas for improvement, and
 - c. re-motivation, highlighting the effort and accomplishments of the group.



If the group of cadets is large, divide them up into smaller groups and assign other instructors to aid with assessment and feedback.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadet's instructing a 15-minute drill lesson will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Practicing drill instructional skills in a peer setting allows for the development of fundamental skills necessary to become a drill instructor while further developing confidence and providing a sense of accomplishment.

INSTRUCTOR NOTES/REMARKS

This EO shall be conducted after EO C309.04 (Identify Formations for Drill Instruction, Section 9) and EO C309.05 (Plan a Drill Lesson, Section 10).

Additional time may be required for class sizes greater than five cadets.

REFERENCES

A0-002 A-PD-201-000/PT-000 Director Heritage and History 3-2 (2005). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: Department of National Defence.

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PRINCIPLES OF INSTRUCTION INFORMATION SHEETS

INTEREST

Cadets are more receptive to learning when they are curious and have an emotional connection to a topic. The instructor must arouse, create and maintain the interest of the cadets. Without interest, the cadets will be less inclined to listen and will not learn.

- **Principle.** People learn when they are interested in the material or skill.
- **Action.** Instructors must arouse, create and maintain the cadets' interest. The instructor should employ imaginative means to keep curiosity, while taking into account experience and interests.

| Ensure Interest | Technique |
|-----------------|---|
| Information | Inform the cadets why they are learning the skill or knowledge. Explain all of the benefits of this new knowledge or skill. |
| Enthusiasm | Show enthusiasm. Smile and have fun. Make eye contact. Vary the pitch, resonance, articulation, speed, volume, inflection and rhythm of your speech. |
| Variety | Use more than one instructor. Use verbal support to back up a statement or to clarify an idea. Use a variety of different training aids. Try different teaching methods. |
| Realism | Try a different location for your class. If you are teaching wind direction for sailing, go outside and feel the wind. |
| Participation | Involve the cadets by asking questions. Ensure cadets participate early in a skill lesson. Use speed and/or ability competitions or games to reinforce learning. |

COMPREHENSION

Comprehension or understanding relates to the cadet's ability to understand the material taught. The cadets' readiness to learn new material is influenced by what has previously been taught; new content should not exceed the knowledge level of the cadets. If the cadets do not understand, they are unable to learn.

- **Principle.** People learn when instruction starts at their level of understanding and proceeds at the rate of their comprehension.
- **Action.** Instructors must determine the cadet's level of knowledge and only progress with new material when the cadets have full understanding of the material previously taught.

| Ensure Comprehension | Technique |
|-----------------------------|---|
| Research | Examine the Qualification Standard and Plan (QSP) to determine what material the cadets have already been taught. |
| Plan | Organize lesson material in a logical order. Proceed from the known to the unknown. Move from simple material to the more difficult. |
| Question | Ask review questions at the start of the lesson to determine the level of understanding. Continue to ask questions throughout the lesson to ensure understanding. Assure cadets early in the lesson that questions are welcome. |
| Observe | Watch for expressions of body language that may indicate difficulty with parts of the lesson. Observe cadets when they practice a skill and correct error as they occur. |

EMPHASIS

During a period of instruction there will be some information, which may be of particular importance. The instructor can emphasize this important information through the use of voice control, training aids and in-class activities.

- **Principle.** People retain more important information when the instructor uses repetition and emphasis.
- **Action.** Instructors must stress essential points.

| Ensure Emphasis | Technique |
|-----------------|--|
| Process | Teach the material step by step. Re-cap each area (stress key points). Have the cadets take notes. |
| In-Class Review | Review the key points from the past lesson. Repeat the key points during the lesson. |
| Reinforcement | For a knowledge lesson, ask questions on the key points. For a skill lesson, allow sufficient practice time for the cadets to ask questions and receive corrective action. Do not over demonstrate. Try saying "This is important, remember it." Use verbal support by giving examples, to include: <ul style="list-style-type: none"> • comparisons, • reasons, • restatement and repetition, • examples, • statistics, and • testimonials. Use training aids. |
| Post Lesson | Distribute handouts covering key points. |

PARTICIPATION

Cadets are more likely to retain information if they are both mentally and physically involved in learning. The instructor should conduct activities that contain action, activity and excitement. Cadets learn by doing.

- **Principle.** People learn best when they have an opportunity to participate actively in the learning process. People learn by doing.
- **Action.** The instructor creates class participation in the form of a physical or mental activity.

| Ensure Participation in a Knowledge Lesson | Technique |
|---|---|
| Involvement | Ask open-ended questions that will encourage individual thought and generate a discussion. |
| Group Work | Select teaching methods that allow the cadets to share ideas and knowledge. |
| Learning Activity | Organize teaching points to contain such things as: <ul style="list-style-type: none"> • puzzles, • crosswords, • trivia games, • board games, • word searches, • discussions, • case studies, • competitions, • experiments, or • problem solving. |
| Application | Allow the cadets to apply the knowledge through case studies and problem-based learning. |

| Ensure Participation in a Skill Lesson | Technique |
|---|--|
| Involvement | Ensure early involvement by cadets. Have as many cadets as possible working on the skills at the same time. |
| Practice | Ensure ample practice time. Maintain close supervision during practice |

| Ensure Participation in a Skill Lesson | Technique |
|---|---|
| Detection and Correction | Be aware of commonly made errors while practicing a new skill. Observe cadets closely when they practice a skill. Correct errors as they occur. Correct one error at a time. |
| Competition | Allow the cadets to practice new skills by conducting friendly competitions and contests. |

ACCOMPLISHMENT

The lesson must impart a sense of accomplishment to each cadet. The cadets should leave the class with the satisfaction that they were able to achieve something in the lesson.

- **Principle.** People learn most effectively when their performance results in a sense of accomplishment.
- **Action.** The instructor must tell the cadets what they are doing well and what needs improvement. The objective is to offer feedback that will reinforce desired performance and correct undesired performance.

| Ensure Accomplishment | Technique |
|------------------------------|---|
| Expectations | Inform cadets of the lesson objectives. Ensure the cadets understand what will be expected of them at the end of the lesson. |
| Learner Satisfaction | Explain lessons clearly using simple words. The cadets will learn easily creating fulfillment. |
| Learner Responsibility | Keep cadets informed of their progress. Just by saying “Now that you have all correctly tied the reef knot, let’s practice the bowline” will indicate the cadets’ progress. |
| Encouragement | Reassure cadets that they will be successful. Compliment cadets on work that is well done. |
| Perseverance | Encourage cadets who may be having difficulty. Allow cadets to practice skills they have difficulty with. Offer extra help if necessary. |

CONFIRMATION

Confirmation is an essential part of learning and instructing. It gives both the instructor and the cadet the opportunity to see how well the information is understood.

- **Principle.** Confirm that learning has occurred and knowledge has been retained.
- **Action.** Instructors must confirm that the cadets' learning meets established standards and ensure that the skills can be performed safely and competently.

| Ensure Confirmation | Technique |
|----------------------------|---|
| Practice | Observe as the cadets practice the skills. |
| Exercise | Have the cadets perform the skill. If you are teaching cadets how to pipe the still, listen to each cadet perform the pipe. Anyone who cannot do it may need extra instruction. Provide exercises or guide discussions that stress the key points of the lesson. |
| Questions | Ask questions at the end of the lesson to assess how well the cadets are learning. Listen carefully to the cadets' answers. You may be able to identify weak areas that may need to be re-taught. |
| Assignments | Review assignments completed outside class to determine the extent of learning. |
| Tests | Conduct confirmation for teaching points and enabling checks. This will also reinforce learning. |
| Observations | Note and provide feedback on cadet behaviour. |

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METHODS OF INSTRUCTION

INTERACTIVE LECTURE

| Description | Pre-Lesson Preparation | Typical Applications | Lesson Development |
|---|---|--|--|
| <p>Interactive lecture is an instructor-driven method, which combines both lecture and interaction to meet lesson objectives. The lecture portions of the lesson are offset with relevant activities such as videos with discussion, games, learning stations, brainstorming, debating, group work or the completion of handouts.</p> | <p>Use attention-getters such as interesting facts, statistics or rhetorical questions to begin the lecture or to introduce new teaching points.</p> <p>Prepare participatory questions to encourage cadet participation.</p> <p>Prepare evaluative questions for confirmation of teaching points.</p> <p>Obtain or develop training aids to clarify main points.</p> <p>Prepare an in-class activity to avoid lecturing too long.</p> <p>Practice delivering the material.</p> | <p>Interactive lectures can be used with different sizes of groups to:</p> <ul style="list-style-type: none"> • introduce a subject; • present background information; • review previously taught material; • give instructions on procedures; • illustrate the application of rules, principles or concepts; or • introduce a demonstration, discussion or performance. | <p>Begin the lesson and each new TP with an attention-getter.</p> <p>Use presentation aids such as:</p> <ul style="list-style-type: none"> • flip chart, • whiteboard, and/or • electronic media. <p>Pay attention to signals of alertness, such as:</p> <ul style="list-style-type: none"> • cadets' facial expressions, and • cadets' body language. <p>Deal with alertness problems by:</p> <ul style="list-style-type: none"> • asking for questions; and • posing questions to the group. <p>Use visual training aids at opportune moments.</p> <p>Integrate interesting facts with lesson material to maintain interest.</p> <p>Use participatory questions or a short activity to avoid lecturing too long.</p> <p>Use questions to confirm each teaching point.</p> <p>Confirm the lesson using questions or an activity.</p> |

DEMONSTRATION AND PERFORMANCE

| Description | Pre-Lesson Preparation | Typical Applications | Lesson Development |
|---|--|--|--|
| <p>Demonstration and Performance</p> <p>During demonstration and performance the cadets observe the instructor performing the task in a demonstration, and rehearse it under the supervision of the instructor.</p> <p>Demonstration Method</p> <p>A method of instruction where the instructor, by actually performing an operation or doing a job, shows the cadet what to do, how to do it and explains why, where and when it is done.</p> <p>Performance Method</p> <p>A method in which the cadet is required to perform, under controlled conditions, the operations, skill or movement being taught.</p> | <p>The instructor must be skilled in the task.</p> <p>Gather all materials necessary to instruct the lesson.</p> <p>Break the task down into smaller sequential steps.</p> <p>Practice the lesson to ensure that steps are accurate and clear.</p> <p>Prepare a handout outlining the steps, if necessary.</p> <p>Organize the training area so that all cadets can:</p> <ul style="list-style-type: none"> • see the demonstration, and • perform the task. | <p>Demonstration Method</p> <p>Demonstration can be used to:</p> <ul style="list-style-type: none"> • teach hands-on operations or procedures; • teach troubleshooting; • illustrate principles; • teach operation or functioning of equipment; • set standards of workmanship; • explain a theory or concept; or • teach safety procedures. <p>Performance Method</p> <p>Performance can be used to:</p> <ul style="list-style-type: none"> • teach hands-on operations or procedures; • teach operation or functioning of equipment; • teach team skills; or • teach safety procedures. | <p>Introduce the lesson by demonstrating what the cadets will be able to do at the end.</p> <p>Explain where the skill can be applied and why it is important.</p> <p>Provide a handout outlining the steps if the process is complex.</p> <p>Explain and demonstrate each step in a sequential manner.</p> <p>Allow cadets maximum time to practice the steps as soon as possible.</p> <p>Positively reinforce everything the cadets do correctly.</p> <p>Supervise the cadets as they practice, providing assistance or re-demonstrations when necessary.</p> <p>Have cadets perform the skill as confirmation.</p> <p>Encourage the cadets to practice beyond class time.</p> |

IN-CLASS ACTIVITY

| Description | Pre-Lesson Preparation | Typical Applications | Lesson Development |
|--|--|---|--|
| <p>In-class activities encompass a wide variety of activity-based learning opportunities that can be used to reinforce and practice instructional topics or to introduce cadets to new experiences. In-class activities should stimulate interest among cadets and encourage their participation, while maintaining relevance to the performance objectives. Examples of in-class activities include learning stations, videos, brainstorming, debating, and group work.</p> | <p>Create an activity that involves all cadets, which can be conducted within the time allocated.</p> <p>Clearly specify the objective of the activity.</p> <p>Obtain all materials necessary to complete the activity.</p> <p>Write out specific instructions describing what participants are supposed to do.</p> <p>Write out specific directions for conducting the activity.</p> <p>Arrange for assisting staff, if necessary, to help conduct the activity.</p> <p>Prepare handouts for cadets containing background information.</p> <p>Organize the training area into work/learning stations.</p> | <p>An in-class activity can be used for both knowledge and skill lessons to:</p> <ul style="list-style-type: none"> • reinforce instructional objectives; • introduce a subject and generate interest; • present background information; • give direction on procedures; • introduce a demonstration, discussion or performance; • illustrate the application of rules, principles or concepts; • to create interactivity during a lecture; or • to review, clarify or summarize information. | <p>Introduce the activity to the whole group.</p> <p>Brief participants on what will be expected of them.</p> <p>Stress timings.</p> <p>Ensure all resources are available.</p> <p>Begin the activity.</p> <p>Supervise and assist the groups as required.</p> <p>Conclude the activity.</p> <p>Confirm the TP or lesson.</p> <p>Debrief the cadets.</p> |

PRACTICAL ACTIVITY

| Description | Pre-Lesson Preparation | Typical Applications | Lesson Development |
|---|--|---|--|
| <p>Practical activities encompass a wide variety of activity-based learning opportunities that can be used to reinforce and practice instructional topics or to introduce cadets to new experiences. Practical activities should stimulate interest among cadets and encourage their participation, while maintaining relevance to the performance objective.</p> | <p>The instructor must be skilled in the task.</p> <p>Gather all materials necessary to instruct the lesson.</p> <p>Organize the training area so that all cadets will have space to perform the task safely.</p> <p>Ensure there is enough time to conduct the complete activity or breakdown the task into smaller stages.</p> <p>Prepare a handout outlining the steps, if necessary.</p> <p>Arrange for assisting staff, if necessary.</p> <p>Divide cadets into small groups.</p> | <p>The objective of the practical activity method is to reinforce and practice instructional topics or to introduce the cadets to new experiences.</p> <p>If it is used to teach new material it must be combined with other methods to ensure cadets have the necessary background information to complete the activity.</p> <p>The practical activity method can be used to:</p> <ul style="list-style-type: none"> • carry out an application; • demonstrate a process; • verify an explanation; • produce a product; • introduce a subject; • teach manipulative operations; • teach procedures; • teach troubleshooting; • illustrate principles; • teach equipment operation; or • teach safety. | <p>Review background information.</p> <p>Distribute the handout, if necessary.</p> <p>Introduce the activity to the group.</p> <p>Stress safety.</p> <p>Brief the cadets on what they will be expected to do.</p> <p>Brief assisting staff on what they will be expected to do.</p> <p>Begin the activity.</p> <p>Supervise the cadets and provide assistance, if necessary.</p> <p>Watch for safety infractions and stop the activity, if necessary.</p> <p>Conclude the activity.</p> <p>Debrief the cadets.</p> |

GAME

| Description | Pre-Lesson Preparation | Typical Applications | Lesson Development |
|---|--|--|---|
| <p>Games are used with one or more participants to practice skills, apply strategies and enhance teams. It is critical that the game supports learning through a challenging activity that allows for skill practice or knowledge confirmation.</p> | <p>Develop a simple game with the following characteristics:</p> <ul style="list-style-type: none"> • fast to play. • easy and quick to organize, • has few rules, • uses minimal equipment, and • involves maximum participation. <p>If possible use variations of games cadets know from childhood or television.</p> <p>Determine the following when developing the rules of the game:</p> <ul style="list-style-type: none"> • individual or team play, • how to change leaders, • what the leader will do, • what the followers will do, • timings for the game. • how to signal the start and stop of the game, • how to ensure safety. <p>Obtain the resources needed to play the game.</p> <p>Organize the training area to play the game.</p> | <p>Games create variety and arouse interest but must also support learning.</p> <p>Games can be used to:</p> <ul style="list-style-type: none"> • introduce a topic; • discover concepts and principles; • learn terminology; • recall terms; • recognize equipment parts; • develop strategies and tactics; • carry out an application; • demonstrate a process; • practice interpersonal skills; and/or • confirm learning | <p>Brief the cadets on the following:</p> <ul style="list-style-type: none"> • the objective of the game, and • rules of the game. <p>Play the game.</p> <p>Supervise closely to:</p> <ul style="list-style-type: none"> • ensure that the game is played in the manner expected; • ensure that the game is played safely; and • ensure maximum participation. <p>End the game.</p> <p>Debrief the cadets.</p> |

FIELD TRIP

| Description | Pre-Lesson Preparation | Typical Applications | Lesson Development |
|--|--|---|--|
| <p>Theoretical knowledge is reinforced through participation in an activity in a real-life setting. Prior planning and helps to ensure all pre-training and safety standards are met. Field trip activities are planned and carried out to achieve clear instructional objectives that are understood by the cadets. Examples include trips to areas of local interest, flying/gliding, hiking and/or sailing.</p> | <p>Specify the objective(s) of the field trip.</p> <p>Determine the time and location of the field trip.</p> <p>Obtain necessary authorizations.</p> <p>Determine the timings.</p> <p>Determine the activities or demonstrations needed to achieve the objectives.</p> <p>Determine if trained personnel will be available to assist.</p> <p>Arrange the following, if necessary:</p> <ul style="list-style-type: none"> • transportation, • supervision, and • meals. <p>Determine if the cadets will be allowed to use equipment or participate in a training activity.</p> <p>Determine if all cadets can take part at once or if they need to be rotated through.</p> <p>Divide the cadets into groups, if necessary.</p> <p>Ensure safety.</p> | <p>The field trip is used to:</p> <ul style="list-style-type: none"> • introduce/illustrate and confirm topics; • reinforce and clarify classroom learning; • inject variety into the training situation; or • allow cadets to view operations or equipment that cannot easily be shown in the classroom. | <p>Inform cadets as soon as possible of the following:</p> <ul style="list-style-type: none"> • time of the field trip, • location of the field trip, and • timings for departure. <p>Brief cadets on the following prior to departure:</p> <ul style="list-style-type: none"> • objectives of the field trip, • timings and groupings for activities and demonstrations, and • how they will participate during the field trip. <p>During the field trip ensure the following:</p> <ul style="list-style-type: none"> • the safety of all cadets, • maximum participation, and • the objectives are met. <p>After the field trip:</p> <ul style="list-style-type: none"> • debrief the cadets; and • confirm that objectives have been met. <p>Express appreciation to the facilitators of the field trip.</p> |

SELECT A METHOD OF INSTRUCTION

| Lesson Topic | Method of Instruction | Explanation |
|--|-----------------------|-------------|
| Participate in a Discussion on Hygienic Practices During Physical Activity | | |
| Identify the Parts and the Characteristics of the Daisy 853C Air Rifle | | |
| Apply Basic Marksmanship Techniques | | |
| Participate in a Discussion on Phase One Training | | |
| Wear the Sea Cadet Uniform | | |
| Participate in a Discussion of Year One Summer Training Opportunities | | |
| Tie Knots, Bends and Hitches (Reef Knot and Figure of Eight) | | |
| Tie Knots, Bends and Hitches (Round Turn and Two Half Hitches) | | |
| Coil and Heave a Line | | |
| Explore Canadian Naval History | | |
| Discuss Leadership Within a Peer Setting | | |
| Identify Year Two CSTC Training Opportunities | | |
| Recognize Naval Ship's Traditions | | |
| Reeve Blocks | | |
| Identify the Rank Structure of the Royal Canadian Sea, Army and Air Cadets | | |

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POSING QUESTIONS SEQUENCE

| Question Sequence | Action |
|--------------------------|--|
| Pose the Question | The instructor must ensure that they have the full attention of the class and ask a question that is clearly heard by all. |
| Pause | The instructor must allow cadets time to think of a response. Do not waste time, but avoid answering the question for the cadets just to break the silence. |
| Pounce | When using a direct question the instructor must indicate which cadet will answer. |
| Ponder | The instructor must allow the cadets time to answer fully, listen carefully to the response, confirm the correct response and explain why it is correct. If an answer is incomplete, the instructor must emphasize what is correct and ask a follow-up question to complete the response or simply provide additional information. If an answer is incorrect the instructor must point that out as well, in a manner that does not embarrass the cadet and explain why the answer is incorrect. There may be a need to reword the question to get a better response. |
| Praise | The instructor must praise all cadets for participating and confirm/summarize all correct responses so as to avoid confusion regarding which responses were correct or incorrect. |

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QUESTIONS HANDOUT

Read the short passage to the group and ask them to remember the children's story "Goldilocks and the Three Bears."

Once upon a time there was a little girl named Goldilocks. She went for a walk in the forest. Pretty soon, she came upon a house. She knocked and, when no one answered, she walked right in.

Use the questions below to have each cadet use the question posing sequence at least once.

Q. Who do you think lived in the house in the forest?

A. The three bears.

Q. What did Goldilocks first do when she entered the house?

A. She tasted the porridge.

Q. Whose chair did Goldilocks break?

A. Little bear's chair.

Q. Why did Goldilocks go upstairs to the bedroom?

A. She felt tired.

Q. Did Goldilocks ever return to the house in the forest?

A. No.

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POSING QUESTIONS RUBRIC

STANDARD

Effective Questioner: Follows posing questions sequence when asking questions.

PERFORMANCE TASK

Ask a recall question to the group about the children’s story, “Goldilocks and the Three Bears” using the posing questions sequence.

| Performance Element | Met the Standard (Level 3) | Met the Standard With Difficulty (Level 2) | Did Not Meet the Standard (Level 1) |
|---------------------|---|--|--|
| Pose the question | Had the attention of the group. Asked the question clearly. | Had the attention of the group. Did not ask the question clearly. | Did not get the attention of the group. Did not ask the question carefully. |
| Pause | Allowed cadets ample time to think of a response. Did not waste time. Did not answer the question for the cadets. | Unsure of how much time to allow for a response. | Allowed too much/too little time for a response. Answered the question for the cadet. |
| Pounce | Pointed to a cadet. | Had to be told to point to a cadet. | Allowed anyone to answer. |
| Ponder | Allowed cadet to answer fully. Confirmed correct response. Explained incorrect answer. | Allowed cadet to answer fully. Confirmed correct response after being prompted. Explained incorrect response after being prompted. | Did not allow cadet to answer fully. Did not confirm correct response after being prompted. Did not explain incorrect response after being prompted. |
| Praise | Ensured all cadets participated. Praised correct response appropriately. Clarified any confusion regarding responses. | Ensured all cadets participated. Had to be prompted to praise correct response. Had to be prompted to clarify confusion regarding responses. | Did not ensure all cadets participated. Failed to praise correct responses. Did not clarify lingering confusion regarding responses. |

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COMMON INSTRUCTIONAL AIDS

INSTRUCTIONAL AIDS

HOW INSTRUCTIONAL AIDS WORK

During the communication process, the brain filters the important pieces of information from the less significant pieces. What is considered to be the most important information is passed to the short-term memory for possible storage into the long-term memory. Instructional aids support learning by highlighting and emphasizing the most important pieces of information for the brain to store in memory.

Instructional aids also:

- attract and hold the cadets' attention;
- involve the two most important senses—sight and sound; and
- help instructors teach more in less time.

CHARACTERISTICS OF INSTRUCTIONAL AIDS

Instructional aids should:

- support the lesson by emphasizing and clarifying important information;
- keep the cadets' attention on the topic;
- contain quality pictures, graphs or text;
- be simple and easy to use; and
- be large enough to be seen and loud enough to be heard.

GUIDELINES FOR USING INSTRUCTIONAL AIDS

During the lesson planning stage the following process can be used to determine if and where instructional aids are necessary:

- clearly establish the lesson objective—the information to be communicated or the task to be accomplished;
- research supporting material to achieve the lesson objective;
- organize the material into a lesson plan; and
- select the important points to be supported by instructional aids.



Instructional aids should be used only if they support learning and should not be made visible until the appropriate time during a lesson so as not to become a distraction.

VERBAL SUPPORT

Almost all ideas need some sort of clarification, explanation or proof to be understood. If cadets are learning something new, they want proof to support what is being said. The lesson topic, the instructional method, the cadets' background knowledge and the size of the group are factors that determine how much learning support is required.

Verbal support is one type of support instructors use to clarify, prove, illustrate, emphasize or to add variety and interest to information during a lesson. Types of verbal support include:

- **COMPARISONS**

A comparison is a bridge built by the instructor between the known and the unknown. New information can be clarified by pointing out its **similarity** to a familiar topic, idea or situation. A factual comparison clarifies by highlighting how two or more related things are **similar**. For example, a factual comparison is used when the similarities between two or more different classes of ships are highlighted. A contrast clarifies by highlighting how two or more things are **different**. A contrast is used when the **differences** between two or more types of uniforms are highlighted. Figurative comparisons use similes and metaphors to add variety and gain attention. A figurative comparison is used when expressions such as the “ship cut through the water like a knife” or “the ship knifed through the water” are used to indicate the ship’s speed.

- **REASONS**

Reasons are logical explanations that satisfy the question “why”. Explaining the reason for something often makes it easier for the cadets to accept what is being explained. When instructors cite “safety concerns” as the reason why a task must be completed a certain way, they are using reasons as verbal support.

- **RESTATEMENT AND REPETITION**

Instructors can emphasize main ideas or key points by repeating them. One way to repeat something is to restate it in a different way. Skillful repetition can also persuasively help cadets accept an idea or point of view. Sometimes directions or instructions need to be repeated many times without change for clarity.

- **EXAMPLES**

An example is a specific instance of a general idea used to clarify or simplify information. It should be short and specific and in the cadets' background knowledge so that the cadets can associate new information with something already known.

- **STATISTICS**

Statistics are a summary of numerical information about an event or thing. If properly used, statistics help instructors prove or emphasize main points and create interest in the information. Do not assume, however, that verbal support is being used every time a number or figure is quoted. For example, saying “last year’s national budget for cadets was approximately \$180 million” is a statement of fact but saying “last year’s cadet budget was approximately \$3 000.00 for every cadet in Canada” is using statistics to emphasize the point that the cadet budget is large.

- **TESTIMONY**

Testimony is simply using the experiences, words and thoughts of others to emphasize or prove points. Testimonials are believable because they are offered by experts or people with first-hand knowledge. For

example, simply saying, “the cadet organization offers many advantages to youth” is not as powerful as quoting or hearing from cadets who have gone through the program and realized its benefits.



The acronym **CRREST** can be used to remember the different types of verbal support.

AUDIOVISUAL AIDS

Instructional aids appeal to all five senses. Audiovisual aids are particularly effective because individuals learn and retain over 50 percent of what they both see and hear.

MODELS

A model is a copy of a real object and can be an enlargement, a reduction or the same size as the original. Two types of models are:

- the scale model which is an exact reproduction of the original, and
- the simplified model, which does not represent reality in all details.



As instructional aids, models are usually more practical than the real object because they are lightweight and easy to manipulate.

Mock-Ups

A mock-up is a three dimensional or specialized type of working model and is used for study, training or testing in place of the real object, which may be too costly, too dangerous or impossible to obtain. The advantage of the mock-up over the real thing is that the mock-up may emphasize the essential elements to be learned by distinguishing them from non-essential elements.

Cut-Aways

Some models are solid and show only the outline of the object while others can be manipulated or operated. Specialized models, called cut-aways, are built in sections and can be taken apart to reveal an internal structure. Whenever possible, the various parts should be labelled and coloured to clarify relationships.



Production and equipment costs are limiting factors in developing and using models, mock-ups and cut-aways. If a two-dimensional representation will satisfy the instructor's needs it should be used.

THE REAL OBJECT AND REALISTIC IMAGES

The real object is often the most effective visual aid. To be effectively used the real object should be safe and big enough for everyone to see or small enough and available enough for each cadet to have one. Realistic images, including quality photographs or drawings of the real object, are suitable replacements if the real object cannot be obtained or effectively used.



Realistic images and objects are most effective when they are used after a teaching point has been introduced.

GRAPHICS

Graphics, which include charts, graphs, maps, diagrams, drawings and cartoons, can be used to clarify relationships between concepts or effectively explain a concept that would otherwise require a lengthy description.



Graphics catch the cadets' attention and stimulate thinking by:

- presenting one idea;
- avoiding too many details; and
- using colours, which contrast with the background to emphasize main points.

PROJECTED MATERIAL

Projected material includes videotapes, DVDs and slides projected by an overhead projector or computer. Short, high-quality video presentations have become one of the most popular instructional aids.

Passive video, which includes VHS, DVDs and slides, provides motion, colour, sound and in some cases special advanced graphic and animation techniques. The availability, low cost and user-friendly characteristics are important advantages of passive video but instructors should be aware it is often difficult for instructional video to compete with the action-packed entertainment videos and is often considered less exciting and stimulating by cadets. This, in addition to the cadets' often passive viewing style for entertainment videos, can diminish the instructional value of the video.

To increase the value of passive video for instructional purposes, instructors should follow these basic guidelines:

- preview the video to determine the important points and concepts;
- prepare the cadets for viewing the video by stressing what is important to watch; and
- summarize the presentation and answer any questions the cadets may have.

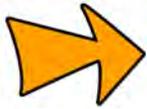


Video presentations are not designed to replace the instructor.

Videotapes and DVDs are generally purchased but slides can easily be developed by hand or by using a computer.

Guidelines for developing slides are:

- illustrate key points;
- use key words or phrases as headers for each slide;
- include a maximum of six words per line and six lines per slide; and
- use lettering large enough to be clearly read from the back of the classroom.



Use of projected materials requires planning and practice. Instructors should set up and adjust the equipment and lighting beforehand and always preview the presentation.

Interactive video refers to software that responds to choices and commands by the user. A typical system consists of a combination of a compact disk and computer with video presentation capability. The software may include image banks of colour photos and graphics as well as questions or directions, which are programmed to create interactivity for students as they progress through the course.



Interactive video solves one of the main problems of passive video in that it increases the cadets' involvement in the learning process. Each cadet receives a customized learning experience.

SIMULATORS

Simulators are mechanical or electronic devices that act like the actual equipment or systems and provide the cadets with realistic practice in a safe and controlled environment. They may have various capabilities such as jump, freeze, record and replay which can capture and playback information for instructional feedback. Simulators replicate the real thing at a fraction of the cost.

Some concerns include:

- the need for the provision of background information,
- the requirement for hardware and software maintenance,
- the need for expertise to run the simulator, and
- the need for specialized facilities.

Some of the more commonly recognized simulators include flight simulators, driver training simulators and marine simulators, which simulate normal and emergency situations, which would otherwise be encountered in real life.

TRAINING EQUIPMENT

Training equipment refers to the use of actual equipment such as boats, air rifles, or gliders for training purposes. The main advantage of this type of aid is that it is the actual piece of equipment or system that the cadet will be expected to use. Despite the benefits of simulators, training is not complete without intensive training in or with the real thing.

Some concerns include:

- the need for subject matter experts,
- the high maintenance costs,
- the need for modifications for instructional purposes, and
- scheduling difficulties caused by external factors such as weather and the availability of the resources.

In short, cadets will only learn to sail, fly or complete an expedition by using a sailboat or glider or travelling to the field.

SELECT AN INSTRUCTIONAL AID

GUIDELINES FOR SELECTING INSTRUCTIONAL AIDS

During the lesson planning stage the following process can be used to determine if and where instructional aids are necessary:

- clearly establish the lesson objective—the information to be communicated or the task to be accomplished;
- research supporting material to achieve the lesson objective;
- organize the material into a lesson plan; and
- select the important points to be supported by instructional aids. Instructional aids are appropriate when:
 - long segments of technical description are necessary;
 - a point is complex and difficult to put into words;
 - instructors find themselves forming visual images; and
 - students are puzzled by an explanation or description.

The selection of instructional aids depends on several factors, which include:

- **Availability.** Which ready-made aids are available? What resources are available to make instructional aids?
- **Facilities.** Does the training area or equipment available allow the instructor to use certain instructional aids?
- **Cost.** Are the instructional aids too expensive to purchase or produce?
- **Class Size.** Does the number of people in the class make the use of the instructional aid practical? Does the instructional aid encourage cadet participation?



Instructional aids should be used only if they support learning and should not be a distraction.

INSTRUCTIONAL AIDS WORKSHEETS

INSTRUCTIONAL AIDS Worksheet

1. How do instructional aids support learning?

2. In your opinion, what is the most important characteristic of instructional aids?

3. When should instructional aids be used during a lesson?

VERBAL SUPPORT Worksheet

Match Column A with Column B by placing the correct number from Column B opposite the correct phrase from Column A.

Column A

- a. a bridge between the known and unknown _____
- b. numerical information about an event or thing _____
- c. can be used to persuade the cadets to accept an idea _____
- d. a specific instance of a general idea _____
- e. logical explanations that satisfy the question "why" _____
- f. using the words of others to prove a point _____
- g. highlighting how two or more things are different _____

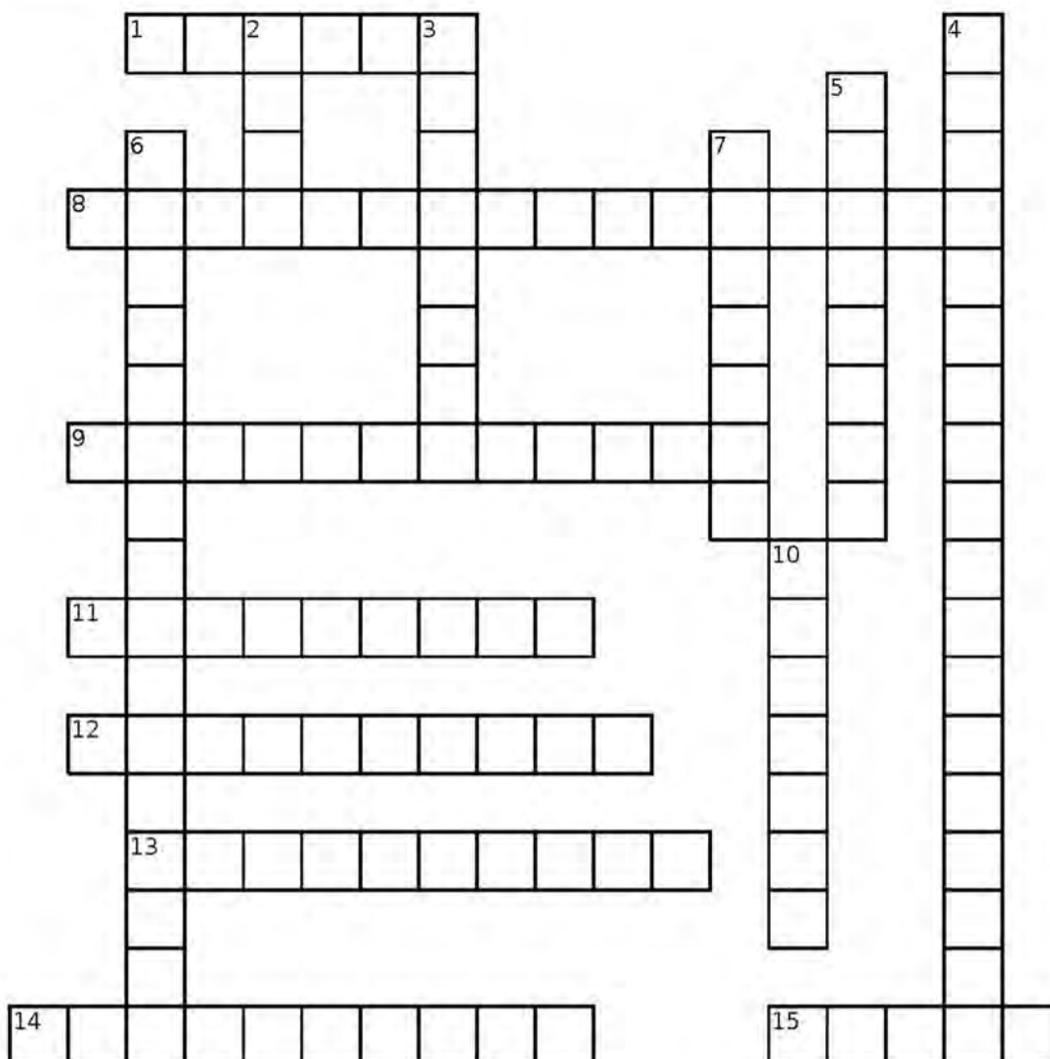
Column B

- 1. testimony
- 2. reasons
- 3. comparison
- 4. statistics
- 5. repetition
- 6. example
- 7. contrast

AUDIOVISUAL AIDS

Worksheet

COMPLETE THE CROSSWORD PUZZLE.



CROSSWORD PUZZLE CLUES

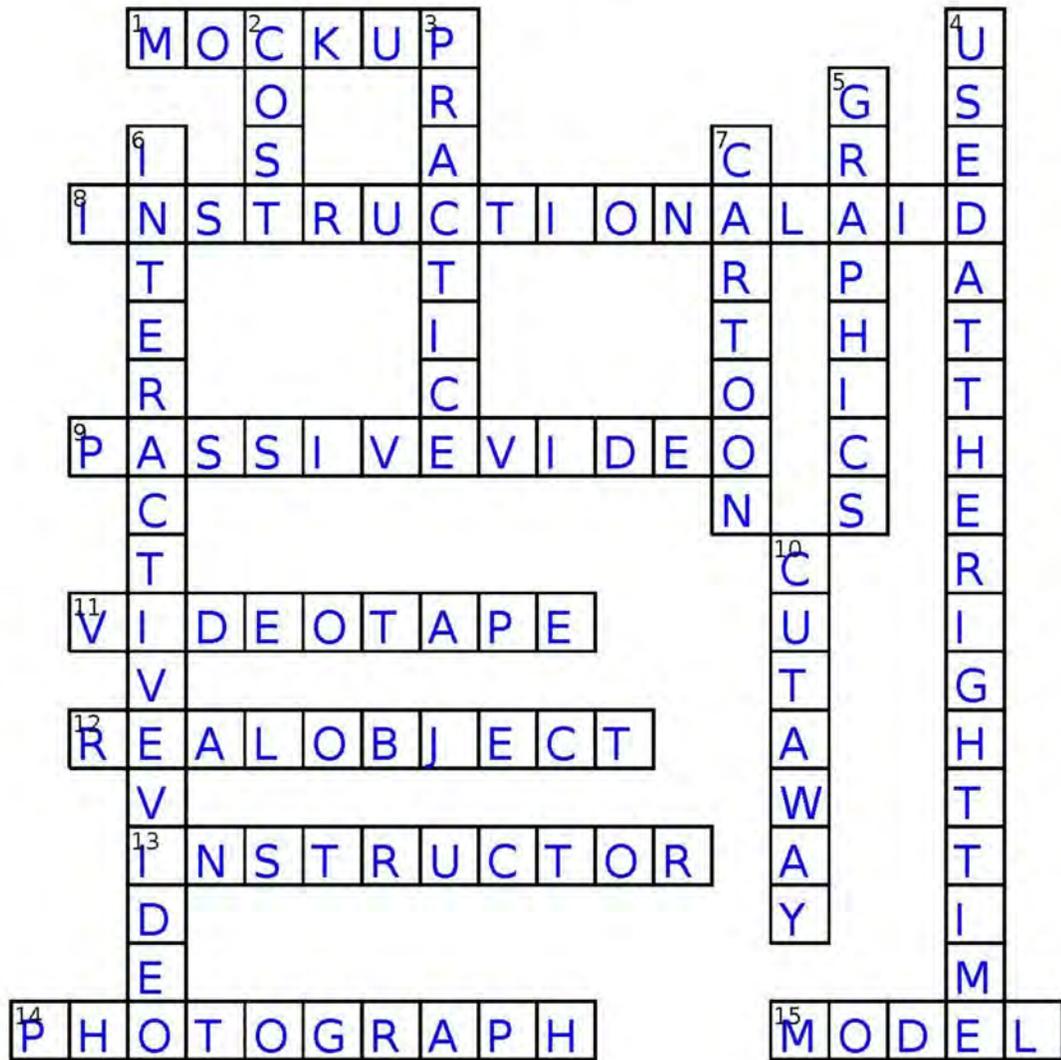
ACROSS

1. a specialized type of working model (2 words)
8. appeals to all five senses (2 words)
9. video, which lacks cadet involvement (2 words)
11. one type of projected material (2 words)
12. the most effective visual aid (2 words)
13. video presentations should not replace the ...
14. an example of a realistic image
15. copy of the real object

DOWN

2. a limiting factor in developing models
3. use of projected material requires planning and ...
4. instructional aids are most effective when they are ... (5 words)
5. can effectively replace a lengthy explanation
6. software that responds quickly to commands (2 words)
7. an example of a graphic instructional aid
10. a model that can be taken apart (2 words)

ANSWER KEY



SIMULATORS AND TRAINING EQUIPMENT

Worksheet

1. What do simulators provide the cadets?

2. List four concerns about simulators.

3. What is the main advantage of training equipment as an instructional aid?

4. List four concerns about training equipment.

SELECT AN INSTRUCTIONAL AID Worksheet

Using the “Select an Instructional Aid” information sheet, select an instructional aid you would consider appropriate for each of the topics listed below.

| Lesson Topic | Type of Instructional Aid |
|--|---------------------------|
| Participate in a Discussion on Hygienic Practices During Physical Activity | |
| Identify the Parts and the Characteristics of the Daisy 853C Air Rifle | |
| Apply Basic Marksmanship Techniques | |
| Participate in a Discussion on Phase One Training | |
| Wear the Sea Cadet Uniform | |
| Participate in a Discussion of Year One Summer Training Opportunities | |
| Tie Knots, Bends and Hitches (Reef Knot and Figure of Eight) | |
| Tie Knots, Bends and Hitches (Round Turn and Two Half Hitches) | |
| Coil and Heave a Line | |
| Explore Canadian Naval History | |
| Discuss Leadership Within a Peer Setting | |
| Identify Year Two CSTC Training Opportunities | |
| Recognize Naval Ship's Traditions | |
| Reeve Blocks | |
| Identify the Rank Structure of the Royal Canadian Sea, Army and Air Cadets | |

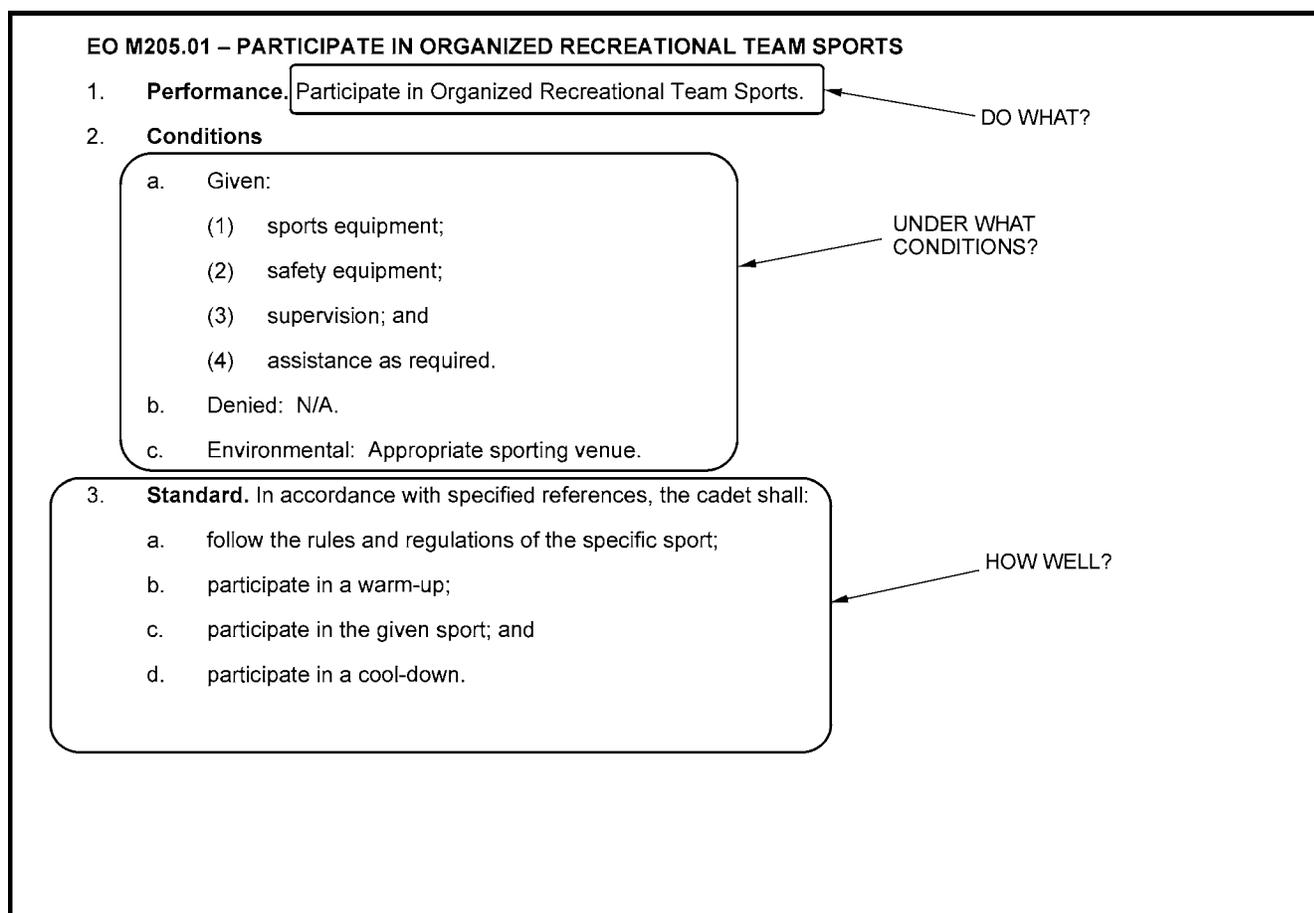
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LESSON SPECIFICATION AND INSTRUCTIONAL GUIDE HANDOUT

ENABLING OBJECTIVE AND LESSON SPECIFICATION

Performance objectives are broken down into a series of enabling objectives and lesson specifications. The enabling objective consists of Paragraphs 1. to 3. (as illustrated in Figure 9K-1). The information in these paragraphs will answer three questions:

1. What will the cadet be expected to be able to do by the end of this lesson?
2. Under what conditions will the cadet be expected to carry out the performance?
3. How well or to what standard will the cadet be expected to perform?



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Figure 9K-1 Enabling Objective

Paragraphs 4. to 11. are known as the lesson specification. The lesson specification provides information about the content to be taught, teaching methods, time, references, training aids, learning aids, test details and remarks.

In Paragraph 4., the TPs are usually described in a table where information is provided on the content taught in each TP, the suggested teaching method, the time for each TP and references (as illustrated in Figure 9K-2).

4. Teaching Points

| TP | Description | Method | Time | Ref |
|-----|---|---------------------|--------|-----------------------------------|
| TP1 | Introduce cadets to a specific sport's rules and regulations, to include: <ul style="list-style-type: none"> a. an overview of how to play the sport; and b. rules and regulations of the sport. | Interactive Lecture | 10 min | C0-001 |
| TP2 | Conduct a warm-up session, composed of light cardiovascular exercises, meant to: <ul style="list-style-type: none"> a. stretch the muscles; b. gradually increase respiratory action and heart rate; c. expand the muscles' capillaries to accommodate the increase in blood circulation; and d. raise muscle temperature to facilitate reactions in muscle tissue. | Practical Activity | 10 min | C0-002 (pp. 109 to 113) C0-089 |
| TP3 | Supervise the cadets' participation in a given sports activity. | Practical Activity | 50 min | |

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Figure 9K-2 Teaching Points

Paragraph 5. outlines how much time is spent on the introduction/conclusion and the different teaching methods. Paragraph 6. offers substantiation or reasons why certain teaching methods were recommended for each TP. Paragraph 7. provides a list of references used to compile the content in Paragraph 4. (as illustrated in Figure 9K-3).

| |
|--|
| <p>5. Time</p> <p>a. Introduction/Conclusion: 10 min</p> <p>b. Interactive Lecture: 10 min</p> <p>c. Practical Activity: 70 min</p> <p>d. Sub-total: 90 min</p> <p>e. Total (three sessions): 270 min</p> <p>6. Substantiation</p> <p>a. An interactive lecture was chosen for TP1 to illustrate the application of rules, principles, or concepts of the specific sport to be played.</p> <p>b. A practical activity was chosen for TP2-4 as it allows cadets to participate in sports activities in a safe and controlled environment. This activity contributes to the development of sports skills in a fun and challenging setting.</p> <p>7. References</p> <p>a. C0-001 (ISBN 0-88011-807-5) Hanlon, T. (1998). <i>The Sports Rules Book: Essential Rules for 54 Sports</i>. USA: Human Kinetics Publishers, Inc.</p> <p>b. C0-002 (ISBN 0-88962-630-8) LeBlanc, J., and Dickson, L. (1997). <i>Straight Talk About Children and Sport: Advice for Parents, Coaches, And Teachers</i>. Oakville, ON and Buffalo, NY: Mosaic Press.</p> |
|--|

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Figure 9K-3 Paragraphs 5. to 7.

Paragraphs 8. and 9. list the training aids and learning aids required for the lesson. Training aids are the materials that are required by the instructor to instruct the lesson and learning aids are the materials that will be required by the cadet to participate in the lesson (as illustrated in Figure 9K-4).

| |
|--|
| <p>8. Training Aids</p> <p>a. Sports/safety equipment appropriate for the activity;</p> <p>b. First aid kit;</p> <p>c. Whistles; and</p> <p>d. Stopwatch.</p> <p>9. Learning Aids. Sports equipment.</p> |
|--|

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Figure 9K-4 Training Aids and Learning Aids

Paragraph 10. is test details, which is information about the evaluation to be conducted. Paragraph 11. is remarks, which describe any other information that may be useful to the Training Officer or instructor (as illustrated in Figure 9K-5).

| |
|--|
| 10. Test Details. N/A. |
| 11. Remarks |
| a. The CCO list of approved sports is located at A-CR-CCP-602/PF-001, Chapter 5, Annex A. |
| b. Recreational sports can be carried out as nine periods during a supported day or over three sessions of three periods each. |

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Figure 9K-5 Test Details and Remarks

INSTRUCTIONAL GUIDE

The IG is used in conjunction with the QSP and other resources to conduct training. IGs should be reviewed in conjunction with lesson specifications so that the instructor can adequately plan and prepare their lesson. IGs do not replace lesson plans but offer written content, supporting figures and suggestions on how to instruct a lesson. The following are the six sections of an IG:

1. preparation,
2. introduction,
3. body,
4. conclusion,
5. references, and
6. annexes.

Preparation

The preparation section provides information about where to find the lesson specification and any instructions to the instructor such as reviewing lesson content, photocopying handouts, pre-lesson assignments and the approach and substantiation as to why certain teaching methods were recommended for each TP.

Introduction

The introduction section provides information to the instructor about review that may be necessary, what the cadet will be expected to do by the end of the lesson and why the knowledge/skills are important.

The Body

The body of the IG contains all of the TPs and content listed in Paragraph 4. of the lesson specification in greater detail. The body provides suggested teaching methods, note boxes with special instructions or information (as illustrated in Figure 9K-6), lesson content, figures, activities and confirmation questions.

Note Boxes:



Special note to the instructor.



key information to pass along to the cadets.



Refer to the following CF regulations and policies.



Points of interest or special instructions the instructor should pass along to the cadets.

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Figure 9K-6 Note Boxes

The Conclusion

The conclusion section states any homework/reading/practice that may be required of the cadet and the method of evaluation as stated in the lesson specification. The conclusion section also provides a closing statement to be spoken aloud to the cadets and any additional instructor notes/remarks.

References

The reference section lists the references used to create the lesson specification and instructional guide. In some cases, an IG may direct the instructor to a specific reference to be used during a lesson. In most cases this section is only used to identify where the content of the lesson has been drawn from.

Annexes

The annex section contains information that may range from pre-made training aids, learning aids such as handouts and additional information for activities.

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PLAN A LESSON CHECKLIST

| PREPARATION | NOTES |
|---|-------|
| <p>Have you:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Selected an appropriate lesson location? <input type="checkbox"/> Selected an appropriate method of instruction? <input type="checkbox"/> Provided for a review of previous lesson materials? | |
| INTRODUCTION | |
| <p>Does your introduction:</p> <ul style="list-style-type: none"> <input type="checkbox"/> State what the cadets will learn? <input type="checkbox"/> Describe why the information is important to learn? <input type="checkbox"/> Describe where and when the information/skill can be used? | |
| BODY | |
| <p>Does the body of your lesson:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Include the different principles of instruction? <input type="checkbox"/> Include questions? <input type="checkbox"/> Provide for the use of instructional aids? <input type="checkbox"/> Used explanation and demonstration? (skill lesson only) <input type="checkbox"/> Confirm each TP? | |
| END OF LESSON CONFIRMATION | |
| <ul style="list-style-type: none"> <input type="checkbox"/> Did you conduct an end of lesson confirmation by using questions or by conducting an activity? | |
| CONCLUSION | |
| <p>Does your conclusion:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Summarize the lesson? <input type="checkbox"/> Re-motivate the cadets by: <ul style="list-style-type: none"> <input type="checkbox"/> commenting on their progress; and <input type="checkbox"/> re-stating why the information learned is important? <input type="checkbox"/> Describe the next lesson? | |

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LIST OF APPROVED 15-MINUTE TOPICS

TP 1 of M104.01 (Identify Activities That Will Help Achieve a Healthy Active Lifestyle, A-CR-CCP-601/PG-001, Chapter 4, Section 4 and A-CR-CCP-601/PF-001, Chapter 4, Section 1)

TP 1 of M106.01 (Identify the Parts and the Characteristics of the Daisy 853C Air Rifle, A-CR-CCP-601/PG-001, Chapter 4, Section 6 and A-CR-CCP-601/PF-001, Chapter 6, Section 1)

TP 4 of M106.03 (Apply Basic Marksmanship Techniques, A-CR-CCP-601/PG-001, Chapter 4, Section 6 and A-CR-CCP-601/PF-001, Chapter 6, Section 3)

TP 1 of M203.01 (Discuss Leadership Within a Peer Setting, A-CR-CCP-602/PG-001, *Royal Canadian Sea Cadets Phase Two Qualification Standard and Plan*, Chapter 4, Section 3 and A-CR-CCP-602/PF-001, Chapter 3, Section 1)

TP 1 of M121.01 (Tie Knots, Bends and Hitches [Reef Knot and Figure of Eight], A-CR-CCP-601/PG-001, Chapter 4, Section 10 and A-CR-CCP-601/PF-001, Chapter 10, Section 1)

TP 3 of M121.01 (Tie Knots, Bends and Hitches [Round Turn and Two Half Hitches], A-CR-CCP-601/PG-001, Chapter 4, Section 10 and A-CR-CCP-601/PF-001, Chapter 10, Section 1)

TP 2 of M121.03 (Coil and Heave a Line, A-CR-CCP-601/PG-001, Chapter 4, Section 10 and A-CR-CCP-601/PF-001, Chapter 10, Section 3)

TP 1 of C120.03 (Explore Canadian Naval History, A-CR-CCP-601/PG-001, Chapter 4, Section 9 and A-CR-CCP-601/PF-001, Chapter 9, Section 6)

TP 1 of M220.03 (Recognize Naval Ship's Traditions, A-CR-CCP-602/PG-001, Chapter 4, Section 10 and A-CR-CCP-602/PF-001, Chapter 10, Section 3)

TP 3 of M221.03 (Reeve Blocks, A-CR-CCP-602/PG-001, Chapter 4, Section 11 and A-CR-CCP-602/PF-001, Chapter 11, Section 3)

TP 2 of M221.05 (Rig Tackles, A-CR-CCP-602/PG-001, Chapter 4, Section 11 and A-CR-CCP-602/PF-001, Chapter 11, Section 5)

TP 2 of M223.02 (Identify the Watch System, A-CR-CCP-602/PG-001, Chapter 4, Section 12 and A-CR-CCP-602/PF-001, Chapter 12, Section 2)

TP 1 of M223.07 (Identify the Procedure for Berthing a Ship, A-CR-CCP-602/PG-001, Chapter 4, Section 12 and A-CR-CCP-602/PF-001, Chapter 12, Section 7)

TPs 1 and 2 of M224.02 (Prepare for Sail Training, A-CR-CCP-602/PG-001, Chapter 4, Section 13 and A-CR-CCP-602/PF-001, Chapter 13, Section 2)

TP 1 of C207.01 (Identify the Rank Structure of the Royal Canadian Army and Air Cadets, A-CR-CCP-602/PG-001, Chapter 4, Section 7 and A-CR-CCP-602/PF-001, Chapter 7, Section 5)

Note: The TPs in this list were selected because they best fit into the 15-minute format. The selected EOs are a variety of knowledge and skill-based lessons.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO M104.01

A-CR-CCP-601/PG-001

EO M104.01 – IDENTIFY ACTIVITIES THAT WILL HELP ACHIEVE A HEALTHY ACTIVE LIFESTYLE

1. **Performance.** Identify Activities that will Help Achieve a Healthy Active Lifestyle.
2. **Conditions**
 - a. Given:
 - (1) a copy of *Canada's Physical Activity Guide to Healthy Active Living*;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities/training area large enough to accommodate entire group.
3. **Standard.** In accordance with *Canada's Physical Activity Guide to Healthy Active Living*, the cadet shall identify activities that will help achieve a healthy and active lifestyle.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|------------------------|--------|-------------------------|
| TP1 | Introduce cadets to <i>Canada's Physical Activity Guide to Healthy Active Living</i> , to include: <ol style="list-style-type: none"> a. page 4 – Check Out What You Are Doing Now; b. page 5 – Benefits of Physical Activity; c. page 6 – What Are You Into; d. page 8 – Let's Get Active; and e. page 10 – Crank Up Your Activity. | Interactive Lecture | 10 min | C0-020 (pp. 4 to 10) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Interactive Lecture: 10 min
 - c. Total: 15 min
6. **Substantiation.** For TP1, the interactive lecture method was chosen as it allows the instructor to make a semi-formal presentation of the material where the cadets can participate by asking or responding to questions and commenting on the material. For this lesson, this method is most effective as it matches well the taxonomic level of the material and is age-appropriate by virtue of its participatory nature.
7. **References.** C0-020 (ISBN 0-662-32899) Minister of Health. (2002). *Canada's Physical Activity Guide to Healthy Active Living* [Brochure].
8. **Training Aids**
 - a. Presentation aids (i.e. whiteboard/flipchart/OHP) appropriate for classroom/training area; and
 - b. *Canada's Physical Activity Guide to Healthy Active Living*.

9. **Learning Aids.** *Canada's Physical Activity Guide to Healthy Active Living.*
10. **Test Details.** N/A.
11. **Remarks.** N/A.

A-CR-CCP-601/PF-001



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 1

EO M104.01 – IDENTIFY ACTIVITIES THAT WILL HELP ACHIEVE A HEALTHY ACTIVE LIFESTYLE

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

The instructor shall review the lesson content and become familiar with the material prior to the instruction of the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

For TP1, the interactive lecture method was chosen as it allows the instructor to make a semi-formal presentation of the material where the cadets can participate by asking or responding to questions and commenting on the material. For this lesson, this method is most effective as it matches well the taxonomic level of the material and is age-appropriate by virtue of its participatory nature.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to identify activities that will help them achieve a healthy and active lifestyle.

IMPORTANCE

Physical fitness is one of the three aims of the cadet program. Teaching the cadets what activities contribute to an active lifestyle will help them achieve physical fitness.

A-CR-CCP-601/PF-001

Teaching Point 1

Introduce Cadets to *Canada's Physical Activity Guide to Healthy Active Living*

Time: 10 min

Method: Interactive Lecture

CANADA'S PHYSICAL ACTIVITY GUIDE TO HEALTHY ACTIVE LIVING

Hand out *Canada's Physical Activity Guide to Healthy Active Living*, highlighting the following pages and information detailed there:

- **Page 4 – Check Out What You Are Doing Now.** Is your exercise time more than 90 minutes per day? Less than 90 minutes but more than 60? Less than 60 but more than 30? Have each cadet write down their activities from yesterday and two days ago to add up their total time.
- **Page 5 – Benefits of Physical Activity.** Meet new friends, improve physical self-esteem, achieve a healthy weight, build strong bones and strengthen muscles, maintain flexibility, promote good posture and balance, improve fitness, strengthen the heart, increase relaxation and promote healthy growth and development.
- **Page 6 – What Are You Into.** Walking, running, hiking, cycling, swimming, jogging, gymnastics, ice-skating, skiing, basketball, volleyball, tobogganing, soccer, football, tennis, baseball, softball, dancing, yoga, climbing, bowling, hockey, skateboarding, badminton, etc. Have the cadets brainstorm all the activities they can think of that they may be interested in.
- **Page 8 – Let's Get Active.** Increase the time currently spent on physical activity and reduce non-active time.
- **Page 10 – Crank Up Your Activity.** Walking instead of taking the bus, playing ball at breaks, walking the dog, raking leaves, shovelling snow, carrying groceries, etc. Brainstorm ideas that will help increase current physical activity.

The purpose of highlighting these pages is to fuel the discussion for the next teaching point. The cadets may take home the guides and explore them further afterwards.

END OF LESSON CONFIRMATION

The confirmation of this lesson will occur in EO M104.02 (Section 2) as the cadets develop a personal activity plan.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

There is no formal assessment of this EO.

CLOSING STATEMENT

As physical fitness is one of the aims of the cadet program, it is important that cadets learn what activities contribute to an active lifestyle to help them achieve physical fitness.

A-CR-CCP-601/PF-001

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- C1-011 (ISBN 0-662-32899) Minister of Health (2002). *Canada's Physical Activity Guide to Healthy Active Living* [Brochure].
- C3-024 (ISBN 0-7627-0476-4) Roberts, H. (1989). *Basic Essentials Backpacking*. Guildford, CT: The Globe Pequot Press.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO M106.01

A-CR-CCP-601/PG-001

EO M106.01 – IDENTIFY THE PARTS AND CHARACTERISTICS OF THE DAISY 853C AIR RIFLE

1. **Performance.** Identify the Parts and Characteristics of the Daisy 853C Air Rifle.
2. **Conditions**
 - a. Given:
 - (1) Daisy 853C air rifle;
 - (2) assistance as required; and
 - (3) supervision.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facility and/or air rifle range constructed IAW A-CR-CCP-177/PT-001, Chapter 1, sect 8.
3. **Standard.** In accordance with A-CR-CCP-177/PT-001, the cadet shall identify the parts and list the characteristics of the Daisy 853C air rifle.
4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|------------------------|--------|-----------------------------|
| TP1 | Identify the parts of the Daisy 853C air rifle, to include: <ol style="list-style-type: none"> a. butt plate; b. spacers; c. small of the butt; d. stock; e. fore end; f. sling bracket; g. trigger; h. trigger guard; i. safety catch; j. bolt; k. pump handle; l. front sight; m. rear sight; n. muzzle; o. barrel with barrel weight; p. bore; q. feed track; r. chamber; s. sling; t. single shot adapter; and | Interactive Lecture | 10 min | A0-027 (p. 2-5, Diagram) |

| TP | Description | Method | Time | Ref |
|----|--|--------|------|-----|
| | u. five-shot clip. Note: The instructor shall ensure that the cadet can identify the parts of the cadet air rifle by physically pointing to the proper part on the rifle or on an unlabeled diagram. | | | |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Interactive Lecture: 10 min
 - c. Total: 15 min

6. **Substantiation.** The interactive lecture method was chosen as it best allows the instructor to make a semi-formal presentation of the material allowing the cadets to participate by asking or responding to questions, commenting on the material, or participating in short activities. This method appeals to auditory learners, with the potential for active participation in activities that appeal to tactile/kinaesthetic learners.

7. **References.** A0-027 A-CR-CCP-177/PT-001 D Cdts 3. (2001). *Canadian Cadet Movement: Cadet Marksmanship Programme Reference Manual*. Ottawa, ON: Department of National Defence.

8. **Training Aids**
 - a. Daisy 853C air rifle; and
 - b. Presentation aids (i.e. whiteboard/flipchart/OHP) appropriate for classroom/training area.

9. **Learning Aids.** Daisy 853C air rifle.

10. **Test Details.** Assessment of this EO shall be carried out during the end of lesson check. While there is no formal assessment of this EO, every cadet is required to successfully complete the Cadet Air Rifle Handling Test provided at Chapter 3, Annex C.

11. **Remarks.** N/A.

A-CR-CCP-601/PF-001



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 1

EO M106.01 – IDENTIFY THE PARTS AND THE CHARACTERISTICS OF THE DAISY 853C AIR RIFLE

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material;
- carry out a safety precaution check on all rifles to be used during this lesson; and
- state to cadets that the rifles have been inspected and are safe to handle.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the interactive lecture method. The interactive lecture method was chosen as it best allows the instructor to make a semi-formal presentation of the material allowing the cadets to participate by asking or responding to questions, commenting on the material, or participating in short activities. This method appeals to auditory learners, with the potential for active participation in activities that appeal to tactile/ kinaesthetic learners.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to identify the parts, and list the characteristics of the cadet air rifle.

A-CR-CCP-601/PF-001

IMPORTANCE

Cadets must have a basic knowledge of the cadet air rifle in order to understand how the rifle works and to safely follow directions given on the range.

Teaching Point 1

Identify the Parts of the Daisy 853C Air Rifle

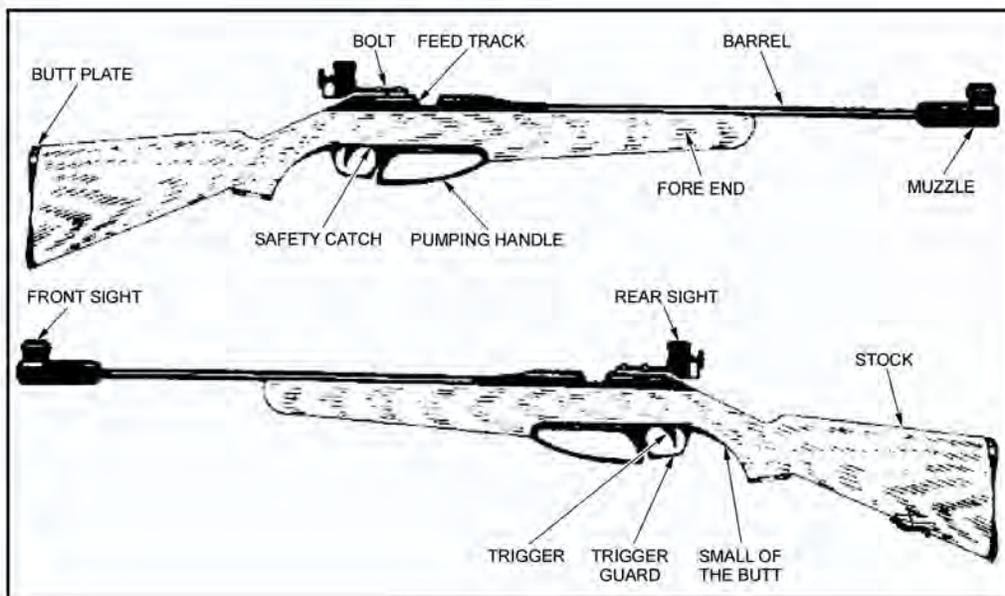
Time: 10 min

Method: Interactive Lecture

PARTS



- Depending on the number of rifles available, distribute them with an optimum ratio of one rifle for every two cadets.
- When possible, have a second instructor in the room to assist.
- **For safety purposes, maintain strict class control at all times.**



A-CR-CCP-177/PT-001

Figure 6-1-1 Parts of the Cadet Air Rifle

Butt Plate (End of the Butt). It is the part of the rifle directly in contact with the marksman's shoulder. When fitted properly, the butt plate aids in achieving a snug fit, and a consistent placement of the rifle into the shoulder. The addition of butt spacers allows for this adjustment in length.

Spacers. Plastic inserts that can be added or removed from the butt plate to vary its length. To add or take away butt spacers, use a Phillips screwdriver to loosen the butt plate and slide in/out the amount of spacers desired.

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Small of the Butt (Pistol Grip). Curved area directly behind the trigger guard where the hand controlling the trigger grips the rifle.

Stock. Complete wooden portion of the rifle (from the butt plate end forward).

Fore End (of the Stock). Wooden portion of the stock from the trigger guard forward, in which the barrel and the rifle mechanism are encased.

Sling. It is a web sling made of nylon. Links the rifle to the marksman's arm to support most of the weight of the rifle. One end attaches to the sling bracket and the other to the upper arm.

Sling Bracket (Hand Stop). Adjustable metal clasp attached to the fore stock used to affix the sling to the rifle. It also acts as a hand stop, used to rest the left hand to prevent it from moving.

Trigger. Movable device that releases a spring and releases the rifle mechanism. This rifle has a single stage trigger that cannot be adjusted for weight.

Trigger Guard. Metal band that surrounds and protects the trigger.

Safety Catch. This is a mechanism that, once engaged, prevents the rifle from firing by locking the trigger in place. It is a cross bolt type device located on the trigger guard. The black side indicates that the rifle is unable to fire; the red side indicates the rifle is ready to fire. It should be ON (no red) at all times, unless firing.

Bolt. Metal lever used for opening or closing the rifle mechanism. It must be in the closed position in order to fire. For maximum safety when the rifle is uncased and not firing, the bolt should be kept open.

Pump Handle. Metal lever used to compress the air required to fire the pellet. Whenever the rifle is in a "safe rifle status", the pump lever should be left partially open.

Front Sight. Global front sight that uses aperture inserts.

Rear Sight. Micrometer sight adjustable for windage and elevation. It is easily attached to a metal rail located above the action. This rail allows for adjustment of the sight forward or backward, in order to maintain proper eye relief. The sight is attached using a small flat-blade screwdriver.

Muzzle. Front end of the barrel equipped with attachable barrel weight.

Barrel With Barrel Weight. Steel tube through which the pellet travels, extending from the muzzle to the chamber. The barrel weight ensures that the rifle's weight is evenly distributed and that the rifle's balance is maintained.

Bore. Interior of the barrel has spiral grooves cut into it. The lands are the ridges of metal between the grooves. Together, the grooves and lands are called rifling.

Feed Track. Delicate area where the pellet is inserted manually onto a single pellet adapter, or with a five-shot clip.

Single Shot Adapter. Plastic clip that aids in placing a pellet in the chamber.

Five-shot Clip. Plastic clip that holds a maximum of five pellets and used to place the pellets in the chamber.

Chamber. Location where the pellet is held before firing.

CONFIRMATION OF TEACHING POINT 1

The instructor shall ensure that the cadet can identify the parts of the cadet air rifle by physically pointing to the parts, and having the cadets properly name the part.

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END OF LESSON CONFIRMATION

This EO may be confirmed with the handout found at Annex A. Allow cadets a few minutes to complete the annex, then have cadets switch sheets for correcting.



Correctly labelled diagram is located at page 6A-2.

CONCLUSION

HOMEWORK/READING/PRACTICE

Cadets are to take home the corrected handout to study the parts of the cadet air rifle.

METHOD OF EVALUATION

The instructor will confirm cadets' ability to identify the parts and characteristics of the cadet air rifle by asking questions during the end of lesson confirmation, and with the handout found at Annex A.

CLOSING STATEMENT

Knowing the parts and characteristics of the cadet air rifle is important in understanding how the rifle works. This allows the cadet to be able to follow directions given on the range, and properly perform a handling test whenever an air rifle is to be used.

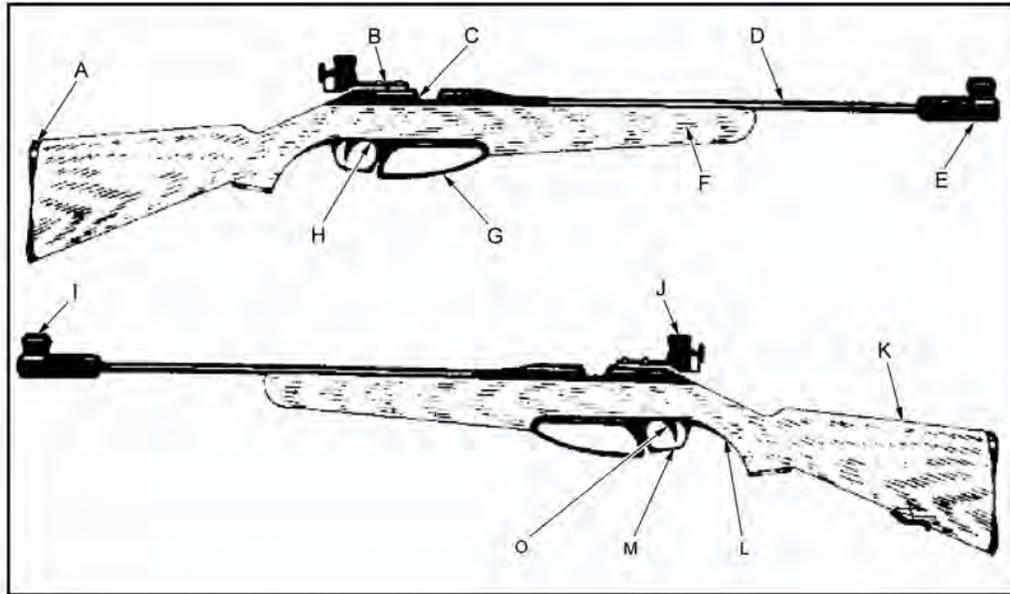
INSTRUCTOR NOTES/REMARKS

Emphasis must be placed on the safety aspect of this lesson.

REFERENCES

A0-027 A-CR-CCP-177/PT-001 D Cdts 3. (2001). *Canadian Cadet Movement: Cadet Marksmanship Programme Reference Manual*. Ottawa, ON: Department of National Defence.

PARTS AND CHARACTERISTICS OF THE CADET AIR RIFLE

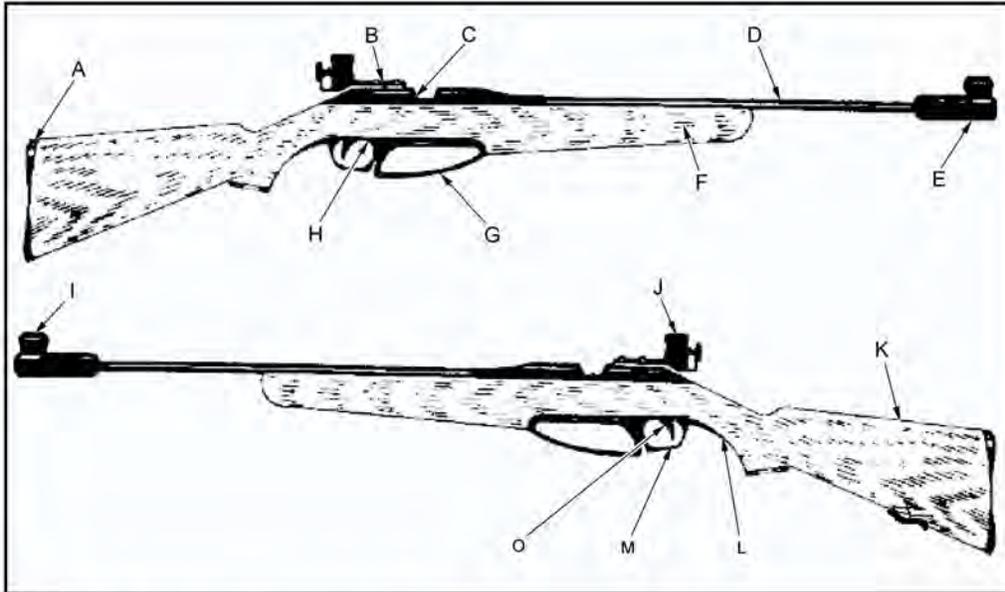


Put the letter next to the matching name of the part of the cadet air rifle.

- | | | | |
|----------------------|-------|-------------------|-------|
| 1. Feed Track | _____ | 8. Safety Catch | _____ |
| 2. Small of the Butt | _____ | 9. Muzzle | _____ |
| 3. Barrel | _____ | 10. Pump Lever | _____ |
| 4. Fore End | _____ | 11. Front Sight | _____ |
| 5. Rear Sight | _____ | 12. Trigger Guard | _____ |
| 6. Trigger | _____ | 13. Butt Plate | _____ |
| 7. Bolt | _____ | 14. Stock | _____ |

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 Chapter 6, Annex A

ANSWER KEY



Put the letter next to the matching name of the part of the cadet air rifle.

- | | | | |
|----------------------|---|-------------------|---|
| 1. Feed Track | C | 8. Safety Catch | H |
| 2. Small of the Butt | L | 9. Muzzle | E |
| 3. Barrel | D | 10. Pump Lever | G |
| 4. Fore End | F | 11. Front Sight | I |
| 5. Rear Sight | J | 12. Trigger Guard | M |
| 6. Trigger | O | 13. Butt Plate | A |
| 7. Bolt | B | 14. Stock | K |

MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 4 OF EO M106.03

A-CR-CCP-601/PG-001

EO M106.03 – APPLY BASIC MARKSMANSHIP TECHNIQUES

1. **Performance.** Apply Basic Marksmanship Techniques.
2. **Conditions**
 - a. Given:
 - (1) cadet air rifle;
 - (2) single pellet adaptor;
 - (3) assistance as required; and
 - (4) supervision.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facility and/or air rifle range constructed IAW A-CR-CCP-177/PT-001, Chapter 1, sect 8.
3. **Standard.** In accordance with A-CR-CCP-177/PT-001, the cadet shall apply basic marksmanship techniques, to include:
 - a. loading;
 - b. unloading; and
 - c. preparing for inspection.
4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|-------------------------------|--------|------------------|
| TP4 | Explain, demonstrate, and have the cadets load, unload, and prepare for inspection the cadet air rifle, as follows: <ol style="list-style-type: none"> a. loading the cadet air rifle, to include: <ol style="list-style-type: none"> (1) picking up the rifle with the left hand; (2) ensuring safety catch is in the ON position; (3) pumping the air rifle, pausing for three seconds; (4) bringing pump handle back to closed position; (5) loading a pellet; and b. unloading the cadet air rifle, to include: <ol style="list-style-type: none"> (1) opening the bolt (do not insert a pellet); (2) pumping the air rifle, pausing for three seconds; (3) closing the bolt (do not insert a pellet); | Demonstration and Performance | 10 min | A0-027 (p. 2-16) |

A-CR-CCP-601/PG-001

| TP | Description | Method | Time | Ref |
|----|---|--------|------|-----|
| | <p>(4) placing the safety catch in the OFF position;</p> <p>(5) aiming the rifle at the target;</p> <p>(6) squeezing the trigger;</p> <p>(7) placing the safety catch in the ON position; and</p> <p>c. preparing for inspection, to include:</p> <p>(1) opening the bolt;</p> <p>(2) opening the pump handle slightly;</p> <p>(3) placing the rifle on the shoulder, muzzle pointed down range;</p> <p>(4) waiting to be cleared by the RSO; and</p> <p>(5) laying the rifle down.</p> <p>Note: Cadets will be required to perform these skills during their air rifle handling test. The pellet guide shall be used for training, although cadets may be introduced to the five-round clip prior to actual firing.</p> | | | |

5. **Time**

- | | | |
|----|--------------------------------|--------|
| a. | Introduction/Conclusion: | 5 min |
| b. | Demonstration and Performance: | 10 min |
| c. | Total: | 15 min |

6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.

7. **References.** A0-027 A-CR-CCP-177/PT-001 D Cdts 3. (2001). *Canadian Cadet Movement: Cadet Marksmanship Programme Reference Manual*. Ottawa, ON: Department of National Defence.

8. **Training Aids**

- a. Presentation aids (i.e. whiteboard/flipchart/OHP) appropriate for classroom/training area; and
- b. Cadet air rifle.

9. **Learning Aids.** Cadet air rifle.

10. **Test Details.** N/A.

11. **Remarks.** N/A.

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COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 3

EO M106.03 – APPLY BASIC MARKSMANSHIP TECHNIQUES

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in Chapter 4 of the QSP. Specific uses for said resources are identified throughout the Instructional Guide, within the teaching point for which they are required.

Review the lesson content, and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



This lesson may be better presented using a round robin format for those units with large first year groups.

INTRODUCTION

REVIEW

The pertinent review for this lesson, from EO M106.02 (Section 2), will include:

QUESTIONS

- Q1. Why are the individual safety precautions performed?
- Q2. What is the purpose of the "safety catch"?

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ANTICIPATED ANSWERS

- A1. To confirm a rifle is safe.
A2. It prevents a rifle from firing by locking its trigger into place.

OBJECTIVES

By the end of this lesson the cadet shall be expected to apply basic marksmanship techniques to include:

- prone position;
- basic holding;
- basic aiming;
- loading;
- firing; and
- unloading.

Cadets will apply the knowledge gained during this lesson when they participate in any range practice.

IMPORTANCE

These techniques must all be applied in harmony. Improving one while not working on another will not produce the best results in the long run. Perfecting these techniques takes time and concentration. Cadets should remember – PRACTICE MAKES PERFECT!

Teaching Point 4

Explain and Demonstrate How To Load and Unload the Cadet Air Rifle

Time: 10 min

Method: Demonstration and Performance

LOADING THE AIR RIFLE



The instructor shall provide an EXPLANATION and DEMONSTRATION of the complete skill.

The instructor shall also provide an EXPLANATION and DEMONSTRATION of each step required to effectively complete the skill.

This will be conducted as a DRY FIRE EXERCISE ONLY.

Loading procedure:

1. Pick up the rifle with the left hand.
2. Ensure the safety catch is in the ON position.
3. Pump the air rifle, pausing for 3 seconds.
4. Bring the pump handle back to closed position.
5. Simulate loading a pellet, or load an auto indexing five-pellet clip into the feed track.

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6. Close the bolt.

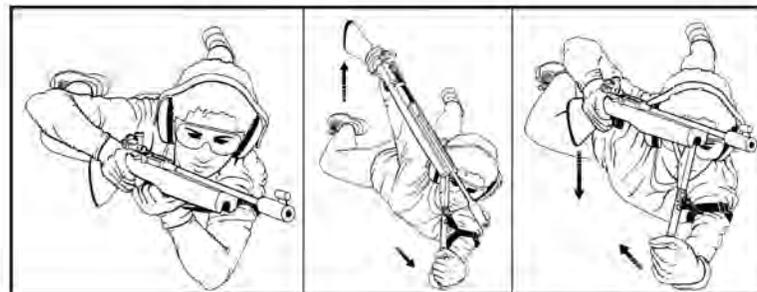


Cadets will IMITATE the demonstration provided by the instructor for each step within the skill. The instructor(s) will SUPERVISE the cadets during this imitation.



The following methods may be used when pumping the air rifle:

- **Option 1.** Grasp the pistol grip with the right hand. Grasp the pump handle with the left hand. Push downward with the left hand until the pump handle is fully extended. Wait for a few seconds. Using the left hand, bring the pump handle back to the stock of the rifle. The rifle should remain stationary during the pumping process and always point towards the targets.
- **Option 2.** Grasp the pistol grip with the right hand. Grasp the pump handle with the left hand. Place the butt of the rifle under the right arm or shoulder for support. Push downward with the left hand until the pump handle is fully extended. Wait for a few seconds. Using the left hand, bring the pump handle back to the stock of the rifle allowing the underarm and shoulder to help hold the rifle steady when closing the pump handle. Remember that the rifle must always point towards the targets.
- **Option 3 – Coach Assistance.** Point the rifle in a safe direction and request the assistance from a coach. The coach should move in and pump the rifle using both hands. This should be used as last resorts as any cadet can easily do the above two options.



Cadet Marksmanship Program Reference Manual

Figure 6-3-7 Pumping the Air Rifle



Do not pump the rifle more than once per shot. This air rifle is designed to withstand the pressure based on a single pump stroke.



The instructor shall provide an EXPLANATION and DEMONSTRATION of the complete skill.

The instructor shall also provide an EXPLANATION and DEMONSTRATION of each step required to effectively complete the skill.

A-CR-CCP-601/PF-001

UNLOADING THE CADET AIR RIFLE

Follow the unloading sequence of the cadet air rifle, to include:

UNLOAD

1. Pick up the air rifle.
2. Remove five-pellet clip (if used).
3. Open the bolt (do not insert a pellet).
4. Pump the air rifle, pausing for 3 seconds.
5. Close the bolt (do not insert a pellet).
6. Place the safety catch in the OFF position.
7. Aim the rifle at the target.
8. Squeeze the trigger.
9. Place the safety catch in the ON position.

PREPARE FOR INSPECTION

1. Open the bolt.
2. Open the pump handle slightly.
3. Place the rifle on shoulder, muzzle pointed down range.
4. Wait to be cleared by the RSO.
5. Lay the rifle down



Cadets will IMITATE the demonstration provided by the instructor for each step within the skill. The instructor(s) will SUPERVISE the cadets during this imitation.

CONFIRMATION OF TEACHING POINT 4



The instructor will divide the group into two, or by the number of air rifles available. The instructor shall have one group imitate the actions of the sequence as demonstrated, while the remainder observe. Have them trade places, and repeat.

END OF LESSON CONFIRMATION

The instructor will divide the group into two, or by the number of air rifles available. The instructor shall have one group imitate the actions of the sequence for all teaching points as demonstrated, while the remainder observe, and then have them trade places, and repeat.

A-CR-CCP-601/PF-001

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The first principle of marksmanship is to find a comfortable shooting position. A comfortable shooting position will enable cadets to shoot safely and with much better results. The prone position is the most stable shooting position to use.

INSTRUCTOR NOTES/REMARKS

1. Emphasis must be placed on the safety aspects of this lesson.
2. Ensure thorough confirmation by stages.

REFERENCES

A0-027 A-CR-CCP-177/PT-001 D Cdts 3. (2001). *Canadian Cadet Movement: Cadet Marksmanship Programme Reference Manual*. Ottawa, ON: Department of National Defence.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO M203.01

A-CR-CCP-602/PG-001

EO M203.01 – DISCUSS LEADERSHIP WITHIN A PEER SETTING

1. **Performance.** Discuss Leadership Within a Peer Setting.
2. **Conditions**
 - a. Given:
 - (1) supervision; and
 - (2) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities or training area large enough to accommodate the entire group.
3. **Standard.** The cadet shall discuss leadership within a peer setting.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|------------------------|--------|--------|
| TP1 | Explain leadership within a peer setting, to include: <ol style="list-style-type: none"> a. responsibilities of a Phase Two cadet, to include: <ol style="list-style-type: none"> (1) following the chain of command; (2) setting the example; (3) being firm, fair and friendly; (4) being respectful to superiors and subordinates; (5) being aware of safety hazards; (6) displaying initiative; and (7) setting goals; and b. corps specific Phase Two cadet responsibilities. | Interactive Lecture | 10 min | C0-134 |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Interactive Lecture: 10 min
 - c. Total: 15 min
6. **Substantiation.** An interactive lecture was chosen for TP1 to orient the cadets to junior leadership, to generate interest and present basic material.
7. **References.** C0-134 (ISBN 0-7852-7440-5) Maxwell, J. (1999). *The 21 Indispensable Qualities of a Leader: Becoming the Person Others Will Want to Follow*. Nashville, TN: Thomas Nelson Publishers.
8. **Training Aids.** Presentation aids (e.g. whiteboard/flipchart/OHP) appropriate for the classroom/training area.
9. **Learning Aids.** N/A.

10. **Test Details.** N/A.
11. **Remarks.** The list of responsibilities in TP1 is not exhaustive. For each corps Phase Two cadet responsibilities may vary.

A-CR-CCP-602/PF-001



**COMMON TRAINING
PHASE TWO
INSTRUCTIONAL GUIDE**



SECTION 1

EO M203.01 – DISCUSS LEADERSHIP WITHIN A PEER SETTING

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the Instructional Guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

The list of responsibilities of Phase Two cadets will vary for each corps. Information about the specific responsibilities should be available in the corps Standing Orders or by speaking to the corps Commanding Officer/Training Officer.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP1 to orient the cadets to leadership within a peer setting, to generate interest and to present basic material.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to discuss leadership within a peer setting.

IMPORTANCE

It is important for cadets to learn about leadership within a peer setting because there are responsibilities for second year cadets. Being aware of the responsibilities Phase Two cadets perform will assist them in setting achievable goals and adapting to their new role as leaders in the corps.

A-CR-CCP-602/PF-001

Teaching Point 1

Explain Leadership Within a Peer Setting

Time: 10 min

Method: Interactive Lecture

Within junior leadership, there are responsibilities for a Phase Two cadet at the corps. To make the second year of cadets a fun, challenging and dynamic experience, second year cadets should know their responsibilities.



Have cadets brainstorm a list of what they think the responsibilities of a Phase Two cadet are. As you teach each of the following points, try to match them to the cadet generated list.

There are some responsibilities common to every Phase Two cadet in the corps. They are:

- **Following the Chain of Command.** Following the chain of command ensures that all information that must be passed up and down the chain is delivered. Following the chain of command prevents gaps in the information flow.
- **Setting the Example.** A Phase Two cadet must set a personal example in dress and deportment. A good leader will never ask more of their followers and teammates than they are willing to give themselves.
- **Being Firm, Fair and Friendly with Everyone, Especially New Recruits.** No one is impressed with a Phase Two cadet who yells, least of all new cadets. A highly influential and respected Phase Two cadet is one who is consistent in their approach to people and each situation. Being approachable at all times should enable the cadet to fulfill all duties and responsibilities in an effective manner.
- **Being Respectful to Superiors and Subordinates.** Using a proper tone of voice, looking people in the eyes when they speak and standing up straight is a physical way to show respect. If the Phase Two cadet wishes to be treated with respect, they must display respect toward others.
- **Being Aware of Safety Hazards.**
- **Displaying Initiative.** Undertaking small matters, like cleaning up, before being told to do so is an example of using initiative. Superiors notice when small tasks are completed without any request to do so.
- **Setting Goals.** Every leader needs to set goals. Goals allow people the opportunity to turn ideas into results. A goal is a glimpse of the future. Setting goals like improving their drill, dress and deportment, gives Phase Two cadets something to strive for. By setting goals, and working towards them, a Phase Two cadet will show commitment.



If the corps has no specific duties for Phase Two cadets, do not teach the following point.

There are specific responsibilities of a Phase Two cadet in this corps.



Explain the corps specific Phase Two cadet responsibilities.

A-CR-CCP-602/PF-001

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. List the responsibilities of Phase Two cadets in the corps.
- Q2. Why is setting goals important for a Phase Two cadet?
- Q3. List the specific Phase Two cadet duties and responsibilities for your corps.

ANTICIPATED ANSWERS

- A1. The responsibilities of every Phase Two cadet in the corps are:
- following the chain of command;
 - setting the example;
 - being firm, fair and friendly with everyone, especially new recruits;
 - being respectful towards your superiors and subordinates;
 - being aware of safety hazards;
 - displaying initiative; and
 - setting goals.
- A2. By setting goals and working towards them, the Phase Two cadet will show commitment.
- A3. Answers will vary.

END OF LESSON CONFIRMATION

The cadets' participation in TP1 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

In order for a cadet to be successful in the role of a Phase Two, they must know their responsibilities. By setting personal short and long term goals, cadets have something to work toward and may be more motivated to complete the tasks ahead.

INSTRUCTOR NOTES/REMARKS

N/A.

A-CR-CCP-602/PF-001

REFERENCES

C0-134 (ISBN 0-7852-7440-5) Maxwell, J. (1999). *The 21 Indispensable Qualities of a Leader: Becoming the Person Others Will Want to Follow*. Nashville, TN: Thomas Nelson Publishers.

MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO M121.01

A-CR-CCP-601/PG-001

EO M121.01 – TIE KNOTS, BENDS AND HITCHES

1. **Performance.** Tie Knots, Bends and Hitches.
2. **Conditions**
 - a. Given:
 - (1) one metre of line;
 - (2) spar/horizontal pole;
 - (3) supervision; and
 - (4) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities/training area large enough to accommodate entire group and ropework.
3. **Standard.** In accordance with specified references, the cadet shall describe the use of and tie knots, bends and hitches to include the following:
 - a. reef knot;
 - b. figure of eight;

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|-------------------------------|--------|---|
| TP1 | Demonstrate and have the cadets practice tying the following knots: <ol style="list-style-type: none"> a. reef knot – a knot used to tie the two ends of a binding together around an object; and b. figure eight – a stopper knot, used to tie off the end of a line (e.g. to prevent a rope from pulling through a block or fairlead). | Demonstration and Performance | 10 min | C1-002 (pp. 45, 98, 104, 112, 130, 132 and 162) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration and performance methods were chosen due to the practical nature of the subject matter. These methods provide the instructor the opportunity to introduce the subject matter, demonstrate procedures and observe the cadets practicing and performing the skill. The demonstration and performance methods must always be used when the taxonomic level of the material requires a performance of a skill. These methods are highly developmentally appropriate for young cadets.
7. **References.** C1-002 (ISBN 0-7858-1446-9) Pawson, D. (2001). *Pocket Guide to Knots and Splices*. Edison, NJ: Charwell Books, Inc.

8. **Training Aids**
 - a. A completed reef knot;
 - b. A completed figure eight knot; and
 - c. Line.
9. **Learning Aids.** Line.
10. **Test Details.** N/A.
11. **Remarks.** N/A.

A-CR-CCP-601/PF-001



ROYAL CANADIAN SEA CADETS

PHASE ONE

INSTRUCTIONAL GUIDE



SECTION 1

EO M121.01 – TIE KNOTS, BENDS AND HITCHES

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

The instructor shall review the lesson content, and become familiar with the material prior to instruction of this lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

The demonstration and performance method was chosen due to the practical nature of the subject matter. This method provides the instructor the opportunity to introduce the subject matter, demonstrate procedures and observe the cadets practicing and performing the skill. The demonstration and performance method must always be used when the taxonomic level of the material requires a performance of a skill. This method is highly developmentally appropriate for young cadets.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to tie and know where to use the following knots, bends and hitches:

- reef knot; and
- figure eight.

IMPORTANCE

Knowledge of the effective use of different knots, bends and hitches is one of the foundations of the sea cadet program and will be used in a variety of future training and activities such as rigging sailboats and lifting devices.

A-CR-CCP-601/PF-001

Teaching Point 1

Explain the Use of, Demonstrate and Have the Cadets Practice Tying a Reef Knot and the Figure of Eight

Time: 10 min

Method: Interactive Lecture/Demonstration and Performance



The following are some suggestions to make the class more enjoyable for the cadets:

- Use different coloured line to teach the knots.
- Have licorice for the cadets to tie their knots with. Once the knots are completed correctly, the cadets can eat the licorice.
- It may be useful to put the accompanying diagrams on overheads for the cadets to refer to.
- Instructors should make every effort to demonstrate all knots in a realistic way; try using simulated sail corners, or use spars and posts to tie bowlines and hitches to.
- Have senior cadets circulate through the class to check the cadets' progress.

DEFINITION OF KNOTS

A knot is something tied at the end of a line, or using a line itself. It is the term often applied to anything that is not a bend, splice or hitch.

REEF KNOT

The reef knot is commonly used to tie two lines of equal diameter together, or it can be used to tie off the two ends of a line around an object (e.g. parcels, or sails). It got its name from being the knot used to tie up or reduce the reefs or panels of sails.

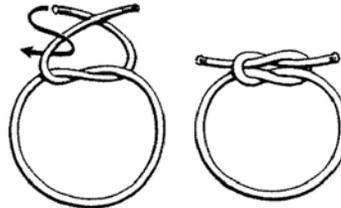


An easy way to remember how to tie a reef knot is that the ends must be crossed in opposite directions each time they are knotted (e.g. right over left then left over right, or vice versa).

The knot is made using the following method:

1. Put the left-hand working end of the line on top of the right-hand working end.
2. Bring the left-hand working end of the line under the right-hand working end.
3. Put the working end that is now on the right on top of the working end that is now on the left.
4. Bring the working end that is on top over and then under the other working end so that the working end in your left hand comes out of the same space through which it entered the knot.

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CFCD 105 Seamanship Rigging and Procedures Manual

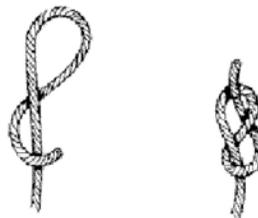
Figure 10-1-1 Reef Knot

FIGURE OF EIGHT

The figure of eight is a stopper knot, used to tie off the end of a line. It is commonly used to prevent the ends of the sheets of sails from pulling through blocks, eyebolts or fairleads.

The knot is made using the following method:

1. Hold the standing end in one hand, and make a crossing turn with the working end passing under the standing part of the rope.
2. Bring the working end over the standing part.
3. Tuck the working end up through the loop from behind, forming a figure eight.
4. Pull tight on the working part.



CIC Sea Environmental Training Instructor Guide 2005

Figure 10-1-2 Figure of Eight

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. If you are rigging a sailboat, what knot would you use to stop the line from running all the way through the fairleads?
- Q2. What is a reef knot commonly used for?

ANTICIPATED ANSWERS

- A1. A figure of eight knot.
- A2. To tie together two lines of equal diameter.

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END OF LESSON CONFIRMATION

The cadets' ability to tie the reef knots and figure of eight knot will have been confirmed by the end of TP1.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets should be encouraged to practice the knots, bends and hitches on their own time.

METHOD OF EVALUATION

There is no formal assessment of this EO. Ongoing monitoring will take place during subsequent classes on ropework and during training activities at the corps, with instructors providing direction/feedback as required.

CLOSING STATEMENT

These knots, bends and hitches will be used in a variety of cadet training activities so it is important that the cadets become proficient in these basic knots, bends and hitches.

INSTRUCTOR NOTES/REMARKS

N/A.



The following Websites provide excellent additional material or animation in ropework:

- www.realknots.com
- www.readyayeready.com
- www.grogono.com

REFERENCES

C1-002 (ISBN 0-7858-1446-9) Pawson, D. (2001). *Pocket Guide to Knots and Splices*. Edison, NJ: Charwell Books, Inc.

MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 3 OF EO M121.01

A-CR-CCP-601/PG-001

EO M121.01 – TIE KNOTS, BENDS AND HITCHES

1. **Performance.** Tie Knots, Bends and Hitches.
2. **Conditions**
 - a. Given:
 - (1) one metre of line;
 - (2) spar/horizontal pole;
 - (3) supervision; and
 - (4) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities/training area large enough to accommodate entire group and ropework.
3. **Standard.** In accordance with specified references, the cadet shall describe the use of and tie knots, bends and hitches to include the following:
 - a. reef knot;
 - b. figure of eight;

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|-------------------------------|--------|---|
| TP3 | Explain the use of, demonstrate and have the cadets practice the following hitches: <ol style="list-style-type: none"> a. clove hitch – used to temporarily secure a rope’s end to a post or spar; and b. round turn and two half hitches – used to secure a line (e.g., from a ship, to a spar, post or ring). | Demonstration and Performance | 10 min | C1-002 (pp. 45, 98, 104, 112, 130, 132 and 162) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration and performance methods were chosen due to the practical nature of the subject matter. These methods provide the instructor the opportunity to introduce the subject matter, demonstrate procedures and observe the cadets practicing and performing the skill. The demonstration and performance methods must always be used when the taxonomic level of the material requires a performance of a skill. These methods are highly developmentally appropriate for young cadets.
7. **References.** C1-002 (ISBN 0-7858-1446-9) Pawson, D. (2001). *Pocket Guide to Knots and Splices*. Edison, NJ: Charwell Books, Inc.

8. **Training Aids**
 - a. A completed round turn and two half hitches;
 - b. A completed clove hitch; and
 - c. Line.
9. **Learning Aids.** Line.
10. **Test Details.** N/A.
11. **Remarks.** N/A.

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ROYAL CANADIAN SEA CADETS

PHASE ONE

INSTRUCTIONAL GUIDE



SECTION 1

EO M121.01 – TIE KNOTS, BENDS AND HITCHES

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

The instructor shall review the lesson content, and become familiar with the material prior to instruction of this lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

The demonstration and performance method was chosen due to the practical nature of the subject matter. This method provides the instructor the opportunity to introduce the subject matter, demonstrate procedures and observe the cadets practicing and performing the skill. The demonstration and performance method must always be used when the taxonomic level of the material requires a performance of a skill. This method is highly developmentally appropriate for young cadets.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to tie and know where to use the following knots, bends and hitches:

- clove hitch; and
- round turn and two half hitches.

IMPORTANCE

Knowledge of the effective use of different knots, bends and hitches is one of the foundations of the sea cadet program and will be used in a variety of future training and activities such as rigging sailboats and lifting devices.

A-CR-CCP-601/PF-001

Teaching Point 3

Explain the Use of, Demonstrate and Have the Cadets Practice Tying the Clove Hitch and Two Half Hitches

Time: 10 min

Method: Interactive Lecture/Demonstration and Performance

DEFINITION OF HITCHES

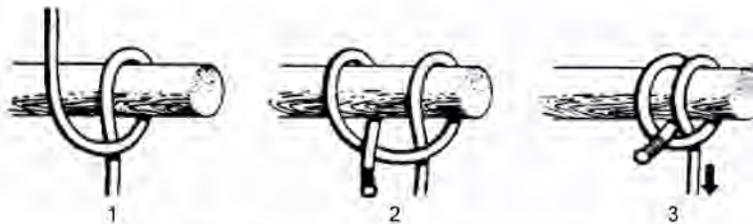
A hitch is tied around or to something, such as a ring, spar or post. They are generally quick to tie and easy to untie.

CLOVE HITCH

The clove hitch can be used to secure a line temporarily to a post or spar, such as securing a small sailboat.

To make this hitch at the end of a line, use the following steps:

1. With the running end, make a turn around a spar.
2. To the left of the first turn, make another turn.
3. Pass the running end between the two turns, so that it comes up in the opposite direction from the standing part.



CFCD 105 Seamanship Rigging and Procedures Manual

Figure 10-1-5 Clove Hitch

ROUND TURN AND TWO HALF HITCHES

The round turn and two half hitches is another way to secure a sailboat to a post or ring. It will never jam and can be untied quickly. The hitches should always be made with the running end of the line going in one direction.

The knot is made using the following method:

1. Bring the working end of the line around the post or ring two turns, making a full round turn.
2. Take the working end around the standing end, and tuck it behind itself.
3. Bring the working end around the standing end again and tuck to make a second half hitch.
4. Pull tight to finish the knot.

A-CR-CCP-601/PF-001



CFCD 105 Seamanship Rigging and Procedures Manual
Figure 10-1-6 Round Turn and Two Half Hitches

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What can you use a clove hitch for?
- Q2. Can you make the hitches for a round turn and two half hitches in opposite directions?

ANTICIPATED ANSWERS

- A1. You can use it to tie up a small sailboat.
- A2. No, they should be made in the same direction.

END OF LESSON CONFIRMATION

The cadets' ability to tie the clove hitch and round turn and two half hitches will have been confirmed by the end of TP3.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets should be encouraged to practice the knots, bends and hitches on their own time.

METHOD OF EVALUATION

There is no formal assessment of this EO. Ongoing monitoring will take place during subsequent classes on ropework and during training activities at the corps, with instructors providing direction/feedback as required.

CLOSING STATEMENT

These knots, bends and hitches will be used in a variety of cadet training activities so it is important that the cadets become proficient in these basic knots, bends and hitches.

INSTRUCTOR NOTES/REMARKS

N/A.

A-CR-CCP-601/PF-001



The following Websites provide excellent additional material or animation in ropework:

- www.realknots.com
- www.readyayeready.com
- www.grogon.com

REFERENCES

- C1-002 (ISBN 0-7858-1446-9) Pawson, D. (2001). *Pocket Guide to Knots and Splices*. Edison, NJ: Charwell Books, Inc.

MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 2 OF EO M121.03

A-CR-CCP-601/PG-001

EO M121.03 – COIL AND HEAVE A LINE

1. **Performance.** Coil and Heave a Line.
2. **Conditions**
 - a. Given:
 - (1) heaving line;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities/training area large enough to accommodate entire group and ropework.
3. **Standard.** In accordance with the *Admiralty Manual of Seamanship*, the cadet shall coil and heave a line, to include:
 - a. describing the characteristics of a heaving line;
 - b. tying a heaving knot on a heaving line; and
 - c. coiling and throwing a heaving line.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|-------------------------------|--------|-----------------|
| TP2 | Explain the importance of, demonstrate and have cadets practice coiling a line, to include: <ol style="list-style-type: none"> a. proper storage of line will ensure ease of use for the next person; and b. that it keeps a line from getting tangled. | Demonstration and Performance | 10 min | C1-003 (p. 119) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** Demonstration and performance was chosen for this lesson due to the practical nature of the subject matter.
7. **References.** C1-003 (ISBN 11-770973-5). (1972). *Admiralty Manual of Seamanship. 1964 Volume 1*. London, England: Her Majesty's Stationery Office.
8. **Training Aids**
 - a. Presentation aids (i.e. whiteboard/flipchart/OHP) appropriate for classroom/training area; and
 - b. Line.
9. **Learning Aids.** Line.

10. **Test Details.** N/A.
11. **Remarks.** N/A.

A-CR-CCP-601/PF-001



ROYAL CANADIAN SEA CADETS

PHASE ONE

INSTRUCTIONAL GUIDE



SECTION 3

EO M121.03 – COIL AND HEAVE A LINE

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

The instructor shall review the lesson content, and become familiar with the material prior to instruction of this lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

The demonstration and performance method was chosen for TP3 due to the practical nature of the subject matter. This method provides the instructor the opportunity to introduce the subject matter, demonstrate procedures and observe the cadets practicing and performing the skill. The demonstration and performance method must always be used when the taxonomic level of the material requires a performance of a skill. This method is highly developmentally appropriate for young cadets.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to coil a line.

IMPORTANCE

Coiling a line is a traditional way of completing line-handling tasks in the navy, as well as being an important aspect of maintaining equipment in a good state of repair.

A-CR-CCP-601/PF-001

Teaching Point 2

Explain and Demonstrate the Method of Coiling a Line

Time: 10 min

Method: Interactive Lecture/Demonstration and Performance

IMPORTANCE OF COILING A LINE

Explain the importance of coiling a line, to include:

- Proper storage of the line will ensure ease of use for the next person.
- Increases the distance a line can be thrown.
- Allows a line to feed smoothly through a block.
- Allows a line to be tossed cleanly.
- It keeps a line from tangling.

Provide cadets with time to practice their coiling skills.

CONFIRMATION OF TEACHING POINT 2

SUGGESTED QUESTIONS

Q1. What is the importance of coiling a line?

ANTICIPATED ANSWERS

A1. Proper storage of the line will ensure ease of use for the next person, it keeps a line from tangling, increases the distance a line can be thrown, allows a line to be tossed cleanly, and allows a line to feed smoothly through a block.

END OF LESSON CONFIRMATION

The cadets' ability to coil a line will have been confirmed by the end of TP2.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets should be encouraged to practice coiling a line on their own time.

METHOD OF EVALUATION

There is no formal assessment of this EO. Ongoing monitoring will take place during subsequent cadet training activities, with instructors providing direction/feedback as required.

CLOSING STATEMENT

Coiling a line will be used in a variety of cadet training activities so it is important that the cadets become proficient in these skills.

INSTRUCTOR NOTES/REMARKS

N/A.

A-CR-CCP-601/PF-001

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Maddison, G.R., Chief of Maritime Staff (1997). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO C120.03

A-CR-CCP-601/PG-001

EO C120.03 – EXPLORE CANADIAN NAVAL HISTORY

1. **Performance.** Explore Canadian Naval History.
2. **Conditions**
 - a. Given:
 - (1) supervision; and
 - (2) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities/training area large enough to accommodate entire group.
3. **Standard.** The cadet shall participate in a discussion of Canadian naval history.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|---------------------|--------|---|
| TP1 | Provide a brief introduction of the historical development of Canada's Navy, to include: <ol style="list-style-type: none"> a. creation of the Navy in 1910; b. development during World War One (WWI); c. activities between the wars; and d. growth during World War Two (WWII). | Interactive Lecture | 10 min | A1-011 (Retrieved 24 March 2006) A1-007 (pp. 8-22 to 8-64) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Interactive Lecture: 10 min
 - c. Total: 15 min
6. **Substantiation.** The interactive lecture method was chosen as it allows the instructor to make a semi-formal presentation of the material where the cadets can participate by asking or responding to questions and commenting on the material.
7. **References**
 - a. A1-007 A-CR-CCP-004/PT-002 D Cdts. (1983). *Royal Canadian Sea Cadets Manual Volume 2*. Ottawa, ON.
 - b. A1-011 Department of National Defence Canadian Forces. www.forces.gc.ca/site/Community/insignia/nava_e.asp.
8. **Training Aids**
 - a. Presentation aids (i.e. whiteboard/flipchart/OHP) appropriate for classroom/training area;
 - b. Handout consisting of historical information on the Canadian Navy, to include significant dates and events, development, personnel strength, types of ships, and ship strength; and
 - c. Handout briefly outlining the development of the Canadian Navy.

9. **Learning Aids**

- a. Handouts briefly outlining the development of the Canadian Navy.
- b. Handout consisting of historical information on the Canadian Navy, to include significant dates and events, development, personnel strength, types of ships, and ship strength.

10. **Test Details.** N/A.

11. **Remarks.** N/A.

A-CR-CCP-601/PF-001



ROYAL CANADIAN SEA CADETS

PHASE ONE

INSTRUCTIONAL GUIDE



SECTION 6

EO C120.03 – EXPLORE CANADIAN NAVAL HISTORY

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

The instructor shall review the lesson content, and become familiar with the material prior to instruction of this lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

The interactive lecture method was chosen as it allows the instructor to make a semi-formal presentation of the material where the cadets can participate by asking or responding to questions and commenting on the material. For this lesson, this method is most effective as it matches well the taxonomic level of the material and is age-appropriate by virtue of its participatory nature.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to be familiar with Canadian naval history.

IMPORTANCE

Exploring Canadian naval history will promote an awareness of the Canadian navy, which is one of the aims of the cadet program.

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Teaching Point 1

Explore Canadian Naval History

Time: 10 min

Method: Interactive Lecture

CREATION OF CANADA'S NAVY

Until 1910, Canada did not have a naval service of its own; instead, it relied upon Britain's Royal Navy (RN) to look after the defence of Canadian shores. Even without its own navy, there were many naval engagements that took place on Canada's shores, including on the Great Lakes and the Atlantic and Pacific Coasts, between the British and the French and the British and the Americans.

The requirement for a strong naval force belonging to Canada became evident as the need to protect the country's shores increased and as the importance of trade on the seas increased.

Canada's navy, the Royal Canadian Navy (RCN), was formed May 4th, 1910; the first director of the navy was Canadian born Rear-Admiral Sir Charles E. Kingsmill.

WORLD WAR ONE (WWI)

After Germany ignored the British government's demand to observe Belgian neutrality and pull out of that country, the British Admiralty sent a war telegram, which said to "Commence hostilities against Germany", to ships and establishments under the White Ensign all over the world, including those in Canadian waters.

When war was declared in 1914, Canada did not have much of a navy, but the ships **Rainbow** and **Niobe** were put at the RN's disposal. Rainbow lasted until 1917 and did patrol work on the West Coast, while Niobe lasted only a year into the war before becoming unseaworthy, and then became a depot ship in Halifax. Although minor patrol boats and other vessels were on anti-submarine duty patrolling Canadian coastal waters, most of the resources Canada offered for WWI went into the army.

POST-WWI – CANADA, A SMALL SHIP NAVY

In 1921 a change of government dealt the RCN a severe blow; the whole world was tired of war, and navies were being cut back. The navy had acquired several vessels since its creation. Shortly after the war, however, the Canadian government that had been in power during WWI was defeated and the new one decided to do away with all ships but two destroyers.

The Royal Canadian Naval Volunteer Reserve (RCNVR) was established in 1923. The role of the RCNVR was similar to that of today's Naval Reserve.

WORLD WAR TWO (WWII)

Until 1939, Canada had mostly destroyers and trawlers. This was to simplify training as destroyers were the type of ship best suited to Canadian needs and defending our complicated coastline.

Canada began WWII with 13 vessels: six destroyers, four minesweepers, one auxiliary schooner, two smaller vessels, and approximately 1800 personnel. When the war ended, it had the third largest navy in the world, with over 600 vessels and over 90 000 members, including 6500 women who served in the Women's Royal Canadian Naval Services (WRNS).

It is interesting to note that Canada declared war on Germany shortly after Britain; the declaration was in large part due to the fact that so much of our export and import trade was moved by sea. The oceans of the world had to be in friendly hands or the commerce of Canada would come to a halt.

The RCN's contribution during WWII, and specifically during the Battle of the Atlantic, was nothing short of heroic. Winning this battle was of vital importance to the overall war effort in order to resupply the battlefields

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with fuel, food, munitions or metal parts. The Battle of the Atlantic was a fight to the death against a highly trained enemy for supremacy of the Atlantic Ocean. It was the longest battle of WWII, and was fought for the entire war.

Protection and escort of the merchant ship convoys from German submarines, or "U-boat wolf packs", between North America and Europe and back was the RCN's chief responsibility. It employed tens of thousands of ships and hundreds of thousands of sailors. By mid-1942, the RCN, with support from the Royal Canadian Air Force (RCAF), was providing nearly half the convoy escorts, and after that, carried out the lion's share of escort duty.

During WWII the RCN lost over 2000 sailors and 32 ships, with more than 300 sailors wounded. Twenty-six thousand (26 000) merchant ship voyages, which provided 90 000 tons of war supplies a day to the battlefields of Europe, were made during the 2060 days of WWII.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. When was the Royal Canadian navy formed?
- Q2. What happened to the Canadian navy between the two world wars?
- Q3. Describe what happened to convoys during the Battle of the Atlantic.

ANTICIPATED ANSWERS

- A1. 1910.
- A2. The number of ships was drastically cut, and then eventually began to increase again.
- A3. Various responses: U-boats attacked, sailors were lost, ships were lost, cargo was lost, etc.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

There is no formal assessment of this EO.

CLOSING STATEMENT

Promoting an awareness of the Canadian navy is one of the aims of the cadet program, and knowledge of Canadian naval history will complement this.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A1-007 A-CR-CCP-004/PT-002 D Cdts (1983). *Royal Canadian Sea Cadets Manual Volume 2*. Ottawa, ON.
- A1-011 Department of National Defence Canadian Forces. www.forces.gc.ca/site/Community/insignia/nava_e.asp.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO M220.03

A-CR-CCP-602/PG-001

EO M220.03 – RECOGNIZE NAVAL SHIP'S TRADITIONS

1. **Performance.** Recognize Naval Ship's Traditions.
2. **Conditions**
 - a. Given:
 - (1) supervision; and
 - (2) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities or training area large enough to accommodate the entire group.
3. **Standard.** In accordance with specified references, the cadet shall recognize naval ship's traditions, to include:
 - a. ship's commissioning;
 - b. naval toasts; and
 - c. naval customs.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|------------------------|--------|--------------------------------------|
| TP1 | Explain how a naval vessel is brought into service with the Royal Canadian Navy (RCN), to include: <ol style="list-style-type: none"> a. keel laying; b. naming and launching; and c. commissioning. | Interactive Lecture | 10 min | A1-028 C1-053 (pp. 168 to 178) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Interactive Lecture: 10 min
 - c. Total: 15 min
6. **Substantiation.** An interactive lecture was chosen for TPs 1-3 to present background information while allowing the cadets to become involved in ship's traditions by asking and responding to questions.
7. **References**
 - a. A1-028 The Department of National Defence. (2006). *Hmcs Montreal-About the Ship*. Retrieved 29 March 2007, from http://navy.dnd.ca/Montreal/home/index_e.asp.
 - b. C1-053 (ISBN 0-88879-027-9) Russell, E.C. (1980). *Customs and Traditions of the Canadian Armed Forces*. Ottawa, ON: Deneau and Greenberg.
8. **Training Aids.** Presentation aids (e.g. whiteboard/flipchart/OHP) appropriate for the classroom/training area.

9. **Learning Aids.** N/A.
10. **Test Details.** N/A.
11. **Remarks.** N/A.



ROYAL CANADIAN SEA CADETS

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INSTRUCTIONAL GUIDE



SECTION 3

EO M220.03 – RECOGNIZE NAVAL SHIP'S TRADITIONS

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Assign cadets roles as described in [Annex E](#). Photocopy the handout at [Annex E](#) for cadets in advance of the lesson.

Ensure that the training area is set up in accordance with [Annex F](#).

PRE-LESSON ASSIGNMENT

Cadets shall read [Annex E](#) to become familiar with their assigned roles prior to this lesson.

APPROACH

An interactive lecture was chosen for TP1 to TP3 to present background information while allowing the cadets to become involved in ship's traditions by asking and responding to questions.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to recognize the naval traditions associated with bringing a vessel into service, proposing toasts, and observing customs.

IMPORTANCE

It is important for cadets to learn about naval ship's traditions because they are interesting and informative. Recognizing traditions of the Canadian Navy can help cadets better value their membership in the Canadian Cadet Movement (CCM) by helping them develop a sense of belonging and pride.

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Teaching Point 1

Explain How a Naval Vessel Is Brought Into Service With the Royal Canadian Navy (RCN)

Time: 10 min

Method: Interactive Lecture

BRINGING A NAVAL VESSEL INTO SERVICE

There are three events which take place before a naval vessel can be brought into service.

Keel Laying

The first step in bringing a vessel into service is the keel laying, which originally consisted of laying a large wooden beam, the ship's backbone, on a building berth. Today's modern ship construction method involves erecting several modules or building blocks which are then welded together. The keel is considered laid when the first of the modules is in place on the building berth. At this point, the new ship is simply referred to as Hull # (dependent on the number of ships built by that shipyard).



Department of National Defence. (2006). HMCS Montreal—About the Ship. Retrieved 29 March 2007, from http://www.navy.dnd.ca/montreal/home/index_e.asp

Figure 10-3-1 HMCS Montreal Forecastle Module

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Department of National Defence. (2006). HMCS Montreal—About the Ship. Retrieved 29 March 2007, from http://www.navy.dnd.ca/montreal/home/index_e.asp

Figure 10-3-2 HMCS Montreal Bridge Module

Naming and Launching

The second event is the naming and launching ceremony. The naming and launching ceremony are religiously symbolic and, in fact, naming a ship was once referred to as a ship's christening. The blessing of the ship by the clergy is a prayer for guidance and protection of the ship and her crew. The breaking of a bottle of wine or champagne against the bow of the ship is similar to a baptism.

Since the beginning of the Canadian Navy in 1910, naval ships have been named for Canadian cities, towns, provinces, lakes, bays, rivers, and regions. The newest of Canadian ships, the Halifax Class Patrol Frigates, and the Kingston Class Maritime Coastal Defence Vessels (MCDV), have continued that tradition and are all named for cities in every province and territory.

The naming and launching ceremony includes:

- a short speech by the builder;
- the blessing of the ship by a member of the clergy;
- the traditional breaking of a bottle of wine or champagne on the ship's bow;
- the formal naming of the ship by a representative of the builder, who is almost always a woman, using the traditional words: "I name you Her/His Majesty's Canadian Ship (local town). Bless this ship and all who sail in her"; and
- the launching of the ship into the water.

Commissioning

The commissioning ceremony is the last of the three events that bring a naval vessel into service. The modern commissioning ceremony is based on the tradition whereby captains were commissioned by the sovereign to take over a specific ship, make it ready, and then carry out a particular expedition on behalf of the crown. It was the responsibility of the appointed captain to see to it that the ship was fit for sea in all respects and provided with a ship's company who may or may not have been volunteers.

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Modern commissioning ceremonies usually take place inside the shipyard with the new ship secured alongside the jetty and includes:

- the ship's company fallen in on the jetty next to the ship;
- speeches by representatives of the builders, the Department of Supply and Service, and the Department of National Defence (DND);
- the signing of documents by the builder, government officials, senior officers of the Canadian Forces (CF), and the newly appointed ship's commanding officer;
- the symbolic presentation of the ship's keys to the commanding officer;
- a commissioning service conducted by the chaplain service of National Defence Headquarters (NDHQ);
- the hoisting of the naval ensign, Canadian flag, and the ship's pennant to the masthead;
- a speech by a guest of honour;
- an address by the commanding officer to the ship's company concluding with the order: "Man Her/His Majesty's Canadian Ship (name of ship)"; and
- piping the commanding officer aboard after the ship has been taken over by the officers and crew.
- After commissioning, the ship is ready to join the fleet.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the first step in bringing a vessel into service with the Canadian Navy?
- Q2. Since the beginning of the Canadian Navy in 1910, what have naval vessels been named after?
- Q3. What is the last step in commissioning a ship?

ANTICIPATED ANSWERS

- A1. The keel laying.
- A2. They have been named after cities and towns, provinces, lakes, bays, rivers, and regions.
- A3. After the ship's company has taken over the ship, the commanding officer is piped aboard.

END OF LESSON CONFIRMATION

The cadets' participation in TP1 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

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CLOSING STATEMENT

Recognizing naval ship's traditions is not just an interesting study of the way things used to be. Recognizing traditions can help us understand modern day customs and develop a sense of pride.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A1-028 The Department of National Defence. (2006). *HMCS Montreal – About the Ship*. Retrieved 29 March 2007, from http://www.navy.dnd.ca/Montreal/home/index_e.asp.
- C1-053 (ISBN 0-88879-027-9) Russell, E.C. (1980). *Customs and Traditions of the Canadian Armed Forces*. Ottawa, ON: Deneau and Greenberg.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 3 OF EO M221.03

A-CR-CCP-602/PG-001

EO M221.03 – REEVE BLOCKS

1. **Performance.** Reeve Blocks.
2. **Conditions**
 - a. Given:
 - (1) line;
 - (2) single block;
 - (3) double block;
 - (4) supervision; and
 - (5) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities or training area large enough to accommodate the entire group.
3. **Standard.** In accordance with specified references, the cadet shall reeve blocks, to include:
 - a. identifying the parts of a block; and
 - b. identifying the types of blocks.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|-------------------------------|--------|-------------------------------------|
| TP3 | Demonstrate and have the cadets practice reeving a line through a block. | Demonstration and Performance | 10 min | A1-004 (p. 5-94) C1-003 (p. 216) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** Demonstration and performance was chosen for TP3 as it allows the instructor to explain and demonstrate reeving a rope through a block while providing an opportunity for the cadets to practice this skill under supervision.
7. **References**
 - a. A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (1997). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
 - b. C1-003 (ISBN 0-11770973-5) Royal Navy. (1972). *Admiralty Manual of Seamanship 1964 (Vol. 1)*. London, England: Her Majesty's Stationery Office.
8. **Training Aids**
 - a. Presentation aids (e.g. whiteboard/flipchart/OHP) appropriate for the classroom/training area.

- b. Line;
 - c. Single block;
 - d. Double block; and
 - e. Cutting tool.
9. **Learning Aids**
- a. Line;
 - b. Single block; and
 - c. Double block.
10. **Test Details.** N/A.
11. **Remarks.** N/A.

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SECTION 3

EO M221.03 – REEVE BLOCKS

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the Instructional Guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

Demonstration and performance was chosen for TP3 as it allows the instructor to explain and demonstrate reeving a rope through a block while providing an opportunity for the cadets to practice this skill under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have reeved blocks.

IMPORTANCE

It is important for cadets to know how to reeve blocks as it is the first step in constructing pulley systems which will be introduced in future lessons. This skill will provide cadets with alternative options when lifting or moving heavy objects from one place to another.

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Teaching Point 3

Demonstrate and Have the Cadets Practice Reeving a Line Through a Block

Time: 10 min

Method: Demonstration and Performance



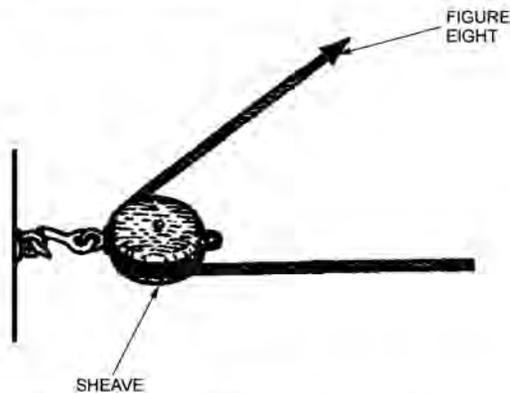
Explain and demonstrate how to reeve a line through a block.

REEVING

Lines are reeved through the sheave of the block.

When reeving blocks the line should be checked for kinks and tangles. Coiling or faking out the line will help prevent this from occurring.

Take one end of the line and feed it through the sheave of the block. When the line has been reeved through the block a figure eight knot shall be tied in the end.



Royal Navy, Admiralty Manual of Seamanship 1964, Her Majesty's Stationery Office (p. 216)

Figure 11-3-4 Reeving a Block



Allow the cadets to practice reeving a single block. The block should be attached to a wall or object to prevent the block from moving while reeving.

CONFIRMATION OF TEACHING POINT 3

The cadet's participation in reeving blocks will serve as the confirmation of this TP.

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END OF LESSON CONFIRMATION

The cadets' participation in the activity in TP3 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

For a block to work efficiently the line must move freely; therefore lines should be free of kinks and tangles when reeving blocks. This skill will be applied in future rigging tasks.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

A1-004 B-GN-181-105/FP-E00 Chief of Maritime Staff. (1997). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 2 OF EO M221.05

A-CR-CCP-602/PG-001

EO M221.05 – RIG TACKLES

1. **Performance.** Rig Tackles.
2. **Conditions**
 - a. Given:
 - (1) twenty-six metres of line;
 - (2) single blocks;
 - (3) double blocks;
 - (4) a load of 22 kg (50 pounds [lbs]) or less;
 - (5) a strop;
 - (6) supervision; and
 - (7) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities or training area large enough to accommodate the entire group.
3. **Standard.** In accordance with specified references, the cadet shall rig tackles, to include:
 - a. a single whip;
 - b. a double whip;
 - c. a luff; and
 - d. a two-fold purchase.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|-------------------------------|--------|-----------------------------|
| TP2 | Explain the use of, demonstrate, and have the cadets rig a double whip, to include: <ol style="list-style-type: none"> a. determining mechanical advantage; b. rigging to advantage; and c. rigging to disadvantage. | Demonstration and Performance | 10 min | C1-047 (pp. 3-150 to 3-153) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** Demonstration and performance was chosen for TP2 as it allows the instructor to explain and demonstrate how to rig a double whip while providing an opportunity for the cadets to practice this skill under supervision.

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7. **References.** C1-047 (ISBN 0-11-772695-8)/BON-050-002/PT-004 Command of the Defence Council. (1995). *BR 67 Admiralty Manual of Seamanship*. London, England: HMSO Publications Centre.
8. **Training Aids**
 - a. Line;
 - b. Single blocks;
 - c. Double blocks;
 - d. A load of 22 kg (50 lbs) or less; and
 - e. A cutting tool.
9. **Learning Aids**
 - a. Line;
 - b. Single blocks;
 - c. Double blocks;
 - d. A load of 22 kg (50 lbs) or less; and
 - e. A cutting tool.
10. **Test Details.** Cadets will rig tackles to lift a load of 22 kg (50 lbs) or less.
11. **Remarks.** If spring clip hooks are not available, the hook shall be moused prior to hoisting the load.



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SECTION 5

EO M221.05 – RIG TACKLES

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the Instructional Guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

Demonstration and performance was chosen for TP2 as it allows the instructor to explain and demonstrate how to rig a double whip while providing an opportunity for the cadets to practice this skill under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall rig tackles.

IMPORTANCE

It is important for cadets to know how to rig tackles to be able to perform tasks that would be otherwise too difficult to complete. This knowledge will provide assistance when completing future ropework tasks.

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Teaching Point 2

Explain the Use of, Demonstrate, and Have the Cadets Rig a Double Whip

Time: 10 min

Method: Demonstration and Performance



Explain and demonstrate how to rig a double whip.

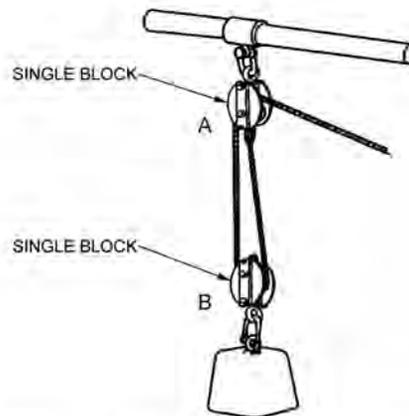
DOUBLE WHIP

A double whip consists of two single blocks and is used for hoisting.

STEPS TO RIGGING

1. Lay two single blocks on their cheeks with the becket toward each other.
2. Label one block A and the other block B.
3. Starting with block A, secure the line to the becket with a bowline.
4. Reeve the other end of the line through the sheave of block B.
5. Reeve the line through the sheave of block A.
6. Finish rigging by tying a figure eight knot in the line's end.
7. Secure the standing block to a deckhead/post, etc.
8. Secure the load to block B.
9. Mouse all hooks.
10. Raise the load by hauling in on the hauling part.

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Command of Defence Council, BR 67 Admiralty Manual of Seamanship, Her Majesty's Stationery Office (p. 3-154)

Figure 11-5-2 Double Whip

MECHANICAL ADVANTAGE

The double whip provides a mechanical advantage of two or three depending on the number of lines coming from the moving block. In Figure 11-5-2 the MA equals two (rigged to disadvantage). If this tackle was reversed, it would result in three lines coming from the moving block, changing the MA to three (rigged to advantage).



Allow the cadets to practice rigging a double whip to both advantage and disadvantage.

CONFIRMATION OF TEACHING POINT 2

The cadets' rigging of a double whip will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' rigging of a double whip will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

A-CR-CCP-602/PF-001

CLOSING STATEMENT

Rigging tackles free of twists and tangles will enable the line to move freely through the blocks ensuring the tackle works efficiently. The ability to rig tackles will provide the necessary assistance to perform tasks that require the movement of heavy loads, with little difficulty.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

C1-047 (ISBN 0 11 772695 8) B-ON-050-002/PT-004 Command of the Defence Council. (1995). *BR 67 Admiralty Manual of Seamanship*. London, England: HMSO Publications Centre.

MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 2 OF EO M223.02

A-CR-CCP-602/PG-001

EO M223.02 – IDENTIFY THE WATCH SYSTEM

1. **Performance.** Identify the Watch System.
2. **Conditions**
 - a. Given:
 - (1) supervision; and
 - (2) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities or training area large enough to accommodate the entire group.
3. **Standard.** In accordance with specified references, the cadet shall identify the watch system, to include:
 - a. the organization of the watch system;
 - b. the duty personnel positions; and
 - c. the responsibilities of duty personnel.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|------------------------|--------|-----------------|
| TP2 | Describe the division of time for the watch system, to include: <ol style="list-style-type: none"> a. timings, to include: <ol style="list-style-type: none"> (1) middle watch (0000 hrs to 0400 hrs); (2) morning watch (0400 hrs to 0800 hrs); (3) forenoon watch (0800 hrs to 1200 hrs); (4) afternoon watch (1200 hrs to 1600 hrs); (5) first dog watch (1600 hrs to 1800 hrs); (6) last dog watch (1800 hrs to 2000 hrs); and (7) first watch (2000 hrs to 0000 hrs); and b. bells. | Interactive Lecture | 10 min | A1-024 (p. 7-2) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Interactive Lecture: 10 min
 - c. Total: 15 min
6. **Substantiation.** An interactive lecture was chosen for this lesson to present basic material and orient the cadets to the watch system.

7. **References.** A1-024 Venture Naval Officer Training Centre. (2005). *Naval Environmental Training Programme - Officers Handbook*. Esquimalt, BC: Venture Naval Officer Training Centre.
8. **Training Aids.** Presentation aids (e.g. whiteboard/flipchart/OHP) appropriate for the classroom/training area.
9. **Learning Aids.** N/A.
10. **Test Details.** N/A.
11. **Remarks.** N/A.



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SECTION 2

EO M223.02 – IDENTIFY THE WATCH SYSTEM

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the Instructional Guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for this lesson to present basic material and to orient the cadets to the watch system.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to identify the watch system.

IMPORTANCE

It is important for cadets to identify the watch system because it is used throughout Sea Cadet training and cadets may be required to stand watch during training exercises.

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Teaching Point 2

Describe the Division of Time for the Watch System

Time: 10 min

Method: Interactive Lecture

TIMINGS FOR WATCHES

Each watch will be assigned a time that they will be on duty (e.g. port assigned the middle watch/blue assigned the morning watch), depending on the watch system being used. The timings for the watches are outlined in the table below.

| Watch | Timings |
|-----------------|--------------------|
| Middle watch | 0000hrs to 0400hrs |
| Morning watch | 0400hrs to 0800hrs |
| Forenoon watch | 0800hrs to 1200hrs |
| Afternoon watch | 1200hrs to 1600hrs |
| First dog watch | 1600hrs to 1800hrs |
| Last dog watch | 1800hrs to 2000hrs |
| First watch | 2000hrs to 0000hrs |



The dog watches are only half the time of the others to create a seventh watch, ensuring that personnel do not stand the same watch every day.

BELLS AND WATCHES

Each watch begins and ends with eight bells being rung, with the exception of the first dog watch, which ends with four bells, and the last dog watch, which begins with four bells. The bell is rung every half hour increasing the number of rings consecutively from the start of the watch resulting with eight bells at the end of the watch (with the exception of the dog watches). For example the bells rung during the forenoon watch would be as follows:

- eight bells at 0800hrs.
- one bell at 0830hrs,
- two bells at 0900hrs,
- three bells at 0930hrs,
- four bells at 1000hrs
- five bells at 1030hrs.
- six bells at 1100hrs,
- seven bells at 1130hrs, and
- eight bells at 1200hrs.

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It is not common practice for bells to be used to indicate time aboard a ship today, as it was in the past. Currently the bell is only struck at colours, at anchor in fog/bad visibility, or to sound the general alarm in the event of an emergency.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What are the timings for the first watch?
- Q2. Why are dog watches half the time of the other watches?
- Q3. How many bells are rung at the end of the first dog/beginning of the last dog watch?

ANTICIPATED ANSWERS

- A1. 2000hrs to 0000hrs.
- A2. To ensure that personnel are not standing the same watch every day.
- A3. Four.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What are the two watch systems called?

ANTICIPATED ANSWERS

- A1. Port and starboard, and red, white and blue.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The watch system is used during many Sea Cadet activities (e.g. Sea Cadet Training Vessel activities [SCTV]). Cadets are responsible for numerous positions within the watch. This ensures the safety and 24-hour operation of cadet training activities. The watch system is an aspect of serving within a naval environment.

INSTRUCTOR NOTES/REMARKS

N/A.

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REFERENCES

- A1-024 Venture Naval Officer Training Centre. (2005). *Naval Environmental Training Programme – Officers Handbook*. Esquimalt, BC: Venture Naval Officer Training Centre.

MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO M223.07

A-CR-CCP-602/PG-001

EO M223.07 – IDENTIFY THE PROCEDURE FOR BERTHING A SHIP

1. **Performance.** Identify the Procedure for Berthing a Ship.
2. **Conditions**
 - a. Given:
 - (1) line;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities or training area large enough to accommodate the entire group.
3. **Standard.** In accordance with specified references, the cadet shall identify the procedure for berthing a ship, to include:
 - a. berthing lines; and
 - b. line handling.
4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|------------------------|--------|----------------------------|
| TP1 | Identify berthing lines, to include: <ol style="list-style-type: none"> a. the types of lines, and b. the locations of lines. | Interactive Lecture | 10 min | A1-004 (pp. 6-10 and 6-11) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Interactive Lecture: 10 min
 - c. Total: 15 min
6. **Substantiation.** An interactive lecture was chosen for TP1 to introduce the cadets to berthing lines and to give an overview of the procedure for berthing and slipping a ship.
7. **References**
 - a. A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (1997). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
 - b. C1-047 (ISBN 0-11-772695-8)/BON-050-002/PT-004 Command of the Defence Council. (1995). *BR 67 Admiralty Manual of Seamanship*. London, England: HMSO Publications Centre.
8. **Training Aids.** Presentation aids (e.g. whiteboard/flipchart/OHP) appropriate for the classroom/training area.

9. **Learning Aids.** N/A.
10. **Test Details.** N/A.
11. **Remarks.** N/A.



ROYAL CANADIAN SEA CADETS

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INSTRUCTIONAL GUIDE



SECTION 7

EO M223.07 – IDENTIFY THE PROCEDURE FOR BERTHING A SHIP

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the Instructional Guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP1 to introduce the cadets to berthing lines and to give an overview of the procedure for berthing and slipping a ship.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to identify the procedure for berthing a ship.

IMPORTANCE

It is important for cadets to identify the procedure for berthing a ship because it will be used when training aboard Sea Cadet Training Vessels (SCTVs). A ship can slip easier from a berth when this procedure is followed and berthing lines are secured properly.

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Teaching Point 1

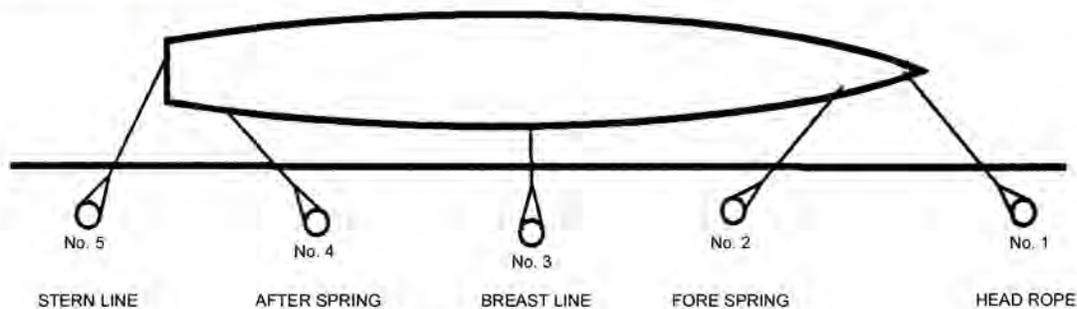
Identify Berthing Lines

Time: 10 min

Method: Interactive Lecture



A ship is said to berth when it comes alongside a pier or jetty.



B-GN-181-105/FP-E00 (p. 6-11)

Figure 12-7-1 Berthing Lines

A ship's berthing arrangement depends on the size and characteristics of the ship. Each berthing line has a special name and purpose, which are as follows:

Breast Line. Line extending from midships that controls the lateral movement/distance that the ship lies from the jetty.

Head Rope. Line extending from the bow of the ship that is used to adjust the ship's position alongside a jetty.

Spring Line. Controls the fore and aft position of the ship. Any spring line that leads aft and prevents the ship from moving forward is called a head/fore spring. Any spring line that leads forward and prevents the ship from moving aft is called a back/after spring.

Stern Line. Line extending from the stern of the ship that is used to adjust the ship's position alongside a jetty.



Berthing lines are numbered consecutively, with number one being the head rope (as illustrated in [Figure 12-7-1](#)).

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What does berthing mean?
- Q2. What is the purpose of the head rope?
- Q3. Which line controls the distance that the ship lies from the jetty?

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ANTICIPATED ANSWERS

- A1. When a ship comes alongside a pier or jetty.
- A2. It is used to adjust the ship's position alongside a jetty.
- A3. The breast line.

END OF LESSON CONFIRMATION

The cadets' participation in the activity in TP1 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Berthing and slipping procedures used on a ship require teamwork among the crew. These procedures will be used when training aboard Sea Cadet Training Vessels (SCTVs).

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (1997). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
- C1-047 (ISBN 0 11 772695 8/B-ON-050-002/PT-004) Command of the Defence Council. (1995). *BR 76 Admiralty Manual of Seamanship*. London, England: HMSO Publications Centre.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TPs 1 AND 2 OF EO M224.02

A-CR-CCP-602/PG-001

EO M224.02 – PREPARE FOR SAIL TRAINING

1. **Performance.** Prepare for Sail Training.
2. **Conditions**
 - a. Given:
 - (1) fully equipped sailboat;
 - (2) helmets;
 - (3) PFD;
 - (4) supervision; and
 - (5) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Sail centre.
3. **Standard.** In accordance with the *CYA White Sail I Practical Skills Checklist*, the cadet shall:
 - a. select appropriate personal clothing based on the weather forecast for the sail training day (i.e. rainy, hot, or cold day);
 - b. select personal safety equipment, to include:
 - (1) a PFD;
 - (2) a helmet; and
 - (3) footwear.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|------------------------|-------|--|
| TP1 | Explain how to protect oneself from sunburns and hypothermia, to include: <ol style="list-style-type: none"> a. wearing sunscreen; b. wearing a hat; c. identifying the signs of hypothermia; and d. treatment of hypothermia. | Interactive Lecture | 5 min | C1-007 (pp. 24 and 25) C0-027 |
| TP2 | Explain the general clothing to be worn during sailing activities, to include: <ol style="list-style-type: none"> a. a PFD (selecting and wearing); b. footwear; and c. a helmet. | Interactive Lecture | 5 min | C1-007 (pp. 24 and 25) A1-010 (chapter 1 Para 17) C0-027 |

5. **Time**

- | | | |
|----|--------------------------|--------|
| a. | Introduction/Conclusion: | 5 min |
| b. | Interactive Lecture: | 10 min |
| c. | Total: | 15 min |

6. **Substantiation.** An interactive lecture was chosen for TP1 and TP2 to present basic material and to orient the cadets to aspects of sail training required prior to participating in practical training.

7. **References**

- a. A1-010 A-CR-CCP-030/PT-001 D Cdts 4. (2005). *Water Safety Orders*. Ottawa, ON: Department of National Defence.
- b. C0-027 Canadian Red Cross. (1999-2006). *PFD Checklist*. Retrieved 2 October 2006, from <http://www.redcross.ca/article.asp?id=001039&tid=024>.
- c. C0-027 Canadian Red Cross. (1999-2006). *Lifejacket Comparison Chart*. Retrieved 8 November 2006, from <http://croixrouge.ca/article.asp?id=002542&tid=014>.
- d. C1-007 (ISBN 0-920232-17-5)/A-CR-CCP-009/PT-001 Donaldson, S. (1994). *Basic Sailing Skills*. Gloucester, ON: Canadian Yachting Association.
- e. C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail Level I Practical Skills Checklist*. Retrieved 3 April 2006, from www.sailing.ca/cbet/content/WIChecklist.doc.
- f. C1-009 Canadian Dermatology Association. (ND). *Facts About Sun Exposure: Prevention*. Retrieved 4 April 2006, from http://www.dermatology.ca/sun/facts_e.html.
- g. C1-098 Office of Boating Safety. (2006). *Safe Boating Guide*. Ottawa, ON: Her Majesty the Queen in Right of Canada, as represented by Transport Canada.

8. **Training Aids**

- a. Presentation aids (e.g. whiteboard/flipchart/OHP) appropriate for classroom/training area;
- b. PFD;
- c. Helmet; and
- d. *CYA White Sail I Practical Skills Checklist*.

9. **Learning Aids**

- a. PFD;
- b. Helmet;
- c. Paper; and
- d. Pens/pencils.

10. **Test Details.** Cadets will be assessed in accordance with the *CYA White Sail I Practical Skills Checklist* during the mandatory sail weekend.

11. **Remarks.** Instructors shall ensure cadets are properly dressed, according to the weather, prior to participating in this EO.



ROYAL CANADIAN SEA CADETS

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INSTRUCTIONAL GUIDE



SECTION 2

EO M224.02 – PREPARE FOR SAIL TRAINING

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the Instructional Guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP1 and TP2 to present basic material and to orient the cadets to aspects of sail training required prior to participating in practical training.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to choose the appropriate personal clothing.

IMPORTANCE

It is important for cadets to wear the appropriate clothing, in order to be prepared for sailing activities.



The timings allocated in this EO are for instruction only.

Cadets will be provided additional training time during M224.04 (Sail a Sailboat) to complete the practical skills as required. For example, self-recovery is an evaluated skill in accordance with the *CYA White Sail I Practical Skills Checklist*, but the cadets will not be evaluated on this skill until M224.04 (Sail a Sailboat).

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Teaching Point 1

Explain How to Protect Oneself from Sunburns and Hypothermia

Time: 5 min

Method: Interactive Lecture

IMPORTANCE OF PROTECTION FROM THE SUN

Sailing is an outdoor sport and therefore protection from the weather, especially the sun, is integral. Heat stroke, heat exhaustion, and sunburns are very common heat-related injuries that can occur when sailing in various types of weather.

According to the Canadian Dermatology Association, the following precautions should be observed to protect against sun exposure:

- Reduce sun exposure between 10:00 a.m. and 4:00 p.m..
- Seek shade or create shade.
- Wear clothing to cover arms and legs
- Wear a wide brimmed hat.
- Always wear sunscreen with a minimum of sun protection factor (SPF) # 15 or higher with ultraviolet A (UVA) and ultraviolet B (UVB) protection.



Sailing will normally take place during the recommended time to limit sun exposure so the following precautions are a must. Due to harmful UV rays, sunscreen should be worn regardless of weather conditions.

HYPOTHERMIA

Hypothermia is the condition of having an abnormally low body temperature. This is caused by exposure to cold air temperature or cold water, both of which can occur when sailing.

Signs of Hypothermia

Some of the signs that can determine if someone is suffering from hypothermia are as follows:

- shivering;
- slowing down of motor skills;
- slowing down and falling behind;
- numb hands and feet;
- dazed, confused, careless or forgetful behaviour;
- slowed or slurred speech;
- dilated pupils; and
- decreased attention span.

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Even on warm summer days, it is likely to be cool out on the water. You should always dress warmly, especially when the air temperature is below 21 degrees Celsius or the water is below 18 degrees Celsius. Generally, it is better to overdress as you can always remove layers if you get too warm.

Treatment of Hypothermia

If it is suspected that someone is suffering from hypothermia, the following treatments are recommended:

- get out of the water;
- get out of the wind;
- remove wet clothing; and
- begin controlled re-warming, by having the individual:
 - take a warm bath (not too hot);
 - drink a warm (not hot), non-alcoholic, drink;
 - warm-up by layering blankets; and
 - cuddle with another person, using body heat to slowly warm the core temperature.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are some precautions that should be followed to protect oneself from sun exposure?
- Q2. What is hypothermia?
- Q3. What are some of the signs of hypothermia?

ANTICIPATED ANSWERS

- A1. The following precautions should be observed when protecting against sun exposure:
- Reduce sun exposure between 10:00 a.m. and 4:00 p.m.,
 - Seek shade or create shade.
 - Wear clothing to cover arms and legs.
 - Wear a wide brimmed hat.
 - Always wear sunscreen with a minimum of sun protection factor (SPF) # 15 or higher with ultraviolet A (UVA) and ultraviolet B (UVB) protection.
- A2. Hypothermia is the condition of having an abnormally low body temperature.
- A3. Someone suffering from hypothermia may display the following signs:
- shivering;
 - slowing down of motor skills;
 - slowing down and falling behind;

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- numb hands and feet;
- dazed, confused, careless or forgetful behaviour;
- slowed or slurred speech;
- dilated pupils; and
- decreased attention span.

Teaching Point 2

Explain the General Clothing to be Worn During Sailing Activities

Time: 5 min

Method: Interactive Lecture

SELECTING AND WEARING A PERSONAL FLOTATION DEVICE (PFD)

A flotation device is mandatory for all on-water activities. There are two types, lifejackets and PFDs.

Lifejackets are designed to keep a person's face out of the water by rolling them onto their back should they become unconscious. Lifejackets are larger, bulkier, more uncomfortable and can only be found in two sizes (90 lbs and above and 90 lbs and below).

PFDs are designed for sporting activities and therefore are smaller, more comfortable and allow for easier movement. PFDs can be found in a range of sizes (based on chest sizes for adults and body weight for children) and colours. They are recommended for all small vessel recreational activities.



All cadets will be provided with a DND-issued cadet PFD. No other PFD is to be worn.
PFDs must be worn over the outer layer of clothing.



For the policies on wearing of and caring for PFDs, refer to A-CR-CCP-030/PT-001, *Water Safety Orders*, Chapter 1, paragraphs 16–19 and paragraphs 22–24.

PFDs must meet the following requirements:

- **Suitable for the Weight and Size of the Person.** The recommended weight range for a PFD is stipulated on the inside tag.
- **Suitable for Activity.** The PFD should be comfortable for the activity taking place.
- **In Good Condition With no Tears or Rips.** PFDs are designed to work when they are in the best condition. Tears, rips, stains, etc. render the PFD useless. Ensure all zippers, straps, clips, etc. are intact and functioning properly.
- **Snug Fit.** The PFD should fit so as not to slip off in the water.
- **Fisheries and Oceans Canada – Canadian Coast Guard (CCG) or Transport Canada approved.** Approval will be identified on the inside tag of the PFD.

The Canadian Red Cross has produced a PFD checklist of questions to ask when selecting a PFD:

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- Is it Canadian-approved?
- Will it support the cadet wearing it?
- Are all the snaps, belts, ties, tapes and/or zippers in good condition?
- Is it easy to put on and take off?
- Does it allow the cadet's arms to move freely when wearing it?
- Does it allow the cadet to bend at the waist?
- Can the cadet see the ground at their feet and walk over obstacles easily?
- Does it keep the cadet's head above water?
- Does it allow the cadet to swim and manoeuvre easily in the water?

FOOTWEAR

Shoes for sail training must be soft-soled to enable better traction on the surface of a sailboat and closed-toed to help prevent injuries to the cadets' feet (running shoes fit these criteria).



For the policy on footwear refer to A-CR-CCP-030/PT-001, Chapter 4, paragraph 20.

WEARING A HELMET

All cadets participating in on the water sail activities, who are qualified to the CYA White Sail II level and below, must wear a regionally approved helmet. A kayak type helmet is recommended. A helmet will also provide protection against the sun.



For the policy on wearing a helmet, refer to A-CR-CCP-030/PT-001, Chapter 4, paragraph 19.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What requirements must a PFD meet?
- Q2. What type of shoes shall be worn when sailing?
- Q3. What must you wear if you have a White Sail Level II or below qualification?

ANTICIPATED ANSWERS

- A1. PFDs must meet the following requirements:
- suitable for the weight and size of the person,
 - suitable for the activity,

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- in good condition with no tears or rips,
- snug fit, and
- Fisheries and Oceans Canada–Canadian Coast Guard (CCG) or Transport Canada approved.

A2. Soft-soled shoes.

A3. A helmet.

END OF LESSON CONFIRMATION

QUESTIONS

Q1. What are some of the recommended treatments for hypothermia?

Q2. What are the main differences between a lifejacket and a PFD?

ANTICIPATED ANSWERS

A1. If it suspected that someone is suffering from hypothermia, the following treatments are recommended:

- get out of the water;
- get out of the wind;
- remove wet clothing; and
- begin controlled re-warming, by having the individual:
 - take a warm bath (not too hot);
 - drink a warm (not hot), non-alcoholic, drink;
 - warmed by layering blankets; and
 - cuddled by another person, using body heat to slowly warm the core temperature.

A2. Lifejackets are designed to keep a person's face out of the water by rolling them onto their back should they become unconscious. Lifejackets are larger, bulkier, more uncomfortable and can only be found in two sizes (90 lbs and above and 90 lbs and below).

PFDs are designed for sporting activities and therefore are smaller, more comfortable and they allow for easier movement. PFDs can be found in a range of sizes (based on chest sizes for adults and body weight for children) and colours.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

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CLOSING STATEMENT

Safety is a number one concern while participating in aspects of cadet training. Being familiar with safety procedures and equipment will allow for more enjoyable sail training.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A1-010 A-CR-CCP-030/PT-001 D Cdts 4. (2005). *Water Safety Orders*. Ottawa, ON: Department of National Defence.
- C0-027 Canadian Red Cross. (1999–2006). *PFD Checklist*. Retrieved 2 October 2006, from <http://www.redcross.ca/article.asp?id=001039&tid=024>.
- C0-027 Canadian Red Cross. (1999–2006). *Lifejacket Comparison Chart*. Retrieved 8 November 2006, from <http://croixrouge.ca/article.asp?id=002542&tid=014>.
- C1-007 (ISBN 0-920232-17-5)/A-CR-CCP-009/PT-001 Donaldson, S. (1994). *Basic Sailing Skills*. Gloucester, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail Level I Practical Skills Checklist*. Retrieved 3 April 2006, from www.sailing.ca/cbet/content/WIChecklist.doc.
- C1-009 Canadian Dermatology Association. (ND). *Facts About Sun Exposure: Prevention*. Retrieved 4 April 2006, from http://www.dermatology.ca/sun/facts_e.html.
- C1-098 Office of Boating Safety. (2006). *Safe Boating Guide*. Ottawa, ON: Her Majesty the Queen in Right of Canada, as represented by Transport Canada.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – TP 1 OF EO C207.01

A-CR-CCP-602/PG-001

EO C207.01 – IDENTIFY THE RANK STRUCTURE OF THE ROYAL CANADIAN ARMY AND AIR CADETS

1. **Performance.** Identify the Rank Structure of the Royal Canadian Army and Air Cadets.
2. **Conditions**
 - a. Given:
 - (1) supervision; and
 - (2) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: Suitable classroom facilities or training area large enough to accommodate the entire group.
3. **Standard.** In accordance with specified references, the cadet shall identify the rank structure of:
 - a. the Royal Canadian Army Cadets; and
 - b. the Royal Canadian Air Cadets.
4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|------------------------|--------|--|
| TP1 | Identify the Army and Air Cadet rank structure, to include: <ol style="list-style-type: none"> a. Private (Pte); b. Corporal (Cpl); c. Master Corporal (MCpl); d. Sergeant (Sgt); e. Warrant Officer (WO); f. Master Warrant Officer (MWO); g. Chief Warrant Officer (CWO); h. Air Cadet (AC); i. Leading Air Cadet (LAC); j. Corporal (Cpl); k. Flight Corporal (FCpl); l. Sergeant (Sgt); m. Flight Sergeant (FSgt); n. Warrant Officer Second Class (WO2); and o. Warrant Officer First Class (WO1). | Interactive Lecture | 10 min | A3-004 (pp. 1 to 9) A2-030 (pp. 1/5 to 5/5, A-1/1, and B-1/2) |

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5. **Time**

- | | | |
|----|--------------------------|--------|
| a. | Introduction/Conclusion: | 5 min |
| b. | Interactive Lecture: | 10 min |
| c. | Total: | 15 min |

6. **Substantiation.** An interactive lecture was chosen for this lesson to orient the cadets to the Army and Air Cadet rank structure, to generate interest, and to present basic material.

7. **References**

- a. A2-030 CATO 40-03 D Cdts 4. (2005). *Army Cadet Ranks and Cadet Corps*. Ottawa, ON: Department of National Defence.
- b. A3-004 CATO 51-02 D Cdts 4. (2007). *Air Promotions*. Ottawa, ON: Department of National Defence.

8. **Training Aids.** Presentation aids (e.g. whiteboard/flipchart/OHP) appropriate for the classroom/training area.

9. **Learning Aids.** N/A.

10. **Test Details.** N/A.

11. **Remarks.** N/A.



ROYAL CANADIAN SEA CADETS

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INSTRUCTIONAL GUIDE



SECTION 5

EO C207.01 – IDENTIFY THE RANK STRUCTURE OF
THE ROYAL CANADIAN ARMY AND AIR CADETS

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-602/PG-001, Chapter 4. Specific uses for said resources are identified throughout the Instructional Guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the handout of ranks located at [Annex G](#) for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP1 to orient the cadets to the Army and Air Cadet rank structure, to generate interest, and to present basic material.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to identify the rank structure of the Royal Canadian Army and Air cadets.

IMPORTANCE

It is important for cadets to identify the rank structure of the Army and Air Cadets to better understand the structure of other elements. Knowing the rank structure and insignia will help cadets address other cadets and gain an appreciation for the differences and similarities between sea, Army and Air Cadets.

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Teaching Point 1

Identify the Army and Air Cadet Rank Structure

Time: 10 min

Method: Interactive Lecture



Both Army and Air Cadet ranks have chevrons and crowns, just like Sea Cadets. Although, Sea Cadets have an anchor and Air Cadets have a propeller on some of their insignia.

Distribute handouts of the cadet rank insignia located at [Annex G](#) and briefly introduce the cadets to Army and Air Cadet ranks.

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CADET RANK INSIGNIA

| SEA CADET RANKS | ARMY CADET RANKS | AIR CADET RANKS |
|--|---|---|
| ORDINARY SEAMAN (OS) (NO BADGE) | CADET (NO BADGE) | AIR CADET (AC) (NO BADGE) |
| ABLE SEAMAN (AB)  | PRIVATE (Pte)  | LEADING AIR CADET (LAC)  |
| LEADING SEAMAN (LS)  | CORPORAL (Cpl)  | CORPORAL (Cpl)  |
| MASTER SEAMAN (MS)  | MASTER CORPORAL (MCpl)  | FLIGHT CORPORAL (FCpl)  |
| PETTY OFFICER SECOND CLASS (PO2)  | SERGEANT (Sgt)  | SERGEANT (Sgt)  |
| PETTY OFFICER FIRST CLASS (PO1)  | WARRANT OFFICER (WO)  | FLIGHT SERGEANT (FSgt)  |
| CHIEF PETTY OFFICER SECOND CLASS (CPO2)  | MASTER WARRANT OFFICER (MWO)  | WARRANT OFFICER SECOND CLASS (WO2)  |
| CHIEF PETTY OFFICER FIRST CLASS (CPO1)  | CHIEF WARRANT OFFICER (CWO)  | WARRANT OFFICER FIRST CLASS (WO1)  |

D Cds 3, 2007, Ottawa ON: Department of National Defence

Figure 7-5-1 Cadet Ranks

A-CR-CCP-602/PF-001

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What does the rank insignia for a corporal look like?
- Q2. What rank has two chevrons and a maple leaf?
- Q3. What does the rank insignia for a warrant officer look like?
- Q4. What does the rank insignia for leading Air Cadet look like?
- Q5. What is the highest rank an Air Cadet can obtain?

ANTICIPATED ANSWERS

- A1. Two chevrons.
- A2. Master Corporal (MCpl).
- A3. A crown.
- A4. A propeller.
- A5. Warrant Officer First Class (WO1).

END OF LESSON CONFIRMATION

The cadets' participation in the activity in TP1 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Being able to identify the ranks of the Army and Air Cadets will make it easier to understand the ranks worn on their uniforms. Cadets may gain an appreciation for the differences and similarities between sea, Army and Air Cadets.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A2-030 CATO 40-03 D Cds 4. (2005). *Army Cadet Ranks and Cadet Corps*. Ottawa, ON: Department of National Defence.
- A3-004 CATO 51-02 D Cds 4. (2007). *Air Promotions*. Ottawa, ON: Department of National Defence.

CADET RANK INSIGNIA

| SEA CADET RANKS | ARMY CADET RANKS | AIR CADET RANKS |
|--|---|---|
| ORDINARY SEAMAN (OS) (NO BADGE) | CADET (NO BADGE) | AIR CADET (AC) (NO BADGE) |
| ABLE SEAMAN (AB)  | PRIVATE (Pte)  | LEADING AIR CADET (LAC)  |
| LEADING SEAMAN (LS)  | CORPORAL (Cpl)  | CORPORAL (Cpl)  |
| MASTER SEAMAN (MS)  | MASTER CORPORAL (MCpl)  | FLIGHT CORPORAL (FCpl)  |
| PETTY OFFICER SECOND CLASS (PO2)  | SERGEANT (Sgt)  | SERGEANT (Sgt)  |
| PETTY OFFICER FIRST CLASS (PO1)  | WARRANT OFFICER (WO)  | FLIGHT SERGEANT (FSgt)  |
| CHIEF PETTY OFFICER SECOND CLASS (CPO2)  | MASTER WARRANT OFFICER (MWO)  | WARRANT OFFICER SECOND CLASS (WO2)  |
| CHIEF PETTY OFFICER FIRST CLASS (CPO1)  | CHIEF WARRANT OFFICER (CWO)  | WARRANT OFFICER FIRST CLASS (WO1)  |

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INSTRUCTIONAL TECHNIQUES ASSESSMENT FORM

Cadet's Name: _____

Division: _____

Lesson Topic: _____

| Criteria | Comments | Incomplete | Completed With Difficulty | Completed Without Difficulty |
|---|----------|------------|------------------------------|------------------------------------|
| PREPARATION | | | | |
| Selected a lesson location. | | | | |
| Set up the lesson location. | | | | |
| Used a lesson plan. | | | | |
| Selected an appropriate method(s) of instruction. | | | | |
| Reviewed previous lesson material. | | | | |
| INTRODUCTION | | | | |
| Stated what the cadets will learn. | | | | |
| Stated why it is important. | | | | |
| Described where the knowledge/skill will be applied. | | | | |
| BODY | | | | |
| Applied the principles of instruction. (interest, comprehension, emphasis, participation, accomplishment and confirmation) | | | | |
| Selected an appropriate instructional aid(s). | | | | |

| Criteria | Comments | Incomplete | Completed With Difficulty | Completed Without Difficulty |
|---|----------|------------|---------------------------|------------------------------|
| END OF LESSON CONFIRMATION | | | | |
| Used questions/activity to confirm knowledge or skills. | | | | |
| CONCLUSION | | | | |
| Summarized the lesson. | | | | |
| Re-motivated the cadets. | | | | |
| Described the next lesson. | | | | |
| EFFECTIVE-SPEAKING TECHNIQUES | | | | |
| Applied the elements of voice control. (pitch, tone, volume, speed, pause and articulation) | | | | |
| Used appropriate body language. | | | | |
| Maintaining appropriate dress and deportment. | | | | |
| QUESTIONING TECHNIQUES | | | | |
| Choose appropriate types of questions. | | | | |
| Applied the questioning sequence. (pose, pause, pounce, ponder and praise) | | | | |
| FEEDBACK | | | | |

 Assessor's Signature

 Date

 Cadet's Signature

LIST OF TOPICS

1. Your personal involvement within the cadet corps.
2. One fun event in which you took part at a Cadet Summer Training Centre.
3. One subject or topic area you would like to see added to/expanded on in the current training program.
4. One goal you have set or attained while in cadets.
5. Where you see yourself within the corps in the future.
6. One fun event in which you took part with the corps.
7. Your first night as a cadet.
8. Your first trip with the corps.
9. Your first visit to the sail centre.
10. Why you joined cadets.

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VERBAL PRESENTATION FEEDBACK FORM

Name: _____

Date: _____

Length: **1 min**

Start: _____

End: _____

Total: _____

| Criteria | Comments | Yes | No |
|---------------------|----------|------------------------------|----|
| Introduction | | | |
| Body | | | |
| Conclusion | | | |
| Voice | | | |
| Body Language | | | |
| Dress & Deportment | | | |
| Presentation Aid(s) | | | |
| Comments: | | | |
| Strengths | | Areas for Improvement | |
| | | | |

 Instructor's Signature

 Cadet's Signature

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THE LESSON PLAN

The lesson plan is a way for the instructor to organize the lesson and summarize information included in the lesson specification, the IG and their personal ideas. Lesson plans provide a set of detailed directions for delivering one or more periods of instruction.

The lesson plan is arranged in this specific order:

| Part | Purpose |
|-------------------------------|--|
| 1. Introduction | Builds the cadets' interest and motivation. |
| 2. Body | Presents and explains each TP. |
| 3. End of Lesson Confirmation | Confirms cadets' comprehension of the lesson. |
| 4. Conclusion | Summarizes key points and identifies future lessons. |

INTRODUCTION

The introduction is the instructor's first verbal interaction with the cadets. It should capture the cadets' interest. The following should be included in the introduction of a lesson plan:

- **What.** A description of what the cadets will be expected to accomplish at the end of the lesson.
- **Why.** A description of how and where the lesson fits into the Cadet Program.
- **Where.** A description of why it is important for the cadets to achieve the objectives.



Read the "Objective" and "Importance" paragraphs in the IG for help in writing the introduction of the lesson plan.

BODY

The body of the lesson plan is where the content is presented, explained and supported. Each TP directs the instructor and the cadets.

Each TP in the lesson includes:

- **Introduction.** Briefly introduce the content to be taught during the TP.
- **Teaching Method.** Identifies which teaching method has been chosen for the given TP.
- **Lesson Content.** Presents the lesson content in a clear and logical order, from easy to difficult or known to unknown.
- **Confirmation.** Confirmation of the TP may be oral questions, games, role-play or an in-class or practical activity. Instructional guides offer suggestions on how to confirm TPs. Instructors may choose to use those confirmation suggestions or develop their own.

END OF LESSON CONFIRMATION

The lesson plan should outline procedures to be used to confirm the learning of the TP. End of lesson confirmations are carried out to ensure that the cadets have understood the whole lesson and that any weaknesses in performance are identified so they may be corrected.

Confirmation activities are based on the lesson objectives. The end of lesson confirmation may be oral questions, games, role-play or an in-class or practical activity. IGs offer suggestions for how to conduct end of lesson confirmations. Instructors may choose to use those confirmation suggestions or develop their own.

CONCLUSION

The conclusion of a lesson allows the instructor to give a summary of key points and link them to the coming lessons and their practical use.

- **A Summary of Important Points and Any Weak Areas.** The summary reviews the main TPs. The depth of the summary will be determined by the lesson objectives and the results of the cadets' end of lesson confirmation/test. If the cadets achieved the objectives successfully, the summary may be brief. If they experienced some difficulties, the instructor should summarize them here and indicate how the issue will be addressed.
- **Re-Motivation Statement.** The re-motivation statement restates the importance of the lesson (the "why") and re-motivates the cadets. The instructor should also take this time to give an overview of the next lesson and any precautions the cadets should be aware of when using the knowledge they have gained in a practical setting.



Read the "Closing Statement" paragraph in the IG for help in writing the conclusion of the lesson plan.

PLAN A DRILL LESSON CHECKLIST

| PREPARATION | NOTES |
|---|-------|
| Have you: <ul style="list-style-type: none"> <input type="checkbox"/> Selected an appropriate squad location? <input type="checkbox"/> Written a lesson plan? | |
| INTRODUCTION | |
| Does your introduction: <ul style="list-style-type: none"> <input type="checkbox"/> Review previous lesson material? <input type="checkbox"/> State what the cadets will learn? <input type="checkbox"/> Describe why the movement is important to learn? <input type="checkbox"/> Describe where and when the movement can be used? <input type="checkbox"/> Describe how the cadets will be assessed? | |
| BODY | |
| Does the body of your lesson: <ul style="list-style-type: none"> <input type="checkbox"/> Demonstrate the complete movement with the instructor calling the time? <input type="checkbox"/> Explain the movement? <input type="checkbox"/> Demonstrate and explain the first part of the movement (Squad 1)? <input type="checkbox"/> Provide time for the squad to ask questions? <input type="checkbox"/> Permit practice of the first part of the movement (collectively, individually, collectively)? <input type="checkbox"/> Teach the second and each subsequent movement following the sequence described above? <input type="checkbox"/> Permit practice of the complete movement with: <ul style="list-style-type: none"> <input type="checkbox"/> the instructor calling the time; <input type="checkbox"/> the cadets calling the time; and <input type="checkbox"/> the cadets judging the time? <input type="checkbox"/> Confirm each TP? <input type="checkbox"/> Include two complete demonstrations? | |

| END OF LESSON CONFIRMATION | NOTES |
|---|-------|
| <input type="checkbox"/> Did you conduct an end of lesson confirmation? | |
| CONCLUSION | |
| Does your conclusion: <input type="checkbox"/> Restate the movement taught and where or when it will be used? <input type="checkbox"/> Re-motivate the cadets by: <input type="checkbox"/> comment on the cadets' progress; and <input type="checkbox"/> re-state why the drill movement just learned is important? <input type="checkbox"/> Describe the next lesson? | |

LIST OF APPROVED 15-MINUTE DRILL TOPICS

Teach the movement of attention from stand at ease, and stand at ease from attention (M108.01 [Adopt the Positions of Attention, Stand at Ease and Stand Easy], A-CR-CCP-601/PG-001, Chapter 4, Section 8 and A-CR-CCP-601/PF-001, Chapter 8, Section 1).

Teach the movement of stand easy from stand at ease, and stand at ease from stand easy (M108.01 [Adopt the Positions of Attention, Stand at Ease and Stand Easy], A-CR-CCP-601/PG-001, Chapter 4, Section 8 and A-CR-CCP-601/PF-001, Chapter 8, Section 1).

Teach a salute to the front (M108.02 [Execute a Salute at the Halt Without Arms], A-CR-CCP-601/PG-001, Chapter 4, Section 8 and A-CR-CCP-601/PF-001, Chapter 8, Section 2).

Teach a salute to the right (left) (M108.02 [Execute a Salute at the Halt Without Arms], A-CR-CCP-601/PG-001, Chapter 4, Section 8 and A-CR-CCP-601/PF-001, Chapter 8, Section 2).

Teach the right turn at the halt (M108.03 [Execute Turns at the Halt], A-CR-CCP-601/PG-001, Chapter 4, Section 8 and A-CR-CCP-601/PF-001, Chapter 8, Section 3).

Teach the left turn at the halt (M108.03 [Execute Turns at the Halt], A-CR-CCP-601/PG-001, Chapter 4, Section 8 and A-CR-CCP-601/PF-001, Chapter 8, Section 3).

Teach the about turn at the halt (M108.03 [Execute Turns at the Halt], A-CR-CCP-601/PG-001, Chapter 4, Section 8 and A-CR-CCP-601/PF-001, Chapter 8, Section 3).

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**MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – EO M108.01
(MOVEMENT OF ATTENTION FROM STAND AT EASE, AND STAND AT EASE FROM ATTENTION)**

A-CR-CCP-601/PG-001

EO M108.01 – ADOPT THE POSITIONS OF ATTENTION, STAND AT EASE, AND STAND EASY

1. **Performance.** Adopt the Positions of Attention, Stand at Ease, and Stand Easy.
2. **Conditions**
 - a. Given:
 - (1) words of command;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: A drill, or outdoor parade square in favourable weather.
3. **Standard.** In accordance with A-PD-201-000/PT-000, the cadet shall perform the following individual drill movements:
 - a. attention from stand at ease; and
 - b. stand at ease from attention.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|-------------------------------|-------|-------------------------|
| TP1 | Explain and demonstrate the movement of attention from stand at ease and allow cadets to practice. | Demonstration and Performance | 5 min | A0-002 (pp. 2-2 to 2-8) |
| TP2 | Explain and demonstrate the movement of stand at ease from attention and allow cadets to practice. | Demonstration and Performance | 5 min | A0-002 (pp. 2-2 to 2-8) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.
7. **References.** A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.
8. **Training Aids.** Assistant instructors as required.
9. **Learning Aids.** N/A.

A-CR-CCP-601/PG-001

10. **Test Details.** There is no formal assessment of this EO. Instructors will confirm the cadets' ability to perform the drill movement during the end of lesson check, and ongoing feedback will be provided during future drill practices, weekly parade nights, and ceremonial parades.
11. **Remarks.** N/A.

A-CR-CCP-601/PF-001



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 1

EO M108.01 – ADOPT THE POSITIONS OF ATTENTION, STAND AT EASE AND STAND EASY

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material; and
- select the most effective squad formation for the lesson being taught. A squad may be in a single rank, hollow square or semi-circle for elementary drill instruction. (Note: All cadets **must** be able to fully observe all demonstrations and explanations.)

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



The instructor shall develop and use a vocabulary of short, concise words to impress on the squad that the movements must be performed smartly. For example, the words "crack", "drive", "seize" and "grasp" suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

INTRODUCTION

REVIEW

N/A.

A-CR-CCP-601/PF-001

OBJECTIVES

By the end of this lesson the cadet shall be expected to adopt the positions of attention and stand at ease.

IMPORTANCE

As members of the Canadian Cadet Movement (CCM) cadets will be required to perform drill movements at a competent level, developing sharpness, esprit de corps, physical coordination, and alertness. These movements will be executed with ease and without hesitation. Ensuring that the cadets efficiently move together as one will promote discipline, alertness, precision, pride, steadiness, and cohesion. This develops the basis of teamwork that the CCM depends on.

Teaching Point 1

Adopting the Position of Attention From Stand at Ease

Time: 5 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING



Instructors are reminded that they are to present the example with regards to drill, from the moment they step onto the parade square. Proper drill movements, combined with a professional demeanour, are of paramount importance, and must be exemplified throughout the period of instruction.

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

The demonstration shall be provided from various vantage points, as required.

DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)



For ease of instruction, drill commands have been broken down into individual movements, or numbers. The instructor(s) shall demonstrate and explain each number.

In order to adopt the position of attention from stand at ease, the cadet shall:

On the command ATTENTION BY NUMBERS, SQUAD – ONE, bend the left knee and shift the balance to the right foot.

PRACTICE THE SQUAD ON THE FIRST MOVEMENT

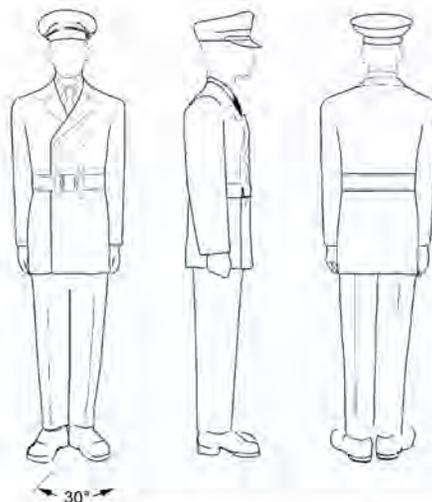
Practice the squad on the first movement collectively, individually and collectively.

DEMONSTRATE AND EXPLAIN THE SECOND PART OF THE MOVEMENT

On the command SQUAD – TWO:

1. straighten the left leg in double time, place the foot smartly on the ground, toe touching first, followed by the heel, and with heels aligned; and
2. simultaneously, with a quick motion, bring the arms and hands to the position of attention.

A-CR-CCP-601/PF-001



A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial, 2001*

Figure 8-1-1 The Position of Attention



A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial, 2001*

Figure 8-1-2 Fists at Position of Attention



Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur.

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

On the command ATTEN – TION, combine the two movements. The timing is called as “one”.

The instructor(s) shall provide a full demonstration and allow time for practice.

CONFIRMATION OF TEACHING POINT 1

Cadets will adopt the position of attention as a squad.

A-CR-CCP-601/PF-001

Teaching Point 2

Adopting the Position of Stand at Ease From Attention

Time: 5 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING

The position of standing at ease is an intermediate position between attention and standing easy. It allows no relaxation, but can be maintained without strain for a longer time than the position of attention.

DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)



For ease of instruction, drill commands have been broken down into individual movements, or numbers. The instructor(s) shall demonstrate and explain each number.

On the command STAND AT EASE BY NUMBERS, SQUAD – ONE, the cadet shall bend the left knee.



A-PD-201-000/PT-000, The Canadian Forces Manual of Drill and Ceremonial, 2001.

Figure 8-1-3 Squad One – Stand at Ease

PRACTICE THE SQUAD ON THE FIRST MOVEMENT

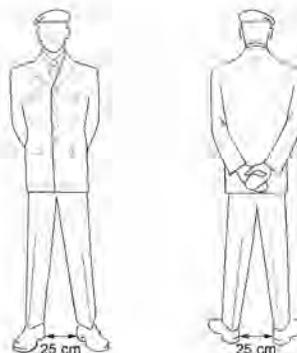
Practice the squad on the first movement collectively, individually and collectively.

DEMONSTRATE AND EXPLAIN THE SECOND PART OF THE MOVEMENT (SECOND NUMBER)

On the command SQUAD – TWO, the cadet shall:

1. carry the left foot to the left, straightening it in double time, and place it smartly flat on the ground with the inside of the heels 25 cm apart;
2. simultaneously, with a quick motion, bring the arms behind the back, stretched to their full extent, and place the back of the right hand in the palm of the left, with thumbs crossed right over left, the fingers together and extended; and
3. balance the body with the weight evenly distributed on both feet.

A-CR-CCP-601/PF-001



A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial, 2001*

Figure 8-1-4 The Position of Stand at Ease

PRACTICE THE SQUAD ON THE SECOND MOVEMENT

Practice the squad on the second movement collectively, individually and collectively.

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

On the command STAND AT – EASE, combine the two movements. The timing is "one."

The instructor(s) shall provide a full demonstration and allow time for practice.



Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur.

CONFIRMATION OF TEACHING POINT 2

Cadets will adopt the position of stand at ease as a squad.

END OF LESSON CONFIRMATION

The confirmation for this lesson should consist of the cadets, as a squad, practicing the positions of attention, stand at ease and stand easy, and should emphasize movements that cadets showed difficulty with during the class.

Practice the complete movement, with the:

- **instructor** calling the time;
- **squad** calling the time; and
- squad **judging** the time.

A-CR-CCP-601/PF-001

CONCLUSION

HOMEWORK/READING/PRACTICE

Drill movements are skills that must be practiced individually, in order to make the cadet more proficient as a member of a unit. Cadets are encouraged to practice the movements, as opportunities are made available. Ongoing feedback will be provided, and should be heeded during any drill practice.

METHOD OF EVALUATION

In accordance with A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, the cadet shall participate in an Annual Ceremonial Review (ACR) parade. This movement will be used in preparation for, and in the execution of, the ACR parade.

CLOSING STATEMENT

The hallmarks of cadet drill are efficiency, precision, and dignity. These qualities are developed through self-discipline and practice. They lead to unit pride and cohesion. Good drill that is well rehearsed, closely supervised and precise, is an exercise in obedience and alertness. It sets the standard for the execution of any duty, both for the individual and the unit, and builds a sense of confidence between commander and subordinate that is essential to high morale. The personal qualities developed on the parade ground must be maintained in all aspects of life.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – EO M108.01 (MOVEMENT OF STAND EASY FROM STAND AT EASE, AND STAND AT EASE FROM STAND EASY)

A-CR-CCP-601/PG-001

EO M108.01 – ADOPT THE POSITIONS OF ATTENTION, STAND AT EASE, AND STAND EASY

1. **Performance.** Adopt the Positions of Attention, Stand at Ease, and Stand Easy.
2. **Conditions**
 - a. Given:
 - (1) words of command;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: A drill, or outdoor parade square in favourable weather.
3. **Standard.** In accordance with A-PD-201-000/PT-000, the cadet shall perform the following individual drill movements:
 - a. stand easy from stand at ease; and
 - b. stand at ease from stand easy.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|-------------------------------|-------|-------------------------|
| TP1 | Explain and demonstrate the movement of stand easy from stand at ease and allow cadets to practice. | Demonstration and Performance | 5 min | A0-002 (pp. 2-2 to 2-8) |
| TP2 | Explain and demonstrate the movement of stand at ease from stand easy and allow cadets to practice. | Demonstration and Performance | 5 min | A0-002 (pp. 2-2 to 2-8) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.
7. **References.** A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.
8. **Training Aids.** Assistant instructors as required.
9. **Learning Aids.** N/A.

A-CR-CCP-601/PG-001

10. **Test Details.** There is no formal assessment of this EO. Instructors will confirm the cadets' ability to perform the drill movement during the end of lesson check, and ongoing feedback will be provided during future drill practices, weekly parade nights, and ceremonial parades.
11. **Remarks.** N/A.

A-CR-CCP-601/PF-001



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 1

EO M108.01 – ADOPT THE POSITIONS OF ATTENTION, STAND AT EASE AND STAND EASY

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material; and
- select the most effective squad formation for the lesson being taught. A squad may be in a single rank, hollow square or semi-circle for elementary drill instruction. (Note: All cadets **must** be able to fully observe all demonstrations and explanations.)

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



The instructor shall develop and use a vocabulary of short, concise words to impress on the squad that the movements must be performed smartly. For example, the words "crack", "drive", "seize" and "grasp" suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

INTRODUCTION

REVIEW

N/A.

A-CR-CCP-601/PF-001

OBJECTIVES

By the end of this lesson the cadet shall be expected to adopting the positions of stand easy and stand at ease.

IMPORTANCE

As members of the Canadian Cadet Movement (CCM) cadets will be required to perform drill movements at a competent level, developing sharpness, esprit de corps, physical coordination, and alertness. These movements will be executed with ease and without hesitation. Ensuring that the cadets efficiently move together as one will promote discipline, alertness, precision, pride, steadiness, and cohesion. This develops the basis of teamwork that the CCM depends on.

Teaching Point 4

Adopting the Position of Stand Easy

Time: 5 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING



Instructors are reminded that they are to present the example with regards to drill, from the moment they step onto the parade square. Proper drill movements, combined with a professional demeanour, are of paramount importance, and must be exemplified throughout the period of instruction.

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

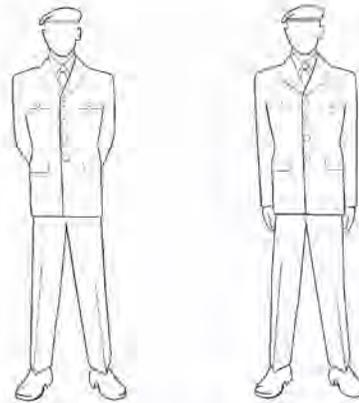
The demonstration shall be provided from various vantage points, as required.

The position of stand easy is ordered when it is desirable to permit cadets to relax. This command is only given when the squad is in the position of stand at ease.

On the command STAND – EASY, the cadet shall:

1. close the hands and bring the arms to the position of attention; and
2. relax.

A-CR-CCP-601/PF-001



A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, 2001

Figure 8-1-5 Stand Easy From Stand at Ease



When standing easy, the cadet may, with permission, move all but the feet and adjust clothing and equipment, but shall not talk.

PRACTICE THE COMPLETE MOVEMENT WITH TIMING

Practice the squad on the first movement collectively, individually and collectively.

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

Combine the preceding movements with timing. The instructor(s) shall provide a full demonstration and allow time for practice.



Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur.

CONFIRMATION OF TEACHING POINT 4

Cadets will adopt the position of stand easy as a squad.

Teaching Point 5

Adopting the Position of Stand at Ease From Standing Easy

Time: 5 min

Method: Demonstration and Performance

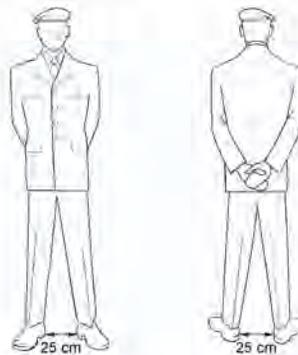
DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

A-CR-CCP-601/PF-001

The demonstration shall be provided from various vantage points, as required.

In order to adopt the position of stand at ease from easy the cadet shall, on the cautionary command SQUAD (or formation title), assume the position of stand at ease.



A-PD-201-000/PT-000, The Canadian Forces Manual of Drill and Ceremonial, 2001

Figure 8-1-4 The Position of Stand at Ease



This teaching point is best taught as a group practice to ensure adherence to timings and togetherness of the squad.



Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur.

CONFIRMATION OF TEACHING POINT 5

Cadets will adopt the position of stand at ease as a squad.

END OF LESSON CONFIRMATION

The confirmation for this lesson should consist of the cadets, as a squad, practicing the positions of attention, stand at ease and stand easy, and should emphasize movements that cadets showed difficulty with during the class.

Practice the complete movement, with the:

- **instructor** calling the time;
- **squad** calling the time; and
- **squad judging** the time.

A-CR-CCP-601/PF-001

CONCLUSION

HOMEWORK/READING/PRACTICE

Drill movements are skills that must be practiced individually, in order to make the cadet more proficient as a member of a unit. Cadets are encouraged to practice the movements, as opportunities are made available. Ongoing feedback will be provided, and should be heeded during any drill practice.

METHOD OF EVALUATION

In accordance with A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, the cadet shall participate in an Annual Ceremonial Review (ACR) parade. This movement will be used in preparation for, and in the execution of, the ACR parade.

CLOSING STATEMENT

The hallmarks of cadet drill are efficiency, precision, and dignity. These qualities are developed through self-discipline and practice. They lead to unit pride and cohesion. Good drill that is well rehearsed, closely supervised and precise, is an exercise in obedience and alertness. It sets the standard for the execution of any duty, both for the individual and the unit, and builds a sense of confidence between commander and subordinate that is essential to high morale. The personal qualities developed on the parade ground must be maintained in all aspects of life.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

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**MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL
GUIDES – EO M108.02 (SALUTE TO THE FRONT)**

A-CR-CCP-601/PG-001

EO M108.02 – EXECUTE A SALUTE AT THE HALT WITHOUT ARMS

1. **Performance.** Execute a Salute at the Halt Without Arms.
2. **Conditions**
 - a. Given:
 - (1) words of command;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: A drill, or outdoor parade square in favourable weather.
3. **Standard.** In accordance with A-PD-201-000/PT-000, the cadet shall execute salutes at the halt without arms, to the front.
4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|-------------------------------|--------|---------------------------|
| TP1 | Explain and demonstrate saluting to the front at the halt and allow cadets to practice. | Demonstration and Performance | 10 min | A0-002 (pp. 2-10 to 2-12) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.
7. **References.** A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.
8. **Training Aids.** Assistant instructors as required.
9. **Learning Aids.** N/A.
10. **Test Details.** There is no formal assessment of this EO. Instructors will confirm the cadets' ability to perform the movements during the end of lesson check, and ongoing feedback will be provided during future drill practices, weekly parade nights, and ceremonial parades.
11. **Remarks.** N/A.



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 2

EO M108.02 – EXECUTE A SALUTE AT THE HALT WITHOUT ARMS

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material; and
- select the most effective squad formation for the lesson being taught. A squad may be in a single rank, hollow square or semi-circle for elementary drill instruction. (Note: All cadets **must** be able to fully observe all demonstrations and explanations.)

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



The instructor shall develop and use a vocabulary of short, concise words to impress on the squad that the movements must be performed smartly. For example, the words "crack", "drive", "seize" and "grasp" suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

INTRODUCTION

REVIEW

N/A.

A-CR-CCP-601/PF-001

OBJECTIVES

By the end of this lesson the cadet shall be expected to execute a salute at the halt without arms.

IMPORTANCE

As members of the Canadian Cadet Organization (CCO) cadets will be required to perform drill movements at a competent level, developing sharpness, esprit de corps, physical coordination, and alertness. These movements will be executed with ease and without hesitation. Ensuring that the cadets efficiently move together as one will promote discipline, alertness, precision, pride, steadiness, and cohesion. This develops the basis of teamwork that the CCO depends on.

Teaching Point 1

Execute a Salute to the Front

Time: 10 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING



Instructors are reminded that they are to present the example with regards to drill, from the moment they step onto the parade square. Proper drill movements, combined with a professional demeanour, are of paramount importance, and must be exemplified throughout the period of instruction.

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

The demonstration shall be provided from various vantage points, as required.

The salute is given with the right hand. When physical incapacity or carrying of articles makes a salute with the right hand impracticable, compliments will be paid by turning the head and eyes to the left or right or standing to attention, as appropriate (see also A-PD-201-000/PT-000, Chapter 1, Section 2).

DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)

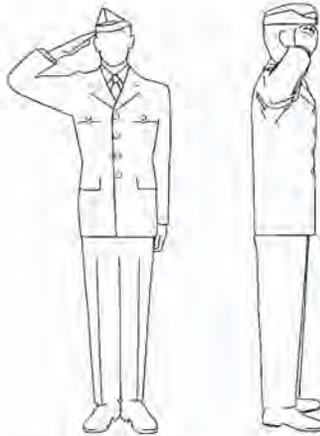


For ease of instruction, drill commands have been broken down into individual movements, or numbers. The instructor(s) shall demonstrate and explain each number.

On the command TO THE FRONT SALUTE BY NUMBERS, SQUAD – ONE, the cadet shall:

1. bend the right elbow and open the palm of the right hand as it passes the shoulder; and
2. force the right hand by its shortest route to the front of the headdress so that the:
 - a. palm of the hand is facing down;
 - b. thumb and fingers are fully extended and close together;
 - c. tip of the second finger is in line with the outside of the right eyebrow and touching the outside edge of the headdress or arm of glasses, if worn;
 - d. hand, wrist and forearm are in a straight line and at a 45-degree angle to the upper arm;
 - e. elbow is in line with the shoulders; and

- f. upper arm is parallel to the ground.



A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial, 2001*

Figure 8-2-1 Saluting to the Front Without Arms

PRACTICE THE SQUAD ON THE FIRST MOVEMENT

Practice the squad on the first movement collectively, individually and collectively.



Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur.

DEMONSTRATE AND EXPLAIN THE SECOND PART OF THE MOVEMENT

On the command SQUAD – TWO, the hand is:

1. brought sharply to the position of attention by the shortest route, without slapping the thigh; and
2. closed after the forearm is lowered below shoulder level.

PRACTICE THE SQUAD ON THE SECOND MOVEMENT

Practice the squad on the second movement collectively, individually and collectively.

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

On the command TO THE FRONT – SALUTE, the two movements are combined. The standard pause shall be observed between movements.

The instructor(s) shall provide a full demonstration and allow time for practice.

Note: When wearing headdress, other than a cap with a peak, the second finger is 2 cm above and in line with the outer tip of the right eyebrow.

A-CR-CCP-601/PF-001



Standard Pause: The standard pause between each movement is two beats in quick time. For example, on the command MOVE TO THE RIGHT IN FILE, RIGHT – TURN, the squad:

1. executes the first movement of the turn on the executive order and simultaneously calls out "ONE";
2. after completing the first movement, calls "TWO", "THREE" while observing the standard pause; and
3. when executing the final movement, calls out "ONE".

CONFIRMATION OF TEACHING POINT 1

Cadets will execute salutes to the front as a squad.

END OF LESSON CONFIRMATION

The cadet's participation in TP1 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

In accordance with A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, the cadet shall participate in an Annual Ceremonial Review (ACR) parade. This movement will be used in preparation for, and execution of, the ACR parade.

CLOSING STATEMENT

The hallmarks of cadet drill are efficiency, precision, and dignity. These qualities are developed through self-discipline and practice. They lead to unit pride and cohesion. Good drill, that is well rehearsed, closely supervised and precise, is an exercise in obedience and alertness. It sets the standard for the execution of any duty, both for the individual and the unit, and builds a sense of confidence between commander and subordinate that is essential to high morale. The personal qualities developed on the parade ground must be maintained in all aspects of life.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

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MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL GUIDES – EO M108.02 (SALUTE TO THE RIGHT [LEFT])

A-CR-CCP-601/PG-001

EO M108.02 – EXECUTE A SALUTE AT THE HALT WITHOUT ARMS

1. **Performance.** Execute a Salute at the Halt Without Arms.
2. **Conditions**
 - a. Given:
 - (1) words of command;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: A drill, or outdoor parade square in favourable weather.
3. **Standard.** In accordance with A-PD-201-000/PT-000, the cadet shall execute salutes at the halt without arms, to the left and right.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|-------------------------------|--------|---------------------------|
| TP2 | Explain and demonstrate saluting to the left and right at the halt and allow cadets to practice. | Demonstration and Performance | 10 min | A0-002 (pp. 2-10 to 2-12) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.
7. **References.** A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.
8. **Training Aids.** Assistant instructors as required.
9. **Learning Aids.** N/A.
10. **Test Details.** There is no formal assessment of this EO. Instructors will confirm the cadets' ability to perform the movements during the end of lesson check, and ongoing feedback will be provided during future drill practices, weekly parade nights, and ceremonial parades.
11. **Remarks.** N/A.



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 2

EO M108.02 – EXECUTE A SALUTE AT THE HALT WITHOUT ARMS

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material; and
- select the most effective squad formation for the lesson being taught. A squad may be in a single rank, hollow square or semi-circle for elementary drill instruction. (Note: All cadets **must** be able to fully observe all demonstrations and explanations.)

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



The instructor shall develop and use a vocabulary of short, concise words to impress on the squad that the movements must be performed smartly. For example, the words "crack", "drive", "seize" and "grasp" suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

INTRODUCTION

REVIEW

N/A.

A-CR-CCP-601/PF-001

OBJECTIVES

By the end of this lesson the cadet shall be expected to execute a salute at the halt without arms.

IMPORTANCE

As members of the Canadian Cadet Organization (CCO) cadets will be required to perform drill movements at a competent level, developing sharpness, esprit de corps, physical coordination, and alertness. These movements will be executed with ease and without hesitation. Ensuring that the cadets efficiently move together as one will promote discipline, alertness, precision, pride, steadiness, and cohesion. This develops the basis of teamwork that the CCO depends on.

Teaching Point 2

Execute a Salute to the Right (Left)

Time: 10 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING



Instructors are reminded that they are to present the example with regards to drill, from the moment they step onto the parade square. Proper drill movements, combined with a professional demeanour, are of paramount importance, and must be exemplified throughout the period of instruction.

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

The demonstration shall be provided from various vantage points, as required.

The salute is given with the right hand. When physical incapacity or carrying of articles makes a salute with the right hand impracticable, compliments will be paid by turning the head and eyes to the left or right or standing to attention, as appropriate (see also A-PD-201-000/PT-000, Chapter 1, Section 2)

DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)

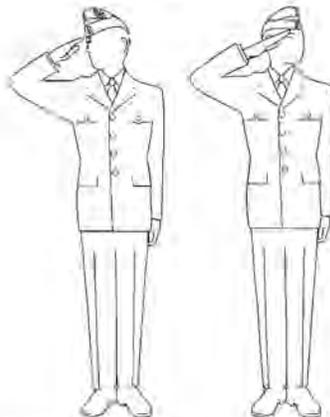


For ease of instruction, drill commands have been broken down into individual movements, or numbers. The instructor(s) shall demonstrate and explain each number.

On the command TO THE RIGHT (LEFT) SALUTE BY NUMBERS, SQUAD – ONE, saluting shall:

1. bend the right elbow and open the palm of the right hand as it passes the shoulder; and
2. force the right hand by its shortest route to the front of the headdress so that the:
 - a. palm of the hand is facing down;
 - b. thumb and fingers are fully extended and close together;
 - c. tip of the second finger is in line with the outside of the right eyebrow and touching the outside edge of the headdress or arm of glasses, if worn;
 - d. hand, wrist and forearm are in a straight line and at a 45-degree angle to the upper arm; and
 - e. upper arm is parallel to the ground.

3. the head and eyes shall be turned smartly to the right (left) as far as possible without straining, remembering the following:
 - a. when saluting to the left, the right hand, wrist and arm are brought further over to the left to the correct position in line with the outside edge of the right eyebrow; and
 - b. when saluting to the right, the arm is moved to the rear, with the tip of the second finger remaining in line with the outside edge of the right eyebrow.



A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial, 2001*

Figure 8-2-2 Saluting to the Right and Left

PRACTICE THE SQUAD ON THE FIRST MOVEMENT

Practice the squad on the first movement collectively, individually and collectively.

| | |
|--|--|
| | Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur. |
|--|--|

DEMONSTRATE AND EXPLAIN THE SECOND PART OF THE MOVEMENT

On the command SQUAD – TWO, the hand is brought sharply to the position of attention, and simultaneously the head and eyes are turned smartly to the front.

PRACTICE THE SQUAD ON THE SECOND MOVEMENT

Practice the squad on the second movement collectively, individually and collectively.

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

On the command TO THE RIGHT (LEFT) – SALUTE, the two movements are combined. The standard pause shall be observed between movements.

The instructor(s) shall provide a full demonstration and allow time for practice.

A-CR-CCP-601/PF-001



Standard Pause: The standard pause between each movement is two beats in quick time. For example, on the command MOVE TO THE RIGHT IN FILE, RIGHT – TURN, the squad:

1. executes the first movement of the turn on the executive order and simultaneously calls out "ONE";
2. after completing the first movement, calls "TWO", "THREE" while observing the standard pause; and
3. when executing the final movement, calls out "ONE".

CONFIRMATION OF TEACHING POINT 2

Cadets will execute salutes to the left and left as a squad.

END OF LESSON CONFIRMATION

The cadet's participation in TP2 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

In accordance with A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, the cadet shall participate in an Annual Ceremonial Review (ACR) parade. This movement will be used in preparation for, and execution of, the ACR parade.

CLOSING STATEMENT

The hallmarks of cadet drill are efficiency, precision, and dignity. These qualities are developed through self-discipline and practice. They lead to unit pride and cohesion. Good drill, that is well rehearsed, closely supervised and precise, is an exercise in obedience and alertness. It sets the standard for the execution of any duty, both for the individual and the unit, and builds a sense of confidence between commander and subordinate that is essential to high morale. The personal qualities developed on the parade ground must be maintained in all aspects of life.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

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**MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL
GUIDES – EO M108.03 (RIGHT TURN AT THE HALT)**

A-CR-CCP-601/PG-001

EO M108.03 – EXECUTE TURNS AT THE HALT

1. **Performance.** Execute Turns at the Halt.
2. **Conditions**
 - a. Given:
 - (1) words of command;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: A drill hall, or outdoor parade square in favourable weather.
3. **Standard.** In accordance with A-PD-201-000/PT-000, the cadet shall perform the movement of right turn at the halt.
4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|-------------------------------|--------|---------------------------|
| TP1 | Explain and demonstrate the movement of right turn at the halt and allow cadets to practice. | Demonstration and Performance | 10 min | A0-002 (pp. 2-12 to 2-13) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.
7. **References.** A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.
8. **Training Aids.** Assistant instructors as required.
9. **Learning Aids.** N/A.
10. **Test Details.** There is no formal assessment of this EO. Instructors will confirm the cadets' ability to perform the movement during the end of lesson check, and ongoing feedback will be provided during future drill practices, weekly parade nights, and ceremonial parades.
11. **Remarks.** N/A.



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 3

EO M108.03 – EXECUTE TURNS AT THE HALT

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material; and
- select the most effective squad formation for the lesson being taught. A squad may be in a single rank, hollow square or semi-circle for elementary drill instruction. (Note: All cadets **must** be able to fully observe all demonstrations and explanations.)

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



The instructor shall develop and use a vocabulary of short, concise words to impress on the squad that the movements must be performed smartly. For example, the words "crack", "drive", "seize" and "grasp" suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

INTRODUCTION

REVIEW

N/A.

A-CR-CCP-601/PF-001

OBJECTIVES

By the end of this lesson the cadet shall be expected to execute right turns at the halt.

IMPORTANCE

As members of the Canadian Cadet Movement (CCM) cadets will be required to perform drill movements at a competent level, developing sharpness, esprit de corps, physical coordination, and alertness. These movements will be executed with ease and without hesitation. Ensuring that the cadets efficiently move together as one will promote discipline, alertness, precision, pride, steadiness, and cohesion. This develops the basis of teamwork that the CCM depends on.

Teaching Point 1

Execute Right Turn

Time: 10 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING



Instructors are reminded that they are to present the example with regards to drill, from the moment they step onto the parade square. Proper drill movements, combined with a professional demeanour, are of paramount importance, and must be exemplified throughout the period of instruction.

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

The demonstration shall be provided from various vantage points, as required.

Turns and inclines are made to change direction: right or left turns change direction by 90°, about turns by 180°, and right and left inclines (not instructed in this lesson) by 45°.

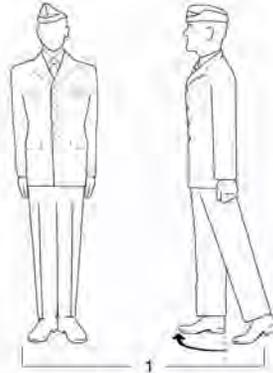
DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)



For ease of instruction, drill commands have been broken down into individual movements, or numbers. The instructor(s) shall demonstrate and explain each number.

The cadet shall execute a right turn, by:

On the command RIGHT TURN BY NUMBERS, SQUAD – ONE, turning 90° to the right by pivoting on the right heel and left toe and raising the left heel and right toe simultaneously. Both knees will be kept braced during the turn, arms at the sides and body erect. On the completion of the movement, the weight of the body is placed on the right foot and the left leg is braced with the heel off the ground.



A-PD-201-000/PT-000, The Canadian Forces Manual of Drill and Ceremonial, 2001

Figure 8-3-1 Squad One – Right Turn at the Halt

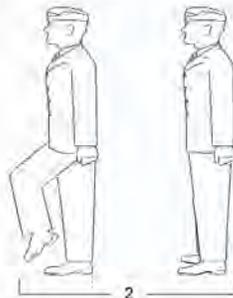
PRACTICE THE SQUAD ON THE FIRST MOVEMENT

Practice the squad on the first movement collectively, individually and collectively.

| | |
|--|--|
| | Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur. |
|--|--|

DEMONSTRATE AND EXPLAIN THE SECOND PART OF THE MOVEMENT

On the command SQUAD – TWO, the cadets shall bend the left knee, straightening it in double time and smartly placing the left foot beside the right to assume the position of attention.



A-PD-201-000/PT-000, The Canadian Forces Manual of Drill and Ceremonial, 2001

Figure 8-3-2 Squad Two – Right Turn at the Halt

PRACTICE THE SQUAD ON THE SECOND MOVEMENT

Practice the squad on the second movement collectively, individually and collectively.

A-CR-CCP-601/PF-001

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

On the command RIGHT – TURN, combine the two movements. The standard pause shall be observed between the movements.

The instructor(s) shall provide a full demonstration and allow time for practice.



Standard Pause: The standard pause between each movement is two beats in quick time. For example, on the command MOVE TO THE RIGHT IN FILE, RIGHT – TURN, the squad:

1. executes the first movement of the turn on the executive order and simultaneously calls out "ONE";
2. after completing the first movement, calls "TWO", "THREE" while observing the standard pause; and
3. when executing the final movement, calls out "ONE".

CONFIRMATION OF TEACHING POINT 1

Cadets will execute right turns as a squad.

END OF LESSON CONFIRMATION

The cadet's participation in TP1 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

In accordance with A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, the cadet shall participate in an Annual Ceremonial Review (ACR) parade. This movement will be used in preparation for, and in the execution of, the ACR parade.

CLOSING STATEMENT

The hallmarks of cadet drill are efficiency, precision, and dignity. These qualities are developed through self-discipline and practice. They lead to unit pride and cohesion. Good drill that is well rehearsed, closely supervised and precise, is an exercise in obedience and alertness. It sets the standard for the execution of any duty, both for the individual and the unit, and builds a sense of confidence between commander and subordinate that is essential to high morale. The personal qualities developed on the parade ground must be maintained in all aspects of life.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

**MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL
GUIDES – EO M108.03 (LEFT TURN AT THE HALT)**

A-CR-CCP-601/PG-001

EO M108.03 – EXECUTE TURNS AT THE HALT

1. **Performance.** Execute Turns at the Halt.
2. **Conditions**
 - a. Given:
 - (1) words of command;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: A drill hall, or outdoor parade square in favourable weather.
3. **Standard.** In accordance with A-PD-201-000/PT-000, the cadet shall perform the movement of left turn at the halt.

4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|---|-------------------------------|--------|---------------------------|
| TP2 | Explain and demonstrate the movement of left turn at the halt and allow cadets to practice. | Demonstration and Performance | 10 min | A0-002 (pp. 2-12 to 2-13) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.
7. **References.** A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.
8. **Training Aids.** Assistant instructors as required.
9. **Learning Aids.** N/A.
10. **Test Details.** There is no formal assessment of this EO. Instructors will confirm the cadets' ability to perform the movements during the end of lesson check, and ongoing feedback will be provided during future drill practices, weekly parade nights, and ceremonial parades.
11. **Remarks.** N/A.



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 3

EO M108.03 – EXECUTE TURNS AT THE HALT

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material; and
- select the most effective squad formation for the lesson being taught. A squad may be in a single rank, hollow square or semi-circle for elementary drill instruction. (Note: All cadets **must** be able to fully observe all demonstrations and explanations.)

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



The instructor shall develop and use a vocabulary of short, concise words to impress on the squad that the movements must be performed smartly. For example, the words "crack", "drive", "seize" and "grasp" suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

INTRODUCTION

REVIEW

N/A.

A-CR-CCP-601/PF-001

OBJECTIVES

By the end of this lesson the cadet shall be expected to execute left turns at the halt.

IMPORTANCE

As members of the Canadian Cadet Movement (CCM) cadets will be required to perform drill movements at a competent level, developing sharpness, esprit de corps, physical coordination, and alertness. These movements will be executed with ease and without hesitation. Ensuring that the cadets efficiently move together as one will promote discipline, alertness, precision, pride, steadiness, and cohesion. This develops the basis of teamwork that the CCM depends on.

Teaching Point 2

Execute Left Turn

Time: 10 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING



Instructors are reminded that they are to present the example with regards to drill, from the moment they step onto the parade square. Proper drill movements, combined with a professional demeanour, are of paramount importance, and must be exemplified throughout the period of instruction.

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

The demonstration shall be provided from various vantage points, as required.

Turns and inclines are made to change direction: right or left turns change direction by 90°, about turns by 180°, and right and left inclines (not instructed in this lesson) by 45°.

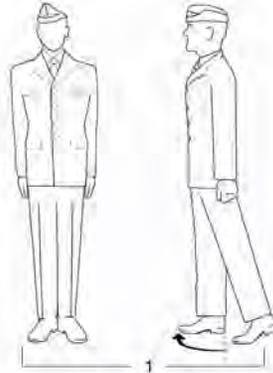
DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)



For ease of instruction, drill commands have been broken down into individual movements, or numbers. The instructor(s) shall demonstrate and explain each number.

The cadet shall execute a left turn, by:

On the command LEFT TURN BY NUMBERS, SQUAD – ONE, turning 90° to the left by pivoting on the left heel and right toe and raising the right heel and left toe simultaneously. Both knees will be kept braced during the turn, arms at the sides and body erect. On the completion of the movement, the weight of the body is placed on the left foot and the right leg is braced with the heel off the ground.



A-PD-201-000/PT-000, The Canadian Forces Manual of Drill and Ceremonial, 2001

Figure 8-3-1 Squad One – Turn at the Halt

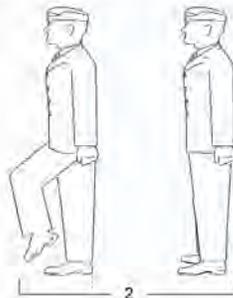
PRACTICE THE SQUAD ON THE FIRST MOVEMENT

Practice the squad on the first movement collectively, individually and collectively.

| | |
|--|--|
| | Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur. |
|--|--|

DEMONSTRATE AND EXPLAIN THE SECOND PART OF THE MOVEMENT (SECOND NUMBER)

On the command SQUAD – TWO, bend the right knee, straightening it in double time and smartly placing the right foot beside the left to assume the position of attention.



A-PD-201-000/PT-000, The Canadian Forces Manual of Drill and Ceremonial, 2001

Figure 8-3-2 Squad Two – Turn at the Halt

PRACTICE THE SQUAD ON THE SECOND MOVEMENT

Practice the squad on the second movement collectively, individually and collectively.

A-CR-CCP-601/PF-001

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

On the command LEFT – TURN, combine the two movements. The standard pause shall be observed between the movements.

The instructor(s) shall provide a full demonstration and allow time for practice.



Standard Pause: The standard pause between each movements is two beats in quick time. For example, on the command MOVE TO THE LEFT IN FILE, LEFT – TURN, the squad:

1. executes the first movement of the turn on the executive order and simultaneously calls out "ONE".
2. after completing the first movement, calls "TWO", "THREE" while observing the standard pause.
3. when executing the final movement, calls out "ONE".

CONFIRMATION OF TEACHING POINT 2

Cadets will execute LEFT turns as a squad.

END OF LESSON CONFIRMATION

The cadets' participation in TP2 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

In accordance with A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, the cadet shall participate in an Annual Ceremonial Review (ACR) parade. This movement will be used in preparation for, and in the execution of, the ACR parade.

CLOSING STATEMENT

The hallmarks of cadet drill are efficiency, precision, and dignity. These qualities are developed through self-discipline and practice. They lead to unit pride and cohesion. Good drill that is well rehearsed, closely supervised and precise, is an exercise in obedience and alertness. It sets the standard for the execution of any duty, both for the individual and the unit, and builds a sense of confidence between commander and subordinate that is essential to high morale. The personal qualities developed on the parade ground must be maintained in all aspects of life.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

**MODIFIED LESSON SPECIFICATIONS AND INSTRUCTIONAL
GUIDES – EO M108.03 (ABOUT TURN AT THE HALT)**

A-CR-CCP-601/PG-001

EO M108.03 – EXECUTE TURNS AT THE HALT

1. **Performance.** Execute Turns at the Halt.
2. **Conditions**
 - a. Given:
 - (1) words of command;
 - (2) supervision; and
 - (3) assistance as required.
 - b. Denied: N/A.
 - c. Environmental: A drill hall, or outdoor parade square in favourable weather.
3. **Standard.** In accordance with A-PD-201-000/PT-000, the cadet shall perform the movement of about turns at the halt.
4. **Teaching Points**

| TP | Description | Method | Time | Ref |
|-----|--|-------------------------------|--------|---------------------------|
| TP3 | Explain and demonstrate the movement of about turn at the halt and allow cadets to practice. | Demonstration and Performance | 10 min | A0-002 (pp. 2-12 to 2-13) |

5. **Time**
 - a. Introduction/Conclusion: 5 min
 - b. Demonstration and Performance: 10 min
 - c. Total: 15 min
6. **Substantiation.** The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.
7. **References.** A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.
8. **Training Aids.** Assistant instructors as required.
9. **Learning Aids.** N/A.
10. **Test Details.** There is no formal assessment of this EO. Instructors will confirm the cadets' ability to perform the movements during the end of lesson check, and ongoing feedback will be provided during future drill practices, weekly parade nights, and ceremonial parades.
11. **Remarks.** N/A.



COMMON TRAINING
PHASE ONE
INSTRUCTIONAL GUIDE



SECTION 3

EO M108.03 – EXECUTE TURNS AT THE HALT

Total Time: 15 min

PREPARATION

PRE-LESSON INSTRUCTIONS

A complete list of resources needed for the instruction of this EO is located at Chapter 4 of the QSP. Specific uses for said stores are identified throughout the Instructional Guide, within the teaching point for which they are required.

Prior to instructing this lesson the instructor shall:

- review the lesson content, and become familiar with the material; and
- select the most effective squad formation for the lesson being taught. A squad may be in a single rank, hollow square or semi-circle for elementary drill instruction. (Note: All cadets **must** be able to fully observe all demonstrations and explanations.)

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

This lesson will be presented using the demonstration and performance method. The demonstration-performance method was chosen to allow cadets to participate in supervised exploration of practical instructional material. This method provides the instructor the opportunity to introduce the subject matter, demonstrate and explain procedures, and supervise the cadets while they imitate the skill. This method appeals to all learning styles.



The instructor shall develop and use a vocabulary of short, concise words to impress on the squad that the movements must be performed smartly. For example, the words "crack", "drive", "seize" and "grasp" suggest the degree of smartness required. Profanity or personal sarcasm shall never be used.

INTRODUCTION

REVIEW

N/A.

A-CR-CCP-601/PF-001

OBJECTIVES

By the end of this lesson the cadet shall be expected to execute about turns at the halt.

IMPORTANCE

As members of the Canadian Cadet Movement (CCM) cadets will be required to perform drill movements at a competent level, developing sharpness, esprit de corps, physical coordination, and alertness. These movements will be executed with ease and without hesitation. Ensuring that the cadets efficiently move together as one will promote discipline, alertness, precision, pride, steadiness, and cohesion. This develops the basis of teamwork that the CCM depends on.

Teaching Point 3

Execute About Turn

Time: 10 min

Method: Demonstration and Performance

DEMONSTRATE THE COMPLETE MOVEMENT WITH TIMING



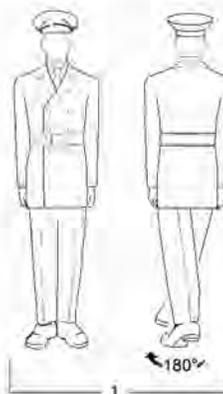
Instructors are reminded that they are to present the example with regards to drill, from the moment they step onto the parade square. Proper drill movements, combined with a professional demeanour, are of paramount importance, and must be exemplified throughout the period of instruction.

The instructor shall provide a complete demonstration of the drill movement, with timing. A practiced assistant instructor may carry out this demonstration.

The demonstration shall be provided from various vantage points, as required.

DEMONSTRATE FIRST PART OF MOVEMENT (FIRST NUMBER)

On the command ABOUT TURN BY NUMBERS, SQUAD – ONE, turning 180° to the right by pivoting on the right heel and left toe and raising the left heel and right toe simultaneously. Both knees will be kept braced during the turn, arms at the sides and body erect. On the completion of the movement, the weight of the body is placed on the right foot and the left leg is braced with the heel off the ground.



A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, 2001

Figure 8-3-3 Squad One – About Turn at the Halt

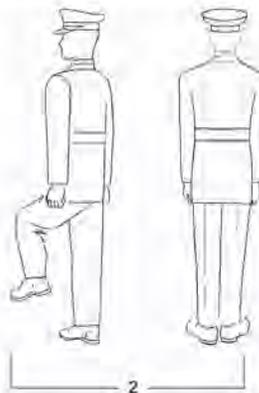
PRACTICE THE SQUAD ON THE FIRST MOVEMENT

Practice the squad on the first movement collectively, individually and collectively.

| | |
|---|--|
|  | Constant checking and correcting of all faults is essential. Faults shall be corrected immediately after they occur. |
|---|--|

DEMONSTRATE AND EXPLAIN THE SECOND PART OF THE MOVEMENT (SECOND NUMBER)

On the command SQUAD – TWO, bending the left knee, straightening it in double time and smartly placing the left foot beside the right to assume the position of attention.



A-PD-201-000/PT-000, The Canadian Forces Manual of Drill and Ceremonial, 2001

Figure 8-3-4 Squad Two – About Turn at the Halt

PRACTICE THE SQUAD ON THE SECOND MOVEMENT

Practice the squad on the second movement collectively, individually and collectively.

GIVE TWO COMPLETE AND FINAL DEMONSTRATIONS

On the command ABOUT – TURN, combine the two movements. The standard pause shall be observed between the movements.

The instructor(s) shall provide a full demonstration and allow time for practice.

A-CR-CCP-601/PF-001



Standard Pause: The standard pause between each movement is two beats in quick time. For example, on the command ABOUT – TURN, combine the two movements. The standard pause shall be observed between the movements:

1. executes the first movement of the turn on the executive order and simultaneously calls out "ONE".
2. after completing the first movement, calls "TWO", "THREE" while observing the standard pause.
3. when executing the final movement, calls out "ONE".

CONFIRMATION OF TEACHING POINT 3

Cadets will execute about turns as a squad.

END OF LESSON CONFIRMATION

The cadet's participation in TP3 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

In accordance with A-PD-201-000/PT-000, *The Canadian Forces Manual of Drill and Ceremonial*, the cadet shall participate in an Annual Ceremonial Review (ACR) parade. This movement will be used in preparation for, and in the execution of, the ACR parade.

CLOSING STATEMENT

The hallmarks of cadet drill are efficiency, precision, and dignity. These qualities are developed through self-discipline and practice. They lead to unit pride and cohesion. Good drill that is well rehearsed, closely supervised and precise, is an exercise in obedience and alertness. It sets the standard for the execution of any duty, both for the individual and the unit, and builds a sense of confidence between commander and subordinate that is essential to high morale. The personal qualities developed on the parade ground must be maintained in all aspects of life.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A0-002 A-PD-201-000/PT-000 DHH 3-2. (2001). *The Canadian Forces Manual of Drill and Ceremonial*. Ottawa, ON: The Department of National Defence.

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DRILL INSTRUCTIONAL TECHNIQUES ASSESSMENT FORM

Cadet's Name: _____

Division: _____

Lesson Topic: _____

| Criteria | Comments | Incomplete | Completed With Difficulty | Completed Without Difficulty |
|--|----------|------------|------------------------------|------------------------------------|
| PREPARATION | | | | |
| Maintained dress and deportment. | | | | |
| Selected an appropriate squad formation. | | | | |
| Used a lesson plan. | | | | |
| Reviewed previous lesson. | | | | |
| INTRODUCTION | | | | |
| Stated what the cadets will learn. | | | | |
| Stated why it is important. | | | | |
| Stated where/when this skill will be applied. | | | | |
| BODY | | | | |
| Demonstrated complete movement, calling the time. | | | | |
| Demonstrated and explained the first part of the movement (Squad 1). | | | | |
| Had the squad practice the first part of the movement collectively, individually and collectively again. | | | | |
| Taught the second part of the movement and each subsequent part in the same manner. | | | | |
| Gave two complete demonstrations. | | | | |
| Practiced the complete movement with: <ul style="list-style-type: none"> • the instructor calling the time, • the cadets calling the time, and • the cadets judging the time. | | | | |

| Criteria | Comments | Incomplete | Completed With Difficulty | Completed Without Difficulty |
|--|----------|------------|---------------------------|------------------------------|
| Used clear words of command and correct pauses. | | | | |
| Gave appropriate and immediate feedback. | | | | |
| Allowed questions after each movement. | | | | |
| END OF LESSON CONFIRMATION | | | | |
| Demonstrated the movement taught. | | | | |
| Confirmation was conducted as a squad. | | | | |
| Emphasized aspects of the movement with which the cadets experienced difficulty. | | | | |
| CONCLUSION | | | | |
| Summarized the lesson. | | | | |
| Re-motivated the cadets. | | | | |
| FEEDBACK | | | | |

 Assessor's Signature

 Date

 Cadet's Signature

CHAPTER 10

PO 311 – PARTICIPATE IN A RECREATIONAL SUMMER BIATHLON ACTIVITY



COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 1

**EO C311.01 – PRACTICE AIMING AND FIRING THE
 CADET AIR RIFLE FOLLOWING PHYSICAL ACTIVITY**

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to review aiming and firing techniques.

A practical activity was chosen for TPs 3–6 as it is an interactive way to allow the cadets to experience aiming and firing the cadet air rifle following physical activity.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have practiced aiming and firing the cadet air rifle following physical activity.

IMPORTANCE

It is important for cadets to practice aiming and firing the cadet air rifle following physical activity because these skills are essential to summer biathlon training.

Teaching Point 1**IAW EO C206.02 (Practice Aiming Techniques, A-CR-CCP-602/PF-001, Chapter 6, Section 2), Review Breathing Techniques**

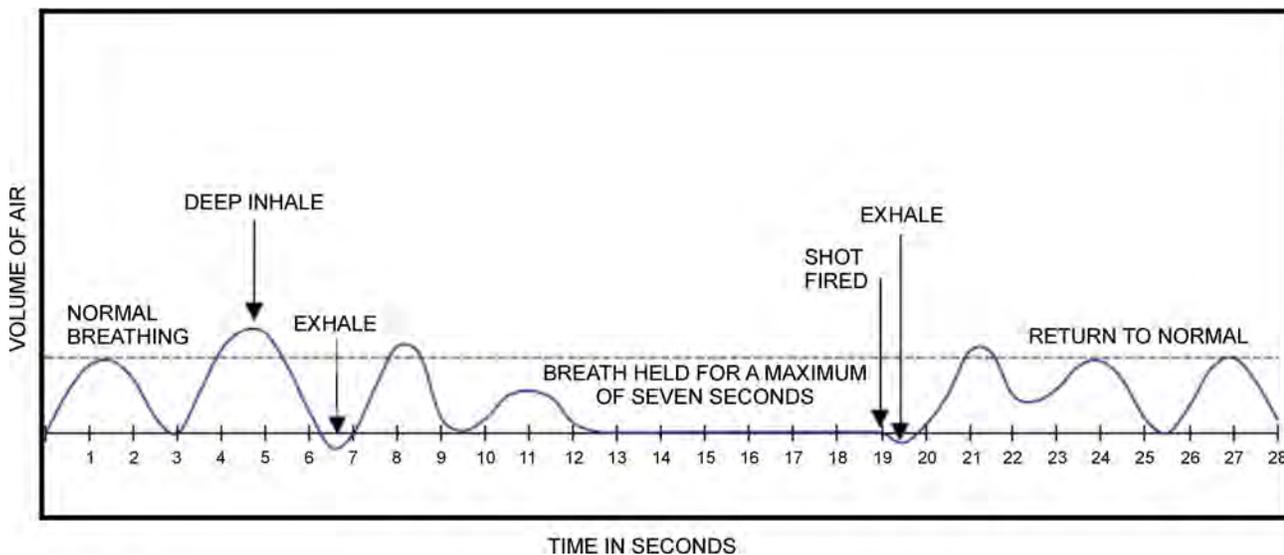
Time: 5 min

Method: Interactive Lecture

Breathing supplies the blood stream with oxygen and eliminates waste elements (such as carbon dioxide) from the blood. While breathing, the oxygen inhaled is used to supply muscles with energy, ensuring optimal potential of the muscles. Just like in sports, controlled breathing can affect marksmanship outcomes.

CONTROLLED BREATHING

Once a stable prone position is established, integrate the principles of controlled breathing. For maximum stability when firing, hold the breath for five to seven seconds. It is very important not to hold the breath for more than seven seconds, as tension will increase in the chest, muscles will lack oxygen and stability will be reduced. When the body lacks oxygen, muscles will quiver and eyesight will be negatively affected.



A-CR-CCP-177/PT-001, (p. 1-5-9)

Figure 10-1-1 Marksmanship Breathing Cycle

ACHIEVING A CONTROLLED BREATHING SEQUENCE

The following is the recommended method for achieving a controlled breathing sequence:

1. Adopt the prone position.
2. Relax and breathe normally.
3. Obtain a sight picture.
4. Inhale and exhale deeply.
5. Inhale deeply and exhale normally.
6. Relax the chest muscles, hold a breath for five to seven seconds and squeeze the trigger.
7. Exhale completely and resume normal breathing.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Breathing supplies the blood stream with what?
- Q2. Oxygen supplies what with energy?
- Q3. For how long should the breath be held while firing?

ANTICIPATED ANSWERS

- A1. Oxygen.
- A2. The muscles.
- A3. Five to seven seconds.

Teaching Point 2

IAW EO C206.03 (Practice Firing Techniques, A-CR-CCP-602/PF-001, Chapter 6, Section 3), Review Natural Sight Alignment

Time: 5 min

Method: Interactive Lecture

Natural alignment describes the direction that the cadet air rifle is aimed when the marksman is in the prone position with the cadet air rifle at the ready. When in a comfortable position, the cadet air rifle should not be forced to point at the target. Even with a perfect prone position and sight alignment, forcing the air rifle can cause muscle tension and will affect the accuracy of each shot.

Natural alignment is obtained by:

- 1. adopting a comfortable prone position;
- 2. acquiring a sight picture;
- 3. closing both eyes;
- 4. taking several normal breaths to relax the muscles;
- 5. looking through sights when comfortable;
- 6. adjusting body position until a proper sight picture is achieved; and
- 7. proceeding to fire.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is natural alignment?
- Q2. What can happen if the air rifle is forced to point at the target?
- Q3. What is the first step to obtaining natural alignment?

ANTICIPATED ANSWERS

- A1. The direction that the cadet air rifle is aimed when the marksman is in the prone position with the cadet air rifle at the ready.
- A2. Forcing the air rifle can cause muscle tension and will affect the accuracy of each shot.
- A3. Adopting a comfortable prone position.

Teaching Point 3

Conduct a Warm-Up Session, Composed of Light Cardiovascular Exercises

Time: 5 min

Method: Practical Activity



The following information will be explained to the cadets during the warm-up session.

PURPOSE OF A WARM-UP

A warm-up session is composed of stretches and light cardiovascular exercises designed to:

- stretch the muscles;
- gradually increase respiratory action and heart rate;
- expand the muscles' capillaries to accommodate the increase in blood circulation which occurs during physical activity; and
- raise the muscle temperature to facilitate reactions in muscle tissue.

GUIDELINES FOR STRETCHING

The following guidelines should be followed while stretching to prepare for physical activity and to help prevent injury:

- Stretch all major muscle groups, including the back, chest, legs, and shoulders.
- Never bounce while stretching.
- Hold each stretch for 10–30 seconds to let the muscles release fully.
- Repeat each stretch two to three times.
- When holding a stretch, support the limb at the joint.
- Static stretching, which is stretching a muscle and holding it in position without discomfort for 10–30 seconds, is considered the safest method.
- Stretching helps to relax the muscles and improve flexibility, which is the range of motion in the joints.
- As a guide, allow 10 minutes to warm up for every hour of physical activity.



The stretches chosen should focus on the areas of the body that will be used the most during the physical activity.

ACTIVITY

OBJECTIVE

The objective of this warm-up activity is to stretch the muscles and perform light cardiovascular exercises to prepare the body for physical activity and to help prevent injuries.

RESOURCES

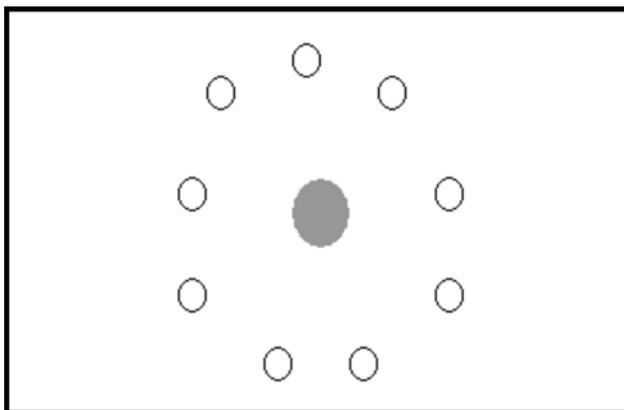
N/A.

ACTIVITY LAYOUT

N/A.

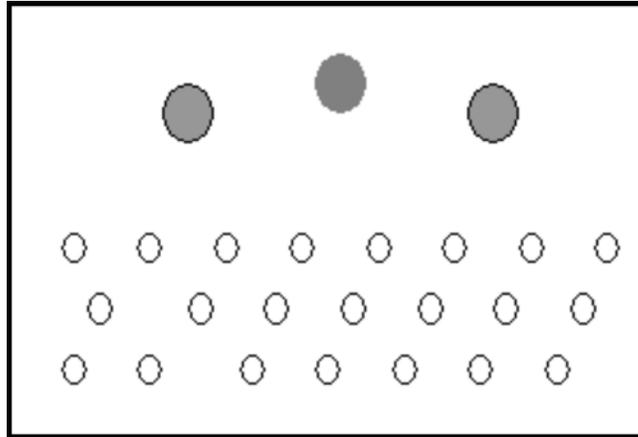
ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 10-1-2 and 10-1-3).



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 10-1-2 Instructor in the Centre of a Warm-Up Circle



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 10-1-3 Instructor at the Front With Two Assistant Instructors

2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the exercises and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.



Light cardiovascular exercises should be done to warm up the muscles prior to stretching to avoid injury to or tearing of the muscles. For example, running on the spot for 30 seconds or performing jumping jacks should be performed prior to conducting the stretches located at Annex A.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in this TP.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the warm-up session will serve as the confirmation of this TP.

Teaching Point 4

Conduct an Activity Where the Cadets Will Aim and Fire the Cadet Air Rifle Following Physical Activity

Time: 60 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets aim and fire the cadet air rifle following physical activity, practicing breathing techniques and natural alignment.

RESOURCES

- Cadet air rifles (one per firing lane),
- Safety glasses/goggles (two per firing lane),
- Shooting mats (two per firing lane),
- Biathlon Air Rifle Targets (BARTs) (one per firing lane), and
- Coins (one per firing lane).



If resources are available, the number of firing lanes may be increased.

ACTIVITY LAYOUT

A range IAW A-CR-CCP-177/PT-001, Part 1, Section 8.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs.
2. Have one cadet from each pair run or participate in some sort of activity to elevate their heart rate for five to ten minutes.
3. Have the same cadet from each pair approach the firing point and prepare to fire.
4. Have the cadet adopt the prone position and their partner balance a coin on the barrel of the cadet air rifle, just behind the front sight.
5. While practicing a controlled breathing sequence and natural alignment, the cadet shall dry fire the cadet air rifle while keeping the coin balanced.
6. Circulate throughout the training area and coach the cadets on their breathing techniques and natural alignment.
7. Have the cadets switch positions and repeat steps 2. to 5. until the activity time is complete.

SAFETY

Range activities will be conducted IAW A-CR-CCP-177/PT-001.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 5

Conduct a Cool-Down Session, Composed of Light Cardiovascular Exercises

Time: 5 min

Method: Practical Activity



The following information will be explained to the cadets during the cool-down session.

PURPOSE OF A COOL-DOWN

A cool-down is composed of stretches and light cardiovascular exercises designed to:

- allow the body time to slowly recover from physical activity and to help prevent injury;
- prepare the respiratory system to return to its normal state; and
- stretch the muscles to help relax and restore them to their resting length.



The stretches chosen should focus on the areas of the body that were used the most during the sports activity.

ACTIVITY

OBJECTIVE

The objective of the cool-down is to stretch the muscles and perform light cardiovascular exercises that allow the body time to recover from physical activity, and to prevent injury.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 10-1-2 and 10-1-3).
2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the movements and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.

- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in TP 3.

CONFIRMATION OF TEACHING POINT 5

The cadets' participation in the cool-down session will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the activity in TP 4 will serve as the confirmation of this lesson.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Being able to use breathing techniques and natural alignment while firing following physical activity may help to improve marksmanship skills for summer biathlon.

INSTRUCTOR NOTES/REMARKS

This lesson shall be taught prior to conducting EO C311.02 (Participate in a Recreational Summer Biathlon Activity, Section 2).

REFERENCES

- A0-027 A-CR-CCP-177/PT-001 Director Cadets 3. (2001). *Canadian Cadet Movement: Cadet Marksmanship Program Reference Manual*. Ottawa, ON: Department of National Defence.
- C0-002 (ISBN 0-88962-630-8) LeBlanc, J., & Dickson, L. (1997). *Straight Talk About Children and Sport: Advice for Parents, Coaches, and Teachers*. Oakville, ON: Mosaic Press.
- C0-089 (ISBN 0-936070-22-6) Anderson, B. (2000). *Stretching: 20th Anniversary* (Rev. ed.). Bolinas, CA: Shelter Publications, Inc.
- C0-149 Biathlon Canada. (2005). *Biathlon Bears: Community Coaching*. Ottawa, ON: Biathlon Canada.

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COMMON TRAINING
PHASE THREE
INSTRUCTIONAL GUIDE



SECTION 2

EO C311.02 – PARTICIPATE IN A RECREATIONAL SUMMER BIATHLON ACTIVITY

Total Time:

180 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Ensure that all members involved in conducting this activity are familiar with the competition guidelines located at Annex B.

Set up a first aid station.

Set up a running route of 1000 m.

Set up a range IAW A-CR-CCP-177/PT-001, Part 1, Section 8.

Photocopy Annexes C, D and E.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A practical activity was chosen for this lesson as it is an interactive way for the cadets to participate in recreational summer biathlon. This activity contributes to the development of biathlon skills and knowledge, and promotes physical fitness in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have participated in a recreational summer biathlon activity.

IMPORTANCE

It is important for the cadets to participate in a recreational summer biathlon activity because it requires personal discipline, develops marksmanship skills and promotes physical fitness.

Teaching Point 1

Explain the Components of a Recreational Summer Biathlon Activity

Time: 10 min

Method: Practical Activity



Describe the components of the recreational summer biathlon activity. Ensure that the cadets understand the course layout, rules and regulations, scoring, penalties and out of bound areas before the activity is conducted. The cadets should be made aware of the start area, the course, the firing range and the finish area.

COMPOSITION

Cadets will be divided into teams for the summer biathlon activity. For a group of 25 cadets, the cadets should be divided into groups of five.

COURSE LAYOUT

Each cadet will:

- run a route of approximately 1000 m;
- fire five to eight rounds in an effort to knock down all five targets on the biathlon air rifle target (BART);
- run a second route of approximately 1000 m;
- fire five to eight rounds in an effort to knock down all five targets on the BART;
- run a third route of approximately 1000 m; and
- finish the race.



The 1000 m route should be clearly marked prior to the start of this lesson.

RULES AND REGULATIONS

Rules and regulations for the recreational summer biathlon activity include the following:

- The cadets must remain in their own teams throughout the activity.
- The cadets must use the same firing lane for the duration of the activity.
- The run must be completed in the proper sequence and on the marked route.
- Cadet air rifles must be placed at the firing point by the range staff and will remain there for the duration of the activity.
- All firing will be done in the prone position.

- The cadet air rifle must be made safe upon completion of firing.
- An inoperable cadet air rifle will be replaced by the range staff, the target will be reset, and the cadet will fire five to eight rounds with the new cadet air rifle.
- Safety infractions will result in time penalties.
- Missed targets will result in time penalties.

SCORING

The team's final score is determined by adding the total time for all run routes plus any penalties issued. The team with the lowest final score is considered the winning team.

Scoring will be calculated as follows:

- **Time.** The team's final time is the time from the start to finish, and any penalties.
- **Targets.** For each relay of firing, the number of hit and missed targets will be recorded on the range recording sheet by the lane scorekeeper (located at Annex C). There is no positive point value for each hit target; competitors will be deducted points for each missed target.

PENALTIES

The following penalties will be added to the team's time:

- Each violation of the principles of fair play or good sportsmanship will result in a one-minute penalty, to include:
 - not giving way in an area of congestion;
 - pushing or shoving;
 - using profanity; and
 - interfering with other competitors.
- Each missed target will result in a 10-second penalty.
- Each safety infraction on the firing point will result in a two-minute penalty, to include:
 - not keeping control of the cadet air rifle;
 - moving forward of the firing point; and
 - intentionally firing rounds at objects other than the BART.
- Each team member that does not cross the finish line will receive a two-minute penalty.

OUT OF BOUNDS AREAS

Make cadets aware of all out of bounds areas and safety considerations depending on the training area.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are two rules/regulations for this recreational summer biathlon activity?
- Q2. How will the recreational summer biathlon activity be scored?

Q3. What is one violation of the principles of fair play/good sportsmanship?

ANTICIPATED ANSWERS

A1. Rules and regulations for the recreational summer biathlon activity include the following:

- The cadets must remain in their own teams throughout the activity.
- The cadets must use the same firing lane for the duration of the activity.
- The run must be completed in the proper sequence and on the marked route.
- Cadet air rifles must be placed at the firing point by the range staff and will remain there for the duration of the activity.
- All firing will be done in the prone position.
- The cadet air rifle must be made safe upon completion of firing.
- An inoperable cadet air rifle will be replaced by the range staff, the target will be reset, and the cadet will fire five to eight rounds with the new rifle.
- Safety infractions will result in time penalties.
- Missed targets will result in time penalties.

A2. The activity will be scored based on time and penalties.

A3. Violations of the principles of fair play/good sportsmanship include:

- not giving way in an area of congestion;
- pushing or shoving;
- using profanity; and
- interfering with other competitors.

Teaching Point 2

Conduct a Warm-Up Session Composed of Light Cardiovascular Exercises

Time: 10 min

Method: Practical Activity



The following information will be explained to the cadets during the warm-up session.

PURPOSE OF A WARM-UP

A warm-up session is composed of stretches and light cardiovascular exercises designed to:

- stretch the muscles;
- gradually increase respiratory action and heart rate;
- expand the muscles' capillaries to accommodate the increase in blood circulation which occurs during physical activity; and

- raise the muscle temperature to facilitate reactions in muscle tissue.

GUIDELINES FOR STRETCHING

The following guidelines should be followed while stretching to prepare for physical activity and to help prevent injury:

- Stretch all major muscle groups, including the back, chest, legs, and shoulders.
- Never bounce while stretching.
- Hold each stretch for 10–30 seconds to let the muscles release fully.
- Repeat each stretch two to three times.
- When holding a stretch, support the limb at the joint.
- Static stretching, which is stretching a muscle and holding it in position without discomfort for 10–30 seconds, is considered the safest method.
- Stretching helps to relax the muscles and improve flexibility, which is the range of motion in the joints.
- As a guide, allow 10 minutes to warm up for every hour of physical activity.



The stretches chosen should focus on the areas of the body that will be used the most during the physical activity.

ACTIVITY

OBJECTIVE

The objective of this warm-up activity is to stretch the muscles and perform light cardiovascular exercises to prepare the body for physical activity and to help prevent injuries.

RESOURCES

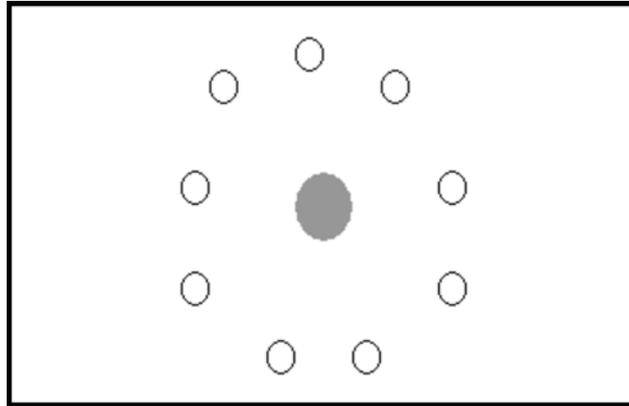
N/A.

ACTIVITY LAYOUT

N/A.

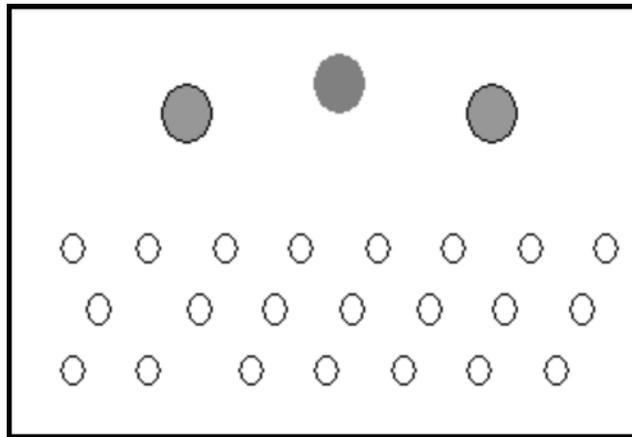
ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 10-2-1 and 10-2-2).



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 10-2-1 Instructor in the Centre of a Warm-Up Circle



Director Cadets 3, 2006, Ottawa, ON: Department of National Defence

Figure 10-2-2 Instructor at the Front with Two Assistant Instructors

2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the exercises and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.



Light cardiovascular exercises should be done to warm up the muscles prior to stretching to avoid injury to or tearing of the muscles. For example, running on the spot for 30 seconds or performing jumping jacks should be performed prior to conducting the stretches located at Annex A.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in this TP.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the warm-up session will serve as the confirmation of this TP.

Teaching Point 3

Conduct a Recreational Summer Biathlon Activity

Time: 140 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets participate in a recreational summer biathlon activity.

RESOURCES

Based on 25 cadets per group, the equipment required to conduct the recreational summer biathlon activity shall include, but is not limited to, the following:

- Cadet air rifles (6),
- Shooting mats (10),
- Air rifle pellets (a minimum of 875 pellets),
- Container to hold pellets (5),
- Stopwatches (6),
- BART (5),
- Safety glasses/goggles (10),
- Notice board,
- Biathlon scoresheets located at Annex C,
- Course control sheets located at Annex D, and
- Range recording sheets located at Annex E.

ACTIVITY LAYOUT

- Set up a first aid station.
- Set up a running route of approximately 1000 m.
- Set up an air rifle range IAW A-CR-CCP-177/PT-001, Part 1, Section 8, with a minimum of five lanes for 25 cadets.
- Set up BARTs.
- Place two shooting mats per firing lane (a minimum of five firing lanes for 25 cadets).
- Place a cadet air rifle at each firing point.
- Place a pair of safety glasses/goggles at each firing point.

ACTIVITY INSTRUCTIONS

Activity instructions are located at Annex B.

SAFETY

- Ensure all range safety procedures are followed.
- Ensure cadets drink fluids and apply sunscreen.
- Ensure the running route is clearly marked and crossing points are monitored anywhere a road may be crossed.
- Ensure a first-aider is identified at the start of the activity and is available at all times.
- Ensure water is available for the cadets during and after the activity.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 4

Conduct a Cool-Down Session Composed of Light Cardiovascular Exercises

Time: 10 min

Method: Practical Activity



The following information will be explained to the cadets during the cool-down session.

PURPOSE OF A COOL-DOWN

A cool-down is composed of stretches and light cardiovascular exercises designed to:

- allow the body time to slowly recover from physical activity and to help prevent injury;
- prepare the respiratory system to return to its normal state; and
- stretch the muscles to help relax and restore them to their resting length.



The stretches chosen should focus on the areas of the body that were used the most during the sports activity.

ACTIVITY

OBJECTIVE

The objective of the cool-down is to stretch the muscles and perform light cardiovascular exercises that allow the body time to recover from physical activity, and to prevent injury.

RESOURCES

N/A.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Arrange the cadets in either a warm-up circle or in rows (as illustrated in Figures 10-2-1 and 10-2-2).
2. Demonstrate before having the cadets attempt each stretch/light cardiovascular exercise.
3. Assistant instructors may help demonstrate the movements and ensure the cadets are performing them correctly.
4. Have cadets perform each stretch/light cardiovascular exercise.

SAFETY

- Ensure there are at least two arm lengths between the cadets so they can move freely.
- Ensure the cadets perform the stretches and light cardiovascular exercises in a safe manner, following the guidelines for stretching listed in TP 1.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the cool-down session will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in a recreational summer biathlon activity will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Recreational summer biathlon is an activity that requires personal discipline, develops marksmanship skills and promotes physical fitness. Participation in a recreational summer biathlon activity may improve personal fitness level.

INSTRUCTOR NOTES/REMARKS

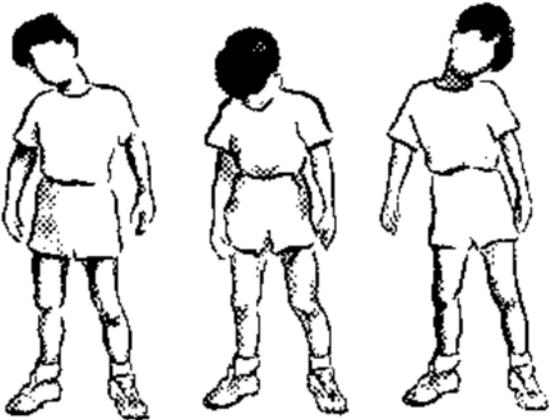
EO C311.01 (Practice Aiming and Firing the Cadet Air Rifle Following Physical Activity, Section 1) shall be taught prior to conducting this activity.

REFERENCES

- A0-027 A-CR-CCP-177/PT-001 Directorate of Cadets 3. (2001). *Cadet Marksmanship Program: Reference Manual*. Ottawa, ON: Department of National Defence.
- A0-036 Cadets Canada. (n.d.). *Canadian Cadet Movement: Biathlon Championship Series*. Ottawa, ON: Department of National Defence.
- A0-098 Directorate Cadets 4. (2007). CATO 14-42, *Biathlon Common Program*. Ottawa, ON: Department of National Defence.
- C0-002 (ISBN 0-88962-630-8) LeBlanc, J., & Dickson, L. (1997). *Straight Talk About Children and Sport: Advice for Parents, Coaches, and Teachers*. Oakville, ON: Mosaic Press.
- C0-089 (ISBN 0-936070-22-6) Anderson, B. (2000). *Stretching: 20th Anniversary* (Rev. ed.). Bolinas, CA: Shelter Publications, Inc.

SAMPLE STRETCHES

a. Neck:

| | |
|---|--|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 10A-1 Neck Stretch</p> | <p>Slowly roll your head across your chest from shoulder to shoulder. Do not roll your head backwards.</p> |
|---|--|

b. Shoulders:

| | |
|---|---|
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 10A-2 Shoulder Push</p> | <p>Stand and extend your arms behind you, interlocking your fingers. Push up and back with your shoulders. Hold this position for a minimum of 10 seconds.</p> |
|  <p><i>B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from http://www.lin.ca/resource/html/dn3.htm#1</i></p> <p>Figure 10A-3 Shoulder Shrug</p> | <p>Stand and raise your shoulders as high as possible and then lower your shoulders, stretching your neck up. Pull your shoulders back as far as possible and then round your shoulders forward by pushing your shoulders forward as far as possible. Hold each position for a minimum of 10 seconds.</p> |



Warm Ups, by Martha Jefferson Hospital, Copyright 2001 by Martha Jefferson Hospital. Retrieved October 26, 2006, from <http://www.marthajefferson.org/warmup.php>

Figure 10A-4 Arm Circles

Hold your arms straight out, palms up. Make small circles with your arms, gradually increasing the size. Reverse the direction of your circles.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 10A-5 Shoulder Stretch

Either standing or sitting, take your right arm in your left hand and bring it across your chest, supporting the joint by holding it behind the elbow. Pull lightly on the elbow towards your chest. You should feel the stretch in your right shoulder.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

c. Arms:



Exercises. Copyright 1998 by Impacto Protective Products Inc. Retrieved October 26, 2006, from <http://www.2protect.com/home.htm>

Figure 10A-6 Wrist Rotations

Rotate your hands in circular motions at the wrist. Change direction and repeat on both sides.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 10A-7 Triceps Stretch

Stand and bring your right arm over your head, bent at the elbow. Use your left hand to gently pull your arm down.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Exercise Programme for Squash, Tennis, Softball, Handball. Retrieved October 26, 2006, from <http://www.physionline.co.za/conditions/article.asp?id=49>

Figure 10A-8 Forearm Stretch

In a kneeling position, place your hands on the floor in front of you turned so that your fingers are pointing toward your knees, and your thumbs are pointing out. Keeping your hands flat on the floor, lean back. Hold this position for a minimum of 10 seconds.

d. Chest and Abdominals:



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 10A-9 Chest Stretch

Stand facing a wall. With your right arm bent and your elbow at shoulder height, place your palm against the wall. Turn your body away from your right arm. You should feel the stretch on the front side of your armpit and across the front of your chest.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



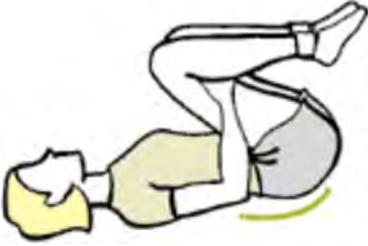
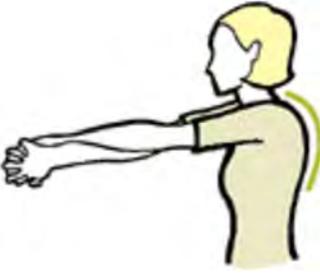
B. Hanson, Moving on the Spot: A Collection of 5 Minute Stretch and Movement Sessions, Toronto Public Health. Retrieved October 26, 2006, from <http://www.lin.ca/resource/html/dn3.htm#1>

Figure 10A-10 Side Stretch

Stand with your left arm up over your head. Bend at your waist towards the right side of your body.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

e. Back:

| | |
|--|---|
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 10A-11 Lower Back Stretch</p> | <p>Lie on your back and bring your knees toward your chest. Grasp the back of your knees. Hold this position for a minimum of 10 seconds.</p> |
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 10A-12 Upper Back Stretch</p> | <p>Extend your arms straight in front of you at shoulder height crossing one arm over the other. With the palms facing each other, intertwine your fingers and press out through your arms. Let your chin fall to your chest as you exhale. You should feel the stretch in the upper back.</p> <p>Hold this position for a minimum of 10 seconds and repeat on the opposite side.</p> |

f. Legs:

| | |
|---|--|
|  <p><i>Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from http://www.in-motion.ca/walkingworkout/plan/flexibility/</i></p> <p>Figure 10A-13 Hamstring Stretch</p> | <p>Lie flat on the floor with your knees bent and your back flat on the floor. Slowly raise and straighten one leg, grasping it behind your thigh with both hands. Hold this position for a minimum of 10 seconds.</p> |
|---|--|



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 10A-14 Inner Thigh Stretch

Sit on the floor with your knees bent and the soles of your feet together. Grab your toes and pull yourself forward while keeping your back and neck straight.
Hold this position for a minimum of 10 seconds.
Grab your ankles and push your knees down toward the floor with your elbows.
Hold this position for a minimum of 10 seconds.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 10A-15 Hip Flexor

Kneel on your right knee. Position your left foot in front of you, bending your knee and placing your left hand on that leg for stability.
Keep your back straight and abdominal muscles tight. Lean forward, shifting more body weight onto your front leg. You should feel the stretch in the front of your hip and the thigh of the leg you are kneeling on. Cushion your kneecap with a folded towel if necessary.
Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Running Exercises. Retrieved October 26, 2006, <http://www.physionline.co.za/conditions/article.asp?id=46>

Figure 10A-16 Ankle Rotations

From a sitting position, rotate your foot in a clockwise, and then a counter-clockwise, direction.
Switch and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 10A-17 Calf Stretch

Stand three steps away from and facing a wall. Step in towards the wall with your right leg, bending your right knee and keeping your left leg straight. Extending your arms with your palms forward, reach out to the wall and let your body fall toward the wall. Keep your toes forward and your heels down. Lean your body into the wall with your left leg straight behind your body. You should feel the stretch in your left calf.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.



Smart Start: A Flexible Way to Get Fit. Retrieved October 26, 2006, from <http://www.in-motion.ca/walkingworkout/plan/flexibility/>

Figure 10A-18 Quadriceps Stretch

Stand with your hand against a wall for balance. Lift your left foot off the ground, bending your knee as if you are trying to kick your bottom with your heel. Do not lean forward at the hips. Grab and hold your ankle with your left hand. You should feel the stretch in your left thigh.

Hold this position for a minimum of 10 seconds and repeat on the opposite side.

GUIDELINES TO CONDUCT A RECREATIONAL SUMMER BIATHLON ACTIVITY

OBJECTIVES

The objectives of the recreational summer biathlon activity are:

- to practice and improve marksmanship skills;
- to improve personal fitness level; and
- to introduce the cadets to the sport of summer biathlon.

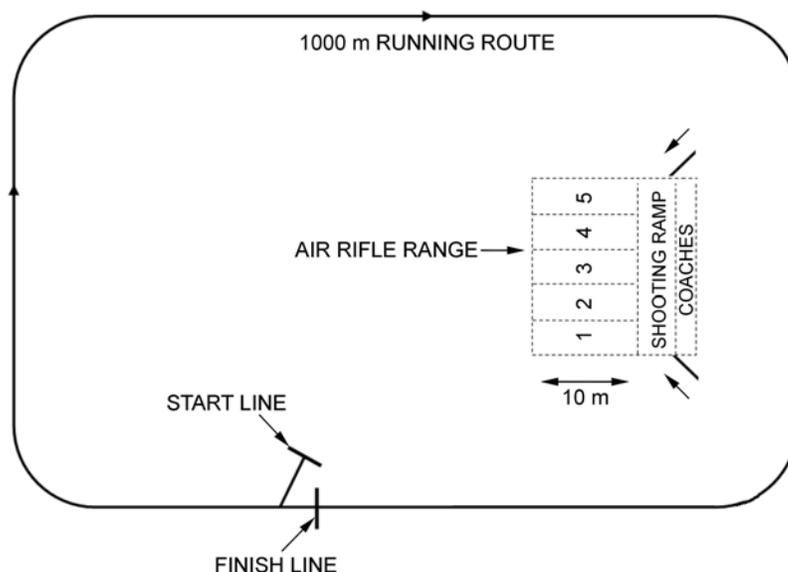
COMPOSITION

Cadets will be divided into teams for the summer biathlon activity. For a group of 25 cadets, the cadets should be divided into groups of five.

FACILITIES

The facilities required to conduct a recreational summer biathlon activity are:

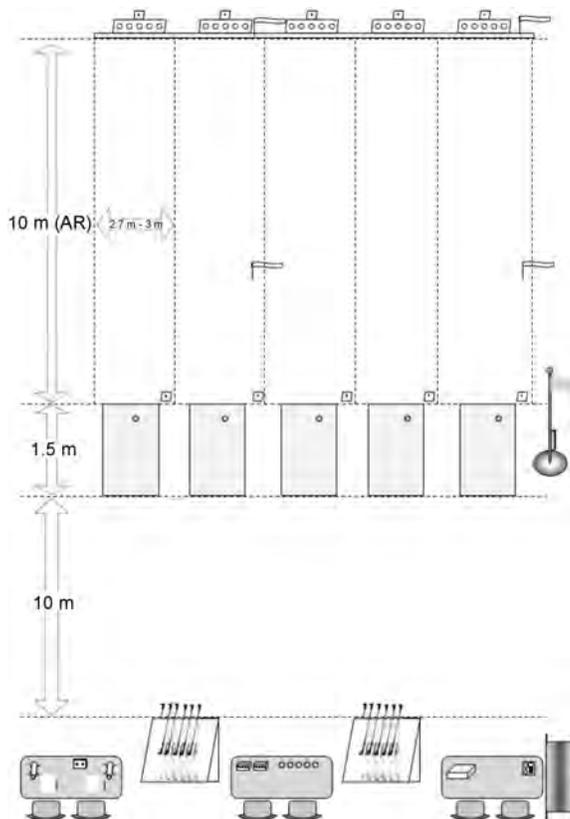
- a route, approximately 1000 m with the start and finish lines located close to the range. The route should be wide enough to accommodate a maximum of 10 cadets running at one time. When roads are to be crossed, they must be clearly marked and a central crossing point established with traffic control provided, and



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 10B-1 Recreational Summer Biathlon Activity Course Layout

- an air rifle range constructed IAW A-CR-CCP-177/PT-001, Part 1, Section 8, with a minimum of one firing lane per cadet per group.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 10B-2 Recreational Summer Biathlon Air Rifle Range Layout

STAFFING

Numerous staff are required to conduct a recreational summer biathlon activity. These appointments shall include:

- **Technical Delegate.** Responsible for the overall conduct of the competition, including issuing penalties, and interpreting the rules.
- **Range Safety Officer (RSO).** Responsible for the overall conduct of the activities on the range.
- **Assistant RSO.** Responsible for targets, issuing ammunition, and assisting the RSO, as required.
- **Lane Scorekeeper.** Responsible for scoring targets and recording results on the range recording sheet (located at Annex E).
- **Chief of Statistics.** Responsible for compiling all the event data (eg, range results, start/finish time, and any penalties assessed).
- **Runner.** Responsible for collecting the scoring sheets and delivering them to the chief of statistics.
- **Start and Finish Line Chief.** Responsible for starting the run and recording the finish times on the scoresheet (located at Annex C).
- **Course Controller.** Responsible for recording each time the cadet runs a route on the course control sheet (located at Annex D).
- **First-Aider.** Responsible for dealing with any injuries that may occur during the competition.

FORMAT

Briefing

All cadets will attend an initial briefing. This will include the essential information required by the cadets to participate in the recreational summer biathlon activity. The cadets are given:

- start times,
- range lane assignments,
- weather updates, and
- an introduction to the competition staff.

The Running Route

Each cadet will run three separate routes of approximately 1000 m. Each running route will consist of:

- each team assembling for a mass start (teams will have a two-minute interval between start times);
- each team finishing as a complete team; and
- crossing the finish line as a team.

The Range

Each cadet will fire five to eight pellets in an effort to knock down all five targets on the BART. After each bout of firing, the appropriate lane scorer will record the team's results and reset the BART.

When all members of the team have completed firing, they will re-assemble for a mass start for the next running route.

SEQUENCE

This recreational summer biathlon activity will be conducted in the following sequence:

- running a route of approximately 1000 m;
- firing five to eight pellets at the BART;
- running a route of approximately 1000 m;
- firing five to eight pellets at the BART;
- running a third route of approximately 1000 m; and
- crossing the finish line.

EQUIPMENT

Based on 25 cadets, the equipment required to conduct the recreational summer biathlon activity shall include, but is not limited to, the following:

- Cadet air rifles (6),
- Shooting mats (10),
- Air rifle pellets (a minimum of 875 pellets),
- Container to hold pellets (5),

- Stopwatches (6),
- BART (5),
- Safety glasses/goggles (10),
- Notice board,
- Biathlon scoresheets located at Annex C,
- Course control sheets located at Annex D, and
- Range recording sheets located at Annex E.

DRESS

Appropriate clothing according to the weather forecast.

RULES AND REGULATIONS

- The cadets must remain in their own teams throughout the activity
- The cadets must use the same firing lane for the duration of the activity.
- The run must be completed in the proper sequence and on the marked route.
- Cadet air rifles must be placed on the firing point by the range staff and will remain there for the duration of the activity.
- All firing will be done in the prone position.
- The cadet air rifle must be made safe upon completion of firing.
- An inoperable cadet air rifle will be replaced by the range staff, the target will be reset, and the cadet will fire five to eight rounds with the new rifle.
- Safety infractions will result in time penalties.
- Missed targets will result in time penalties.

SCORING

The team's final score is determined by adding the total time for all run routes plus any penalties issued. The team with the lowest final score is considered the winning team.

Scoring will be calculated as follows:

- **Time.** The team's final time is the time from the start to finish, and any penalties.
- **Targets.** For each relay of firing, the number of hit and missed targets will be recorded on the range recording sheet by the lane scorekeeper (located at Annex C). There is no positive point value for each hit target; competitors will be deducted points for each missed target.

PENALTIES

The following penalties will be added to the team's time:

- Each violation of the principles of fair play or good sportsmanship will result in a one-minute penalty, to include:
 - not giving way in an area of congestion;

- pushing or shoving;
- using profanity; and
- interfering with other competitors.
- Each missed target will result in a 10-second penalty.
- Each safety infraction on the firing point will result in a two-minute penalty, to include:
 - not keeping control of the cadet air rifle;
 - moving forward of the firing point; and
 - intentionally firing rounds at objects other than the BART.
- Each team member not crossing the finish line will result in a two-minute penalty.

OUT OF BOUNDS AREA

Out of bounds areas will be clearly identified prior to the start of the recreational summer biathlon activity.

NOTES

- Course control staff will record each time a team completes a route. See course control sheet located at Annex D.
- The start and finish line chief will keep records for each team. When the sheet is full or nearly full the runner will take the sheet to the chief of statistics. See scoresheet located at Annex C.
- Bibs may be used to identify cadets, if available.

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RANGE RECORDING SHEET

Scorekeeper's Name: _____

| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | Comments/Penalties |
|-------------|------|-------------|-----------|--------|--------------------|
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |
| Cadet Name: | Lane | Shots Fired | X = Miss | Misses | |
| | | 3 Spare | ○ ○ ○ ○ ○ | | |

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A-CR-CCP-603/PF-001



ROYAL CANADIAN SEA CADETS

BOOK 2 OF 2

**PHASE THREE
INSTRUCTIONAL GUIDES**

(ENGLISH)

Cette publication est disponible en français sous le numéro A-CR-CCP-603/PF-002.

Issued on Authority of the Chief of the Defence Staff

Canada



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BOOK 2 OF 2

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Contact Officer: D Cds 3-2-4 – Sea Cadet Program Development Staff Officer

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FOREWORD AND PREFACE

1. **Issuing Authority.** This Instructional Guide (IG) A-CR-CCP-603/PF-001 was developed under the authority of the Director Cadets and Junior Canadian Rangers, and issued on the authority of the Chief of Defence Staff.
2. **Development.** Development of this IG was in accordance with the performance oriented concept of training outlined in the A-P9-050 Series, Canadian Forces Individual Training and Education System, with modifications to meet the needs of the Cadet Organization.
3. **Purpose of the IG.** The IG to be used by Royal Canadian Sea Cadet Corps in conjunction with other resources to conduct Phase Three training. The IG provides instructors with the base means from which to deliver training. Individual IGs are to be reviewed in conjunction with the Lesson Specifications (LSs) found in A-CR-CCP-603/PG-001, *Royal Canadian Sea Cadets Phase Three Qualification Standard and Plan*, Chapter 4, before instructing, so that each instructor can adequately plan for and prepare each lesson. Instructors may be required to develop instructional materials to support training in addition to any that may be provided, eg, posters, videos, handouts, models, etc, supplemental to training control and support documents. Suggested instructional activities are included in most IGs to maximize learning and fun. Instructors are also encouraged to modify and/or enhance the activities, as long as they continue to contribute to enabling objective achievement.
4. **Use of the IG.** Throughout these instructional guides, a series of information boxes are used to highlight information; they include:



Note to the Instructor.



Key information to pass along to cadets.



Refer to the following CF regulations and policies.



Points of interest or special instructions the instructor should pass along to cadets.

5. **Suggested Changes.** Suggested changes to this document shall be forwarded through the normal chain of command to National Defence Headquarters (NDHQ) Attention: Sea Cadet Program Development Staff Officer (D Cdts 3-2-4), or by e-mail to sea.dev@cadets.gc.ca.

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CHAPTER 11
PO 320 – RECOGNIZE ASPECTS OF THE CANADIAN NAVY



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 1

EO M320.01 – IDENTIFY CLASSES OF CANADIAN NAVAL SHIPS

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Photocopy the information sheets located at Annex A.

Photocopy Annex B for each of the six groups.

Make posters for each class of naval ship using the information sheets located at Annex A. Enlarge the sheets if possible to make the posters more visible.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An in-class activity was chosen for this lesson as it is an interactive way to provoke thought and stimulate an interest in the Canadian Navy as the cadets identify the different classes of Canadian naval ships.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified classes of Canadian naval ships.

IMPORTANCE

It is important for the cadets to identify Canadian naval ships to stimulate an interest in the Canadian Navy which is currently involved in international operations, ready to help during domestic emergencies and a key player in the assertion of Canadian sovereignty in the Arctic.

Teaching Point 1

Conduct an In-Class Activity Where the Cadets Will Identify the Different Classes of Canadian Naval Ships

Time: 50 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets identify different classes of Canadian naval ships.

RESOURCES

- Naval ships information sheets located at Annex A,
- Scavenger hunt worksheet located at Annex B,
- Stopwatch,
- Whistle, and
- Pens/pencils.

ACTIVITY LAYOUT

Display the posters around the classroom/training area.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into six groups.
2. Give each group a copy of the scavenger hunt worksheet.
3. Blow the whistle to begin the scavenger hunt. Allow the cadets 25 minutes to find the information.
4. After 25 minutes blow the whistle to stop the scavenger hunt.
5. Review the information with the groups.

SAFETY

Supervise carefully to ensure that the groups go through the displays in an orderly manner.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the scavenger hunt will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the scavenger hunt will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The Canadian navy is an important element of the Canadian Forces. Identifying the different classes of Canadian naval ships helps cadets understand the composition of the navy and how ships perform different roles during international operations, domestic crises and sovereignty operations in the Arctic.

INSTRUCTOR NOTES/REMARKS

N/A.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 2

EO M320.02 – DESCRIBE THE DOMESTIC ROLE OF THE CANADIAN FORCES (CF)

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

The activity in TP 2 uses learning stations. Learning stations are a form of group work where the cadets learn by sorting through the information presented. When setting up learning stations, ensure there is enough room for each cadet to be comfortable and have adequate space for writing down information. When the cadets arrive at a learning station, all required information shall be available. These stations should be placed closely together to minimize time for movement; however, far enough apart to avoid interruptions from other groups. For this lesson, set up four learning stations.

Photocopy the handouts located at Annex C and make four copies of each worksheet located at Annex D and place them at the appropriate learning station.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce Canadian naval bases, stations and reserve units as it allows the instructor to deliver new information while encouraging the cadets to actively participate by asking and responding to questions.

An in-class activity was chosen for TP 2 as it is an interactive way to stimulate interest and provoke thought about the role of the CF in domestic operations.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified Canadian naval bases, stations and reserve units and described the domestic role of the CF in assisting during crises and protecting Canadian sovereignty.

IMPORTANCE

It is important for cadets to be able to locate Canadian naval bases, stations and reserve units to know where the Canadian Navy lives. It is also important for cadets to know how the CF assists during domestic crises and helps assert Canadian sovereignty, to become informed citizens and to develop pride in the contributions of the Canadian Navy at home.

Teaching Point 1

Identify Canadian Naval Bases, Stations and Reserve Units

Time: 10 min

Method: Interactive Lecture

THE DEPARTMENT OF NATIONAL DEFENCE (DND) MISSION

The mission of DND and the CF is to defend Canada, its interests and its values, while contributing to international peace and security. The three major roles of the CF are to:

- protect Canada;
- defend North America in co-operation with the United States of America; and
- contribute to peace and international security.

The CF operates out of Canadian Forces Bases (CFBs) and Canadian Forces Stations (CFSs) as well as reserve units to accomplish its mission.

CFBs

CFB refers to a military installation of the CF. For a facility to qualify as a CFB, it must station one or more major units (eg, army regiments, navy ships or air force wings). There are two CF naval bases in Canada located at CFB Halifax on Canada's east coast and CFB Esquimalt on Canada's west coast.

CFB Halifax

CFB Halifax is Canada's east coast naval base and home port of the Atlantic Fleet. It is the largest military base in Canada in terms of the number of posted personnel. It is formed from a variety of military properties around Halifax Harbour, N.S., which include:

Her Majesty's Canadian (HMC) Dockyard. This is the oldest defense establishment in Canada, having been established by the Royal Navy (RN) during the 18th century.

Willow Park. The location of base transport and supply.

Shannon Park. The location of the base arena and other recreational facilities.

Windsor Park. The site of the Seamanship Division and Personnel Support Program facilities such as the Military Family Resource Centre.

Stadacona Barracks. Frequently referred to as "Stad", it houses the:

- naval communications centre,
- the CF Engineering School,

- the CF Naval Operations School,
- the base hospital and gymnasium,
- the CF Maritime Warfare Centre, and
- the Fleet Club, Chiefs and Petty Officers mess, the Wardroom and Atlantic Block where junior non-commissioned members are housed.

12 Wing Shearwater. This is an Air Force Wing which is a lodger unit of CFB Halifax and home to 423 and 406 Squadrons, Sea King helicopter units and the Fleet Diving Unit (Atlantic) and Regional Cadet Support Unit Atlantic (RCSU[A]).

Canadian Forces Ammunition Depot Bedford (CFAD Bedford). This site, frequently referred to as “Bedford Magazine”, houses all the weaponry for Maritime Forces Atlantic (MARLANT) vessels and has a loading jetty.

Bedford Rifle Range. This is the site of a small arms training facility.

Damage Control School. This is a training site which simulates a realistic, ship-like environment where personnel train to fight fires and control floods.

CFB Esquimalt

CFB Esquimalt is Canada’s west coast naval base and is located in the municipality of Esquimalt, west of Victoria, B.C. The role of CFB Esquimalt is to support Joint Task Force (Pacific) and the warships of the Canadian Pacific Fleet. There are approximately 4 200 military and 2 000 civilians working at the base which covers over 10 300 acres.

The first military presence on Canada’s west coast developed as a result of tension between Canada and the United States (US) in the 1840s. In 1910, Canada began its own naval service and inherited the Royal Navy Dockyards on both the east and west coasts. In 1966, all of the separate sites were incorporated to form CFB Esquimalt. Canada has expanded this site and CFB Esquimalt has grown to include the following military properties and lodger units:

Naden. Formerly called HMCS Naden, this was originally the site built by the RN for a naval hospital and except for a brief period, it continued this role until 1906. Today, Naden, is primarily a barracks and instructional site with the CF Fleet School Esquimalt (CFFSE) as the major unit.

Work Point Barracks. This site was designated a Canadian military base in 1887. That year C Battery, Royal Canadian Artillery, came by train from Quebec to Esquimalt, where they were to instruct the military in gunnery. To do so they had to clear the forest and build their own barracks, some of which are still in use today. Work Point now houses Venture—the Naval Officer Training Centre (NOTC) and Regional Cadet Support Unit Pacific (RCSU[Pac]).

Colwood. Colwood, on the western side of Esquimalt Harbour, was originally built as an ammunition depot. The former Colwood Ammunition Depot is presently the site of a Nuclear, Biological and Chemical Warfare School, Damage Control Training Facility (DCTF) GALIANO for firefighting and flood control training, general storage space and a base for Fleet Diving Unit (Pacific).

Belmont Park. Belmont Park, located southwest of the Colwood site, is the married quarters (MQ) area for CF personnel serving at CFB Esquimalt.

Albert Head and Mary Hill. These are training areas located southwest of Victoria and Esquimalt. They were originally the sites of coastal defence gun batteries which formed a portion of the Victoria-Esquimalt Fortress during both world wars. Today, they are used by both CF regular and reserve units for training purposes. Every summer, cadets train at the Albert Head Air Cadet Summer Training Centre (AHACSTC).

Rocky Point. This site replaced Colwood as the west coast ammunition depot. It is located southwest of Victoria on an isolated triangular peninsula.

Nanaimo. This was the site of a military camp during World War Two. Since then, it has served in a variety of roles and today, it houses 748 Communications Squadron and serves as a detachment of CFB Esquimalt.

Nanoose. This is located approximately 130 km north of Esquimalt and 25 km northwest of Nanaimo on the east side of Vancouver Island. It is the home of the CF Maritime Experimental and Test Ranges which is jointly used by the CF and the US Navy for torpedo testing.

CFS

A CFS is a military establishment that is much smaller than a CFB and will host a minor unit such as a radar station. CFS St. John's in N.L. is Canada's only operational naval station.

CFS St. John's

CFS St. John's is located in the city of St. John's, N.L. Until 1961, what is now CFS St. John's was the US Pepperell Air Force Base. After the US pulled out, the site was taken over by the CF and in 1968, was officially opened as CFS St. John's.

Presently, it has a staff of 125 and supports 15 different military units and organizations, numerous cadet corps and squadrons, 450 full-time military personnel and about 1 400 reservists.

CFS St. John's is primarily a naval engineering and communications station.

NAVAL RESERVE UNITS

Reserve units of all three branches of the CF are located across Canada and are designed to augment the regular force. They are part-time members of the CF and an estimated 40 percent of reservists have full-time jobs and undergo training during evenings and weekends or for short blocks of time, usually during the summer.

Approximately, 5 000 naval reservists are located in 24 naval divisions across Canada. Divisions, often known as "stone frigates" are land-based units housed in buildings with a similar structure to sea-going ships' companies. They are commanded through Naval Reserve Headquarters in Quebec City.



Information regarding each naval reserve unit can be found at http://www.navy.forces.gc.ca/navres/units/navres_units-ships_e.asp.

The primary roles of the naval reserve are:

- maritime coastal defence; and
- the provision of crews for the 12 Maritime Coastal Defence Vessels (MCDVs).

They are also responsible for:

- coastal surveillance and harbour defence;
- inspection diving;
- naval control of shipping; and
- supplying personnel for the Canadian Navy when needed.

Since the early 1990s, more than 5 500 reservists have been deployed for UN and NATO operations in places such as Bosnia, Croatia and Haiti. They have also been involved in domestic operations across Canada providing disaster relief, conducting search and rescue operations and helping out during times of crisis such as Swissair Flight 111 recovery.



RCSC Corps across Canada are supported by a partnership between the Navy League of Canada and the DND. DND provides support to these corps through its network of bases, stations and reserve units. In many instances, cadet corps and squadrons have their headquarters situated on DND property and may be considered lodger units.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are the three major roles of the CF?
- Q2. Name Canada's two naval bases and identify their location.
- Q3. What is the primary role of the naval reserve?

ANTICIPATED ANSWERS

- A1. The three major roles of the CF are to:
- protect Canada;
 - defend North America in cooperation with the United States of America; and
 - contribute to peace and international security.
- A2. Canada's two naval bases are CFB Halifax in Nova Scotia and CFB Esquimalt in British Columbia.
- A3. The primary roles of the naval reserve are:
- maritime coastal defence; and
 - the provision of crews for the 12 MCDVs.

Teaching Point 2

Conduct an Activity Where the Cadets Will Describe a Domestic Operation in Which the CF Was Deployed

Time: 40 min

Method: In-Class Activity

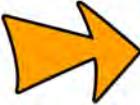


Provide the cadets with the following information before conducting the activity.

CANADA COMMAND (Canada COM)

Domestic operations are those CF activities conducted within Canada in response to requests for support from Canadian civil authorities or from the Canadian public.

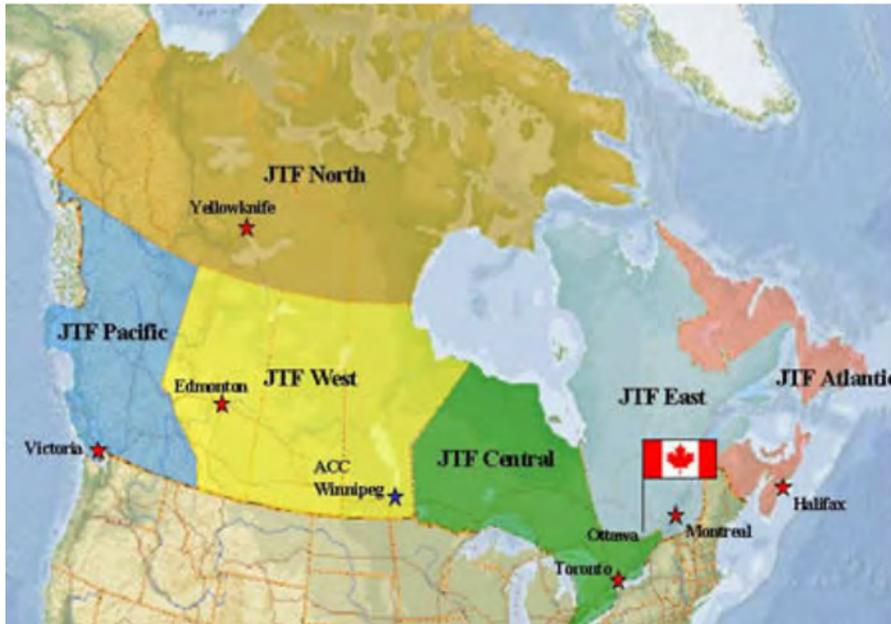
Canada COM is the CF organization responsible for the conduct of all military routine and emergency domestic operations in Canada which was formed on February 1, 2006.

 The main priority of Canada COM is to “Defend and protect Canada”. The CF is not only fighting abroad but is also committed to the protection and defence of Canadians at home.

Canada COM Organization

Canada COM is headquartered in Ottawa, Ont., with six regional headquarters or Joint Task Force (JTF) commands to ensure constant awareness in all parts of Canada. The six regions are:

- JTF (Pacific),
- JTF (West),
- JTF (Central),
- JTF (East),
- JTF (Atlantic), and
- JTF (North).



Department of National Defence, 2007, Canada Command. Retrieved April 10, 2008, from http://www.canadacom.forces.gc.ca/en/index_e.asp

Figure 11-2-1 Canada COM Regions

The Commander of Canada COM reports directly to the Chief of the Defence Staff, Canada’s highest-ranking military officer. Each regional task force has a commander responsible for military planning and response in their respective geographic area of responsibility. Reporting to the Commander of Canada COM, they also have resources at their disposal for routine military tasks, such as aerial surveillance, sovereignty patrols and avalanche control. During a rapid response emergency situation, the regional task force commander has the immediate authority to deploy navy, army and air force personnel in their region to provide support as required.

Before Canada COM was created, the CF response to a crisis or a threat to national security was co-ordinated jointly by several different military organizations. Under the Canada COM structure, the command and control of navy, army and air force personnel in a domestic operation now falls under one authority or chain of command. For the first time, a single, integrated authority brings the best available military resources from across Canada to respond to a crisis or threat.

TYPES OF DOMESTIC OPERATIONS

Canada COM provides assistance in a wide variety of operations such as:

- search and rescue operations;
- disaster relief;
- territorial and aerial surveillance and protection;
- coast surveillance; and
- support to federal counter-drug operations.

In 2006, search and rescue personnel saved over 1 200 lives and assisted more than 20 000 Canadians in need of help. Canada COM works with organizations at the provincial and federal level including:

- Public Safety and Emergency Preparedness Canada,
- the Royal Canadian Mounted Police (RCMP),
- Fisheries and Oceans Canada,
- US Northern Command, and
- the North American Aerospace Defence Command (NORAD).

Canada COM does not replace civil authorities, but rather supports them during crises, or in operations of national interest that require some of the specialized or unique capabilities of the CF.

ACTIVITY

Time: 30 min

OBJECTIVE

The objective of this activity is to have the cadets describe a domestic operation involving the CF.

RESOURCES

- Domestic operations information sheet located at Annex C,
- Worksheets located at Annex D,
- Stopwatch,
- Whistle,
- Flip chart paper,
- Coloured markers, and
- Pens/pencils.

ACTIVITY LAYOUT

1. Set up and label four learning stations “Operation ASSISTANCE”, “Operation RECUPERATION”, “Operation PEREGRINE” and “Arctic Sovereignty.”
2. Place a section of Annex C (Operations ASSISTANCE, RECUPERATION, PEREGRINE and Arctic Sovereignty) and four copies of the corresponding section from Annex D at the appropriate learning station.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into four groups and place one group at each learning station.
2. Assign each group a leader. Have the group leader assign a recorder and a reader.
3. Have the cadets read the information sheets and fill out a worksheet on each domestic operation. Each group only needs to fill out one worksheet.
4. After five minutes, have the groups rotate clockwise to the next station, where they will have another eight minutes to complete a worksheet.
5. Rotate the groups through the remaining stations.
6. Have the groups share their information.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets’ participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets’ participation in the domestic operations activity will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

One aim of the Canadian Cadet Movement (CCM) is to develop an interest in the Canadian Navy. Knowing where the Canadian Navy lives and how it affects the everyday lives of Canadians helps to accomplish this aim of the CCM and helps develop pride in the CF generally, and the navy in particular.

INSTRUCTOR NOTES/REMARKS

N/A.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 3

EO M320.03 – DESCRIBE THE ROLE OF THE CANADIAN FORCES (CF) WITHIN INTERNATIONAL INSTITUTIONS

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy Annexes E to G for each group.

Retrieve current information for CF involvement in international operations and update this lesson as required.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 as it allows the instructor to present information on the role of the CF within international institutions.

An in-class activity was chosen for TP 2 as it is an interactive way to reinforce and confirm the cadet's knowledge of the UN, NATO and NORAD and the involvement of the CF in current operations of these international institutions.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described the role of the CF in current international operations of the UN, NATO and NORAD.

IMPORTANCE

It is important for cadets to know about the CF's involvement in current international operations to develop a sense of pride in the CF by becoming informed about its contribution to world security. For Canadians,

international operations such as peacekeeping are about trying to protect people in mortal danger and bringing peace to these areas.

Teaching Point 1**Describe the United Nations (UN), the North Atlantic Treaty Organization (NATO) and the North American Air Defense Command (NORAD)**

Time: 20 min

Method: Interactive Lecture

There are three international institutions within which Canadian Forces (CF) personnel serve. They are the United Nations (UN), the North Atlantic Treaty Organization (NATO) and the North American Air Defense Command (NORAD).

THE UN

Formation of the UN. The UN is an organization of countries created to promote world peace and co-operation. It brings together countries that are rich and poor, large and small and with different political systems. The UN came into existence on October 24, 1945, after China, France, the Soviet Union, the United Kingdom, the US and 45 other countries ratified the UN Charter.

The UN's Mission. The mission of the UN is to:

- maintain international peace and security;
- develop friendly relations among nations;
- co-operate in solving international economic, social, cultural and humanitarian problems;
- promote respect for human rights and freedoms; and
- be a meeting place where nations can peacefully co-operate to accomplish these purposes.

As of 2008, there are 192 members of the UN.



United Nations Day is celebrated on October 24 annually.

THE STRUCTURE OF THE UN

The Secretary-General. The Secretary-General is head of the UN and is appointed by the General Assembly on the recommendation of the Security Council.

The General Assembly. The General Assembly is made up all UN members and is the main policy-making and consensus building organ of the UN. Each country, regardless of its size or status, has one vote. Votes taken on issues of peace and security and the election of Security Council members require a two-thirds majority while other matters are decided by a simple majority. The General Assembly meets from September to December each year.



The General Assembly can make only non-binding recommendations to Member States on international issues and cannot force them to take action.

The Security Council. The Security Council has the primary responsibility for the maintenance of international peace and security. It has 15 members, of which China, France, the Russian Federation, the United Kingdom and the US are considered permanent members with another 10 non-permanent members elected by the

General Assembly for two-year terms. It meets most weekdays and a representative of each of its members must be present at all times at the UN Headquarters in New York City.



The Security Council authorizes the use of military force against countries that break the peace and the deployment of UN peacekeepers throughout the world.

The Economic and Social Council. The Economic and Social Council has 54 members elected for three-year terms by the General Assembly. It meets throughout the year. The Economic and Social Council works under the authority of the General Assembly to co-ordinate the work of other UN agencies such as the United Nations Children's Fund (UNICEF), the World Trade Organization (WTO), the World Health Organization (WHO), the International Monetary Fund (IMF) and the World Bank.



One of the UN's most important mandates is the promotion of higher standards of living, full employment, and conditions to improve economic and social progress. As much as 70 percent of the work of the UN is devoted to accomplishing this mandate.

The Trusteeship Council. The Trusteeship Council is made up of the five permanent members of the Security Council. The main responsibility of the Trusteeship Council is to supervise and administer territories controlled by the UN. The council suspended operations on November 1, 1994, after Palau, the last remaining United Nations Trust Territory, was granted independence.



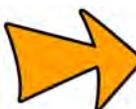
As of November 1, 1994, all Trust Territories have attained self-government or independence. The Trusteeship Council now meets only at the request of the President or a majority of the members of the General Assembly.

The International Court of Justice. The International Court of Justice is the principal judicial body of the UN. It was established in June 1945, by the Charter of the UN and began work in April 1946. The Court is composed of 15 judges, elected by both the General Assembly and the Security Council for nine-year terms. Its main function is to decide legal disputes submitted to it by member states and to give legal advice to the UN. The headquarters of the Court is at the Peace Palace in The Hague (Netherlands).



Of the six principal organs of the UN, the International Court of Justice is the only one not located in New York City.

The Secretariat. The Secretariat is an international staff of 8 900 people, working in duty stations around the world to carry out the day-to-day work of the UN. It administers the programs and policies of the other organs of the UN.



In 1988, UN Peacekeeping Forces received the Nobel Peace Prize for their efforts in maintaining world peace and security. The prize money, which accompanies the award, was used to create the Dag Hammarskjöld Medal which is awarded to the families of peacekeepers who have died while on UN duty.

NATO

Formation of NATO. The US, 10 European countries and Canada founded NATO in 1949 as a safeguard against Soviet aggression. Greece and Turkey were admitted to the alliance in 1952; the Federal Republic of Germany (FRG) in 1955; Spain in 1982; the Czech Republic, Hungary, and Poland in 1999; and Bulgaria, Estonia, Latvia, Lithuania, Romania, Slovakia, and Slovenia in 2004.

NATO's Mission. NATO's mission is to safeguard the stability, well-being and freedom of its members by means of a system of collective security. As of 2008, it has 26 members and has its headquarters in Brussels, Belgium.

STRUCTURE OF NATO

North Atlantic Council. The highest authority within NATO is the North Atlantic Council, composed of permanent delegates from all member countries, headed by the Secretary-General. It is responsible for general policy, budgets and general administrative actions. Under the North Atlantic Council are:

- the Secretariat, which handles all the non-military functions of the alliance;
- the Military Committee, which consists of the chiefs of defence staff of member countries; and
- various temporary committees.

The Military Committee. The chiefs of staff meet at least twice a year. Between such meetings, the Military Committee is in permanent contact with military representatives of the member nations.

Below the Military Committee, NATO forces have been consolidated into Allied Command Europe (ACE) and Allied Command Atlantic (ACLANT). Military forces available to NATO are divided into three main categories:

- high readiness forces,
- forces at lower readiness, and
- long term build-up forces.

Airborne Warning and Control System. The NATO fleet of Airborne Warning and Control Systems (AWACS) radar aircraft provides NATO with an immediately available airborne surveillance and warning and command capability. The AWACS are modified Boeing 707s, called E-3A, equipped with a special radar capable of detecting air traffic over large distances and at low altitudes. The data can be transmitted directly from the aircraft to command and control centres on the ground, at sea or in the air.



Except for the high readiness forces and AWACS personnel, troops available to the alliance remain under the full control of member countries during peacetime. The AWACS fleet is one of the few military assets that are actually owned and operated by NATO.

In the early 1990s, after the breakup of the Soviet Union, NATO members approved the use of its military forces for peacekeeping operations (PKOs) in countries outside the alliance and in 1994, agreed to enforce UN resolutions enacted to bring about an end to the conflict in the former Yugoslavia.



In 1994, NATO carried out its first military action in its 45-year history when US fighter jets enforced the no-fly zone over Bosnia-Herzegovina and shot down four Serbian warplanes and bombed Bosnian Serb military positions and airfields.

Canada's Commitment to NATO. The Canadian commitment to NATO is updated every year. Since 1949, Canada has been the sixth largest contributor to NATO's military and civil budgets. Through NATO, Canada provides:

- a joint task force headquarters,
- a naval task force of up to four combat and support ships with air support,

- three separate battle groups or a brigade group (an infantry battalion is designated to serve with NATO's Immediate Reaction Force),
- a wing of fighter aircraft, and
- one squadron of tactical transport aircraft.

Canada also provides the following peacetime commitments to NATO:

- one ship for Standing Naval Force Atlantic,
- on an occasional basis, one ship for Standing Naval Force Mediterranean,
- aircrews and other personnel to serve with the NATO Airborne Early Warning System,
- approximately 200 personnel to serve in NATO headquarters, and
- provision of NATO infrastructure.

NORAD

Formation of NORAD. NORAD is a US and Canadian organization formally established in 1958 to monitor and defend North American airspace.

NORAD's Mission. NORAD monitors and tracks man-made objects in space and detects, validates and warns of attack against North America by aircraft, missiles or space vehicles including satellites and space debris. NORAD also provides surveillance and control of national Canadian and US airspace.

NORAD uses a network of satellites, ground-based radar, airborne radar and fighters to detect, intercept and, if necessary, engage any airborne threat to North America. As a part of its aerospace control mission, NORAD also assists in the detection and monitoring of aircraft suspected of illegal drug trafficking. This information is passed to civilian law enforcement agencies to help combat the flow of illegal drugs into North America. The NORAD Agreement renewal, signed in May 2006, added a maritime warning mission to warn of threats to maritime approaches, areas and inland waterways in Canada and the US.

NORAD's Organization. The Commander of NORAD is appointed by, and is responsible to, both the Prime Minister of Canada and the President of the US. Traditionally, the Commander of NORAD is American and the Deputy Commander, Canadian. NORAD headquarters is located at Peterson Air Force Base, Colorado Springs, Colorado. NORAD's warning and control missions are exercised through the Cheyenne Mountain Operations Center, located a short distance away.

The North Warning System. The North Warning System is one of Canada's NORAD operations. It consists of 15 long-range radars (11 in Canada, four in Alaska) and 39 short-range radars (36 in Canada, three in Alaska) along the northern edge of North America to provide surveillance of potential attack routes via Arctic airspace. All aircraft penetrating the radar coverage are detected and identified by the personnel of 21 Aerospace Control and Warning Squadron (AC+W Sqn) who are duty, 24 hours a day, seven days a week. The string of radars form a 4 800 km long and 320 km wide "tripwire" stretching from Alaska to Newfoundland.

AWACS. Airborne radar coverage is provided by the E-3 AWACS aircraft. Canada contributes military personnel to AWACS operations. The AWACS are better than ground-based radar stations and can detect targets from about 580 km and guide Canadian or US aircraft to visually identify any unknown aircraft. Two Canadian bases, CFB Cold Lake, Alta. and CFB Bagotville, Que., provide support to AWACS operations when required.

NORAD's Regions. NORAD is divided into three regions which are:

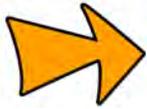
- Canadian Region (CANR), with headquarters at 17 Wing in Winnipeg, Man.;

- Alaskan NORAD Region (ANR) with headquarters in Elmendorf Air Force Base, Alaska; and
- Continental US NORAD Region (CONR) with headquarters in Tyndall, Florida.

Each of the three NORAD regions has a similar structure. CANR has a Canadian Commander and an American Deputy Commander. ANR and CONR have American Commanders and Canadian Deputy Commanders.

CANR executes a variety of tasks to defend Canadian airspace, which include:

- identifying and tracking all aircraft entering Canadian airspace; and
- exercising command and control of all air defence forces in CANR and operations in support of other government departments and agencies.



The CANR, headquartered at 17 Wing in Winnipeg, Man., oversees all domestic Canadian air force operations as well as the operations of the Canadian NORAD region. However, 22 Wing in North Bay, Ont. oversees the main surveillance, identification, control and warning for the defence activities of North America.

NORAD OPERATIONS

Operation NOBLE ONE (ONE)

NORAD does not conduct missions in the same manner as the UN or NATO. NORAD is always on duty in a continuous operation protecting the airspace over North America.

Since September 11, 2001, CANR has been heavily committed to Operation Noble One (ONE), NORAD's ongoing internal air defense mission. To support ONE, CANR fighter aircraft are on continuous alert to respond to any possible aerial threat to the safety of Canada and to conduct random air patrols across the country.

The military organization responsible for providing combat-ready air forces to meet Canada's commitments to NORAD and to maintain the sovereignty of Canadian airspace is 1 Canadian Air Division. In addition to personnel at 22 Wing North Bay and CANR HQ in Winnipeg, Man., Canadian Air Force units assigned to NORAD include 441 Silver Fox and 416 Lynx Tactical Fighter Squadrons at 4 Wing Cold Lake, Alta. and 425 Alouette and 433 Porcupine Tactical Fighter Squadrons at 3 Wing Bagotville, Que. All four squadrons fly the CF-18 Hornet fighter-bomber.

There are currently 283 Canadian personnel based at various locations in the US. However, the number of Canadians assigned to designated NORAD positions constantly changes to reflect the current needs of Canadian defence policies.

Counter Drug Mission

Since 1991, NORAD has assisted in the detection and monitoring of aircraft suspected of illegal drug trafficking. In co-operation with the RCMP and US drug and law enforcement agencies, the Canadian region of NORAD monitors all air traffic approaching the coast of Canada. Any aircraft that has not filed a flight plan may be directed to land and be inspected by the RCMP and Customs Canada.

NORAD has served the citizens of Canada and the US as the first line of defence against an air attack on their homelands since 1958. NORAD provides the Government of Canada with the capability to exercise effective surveillance and control over Canadian airspace in a cost-effective manner. Both Canada and the US have the final say on issues related to their own defence and can respond in a fashion that best serves their national interests.



Since 1958, NORAD has tracked the movements of Santa Claus on Christmas Eve. When Santa leaves the North Pole the North Warning System of NORAD begins to track his movements by following the infrared signature of Rudolph's nose. NORAD also uses the Santa Cam to take pictures of Santa and the reindeer as they make their journey around the world. These images are uploaded to the website for all to see.

For more details, visit: <http://www.noradsanta.org>.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Name three international institutions to which Canada belongs.
- Q2. On what mandate does the UN spend 70 percent of its budget?
- Q3. Which institution's purpose is to ensure the stability, well-being and freedom of its members by means of a system of collective security?
- Q4. Which institution uses a network of satellites, ground-based radar, airborne radar and fighters to detect, intercept and, if necessary, engage any airborne threat to North America?

ANTICIPATED ANSWERS

- A1. Canada belongs to the UN, NATO and NORAD.
- A2. The UN's most important mandate is the promotion of higher standards of living, full- employment and conditions of economic and social progress and development.
- A3. NATO.
- A4. NORAD.

Teaching Point 2

Conduct an Activity to Reinforce the Cadets' Knowledge of the UN, NATO and NORAD and the Involvement of the CF in Current Operations of These International Institutions

Time: 30 min

Method: In-Class Activity



Provide the cadets with the following information before conducting the activity.

INTERNATIONAL OPERATIONS

An international operation means the CF is deployed under the mandate of an international institution such as the UN, NATO or NORAD and will be involved with other nations. It is an operation that is conducted outside of Canada and can be a humanitarian aid operation or an international peace support operation.

Humanitarian aid operations include assistance for any type of natural disaster, armed conflict or political and environmental crisis. The following are considered humanitarian crisis operations:

- providing medical attention (saving lives, reducing suffering and maintain human dignity);
- ensuring distribution of relief supplies;
- providing material and logistical assistance; and
- setting up reconstruction teams.

International operations may also include the following actions:

- protecting civilians;
- monitoring peace treaties and negotiations between parties;
- preventing the spread of conflict; and
- preventing the recurrence of conflicts.

To Canadians, PKOs are the most recognizable type of international operation involving the CF. The importance of peacekeeping to Canada is recognized in the following ways:

- Peacekeeping Day was recently inaugurated as an annual celebration in most provinces and many municipalities.



Peacekeeping Day, inaugurated in the provinces in 2002–2004, is held on August 9. Federal observance is traditionally held during UN week (20–26 October).

- The federal government honours Canadian peacekeepers at the National Peacekeeping Monument in Ottawa, Ont., where the Chief of Defence Staff pins peacekeeping medals to uniforms. He also presents, on behalf of the UN, the Dag Hammarskjold medal to the families of peacekeepers who have died while on UN duty.
- Canadian public opinion polls have shown consistent support for peacekeeping in general and for specific missions.
- Peacekeeping symbols appear on the national currency. A female soldier wearing a UN blue beret looks through binoculars on one side of the Canadian ten dollar bill (2001 issue) below a bilingual banner which reads “AU SERVICE DE LA PAIX/IN THE SERVICE OF PEACE”.
- The Canadian dollar coin (1995 issue) bears an image of the National Peacekeeping Monument named “Reconciliation”, which is one of the major monuments in Ottawa, Ont.
- Other memorials and monuments to peacekeepers can be found in various Canadian cities. For instance, in 2004, Calgary, Alta. created Peacekeepers’ Park and Manitoba dedicated a Peacekeepers’ Cairn in Winnipeg to honour the sacrifices of Canadian peacekeepers.

Over 125 000 Canadian military personnel have served in UN PKOs since 1947, which constitutes more than 10 percent of the UN total. To acknowledge such service, the Department of National Defence issues a special medal, in addition to medals for specific operations. The Canadian Peacekeeping Service Medal, instituted in 2000, is given to military and civilian personnel who have served for 30 days or more in UN or other PKOs.

Over 120 Canadian soldiers have made the supreme sacrifice while peacekeeping, including nine in a UN transport plane shot down accidentally by Syrian Forces on August 9, 1974. The names of over 100 fallen peacekeepers are inscribed on a prominent plaque at the entrance of the Canadian Forces College, Toronto, Ont., the main centre for senior military education in Canada.



Canada has taken part in almost all of the UN PKOs carried out throughout the world.

Since 2001, CF involvement with UN PKOs has dropped considerably. Canada spent approximately \$215 million to support Canadian military participation in UN missions between 2001 and 2006. The full cost of Canadian participation in all international military operations over the last five years has been approximately \$6.132 billion, of which at least \$4.147 billion is spent on operations related to the NATO-led mission in Afghanistan.

The CF prefers missions sponsored by NATO as opposed to the UN. There are several reasons for this, which include:

- in NATO the military structure is better defined,
- the number of troops deployed is larger,
- the level of support is greater, and
- partner nations are generally better equipped and trained than in UN missions.

Canada reduced its contribution to UN missions as NATO took on new peacekeeping missions especially in Afghanistan. Canada currently contributes 59 military personnel to UN missions around the world. There are currently 64 322 military personnel participating in UN missions worldwide but Canada currently contributes less than one tenth of one percent of the military personnel participating in these missions. Before the mid-1990s, Canada was consistently among the top 10 contributors to UN PKOs. In 2005, Canada ranked 35 out of the 96 countries but today Canada ranks 50 out of the 95 countries currently contributing to UN missions.

ACTIVITY

Time: 25 min

OBJECTIVE

The objective of this activity is to have the cadets prepare a summary of an international operation and present it to their peers.

RESOURCES

- Information on international operations located at Annex E,
- Presentation format located at Annex F,
- A map of current CF operations located at Annex G,
- Flip chart paper (two sheets per team), and
- Flip chart markers.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into five groups.

2. Distribute an information sheet from Annex E, the presentation format located at Annex F, and the map of current CF operations located at Annex G to each group.
3. Have the groups select a leader and a presenter.
4. Allow 20 minutes for the groups to read their information sheets and summarize the information regarding an international operation on no more than two sheets of flip chart paper. Groups should follow the format located at Annex F to summarize their information but should be as creative as possible.
5. Have the groups present their information to the class.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the in-class activity will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Canada has always been committed to international involvement in world affairs and will continue to be a strong member of the UN, NATO and NORAD. Canadians believe in world service and want to improve international peace and security. We want a world based on law and order where military force is used only to uphold ideals such as those expressed in the UN Charter rather than accomplish selfish national interests.

INSTRUCTOR NOTES/REMARKS

N/A.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 4

EO C320.01 – PARTICIPATE IN A DISCUSSION/ PRESENTATION ON A NAVAL COMMEMORATIVE EVENT

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the information web located at Annex H for each cadet.

Copy the information web located at Annex H on a flip chart or whiteboard to present the material in TP 1.

A guest speaker may be brought in to conduct this lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 as it allows the instructor to explain the importance of a naval commemorative event and to generate interest among cadets.

A group discussion was chosen for TPs 2 and 3 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions and feelings about naval commemorative events.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have participated in a discussion/presentation on a naval commemorative event.

IMPORTANCE

It is important for cadets to learn about naval commemorative events so that people and events of the past can live on, even today, in our memory.

Teaching Point 1

Explain the Importance of a Naval Commemorative Event

Time: 5 min

Method: Interactive Lecture



In Phase Two, EO M220.04 (Participate in a Discussion/Presentation on a Naval Commemorative Event, A-CR-CCP-602/PF-001, Chapter 10, Section 4), the Battle of the Atlantic Sunday was the naval commemorative event suggested for study. In Phase Three, EO C320.01 (Participate in a Discussion/Presentation on a Naval Commemorative Event), the Merchant Navy Day is the suggested naval commemorative event.

COMMEMORATION

A commemoration is a ceremony, an observance or a monument designed to honour an event, person or group. Commemorations involve building, naming, or shaping physical sites and ritual acts such as saying prayers, playing music, observing silences, lowering and raising flags, wearing poppies and visiting memorials.



The following information is meant to reinforce material on the Merchant Navy which may have been taught in EO C220.01 (Recognize the Role of the Merchant Navy, A-CR-CCP-602/PF-001, Chapter 10, Section 5).



Show the information web and give the handout to each cadet.

MERCHANT NAVY DAY

Merchant Navy Day is a naval commemoration recognizing the contribution of the Merchant Navy to World War II (WW II) and is held every year on September 3. The national ceremony takes place at the National War Memorial, Confederation Square in Ottawa, Ont.

The Merchant Navy Fleet

The Merchant Navy was a fleet of converted passenger ships and freighters which carried people, munitions and other supplies, vital to the war effort, from North America to different ports all over the world. An average-sized cargo ship could carry enough food to feed 225 000 people for a week. These ships also transported clothing, fuel, steel, aluminum, lumber, aircraft, tanks, jeeps, trucks and guns. Merchant Navy ships tried to ensure the safe passage of their cargo by sailing across the Atlantic in convoys for security and protection.

On August 26, 1939 the Royal Canadian Navy (RCN) took control of all merchant shipping in Canada and while merchant crews could not be forced to sail, most did. In the beginning, Canada had only 38 ocean-going merchant ships, many of which were old and had not been used for years, manned by 1450 Canadian seamen.

The Merchant Navy Crews

Merchant crews had no uniforms and were poorly paid. Approximately 12 000 merchant seamen served during the war. Some served in the Merchant Navy because they were either too young or too old for the other branches. Most merchant seamen were in their 40s but ages ranged from 15 to 70 years. Some were medically rejected from service in other branches of the military while others served in the Merchant Navy because they preferred it. Life for a merchant seaman was difficult and dangerous, which created low morale. The Merchant Navy casualty rate was higher than any branch of Canada's armed services. Eighty-eight percent of these casualties occurred by the end of 1942. However, by the summer of 1943, considerably fewer merchant ships were being sunk mainly because of improved training and equipment, and longer range air protection.

Governmental Recognition

According to Rear-Admiral Leonard Murray, Commander-in-Chief Canadian Northwest Atlantic during WW II, "the Battle of the Atlantic was not won by any Navy or Air Force, it was won by the courage, fortitude, and determination of the British and Allied Merchant Navy" (Veterans Affairs Canada, *Valour at Sea*, Her Majesty the Queen in Right of Canada, p. 15).

Despite their importance to the war effort, members of the Merchant Navy were not given official veteran status until 1992 but still did not receive the same benefits as other veterans. In February 2000, the Minister of Veterans Affairs announced the first of a series of payments to make Merchant Navy veterans' benefits equal to those of other veterans and by May 2001 the total payout was \$104.5 million.

In 2000, the federal government announced that a national Merchant Navy Day would be celebrated on September 3 every year. September 3 was chosen because WW II began on that day and it was the date of the first allied merchant ship casualty when the SS Athenia was sunk.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is a commemoration?
- Q2. Why was the Merchant Navy important to the war effort?
- Q3. What date was chosen as Merchant Navy Day?

ANTICIPATED ANSWERS

- A1. A commemoration is a ceremony, observance or a monument of some kind designed to honour an event, person or group.
- A2. The Merchant Navy transported vital supplies from North America to ports all over the world.
- A3. September 3.

Teaching Point 2**Discuss National, Provincial and Local Naval Commemorative Events**

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE

The purpose of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.



Record comments from the group discussion on a whiteboard/flip chart/OHP slide to be referenced later during the conclusion of the lesson.

WHY DOES THE GOVERNMENT OF CANADA DESIGNATE CERTAIN DATES AS NATIONAL COMMEMORATIONS?

The government of Canada is proud of Canada's military heritage. The dramatic events of Canadian history and the Canadians who have contributed to Canada's national development have become part of a national heritage worthy of celebration and commemoration. It is important that Canada's historic traditions and the sacrifice Canadians have made throughout the years be preserved for future generations.

WHAT DATES ARE NATIONALLY COMMEMORATED BY THE CF?

The CF commemorates four dates:

- Remembrance Day is observed on November 11 every year at the National War Memorial, Confederation Square in Ottawa, Ont. November 11 is when the Armistice was signed, ending World War I (WW I).
- Battle of the Atlantic Sunday is observed on the first Sunday in May every year at the Sailor's Memorial in Point Pleasant Park in Halifax, NS. WW II officially ended on May 8, 1945.
- Battle of Britain is commemorated every year, at the Canadian Aviation Museum in Ottawa, Ont. on the first Sunday between September 15 and September 21. This date was chosen because on September 15, 1940 the Royal Air Force overwhelmingly defeated the German Air Force in the sky over Britain.
- Merchant Navy Day is observed on September 3 at the National War Memorial, Confederation Square in Ottawa. This was the first day of WW II and the date on which the first merchant ship was sunk. This date was not chosen until 2000, a few years after the government of Canada granted official veteran status to the Merchant Navy.

WHAT ARE PROVINCIAL AND LOCAL COMMEMORATIONS?

Provincial commemorations are similar to national commemorations except that they take place at war memorials in provincial capital cities rather than Ottawa, Ont., except for the Battle of the Atlantic national ceremony which is held in Halifax, NS. Local commemorations are community-based events, usually organized by the Royal Canadian Legion or some other community organization and may include a parade to the local war memorial as well as other rituals of commemoration.



Discuss local commemorations to include the location, people involved, who or what is being commemorated and what ritual aspects of commemorations are involved.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. Why does Canada have national commemorations?
- Q2. Why do we celebrate Remembrance Day on November 11?
- Q3. What does the Battle of the Atlantic Sunday commemorate?
- Q4. Merchant seamen were not part of the CF. Is it appropriate for Canada to observe September 3 as Merchant Navy Day?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

Teaching Point 3**Discuss the Implications for Future Naval Commemorative Events**

Time: 10 min

Method: Group Discussion

BACKGROUND KNOWLEDGE

The purpose of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

Many of the historic events that are commemorated today occurred in the distant past. As time passes, many may not understand the importance of commemorating them.

THE IMPORTANCE OF CONTINUING TO COMMEMORATE HISTORIC EVENTS

Historic events have, in some way or other, affected all of us. What happened during the wars gives us the lifestyle that we enjoy today. In addition, historic events are all around us in the movies we watch, music we listen to and the people we meet. Most of us know someone who is a veteran but, sadly, these storytellers and their stories will soon be gone, which makes the acts of commemoration even more important. If we do not continue to commemorate historic events, people may:

- repeat these past events;
- feel that acts of inhumanity are acceptable or excusable;
- forget what happened; or
- feel disconnected from what happened.

THE NATURE OF FUTURE COMMEMORATIONS

For some people, traditional commemorations are not effective. They feel that people do not learn from past mistakes and that commemorations are important only to the victims of cruelty and are ignored by those who commit cruel acts. Further, remembering in the traditional way makes an event important once a year but then we may feel that we have done our part and forget about it for another year. Commemorations become more valuable when they help us change our behaviour. In the future, it may be useful to commemorate in non-traditional ways which are more personally meaningful. Such methods may include:

- making a commemorative wall containing pictures, written notes and memorabilia of the event or person being remembered;
- designing and making a memorial;
- creating poems, songs, videos, etc;
- respecting local veterans by volunteering to help them in various ways; and
- recognizing the sacrifice many Canadians are continuing to make throughout the world.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. Why is it important that we continue to commemorate historic events?
- Q2. Why do some people think that traditional commemorations are ineffective?
- Q3. How might future commemorations change?
- Q4. Why might such commemorations be more meaningful?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the group discussion will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the group discussions will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Commemorations of historic events help preserve Canadian heritage. The contributions Canadians have made to the world and to the development of Canada as a nation are worth honouring and commemorating.

INSTRUCTOR NOTES/REMARKS

A guest speaker may be brought in to conduct this lesson.

This EO should be conducted in conjunction with EO C102.01 (Participate in a Ceremonial Parade, A-CR-CCP-601/PF-001, Chapter 2, Section 2) where applicable.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 5

EO C320.02 – DESCRIBE THE WOMEN’S ROYAL CANADIAN NAVAL SERVICES (WRCNS)

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Assign cadets roles as described in Annex I.

Photocopy and distribute Annex I to each cadet.

PRE-LESSON ASSIGNMENT

Have the cadets read Annex I and become familiar with their assigned roles.

APPROACH

An interactive lecture was chosen for TP 1 as it allows the instructor to introduce new information about the WRCNS while encouraging the cadets to become involved by asking and responding to questions.

An in-class activity was chosen for TP 2 as it is an interactive way to involve the cadets and stimulate an interest in the development of the WRCNS.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described the establishment, purpose and dissolution of the WRCNS and listed milestones in its history.

IMPORTANCE

It is important for cadets to describe the WRCNS to fully appreciate the fact that for over a century, Canadian women have served their nation during times of conflict. The opportunities available to women today in the CF are the result of this long history of service and sacrifice.

Teaching Point 1**Describe the WRCNS**

Time: 20 min

Method: Interactive Lecture

THE ESTABLISHMENT OF THE WRCNS

In 1941, representatives from all three branches of the Canadian military met to discuss the possibility of allowing women to join the Canadian Armed Forces. The Royal Canadian Navy (RCN) decided not to allow women to join but in one year would change its position and allow the WRCNS to become part of the Canadian Navy.

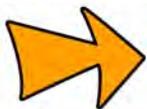
The WRCNS was established on May 8, 1942, by an order of the federal government of Canada. The new organization was to form part of the naval forces of Canada and therefore, from the beginning, the WRCNS was a part of the RCN and not a separate organization. The order establishing the WRCNS made female officers equal to male officers with “the same power of command exercisable by officers of the RCN of relative rank.” (Dundas, B., *A History of Women in the Canadian Military*, Art Global Editions, p. 60)



Before they were legally allowed to join the military, women organized volunteer groups in which to serve and paid for training and uniforms themselves. DND considered laying criminal charges against these organizations because their uniforms, badges and ranks might suggest they were members of the military which was an offence under the Criminal Code and the Defence of Canada Regulations. Within a year, the WRCNS was formed as part of the RCN.

Despite being made legally equal, it was not smooth sailing for the female sailors. They were often not taken seriously and were paid one third of what men were paid, both civilian and military.

In spite of this, between 1942 and 1946, close to 7 000 volunteers enlisted in the WRCNS and served on naval bases in Canada and other countries.



Women who served with the WRCNS were nicknamed WRENS after their English counterparts who served in the Women’s Royal Naval Service (WRNS).

THE PURPOSE OF THE WRCNS

The main purpose of the WRCNS was to “release men for duties of a heavier nature than they are now performing” (Dundas, B., *A History of Women in the Canadian Military*, Art Global Editions, p. 60) but there was a genuine belief in the value of the women’s contribution toward the war effort.



“The time now is the most crucial, momentous period of the War, and it will be the help of those girls, the help of the women ... which will perhaps provide ... the decisive impulse which may carry us to victory.” J. L. Ralston, Minister of National Defence, 1944. (Dundas, B., *A History of Women in the Canadian Military*, Art Global Editions, p. 37)

The women had numerous reasons for wanting to join, which included:

- feelings of patriotism towards their country;
- the desire to escape the boredom of everyday life;
- the desire to serve because of the loss of a loved one in the war;

- the desire to be closer to their husbands or boyfriends;
- being attracted by the uniform and the promise of travel; and
- joining because friends had done so.



Have the cadets compare their reasons for joining cadets to those of women in the 1940s who joined the WRCNS.

THE DISSOLUTION OF THE WRCNS

Of the nearly 7 000 women who had joined the WRCNS, 1 600 left the navy by the end of August 1945. Between September and December 1945, a further 1 800 left and by the end of 1946, the last remaining members of the WRCNS had become civilians.

In the early 1950s, the WRCNS was re-established as the Korean War began and it would remain in existence until the Canadian military was integrated in 1968 after which women, from all three branches of the service who wanted to remain in the military, became regular members of the CF.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. When was the WRCNS established?
- Q2. Why was the WRCNS established?
- Q3. When did the last members of the WRCNS leave the military?

ANTICIPATED ANSWERS

- A1. The WRCNS was established on May 8, 1942.
- A2. WRCNS was established to free up men for “duties of a heavier nature.”
- A3. The last members of the WRCNS left the military by the end of 1946.

Teaching Point 2

Conduct an Activity Where the Cadets Will List Milestones of the WRCNS

Time: 30 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets list the milestones of the WRCNS.

RESOURCES

Script located at Annex I.

ACTIVITY LAYOUT

Set up the classroom in accordance with the setting located at Annex I.

ACTIVITY INSTRUCTIONS

1. Ensure that the cadets have a copy of Annex I and understand their assigned role.
2. Have the cadets perform the skit.
3. Debrief the cadets.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the press conference skit will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Canadians, throughout history have demonstrated qualities of courage, loyalty and service in times of war. The participation of women during wartime is often overlooked but is an inspiring aspect of Canadian military service which illustrates those qualities very well. Women had to work hard to convince the CF to allow them to serve and the fact that women now serve in all aspects of naval operations is due, in large part, to the hard work and adventurous spirit of the WRCNS.

INSTRUCTOR NOTES/REMARKS

N/A.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 6

EO C320.03 – DESCRIBE CANADIAN NAVAL AVIATION

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the information sheets located at Annex J.

Photocopy Annex K for each of the six groups.

Make posters for each aircraft carrier using the information sheets located at Annex J. Enlarge the sheets if possible to make the posters more visible.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 as it allows the instructor to introduce new information about Canadian naval aviation while encouraging the cadets to become involved by asking and responding to questions.

An in-class activity was chosen for TP 2 as it is an interactive way to involve the cadets and stimulate an interest in learning about milestones in the development of Canadian naval aviation.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadets shall have described Canadian naval aviation and listed milestones in the development of Canadian naval aviation.

IMPORTANCE

The effectiveness of aircraft carriers was proven during World War II (WW II) and toward the end of the war, Canada began a program to procure aircraft carriers for its fleet. Naval aviation had a short but interesting history in the Royal Canadian Navy (RCN) and later in the Canadian Forces (CF). These three large aircraft carriers helped make Canada a world-class naval power and inspired pride and loyalty from the crews that sailed them. Listing milestones in the history of naval aviation in the RCN, will make cadets aware of this aspect of naval history and help them develop a sense of pride in the RCN of the past and the Canadian Navy today.

Teaching Point 1

Describe the Purpose of Canadian Naval Aviation and the Aircraft Carrier HMS Nabob and HMS Puncher

Time: 20 min

Method: Interactive Lecture

THE PURPOSE OF CANADIAN NAVAL AVIATION

Canadians have been involved with naval aviation since World War I (WW I) but the RCN did not officially form a naval aviation division until after WW II. At the start of WW II, Canadians who wanted to become naval aviators volunteered with the Royal Navy (RN) as members of the Royal Naval Volunteer Reserve (RNVR) or the Royal Canadian Naval Volunteer Reserve (RCNVR).



These Canadians made a great contribution and of the two Victoria Crosses (VC) awarded to Canadians in WW II, one was awarded posthumously to Lieutenant Robert Hampton Gray of the RCNVR.

At the end of WW II, Canada's navy was the third largest navy in the world and the addition of aircraft carriers would help it maintain its position among the world's fleets. There were other reasons why the RCN thought it would be useful to establish its own naval aviation division in the early 1940s, which include:

- the use of carrier-borne aircraft in the sinking of the German battleship Bismarck in 1941;
- the destruction to the United States (US) Pacific Fleet at Pearl Harbour on December 7, 1941 by carrier-borne aircraft of the Japanese Navy;
- the need to protect Allied merchant ships in the Atlantic from German submarines after the US fleet was transferred to the Pacific after the attack at Pearl Harbour; and
- the usefulness of aircraft carriers that could act as a floating airfield which would effectively extend the range of aircraft.

Consequently, in 1942, a plan was worked out for the RN to loan two aircraft carriers, HMS NABOB and HMS PUNCHER, to the RCN. The RCN would provide the crews and the RN would provide the aircraft, senior officers and experienced aircraft maintenance personnel who would conduct on-the-job training for the Canadian crews.



A major problem was created by the split RCN/RN crew arrangement. Pay for the RN was lower than for the RCN and food for all ranks was to RN standard which was lower than the RCN standard. These two standards did not make for a happy ship.

Aircraft carriers are ocean going, self-propelled, self-sufficient airstrips and servicing bases. Carriers make it possible to win battles and they make a very effective anti-submarine weapon because no other ship can cover so much distance in such a short time. Carrier aircraft can strike inland targets and provide cover for troops landing ashore.

The most important department in a carrier is the air department which must work at top efficiency to ensure that aircraft are launched and recovered safely. Consequently, carriers spend most of their time conducting training exercises to make sure that their operation is first class.

HMS NABOB

HMS Nabob was commissioned into the RN in September 1943 and began service with the RCN in January 1944 mainly transporting land-based aircraft from North America to Europe. However, in August 1944, she joined the British Home Fleet and took part in two operations off the Norwegian coast against German battleships. On August 22, HMS Nabob was torpedoed in these operations resulting in a hole 3 m² behind the engine room and below the waterline. Amazingly, she made it back to port under her own power on August 27, but was not considered worth repairing and was decommissioned on October 10, 1944. In 1947, she was sold to be broken up in Holland, but was resold and converted for merchant service until she was finally scrapped in Taiwan in 1978.

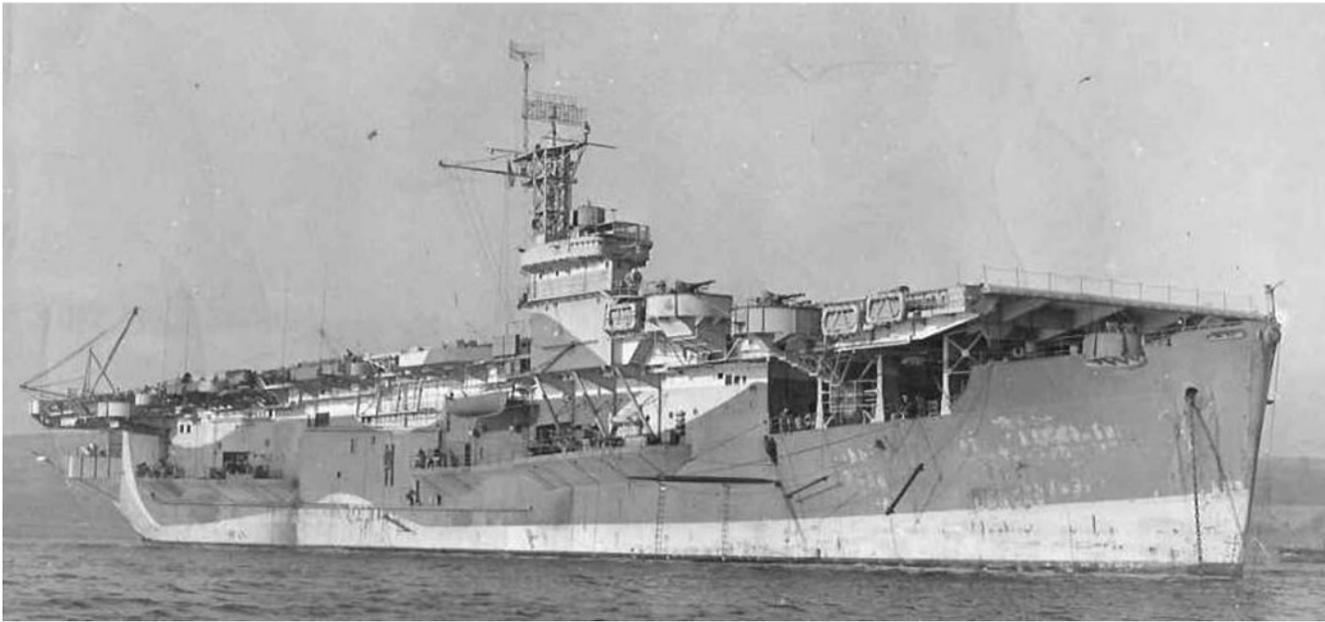


G. B. Mason, Service Histories of Royal Navy Warships in World War 2, (2006). Retrieved May 2, 2008, from <http://www.naval-history.net/xGM-Chrono-05CVE-Nabob.htm>

Figure 11-6-1 HMS Nabob

HMS PUNCHER

HMS Puncher was commissioned into the RN in February 1944, and began service with the RCN in June ferrying motor launches and aircraft between North America and Europe. On February 1, 1945, she joined the British Home Fleet and following the end of WW II in Europe, was used for several months for deck landing training. In September she was partially converted to serve as a troop carrier and employed the rest of the year bringing Canadian troops home from Britain. In 1946, she left Halifax for the US and was decommissioned there in January. She was converted for merchant service and finally scrapped in Taiwan in 1973.



G. B. Mason, Service Histories of Royal Navy Warships in World War 2, (2006). Retrieved May 2, 2008, from <http://www.naval-history.net/xGM-Chrono-05CVE-Puncher.htm>

Figure 11-6-2 HMS Puncher



The main function of HMS Nabob and HMS Puncher was to serve as training ships to prepare the RCN to command and operate its own fleet of aircraft carriers.

In the years after WW II, the RCN operated three aircraft carriers, HMCS Warrior and HMCS Magnificent, on loan from the RN and the only Canadian-owned ship, HMCS Bonaventure.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. How did Canadians, at the beginning of WW II, become naval aviators?
- Q2. Name the first two aircraft carriers that served with the RCN.
- Q3. What was purpose of the HMS Nabob and HMS Puncher?

ANTICIPATED ANSWERS

- A1. They volunteered with the RN as members of the RNVR or the RCNVR.
- A2. HMS Nabob and HMS Puncher.
- A3. Their main purpose was to serve as training ships for members of the RCN.

Teaching Point 2**Conduct an Activity Where the Cadets Will List Milestones in the Development of Canadian Naval Aviation**

Time: 30 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets list milestones in the development of Canadian naval aviation.

RESOURCES

- Naval ships information sheets located at Annex J,
- Scavenger hunt worksheet located at Annex K,
- Stopwatch,
- Whistle, and
- Pens/pencils.

ACTIVITY LAYOUT

Display the previously prepared posters around the classroom/training area.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into three groups.
2. Distribute a scavenger hunt worksheet to each group.
3. Blow the whistle to begin the scavenger hunt. Allow the cadets 15 minutes to find the information.
4. After 15 minutes, blow the whistle to stop the scavenger hunt.
5. Review the information with the groups.

SAFETY

Supervise carefully to ensure that the groups go through the displays in an orderly manner.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the scavenger hunt will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the activity will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The aircraft carriers of the RCN were all over 207 m long, 25 m wide, with a flight deck length of at least 213 m, able to carry over 40 aircraft and carried a crew of 1 300 personnel. The decommissioning of HMCS Bonaventure in 1970, Canada's last aircraft carrier, was more than the end of a ship and represents the passing of an era in Canadian naval history. The Canadian navy today does not have any aircraft carriers or any ships even close to that size and we will likely never see the likes of the carriers again.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

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- C1-153 Mason, G.B. (2006). *Service Histories of Royal Navy Warships in World War 2*. Retrieved May 1, 2008, from <http://www.naval-history.net/xGM-Chrono-05CVE-Nabob.htm>.
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- C1-154 Hazegray. (2005). *RN Type Light Fleet Carriers*. Retrieved May 1, 2008, from <http://www.hazegray.org/navhist/canada/postwar/carriers/>.
- C1-155 Fleet Air Arm Archive. (2001). *HMS WARRIOR* Retrieved May 2, 2008, from <http://www.fleetairarmarchive.net/Ships/Warrior.html>.

NAVAL SHIPS INFORMATION SHEETS



The Ships of Her Majesty's Canadian Fleet, Department of National Defence. (2008). Retrieved April 23, 2008, from <http://navy.dwan.dnd.ca/english/PA/pamphlets.asp>

Figure 11A-1 Iroquois Class—Area Air Defence Destroyer

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|----------|-------------------------------------|--------------------|------------------|------------------|---------------------------|-----------|
| Iroquois | Area Air Defence Destroyer (DDG) | 129.9 | 15.2 | 29 | 4500 | 280 |

SHIPS

| Name | Hull Number | Commissioned | Homeport |
|-----------------|-------------|-------------------|-----------|
| HMCS Iroquois | 280 | 29 July 1972 | Halifax |
| HMCS Huron | 281 | 16 December 1972 | Esquimalt |
| HMCS Athabaskan | 282 | 30 September 1972 | Halifax |
| HMCS Algonquin | 283 | 03 November 1973 | Esquimalt |



These ships are often referred to as "Tribal Class" destroyers because they are named after the First Nations of Canada.

DETAILS



These "280" Class helicopter-carrying, anti-submarine warfare destroyers were all launched in the early 1970's and built for the stormy North Atlantic.



During the late 1980s and early 1990s, they underwent a major refit called the Tribal Class Update and Modernization Program (TRUMP) after which they were primarily used as area air defence destroyers.



They can shoot down any aircraft within 50 nautical miles (92.6 kilometres) with their Standard SM-2 (MR) missiles.



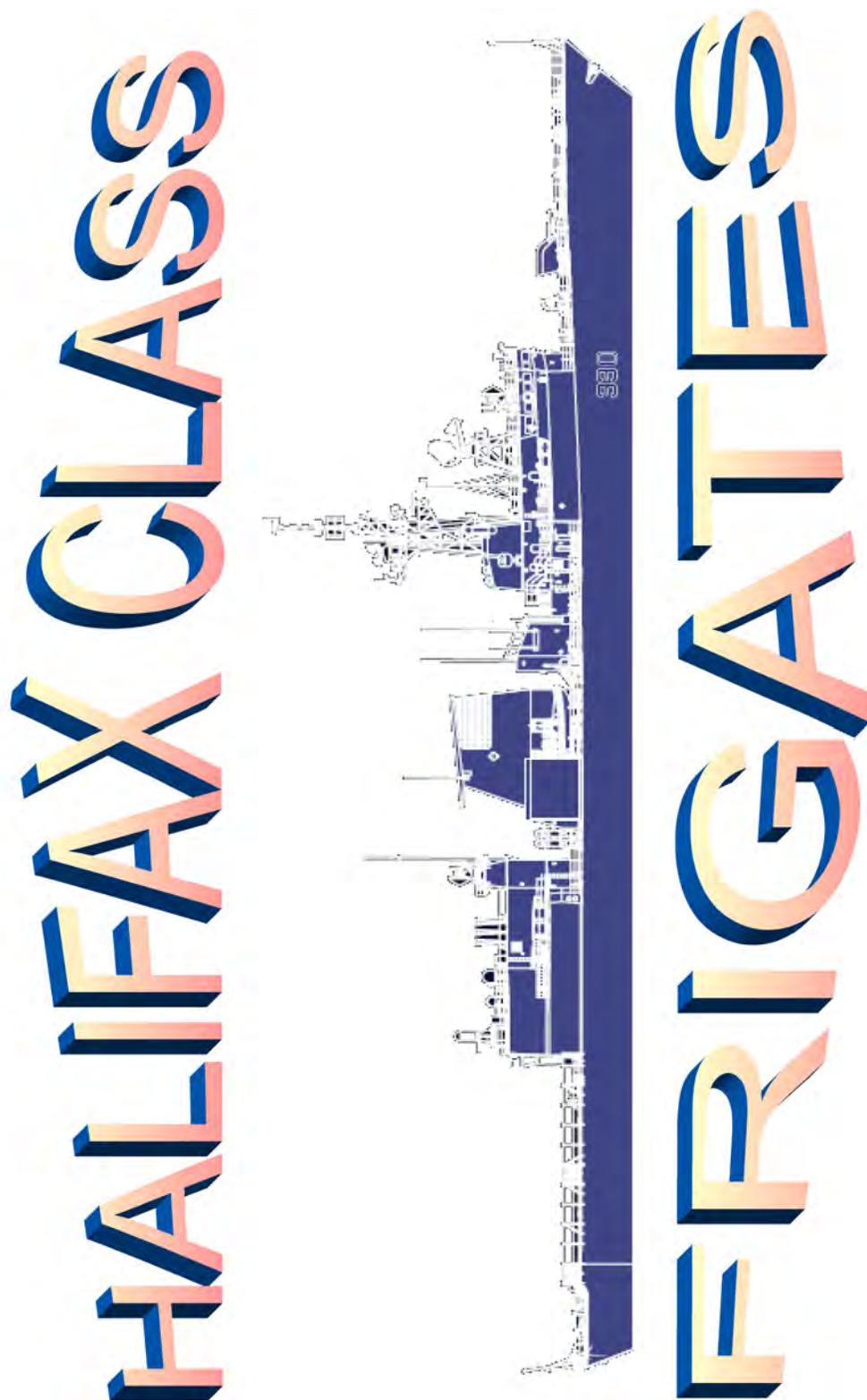
These destroyers are the only Canadian naval ships with a command and control capability allowing them to lead operations instead of simply participating in them.



They are the "flagships" of the Canadian Navy.



HMCS HURON was decommissioned in March, 2005. The Canadian navy now has three destroyers.



The Ships of Her Majesty's Canadian Fleet, Department of National Defence. (2008). Retrieved April 23, 2008, from <http://navy.dwan.dnd.ca/english/PA/pamphlets.asp>

Figure 11A-2 Halifax Class—Multi-Role Patrol Frigate

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|---------|---|--------------------|------------------|------------------|---------------------------|-----------|
| Halifax | Guided Missile/Multi- Role Patrol Frigate (FFH) | 134.1 | 16.4 | 29 | 9500 | 225 |

SHIPS

| Name | Hull Number | Commissioned | Homeport |
|----------------------|-------------|-------------------|-----------|
| HMCS Halifax | 330 | 29 June 1992 | Halifax |
| HMCS Vancouver | 331 | 23 August 1993 | Esquimalt |
| HMCS Ville de Quebec | 332 | 14 July 1994 | Halifax |
| HMCS Toronto | 333 | 29 July 1993 | Halifax |
| HMCS Regina | 334 | 30 September 1994 | Esquimalt |
| HMCS Calgary | 335 | 12 May 1995 | Esquimalt |
| HMCS Montreal | 336 | 21 July 1994 | Halifax |
| HMCS Fredericton | 337 | 10 September 1994 | Halifax |
| HMCS Winnipeg | 338 | 23 June 1995 | Esquimalt |
| HMCS Charlottetown | 339 | 9 September 1995 | Halifax |
| HMCS St. John's | 340 | 24 June 1996 | Halifax |
| HMCS Ottawa | 341 | 28 September 1996 | Esquimalt |



Halifax Class frigates used to be called City Class frigates because they are named after Canadian cities.

DETAILS



These twelve helicopter-carrying frigates were launched in the early-to-mid 1990s. They combine anti-submarine, anti-surface and anti-air systems to deal with threats below, on and above the sea surface.



The frigates were originally designed to replace the Iroquois Class destroyers.



Various ships of this class have deployed to the Persian Gulf and Northern Arabian Sea, most recently in support of Operation Apollo and the war against terrorism.



These ships operate large helicopters from small decks, and are fitted with the Canadian developed "beartrap" helicopter haul-down system which allows Sea Kings to take-off and land from these ships in most weather conditions.

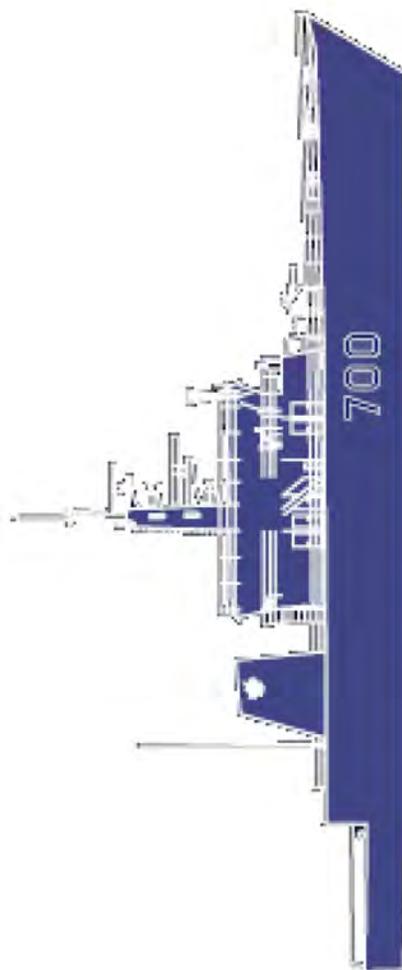


The 12 frigates will receive a \$3.1 billion refit beginning in 2010 and will likely take seven years. The refit will include improved command and control centres on the frigates, allowing them to lead operations instead of simply participating in them. They will be able to accommodate the CH-148 Cyclone Maritime helicopter.



They are large and well suited to the heavy seas of the North Atlantic and are considered the "workhorses" of the Canadian navy because they can fill many different roles.

KINGSTON CLASS



MARITIME COASTAL DEFENCE VESSEL

*The Ships of Her Majesty's Canadian Fleet, Department of National Defence. (2008).
Retrieved April 23, 2008, from <http://navy.dwan.dnd.ca/english/PA/pamphlets.asp>*

Figure 11A-3 Kingston Class–Maritime Coastal Defence Vessel

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|----------|--|-----------------|---------------|---------------|------------------------|-----------|
| Kingston | Maritime Coastal Defence Vessel (MCDV) | 55.3 | 11.3 | 15 | 5000 | 37 |

SHIPS

| Name | Hull Number | Commissioned | Homeport |
|------------------|-------------|-------------------|-----------|
| HMCS Kingston | 700 | 21 September 1996 | Halifax |
| HMCS Glace Bay | 701 | 26 October 1996 | Halifax |
| HMCS Nanaimo | 702 | 10 May 1997 | Esquimalt |
| HMCS Edmonton | 703 | 21 June 1997 | Esquimalt |
| HMCS Shawinigan | 704 | 14 June 1997 | Halifax |
| HMCS Whitehorse | 705 | 17 April 1998 | Esquimalt |
| HMCS Yellowknife | 706 | 18 April 1998 | Esquimalt |
| HMCS Goose Bay | 707 | 26 July 1998 | Halifax |
| HMCS Moncton | 708 | 12 July 1998 | Halifax |
| HMCS Saskatoon | 709 | 05 December 1998 | Esquimalt |
| HMCS Brandon | 710 | 05 June 1999 | Esquimalt |
| HMCS Summerside | 711 | 18 July 1999 | Halifax |



The Kingston Class Maritime Coastal Defence Vessels (MCDVs), like the frigates, are named after Canadian cities.

DETAILS



The Kingston Class MCDVs were launched in the mid-1990s.



The MCDVs are manned primarily by naval reservists. This provides excellent training for reservists and frees up regular force personnel for other duties.



These ships carry out many operations including coastal patrol, minesweeping, sidescan sonar surveys and remote operated vehicles (ROVs) handling.



Equipment used for minesweeping, ROV operation and survey work on these ships is modular, meaning that it can be easily moved from ship to ship as required.



The ships have a combination diesel and electric propulsion system which drives two azimuth or Z-drives. These Z-drives are fixed pitch propellers situated side-by-side at the stern, like two outboard motors. These propellers can rotate a full 360 degrees which makes the MCDVs extremely manoeuvrable.



The MCDVs are modern in most respects but the guns carried by these ships are Second World War surplus and are very limited in capability.



*The Ships of Her Majesty's Canadian Fleet, Department of National Defence. (2008).
Retrieved April 23, 2008, from <http://navy.dwan.dnd.ca/english/PA/pamphlets.asp>*

Figure 11A-4 Protecteur Class–Auxiliary Oil Replenishment

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|------------|--|--------------------|------------------|------------------|---------------------------|-----------|
| Protecteur | Auxiliary Oil Replenishment Vessel (AOR) | 171.9 | 23.2 | 20 | 7500 | 365 |

SHIPS

| Name | Hull Number | Commissioned | Homeport |
|-----------------|-------------|----------------|-----------|
| HMCS Protecteur | 509 | 30 August 1969 | Esquimalt |
| HMCS Preserver | 510 | 30 July 1970 | Halifax |



These auxiliary oil replenishment (AORs) ships are commonly referred to as "supply ships" because they provide ships with required supplies while at sea (eg, protect and preserve the fleet).

DETAILS



These two AOR ships re-supply ships at sea with food, ammunition, fuel, spare parts and have sophisticated medical and dental facilities.



Both ships have ice-strengthened hulls and are the largest ships ever built for the Canadian Navy.



They were originally fitted with a twin gun mount on the bow, but these were removed due to high maintenance problems.



When HMCS Protector was sent to the Gulf War, two Phalanx Close-In Weapons Systems (CIWS) guns were fitted as a temporary measure to guard against enemy missiles. This addition was made permanent in post-Gulf war refits on both ships of the class.



HMCS Protector was the only supply ship in the Gulf War to conduct her own boardings to prevent illegal arms from entering Iraq.



Both HMCS Protector and HMCS Preserver were deployed in 2001–2002 to the Arabian Sea in aid of Operation Apollo in the war against terrorism.

VICTORIA CLASS



LONG RANGE PATROL SUBMARINE

*The Ships of Her Majesty's Canadian Fleet, Department of National Defence. (2008).
Retrieved April 23, 2008, from <http://navy.dwan.dnd.ca/english/PA/pamphlets.asp>*

Figure 11A-5 Victoria Class–Long Range Patrol Submarine

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|----------|--------------------------------|--------------------|------------------|------------------------------|---------------------------|-----------|
| Victoria | Long Range Patrol Submarine | 70.26 | 7.6 | 12--surface 20--submerged | 8 week patrols | 48 |

SHIPS

| Name | Hull Number | Commissioned | Homeport |
|-------------------|-------------|------------------|-----------|
| HMCS Victoria | 876 | 23 November 2000 | Esquimalt |
| HMCS Windsor | 877 | pending | Halifax |
| HMCS Corner Brook | 878 | pending | Halifax |
| HMCS Chicoutimi | 879 | pending | Halifax |

 The Victoria Class continues the Canadian Navy tradition of naming ships after Canadian cities.

DETAILS



On April 6, 1998, the Canadian Government announced that four ex-Royal Navy submarines were purchased from Britain.



These submarines were decommissioned from the Royal Navy in 1993 and were then laid up for several years, after the Royal Navy decided to focus solely on nuclear submarines.



The range of a submarine depends on whether it is patrolling on the surface or submerged. A patrol can cover 125 000 square km.



This class of subs is suffering a large number of problems on being reactivated possibly made worse by the long period of deactivation.



HMCS Chicoutimi was underway to Canada from Scotland in 2004 when she suffered a serious fire. The crew were able to extinguish the fire, but several crew members suffered injury from smoke inhalation and one officer later died of his injuries. HMCS Chicoutimi was towed back to Scotland and put on the back of the transport ship Eide Transporter and arrived in Halifax on February 1, 2005.



On October 12, 2005 the Navy ordered all subs to be returned to port indefinitely pending the investigation into the fire on HMCS Chicoutimi.

As of 2006:



HMCS Victoria was in refit in British Columbia.

HMCS Windsor was the only operational VICTORIA class submarine, and has undertaken several cruises and participated in at least one exercise with the United States Navy (USN).

HMCS Corner Brook was in HMC Dockyard undergoing a refit.

HMCS Chicoutimi was in the dock of Halifax Shipyard undergoing repairs necessitated by the fire she suffered in 2004.

ORCA CLASS



PATROL CRAFT TRAINING VESSEL

*The Ships of Her Majesty's Canadian Fleet, Department of National Defence. (2008).
Retrieved April 23, 2008, from <http://navy.dwan.dnd.ca/english/PA/pamphlets.asp>*

Figure 11A-6 Orca Class–Patrol Craft Training Vessel

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|-------|------------------------------------|-----------------|---------------|---------------|------------------------|-------------------------|
| Orca | Patrol Craft Training Vessel (PCT) | 33 | 8.6 | 22 | 800 | 4 crew + 20 trainees |

SHIPS

| Name | Hull Number | Accepted | Homeport |
|---------|-------------|---------------------|-----------|
| Orca | 55 | 2006 | Esquimalt |
| Raven | 56 | 2007 | Esquimalt |
| Caribou | 57 | 2007 | Esquimalt |
| Renard | 58 | 2007 | Esquimalt |
| Wolf | 59 | 2008 | Esquimalt |
| Grizzly | 60 | 2008 | Esquimalt |
| Cougar | 61 | 2008 | Esquimalt |
| Moose | 62 | Expected Sept. 2008 | Esquimalt |



The Orca Class ships have been given the names of armed yachts that served in the Royal Canadian Navy during World War II.

DETAILS



The Orca class Patrol Craft Training (PCTs) vessels replace the 50-year-old wooden-hulled Yard Auxiliary General (YAG) vessels.



They have modern bridge facilities modelled after those found on larger Canadian Navy vessels and are intended to assume the burden of naval officer training from the Kingston and Halifax class ships.



These craft will not be commissioned into the Canadian Navy, nor will they officially be part of the auxiliary fleet.



All Orca Class PCTs will be stationed at CFB Esquimalt.

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SCAVENGER HUNT WORKSHEET AND ANSWER KEY (NAVAL SHIPS)

SCAVENGER HUNT WORKSHEET

Find the following:

1. One function of the Kingston class.
2. The fastest classes of ships.
3. The only operational submarine in the Canadian Navy.
4. The newest class of ships.
5. The class of ship that is manned by naval reservists.
6. One class of ships named after Canadian cities.
7. The class of supply ships.
8. The only class of ship stationed entirely at CFB Esquimalt.
9. The class of ships named after the First Nations of Canada.
10. The number of operational destroyers in the Canadian Navy.
11. The main function of the Iroquois Class.
12. The class of ships nicknamed the “flagships” of the Canadian Navy.
13. The name of the submarine class.
14. The class of ship nicknamed the “workhorses” of the Canadian Navy.
15. The largest ships ever built for the Canadian Navy.
16. The oldest class of ships.
17. The name of the submarine that had a fire onboard while at sea.
18. The class of ships primarily used for training.
19. One class of ship whose home port is CFB Halifax.
20. One class of ship whose home port is CFB Esquimalt.

Identify the class of ship:



SCAVENGER HUNT – ANSWER KEY

1. One function of the Kingston class. (**coastal patrol, minesweeping, surveys, ROV handling**)
2. The fastest classes of ships. (**Iroquois and Halifax**)
3. The only operational submarine in the Canadian Navy. (**HMCS Windsor**)
4. The newest class of ships. (**Orca Class**)
5. The class of ship that is manned by naval reservists. (**Kingston Class**)
6. One class of ships named after Canadian cities. (**Halifax, Kingston, Victoria**)
7. The class of supply ships. (**Protecteur**)
8. The only class of ship stationed entirely at CFB Esquimalt. (**Orca**)
9. The class of ships named after the First Nations of Canada. (**Iroquois Class**)
10. The number of operational destroyers in the Canadian Navy. (**three**)
11. The main function of the Iroquois Class. (**air defence**)
12. The class of ships nicknamed the “flagships” of the Canadian Navy. (**Iroquois**)
13. The name of the submarine class. (**Victoria**)
14. The class of ship nicknamed the “workhorses” of the Canadian Navy. (**Halifax**)
15. The largest ships ever built for the Canadian Navy. (**Protecteur**)
16. The oldest class of ships. (**Iroquois**)
17. The name of the submarine that had a fire onboard while at sea. (**HMCS Chicoutimi**)
18. The class of ships primarily used for training. (**Orca**)
19. One class of ship whose home port is CFB Halifax. (**all except Orca**)
20. One class of ship whose home port is CFB Esquimalt. (**all classes**)

21.



Iroquois

22.



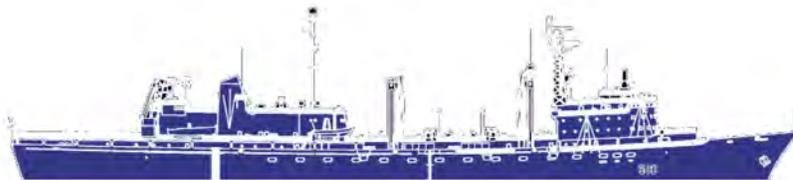
Halifax

23.



Kingston

24.



Protecteur

25.



Victoria

DOMESTIC OPERATIONS INFORMATION SHEETS

OPERATION ASSISTANCE

Red River, Manitoba.

April 21 to May 19, 1997.

Background

The Red River flows northerly from the US into Manitoba. Approximately 75 percent of Manitoba's population lives in the Red River Valley. Typically, the Red River is 200 to 500 m wide with a flow rate of 141 600 litres per second. During the flood of 1997, the Red River was 40 km wide with a flow rate of 4 785 500 litres per second.



Natural Resources Canada, 2005, Geoscientific Insights Into the Red River and its Flood Problems in Manitoba. Retrieved March 15, 2007, from http://gsc.nrcan.gc.ca/floods/redriver/geological_e.php

Figure 11C-1 Map of Red River Valley, Manitoba

In early April 1997, after a winter of heavy snow, the Red River in Manitoba, began to flood. By April 20, the area surrounding the city of Winnipeg was mostly flooded and the people of the Red River Valley were beginning to lose their battle against the rising water.

On April 21, the CF launched Operation ASSISTANCE to work under the direction of Emergency Preparedness Canada, helping provincial and municipal authorities and volunteers. The main tasks were to:

- fill sandbags;
- build floodwalls and breakwaters;
- set up and use pumps;
- patrol evacuated towns; and
- provide medical attention.

On May 1, the flood reached its highest level and spilled over Winnipeg. The evacuations began May 8 for Winnipeg and the rural areas around it. By May 12, the worst was over and troops began to withdraw.

Facts and Figures

- More than 8 500 regular and reserve CF personnel were mobilized to work for Operation ASSISTANCE.
- Over 5 million sandbags were used.
- Over 152 911 cubic m of sand was used within a two-week period.
- Over 100 earthen dykes were built around homes.
- An area of 2 000 square km was flooded.



On May 13, 135 CF vehicles rolled through downtown Winnipeg on their way out of town. The citizens lined the streets, clapping and cheering.

OPERATION RECUPERATION

East central Canada (western New Brunswick, southern Quebec and eastern Ontario).

January 8 to February 8, 1998.

Background

On January 4, 1998, an ice storm began in east central Canada. The freezing rain fell for approximately 80 hours and when it finally stopped on January 8, the temperature dropped sharply. The weight of the ice brought down millions of trees, the roofs of large buildings, 120 000 km of power lines and telephone cables, 130 major transmission towers and about 300 000 utility poles.



Wikipedia, 2006, North American Ice Storm of 1998. Retrieved March 15, 2007, from http://en.wikipedia.org/wiki/1998_ice_storm

Figure 11C-2 Map of East Central Canada

The severity of ice storms depends on:

- the amount of accumulation of ice;
- the length of the storm; and
- the geographic size of the area affected.

By these criteria, the ice storm of 1998 was the worst ever to hit Canada.

The total precipitation which fell as freezing rain, ice pellets and snow exceeded 85 mm in Ottawa, Ont., 73 mm in Kingston, Ont., 108 mm in Cornwall, Ont., and 100 mm in Montreal. Previous storms saw about half this amount.

The geographic area affected by the storm was enormous. At the height of the storm the freezing rain extended across Ontario through Quebec, New Brunswick and Nova Scotia.

Generally, the areas affected receive freezing rain for about 45 to 65 hours a year. During the ice storm of 1998, freezing rain fell for double that amount of time.

The storm did the most damage in western New Brunswick, southern Quebec, especially around Montreal, and eastern Ontario in the farming communities of the lower Ottawa Valley. Emergency vehicles could hardly move because roads were blocked by fallen trees, broken power lines and ice. On January 13, the province of Quebec requested that the CF assume the powers of peace officers around worst affected areas of Montreal.

CF personnel from 200 units across Canada helped to:

- clear roads;
- rescue people and animals trapped by storm wreckage;
- evacuate the sick;
- shelter and feed about 100 000 people frozen out of their homes;
- ensure that farmers had generators and fuel to keep their operations going; and
- work with hydro companies to repair and replace downed transmission towers and utility poles.

Facts and Figures

Operation RECUPERATION involved 15 784 deployed army, navy and air force personnel, 10 550 in Quebec, 4 850 in Ontario and 384 in New Brunswick. 3 740 were reserve soldiers.

In addition, 6 200 CF members and DND employees working at their regular jobs provided the logistical support required to sustain such an operation.

At least 25 people died, mainly from hypothermia.

About 100 000 people took refuge in shelters.

The damage in eastern Ontario and southern Quebec was so severe that the electrical grid had to be rebuilt and not repaired.

Many Quebec maple syrup producers, who account for 70 percent of the world supply, were ruined with much of the sugar bush permanently destroyed.

More than one million households (about 900 000 in Quebec and 100 000 in Ontario) totalling about 4 million people, lacked electricity, which meant no lights, central heating, running water, refrigeration or hot meals.



Operation RECUPERATION was the largest deployment of troops ever to serve on Canadian soil in response to a natural disaster and the largest operational deployment of CF personnel since the Korean War.

OPERATION PEREGRINE

British Columbia.

August 3 to September 16, 2003.

Description

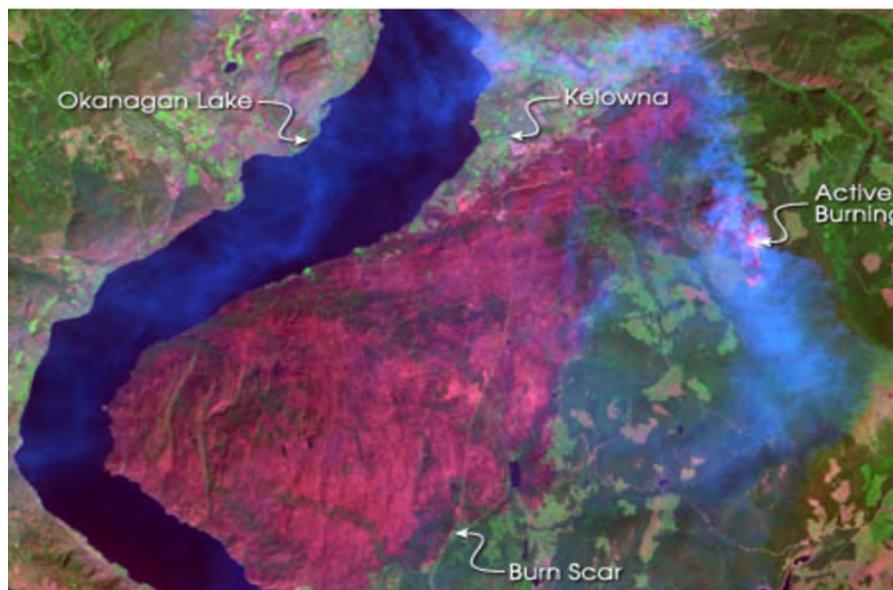
One of the worst fire seasons in British Columbia in several decades occurred in 2003. At the height of the crisis, about 800 fires were burning at once in British Columbia and thousands of people were ordered out of their homes.

On August 2, 2003, the Government of British Columbia declared a state of emergency because forest fires were burning throughout the province. Within 24 hours, the first soldiers were deployed and arrived in Merritt, B.C., as part of Operation PEREGRINE.



Operation PEREGRINE was the CF's second-largest deployment after Operation ATHENA, the CF's contribution to the International Security Assistance Force (ISAF) in Afghanistan.

After receiving a day of basic forest firefighting training from the British Columbia Forest Service, including safety procedures, fire ratings, hose handling and fire behaviour, the soldiers took to the fire lines.



Visible Earth, a Catalog of NASA Images and Animations of Our Planet. Copyright 2003 by NASA/GSFC/MITI/ERSDAC/JAROS and U.S./Japan Aster Science Team. Retrieved March 16, 2007, from http://visibleearth.nasa.gov/view_rec.php?id=16565

Figure 11C-3 Satellite View of the Okanagan Region During the 2003 Fires

The soldiers were divided in two task forces, with Task Force One deployed in Kamloops and Task Force Two deployed in the Okanagan Valley and performed the following duties:

- fighting fires;
- working with civilian firefighters to control unstable fires;

- stabilizing less active areas of fire zones;
- delivering medical attention;
- providing administration and logistical support; and
- mopping up.



The process known as “mopping up” is extremely physically demanding since it requires that the soldiers dig to the roots of the trees and then soak them with water to make sure the fire does not continue to burn underground.

Facts and Figures

Almost 2 500 fires were burning in the province.

Over a quarter of a million hectares of timber were destroyed.

The estimated value of the lost timber was \$5.6 billion.

It will cost the B.C. government \$100 million for reforestation to replace the timber.

The estimated cost of fighting the fires was \$545 million.

- More than 2 200 CF members (including 900 reservists) were involved in fighting five of the worst fires at Barriere-McLure, Okanagan Mountain Park, Vaseux Lake, McGillivray and Kuskanook.
- 60 fire departments from across Canada and around 1 000 firefighters took part in fighting the fires.



The state of emergency was invoked on August 2, 2003, and not lifted until September 14, 2003.

Operation PEREGRINE was the third largest domestic operation after the 1998 ice storm (Operation RECUPERATION) and the 1997 Red River Flood (Operation ASSISTANCE). It lasted 45 days.

ARCTIC SOVEREIGNTY

Canada's motto is “From Sea to Sea” referring to the Atlantic and Pacific Oceans, but many Canadians are quick to point out that it is really “From Sea to Sea to Sea” and that the Arctic Ocean is just as important to Canada as the other two. Canadians have always regarded the north as part of Canada and there is even a reference to it in the national anthem, “The true north strong and free.”

There is general international agreement that the many islands in the Arctic belong to Canada but there is disagreement about the water between them. Canada says they are Canadian waters but at least three other countries, the United States, Russia and Denmark, dispute this.

The UN's Convention on the Law of the Sea (2003), states that countries can control access to their shoreline that is 19 km wide. However, the waterways between Arctic islands are almost 100 km wide, in places, which makes Canada's claim difficult.

Canada must demonstrate two things to win a sovereignty claim over Arctic waters. It must be demonstrated that:

- the waters are the internal waters of Canada; and
- the Northwest Passage is not an international strait.

Canada's arguments for sovereignty over the Arctic include:

- the Inuit spend large amounts of time hunting and living on the ice which makes it an extension of the land;
- the fact that Canada owns the only year-round site of human habitation closest to the North Pole with its military station at Alert; and
- the fact that there were only 11 maritime trips through the Northwest Passage between 1904 and 1984 which means that it is not a navigation or shipping-route.



The most direct challenge to Canada's sovereignty in Arctic waters came in 1985 when the United States sent its icebreaker the *Polar Sea* through the Northwest Passage without asking or informing Canada.

Some think that Canada's case is weak and that the government should do more to declare and enforce its sovereignty over the Arctic. Consequently, the Canadian government has taken various measures to assert Canada's sovereignty in the north which are outlined below.

OPERATION LANCASTER

Eastern Arctic.

August 12–25, 2006.

Operation LANCASTER was a domestic operation which took place from August 12–25, 2006, in the eastern Arctic. CF personnel conducted operations in support of sovereignty and surveillance of the waters of Lancaster Sound.

Operation LANCASTER was directed by Canada COM and carried out by JTF (North) with support from JTF (Atlantic), JTF (East) and other government agencies including the RCMP, Parks Canada, Fisheries and Oceans Canada and the Canadian Coast Guard (CCG).

Operation LANCASTER included:

- sovereignty patrols (air, land, and sea) along the Baffin Coast into Lancaster Sound;
- a stop at Devon Island by HMCS Montreal for a RCMP grave restoration;
- a stop at Pond Inlet for a community day; and
- a fisheries patrol by the Canadian Navy and Fisheries and Oceans Canada in the Davis Strait.

OPERATION NANOOK 07

Iqaluit and Baffin Island.

August 7–17, 2007.

Operation NANOOK 07 was a sovereignty operation directed by Canada COM and JTF (North) on August 7–17, 2007. It was a joint operation involving all three elements of the CF as well as the RCMP and the CCG.

During the operation, personnel from JTF (North) were trained in the conduct of domestic operations in conjunction with other government departments. There were two training exercises during Operation NANOOK 07:

- CF response to a request from the RCMP for assistance with a drug seizure; and
- CF response to a request from the CCG for assistance with environmental protection.

Approximately 600 CF members, CCG personnel and RCMP members took part in Operation NANOOK 07.

The real purpose of operations such as these has to do with showing the Canadian flag and exerting Canadian sovereignty over the Arctic.

ARMED NAVAL ICEBREAKERS AND ARCTIC/OFFSHORE PATROL SHIPS

On July 9, 2007, the government of Canada announced that it would procure six to eight armed naval icebreakers named Arctic/Offshore Patrol Ships (A/OPS) to patrol the full area of Canada's "200-mile limit."

Currently, the Canadian Navy can patrol the coastal waters of the Atlantic and Pacific with its Maritime Coastal Defense Vessels (MCDVs) but these vessels cannot be used in the open ocean or the Arctic.

The primary tasks of the A/OPS will be to:

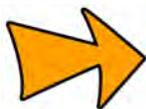
- conduct surveillance operations out to the farthest boundary of Canada's "200-mile limit";
- conduct surveillance in the Arctic; and
- co-operate with other elements of the CF and other federal government departments to assert and enforce Canadian sovereignty.

The ships are expected to remain operational for 25 years.

DEEPWATER PORT AT NANISIVIK ON BAFFIN ISLAND AND ARMY BASE AT RESOLUTE

On August 10, 2007, the Canadian government announced that the CF would establish a new deepwater naval port at Nanisivik on Baffin Island and a northern army base at Resolute. Both of these bases are located at strategic points along the Northwest Passage that Canada claims as an internal waterway but which other nations regard as an international sea route for use by any nation.

Global warming has resulted in the Northwest Passage becoming navigable for longer and longer periods of time each year. Since this is a considerably shorter route between Asia and Europe Canada feels it needs to be ready to exert its claim to the passage when it becomes more usable.



In 2005, a somewhat humorous border dispute took place between Canada and Denmark over Hans Island situated halfway between Greenland which is owned by Denmark, and Ellesmere Island which is owned by Canada. To symbolize their claim to the island, visitors from both countries took turns erecting their nation's flag and removing the flag of the other nation as well as leaving a bottle of its finest liquor at the site.

Incidents such as the Hans Island dispute lead some to conclude that the issue of sovereignty in the Arctic is blown out of proportion. However, the issue is very important for two reasons:

Submarines can travel under the ice and right now Canada cannot detect them. Other countries argue that Canada cannot claim sovereignty if we do not patrol or monitor the area more thoroughly.

The Arctic ice is melting quickly and some predict that the Northwest Passage may be an open waterway for large parts of the summer in as little as 15 years.

If the Northwest Passage becomes a commercial sea route it will be very tempting for other countries to test Canada's sovereignty because it will be a shipping route between Asia and Europe that is 5 000 km shorter than through the Panama Canal.

DOMESTIC OPERATIONS WORKSHEETS

OPERATION ASSISTANCE

1. (a) Where did it take place?

(b) When did it take place?

(c) Write out three facts about the disaster.

2. List three duties performed by the CF.

3. List three statistics about the disaster.

OPERATION RECUPERATION

1. (a) Where did it take place?

(b) When did it take place?

(c) Write out three facts about the disaster.

2. List three duties performed by the CF.

3. List three statistics about the disaster.

OPERATION PEREGRINE

1. (a) Where did it take place?

(b) When did it take place?

(c) Write out three facts about the disaster.

2. List three duties performed by the CF.

3. List three statistics about the disaster.

Arctic Sovereignty

1. List two countries besides Canada that have been known to claim sovereignty in the Arctic?

2. Identify two CF operations that have been conducted to assert Canadian sovereignty in the Arctic.

3. How do operations such as these help enforce Canadian sovereignty in the Arctic?

4. Identify two recent federal government announcements related to Canadian sovereignty in the Arctic.

5. Why has the issue of sovereignty become even more important in the last 15 years?

INTERNATIONAL OPERATIONS INFORMATION
THE UN TRUCE SUPERVISION ORGANIZATION (UNTSO)
OPERATION JADE

GEOGRAPHICAL LOCATION

Operation JADE is the name given to Canada's contribution to the UN peacekeeping mission within the five Middle Eastern countries of Egypt, Israel, Jordan, Lebanon and the Syrian Arab Republic.



Operation JADE is Canada's longest running overseas commitment.

BACKGROUND

The state of Israel was created in 1948, out of territory which was formerly a part of Palestine. Palestinian Arabs and neighboring Arab States, in protest of this UN action, attacked Israel just one day after it was created. UNTSO was created in 1948, to observe the UN-imposed ceasefire which ended the first Arab-Israeli War. In 1954, Canada began contributing UN Military Observers (UNMOs) to UNTSO to serve in the Golan Heights, south Lebanon and the Sinai.

There was relative peace in the area until 1956, when Britain and France along with Israel tried to take back control of the Suez Canal which had just been taken over by Egypt. The rest of the world condemned this action and Lester B. Pearson, a Canadian diplomat at the UN, proposed that the UN intervene to end the dangerous situation. He suggested that the UN send an international military force to the area and stand between the opposing sides to bring an end to the hostilities.

Dag Hammarskjold, the first Secretary-General of the UN immediately agreed and the United Nations Emergency Force (UNEF) was established. Canada was in a good position to help establish the peacekeeping force that Pearson had proposed. A Canadian, Major-General E.L.M. (Tommy) Burns, was already commanding UNTSO and had already gained familiarity with the political leaders in the region. Secretary-General Hammarskjold immediately appointed him the first commander of UNEF, with responsibility to organize the operation. Canada immediately sent soldiers for signals, transport, reconnaissance and administration to get the mission started.

Keeping the peace in the Middle East occupied much of Canada's and the world's attention for decades to follow. After the Six-Day War in 1967 resulted in the Israeli occupation of large sections of Arab territory, there was a need for a new peacekeeping mission but Israel refused, so UNTSO was expanded. After the next Arab-Israeli War in 1973, known as the Yom Kippur War, two new missions were established. To help implement the ceasefire and disengagement, Canada contributed to the new United Nations Emergency Force II (UNEFII) in Egypt and the United Nations Disengagement Force (UNDOF) in the Golan Heights of Syria.

Today the CF maintains a contingent of seven UNMOs in the UNTSO as well as a Lieutenant-Colonel to serve as Group Commander when requested by the UN.

HEROES, BRAVERY AND SACRIFICE

Major General E.L.M. (Tommy) Burns became the first Canadian commander of a UN peacekeeping mission.

Canadian UN diplomat and future Prime Minister of Canada, Lester B. Pearson, won the Nobel Peace Prize in 1957, for his proposal of establishing a peacekeeping force to restore peace around the Suez Canal. Previous to the UNEF, peacekeeping missions consisted of unarmed military observers. Lester B. Pearson's proposal

established the basic principles of peacekeeping that the UN would use throughout the world. As a result, UN peacekeeping missions would be:

- under the command of the Secretary-General (as the earlier observer missions had become);
- recruited from Member States other than the permanent members of the Security Council;
- comprised of whole units from member states who would be equipped with weapons;
- paid for by the UN, except for the salaries of troops, which continued to be covered by the contributing states (although the UN would pay states a contribution for each soldier);
- fair to all sides; and
- able to use force in self-defence.

Two members of the CF have lost their lives while serving with Operation JADE under UNTSO.

UNITED NATIONS DISENGAGEMENT OBSERVER FORCE (UNDOF) OPERATION GLADIUS

GEOGRAPHICAL LOCATION

Syria is a small Arab country located in the Middle East along the eastern edge of the Mediterranean Sea. It has a population of 18 million people. The Golan Heights is a territory between Syria and Israel with a harsh climate where poisonous snakes and other natural threats are common. In summer, temperatures can reach 40 degrees Celcius and in winter it can be cold, wet and snowy.



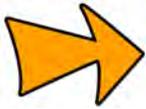
Maps of Golan Heights, Foundation for Middle East Peace. Retrieved March 8, 2007, from http://www.f MEP.org/maps/map_data/golan_heights/golan_1991.gif

Figure 11E-1 Map of the Golan Heights of Syria

BACKGROUND

The Middle East has seen lots of violence in recent history especially since Israel was created in 1948. Immediately after the creation of the state of Israel there was a war in the area followed by similar wars in 1967 and 1973. In the 1967 war, Israel captured the Golan Heights and put it under Israeli military administration from 1967 to 1981. In 1973, Syria and Egypt once again fought Israel in the Yom Kippur War. On May 31, 1974, an agreement was signed between Israeli and Syrian forces.

The UN was called upon to supervise the ceasefire plan and to monitor the situation and UNDOF was created. The plan created a buffer zone between Israel and Syria called the “Area of Separation”. It is 80 km long and between 1 km to 10 km wide. Inside this area, no military presence is allowed other than the UN observers. Beyond this area is an “Area of Limitation” where there are restrictions on any military presence and the activity of both armies.



Syria and Israel contest the ownership of the Golan Heights but have not used military force since 1974.

The Canadian contribution to UNDOF is Operation GLADIUS under which the CF carries out numerous duties which include:

- supervising the ceasefire;
- monitoring activity in the buffer zone;
- supervising the implementation of the disengagement agreement; and
- providing transportation, supply, maintenance, communications and other logistical support services for the main observer force.



The most important duty is the logistical support provided by the CF. Without these essential services UNDOF would not be able to operate.

HEROES, BRAVERY AND SACRIFICE

As of March 2006, 12 000 CF members have served in the Golan Heights making it Canada's third-largest peacekeeping commitment.

Hostile fire, landmines, vehicle accidents and psychological stress are the most obvious dangers in this conflict zone.



In the Golan Heights, Canadians found a way to cope by getting a mascot. "Digger the Dog" lived with the Maintenance Platoon and held the honorary rank of Sergeant. He has been with the contingent for more than 20 tours and even had his picture taken with the then-Prime Minister of Canada, Jean Chrétien.

In total, 40 UN personnel have died while serving in the Golan Heights including four Canadians.



Nine CF members serving with another UN mission in Egypt were killed on August 9, 1974, when their plane was shot down by a Syrian missile while making a supply run to UNDOF in the Golan Heights.

Two senior officers are still serving in the Golan Heights operation.

UNITED NATIONS FORCE IN CYPRUS (UNFICYP) OPERATION SNOWGOOSE

GEOGRAPHICAL LOCATION

Cyprus is the third-largest island in the Mediterranean of 9 000 square km but is smaller than Cape Breton Island, N.S. Cyprus lies off the southern coast of Turkey and the western shore of Syria. It has a population of almost 800 000 people. Cyprus was a British colony until 1960 when the island gained its independence.

Cyprus is mainly Greek in culture, language and population and many Greek Cypriots wanted Cyprus to become part of Greece. However, the minority Turkish population of Cyprus opposed this and during the independence period, friction between the two groups grew until 1963 when violence exploded everywhere on the island.



PLC Map Collection/University of Texas Library Online by University of Texas at Austin.
Retrieved March 8, 2007, from http://www.lib.utexas.edu/maps/cia06/cyprus_sm_2006.gif

Figure 11E-2 Map of Cyprus

BACKGROUND

At the beginning of World War I (WW I) Britain took over Cyprus and in 1925 declared it a Crown colony. In 1955, a guerrilla war against British rule was launched by the National Organization of Cypriot Combatants (EOKA). Cyprus became an independent nation on August 16, 1960, after Greek and Turkish Cypriots agreed on a constitution.

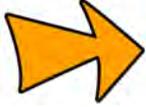
The accumulated tensions between the Greeks and Turks in Cyprus erupted into violence in 1963. In 1964, Cyprus asked the UN to send a peacekeeping force to maintain peace between the two sides and UNFICYP was created. The Canadian contribution to this mission is Operation SNOWGOOSE.

This mission was challenged immediately after setting up in Cyprus. Since small groups of Turks lived among larger groups of Greeks, fights were happening everywhere. After managing many disagreements and conflicts the UN forces created a fragile balance.

This uneasy balance lasted until 1974, when Greek Cypriots tried to overthrow the government of Cyprus and have the island become a part of Greece. In response, troops from neighbouring Turkey invaded Cyprus and

took control of the northern part of the island where the Turkish Cypriots were mainly located. The UN forces were caught in the middle between the two sides.

After several weeks of fighting, the UN established the “Green Line” which is a buffer zone extending across Cyprus, running through the capital city of Nicosia, separating the parts of the island controlled by the Greeks and the Turks.



The “Green Line” varies in width from 20 m to 7 km and at times it was not possible to move even a single sandbag without causing an incident.

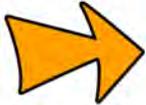
From 1964 to 1993, the CF maintained a battalion-sized contingent of peacekeepers on Cyprus. The contingent varied in size during the years of Canada’s involvement, from a high of 1 100 personnel in 1964 to fewer than 500 in 1974.

CF members serving with Operation SNOWGOOSE perform many duties which include:

- patrolling the buffer zone and monitoring the ceasefire;
- maintaining crowd control; and
- supervising mediation between angry parties.

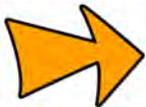
HEROES, BRAVERY AND SACRIFICE

The Canadian mission to Cyprus lasted 29 years. More than 25 000 CF members have served in Cyprus, many of them more than once.



At times CF members had to use creativity to perform their duties. During the Turkish invasion, Turks were threatening to attack the Cyprus airport and the CF was tasked with defending the area with only a few anti-tank weapons and heavy machine guns. They achieved their mission by moving around the airport at night to create the illusion that the airport was heavily defended.

During the fighting of 1974, several bravery medals were awarded to Canadian soldiers. Corporal Joseph Whelan and Privates Joseph Belley and Joseph Pelletier placed themselves under enemy fire to retrieve comrades wounded in battle.



On April 4, 2008, Ledra Street Crossing, the checkpoint which divided Greek and Turkish Cypriots in the capital city of Nicosia for decades, was torn down. This is seen as an important symbolic step towards reunifying Cyprus.

Twenty eight Canadian peacekeepers have given their life while serving in Cyprus.

UNITED NATIONS PROTECTION FORCE (UNPROFOR) OPERATIONS BRONZE AND BOREAS

GEOGRAPHICAL LOCATION

The Balkan countries are located in southeast Europe, north of Greece and across the Adriatic Sea from Italy. This is a land of beautiful mountains, fertile plains and an island-studded coastline that stretches along the Adriatic Sea.



PLC Map Collection/University of Texas Library Online by University of Texas at Austin.
Retrieved March 8, 2007, from http://www.lib.utexas.edu/maps/europe/central_balkan_pol98.jpg

Figure 11E-3 Map of The Balkans Region

BACKGROUND

For much of the 20th century, until the early 1990s, Yugoslavia was a federation of regions similar to Canada and the US. The federation consisted of six republics including Croatia, Serbia, Montenegro, Slovenia, Bosnia-Herzegovina and Macedonia. These six republics had many similarities in language, culture and custom and were able to live peacefully together for many years.



In 1984, Sarajevo was host of the winter Olympics.

Trouble started in the Balkans with the collapse of Communism in the late 1980s. Nationalist groups in several states rose to power and manipulated their followers to fear fellow Yugoslavs in other republics and created a new identity based on ethnic background and religion.

Serbia, was the most powerful of the republics and attempted to take control of the Yugoslav federation but was opposed by Croatia, Slovenia and Bosnia who declared independence in 1991. Croatia and Bosnia had large ethnic Serb populations who did not want independence and waged civil war against their new governments.

At first, the Yugoslav National Army (JNA) tried to end these civil wars and preserve the federation but there were too many ethnic divisions within the army and it collapsed. After the collapse of the army, Serbia abandoned the Serbian minorities in Croatia and Bosnia forcing them to defend themselves against the newly created Croatian and Bosnian armies.

The Serb militias were given weapons, vehicles and volunteers from the former Yugoslav army while the Croatian and Bosnian armies were supplied by outside countries including Germany and the United States. These groups were little more than armed gangs and between 1992 and 1995, these wars were fought by amateurs without any rules of conduct. Unprotected civilians became the main target and the objective was not to destroy the enemy's military power but to kill their families so the soldiers would not have a home to return to after the war. During that period, there were many cases of "ethnic cleansing" where entire villages were persecuted, driven out or killed.

The UN went into this situation with the UNPROFOR in 1992, first into Croatia and later into Bosnia. The CF contributions to this mission is Operations BRONZE and BOREAS. However, the UN has failed to end the fighting since its deployment in early 1992.



In 1994, NATO carried out its first military action in its 45-year history when US fighter jets enforced the no-fly zone over Bosnia-Herzegovina and shot down four Serbian warplanes and bombed Bosnian Serb military positions and airfields.

On December 20, 1995, NATO began the mass deployment of 60 000 troops to enforce the Dayton Peace Accords, signed in Paris by the leaders of the former Yugoslavia on December 14.

HEROES, BRAVERY AND SACRIFICE

The CF has served in the Balkans under the UN and the NATO.



In 1999, Canadian pilots flew combat missions in the Balkans for the first time since the Korean War (1950–1953).

The largest number of Canadians to serve in a UN mission in the Balkans during the 1990s at any one time was 2 000. Often in the 1990s, Canadians found themselves in a full-fledged war zone in the Balkans and had to engage in firefights to carry out their mission.



At the start of the Bosnian Civil War, Major-General Lewis Mackenzie was in command of Sector Sarajevo and under fire from all sides, managed to open the Sarajevo airport for humanitarian aid. Martin Bell, a reporter with the British Broadcasting Corporation (BBC) said, "General Mackenzie was interviewed more than any other human being in the history of television over a 30-day period."

In September 1993, Croats attacked Serbs at a place called Medak Pocket. After two days of fighting, the Croats were forced to retreat and the CF was tasked with supervising the withdrawal. When CF troops moved in to implement the ceasefire the Croats attacked, forcing the Canadians to fight to not only implement the ceasefire but to defend themselves. The firefights lasted all night and into the next morning.



The Canadian government did not publicize the battle at Medak Pocket for fear of jeopardizing the peace talks that were taking place at the time. Ten years after the fighting a medal was awarded to the soldiers who fought at Medak Pocket.

Captain (Capt) Joseph Bélisle and Sergeant (Sgt) Mario Forest received Medals of Bravery while serving in Sarajevo. While under sniper fire, Capt Bélisle returned fire to shield Sgt Forest, who crawled to two wounded women and moved them to safety.

On two occasions, Canadian soldiers found themselves in hospitals, full of patients that had been abandoned by staff because of intense fighting in the area. Canadian soldiers protected the hospitals and gave aid to the patients.



Master Corporal (MCpl) Mark Isfeld was a combat engineer who served in three peace missions before losing his life in a landmine explosion in Croatia in 1994. MCpl Isfeld was known for giving children in the war-torn regions handmade dolls that his mother and others had sent from Canada. After his death, thousands of dolls began to flood in from people across Canada in order to keep MCpl Isfeld's tradition alive. The dolls are now known as "Izzy dolls".

In the Balkans, 20 Canadians gave their lives in various missions.

INTERNATIONAL SECURITY ASSISTANCE FORCE (ISAF) OPERATIONS ATHENA, ARCHER AND ARGUS

GEOGRAPHICAL LOCATION

Afghanistan is a landlocked, arid nation characterized by rugged mountains, valleys and expansive deserts. It is about the size of Saskatchewan and has a population of about 30 million people. The capital city is Kabul and the country is divided into 34 provinces. It is located in Southern Asia, north and west of Pakistan and east of Iran with borders also adjacent to many other countries. Pashtuns (42 percent) and Tajiks (27 percent) are the two dominant ethnic groups in Afghanistan. The vast majority of the population are Sunni Muslims (80 percent), with Shia Muslims (19 percent) representing most of the remaining population. In the mid 1990s, the Taliban regime gained control and ruled Afghanistan from 1996 until 2001. The Taliban regime severely limited the civil rights of the citizens and supported terrorist groups, including al Qaeda, who claimed responsibility for the attacks on September 11, 2001 in the US.



Understanding Afghanistan: Land in Crisis, National Geographic.com, 2007, Copyright 2007 by National Geographic Society. Retrieved March 8, 2007, from <http://www.nationalgeographic.com/landincrisis/political.html>

Figure 11E-4 Map of Afghanistan

BACKGROUND

There have been six main phases of conflict in Afghanistan over the last 30 years. In 1979, the Soviet Union invaded Afghanistan to help the communist government fight a resistance movement led by a collection of rebel groups called the Mujeheddin. The Soviet occupation led to 10 years of communist rule and a guerilla war with the Mujeheddin rebels who were financially supported by other countries. The Soviets withdrew in 1989, and the Mujeheddin fought the communist government in a civil war from 1990 until 1996. This period saw the rise of the Taliban movement who promised Afghanistan peace through Islamic rule. In 1996, the Taliban captured Kabul and defeated rival rebel groups for control of the government. For five years the Taliban ruled Afghanistan under strict Islamic Law and ancient tribal customs. During this time the United Front/Northern Alliance was formed by merging various rebel groups against the Taliban. The Taliban was supported by and gave protection to the terrorist group al Qaeda. The US assisted by 55 other countries, lead an invasion force in the fall of 2001, called Operation ENDURING FREEDOM, after holding al Qaeda responsible for the September 11 attacks on the World Trade Center in New York City. The Taliban was defeated within two months and its leaders and al Qaeda went into hiding.

CF INVOLVEMENT

Operation SUPPORT was Canada's first response to the terrorist attacks of September 11, 2001 which provided the following:

- support for passengers and crew of aircraft diverted to Canadian airports when all flights over North America were grounded;
- HMCS Preserver, HMCS Iroquois and HMCS Ville de Quebec were made ready to sail to the US and give assistance if needed;
- the Disaster Assistance Response Team (DART) was placed on alert at 8 Wing, Trenton, Ont.; and
- Canada's NORAD commitment was increased by the placement of CF-18 fighter aircraft at strategic places across the country.

On October 4, 2001, the North Atlantic Council of NATO announced that it was invoking Article 5 which states that any attack on a NATO nation launched from outside that nation shall be interpreted as an attack on all the NATO members. Canada established Operation APOLLO almost immediately to be deployed under the US-led Operation ENDURING FREEDOM. Navy ships were the first CF units to participate in the campaign against terror and began deploying immediately.

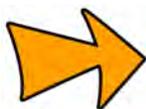


Operation ALTAIR is the continuing contribution of Canadian warships to the US-led coalition fleet conducting anti-terrorist operations in the Persian Gulf and Arabian Sea under Operation ENDURING FREEDOM. Canadian ships – usually Halifax Class frigates – deploy individually and are integrated into US Navy strike groups. Deployments on Operation ALTAIR are for a six-month period.

ISAF

On December 20, 2001, the UN Security Council authorized the creation of ISAF with the first troops being deployed January 4, 2002 as a multinational force. The initial Canadian contribution to ISAF consisted of 700 CF members stationed in Kabul. They were responsible for providing support to southern locations and also had to patrol the western sector of the city. Their responsibilities around Kabul included:

- bringing security and stability to the area;
- destroying enemy strongholds;
- patrolling areas of the country;
- organizing demining activities;
- assisting in the operations of Kabul International Airport;
- helping with control and management of ammunition depots and facilities;
- helping to rebuild the Afghan National Army and police force; and
- providing humanitarian efforts (digging water wells, rebuilding schools, rebuilding roads and distributing relief supplies like blankets, food and school materials).



On August 9, 2002, NATO took control of ISAF.

JOINT TASK FORCE AFGHANISTAN (JTF AFG)

The CF contribution to ISAF consists of approximately 2 500 personnel from units across Canada and is referred to as Joint Task Force Afghanistan (JTF AFG). JTF AFG involves three missions that work cooperatively. The three missions currently underway are:

- Operation ATHENA,
- Operation ARCHER, and
- Operation ARGUS.

OPERATION ATHENA

There are approximately 2 500 CF personnel deployed as part of Operation ATHENA in the following units:

- at Kandahar Airfield:
 - a Battle Group operating as part of the Multinational Brigade in ISAF Regional Command (South);
 - the National Support Element (NSE) which provides logistical support to JTF AFG;
 - an Operational Mentor and Liaison Team which advises and assists the Afghanistan National Army (ANA);
 - a tactical Unmanned Aerial Vehicle (UAV) unit which flies a small remote-controlled aircraft packed with aerial reconnaissance equipment; and
 - a Health Services Support Company which provides medical staff for the CF and international troops;
- the Kandahar Provincial Reconstruction Team (KPRT) which operates from Camp Nathan Smith in downtown Kandahar. It is made up of CF members, members of the RCMP, members of the Department of Foreign Affairs and International Trade and the Canadian International Development Agency to help Afghanistan rebuild and develop a stable government ; and
- the Theatre Support Element (TSE) in the Persian Gulf which provides logistical support to JTF AFG.



On February 28, 2006, Canada assumed leadership of the Multinational Brigade in ISAF Regional Command (South) in Kandahar Province.

OPERATION ARCHER

Operation ARCHER is the Canadian contribution to the US-led Operation ENDURING FREEDOM in Afghanistan and involves approximately 30 CF personnel.

Since the fall of the Taliban in December 2001, the international community has been rebuilding Afghanistan's infrastructure, institutions, government and army. This effort involves more than just supplying weapons and equipment. The Combined Security Transition Command-Afghanistan (CSTC-A) is currently reforming and building both the ANA and the Afghan National Police (ANP). The CF currently contributes 15 personnel to act as instructors involved in the training of the Afghan National Army at the Canadian Afghan National Training Centre Detachment (C ANTC Det) in Kabul.

OPERATION ARGUS—STRATEGIC ADVISORY TEAM—AFGHANISTAN (SAT-A)

Since September 2005, the CF has provided a team of military planners to support the government of Afghanistan in developing national strategies and mechanisms for the effective implementation of those strategies. The team is called the Strategic Advisory Team—Afghanistan (SAT-A).

The SAT-A consists of 15 CF members and civilian employees who provide advice on economic development issues. The team includes a small command and support element, two teams of strategic planners, a defense analyst and a strategic communications advisor.

The team is embedded in various Afghan government ministries and agencies and works under Afghan leadership. The planning team members bring a wide range of training, education, experience and military strategic planning skills to help Afghans solve complex civil problems.

HEROES, BRAVERY AND SACRIFICE

Over the past several years, more than 8 000 CF members have helped Afghanistan in its transition to a democratic government.



Prior to becoming Canada's Chief of Defence Staff (CDS) on February 4, 2005, General Rick Hillier commanded the ISAF mission in Afghanistan between February and August, 2004. General Hillier announced in April 2008 that he would resign as CDS effective July 1, 2008.

As of April 2008, 82 members of the CF and one Canadian diplomat have been killed in Afghanistan.



In honour of those who have died during the Afghanistan mission a section of Highway 401 in Ontario between Trenton and Toronto has been renamed "The Highway of Heroes".

During a firefight with insurgents, Captain (Capt) Nichola Kathleen Sarah Goddard of the 1st Royal Canadian Horse Artillery from Shilo, Man. was the first woman in Canadian history killed in a combat role and the first female killed in action since World War II. On five occasions, Capt Goddard volunteered to conduct reconnaissance operations in unsteady villages.

On February 19, 2007, Her Excellency the Right Honourable Michaëlle Jean, Governor General and Commander-in-Chief of Canada, presented six Military Valour Decorations to CF members who have displayed gallantry and devotion to duty in combat. This was the first time these have been presented since they were created in 1993.



During that ceremony, Capt Nichola Kathleen Sarah Goddard was awarded the Meritorious Service Medal (posthumously) for her unfaltering dedication and courage.

On October 12, 2007 Prime Minister Stephen Harper announced the formation of an independent panel, headed by John Manley, to make recommendations on Canada's future in Afghanistan. The Manley Report was presented to government in January 2008 and, among other things, recommended that Canada should continue with its combat role in Kandahar beyond 2009, on two conditions:

- if NATO can provide an additional battle group of 1 000 soldiers to assist Canada; and
- if the Canadian government can secure helicopters to transport troops and material to the forward observation bases and high performance UAVs for intelligence gathering.



On March 13, 2008, the Canadian parliament voted to extend Canada's mission in Afghanistan until 2011.



At the Bucharest Summit, held in Bucharest, Romania in April 2008, NATO pledged to provide Canada with the additional battle group, helicopters and UAVs it needs.

PRESENTATION FORMAT

NAME THE MISSION

Name the CF Operation

Identify the Location

BACKGROUND

Write three statements about how the conflict started.

Write two statements about how the international institution helped.

Write two duties of the CF during the mission.

Write one interesting fact about the mission.

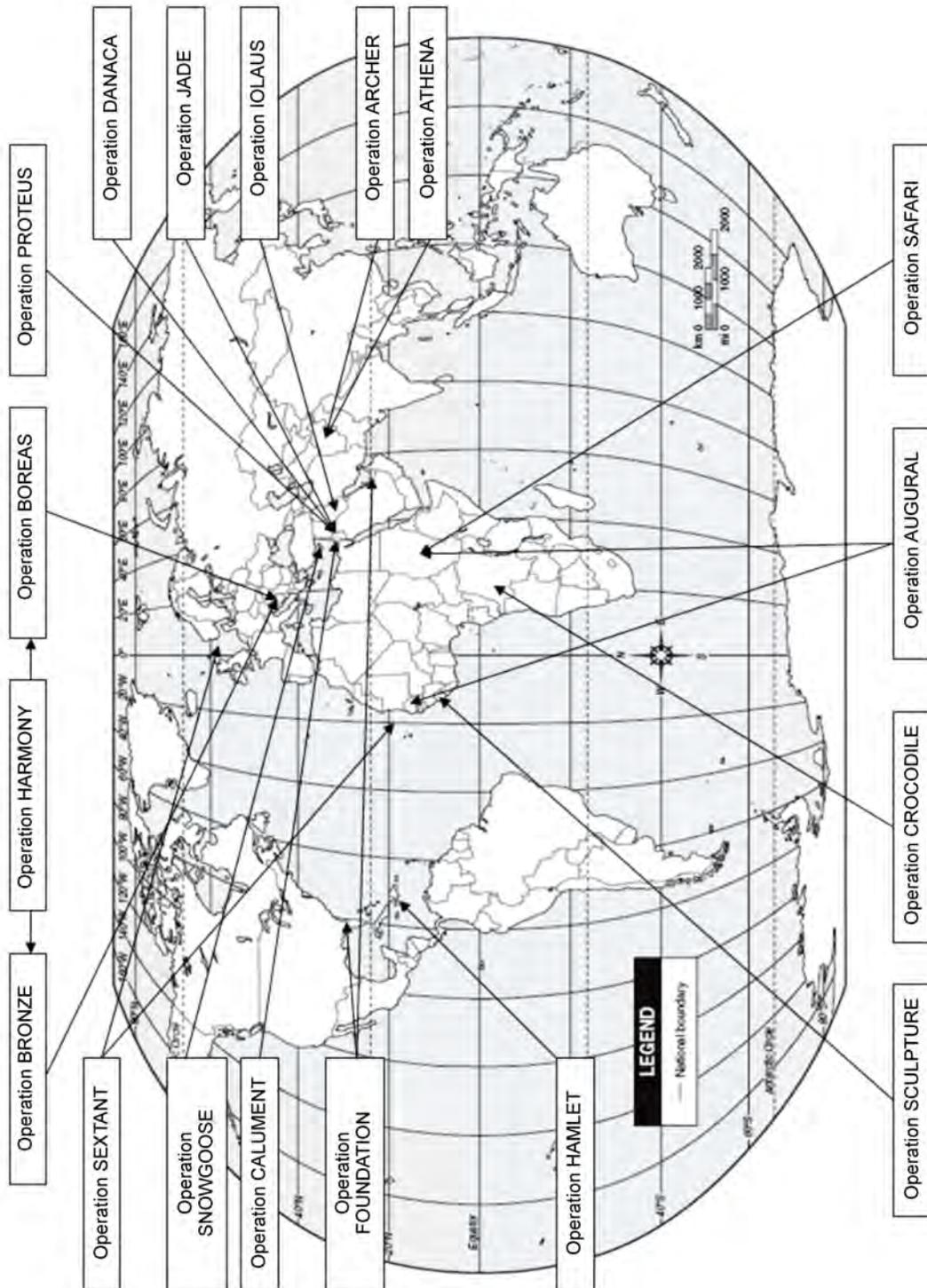
HEROES, BRAVERY AND SACRIFICE

Write one example of CF bravery during the mission.

Write one example of CF sacrifice during the mission.

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MAP OF CURRENT CF OPERATIONS

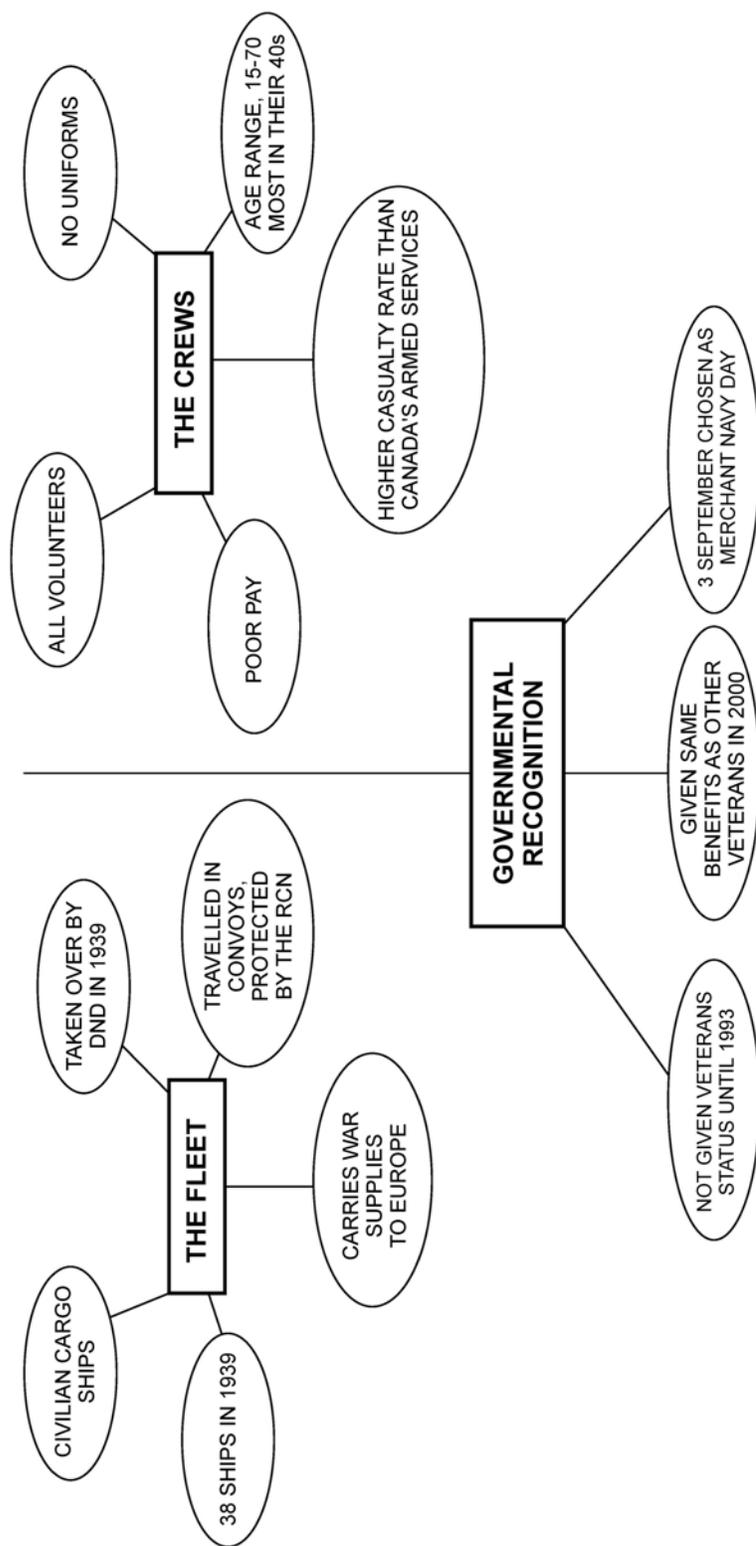


Houghton, Miffling Education Place. Retrieved April 8, 2008, from <http://www.eduplace.com/ss/maps/pdf/world.country.pdf>

Figure 11G-1 Map of Current CF Operations

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THE MERCHANT NAVY



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 11H-1 The Merchant Navy

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WRCNS SKIT–THE PRESS CONFERENCE

CAST:

Leading Seaman (LS) Banyan–Press Secretary,
Lieutenant Commander (LCdr) Marta Mulkins–First female captain of a Canadian Navy ship,
Chief Petty Officer, First Class (CPO1) Jan Davis–First female coxswain of a Canadian Navy ship,
Master Seaman (MS) Colleen Beattie–First female submariner,
Leading Seaman (LS) Sally Ship–Reporter,
Leading Seaman (LS) Nautical-Nellie–Reporter,
Leading Seaman (LS) Scuttlebutt–Reporter,
Leading Seaman (LS) Chinstrap–Reporter,
Leading Seaman (LS) Bitter-End–Reporter.

SETTING:

A press conference is being held at RCSCC (local corps). There is a podium at the front of the room, three chairs to the left of the podium, and several chairs facing the podium.

LS Banyan, the press secretary, is at the podium and three special guests, LCdr Marta Mulkins, CPO1 Jan Davis, and MS Colleen Beattie are seated to his left. Members of the press are seated on chairs facing the podium. Other invited guests are seated behind the members of the press.

ACT 1: SCENE 1

LCdr Mulkins, CPO1 Davis and MS Beattie are on a speaking tour of sea cadet corps across Canada to highlight the contribution women have made to the Canadian military over the years.

LS Banyan: Special guests, members of the press, ladies and gentlemen. It is my pleasure to welcome LCdr Mulkins, CPO1 Davis and MS Beattie here tonight. LCdr Mulkins was the first female captain of a Canadian warship, CPO1 Davis was the first female coxswain of a Canadian warship and MS Beattie was the first submariner in the Canadian navy. For the past several months, they have been travelling across Canada speaking about the contribution women have made to the Canadian military.

LCdr Mulkins will make an opening statement.

LS Banyan stands to the side of the podium and remains there until the press conference is over. LCdr Mulkins goes to the podium

LCdr Mulkins: Thank you. Women have a long history of service in the military and in the last two or three decades, women have achieved many milestones in the Canadian Forces (CF). Women are now pilots, ship's captains, coxswains and combat arms leaders. These are but a few of the achievements women have made and are continuing to make in the CF.

These achievements could not have happened without the many decades of service by women in the military and that's what we are here to talk about tonight. Hopefully, the history of women's service to the military will not only be interesting but also an inspiration to you to achieve your own personal goals in whatever field you pursue.

LCdr Mulkins returns to her seat.

LS Banyan: Thank you, LCdr Mulkins. I will now open the floor to questions. Please raise your hand to be recognized.

LS Sally Ship raises her hand to be recognized.

LS Banyan: LS Ship, go ahead please.

LS Ship stands and asks a question.

LS Ship: Thank you. My question is for LCdr Mulkins. You mentioned that women have a long history of service in the military. Would you give us a brief history of that service?

LS Ship returns to her seat. LCdr Mulkins comes to the podium.

LCdr Mulkins: Thank you. Women first served in the Canadian military in the late 1880s as nurses during the Northwest Rebellion in western Canada. In World War I (WW I) and World War II (WW II) women continued to serve with the Navy, Army and Air Force Medical Corps. They served in foreign countries but were not permitted to serve on ships, combat aircraft or in combat arms.

LCdr Mulkins remains at the podium. LS Nautical-Nellie raises a hand to be recognized.

LS Banyan: LS Nautical-Nellie, go ahead please.

LS Nellie: LCdr Mulkins, were these nurses part of the military?

LCdr Mulkins: No. They were considered separate from the military but some of them transferred to the military after the WRCNS was created as part of the RCN in 1942. CPO1 Davis has studied this in detail and will give you the background on the establishment of the WRCNS and the first class of trainees.

CPO1 Davis comes to the podium. LCdr Mulkins returns to her seat.

CPO1 Davis: Thank you. The federal government of Canada approved the establishment of the WRCNS on May 8, 1942, as a way to free men for "heavier duties" aboard ship and in combat zones.

From the beginning, the WRCNS was a part of the RCN and not a separate group as were women's organizations in the army and the air force. Women who joined the WRCNS were nicknamed WRENS and were expected to remain in the RCN until the war was over.

The first class was a group of 70 women from across Canada who began training on August 31, 1932. They were trained at the Ontario Training School for Girls in Galt, Ont. The first class trained to be secretaries, postal clerks, stewards, coders, cooks, pay clerks, drivers, and laundry workers. They were not allowed to serve aboard ship or in combat zones.

The training facilities and living accommodations were adequate but there was difficulty providing uniforms for the new recruits. Eventually, uniforms were provided but not all WRENS were happy with them. In fact they had a song expressing their dislike of the uniform:

In my sweet little pusser* blue gown
That I wore that first night into town
But what good does it do when you wear pusser blue
And your figure looks best in a light frilly dress?

Cotton stockings just don't seem to be
What a young sailor lad wants to see
You're sharp as a thistle, but can't raise a whistle
In your sweet little pusser blue gown.

**“pusser”, in this instance, referred to a uniform that was neat and proper but not very attractive.

LS Scuttlebutt raises a hand to be recognized.

LS Banyan: LS Scuttlebutt, go ahead please.

LS Chief Davis, you mentioned that WRENS could not work on ships or in combat zones, but were Scuttlebutt: they allowed to work outside of Canada?

CPO1 Yes they were but MS Beattie is more knowledgeable about this aspect of the WRCNS and will Davis: explain that.

CPO1 Davis returns to her seat. MS Beattie comes to the podium.

MS Beattie: Thank you, Chief. Working outside of Canada was called being “posted overseas” and the first members of the WRCNS to be posted overseas were sent to England in late 1943 to work in various RCN shore establishments. Before the end of the war more than 500 Canadian women served in cities such as London, Londonderry or Plymouth in England and Greenock in Scotland. Nearly 600 were sent to Newfoundland, which at the time was considered an overseas posting because Newfoundland was a Dominion of the British Commonwealth and not yet a province of Canada. Another 50 were stationed in Washington and New York in the United States (US).

LS Chinstrap raises a hand to be recognized.

LS Banyan: LS Chinstrap, go ahead please.

LS Did members of the WRCNS receive any honours or awards?
Chinstrap:

MS Beattie: Women did receive honours and awards for their service. In fact 20 servicewomen of the WRCNS received honours. Three were awarded the Officer of the Order of the British Empire (OBE), seven were awarded the Member of the Order of the British Empire (MBE) and eight received the British Empire Medal (BEM). Two received the King’s Commendation for Brave Conduct (now called the Queen’s Commendation).

Sadly, 71 women gave their lives during WW II while serving in the Canadian military.

CPO1 Davis returns to her seat. LCdr Mulkins comes to the podium.

LS Bitter-End raises a hand to be recognized.

LS Banyan: LS Bitter-End, go ahead please.

LS Bitter- LCdr Mulkins, what happened to the WRCNS when WW II ended?
End:

LCdr The WRCNS participation during WW II was an impressive achievement. In 1945, Commander Mulkins: William Strange, Director of Naval Information said, “it seems almost impossible that there should be a navy without them” but, ironically, by 1946 the WRCNS was totally dissolved.

At the end of WW II there was the optimistic hope that co-operation would replace conflict as a way to solve the world’s problems and there was a massive reduction of military personnel including the WRCNS. But this optimism was misplaced and by 1951 we were at war in Korea and once again women were recruited into the military for good.

In May 1951, the government of Canada once again authorized the creation of the WRCNS but only as part of the RCN reserve and not the regular navy. This was changed to the regular navy in 1955 but they could not be employed in trades that would negatively affect men's promotions and were not allowed to go to sea.

By 1961, there were only 140 women serving in the RCN and a committee was formed to study the future of the WRCNS. It was recommended that the WRCNS remain but by 1965 the future of women in the armed services was still uncertain. However, during the late 1960s and early 1970s their role would expand.

MS Beattie has more information on this.

LCdr Mulkins returns to her seat. MS Beattie comes to the podium.

MS Beattie: On February 1, 1968, the RCN, Canadian Army and the Royal Canadian Air Force (RCAF) were unified to form the CF. By the mid-1970s women were serving at all major locations in Canada and with North Atlantic Treaty Organization (NATO) and United Nations (UN) missions around the world.

On March 1, 1978, the Canadian Human Rights Act which forbade numerous forms of discrimination including gender became law. This legislation caused the CF to set up a five-year evaluation plan known as Service Women in Non-traditional Environments and Roles (SWINTER) to determine the viability of employing women in such roles in all three services. Subsequently, a SWINTER sea trial was carried out aboard HMCS Cormorant. The conclusion was that servicewomen were regarded as suitable for posting to minor war vessels such as patrol boats and small training vessels.

In 1985, the Canadian Charter of Rights and Freedoms came into effect and six months later the Parliamentary Sub-Committee on Equality Rights recommended that "all trades and occupations in the CF be open to women."

In order to test how increased equality would affect the CF, the Combat Related Employment of Women (CREW) trials were announced in 1987 and as a result, women were recruited for the first time into all sea trades except on submarines, and combat units. In 2000, women were allowed to serve on submarines.

In the last two decades, international events such as the Gulf War, NATO/UN peacekeeping operations and the war on terrorism, as well as governmental legislation have continued to advance women in the military.

Advancements will continue to be made and the challenge for the CF is to create an environment that will offer opportunities to all Canadians who accept the challenge of a military career.

Thank you for your attention and thoughtful questions.

MS Beattie returns to her seat.

LS Banyan: Thank you. That concludes the press conference.

NAVAL AIRCRAFT CARRIER INFORMATION SHEETS

HMCS WARRIOR



LIGHT FLEET CARRIERS

Fleet Air Arm Archive, 1939–1945, 2001, HMCS Warrior. Retrieved May 2, 2008, from <http://www.fleetairarmarchive.net/Ships/Warrior.html>

Figure 11J-1 HMCS Warrior

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|----------|------------------|--------------------|------------------|------------------|---------------------------|-----------|
| COLOSSUS | Aircraft Carrier | 192 | 24.3 | 25 | 213.3 | 1300 |

DETAILS



HMCS Warrior was commissioned into the RCN on January 24, 1946, the first aircraft carrier to be commissioned in the RCN and operated solely by Canadians.



HMCS Warrior was a warm climate ship and could not operate in the Canadian North Atlantic. HMCS Warrior's homeport was CFB Esquimalt.



When HMCS Warrior travelled through the Panama Canal she had only 22 cm clearance on each side.



In November 1947, HMCS Warrior sailed to England to bring back new aircraft for the RCN. On return, she carried out deck landing exercises and patrol training exercises.



HMCS Warrior was decommissioned from the RCN in March, 1948, and returned to the RN. She was replaced by HMCS Magnificent.

HMCS MAGNIFICENT



LIGHT FLEET CARRIERS

Sailor's Muse, (n.d.), HMCS Magnificent. Retrieved May 2, 2008, from <http://www.sailorsmuse.com/Bio's.htm>

Figure 11J-2 HMCS Magnificent

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|----------|------------------|-----------------|---------------|---------------|------------------------|-----------|
| MAJESTIC | Aircraft Carrier | 192 | 24.3 | 25 | 213.3 | 1200 |

DETAILS



On April 7, 1948, HMCS Magnificent was commissioned in the RCN and soon became known by her nickname "Maggie."



HMCS Magnificent arrived in Canada on June 1, 1948. Her first operation was a reconnaissance mission in the Magdalen Islands and the Hudson Strait.



HMCS Magnificent was able to conduct cold weather training operations, unlike HMCS WARRIOR.



HMCS Magnificent was the first RCN aircraft carrier to carry fighter jets.



From January to April, 1949, HMCS Magnificent was the Commander of a training exercise with the RN and the United States Navy (USN) off Bermuda and Cuba.



In August 1950, HMCS Magnificent became the flagship of a Canadian Special Service Squadron (CSSS) which was a diplomatic cruise to consolidate friendship with North Atlantic Treaty Organization (NATO) countries.



Exercise MARINER, which began September 16, 1953, was one of HMCS Magnificent's most important exercises. Over 19 days, 300 ships, 1 000 aircraft and half a million men from nine countries took part in coordinated operations in the North Atlantic, the North Sea and the English Channel to give the participating navies practice in working together under simulated war conditions.



During the Suez crisis in the Middle East in 1956, HMCS Magnificent arrived in Port Said with a deck load of vehicles and army personnel as Canada's contribution to the United Nations Emergency Force (UNEF).



HMCS Magnificent was decommissioned on June 14, 1957, and replaced by HMCS Bonaventure.

HMCS BONAVENTURE



LIGHT FLEET CARRIERS

Aircraft Carriers, 1999, HMCS Bonaventure. Retrieved May 2, 2008, from <http://www.maverick2.com/carriers.html>

Figure 11J-3 HMCS Bonaventure

SPECIFICATIONS

| Class | Type | Length (Metres) | Beam (Metres) | Speed (Knots) | Range (Nautical Miles) | Crew Size |
|----------|------------------|--------------------|------------------|------------------|---------------------------|-----------|
| MAJESTIC | Aircraft Carrier | 192 | 24.3 | 24.5 | 213.3 | 1370 |

DETAILS



On January 17, 1957, HMCS Bonaventure was commissioned in the RCN and soon became known by her nickname "Bonnie."



Unlike the other aircraft carriers which were loaned to the RCN by the RN, HMCS Bonaventure was bought outright and became the first aircraft carrier to be owned by the RCN.



HMCS Bonaventure had three million dollars worth of electrical equipment installed throughout the ship.



Operation BEAVERDAM, December 6, 1957, was HMCS Bonaventure's first training exercise with the RCN.



In March 1958, HMCS Bonaventure took part in Operation MAPLE ROYAL II, a joint training exercise with the RN designed to make HMCS Bonaventure a landing deck for aircraft from the RN.



In early 1959, the RCN was beginning to question the practicality of having a large ship with a crew of over 1 000 men to keep one or two aircraft airborne for short periods of time. Consequently, HMCS Bonaventure reorganized its training system and was able to keep four aircraft airborne around the clock. This "sustained operations", nicknamed "Sustop", was HMCS Bonaventure's trademark among NATO navies.



In late December, 1959, HMCS Bonaventure was severely damaged in a storm at sea when waves crashed across her flight deck, approximately 13 m above water, and flooded the hangar and mess decks.



After undergoing repairs for the damage caused by the storm at sea, HMCS Bonaventure spent most the remainder of the first half of 1960 taking part in sail pasts, open houses and fleet regattas in celebration of the 50th anniversary of the RCN.



During the first half of 1961, HMCS Bonaventure became the flagship for exercises with the USN. Later in the year, she carried out patrols around Hudson and Ungava Bays in Canada's north.



In addition to regular training exercises, HMCS Bonaventure helped rescue survivors and recover bodies after a civilian airplane carrying 76 passengers crashed at sea for which the ship received a commendation from Prime Minister John Diefenbaker.



HMCS Bonaventure took part in the United Nations Peacekeeping Force in Cyprus (UNFICYP) as a troop transport and support ship.



After the navy, army and air force were unified into the Canadian Forces (CF) in 1968, many people retired and the military experienced a severe personnel shortage. As a result, HMCS BONAVENTURE spent the last few years of her life either in refit or tied up.



HMCS Bonaventure, Canada's last aircraft carrier, was decommissioned on July 1, 1970 and sold for scrap.

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SCAVENGER HUNT WORKSHEET AND ANSWER KEY (NAVAL AIRCRAFT CARRIERS)

SCAVENGER HUNT – WORKSHEET

Find the following:

1. HMCS Warrior's commissioning date.
2. The name of HMCS Bonaventure's first exercise.
3. The name of a UN mission in which HMCS Magnificent participated.
4. The name of a UN mission in which HMCS Bonaventure participated.
5. HMCS Magnificent's decommissioning date.
6. The name of the ship that replaced HMCS Magnificent.
7. The name of the first aircraft carrier to carry fighter jets.
8. What happened to HMCS Warrior after she was decommissioned from the RCN.
9. The name of the first aircraft carrier to be owned by the RCN.
10. HMCS Bonaventure's trademark among NATO fleets.
11. The name of one of HMCS Magnificent's most important exercises.
12. HMCS Bonaventure's nickname.
13. HMCS Magnificent's nickname.
14. What happened to HMCS Bonaventure after she was decommissioned from the RCN.
15. What happened to HMCS Bonaventure in 1959 at sea.

SCAVENGER HUNT – ANSWER KEY

Find the following:

1. HMCS Warrior's commissioning date. **(January 24, 1946)**
2. The name of HMCS Bonaventure's first exercise. **(Operation BEAVERDAM)**
3. The name of a UN mission in which HMCS Magnificent participated. **(UNEF)**
4. The name of a UN mission in which HMCS Bonaventure participated. **(UNFICYP)**
5. HMCS Magnificent's decommissioning date. **(June 14, 1957)**
6. The name of the ship that replaced HMCS Magnificent. **(HMCS Bonaventure)**
7. The name of the first aircraft carrier to carry fighter jets. **(HMCS Magnificent)**
8. What happened to HMCS Warrior after she was decommissioned from the RCN. **(Returned to the RN)**
9. The name of the first aircraft carrier to be owned by the RCN. **(HMCS Bonaventure)**
10. HMCS Bonaventure's trademark among NATO fleets. **(Sustained operations capability)**
11. The name of one of HMCS Magnificent's most important exercises. **(Operation MARINER)**
12. HMCS Bonaventure's nickname. **(Bonnie)**
13. HMCS Magnificent's nickname. **(Maggie)**
14. What happened to HMCS Bonaventure after she was decommissioned from the RCN. **(Sold for scrap)**
15. What happened to HMCS Bonaventure in 1959 at sea. **(Damaged by a storm)**

CHAPTER 12
PO 321 – RIG A LIFTING DEVICE



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 1

EO M321.01 – DESCRIBE SAFETY PROCEDURES FOR OPERATING LIFTING DEVICES

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for this lesson to introduce safety procedures for operating lifting devices.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described safety procedures for operating lifting devices.

IMPORTANCE

It is important for cadets to be familiar with personal safety equipment, safe practices and danger zones while working with lifting devices as there is the potential for injury if safety procedures are not followed.

Teaching Point 1

Discuss Safety Procedures and Equipment for Operating Lifting Devices

Time: 15 min

Method: Interactive Lecture

SAFE PRACTICES



It is essential that the following safe practices be applied at all times to avoid injury while working with lifting devices.

Personal Conduct

- Do not run or participate in horseplay.
- Do not stand in danger zones.
- Do not straddle or wrap lines around any part of the body.
- Do not stand in bights or coils of lines.
- Do not walk on spars.
- Do not throw equipment.

Clothing

- Avoid loose clothing while working with tackles.
- Avoid clothing with draw-strings or hanging zippers.

Use of Rigging Equipment

- Do not step over a tackle while it is under tension.
- Do not put hands through a tackle when choking a block.
- Do not put hands/fingers on a block under tension.
- Do not walk with an open knife.
- Do not cut towards the body.

PERSONAL SAFETY EQUIPMENT

The following personal safety equipment must be worn at all times while working with lifting devices:

- Hard hat,
- Issued cadet boots or safety boots, and
- Knife lanyard (if knife is used).

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

Q1. When shall safe practices be applied?

- Q2. What types of clothing should be avoided when operating lifting devices?
- Q3. What personal safety equipment must be worn at all times while working with lifting devices?

ANTICIPATED ANSWERS

- A1. At all times.
- A2. Loose clothing and clothing with draw-strings or hanging zippers.
- A3. Personal safety equipment includes:
- Hard hat,
 - Issued cadet boots or safety boots, and
 - Knife lanyard (if knife is used).

Teaching Point 2

Describe Danger Zones

Time: 10 min

Method: Interactive Lecture

DANGER ZONES

While operating lifting devices, there is the risk of injury due to a failure in the rigging equipment. To minimize this risk, danger zones have been determined that come into effect at specific times during the rigging.

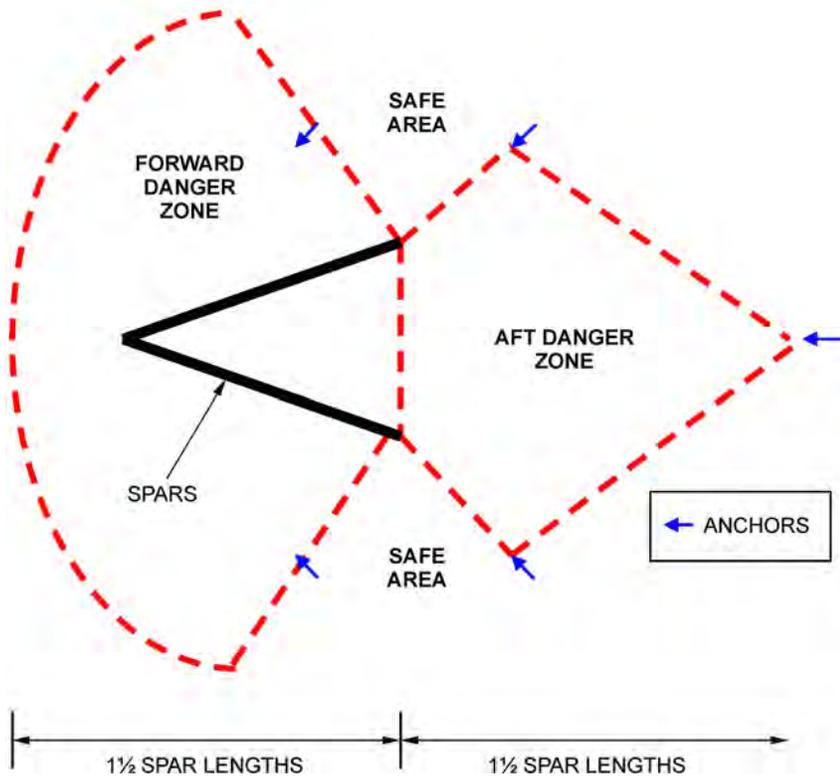
Sheers

There are two main danger zones when rigging sheers that must be observed:

1. **Forward Danger Zone.** When the topping lift is heaved in, an area within an arc approximately 1 and 1/2 spar lengths in front of the sheers and extending out from the heels becomes a danger zone (as illustrated in Figure 12-1-1). If the heel tackles or topping lift fails, the sheers may fall forward within this area.
2. **Aft Danger Zone.** When the topping lift is heaved in, the area approximately 1 and 1/2 spar lengths directly behind the sheers and extending out from the after heel anchors becomes a danger zone (as illustrated in Figure 12-1-1). If the sheers are raised too high or the load becomes unhooked, the sheers may snap back and fall backward into this area. This risk can be minimized by fitting a martingale to the sheers.



When the splay tackles and heel tackles have been tensioned and choked, the area inside the spars becomes unsafe. If the tackles were to release accidentally, the spars may snap back quickly along the ground.



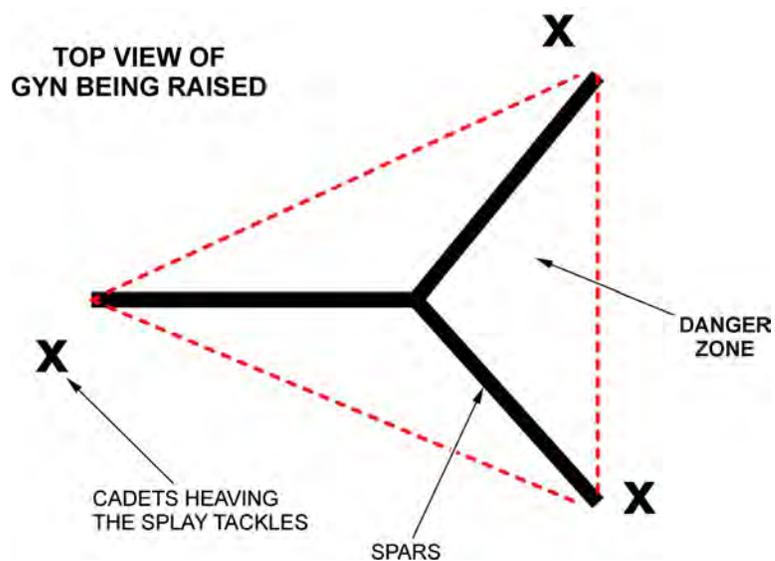
Navy League of Canada, NLP 101 Flotilla and Provincial Seamanship Competition Manual, Navy League of Canada (p. 4)

Figure 12-1-1 Sheers Danger Zones

Gyn

When the splay tackles are heaved in to raise the gyn, the area between the heels becomes a danger zone. Care should be taken when working with the splay tackles and the main purchase.

Heave in the splay tackles in small increments when the gyn nears its full height as it can be heaved off balance easily and fall to the side. Cadets who are working with the splay tackles should stand close to the heels until the gyn reaches full height (as illustrated in Figure 12-1-2).

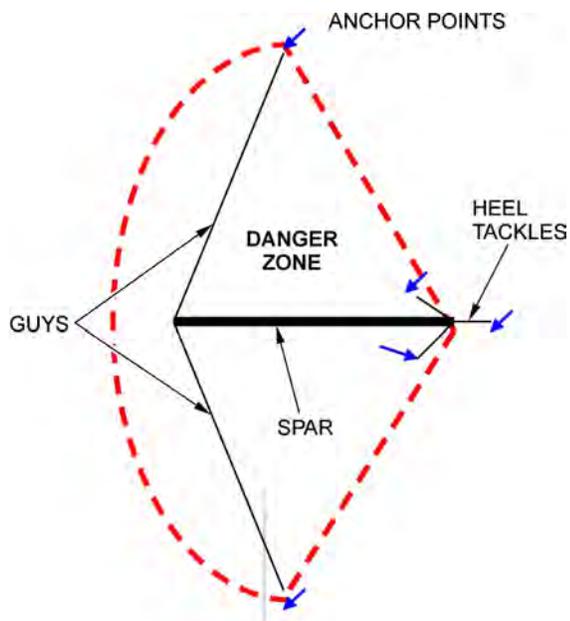


Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 12-1-2 Gyn Danger Zone

Standing Derrick

When the topping lift is heaved in to raise the standing derrick, the area within an arc approximately 1 and 1/2 spar lengths directly in front of the spar between the guy anchors becomes a danger zone. If the topping lift or one of the guys fails, the spar will fall within this area (as illustrated in Figure 12-1-3). The topping lift should be checked away before the load is hooked on or unhooked.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 12-1-3 Standing Derrick Danger Zone

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. When do the forward and aft danger zones of the sheers become active?
- Q2. Why should care be taken when heaving in the splay tackles on the gyn?
- Q3. What should be done before hooking on or unhooking the load on the standing derrick?

ANTICIPATED ANSWERS

- A1. When the topping lift is heaved in.
- A2. The gyn may become unstable when it nears full height.
- A3. The topping lift should be checked away.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. When should personal safety equipment be worn?
- Q2. Why is the inside of the sheers a danger zone when the heel tackles are under tension?
- Q3. What are danger zones?

ANTICIPATED ANSWERS

- A1. At all times.
- A2. The spars may snap back along the ground if the splay or heel tackles fail.
- A3. Areas where there is a risk of injury due to a failure in the rigging equipment.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 4 (321 PC).

CLOSING STATEMENT

It is important to be familiar with the personal safety equipment, safe practices and danger zones while working with lifting devices as there is the potential for injury if safety procedures are not followed.

INSTRUCTOR NOTES/REMARKS

This EO shall be conducted prior to EO M321.02 (Rig Sheers, Section 2).

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
- C1-131 Navy League of Canada. (2008). *NLP 101 Flotilla and Provincial Seamanship Competition Manual*. Toronto, ON: Navy League of Canada.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 2

EO M321.02 – RIG SHEERS

Total Time:

150 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy and cut out the parts cards located at Annex A.

Photocopy the blank sheers diagram located at Annex B, the sequence for Station 3 located at Annex C and the sheers scoresheet located at Annex D.

Ensure that the cadets have their issued cadet boots with them.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1, 2 and 5 to present and illustrate the function, basic materials needed and the application of commands for rigging sheers.

Demonstration and performance was chosen for TPs 3, 4, 6 and 8 as it provides the instructor the opportunity to introduce sheers, demonstrate procedures and observe the cadets' rigging and de-rigging skills.

A practical activity was chosen for TP 7 as it is an interactive way to introduce the cadets to operating sheers in a safe and controlled environment. This activity contributes to the development of seamanship skills and teamwork in a fun and challenging setting.

INTRODUCTION

REVIEW

Review safe practices, personal safety equipment and sheers danger zones from EO M321.01 (Describe Safety Procedures for Operating Lifting Devices, Section 1).

OBJECTIVES

By the end of this lesson the cadet shall, as a member of a group, rigged, operated and de-rigged sheers.

IMPORTANCE

It is important for cadets to rig sheers as it introduces sea activities of the Canadian Navy while stimulating an interest in seamanship specialty training. Although sheers are no longer used regularly by the Canadian Navy, it is a great way to foster teamwork and practice seamanship skills.

Teaching Point 1

Explain the Function of Sheers

Time: 5 min

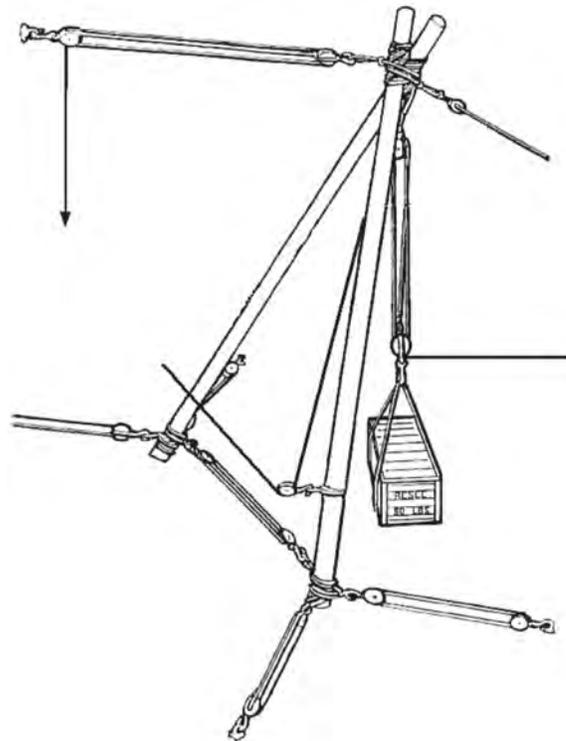
Method: Interactive Lecture

SHEERS

Due to improvements in technology, improvised lifting devices are not as widely used today as in the past. However, when no suitable crane or hydraulic device is available on board or ashore for lifting a heavy object or equipment, some form of lifting device must be rigged. This may include sheers, a standing or swinging derrick or a gyn.

Sheers consist of a pair of spars called legs, which are lashed together and crossed near their heads. The heels of the spars are splayed apart a distance that is approximately one third the length of the spars used for the sheers. This splayed distance is maintained by the use of a splay tackle. The heel tackles provide firm tension on the heels and are placed in such a way to provide both lateral and fore-and-aft support. As sheers need no lateral support, side guys are not required.

Since sheers use two spars, they are stronger than a derrick of similar size. Sheers can be raised or lowered to a limited angle using a topping lift. Sheers are particularly suited for lifting loads vertically from the edge of a jetty onto the deck of a ship.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 197)

Figure 12-2-1 Assembled Sheers

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. How many spars are required to rig sheers?
- Q2. What is the purpose of the splay tackle?
- Q3. When are sheers used?

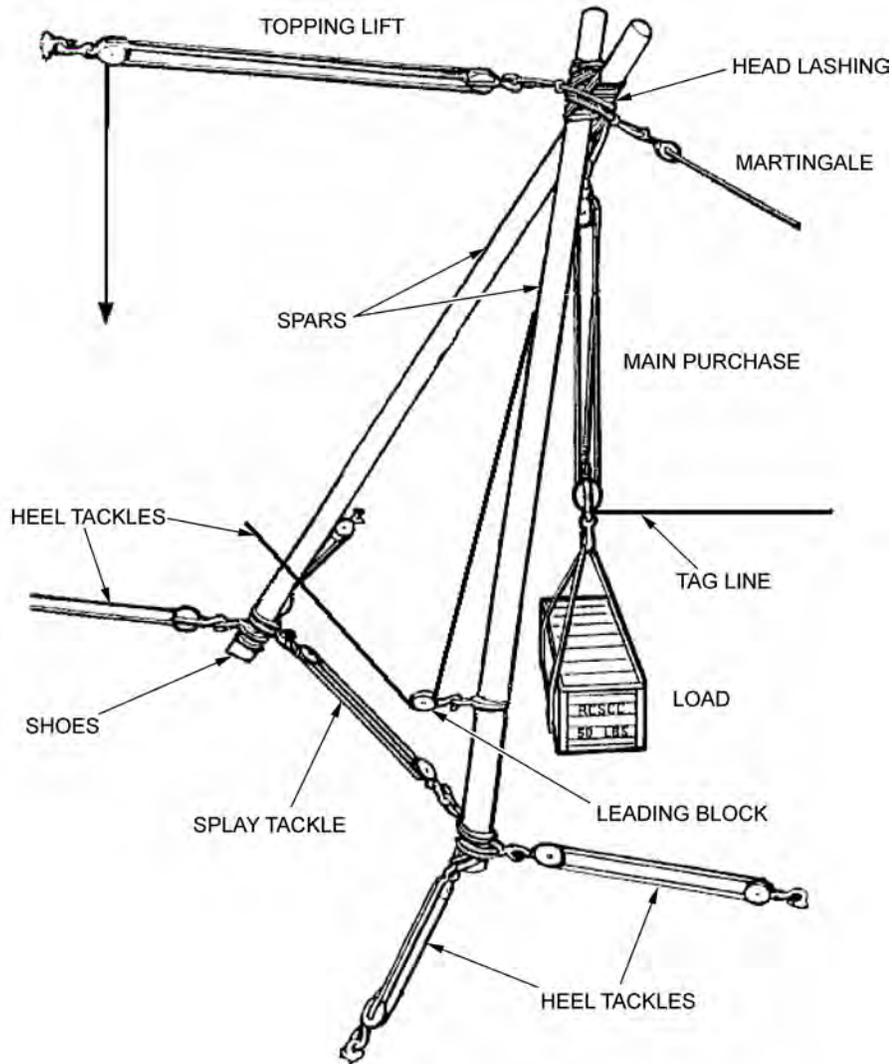
ANTICIPATED ANSWERS

- A1. Two.
- A2. To maintain the distance that the spars are splayed.
- A3. For lifting loads vertically from the edge of a jetty onto the deck of a ship.

Teaching Point 2**Describe the Parts of the Sheers**

Time: 10 min

Method: Interactive Lecture

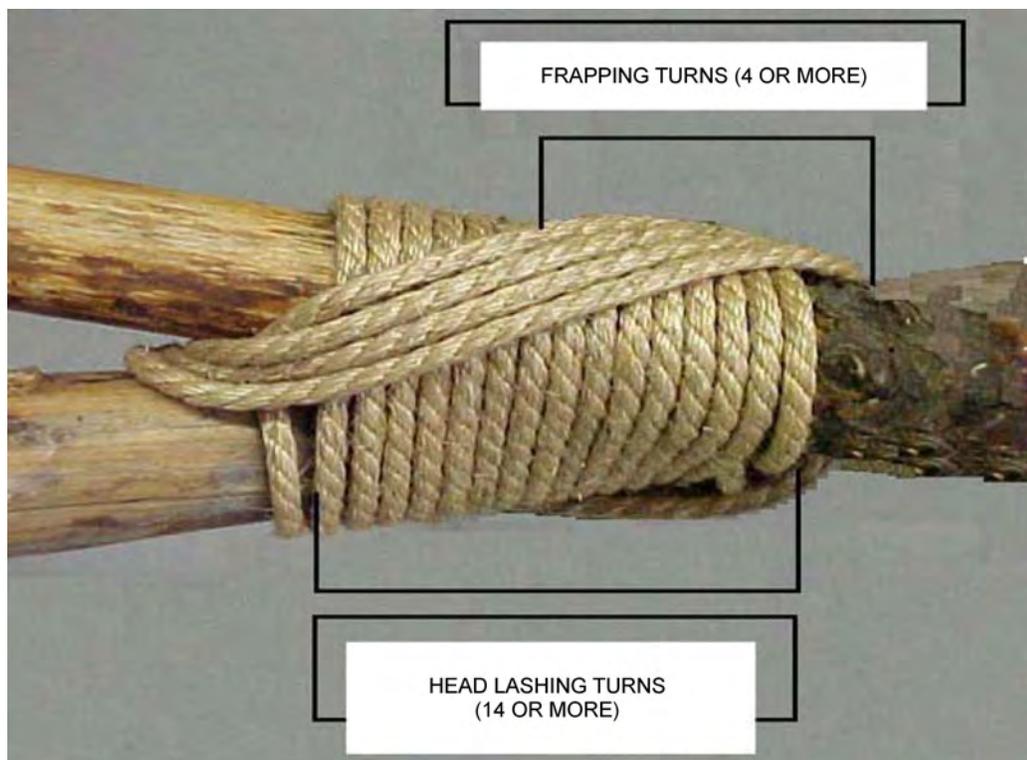
PARTS OF THE SHEERS

Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 197)

Figure 12-2-2 Assembled Sheers

Spars. Two spars are used as the legs of the sheers. The spars are crossed and lashed together with a head lashing.

Head Lashing. The head lashing forms the head of the sheers. The spars are lashed together using 14 or more turns around both spars followed by four or more frapping turns through the upper and lower crutch that forms when the spars are splayed apart (as illustrated in Figure 12-2-3).



Navy League of Canada, NLP 101 Flotilla and Provincial Seamanship Competition Manual, Navy League of Canada (p. 14)

Figure 12-2-3 Sheers Head Lashing

Topping Lift. The topping lift, consisting of a two-fold purchase, is used to raise or lower the sheers. If no suitable overhead attachment point exists, the topping lift can be anchored to the deck or ground a minimum distance of one and a half spar lengths from the heel anchor points.

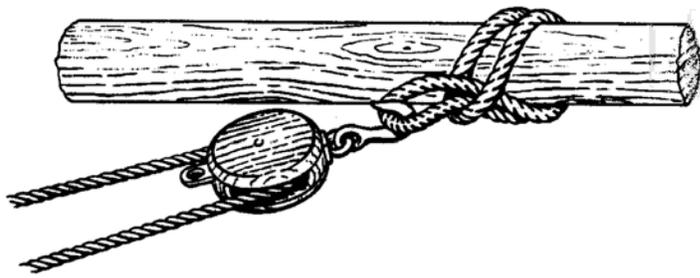


The sheers should not be raised to an angle greater than 75 degrees from the ground or deck.

If the topping lift is anchored to the ground, the sheers should not be lowered to an angle less than 25 degrees from the ground.

Main Purchase. The main purchase, consisting of a two-fold purchase, is attached to the head of the sheers and is used to raise or lower the load.

Strops. Strops are a continuous loop in a line or wire rope. They are used to pass around a cask, spar, piece of line, etc to provide an eye to be placed over a hook or shackle (as illustrated in Figure 12-2-4).



Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 193)

Figure 12-2-4 Strop on a Spar

Leading Block (for the Fall of the Main Purchase). The leading block is secured to one of the spars and the hauling part, or fall of the main purchase, is led through it. This block is used to change the direction of pull on the fall of the main purchase.



The fall of the main purchase refers to its hauling part which exits the standing block attached to the head of the sheers. The fall must be heaved in a downward motion, directly under the spars which would put a cadet within a danger zone. The leading block allows the line to be safely heaved in from the side of the sheers.

Splay Tackle. The splay tackle, consisting of a luff, prevents the spars from splaying – moving further apart – when they are under load.

Heel Tackles. The heel tackles, consisting of luffs, provide firm tension on the heels of the spars and also provide both lateral and fore-and-aft support.

Tag Line. A line, attached to the running block of the main purchase, used to retrieve the main purchase without stepping into the forward danger zone.

Martingale (if Fitted). If a suitable attachment point exists at the front of the sheers, a martingale may be led down from the head. This will prevent the sheers from springing up or back when hoisting and lowering a load.

Shoes (if Fitted). Shoes are usually square slabs of hardwood with a recess in their upper surface to take the heel of a spar. The length of each side should not be less than four times the diameter of the spar. They are used to distribute the weight of the load and the thrust of the spars over an area of the deck. When ashore, they are used to distribute the weight to prevent the spars from sinking into the ground.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the purpose of the topping lift?
- Q2. How many turns are required for the sheers head lashing?
- Q3. Why is a leading block used for the fall of the main purchase?

ANTICIPATED ANSWERS

- A1. To raise or lower the sheers.
- A2. 14 or more.

A3. To redirect the hauling part so it may be heaved in from the side of the sheers.

Teaching Point 3

Demonstrate and Have the Cadets Tie a Timber Hitch

Time: 20 min

Method: Demonstration and Performance

TIMBER HITCH

Use of a Timber Hitch

The timber hitch is used to tow, hoist or lower a spar. The more tension placed on the hitch, the more it will hold the spar. When the tension is released, the hitch will loosen.

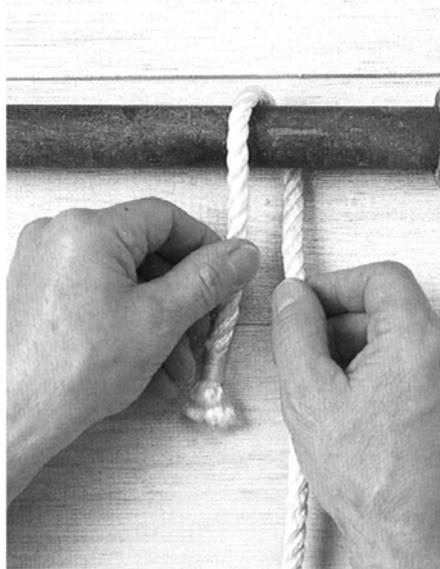
To add directional stability or when tying the hitch to a tapered spar, an extra half hitch should be added beside the timber hitch on the side facing the direction of pull.

How to Tie a Timber Hitch



Demonstrate and have the cadets practice each step of making the timber hitch.

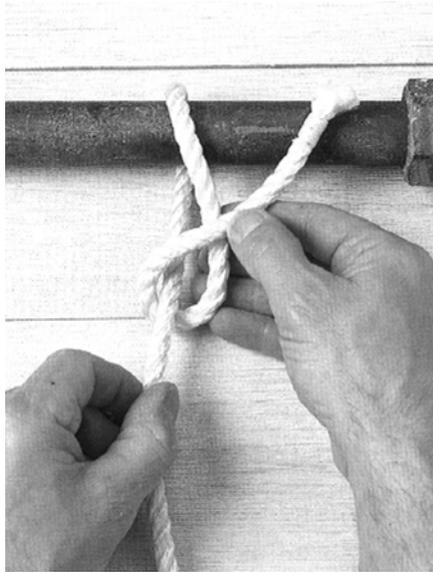
1. Pass the working end of a line around the spar and bring it to the front.



G. Budworth, The Ultimate Encyclopedia of Knots & Ropework, Anness Publishing Limited (p. 98)

Figure 12-2-5 Timber Hitch Step 1

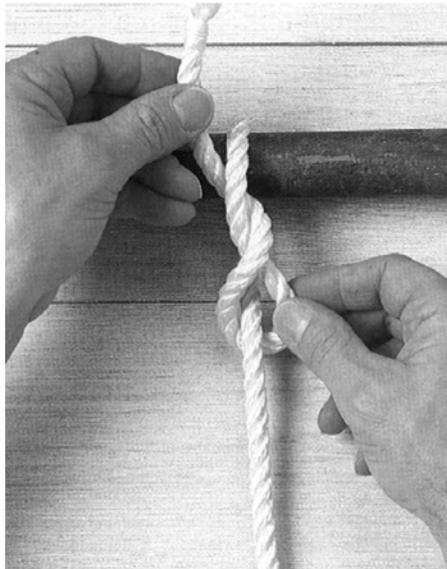
2. Take the end around the standing part and make a small loop.



G. Budworth, The Ultimate Encyclopedia of Knots & Ropework, Anness Publishing Limited (p. 98)

Figure 12-2-6 Timber Hitch Step 2

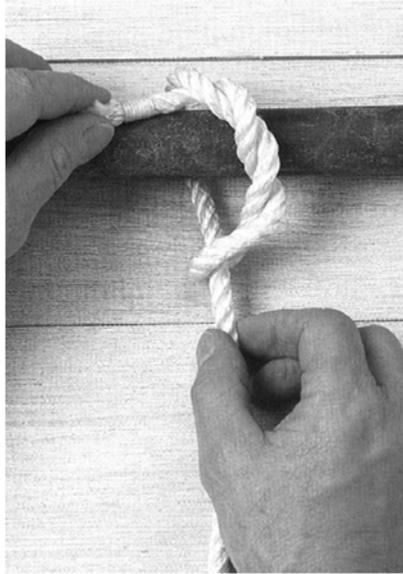
3. Tuck the working end between the standing end and itself.



G. Budworth, The Ultimate Encyclopedia of Knots & Ropework, Anness Publishing Limited (p. 98)

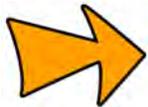
Figure 12-2-7 Timber Hitch Step 3

4. Bring the end around and repeat Step 3 until the required number of tucks are completed (minimum of three).



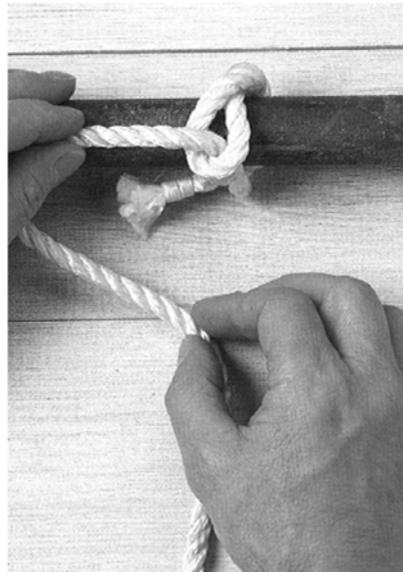
G. Budworth, The Ultimate Encyclopedia of Knots & Ropework, Anness Publishing Limited (p. 98)

Figure 12-2-8 Timber Hitch Step 4



Tucking in this fashion, to make a sliding noose, is known as “dogging”.

5. Pull on the standing end to tighten the hitch around the spar.



G. Budworth, The Ultimate Encyclopedia of Knots & Ropework, Anness Publishing Limited (p. 98)

Figure 12-2-9 Completed Timber Hitch

CONFIRMATION OF TEACHING POINT 3

The cadets tying a timber hitch will serve as the confirmation of this TP.

Teaching Point 4

Demonstrate and Have the Cadets Choke a Luff

Time: 20 min

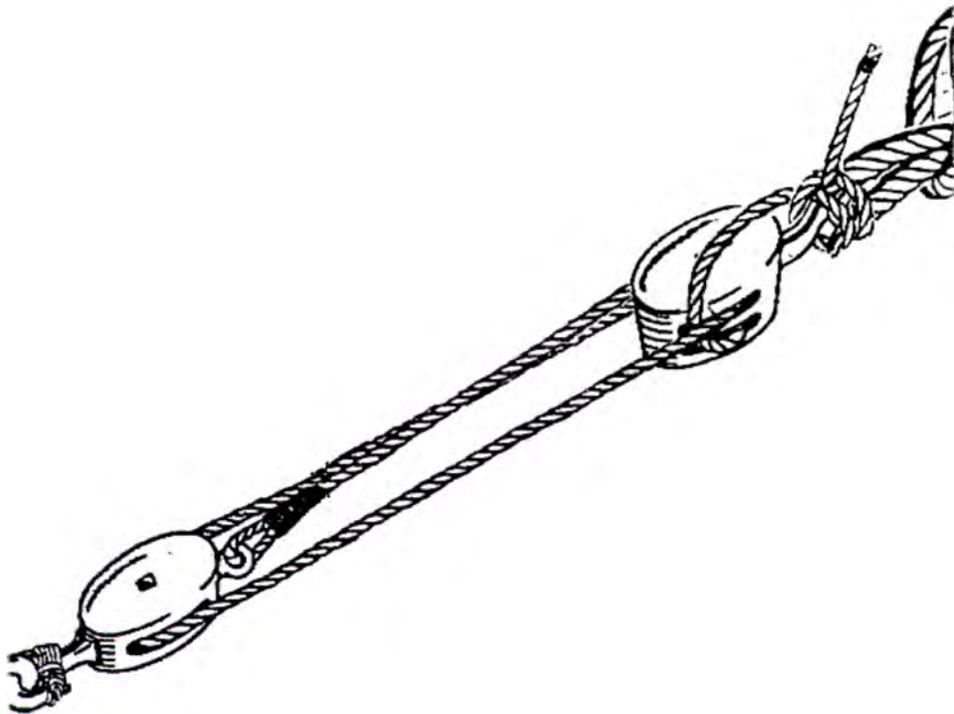
Method: Demonstration and Performance

CHOKING A LUFF



Demonstrate and have the cadets practice choking a luff.

To temporarily secure a luff under tension when there is no cleat available, the hauling part is passed underneath its adjacent running part where it fouls, or chokes, the block. Two half hitches may be added above the block to ensure that the choke does not slip.



Navy League of Canada, NLP 101 Flotilla and Provincial Seamanship Competition Manual, Navy League of Canada (p. 13)

Figure 12-2-10 Choking a Luff



This method should be used with luffs under light loads only, as damage to the rope may occur if the load is too heavy.

CONFIRMATION OF TEACHING POINT 4

The cadets choking a luff will serve as the confirmation of this TP.

Teaching Point 5**Describe the Actions Taken in Response to Commands**

Time: 15 min

Method: Interactive Lecture

COMMANDS

Heave in. Give a strong pull together on a line.

Check Away. Ease out a line under control.

Avast. Stop.

Choke. Choke the standing block with the hauling part and secure it with two half hitches above the crown.

Secure. Make fast a line.

Handsomely. Slowly, carefully.

Roundly. Rapidly.



These are the most commonly used commands for working with sheers; however, the list is not exhaustive. Other commands may be used based on unit preferences.

CONFIRMATION OF TEACHING POINT 5

QUESTIONS

- Q1. What does the order HEAVE IN mean?
- Q2. What order is given to make fast a line?
- Q3. What does the order AVAST mean?

ANTICIPATED ANSWERS

- A1. Give a strong pull together on a line.
- A2. SECURE.
- A3. Stop.

Teaching Point 6**Demonstrate and Have the Cadets, as Members of a Group, Rig Sheers**

Time: 20 min

Method: Demonstration and Performance

RIGGING SHEERS

Demonstrate and have the cadets practice the steps for rigging sheers.

1. Lay the spars for the legs side by side, with their heels together and their heads supported clear of the ground or deck.
2. Start the head lashing with a timber hitch on one of the spars followed by 14 or more turns around both spars. Spread the spars apart to allow four or more frapping turns to pass around the spars and through the crutch formed above and below the spars (as illustrated in Figure 12-2-3). Finish the head lashing with a clove hitch on the spar opposite to the timber hitch. Once the head lashing is complete, splay the heels of the spars apart to a distance of one third the length of the spars used for the sheers.
3. Place the main purchase strop around the head lashing, following the path of the frapping turns (as illustrated in Figure 12-2-11). Ensure the bight of the strop is pointed down between the spars.
4. Place the topping lift strop around the head lashing and main purchase strop (as illustrated in Figure 12-2-11). Ensure the bight of the strop is pointed up from the head.



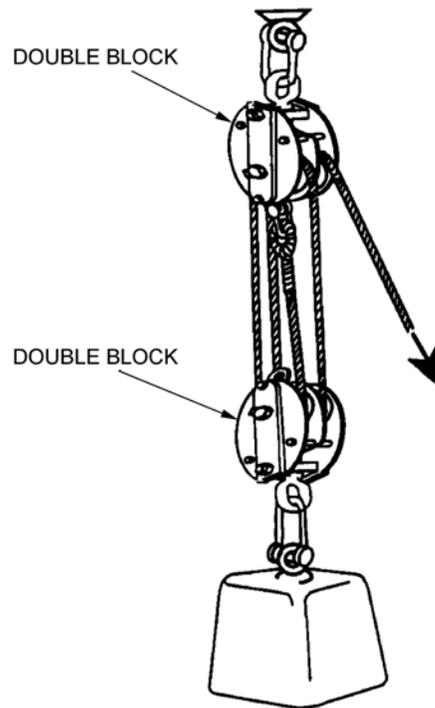
Navy League of Canada, NLP 101 Flotilla and Provincial Seamanship Competition Manual, Navy League of Canada (p. 14)

Figure 12-2-11 Topping Lift and Main Purchase Strops

5. Rig the main purchase using a two-fold purchase (as illustrated in Figure 12-2-12). Attach the standing block to the main purchase strop (as illustrated in Figure 12-2-11) ensuring that the main purchase is

rigged to disadvantage with the hauling part exiting the standing block. Attach the tag line to the running block and lay it out so an end will be outside the danger zone when the sheers are raised.

6. Rig the topping lift using a two-fold purchase (as illustrated in Figure 12-2-12). Attach the standing block to the topping lift anchor point and the running block to the topping lift strop. Ensure the topping lift is rigged to disadvantage with the hauling part exiting the standing block. Tie a figure eight knot in the end of the hauling part.



BON-050-002/PT-004, BR 67 Admiralty Manual of Seamanship (p. 3-155)

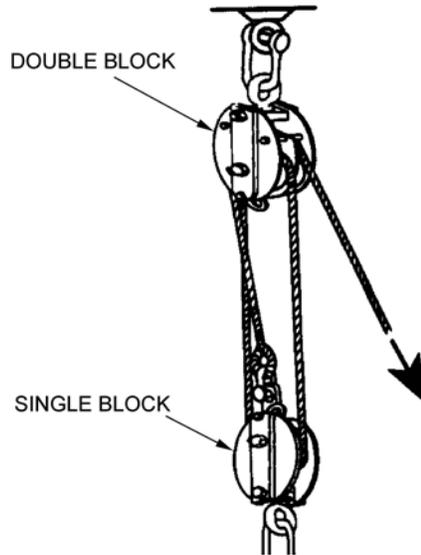
Figure 12-2-12 Two-Fold Purchase

7. Attach strops to the feet of the spars (as illustrated in Figure 12-2-14) for the leading block, splay and heel tackles. Attach the splay tackle strops between the strops for the heel tackles. Attach the leading block strop above or between the heel tackle strops. Ensure the strops are placed together, as low as possible but no lower than one hands-width above the heels.



Placing the leading block strop between the heel tackle strops will stop it from sliding up the spar when the fall is heaved in.

8. Hook the leading block on to the strop. Reeve the fall of the main purchase through the leading block and tie a figure eight knot in the end. Coil the excess line and place it on the deck outside the danger zone, on the opposite side of the sheers from the side where the leading block is attached.
9. Rig the splay tackle using a luff (as illustrated in Figure 12-2-13) and attach to the strops between the spars and under the topping lift. Tie a figure eight knot in the end of the hauling part. Heave in the splay tackle to splay the heels of the spars apart to a distance approximately one third the length of the spars used for the sheers. Choke and secure the splay tackle. Coil any excess line and place it on the deck.
10. Rig the heel tackles using luffs (as illustrated in Figure 12-2-13) and attach to the strops and anchor points. Ensure that all heel tackles are rigged to advantage with the hauling parts exiting the running blocks attached to the spars (as illustrated in Figure 12-2-14). Tie a figure eight knot in the end of the hauling part.



BON-050-002/PT-004 (p. 3-155)

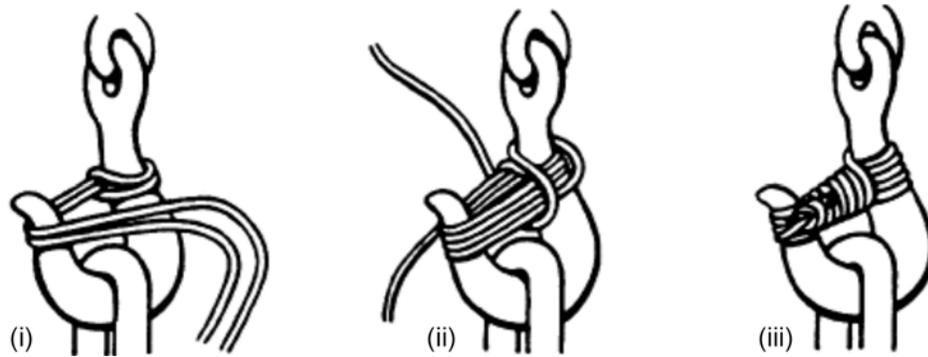
Figure 12-2-13 Luff



Navy League of Canada, NLP 101 Flotilla and Provincial Seamanship Competition Manual, Navy League of Canada (p. 14)

Figure 12-2-14 Heel Tackles Rigged to Advantage

11. Mouse all hooks (as illustrated in Figure 12-2-15).



B-GN-181-105/FP-E00, CFCD 105 Seamanship Rigging and Procedures Manual (p. 5-46)

Figure 12-2-15 Mousing a Hook



Mousing is not required for blocks equipped with a safety catch on the hook. If the safety catch has been removed or the spring is missing from the catch, the block must be replaced.

12. Heave in all heel tackles until they are evenly taut. Choke and secure them with two half hitches. Coil any excess line and place neatly on the deck. If the sheers are not positioned correctly, they can be adjusted by heaving in or checking away the individual heel tackles.



To adjust the position of the sheers, stand at the head facing the heels and use the following sequence:

1. Adjust the side-to-side position of the sheers by heaving in evenly on both heel tackles on the side the sheers are to move toward while checking away handsomely on the opposite heel tackles. When the sheers reach the correct position, avast checking away.
2. Adjust the fore-and-aft position of the sheers by heaving in evenly on both forward heel tackles (tackles closest to the head) while checking away handsomely on the after heel tackles. When the sheers reach the correct position, avast checking away.
3. Adjust the head of the sheers so that it is centred between the heels by heaving in on the after heel tackle on the side the head is to move towards while checking away handsomely on the opposite side's forward heel tackle. When the head is in the correct position, avast checking away.
4. Choke all heel tackles and secure them with two half hitches above the blocks.

13. Heave in on the topping lift handsomely until the sheers have been raised to an angle between 25 and 75 degrees from the floor. Choke and secure the topping lift.



If the topping lift is anchored to the deck, the head of the sheers must be picked up and held at chest height until the topping lift becomes taut. The person at the head of the sheers shall then step out of the danger zone.

14. Heave in on the tag line to pull the running block out of the danger zone, checking away on the fall of the main purchase if required. Secure the fall of the main purchase to the spar opposite the leading block with a round turn and two half hitches.
15. The sheers are now complete and ready for operation (as illustrated in Figure 12-2-2).

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in rigging sheers will serve as the confirmation of this TP.

Teaching Point 7

Have the Cadets, as Members of a Group, Operate the Sheers

Time: 40 min

Method: Practical Activity



Demonstrate how to operate the sheers prior to starting the activity.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets, as members of a group, operate the sheers.

RESOURCES



The list of required equipment for the sheers is located at A-CR-CCP-603/PG-001, Chapter 2, Annex C, Appendix 1.

When choosing the equipment for rigging the sheers, ensure that each item is compatible with the others (eg, the blocks are suitable for the size of the line).

- Assembled sheers,
- Load of 22 kg (50 lbs) or less,
- Whipping twine,
- Pylons,
- Hooks,
- Hard hats,
- Parts cards located at Annex A,
- Picture/model of sheers (blank picture located at Annex B),
- Sequence for Station 3 located at Annex C,
- Scoresheet located at Annex D,

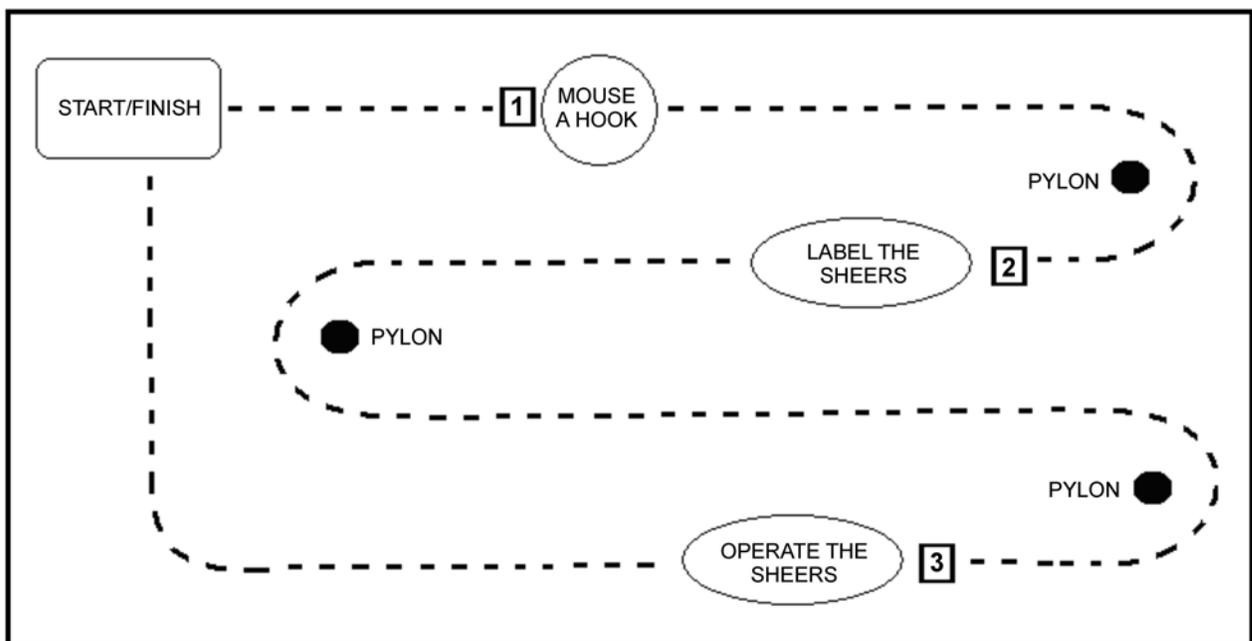
- Whistle, and
- Stopwatch.

ACTIVITY LAYOUT

- Mark off a start area.
- Set up the start area with various pieces of safety equipment.
- Set up Station 1 with whipping twine and hooks.
- Set up Station 2 with parts cards, tape and a picture/model of sheers.
- Set up Station 3 with the sheers, whipping twine and a load.



The sheers at Station 3 shall be fully rigged (as illustrated in Figure 12-2-1). If no overhead mounting point is available, anchor the topping lift at least one and one-half spar lengths back from the heel tackle anchors.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 12-2-16 Sheers Run

ACTIVITY INSTRUCTIONS

1. Divide the cadets into groups of four.
2. Have the first group line up in the start area.
3. On the whistle signal, have the group put on their personal safety equipment and proceed to Station 1.



Ensure the time is started on the stopwatch at the whistle signal.

4. At Station 1, have each cadet in the group mouse a hook. Check the mousings for strength. If any of the mousings come off easily, that cadet will do another mousing. Upon successfully completing the mousings, have the group proceed to Station 2.
5. At Station 2, have the group label the picture/model of the sheers and then proceed to Station 3.
6. At Station 3, stop and record the time. Have the group operate the sheers by responding to commands listed at Annex C, as given by the instructor. Award points IAW the scoresheet located at Annex D.
7. Upon completion of Station 3, have the group continue to the finish line and tally the score.
8. Have each group complete the sheers run in the above sequence.
9. Declare the group with the most points the winner.

SAFETY

- Ensure the personal safety equipment is worn at all times.
- Ensure the cadets stay outside the danger zones while the sheers are raised.
- Ensure all hooks are moused or fitted with working safety catches.

CONFIRMATION OF TEACHING POINT 7

The cadet's participation in the activity will serve as the confirmation of this TP.

Teaching Point 8

**Demonstrate and Have the Cadets, as Members of a Group,
De-Rig Sheers**

Time: 10 min

Method: Demonstration and Performance

DE-RIGGING SHEERS



Demonstrate and have the cadets practice each step in de-rigging sheers.

1. Check away on the topping lift handsomely until the head of the sheers is resting on the deck. When the sheers near the deck, it is permissible to step into the danger zone to grab the head of the sheers and lower it by hand.
2. Release the choke on the heel tackles, being careful not to place hands in the running parts of the luffs.



Once the head is on the ground and the tension has been released from the heel tackles, the sheers are safe to de-rig.

3. Cut any mousings that have been applied and unhook the blocks from the strops.
4. Un-reeve the heel, splay, main purchase and topping lift tackles.
5. Remove the strops from the spars.
6. Untie the head lashing.
7. Coil all lines and secure the equipment as required.

CONFIRMATION OF TEACHING POINT 8

The cadets' participation in de-rigging sheers will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' rigging, operating and de-rigging sheers will serve as the confirmation of this lesson.

CONCLUSION

HOMework/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 4 (321 PC).

CLOSING STATEMENT

Rigging sheers requires teamwork. Sheers are a device that has many practical uses within the Canadian Navy, although it is not used as frequently today as in years past due to improvements in technology. Rigging sheers acts as an introduction to sea activities of the Canadian Navy while stimulating an interest in seamanship specialty training.

INSTRUCTOR NOTES/REMARKS

This EO shall be conducted after EO M321.01 (Describe Safety Procedures for Operating Lifting Devices, Section 1).

This EO may be conducted as five consecutive periods on a weekend training day or over two training nights. Training night one will consist of TPs 1–4 for a total of two periods. Training night two will consist of TPs 5–8 for a total of three periods.

REFERENCES

C1-003 (ISBN II 770973 5) Royal Navy. (1972). *Admiralty Manual of Seamanship 1964* (Vol. 1). London, England: Her Majesty's Stationery Office.

- C1-049 (ISBN 0-11-771958-7) Royal Navy. (1967). *Admiralty Manual of Seamanship 1967* (Vol. 2). Cambridge, England: Her Majesty's Stationery Office.
- C1-064 (ISBN 1-55267-986-1) Budworth, G. (2001). *The Ultimate Encyclopedia of Knots & Ropework*. London, England: Anness Publishing Limited.
- C1-131 Navy League of Canada. (2008). *NLP 101 Flotilla and Provincial Seamanship Competition Manual: Sheers*. Toronto, ON: Navy League of Canada.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 3

EO C321.02 – RIG A STANDING DERRICK

Total Time:

150 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy and cut out the parts cards located at Annex E.

Photocopy the blank standing derrick diagram located at Annex F, the sequence for Station 3 located at Annex G and the standing derrick scoresheet located at Annex H.

Ensure that the cadets have their issued cadet boots with them.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–3 to illustrate the function, parts and rigging commands for a standing derrick.

Demonstration and performance was chosen for TPs 4 and 6 as it provides the instructor the opportunity to introduce a standing derrick, demonstrate procedures and observe the cadets rigging and de-rigging a standing derrick.

A practical activity was chosen for TP 5 as it is an interactive way to introduce the cadets to operating a standing derrick in a safe and controlled environment. This activity contributes to the development of seamanship skills and knowledge in a fun and challenging setting.

INTRODUCTION

REVIEW

Review EO M321.01 (Describe Safety Procedures for Operating Lifting Devices, Section 1).

OBJECTIVES

By the end of this lesson the cadet shall, as a member of a group, rigged, operated and de-rigged a standing derrick.

IMPORTANCE

It is important for cadets rig a standing derrick as it introduces them to sea activities of the Canadian Navy while stimulating an interest in seamanship specialty training. Although the standing derrick is no longer used regularly by the Canadian Navy, it is a great way to foster teamwork and practice seamanship skills.

Teaching Point 1

Explain the Function of a Standing Derrick

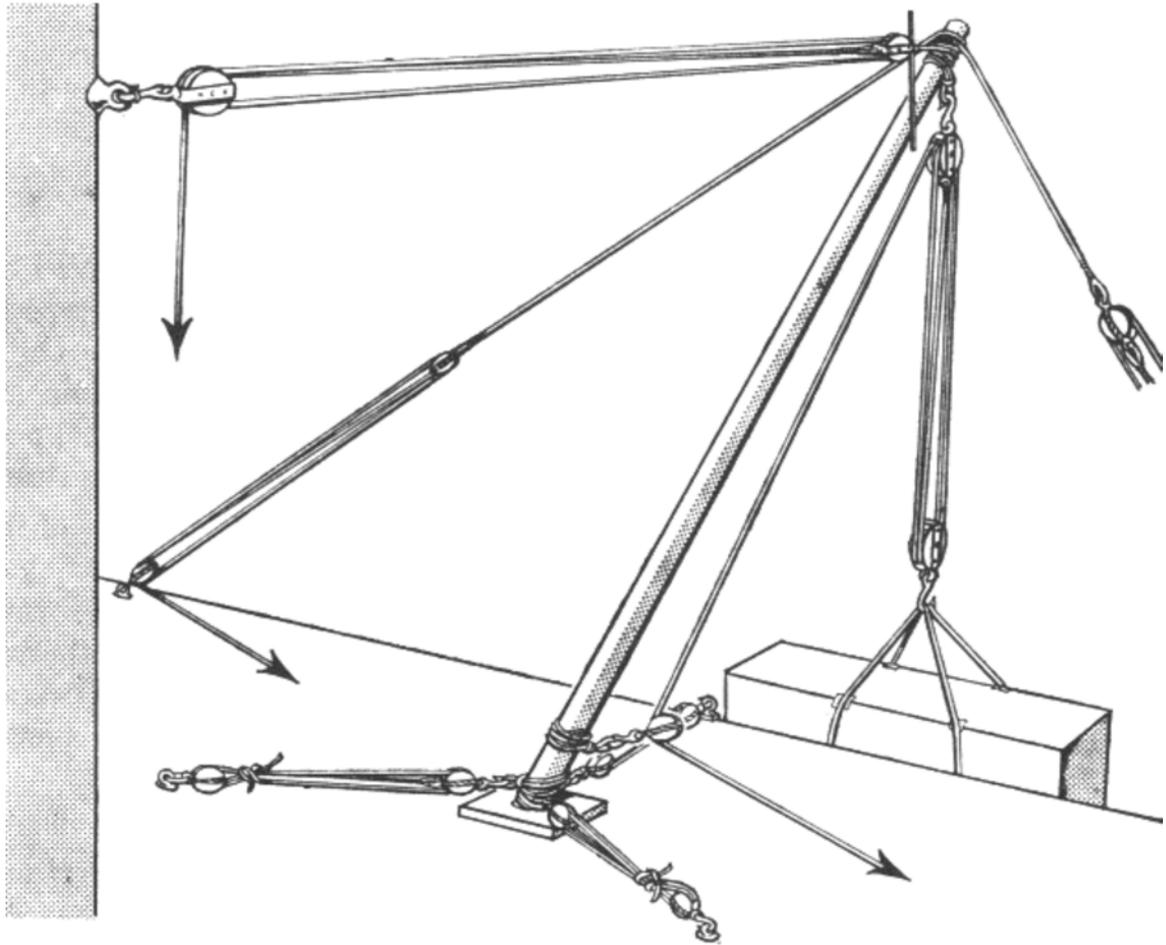
Time: 5 min

Method: Interactive Lecture

STANDING DERRICK

Due to improvements in technology, improvised lifting devices are not as widely used today as in the past. However, when no suitable crane or hydraulic device for lifting a heavy object or equipment is available on board or ashore, some form of lifting device must be rigged. This may include sheers, a standing or swinging derrick or a gyn.

A standing derrick is effective in situations that require the load to be hoisted and moved laterally a short distance from the lifting point. It can be rigged with less equipment than other lifting devices as only one spar is required.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 195)

Figure 12-3-1 Standing Derrick

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. When is a standing derrick used?
- Q2. How many spars are required to rig a standing derrick?
- Q3. What is a standing derrick used for?

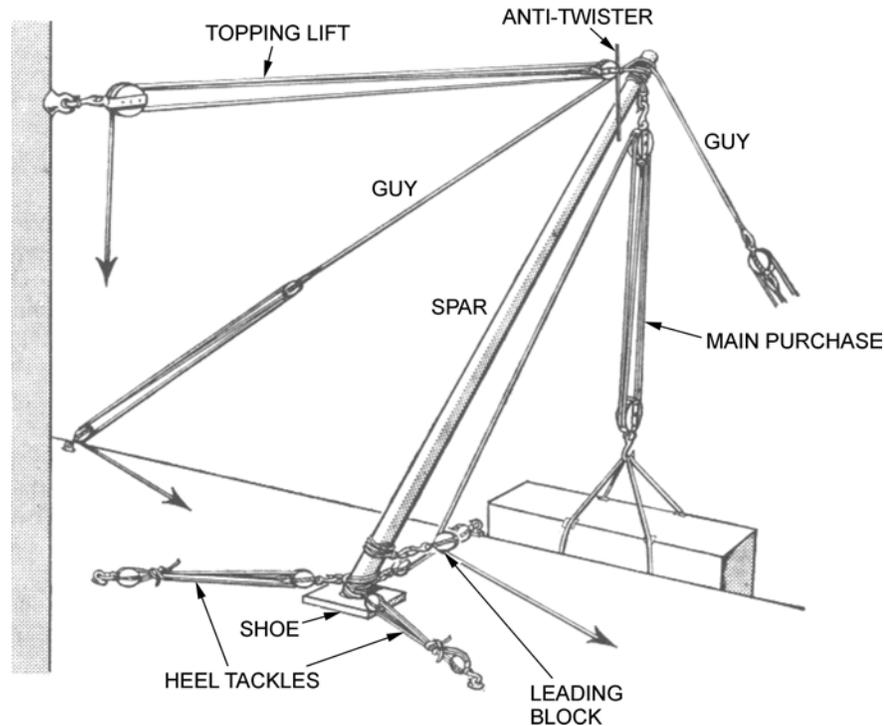
ANTICIPATED ANSWERS

- A1. When no suitable crane or hydraulic device is available on board or ashore.
- A2. One.
- A3. Hoisting and moving loads laterally a short distance.

Teaching Point 2**Identify the Parts of a Standing Derrick**

Time: 15 min

Method: Interactive Lecture

PARTS OF A STANDING DERRICK

Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 195)

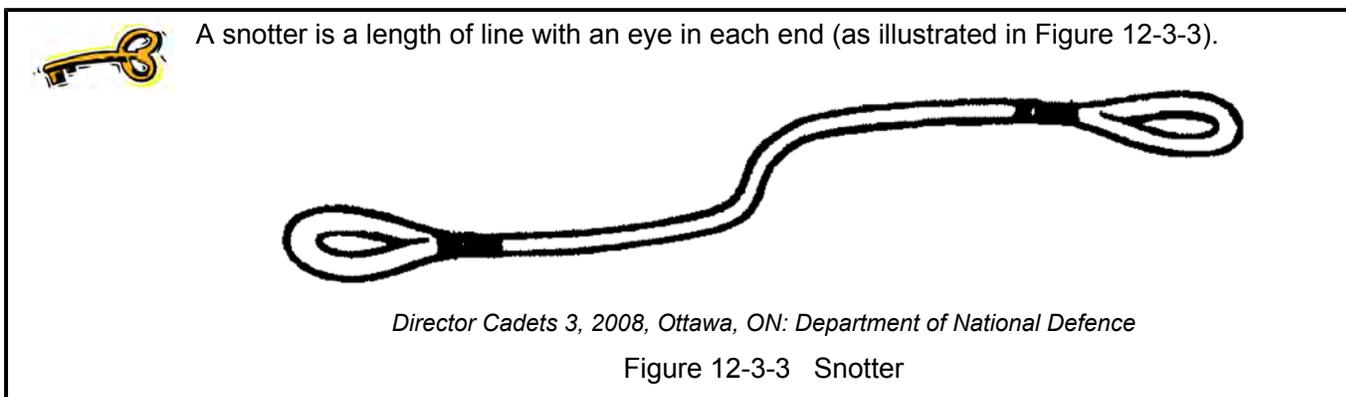
Figure 12-3-2 Parts of a Standing Derrick

Topping Lift. The topping lift, consisting of a two-fold purchase, is used to raise or lower the standing derrick. If no suitable overhead attachment point exists, the topping lift can be anchored to the deck or ground a minimum distance of one and a half spar lengths from the heel anchor points.



If the topping lift is anchored to the ground, the standing derrick should not be lowered to an angle less than 25 degrees from the ground.

Side Guys. The side guys, consisting of luffs attached to a snotter at the head of the spar, are fitted to give lateral support. The snotter's length will determine how far the standing derrick may slew from side-to-side using the side guys.

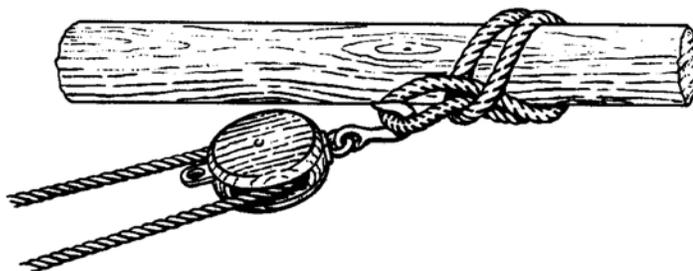


Main Purchase. The main purchase, consisting of a two-fold purchase, is attached to the head of the spar and is used to raise or lower the load.

Spar. The spar is the main support system for the standing derrick. The side guys, topping lift and the main purchase are attached to the spar.

Anti-Twister. An optional piece of wood that is attached to the strop at the block of the topping lift used to prevent the topping lift from twisting.

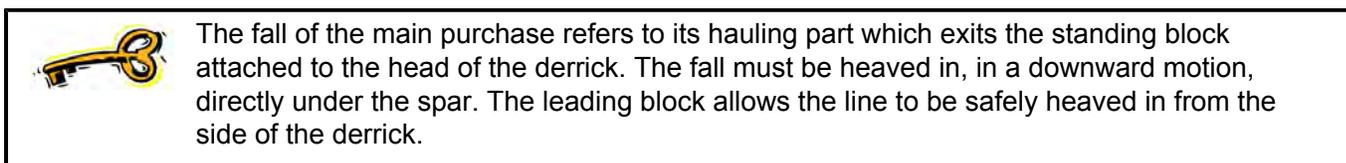
Strops. Strops are a continuous loop in a line or wire rope. They are used to pass around a cask, spar, piece of line, etc to provide an eye to be placed over a hook or shackle (as illustrated in Figure 12-3-4).



Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 193)

Figure 12-3-4 Strop on a Spar

Leading Block (for the Fall of the Main Purchase). The leading block is secured to the heel of the spar and the hauling part, or fall of the main purchase, is led through it. This block is used to change the direction of pull on the fall of the main purchase.



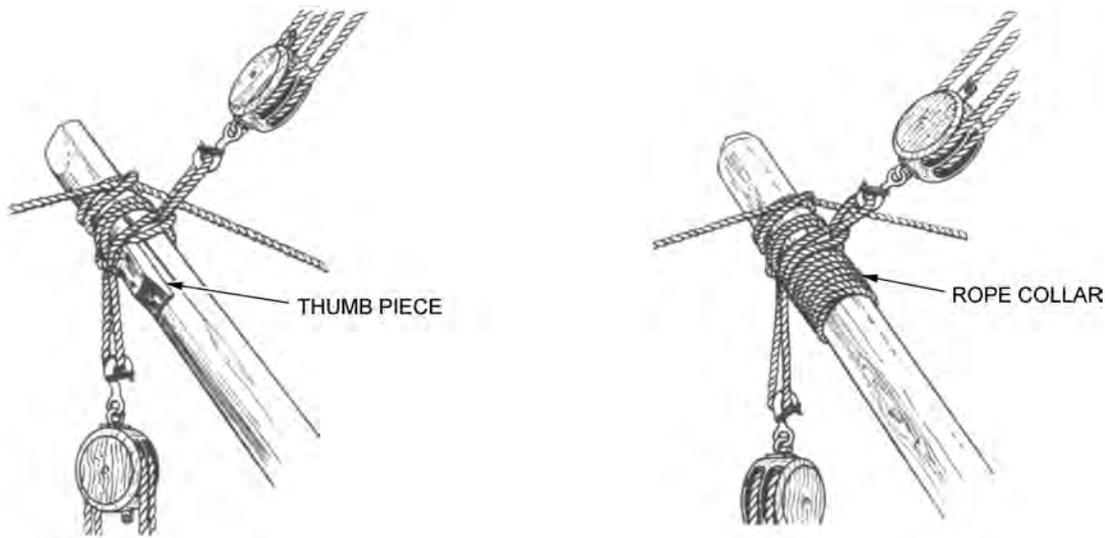
Heel Tackles. The heel tackles, consisting of luffs, are used to prevent the heel from moving.

Tag Line. A line, attached to the running block of the main purchase, used to retrieve the main purchase without stepping into the danger zone.

Martingale (Fore Guy) (if Fitted). If a suitable attachment point exists at the front of the standing derrick, a martingale or fore guy may be led down from the spar (not illustrated in Figure 12-3-2). This will prevent the spar from springing up or back when hoisting and lowering a load.

Shoe (if Fitted). The shoe is usually a square slab of hardwood with a recess in its upper surface to take the heel of a spar. The length of each side should not be less than four times the diameter of the spar. It is used to distribute the weight of the load and the thrust of the spar over an area of the deck. When ashore, it is used to distribute the weight to prevent the spar from sinking into the ground.

Thumb Pieces/Rope Collars (if Fitted). Thumb pieces/rope collars are used to prevent the strops from slipping on the spars (as illustrated in Figure 12-3-5). Thumb pieces are wooden pieces that are screwed or nailed to the spar. Rope collars are put onto the spar like a whipping.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 207)

Figure 12-3-5 Thumb Piece and Rope Collar

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the minimum angle that the standing derrick may be lowered to when the topping lift is anchored to the floor?
- Q2. What is the purpose of a martingale or fore guy?
- Q3. What are heel tackles used for?

ANTICIPATED ANSWERS

- A1. 25 degrees.
- A2. To prevent the spar from springing up or back when hoisting and lowering a load.
- A3. To prevent the heel from moving.

Teaching Point 3**Describe the Action Taken in Response to Commands**

Time: 15 min

Method: Interactive Lecture

COMMANDS**Heave in.** Give a strong pull together on a line.**Check Away.** Ease out a line under control.**Avast.** Stop.**Choke.** Choke and secure the tackle(s).**Secure.** Make fast a line.**Handsomely.** Slowly, carefully.**Roundly.** Rapidly.

These are the most commonly used commands for working with the standing derrick; however, the list is not exhaustive. Other commands may be used based on unit preferences.

CONFIRMATION OF TEACHING POINT 3**QUESTIONS**

Q1. What does the order HEAVE IN mean?

Q2. What order is given to make fast a line?

Q3. What does the order AVAST mean?

ANTICIPATED ANSWERS

A1. Give a strong pull together on a line.

A2. SECURE.

A3. Stop.

Teaching Point 4**Demonstrate and Have the Cadets, as Members of a Group, Rig a Standing Derrick**

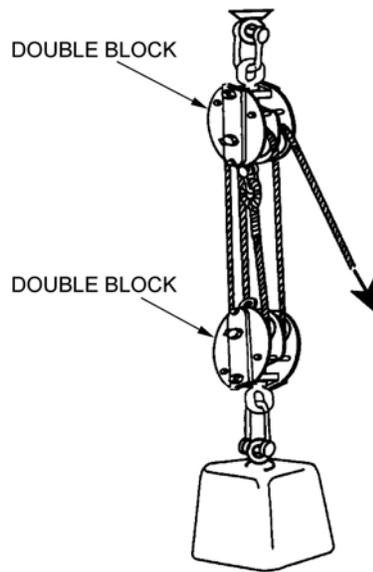
Time: 20 min

Method: Demonstration and Performance

RIGGING A STANDING DERRICK

Demonstrate and have the cadets practice each step in rigging the standing derrick.

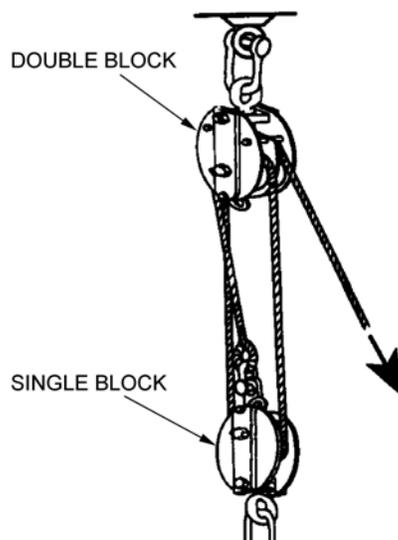
1. Place the strops for the main purchase and topping lift over the head of the spar. Attach thumb pieces/rope collars to prevent the strops from slipping (as illustrated in Figure 12-3-5). Lay the strops close together to avoid a bending stress on the spar.
2. Rig the main purchase using a two-fold purchase (as illustrated in Figure 12-3-6). Attach the standing block to the main purchase strop. Ensure that the main purchase is rigged to disadvantage with the hauling part, or fall, exiting the standing block. Attach the tag line to the running block and lay it out so an end will be outside of the danger zone when the standing derrick is raised.
3. Rig the topping lift using a two-fold purchase. Attach the standing block to the topping lift anchor point and the running block to the topping lift strop. Ensure that the topping lift is rigged to disadvantage with the hauling part exiting the standing block. Tie a figure eight knot in the end of the hauling part.



BON-050-002/PT-004 (p. 3-155)

Figure 12-3-6 Two-Fold Purchase

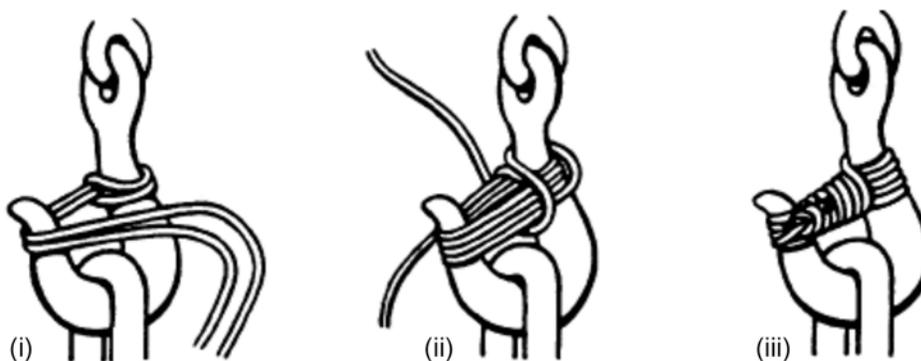
4. Attach a snotter over the head of the spar, above the strops, using a clove hitch. Ensure that the eyes of the snotter extend equally from the spar. Rig the side guys using luffs (as illustrated in Figure 12-3-7). Attach the running blocks to the eyes in the snotter and the standing block to the side guys anchor point. Ensure that the side guys are rigged to disadvantage with the hauling parts exiting the standing blocks. Tie figure eight knots in the end of the hauling parts.



BON-050-002/PT-004 (p. 3-155)

Figure 12-3-7 Luff

5. Place the foot of the spar in a shoe if one is fitted.
6. Rig the heel tackles using luffs. Attach the standing blocks to the heel strops and the running blocks to the heel tackle anchor points. Ensure that the heel tackles are rigged to disadvantage with the hauling parts exiting the standing blocks. Tie a figure eight knot in the end of the hauling part.
7. Attach the leading block strop to the foot of the spar. Hold the strop in place with a thumb piece/rope collar. Reeve the fall of the main purchase through the leading block, tie a figure eight knot in the end and coil the excess line to one side of the spar.
8. Mouse all hooks (as illustrated in Figure 12-3-8).



B-GN-181-105/FP-E00 (p. 5-46)

Figure 12-3-8 Mousing a Hook



Mousing is not required for blocks equipped with a safety catch on the hook. If the safety catch has been removed or the spring is missing from the catch, the block must be replaced.

9. Heave in all heel tackles until they are evenly taut. Choke and secure the heel tackles. Coil any excess line and place neatly on the deck.
10. Heave in on the topping lift handsomely until the standing derrick has been raised to an angle between 25 and 75 degrees from the floor. Choke and secure the topping lift.



If the topping lift is anchored to the deck, the head of the spar must be picked up and held at chest height until the topping lift becomes taut. The person at the head of the spar shall then step out of the danger zone.

11. Heave in on the tag line to pull the running block out of the danger zone, checking away on the fall of the main purchase, if required.
12. The standing derrick is now complete and ready for operation (as illustrated in Figure 12-3-2).

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in rigging a standing derrick will serve as the confirmation of this TP.

Teaching Point 5

Have the Cadets, as Members of a Group, Operate a Standing Derrick

Time: 75 min

Method: Practical Activity



Demonstrate how to operate the standing derrick prior to starting the activity.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets, as members of a group, operate a standing derrick.

RESOURCES



The list of required equipment for a standing derrick is located in A-CR-CCP-603/PG-001, Chapter 2, Annex C, Appendix 1.

When choosing the equipment for rigging the standing derrick, ensure that each item is compatible with the others (eg, the blocks are suitable for the size of the line).

- Assembled standing derrick,
- Load of 22 kg (50 lbs) or less,
- Whipping twine,
- Pylons,
- Hooks,

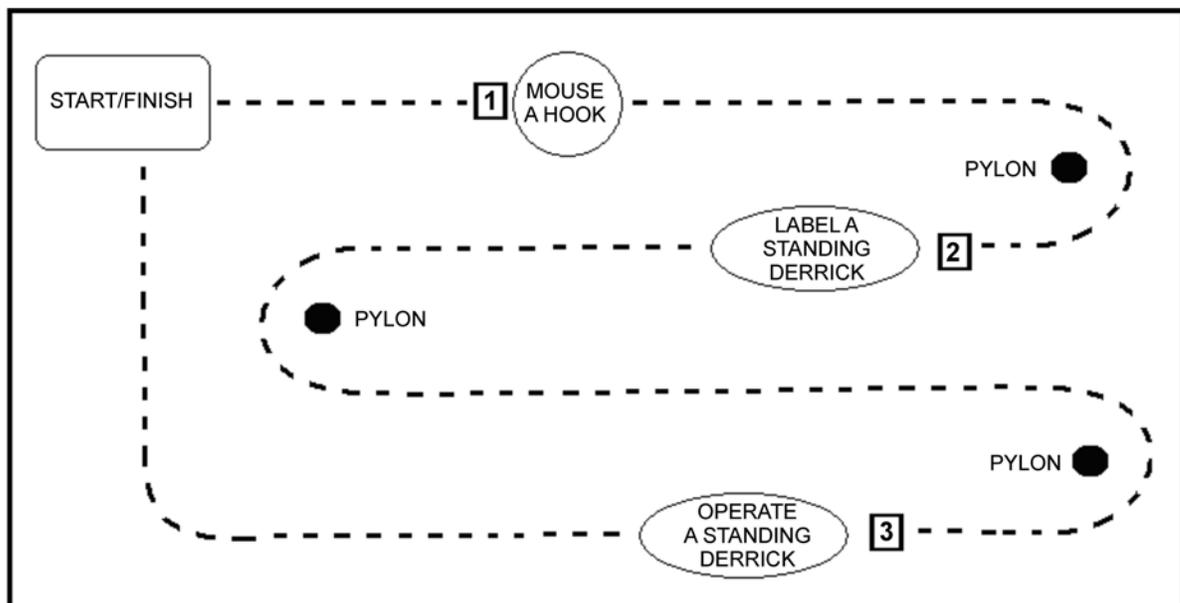
- Hard hats,
- Parts cards located at Annex E,
- Picture/model of a standing derrick (blank picture located at Annex F if required),
- Sequence for Station 3 located at Annex G,
- Scoresheet located at Annex H,
- Whistle, and
- Stopwatch.

ACTIVITY LAYOUT

- Mark off a start line and set up personal safety equipment.
- Set up Station 1 with whipping twine and hooks.
- Set up Station 2 with the picture/model of the standing derrick and a bag/box with parts cards.
- Set up Station 3 with a standing derrick, whipping twine and a load.



The standing derrick in Station 3 shall be fully rigged (as illustrated in Figure 12-3-2).



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 12-3-9 Standing Derrick Run

ACTIVITY INSTRUCTIONS



Encourage the cadets to cheer on the groups while the activity is conducted.

1. Divide the cadets into groups of four.
2. Have the first group line up behind the start line.
3. On the whistle signal, have the group put on their personal safety equipment and proceed to Station 1.



Ensure the time is started on the stopwatch at the whistle signal.

4. At Station 1, have each cadet in the group mouse a hook. Check the mousings for strength. If any of the mousings come off easily, that cadet will do another mousing. Upon successfully completing the mousings, have the group proceed to Station 3.
5. At Station 2, have the group label the picture/model of the standing derrick and then proceed to Station 3.
6. At Station 3, stop and record the time. Have the group operate the standing derrick by responding to commands from Annex G given by the instructor. Award points IAW the scoresheet found at Annex H.
7. Upon completion of Station 3, have the group proceed to the finish line and tally the score.
8. Repeat the activity for the remaining groups.
9. Declare the group with the most points the winner.

SAFETY

- Ensure the personal safety equipment is worn at all times.
- Ensure the cadets stay clear of all danger zones when the standing derrick has been raised.
- Ensure all hooks are moused or fitted with working safety catches.

CONFIRMATION OF TEACHING POINT 5

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 6**Demonstrate and Have the Cadets, as Members of a Group,
De-Rig a Standing Derrick**

Time: 10 min

Method: Demonstration and Performance

DE-RIG A STANDING DERRICK

Demonstrate and have the cadets practice each step in de-rigging the standing derrick.

1. Check away the topping lift handsomely, until the spar is resting on the ground.
2. Release the choke on the heel tackles, being careful not to place hands in between the running parts of the luff.



Once the spar is on the ground and the tension has been released from the heel tackles, the standing derrick is safe to de-rig.

3. Cut any mousings that have been applied and unhook the blocks from the strops.
4. Un-reeve the heel, guy, main purchase and topping lift tackles.
5. Remove the strops from the spar.
6. Remove the spar from the shoe.
7. Coil all lines and secure the equipment, as required.

CONFIRMATION OF TEACHING POINT 6

The cadets de-rigging a standing derrick will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' rigging, operating and de-rigging a standing derrick will serve as the confirmation of this lesson.

CONCLUSION**HOMEWORK/READING/PRACTICE**

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Rigging a standing derrick is an exercise that requires teamwork. The standing derrick is a device that has many practical uses within the Canadian Navy, although it is not used as frequently today as in years past

due to the development of technology. It acts as an introduction to sea activities of the Canadian Navy while stimulating an interest in seamanship specialty training.

INSTRUCTOR NOTES/REMARKS

This EO should be conducted after EO M321.01 (Describe Safety Procedures for Operating Lifting Devices, Section 1).

The cadets must wear issued cadet boots and hard hats while operating the standing derrick.

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
- C1-047 (ISBN 0-11-772695-8/BON-050-002/PT-004) Command of the Defence Council. (1995). *BR 67 Admiralty Manual of Seamanship*. London, England: Her Majesty's Stationary Office Publications Centre.
- C1-049 (ISBN 0-11-771958-7) Royal Navy. (1967). *Admiralty Manual of Seamanship 1967* (Vol. 2). Cambridge, England: Her Majesty's Stationery Office.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 4

EO C321.03 – RIG A GYN

Total Time:

150 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy and cut out the parts cards located at Annex I.

Photocopy the blank gyn diagram located at Annex J, the sequence for Station 3 located at Annex K and the gyn scoresheet located at Annex L.

Ensure that the cadets have their issued cadet boots with them.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–3 to illustrate the function, parts and rigging commands for a gyn.

Demonstration and performance was chosen for TPs 4 and 6 as it provides the instructor the opportunity to introduce a gyn, demonstrate procedures and observe the cadets rigging and de-rigging a gyn.

A practical activity was chosen for TP 5 as it is an interactive way to introduce the cadets to operating a gyn in a safe and controlled environment. This activity contributes to the development of seamanship skills and knowledge in a fun and challenging setting.

INTRODUCTION

REVIEW

Review safe practices, personal safety equipment and gyn danger zones from EO M321.01 (Describe Safety Procedures for Operating Lifting Devices, Section 1).

OBJECTIVES

By the end of this lesson the cadet, as a member of a group, shall have rigged, operated and de-rigged a gyn.

IMPORTANCE

It is important for cadets to rig a gyn as it introduces them to sea activities of the Canadian Forces while stimulating an interest in seamanship specialty training. Although the gyn is no longer used regularly by the Canadian Navy, it is a great way to foster teamwork and practice seamanship skills.

Teaching Point 1

Explain the Function of a Gyn

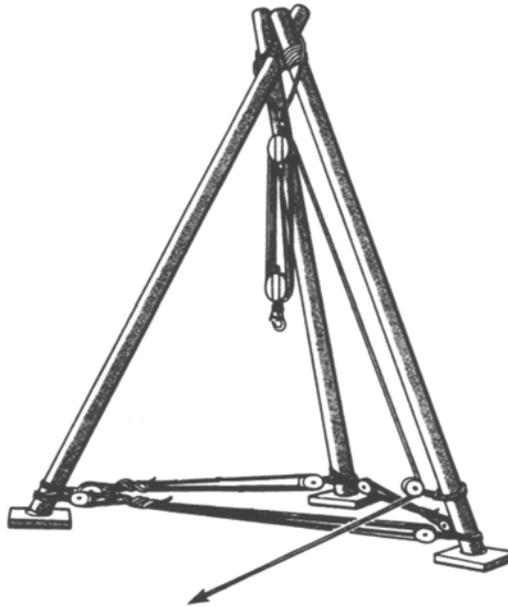
Time: 5 min

Method: Interactive Lecture

GYN

Due to improvements in technology, improvised lifting devices are not as widely used today as in the past. However, when no suitable crane or hydraulic device is available on board or ashore for lifting a heavy object or equipment, some form of an improvised lifting device must be rigged. This may include, sheers, a standing or swinging derrick, or a gyn.

A gyn is the strongest of these types of improvised lifting devices and requires no additional rigging to support it. It is used for straight lifts only.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 198)

Figure 12-4-1 Assembled Gyn

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the strongest type of improvised lifting device?
- Q2. When is a gyn used?
- Q3. For what type of lift is a gyn used?

ANTICIPATED ANSWERS

- A1. Gyn.
- A2. When no suitable crane or hydraulic device is available on board or ashore for lifting a heavy object or equipment.
- A3. Straight lifts.

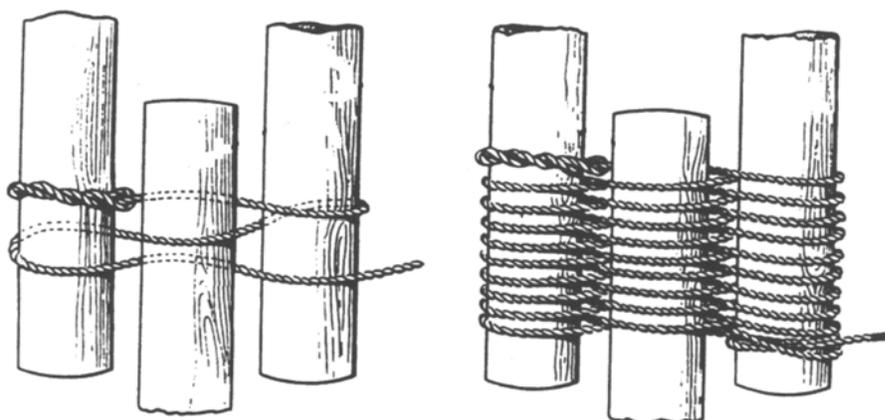
Teaching Point 2**Identify the Parts of a Gyn**

Time: 15 min

Method: Interactive Lecture

PARTS OF A GYN

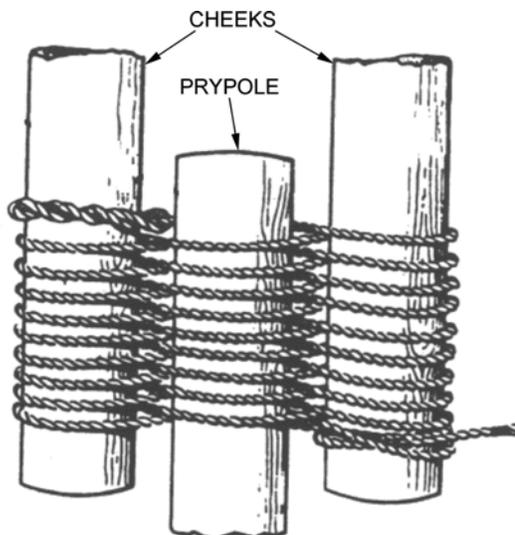
Head Lashing. The head lashing forms the head of the gyn. The spars are lashed together to form a tripod using six to eight figure-of-eight turns.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 207)

Figure 12-4-2 Head Lashing

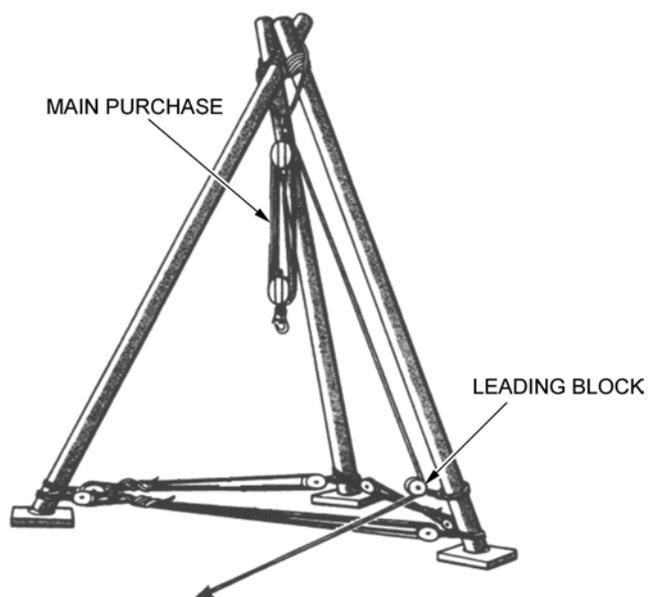
Spars. Spars are the basis of the tripod, acting as the legs of the gyn. There are three spars used in the rigging of the gyn. The heads of the spars are lashed together with a head lashing to connect them. When applying the head lashing, the spars are laid out parallel with the centre spar – the pry pole – in the opposite direction from the other spars – the cheeks.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 207)

Figure 12-4-3 Spars

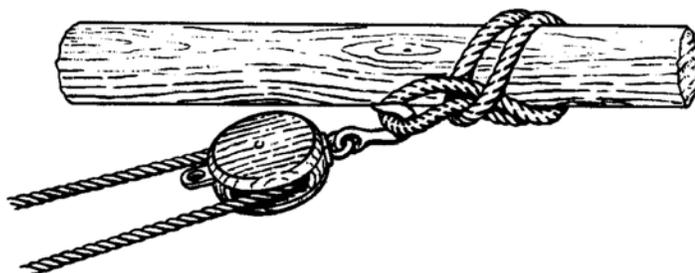
Main Purchase. The main purchase, consisting of a two-fold purchase, is attached to the head of the spars and is used to lift the load (as illustrated in Figure 12-4-4).



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 198)

Figure 12-4-4 Main Purchase and Shoes

Strops. Strops are a continuous loop in a line or wire rope. They are used to pass around a cask, spar, piece of line, etc to provide an eye to be placed over a hook or shackle (as illustrated in Figure 12-4-5).



Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 193)

Figure 12-4-5 Strop on a Spar

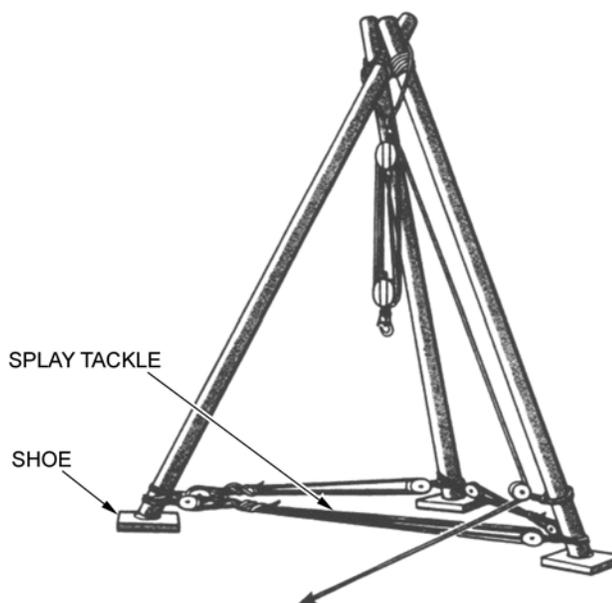
Leading Block (for the Fall of the Main Purchase). The leading block is secured to one of the spars and the hauling part, or fall of the main purchase is led through it (as illustrated in Figure 12-4-4). This block is used to change the direction of pull on the fall.



The fall of the main purchase refers to its hauling part which exits the standing block attached to the head of the gyn. The fall must be heaved in, in a downward motion, directly under the spars. The leading block allows the line to be safely heaved in from the side of the gyn.

Splay Tackles. The splay tackles, consisting of luffs, are rigged between each leg to prevent the legs from splaying – moving further apart – when they are under load.

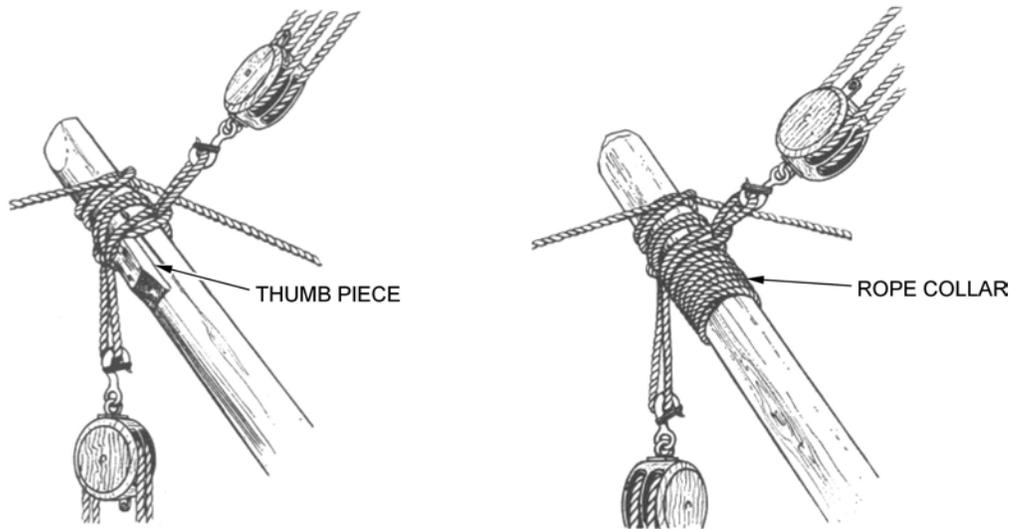
Shoes (if Fitted). Shoes are usually square slabs of hardwood with a recess in their upper surfaces to take the heels of the spars (as illustrated in Figure 12-4-6). The length of each side should not be less than four times the diameter of the spar. They are used to distribute the weight of the load and the thrust of the spar over an area of the deck. When ashore, they are used to distribute the weight so as to prevent the spar from sinking into the ground.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 198)

Figure 12-4-6 Splay Tackles and Shoes

Thumb Pieces/Rope Collars (if Fitted). Thumb pieces/rope collars are used to prevent the strops from slipping on the spars. Thumb pieces are wooden pieces that are screwed or nailed onto the spar. Rope collars are put onto the spar like a whipping.



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 207)

Figure 12-4-7 Thumb piece and Rope Collar

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What are splay tackles used for?
- Q2. What is the centre spar called?
- Q3. What are thumb pieces/rope collars used for?

ANTICIPATED ANSWERS

- A1. To prevent the legs from splaying – moving further apart – when they are under load.
- A2. Prypole.
- A3. To prevent the strops from slipping on the spars.

Teaching Point 3

Describe the Actions Taken in Response to Commands

Time: 15 min

Method: Interactive Lecture

Heave in. Give a strong pull together on a line.

Check Away. Ease out a line under control.

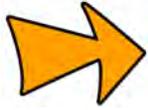
Avast. Stop.

Choke. Choke the standing block with the hauling part and secure it with two half hitches above the crown.

Secure. Make fast a line.

Handsomely. Slowly, carefully.

Roundly. Rapidly.



These are the most commonly used commands for working with the gyn. However, the list is not exhaustive. Other commands may be used based on unit preferences.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What does the order HEAVE IN mean?
- Q2. What order is given to make fast a line?
- Q3. What does the order AVAST mean?

ANTICIPATED ANSWERS

- A1. Give a strong pull together on a line.
- A2. SECURE.
- A3. Stop.

Teaching Point 4

Demonstrate and Have the Cadets, as Members of a Group, Rig a Gyn

Time: 20 min

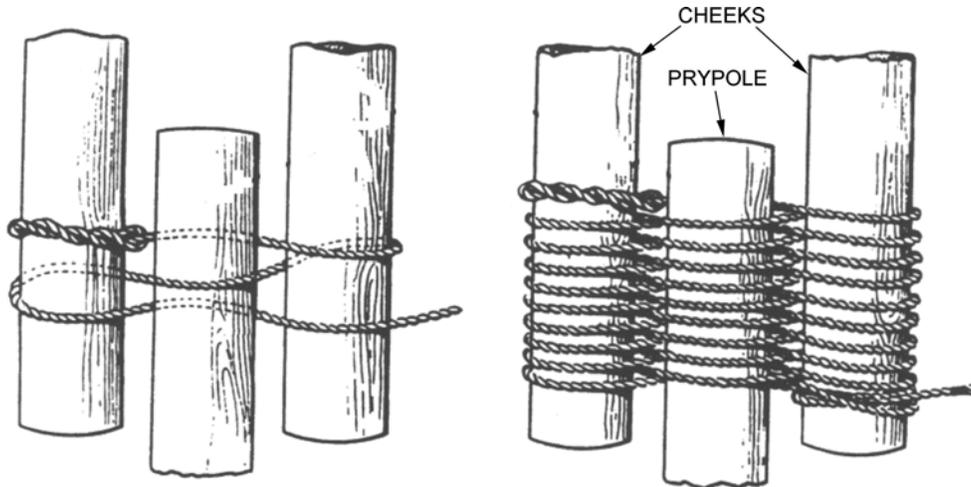
Method: Demonstration and Performance

RIGGING A GYN



Demonstrate and have the cadets practice each step in rigging the gyn.

1. Mark the position for the head lashing on the three spars to be used for legs. Lay the spars parallel to each other, five centimetres (two inches) apart, with the heel of the centre spar – the prypole – pointing in the opposite direction from the other two spars – the cheeks (as illustrated in Figure 12-4-8).



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 207)

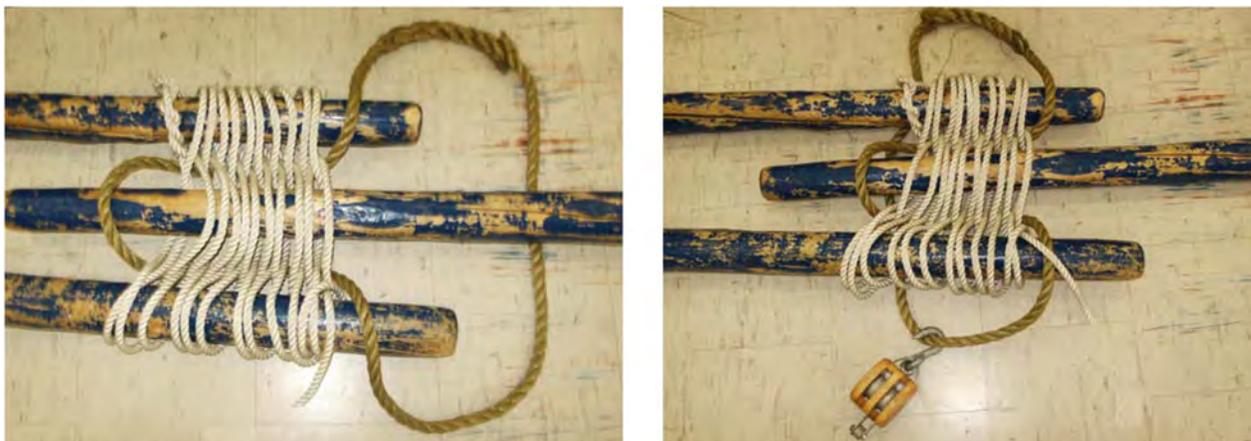
Figure 12-4-8 Head Lashing

2. Support the heads of the spars above the deck. Start the head lashing with a timber hitch on one of the cheeks followed by six to eight figure-of-eight turns around the spars and finish with a clove hitch around the opposite cheek (as illustrated in Figure 12-4-9). Apply the lashing loose enough to allow the gyn to be raised but no so loose that it will slip once the gyn is erect.



An alternative approach to applying the head lashing is to place the three spars parallel with the heel of the prypole even with the heads of the cheeks. This allows the figure-of-eight turns to be applied easily over the ends. Once all turns are in place, the prypole is then slid back through the turns until the heads are positioned together (as illustrated in Figure 12-4-8).

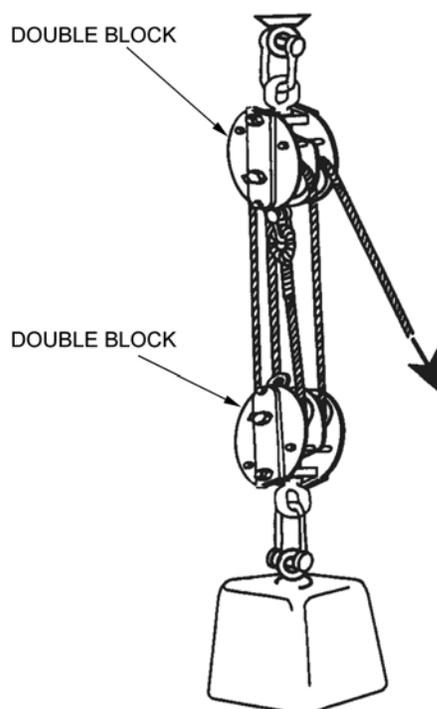
3. Place a rope collar around the prypole to prevent the head lashing from slipping down the spar when raising the gyn.
4. Place the main purchase strop around the head lashing (as illustrated in Figure 12-4-9). The strop goes under the head lashing and over the tip of the prypole. The bight on each side is slipped over the tips of the cheeks. Ensure that the splice is positioned so that it will not come in contact with the hook of the block once the gyn is raised.



Navy League of Canada, NLP 101 Flotilla and Provincial Seamanship Competition Manual, Navy League of Canada (p. 12)

Figure 12-4-9 Head Lashing Strop

5. Rig the main purchase using a two-fold purchase (as illustrated in Figure 12-4-10). Attach the standing block to the main purchase strop (as illustrated in Figure 12-4-9). Ensure that the main purchase is rigged to disadvantage with the hauling part exiting the standing block.

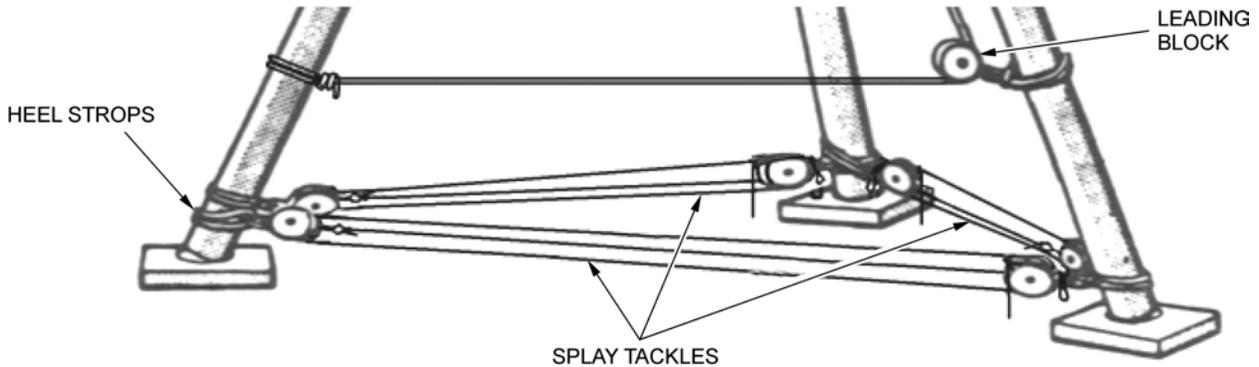


BON-050-002/PT-004 (p. 3-155)

Figure 12-4-10 Two-Fold Purchase

6. Place the splay tackle strops and the leading block strop at the feet of the spars (as illustrated in Figure 12-4-11).

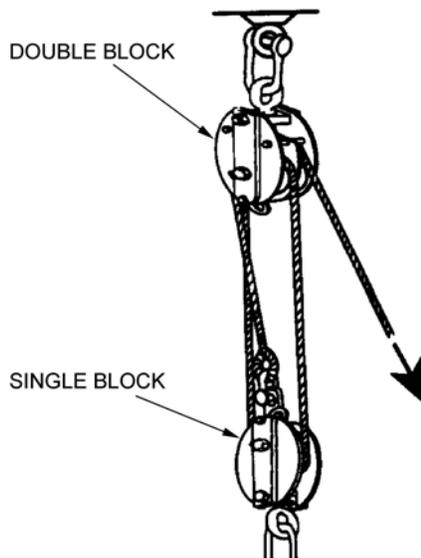
 The strop for the leading block may be attached above or between the splay tackle strops.



Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 193)

Figure 12-4-11 Gyn Splay Tackles

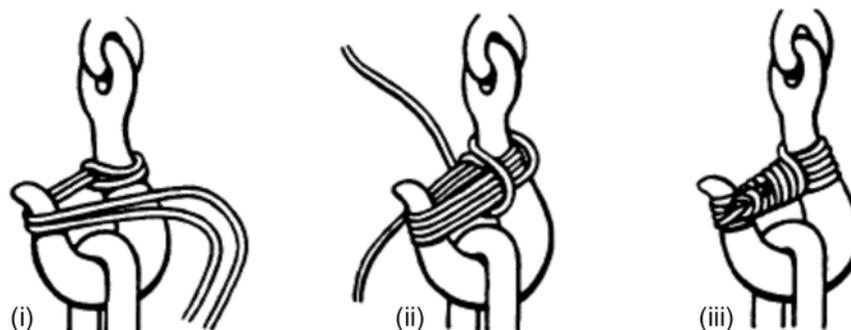
- Rig the splay tackles using luffs (as illustrated in Figure 12-4-12) and attach to the strops between the spars. Tie figure eight knots in the ends of the hauling parts.



BON-050-002/PT-004 (p. 3-155)

Figure 12-4-12 Luff

- Attach the leading block to the leading block strop and lead the fall of the main purchase through it. Tie a figure eight knot in the end of the fall.
- Place thumb pieces/rope collars on the heels of the spars above the strops to prevent the strops from slipping up the spars.
- Mouse all hooks (as illustrated in Figure 12-4-13).



B-GN-181-105/FP-E00 (p. 5-46)

Figure 12-4-13 Mousing a Hook



Mousing is not required for blocks equipped with a safety catch on the hook. If the safety catch has been removed or the spring is missing from the catch, the block must be replaced.

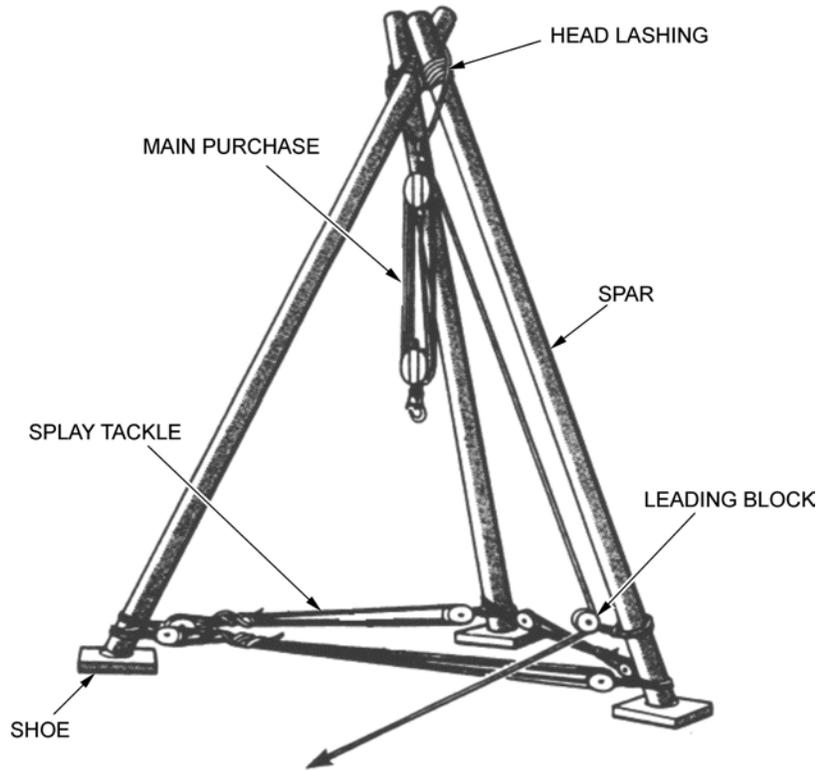
11. Raise the head of the gyn to chest height. Heave in the splay tackles to pull the heels together. Continue heaving in handsomely until the distance between the heels of the gyn are approximately one-third the length of the spars used for the gyn. Choke and secure the splay tackles. Coil any excess line on the deck beside the spars.



Extreme care should be exercised here as the gyn may topple over if the splay tackles are not heaved in evenly. It is advisable to heave in splay tackles individually once the gyn nears its full height.

If the splay tackles do not heave in easily, ensure that the head lashing has not been applied too tightly.

12. The gyn is now complete and ready for operation (as illustrated in Figure 12-4-14).



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 198)

Figure 12-4-14 Assembled Gyn

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in rigging the gyn will serve as the confirmation of this TP.

Teaching Point 5

Demonstrate and Have the Cadets, as Members of a Group, Operate a Gyn

Time: 75 min

Method: Practical Activity



Demonstrate how to operate the gyn prior to starting the activity.

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets, as members of a group, operate a gyn.

RESOURCES



The list of required equipment for a gyn is located in A-CR-CCP-603/PG-001, Chapter 2, Annex C, Appendix 1.

When choosing the equipment for rigging the gyn, ensure that each item is compatible with the others (eg, the blocks are suitable for the size of the line).

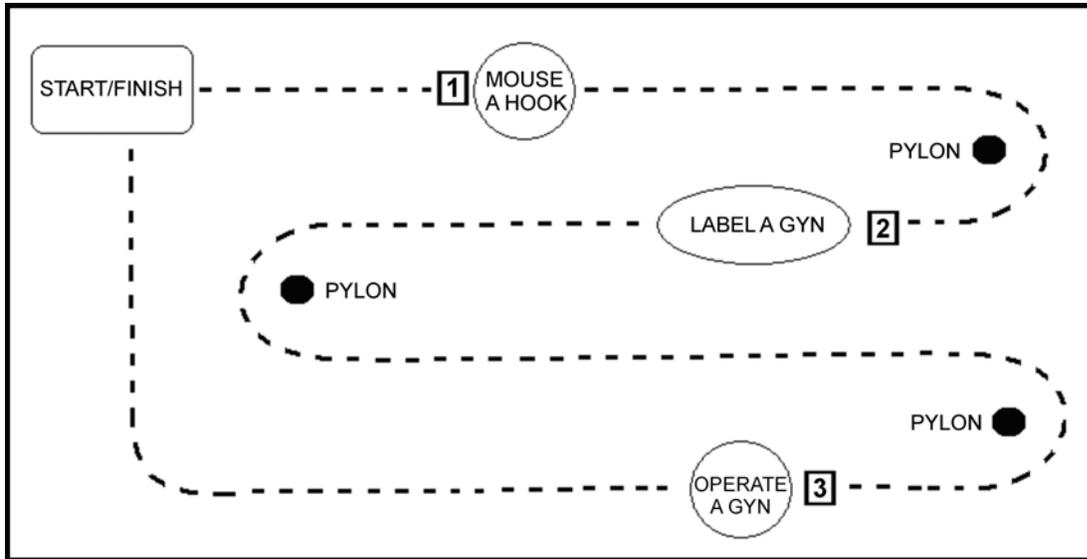
- Assembled gyn,
- Load of 22 kg (50 lbs) or less,
- Whipping twine,
- Pylons,
- Hooks,
- Hard hats,
- Parts cards located at Annex I,
- Picture/model of a gyn (blank picture located at Annex J, if required),
- Sequence for station 3 located at Annex K,
- Gyn scoresheet located at Annex L,
- Whistle, and
- Stopwatch.

ACTIVITY LAYOUT

- Mark off a start area.
- Set up Station 1 with whipping twine and hooks.
- Set up Station 2 with parts cards, tape and a picture/model of a gyn.
- Set up Station 3 with a gyn, whipping twine and a load.



The gyn in Station 3 shall be fully rigged (as illustrated in Figure 12-4-14).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 12-4-15 Gyn Run

ACTIVITY INSTRUCTIONS

1. Divide the cadets into groups of three.
2. Have the first group line up in the start area.
3. On the whistle signal, the group is to put on their personal safety equipment and proceed to Station 1.



Ensure the time is started on the stopwatch at the whistle signal.

4. At Station 1, have each cadet in the group mouse a hook. Check the mousings for strength. If any of the mousings come off easily, that cadet will do another mousing. Upon successfully completing the mousings, have the group proceed to Station 2.
5. At Station 2, have the group label the picture/model of the gyn and then proceed to Station 3.
6. At Station 3, stop and record the time. Have the group operate the gyn by responding to commands from Annex K as given by the instructor. Award points IAW the scoresheet found at Annex L.
7. Upon completion of Station 3, have the group continue to the finish line and tally the score.
8. Have each group complete the gyn run in the above sequence.
9. Declare the group with the most points the winner.

SAFETY

- Ensure the personal safety equipment is worn at all times.
- Ensure the cadets stay clear of the load while it is in motion.

- Ensure all hooks are moused or fitted with working safety catches.

CONFIRMATION OF TEACHING POINT 5

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 6

Demonstrate and Have the Cadets, as Members of a Group, De-Rig a Gyn

Time: 10 min

Method: Demonstration and Performance

DE-RIG A GYN



Demonstrate and have the cadets practice each step in de-rigging the gyn.

1. Release the choke on the splay tackles, being careful not to place hands between the standing parts of the luff.
2. Check away on the splay tackles handsomely as the heels are pulled out to lower the gyn. To ensure that the gyn is lowered safely, have one cadet check away on the splay tackle and another cadet pull out each spar by hand.
3. Once the head of the gyn is at chest height, it may be lowered by hand until it is resting on the deck.



The gyn is safe to de-rig once the head is resting on the ground.

4. Cut any mousings that have been applied and unhook the blocks from the strops.
5. Un-reeve the splay tackles and main purchase.
6. Remove the strops from the spars.
7. Remove the head lashing from the spars.
8. Coil all lines and secure the equipment as required.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in de-rigging a gyn will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' rigging, operating and de-rigging a gyn will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The operation of a gyn is an exercise that requires teamwork. It is a device that has many practical uses within the Canadian Navy, although it is not used as frequently today as in years past due to improvements in technology. The gyn acts as an introduction to sea activities of the Canadian Forces while stimulating an interest in seamanship specialty training.

INSTRUCTOR NOTES/REMARKS

This EO shall be conducted after EO M321.01 (Describe Safety Procedures for Operating Lifting Devices, Section 1).

The cadets must wear issued cadet boots and hard hats while operating the gyn.

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
- C1-003 (ISBN 11-770973-5) Royal Navy. (1972). *Admiralty Manual of Seamanship* (Vol. 1). London, England: Her Majesty's Stationery Office.
- C1-047 (ISBN 0-11-772695-8/BON-050-002/PT-004) Command of the Defence Council. (1995). *BR 67 Admiralty Manual of Seamanship*. London, England: Her Majesty's Stationery Office Publications Centre.
- C1-049 (ISBN 0-11-771958-7) Royal Navy. (1967). *Admiralty Manual of Seamanship 1964* (Vol. 2). Cambridge, England: Her Majesty's Stationery Office.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 5

EO C321.04 – MAKE A MONKEY’S FIST

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Complete a monkey’s fist to be used as a model for the lesson.

Photocopy the monkey’s fist pattern located at Annex N for each cadet if the alternative method will be taught.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to explain the use of the monkey’s fist.

Demonstration and performance was chosen for TP 2 as it allows the instructor to demonstrate making a monkey’s fist while providing an opportunity for the cadets to practice this skill under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have made a monkey’s fist.

IMPORTANCE

It is important for cadets to know how to make a monkey’s fist as it introduces advanced ropework skills in a fun and challenging way, while providing a practical skill that can be used in today’s maritime community.

Teaching Point 1**Explain the Use of a Monkey's Fist**

Time: 5 min

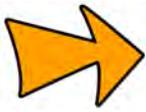
Method: Interactive Lecture

USE OF A MONKEY'S FIST

To get heavy lines from the ship to the shore or ship to ship, a light line known as a heaving line, is used to pull the heavier line across. To give weight to the end of the heaving line, a monkey's fist is often used.

When this knot is made, a small, round cork or wooden ball can be placed inside the knot prior to completion. Care should be taken that the finished knot is not so heavy as to be dangerous to the people ashore.

Sea cadets today will see this knot used on heaving lines as well as for many decorative uses such as finishing the ends of guide ropes and key fobs.



The monkey's fist has a special significance to a sailor because it is often the first thing that connects them with the land at the end of a voyage.

CONFIRMATION OF TEACHING POINT 1**QUESTIONS**

- Q1. Why is the monkey's fist used?
- Q2. What can be placed inside the monkey's fist?
- Q3. Where can the monkey's fist be used decoratively?

ANTICIPATED ANSWERS

- A1. To give weight to the end of a heaving line.
- A2. A small round cork or wooden ball.
- A3. At the end of a guide rope or key fob.

Teaching Point 2**Demonstrate and Have the Cadets Make a Monkey's Fist**

Time: 45 min

Method: Demonstration and Performance

STEPS FOR MAKING A MONKEY'S FIST

Demonstrate and have the cadets practice each step in making the monkey's fist.

To introduce cadets to the use of a knot-weaving board, an alternative method for making a monkey's fist is located at Annex M. This method introduces the cadets to knot-weaving used for more ornamental ropework.

1. Wind three turns around the hand (as illustrated in Figure 12-5-1).



B-GN-181-105/FP-E00 (p. 5-35)

Figure 12-5-1 Monkey's Fist Step 1

2. Pinch the turns together and pass a second set of three turns across and around the first three (as illustrated in Figure 12-5-2).



B-GN-181-105/FP-E00 (p. 5-35)

Figure 12-5-2 Monkey's Fist Step 2

3. Pass a third set of three turns around and across the second set but inside the first set, in the direction shown by the arrows (as illustrated in Figure 12-5-3).



If the knot is correctly made, the end will come out alongside the standing part.



B-GN-181-105/FP-E00 (p. 5-35)

Figure 12-5-3 Monkey's Fist Step 3



If required, insert a small, round cork or wooden ball into the centre of the knot before pulling the parts taut.

- Carefully pull each part taut in the opposite direction from which it was tied until it becomes snug. The knot should be rolled around in a circular motion with the palms of the hands to even out the shape.
- Use a fid or something pointed to pick and pull each cord to an even firmness.



When the last parts of the cord are tensioned, there is a tendency for the loose loop of cord to twist as it passes through the tightened sections. To prevent this twisting, maintain tension on the loop in one hand as the cord is drawn through, until it can no longer be easily grasped. The short loop should tuck in with little or no twist in it.

- To finish the knot, seize the bitter end to the standing part where it comes out of the monkey's fist.



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Figure 12-5-4 Completed Monkey's Fist



Tucking the bitter end inside the monkey's fist, then working all parts taut is another method of finishing off the knot.

CONFIRMATION OF TEACHING POINT 2

The cadets' completion of a monkey's fist will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' completion of a monkey's fist will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Making a monkey's fist provides a way of introducing advanced ropework skills in a fun and challenging way. A monkey's fist is used commonly for heaving lines in today's maritime community.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). *CFCD 105 Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
- C1-102 Fukuhara, D. (2002). *Fancy Knotting: An Introduction*. Vancouver, BC: David Fukuhara.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 6

EO C321.05 – MAKE A TURK'S HEAD

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Make a turk's head to be used as a model for the lesson.

Photocopy the turk's head pattern located at Annex P for each cadet if the alternative method will be taught.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to explain the use of the turk's head.

Demonstration and performance was chosen for TP 2 as it allows the instructor to demonstrate making a turk's head while providing an opportunity for the cadets to practice this skill under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have made a turk's head.

IMPORTANCE

It is important for cadets to know how to make a turk's head as it introduces advanced ropework skills in a fun and challenging way, while providing a practical skill that can be used in rigging lifting devices and in ornamental ropework.

Teaching Point 1**Explain the Use of a Turk's Head**

Time: 5 min

Method: Interactive Lecture

USE OF A TURK'S HEAD

The turk's head is an ornamental knot that is supposed to resemble the turban once worn in Turkey. It may be made either as a standing or a running knot. A standing turk's head is made in the end of a line (as illustrated in Figure 12-6-1) and is used as an ornamental stopper knot. A running turk's head is made around a bight of rope, a stanchion or other fitting (as illustrated in Figure 12-6-2) using a single length of cord.

*B-GN-181-105/FP-E00 (p. 5-40)*

Figure 12-6-1 Standing Turk's Head

*B-GN-181-105/FP-E00 (p. 5-42)*

Figure 12-6-2 Running Turk's Head

In addition to its ornamental ropework uses, the running turk's head can be used on lifting devices as an alternative to a rope collar. When made taut around a pipe or hose, the turk's head will rival the holding strength of a metal clamp.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. How did the turk's head get its name?
- Q2. In what forms can a turk's head be made?
- Q3. What can a running turk's head be used for?

ANTICIPATED ANSWERS

- A1. It is supposed to resemble the turban once worn in Turkey.
- A2. Standing and running.
- A3. Ornamental ropework, alternative to a rope collar, pipe or hose clamp.

Teaching Point 2**Demonstrate and Have the Cadets Make a Turk's Head**

Time: 45 min

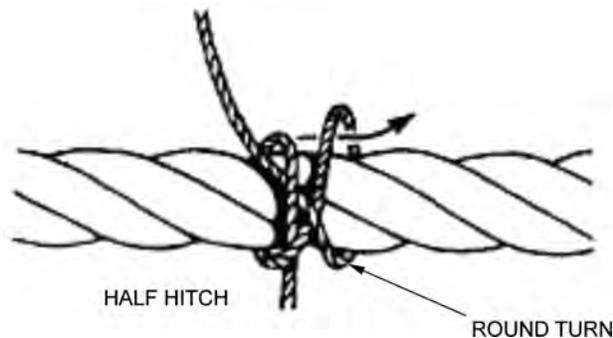
Method: Demonstration and Performance

STEPS FOR MAKING A TURK'S HEAD

Demonstrate and have the cadets practice the steps for making a turk's head.

To introduce cadets to the use of a knot-weaving cylinder, an alternative method for making a turk's head is located at Annex O. This method introduces the cadets to knot-weaving used for more ornamental ropework.

1. Make a half hitch around a rope or fitting followed by a round turn (as illustrated in Figure 12-6-3).
2. Dip the end under the bight of the half hitch (as illustrated in Figure 12-6-3).



B-GN-181-105/FP-E00 (p. 5-42)

Figure 12-6-3 Steps 1–3

3. Cross the bight – that is on the same side as the lead end – underneath the other bight (as illustrated in Figure 12-6-3).
4. Pass the end down between the bights to the other side (as illustrated in Figure 12-6-4).



B-GN-181-105/FP-E00 (p. 5-42)

Figure 12-6-4 Step 4

5. Steps 3. and 4. are repeated until the rope is encircled (as illustrated in Figure 12-6-5).



B-GN-181-105/FP-E00 (p. 5-42)

Figure 12-6-5 Step 5

6. Follow the ends around as many times as required (as illustrated in Figure 12-6-6). Finish the knot by hauling all parts taut and trimming the ends off flush with the knot.



B-GN-181-105/FP-E00 (p. 5-42)

Figure 12-6-6 Step 6

CONFIRMATION OF TEACHING POINT 2

The cadets' making a turk's head will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' making a turk's head will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Making a turk's head introduces advanced ropework skills in a fun and challenging way. A turk's head is commonly used as a substitute for a rope collar and can also be used to decorate circular objects.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). *CFCD 105 Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
- C1-102 Fukuhara, D. (2002). *Fancy Knotting: An Introduction*. Vancouver, BC: David Fukuhara.

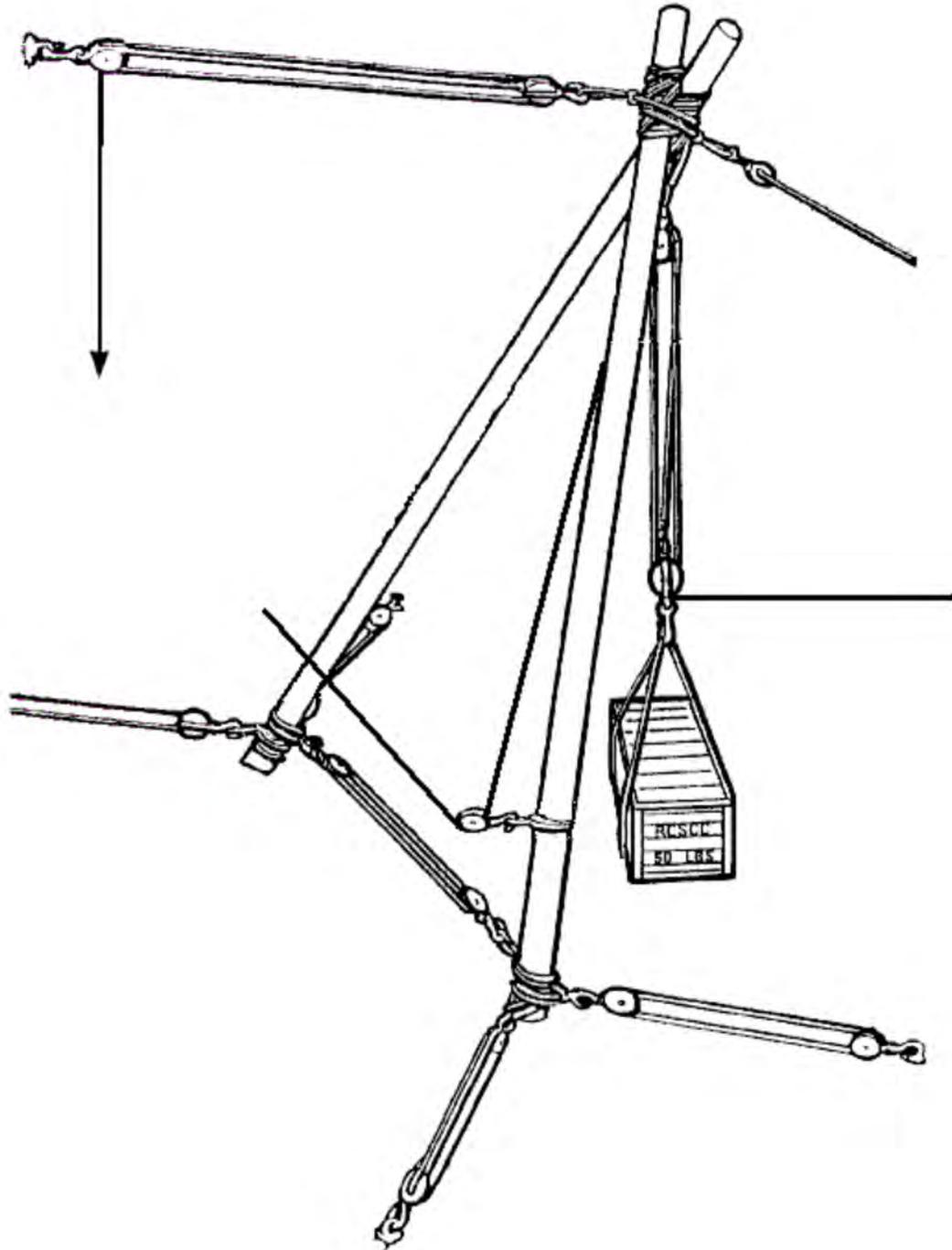
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PARTS CARDS – SHEERS

| | |
|----------------------|----------------------|
| SPLAY TACKLE | SHOE |
| STROP | HEAD LASHING |
| MAIN PURCHASE | LEADING BLOCK |
| SPAR | HEEL TACKLE |
| TOPPING LIFT | TAG LINE |

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ASSEMBLED SHEERS



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 197)

Figure 12B-1 Assembled Sheers

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SEQUENCE FOR STATION 3 – OPERATING THE SHEERS



The sheers will be fully rigged and lowered to an angle of 30 degrees from the ground with the tag line attached to the main purchase and extended out of the forward danger zone.

The following sequence will be followed by each group for Station 3:

1. hook on the load (hook must be moused) – five points; and
2. respond to the following commands – five points each:
 - a. heave in main purchase;
 - b. avast;
 - c. secure main purchase;
 - d. heave in topping lift;
 - e. avast;
 - f. choke the topping lift;
 - g. check away main purchase;
 - h. avast; and
 - i. secure main purchase.

SAFETY INFRACTIONS

1. Not wearing a hard hat.
2. Not wearing issued cadet boots.
3. Running.
4. Horseplay.
5. Walking with an open knife.
6. Stepping over tackles under tension.
7. Putting hand through tackles when choking.
8. Putting hands/fingers on a block when the tackle is under tension.

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SHEERS SCORESHEET

| Group | Overall Time/Points Conversion | Points for Operating the Sheers (35 point maximum) | Penalties (-) | Total Score |
|---------|--|--|---------------|-------------|
| Example | 4 min, 20 sec = 420 1 000 - 420 = 580 | 35 | 5 | 610 |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

- Notes:**
1. The overall time will be converted into points and subtracted from 1000. For example, a time of 4 minutes and 20 seconds will be converted to 1000 minus 420 points, to give a score of 580.
 2. When operating the sheers, five points will be given for every command followed properly.
 3. Penalties will be issued as follows:
 - a. 5 points for every part incorrectly labelled at Station 2,
 - b. 25 points if mousing comes off too easily, and
 - c. 50 points for every safety infraction (IAW Annex C) while operating the sheers.
 4. The total score will be the points for the overall time plus the points for operating the sheers, minus any penalties.

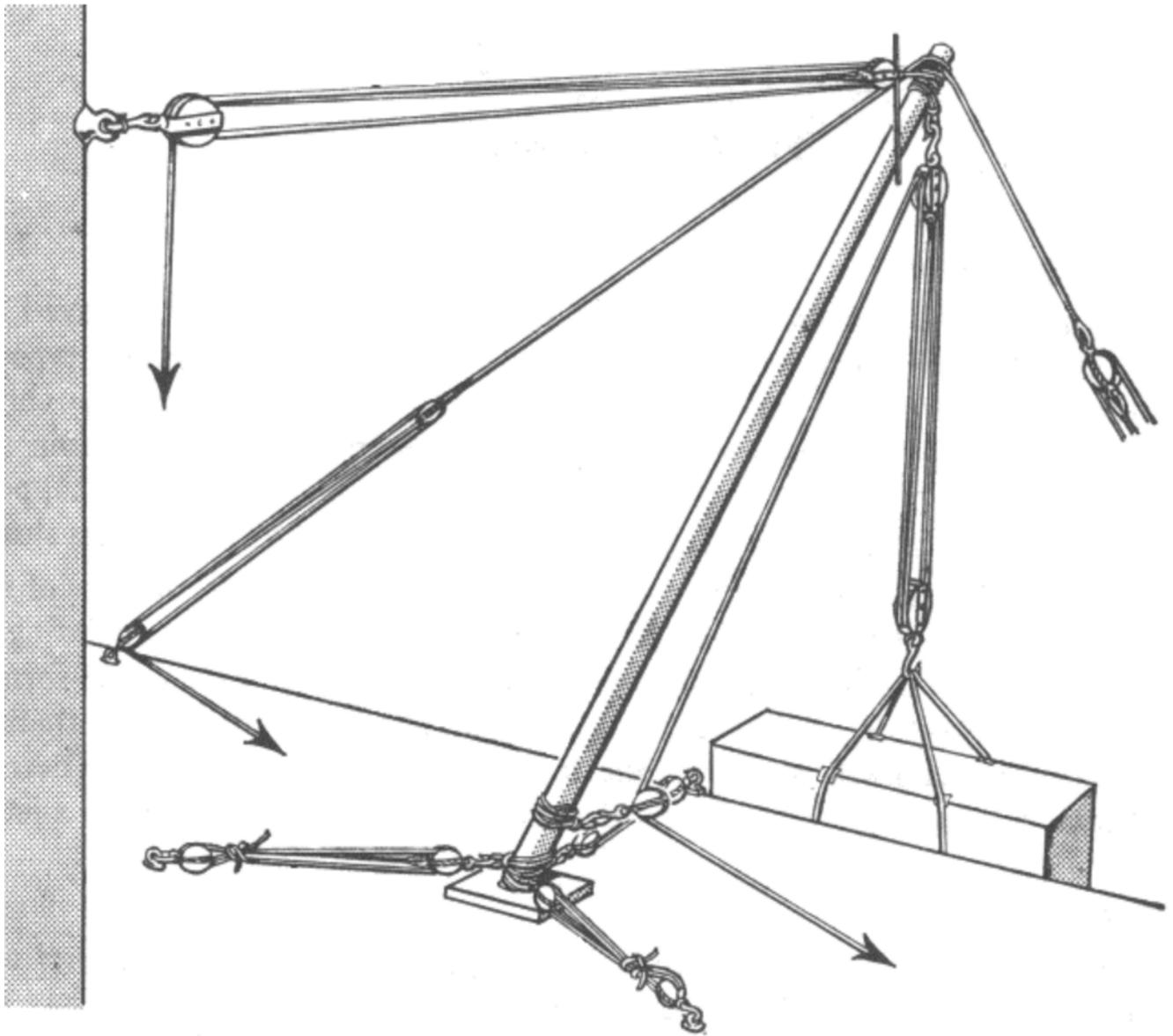
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PARTS CARDS – STANDING DERRICK

| | |
|----------------------------|------------------------------------|
| TOPPING LIFT | SHOE |
| STROP | SIDE GUY |
| MAIN PURCHASE | LEADING BLOCK |
| SPAR | THUMB PIECE/ROPE COLLAR |
| MARTINGALE/FORE GUY | HEEL TACKLE |

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STANDING DERRICK



Royal Navy, Admiralty Manual of Seamanship, Her Majesty's Stationery Office (p. 195)

Figure 12F-1 Standing Derrick

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SEQUENCE FOR STATION 3 – OPERATING A STANDING DERRICK



The standing derrick will be positioned with the topping lift checked away and the head of the derrick on the ground. The main purchase is slackened to allow the running block to be hooked onto the load before the derrick is raised.

The following sequence will be followed by each group for Station 3:

1. hook on the load (hook must be moused – five points;
2. respond to the following commands – five points each:
 - a. heave in topping lift;
 - b. avast;
 - c. heave in main purchase;
 - d. avast;
 - e. heave in topping lift, check away guys;
 - f. avast;
 - g. heave in port guy, check away starboard guy;
 - h. avast;
 - i. heave in starboard guy, check away port guy;
 - j. avast;
 - k. check away main purchase;
 - l. avast; and
3. unhook the load – five points.

SAFETY INFRACTIONS

1. Not wearing a hard hat.
2. Not wearing issued cadet boots.
3. Running.
4. Horseplay.
5. Walking with an open knife.
6. Stepping over tackles under tension.
7. Putting a hand through tackles when choking.
8. Putting hands/fingers on a block when the tackle is under tension.

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STANDING DERRICK SCORESHEET

| Group | Overall Time/Points Conversion From Station 1 & 2 (Subtracted From 1000) | Points for Operating the Standing Derrick From Station 3 (35 point maximum) | Penalties (-) | Total Score |
|---------|--|---|---------------|-------------|
| Example | 4 min, 20 sec = 420 1000 - 420 = 580 | 35 | 5 | 610 |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

- Notes:**
1. The overall time will be converted into points and subtracted from 1000. For example, a time of 4 minutes and 20 seconds will be converted to 1000 minus 420 points, to give a score of 580.
 2. While operating the standing derrick, five points will be given for every command followed properly.
 3. Penalties will be issued as follows:
 - a. 5 points for every incorrectly labelled part at Station 1,
 - b. 25 points if mousing comes off too easily, and
 - c. 50 points for every safety infraction (IAW Annex G) while operating the standing derrick.
 4. The total score will be the points for the overall time plus the points for operating the sheers, minus any penalties.

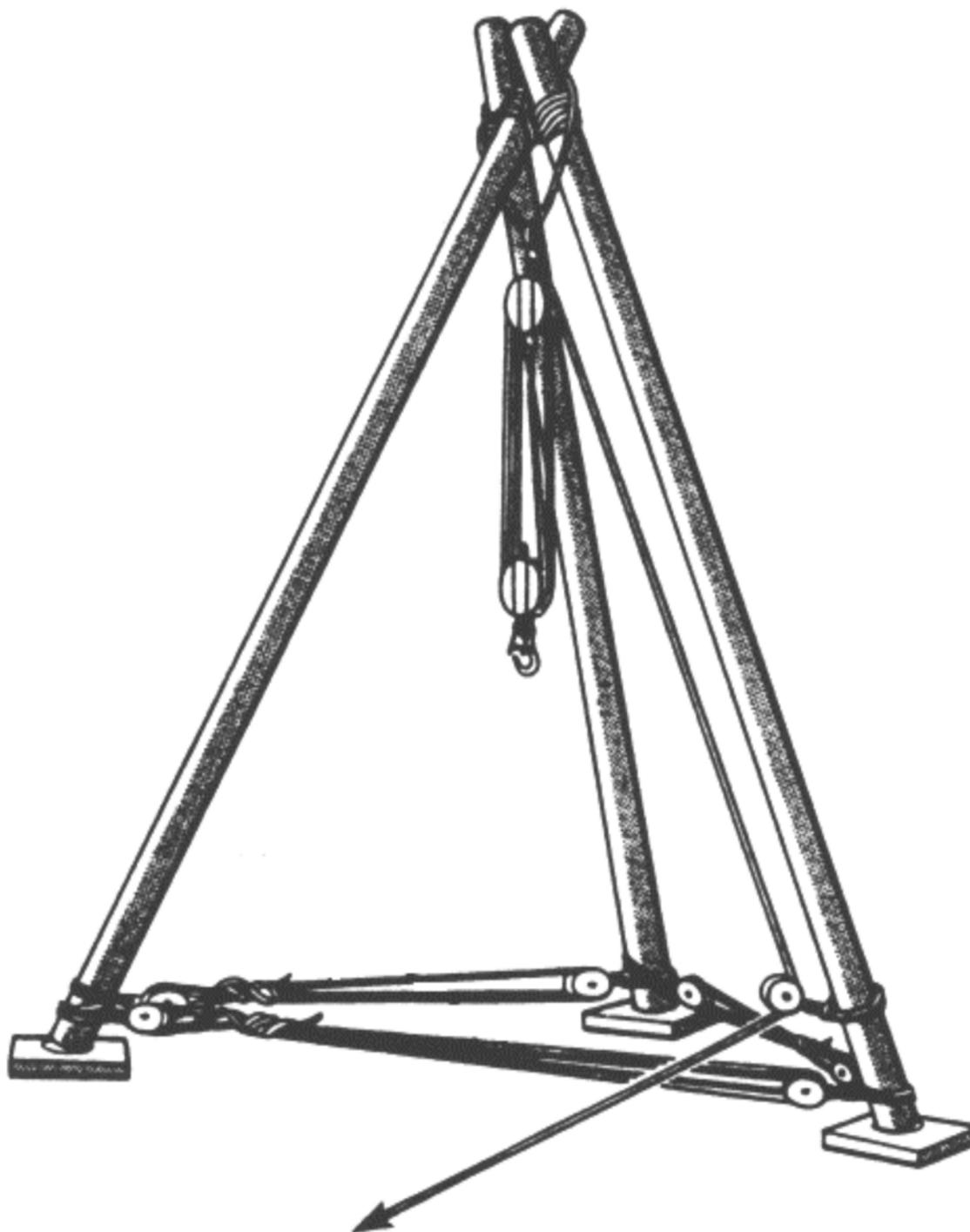
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PARTS CARDS – GYN

| | |
|----------------------|-------------------------------------|
| SPLAY TACKLE | SHOE |
| STROP | HEAD LASHING |
| MAIN PURCHASE | LEADING BLOCK |
| SPAR | THUMB PIECE/ ROPE COLLAR |

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ASSEMBLED GYN



Royal Navy, Admiralty Manual of Seamanship 1967 (Vol. 2), Her Majesty's Stationery Office (p. 198)

Figure 12J-1 Assembled Gyn

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SEQUENCE FOR STATION 3 – OPERATING A GYN



The gyn will be fully rigged with the main purchase checked away to allow the running block to be hooked onto the load.

The following sequence will be followed by each group for Station 3:

1. hook on the load (hook must be moused) – five points;
2. respond to the following commands – five points each:
 - a. heave in main purchase;
 - b. avast;
 - c. secure main purchase;
 - d. check away main purchase;
 - e. avast; and
3. unhook the load – five points.

SAFETY INFRACTIONS

1. Not wearing a hard hat.
2. Not wearing issued cadet boots.
3. Running.
4. Horseplay.
5. Walking with an open knife.
6. Stepping over tackles under tension.
7. Putting hand through tackles when choking.
8. Putting hands/fingers on a block when the tackle is under tension.

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GYN SCORESHEET

| Group | Overall Time/Points Conversion | Points for Operating the Gyn (35 point maximum) | Penalties (-) | Total Score |
|---------|---|---|---------------|-------------|
| Example | 4 min, 20 sec = 420 1000 - 420 = 580 | 35 | 5 | 610 |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

- Notes:**
1. The overall time will be converted into points and subtracted from 1000. For example a time of 4 minutes and 20 seconds will be converted to 1000 minus 420 points, to give a score of 580.
 2. When operating the gyn, five points will be given for every command followed properly.
 3. Penalties will be issued as follows:
 - a. 5 points for every part incorrectly labelled at Station 1,
 - b. 25 points if mousing comes off too easily, and
 - c. 50 points for every safety infraction (IAW Annex K) while operating the gyn.
 4. The total score will be the points for the overall time plus the points for operating the gyn, minus any penalties.

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ALTERNATIVE METHOD FOR MAKING A MONKEY'S FIST

EQUIPMENT LIST

- 4 mm (3/16 inch) diameter line (cord),
- Corkboard or cardboard square,
- Straight pins,
- 25 mm (1 inch) diameter wooden or cork ball,
- Tape,
- Cutting tool, and
- Monkey's fist pattern.

KNOT WEAVING

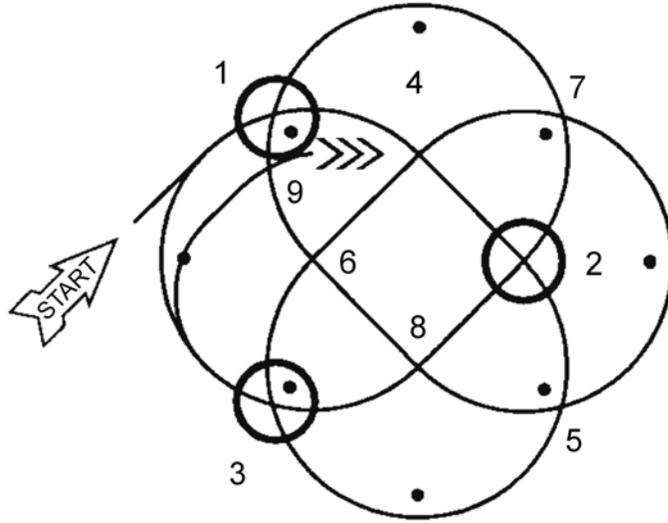
Introduction

As knots become more complicated, it becomes difficult to keep track of where cords are to be woven. One method of weaving intricate knots is the use of a knot-weaving board. The board consists of wood, cork or cardboard that allows a knot pattern to be affixed by pins or nails. The cord is woven around the pins following a given pattern which indicates the direction and where cords will cross under or over each other. The pins maintain the desired shape of the knot until it is complete.

Knot Patterns

To make knot weaving easier, a series of arrows, dots, circles, lines and numbers are used on the knot patterns. They are as follows:

- An outlined arrow with the word "START" indicates the starting position and the initial direction for laying the cord.
- The numbers are placed at alternate crossings on the diagram and are to be followed consecutively during the weaving process.
- A circle at a crossing indicates an underpass of a cord already there.
- A crossing with no circle indicates an overpass of a cord already there.
- A feathered arrow indicates the end of the pattern.
- Small dots on the pattern indicate the turning points and the placement of pins.

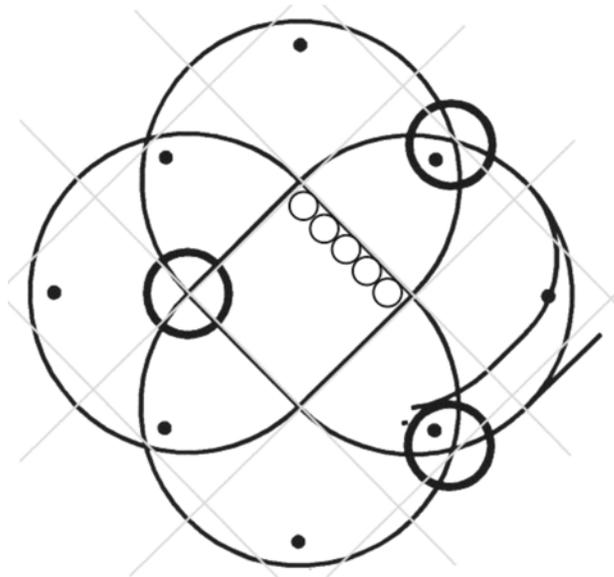


D. Fukuhara, Fancy Knotting: An Introduction, David Fukuhara (p. 11)

Figure 12M-1 Typical Knot Pattern

Scaling a Pattern

Each knot pattern is drawn on a square grid. This allows for visualization of the knot pattern and easy identification of which crossover points are overpasses and which are underpasses.



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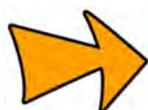
Figure 12M-2 Pattern Grid

| Diameter of Cord | Length of Square's Side* |
|---|--------------------------|
| 4 mm (3/16 inch) | 20 mm (3/4 inch) |
| 6 mm (1/4 inch) | 30 mm (1 1/4 inch) |
| 9 mm (3/8 inch) | 45 mm (1 7/8 inch) |
| 12 mm (1/2 inch) | 60 mm (2 1/2 inch) |
| *This chart is based on a three-lead pattern. To change the number of leads in the pattern, add or subtract a cord diameter from the square's side measurement accordingly. | |

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Figure 12M-3 Pattern Scaling Chart

You can use the pattern for different sizes of line by scaling the size of the squares. The sides of squares should be roughly five cord diameters in length. The following guide may be used:



The term “lead” refers to a cord that follows the knot pattern to completion. For example, a three-lead knot has the cord following the pattern to completion three times.

Length of Cord

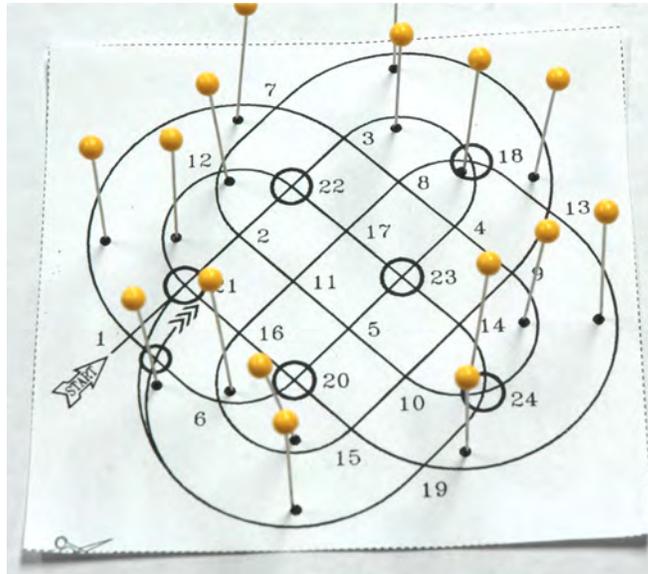
The length of cord required to weave the knot can be determined before weaving. With the pattern on the knot-weaving board, put a pin at each turning point. Pin one end of the uncut cord at the starting point. Lay the cord on the pattern following the numbers from start to finish ignoring the underpasses. Mark this length with a piece of tape. After removing the cord, cut a length of cord equal to three times this measurement and add 30 cm (12 inches). The extra length will allow for hiding the ends in the middle of the knot.

STEPS FOR MAKING A MONKEY'S FIST



Hand out the monkey's fist pattern located at Annex N to each cadet.

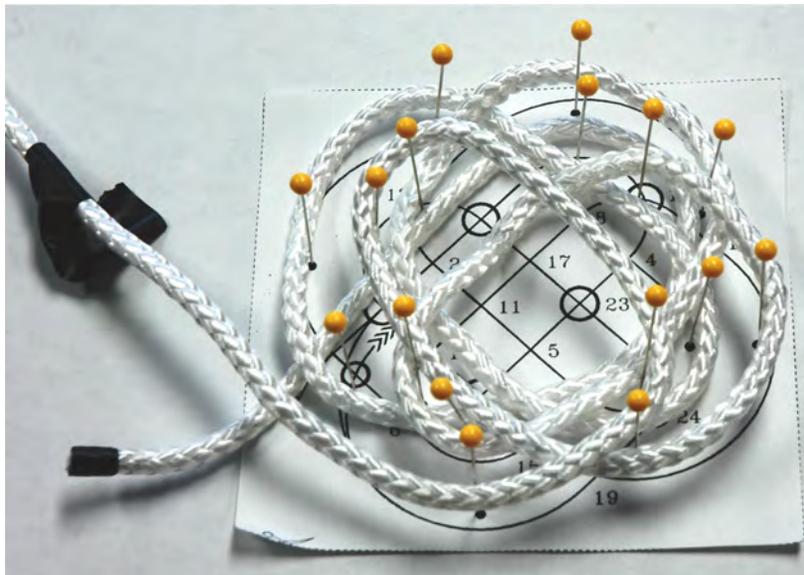
1. Cut out the monkey's fist pattern located at Annex N.
2. With the pattern on a knot-weaving board, put a straight pin at each turning point (as illustrated in Figure 12M-4).



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Figure 12M-4 Step 2

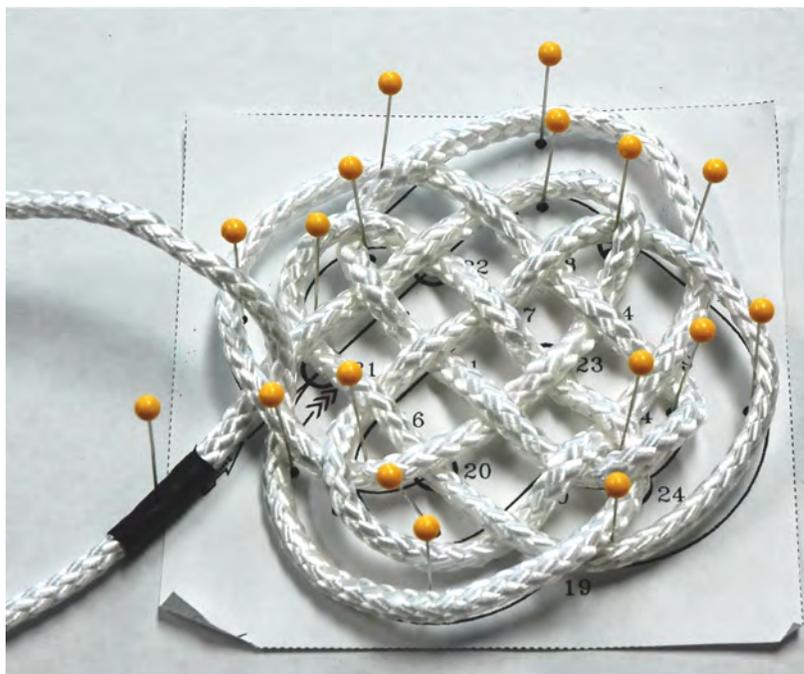
3. Lay the cord onto the pattern following the numbers from start to finish ignoring the underpasses (as illustrated in Figure 12M-5). Mark the one-third position and remove the cord from the pattern. Cut the cord to a length equal to three times the one-third length plus 30 cm (12 inches).



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Figure 12M-5 Step 3

4. Pin the cord's one-third position onto the outlined arrowhead at the starting point (as illustrated in Figure 12M-6).
5. Lay the shorter length of cord onto the pattern following the numbers. At the turns, lay the cord around the pins and continue (as illustrated in Figure 12M-6). Pay attention to the underpasses at crossings with circles.



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Figure 12M-6 Steps 4 and 5

6. When the cord is back to crossing number 1, the initial weaving sequence is complete. Check to ensure that the over and under sequence has been maintained from start to finish.

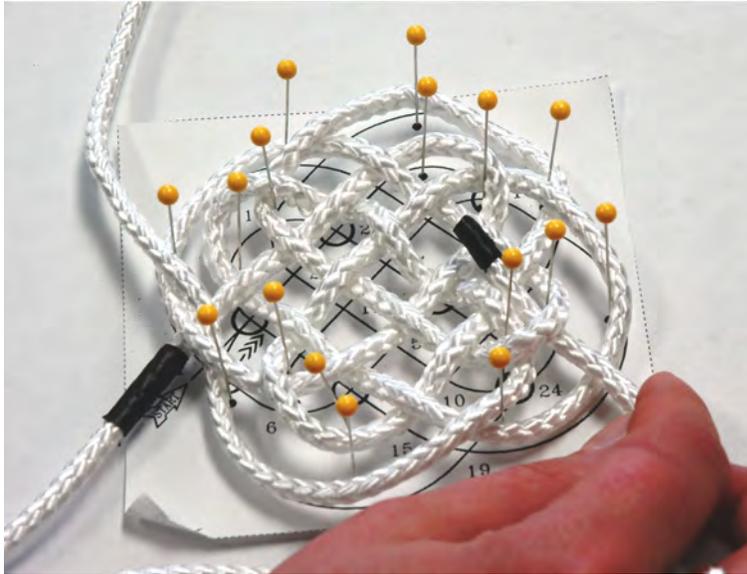


Any errors must be corrected now.



Once the initial lay of cord is complete, the pattern is no longer required.

7. Lay the remaining two-thirds of the cord following the previously laid cord in the opposite direction (as illustrated in Figure 12M-7).



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Figure 12M-7 Step 7



Weaving may be done on the board or by hand after removing the pins.

8. Continue until you have the correct number of leads required (as illustrated in Figure 12M-8).



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Figure 12M-8 Step 8

9. After the weaving is complete, the slack must be taken out in small increments. The first part of the tightening is done without the cork or wooden ball inside (as illustrated in Figure 12M-9).



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Figure 12M-9 Step 9

10. Once the original opening begins to close, insert the cork or wooden ball (as illustrated in Figure 12M-10). The knot should be moulded around the ball in a circular motion using the palms of the hands until the original opening is no longer evident.



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Figure 12M-10 Step 10

11. Use a small fid or something pointed to pick and pull each cord into a firm tension.



When the last parts of the cord are tensioned, there is a tendency for the loose loop of cord to twist as it passes through the tightened sections. To prevent this twisting, maintain tension on the loop in one hand as the cord is drawn through, until it can no longer be easily grasped. The short loop should tuck in with little or no twist in it.

12. To finish the knot, the ends of the cord can be tied together to form a loop to attach to a heaving line. If the knot was tied on the end of a heaving line, lay the smaller end alongside the heaving line, whip them together for a short distance and cut off the excess (as illustrated in Figure 12M-11).



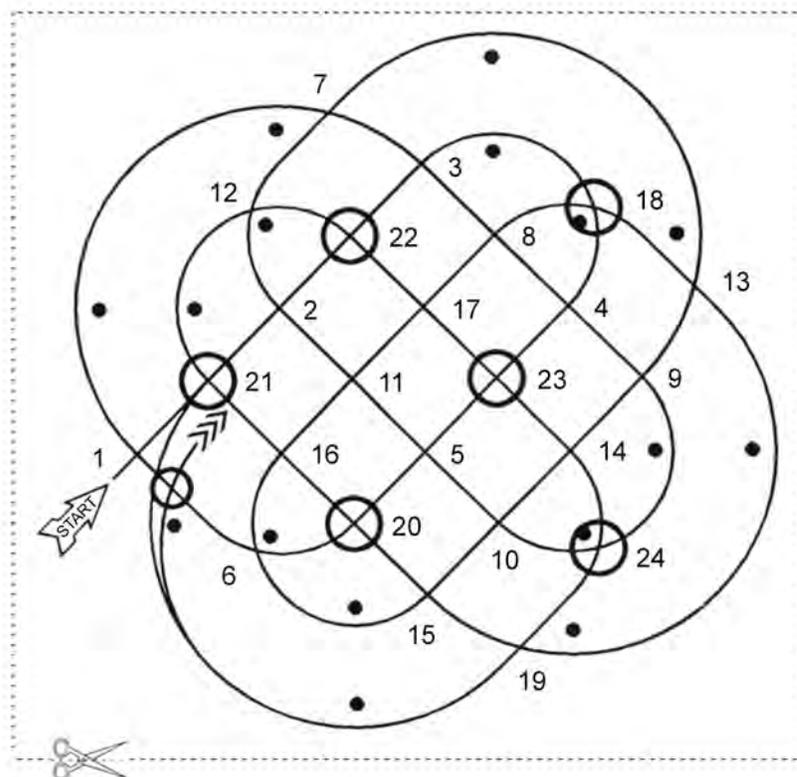
As this monkey's fist is constructed using the weaving method, the ends will not exit the knot from the same location.



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Figure 12M-11 Step 12

MONKEY'S FIST PATTERN



D. Fukuhara, Fancy Knotting: An Introduction, David Fukuhara (p. 42)

Figure 12N-1 Monkey's Fist Pattern

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ALTERNATIVE METHOD FOR MAKING A TURK'S HEAD

EQUIPMENT LIST

- 4 mm (3/16 inch) diameter line (cord),
- 40 mm (1 1/2 inch) thick foam,
- Straight pins,
- Paper clip,
- Transparent tape,
- Glue,
- Cutting tool, and
- Turk's head pattern.

KNOT WEAVING – CYLINDER METHOD

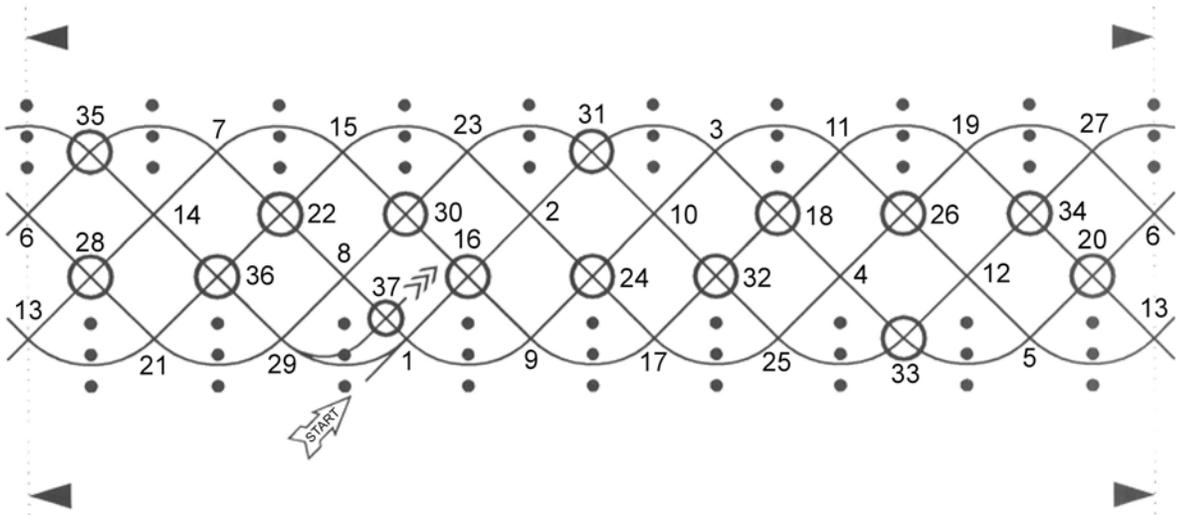
Introduction

As knots become more complicated, it becomes difficult to keep track of where cords are to be woven. One method of weaving intricate knots is the use of a knot-weaving cylinder. The cylinder consists of a rolled up piece of foam that allows a knot pattern to be affixed using tape or pins. The cord is woven around the pins following a given pattern, which indicates direction and where cords will cross under or over. The foam and pins maintain the desired shape of the knot until it is complete.

Knot Patterns

To make knot weaving easier, a series of arrows, dots, circles, lines and numbers are used on the knot patterns. They are as follows:

- An outlined arrow with the word "START" indicates the starting position and the initial direction for laying the cord.
- The numbers are placed at alternate crossings on the diagram and are to be followed consecutively during the weaving process.
- A circle at a crossing indicates an underpass of a cord already there.
- A crossing with no circle indicates an overpass of a cord already there.
- A feathered arrow indicates the end of the pattern.
- Small dots on the pattern indicate the turning points and the placement of pins.
- Two arrowheads at each end of the diagram aid in the alignment.

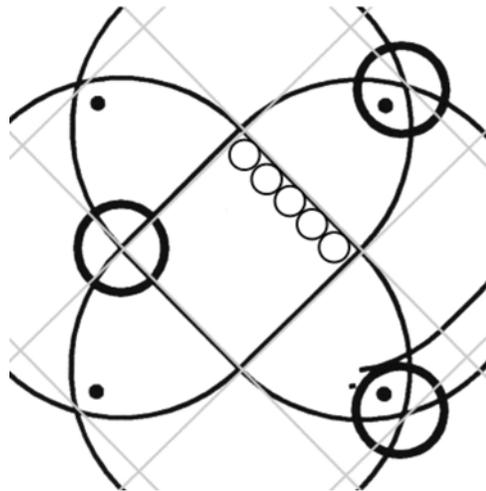


D. Fukuhara, Fancy Knotting: An Introduction, David Fukuhara (p. 11)

Figure 12O-1 Typical Knot Pattern–Cylinder Method

Scaling a Pattern

Each knot pattern is drawn on a square grid. This allows for visualization of the knot pattern and easy identification of which crossover points are overpasses and which are underpasses.



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Figure 12O-2 Pattern Grid

By scaling the size of the squares, you can use the pattern for different sizes of line. The sides of the squares should be roughly five times the diameter of the cord. The following guide may be used:

| Diameter of Cord | Length of Square's Side* |
|---|--------------------------|
| 4 mm (3/16 inch) | 20 mm (3/4 inch) |
| 6 mm (1/4 inch) | 30 mm (1 1/4 inch) |
| 9 mm (3/8 inch) | 45 mm (1 7/8 inch) |
| 12 mm (1/2 inch) | 60 mm (2 1/2 inch) |
| *This chart is based on a three-lead pattern. To change the number of leads in the pattern, add or subtract a cord diameter from the square's side measurement accordingly. | |

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Figure 12O-3 Pattern Scaling Chart



The term “lead” refers to a cord that follows the knot pattern to completion. For example, a three-lead knot has the cord following the pattern to completion three times.

Length of Cord

The length of cord required to weave the knot can be determined before weaving. With the pattern on the knot-weaving cylinder, put a pin at each turning point. Pin one end of the uncut cord at the starting point. Lay the cord on the pattern following the numbers from start to finish ignoring the underpasses. Mark this length with a piece of tape. After removing the cord, cut a length of cord equal to three times this measurement and add 30 cm (12 inches). The extra length will allow the ends to be hidden in the middle of the knot.

STEPS FOR MAKING A TURK'S HEAD

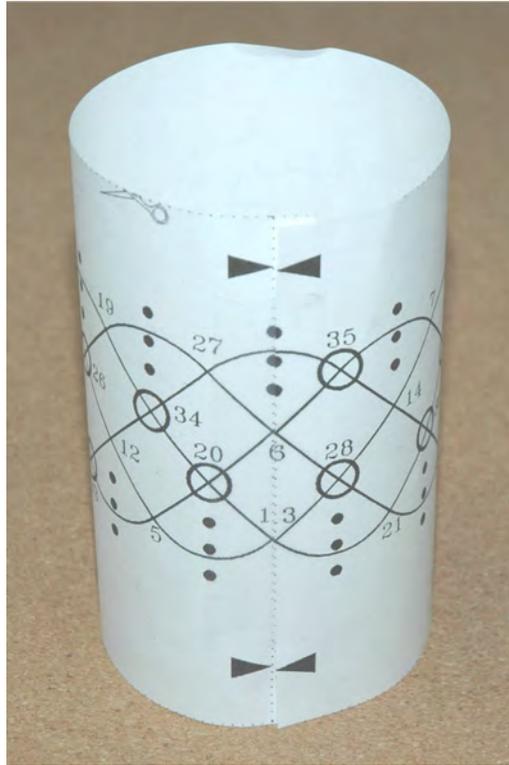


Hand out the turk's head pattern located at Annex P to each cadet.



The turk's head pattern used for this lesson will make a decorative bracelet that can be worn around the wrist. The turk's head may also be used to decorate a cylindrical object by placing it over the end of the object and heaving each lead taut.

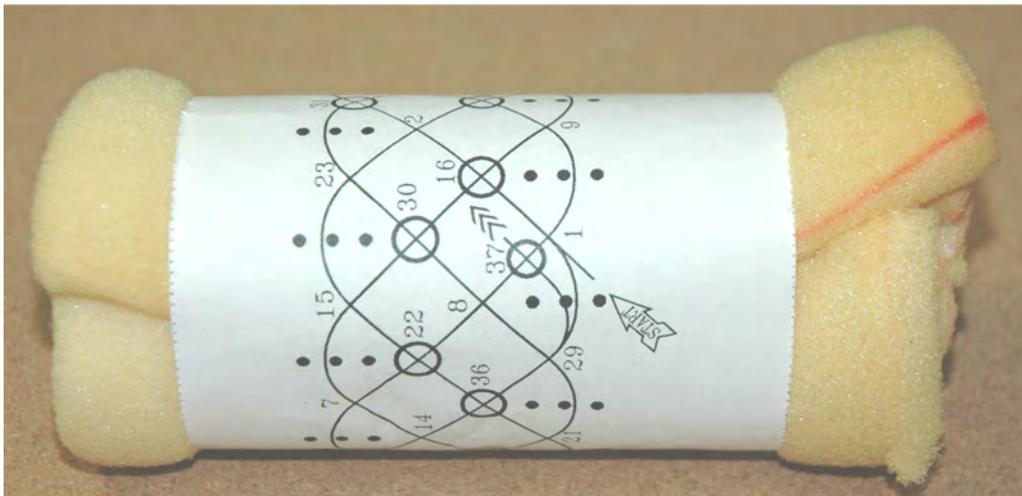
1. Cut out the turk's head pattern located at Annex P. Ensure that the pattern is cut out on the outside dotted line, leaving room for the pattern to overlap.
2. Using transparent tape, join the points of the arrowheads on the pattern together so that the pattern forms a cylinder (as illustrated in Figure 12O-4).



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Figure 12O-4 Step 2

3. Roll up a piece of foam and insert it into the pattern cylinder created in Step 2. Allow the foam to expand inside the pattern cylinder (as illustrated in Figure 12O-5).



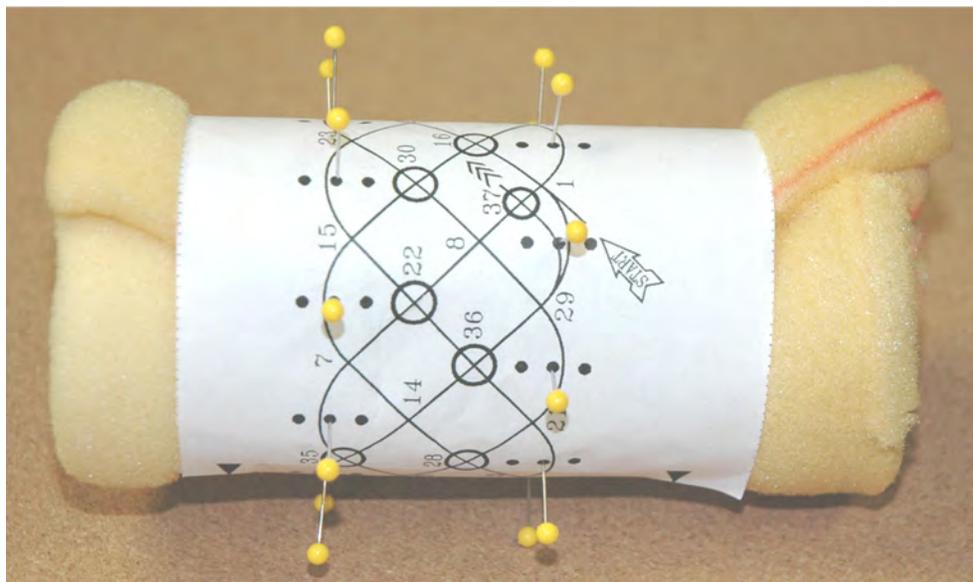
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Figure 12O-5 Step 3



If a larger piece of foam can be forced into the pattern cylinder, the foundation for making the turk's head will be firmer.

4. Insert straight pins through the dots printed on the pattern (as illustrated in Figure 12O-6). Leave 13 mm (1/2 inch) of each pin protruding to hold the cord in place as the turk's head is made.



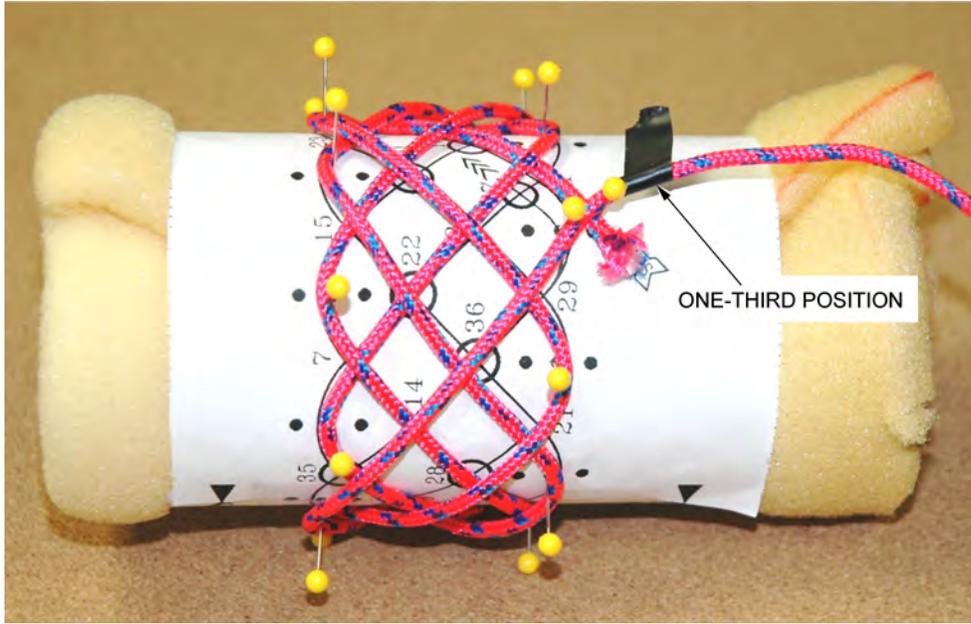
Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 12O-6 Step 4



There are three rows of dots on the turk's head pattern, located at Annex P, that are used for making different sized turk's heads. The outer row is used to make a larger diameter turk's head and the inner row is used to make a smaller one.

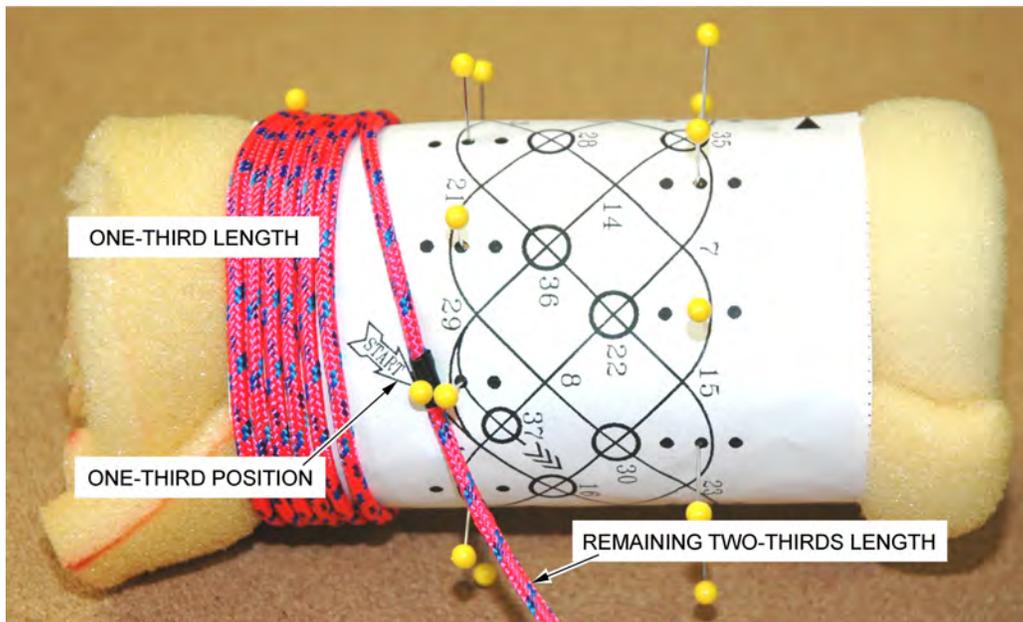
5. Lay the cord onto the pattern following the numbers from start to finish ignoring the underpasses (as illustrated in Figure 12O-7). Mark the one-third position and remove the cord from the pattern. Cut the cord to a length equal to three times the one-third length plus 30 cm (12 inches).



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Figure 12O-7 Step 5

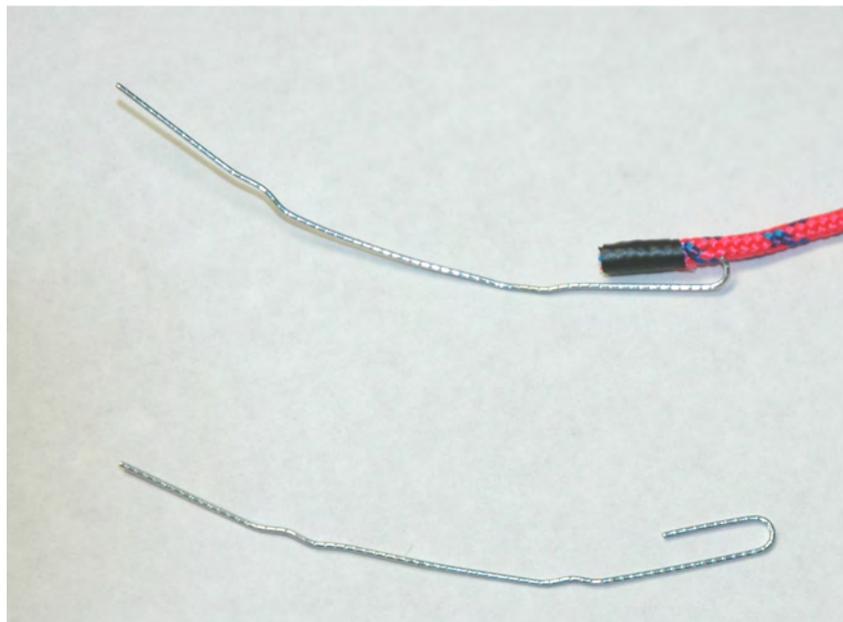
6. Pin the cord's one-third position onto the outlined arrowhead at the starting point and wrap the one-third length around the blank portion of the cylinder (as illustrated in Figure 12O-8). Pin this one-third length to the cylinder to keep it neat for later use.



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Figure 12O-8 Step 6

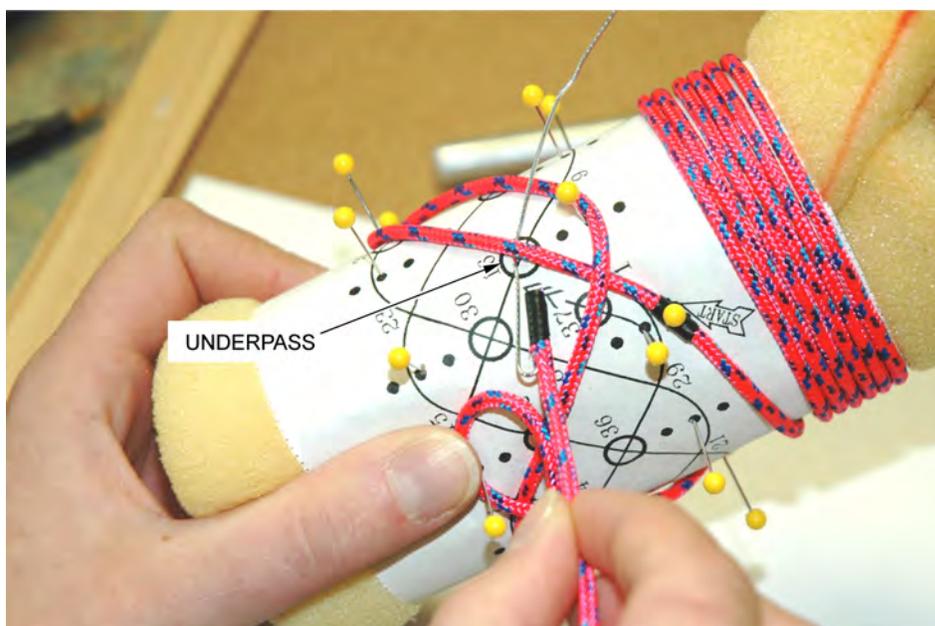
7. Bend a paper clip to make a weaving needle (as illustrated in Figure 12O-9) and attach to the working end of the longer length of cord (the two-thirds length).



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Figure 12O-9 Step 7

8. Lay the longer length of cord (the two-thirds length) onto the pattern following the numbers. At the turns, lay the cord around the pins and continue. Use the weaving needle to pass the cord under any previously-laid cords at a circled crossing (as illustrated in Figure 12O-10).



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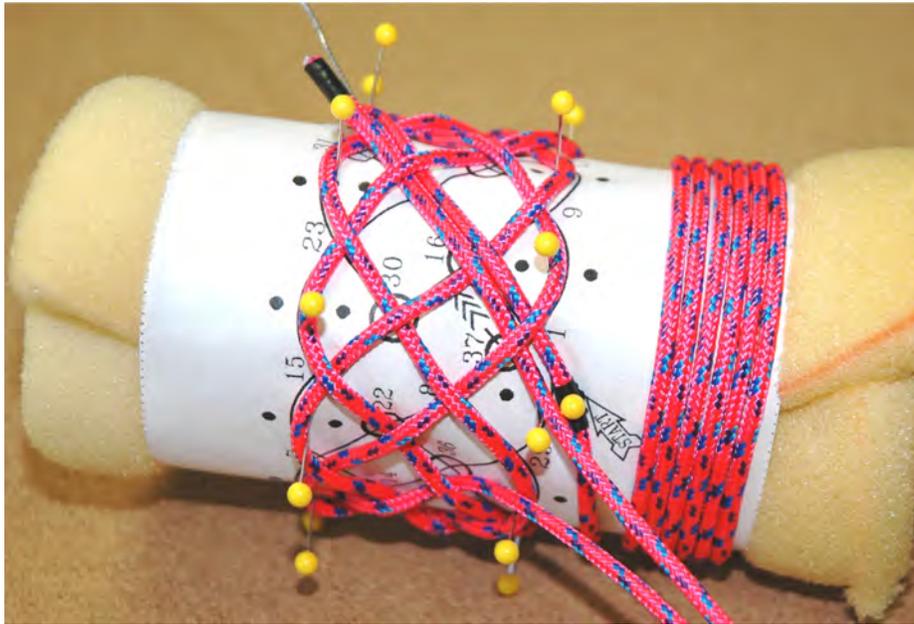
Figure 12O-10 Step 8

9. When crossing number 37 is reached, check the weaving for any errors.



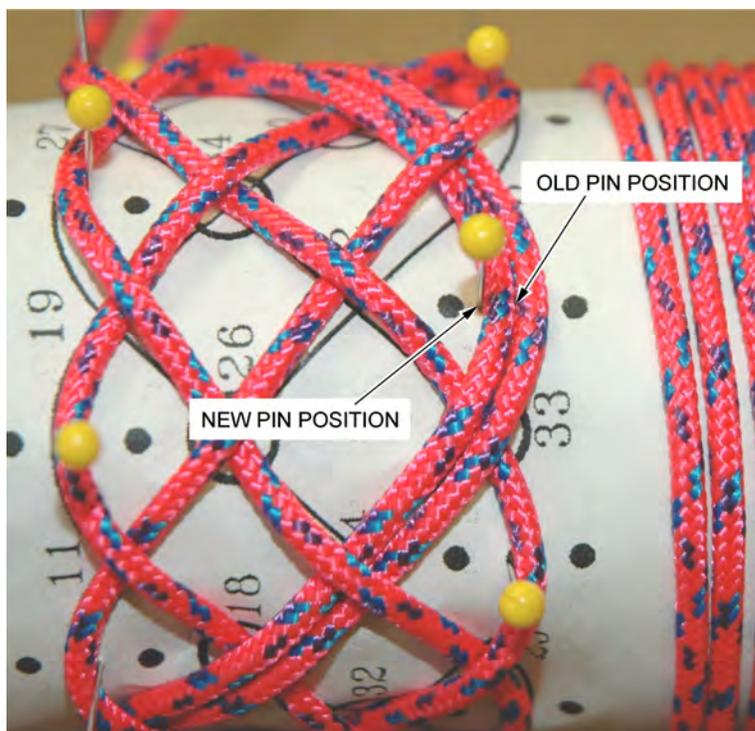
Correct any errors before proceeding to the next step.

- Continue laying the cord side by side to the initial cord (as illustrated in Figure 12O-11) following it under or over at the crossings. When the cord reaches a turn and must pass on the inside of its arc (between the initial cord and a pin), remove the pin, lay the new cord beside the initial cord and re-insert the pin inside the new arc (as illustrated in Figure 12O-12). Moving the pin will maintain the overall shape of the turk's head.



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Figure 12O-11 Step 10



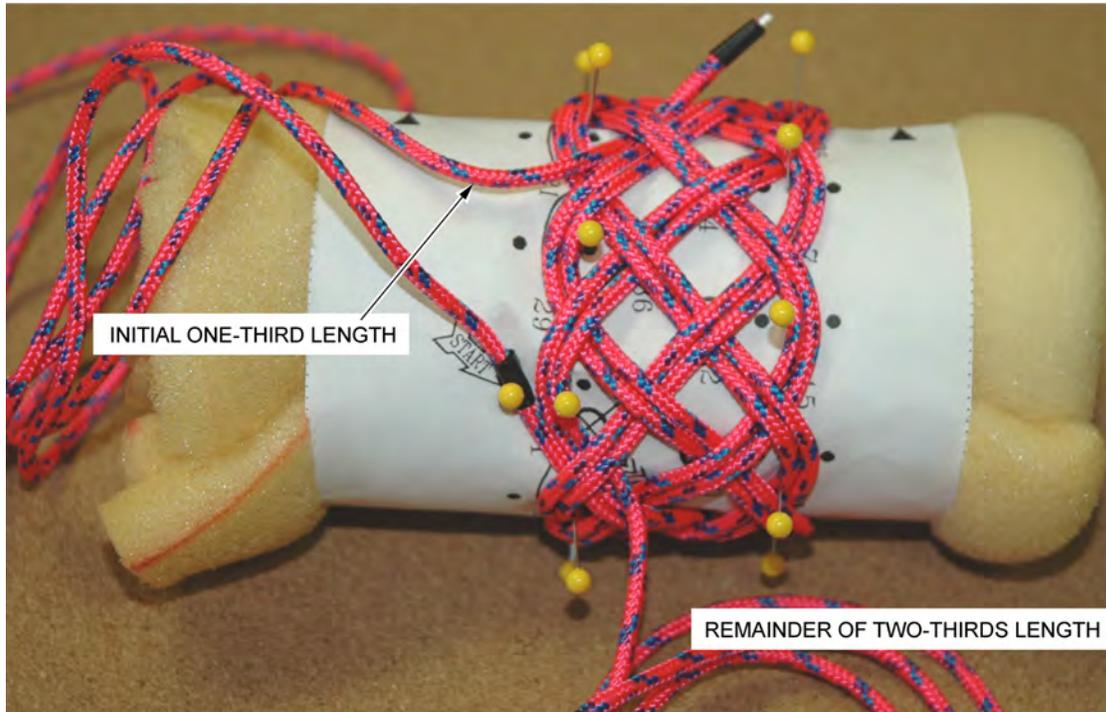
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Figure 12O-12 Moving a Turn Pin



Crossing number 37 on the pattern located a Annex P, is the same as crossing number 1.

11. When the cord is back to the start, undo the one-third length that was wound around the cylinder in Step 6. and lay it side-by-side to the cords previously laid but in the opposite direction (as illustrated in Figure 12O-13). Ensure that pins are moved on the inside arc of the turns (as illustrated in Figure 12O-12).



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Figure 12O-13 Step 11

12. When the turk's head shows three cords side-by-side everywhere, the weaving is complete. Remove the pins from the pattern and slide the turk's head from the cylinder. Ensure that the ends meet inside the turk's head and not on the outer rim (as illustrated in Figure 12O-14).



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Figure 12O-14 Step 12

13. To finish the turk's head, the cord can be glued to its adjacent cord for a length equal to four times the diameter of the cord and the excess cord can be trimmed (as illustrated in Figure 12O-15).



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Figure 12O-15 Step 13



An alternative to finishing the turk's head is to sew the cord to its adjacent cord for a length equal to four times the diameter of the cord and then trim the excess.

14. The turk's head bracelet is now complete and ready to wear (as illustrated in Figure 12O-16).

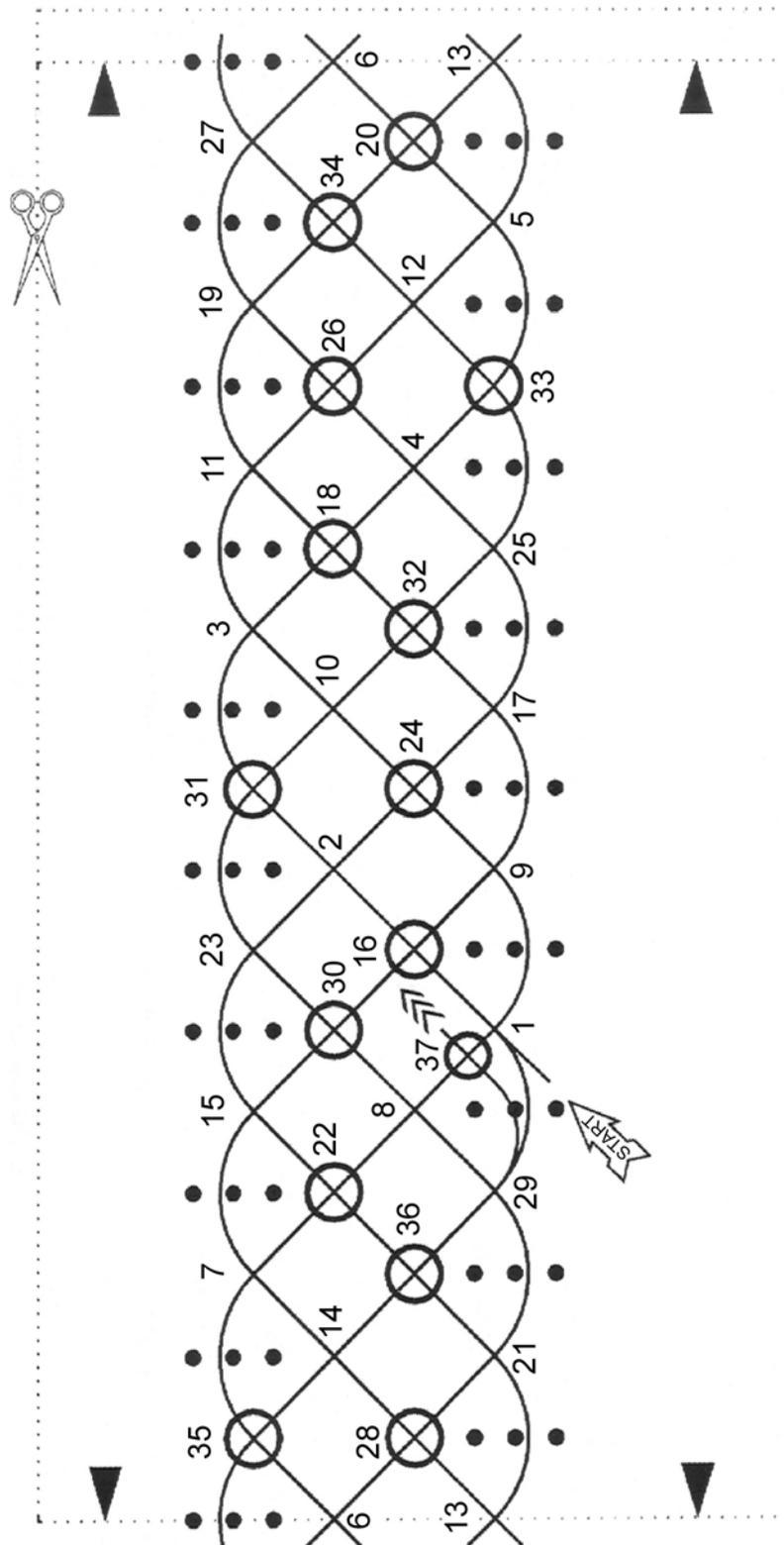


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Figure 12O-16 Finished Turk's Head Bracelet

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TURKS HEAD PATTERN



D. Fukuhara, Fancy Knotting: An Introduction, David Fukuhara (p. 23)

Figure 12P-1 Turk's Head Pattern

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CHAPTER 13

PO 322 – ATTAIN PLEASURE CRAFT OPERATOR COMPETENCY CARD



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 1

EO C322.01 – DESCRIBE ACTS, CODES AND REGULATIONS

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Attain copies of A-CR-050-SCO/PT-001, *Small Craft Operator (SCOP) Module 1 Workbook* and *Safe Boating Guide*, for distribution to the cadets.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for this lesson to familiarize the cadets with the acts, codes and regulations and fines and penalties for non-compliance.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described acts, codes and regulations that govern boating safety.

IMPORTANCE

It is important for cadets to know the acts, codes and regulations that govern boating safety as they will be required to follow them while operating a pleasure craft.

Teaching Point 1**Describe the Acts, Codes and Regulations That Govern Boating Safety**

Time: 20 min

Method: Interactive Lecture

Pleasure craft operators have the obligation to comply to several acts, regulations and codes that govern boating safety. The following are the acts, regulations and codes:

- *Criminal Code of Canada,*
- *Contraventions Act,* and
- *Canada Shipping Act:*
 - *Boating Restriction Regulations,*
 - *Small Vessel Regulations,*
 - *Collisions Regulations,* and
 - *Charts and Nautical Publications Regulations.*

THE CRIMINAL CODE OF CANADA

The *Criminal Code of Canada*, is a federal statute enacted by Parliament which provides the federal government exclusive jurisdiction to legislate criminal offences in Canada. The *Code* contains most of the criminal offences that have been created by Parliament. The *Code* establishes the type and degree of punishment that may be imposed when an individual is convicted of an offence and the procedures to be followed throughout the conviction process.

The *Criminal Code of Canada* states the following with regards to boating safety:

1. A vessel must be operated in a safe manner so that it is not dangerous to the public (Section 249[1]).
2. The operator of a pleasure craft should watch for signals that indicate distress and need of assistance. The operator of a pleasure craft, in so far as he/she can do so without serious danger to his/her own craft and the persons on board, shall render assistance to every person who is found at sea and in danger of being lost (Section 451).
3. The operator of a pleasure craft has an obligation to stop and offer assistance when the operator is involved in an accident (Section 252[1]).
4. A spotter must keep watch on a person being towed and a person cannot be towed after dark (Section 250[1] & [2]).
5. Unseaworthy vessels cannot knowingly be operated (Section 251[1]).
6. Alcohol, drugs and controlled substances could impair a person's ability to operate a vessel. It is illegal to operate a vessel while impaired (Section 253).
7. Sending a false message is a criminal offence (Section 372).
8. A vessel cannot interfere with a marine signal by:
 - a. making fast the craft to a signal, buoy or other sea-mark that is used for the purposes of navigation; and

- b. willfully altering, removing or concealing a signal, buoy or other sea-mark that is used for purposes of navigation (Section 439).

THE CONTRAVENTIONS ACT

The *Contraventions Act* was passed in October 1992 to provide a procedure for less-serious federal offences to be prosecuted in a regulatory manner. These offences, or contraventions, could then be prosecuted by means of a fine instead of being prosecuted under criminal law. An example would be a fine for speeding.

THE CANADA SHIPPING ACT

The *Canada Shipping Act* establishes a framework of rules and regulations and incorporates international conventions that shape the behaviour of mariners. The four regulations under the *Canada Shipping Act* that apply to pleasure craft are:

- *Boating Restriction Regulations*,
- *Small Vessel Regulations*,
- *Collisions Regulations*, and
- *Charts and Nautical Publications Regulations*.

BOATING RESTRICTION REGULATIONS

The *Boating Restriction Regulations* impose:

- prohibited vessel types,
- speed limits (both posted and un-posted),
- shoreline speed zones,
- maximum engine power limits, and
- other operating restrictions on specified waterways.

SMALL VESSEL REGULATIONS

The *Small Vessel Regulations* outline the minimum mandatory safety equipment required to be carried on a pleasure craft (determined by size), safety precautions to follow before and while on the water, and construction standards for building a pleasure craft.

COLLISION REGULATIONS

The *Collision Regulations* are a published set of rules to aid mariners in the prevention of collisions at sea. The rules provide clear directions as to what actions shall be taken for any situation that may arise on the water.

CHART AND NAUTICAL PUBLICATIONS REGULATIONS

The *Charts and Nautical Publications Regulations* outline the requirements for the carriage of charts, tide tables and other nautical publications for the safe operation of a vessel at sea. Pleasure craft that are propelled by oars or paddles are not required to carry charts and nautical publications.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is contained in the *Criminal Code of Canada*?

Q2. How are contraventions prosecuted under the *Contraventions Act*?

Q3. Who does the *Canada Shipping Act* pertain to?

ANTICIPATED ANSWERS

A1. Most of the criminal offences that have been created by Parliament.

A2. Fines.

A3. All boaters.

Teaching Point 2

Describe the Fines and Penalties for Non-Compliance With Acts, Regulations and Codes

Time: 5 min

Method: Interactive Lecture

FINES AND PENALTIES FOR NON-COMPLIANCE WITH ACTS, CODES AND REGULATIONS

Most on-water enforcement authorities have a zero tolerance policy regarding missing safety equipment. Under the *Contraventions Act*, authorities can ticket offenders on the spot for offences instead of requiring them to appear in court.

Examples of fines for common boating offences (excluding administrative charges):

- Operating a vessel in a careless manner - \$200.
- Speeding - \$100.
- Underage operation of a personal watercraft - \$100.
- Operating a power-driven pleasure craft without the required Pleasure Craft Operator Card - \$250.
- Insufficient number of approved, appropriately sized floatation devices - \$200 for each absent device.



The fines listed above were current as of May 2008. Refer to <http://www.boatingsafety.gc.ca> for a complete list of boating-related offences under the *Contraventions Act* and their associated fines.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

Q1. Which act allows on-water authorities to ticket for offences?

Q2. What is the fine for operating a power-driven pleasure craft without the required Pleasure Craft Operator Card?

Q3. What is the fine for having an insufficient number of approved, appropriately sized floatation devices on board the pleasure craft?

ANTICIPATED ANSWERS

A1. *Contraventions Act*.

A2. \$250.

A3. \$200 for each absent device.

END OF LESSON CONFIRMATION

QUESTIONS

Q1. Which acts, regulations and codes govern boating safety?

Q2. Which rules provide clear directions as to what actions shall be taken for any situation that may arise on the water?

Q3. What is the fine for underage operation of a pleasure craft?

ANTICIPATED ANSWERS

A1. The acts, regulations and codes govern boating safety are:

- *Criminal Code of Canada,*
- *Contraventions Act,* and
- *Canada Shipping Act:*
 - *Boating Restriction Regulations,*
 - *Small Vessel Regulations,*
 - *Collisions Regulations,* and
 - *Charts and Nautical Publications Regulations.*

A2. *Collision Regulations.*

A3. \$100.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW *Pleasure Craft Operator Competency* Test Protocol, Directorate of Cadets (DND), as approved by Transport Canada.

CLOSING STATEMENT

While operating a pleasure craft, you are required to follow all acts, codes and regulations that govern boating safety. Fines for non-compliance can be severe.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- C0-194 Department of Justice. *Criminal Code*. (2005). Retrieved April 03, 2008, from <http://laws.justice.gc.ca/EN/C-46.htm>.
- C0-195 Department of Justice. *Contraventions Act*. (1992). Retrieved April 03, 2008, from <http://laws.justice.gc.ca/EN/C-38.7.htm>.
- C1-098 (ISBN 0-662-42286-4) Office of Boating Safety (2006). *Safe Boating Guide*. Ottawa, ON: Her Majesty the Queen in Right of Canada, as represented by Transport Canada.
- C1-103 Transport Canada. *Boating Restrictions Regulations*. (2001). Retrieved April 03, 2008, from <http://www.tc.gc.ca/acts-regulations/GENERAL/C/csa/regulations/001/csa005/csa5-A.html>.
- C1-103 Transport Canada. *Canada Shipping Act*. (2001). Retrieved April 03, 2008, from <http://www.tc.gc.ca/acts-regulations/GENERAL/C/csa2001/menu.html>.
- C1-103 Transport Canada. *Charts and Nautical Publications Regulations*. (2001). Retrieved April 03, 2008, from <http://www.tc.gc.ca/acts-regulations/GENERAL/C/csa/regulations/010/csa011/csa11.html>.
- C1-103 Transport Canada. *Collision Regulations*. (2001). Retrieved April 03, 2008, from <http://www.tc.gc.ca/acts-regulations/GENERAL/C/csa/regulations/010/csa014/csa14.html>.
- C1-103 Transport Canada. *Small Vessel Regulations*. (2001). Retrieved April 03, 2008, from <http://www.tc.gc.ca/acts-regulations/GENERAL/C/csa/regulations/070/csa076/csa76.html>.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 2

EO C322.02 – DESCRIBE PERSONAL SAFETY

Total Time:

120 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy and cut out the Emergency Kit Flash Cards located at Annex A for each group.

Photocopy and cut out the Overboard Recovery Activity Cards located at Annex B, place them in an envelope.

Photocopy the Overboard Recovery Activity Summary Sheet located at Annex C for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

A group discussion was chosen for TP 1 as it allows the cadets to interact with their peers and share their knowledge, experiences, opinions, and feelings about the use of PFDs and lifejackets.

An interactive lecture was chosen for TPs 2 and 4 to introduce personal safety to the cadets.

An in-class activity was chosen for TPs 3 and 5 as it is an interactive way to provoke thought and stimulate an interest in personal safety procedures followed during the operation of a pleasure craft.

INTRODUCTION

REVIEW

Review TP1 from EO M224.02 (Prepare for Sail Training, A-CR-CCP-602/PF-001, Chapter 13, Section 2).

OBJECTIVES

By the end of this lesson the cadet will have listed the personal safety equipment required on board a pleasure craft and the procedures to follow in an emergency situation.

IMPORTANCE

It is important for cadets to describe personal safety and what personal safety equipment is available on board a pleasure craft so they can prevent emergencies from happening or respond correctly when they occur.

Teaching Point 1

Discuss the Use of PFDs and Lifejackets

Time: 20 min

Method: Group Discussion

BACKGROUND KNOWLEDGE



The cadets have been introduced to some of this information in EO M224.02 (Prepare for Sail Training, A-CR-CCP-602/PF-001, Chapter 13, Section 2).



The purpose of the group discussion is to draw the following information from the group using the tips for answering/facilitating discussion and the suggested questions provided.

USE OF PFDS AND LIFEJACKETS

The operator of a pleasure craft, and persons on board, should always wear PFDs or lifejackets to prevent drowning.

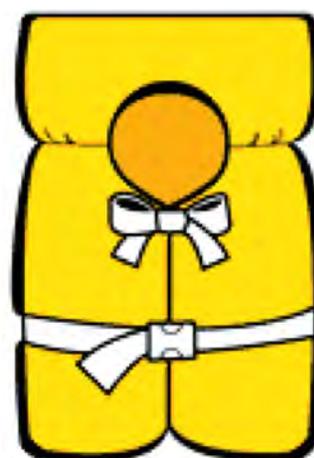
PFDs (as illustrated in Figure 13-2-1) are designed for sporting activities and therefore are smaller, more comfortable and allow for easier movement. PFDs can be found in a range of sizes (based on chest sizes for adults and body weight for children) and colours. They are recommended for all small vessel recreational activities.

Lifejackets (as illustrated in Figure 13-2-2) are designed to keep a person's face out of the water by rolling them onto their back should they become unconscious. Lifejackets are larger, bulkier, less comfortable and can only be found in two sizes (90 lbs and above, and 90 lbs and below).



Canadian Yachting Association, *White Sail Workbook*. (2007). Manuscript in preparation

Figure 13-2-1 PFD



Canadian Yachting Association, *White Sail Workbook*. (2007). Manuscript in preparation

Figure 13-2-2 Lifejacket



Never under-estimate the protection that a floatation device can provide. It is called lifesaving equipment for a reason.



Throughout this IG, the term PFD will also refer to lifejacket, unless otherwise specified.

PFD APPROVAL

PFDs required on board must have a stamp or a label indicating they have been approved by the Department of Transport (DOT), Canada (As described in the *Small Vessel Regulations*, Equipment Standards, Life Saving Equipment). Using a PFD as a cushion or fender may result in damage to the PFD. The approved status of a PFD becomes void if it has been repaired or altered.

PFD STORAGE

All PFDs not in use must be stored in a dry, well ventilated and readily accessible location. If the PFDs become wet, they should be left to dry in the open air. Do not dry them in constant exposure to sunlight or close to a direct heat source. If a PFD becomes dirty, it should be cleaned using a mild soap and running water. Never dry-clean or use strong detergents or gasoline to clean a PFD.

PFD SELECTION

When selecting a PFD, it should be:

- snug-fitting, yet allow freedom of movement of arms and legs;
- appropriate to the size of the person ie, “adult sizing” for adults and “children sizing” for children; and
- appropriate for the type of waterway activity.

PFD TESTING

When testing a PFD the following steps should be followed:

1. don the PFD,
2. walk into chest deep water,
3. bend the knees and float on the back, and
4. ensure the PFD keeps the chin above the water so that it is easy to breathe.



PFDs should be tested yearly to ensure they have not lost their buoyancy. In addition to a buoyancy test, lifejackets should be tested to ensure they keep a person's face out of the water.

DONNING A PFD IN THE WATER

The following are steps to be followed if a PFD must be donned in the water:

1. spread the device open with the inside facing up out of the water,
2. rotate the device so as to look at the neck opening,
3. extend both arms over the head,
4. position the device around the upper body, and
5. fasten the device to fit snugly.



The *Small Vessel Regulations* states that there must be a Canadian-approved PFD or lifejacket of appropriate size for each person on board, however, IAW A-CR-CCP-030/PT-001, a PFD must be worn at all times by cadets.

GROUP DISCUSSION



TIPS FOR ANSWERING/FACILITATING DISCUSSION

- Establish ground rules for discussion, eg, everyone should listen respectfully; don't interrupt; only one person speaks at a time; no one's ideas should be made fun of; you can disagree with ideas but not with the person; try to understand others as much as you hope they understand you; etc.
- Sit the group in a circle, making sure all cadets can be seen by everyone else.
- Ask questions that will provoke thought; in other words avoid questions with yes or no answers.
- Manage time by ensuring the cadets stay on topic.
- Listen and respond in a way that indicates you have heard and understood the cadet. This can be done by paraphrasing their ideas.
- Give the cadets time to respond to your questions.
- Ensure every cadet has an opportunity to participate. One option is to go around the group and have each cadet answer the question with a short answer. Cadets must also have the option to pass if they wish.
- Additional questions should be prepared ahead of time.

SUGGESTED QUESTIONS

- Q1. What are the major differences between a PFD and a lifejacket?
- Q2. Who approves a PFD and why is it important not to alter a PFD in anyway?
- Q3. How should PFDs be cared for?
- Q4. What must be considered when fitting a PFD and why should they be buoyancy tested annually?



Other questions and answers will develop throughout the group discussion. The group discussion should not be limited to only those suggested.



Reinforce those answers given and comments made during the group discussion, ensuring the teaching point has been covered.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the group discussion will serve as confirmation of this TP.

Teaching Point 2**Describe Personal Safety**

Time: 15 min

Method: Interactive Lecture



The cadets have been introduced to some of the points listed below in the instruction and practical activities delivered in sail training.

FACTORS THAT AFFECT PERSONS ON BOARD A PLEASURE CRAFT

The operator of a pleasure craft and passengers on board should be aware that the motion of a pleasure craft, sunlight, waves, wind, and/or alcohol can negatively affect the following:

- balance,
- coordination,
- reflexes,
- judgement,
- response time,
- eyesight and/or hearing.

BRIEF PASSENGERS BEFORE DEPARTURE

The operator of a pleasure craft should be familiar with the location and operation of all equipment carried on-board. They should also know how to quickly react to the various emergencies that can occur while on the water. If the operator becomes incapacitated, the persons on board the pleasure craft must know what to do in an emergency.

The operator of a pleasure craft should inform the persons on board about the following safety points before departing:

- the location of PFDs,
- the techniques for putting on a PFD,
- the techniques for putting on a PFD when in the water,
- the importance of wearing PFDs at all times,
- the location of the emergency kit,
- the importance of keeping oneself low, on the centre line and holding on to a rigid part of the pleasure craft while moving around on board,
- the importance of keeping one's hands, arms and legs inside the pleasure craft when approaching or leaving a dock,
- the effects of the motion of the pleasure craft, sunlight, waves, wind, sound and alcohol on them, and
- their roles in the event of emergencies.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. If the operator becomes incapacitated, who must know what to do in an emergency?
- Q2. What safety points must the operator of a pleasure craft inform the persons on board before departing?

ANTICIPATED ANSWERS

- A1. The persons on board the pleasure craft.
- A2. The persons on board the pleasure craft should be informed about the following safety points:
1. the location of PFDs;
 2. the techniques for putting on a PFD;
 3. the techniques for putting on a PFD when in the water;
 4. the importance of wearing PFDs at all times;
 5. the location of the emergency kit;
 6. the importance of keeping oneself low, on the centre line and holding on to a rigid part of the pleasure craft while moving around on board;
 7. the importance of keeping one's hands, arms and legs inside the pleasure craft when approaching or leaving a dock;
 8. the effects of the motion of the pleasure craft, sunlight, waves, wind, sound and alcohol on them; and
 9. their roles in the event of emergencies.

Teaching Point 3

Conduct an Activity Where the Cadets Will Identify the Contents of an Emergency Kit

Time: 25 min

Method: In-Class Activity

CONTENTS OF AN EMERGENCY KIT



Conduct the in-class activity prior to delivering the content of this TP.

While on the water, an operator of a pleasure craft must be prepared for emergency situations by carrying an emergency kit stocked with required items. To keep the items dry, store them in a watertight plastic bag.

An emergency kit may consist of the following items:

- a flashlight,
- a whistle/sound-signalling device,

- a knife,
- a first aid kit,
- emergency rations,
- drinking water, and
- dry clothing.

ACTIVITY

Time: 20 min

OBJECTIVE

The objective of this activity is to have the cadets identify the items that belong in an emergency kit.

RESOURCES

- Emergency Kit Flash Cards for each group, and
- Two small containers or envelopes for each group.

ACTIVITY LAYOUT

1. Arrange tables in the classroom to accommodate groups of three.
2. Place a set of Emergency Kit Flash Cards, located at Annex A, randomly on each table.
3. Place two small containers or envelopes on each table.
4. Label one of the containers as the emergency kit and the other as the discard can.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into groups of three and place each group at one of the tables.
2. Allow approximately 15 minutes for the groups to choose the items they would place in an emergency kit.
3. Have the groups place the cards in either the emergency kit or the discard box.
4. Have the groups share their answers with the rest of the cadets.
5. Debrief the cadets by providing feedback, focusing on:
 - a. items that belong in an emergency kit and what situations they would be useful in, and
 - b. items that do not belong in an emergency kit.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as confirmation of this TP.

Teaching Point 4**Describe Hypothermia**

Time: 25 min

Method: Interactive Lecture



The cadets have been introduced to some of this information in EO M224.02 (Prepare for Sail Training, A-CR-CCP-602/PF-001, Chapter 13, Section 2).

HYPOTHERMIA

Hypothermia is a drop in body temperature below the normal level. When participating in water sports or leisure, hypothermia typically develops from exposure to abnormally low temperatures such as:

- immersion in cold water,
- exposure to cool air in water-soaked clothing, or
- prolonged exposure to low environmental temperatures.



Even on warm summer days, it is likely to be cool out on the water. You should always dress warmly, especially when the air temperature is below 21 degrees Celsius or the water temperature is below 18 degrees Celsius. Generally, it is better to overdress as you can always remove layers if you get too warm.

Stages of Hypothermia

There are three stages of hypothermia:

- mild,
- moderate, and
- severe.

Each of these stages can be identified by various signs (as illustrated in Figure 13-2-3).

Signs of Hypothermia

| Signs | Mild Hypothermia | Moderate Hypothermia | Severe Hypothermia |
|---------------------|--|---|---|
| Pulse | <ul style="list-style-type: none"> normal | <ul style="list-style-type: none"> weak | <ul style="list-style-type: none"> weak, irregular or absent |
| Breathing | <ul style="list-style-type: none"> normal | <ul style="list-style-type: none"> slow and shallow breathing | <ul style="list-style-type: none"> slow or absent |
| Appearance | <ul style="list-style-type: none"> shivering slurring speech | <ul style="list-style-type: none"> shivering violently clumsy stumbling pupils becoming dilated skin becoming bluish | <ul style="list-style-type: none"> shivering has stopped |
| Mental State | <ul style="list-style-type: none"> conscious but withdrawn or disinterested | <ul style="list-style-type: none"> confused, sleepy, and irrational | <ul style="list-style-type: none"> unconscious |

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 13-2-3 Signs of Hypothermia

Treatment of Hypothermia

If it is suspected that someone is suffering from mild hypothermia due to immersion, the following treatments are recommended:

1. remove the individual from the source of cold exposure;
2. provide dry shelter;
3. if possible, prevent further decrease in body temperature and warm the person's body gradually by:
 - a. replacing wet clothing with dry clothing,
 - b. wrapping the person in blankets,
 - c. placing dry coverings over the person,
 - d. covering the person's head and neck,
 - e. covering the person with an insulating device and vapour barrier, and
 - f. applying warm, dry objects (40 to 45 degrees);
4. if asked for, offer warm liquids but do not give alcohol or hot stimulants to the person;
5. do not rub or massage the surface of the person's body or extremities; and
6. use or exhibit signals to indicate distress and need of assistance, if necessary.



Always handle the individual very gently and keep the casualty as horizontal as possible.

Methods of Prevention

The following are measures to be taken to prevent hypothermia:

- **Dressing Warmly.** Dressing for the weather plays a key role in preventing hypothermia. The air temperature on the water is often much colder than on land, therefore wearing extra clothing is recommended.
- **Staying Dry.** When the air and water temperatures are cold it is recommended to stay out of the water and stay dry.



Immersion hypothermia is caused by being in cold water. A person will lose body heat 25 times faster in water than in air of the same temperature.

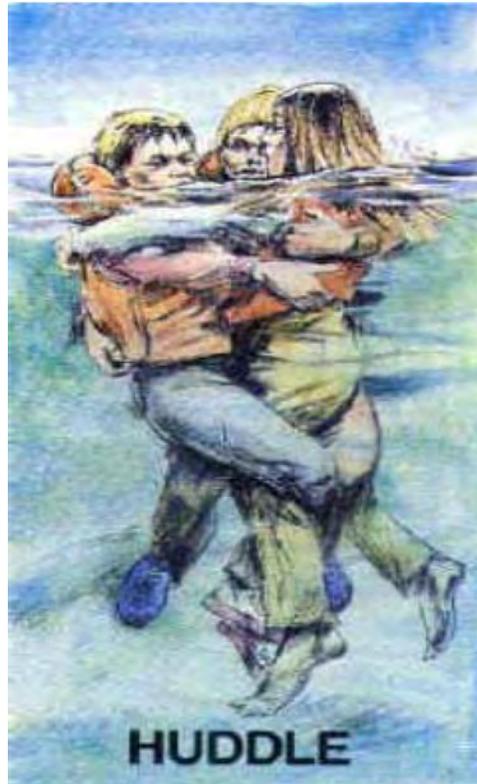
- **Wear a Waterproof Layer.** It is possible to become wet without falling overboard. A waterproof jacket or rain gear may be worn to keep clothes from becoming wet.
- **Wear Equipment Designed for Protection Against Hypothermia.** Wear equipment that provides additional protection against hypothermia on days where the water is very cold. The equipment comes in a variety of styles and names including:
 - floater or survival suits: a full nose-to-toe PFD,
 - anti-exposure work suits: a PFD with a thermal rating,
 - dry suits: to be used with a PFD and a thermal layer,
 - wet suits: to be used with a PFD, traps and heats water against the body, and,
 - immersion suits: to be used in extreme conditions when abandoning a vessel.
- **Adopt the Heat Escape Lessening Position (H.E.L.P.).** Adopting the H.E.L.P. position when in the water alone will decrease the amount of body heat lost by half. The H.E.L.P. position is adopted by holding the knees up to the chest (as illustrated in Figure 13-2-4).
- The H.E.L.P. position covers the following major areas of heat loss:
 - head,
 - neck,
 - armpits,
 - chest,
 - groin, and
 - back of the knees.



A-CR-050-SCO/PH-001, Cadets Small Craft Operator's Program, Modules 2 to 7 (Module 3)

Figure 13-2-4 H.E.L.P. Position

- **Get Out of the Water.** If possible climb onto a nearby object to get as much of the body out of the water as possible.
- **Adopting the Huddle Position.** The huddle position should be adopted when in the water with a group. The huddle position covers the same areas of major heat loss as the H.E.L.P. position and provides more insulation to the sides of the body. The huddle position is formed by forming a tight circle, placing the left arm around the shoulder of the swimmer to the left and placing the right arm under the arm and around the back of the swimmer to the right (as illustrated in Figure 13-2-5).



A-CR-050-SCO/PH-001 (Module 3)

Figure 13-2-5 Huddle Position

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

- Q1. Why is it important to dress warmly when on the water?
- Q2. Why is it important to wear a waterproof layer?
- Q3. What are the six things an individual can do to prevent further decrease in body temperature and warm the person's body gradually?

ANTICIPATED ANSWERS

- A1. The air temperature on the water is often much colder than on land.
- A2. To keep clothes from becoming wet.
- A3. The six things an individual can do to prevent further decrease in body temperature and warm the person's body gradually are:
- replacing wet clothing with dry clothing;
 - wrapping the person in blankets;
 - placing dry coverings over the person;
 - covering the person's head and neck;

- covering the person with an insulating device and vapour barrier; and
- applying warm, dry objects (40 to 45 degrees).

Teaching Point 5

Conduct an Activity Where the Cadets Will Describe the Procedures for Retrieving a Person Overboard

Time: 25 min

Method: In-Class Activity



Brainstorm the procedures for retrieving a person overboard with the cadets, and write down the responses. After the brainstorming is complete, compare the class list to the list below.

RETRIEVING A PERSON OVERBOARD

It is important for an operator of a pleasure craft and passengers to be familiar with overboard recovery procedures and techniques. The effectiveness of some techniques will vary based on sea-state and the condition of the person overboard. When a person's size or when the freeboard of the vessel makes it difficult to carry out a rescue by hand, equipment such as lifting slings and rigging help retrieve a person overboard.

Knowing and practicing the following procedures will lessen panicked moments if a person falls overboard:

1. Sound the alarm by shouting "person overboard".
2. Throw something buoyant to assist the person in staying afloat or mark the general area if the person submerges.
3. Assign someone to monitor the person overboard. Always keep the person overboard in sight as they could submerge.
4. Carefully manoeuvre the vessel to recover the person overboard on the windward side.
5. Switch off the engine, to prevent the possibility of injury due to the propellers.
6. Throw a buoyant heaving line or a lifebuoy to the person overboard and pull them to the side of the vessel.
7. Bring the person on board over the transom or the lowest point of freeboard on the windward side to prevent swamping in higher sea-states.

For a pleasure craft with a freeboard greater than 0.5 m, a reboarding device must be on board to assist a person in getting back into the vessel from the water. A heavy rope, chain or cable secured at both ends and draped over the side, can provide a makeshift step.

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets identify the procedures for recovering a person overboard.

RESOURCES

- Overboard Recovery Activity Cards located at Annex B, and

- Overboard Recovery Activity Summary Sheet located at Annex C.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS



The cadets may be split into groups if the class size requires.

1. Have each cadet remove an activity card(s) from the envelope until there are no more cards.
2. Have the cadets hold up the card(s) and arrange themselves in sequence based on the information from the card.
3. Have each cadet answer the question that is written on the card(s) that they hold.
4. Discuss the answers with the class and correct any sequence errors.



Distribute the Overboard Exercise Activity Summary Sheet to all cadets.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 5

The cadet's participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What use of a PFD will void the DOT-approved status?
- Q2. What should an emergency kit consist of?
- Q3. What pleasure craft must carry a reboarding device?

ANTICIPATED ANSWERS

- A1. Using the PFD as a seat cushion or fender.
- A2. An emergency kit should consist of:
 - a flashlight,
 - a whistle/sound-signalling device,

- a knife,
- a first aid kit,
- emergency rations,
- drinking water, and
- dry clothing.

A3. A pleasure craft with a freeboard greater than 0.5 m.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW *Pleasure Craft Operator Competency Test Protocol*, Directorate of Cadets (DND), as approved by Transport Canada.

CLOSING STATEMENT

To react quickly to emergency situations, it is important to know what personal safety equipment is available on board a pleasure craft.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Candian Yachting Association.
- C1-098 (ISBN 0-662-42286-4) Office of Boating Safety (2006). *Safe Boating Guide*. Ottawa, ON: Her Majesty the Queen of Right of Canada, as represented by Transport Canada.
- C1-109 (ISBN 1-894070-56-9) St. John Ambulance. (2006). *First on the Scene Student Reference Guide*. Ottawa, ON: St. John Ambulance.
- C1-139 A-CR-050-SCO/PT-001 Director Cadets (2005). *Cadets Small Craft Operator's Program (SCOP) Module 1*. Ottawa, ON: Department of National Defence.
- C1-142 Office of Boating Safety. (n.d.). *Boating Safety Course Standard: Task Listing*. Ottawa, ON: Transport Canada.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 3

EO C322.03 – DESCRIBE VESSEL SAFETY

Total Time:

150 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the Pleasure Craft Safety Equipment Requirements Reference Sheets located at Annex D, Terminology Crossword Handout located at Annex G and Trip Plan Worksheet located at Annex I for each cadet.

Photocopy and cut out the Vessel Type Cards located at Annex E and the Trip Plan Scenario Cards located at Annex J.

Photocopy the Terminology Crossword Puzzle Answer Key located at Annex H.

Photocopy the Vessel Safety Equipment Flash Cards located at Annex F. Cut them out and randomly place them around the classroom.

Photocopy the Safe Fuelling Flash Cards located at Annex K. Cut them out and place them in an envelope.

Photocopy the Safe Fuelling Wallet Cards located at Annex L onto card stock for each group of eight cadets.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 2, 3 and 7 to familiarize the cadets with vessel licensing requirements, safe loading practices and actions taken in response to emergencies.

An in-class activity was chosen for TPs 1 and 4–6 as it is an interactive way to provoke thought and stimulate an interest in vessel safety procedures followed during operation of a pleasure craft.

INTRODUCTION

REVIEW

Review TP 2 from EO M123.01 (Define Basic Naval Terminology, A-CR-CCP-601/PF-001, Chapter 11, Section 1), TPs 1 and 2 from EO M223.01 (Define Ship-Related Terms, A-CR-CCP-602/PF-001, Chapter 12, Section 1) and TP 3 from EO M223.07 (Identify the Procedure for Berthing a Ship, A-CR-CCP-602/PF-001, Chapter 12, Section 7).

OBJECTIVES

By the end of this lesson the cadet shall have described vessel safety.

IMPORTANCE

It is important for cadets to know all aspects of vessel safety while operating a pleasure craft as an emergency situation may arise without warning. Knowing what equipment is on board and the procedure for its use may prevent a situation from becoming life-threatening.

Teaching Point 1

Conduct an Activity Where the Cadets Will Identify the Safety Equipment to be Carried on Board a Pleasure Craft

Time: 40 min

Method: In-Class Activity

SAFETY EQUIPMENT TO BE CARRIED ON BOARD A PLEASURE CRAFT



Brainstorm the list of safety equipment to be carried on board a pleasure craft with the cadets and write them on a flip chart. Distribute the Pleasure Craft Safety Equipment Requirements Reference Sheets located at Annex D to each cadet and compare it to the class list.

Having safety equipment on board a pleasure craft will aid in quickly responding to an emergency. Make sure the equipment is easily accessible and can be properly used by everyone on board.



Ensuring that all lifesaving and navigation equipment is in good working order is the law.

The *Small Vessel Regulations* identify the minimum equipment required on board a pleasure craft according to vessel length. To determine the length of a vessel, refer to the manufacturer's product information or measure from the forward of the foremost outside surface to the aftermost outside surface of the hull.



Manual Propelling Device. Apparatus that can be used manually by a person to propel a vessel.

| Unpowered—Less Than 6 m in Length | |
|--|---|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length. |

| Unpowered—Less Than 6 m in Length | |
|--|--|
| Safety Equipment | <ul style="list-style-type: none"> • One manual propelling device, or an anchor with no less than 15 m of cable and/or chain in any combination. • One Class 5BC fire extinguisher, if the pleasure craft is equipped with a fuel-burning cooking, heating or refrigerating appliance. • One bailer, or manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| Distress Equipment | <ul style="list-style-type: none"> • N/A. |
| Navigation Equipment | <ul style="list-style-type: none"> • A sound-signalling device or a sound-signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i> if the pleasure craft is operated after sunset and before sunrise or in periods of restricted visibility. • Compass (not required if within sight of navigational marks). |



A bailer or manual pump is not required for self-bailed sealed hull sailing vessel fitted with a recess-type cockpit that cannot contain a sufficient quantity of water to make the vessel capsize or a multi-hull vessel that has subdivided multiple-sealed hull construction.

| Powered—Less Than 6 m in Length | |
|--|---|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length. |
| Safety Equipment | <ul style="list-style-type: none"> • One manual propelling device, or an anchor with no less than 15 m of cable and/or chain in any combination. • One Class 5BC fire extinguisher, if the pleasure craft is equipped with an inboard engine, a fixed fuel tank of any size, or a fuel-burning cooking, heating or refrigerating appliance. • One bailer, or manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| Distress Equipment | <ul style="list-style-type: none"> • A watertight flashlight, or • Three Transport Canada approved flares of Type A, B or C. |
| Navigation Equipment | <ul style="list-style-type: none"> • A sound-signalling device or a sound-signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i> if the pleasure craft is operated after sunset and before sunrise or in periods of restricted visibility. • Compass (not required if within sight of navigational marks). |



Pyrotechnic distress signals that must be carried on board a pleasure craft, must be approved by the DOT, as described in the *Small Vessel Regulations*.

Required pyrotechnic distress signals are not regarded as meeting the carriage requirements if four years or more have elapsed since the date of their manufacture.

The operator of a pleasure craft should read manufacturer instructions before using pyrotechnic distress signals.



The following are the four types of flares approved by Transport Canada:

Type A. Single red star. When launched it reaches a height of 300 m and with the aid of a parachute comes down slowly. The flare is easily observed from the surface or air and burn for 40 seconds.

Type B. Two or more red stars. When launched they reach a height of 100 m and burns for four or five seconds each. The flares are easily observed from the surface or air.

Type C. Red flame torch held by hand. Is best used for pinpointing location during an air search but has limited surface visibility. Burns for at least one minute.

Type D. Produces a dense orange smoke for three minutes. Used only as a day signal.

Greater Than 6 m but Not Greater Than 8 m in Length

| | |
|--------------------------------------|---|
| <p>Personal Protection Equipment</p> | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length, or one lifebuoy with an outside diameter of 610 mm or 762 mm that is attached to a buoyant line no less than 15 m in length. • A reboarding device if the freeboard of the vessel is greater than 0.5 m. |
| <p>Safety Equipment</p> | <ul style="list-style-type: none"> • One manual propelling device, or an anchor with no less than 15 m of cable and/or chain in any combination. • One Class 5BC fire extinguisher, if the pleasure craft is a power-driven vessel. • One Class 5BC fire extinguisher, if the pleasure craft is equipped with an inboard engine, a fixed fuel tank of any size, or a fuel-burning cooking, heating or refrigerating appliance. • One bailer, or manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| <p>Distress Equipment</p> | <ul style="list-style-type: none"> • A watertight flashlight. • Six Transport Canada approved flares of Type A, B or C. |
| <p>Navigation Equipment</p> | <ul style="list-style-type: none"> • A sound-signalling device or a sound-signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i> if the pleasure craft is operated after sunset and before sunrise or in periods of restricted visibility. • Compass (not required if within sight of navigational marks). |



A pleasure craft is exempt from carrying pyrotechnic distress signals if:

- it is operating in a river, canal or like in which it can at no time be more than one nautical mile (1.852 km) from shore, or
- it is engaged in an official competition or in final preparation for an official competition and has no sleeping arrangements.

Greater Than 8 m but Not Greater Than 12 m in Length

| | |
|-------------------------------|--|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Canadian-Approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length. • One lifebuoy with an outside diameter of 610 mm or 762 mm that is attached to a buoyant line no less than 15 m in length. • A reboarding device if the freeboard of the vessel is greater than 0.5 m. |
| Safety Equipment | <ul style="list-style-type: none"> • An anchor with no less than 30 m of cable and/or chain in any combination. • One Class 10BC fire extinguisher, if the pleasure craft is a power-driven vessel. • One Class 10BC fire extinguisher, if the pleasure craft is equipped with an inboard engine, a fixed fuel tank of any size, or a fuel-burning cooking, heating or refrigerating appliance. • One bailer. • One manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| Distress Equipment | <ul style="list-style-type: none"> • A watertight flashlight. • 12 Transport Canada approved flares of Type A, B, C or D, no more than six of which are Type D. |
| Navigation Equipment | <ul style="list-style-type: none"> • A sound-signalling device or a sound signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i>. • Compass (not required if voyage is less than 20 nautical miles [37 km] from shore). |

Greater Than 12 m but Not Greater Than 20 m in Length

| | |
|-------------------------------|--|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length. • One lifebuoy with an outside diameter of 610 mm or 762 mm that is attached to a buoyant line no less than 15 m in length. • A reboarding device. |
| Safety Equipment | <ul style="list-style-type: none"> • An anchor with no less than 50 m of cable and/or chain in any combination. • Bilge pumping arrangements. |

| Greater Than 12 m but Not Greater Than 20 m in Length | |
|--|--|
| | <ul style="list-style-type: none"> • One Class 10BC fire extinguisher, at each of the following locations: <ul style="list-style-type: none"> ○ at each access to any space where a fuel-burning cooking, heating or refrigerating appliance is fitted, ○ at the entrance to any accommodation space, and ○ at the entrance to the engine room space. • Two buckets, each with a capacity of 10 L or more. • One axe. |
| Distress Equipment | <ul style="list-style-type: none"> • A watertight flashlight. • 12 Transport Canada approved flares of Type A, B, C or D, no more than six of which are Type D. |
| Navigation Equipment | <ul style="list-style-type: none"> • A sound-signalling device or a sound-signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i>. • Compass (not required if voyage is less than 20 nautical miles [37 km] from shore). |

 A vessel greater than 12 m shall carry pyrotechnic distress signals and is not exempt under the conditions listed for smaller vessels.

| Greater Than 20 m in Length | |
|------------------------------------|--|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 30 m in length. • Two lifebuoys, each with an outside diameter 762 mm that are attached to a buoyant line no less than 30 m in length, and one of which is equipped with a self-igniting light. • A lifting harness with rigging. • A reboarding device. |
| Safety Equipment | <ul style="list-style-type: none"> • An anchor with no less than 50 m of cable and/or chain in any combination. • Bilge pumping arrangements. • One power-driven fire pump located outside the machinery space, with one firehose and nozzle positioned so that a jet of water can be directed into any part of the vessel. • One Class 10BC fire extinguisher, at each of the following locations: <ul style="list-style-type: none"> ○ at each access to any space where a fuel-burning cooking, heating or refrigerating appliance is fitted, ○ at the entrance to any accommodation space, and ○ at the entrance to the engine room space. • Four buckets, each with a capacity of 10 L or more. • Two axes. |

| Greater Than 20 m in Length | |
|------------------------------------|--|
| Distress Equipment | <ul style="list-style-type: none"> • A watertight flashlight. • 12 Transport Canada approved flares of Type A, B, C or D, no more than six of which are Type D. |
| Navigation Equipment | <ul style="list-style-type: none"> • Two sound-signalling appliances. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i>. • Compass (not required if voyage is less than 20 nautical miles [37 km] from shore). |

ACTIVITY

Time: 20 min

OBJECTIVE

The objective of this activity is to have the cadets identify the safety equipment to be carried on board a vessel.

RESOURCES

- Vessel safety equipment, to include:
 - PFDs and/or lifejackets of various sizes,
 - buoyant heaving line,
 - lifebuoy,
 - anchor,
 - bailer,
 - manual bilge pump,
 - fire extinguisher,
 - watertight flashlight,
 - assorted flares of Type A, B, C and D,
 - whistle/sound-signalling device, and
 - navigation lights,
- Vessel Type Cards, and
- Vessel Safety Equipment Flash Cards.

ACTIVITY LAYOUT

Randomly place the items in the resources list around the classroom or training area.



If the items in the resources list are not available, use the Vessel Safety Equipment Flash Cards located at Annex F.

ACTIVITY INSTRUCTIONS

1. Have one cadet choose a Vessel Type Card located at Annex E from the pile.
2. Have the remaining cadets assemble a vessel safety kit using the parts found in the classroom or training area. Cadets should use the *Safe Boating Guide* or the Vessel Safety Equipment Requirements Reference Sheet to determine what equipment is necessary.
3. When completed, discuss the choices with the class and correct any errors.
4. Repeat Steps 1. to 3. until the cadets have assembled equipment safety kits for each type of vessel.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 1

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 2

Describe Vessel Licensing Requirements

Time: 5 min

Method: Interactive Lecture

VESSEL LICENSING REQUIREMENTS

Pleasure craft less than 15 gross tons or 12 m or less, powered by an engine of 10 hp (7.5 kW) or more must be licensed or registered, regardless of where they operate in Canada. A licence is free-of-charge and can be obtained through Service Canada or Service New Brunswick Centres.

By law, a pleasure craft's licence number must be displayed above the water line on both sides of the bow, as far forward as practical and where it can easily be seen. The numbers must be in block letters, 7.5 cm (3 inches) in height and must contrast with the colour of the pleasure craft's bow (as illustrated in Figure 13-3-1).



Office of Boating Safety, Safe Boating Guide, Her Majesty the Queen of Right of Canada, as represented by Transport Canada

Figure 13-3-1 License Markings

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What pleasure craft must be licensed?
- Q2. How much does it cost?
- Q3. Where must the license markings be placed?

ANTICIPATED ANSWERS

- A1. Less than 15 gross tons or 12 m or less, powered by an engine of 10 hp (7.5 kW) or more.
- A2. Free-of-charge.
- A3. Displayed above the water line on both sides of the bow, as far forward as practical and where it can easily be seen.

Teaching Point 3

Time: 5 min

Describe Safe Loading Practices

Method: Interactive Lecture

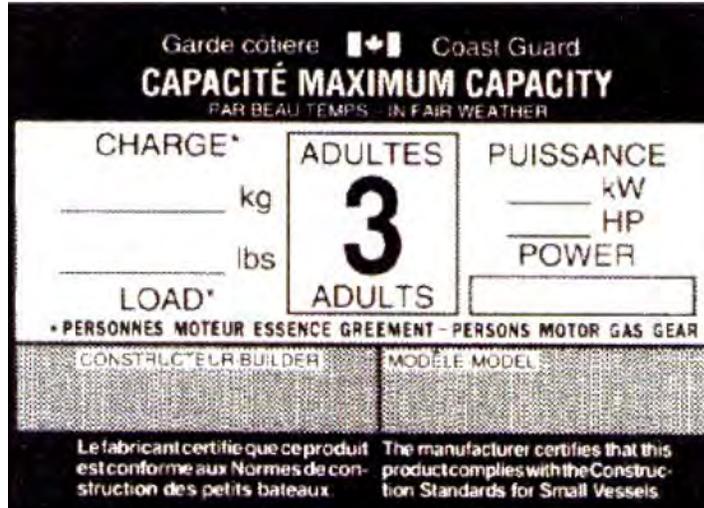
GROSS LOAD CAPACITY

A capacity plate (as illustrated in Figure 13-3-2), stating the recommended maximum gross load capacity, the recommended maximum number of occupants and the recommended maximum safe limit of engine power, must be affixed on a pleasure craft.



Gross load capacity means the total weight of persons, equipment, stores, fuel, motor assembly and steering controls.

The number of occupants means number of adult occupants.



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 13-3-2 Capacity Plate

LOAD A PLEASURE CRAFT

The weight distribution on board a pleasure craft can greatly effect vessel performance, stability and safety. When loading a pleasure craft the operator shall:

- adhere to the recommended gross load capacity or the equivalent number of adult person of the pleasure craft by not overloading the craft;
- position the persons on board and the gear so as to evenly distribute the weight;
- position the load as low as possible on board the craft; and
- lash the gear or stow the gear in lockers to prevent uncontrolled movement of the gear.



The operator of pleasure craft should locate the equipment required to be carried in readily accessible locations on board the craft.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What does gross load capacity mean?
- Q2. Where can an operator find the recommended maximum safe limit of engine power?
- Q3. How can weight distribution effect pleasure craft?

ANTICIPATED ANSWERS

- A1. Gross load capacity means the total weight of persons, equipment, stores, fuel, motor assembly and steering controls.
- A2. The recommended maximum safe limit of engine power can be found on the capacity plate.
- A3. The weight distribution on board a pleasure craft can greatly effect vessel performance, stability and safety.

Teaching Point 4**Conduct an Activity Where the Cadets Will Define Nautical Terms**

Time: 25 min

Method: In-Class Activity

NAUTICAL TERMS



The cadets have been introduced to some of these terms in EOs M123.01 (Define Basic Naval Terminology, A-CR-CCP-601/PF-001, Chapter 11, Section 1), M223.01 (Define Ship-Related Terms, A-CR-CCP-602/PF-001, Chapter 12, Section 1) and M223.07 (Identify the Procedure for Berthing a Ship, A-CR-CCP-602/PF-001, Chapter 12, Section 7). Ask the cadets to define the terms below and provide the definitions for those not previously covered.

Abaft. Further aft than.

Ahead. The direction or position pointing forward of a vessel.

Astern. The direction or position pointing aft of a vessel.

Beam. The greatest width of the hull.

Bow. The forward part of the vessel.

Draught (Draft). The distance from the lowest point of the vessel in the water to the surface.

Fenders. A device for protecting the vessel's sides.

Gale Warning. Sustained wind speeds in the range of 34 to 47 knots (62 to 87 km/h) inclusive, as defined by Atmospheric Environment Service, Environment Canada.

Hull. The body or shell, of the vessel.

Light Winds. Wind speeds less than 15 knots (28 km/h), as defined by Atmospheric Environment Service, Environment Canada.

Moderate Winds. Wind speeds in the range of 15 to 19 knots (28 to 35 km/h), as defined by Atmospheric Environment Service, Environment Canada.

Operator. The person in charge and control of a pleasure craft and who is responsible for the pleasure craft.

Pleasure Craft. A boat, ship, vessel or any other watercraft used exclusively for pleasure and does not carry passengers or goods for hire, reward remuneration or any object of profit.

Port. The left side of the vessel, facing forward.

Power Vessel. A vessel propelled by machinery.

Sailing Vessel. A vessel under sail that is not using propelling machinery.

Small Craft Warning. Sustained wind speeds in the range of 20 to 33 knots (37 to 61 km/h), as defined by Atmospheric Environment Service, Environment Canada.

Starboard. The right side of the vessel, facing forward.

Stern. The after part of the vessel.

Storm Warning. Sustained wind speeds in the range of 48 to 63 knots (88 to 117 km/h) inclusive, as defined by Atmospheric Environment Service, Environment Canada.

Strong Winds. Wind speeds in the range of 20 to 33 knots (37 to 61 km/h), as defined by Atmospheric Environment Service, Environment Canada.

Underway. Not at anchor or made fast to the shore.

Wash. The loose or broken water left behind a pleasure craft as it moves along and includes the water thrown aft by the propeller.

Wake. The disturbed column of water around and behind a moving pleasure craft which is set into motion by the passage of a pleasure craft.

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets define nautical terms.

RESOURCES

Terminology Crossword Handout.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute the Terminology Crossword Handout located at Annex G to each cadet.
2. Have the cadets complete the Terminology Crossword Handout.
3. Discuss the answers with the class and correct any errors.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 5**Conduct an Activity Where the Cadets Will Describe Pre-Departure Responsibilities**

Time: 25 min

Method: In-Class Activity

PRE-DEPARTURE RESPONSIBILITIES

Provide the cadets with this material prior to conducting the activity.

An operator of a pleasure craft must prepare for any events that may take place while they are out on the water. If planned, the trip will be safer and more enjoyable.

Check the Weather Forecast

Before departing, an operator should obtain a current weather forecast for the area that they will be operating in. This forecast will give an indication as to the weather patterns expected and any potential dangers to a pleasure craft on the water.

Current weather forecasts can be obtained from the following locations:

- personal observations,
- newspapers,
- radios,
- television weather channel,
- radiotelephones, or
- Environment Canada website.



To obtain a current marine weather forecasts (as illustrated in Figure 13-3-3), visit the Environment Canada website at http://www.weatheroffice.gc.ca/marine/index_e.html.

Environment Canada Weather Forecast

Marine Forecast issued for Juan de Fuca strait.

Issued: 4 PM PDT Monday 14 April 2008 for the period ending
4 PM Tuesday with an outlook for the following 24 hours.

Synopsis:

A weak ridge of high pressure over northern Vancouver Island this evening will drift southeastward through the south coast tonight. Meanwhile a weak front well offshore will reach the north coast overnight and will slowly move inland on Tuesday. Moderate westerlies will back to moderate to strong south or southeast in advance of the warm front over most areas from northern Vancouver Island northward. Winds will veer to moderate to strong westerly behind the front. In the far south moderate to strong west or northwest winds will prevail tonight with gales forecast through Juan de Fuca strait. Winds will ease to light to moderate by Tuesday morning.

Forecast:

Gale warning continued.

Winds westerly 25 to gales 35 knots easing to 15 to 25 overnight. Partly cloudy. Chance of showers. Outlook. Moderate to strong westerlies.

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Marine Weather by Environment Canada, 2008, Juan de Fuca Straits. Retrieved April 14, 2008, from http://www.weatheroffice.gc.ca/marine/marine_e.html?c-jfs. Copyright 2008 by Environment Canada

Figure 13-3-3 Marine Weather Forecast

Consider Local Hazards

When planning a trip on the water, research the area for local hazards that may impede the operation of a pleasure craft and increase the risk of injuries or loss of life to persons on board. Knowing where these hazards are located will aid in making decisions in case of an emergency.

Local hazards may include:

- low-head dams,
- rapids,
- sudden winds,
- tides,
- currents,
- white water,
- overhead cables,
- underwater cables,
- bridges, or
- rapid build-up of high wave conditions.

Information on local hazards can be obtained from marine charts of the area, *Sailing Directions*, current tide tables and atlases and knowledgeable local residents.



Sailing Directions are publications that provide information on general navigation, meteorology, ports, buoyage, currents, regulations and detailed advice on passage in each local area.

Prepare a Trip Plan

Before heading out on the water, an operator of a pleasure craft should complete a trip plan (as illustrated at Annex I) with all of the necessary details to assist in initiating a call for search and rescue in case of an emergency. File the plan with a responsible person that is familiar with the instructions to follow in case of an emergency and update the plan during the trip if there are any changes.

The trip plan should contain the following information:

- the name and number of the vessel,
- whether the vessel is a sailing or power-driven vessel,
- the name, address and phone number of the owner,
- the number of persons on board,
- the size, type and colour of the vessel,
- the type of engine,
- any distinguishing features of the vessel,
- the type of radiotelephone carried, if any, and the channel monitored,
- any safety equipment carried including flares, lifejackets and life rafts,
- a description of the trip, time of departure, time of return and proposed route, and
- any instructions to follow in case of emergency.



Distribute the Trip Plan Worksheet located at Annex I to the cadets and discuss what information should be entered in the sections.



Trip plans may also be referred to as sail or float plans.

Use a Pre-Departure Checklist

The operation of a pleasure craft should be fun, safe and hassle-free. To ensure the pleasure craft is in good working order and to avoid situations which could lead to emergencies, a pre-departure checklist (as illustrated in Figure 13-3-4) should be followed before heading out on the water.

| Pre-departure Checklist | |
|--------------------------------|---|
| √ | Daily inspection complete. |
| √ | Fuel/Oil tanks full. |
| √ | Is all gear on board and secure. |
| √ | Bilge pump working. |
| √ | Tools and spares on board. |
| √ | Lights and spot lights working. |
| √ | Steering checked. |
| √ | Sail plan filed. |
| √ | VHF radio check and portables charged. |
| √ | Cell phone and extra batteries checked. |
| √ | PFDs on board. |
| √ | Crew briefed. |
| √ | Start-up procedure followed. |

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Figure 13-3-4 Pre-Departure Checklist

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets describe pre-departure responsibilities.

RESOURCES

- Trip Plan Worksheet, and
- Trip Plan Scenario Cards.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into four groups.
2. Have each group select one of the Trip Plan Scenario Cards located at Annex J and complete a Trip Plan Worksheet using the information found on the card.
3. Have each group discuss their Trip Plan with the remainder of the class.
4. Discuss any errors or omissions with the class.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 5

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 6

Conduct an Activity Where the Cadets Will Describe Safe Fuelling Procedures

Time: 20 min

Method: In-Class Activity

SAFE FUELLING PROCEDURES

Fuel is extremely harmful to the marine environment and its vapours create a fire hazard. Any enclosed space that contains fuel-burning engines or appliances should be well ventilated. Operators should ensure that fuel-burning engines or appliances designed for marine use and are maintained to prevent oil and fuel from leaking into the water.

By law the fuelling procedure that must be followed includes these steps:

1. Moor the boat securely to prevent spillage.
2. Shut off all engines.
3. Send all persons ashore.
4. Extinguish all open flames.
5. Do not smoke.
6. Turn off electrical switches and avoid using electrical devices such as portable radios.
7. Close all windows, portholes, hatches and cabin doors.
8. Remove portable tanks from the vessel.
9. Ground the nozzle against the filler pipe.
10. Know the capacity of the fuel tank and do not overfill it.
11. Wipe up spillage and properly dispose of the cloth or towel used.
12. Turn on the engine compartment blower for at least four minutes immediately before starting a gasoline engine.
13. Check for fuel vapour odours from the engine compartment before starting up the engine.



Carbon monoxide (CO) is an inflammable, colourless, odourless and tasteless toxic gas produced during the incomplete combustion of fuel. When oxygen is replaced with carbon monoxide in our blood, our bodies poison themselves by cutting off the needed oxygen to our organs, resulting in unconsciousness or death. Cooking, heating or even leaving a motor on idle for too long, particularly where there are enclosed or partially enclosed spaces, can result in a dangerous build-up of CO.

If the vessel has accommodations and is fitted with an inboard engine, generator or fuel-burning appliance, a CO detector must be installed close to where people will be sleeping.

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets describe safe fuelling procedures.

RESOURCES

- Safe Fuelling Flash Cards, and
- Envelope or small container.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have each cadet remove a Safe Fuelling Flash Card(s) located at Annex K from the envelope until there are no more cards.
2. Have the cadets hold up their card(s) and arrange them in sequence based on the information from the card.
3. Discuss the sequence with the class and correct any errors.



Distribute the Safe Fuelling Wallet Cards located at Annex L to all cadets.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 7

Describe the Actions Taken in Response to Emergencies

Time: 20 min

Method: Interactive Lecture

RESPONSE TO EMERGENCIES

The three events that are most likely to cause an emergency are mechanical failure, collision with an object and deterioration in the weather. Preparing for these events before heading out on the water could prevent them from becoming worse and could possibly save lives.

Breakdown

The following actions should be taken in response to a breakdown:

1. alter the speed of the vessel as appropriate to the prevailing circumstances;
2. anchor the vessel as appropriate to the prevailing circumstances;
3. investigate the problem;
4. correct the problem if possible; and
5. use or exhibit signals to indicate distress and need of assistance, if necessary.

The owner of a pleasure craft should maintain the vessel and its equipment on a regular basis and ensure that everything onboard the vessel is functioning properly to reduce the probability of breakdowns.

Hull Leaks or Flooding

The following actions should be taken in response to a hull leak or flooding:

1. locate the source of the hull leak or flooding;
2. stop the leak or the source of flooding if possible;
3. remove the accumulation of water in the hold or other compartments of the vessel using either handheld bailers, manual pumps or bilge pumping systems appropriate for the circumstances and the vessel; and
4. use or exhibit signals to indicate distress and need of assistance, if necessary.

The operator of a pleasure craft should carry tools and material onboard at all times to temporarily stop hull leaks or flooding.

Capsizing, Swamping, Sinking or Grounding

The following actions should be taken in response to a vessel capsizing, swamping sinking or grounding:

1. don PFDs or lifejackets;



The *Small Vessel Regulations* state that there must be a Canadian-approved PFD or lifejacket of appropriate size for each person on board, however, IAW A-CR-CCP-030/PT-001, a PFD must be worn at all times by cadets.

2. stay with the vessel when appropriate;
3. account for persons previously on board; and
4. use or exhibit signals to indicate distress and need of assistance, if necessary.

Anchoring

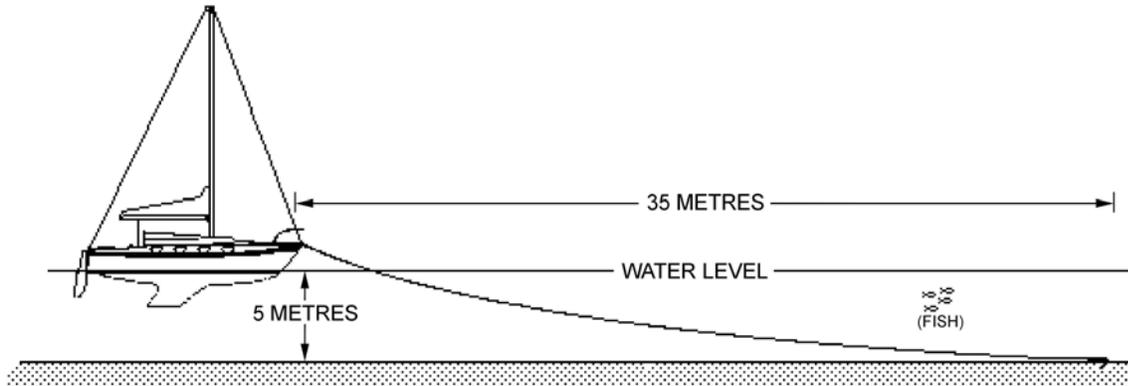
Anchoring a pleasure craft is a safety option to consider in the following conditions:

- when severe weather threatens, or
- when a pleasure craft is disabled.



Veer. To let out anchor cable.

When anchoring, it is important to fasten the inboard end of the anchor line to a secure point on the pleasure craft and to securely fasten the outboard end of the anchor line to the anchor. For an anchor to dig into the bottom, it must have the correct amount of cable veered. This is known as the scope of the cable. For a short stay or “lunch hook”, veer out a scope of 3:1 or a cable length of three times the depth of water. For a longer stay, a scope of 5:1 is required. A scope of 7:1 is recommended for an overnight anchorage.



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Figure 13-3-5 Anchor Scope

CONFIRMATION OF TEACHING POINT 7

QUESTIONS

- Q1. What are the three main events that are most likely to cause an emergency?
- Q2. How should you remove the water accumulation in the vessel after stopping a leak?
- Q3. What actions should be taken in response to a vessel capsizing, swamping, sinking or grounding?

ANTICIPATED ANSWERS

- A1. Mechanical failure, collision with some other object or deterioration in the weather.
- A2. Handheld bailers, manual pumps or bilge pumping systems as appropriate for the circumstances and the vessel.
- A3. The following actions should be taken in response to a vessel capsizing, swamping, sinking or grounding:
 1. don PFDs or lifejackets;



The *Small Vessel Regulations* state that there must be a Canadian-approved PFD or lifejacket of appropriate size for each person on board, however, IAW A-CR-CCP-030/PT-001, a PFD must be worn at all times by cadets.

2. stay with the vessel when appropriate;

3. account for persons previously on board; and
4. use or exhibit signals to indicate distress and need of assistance, if necessary.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What determines the minimum equipment required on board a pleasure craft?
- Q2. At what wind speeds will a small vessel warning be issued?
- Q3. What scope is recommended for an overnight anchorage?

ANTICIPATED ANSWERS

- A1. Vessel length.
- A2. Sustained wind speeds in the range of 20-33 knots.
- A3. 7:1.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW *Pleasure Craft Operator Competency Test Protocol*, Directorate of Cadets (DND), as approved by Transport Canada.

CLOSING STATEMENT

An emergency situation may arise without warning. Knowing what equipment is on board and the procedure for its use may prevent an uncomfortable situation from becoming life-threatening.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- | | |
|--------|---|
| A1-004 | B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). <i>CFCD 105 Seamanship Rigging and Procedures Manual</i> . Ottawa, ON: Department of National Defence. |
| C1-098 | (ISBN 0-662-42286-4) Office of Boating Safety (2006). <i>Safe Boating Guide</i> . Ottawa, ON: Her Majesty the Queen of Right of Canada, as represented by Transport Canada. |
| C1-142 | Office of Boating Safety. (n.d.). <i>Boating Safety Course Standard: Task Listing</i> . Ottawa, ON: Transport Canada. |

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 4

EO C322.04 – DESCRIBE NAVIGATION SAFETY

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the Rules of the Road Handout located at Annex M, Collision Regulations Exercise located at Annex N, Lateral Buoys and Standard Daybeacons Handout located at Annex P and the Cardinal Buoys and Special Buoys Handout located at Annex R for each cadet.

Photocopy the Collision Regulations Exercise Answer Key located at Annex O.

Photocopy and cut out the Lateral Buoys Exercise Handout located at Annex Q and the Cardinal and Special Buoys Exercise Handout located at Annex S.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 4 present basic material and to orient the cadets with aspects of safe boating practices and navigational resources .

An in-class activity was chosen for TPs 2 and 3 as it is an interactive way to provoke thought and stimulate an interest in navigation safety.

INTRODUCTION

REVIEW

Review Collision Regulations from TP 1 of EO C322.01 (Describe Acts, Codes and Regulations, Section 1).

OBJECTIVES

By the end of this lesson the cadet shall have described navigation safety.

IMPORTANCE

It is important for cadets to know the rules, regulations and navigational aids that must be obeyed while operating a pleasure craft as they may be required to operate a pleasure craft during cadet activities.

Teaching Point 1

Identify Safe Boating Practices

Time: 25 min

Method: Interactive Lecture

SHARING WATERWAYS

While operating a pleasure craft an operator must be aware of the impact of their wake and wash on other water activities, property and commercial traffic. While operating a pleasure craft in the presence of other persons or properties the operator shall take the following actions:

- stay well clear of swimmers and properties;
- adjust the speed of the craft so that the wake will not cause injury, damage to property or erode the shoreline;
- follow the *Collision Regulations*; and
- use courtesy and common sense so as not to create a hazard, a threat, a stress or an irritant to themselves, to others, to the environment or to wildlife.

The speed of a pleasure craft can greatly influence an operator's ability to react to different situations. A craft travelling at high speeds requires increased stopping distance. It also requires the operator to be more attentive because the operator has less time to react to changing conditions.

Heavy fog, rain and wind can greatly reduce visibility while on the water. The reduction of speed in bad weather will help to maintain control of the pleasure craft and decrease the risk of injury or loss of life to persons on board.

COLLISION REGULATIONS



The cadets have been introduced to some of these rules in EO C322.01 (Describe Acts, Codes and Regulations, Section 1). Ask the cadets to describe the general and right-of-way rules and write down the responses. Compare the class list to the list below.



Distribute the rules of the road handout located at Annex M to each cadet.

The *Collision Regulations* are a published set of rules to aid mariners in the prevention of collisions at sea. The rules provide clear directions as to what actions shall be taken for any situation that may arise on the water.

General Rules

The *Collision Regulations* state the following general rules:

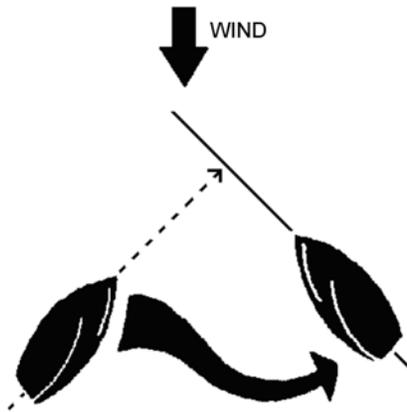
1. The operator of a pleasure craft shall make every effort and take any action to avoid collisions at sea (Rules 1 & 2).

2. The operator of a pleasure craft shall at all times maintain a proper lookout by sight and hearing (Rule 5), gather as much information as possible from as many sources as available and practicable to determine a risk of collision (Rules 5 & 7). If there is any doubt such risk shall be deemed to exist.
3. A pleasure craft shall at all times proceed at a safe speed so that proper and effective action could be taken to avoid collision (Rule 6). Pleasure craft operators shall take the following factors into account in determining safe speed:
 - a. state of visibility,
 - b. traffic density including the concentrations of fishing vessels and/or other vessels,
 - c. state of wind,
 - d. sea state and current, and
 - e. proximity to navigational hazards.
4. A pleasure craft shall at all times proceed with caution at a speed such that wake and wash will not adversely affect:
 - a. other vessels, such as anchored vessels, grounded vessels, wrecks, dredges, tows, rowboats or canoes,
 - b. work being passed such as shoreline, docks, floats or wetlands,
 - c. other waterway users such as swimmers,
 - d. area of bathing beaches,
 - e. area where divers are working, or
 - f. area of anchorage.
5. The operator of a pleasure craft of less than 20 m in length or a pleasure sailing craft shall not impede the safe passage of a vessel which can safely navigate only within a narrow channel (Rule 9).
6. The operator of a pleasure craft of less than 20 m in length or a pleasure sailing craft shall not impede the safe passage of a power driven vessel following a traffic lane (Rule 10).
7. The operator of a pleasure craft not in sight of other vessels in or near an area of restricted visibility shall proceed at a safe speed adapted to the prevailing circumstances and conditions of restricted visibility (Rule 19).

Right-of-Way Rules

The *Collision Regulations* state the following right-of-way rules:

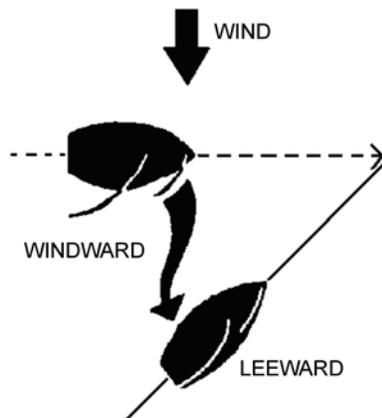
1. The expression “windward side” shall be deemed to be the side opposite to that on which the mainsail is carried on a pleasure sailing craft (Rule 12).
2. The operator of a pleasure sailing craft that has the wind on the port side shall take early and substantial action to keep well clear of a pleasure sailing vessel that has the wind on the starboard side (Rules 12[a{i}] & 16).



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Figure 13-4-1 Rules 12(a[i]) & 16

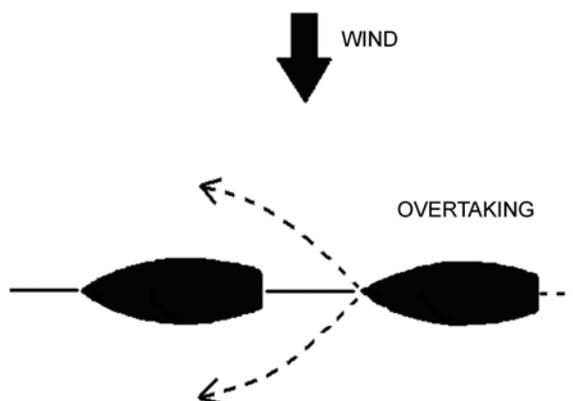
3. The operator of a pleasure sailing craft that has the wind on the same side of other sailing vessels, shall take early and substantial action to keep well clear of sailing vessels to leeward (Rules 12[a{ii}] & 16).



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Figure 13-4-2 Rules 12(a[ii]) & 16

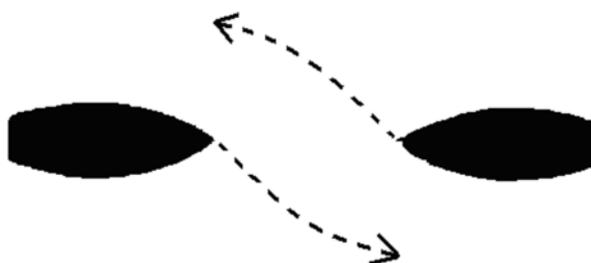
4. The operator of a pleasure sailing craft that has the wind on the port side and cannot determine with certainty whether other sailing vessels to windward have the wind on the port or on the starboard side shall take early and substantial action to keep well clear of the sailing vessels (Rules 12 & 16).
5. The operator of a pleasure craft shall take early and substantial action to keep well clear of vessels being overtaken (Rules 13 & 16).



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Figure 13-4-3 Rules 13 & 16

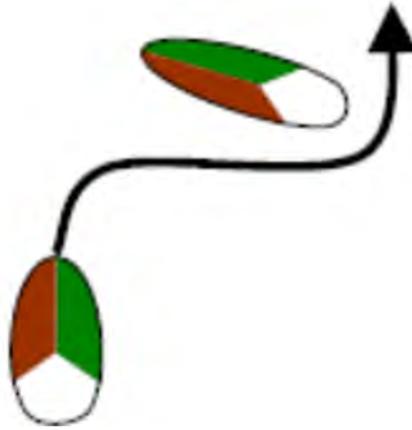
6. The operator of a pleasure craft that meets on reciprocal courses to other power-driven vessels, so as to involve a risk of collision, shall alter course to starboard so that they should pass on the port side of the others (Rule 14).



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Figure 13-4-4 Rule 14

7. The operator of a pleasure craft that has other power vessels on the starboard side and must cross them so as to involve a risk of collision, shall take early and substantial action to keep well clear and, if necessary, avoid crossing ahead of the other vessels (Rules 15 & 16).



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Figure 13-4-5 Rules 15 & 16

8. The operator of a pleasure craft that does not have to take early and substantial action to keep well clear of other vessels shall maintain course and speed (Rules 16 & 17).
9. The operator of a power-driven pleasure craft or a pleasure sailing craft shall take early and substantial action to keep well clear of a vessel engaged in fishing (Rules 16 & 18[a & b]).



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Figure 13-4-6 Rules 16 & 18[a & b]

10. The meaning of the following flags when exhibited:
 - a. from the International Code of Signals, flag ALFA (A) (as illustrated in Figure 13-4-7), indicates "I have a diver down, keep well clear at slow speed", and
 - b. from the Private Buoy Regulations, flag "red and white" marks area where diving is in progress.
11. The operator of a pleasure craft shall take early and substantial action to keep well clear of vessels engaged in diving operations that exhibit the International Code flag "A" (Rules 18 & 27).



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Figure 13-4-7 International Code of Signals Flag A Figure 13-4-8 Private Buoy Regulations Diver Flag



The information on lights and shapes, sound signals and signals of distress is new. Provide the cadets with the following material prior to conducting the activity.

LIGHTS AND SHAPES

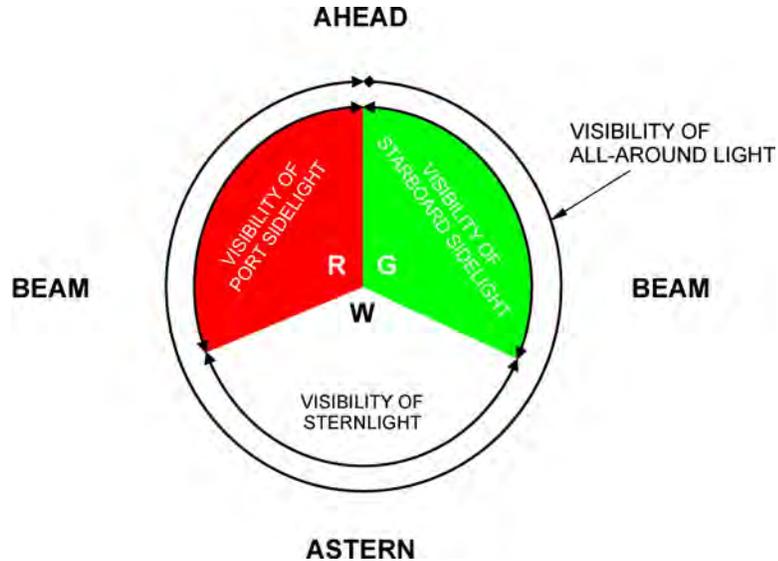
The *Collision Regulations* define the following:

Masthead Light. A white light placed over the fore-and-aft centerline of a vessel, showing an unbroken light over an arc of the horizon of 225 degrees and so fixed as to show the light from right ahead to 22.5 degrees abaft the beam on either side of the vessel (Rule 21[a]).

Sidelights. A green light on the starboard side and a red light on the port side, each showing an unbroken light over an arc of the horizon of 112.5 degrees and so fixed as to show the light from right ahead to 22.5 degrees abaft the beam on either side of a vessel (Rule 21[b]).

Sternlight. A white light placed as nearly as practical at the stern showing an unbroken light over an arc of the horizon of 135 degrees and so fixed as to show the light 67.5 degrees from right aft on each side of the vessel (Rule 21[c]).

All-Round Light. A light showing an unbroken light over an arc of the horizon of 360 degrees (Rule 21[e]).



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Figure 13-4-9 Arc of Visibility

The *Collision Regulations* state the following rules pertaining to lights:

1. The operator of a power vessel underway shall, from sunset to sunrise, exhibit a masthead light forward, sidelights and a sternlight (Rules 20 & 23[a]).
2. The operator of a power vessel of less than 12 m in length underway may exhibit, from sunset to sunrise, in lieu of a masthead light forward, sidelights and a sternlight, an all-round white light and sidelights (Rules 20 & 23[c]{i}).
3. The operator of a sailing vessel underway shall, from sunset to sunrise, exhibit sidelights and a sternlight (Rules 20 & 25[a]).
4. The operator of a sailing vessel of less than 20 m in length underway may exhibit, from sunset to sunrise, in lieu of sidelights and a sternlight, a combined sidelights and sternlight in one lantern carried at or near the top of the mast (Rules 20 & 25[b]).
5. The operator of a sailing vessel of less than 7 m in length underway shall exhibit from sunset to sunrise, if practical, sidelights and a sternlight, but if the operator cannot, they shall have ready at hand an electric torch or lighted lantern showing a white light which shall be exhibited in sufficient time to prevent collision (Rules 20 & 25[d]{i}).
6. The operator of a vessel under oars may exhibit, from sunset to sunrise, sidelights and a sternlight but if the operator does not, they shall have ready at hand an electric torch or lighted lantern showing a white light which shall be exhibited in sufficient time to prevent collision (Rules 20 & 25[d]{ii}).
7. The operator of a vessel of less than 50 m in length at anchor shall exhibit, from sunset to sunrise, in the fore part an all-round white light (Rules 20 & 30[a]{i}).

SOUND SIGNALS

The *Collision Regulations* define the following:

Short Blast. A blast of about one second duration (Rule 32[b]).

Prolonged Blast. A blast of from four to six second duration (Rule 32[c]).

The Collision Regulations state the following rules pertaining to sound signals:

1. The operator of a vessel of less than 12 m in length shall carry sound signalling appliances or some other means of making an efficient sound signal (Rule 33).
2. The operator of a vessel in or near an area of restricted visibility, whether by day or night, shall sound the following signals using a whistle or sound-signalling device of the vessel to indicate presence:
 - a. A power vessel underway and making way through the water shall sound, at intervals of not more than two minutes, one prolonged blast (Rule 35[a]),
 - b. A power vessel underway but making no way through the water shall sound, at intervals of not more than two minutes, two prolonged blasts in succession with an interval of about two seconds between them (Rule 35[b]), and
 - c. A vessel at anchor shall, at intervals of not more than one minute, ring the bell rapidly for about five seconds. A vessel at anchor may in addition sound three blasts in succession, namely one short, one prolonged and one short blast, to give warning of her position and of the possibility of collision to an approaching vessel (Rule 35[g]).

SIGNALS TO INDICATE DISTRESS

The *Collision Regulations* state that an operator of a pleasure craft shall recognize, use or exhibit signals (as illustrated in Figure 13-4-10) to indicate distress and need of assistance (Rule 37).

| Signal | Usage |
|---|---|
|  <p>Gun or other explosive signal</p> | <p>Fired at intervals of about one minute.</p> |
|  <p>Fog or sound-signalling device</p> | <p>Continuous sounding.</p> |
|  <p>Rockets or shells throwing red stars</p> | <p>Fired one at a time at short intervals.</p> |
|  <p>(SOS) Morse code</p> | <p>Made by any signalling method.</p> |
|  <p>Radiotelephony</p> | <p>Spoken word MAYDAY sent by radiotelephony.</p> |

Figure 13-4-10 (Sheet 1 of 3) Signals of Distress
 Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

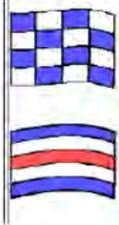
| Signal | Usage |
|---|---|
|  <p data-bbox="337 506 578 537">Flags "N" and "C"</p> | <p data-bbox="727 380 1487 411">International Code of Signals message that indicates distress.</p> |
|  <p data-bbox="326 821 589 852">Square flag and ball</p> | <p data-bbox="727 674 1406 737">Square flag having above or below it, a ball or anything resembling a ball.</p> |
|  <p data-bbox="407 1129 508 1161">Flames</p> | <p data-bbox="727 999 971 1031">Flames on a vessel.</p> |
|  <p data-bbox="310 1440 610 1472">Rocket parachute flare</p> | <p data-bbox="727 1314 1414 1346">Rocket parachute flare or hand flare showing a red light.</p> |
|  <p data-bbox="370 1751 548 1782">Smoke signal</p> | <p data-bbox="727 1619 919 1650">Orange smoke.</p> |

Figure 13-4-10 (Sheet 2 of 3) Signals of Distress

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

| Signal | Usage |
|--|--|
|  <p>Waving arms</p> | <p>Slowly and repeatedly raising and lowering arms outstretched to each side.</p> |
|  <p>Emergency position-indicating radio beacon (EPIRB)</p> | <p>Signal transmitted.</p> |
|  <p>Orange background with square and ball on it.</p> | <p>Orange background with a black square and black circle on it to be viewed from the air.</p> |
|  <p>Dye marker</p> | <p>Dye marker in the water.</p> |
|  <p>Square shape</p> | <p>Square shape or anything resembling a square shape.</p> |
|  <p>High-intensity, flashing white light</p> | <p>Flashing at regular intervals of 50 to 70 times per minute.</p> |

Figure 13-4-10 (Sheet 3 of 3) Signals of Distress
 Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

RADAR REFLECTOR REQUIREMENTS

The *Collision Regulations* state that an operator of a vessel that is less than 20 m in length or which is constructed primarily of non-metallic materials shall equip the vessel with a passive radar reflector (Rule 40):

- mounted or suspended at a height of not less than 4 m above the water, if practicable;
- unless in limited traffic conditions, daylight and favourable environmental conditions and where compliance is not essential for the safety of the vessel; or
- unless the small size of the vessel or operation away from radar navigation makes compliance impracticable.



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Figure 13-4-11 Radar Reflector

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets identify the collision regulations.

RESOURCES

Collision Regulations Exercise located at Annex N.

ACTIVITY LAYOUT

N/A.

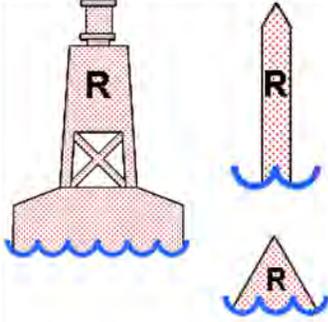
ACTIVITY INSTRUCTIONS

1. Distribute the Collision Regulations Exercise located at Annex N to each cadet.
2. Have the cadets complete the Collision Regulations Exercise.

The following terms are used when describing lateral buoys:

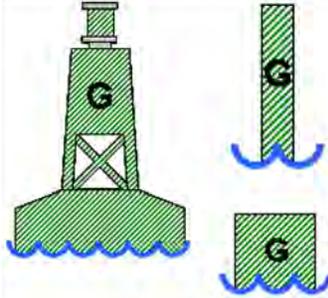
- **Headwaters.** The source of a river system. Typically, this is a lake or series of lakes that drain into a river and flows in the direction toward the ocean.
- **Flood Tide.** The incoming tide when the sea water level rises along a shoreline.
- **Upstream.** The direction away from the ocean, toward the headwaters of a river, into a bay or harbour or with a flood tide.
- **Topmark.** A shape or shapes on the top of a buoy. In Canada, topmarks are only used on isolated danger buoys in an ice-free area, as they are susceptible to damage.

LATERAL BUOYS

| Starboard Lateral Buoy | |
|--|---|
|  | <p>Use. Marks the starboard (right) side of a channel or the location of a danger and must be kept on the starboard side of a pleasure craft when proceeding in the upstream direction.</p> <p>Identification. Displays identification letter(s) and even numbers.</p> <p>Colour. Red.</p> <p>Light. Red. Flash every 4 seconds or quick flash every 1 second (if carried).</p> <p>Top. Pointed (if no light carried).</p> <p>Topmarks. Single red cone (if carried).</p> |

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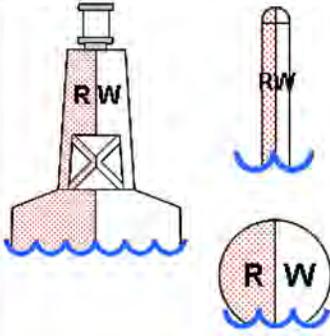
Figure 13-4-13 Starboard Lateral Buoy

| Port Lateral Buoy | |
|---|--|
|  | <p>Use. Marks the port (left) side of a channel or the location of a danger and must be kept on the port side of a pleasure craft when proceeding in the upstream direction.</p> <p>Identification. Displays identification letter(s) and odd numbers.</p> <p>Colour. Green.</p> <p>Light. Green. Flash every 4 seconds or quick flash every 1 second (if carried).</p> <p>Top. Flat (if no light carried).</p> <p>Topmarks. Single green cylinder (if carried).</p> |

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

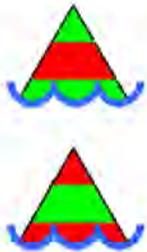
Figure 13-4-14 Port Lateral Buoy

 A simple trick to remember which lateral buoy is on which side is the phrase, “Red right returning”. The red marks (starboard lateral buoys) are kept on the right (starboard) side of the sailboat when returning home to a bay, harbour or the source of a river.

| Fairway (Mid-Channel) Buoy | |
|---|---|
|  | <p>Use. Indicates safe water and is used to mark channel entrances and channel centres.</p> <p>Colour. Red and white.</p> <p>Top. Round.</p> <p>Light Colour. White. 1 short flash, then one long flash, repeated 10 times per minute (if carried).</p> <p>Topmarks. None.</p> |

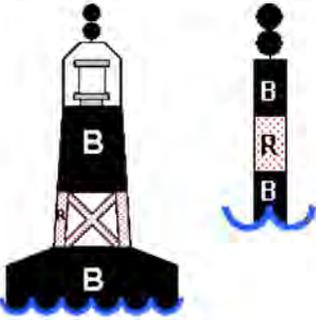
Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 13-4-15 Fairway Buoy

| Bifurcation Buoys | |
|---|---|
|  | <p>Use. Used where two safe channels exist. This buoy may be passed on either side; however, the preferred channel is indicated by the colour of the top band.</p> <p>Colour. Red and green. Topmost colour band indicates main or preferred channel.</p> <p>Topmarks. None.</p> |

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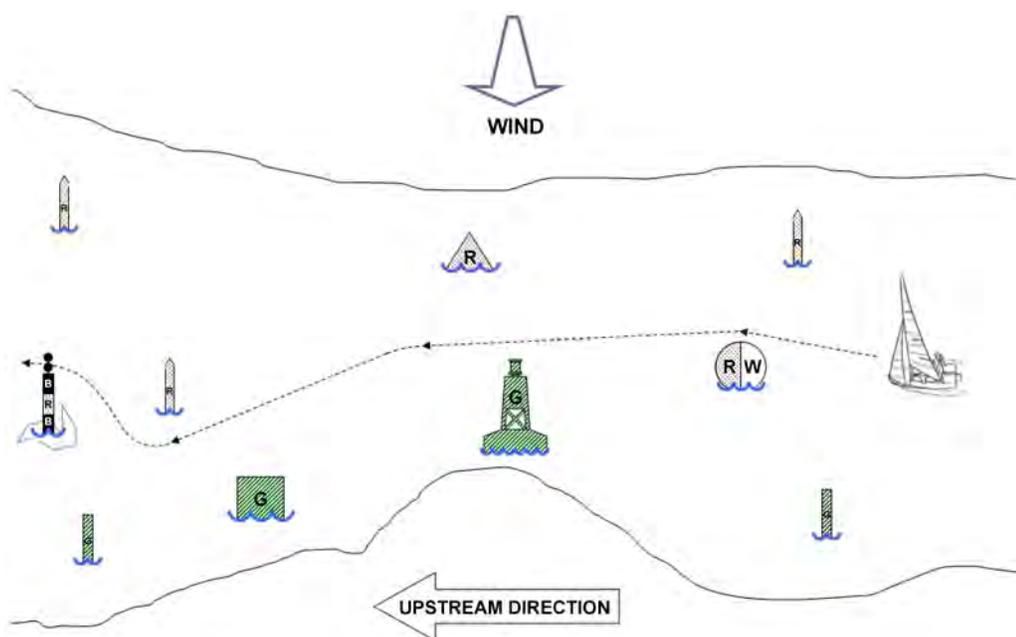
Figure 13-4-16 Bifurcation Buoys

| Isolated Danger Buoy | |
|---|---|
|  | <p>Use. Marks an isolated danger that has safe water all around it and may be passed on either side.</p> <p>Colour. Black and red.</p> <p>Top. Flat.</p> <p>Light. White. 2 flashes every 4 seconds (if carried).</p> <p>Topmarks. Two vertical spheres.</p> |

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 13-4-17 Isolated Danger Buoy

Understanding how to use the lateral buoys will allow a sailboat to navigate a channel safely (as illustrated in Figure 13-4-18).



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Figure 13-4-18 Navigating the Lateral Buoys

STANDARD DAYBEACONS

Daybeacons can be used in the place of lateral buoys during daylight hours in areas where a buoy is impractical. Daybeacons are usually affixed to a solid surface such as a bridge support or shore location.

| Starboard Daybeacon | | Port Daybeacon | |
|---|--|--|---|
|  | <p>Use. Marks the starboard side of a channel when proceeding upstream.</p> <p>Colour. Outer green square with a black (or green) square inside on a white background.</p> |  | <p>Use. Marks the port side of a channel when proceeding upstream.</p> <p>Colour. Outer red triangle with a red triangle inside on a white background.</p> |
| Junction Daybeacon | | | |
|  | <p>Use. Indicates the main or preferred channel is to the right when proceeding upstream.</p> <p>Colour. Outer red diamond with a green square inside on a white background.</p> |  | <p>Use. Indicates the main or preferred channel is to the left when proceeding upstream.</p> <p>Colour. Outer red diamond with a red triangle inside on a white background.</p> |

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Figure 13-4-19 Standard Daybeacons

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets practice navigating through lateral buoys and standard daybeacons by participating in a simulated activity on shore.

RESOURCES

Lateral Buoys Exercise Handout located at Annex Q.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute one lateral buoy or standard daybeacon from the Lateral Buoys Exercise Handout located at Annex Q to each cadet.
2. Organize the cadets according to their handout, to create a navigation channel. These cadets are called the buoys.
3. Inform the cadets which direction is upstream.

4. Have one cadet navigate the channel by keeping the buoys on the proper side.
5. If the cadet passes a buoy on the wrong side, the buoy will shout, “bang”. Have the cadet start over at the beginning of the channel.
6. When the channel has been successfully navigated, the cadet is to take a new position at the end of the channel, creating a new buoy.
7. Repeat steps 4. to 6. until all cadets have navigated the channel.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 2

The cadets’ participation in the activity will serve as the confirmation of this TP.

Teaching Point 3

Conduct an Activity Where the Cadets Will Describe Canadian Aids to Navigation

Time: 25 min

Method: In-Class Activity

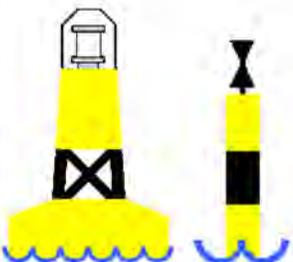
CARDINAL BUOYS



Distribute the Cardinal Buoys and Special Buoys Handout located at Annex R to each cadet.

Provide the cadets with this material prior to conducting the activity.

The cardinal buoys are used to mark the direction of safe water using the cardinal points of a compass. The buoys are marked with a unique combination of yellow and black bands.

| North Cardinal Buoy | | South Cardinal Buoy | |
|---|--|--|---|
|  | <p>Use. Indicates the direction of safe water is to the north.</p> <p>Colour. Black and yellow.</p> <p>Light. White. Quick flash every 1 second or very quick flashing every 0.5 second (if carried).</p> <p>Topmarks. Two cones, apex pointing up.</p> |  | <p>Use. Indicates the direction of safe water is to the south.</p> <p>Colour. Black and Yellow.</p> <p>Light. White. Group of 6 quick flashes, followed by 1 long flash, every 15 seconds or group of 6 very quick flashes, followed by 1 long flash every 10 seconds (if carried).</p> <p>Topmarks. Two cones, apex pointing down.</p> |
| West Cardinal Buoy | | East Cardinal Buoy | |
|  | <p>Use. Indicates the direction of safe water is to the west.</p> <p>Colour. Yellow with a broad black band.</p> <p>Light. White. Group of 9 quick flashes every 15 seconds or group of 9 very quick flashes every 10 seconds (if carried).</p> <p>Topmarks. Two cones, apex pointing at each other.</p> |  | <p>Use. Indicated the direction of safe water is to the east.</p> <p>Colour. Black and yellow.</p> <p>Light. White. Group of 3 quick flashes every 10 seconds or group of 3 very quick flashes every 5 seconds (if carried).</p> <p>Topmarks. Two cones, apex pointing away from each other.</p> |

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Figure 13-4-20 Cardinal Buoys

SPECIAL BUOYS

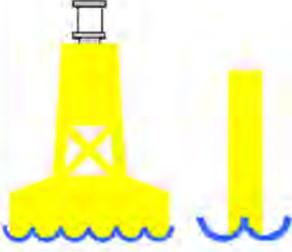
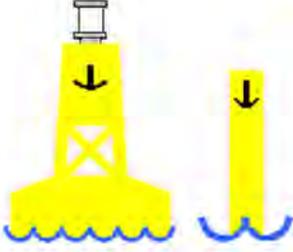
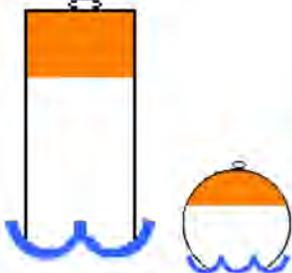
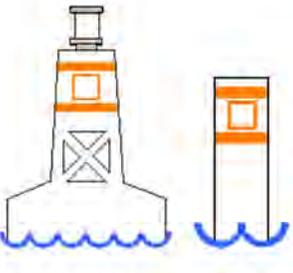
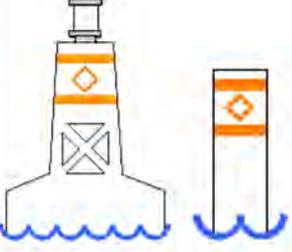
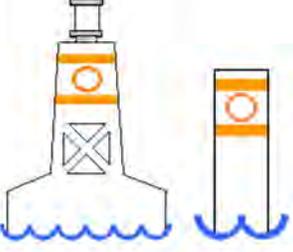
| Cautionary Buoy | | Anchorage Buoy | |
|---|---|--|---|
|  | <p>Use. Marks dangers such as firing ranges, underwater pipelines, seaplane bases and areas where no through channel exists.</p> <p>Identification. Displays letter(s).</p> <p>Colour. Yellow.</p> <p>Light. Yellow. Flash every 4 second (if carried).</p> <p>Topmarks. May display a yellow "X".</p> |  | <p>Use. Marks the perimeter of a designated anchorage.</p> <p>Colour. Yellow.</p> <p>Light. Yellow. Flash every 4 second (if carried).</p> <p>Topmarks. May display a yellow "X".</p> |
| Mooring Buoy | | Information Buoy | |
|  | <p>Use. For mooring or securing a vessel.</p> <p>Colour. White with an orange band at the top.</p> <p>Topmarks. None.</p> |  | <p>Use. By means of words or symbols displays information regarding locality, marina, campsite, etc.</p> <p>Colour. White with an orange square between two orange bands.</p> <p>Light. Yellow. Flash every 4 second (if carried).</p> <p>Topmarks. None.</p> |
| Hazard Buoy | | Control Buoy | |
|  | <p>Use. Marks random hazards such as shoals and rocks.</p> <p>Colour. White with an orange diamond between two orange bands.</p> <p>Light. Yellow. Flash every 4 seconds (if carried).</p> <p>Topmarks. None.</p> |  | <p>Use. Indicates speed limits, wash restrictions, etc.</p> <p>Colour. White with an orange circle between two orange bands.</p> <p>Light. Yellow. Flash every 4 seconds (if carried).</p> <p>Topmarks. None.</p> |

Figure 13-4-21 (Sheet 1 of 2) Special Buoys

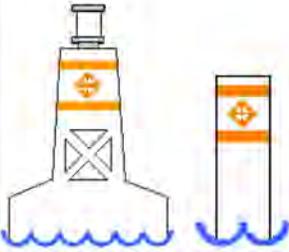
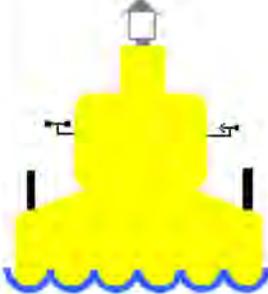
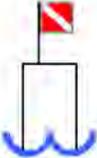
| Keep Out Buoy | | Scientific Buoy (ODAS) | |
|--|--|--|---|
|  | <p>Use. Marks an area in which boats are prohibited.</p> <p>Colour. White with an orange cross inside an orange diamond between two orange bands.</p> <p>Light. Yellow. Flash every 4 seconds (if carried).</p> <p>Topmarks. None.</p> |  | <p>Use. Collects meteorological and other scientific data.</p> <p>Colour. Yellow.</p> <p>Topmarks. May display a yellow "X".</p> <p>Note. May be any shape.</p> |
| Diving Buoy | | Swimming Buoy | |
|  | <p>Use. Marks an area where scuba or other such diving activity is in progress.</p> <p>Colour. White buoy flying a red flag with a diagonal white line on it.</p> <p>Light. Yellow. Flash every 4 seconds (if carried).</p> <p>Topmarks. None.</p> |  | <p>Use. Marks the perimeter of a swimming area.</p> <p>Colour. White.</p> <p>Light. Yellow. Flash every 4 seconds (if carried).</p> <p>Topmarks. None.</p> |

Figure 13-4-21 (Sheet 2 of 2) Special Buoys

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

COMMAND AND WARNING SIGNS

Warning signs may be posted to warn of local hazards or post special instructions for vessels operating in the area. The signs may include the following information:

- no wake,
- no anchorage area,
- speed limit zone,
- low head dam hazard,
- power line hazard, or
- pipe line hazard.

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets practice navigating through cardinal and special buoys by participating in a simulated activity on shore.

RESOURCES

Cardinal and Special Buoy Exercise Handout located at Annex S.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute one buoy from the Cardinal and Special Buoys Exercise Handout located at Annex S to each cadet.
2. Organize the cadets according to their handout, to create a navigation channel. These cadets are called the buoys.
3. Inform the cadets which direction is north.
4. Have one cadet navigate the channel by keeping the buoys on the proper side.
5. If the cadet passes a buoy on the wrong side, the buoy will shout, "bang". Have the cadet start over at the beginning of the channel.
6. When the channel has been successfully navigated, the cadet is to take a new position at the end of the channel, creating a new buoy.
7. Repeat steps 4. to 6. until all cadets have navigated the channel.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 4

Describe Navigational Resources

Time: 10 min

Method: Interactive Lecture

NAVIGATIONAL RECOURCES

Canadian aids to navigation such as lateral buoys and cardinal buoys provide assistance to mariners. These aids are however limited to the line of sight of the vessel. Charts, topographical maps and compasses provide mariners with the opportunity to plan their trip prior to getting underway.

Charts

Charts are published by the Canadian Hydrographic Service, Department of Fisheries and Oceans. The charts are intended for use by mariners to assist navigation, by providing graphic representations of water areas, to include:

- water depth,
- underwater hazards,
- traffic routes,
- aids to navigation, and
- nearby coastal areas.

Topographical Maps

Topographical maps are published by Natural Resources of Canada and some provincial authorities. The maps are intended for use by the general public on the land, and provide information about natural and artificial features of the land to include:

- elevation contours,
- shoreline,
- rocks,
- land features above water, and
- cultural features.

Topographical maps are used by mariners when no charts are available however they do not depict the following:

- underwater hazards,
- marine aids to navigation,
- channels, and
- anchorage areas.

Compasses

Mariners have used compasses to navigate safely for centuries. Modern navigational resources such as Global Positioning Systems (GPS) may have become more fashionable but basic navigation using a compass is a valuable skill that every sailor should possess. While navigating mariners should be aware that compasses are influenced by the proximity of metallic objects and electrical devices and could provide false information.

Charts and Nautical Publication Regulations

The operator of a vessel not propelled by oars (or paddles) is required to carry on board the most recent edition of the following publications, as described in the *Charts and Nautical Publications Regulations*:

1. the largest scale charts available, authorized by the Canadian Hydrographic Service (CHS), for the immediate areas to be operated,
2. the reference catalogue of available charts,

3. the annual edition of the *Notice to Mariners*, published by the Department of Fisheries and Oceans,
4. *Sailing Directions*, published by the CHS,
5. the tide and current tables, published by CHS,
6. *List of Lights, Buoys and Fog Signals*, published by the Department of Fisheries and Oceans, and
7. *Radio Aids to Marine Navigation*, published by the Department of Fisheries and Oceans, where the vessel is required to be fitted with radio equipment.

The operator of a vessel shall ensure that the charts, documents and publications required are, before being used for navigation, correct and up-to-date, based on information that is contained in the *Notice to Mariners*.

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

- Q1. What regulations describe the publications that are required to be carried on board?
- Q2. What must an operator of a vessel ensure before using any charts, documents or publications for navigation?

ANTICIPATED ANSWERS

- A1. *Charts and Nautical Publications Regulations.*
- A2. They must be correct and up-to-date.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What factors must be taken into account when determining a safe speed?
- Q2. Where is a masthead light visible?
- Q3. What is a north cardinal buoy used for?

ANTICIPATED ANSWERS

- A1. The factors that must be taken into account when determining a safe speed are:
 - state of visibility,
 - traffic density including the concentrations of fishing vessels and/or other vessels,
 - state of wind,
 - sea state and current, and
 - proximity to navigational hazards.
- A2. Over an arc of the horizon of 225 degrees and so fixed as to show the light from right ahead to 22.5 degrees abaft the beam on either side of the vessel.
- A3. To indicate that the safe water is to the north of the buoy.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW *Pleasure Craft Operator Competency Test Protocol*, Directorate of Cadets (DND), as approved by Transport Canada.

CLOSING STATEMENT

The navigation of a pleasure craft in an unfamiliar body of water can be a very confusing experience. Having an understanding of the navigation rules, regulations and aids that govern boating safety will help create a positive boating experience.

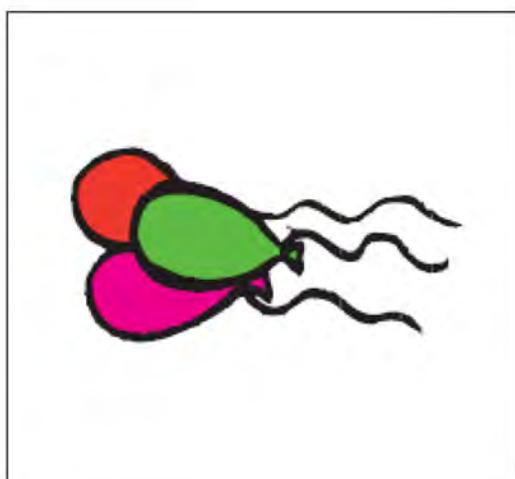
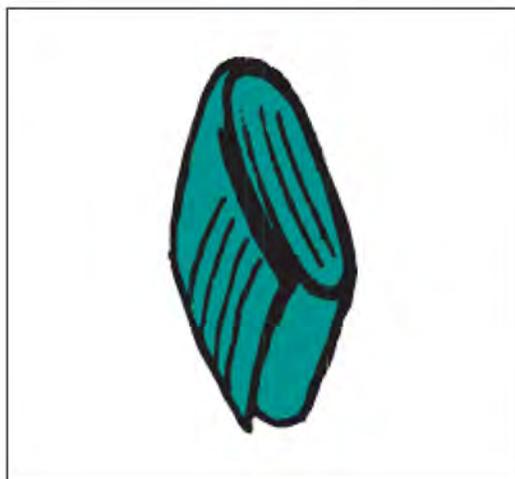
INSTRUCTOR NOTES/REMARKS

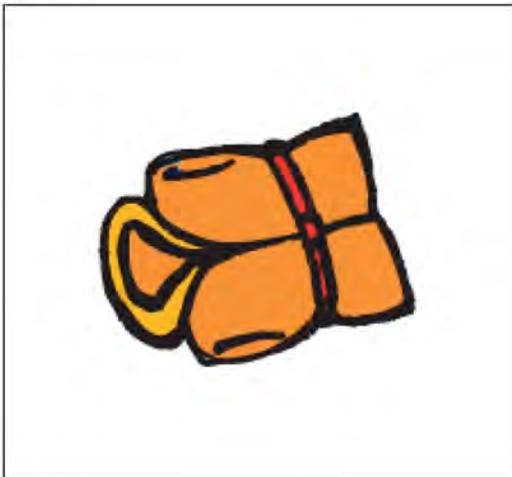
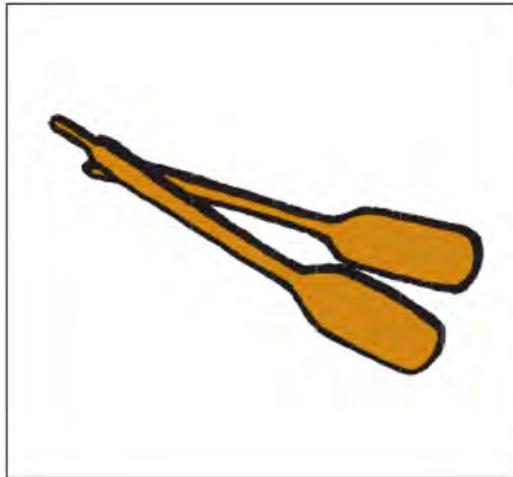
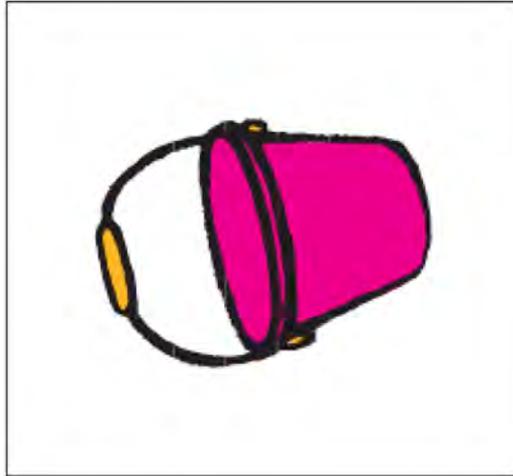
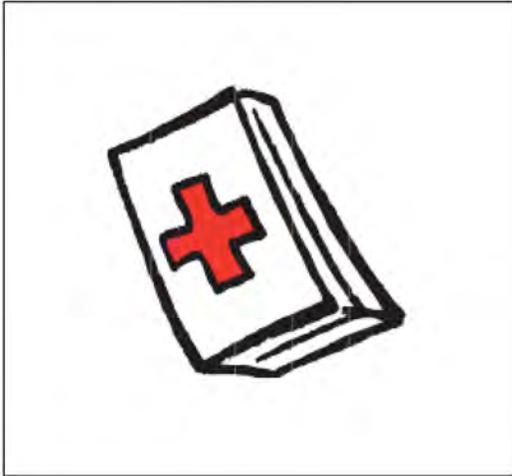
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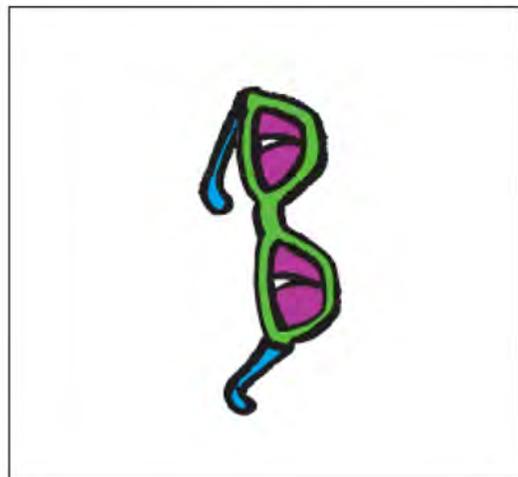
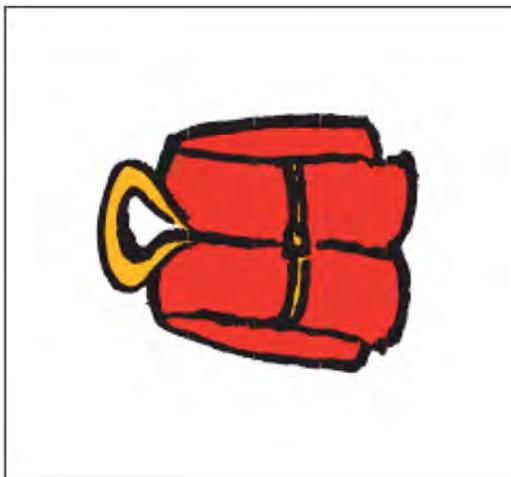
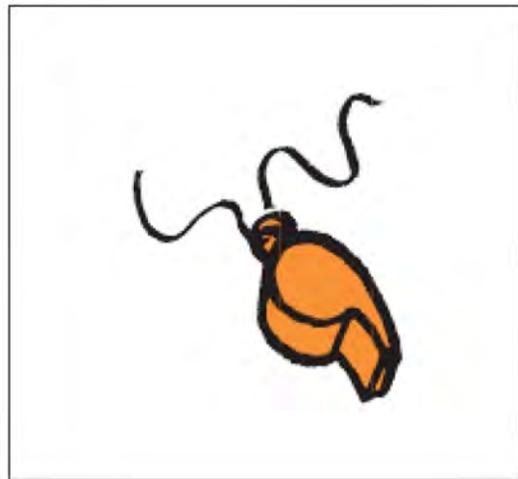
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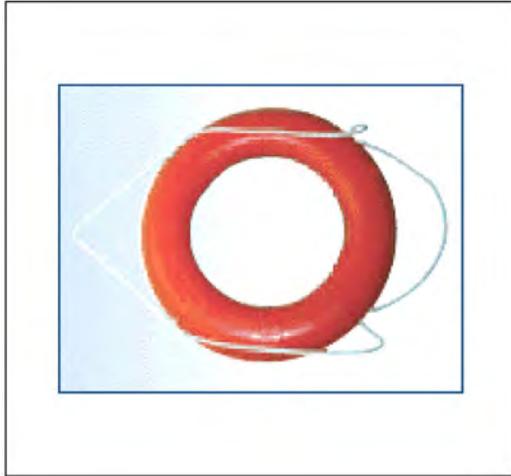
- C1-098 (ISBN 0-662-42286-4) Office of Boating Safety (2006). *Safe Boating Guide*. Ottawa, ON: Her Majesty the Queen of Right of Canada, as represented by Transport Canada.
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- C1-103 Transport Canada. *Charts and Nautical Publications Regulations*. (2001). Retrieved April 03, 2008, from <http://www.tc.gc.ca/acts-regulations/GENERAL/C/csa/regulations/010/csa011/csa11.html>.
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EMERGENCY KIT FLASH CARDS









OVERBOARD RECOVERY ACTIVITY CARDS

SOUND THE ALARM

WHAT SHOULD YOU SHOUT OUT?

THROW SOMETHING BUOYANT

WHY?

ASSIGN SOMEONE TO MONITOR

WHY MUST THEY ALWAYS BE KEPT IN SIGHT?

MANOEUVRE THE VESSEL

WHAT SIDE OF THE VESSEL SHOULD THE PERSON BE KEPT ON?

SWITCH THE ENGINE OFF

WHY?

THROW A BUOYANT HEAVING LINE

WHAT IS THIS USED FOR?

BRING THE PERSON ON BOARD

WHERE?

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OVERBOARD RECOVERY ACTIVITY SUMMARY SHEET

1. **Sound the alarm.**

Q1. What should you shout out?

R1. "Person Overboard"

2. **Throw something buoyant.**

Q1. Why?

R1. To assist them in staying afloat or mark their general position if they submerge.

3. **Assign someone to monitor.**

Q1. Why must they always be kept in sight?

R1. The person may submerge.

4. **Manoeuvre the vessel.**

Q1. What side of the vessel should the person be kept on?

R1. Windward.

5. **Switch the engine off.**

Q1. Why?

R1. To prevent the possibility of injury from the propellers.

6. **Throw a buoyant heaving line.**

Q1. What is this used for?

R1. To pull the person toward the side of the vessel.

7. **Bring the person on board.**

Q1. Where?

R1. Over the transom or the point of lowest freeboard on the windward side.

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PLEASURE CRAFT SAFETY EQUIPMENT REQUIREMENTS REFERENCE SHEETS

Having the right safety equipment on board a pleasure craft will aid in quickly responding to an emergency. Make sure the equipment is easily accessible and can be properly used by everyone on board.



Ensuring that all lifesaving and navigation equipment is in good working order is the law.

The *Small Vessel Regulations* identify the minimum equipment required on board a pleasure craft according to vessel length. To determine the length of a vessel, refer to the manufacturer's product information or measure from the forward of the foremost outside surface to the aftermost outside surface of the hull.



Manual Propelling Device. Apparatus that can be used manually by a person to propel a vessel.

| Unpowered—Less Than 6 m in Length | |
|--|--|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length. |
| Safety Equipment | <ul style="list-style-type: none"> • One manual propelling device, or an anchor with no less than 15 m of cable and/or chain in any combination. • One Class 5BC fire extinguisher, if the pleasure craft is equipped with a fuel-burning cooking, heating or refrigerating appliance. • One bailer, or manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| Distress Equipment | <ul style="list-style-type: none"> • N/A. |
| Navigation Equipment | <ul style="list-style-type: none"> • A sound-signalling device or a sound-signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i> if the pleasure craft is operated after sunset and before sunrise or in periods of restricted visibility. • Compass (not required if within sight of navigational marks). |



A bailer or manual pump is not required for self-bailed sealed hull sailing vessel fitted with a recess-type cockpit that cannot contain a sufficient quantity of water to make the vessel capsize or a multi-hull vessel that has subdivided multiple-sealed hull construction.

| Powered—Less Than 6 m in Length | |
|--|---|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length. |

| Powered—Less Than 6 m in Length | |
|--|---|
| Safety Equipment | <ul style="list-style-type: none"> • One manual propelling device, or an anchor with no less than 15 m of cable and/or chain in any combination. • One Class 5BC fire extinguisher, if the pleasure craft is equipped with an inboard engine, a fixed fuel tank of any size, or a fuel-burning cooking, heating or refrigerating appliance. • One bailer, or manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| Distress Equipment | <ul style="list-style-type: none"> • A watertight flashlight, or • Three Transport Canada approved flares of Type A, B or C. |
| Navigation Equipment | <ul style="list-style-type: none"> • A sound-signalling device or a sound-signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i> if the pleasure craft is operated after sunset and before sunrise or in periods of restricted visibility. • Compass (not required if within sight of navigational marks). |



Pyrotechnic distress signals that must be carried on board a pleasure craft, must be approved by the DOT, as described in the *Small Vessel Regulations*.

Required pyrotechnic distress signals are not regarded as meeting the carriage requirements if four years or more have elapsed since the date of their manufacture.

The operator of a pleasure craft should read manufacturer instructions before using pyrotechnic distress signals.



The following are the four types of flares approved by Transport Canada:

Type A. Single red star. When launched it reaches a height of 300 m and with the aid of a parachute comes down slowly. The flare is easily observed from the surface or air and burn for 40 seconds.

Type B. Two or more red stars. When launched they reach a height of 100 m and burns for four or five seconds each. The flares are easily observed from the surface or air.

Type C. Red flame torch held by hand. Is best used for pinpointing location during an air search but has limited surface visibility. Burns for at least one minute.

Type D. Produces a dense orange smoke for three minutes. Used only as a day signal.

| Greater Than 6 m but Not Greater Than 8 m in Length | |
|--|---|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length, or • One lifebuoy with an outside diameter of 610 mm or 762 mm that is attached to a buoyant line no less than 15 m in length. |

| Greater Than 6 m but Not Greater Than 8 m in Length | |
|--|---|
| | <ul style="list-style-type: none"> • A reboarding device if the freeboard of the vessel is greater than 0.5 m. |
| Safety Equipment | <ul style="list-style-type: none"> • One manual propelling device, or an anchor with no less than 15 m of cable and/or chain in any combination. • One Class 5BC fire extinguisher, if the pleasure craft is a power-driven vessel. • One Class 5BC fire extinguisher, if the pleasure craft is equipped with an inboard engine, a fixed fuel tank of any size, or a fuel-burning cooking, heating or refrigerating appliance. • One bailer, or manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| Distress Equipment | <ul style="list-style-type: none"> • A watertight flashlight. • Six Transport Canada approved flares of Type A, B or C. |
| Navigation Equipment | <ul style="list-style-type: none"> • A sound-signalling device or a sound-signalling appliance. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i> if the pleasure craft is operated after sunset and before sunrise or in periods of restricted visibility. • Compass (not required if within sight of navigational marks). |

| | |
|---|--|
|  | <p>A pleasure craft is exempt from carrying pyrotechnic distress signals if:</p> <ul style="list-style-type: none"> • it is operating in a river, canal or like in which it can at no time be more than one nautical mile (1.852 km) from shore, or • it is engaged in an official competition or in final preparation for an official competition and has no sleeping arrangements. |
|---|--|

| Greater Than 8 m but Not Greater Than 12 m in Length | |
|---|---|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Canadian-Approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 15 m in length. • One lifebuoy with an outside diameter of 610 mm or 762 mm that is attached to a buoyant line no less than 15 m in length. • A reboarding device if the freeboard of the vessel is greater than 0.5 m. |
| Safety Equipment | <ul style="list-style-type: none"> • An anchor with no less than 30 m of cable and/or chain in any combination. • One Class 10BC fire extinguisher, if the pleasure craft is a power-driven vessel. • One Class 10BC fire extinguisher, if the pleasure craft is equipped with an inboard engine, a fixed fuel tank of any size, or a fuel-burning cooking, heating or refrigerating appliance. • One bailer. |

| Greater Than 8 m but Not Greater Than 12 m in Length | |
|---|--|
| | <ul style="list-style-type: none"> One manual water pump fitted with, or accompanied by sufficient hose to enable a person using the pump to discharge water from the bilge of the vessel over the side of the vessel. |
| Distress Equipment | <ul style="list-style-type: none"> A watertight flashlight. 12 Transport Canada approved flares of Type A, B, C or D, no more than six of which are Type D. |
| Navigation Equipment | <ul style="list-style-type: none"> A sound-signalling device or a sound signalling appliance. Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i>. Compass (not required if voyage is less than 20 nautical miles [37 km] from shore). |

| Greater Than 12 m but Not Greater Than 20 m in Length | |
|--|---|
| Personal Protection Equipment | <ul style="list-style-type: none"> One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. One buoyant heaving line no less than 15 m in length. One lifebuoy with an outside diameter of 610 mm or 762 mm that is attached to a buoyant line no less than 15 m in length. A reboarding device. |
| Safety Equipment | <ul style="list-style-type: none"> An anchor with no less than 50 m of cable and/or chain in any combination. Bilge pumping arrangements. One Class 10BC fire extinguisher, at each of the following locations: <ul style="list-style-type: none"> at each access to any space where a fuel-burning cooking, heating or refrigerating appliance is fitted, at the entrance to any accommodation space, and at the entrance to the engine room space. Two buckets, each with a capacity of 10 L or more. One axe. |
| Distress Equipment | <ul style="list-style-type: none"> A watertight flashlight. 12 Transport Canada approved flares of Type A, B, C or D, no more than six of which are Type D. |
| Navigation Equipment | <ul style="list-style-type: none"> A sound-signalling device or a sound-signalling appliance. Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i>. Compass (not required if voyage is less than 20 nautical miles [37 km] from shore). |

 A vessel greater than 12 m shall carry pyrotechnic distress signals and is not exempt under the conditions listed for smaller vessels.

| Greater Than 20 m in Length | |
|------------------------------------|--|
| Personal Protection Equipment | <ul style="list-style-type: none"> • One Transport Canada approved personal floatation device or lifejacket of appropriate size for each person on board. • One buoyant heaving line no less than 30 m in length. • Two lifebuoys, each with an outside diameter 762 mm that are attached to a buoyant line no less than 30 m in length, and one of which is equipped with a self-igniting light. • A lifting harness with rigging. • A reboarding device. |
| Safety Equipment | <ul style="list-style-type: none"> • An anchor with no less than 50 m of cable and/or chain in any combination. • Bilge pumping arrangements. • One power-driven fire pump located outside the machinery space, with one firehose and nozzle positioned so that a jet of water can be directed into any part of the vessel. • One Class 10BC fire extinguisher, at each of the following locations: <ul style="list-style-type: none"> ○ at each access to any space where a fuel-burning cooking, heating or refrigerating appliance is fitted, ○ at the entrance to any accommodation space, and ○ at the entrance to the engine room space. • Four buckets, each with a capacity of 10 L or more. • Two axes. |
| Distress Equipment | <ul style="list-style-type: none"> • A watertight flashlight. • 12 Transport Canada approved flares of Type A, B, C or D, no more than six of which are Type D. |
| Navigation Equipment | <ul style="list-style-type: none"> • Two sound-signalling appliances. • Navigation lights that meet the applicable standards set out in the <i>Collision Regulations</i>. • Compass (not required if voyage is less than 20 nautical miles [37 km] from shore). |

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PLEASURE CRAFT TYPE CARDS

Unpowered: 3.6 m pleasure craft

Unpowered: 7 m pleasure craft with an alcohol stove, freeboard of 1 m

Powered: 9 m pleasure craft, diesel stove, crossing Lake Superior

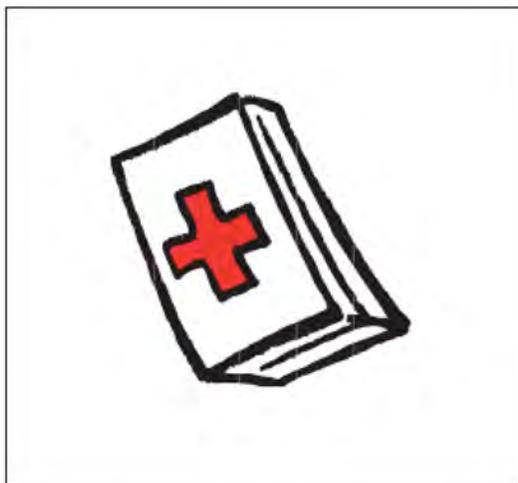
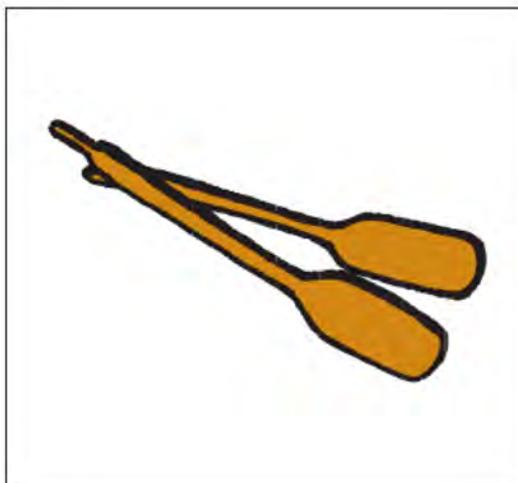
Powered: 23 m pleasure craft, diesel stove, electric heat

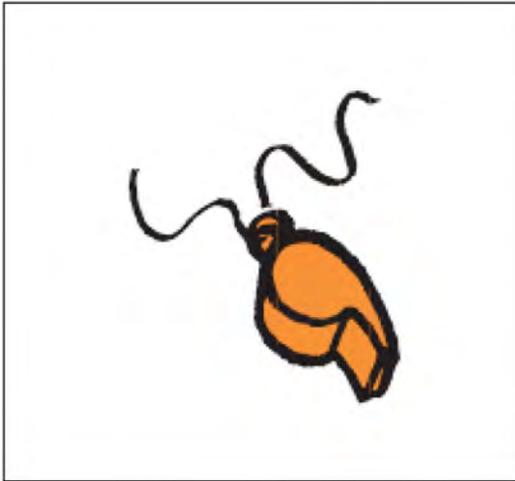
Unpowered: 16 m pleasure craft, microwave oven

Unpowered: 8.3 m pleasure craft, under oars, daylight

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PLEASURE CRAFT SAFETY EQUIPMENT FLASH CARDS





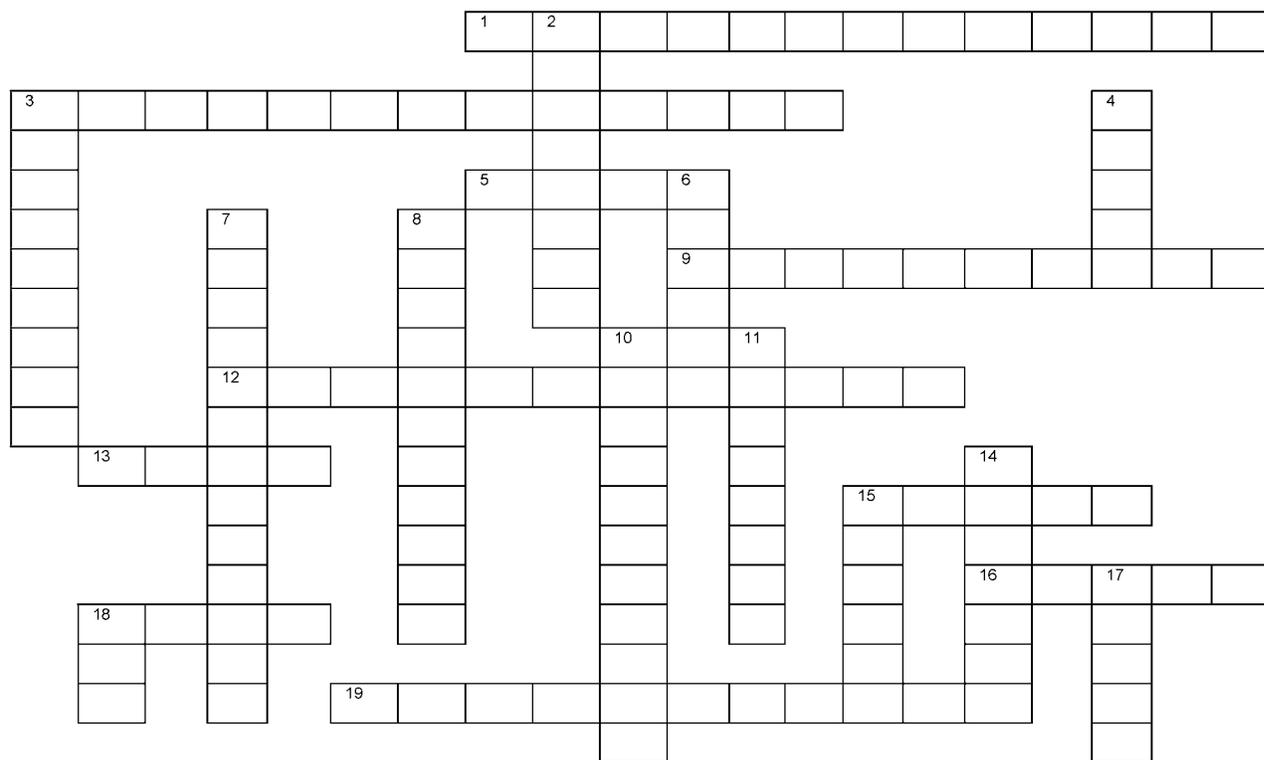






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TERMINOLOGY CROSSWORD HANDOUT



ACROSS

DOWN

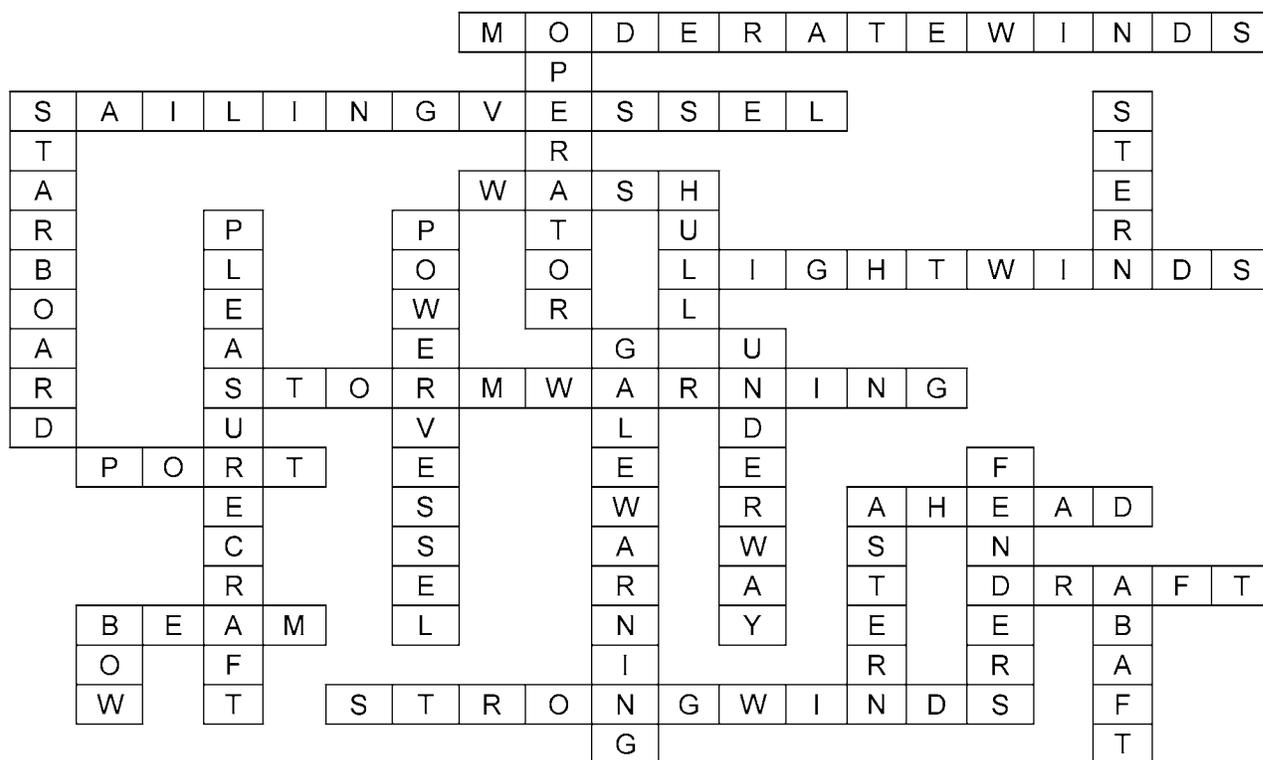
- | | |
|---|--|
| <p>1. Wind speeds in the range of 15 to 19 knots.</p> <p>3. Any vessel under sail, not using propelling machinery.</p> <p>5. Loose or broken water left behind a pleasure craft as it moves through the water.</p> <p>9. Wind speeds less than 15 knots.</p> <p>12. Wind speeds in the range of 48 to 63 knots.</p> <p>13. The left side of the vessel facing forward.</p> <p>15. In a direction or position pointing forward of a vessel.</p> <p>16. The distance a vessel extends below the waterline.</p> <p>18. The widest distance from side to side of a vessel.</p> <p>19. Wind speeds in the range of 20 to 33 knots.</p> | <p>2. Person in direct charge and control of the pleasure craft.</p> <p>3. The right side of the vessel looking forward.</p> <p>4. The after part of the vessel.</p> <p>6. The shell of the vessel.</p> <p>7. A vessel used for pleasure that does not carry passengers for profit.</p> <p>8. Any vessel propelled by machinery.</p> <p>10. Wind speeds in the range of 34 to 47 knots.</p> <p>11. Not at anchor or made fast to the shore.</p> <p>14. Device used to protect the sides of a vessel.</p> <p>15. In the direction or position pointing aft of a vessel.</p> <p>17. Further aft of.</p> <p>18. The forward part of the vessel.</p> |
|---|--|

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Figure 13G-1 Terminology Crossword

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TERMINOLOGY CROSSWORD ANSWER KEY



ACROSS

DOWN

- | | |
|--|---|
| <ol style="list-style-type: none"> 1. Wind speeds in the range of 15 to 19 knots. 3. Any vessel under sail, not using propelling machinery. 5. Loose or broken water left behind a pleasure craft as it moves through the water. 9. Wind speeds less than 15 knots. 12. Wind speeds in the range of 48 to 63 knots. 13. The left side of the vessel facing forward. 15. In a direction or position pointing forward of a vessel. 16. The distance a vessel extends below the waterline. 18. The widest distance from side to side of a vessel. 19. Wind speeds in the range of 20 to 33 knots. | <ol style="list-style-type: none"> 2. Person in direct charge and control of the pleasure craft. 3. The right side of the vessel looking forward. 4. The aft part of the vessel. 6. The shell of the vessel. 7. A vessel used for pleasure that does not carry passengers for profit. 8. Any vessel propelled by machinery. 10. Wind speeds in the range of 34 to 47 knots. 11. Not at anchor or made fast to the shore. 14. Device used to protect the sides of a vessel. 15. In the direction or position pointing aft of a vessel. 17. Further aft of. 18. The forward part of the vessel. |
|--|---|

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Figure 13H-1 Terminology Crossword Answer Key

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TRIP PLAN WORKSHEET

| | | | |
|---|------|--|--------------------------------|
| Owner's Name & Address: | | Telephone Number: | |
| | | | |
| Vessel Name & License Number: | | Sail <input type="checkbox"/> | Power <input type="checkbox"/> |
| Size & Type: | | | |
| Colour: | Hull | Deck | Cabin |
| Type of Engine: | | Other Distinguishing Features: | |
| | | | |
| Radio Channels Monitored: | HF | VHF | MF |
| | | | |
| Safety Equipment Onboard: | | | |
| Life Rafts: | | Dinghy or Small Boat (Include colour): | |
| Flares (Include number & type): | | Lifejackets or PFDs (Include number): | |
| Other Equipment: | | | |
| | | | |
| Search & Rescue Telephone Numbers: | | | |
| Rescue Co-ordination Centre Victoria | | 1-800-567-5111 or Channel 16 (156.8 MHz) | |
| Rescue Co-ordination Centre Trenton | | 1-800-267-7270 or Channel 16 (156.8 MHz) | |
| Rescue Co-ordination Centre Quebec | | 1-800-463-4393 or Channel 16 (156.8 MHz) | |
| Rescue Co-ordination Centre Halifax | | 1-800-565-1582 or Channel 16 (156.8 MHz) | |
| Marine Rescue Sub-Centre St John's | | 1-800-563-2444 or Channel 16 (156.8 MHz) | |
| | | | |
| Trip Details (Include these details for every trip): | | | |
| Date of Departure: | | Time of Departure: | |
| Leaving From: | | Heading To: | |
| Proposed Route: | | Estimated Date & Time of Arrival: | |
| Stop Over Point: | | Number of Persons On Board: | |
| Stop Over Point: | | | |

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Figure 13I-1 Trip Plan

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TRIP PLAN SCENARIO CARDS

Scenario Card #1

Use the following information to fill in a trip plan for the trip described. Use your knowledge of the DOT requirements to fill in the safety equipment on board.

You have just bought a 30-foot power vessel with a 150 hp inboard engine. Your vessel is affectionately named the "Happy Hour" and has a red and white hull with a black cabin and purple deck. There is a large green star painted on the transom of the boat. Your wife has her radio operator's license and you have a VHF radio onboard. You have decided to take your neighbours out for a day cruise to Keener Island. The cruise should take approximately 10 hours-return trip. You will be arriving home at 8:00 pm. You have decided to leave your trip information with your friend who owns the local drug store. You have all of the required safety equipment onboard the vessel and you have packed extra food in case of an emergency.

Scenario Card #2

Use the following information to fill in a trip plan for the trip described. Use your knowledge of the DOT requirements to fill in the safety equipment on board.

Your grandparents own a skiff 12 feet in length. Your grandfather uses the vessel to haul driftwood off of the beaches. You and a friend decide that you want to borrow the vessel and go sun tanning in the middle of the lake. The skiff has a 5 hp trolling engine. The skiff is made of wood and has not been painted. There is no VHF radio on board. The skiff is very low to the water and does not take wavy conditions well. You plan to depart for the middle of the lake at 10:00 am and have told your grandfather that you will be back at 3:00 pm. You have all of the required DOT equipment on board and have packed a light lunch and some water to drink.

Scenario Card #3

Use the following information to fill in a trip plan for the trip described. Use your knowledge of the DOT requirements to fill in the safety equipment on board.

You are an avid sailor and have rented a 25 foot keel boat from a rental agency while on holidays in Mexico. You plan to cruise the shoreline for a few days and return the boat by the end of the week. The vessel is orange with a hunter green pinstripe. The vessel is a sloop rig and does not have a spinnaker. There is a picture of a mermaid painted on the main sail. You have completed your radio operator's certification and the rental agency has supplied you with an old VHF radio. When completing your signal check the agency says that you have a readability of 3. You believe that this is good enough seeing as you will not be travelling to far from shore. The rental agency has assured you that the required DOT equipment is onboard. You have packed food and water for one week.

Scenario Card #4

Use the following information to fill in a trip plan for the trip described. Use your knowledge of the DOT requirements to fill in the safety equipment on board.

You have signed up to attend a fund raiser cruise to Kind Harbour. All boats registered to attend the cruise are to meet at 6:00 am and are planning to travel in a group to Kind Harbour. Your 40-foot houseboat travels fairly slowly despite the twin 150 hp (112 kW) outboard engines. You have decided to make the trip an overnight outing. If you leave at 6:00 am with the other vessels you should arrive at Kind Harbour before dusk and can moor for the night in the harbour. You plan to return the next day and should be home before dusk. Your family has decided that this will be a nice way to spend the weekend. All 6 family members have packed appropriate overnight bags and you have checked to ensure that all DOT equipment is onboard. Your VHF radio was tested with the local gas barge where you filled up in the morning.

SAFE FUELLING FLASH CARDS

MOOR THE VESSEL

SHUT DOWN ALL ENGINES

SEND ALL PERSONS ASHORE

EXTINGUISH ALL OPEN FLAMES

DO NOT SMOKE WHILE FUELLING

**TURN OFF ALL ELECTRICAL
SWITCHES**

**CLOSE ALL DOORS, PORTHOLES,
HATCHES AND CABIN DOORS**

REMOVE ALL PORTABLE TANKS

**GROUND NOZZLE AGAINST THE
FILLER PIPE**

DO NOT OVERFILL THE TANK

CLEAN UP SPILLAGE

**TURN ON THE ENGINE
COMPARTMENT BLOWER**

CHECK FOR FUEL VAPOUR ODOURS

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SAFE FUELLING WALLET CARDS

| | | | |
|---|---|---|---|
| <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. | <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. | <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. | <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. |
| <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. | <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. | <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. | <p>Safe Fuelling Procedure</p> <ol style="list-style-type: none"> 1. Moor the vessel. 2. Shut down all engines. 3. Send all persons ashore. 4. Extinguish all open flames. 5. Do not smoke while fuelling. 6. Turn off all electrical switches. 7. Close all doors, portholes, hatches and cabin doors. 8. Remove all portable tanks. 9. Ground nozzle against the filler pipe. 10. Do not overfill the tank. 11. Clean up spillage. 12. Turn on the engine compartment blower. 13. Check for fuel vapour odours. |

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RULES OF THE ROAD HANDOUT

Rules of the Road

Port

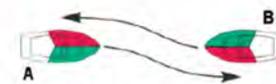


Starboard

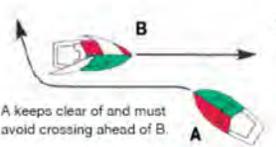
Port
If a power-driven vessel approaches within this sector, maintain your course and speed with caution.

Starboard
If any vessel approaches within this sector, keep out of its way. (Note: This rule may not always apply if one or both vessels are sailboats.)

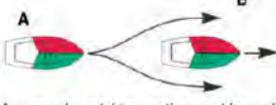
Stern
If any vessel approaches this sector, maintain your course and speed with caution.



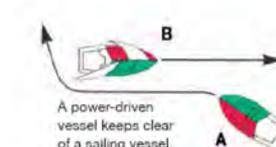
A blows one blast and alters course to starboard.
B blows one blast and alters course to starboard.



A keeps clear of and must avoid crossing ahead of B.



Any vessel overtaking another must keep clear.



A power-driven vessel keeps clear of a sailing vessel.

TC 1001824  TP 14352 (03/2007)

Transport Canada / Transports Canada 

Arrière

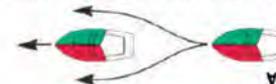


Tribord

Babord



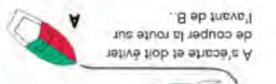
A fait entendre un son et vient sur tribord.



A s'écarter de B et doit éviter de couper la route sur l'avant de B.



Une embarcation à voileur doit s'écarter d'un voilier.



Toute embarcation qui en rattrape une autre doit s'écarter de celle-ci.

TC 1001824  TP 14352 (03/2007)

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Règles de route

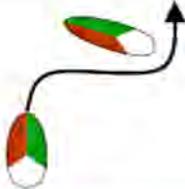
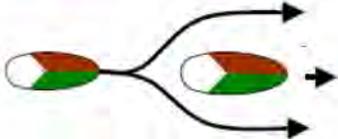
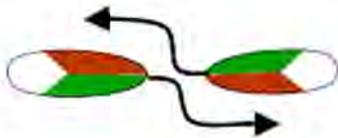
Rules of the Road, Vessel Navigation, Copyright 2007 by Transport Canada. Retrieved April 18, 2008, from <http://www.tc.gc.ca/Publications/bil/TP14352/PDF/HR/TP14352EF.pdf>

Figure 13M-1 Rules of the Road

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COLLISION REGULATIONS EXERCISE

Instructions: Match the diagram with the statement.

| Statement | Answer | Diagram |
|--|------------|--|
| <p>1. Both sail and power vessels must give way to a vessel actively engaged in fishing exercises.</p> | <p>()</p> | <p>A</p>  |
| <p>2. Both vessels must alter course to starboard and pass port on port.</p> | <p>()</p> | <p>B</p>  |
| <p>3. Overtaking vessel must keep clear.</p> | <p>()</p> | <p>C</p>  |
| <p>4. A power vessel must keep clear of a sailing vessel under sail.</p> | <p>()</p> | <p>D</p>  |
| <p>5. The vessel on the others starboard side has right of way.</p> | <p>()</p> | <p>E</p>  |
| <p>6. "I have a diver down. Keep well clear."</p> | <p>()</p> | <p>F</p>  |
| <p>7. "I am in distress and need assistance."</p> | <p>()</p> | <p>G</p>  |

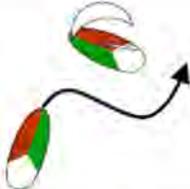
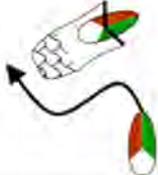
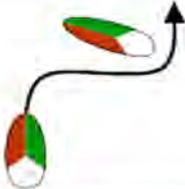
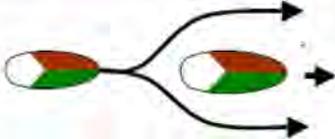
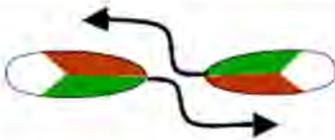
Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 13N-1 Collision Regulations Exercise

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COLLISION REGULATIONS EXERCISE ANSWER KEY

Instructions: Match the diagram with the statement.

| Statement | Answer | Diagram |
|--|---------------|--|
| 1. Both sail and power vessels must give way to a vessel actively engaged in fishing exercises. | (<u> D</u>) | A  |
| 2. Both vessels must alter course to starboard and pass port on port. | (<u> G</u>) | B  |
| 3. Overtaking vessel must keep clear. | (<u> F</u>) | C  |
| 4. A power vessel must keep clear of a sailing vessel under sail. | (<u> B</u>) | D  |
| 5. The vessel on the others starboard side has right of way. | (<u> E</u>) | E  |
| 6. "I have a diver down. Keep well clear." | (<u> C</u>) | F  |
| 7. "I am in distress and need assistance." | (<u> A</u>) | G  |

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 13O-1 Collision Regulations Exercise Answer Key

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LATERAL BUOYS AND STANDARD DAYBEACONS HANDOUT

TP 14541
(03/2007)

Lateral Buoys and Standard Daybeacons

Lateral Buoys

Bifurcation (red and green bands)
You may pass this buoy on either side when proceeding in the upstream direction, but the main or preferred channel is indicated by the colour of the topmost band. For example: keep this buoy on your starboard (right) side.

Port (green can)
Keep this buoy on your port (left) side when proceeding in the upstream direction.

Port (green pillar)
Keep this buoy on your port (left) side when proceeding in the upstream direction.

Port (green spar)
Keep this buoy on your port (left) side when proceeding in the upstream direction.

Starboard (red spar)
Keep this buoy on your starboard (right) side when proceeding in the upstream direction.

Starboard (red conical)
Keep this buoy on your starboard (right) side when proceeding in the upstream direction.

Starboard (red pillar)
Keep this buoy on your starboard (right) side when proceeding in the upstream direction.

Standard Daybeacons

Port hand
When proceeding upstream, a port hand daybeacon must be kept on the vessel's port (left) side.

Junction (Preferred Channel to right)
Marks a point where the channel divides and may be passed on either side. If the preferred channel is desired, the daybeacon should be kept on the vessel's port (left) side.

Junction (Preferred Channel to left)
Marks a point where the channel divides and may be passed on either side. If the preferred channel is desired, the daybeacon should be kept on the vessel's starboard (right) side.

Starboard
When proceeding upstream, a starboard hand daybeacon must be kept on the vessel's starboard (right) side.

TC 1001823

Transport Canada / Transports Canada

TP 14541
(03/2007)

Bouées latérales et balises de jour ordinaires

Bouées latérales

De bifurcation (bandes rouges et vertes): Bouée que l'on peut laisser sur bâbord ou tribord lorsqu'on se dirige vers l'amont. Le chenal principal ou préféré est indiqué par la bande de couleur supérieure de la bouée, par exemple bouée à laisser sur tribord (droite).

De bâbord (cylindrique verte): Bouée à laisser sur bâbord (gauche) lorsqu'on se dirige vers l'amont.

De tribord (conique rouge): Bouée à laisser sur tribord (droite) lorsqu'on se dirige vers l'amont.

De tribord (essart rouge): Bouée à laisser sur tribord (gauche) lorsqu'on se dirige vers l'amont.

De tribord (charpente verte): Bouée à laisser sur tribord (droite) lorsqu'on se dirige vers l'amont.

De tribord (charpente verte): Bouée à laisser sur tribord (gauche) lorsqu'on se dirige vers l'amont.

De tribord (essart rouge): Bouée à laisser sur tribord (droite) lorsqu'on se dirige vers l'amont.

De tribord (conique rouge): Bouée à laisser sur tribord (gauche) lorsqu'on se dirige vers l'amont.

De tribord (essart rouge): Bouée à laisser sur tribord (droite) lorsqu'on se dirige vers l'amont.

Balises de jour ordinaires

Bâbord: Un navire se dirigeant vers l'amont doit laisser une bouée de jour de bâbord (à gauche) ou sur tribord (à droite) si on désire emprunter le chenal et peut être laissé sur tribord (à gauche) ou sur tribord (à droite) si on désire emprunter le chenal préféré, la bouée de jour devant être laissée sur tribord (à droite).

Jonction (Chenal préféré à droite): Marque le point d'embranchement d'un chenal et peut être laissé sur tribord (à gauche) ou sur tribord (à droite) si on désire emprunter le chenal préféré, la bouée de jour devant être laissée sur tribord (à gauche).

Jonction (Chenal préféré à gauche): Marque le point d'embranchement d'un chenal et peut être laissé sur tribord (à gauche) ou sur tribord (à droite) si on désire emprunter le chenal préféré, la bouée de jour devant être laissée sur tribord (à gauche).

TC 1001823

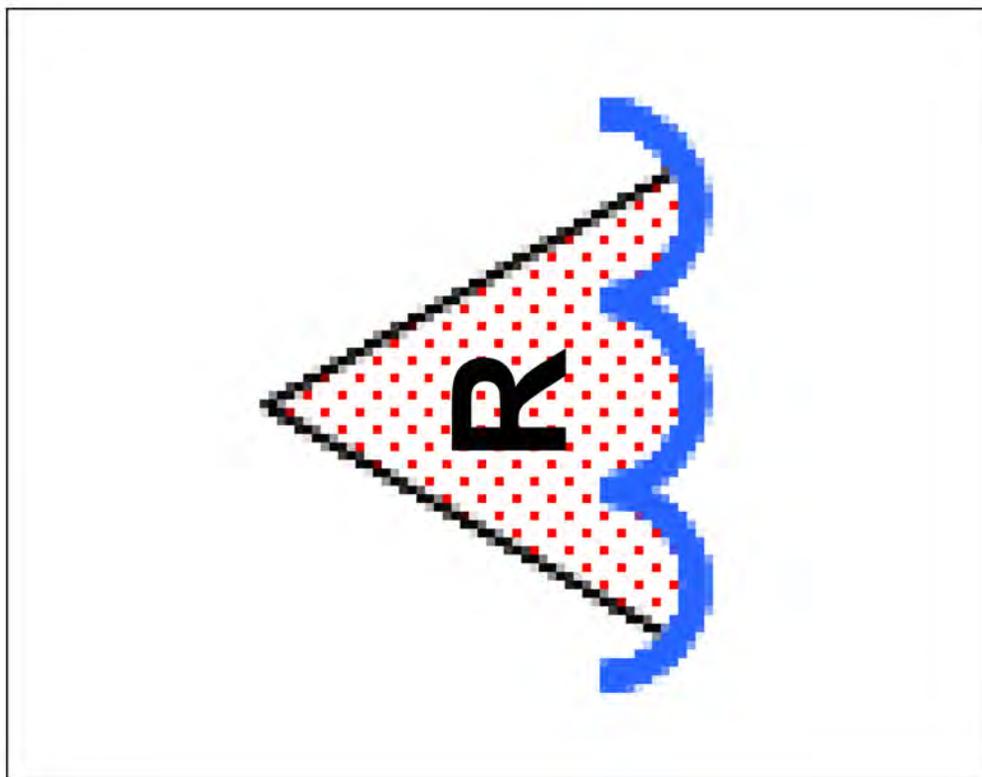
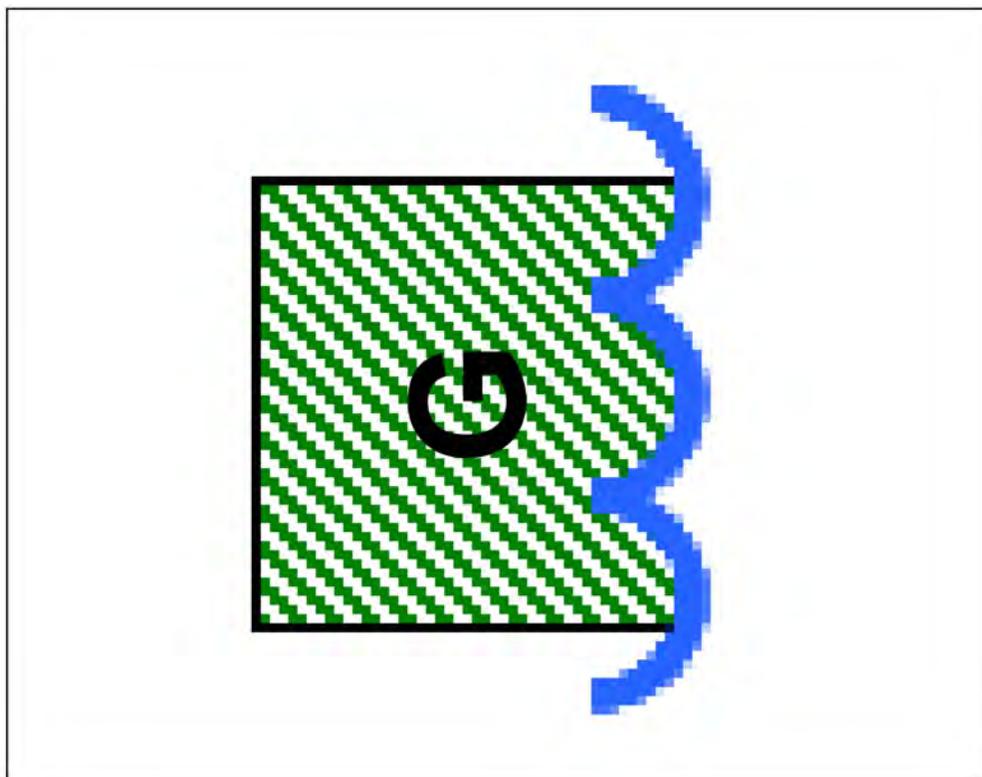
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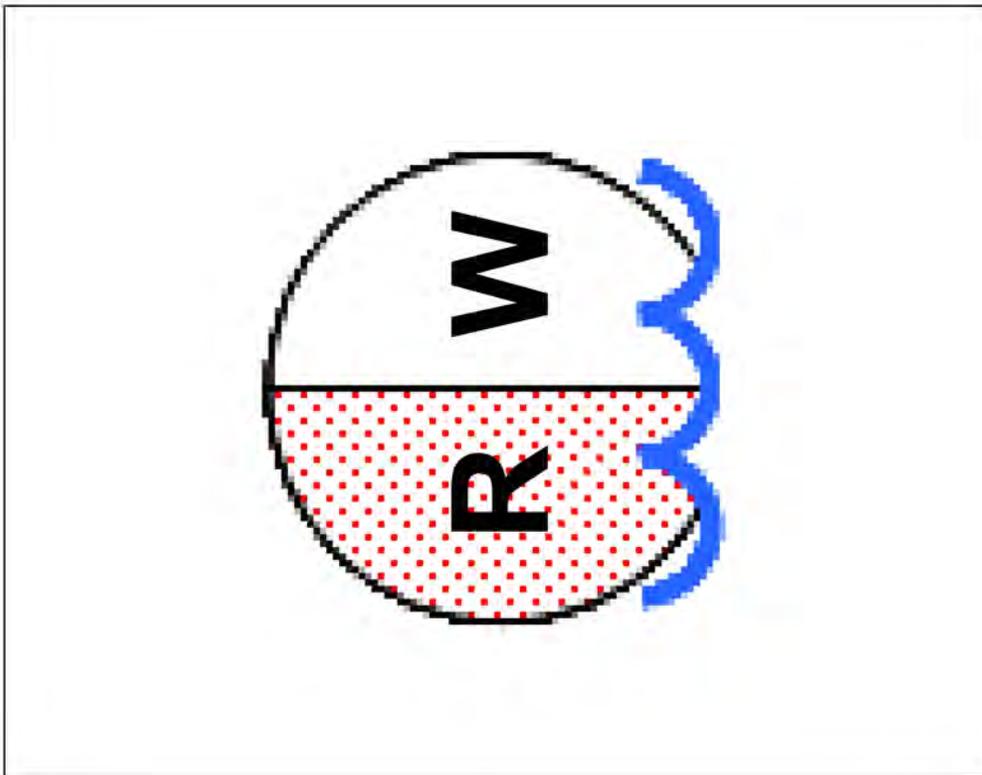
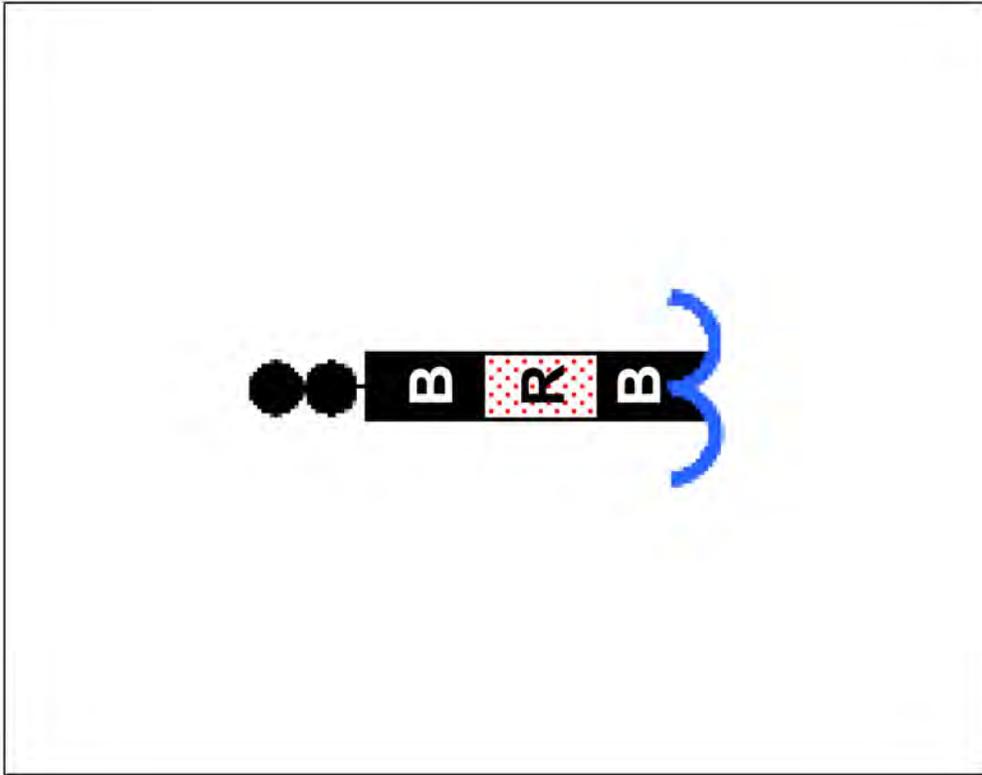
Lateral Buoys and Standard Daybeacons, Vessel Navigation, Copyright 2007 by Transport Canada. Retrieved April 18, 2008, from <http://www.tc.gc.ca/Publications/bil/TP14541/PDF/HR/TP14541EF.pdf>

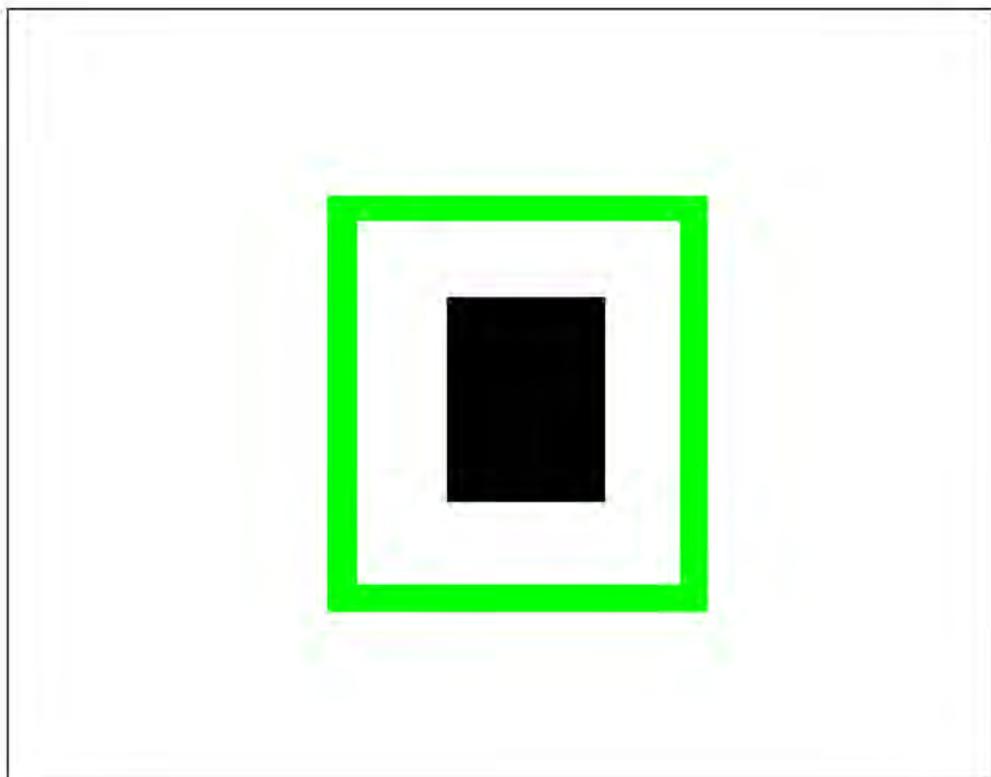
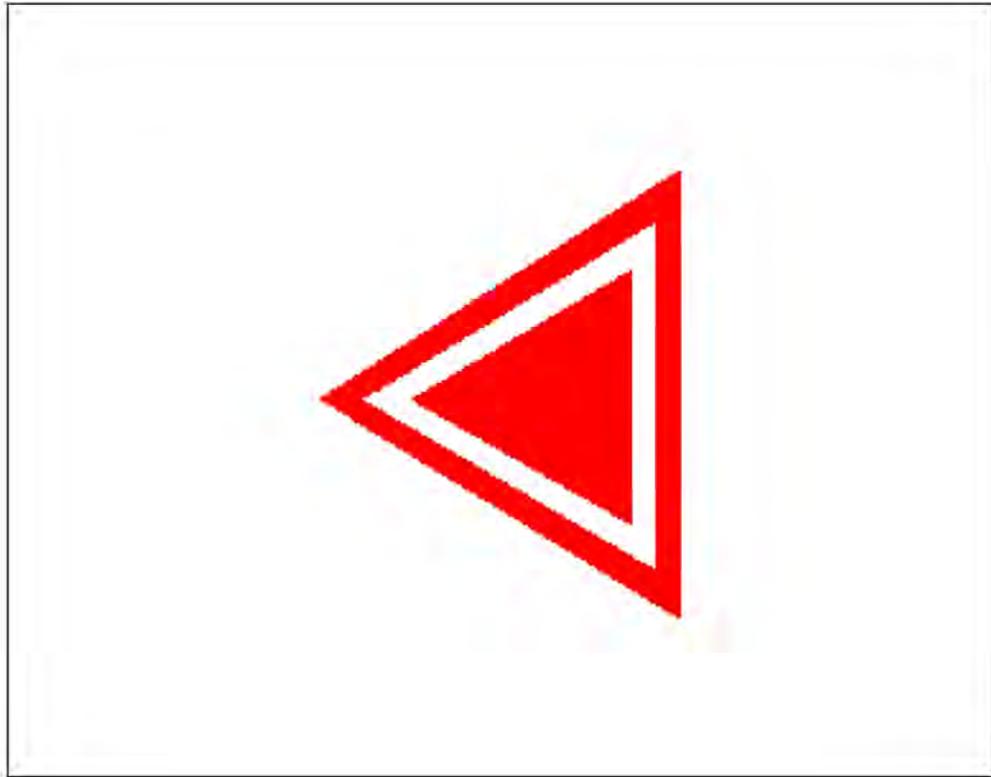
Figure 13P-1 Lateral Buoys and Standard Daybeacons

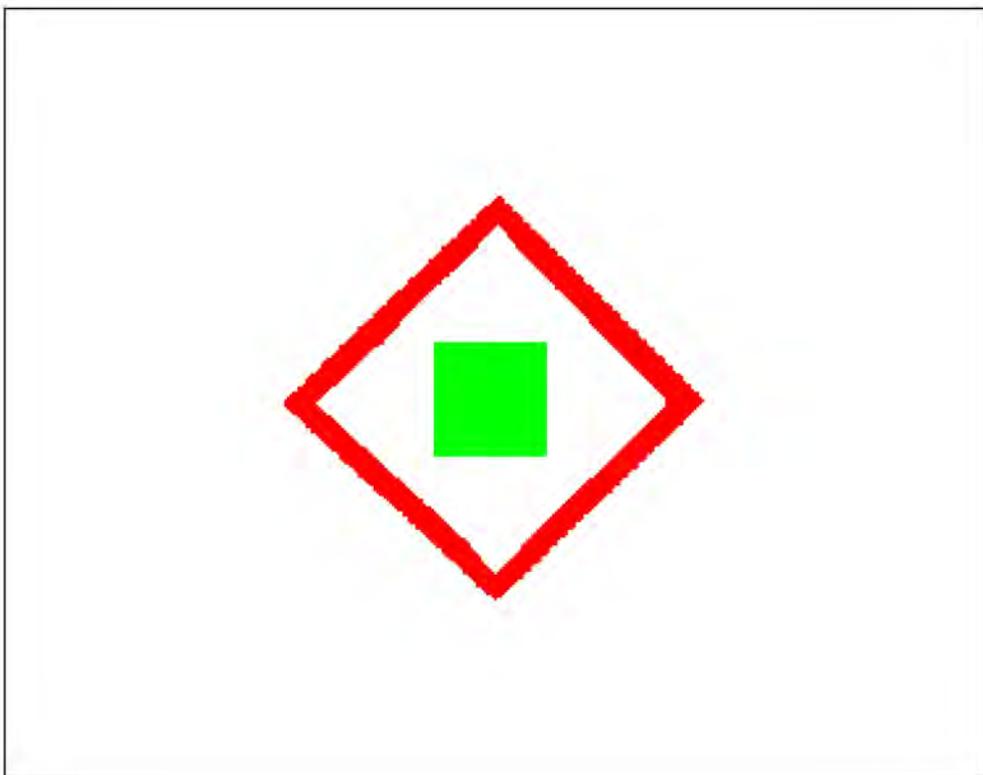
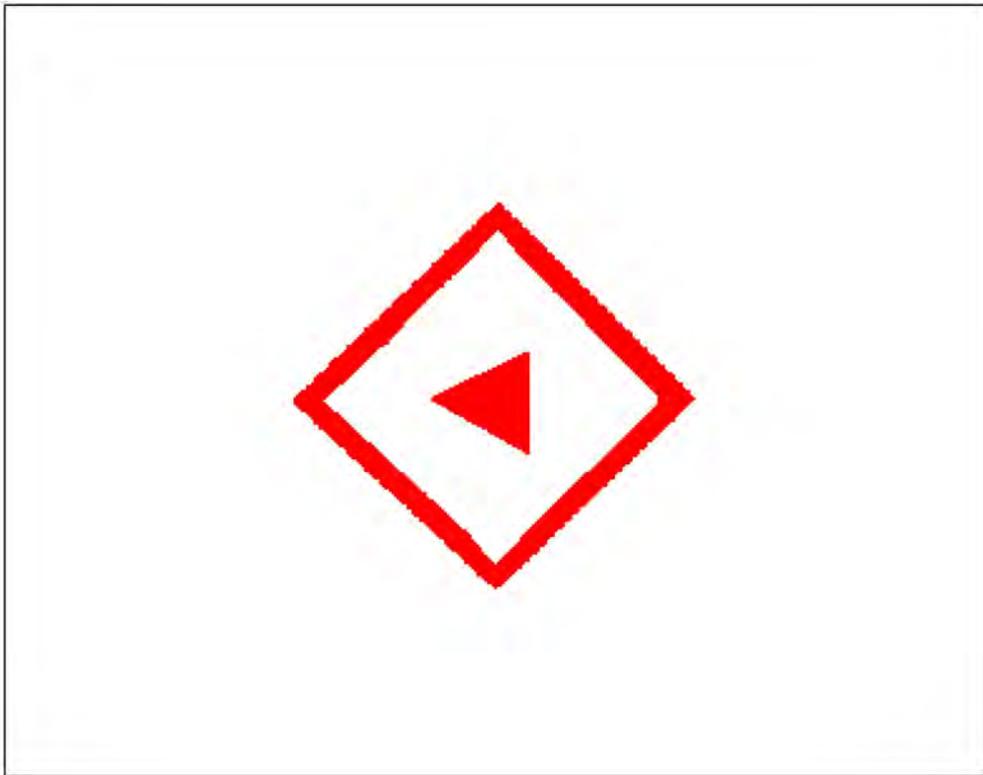
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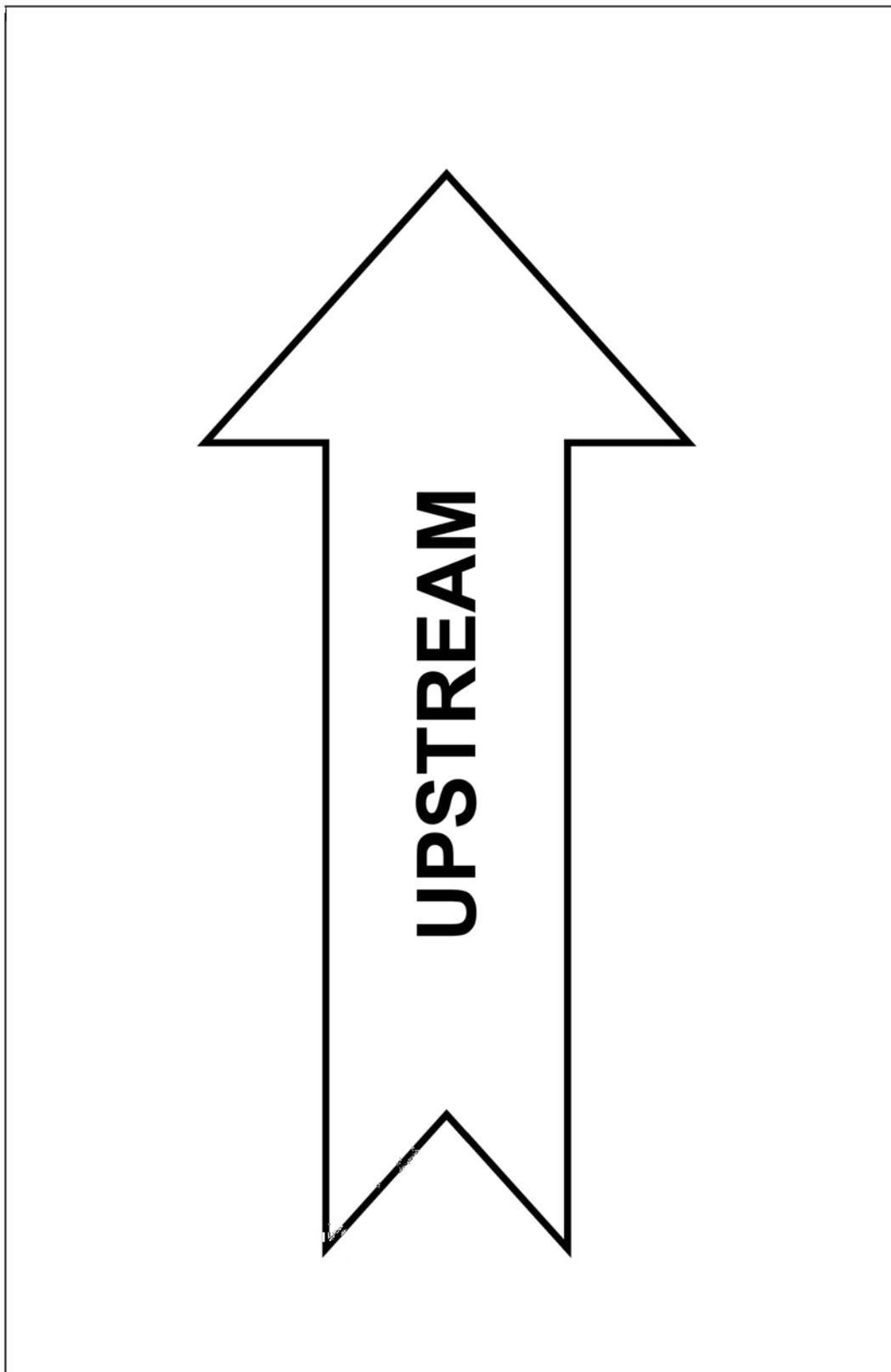
LATERAL BUOYS EXERCISE HANDOUT











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CARDINAL AND SPECIAL BUOYS HANDOUT

Cardinal Buoys and Special Buoys

Cardinal Buoys

Topmarks

Flash Groups

Description

- Yellow and black
- White lights - flash characters indicated below (if equipped)
- Direction of points of the 2 topmark cones signify the location of safe water.
- Topmark cones point in direction of black bands of the buoy.
- Letterhead - no numbers
- White retroreflective material

North **East** **South** **West**

Special Buoys

Description

- Shapes have no significance
- May be lettered - no numbers
- Cautionary, scientific and anchorage buoys may display a yellow "X" topmark
- Yellow lights - flash characters (if equipped)
- Retroreflective material of the same colour as required markings, white buoys will display yellow material

Cautionary

A cautionary buoy marks dangers such as firing ranges, underwater pipelines, race courses, seaplane bases and areas where no through channel exists.

Anchorage

An anchorage buoy marks the perimeter of designated anchorage areas; consult the chart for water depth.

Mooring

A mooring buoy is used for mooring or securing vessels; Be aware that a vessel may be secured to such a buoy.

Information

An information buoy displays information such as locality, marina, composite, etc. Be guided by the information illustrated within the orange square.

Hazard

A hazard buoy marks random hazards such as shoals and rocks. Information concerning the hazards is illustrated within the orange diamond.

Control

A control buoy indicates speed limits, wash restrictions, etc.; Obey the restrictions illustrated within the orange circle.

Keep out

A keep out buoy marks areas in which boats are prohibited.

Scientific (ODAS)

An ocean data acquisition system buoy collects meteorological and other scientific data.

Diving

A diving buoy marks an area where scuba or other such diving activity is in progress. Not normally charted.

Swimming

A swimming buoy marks the perimeter of swimming areas. May not be charted.

TP 14542 (02/2007) TC-1001822

Bouées Cardinales et Bouées spéciales

Description

- Les bouées cardinales sont peintes en jaune et noir.
- Les bouées spéciales, scientifiques, d'information et d'amarage peuvent porter un numéro.
- Les bouées d'amarage, d'information, d'obstacle, de danger et de maintien de la circulation peuvent porter un numéro.
- Les bouées d'amarage, d'information, d'obstacle, de danger et de maintien de la circulation peuvent porter un numéro.

Bouées Cardinales

Bouées Spéciales

Description

- Les bouées d'amarage, d'information, d'obstacle, de danger et de maintien de la circulation peuvent porter un numéro.
- Les bouées d'amarage, d'information, d'obstacle, de danger et de maintien de la circulation peuvent porter un numéro.
- Les bouées d'amarage, d'information, d'obstacle, de danger et de maintien de la circulation peuvent porter un numéro.

TP 14542 (02/2007) TC-1001822

Nord **Sud** **Est** **Ouest**

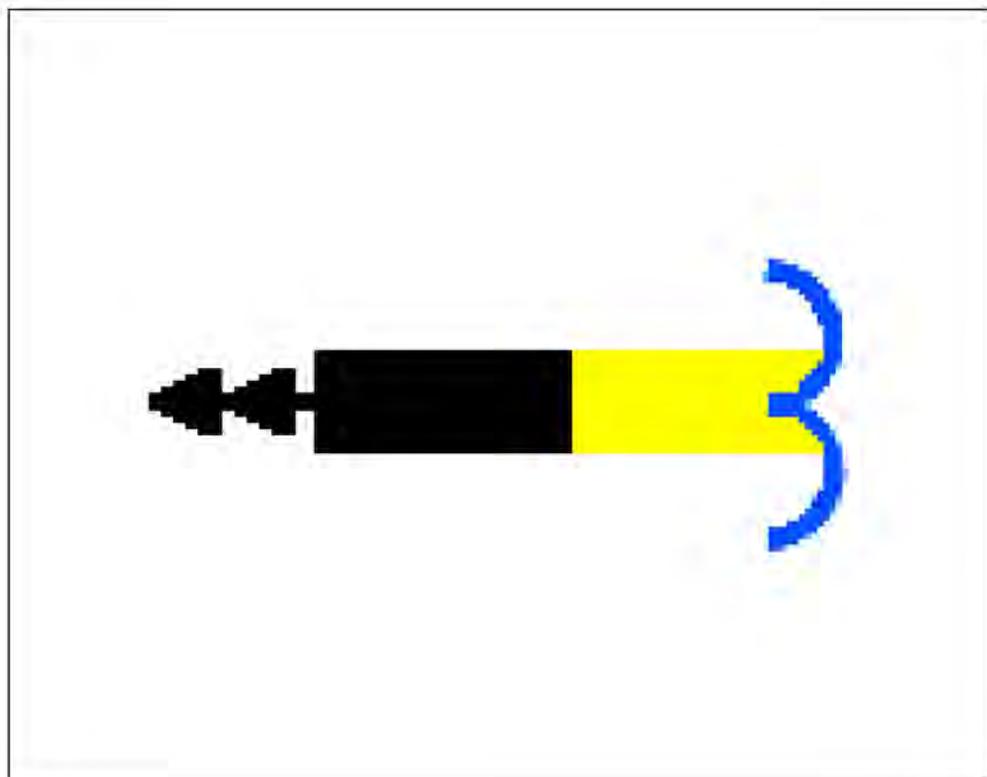
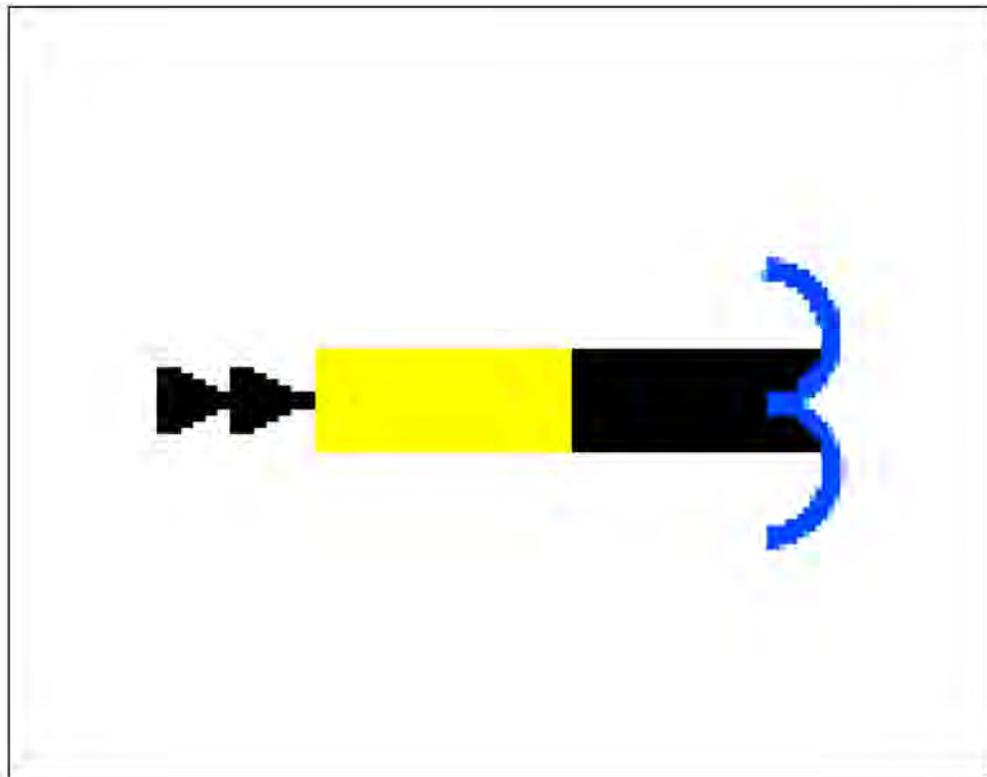
TP 14542 (02/2007) TC-1001822

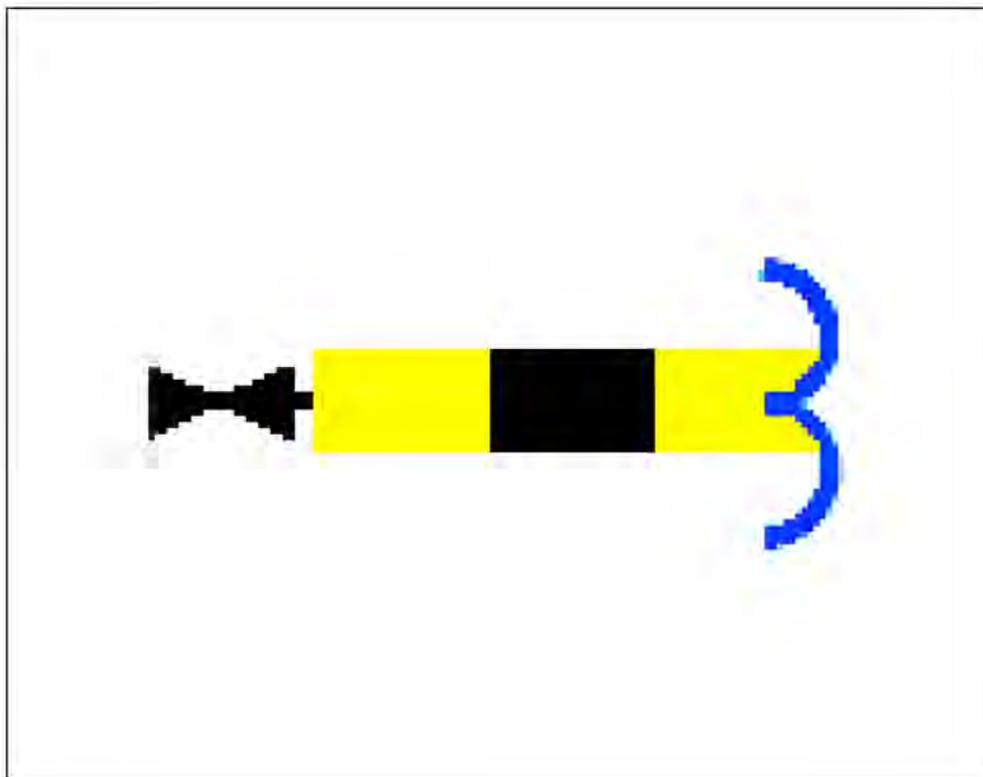
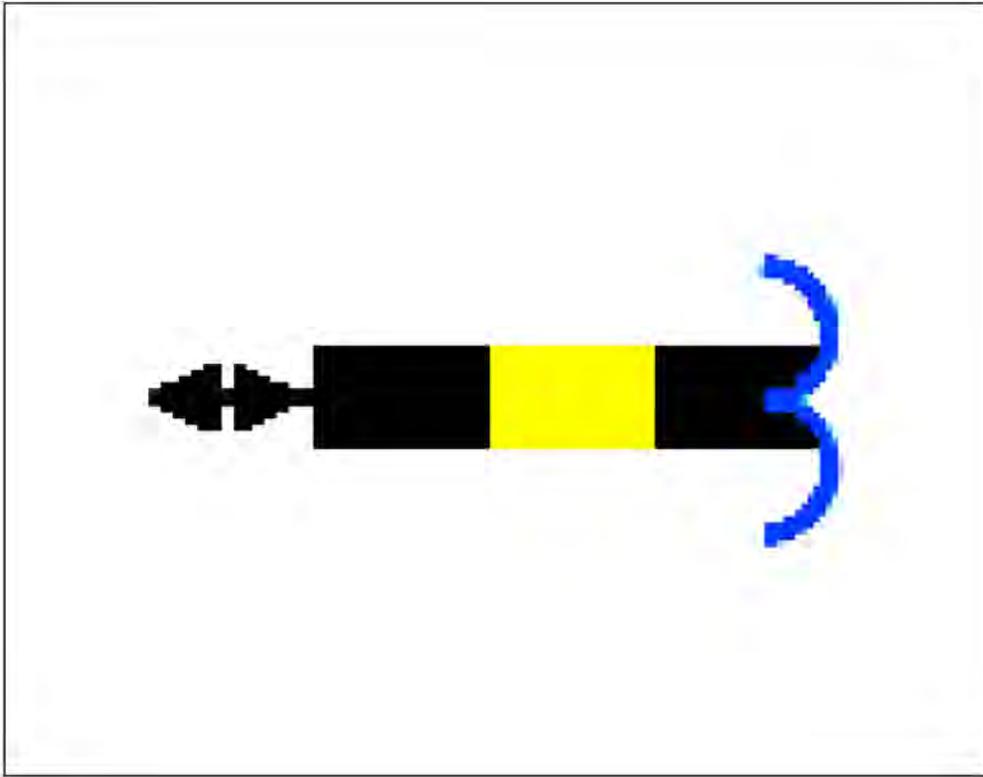
Cardinal Buoys and Special Buoys, Vessel Navigation, Copyright 2007 by Transport Canada. Retrieved April 18, 2008, from <http://www.tc.gc.ca/Publications/bil/TP14542/PDF/HR/TP14542EF.pdf>

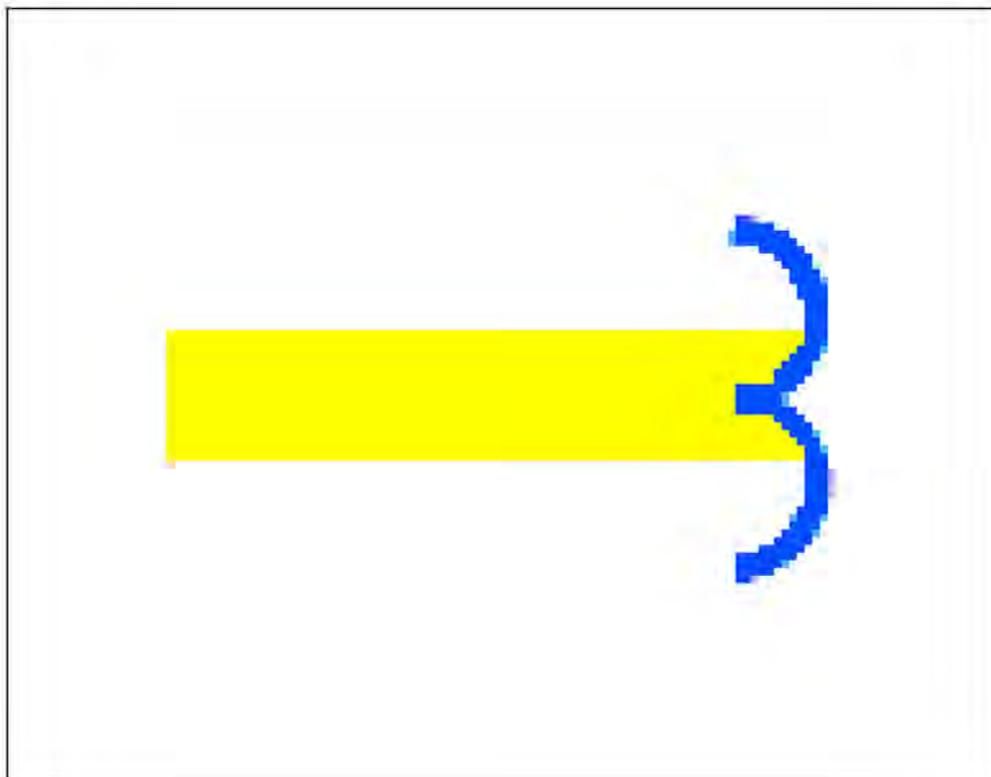
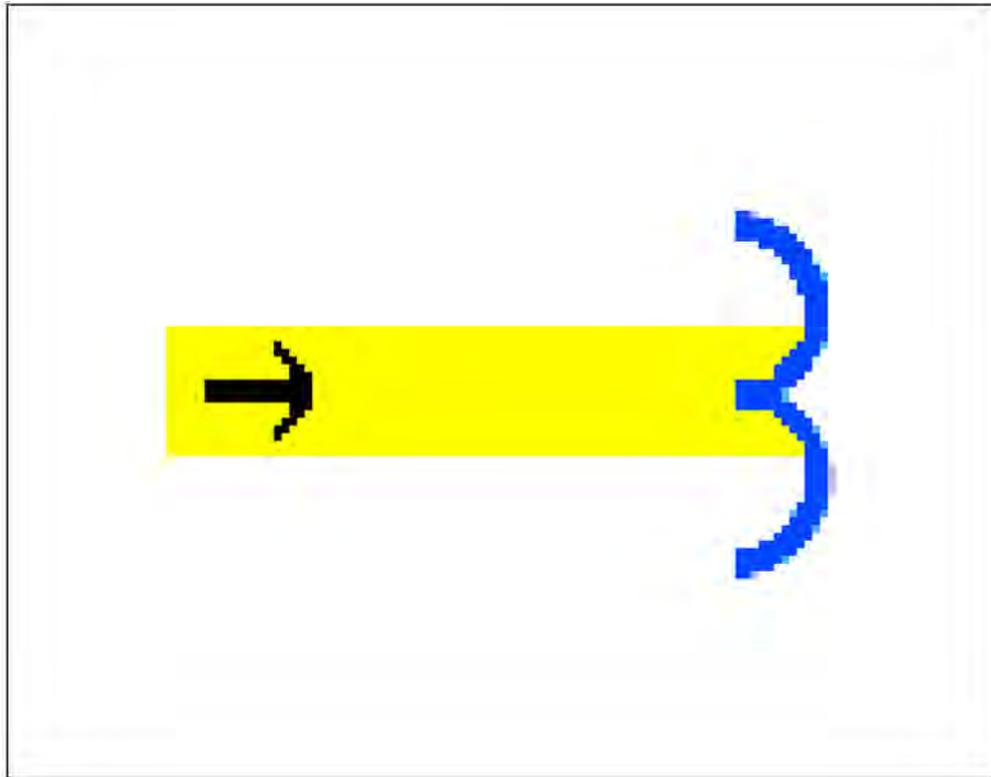
Figure 13R-1 Cardinal and Special Buoys

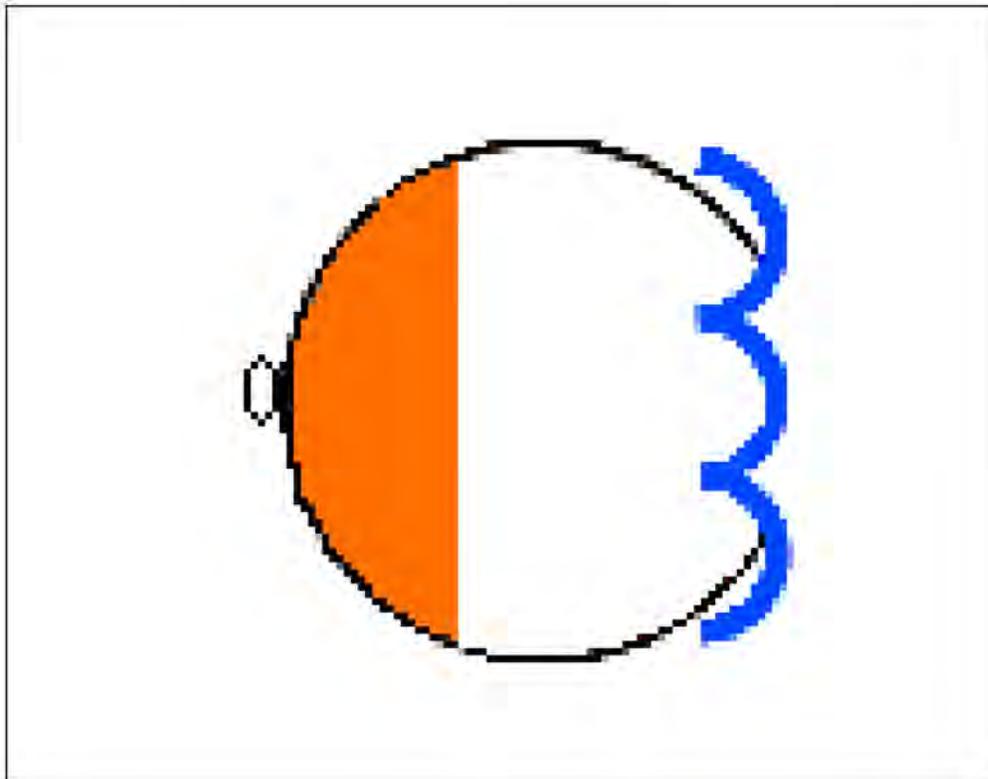
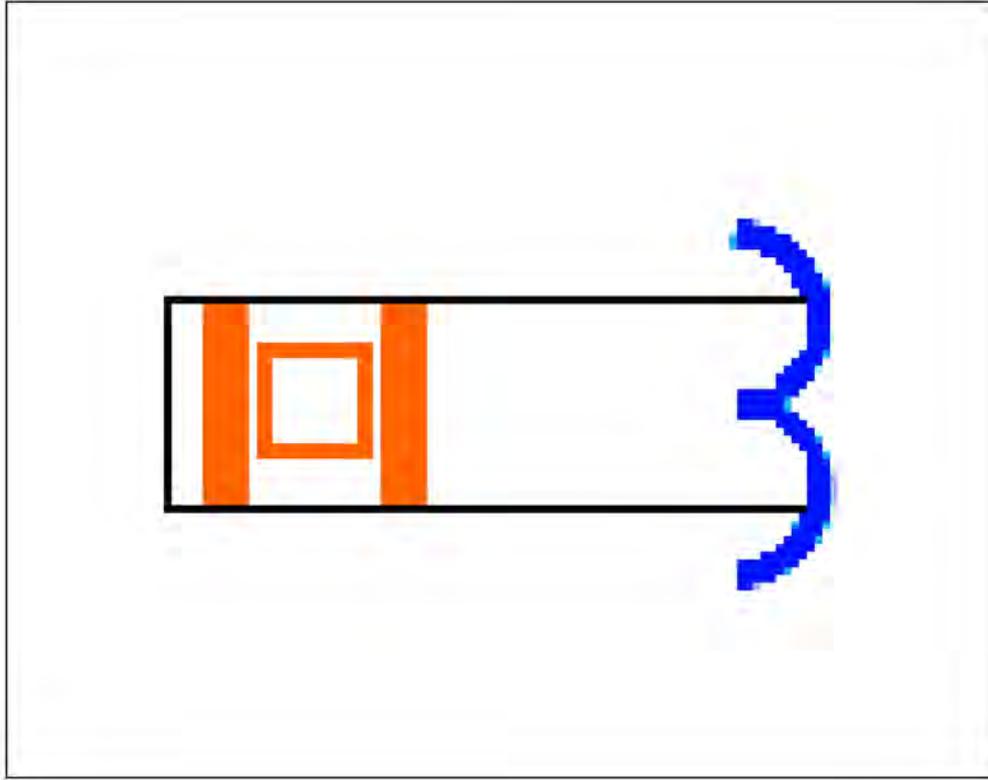
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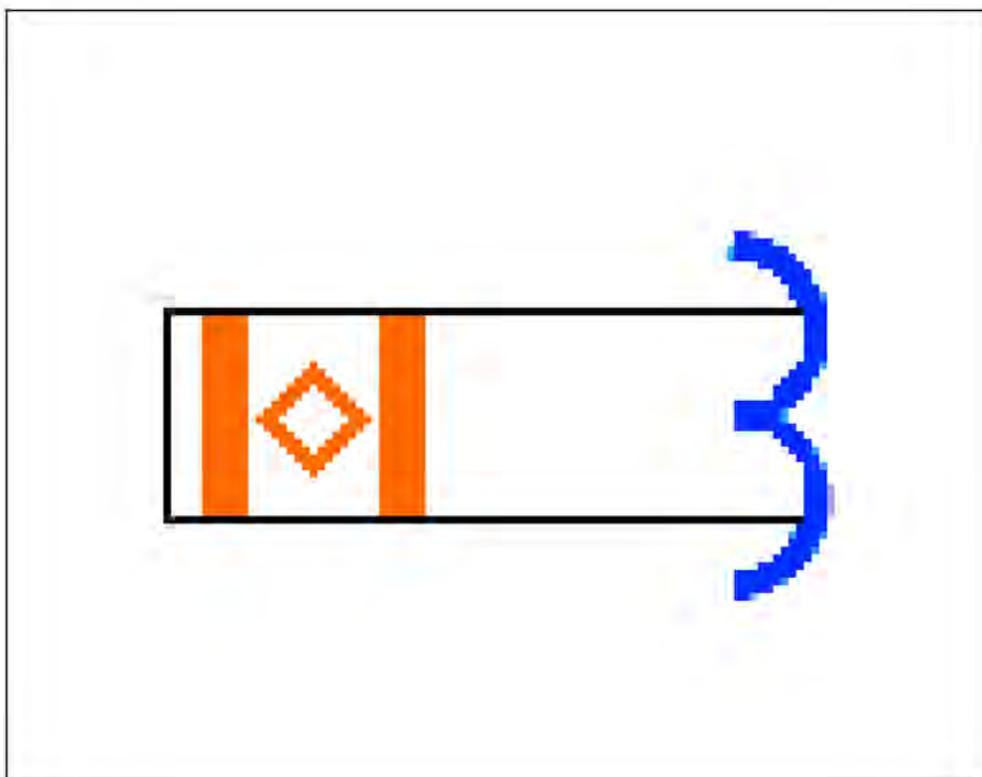
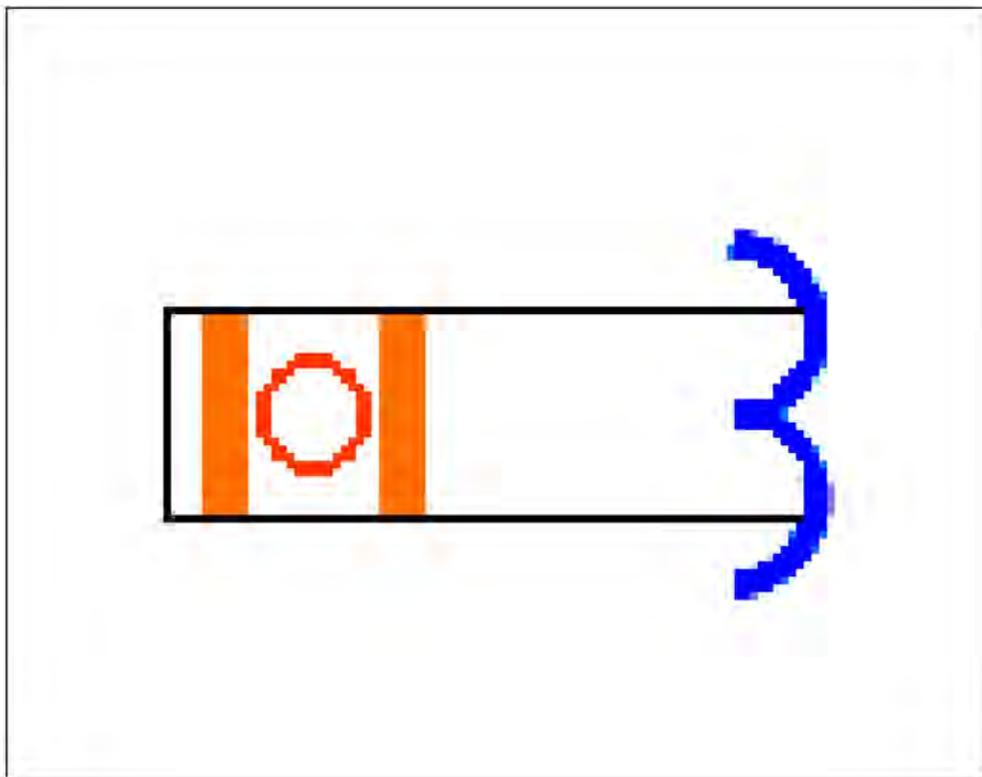
CARDINAL AND SPECIAL BUOYS EXERCISE HANDOUT

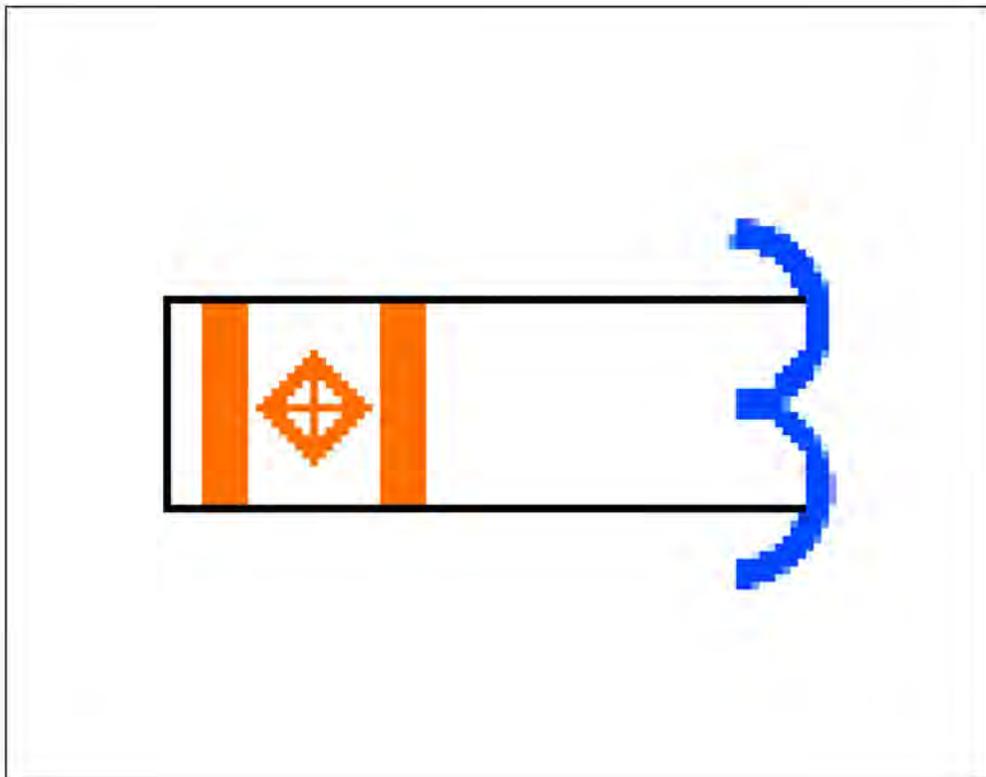
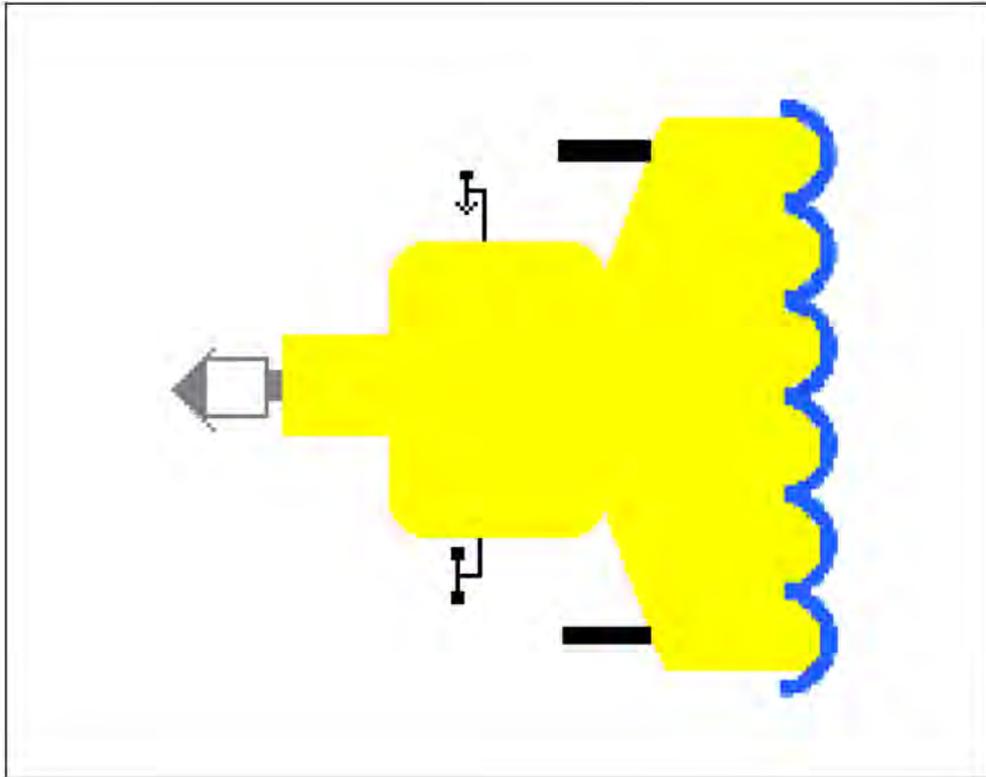


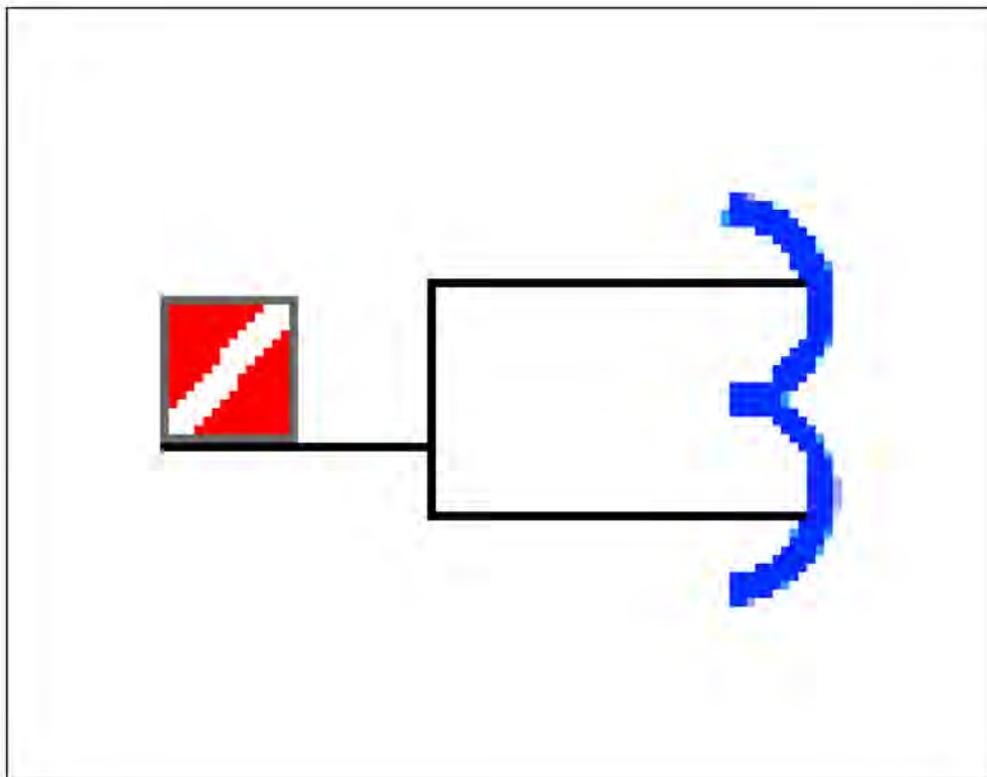
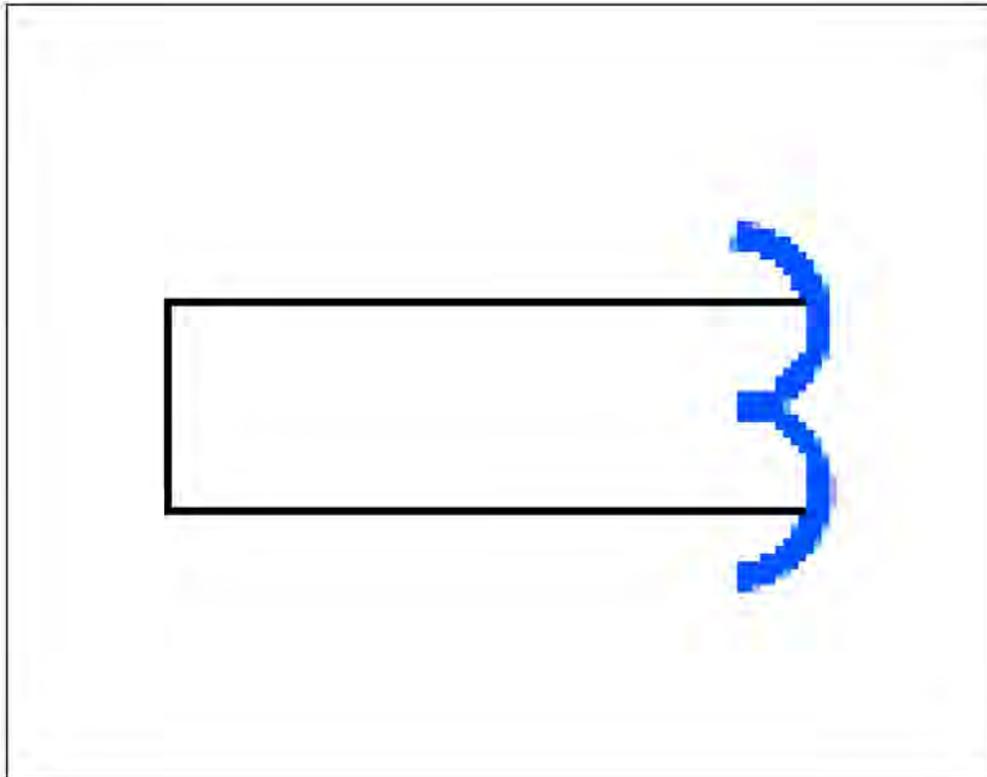












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CHAPTER 14
PO 323 – SERVE IN A NAVAL ENVIRONMENT



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 1

EO M323.01 – PERFORM CORPS DUTIES

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

The activity in TP 3 uses learning stations. Learning stations are a form of group work where the cadets learn by sorting through the information presented. When setting up learning stations, ensure there is enough room for each cadet to be comfortable and have adequate space to perform each duty. When the cadets arrive at a learning station, all required information shall be available. These stations should be placed closely together to minimize time for movement; however, far enough apart to avoid interruptions from other groups. For this lesson, set up three learning stations for the duties of a Quartermaster.

Photocopy the organizational charts located at Annexes A to C and the Quartermaster terms of reference located at Annex D for each cadet.

Photocopy the Quartermaster reference guide located at Annex E.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 as it allows the instructor to deliver new information on the duties of a Quartermaster and to involve the cadets by encouraging them to ask and respond to questions.

An in-class activity was chosen for TP 3 as it is an interactive way to allow the cadets to perform the duties of a Quartermaster under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have described the corps structure and practiced the duties of Quartermaster.

IMPORTANCE

It is important for cadets to describe the corps structure and become familiar with their chain of command as they become more involved in the ships' routine. The Quartermaster is an important role within the duty personnel organization and will ensure the conduct of corps' operations in an efficient manner.

Teaching Point 1

Explain the Corps' Structure

Time: 10 min

Method: Interactive Lecture



Distribute the organizational charts located at Annexes A to C.

CORPS STRUCTURE

A corps is divided into three organizations. These organizations work co-operatively to delegate work and responsibility to the officers and cadets of the corps. This helps to ensure that no member is over-tasked or under-tasked and that no area of the corps is neglected.

Functional Organization

The functional organization outlines the administrative responsibilities of the corps and is based upon the divisional system.

Duty Personnel Organization

The duty personnel are a group of carefully selected officers and cadets. The duty personnel serve on a rotational basis to look after the safety, conduct and appearance of the corps and its ship's company.

Training Organization

The training organization (as illustrated in Annex C) is responsible for the implementation of the Royal Canadian Sea Cadet Corps Training Program, as directed by the Director Cadets. Based on the size of the corps and the available instructors, the training organization may be structured in different ways. Two possible ways are:

- **Option One.** The Phase Course Officers serve as standards officers for each phase and complete any administration as required by the Training Officer. Each Phase Course Officer has a group of Phase instructors that instruct only one phase over the course of the training year. The instructors have a wide range of training backgrounds and collectively, are qualified to instruct all of the training.
- **Option Two.** The Phase Course Officers serve as standards officers for each phase and complete any administration as required by the Training Officer. Instructors are not dedicated to any one phase, but are organized into training departments based on their training backgrounds and are tasked by the Training Officer as required.



Discuss both training organization options with the cadets. Focus on the option used at the corps.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are the three organizations of a corps?
 Q2. What is the functional organization based upon?
 Q3. What is the function of the duty personnel?

ANTICIPATED ANSWERS

- A1. The three organizations of a corps are:
- functional organization,
 - duty personnel organization, and
 - training organization.
- A2. The divisional system.
- A3. To look after the safety, conduct and appearance of the corps and its ship's company.

Teaching Point 2

Describe the Duties of a Quartermaster

Time: 10 min

Method: Interactive Lecture



Distribute the Quartermaster terms of reference located at Annex D.

DUTIES OF A QUARTERMASTER

The Quartermaster serves an important role within the duty organization. This role along with the rest of the duty personnel helps to ensure the safety, conduct and appearance of the corps and its ship's company.



The following are some common abbreviations and terms used by duty personnel:

- **OOD.** Officer of the Day.
- **Coxn.** Coxswain.
- **POOD.** Petty Officer of the Day.
- **QM.** Quartermaster.



The cadets will have been introduced to the pipes required to carry out the duties of a QM in EO M223.04 (Pipe the General Call, A-CR-CCP-602/PF-001, Chapter 12, Section 4), EO M223.05 (Pipe the Still, A-CR-CCP-602/PF-001, Chapter 12, Section 5) and EO M223.06 (Pipe the Carry On, A-CR-CCP-602/PF-001, Chapter 12, Section 6).

Running Colours and Sunset

The QM will prepare the ensign and organize the flag party at the beginning and end of each night. Corps may organize the flag party in one of the following ways:

- the Coxn maintains a schedule of Phase One and Two cadets, or
- Phase One and Two cadets are selected from the duty division.

As part of colours and sunset, the QM will be expected to address the Commanding Officer (CO) and pipe the Still and Carry On.



Colours and sunset ceremonies will vary at each corps depending on the layout of the parade square and the position of the ensign. The Coxn should brief the QM about the conduct of colours and sunset prior to their commencement.

Maintaining the Corps' Routine and Controlling of the Corps' Broadcast System

The ship's routine relies on various sound signals and commands. As directed by the Coxn, the QM will ring the ship's bell and make general announcements such as hands to classes by making pipes or by using the corps' broadcast system.



The cadets were introduced to ringing the ship's bell in EO M123.03 (Ring a Ship's Bell, A-CR-CCP-601/PF-001, Chapter 11, Section 3) and may have been introduced to the 24-hour clock in EO C123.01 (Read the 24-Hour Clock, A-CR-CCP-601/PF-001, Chapter 11, Section 5).

Controlling the Brow

While performing duties at the brow the QM will be responsible for the following:

- identifying all personnel coming aboard or leaving the ship (training location), to include:
 - saluting passing officers;
 - controlling the CO's and senior officer's absentee indicators; and
 - greeting visitors and directing them to the ship's office;
- ensuring that no unauthorized material is taken ashore; and
- controlling the ship's log, to include:
 - signing the logbook at the commencement and completion of duties;
 - recording when an individual enters or leaves the ship;
 - recording events in the logbook as directed by the OOD; and

- o ensuring the logbook does not go missing.

Ensuring the Cleanliness of the Brow Area

The brow is a visitor's first impression of a corps. The QM will be responsible for ensuring the cleanliness of the brow area. The brow should be kept clear of any gash and clutter. The brow is not an area for cadets to muster or socialize.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. How does the corps organize which cadets are in the flag party?
- Q2. How is the QM responsible for running the corps' routine?
- Q3. Where should the QM direct visitors?

ANTICIPATED ANSWERS

- A1. Answers will vary depending on the corps.
- A2. The QM will be responsible to ring the ship's bell and make general announcements, such as hands to classes, by making pipes or by using the corps' broadcast system.
- A3. To the ship's office.

Teaching Point 3

Conduct an Activity Where the Cadets Will Practice the Duties of a Quartermaster

Time: 30 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets perform the duties of a QM.

RESOURCES

- Boatswain's call,
- Cleaning supplies,
- Corps' broadcast system (if available),
- Ensign (or other flag),
- Ship's bell, and
- Quartermaster reference guide located at Annex E.

ACTIVITY LAYOUT

Set up three learning stations, to simulate:

- the brow,

- flag mast, and
- corps' broadcast system or a suitable training area to make pipes.



One instructor will be required at each of the learning stations. If the group of cadets is small, the instructor may take the cadets to each of the learning stations as one group.



Post the Quartermaster reference guide located at Annex E at the brow. Cadets will be able to refer to this when performing duties of the QM.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into three groups and place each group at one of the learning stations.



The exact duties of the Quartermaster will vary depending on the corps.

2. Using the Quartermaster reference guide and Quartermaster terms of reference as guides, have the cadets perform the duties required at the learning station.
3. After 10 minutes, have the groups rotate clockwise and perform the duties required at the next learning station.
4. Rotate the groups to the remaining station.
5. When the activity is completed, debrief the cadets and answer any questions.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the duties of a QM learning stations will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 5 (323 EC 01) and Chapter 3, Annex B, Appendix 6 (323 PC).

CLOSING STATEMENT

The ability to describe the corps structure and being familiar with the chain of command will become a requirement as the cadets become more involved in the ships' routine. The QM is an important role within the duty personnel organization and helps ensure the conduct of operations in a timely and efficient manner.

INSTRUCTOR NOTES/REMARKS

This EO should be conducted early in the year to allow the cadets to perform the duties of the Quartermaster during the training year.

REFERENCES

- A1-047 Director Cadets 4. (1994). CATO 31-01, *Sea Cadets Corps' Standardized Standing Orders*. Ottawa, ON: Department of National Defence.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 2

EO C323.01 – COMMUNICATE USING FLAGS AND PENNANTS

Total Time:

120 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Make five colour copies of the flag flash cards located at Annex F. Cut out and paste the flag flash cards onto card stock or heavy paper.

Photocopy and cut out the flag flash card results sheet located at Annex G for each group of five cadets.

Photocopy the signal mast handout located at Annex H for each cadet.

Photocopy two sets of the signal hoist cue cards located at Annex I. Cut out and paste them onto card stock or heavy paper.

Photocopy two signal hoist results sheet located at Annex J.

Photocopy the signal hoist answer key located at Annex K.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1, 2, 4 and 5 to introduce the flags and pennants commonly used in sea cadet training.

An in-class activity was chosen for TPs 3 and 6 as it is an interactive way to confirm the cadets' knowledge of flags and pennants.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have communicated a message using the given flags and pennants.

IMPORTANCE

Flags and pennants are used extensively in the nautical environment as a means of visually communicating information to the vessel's crew, shore stations and other ships that are in sight. It is important for the cadets to recognize the meanings of flags and pennants as they may be the first person at a sail centre or on-water weekend to see signals from a vessel which could indicate distress or urgent situations.

Teaching Point 1

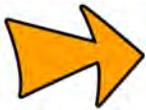
Explain Flags and Pennants

Time: 5 min

Method: Interactive Lecture

PURPOSE

Before the invention of the radio, the only way mariners could pass messages from one ship to another was by means of visual signals. Strips of coloured cloth would be hoisted up the mast to send a predetermined signal which saved considerable time while afloat. These pieces of cloth have evolved into the distinctive shapes and patterns that make up the flags and pennants used today.



Flags, both alphabetical and numerical, are identifiable by their square shape. Flag ALPHA and BRAVO are actually burgees due to their distinctive V-shaped indentation but are referred to as flags due to their overall square shape.

Pennants are long and narrow and can be either triangular (three-sided) or quadrangular (four-sided).

In the present day, most communication between ships is accomplished electronically but flags and pennants are still used to communicate intentions, movements and general information to ships within visual range.



The meanings of the individual flags and pennants are referred to as signals or signal hoists when communicating to others.

When recording signals, the flags and pennants are written out in capital letters. Whenever possible, the abbreviation of the flag or pennant should be used.

CALL SIGN

The call sign is a combination of an alphabetical designator that denotes the type or class of ship and a series of numerals that denote the hull designation within that class. Each call sign is unique and identifies the ship to other ships within sight. When sending signals within a group of ships, the use of a call sign will designate the addressee or whom the signal is addressed to.

An example of a call sign for *Raven 56* would be PAPA FIVE SIX, where:

- *PAPA* denotes the class of vessel is a patrol craft;
- *FIVE SIX* is the hull designation that denotes hull 56 within that class; and
- Hull 56 in the patrol craft class is named *Raven 56*.

TACK LINE

A tack line (TACK) is a length of halyard approximately 2 m (6 feet) long; the exact length depends upon the size of flags in use. It is used:

- to avoid ambiguity by separating signals or groups of numerals on the same hoist which, if not separated, could convey a different meaning from that intended; or
- when, for the needs of a particular signal, the instructions order that a tack line be used.

An example of using a tack line is in the signal ALPHA TACK TWO where the ALPHA flag is followed by a tack line and the numerical flag TWO on the same hoist. The ALPHA flag is used to denote that friendly divers are working in the water. The addition of the tack line, followed by the numeral flag TWO denotes that the divers are working within 200 yards of the vessel. If the ALPHA flag and the TWO flag were hoisted together, they would be interpreted as another signal.

COMBINING SIGNALS

Signals may be combined together in a group to send a specific meaning that is different than the individual flag or pennant's meaning. If the signals are not to be interpreted as a group, they must be separated by a tack line or hoisted on separate halyards.

A call sign is an example of where signals can be combined on one hoist.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What shape is a flag?
- Q2. What signal is used to designate an addressee?
- Q3. What must be used to separate signals on a single halyard if they are not to be interpreted as a group?

ANTICIPATED ANSWERS

- A1. Square.
- A2. Call sign.
- A3. Tack line.

Teaching Point 2

Time: 5 min

Explain Signal Hoist Terms

Method: Interactive Lecture

SIGNAL HOIST TERMS

Bent on. The signal flag is attached to the halyard, secured to a cleat and ready to be hoisted.

Hoist. To raise the signal flag.

Close Up. The signal flag is hoisted to the full extent of the halyard with the head of the flag touching the block.

At the Dip. The signal flag is hoisted to a position one-third of the halyard length from the top.

Haul Down (Strike). To lower the signal flag and remove from the halyard.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. Where should a signal flag be if it is at the dip?
- Q2. What is the term used for lowering a signal flag?
- Q3. What does hoist mean?

ANTICIPATED ANSWERS

- A1. One-third of the halyard length from the top.
- A2. Haul down (strike).
- A3. To raise the signal flag.

Teaching Point 3

Conduct an Activity Where the Cadets Will Identify and Describe the Meaning of Flags and Pennants

Time: 40 min

Method: In-Class Activity



Introduce the flags and pennants from Figure 14-2-1 and conduct the activity to confirm the cadet's recognition of them.

FLAG AND PENNANTS

There are 14 common signals used in sea cadet training (as illustrated in Figure 14-2-1). Each signal may have a military and an International Code of Signals (INTERCO) meaning. When signals are hoisted on a military ship, the military meaning is assumed unless the CODE or ANSWER pennant (ANS) is also hoisted indicating to use the INTERCO meanings.

| Signal | Example | Meaning | SCTV Use |
|--|---|---|--|
| <p>A</p> <p>ALPHA</p> |  | <p>Military—Divers or friendly explosive ordnance disposal personnel down.</p> <p>INTERCO—Diver down. Keep well clear at slow speed.</p> | <p>Close Up. Divers or friendly explosive ordnance disposal personnel down. A numeral group following will indicate the radius in hundreds of yards inside which personnel are operating. All vessels are to remain clear.</p> |
| | | | |
| <p>B</p> <p>BRAVO</p> |  | <p>Military—Fuelling or transferring explosives or inflammable material.</p> <p>INTERCO—Taking in, discharging or carrying dangerous goods.</p> | <p>At the Dip. Temporarily stopped fuelling or transferring.</p> <p>Close Up. Fuel, explosives or inflammable material is being transferred.</p> |
| | | | |
| <p>G</p> <p>GOLF</p> |  | <p>Military—Guide.</p> <p>INTERCO—I require a pilot.</p> | <p>Close Up. This ship is to be the lead ship, follow me. When G TACK plus CALL SIGN is hoisted, it indicates that the ship denoted by the call sign is to be the lead ship.</p> |
| | | | |
| <p>I</p> <p>INDIA</p> |  | <p>Military—Going alongside (in port or at anchor).</p> <p>INTERCO—Altering my course to port.</p> | <p>SHIP GOING ALONGSIDE</p> <p>At the Dip. I am preparing to come alongside you.</p> <p>Close Up. I am ready to come alongside you.</p> <p>Hauled Down. First line is secured.</p> |
| | | | <p>RECEIVING SHIP</p> <p>At the Dip. I am preparing to receive you on the side indicated.</p> <p>Close Up. I am ready to receive you on the side indicated.</p> <p>Hauled Down. First line is secured.</p> |
| <p>Memory aid: When preparing to tie, remember to dot your "i".</p> | | | |

Figure 14-2-1 (Sheet 1 of 3) Common Flags and Pennants

Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

| Signal | Example | Meaning | SCTV Use |
|-----------------------------|---|---|--|
| <p>J JULIETT</p> |  | Military—Semaphore message. INTERCO—I am on fire. | Close Up. My vessel is on fire. Keep well clear. The INTERCO meaning is assumed on an Sea Cadet Training Vessel and is used here without hoisting ANS. |
| | | Memory aid: White hot, need lots of water. | |
| <p>O OSCAR</p> |  | Military—Man overboard. INTERCO—Man overboard. | Close Up. Man overboard. |
| | | Memory aid: Yellow and red will flash, after you hear the splash. | |
| <p>P PAPA</p> |  | Military—General recall. INTERCO—Recall. Vessel about to sail. | Close Up. All personnel belonging to this ship must return immediately. |
| | | Memory aid: White on blue, the boat will sail without you. | |
| <p>Q QUEBEC</p> |  | Military—Boat recall. INTERCO—Vessel is healthy. Request free pratique (ability to manoeuvre). | Close Up. All boats belonging to this ship must return immediately. (Used by vessels entering a foreign port to denote that they are healthy but have not cleared through customs or immigration). |
| | | Memory aid: When flying quebec, all boats back on deck. | |
| <p>U UNIFORM</p> |  | Military—Anchoring. INTERCO—You are running into danger. | At the Dip. Anchor let go, veering cable. Close Up. Cable veered, working cable. Hauled Down. Ship has her anchor. |
| | | Military—Mooring. | At the Dip. Mooring cable let go. Close Up. Cable middled. Hauled down. Cable secured. |
| | | Military—Weighing. | At the Dip. Heaving in anchor cable. Close Up. Anchor aweigh. Hauled Down. I am ready to proceed. |
| | | Memory aid: With the red and white, the anchor takes a bite. | |

Figure 14-2-1 (Sheet 2 of 3) Common Flags and Pennants
 Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

| Signal | Example | Meaning | SCTV Use |
|--|---|--|---|
| X X-RAY |  | Military—Exercising. INTERCO—Stop carrying out your intentions and watch for my signals. | Close Up. Exercises completed. When X TACK (signal) is hoisted, it indicates that the meaning denoted by the signal is being exercised. For simplicity, the tack line may be left out. |
| | Memory aid: Exercise avast when x-ray is on the mast. | | |
| Z ZULU |  | Military—Communication guard. INTERCO—I require a tug. | Close Up. I require a tug (tow). The INTERCO meaning is assumed on an SCTV and is used without hoisting ANS. |
| | Memory aid: When many colours flow, I need a tow. | | |
| 5 FIVE |  | Military—Breakdown. INTERCO—Numeral 5. | Close Up. I have a breakdown. |
| | Memory aid: Pieces of the flag are broken apart. | | |
| PREPARATIVE |  | Military—Morning and evening ceremonies/Colours (as appropriate). INTERCO—No meaning. | Close Up. Five minutes until the Ceremony/Colours. At the Dip. Commence Ceremony/Colours. Hauled Down. Ceremony/Colours completed. |
| | Memory aid: Yellow and green, caution before go. | | |
| 3rd SUBSTITUTE |  | Military—Absentee indicator (CO/XO) (used in port only). INTERCO—Substitute the third flag in this hoist for this flag. | Close Up. Absence of the Commanding Officer (CO). Its use immediately shifts to the Executive Officer (XO) when the CO departs for a known period of time in excess of 72 hours. |
| | Memory aid: If the CO is gone for the night, put up the black and white. | | |

Figure 14-2-1 (Sheet 3 of 3) Common Flags and Pennants

*Director Cadets 3, 2008, Ottawa, ON: Department of National Defence***ACTIVITY**

Time: 20 min

OBJECTIVE

The objective of this activity is to have the cadets practice flag recognition skills.

RESOURCES

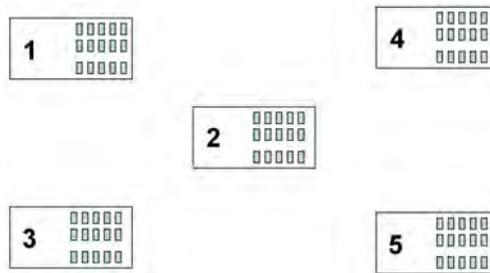
- Flag flash cards located at Annex F (five sets),
- Flash card results sheet located at Annex G (one per cadet), and
- Five small tables.

ACTIVITY LAYOUT



This activity can be scaled down to accommodate a smaller class size by setting up fewer stations.

1. Set up tables in an area large enough to accommodate all of the cadets (as illustrated in Figure 14-2-2).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 14-2-2 Layout for Flag Flash Card Activity

2. Lay a set of flag flash cards face down on each table.

ACTIVITY INSTRUCTIONS

1. Brief the cadets on the rules of the activity, to include:
 - a. No talking unless asking a question.
 - b. No signalling to other players.
 - c. Questions must have yes or no answers.
 - d. Questions must be asked to one other cadet only.
 - e. Only one question or guess per turn.
 - f. Cards must be visible to other players at all times.
2. Divide the cadets into five equal groups, not to exceed 10 cadets per group.
3. Have each group stand around a table.
4. Select a cadet from each table that will start the round.
5. Give each cadet a results sheet.
6. On the word “Go”, all cadets will pick up a card from the table without looking at it and hold it on the forehead with one finger.

7. The cadet designated to start the round will ask one other cadet in the group a question about the card they hold.
8. Play continues with the cadet on the right, who may ask a question or guess at the card they hold.
9. If a cadet's guess is incorrect, they will place the card face down on the table and pick up another card. If the cadet's guess is correct, they will place the card face down on the table and record a check mark on the results sheet. That cadet will proceed to another table, pick up another card and continue playing. Play at the previous table will continue with the cadet on the right of the space just vacated.
10. The activity continues around the tables until all cadets have five check marks.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 4

Identify the Parts of a Signal Mast

Time: 5 min

Method: Interactive Lecture

PARTS OF A SIGNAL MAST



Distribute the signal mast handout located at Annex H to the cadets.

Identify the parts on an actual signal mast (as illustrated in Figure 14-2-3). If a signal mast is not available, identify the parts using the signal mast handout located at Annex H.

Mast. A long, upright pole erected on a vessel or shore.

Masthead (Truck). Top portion of a mast.

Yard. The horizontal spars fitted on a mast to carry sails, rigging or signals.

Gaff. A spar projecting aft from the mast and angled up at approximately 45 degrees.

Halyard. The line which raises or lowers a signal flag.

Teaching Point 5**Identify the Superior Positions on a Signal Mast**

Time: 5 min

Method: Interactive Lecture

SUPERIOR POSITIONS

Identify the superior positions on an actual signal mast (as illustrated in Figure 14-2-3). If a signal mast is not available, identify the positions using the signal mast handout located at Annex H.

Flags of a single hoist are to be read from the top down and adjacent hoists are to be read from the outboard to inboard or from forward to aft. When two flag hoists are flying simultaneously, the one to be read first is said to be in a “superior” position. Conversely, a flag hoist which is to be read after another is referred to as being in an “inferior” position.

On a signal mast, the superior position is the gaff, if fitted, followed by the masthead (truck). On a yard, the signals are read from the outer halyards first and then the inner halyards starting with the starboard side (as illustrated in Figure 14-2-3).

CONFIRMATION OF TEACHING POINT 5**QUESTIONS**

- Q1. What position on a signal mast is superior to the masthead (truck) position?
- Q2. Which side of a yard is the superior side?
- Q3. What does it mean when a signal is in a superior position?

ANTICIPATED ANSWERS

- A1. The gaff position, if fitted.
- A2. Starboard side.
- A3. It is to be read before other signals.

Teaching Point 6**Conduct Activities Where the Cadets Will Communicate Using Flags And Pennants**

Time: 50 min

Method: In-Class Activity



The activities in this TP offer the cadets the opportunity to practice signal hoist skills previously learned in this lesson.

ACTIVITY 1

Time: 30 min

OBJECTIVE

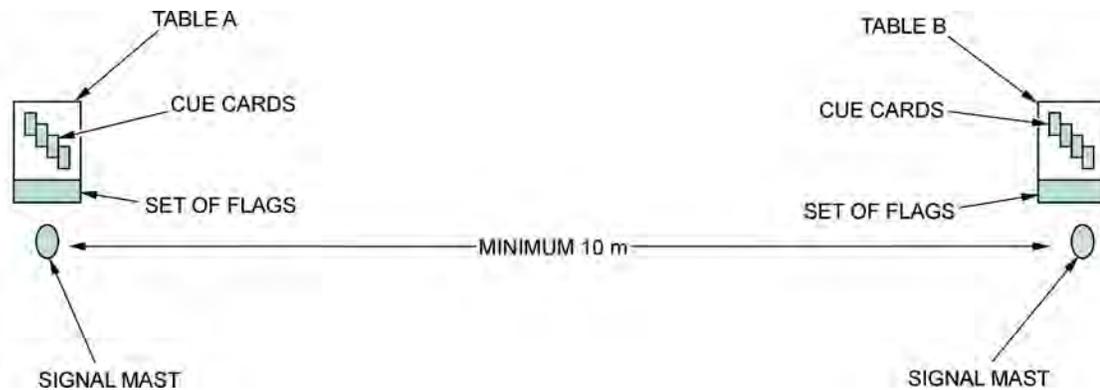
The objective of this activity is to have the cadets practice signal hoist skills.

RESOURCES

- Flags and pennants (two sets), to include:
 - alpha,
 - bravo,
 - golf,
 - india,
 - juliet,
 - oscar,
 - papa,
 - quebec,
 - uniform,
 - x-ray,
 - zulu,
 - flag '5',
 - preparative, and
 - 3rd substitute;
- One-metre tack lines (two),
- Signal masts or halyards (two),
- Signal hoist cue cards located at Annex I (two sets),
- Signal hoist results sheet located at Annex J (two), and
- Signal hoist answer key located at Annex K (two).

ACTIVITY LAYOUT

The instructor will set up two tables beside the signal masts with one set of cue cards on each table (as illustrated in Figure 14-2-4).



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Figure 14-2-4 Layout for Flag Hoist Activity

ACTIVITY INSTRUCTIONS

1. Brief the cadets on the rules of the activity, to include:
 - a. Each cadet has 30 seconds to complete the hoist as indicated on the cue card before the team can assist.
 - b. Each team has 30 seconds from the time the cadet requests assistance to complete the hoist as indicated on the cue card.
 - c. Ten points are awarded for a correct, unassisted hoist.
 - d. Five points are awarded for a correct, team-assisted hoist.
 - e. Ten points are awarded for a correctly decoded signal.
 - f. No discussion is allowed until assistance is requested.
2. Divide the cadets into two equal groups.
3. Decide which team will go first.
4. One cadet from the team will select a cue card and proceed to hoist the signals as indicated on the card. If they are unsure as to the correct hoist, they may ask another cadet on the team for assistance in hoisting the correct signal.
5. The opposite team will decode the signal and record the results on the results sheet.
6. Teams will alternate sending and receiving until all cadets have had a turn hoisting a signal.
7. Debrief the cadets on the results before continuing on to the next activity.

SAFETY

N/A.

ACTIVITY 2

Time: 20 min

OBJECTIVE

The objective of this activity is to have the cadets practice signal flag recognition skills.

RESOURCES

- Flags and pennants, to include:
 - alpha,
 - bravo,
 - golf,
 - india,
 - juliet,
 - oscar,
 - papa,
 - quebec,
 - uniform,
 - x-ray,
 - zulu,
 - flag '5',
 - preparative, and
 - 3rd substitute; and
- Large sack/bag.

ACTIVITY LAYOUT

The instructor will place all the flags and pennants in the large sack.

ACTIVITY INSTRUCTIONS

1. Brief the cadets on the rules of the activity, to include:
 - a. Pick only one flag from the sack.
 - b. Each cadet has 15 seconds to identify the flag.
 - c. The cadets will continue the activity until they correctly identify a picked flag.
2. Have the cadets line up in three lines around the sack.
3. Each cadet reaches into the sack, picks one flag and identifies which flag it is.
4. The flag is placed back into the bag.

5. The activity will continue until all cadets have picked a flag and correctly identified it.
6. Debrief the cadets on the results observed in the activity.

SAFETY

N/A.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in the activities will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the activities in TP 6 will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Flags and pennants are used extensively in the nautical environment as a means of visually communicating information to the vessel's crew, shore stations and other ships that are in sight. It is important to understand how to communicate using flags and pennants as the cadets may be required to receive signals from a vessel which could indicate distress or urgent situations at a sail centre or on-water weekend.

INSTRUCTOR NOTES/REMARKS

This lesson may be taught in four periods during a weekend training day or four periods over two training nights consisting of TPs 1–4 on the first night and TPs 5 and 6 on the second night.

If time permits, the cadets can qualify for the *Sea Cadet Flag and Pennant Certificate*. This can be achieved by identifying and describing the meaning of all flags and pennants used by the Canadian Navy with an accuracy of 80 percent and reciting the phonetic alphabet with an accuracy of 90 percent. Remaining flags and pennants can be found in reference A1-020 (pp. 2-1 to 2-12).

REFERENCES

- | | |
|--------|---|
| A1-002 | Chief of Maritime Staff/Staff Officer Heritage. (2004). <i>Manual of Ceremony for HMC Ships, Submarines and Naval Reserve Divisions</i> . Ottawa, ON: Department of National Defence. |
| A1-004 | B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). <i>CFCD 105 Fleet Seamanship Rigging and Procedures Manual</i> . Ottawa, ON: Department of National Defence. |
| A1-020 | North American Treaty Organization. (2003). MTP 1(D), <i>Multinational Maritime Tactical Signal and Manoeuvring Book</i> (Vol. 2). Washington, DC: Custodian North American Treaty Organization Standardization Agency. |

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 3

EO C323.02 – PIPE WAKEY WAKEY

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the Wakey Wakey diagram located at Annex L for each cadet. Ensure a sufficient number of boatswain's calls are available for the class. If there is not one per cadet, ensure cleaning solution is available to disinfect the boatswain's calls after each use.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce piping Wakey Wakey and to provide an overview of its purpose.

Demonstration and performance was chosen for TP 2 as it allows the instructor to demonstrate piping Wakey Wakey while providing an opportunity for the cadets to practice making the pipe under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have piped Wakey Wakey.

IMPORTANCE

The boatswain's call is used as a naval form of communication. It is important for the cadets to know how to respond to Wakey Wakey and to execute the notes required using the boatswain's call.

Teaching Point 1

Explain the Purpose of Wakey Wakey

Time: 5 min

Method: Interactive Lecture

WAKEY WAKEY

Wakey Wakey is used to wake the Ship's Company in the morning. In the hours between Pipe Down and Wakey Wakey, pipes should only be made in emergency situations.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the purpose of Wakey Wakey?
- Q2. In the hours between Pipe Down and Wakey Wakey, when should pipes be made?

ANTICIPATED ANSWERS

- A1. To wake the Ship's Company in the morning.
 - A2. Only in an emergency situation.
-

Teaching Point 2

Demonstrate and Have the Cadets Practice Piping Wakey Wakey

Time: 45 min

Method: Demonstration and Performance

WAKEY WAKEY



Audio samples of Wakey Wakey can be found at http://www.navy.forces.gc.ca/cms_youth/youth_articles_e.asp?id=506.



Distribute the Wakey Wakey diagram located at Annex L to each cadet.

Wakey Wakey is a 21-second pipe made as follows:

1. The low note is produced sharply ascending to the high note at one second. This is followed by nine short blasts of the high note that last three seconds, the first four blasts being slightly longer than the next five.
2. At four seconds the high note is produced for one second which sharply descends to the low note for one second.
3. At six seconds there is a sharp break. The high note is then produced for one second which sharply descends to the low note for one second. This is followed by a quick break.

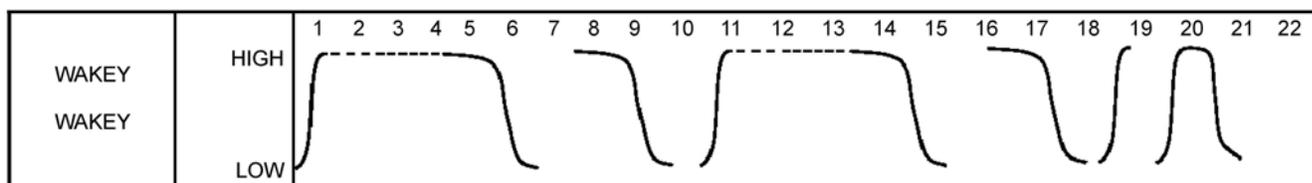
4. At 10 seconds, the low note is produced sharply ascending to the high note with a sharp finish. This is followed by nine short blasts of the high note that last three seconds, the first four blasts being slightly longer than the next five.
5. At 13 seconds the high note is produced for one second which sharply descends to the low note for one second.
6. At 15 seconds there is a quick break. The high note is then produced for one second which sharply descends to the low note for one second. This is followed by a sharp break.
7. At 18 seconds the low note is produced with a sharp ascent to the high note, followed by a sharp break.
8. At 19 seconds the low note is produced, sharply ascending to the high note for one second, then sharply descending to the low note with a sharp finish at 21 seconds.



Pass out the boatswain's calls at this point and explain to the cadets that they are only to be used when instructed.



Placing the teeth on the ridges at the mouth of the boatswain's call will assist in controlling the pipes as the tongue can be used to stop the air flow. This will help to keep the notes sharp.



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 14-3-1 Wakey Wakey



Demonstrate and have the cadets practice piping Wakey Wakey.

CONFIRMATION OF TEACHING POINT 2

The cadets' practicing piping Wakey Wakey will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' piping Wakey Wakey will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Sounding pipes on the boatswain's call is a tradition that has been maintained for hundreds of years. Using pipes to deliver orders is a large part of what makes naval institutions unique. It is important to know how to respond to the various pipes and to execute notes using the boatswain's call in order to serve in a naval environment.

INSTRUCTOR NOTES/REMARKS

Instructors can find audio samples of Wakey Wakey at reference A1-022 which may be played for the cadets during this lesson.

Ensure the boatswain's calls are cleaned with a cleaning solution between uses.

REFERENCES

A1-022 Canadian Navy. (2006). *Youth Section–Pipe Sounds*. Retrieved February 28, 2007, from http://www.navy.forces.gc.ca/cms_youth/youth_articles_e.asp?id=506.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 4

EO C323.03 – PIPE HANDS TO DINNER

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the Hands to Dinner diagram located at Annex M for each cadet. Ensure a sufficient number of boatswain's calls are available for the class. If there is not one per cadet, ensure cleaning solution is available to disinfect the boatswain's calls after each use.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce piping Hands to Dinner and to provide an overview of its purpose.

Demonstration and performance was chosen for TPs 2 and 3 as it allows the instructor to demonstrate the warble, the trill and Hands to Dinner while providing an opportunity for the cadets to practice making the pipe under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have piped Hands to Dinner.

IMPORTANCE

The boatswain's call is used as a naval form of communication. It is important for the cadets to know how to respond to Hands to Dinner and to execute the notes required using the boatswain's call.

Teaching Point 1**Explain the Purpose of Hands to Dinner**

Time: 5 min

Method: Interactive Lecture

HANDS TO DINNER

Hands to Dinner is piped at noon when the Ship's Company secures and commences the mid-day meal. The pipe is an order itself and does not require any verbal addition. At noon, when the pipe is made, the galley is open for the general population of the ship's company. Prior to this, at 1115 hours, the General Call is piped and the announcement is made for the afternoon watch to eat.

Noon hour is the only time Hands to Dinner is piped. At breakfast and supper an announcement is made for hands to breakfast/supper respectively following a General Call.

CONFIRMATION OF TEACHING POINT 1**QUESTIONS**

- Q1. When is Hands to Dinner piped?
 Q2. What is the purpose of the pipe?
 Q3. Are any verbal orders necessary to follow the pipe?

ANTICIPATED ANSWERS

- A1. Noon.
 A2. For the Ship's Company to secure and commence the mid-day meal.
 A3. No, the pipe is an order itself.

Teaching Point 2**Demonstrate and Have the Cadets Practice Tones**

Time: 20 min

Method: Demonstration and Performance

TONES

There are three tones used when making pipes. The tones are plain (which was taught in Phase Two of the corps program), the warble and the trill.

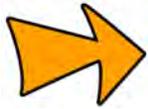


Pass out the boatswain's calls at this point and explain to the cadets that they are only to be used when instructed.



Placing the teeth on the ridges at the mouth of the boatswain's call will assist in controlling the pipes as the tongue can be used to stop the air flow. This will help keep the notes sharp.

Warble. Produced by repeatedly moving the hand quickly from the high to the low position.



It results in a warble sound similar to that of a canary.

Trill. Produced by vibrating the tongue while blowing into the pipe, as in rolling the letter 'R'.



Demonstrate and have the cadets practice the warble and the trill.

CONFIRMATION OF TEACHING POINT 2

The cadets' practicing the warble and the trill will serve as the confirmation of this TP.

Teaching Point 3

Demonstrate and Have the Cadets Practice Piping Hands to Dinner

Time: 55 min

Method: Demonstration and Performance



Hands to Dinner is a difficult pipe to make. The cadets are expected to be given an opportunity to practice this pipe, not to become proficient at it, during this lesson.

HANDS TO DINNER



Audio samples of Hands to Dinner can be found at http://www.navy.forces.gc.ca/cms_youth/youth_articles_e.asp?id=506.

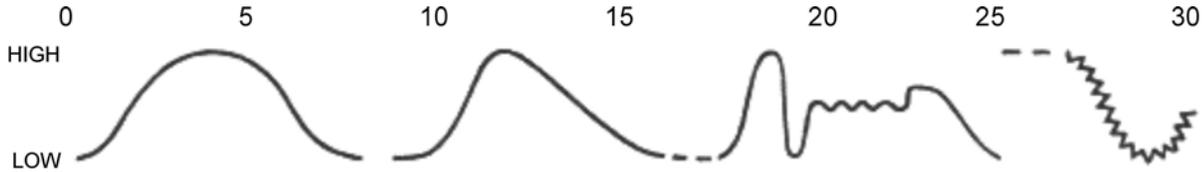


Distribute the Hands to Dinner diagram located at Annex M to each cadet.

Hands to Dinner is a 30-second pipe made as follows:

1. The low note is produced and gradually ascends to the high note at five seconds, then gradually descends back to the low note at eight seconds.
2. At eight seconds there is a sharp break. The low note is then produced, ascending sharply to the high note at 11 seconds and descending gradually to the low note with a sharp finish at 15 seconds.

3. Two sharp blasts of the low note follow, then the low note ascends sharply to the high note for one second and back to the low note at 20 seconds.
4. This is followed by a five second warble which cuts off on the low note at 25 seconds.
5. Two sharp blasts of the high note are then produced followed by a trill that starts at the high note and gradually descends to the low note with a slight ascent toward the high note and a sharp finish at 30 seconds.



Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 340)

Figure 14-4-1 Hands to Dinner



Demonstrate and have the cadets practice piping Hands to Dinner.

As this pipe is 30 seconds long, it will take a lot of practice and may be easier to teach in steps as broken out above before practicing the entire pipe.

CONFIRMATION OF TEACHING POINT 3

The cadets' practicing piping Hands to Dinner will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' piping the warble, the trill and Hands to Dinner will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

Sounding pipes on the boatswain's call is a tradition that has been maintained for hundreds of years. Using pipes to deliver orders is a large part of what makes naval institutions unique. It is important to know how to respond to the various pipes and execute notes using the boatswain's call in order to serve in a naval environment.

INSTRUCTOR NOTES/REMARKS

Instructors can find audio samples of Hands to Dinner at reference A1-022 that may be played for the cadets during this lesson.

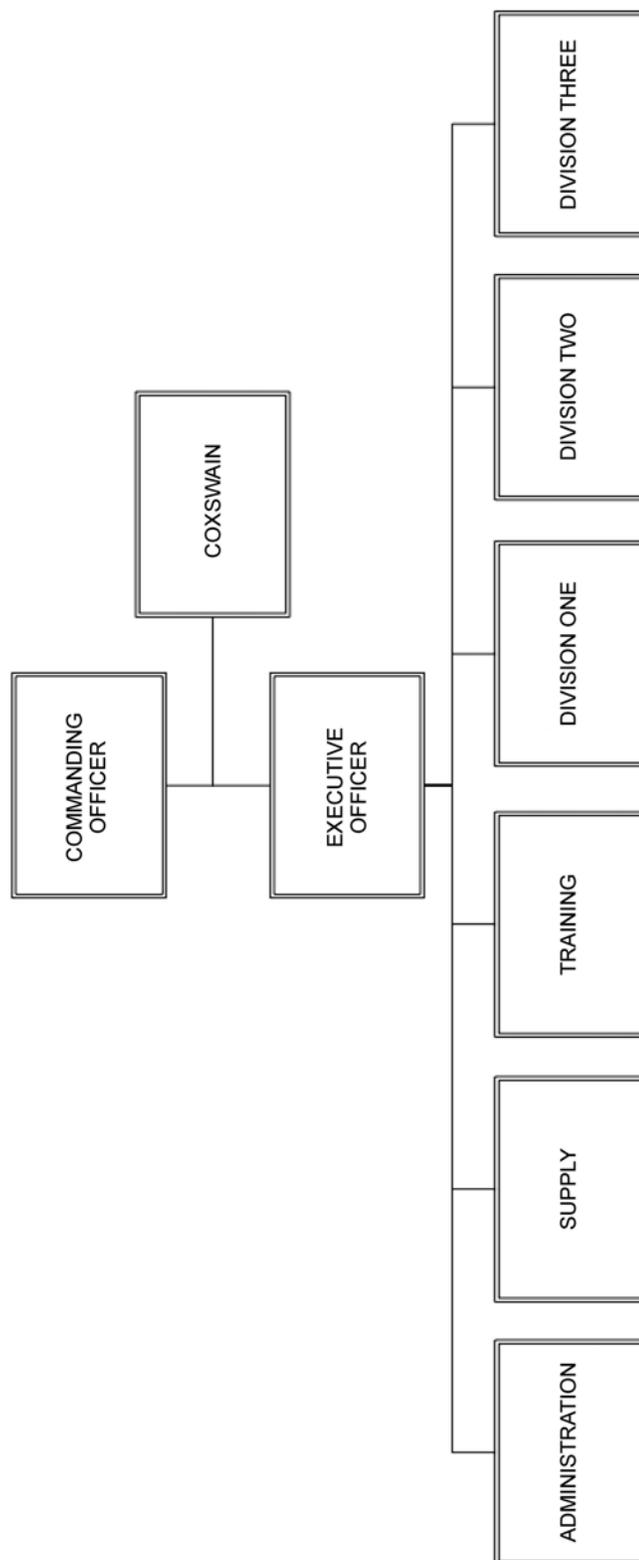
Ensure the boatswain's calls are cleaned with a cleaning solution between uses.

REFERENCES

- A1-022 Canadian Navy. (2006). *Youth Section—Pipe Sounds*. Retrieved February 29, 2007, from http://www.navy.forces.gc.ca/cms_youth/youth_articles_e.asp?id=506.
- C1-003 (ISBN 11-770973-5) Royal Navy. (1972). *Admiralty Manual of Seamanship 1964* (Vol. 1). London, England: Her Majesty's Stationery Office.
- C1-043 Ready Aye Ready. (n.d.). *The Boatswain's Call*. Retrieved February 19, 2007, from <http://www.readyayeready.com/navy-life/boatswains-call.htm>.

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FUNCTIONAL ORGANIZATION

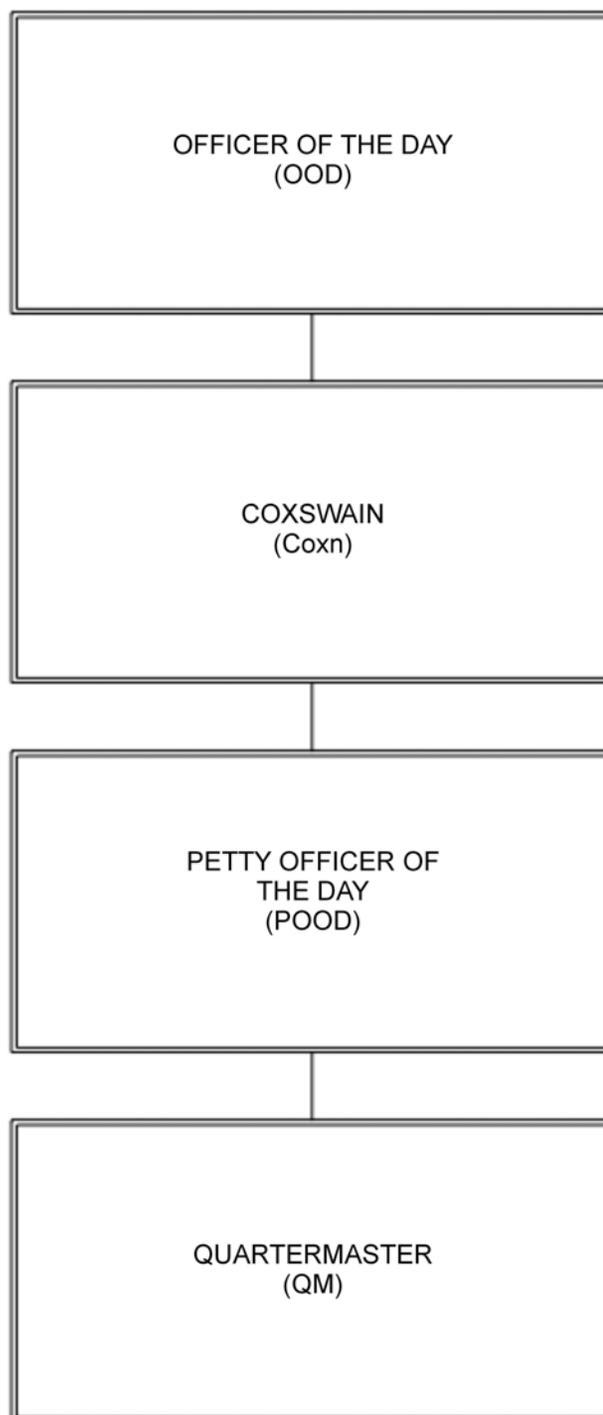


Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 14A-1 Functional Organization

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DUTY PERSONNEL ORGANIZATION

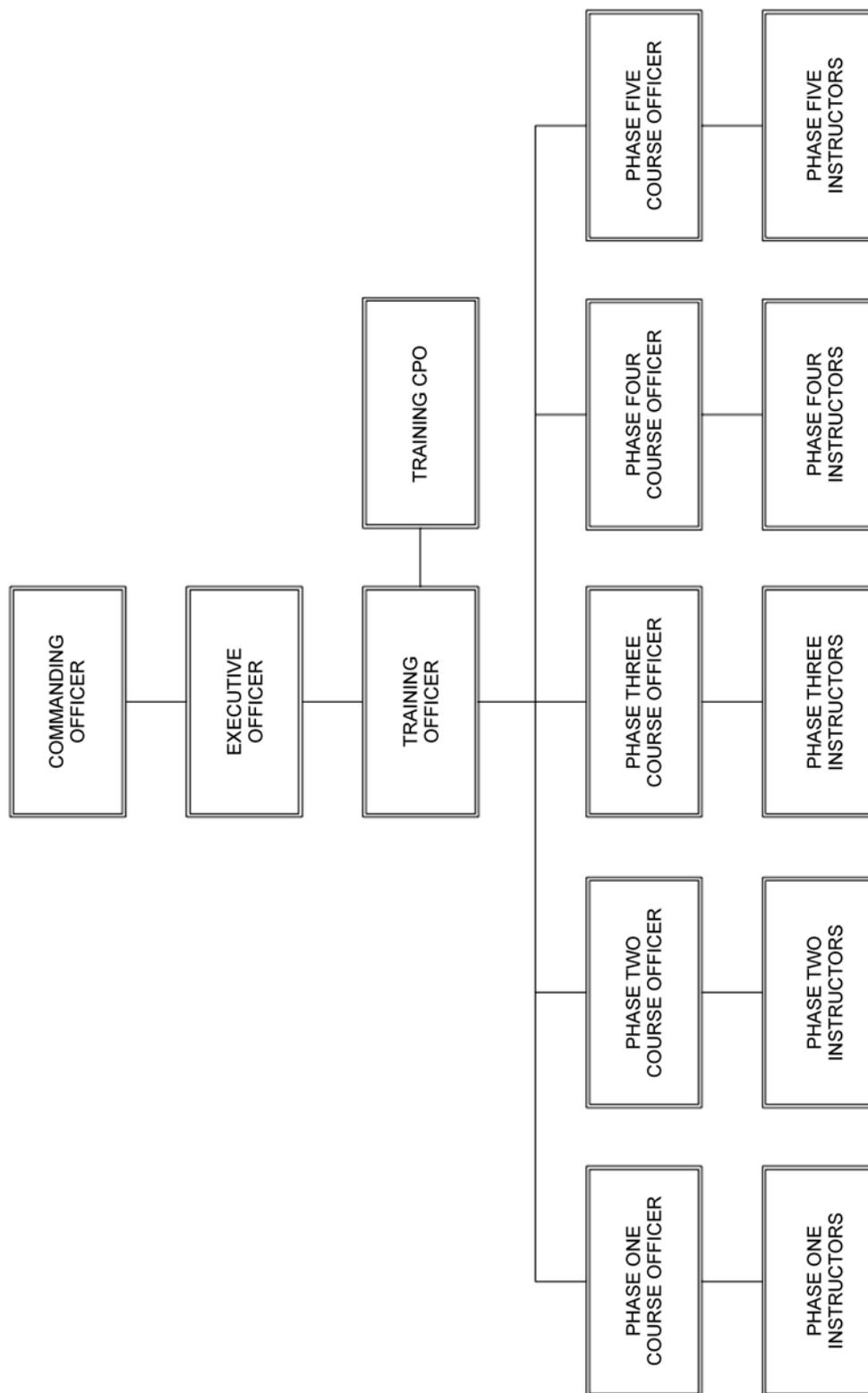


Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 14B-1 Duty Personnel Organization

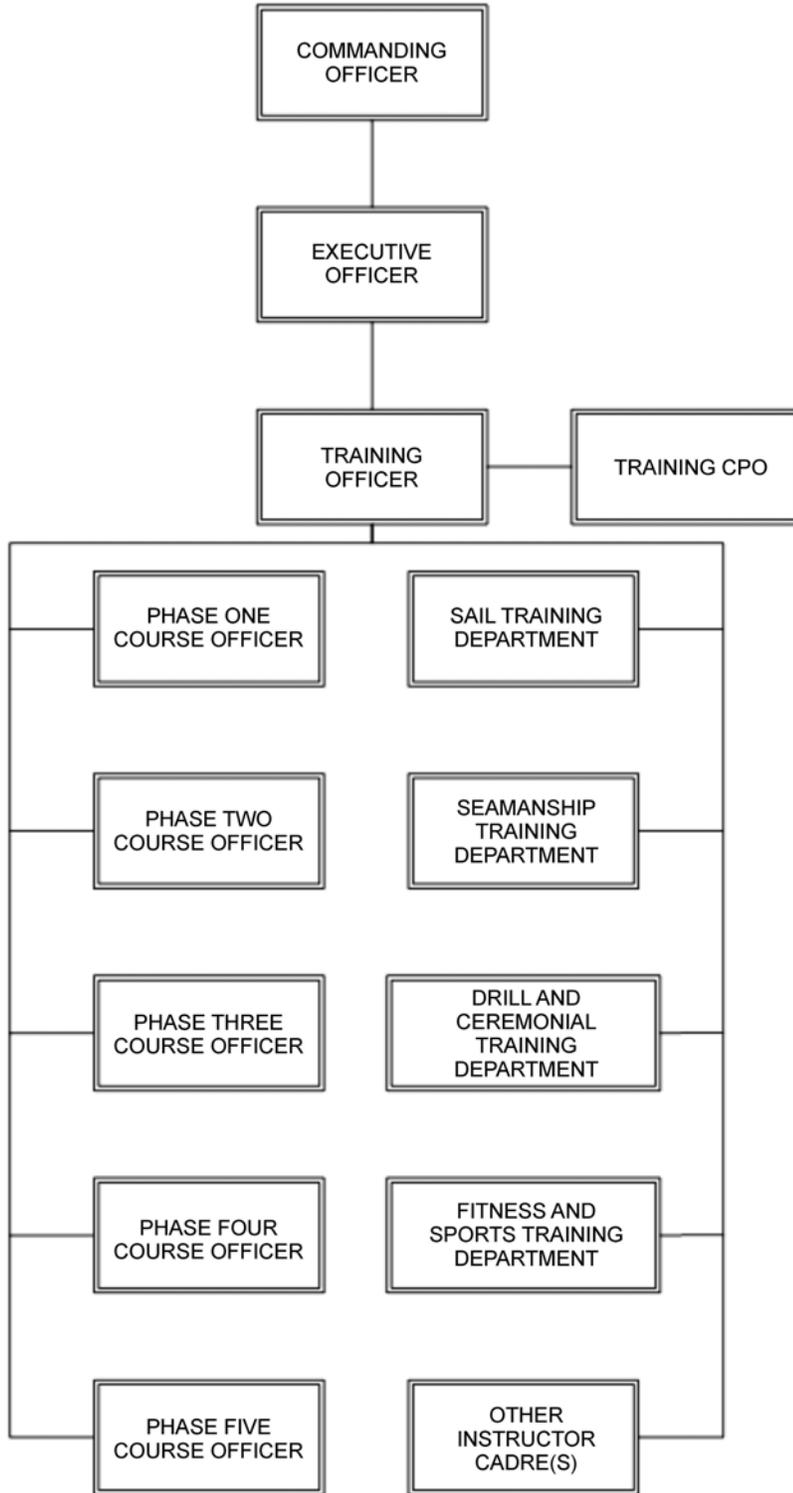
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TRAINING ORGANIZATIONS



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 14C-1 Training Organization – Option One



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 14C-2 Training Organization – Option Two

QUATERMASTER TERMS OF REFERENCE

| | |
|--------------------------|---|
| Position: | Quartermaster. |
| Short Title: | QM. |
| Established Rank: | Leading Seaman/Master Seaman. |
| Responsible to: | Petty Officer of the Day. |
| Responsible for: | The QM shall stand duty in the immediate vicinity of the brow (main entrance). The QM shall not leave the area except to carry out other Quartermaster duties, attend classes or in the case of an emergency when they will inform the OOD of their action. |
| Primary Duties: | The QM is responsible to the POOD. Normally they will exercise this responsibility through the POOD or Coxn, but should not hesitate to report directly to the OOD when it is considered necessary. If a report is made to the OOD, the QM shall inform the POOD as soon as possible. |

The Quartermaster is specifically responsible for:

- running colours and sunset, to include:
 - organizing the flag party;
 - piping the still; and
 - piping the carry on;
- maintaining the corps' routine and controlling of the corps' broadcast system, to include:
 - ringing the ship's bell; and
 - making pipes or using the corps' broadcast system;
- controlling the brow, to include:
 - identifying all personnel coming aboard or leaving the ship (training location);
 - ensuring that no unauthorized material is taken ashore; and
 - controlling the log; and
- ensuring the cleanliness of the brow area.

Secondary Duties: As assigned by the OOD and the Commanding Officer.

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QUARTERMASTER REFERENCE GUIDE

PAYING COMPLIMENTS

Addressing Cadet NCOs and Subordinate Officers

When addressing a cadet NCO or a subordinate officer, the cadet will stand at the position of attention.

Addressing Commissioned Officers

When addressing commissioned officers, the same procedures are followed as when addressing NCOs and subordinate officers except a salute shall be given.

The cadet shall stand at the position of attention after approaching the commissioned officer. The cadet will then give the salute.

THE 24-HOUR CLOCK

The 24-hour clock uses the numbers 0–24. To convert conventional time into 24-hour time in the pm, simply add 12 to the conventional time. For example, if it is 7:00 pm, add 12 (7+12), which equals 19, therefore it is 1900 hours.

| Conventional Time | 24-Hour Time | Conventional Time | 24-Hour Time |
|-------------------|--------------|-------------------|--------------|
| 12:00 am | 0000 | 12:00 pm | 1200 |
| 1:00 am | 0100 | 1:00 pm | 1300 |
| 2:00 am | 0200 | 2:00 pm | 1400 |
| 3:00 am | 0300 | 3:00 pm | 1500 |
| 4:00 am | 0400 | 4:00 pm | 1600 |
| 5:00 am | 0500 | 5:00 pm | 1700 |
| 6:00 am | 0600 | 6:00 pm | 1800 |
| 7:00 am | 0700 | 7:00 pm | 1900 |
| 8:00 am | 0800 | 8:00 pm | 2000 |
| 9:00 am | 0900 | 9:00 pm | 2100 |
| 10:00 am | 1000 | 10:00 pm | 2200 |
| 11:00 am | 1100 | 11:00 pm | 2300 |

HOW TO RING THE SHIP'S BELL

The bell is rung with two strokes of the clapper in quick succession, followed by a one-second pause between rings. For example, five bells will sound “ding-ding”, pause, “ding-ding”, pause, “ding”. This is done to make it easier to count the number.

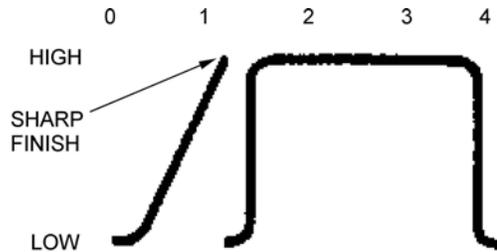
On the hour, the bells are rung in even numbers; on the half hour the bells are rung in odd numbers as follows

- eight bells at 0800 hours;
- one bell at 0830 hours;
- two bells at 0900 hours;
- three bells at 0930 hours;
- four bells at 1000 hours;
- five bells at 1030 hours;
- six bells at 1100 hours;

- seven bells at 1130 hours; and
- eight bells at 1200 hours at which point the cycle repeats itself.

THE GENERAL CALL

The General Call is produced by blowing the pipe for one second with a short blast of a low to high note, followed by a short pause. A low note is then piped for a half-second with a sharp accent to a high note, lasting for two seconds, followed by a sharp descent to a low note for a half-second. The pipe lasts a total of four seconds.

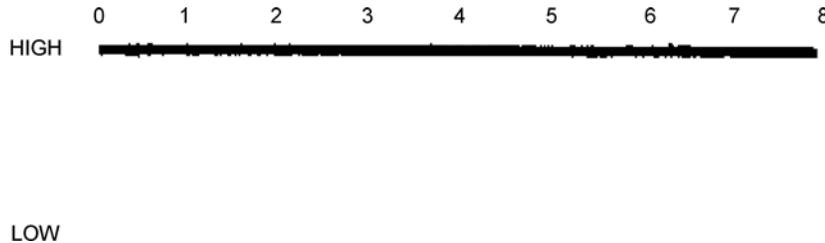


Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 340)

Figure 14E-1 The General Call

THE STILL

The Still is produced by holding the high note for eight seconds with a sharp finish.

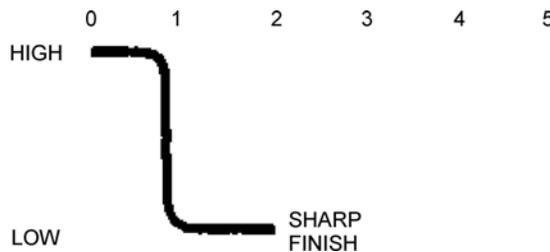


Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 340)

Figure 14E-2 The Still

THE CARRY ON

The Carry On is produced by blowing a high note for one second, followed by a sharp descent to a one second low note with a sharp finish. The Carry On lasts a total of two seconds.

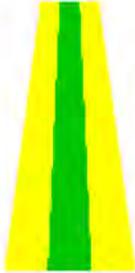


Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 340)

Figure 14E-3 The Carry On

FLAG FLASH CARDS

| | |
|--|---|
|  INDIA |  QUEBEC |
|  GOLF |  PAPA |
|  BRAVO |  OSCAR |
|  ALPHA |  JULIETT |

| | |
|---|---|
|  <p>ZULU</p> |  <p>3rd SUBSTITUTE</p> |
|  <p>X-RAY</p> |  <p>PREPARATIVE</p> |
|  <p>UNIFORM</p> |  <p>5</p> |

FLAG FLASH CARDS RESULTS SHEET

| | | | | |
|--------------|--|--|--|--|
| NAME: | | | | |
| | | | | |

| | | | | |
|--------------|--|--|--|--|
| NAME: | | | | |
| | | | | |

| | | | | |
|--------------|--|--|--|--|
| NAME: | | | | |
| | | | | |

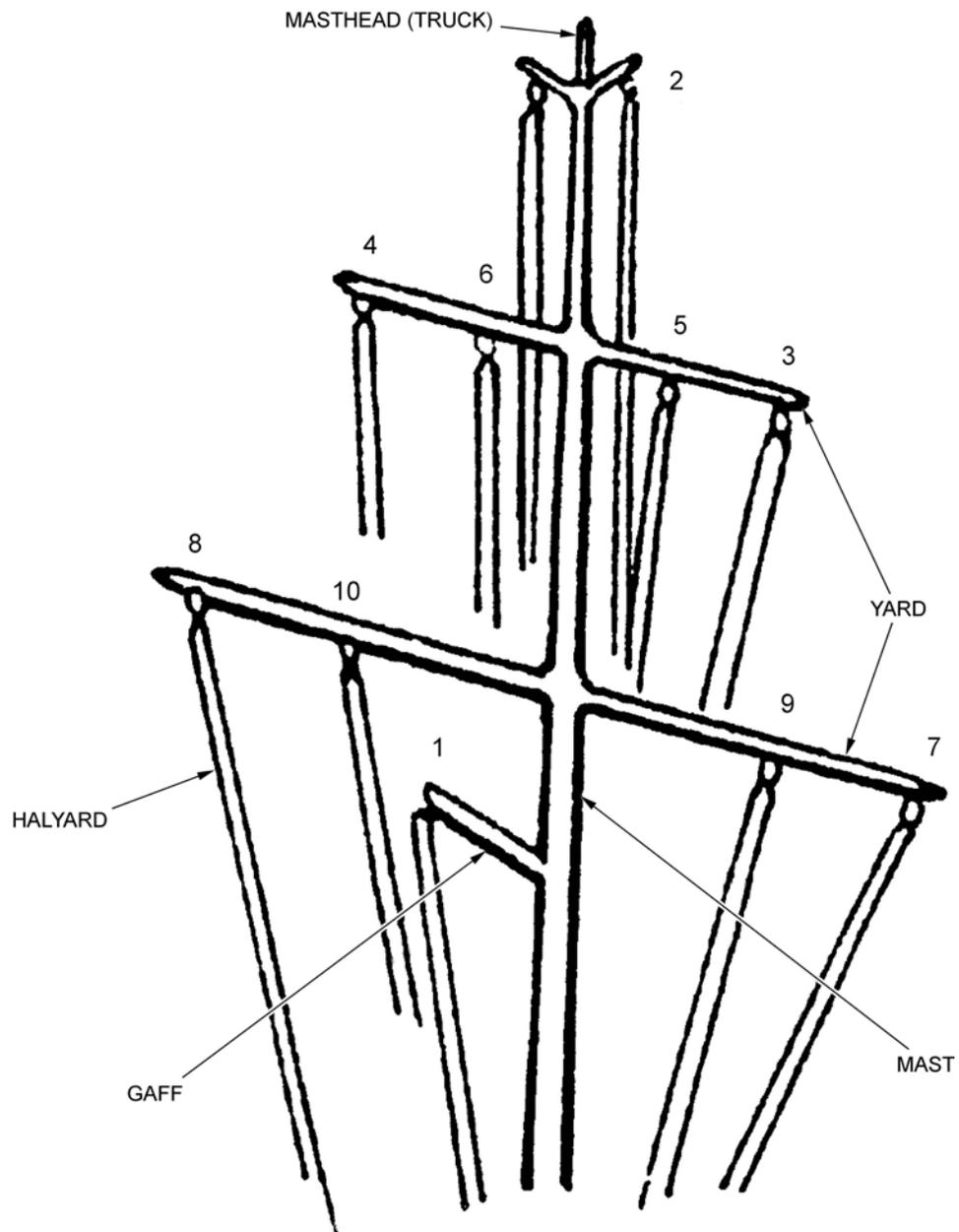
| | | | | |
|--------------|--|--|--|--|
| NAME: | | | | |
| | | | | |

| | | | | |
|--------------|--|--|--|--|
| NAME: | | | | |
| | | | | |

(Cut out and distribute one per cadet)

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SIGNAL MAST HANDOUT



Chief of Maritime Staff/Staff Officer Heritage, Manual of Ceremony for HMC Ships, Submarines and Naval Reserve Divisions, Department of National Defence (p. 2A-3)

Figure 14H-1 Parts of a Signal Mast and Superior Positions

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SIGNAL HOIST CUE CARDS

1

I am on fire.

2

**The engineer fell in the
water.**

3

**My divers are within
200 yards of my ship.**

4

Time to fuel up.

5

**I'm preparing to receive you
on my starboard side.**

6

I'll take the lead.

7

Everybody back to the ship.

8

Anchor let go.

9

Tow me.

10

Colours, Sir/Ma'am.

11

Man overboard exercise.

12

Captain is not on board.

13

My rudders do not work.

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SIGNAL HOIST RESULTS SHEET

| | |
|-----|--|
| 1. | |
| 2. | |
| 3. | |
| 4. | |
| 5. | |
| 6. | |
| 7. | |
| 8. | |
| 9. | |
| 10. | |
| 11. | |
| 12. | |
| 13. | |

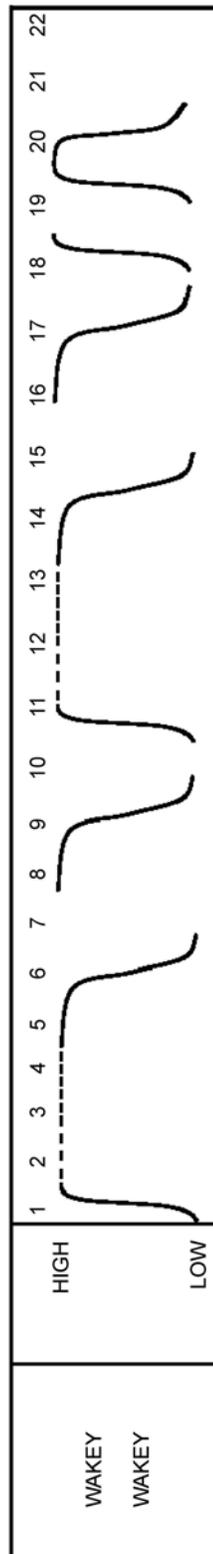
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SIGNAL HOIST ANSWER KEY

| | |
|-----|------------------------------------|
| 1. | JULIETT |
| 2. | OSCAR |
| 3. | ALPHA TACK TWO |
| 4. | BRAVO |
| 5. | INDIA (at the dip, starboard side) |
| 6. | GOLF |
| 7. | PAPA |
| 8. | UNIFORM (at the dip) |
| 9. | ZULU |
| 10. | PREPARATIVE (at the dip) |
| 11. | X-RAY TACK OSCAR |
| 12. | 3 rd SUBSTITUTE |
| 13. | 5 |

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WAKEY WAKEY DIAGRAM

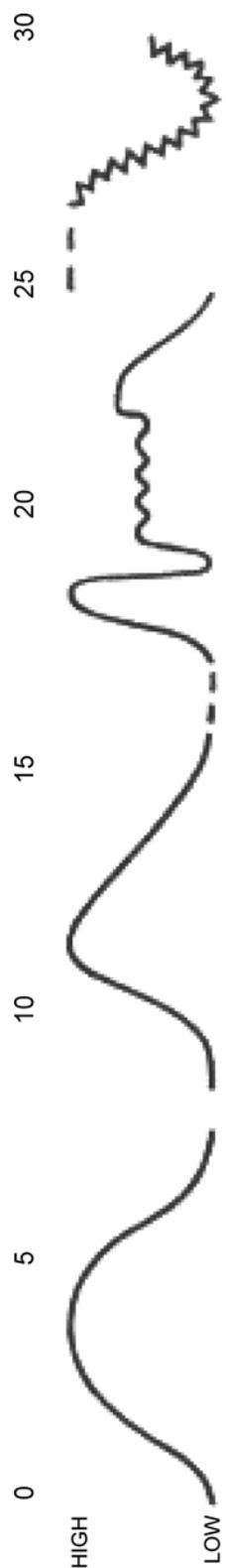


Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 14L-1 Wakey Wakey

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HANDS TO DINNER DIAGRAM



Royal Navy, Admiralty Manual of Seamanship 1964 (Vol. 1), Her Majesty's Stationery Office (p. 340)

Figure 14M-1 Hands to Dinner

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CHAPTER 15

**PO 324 – SAIL A SAILBOAT IAW THE CANADIAN
YACHTING ASSOCIATION (CYA) WHITE SAIL LEVEL II**



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 1

EO M324.01 – PREPARE FOR A SAIL WEEKEND

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Contact the local sail centre and obtain a copy of the Standard Operating Procedures (SOPs) and determine the timings required for the sail weekend training.

Photocopy the *CYA White Sail II Practical Skills Checklist* located at reference C1-008 for each cadet.

If the corps prepares a letter regarding the sail weekend, photocopy for each cadet.

Photocopy the suggested clothing and footwear for a sail weekend handout at Annex A for each cadet (if required).

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for this lesson to introduce the skills required to obtain CYA White Sail Level II, to discuss the expectations of a sail weekend and to give direction on procedures that will be followed during training.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified the sailing skills required to achieve the CYA White Sail Level II, the weekend schedule, expectations, and rules and regulations to prepare for a sail weekend.

IMPORTANCE

It is important for cadets to know the sail weekend structure, as well as the skills associated with the CYA White Sail Level II, to assist in preparing them for the sail weekend activities and in turn, to have a positive experience.

Teaching Point 1

Review the Skills Found in the *CYA White Sail II Practical Skills Checklist*

Time: 15 min

Method: Interactive Lecture



The skills found in the checklist will be reviewed in greater detail during the sail weekend. Briefly review each section, answering any questions that the cadets may have.

Distribute copies of the *CYA White Sail II Practical Skills Checklist* to each cadet.

CYA WHITE SAIL II PRACTICAL SKILLS CHECKLIST

The *CYA White Sail II Practical Skills Checklist* is divided into two sections with numerous subsections. In order to achieve CYA White Sail Level II, all skills are to be completed.

The following sections and the associated skills can be found in the checklist:

Ashore Skills

- Identifying parts of the hull, to include:
 - hull,
 - bow,
 - stern,
 - transom,
 - fairlead,
 - rudder,
 - daggerboard/centreboard,
 - tiller,
 - tiller extension,
 - auto bailer,
 - painter, and
 - hiking strap.
- Identifying rigging items, to include:
 - mast,
 - boom,
 - block,

- shackle,
- cleat,
- shroud,
- boom vang,
- traveller/bridle,
- spreader,
- forestay, and
- goose neck.
- Identifying the sails, to include:
 - mainsail,
 - jib sail,
 - mainsheet,
 - jib sheet,
 - main halyard, and
 - jib halyard.
- Tying knots, to include:
 - rolling hitch, and
 - sheet bend.

Afloat Skills

- Leaving from a dock, to include:
 - the skipper identifying the wind direction,
 - ensuring a good route and planning,
 - giving proper skipper commands, and
 - the crew assisting the skipper.
- Returning to a dock, to include:
 - ensuring a good route and planning,
 - giving proper skipper commands,
 - ensuring sails are lowered prior to docking,
 - approaching head to wind, and
 - ensuring soft contact with dock.

- Demonstrating helming skills, to include:
 - beating;
 - running;
 - tacking;
 - gybing;
 - stopping;
 - hiking;
 - luffing;
 - sailing on a close reach;
 - sailing on a beam reach;
 - sailing on a broad reach;
 - sailing on a starboard tack;
 - sailing on a port tack;
 - bearing away; and
 - heading up.
- Demonstrating crewing skills, to include:
 - maintaining sail trim;
 - maintaining boat trim;
 - adjusting the daggerboard/centreboard; and
 - maintaining a lookout.
- Describing sailing by the lee, to include:
 - skipper maintaining a straight course; and
 - crew preventing the boom from gybing.
- Identifying wind speed using waves, to include:
 - the four general types of wave conditions, and
 - the wind speed, given the wave conditions.
- Applying sailing terminology by:
 - pointing to windward;
 - pointing to leeward;
 - pointing to the skipper; and
 - pointing to the crew.

- Recovering a turtled sailboat, to include:
 - checking the crew;
 - maintaining a grasp of the sailboat;
 - the crew swimming to the bow;
 - the skipper grasping the jib sheet to help right the sailboat;
 - the skipper swimming to the daggerboard/centreboard;
 - keeping the sailboat head to wind;
 - righting the sailboat under control;
 - quickly entering over the transom area;
 - bailing the sailboat; and
 - recovering the paddles and bailer.



The skills found in the checklist are to be performed over multiple sail weekends.

ACHIEVING WHITE SAIL LEVEL II

To achieve White Sail Level II, cadets must demonstrate an ability to perform the skills outlined on the checklist. Cadets will be required to either “demonstrate” or “demonstrate consistently” skills. There are three possible scenarios, determining whether a level has been achieved:

1. If the skills are all “demonstrated consistently”, the cadet will be awarded the sail level regardless of the amount of time spent practicing the skills.
2. If any skills are at a minimum of “demonstrated”, the cadet will be required to complete a pre-determined amount of training time. For White Sail Level II, 20 hours of training time is required. Cadets can also continue to practice until the criteria for scenario one has been met.
3. Any skill that is not demonstrated will result in no level being awarded until the criteria for scenarios one or two have been met.



The *CYA White Sail II Practical Skills Checklist* is not a complete description of the White Sail Level II standard, but rather a tool used to track skills that must be demonstrated. The standard for White Sail Level II can be found in the *Canadian Yachting Association, Canadian Yachting Association Sailing Logbook*, Canadian Yachting Association, located at reference C1-099.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What are three skills found *CYA White Sail II Practical Skills Checklist*?

Q2. What are the two ways of achieving White Sail Level II?

ANTICIPATED ANSWERS

A1. Refer to the *CYA White Sail II Practical Skills Checklist* for anticipated answers.

A2. The two ways of achieving White Sail Level II are:

1. If the skills are all “demonstrated consistently”, the cadet will be awarded the sail level regardless of the amount of time spent practicing the skills.
2. If any skills are at a minimum of “demonstrated”, the cadet will be required to complete a pre-determined amount of training time. For White Sail Level II, 20 hours of training time is required. Cadets can also continue to practice until the criteria for scenario one has been met.

Teaching Point 2

Give an Overview of the Sail Weekend Schedule

Time: 5 min

Method: Interactive Lecture



Distribute the sail weekend letter to the cadets (if prepared by the corps). Review its content and answer any questions.

TIMINGS

Each corps and sail centre will have different timings for cadet pick up and drop-off. Some corps will use a bus to transport the cadets to and from the sail centre.

Review the pick up time and location for cadets who are attending the sail weekend if a bus is being used.

If cadets are being dropped off, review the drop-off times and the exact location of the sail centre.

DAILY ROUTINE

Each sail centre will have a different daily routine based on its facilities and resources. Some of the areas that should be highlighted in the schedule are as follows:

- wakey wakey,
- lights-out time,
- meal times,
- downtime, and
- on the water time.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

Q1. When and where do you have to be dropped off?

Q2. What time is wakey wakey?

Q3. What time and where do you have to be picked up?

ANTICIPATED ANSWERS

A1. Answers will vary depending on the sail centre.

A2. Answers will vary depending on the sail centre.

A3. Answers will vary depending on the sail centre.

Teaching Point 3

Review the Sail Centre SOPs

Time: 5 min

Method: Interactive Lecture



Highlight the sections of the local sail centre SOPs that the cadets need to know to prepare for the sail weekend. The following sections are common areas that are found in all SOPs.

LOCATION

Some cadets may not have visited the sail centre before. Review the following details:

- the general location of the sail centre, and
- directions on how to get to the sail centre (if required).

BASIC RULES

Each sail centre will have SOPs. Some of the common sections found in SOPs will include:

- out-of-bounds areas,
- clothing and equipment,
- Personal floatation devices (PFDs),
- accommodation rules, and
- on the water rules.



Include any other important rules that are specific to the sail centre. The sail centre staff will review the rules in more detail at the sail centre, but it is important that the cadets know what to expect prior to arrival.

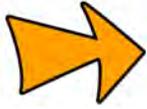
WEEKEND EXPECTATIONS

Cadets attending a sail weekend are expected to participate in on the water training. Cadets will be required to follow the sail centre routine and participate in all activities that are conducted by the sail centre staff.

Cadets shall be prepared to get wet, as they will be expected to turtle their sailboat IAW the checklist.

SUGGESTED CLOTHING AND FOOTWEAR FOR A SAIL WEEKEND

If the local sail centre does not provide a list of clothing for the sail weekend, Annex A may be used as an example.



Weather permitting; cadets will spend as much time on the water as possible. The more time spent on the water, the more skills that can be developed.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What is the general location of the sail centre?
- Q2. What are some of the out-of-bounds areas at the sail centre?
- Q3. What shall cadets always be prepared for during the sailing weekend?

ANTICIPATED ANSWERS

- A1. Answers will vary depending on the sail centre.
- A2. Answers will vary depending on the sail centre.
- A3. Getting wet.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. In order for the 20 hours of training time (required to achieve the White Sail Level II) to be waived, what must a cadet do?
- Q2. What time will you go on the water?
- Q3. What is the general location of the sail centre?

ANTICIPATED ANSWERS

- A1. Demonstrate all the skills consistently.
- A2. Answers will vary depending on the sail centre.
- A3. Answers will vary depending on the sail centre.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

The sail weekend is designed to introduce the basic skills associated with the *CYA White Sail II Practical Skills Checklist*. Being familiar with the skills associated with the *CYA White Sail II Practical Skills Checklist* and weekend expectations will help to prepare for the sail weekend activities.

INSTRUCTOR NOTES/REMARKS

This EO is to be scheduled at the corps during regular training. All proceeding EOs will be taught at the local sail centre.

Corps should contact the local sail centre to obtain a copy of the centre's SOPs.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail II Practical Skills Checklist*. Retrieved October 5, 2007, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2003). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 2

EO M324.02 – PREPARE FOR SAILING

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the sailing terminology handout located at Annex B for each pair of cadets.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 3 to present basic material and to orient the cadets to aspects of sail training prior to participating in practical training.

An in-class activity was chosen for TP 2 as it is an interactive way to provoke thought, stimulate interest and present basic sailing terminology.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have identified wind speeds using wave conditions, defined sailing terminology and identified the methods used for capsizing avoidance.

IMPORTANCE

It is important for cadets to know how to identify wind speeds using wave conditions, define sailing terminology and describe the steps involved in avoiding a capsizing in order to gain a foundation for future sail training.

Teaching Point 1**Explain How to Identify Wind Speeds Using Wave Conditions**

Time: 15 min

Method: Interactive Lecture

IDENTIFYING WIND SPEED USING WAVE CONDITIONS

Identifying wind speeds using wave conditions is a skill necessary to make informed decisions prior to heading out onto the water. The following are guidelines that can assist in determining wind speed using wave conditions:

| Wave Conditions | Approximate Wind Speed |
|---|--|
| Small ripples | 2–4 knots (3–7 km/h) |
| Wavelets | 5–8 knots (8–15 km/h) |
| Small waves with occasional whitecaps | 9–11 knots (16–20 km/h) |
| Substantial waves with abundant whitecaps | 12 knots and above (21 km/h and above) |

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-2-1 Wave Conditions and Wind Speeds



Bring the cadets to the beachfront/water line to identify current wind speeds.

CONFIRMATION OF TEACHING POINT 1**QUESTIONS**

- Q1. What is the approximate wind speed for small ripples?
 Q2. What is the approximate wind speed for wavelets?
 Q3. What are the wave conditions for 9–11 knots?

ANTICIPATED ANSWERS

- A1. 2–4 knots.
 A2. 5–8 knots.
 A3. Small waves with occasional whitecaps.

Teaching Point 2**Conduct an Activity Where the Cadets Will Define Sailing Terminology**

Time: 25 min

Method: In-Class Activity

Sailing is an activity that uses a unique language. Sailors have given many objects and actions alternative names and phrases. To effectively communicate with coaches and other sailors, it is important to understand and use basic sailing terminology.



The cadets may have been introduced to some of these terms as part of EO M224.04 (Sail a Sailboat, A-CR-CCP-602/PF-001, Chapter 13, Section 4). Ask the cadets to define these terms and write down the responses. Compare the class list to the list below.



Distribute the sailing terminology handout located at Annex B.

SAILING TERMINOLOGY

Heading Up. Altering course toward the wind.

Luffing. To steer or trim the sail so it flutters, either near its leading edge or over the whole sail.

Head to Wind. Aiming the bow of the sailboat directly toward the source of the wind.

Heel/Heeling. Sideways leaning or tipping of the sailboat, usually caused by the force of the wind on the sails.

Hiking. Leaning backwards over the windward gunwale to counteract heel.

Tacking. Act of moving the tiller to leeward to turn the sailboat into the wind until the sails refill on the other side (also known as coming about).

Beating. Sailing to windward using a series of tacks, close hauled first on one tack, and then the other.

Bearing Away. Turning the sailboat away from the source of the wind (also known as heading down).

Gybing. Act of moving the tiller to windward to turn the sailboat away from the wind until the sails swing to the other side.

Windward. Toward the source of the wind.

Leeward. Away from the source of the wind.

Skipper. The person who is in charge of the sailboat.

Crew. Person or people who help the skipper sail the sailboat.

Helmsman. The person who steers the sailboat.



Typically when dinghy sailing, the person steering is referred to as the skipper.

ACTIVITY

Time: 15 min

OBJECTIVE

The objective of this activity is to have the cadets define sailing terminology.

RESOURCES

- Chair (one per cadet),
- Line (one per cadet),
- Spar (one per pair), and
- “Sailor Says” list located at Annex C.

ACTIVITY LAYOUT

1. Set up two chairs per pair, one behind the other.
2. Place a spar and a piece of line on the rear chair, and a piece of line on the front chair.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs; one acting as the skipper in the rear chair and the other acting as crew in the front chair.
2. Have the cadets sit sideways in the chairs as they would in a sailboat.
3. Identify the wind direction in the training area; orient the chairs so that they are perpendicular to the wind direction to begin the activity.
4. Review the “Sailor Says” sailing terminology and responses list located at Annex C, with the cadets.
5. To begin the activity, read aloud from the “Sailor Says” sailing terminology and responses list located at Annex C. Read only the definition or the root word.
6. Start each sentence with “Sailor Says.” Pairs should not respond if the sentence does not begin with “Sailor Says.”
7. Have the cadets continue the activity until all terms have been read. Repeat any terms that pairs have difficulty with.
8. If a pair is unable to respond correctly or a team responds without the instructor starting a sentence with the phrase “Sailor Says”, they are eliminated.
9. Within each pair have the cadets switch positions as skipper and crew midway through the activity.
10. Continue the activity until only one pair remains.

SAFETY

This activity must be conducted in a large area that is free of obstructions.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 3

Explain Methods of Capsize Avoidance

Time: 10 min

Method: Interactive Lecture

METHODS OF CAPSIZE AVOIDANCE

Effective communication between the skipper and crew, and watching the water for changes in wind speed, are essential skills to avoid capsizing. An increase of wind speed is typically indicated by darker water, while a decrease of wind is indicated by flat or smoother water. The following actions can be taken to level the sailboat if it begins to heel excessively and there is a possibility of capsizing:

- **Hike.** Hook feet under the hiking straps at the bottom of the cockpit and begin to hike. Lean the upper body backwards to shift weight to windward. It is important to stay alert and be ready to quickly shift inboard to maintain boat balance should the wind speed suddenly decrease.
- **Sail Trim.** Begin by easing the mainsheet slightly – about 15 cm. If the sailboat continues to heel, the skipper can ease the mainsheet by an additional 15 cm. The crew can also ease the jib sheet using the same method.



When sailing downwind, the skipper should be aware that easing the mainsheet excessively may result in the boom touching the water. Should this occur, a pivot point will be created which will cause the sailboat to bear away and may result in capsizing.

- **Tiller Control.** Avoid using the tiller to maintain boat balance under normal circumstances because of its effect on boat speed. If the skipper and crew cannot maintain boat balance using hiking and sail trim the following techniques involving tiller control can be applied:
 - **Pinching.** In cases where wind speed is consistently strong the skipper can turn the sailboat toward the wind until the sails are on the verge of luffing. Although the sailboat will slow down, it will not heel as much.
 - **Heading Up.** In a case where the wind speed is patchy and inconsistent, the skipper can turn the sailboat toward the wind until the sailboat is level again. Skippers need to be aware not to head up to the point that the sailboat is head to wind.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. Why is it important to stay alert and be ready to quickly shift inboard while hiking?
- Q2. How much should the skipper ease the mainsheet to avoid capsizing?
- Q3. What will happen if the boom touches the water?

ANTICIPATED ANSWERS

- A1. To maintain boat balance should the wind speed suddenly decrease.
- A2. 15 cm increments.

A3. A pivot point is created which will cause the sailboat to bear away and may result in capsizing.

END OF LESSON CONFIRMATION

QUESTIONS

- Q1. What are the wave conditions for 5–8 knots?
Q2. What is the difference between windward and leeward?
Q3. What must the crew always be ready to do, while hiking?

ANTICIPATED ANSWERS

- A1. Wavelets.
A2. Windward is toward the source of the wind and leeward is away from the source of the wind.
A3. Quickly move inboard to maintain boat balance.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO will be assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 7 (324 EC 01).

CLOSING STATEMENT

Identifying wind speeds and defining sailing terminology and how it is used will make sail training enjoyable and successful. The ability to avoid capsizing will provide a safe learning experience, allowing more time to be spent developing other sailing skills.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail II Practical Skills Checklist*. Retrieved October 5, 2007, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2003). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.
- C1-105 (ISBN 0-920232-27-2) West, G. (n.d.). *Basic Cruising Skills*. Kingston, ON: Canadian Yachting Association.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 3

EO M324.03 – TIE A HITCH AND A BEND

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the handouts located at Annexes D and E for each cadet.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 3 as it allows the instructor to explain the basic use and application of the rolling hitch and sheet bend, and allows the cadet to ask questions prior to participating in practical training.

Demonstration and performance was chosen for TPs 2 and 4 as it allows the instructor to explain and demonstrate how to tie the rolling hitch and the sheet bend while providing an opportunity for the cadets to practice these skills under supervision.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have tied a rolling hitch and a sheet bend.

IMPORTANCE

It is important for cadets to learn the basic seamanship skills required for sail training. The rolling hitch and sheet bend are used while under tow, securing alongside and de-rigging a sailboat.



Determine if the cadets have been previously taught the sheet bend and rolling hitch in EO M121.01 (Tie Knots, Bends, and Hitches, A-CR-CCP-601/PF-001, Chapter 10, Section 1) and EO C121.03 (Complete a Rolling Hitch, A-CR-CCP-601/PF-001, Chapter 10, Section 6) and shorten this EO accordingly.

Teaching Point 1

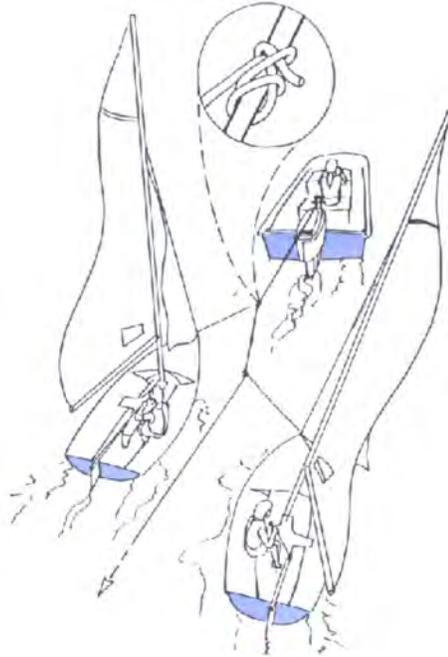
Time: 5 min

Explain the Use of a Rolling Hitch

Method: Interactive Lecture

ROLLING HITCH

A rolling hitch is used to secure a line to another line, spar, rail or similar fitting when the pull is expected to be from the side. The two turns should always be on the side from which the pull is expected. A rolling hitch is commonly used in sailing to secure a painter to a tow line.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 101)

Figure 15-3-1 Rolling Hitch

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. Name three things to which a rolling hitch may be tied.
- Q2. On what side should the two turns of a rolling hitch be?

ANTICIPATED ANSWERS

- A1. A rolling hitch may be tied to:
- another line,

- a spar,
- a rail, or
- a fitting similar to a spar or rail.

A2. On the side from which the pull is expected.

Teaching Point 2

Demonstrate and Have the Cadets Tie a Rolling Hitch

Time: 10 min

Method: Demonstration and Performance



The following suggestions can make TPs 2 and 4 more enjoyable for the cadets:

- Use different coloured line.
- Shoestring licorice can be used as a substitute for line. The cadets can eat the licorice as a reward for successfully tying the hitch or bend.



Pass around a completed rolling hitch for the cadets to view. Explain and demonstrate the steps to tying it prior to having the cadets complete their own.

Circulate around the class to check the cadets' progress.



The following terminology will assist with tying hitches and bends:

Standing Part. The part of the line that is usually attached to the sailboat and is not used in the tying of a knot.

Working End. The end of the line used during the tying of a knot.

STEPS TO TYING A ROLLING HITCH



B-GN-181-105/FP-E00 (p. 5-31)

Figure 15-3-2 Completed Rolling Hitch

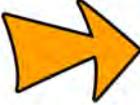
The rolling hitch is tied using the following steps:

1. Wrap the line around the spar, take a second turn around and cross over the standing part to trap it.
2. Take another full turn around the spar, but on the other side of the standing part.
3. Bring the working part up underneath itself to make a half hitch, and pull tight.



B-GN-181-105/FP-E00 (p. 5-31)

Figure 15-3-3 Steps to Tying a Rolling Hitch

 Use these steps when tying a rolling hitch to a post or tow line.

CONFIRMATION OF TEACHING POINT 2

The cadets' tying a rolling hitch will serve as the confirmation of this TP.

Teaching Point 3

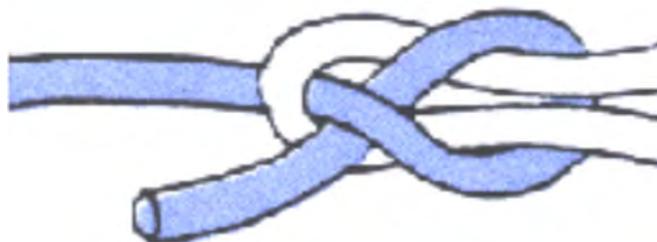
Explain the Use of a Sheet Bend

Time: 5 min

Method: Interactive Lecture

SHEET BEND

A sheet bend is used to join two lines of different diameters. The sheet bend is more reliable than the reef knot if the lines are slippery. A sheet bend is commonly used in sailing to join the main halyard and outhaul together when de-rigging a sailboat.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 39)

Figure 15-3-4 Sheet Bend

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What is the purpose of a sheet bend?
- Q2. When is a sheet bend more reliable than a reef knot?

ANTICIPATED ANSWERS

- A1. To join two lines of different diameters.
- A2. When the lines are slippery.

Teaching Point 4**Demonstrate and Have the Cadets Tie a Sheet Bend**

Time: 5 min

Method: Demonstration and Performance



Pass around a completed sheet bend for the cadets to view. Explain and demonstrate the steps to tying it prior to having the cadets complete their own.

Circulate around the class to check the cadets' progress.

SHEET BEND

The sheet bend is tied using the following steps:

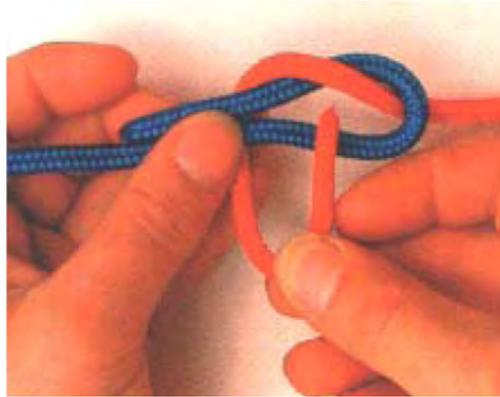
1. Form a bight at the end of a line. If the lines to be joined are of different diameters then the bight should be formed using the larger of the two (as illustrated in Figure 15-3-5).
2. Pass the working end of the second line up through the bight, around the shorter end of the first line and behind the standing part (as illustrated in Figures 15-3-5 and 15-3-6).



D. Pawson, Pocket Guide to Knots and Splices, Chartwell Books, Inc. (p. 112)

Figure 15-3-5 Sheet Bend – Steps 1 and 2

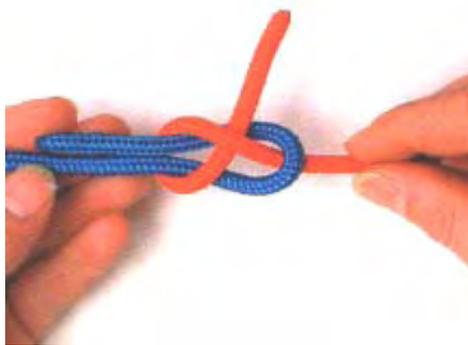
3. Tuck the working end of the second piece of line under itself (as illustrated in Figure 15-3-6).



D. Pawson, Pocket Guide to Knots and Splices, Chartwell Books, Inc. (p. 112)

Figure 15-3-6 Sheet Bend – Step 3

4. Finish the sheet bend by holding the bight while pulling on the standing part of the tucked line (as illustrated in Figure 15-3-7).



D. Pawson, Pocket Guide to Knots and Splices, Chartwell Books, Inc. (p. 112)

Figure 15-3-7 Finished Sheet Bend

CONFIRMATION OF TEACHING POINT 4

The cadets' tying a sheet bend will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' tying a rolling hitch and a sheet bend will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

The cadets should be encouraged to practice the rolling hitch and sheet bend on their own time. Provide the cadets with the rolling hitch handout located at Annex D and the sheet bend handout located at Annex E.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 8 (324 EC 02).

CLOSING STATEMENT

The use of bends and hitches are necessary components of the seamanship skills used in sailing. A rolling hitch and sheet bend will be used for towing, de-rigging a sailboat and securing a sailboat alongside a dock to a spar, rail or similar fitting. These skills will be useful during sail training.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

- A1-004 B-GN-181-105/FP-E00 Chief of the Maritime Staff. (2000). *CFCD 105 Fleet Seamanship Rigging and Procedures Manual*. Ottawa, ON: Department of National Defence.
- C1-002 (ISBN 0-7858-1446-9) Pawson, D. (2001). *Pocket Guide to Knots and Splices*. Edison, NJ: Chartwell Books, Inc.
- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail II Practical Skills Checklist*. Retrieved October 5, 2007, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2002). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 4

EO M324.04 – RIG A SAILBOAT

Total Time:

30 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the sailboat construction scoresheet located at Annex F for each group.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1–3 to introduce the sails, parts included in the running rigging, parts of the hull and parts of the standing rigging.

An in-class activity was chosen for TP 4 as it is an interactive way to provoke thought, stimulate interest and present the basic sailboat parts and functions.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to rig a sailboat while identifying and locating the sails, parts included in the running rigging, parts of the hull and parts of the standing rigging.

IMPORTANCE

It is important for the cadets to know the parts of a sailboat as it is a fundamental component of sailing. Quickly identifying the location and function of sails, parts included in the running rigging, parts of the hull and parts on the standing rigging will aid in rigging a sailboat. These skills will also help when communicating with instructors and other sailors while participating in sail training.

Teaching Point 1

Identify the Location and Explain the Functions of the Sails and Parts Included in the Running Rigging

Time: 5 min

Method: Interactive Lecture



Use the type of sailboat the cadets will sail to identify the location of the parts taught in this lesson.



The cadets have been introduced to some of these parts in EO M224.03 (Rig a Sailboat, A-CR-CCP-602/PF-001, Chapter 13, Section 3). Ask the cadets to identify the sails and parts included in the running rigging and write down the responses. Compare the class list to the list below.

SAILS AND PARTS INCLUDED IN THE RUNNING RIGGING

Main Halyard. Control line used to hoist the mainsail and hold it up.

Jib Halyard. Control line used to hoist the jib sail and hold it up.

Boom Vang. Tackle leading downward from the boom which controls the mainsail shape by adjusting the tension on the trailing edge. Boom vang tension will also prevent the boom from slipping off the gooseneck.

Outhaul. Control line that attaches the clew of the mainsail to the boom and tensions the bottom of the mainsail.

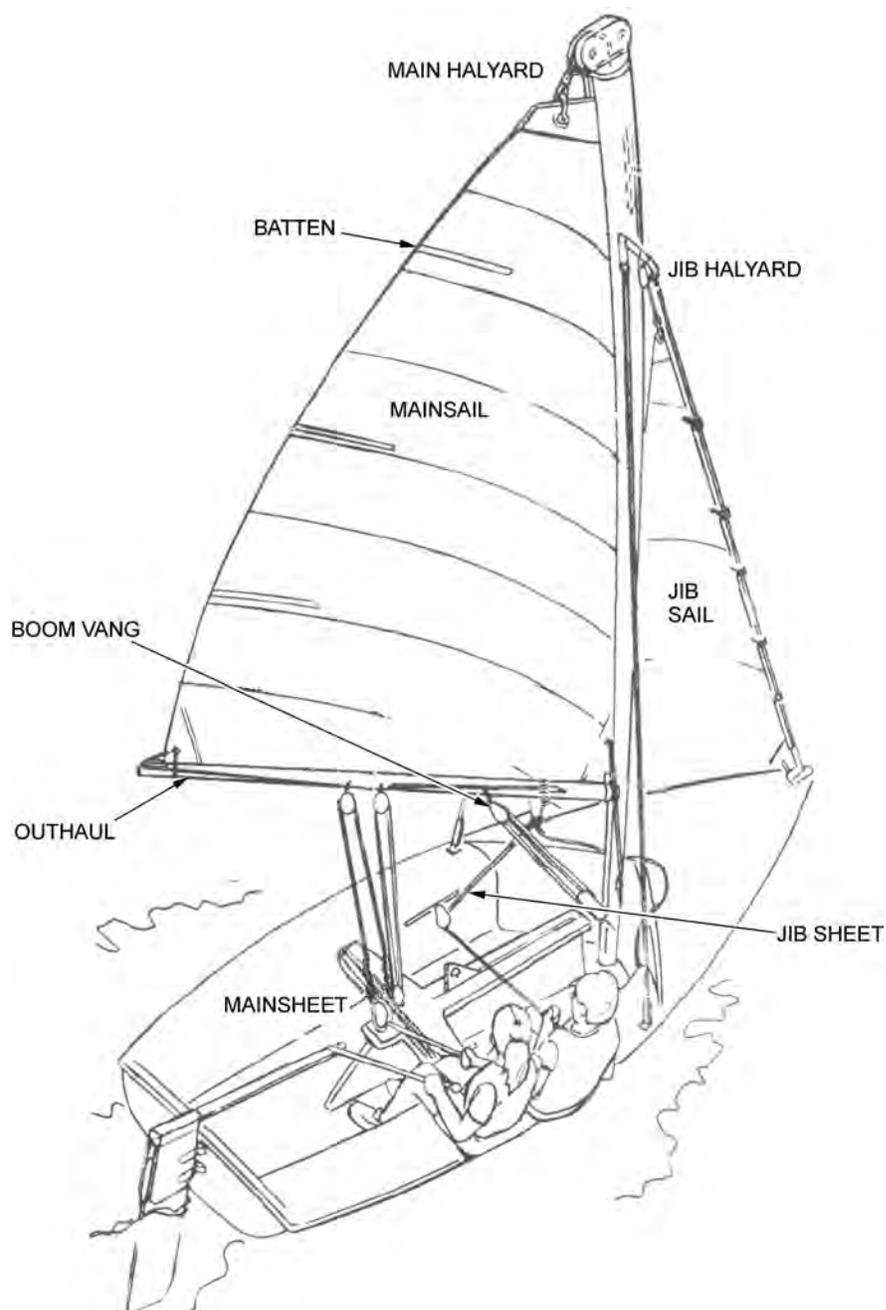
Mainsail. Large sail set behind the mast.

Batten. Stiff wood or plastic strip used to support the trailing edge of a sail.

Jib Sail. Small sail set ahead of the mast.

Mainsheet. Line used to control the mainsail. The mainsheet can be pulled in or eased out to trim the mainsail.

Jib Sheet. Line used to control the jib sail. The jib sheet can be pulled in or eased out to trim the jib sail.



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-4-1 Sails and Parts Included in the Running Rigging

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the function of the main halyard?
- Q2. To what part of the mainsail is the outhaul attached?
- Q3. What will tightening the boom vang prevent?

ANTICIPATED ANSWERS

- A1. Used to hoist the mainsail and hold it up.
- A2. The clew.
- A3. The boom slipping off the gooseneck.

Teaching Point 2

Identify the Location and Explain the Functions of the Parts of the Hull

Time: 5 min

Method: Interactive Lecture



The cadets have been introduced to some of these parts in EO M224.03 (Rig a Sailboat, A-CR-CCP-602/PF-001, Chapter 13, Section 3). Ask the cadets to identify parts of the hull and write down the responses. Compare the class list to the list below.

PARTS OF THE HULL

Bow. Front of the sailboat.

Stern. Back of the sailboat.

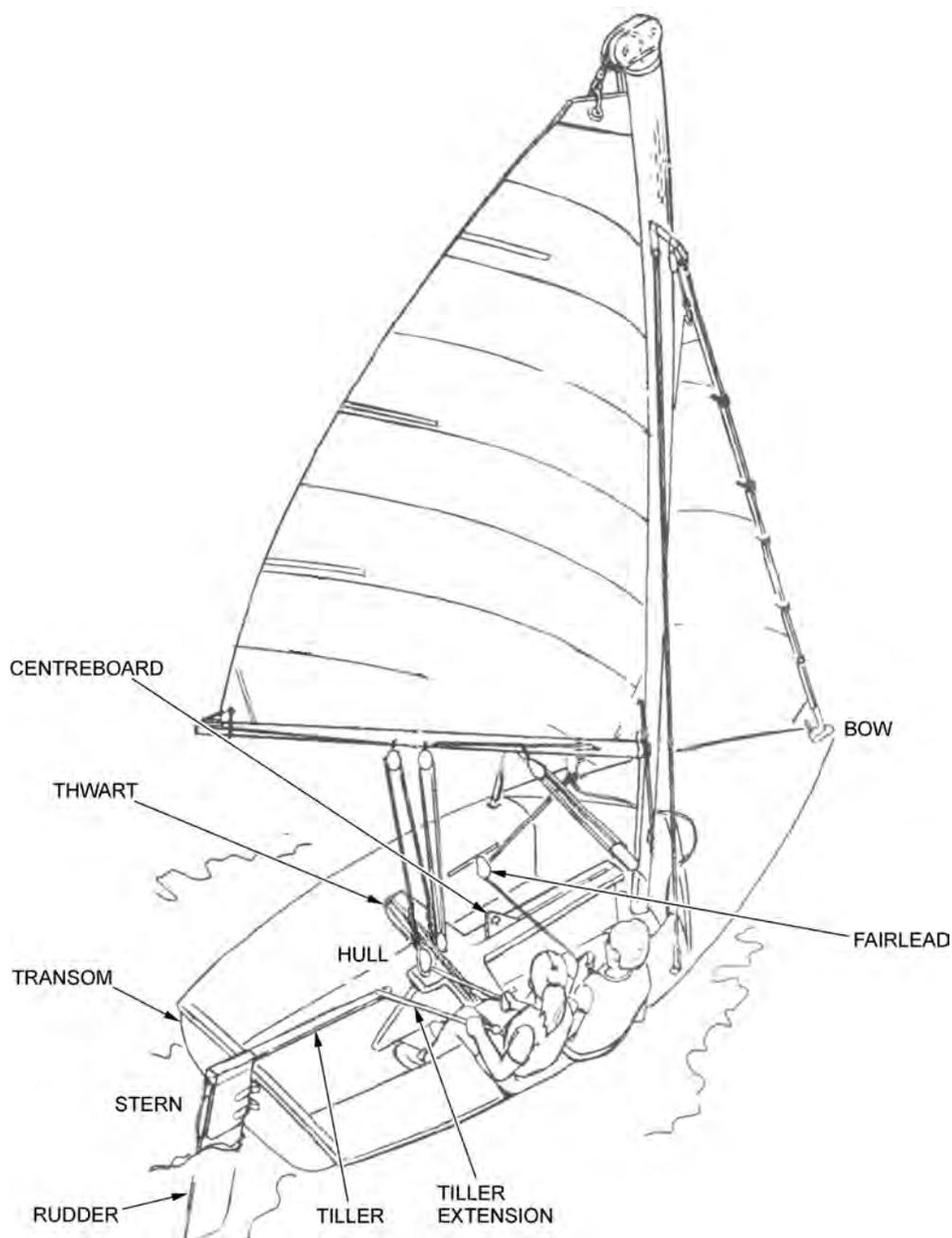
Transom. Flat portion of the hull that spans the stern of the sailboat.

Rudder. Hinged blade mounted on the transom which is used for steering.

Tiller. Handle attached to the top of the rudder which is used to steer the sailboat.

Tiller Extension. Handle attached to the end of the tiller that allows the skipper to sit further ahead and outboard to help stabilize the sailboat.

Fairlead. Ring or U-shaped fitting which guides a control line and helps prevent tangles.

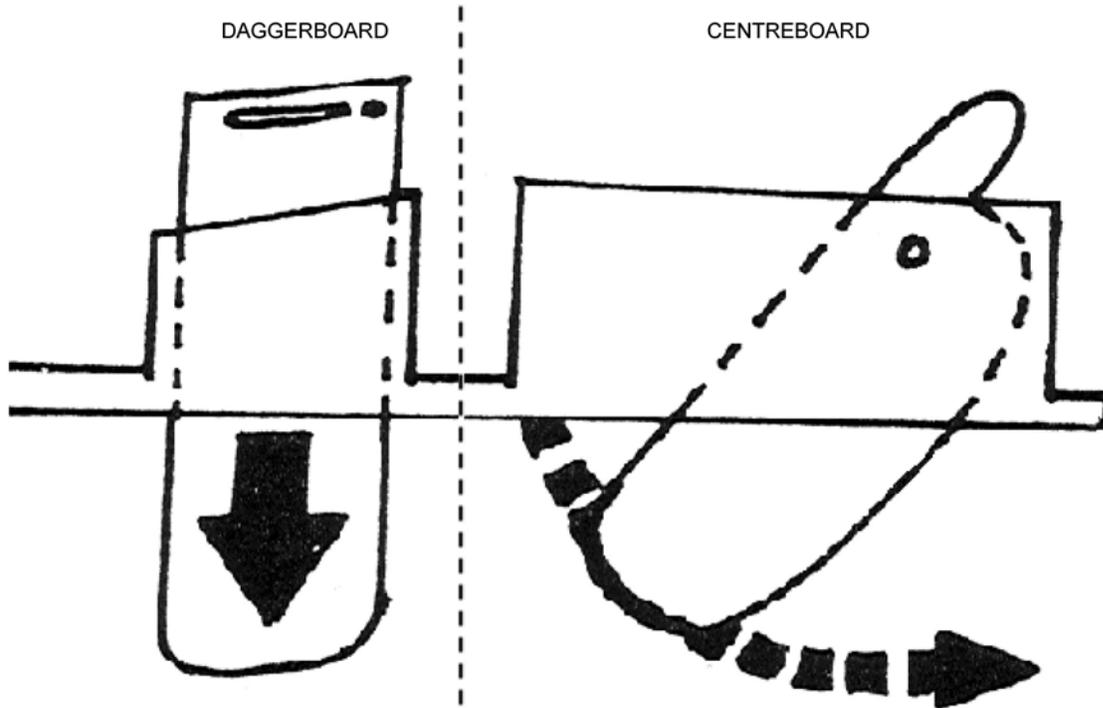


Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-4-2 Parts of the Hull

Centreboard. A blade of wood, fibreglass or metal fixed to the sailboat that pivots through a slot in the bottom of the sailboat to prevent sideslipping while sailing. It is similar in function to a daggerboard.

Daggerboard. A blade of wood, fibreglass or metal that extends and retracts vertically through a slot in the bottom of the sailboat to prevent sideslipping while sailing. It is similar in function to a centreboard.

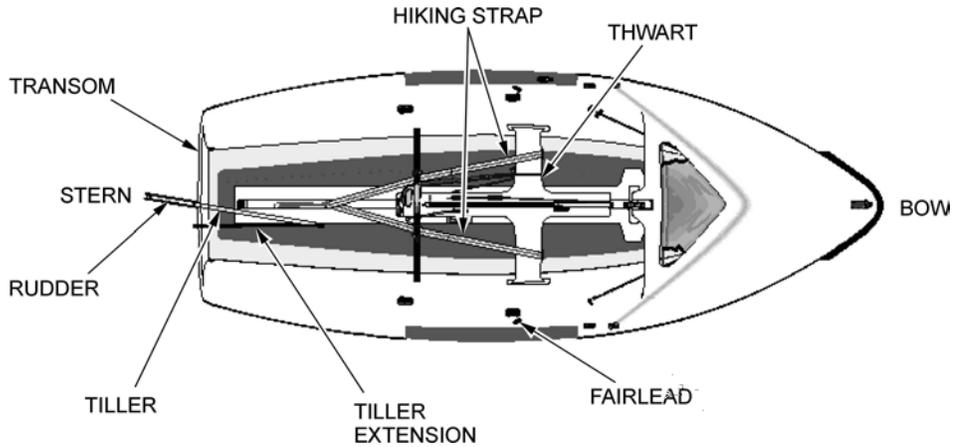


S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 17)

Figure 15-4-3 Daggerboard/Centreboard

Thwart. Supports the top of the centreboard housing and provides a seat.

Hiking Strap. Foot straps which enable the skipper and crew to lean back without falling overboard.



Canadian Yachting Association, Bronze Sail Workbook, Canadian Yachting Association (p. 17)

Figure 15-4-4 Aerial View of the Hull

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

Q1. What is the transom?

- Q2. What is the handle attached to the top of the rudder called?
- Q3. What can the skipper and crew use to lean back without falling overboard?

ANTICIPATED ANSWERS

- A1. Flat portion of the hull that spans the stern of the sailboat.
- A2. Tiller.
- A3. Hiking strap.

Teaching Point 3

Identify the Location and Explain the Functions of the Parts of the Standing Rigging

Time: 5 min

Method: Interactive Lecture



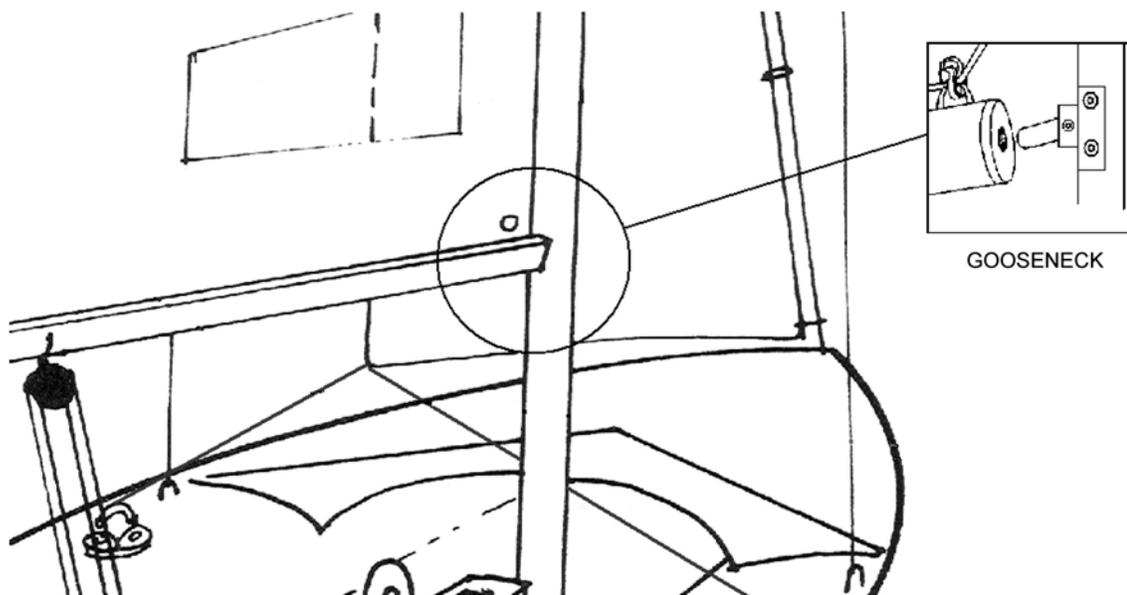
The cadets have been introduced to some of these parts in EO M224.03 (Rig a Sailboat, A-CR-CCP-602/PF-001, Chapter 13, Section 3). Ask the cadets to identify parts of the standing rigging and write down the responses. Compare the class list to the list below.

PARTS OF THE STANDING RIGGING

Mast. Vertical spar that holds up the sails.

Boom. Horizontal spar that supports the bottom of the mainsail.

Gooseneck. Hinged fitting which connects the boom to the mast.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 17–18)

Figure 15-4-5 Gooseneck

Cleats. Mechanical device which grips or holds lines.



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-4-6 Cam Cleat



Canadian Yachting Association, Bronze Sail Workbook, Canadian Yachting Association (p. 20)

Figure 15-4-7 Clam Cleat



Canadian Yachting Association, Bronze Sail Workbook, Canadian Yachting Association (p. 20)

Figure 15-4-8 Tube Cleat



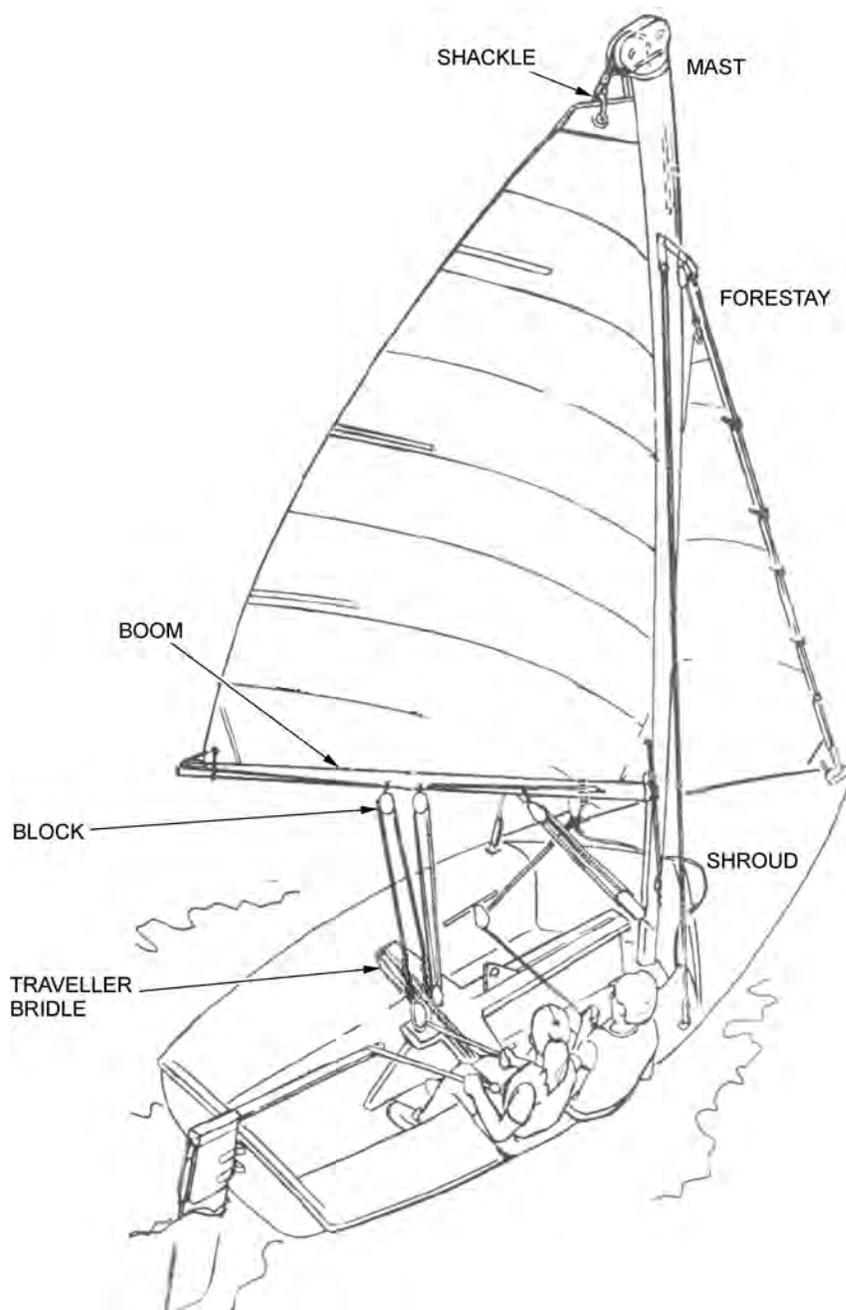
Canadian Yachting Association, Bronze Sail Workbook, Canadian Yachting Association (p. 20)

Figure 15-4-9 Horn Cleat

Traveller/Bridle. A track or rope used to control the side-to-side position of where the mainsheet attaches to the hull.

Forestay. Support wire which prevents the mast from falling backward.

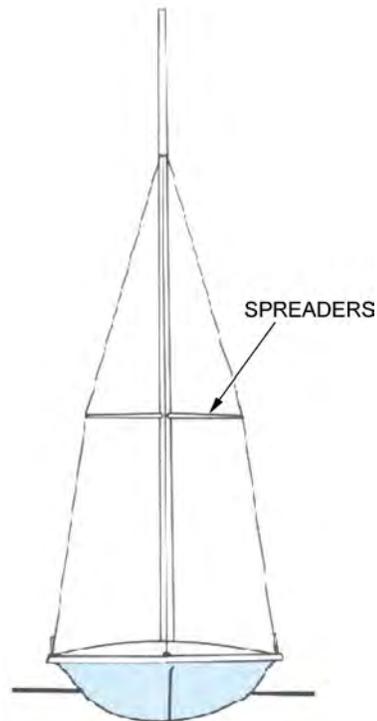
Shrouds. Wire ropes which support the mast from side to side.



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-4-10 Parts of Standing Rigging

Spreaders. Short struts projecting from the sides of the mast, used to increase the shroud angles or add support to the middle of the mast.



S. Donaldson, Advanced Sailing Skills Manual, Canadian Yachting Association (p. 39)

Figure 15-4-11 Spreaders

Block. Sailor's term for a pulley, used for reeving control lines.

Shackle. U-shaped metal link that is closed with a removable pin. It is often used to join lines, sails and fittings.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What is the hinged fitting which links the boom to the mast?
- Q2. Name four types of cleats.
- Q3. What is a block and what is it used for?

ANTICIPATED ANSWERS

- A1. Gooseneck.
- A2. Four types of cleats are:
- cam,
 - clam,
 - tube, and
 - horn.
- A3. Sailor's term for a pulley, used for reeving control lines.

Teaching Point 4**Conduct an Activity Where the Cadets Will Identify the Basic Parts and Functions of a Sailboat**

Time: 10 min

Method: In-Class Activity

ACTIVITY

OBJECTIVE

The objective of this activity is to have the cadets identify the location of the sails, parts included in the running rigging, parts of the hull and parts of the standing rigging.

RESOURCES

Miscellaneous objects found at a sail training facility, which may include:

- Personal floatation device (PFD),
- Spinnaker poles,
- Broomsticks,
- Flutter boards,
- Garbage bags,
- Old sails,
- Battens,
- Sailboat dollies,
- Tires,
- Lengths of line, and
- Sailboat construction scoresheet.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Gather a number of objects commonly found at a sail training facility.
2. Divide the objects into two piles, one for each group.
3. Divide the cadets into two groups.
4. Have each group choose a name.
5. Have each group choose a skipper.
6. Have each group construct a sailboat out of the materials provided.

7. The sailboat must include the following parts:
 - a. hull,
 - b. mast,
 - c. boom,
 - d. mainsail,
 - e. jib sail,
 - f. tiller, and
 - g. rudder.
8. Use the sailboat construction scoresheet, located at Annex F, to evaluate each sailboat. The group that scores the highest is the winner.

SAFETY

This activity must be conducted in a large area that is free of obstructions.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation from this TP.

END OF LESSON CONFIRMATION

The cadets' constructing a sailboat will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 7 (324 EC 01).

CLOSING STATEMENT

Identifying the parts of a sailboat is a fundamental component of sailing. Quickly identifying the location and function of sails, parts included in the running rigging, parts of the hull and parts on the standing rigging will aid in rigging a sailboat. These skills will also help when communicating with instructors and other sailors while participating in sail training.

INSTRUCTOR NOTES/REMARKS

This EO shall be conducted on a mock-up or a sailboat alongside.

REFERENCES

C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.

- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail II Practical Skills Checklist*. Retrieved October 5, 2007, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2002). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.
- C1-106 (ISBN 0-920232-19-1) Donaldson, S. (2001). *Advanced Sailing Skills*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 5

EO M324.05 – DOCK A SAILBOAT

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Prepare the briefings located at Annexes G and H.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to give direction on procedures to use when docking a sailboat in various wind directions, prior to practical application.

A practical activity was chosen for TP 3 as it is an interactive way to allow the cadets to experience docking a sailboat in a safe and controlled environment. This activity contributes to the development of boat handling skills in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have left and returned to a dock.

IMPORTANCE

It is important for cadets to know how to leave and return to a dock in order to prevent boat damage and to reach courses quickly, increasing water time.

Teaching Point 1**Explain the Procedure for Leaving a Dock**

Time: 10 min

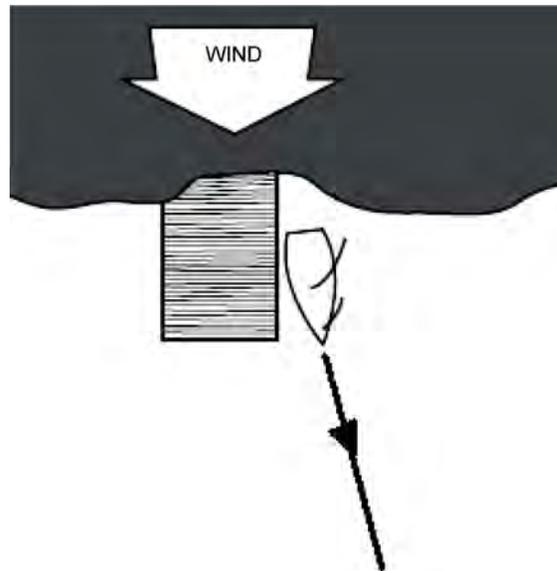
Method: Interactive Lecture

When leaving a dock the skipper must determine a safe path to ensure no damage to the sailboat will occur. The way a sailboat will leave a dock will be determined by the orientation of the dock to the direction of the wind.

LEAVING THE LEEWARD SIDE OF A DOCK

When leaving the leeward side of a dock, use the following steps:

1. **Rig the Sailboat.** Lower the centreboard/daggerboard, raise the sails and attach the rudder. Ensure the sails remain loose until ready to leave the dock.
2. **Pull In on the Painter.** The crew will pull in on the painter to bring the sailboat closer to the dock.
3. **Untie the Painter.** The crew will untie the painter from the dock when the skipper is ready.
4. **Push Away From a Dock.** The crew will push the sailboat away from the dock to prevent the sailboat from touching it. The skipper will take control of the tiller.
5. **Sheet In.** The skipper and crew will begin to sheet in the sails, speeding up as they sail away.



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-5-1 Leaving the Leeward Side of a Dock

LEAVING THE WINDWARD SIDE OF A DOCK

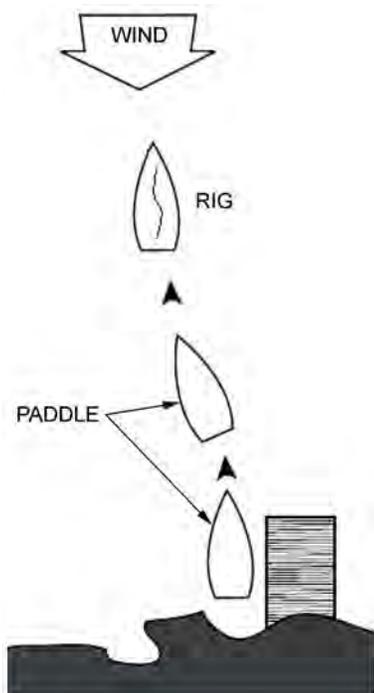
When leaving the windward side of a dock use the following steps:

1. **Pull In on the Painter.** The crew will pull the painter to bring the sailboat closer to the dock.
2. **Untie the Painter.** The crew will untie the painter from the dock when the skipper is ready.
3. **Push Away From the Dock.** The crew will push the sailboat away from the dock to prevent the sailboat from touching it.
4. **Paddle.** The skipper/crew will paddle away from the dock to a safe distance.

5. **Point the Bow Into Irons.** Point the bow into irons to ensure the sails do not fill with wind while rigging.
6. **Rig the Sailboat.** Lower the centreboard/daggerboard, raise the sails and attach the rudder.

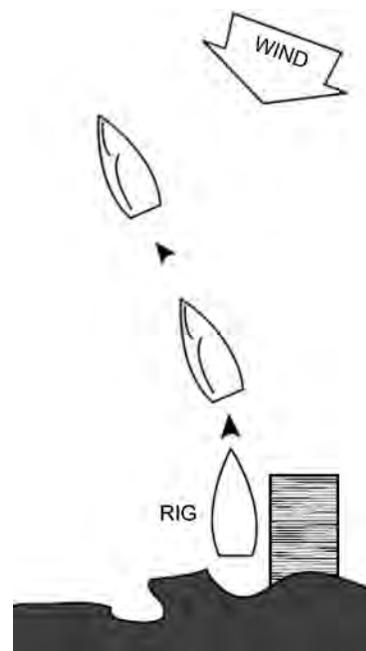


If the wind direction is not directly windward of the dock, sailboats may be able to bear away and sail away from the dock under sail. This does and not require paddling (as illustrated in Figure 15-5-3).



Canadian Yachting Association, *White Sail Workbook (Manuscript in preparation)*

Figure 15-5-2 Directly Windward



Canadian Yachting Association, *White Sail Workbook (Manuscript in preparation)*

Figure 15-5-3 Not Directly Windward

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the first step when leaving the leeward side of a dock?
- Q2. Why does the crew push off the dock when leaving?
- Q3. Before rigging, where should the sailboat be pointed when leaving the windward side of a dock?

ANTICIPATED ANSWERS

- A1. Rig the sailboat.
- A2. To prevent the sailboat from touching it.
- A3. Into irons.

Teaching Point 2**Explain the Procedure for Returning to a Dock**

Time: 10 min

Method: Interactive Lecture



Approaches will be slow to ensure the crew will not be injured when touching the dock upon arrival.

If the sailboat is sailing too fast, the skipper will turn around and make another approach.

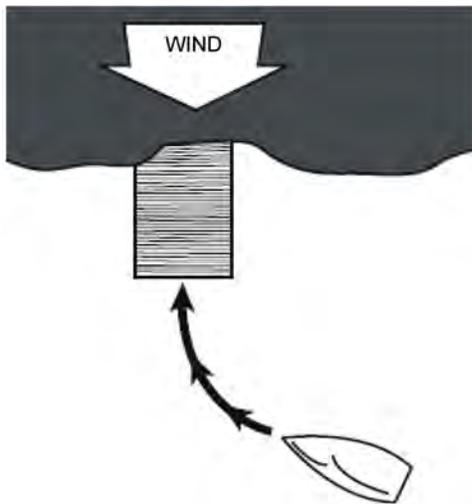
RETURNING TO THE LEEWARD SIDE OF A DOCK

When returning to the leeward side of a dock use the following steps:

1. **Determine the Leeward Side.** The skipper must determine the wind orientation to the dock in order to position the sailboat for the approach.
2. **Position the Sailboat for the J-Approach.** The skipper positions the sailboat away from the dock to make an angle of approach of approximately 45 degrees.
3. **Approach a Dock.** The speed of the sailboat will be monitored as it sails towards the dock. Sails will be eased out in order to spill the air and slow the sailboat. When the sailboat is approximately two boat lengths from the dock, begin to slowly head into irons.
4. **Secure the Painter to a Dock.** The crew will tie the painter to the dock. Once secured to the dock, lower the sails immediately.

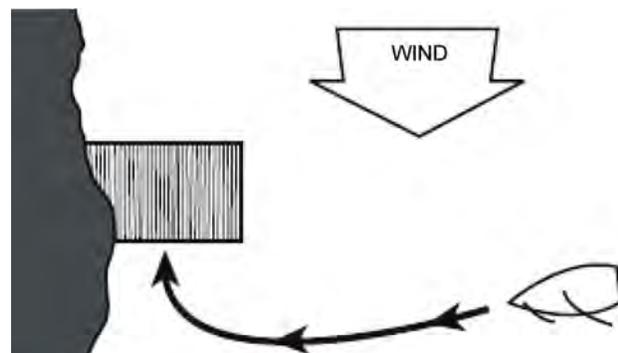


The approach angle will differ depending on the orientation of the dock to the wind direction (as illustrated in Figures 15-5-4 and 15-5-5).



Canadian Yachting Association, White
Sail Workbook (Manuscript in preparation)

Figure 15-5-4 Leeward Side of a Dock (180 Degrees)



Canadian Yachting Association, White
Sail Workbook (Manuscript in preparation)

Figure 15-5-5 Returning to the
Leeward Side of a Dock (90 Degrees)

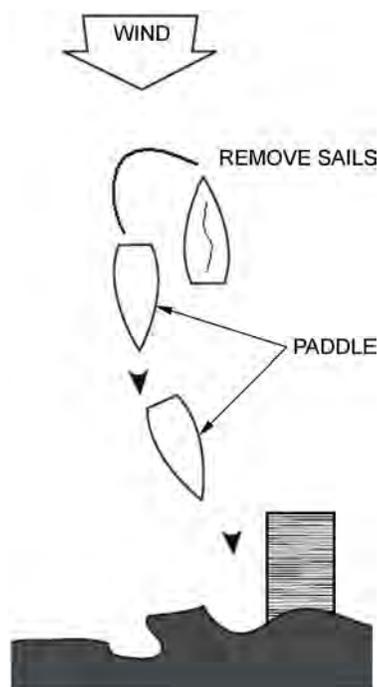
RETURNING TO THE WINDWARD SIDE OF A DOCK

When returning to the windward side of a dock use the following steps:

1. **Determine the Windward Side.** The skipper must determine the wind orientation to the dock in order to position the sailboat for the approach.
2. **Sail to a Point Upwind of the Dock.** The skipper sails upwind of the dock.
3. **Point the Bow Into Irons.** The skipper turns the bow into irons allowing the sails to luff.
4. **Lower the Sails.** Lower both sails in preparation for paddling the sailboat to the dock.
5. **Paddle.** Paddle the sailboat to the dock.
6. **Secure the Painter to a Dock.** The crew will tie the painter to the dock.

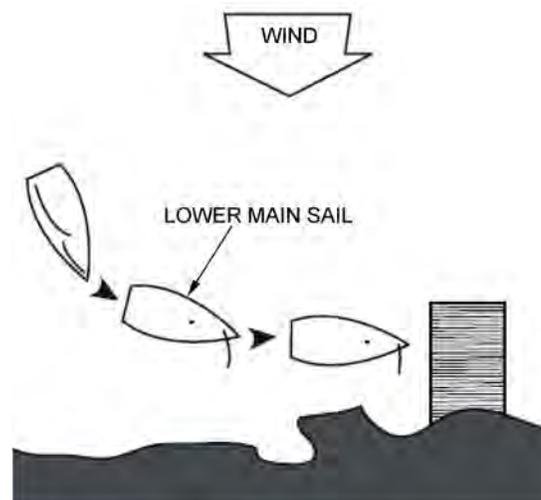


If the winds are not strong, the sailboats can sail to the dock using only the jib sail instead of paddling (as illustrated in Figure 15-5-7).



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-5-6 Windward Side of a Dock (Paddling)



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-5-7 Windward Side of a Dock (Jib Sail Only)

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the first step when returning to the leeward side of a dock?
- Q2. What is the name of the approach used when approaching the leeward side of a dock?

Q3. Aside from paddling, what other option can you use to get to the windward side of the dock?

ANTICIPATED ANSWERS

- A1. Determine the leeward side.
- A2. J-approach.
- A3. Sail using only the jib sail.

Teaching Point 3

Conduct Activities Where the Cadet Will Practice Leaving and Returning to a Dock

Time: 60 min

Method: Practical Activity

ACTIVITY 1

Time: 20 min

OBJECTIVE

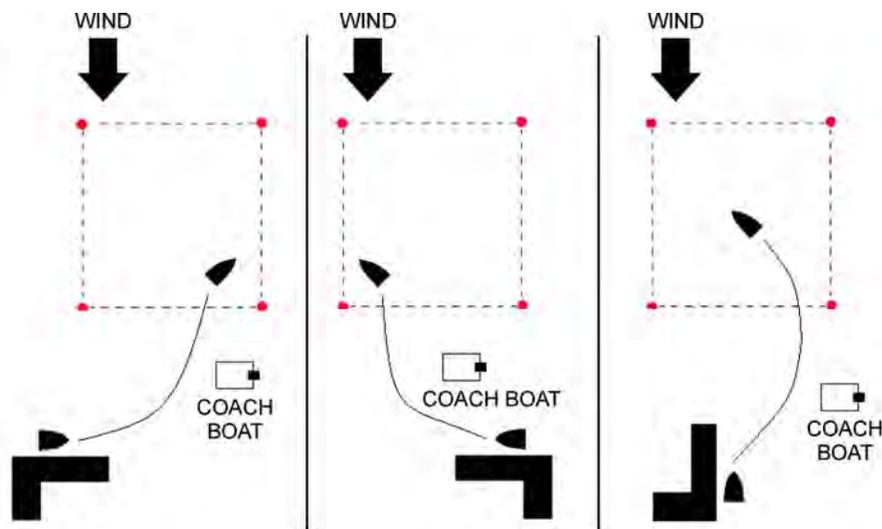
The objective of this activity is to have the cadets practice leaving a dock.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- Personal floatation device (PFD) (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights,
- Paddle (one per sailboat), and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a square formation (as illustrated in Figure 15-5-8). The orientation of the dock to the square will depend on the sail centre. Lay the buoys for the square as close to the dock as possible and be sure the square is large enough to prevent collisions.



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-5-8 A Safe Departure



Cadets will have an opportunity to practice this skill in various wind directions and speeds throughout the sail weekend(s).

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 1, located at Annex G, prior to conducting this activity.
2. While all the sailboats are tied to the dock, quickly restate the drill, its objective and key points.
3. Using a whistle, indicate when a sailboat is permitted to leave the dock.
4. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper maintain a straight course by asking the skipper to place the tiller in the middle of the sailboat. Have the crew push the boat off the dock, preventing it from hitting the dock along the way.
 - b. **Sail Control.** Ensure the sails remain loose until ready to leave the dock. Have the skipper and crew slowly sheet in the sails to gain speed as they sail away from the dock.
5. When the sailboat arrives at the square, return to the dock and indicate that the next sailboat can depart from the dock.
6. While the sailboats are inside the square, have the cadets try to remain in the upper section of the square, away from the dock, to allow room for other sailboats leaving the dock.
7. Once all the sailboats have left the dock, switch the skipper and crew. Have the sailboats return to the dock.
8. Repeat Steps 3. to 6.
9. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when developing these basic skills:

- course control, to include hitting the hull against the dock; and
- sail control, to include:
 - not knowing the wind direction when departing; and
 - gaining speed too quickly.



If an alternative drill is used, focus on the key points outlined in the briefing, located at Annex G.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 40 min

OBJECTIVE

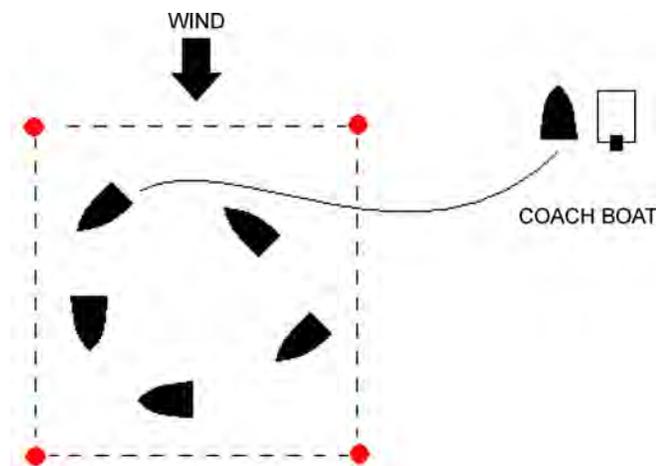
The objective of this activity is to have the cadets practice returning to a dock.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights,
- Paddle (one per sailboat), and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a square formation (as illustrated in Figure 15-5-9).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-5-9 A Cautious Approach

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 2, located at Annex H, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats stay within the square outlined by the marks.
4. While the sailboats are inside the square, have the cadets focus on course control and crew lookout.
5. The coach boat shall have each sailboat, one at a time, leave the square and dock alongside, focusing on the following:
 - a. **Course.** With the coach boat acting as a dock, have each sailboat sail and attempt the J-approach alongside. Have the skipper head the sailboat into irons just before reaching the coach boat. When practicing returning to a windward side of the dock, ensure the skipper heads into irons before de-rigging the sailboat.
 - b. **Sail control.** Have the skipper and crew sheet out the mainsail as they get closer to the coach boat. Boat speed should be slow and steady.



If the gunwale of the coach boat is not made of rubber material, be sure to use fenders to protect the hulls of both the sailboat and the coach boat.

6. When the cadets have successfully docked alongside the coach boat, have them return to the square and choose another sailboat. Ensure any sailboat that does not complete it correctly is provided another opportunity to complete this drill.
7. Once all the sailboats have docked alongside the coach boat, switch the skipper and crew.
8. Repeat Steps 3. to 6.
9. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when developing these basic skills:

- course control, to include:
 - incorrect angle of approach;
 - the sailboat does not head up into irons; and
- sail control, to include:
 - the sailboat speed is too fast; and
 - the sails are not luffing.



If an alternative drill is used, focus on the key points outlined in the briefing, located at Annex H.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.



Practice different approaches by orienting the coach boat differently to the wind.

When the cadets can safely dock alongside the coach boat, the same drill can be conducted using the actual dock.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activities will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' leaving and returning to a dock will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 10 (324 PC).

CLOSING STATEMENT

Leaving and returning to a dock is a fundamental skill of sailing. This skill will be practiced throughout the sail weekend(s). Once perfected, this skill will prevent unnecessary boat damage allowing for more time to be spent developing other sailing skills.

INSTRUCTOR NOTES/REMARKS

The cadets will have several opportunities to practice docking a sailboat throughout the sail weekend(s).

If the cadets have difficulty performing a skill, the coach should focus more time on that skill.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail Level II Practical Skills Checklist*. Retrieved April 3, 2006, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2003). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 6

EO M324.06 – BEACH A SAILBOAT

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Prepare the briefings located at Annexes I to K.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to give direction on procedures for beaching a sailboat in various wind directions, prior to practical application.

A practical activity was chosen for TP 3 as it is an interactive way to allow the cadets to experience beaching a sailboat in a safe and controlled environment. This activity contributes to the development of boat handling skills in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have left and returned to a beach.

IMPORTANCE

It is important for cadets to learn how to leave and return to a beach in order to prevent unnecessary sailboat damage and to maximize the amount of training time on the water. Leaving and returning to a beach is common when sailing and should be a skill developed by all sailors.

Teaching Point 1**Explain the Procedure for Leaving a Beach**

Time: 5 min

Method: Interactive Lecture

LEAVING A BEACH WITH AN OFFSHORE WIND

When leaving a beach with an offshore wind, use the following steps:

1. **Rig.** With the bow pointed into irons, raise the sails and attach the rudder.
2. **Ease the Sheets.** Ensure the sheets are loose.
3. **Lower the Centreboard/Daggerboard Halfway.** Depending on the depth of water the centreboard/daggerboard may not be able to be lowered all the way. Ensure some of the centreboard/daggerboard is lowered to provide stability when leaving the beach.
4. **Lower the Rudder Blade Halfway.** Depending on the depth of water the rudder may not be able to be lowered all the way. Ensure some of the rudder is lowered to provide steerage when leaving the beach.
5. **Steady the Sailboat.** The crew shall steady the sailboat for the skipper to enter.
6. **Skipper Climbs In.** The skipper climbs in the sailboat. The skipper takes position in the cockpit of the sailboat.
7. **Turn the Sailboat Sideways.** The crew turns the sailboat sideways to the direction of the wind.
8. **Crew Climbs In.** The crew quickly climbs in the sailboat, taking position on the jib sheets.
9. **Sheet In.** Both the skipper and crew begin to sheet in the sails, gradually gaining speed.
10. **Set the Fastest Course to Deeper Water.** The skipper steers a course to the deepest water and lowers the centreboard/daggerboard and rudder blade all the way.



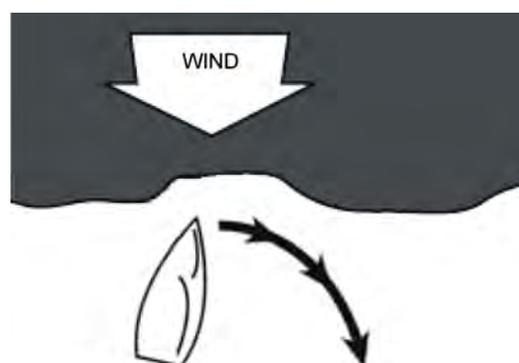
The centreboard/daggerboard and rudder blade should be lowered at the earliest opportunity.

When using a dolly, the sailboat can be partly rigged prior to placing the sailboat in the water.



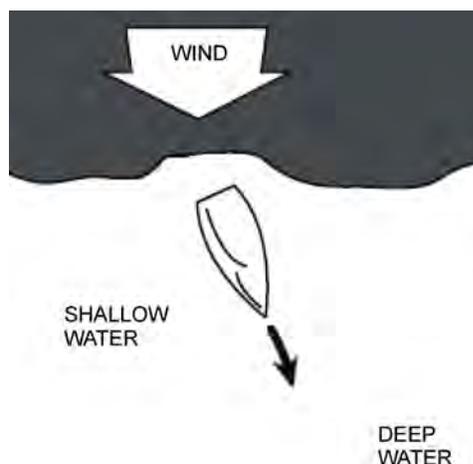
Canadian Yachting Association, White
Sail Workbook (Manuscript in preparation)

Figure 15-6-1 Leaving a Beach
With an Offshore Wind – Steps 1–6



Canadian Yachting Association, White
Sail Workbook (Manuscript in preparation)

Figure 15-6-2 Leaving a Beach
With an Offshore Wind – Steps 7–9



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-6-3 Leaving a Beach With an Offshore Wind – Step 10

LEAVING A BEACH WITH AN ONSHORE WIND

When leaving a beach with an onshore wind, use the following steps:

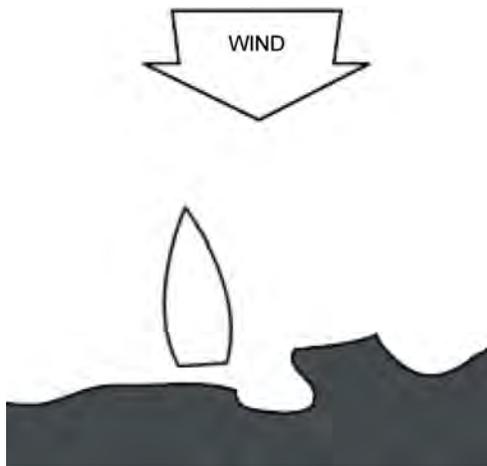
1. **Rig.** With the bow pointed into irons, raise the sails and attach the rudder.
2. **Ease the Sheets.** Ensure the sheets are loose.
3. **Lower the Centreboard/Daggerboard Halfway.** Depending on the depth of water the centreboard/daggerboard may not be able to be lowered all the way. Ensure some of the centreboard/daggerboard is lowered to provide stability when leaving the beach.
4. **Lower the Rudder Blade Halfway.** Depending on the depth of water the rudder may not be able to be lowered all the way. Ensure some of the rudder is lowered to provide steerage when leaving the beach.
5. **Turn the Sailboat Onto the Desired Tack.** Before climbing in the sailboat, point the bow of the sailboat onto the desired tack, heading to deepest water as soon as possible.

6. **Push Off the Beach.** When the skipper and crew are climbing in they will push the sailboat away from the beach.
7. **Skipper and Crew Climb In Quickly.** The skipper and crew must quickly climb in the sailboat and take position on the tiller, mainsheet and jib sail.
8. **Sheet In.** The skipper and crew begin to sheet in the sails, gradually gaining speed.
9. **Set the Fastest Course to Deeper Water.** The skipper steers a course to the deepest water and lowers the centreboard/daggerboard and rudder blade all the way as soon as possible.



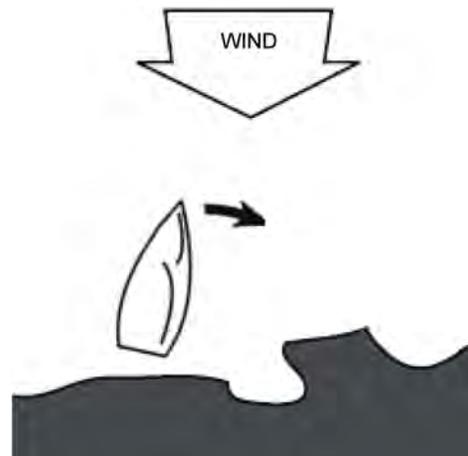
The centreboard/daggerboard and rudder blade should be lowered at the earliest opportunity.

When using a dolly, the sailboat can be partly rigged prior to placing the sailboat in the water.



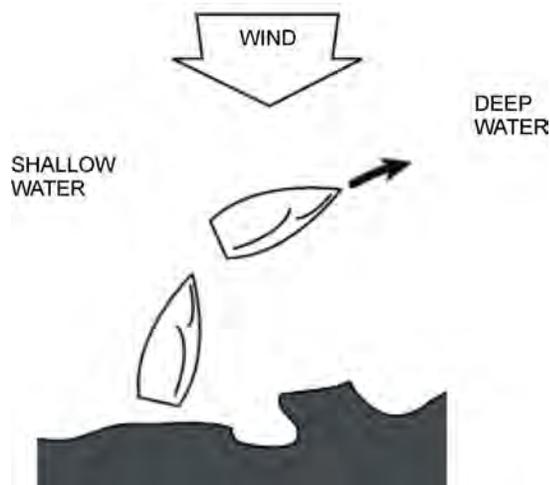
Canadian Yachting Association, *White Sail Workbook (Manuscript in preparation)*

Figure 15-6-4 Leaving a Beach With an Onshore Wind – Steps 1–4



Canadian Yachting Association, *White Sail Workbook (Manuscript in preparation)*

Figure 15-6-5 Leaving a Beach With an Onshore Wind – Steps 5–8



Canadian Yachting Association, *White Sail Workbook* (Manuscript in preparation)

Figure 15-6-6 Leaving a Beach With an Onshore Wind – Step 9

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. When rigging a sailboat on a beach what must you ensure?
- Q2. When should the centreboard/daggerboard be lowered when leaving a beach?
- Q3. What is the last step when leaving a beach?

ANTICIPATED ANSWERS

- A1. The sailboat must be pointed into irons.
- A2. At the earliest opportunity.
- A3. Setting the fastest course to deeper water.

Teaching Point 2

Explain the Procedure for Returning to a Beach

Time: 10 min

Method: Interactive Lecture



Approaches should be slow enough to ensure the crew will not be injured when exiting the sailboat upon reaching the beach.

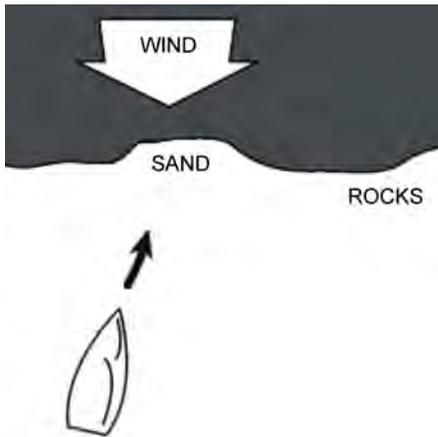
If the sailboat is sailing too fast, the skipper should turn around and make another approach.

RETURNING TO A BEACH WITH AN OFFSHORE WIND

When returning to a beach with an offshore wind, use the following steps:

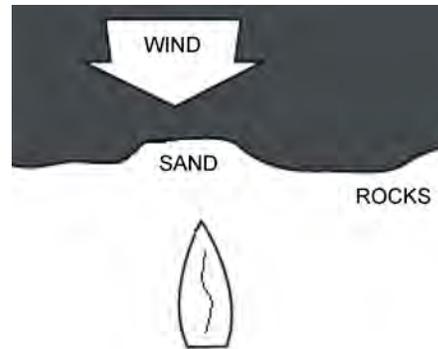
1. **Select an Approach.** The skipper must decide where to land on the beach and the approach to be made. The location should be free of rocks, shoals or any other geographical hazard.

2. **Sail Towards the Beach.** The skipper steers a course to the beach which will place the sailboat in the desired location.
3. **Luff the Sails.** The skipper and crew will begin to ease the sheets, slowing down the sailboat.
4. **Raise the Centreboard/Daggerboard.** To prevent damage to the centreboard/daggerboard, the crew should raise it as they get closer to the beach.
5. **Raise the Rudder Blade.** To prevent damage to the rudder blade the skipper should raise it as they get closer to the beach.
6. **Crew Exits the Sailboat.** The crew will exit the sailboat just before the hull reaches the beach.
7. **Skipper Exits the Sailboat.** The skipper will exit the sailboat assisting the crew.
8. **Lower the Sails.** Lower the mainsail and jib sail as soon as possible.
9. **Remove the Sailboat From the Water.** The skipper and crew work together to remove the sailboat from the water.



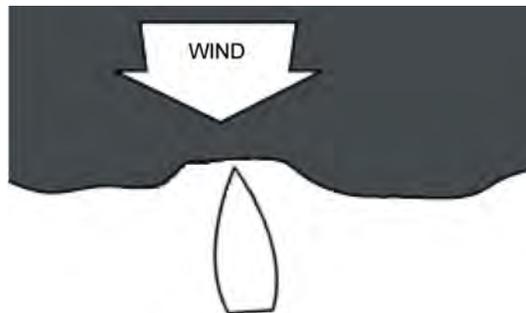
Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-6-7 Returning to a Beach With an Offshore Wind – Steps 1 and 2



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-6-8 Returning to a Beach With an Offshore Wind – Steps 3–5



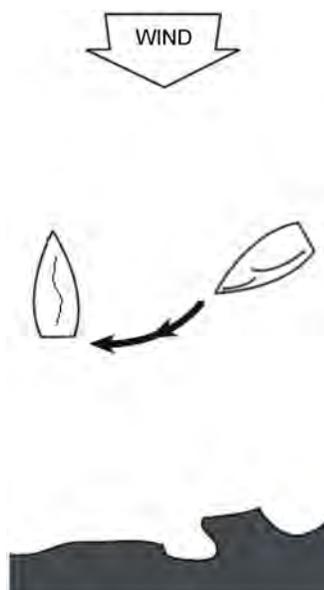
Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-6-9 Returning to a Beach With an Offshore Wind – Steps 6–8

RETURNING TO A BEACH WITH AN ONSHORE WIND

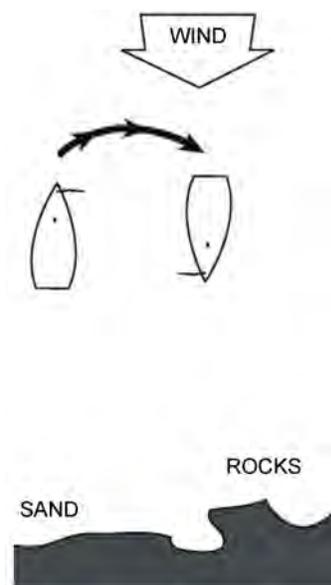
When returning to a beach with an onshore wind, use the following steps:

1. **Select an Approach.** The skipper must decide where to land on the beach and the approach to be made. The location should be free of rocks, shoals or any other geographical hazard.
2. **Point the Sailboat Into Irons.** The skipper shall point the bow of the sailboat into irons at a safe distance away from the beach.
3. **Lower the Mainsail.** Lower only the mainsail.
4. **Sail Towards the Beach.** Using only the jib sail, the skipper shall bear away and steer a course to the beach at a slow and steady speed.
5. **Raise the Centreboard/Daggerboard.** To prevent damage to the centreboard/daggerboard, the crew should raise it as they get closer to the beach.
6. **Raise the Rudder Blade.** To prevent damage to the rudder blade the skipper should raise it as they get closer to the beach.
7. **Crew Exits the Sailboat.** The crew will exit the sailboat just before the hull reaches the beach.
8. **Skipper Exits the Sailboat.** The skipper will exit the sailboat assisting the crew.
9. **Lower the Jib Sail.** Lower the jib sail as soon as possible.
10. **Remove the Sailboat From the Water.** The skipper and crew work together to remove the sailboat from the water.



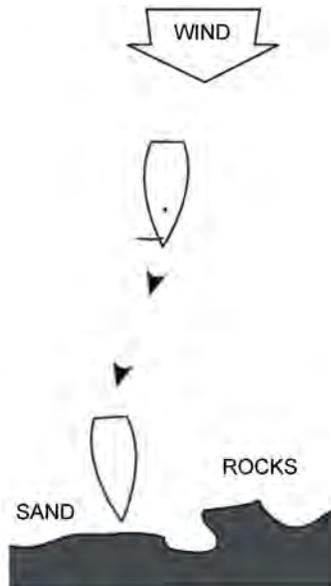
Canadian Yachting Association, *White Sail Workbook (Manuscript in preparation)*

Figure 15-6-10 Returning to a Beach With an Onshore Wind – Steps 1 and 2



Canadian Yachting Association, *White Sail Workbook (Manuscript in preparation)*

Figure 15-6-11 Returning to a Beach With an Onshore Wind – Steps 3 and 4



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-6-12 Returning to a Beach With an Onshore Wind – Steps 5–10

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What must the skipper consider when selecting a location on a beach?
- Q2. Who is first to exit the sailboat when returning to a beach?
- Q3. Under what wind condition should you lower your mainsail when returning to a beach?

ANTICIPATED ANSWERS

- A1. The location should be free of rocks, shoals and other geographical hazards.
- A2. The crew.
- A3. When returning to a beach with an onshore wind.

Teaching Point 3

Conduct Activities Where the Cadets Will Practice Leaving and Returning to a Beach

Time: 65 min

Method: Practical Activity

ACTIVITY 1

Time: 20 min

OBJECTIVE

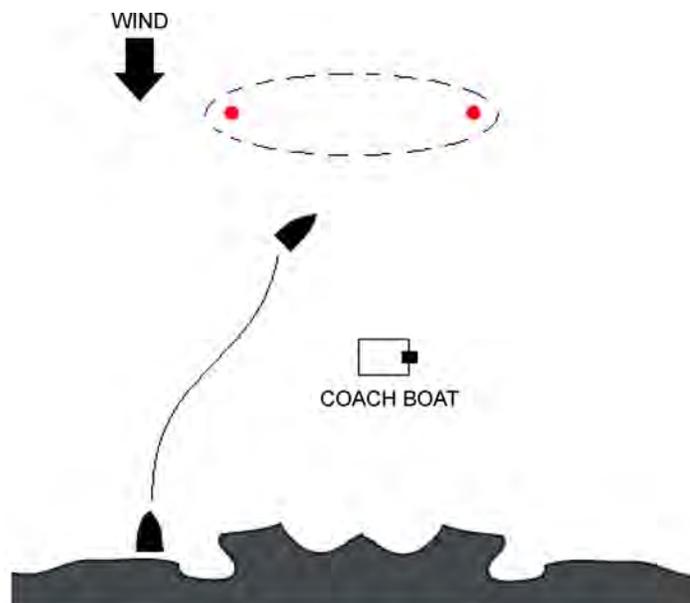
The objective of this activity is to have the cadets practice leaving a beach.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- Personal Floatation Device (PFD) (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a sausage formation (as illustrated in Figure 15-6-13), large enough to accommodate all the sailboats.



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Figure 15-6-13 Get Off the Beach



Cadets will have an opportunity to practice this skill in various wind directions and speeds throughout the weekend(s).

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 1, located at Annex I, prior to conducting this activity.
2. Have the cadets, one crew at a time, prepare the sailboats on the beach.
3. Using a whistle, indicate when the first sailboat is permitted to leave the beach.
4. The coach boat will focus on the following:

- a. **Rigging.** Ensure the cadets are raising the sails with the bow of the sailboat pointed into irons. Have the skipper and crew lower the centreboard/daggerboard and rudder blade at the earliest opportunity.
 - b. **Course Control.** Ensure the skipper is sailing toward deep water at the earliest opportunity.
5. As each sailboat sails away from the beach, direct them to the sausage collector.
 6. Once all the sailboats have left the beach, switch the skipper and crew. Have the sailboats return to the beach.
 7. Repeat steps 3. to 5.
 8. When the drill is complete, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when developing these basic skills:

- rigging, to include not keeping the bow pointed into irons, leading to the sails filling with wind prematurely; and
- course control, to include:
 - not lowering the centreboard/daggerboard resulting in side slipping; and
 - not lowering the rudder blade at the earliest opportunity resulting in a lack of steerage.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex I.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 15 min

OBJECTIVE

The objective of this activity is to have the cadets practice returning to a beach with an offshore wind.

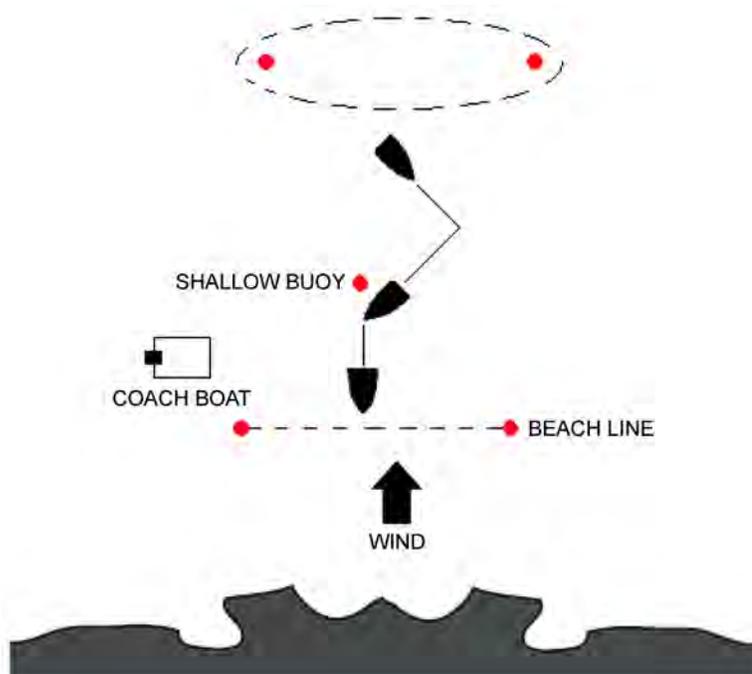
RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),

- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Five buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in the “X” formation (as illustrated in Figure 15-6-14), large enough to accommodate all the sailboats.



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Figure 15-6-14 Exit Strategy

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 2, located at Annex J, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the cadets sail a sausage course rounding the marks to starboard.
4. Select three sailboats and have the cadets sail towards the beach line.
5. On “Go” have the cadets sail towards the beach line, focusing on the following:
 - a. **Sail Control.** Have the skipper and crew ease the sails, decreasing speed, in order to come to a near stop at the beach line. Sails shall be luffing upon arrival at the beach line.
 - b. **Course Control.** Have the skipper sail between the two marks identifying the beach line. The skipper will be required to complete a series of tacks to make it to the beach line.

- c. **Adjustments.** When the sailboats arrive to the shallow mark the cadets should be prepared to raise the centreboard/daggerboard and rudder blade. Have the skipper and crew loosen all pennants at this point.



Do not actually raise the centreboard/daggerboard or rudder blade, due to a risk of going off course and capsizing.

6. Once all the sailboats have practiced beaching on the line, switch the skipper and crew.
7. Repeat steps 3. to 6.
8. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when developing these basic skills:

- sail control, to include sails not luffing;
- course control, to include not remaining between the two marks outlining the beach line; and
- adjustment, to include not preparing to raise centreboard/daggerboard and rudder blade before arriving at shallow water.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex J.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 3

Time: 30 min

OBJECTIVE

The objective of this activity is to have the cadets practice returning to a beach with an offshore wind.

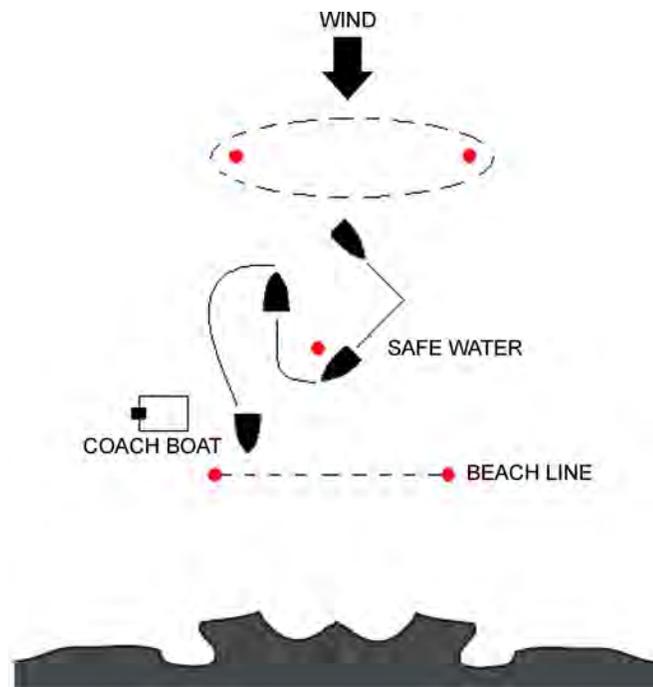
RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),

- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Five buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in the “X” formation (as illustrated in Figure 15-6-15), large enough to accommodate all the sailboats.



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Figure 15-6-15 Beach Party

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 3, located at Annex K, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the cadets sail a sausage course rounding the marks to starboard.
4. On “Go” have the cadets sail towards the beach line, focusing on the following:
 - a. **Sail Control.** Have the skipper and crew ease the sails, decreasing speed, in order to come to a near stop at the beach line. Sails shall be luffing upon arrival at the beach line.
 - b. **Course Control.** Have the skipper sail towards the safe water mark. Upon arrival the skipper has to head the bow into irons allowing the sails to luff. The cadets will lower the mainsail. Once the mainsail is lowered the skipper will bear away and sail toward the beach line using only the jib sail. Have the skipper sail between the two marks identifying the beach line.

- c. **Adjustments.** When the sailboat is in the area surrounding the safe water mark the cadets should be prepared to raise the centreboard/daggerboard and rudder blade. Have the skipper and crew loosen all pennants at this point.



Do not actually raise the centreboard/daggerboard or rudder blade, due to a risk of going off course and capsizing.

5. Once all the sailboats have practiced beaching on the line, switch the skipper and crew.
6. Repeat steps 3. and 4.
7. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when developing these basic skills:

- sail control, to include sails not luffing;
- course control, to include:
 - not remaining between the two marks outlining the beach line; and
 - not remaining in irons while lowering the mainsail; and
- adjustment, to include not preparing to raise the centreboard/daggerboard and rudder blade before arriving in shallow water.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex K.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.



When the cadets are comfortable beaching a sailboat using the beach line, have them practice beaching on an actual beach/shoreline.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activities will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' beaching a sailboat will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 10 (324 PC).

CLOSING STATEMENT

Beaching a sailboat is a fundamental skill. This skill will be practiced throughout the weekend(s). Once perfected, this skill will prevent unnecessary boat damage allowing for more time to be spent developing other sailing skills.

INSTRUCTOR NOTES/REMARKS

The cadets will have several opportunities to practice beaching a sailboat throughout the sail weekend(s).

If the cadets have difficulty performing a skill, the coach should focus more time on that skill.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail Level II Practical Skills Checklist*. Retrieved April 3, 2006, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2003). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 7

EO M324.07 – RIGHT A TURTLED SAILBOAT

Total Time:

60 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Prepare the briefing located at Annex L.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to present basic material and to orient the cadets to the steps for righting a turtled sailboat, prior to sailing.

A demonstration was chosen for TP 3 as it allows the instructor to explain and demonstrate the steps to righting a turtled sailboat.

A practical activity was chosen for TP 4 as it is an interactive way to allow the cadets to experience righting a turtled sailboat in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have righted a turtled sailboat.

IMPORTANCE

It is important for the cadets to know how to right a turtled sailboat as it is a common occurrence while sailing. Understanding and performing the steps to righting a turtled sailboat will provide the cadets the knowledge to deal with such a situation comfortably and independently.

Teaching Point 1

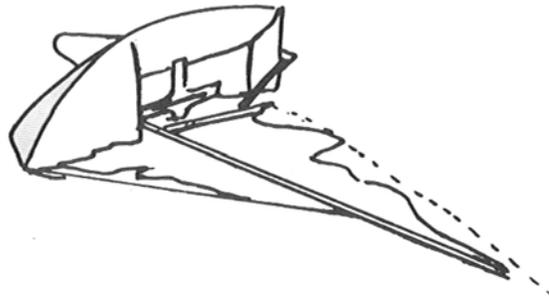
Explain the Difference Between a Capsized and a Turtled Sailboat

Time: 5 min

Method: Interactive Lecture

CAPSIZED SAILBOAT

When a sailboat tips over and its sails and centreboard/daggerboard are sitting horizontally on the water, it is capsized. The sailboat is sitting on its side with approximately half of the hull out of the water (as illustrated in Figure 15-7-1).



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 91)

Figure 15-7-1 Capsized Sailboat

TURTLED SAILBOAT

When a sailboat tips over and its sails are sitting vertically in the water, it is turtled. The centreboard is straight up and down and the sailboat is sitting upside down with the entire hull exposed (as illustrated in Figure 15-7-2).



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 93)

Figure 15-7-2 Turtled Sailboat

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. How are the sails oriented to the water when a sailboat is capsized?
- Q2. How much of the hull is exposed when a sailboat has capsized?

Q3. What is a sailboat known as if it has tipped over and the sails are sitting vertically in the water?

ANTICIPATED ANSWERS

- A1. Horizontal.
 A2. Approximately half.
 A3. Turtled.

Teaching Point 2

Discuss Safety

Time: 5 min

Method: Interactive Lecture

When a sailboat capsizes, the crew will be forced to enter the water. Although crews are wearing personal floatation devices (PFDs), they will observe a number of additional safety precautions, to include:

- **Staying With the Sailboat.** Never leave the sailboat for any reason (eg, retrieve a bailer, paddle, etc), unless instructed to by a sail coach.
- **Remaining Calm.** Safety boats and qualified staff are always present and will assist the cadets when a sailboat capsizes.
- **Using the “Hand Over Hand” Method When Manoeuvring Around the Sailboat.** Never attempt to swim around the sailboat. Maintain contact with a part of the hull at all times. This will ensure that the sailboat and crew do not drift apart.
- **Using a PFD to Keep Afloat.** One of the biggest concerns cadets have when they capsize is keeping their head above the water. PFDs are designed to keep individuals afloat, so the cadets should relax and take a deep breath.
- **Communicating.** Maintain verbal communication among all crew members.

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. True or False? You should always leave your sailboat to retrieve the bailer as it is required when the sailboat is righted.
- Q2. What method should you use to manoeuvre around the sailboat?
- Q3. What should crew members ensure is always maintained?

ANTICIPATED ANSWERS

- A1. False.
 A2. The “hand over hand” method.
 A3. Communication.

Teaching Point 3**Explain and Demonstrate the Steps to Righting a Turtled Sailboat**

Time: 15 min

Method: Demonstration



This demonstration should be conducted in a sailboat that is underway, whenever possible. Ideally, an area close to the shore or to a dock should be chosen. During the demonstration, explain each step as it is occurring. These steps are highlighted below.

If a demonstration on the water is not possible, a mock-up, model or detailed discussion is recommended. The demonstration is to be as close to a real turtle as possible.

STEPS TO RIGHT A TURTLED SAILBOAT

1. **Check Yourself.** Check for lines, tangles and injuries.
2. **Check Your Crew.** Communicate with the crew and ensure they are okay.
3. **Release Any Cleated Sheets.** If any sheets are cleated, release the sheet so the wind does not fill the sail once the boat is righted.
4. **The Crew Manoeuvres to the Bow.** Using the “hand over hand” method, the crew will move to the bow of the sailboat.
5. **The Skipper Manoeuvres to the Centre of the Hull.** Using the “hand over hand” method, the skipper will move to the centre of the hull.
6. **The Crew Swims the Sailboat Head to Wind (Irons).** By using the painter the crew will pull the bow of the boat head to wind.
7. **The Skipper Holds the Centreboard/Daggerboard and Leans Back Until the Sailboat Is in the Capsize Position.** The skipper will stand on top of the underside of the gunwales while leaning back and pulling on the centreboard/daggerboard.



If the sailboat is difficult to bring to the capsized position, the skipper or crew can reach under the sailboat and use a jib sheet for extra leverage in righting the sailboat.

8. **Complete the Capsize Procedure.**
9. **Bail the Water and Continue Sailing.**



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 93)

Figure 15-7-3 Righting a Turtled Sailboat

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. What is the first step to righting a turtled sailboat?
- Q2. Who swims the bow into irons?
- Q3. If you are having difficulty righting the turtled sailboat, what can the skipper or crew use for extra leverage?

ANTICIPATED ANSWERS

- A1. Check yourself.
- A2. The crew.
- A3. A jib sheet.

Teaching Point 4

Conduct an Activity Where the Cadets Will Right a Turtled Sailboat

Time: 25 min

Method: Practical Activity

ACTIVITY

OBJECTIVE

The objective of this activity is for the cadets to practice righting a turtled sailboat.

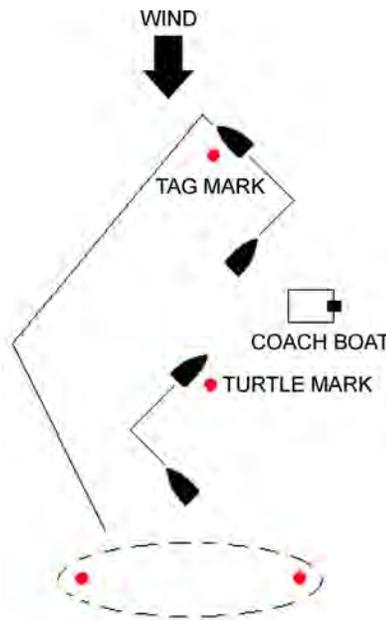
RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),

- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights,
- Whistle, and
- Stopwatch.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a “T” formation (as illustrated in Figure 15-7-4), large enough to accommodate all the sailboats.



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Figure 15-7-4 Slow As a Turtle

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 1, located at Annex L, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Using a whistle, indicate when a sailboat is permitted to leave the sausage collector.
4. The sailboat will sail toward the turtle mark and capsize. The cadets will allow time for the sailboat to turtle.
5. Once the sailboat is turtled, begin the stopwatch.
6. While the cadets are righting the turtled sailboat, focus on the following:
 - a. **Communication.** Ensure the skipper and crew maintain open communication at all times. The skipper shall ensure the crew is fine by simply talking and asking questions.
 - b. **Self Recovery.** Encourage the skipper and crew to swim quickly to the centreboard/daggerboard and bow respectively. Once the skipper is on the gunwale, have the crew swim the sailboat head to wind. It is easier if the crew uses the painter to swim the sailboat toward the wind. When the sailboat is head

to wind, the skipper shall begin to lean back on the centreboard/daggerboard attempting to bring the sailboat to the capsized position. If the skipper requires assistance, the crew may leave the bow to help.

7. Once the sailboat is righted and bailed the skipper and crew will enter the sailboat and sail to the tag mark.
8. When the sailboat reaches the tag mark, stop the time and record it on a sheet of paper.
9. Once all the sailboats have practiced righting a turtled sailboat, switch the skipper and crew.
10. Repeat steps 3. to 8.
11. Have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted. Review the recorded times and announce the skipper and crew with the fastest time.



COMMON ERRORS

It is common for novice sailors to make the following errors when developing these basic skills:

- communication, to include:
 - panicking, due to cold water, tangles, etc; and
 - not speaking loud enough for the skipper and crew to hear each other; and
- self recovery, to include:
 - pushing the bow into the wind instead of pulling it using the painter;
 - not getting on the very end of the centreboard/daggerboard; and
 - not being able to get in over the stern.



A second coach boat is recommended for this activity.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex L.

SAFETY

- Ensure a coach boat is present at all times.
- The coach boat shall remain in sight of the cadets in the water at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activity will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' righting a turtled sailboat will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 10 (324 PC).

CLOSING STATEMENT

Turtling is a common occurrence while sailing. The ability to right a turtled sailboat quickly, increases the amount of time spent in the water, builds confidence and prevents panicking. It is a fundamental skill that ensures everyone is safe in the event a sailboat turtles.

INSTRUCTOR NOTES/REMARKS

Instructors shall ensure cadets are properly dressed, according to the weather, prior to participating in this EO. The cadets will have several opportunities to practice righting a turtled sailboat throughout the sail weekend(s).

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail Level II Practical Skills Checklist*. Retrieved April 3, 2006, from www.sailing.ca/cbet/content/WIIChecklist.doc.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2003). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.



ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 8

EO M324.08 – ADJUST TO POINTS OF SAIL

Total Time:

210 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Photocopy the points of sail handout at Annex M for each cadet.

Prepare the briefings located at Annexes O to S.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1, 3, 4 and 5 to present basic material and to orient the cadets to aspects of the points of sail required prior to participating in practical training.

An in-class activity was chosen for TP 2 as it is an interactive way to provoke thought, stimulate interest and present basic boat handling skills.

A practical activity was chosen for TP 6 as a way for the cadets to practice sailing on the various points of sail in a safe and controlled environment. This activity contributes to the development of boat handling, boat balance and sail adjustment skills in a fun and challenging setting.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have sailed on each point of sail and made the appropriate adjustments to sail trim and centreboard/daggerboard.

IMPORTANCE

It is important for the cadets to learn how to adjust to the points of sail as it is a basis for other skills such as sail trim, boat balance and centreboard/daggerboard adjustments which will result in more efficient boat handling skills and faster boat speeds.

Teaching Point 1**Explain How to Determine the Tack a Sailboat Is Sailing**

Time: 5 min

Method: Interactive Lecture

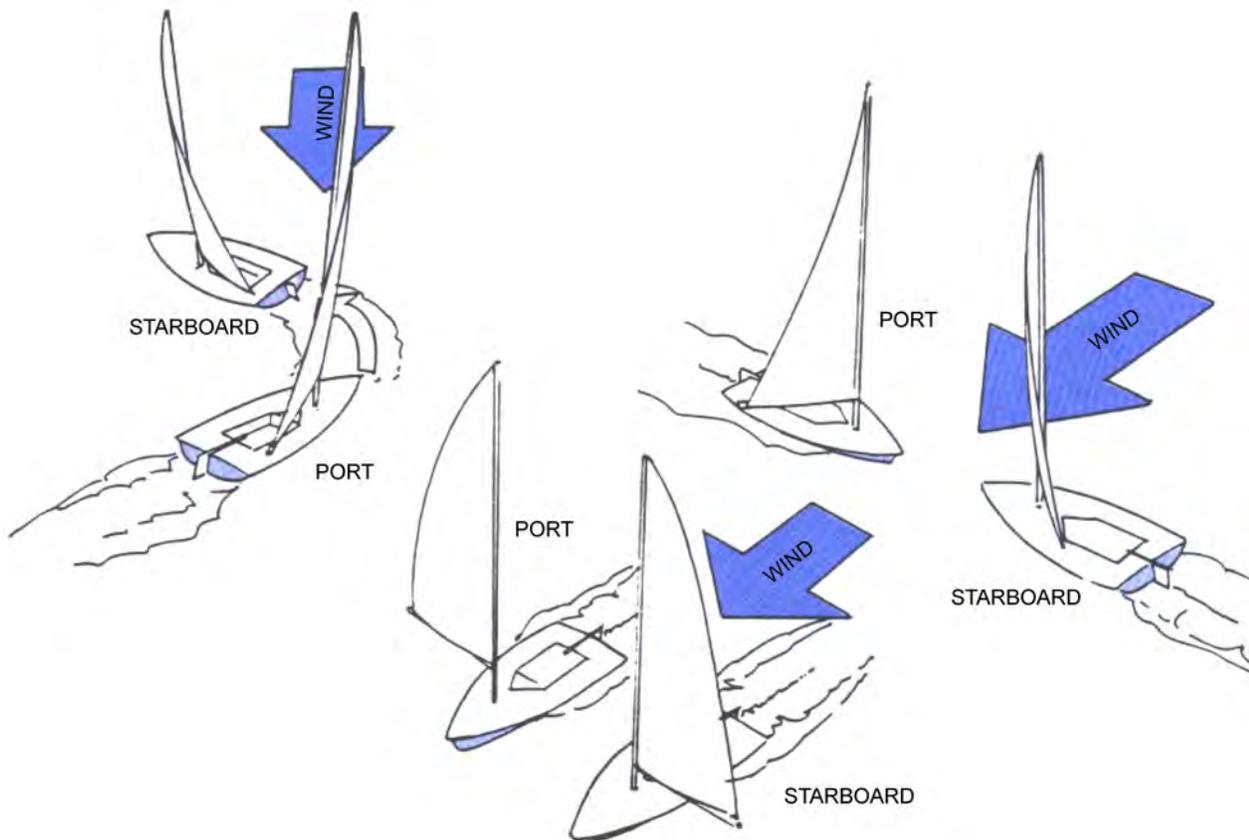
PORT AND STARBOARD TACK

Identifying the tack a sailboat is sailing is a fundamental skill that will be applied every time the cadets go on the water. The following are definitions that can assist in determining whether a sailboat is on a port tack or a starboard tack.

Tack. The side of the sailboat opposite the boom.

Port Tack. Sailing with the boom on the starboard side.

Starboard Tack. Sailing with the boom on the port side.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 74)

Figure 15-8-1 Port and Starboard Tack

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the side of the sailboat opposite the boom?
- Q2. What tack is a sailboat sailing when the boom is on the starboard side?
- Q3. What tack is a sailboat sailing when the boom is on the port side?

ANTICIPATED ANSWERS

- A1. The tack.
- A2. Port tack.
- A3. Starboard tack.

Teaching Point 2**Conduct an Activity Where the Cadets Will Identify the Points of Sail**

Time: 10 min

Method: In-Class Activity



Distribute the points of sail handout located at Annex M to each cadet.

POINTS OF SAIL

Identifying the points of sail is a skill on which the foundation is laid for future on-the-water sail training. The points of sail are as follows:

Irons. The bow of the sailboat is pointed directly into the wind and temporarily unable to turn onto either tack.



Irons is often referred to as “head to wind”.

Close Hauled. Sailing as close to the wind as possible with sails filling in order to approach an upwind destination.

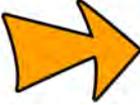


No-Go Zone. The area in which a sailboat cannot sail upwind even when sailing close hauled. Typically, this would extend 45 degrees from either side of irons.

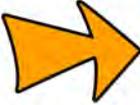
Close Reach. Sailing on a point of sail above a beam reach (90 degrees to the wind), but lower than the close hauled position.

Beam Reach. Sailing a course approximately 90 degrees to the wind.

Broad Reach. Sailing with the wind coming over one corner of the stern.

 A broad reach is considered to be the fastest point of sail.

Running Free. Sailing directly away from the wind.

 A sailboat that is running free is often referred to as being “on a run”.

Sailing by the Lee. Sailing on a point of sail above a run with the wind on the same side as the boom.

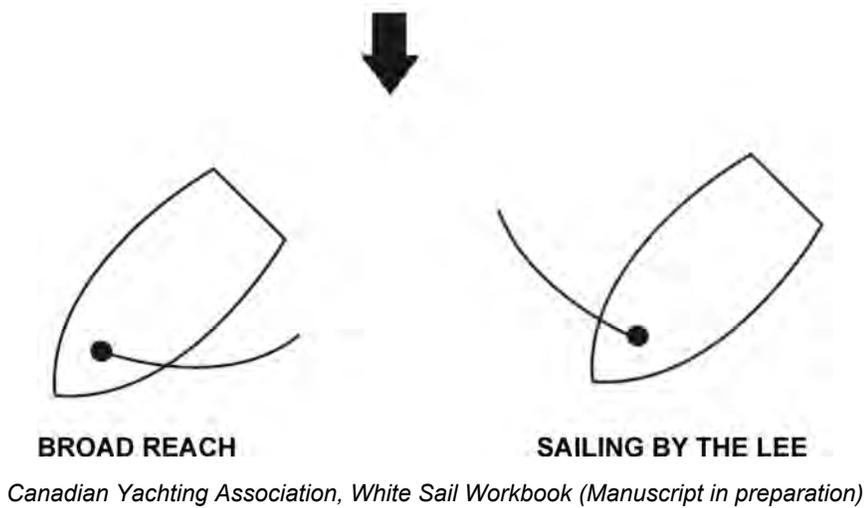
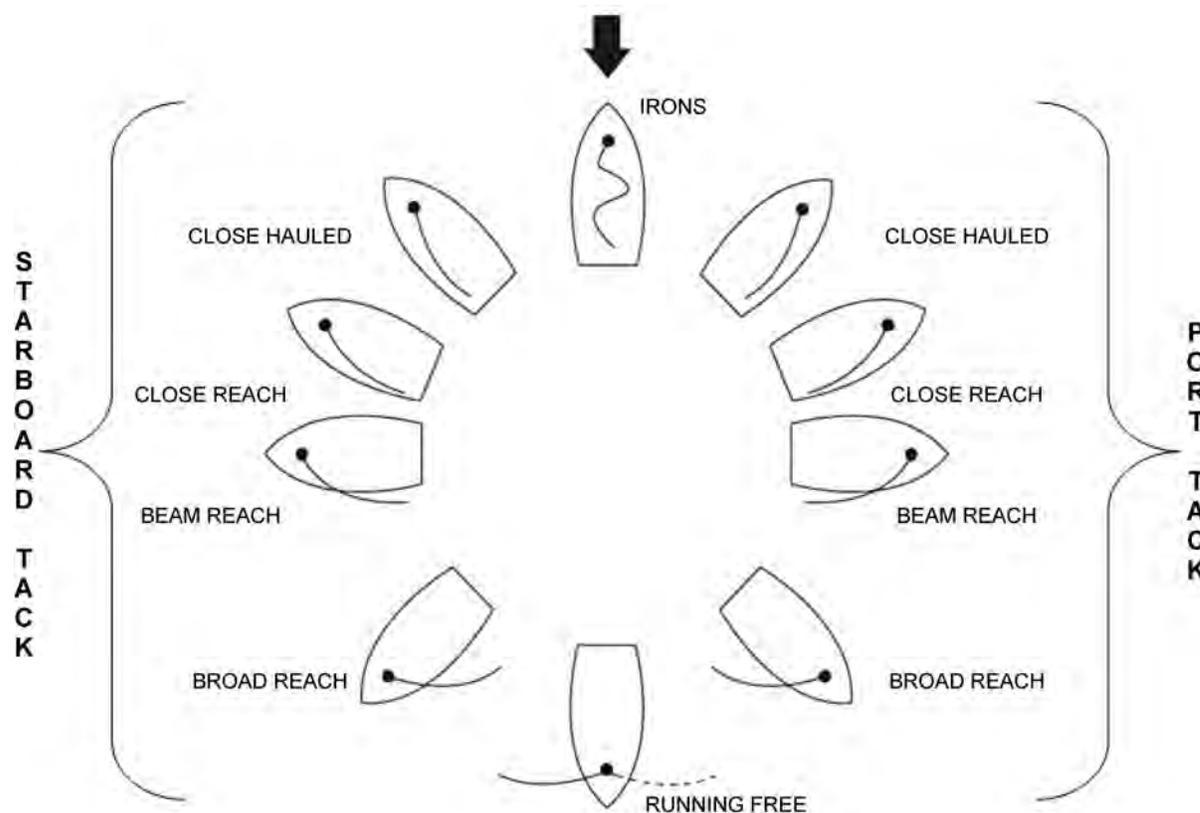


Figure 15-8-2 Sailing by the Lee

 Sailing by the lee can be dangerous due to the possibility of an accidental gybe.

 The points of sail are the same on both port and starboard tacks (as illustrated in Figure 15-8-3).



Canadian Yachting Association, White Sail Workbook, Manuscript in preparation

Figure 15-8-3 Points of Sail

ACTIVITY

Time: 5 min

OBJECTIVE

The objective of this activity is to have the cadets identify the points of sail.

RESOURCES

- Flip chart paper,
- Markers,
- Tape,
- CD Player, and
- Points of sail list located at Annex N.

ACTIVITY LAYOUT

1. Draw the overhead view of the points of sail (as illustrated in Figure 15-8-3) – one sailboat per flip chart sheet. If the group of cadets is large, several pieces of flip chart paper can be taped together, allowing the drawings to be made large enough to accommodate all participants.

2. Draw a large arrow to indicate wind direction.
3. Arrange the sailboats in a large circle (as illustrated in Figure 15-8-3).
4. Place the arrow in the centre of the circle and tape the drawings to the floor.
5. Set up a stereo in the area of the activity.

ACTIVITY INSTRUCTIONS

1. Review the points of sail list located at Annex N.
2. Identify which sailboat drawing on the floor represents which point of sail.
3. Play music from the stereo and have the cadets walk around the edge of the circle.
4. At random intervals, stop the music and read an item from the points of sail list.
5. Have the cadets hop on one foot to the sailboat drawing that corresponds with the point of sail read.
6. If a cadet is unable to reach the drawing in a reasonable amount of time or chooses the wrong drawing, the cadet is eliminated.
7. Continue until only one cadet remains.

SAFETY

This activity must be conducted in a large area that is free of obstructions.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 3

Explain How to Adjust Sail Trim for Each Point of Sail

Time: 5 min

Method: Interactive Lecture

TRIMMING THE SAILS

Each point of sail requires that the sails be properly trimmed to maximize boat speed. The general rule for trimming sails is to position them at the "point of almost luffing" or where the forward section of the sail just begins to flutter. The following are guidelines that can assist in positioning sails for each point of sail:

Close Hauled. The sails are trimmed as close (tightly) as possible.

Close Reach. The sails are trimmed almost all of the way in.

Beam Reach. The sails are trimmed halfway out.

Broad Reach. The sails are trimmed three quarters of the way out.

Running Free. The sails are trimmed all the way out, with the jib on the side opposite the mainsail.

Sailing by the Lee. The sails are trimmed all the way out, with the jib on the side opposite the mainsail.



As the cadets become more comfortable with sail trim they can practice sailing using the ticklers to correct sail trim or to maintain a close hauled course at the correct angle to the wind.

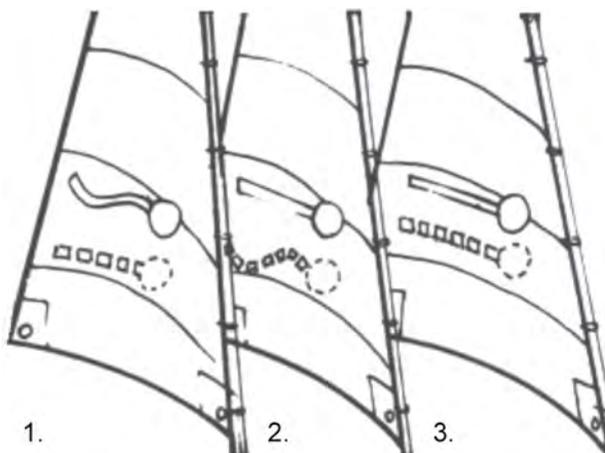
Ticklers. Pieces of yarn or tape attached near the luff of the sail to show air flow.

When on a close hauled course the crew should cleat the jib sheet. Cleating the jib sheet allows the skipper to watch the ticklers and stay on a close hauled course by altering course as the wind shifts. When sailing on a close reach or lower, the skipper and crew should trim the sails by the ticklers and not by altering course.

If the windward or inside tickler is flying erratically, the skipper should bear away or the crew should sheet in the jib sail and the skipper should adjust the mainsail trim accordingly (as illustrated in number 1. of Figure 15-8-4).

If the leeward or outside tickler is flying erratically the skipper should head up or the crew should sheet out the jib sail and the skipper should adjust the mainsail trim accordingly (as illustrated in number 2. of Figure 15-8-4).

If both ticklers are flying straight back, the sail is trimmed correctly for the point of sail (as illustrated in number 3. of Figure 15-8-4).



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 48)

Figure 15-8-4 Ticklers

A demonstration of tickler use can easily be conducted using a fully rigged sailboat on a dolly or mock up.

Crews should be encouraged to relay information concerning the ticklers and sail trim back to the skipper on a regular basis.

CONFIRMATION OF TEACHING POINT 3

QUESTIONS

- Q1. How are the sails positioned on a close reach?
- Q2. How are the sails positioned while on a beam reach?

Q3. What is unique about the sails while running free and sailing by the lee?

ANTICIPATED ANSWERS

A1. Trimmed almost all of the way in.

A2. Trimmed halfway out.

A3. The mainsail and jib sail are positioned on different sides of the sailboat.

Teaching Point 4

Explain How to Adjust the Centreboard/Daggerboard for Each Point of Sail

Time: 5 min

Method: Interactive Lecture

CENTREBOARD/DAGGERBOARD ADJUSTMENTS

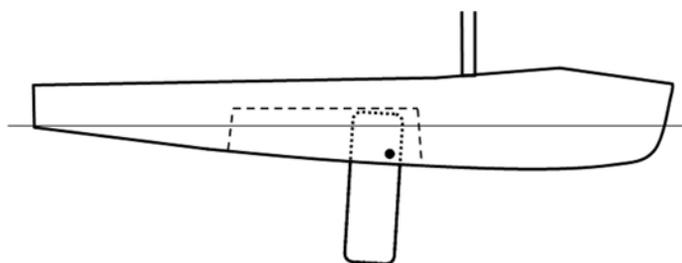


Leeway. Side-slipping motion of a sailboat.

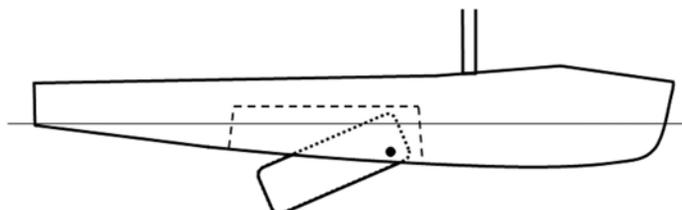
Leeway occurs, most evidently, when a sailboat is sailing on a close hauled course. As a result of the wind blowing from the side, the sailboat will side slip to leeward or away from the wind. As the sailboat bears away from the wind and onto a beam reach, the sailboat will experience less leeway and even less while on a broad reach or while running free. While on a beam reach, broad reach and run, raising the centreboard/daggerboard out of the water (as illustrated in Figures 15-8-5 and 15-8-6) will reduce drag, allowing the sailboat to go faster.



It is important not to raise the centreboard/daggerboard all the way out of the water as steering will become difficult. As well, the sailboat will be more difficult to right if it capsizes.



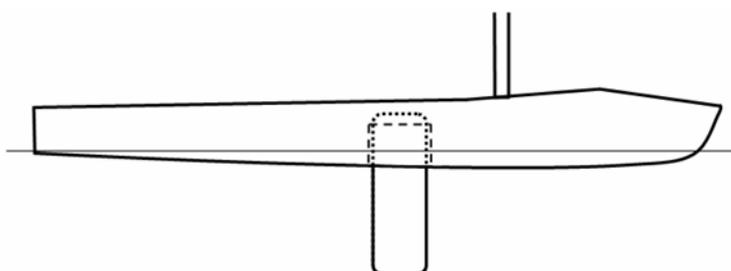
CENTREBOARD IS ALL THE WAY DOWN



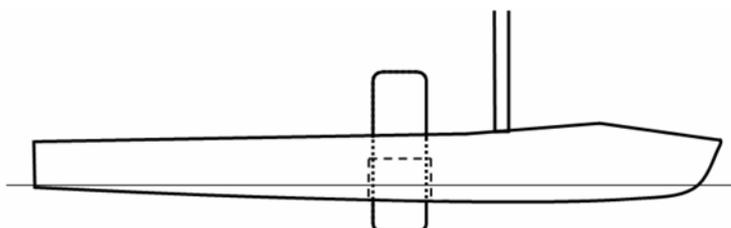
CENTREBOARD IS RAISED HALFWAY

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-8-5 Centreboard Adjustments



DAGGERBOARD IS ALL THE WAY DOWN



DAGGERBOARD IS RAISED THREE QUARTERS OF THE WAY

Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-8-6 Daggerboard Adjustments

The centreboard/daggerboard adjustments to make while on different points of sail are as follows:

Close Hauled. Centreboard/daggerboard is all the way down.

Close Reach. Centreboard/daggerboard is all the way down.

Beam Reach. Centreboard/daggerboard is raised halfway.

Broad Reach. Centreboard/daggerboard is raised three quarters of the way.

Running Free. Centreboard/daggerboard is raised three quarters of the way.

Sailing by the Lee. Centreboard/daggerboard is raised three quarters of the way.

CONFIRMATION OF TEACHING POINT 4

QUESTIONS

- Q1. What is the centreboard/daggerboard position for close hauled?
- Q2. What is the centreboard/daggerboard position for beam reach?
- Q3. What is the centreboard/daggerboard position for broad reach?

ANTICIPATED ANSWERS

- A1. All the way down.
- A2. Raised halfway.
- A3. Raised three quarters of the way.

Teaching Point 5

Explain the Steps to Heading Up and Bearing Away

Time: 5 min

Method: Interactive Lecture

HEADING UP

The steps to heading up are as follows:

1. The skipper will say, "Heading up."
2. The crew will reply, "Ready."
3. The skipper will push the tiller slightly toward the mainsail, causing the sailboat to turn toward the wind.
4. The skipper and crew will sheet in the mainsail and jib sail as the sailboat turns.
5. The crew will move to the windward gunwale, as required, to hike.
6. When the bow reaches the new desired course, the skipper will straighten the tiller and continue sailing.

BEARING AWAY

The steps to bearing away are as follows:

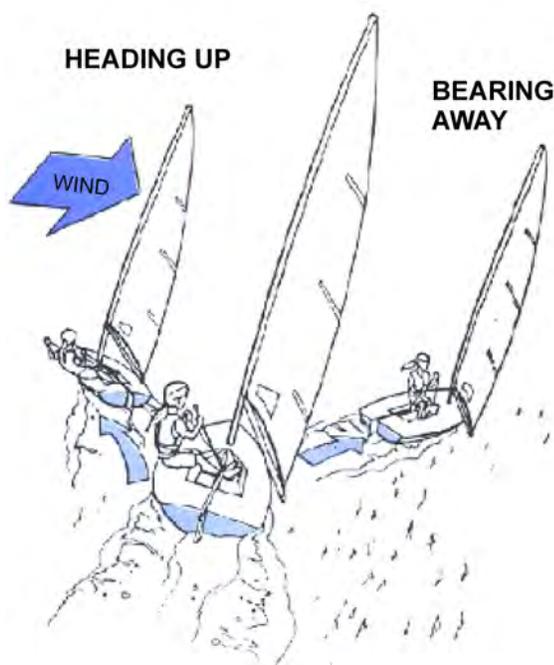
1. The skipper will say, "Bearing away."
2. The crew will reply, "Ready."
3. The skipper will pull the tiller slightly toward the windward side, causing the sailboat to turn away from the wind.
4. The skipper and crew will sheet out the mainsail and jib sail as the sailboat turns.
5. The crew will move inboard to maintain boat balance as required.

6. When the bow reaches the new desired course, the skipper will straighten the tiller and continue sailing.



Common phrases used by the coach when providing immediate feedback regarding sail trim are:

- **“Ease Your Sails.”** Slowly sheet out the mainsail and jib sail.
- **“Dump Your Sails.”** Aggressively sheet out the mainsail and jib sail.
- **“Trim Your Sails.”** Sheet in the mainsail and jib sail until the sails are on the proper angle to the wind.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 56)

Figure 15-8-7 Heading Up and Bearing Away

CONFIRMATION OF TEACHING POINT 5

QUESTIONS

- Q1. What direction is the tiller moved when heading up?
- Q2. What direction is the tiller moved when bearing away?
- Q3. Do the skipper and crew sheet in or sheet out the sails when bearing away?

ANTICIPATED ANSWERS

- A1. Slightly toward the mainsail.
- A2. Slightly toward the windward side.
- A3. Sheet out.

Teaching Point 6**Conduct Activities Where the Cadets Will Sail on the Various Points of Sail While Heading Up and Bearing Away**

Time: 160 min

Method: Practical Activity

ACTIVITY 1

Time: 30 min

OBJECTIVE

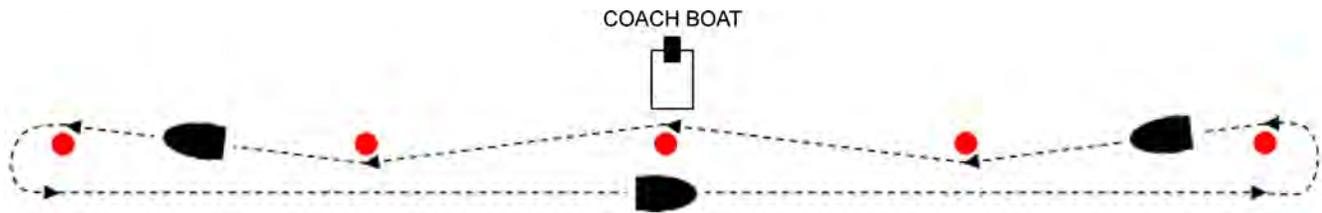
The objective of this activity is to have the cadets practice heading up and bearing away.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- Personal Floatation Device (PFD) (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Five buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a sausage formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-8-8).



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 15-8-8 The Nile



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 1, located at Annex O, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats weave through a sausage course rounding the marks to starboard.

4. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper perform smooth tiller adjustments while heading up, bearing away and avoiding collisions.
 - b. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while heading up and bearing away.
 - c. **Look Out.** The crew shall constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. Once the cadets are comfortable rounding the marks to starboard have the sailboats change direction and round the marks to port.
6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to head up and bear away:

- course control, to include:
 - making too much of a course change when heading to the next mark, resulting in sudden tiller movements to compensate; and
 - accidentally tacking or gybing;
- sail control, to include:
 - not trimming the sails according to the course adjustments; and
 - not using the proper jib sheet after an accidental tack/gybe.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex O.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 35 min

OBJECTIVE

The objective of this activity is to have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

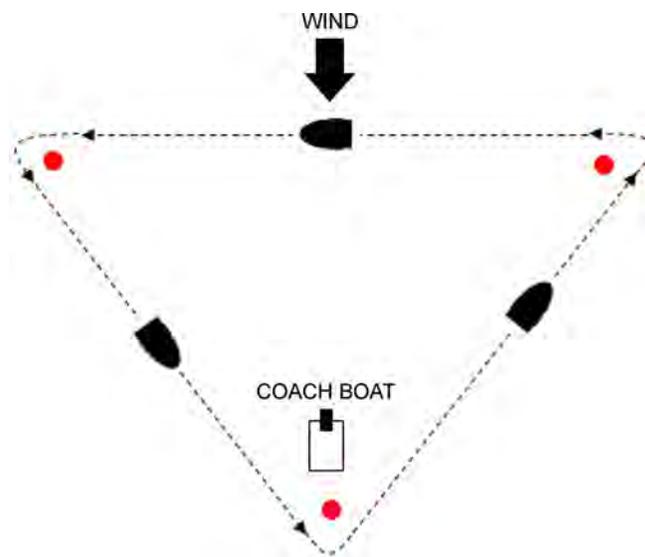
- close hauled,
- beam reach, and
- broad reach.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-8-9).



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Figure 15-8-9 Upside Down Pyramid



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 2, located at Annex P, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around a triangle course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper perform smooth tiller adjustments while heading up, bearing away and avoiding collisions.
 - b. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while heading up and bearing away.
 - c. **Centreboard/Daggerboard Adjustments.** Have the crew make adjustments to the centreboard/daggerboard position while heading up and bearing away onto different points of sail.
 - d. **Look Out.** The crew shall constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. Once the cadets are comfortable rounding the marks to starboard have the sailboats change direction and round the marks to port.
6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to head up and bear away:

- course control, to include:
 - making too much of a course change when heading to the next mark, resulting in sudden tiller movements to compensate; and
 - accidentally tacking or gybing;
- sail control, to include:
 - not trimming the sails according to the course adjustments; and
 - not using the proper jib sheet after an accidental tack/gybe; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while bearing away, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex P.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 3

Time: 35 min

OBJECTIVE

The objective of this activity is to have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

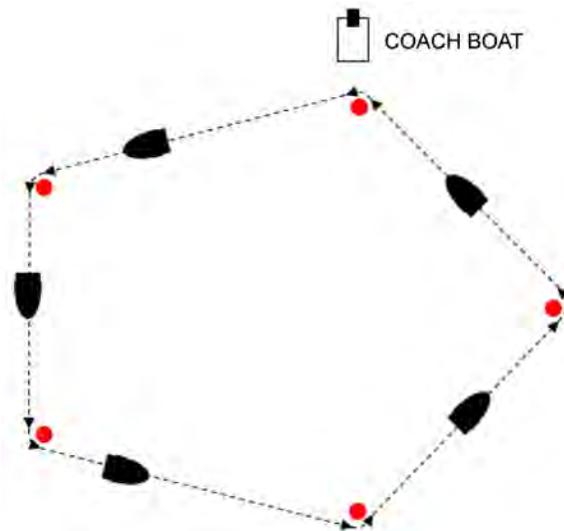
- close hauled,
- broad reach, and
- running free.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Five buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a pentagon formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-8-10).



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 15-8-10 Mummies' Coffin



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 3, located at Annex Q, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around a pentagon course rounding the marks to starboard.

4. The coach boat shall focus on the following:
- Course Control.** Have the skipper perform smooth tiller adjustments while heading up, bearing away and avoiding collisions.
 - Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while heading up and bearing away.
 - Centreboard/Daggerboard Adjustments.** Have the crew make adjustments to the centreboard/daggerboard position while heading up and bearing away onto different points of sail.
 - Look Out.** The crew shall constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to head up and bear away:

- course control, to include:
 - making too much of a course change when heading to the next mark, resulting in sudden tiller movements to compensate; and
 - accidentally tacking or gybing;
- sail control, to include:
 - not trimming the sails according to the course adjustments; and
 - not using the proper jib sheet after an accidental tack/gybe; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while bearing away, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex Q.

SAFETY

- Ensure a coach boat is present at all times.
 - Ensure the size of the course is large enough to prevent collisions.
 - Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.
-

ACTIVITY 4

Time: 35 min

OBJECTIVE

The objective of this activity is to have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

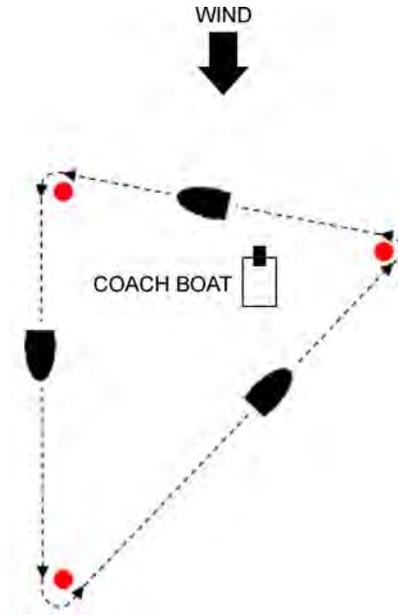
- close hauled,
- close reach, and
- running free.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-8-11).



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Figure 15-8-11 Heeling Pyramid



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 4, located at Annex R, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around a triangle course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper perform smooth tiller adjustments while heading up, bearing away and avoiding collisions.
 - b. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while heading up and bearing away.
 - c. **Centreboard/Daggerboard Adjustments.** Have the crew make adjustments to the centreboard/daggerboard position while heading up and bearing away onto different points of sail.
 - d. **Look Out.** The crew shall constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to head up and bear away:

- course control, to include:
 - making too much of a course change when heading to the next mark, resulting in sudden tiller movements to compensate; and
 - accidentally tacking or gybing;
- sail control, to include:
 - not trimming the sails according to the course adjustments; and
 - not using the proper jib sheet after an accidental tack/gybe; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while bearing away, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex R.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 5

Time: 30 min

OBJECTIVE

The objective of this activity is to have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

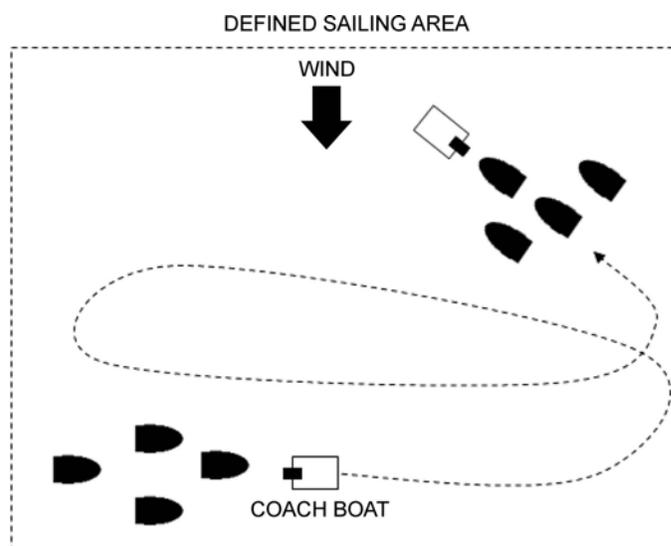
- close hauled,
- close reach,
- beam reach,
- broad reach, and
- running free.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats), and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will identify the defined sailing area (as illustrated in Figure 15-8-12).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-8-12 Search for Building Blocks



It is important for the coach boat to circulate around the fleet coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 5, located at Annex S, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Instruct the sailboats to play follow-the-leader with the coach boat.
4. Take the sailboats around the sailing area while frequently changing direction, forcing the sailboats to sail on as many points of sail as possible.
5. Throughout the activity, have a sailboat in front of the fleet act as the leader so that coaching can take place with all of the sailboats.
6. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper perform smooth tiller adjustments while heading up, bearing away and avoiding collisions.
 - b. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while heading up and bearing away.
 - c. **Centreboard/Daggerboard Adjustments.** Have the crew make adjustments to the centreboard/daggerboard position while heading up and bearing away onto different points of sail.
 - d. **Look Out.** The crew shall constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

7. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to head up and bear away:

- course control, to include:
 - making too much of a course change when heading to the next mark, resulting in sudden tiller movements to compensate; and
 - accidentally tacking or gybing;
- sail control, to include:
 - not trimming the sails according to the course adjustments; and
 - not using the proper jib sheet after an accidental tack/gybe; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while bearing away, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex S.



It is common for coaches to make the following course control errors when conducting a follow-the-leader activity:

- **Sharp Turning Angles.** Sharp turning angles will result in the sailboats becoming congested as all skippers attempt to make the turn at the same time.
- **Leaving the Stragglers.** Often sailboats can be left behind when beginning in a follow-the-leader activity. Performing a large circle with the fleet will rejoin the sailboats in the front with the sailboats in the rear.
- **Unprepared for Capsizes.** Inform the cadets that should a sailboat capsize during the activity, sailboats should automatically luff together in a group on the lead sailboat.
- **Not Coaching.** Often coaches neglect to coach while conducting a follow-the-leader drill. Throughout the activity, nominate a sailboat in front of the fleet to act as the leader so that coaching can take place with all of the sailboats.



If two coach boats are available, one shall act as the leader and the second shall coach throughout the fleet.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in the activities will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the heading up and bearing away drills will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 9 (324 EC 03) and Chapter 3, Annex B, Appendix 10 (324 PC).

CLOSING STATEMENT

Attaining faster boat speed is a common goal among sailors. Understanding how a sailboat reacts on different points of sail and knowing what adjustments to make while altering course and changing from one point of sail to another will make sail training more enjoyable, while achieving faster boat speeds.

INSTRUCTOR NOTES/REMARKS

The cadets will have several opportunities to practice heading up and bearing away throughout the sail weekend(s).

If cadets have difficulty attaining a skill, the instructor should focus more time in that area.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail II Practical Skills Checklist*. Retrieved October 5, 2007 from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2003). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 9

EO M324.09 – SAIL UPWIND

Total Time:

330 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Prepare the briefings located at Annexes T to AD.

Photocopy the race finish sheet for each race located at Annex AE and the racing scoresheet located at Annex AF.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 5 to introduce the procedure of stopping a sailboat and beating.

A practical activity was chosen for TPs 2, 4 and 6 to allow the cadets to practice sailing upwind in a safe and controlled environment. This activity contributes to the development of boat handling, boat balance and sail adjustment skills in a fun and challenging setting.

An in-class activity was chosen for TP 3 as it is an interactive way to present basic upwind boat handling skills, provoke thought and stimulate interest among cadets.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have stopped a sailboat and demonstrated various helming and crewing skills while sailing upwind.

IMPORTANCE

It is important for each cadet to sail upwind as it provides the cadets the experience involved in stopping a sailboat and sailing against the wind in a controlled environment. Sailing upwind will introduce the cadets to skills that will be practiced more in-depth in future sail training.

Teaching Point 1

Explain How to Stop a Sailboat

Time: 5 min

Method: Interactive Lecture

STOP A SAILBOAT

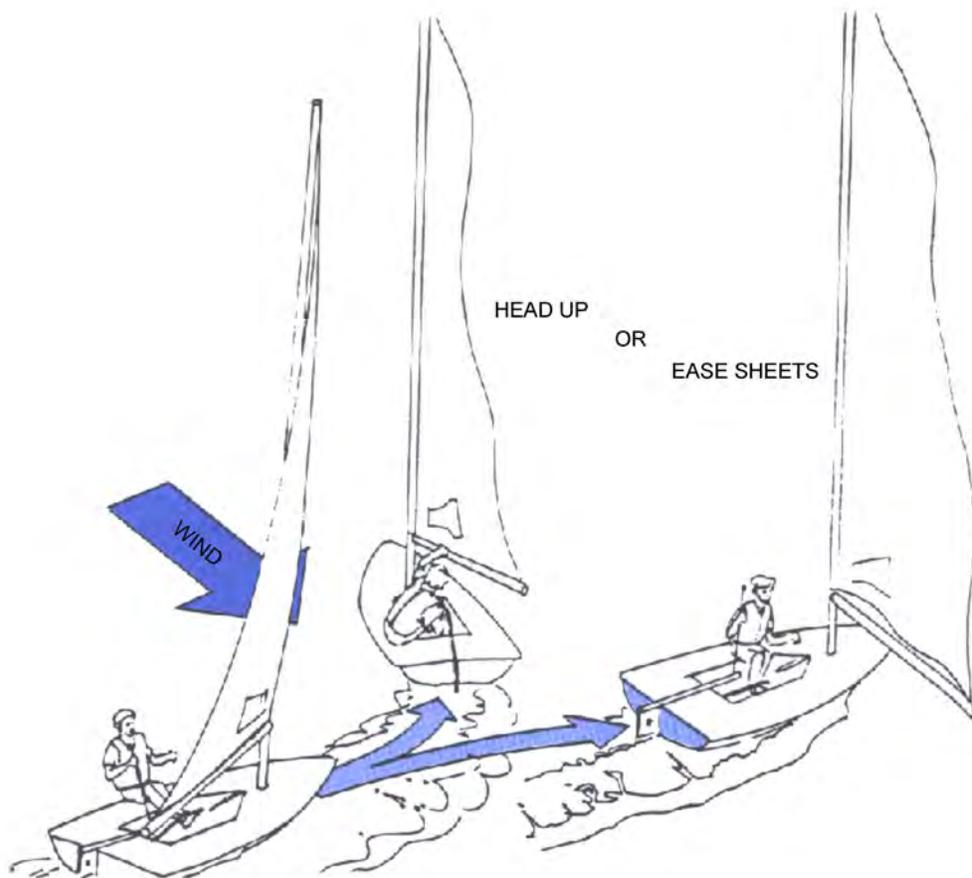
Stopping is performed so a skipper can stop the sailboat at a predetermined point such as at a control position, at a mooring ball, or when recovering a crew overboard.



The act of stopping a sailboat is often referred to as “luffing up”.

Luff. To cause a sail to flutter by heading up or easing the sheet.

Luff Up. To head up, causing the sails to flutter.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 49)

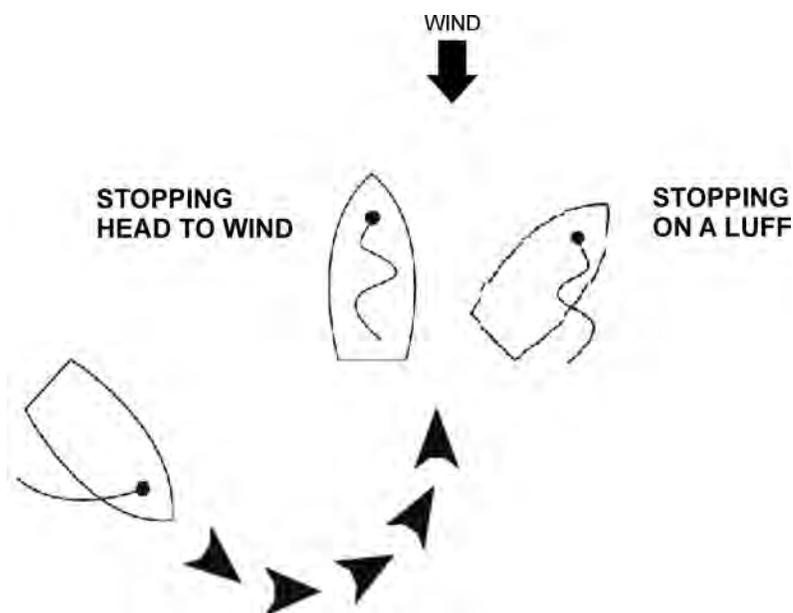
Figure 15-9-1 Luffing Up and Luffing

The steps to stopping are as follows:

1. The skipper will say, "Prepare to luff up."
2. The crew will reply, "Ready."
3. The skipper will say, "Luffing."
4. The skipper will push the tiller toward the mainsail, causing the sailboat to turn toward the wind.
5. The skipper and crew will ease the sheets all of the way out.
6. The crew will move inboard to maintain boat balance as required.
7. When the bow of the sailboat reaches head to wind, the sailboat will slow to a stop.
8. Unless mooring, when the sailboat comes to a complete stop, the skipper will pull the tiller slightly to windward, to ensure the sailboat does not become stuck in irons.



Luffing up from a reach to stop a sailboat is often referred to as a "J-approach".



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-9-2 J-Approach



*Canadian Yachting Association, White
Sail Workbook (Manuscript in preparation)*

Figure 15-9-3 Head to Wind (Irons)



*Canadian Yachting Association, White
Sail Workbook (Manuscript in preparation)*

Figure 15-9-4 Luffing

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is luffing up?
- Q2. What are three situations in which a skipper may stop a sailboat?
- Q3. Why should the skipper pull the tiller slightly to windward as the sailboat comes to a stop?

ANTICIPATED ANSWERS

- A1. Heading up, causing the sails to flutter, so that the sailboat comes to a stop.
- A2. A skipper may stop a sailboat:
- for a control position,
 - at a mooring ball, and
 - when recovering a crew overboard.
- A3. To prevent the sailboat from becoming stuck in irons.

Teaching Point 2**Conduct Activities Where the Cadets Will Stop a Sailboat**

Time: 30 min

Method: Practical Activity

ACTIVITY 1

Time: 20 min

OBJECTIVE

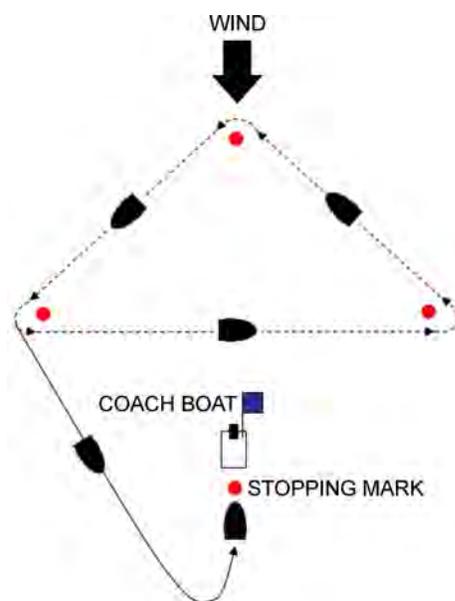
The objective of this activity is to have the cadets practice stopping a sailboat.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- Personal floatation device (PFD) (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights,
- Blue flag, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a diamond formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-5).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-5 Luffing Round the Corner

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 1, located at Annex T, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail a triangle course around the top three marks rounding the marks to starboard.
4. Using a blue flag, signal a sailboat as it rounds the gybe mark, to sail downwind toward the stopping mark where the coach boat is located.



When a sailboat is sailing to the stopping mark lower the blue flag so other sailboats remain on the triangle course.

5. Have the sailboat sail past the stopping mark, perform a J-approach and stop.
6. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper move the tiller smoothly toward the mainsail while luffing up and coming to a stop to gain experience in how much tiller movement is required. Have the skipper pull the tiller slightly to windward to ensure the sailboat does not become stuck in irons.
 - b. **Sail Trim.** Have the skipper and crew ease the sheets to gain experience in identifying how much distance a sailboat requires to come to a stop.
 - c. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.
7. Have the sailboat sail back to the triangle.
8. Repeat steps 4. to 7. for each sailboat.
9. Once all the sailboats have stopped at the stopping mark, switch skipper and crew and repeat steps 4. to 8.
10. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to stop a sailboat:

- course control, to include:
 - pushing the tiller too far away, resulting in an accidental tack;
 - heading up too early and stopping short of the stopping mark; and
 - heading up too late and sailing past the stopping mark; and
- sail trim, to include:
 - easing the sails too early resulting in insufficient boat speed to make it to the mark; and
 - easing the sails too late resulting in excessive boat speed and sailing past the mark.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex T.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 10 min

OBJECTIVE

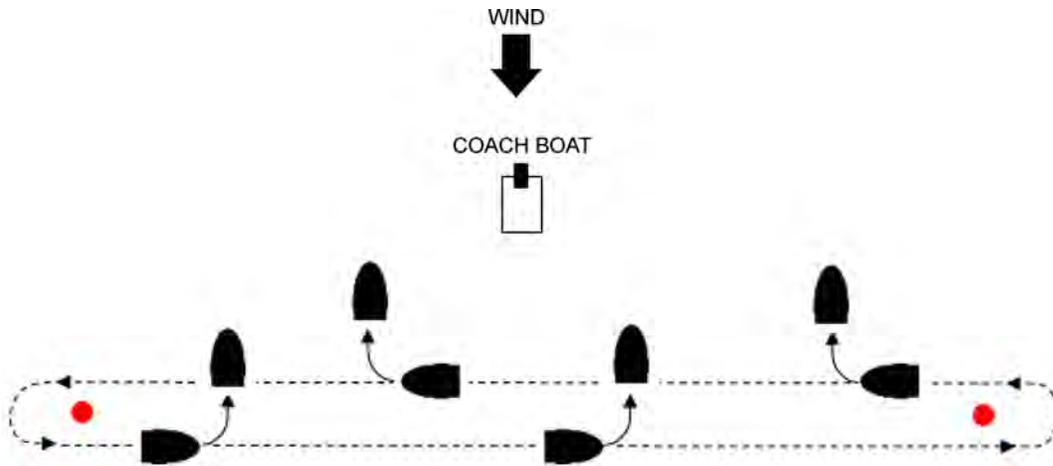
The objective of this activity is to have the cadets practice stopping a sailboat.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a sausage formation large enough to accommodate all the sailboats (as illustrated in Figure 15-9-6).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-6 Red Light Green Light



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 2 located at Annex U prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail the sausage course rounding the marks to starboard.
4. Using a whistle, sound one blast to have the sailboats head up and come to a stop.
5. Using a whistle, sound two blasts to have the sailboats bear away and continue on the sausage course.
6. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper move the tiller smoothly toward the mainsail while luffing up and coming to a stop to gain experience in how much tiller movement is required. Have the skipper pull the tiller slightly to windward to ensure the sailboat does not become stuck in irons.
 - b. **Sail Trim.** Have the skipper and crew ease the sheets to gain experience in identifying how much distance a sailboat requires to come to a stop.
 - c. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew may also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

7. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to stop a sailboat:

- course control, to include:
 - pushing the tiller too far away, resulting in an accidental tack;
 - not heading up enough resulting in the sailboat maintaining boat speed and going off course; and
 - not bearing off slightly once the sailboat has come to a stop and becoming stuck in irons; and
- sail trim, to include not trimming sails out far enough resulting in the sailboat maintaining boat speed and going off course.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex U.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activities will serve as the confirmation of this TP.

Teaching Point 3**Conduct an Activity Where the Cadets Will Identify How to Tack a Sailboat**

Time: 10 min

Method: In-Class Activity



Provide the cadets with this material prior to conducting the activity.

TACKING

Tacking is performed when sailing upwind. To complete a tack, the skipper pushes the tiller toward the mainsail, causing the bow of the sailboat to turn toward the wind eventually passing the bow through it. The sails, skipper and crew will switch sides.



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-9-7 Tacking

How to Tack

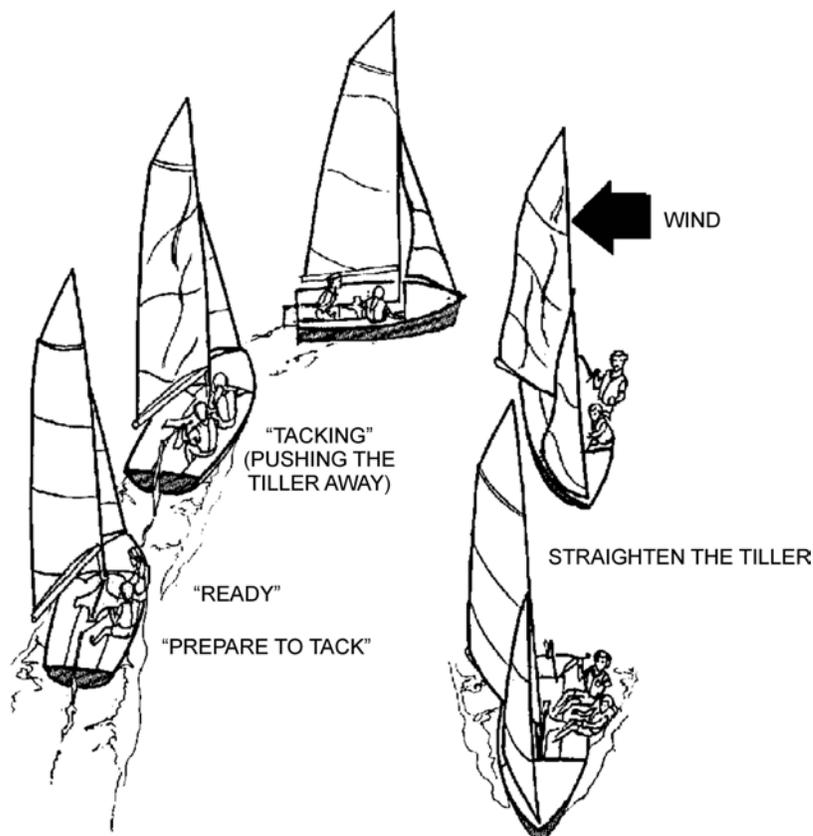
The steps to tacking are as follows:

1. The skipper will say, "Prepare to Tack."
2. The crew will reply, "Ready."
3. The skipper will say, "Tacking."
4. The skipper will push the tiller toward the mainsail, causing the sailboat to turn toward the wind. When the sailboat's bow passes through head to wind, the sails will begin to switch sides.
5. The skipper and crew will switch sides, with the skipper switching the tiller and the mainsheet behind their back, so they remain facing forward, and the crew switching the jib sheets as the jib switches sides.

6. The skipper will straighten the tiller and continue sailing.



The crew will maintain a lookout throughout the tack.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 59)

Figure 15-9-8 Skipper Commands

ACTIVITY

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets identify how to tack a sailboat by participating in a simulated activity on shore.

RESOURCES

- A fully rigged sailboat, and
- Helmet (one per cadet),

- PFD (one per cadet),
- A mock-up or dolly.

ACTIVITY LAYOUT

Set up a fully rigged sailboat pointed on a close hauled course on a mock-up or dolly.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs.
2. Have each group enter the fully rigged sailboat.
3. Have each group practice the steps of tacking a sailboat.
4. As the skipper pushes the tiller toward the mainsail, move the sailboat's bow through head to wind. Continue to move the sailboat until the sails switch sides and refill, and the skipper straightens the tiller.
5. Have each cadet practice the steps of tacking as a skipper and crew at least once, or until the cadet feels comfortable with the skill.



If multiple sail coaches and sailboats are available, additional groups can participate in the activity simultaneously.

SAFETY

This activity must be conducted in a large area that is free of obstructions.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 4

Conduct Activities Where the Cadets Will Sail on a Close Reach, Sail Close Hauled and Tack a Sailboat

Time: 120 min

Method: Practical Activity

ACTIVITY 1

Time: 20 min

OBJECTIVE

The objective of this activity is to have the cadets practice tacking and sailing on a close reach.

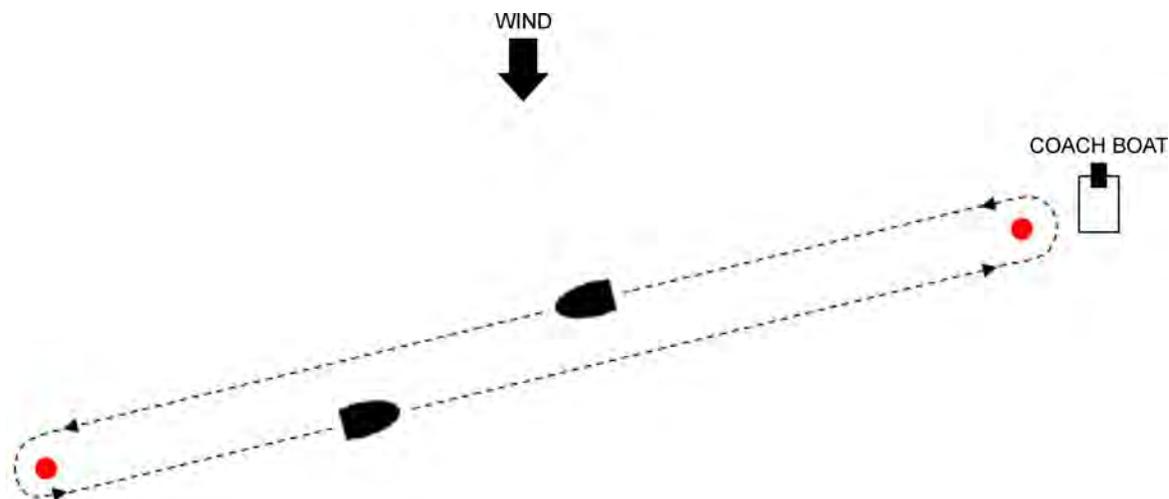
RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),

- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a sausage formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-9).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-9 Saucy Sausage



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 3, located at Annex V, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the sausage course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Tacking.** Have the sailboats sail an upwind course between the two marks. Coach the sailboats as they tack having the skipper slowly push the tiller away. As the sailboat begins to head through the wind, the sails will begin to luff. The skipper and crew should begin to switch sides of the sailboat, ducking below the swinging boom. The skipper should move swiftly from one side to the other by moving the aft foot first, ducking and sitting on the other side of the sailboat.



The tiller extension and mainsheet should never leave the hands of the skipper.
The skipper shall always face the bow of the sailboat, never the stern.

After sitting on the other side of the sailboat, the skipper shall switch the tiller extension and mainsheet to the opposite hand. As the skipper is moving from side to side, the crew shall switch sides, along with switching the jib sheets. When the bow of the sailboat has passed through head to wind, the skipper should immediately place the tiller in the centre of the sailboat to resume a straight course.

- b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a close reach.
- c. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while sailing upwind.
- d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

- 5. Once the cadets are comfortable rounding the marks to starboard, have the sailboats change direction and round the marks to port.
- 6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to tack and sail on a close reach:

- tacking, to include:
 - pulling the tiller instead of pushing;
 - looking toward the stern;
 - letting go of the tiller extension;
 - letting go of the mainsheet; and
 - not ducking;
- course control, to include:
 - not maintaining a straight course while sailing upwind; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include:
 - not trimming the sails according to the course adjustments; and
 - cleating the mainsheet, resulting in an accidental capsize.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex V.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 20 min

OBJECTIVE

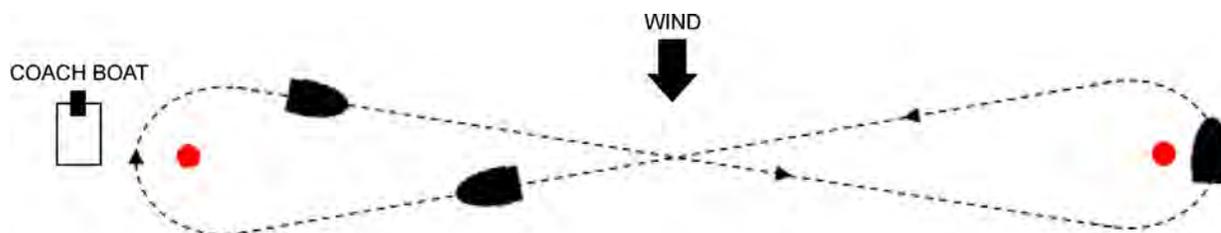
The objective of this activity is to have the cadets practice tacking.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a sausage formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-10).



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 15-9-10 Double Donuts



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 4, located at Annex W, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail a figure-of-eight course around the two marks.
4. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet is tight throughout the tack. Ensure the skipper does not face the stern while exchanging the tiller extension and mainsheet.
 - b. **Course Control.** Have the skipper perform smooth tiller adjustments while tacking around the marks and bearing away.
 - c. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while sailing upwind.
 - d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch position as skipper and crew midway through the activity.

5. Once the cadets are comfortable rounding the marks to starboard, have the sailboats change direction and round the marks to port.
6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to tack:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat uncontrollably bearing off; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include, not trimming the sails according to the course adjustments.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex W.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 3

Time: 25 min

OBJECTIVE

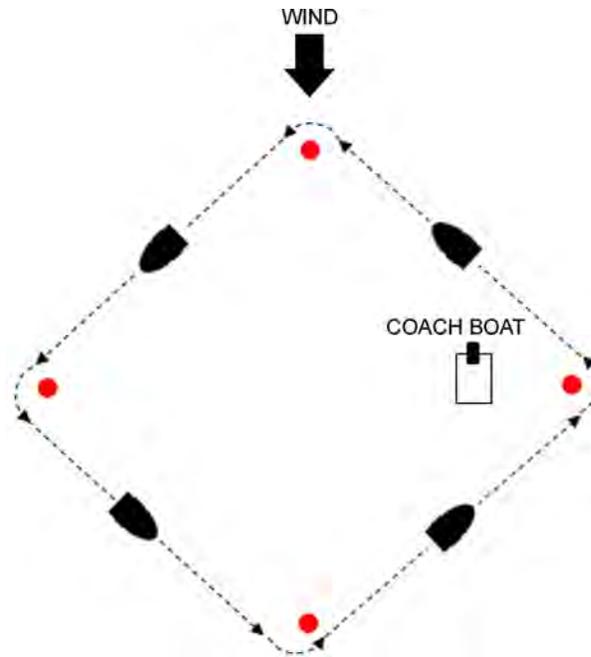
The objective of this activity is to have the cadets practice tacking and sailing on a close reach.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a diamond formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-11).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-11 Crispy Cracker



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 5, located at Annex X, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the diamond course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet is tight throughout the tack. Ensure the skipper does not face the stern while exchanging the tiller extension and mainsheet. The sailboat should not sail past a close reach after completing the tack.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a close reach.
 - c. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while sailing upwind.
 - d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. Once the cadets are comfortable rounding the marks to starboard, have the sailboats change direction and round the marks to port.
6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to tack and sail on a close reach:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat bearing off past a close reach; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include, not trimming the sails according to the course adjustments.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex X.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 4

Time: 25 min

OBJECTIVE

The objective of this activity is to have the cadets practice tacking, sailing close hauled and sailing on a close reach.

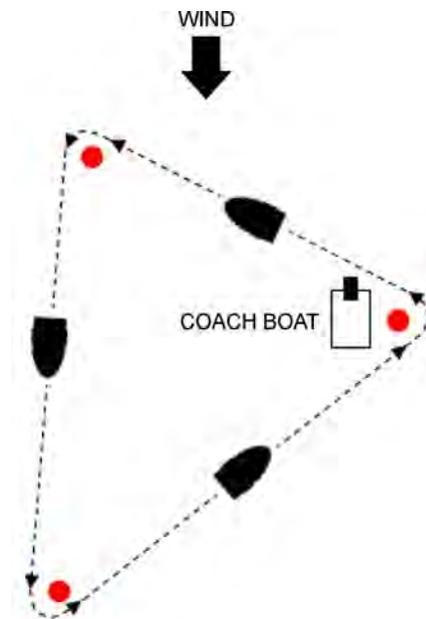
RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),

- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-12).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-12 Gnarly Nacho



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 6, located at Annex Y, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet is tight throughout the tack. Ensure the skipper does not face the stern while exchanging the tiller extension and mainsheet. The sailboat should not sail past a close reach after completing the tack.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing close hauled and sailing on a close reach.

- c. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while sailing upwind.
- d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to tack, sail close hauled and sail on a close reach:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat bearing off past a close reach; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include:
 - not trimming the sails according to the course adjustments; and
 - not cleating the jib sheet, sometimes resulting in the skipper sailing below close hauled.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex Y.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 5

Time: 30 min

OBJECTIVE

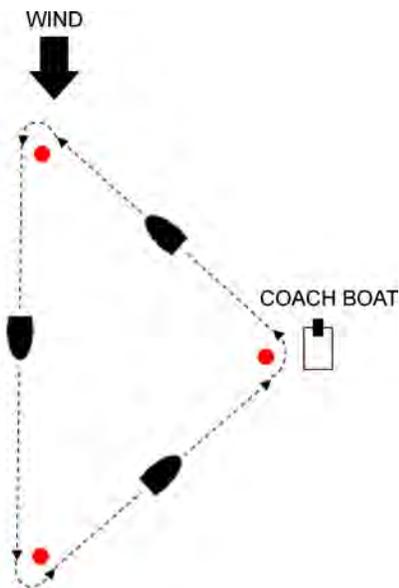
The objective of this activity is to have the cadets practice tacking and sailing on a close hauled course.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-13).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-13 Corny Corn Chip



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 7, located at Annex Z, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet is tight throughout the tack. Ensure the skipper does not face the stern while exchanging the tiller extension and mainsheet. The sailboat should not sail past a beam reach after completing the tack.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing close hauled.
 - c. **Sail Trim.** Have the skipper and crew make sheet adjustments to maintain sail trim while sailing upwind.
 - d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to tack and sail close hauled:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat bearing off past a close reach; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include:
 - not trimming the sails according to the course adjustments; and
 - not cleating the jib sheet, sometimes resulting in the skipper sailing below close hauled.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex Z.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activities will serve as the confirmation of this TP.

Teaching Point 5

Explain How to Beat Upwind

Time: 5 min

Method: Interactive Lecture

BEATING

Beating is performed when sailing to an upwind destination. To beat upwind, the cadets perform a series of tacks close hauled first on one tack, then the other. This is the quickest way to reach a destination directly upwind.



S. Donaldson, Advanced Sailing Skills Manual, Canadian Yachting Association (p. 21)

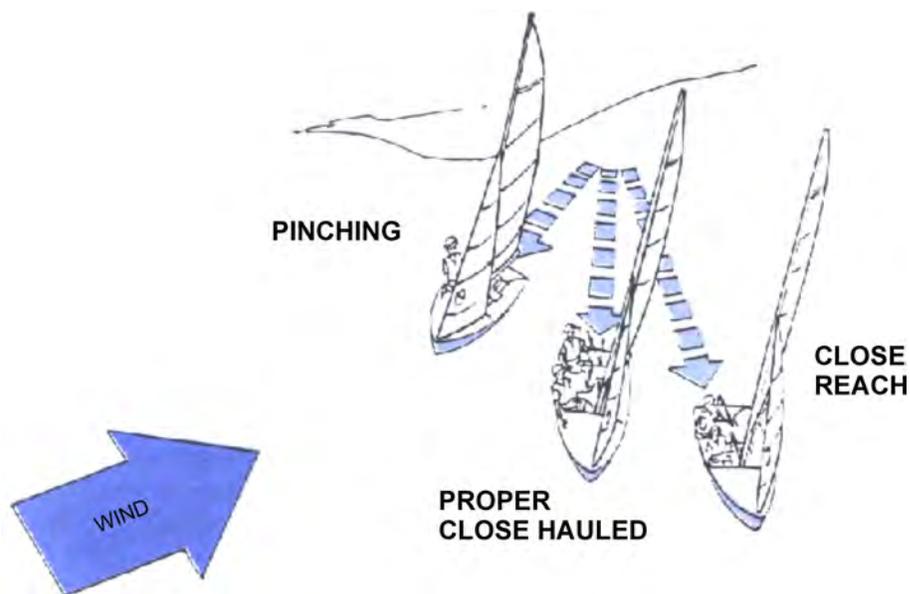
Figure 15-9-14 Beating

The following tips will assist a sailboat in reaching an upwind destination while beating:

Sailing Close Hauled. Pinching for extended periods will result in slowing the boat speed and increasing leeway. Sailing on a close reach will result in the sailboat going further than required to reach an upwind destination.

Sailing by the Ticklers. The crew cleating the jib sheet, while trimming for close hauled, will allow the skipper to sail using the ticklers to guide course adjustments.

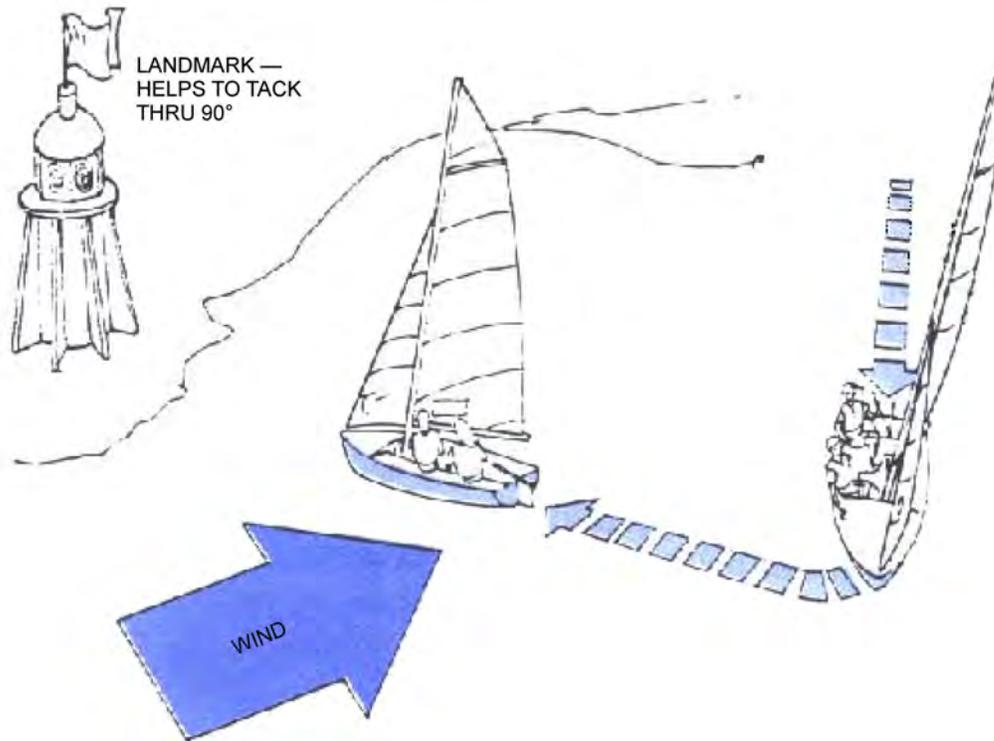
Sailing by the Luff. If the jib sail does not have ticklers, the crew can cleat the jib sail while trimming for close hauled. The skipper heads up until the forward edge of the jib sail just begins to luff and bears away just until the sails re-fill. This must be done frequently to ensure the sailboat is neither on a close reach or pinching.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 78)

Figure 15-9-15 Close Hauled

Landmarking. The skipper choosing a landmark 90 degrees to windward of the sailboat, just prior to tacking, will help avoid tacking close hauled to close reach or becoming stuck in irons.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 78)

Figure 15-9-16 Landmarking

CONFIRMATION OF TEACHING POINT 5

QUESTIONS

- Q1. When is beating performed?
- Q2. What three tips will assist a sailboat in reaching an upwind destination while beating?
- Q3. What should the skipper do prior to tacking, to avoid tacking close hauled to close reach or becoming stuck in irons.

ANTICIPATED ANSWERS

- A1. When sailing to an upwind destination.
- A2. Three tips will assist a sailboat in reaching an upwind destination while beating are:
- sailing close hauled;
 - sailing by the ticklers; and
 - sailing by the luff.
- A3. Choose a landmark 90 degrees to windward of the sailboat.

Teaching Point 6**Conduct Activities Where the Cadets Will Beat Upwind**

Time: 125 min

Method: Practical Activity

ACTIVITY 1

Time: 25 min

OBJECTIVE

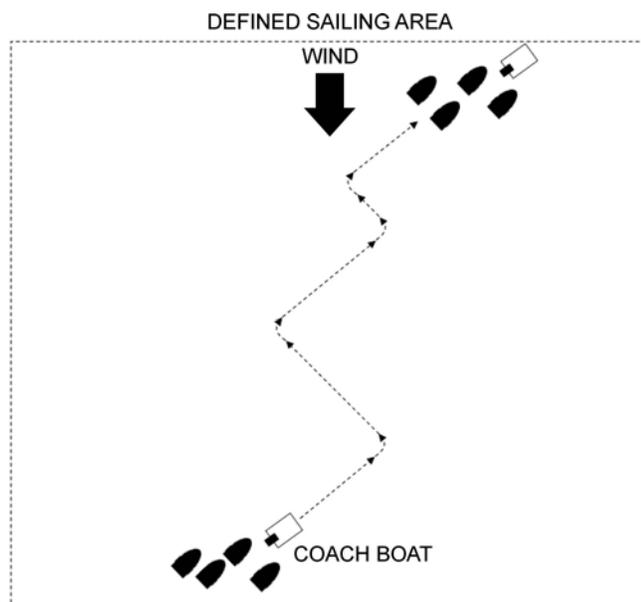
The objective of this activity is to have the cadets practice beating.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet), and
- Coach boat (minimum of one per eight sailboats).

ACTIVITY LAYOUT

The coach boat operator will identify the defined sailing area (as illustrated in Figure 15-9-17).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-17 Climbing the Mountain



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 8, located at Annex AA, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Instruct the sailboats to play follow-the-leader with the coach boat.
4. Take the sailboats around the sailing area, frequently altering the direction of the coach boat, forcing the sailboats to tack back and forth from close hauled to close hauled.
5. Throughout the activity assign a sailboat in front of the fleet to act as the leader so that coaching can take place with all of the sailboats.
6. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet stays sheeted in tight throughout the tack while facing the bow of the sailboat. The sailboat should not turn past a close hauled course after completing a tack.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing close hauled.
 - c. **Sail Trim.** Have the crew cleat the jib sheet while sailing on a close hauled course.
 - d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

7. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to beat upwind:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat bearing off past close hauled;
 - not heading up in gusts to avoid capsizing; and
 - accidentally tacking or heading up into irons; and
- sail control, to include:
 - not easing the sails in gusts, resulting in an accidental capsize; and
 - not cleating the jib sheet, sometimes resulting in the skipper sailing below close hauled.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AA.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 30 min

OBJECTIVE

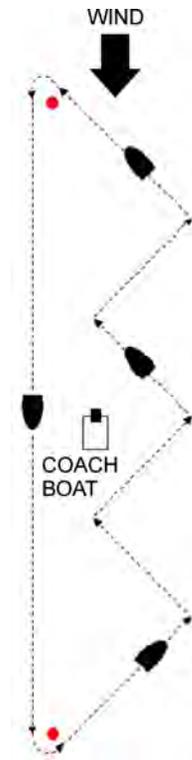
The objective of this activity is to have the cadets practice beating.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a windward-leeward formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-18).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-18 Snakes and Ladders



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 9, located at Annex AB, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the windward-leeward course rounding the marks to starboard.
4. Have the sailboats complete one tack before reaching the windward mark. Instruct the cadets to increase the number of tacks by two, every second time around the course.
5. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet is tight throughout the tack. Ensure the skipper does not face the stern while exchanging the tiller extension and mainsheet. The sailboat should not sail past a close hauled after completing the tack.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing close hauled.
 - c. **Sail Trim.** Have the crew cleat the jib sheet while sailing upwind.

- d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to beat upwind:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat bearing off past close hauled;
 - not heading up in gusts to avoid capsizing; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include:
 - not easing the sails in gusts, resulting in an accidental capsize; and
 - not cleating the jib sheet, sometimes resulting in the skipper sailing below close hauled.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AB.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 3

Time: 30 min

OBJECTIVE

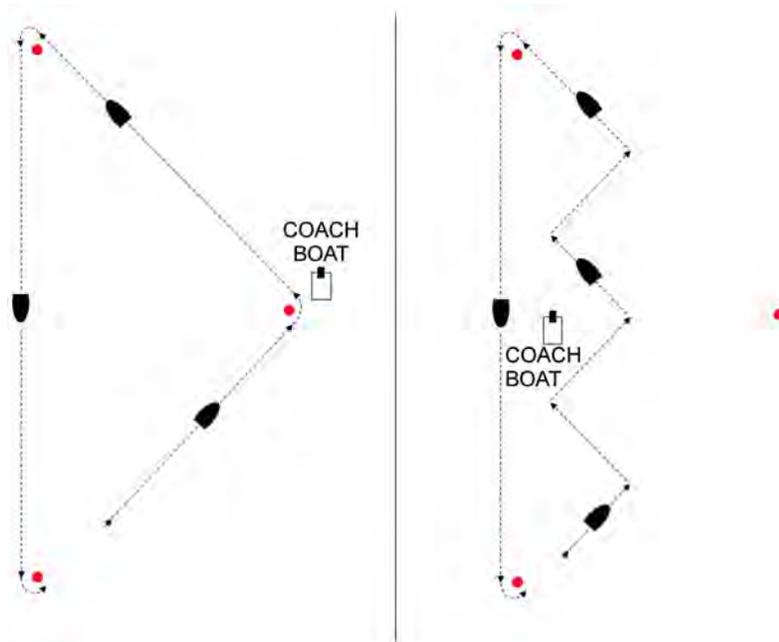
The objective of this activity is to have the cadets practice beating.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-19).



Director Cadets 3, 2008, Ottawa, ON: Department of National Defence

Figure 15-9-19 Pit Lane



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 10, located at Annex AC, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to starboard.

4. Once around the triangle course have the sailboats sail around the windward-leeward course rounding the marks to starboard.
5. Have the sailboats repeat steps 3. and 4.
6. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet is tight throughout the tack. Ensure the skipper does not face the stern while exchanging the tiller extension and mainsheet. The sailboat should not sail past a close hauled after completing the tack.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing close hauled.
 - c. **Sail Trim.** Have the crew cleat the jib sheet while sailing upwind.
 - d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

7. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to beat upwind:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat bearing off past close hauled;
 - not heading up in gusts to avoid capsizing; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include:
 - not easing the sails in gusts, resulting in an accidental capsize; and
 - not cleating the jib sheet, sometimes resulting in the skipper sailing below close hauled.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AC.

SAFETY

- Ensure a coach boat is present at all times.
 - Ensure the size of the course is large enough to prevent collisions.
 - Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.
-

ACTIVITY 4

Time: 40 min

OBJECTIVE

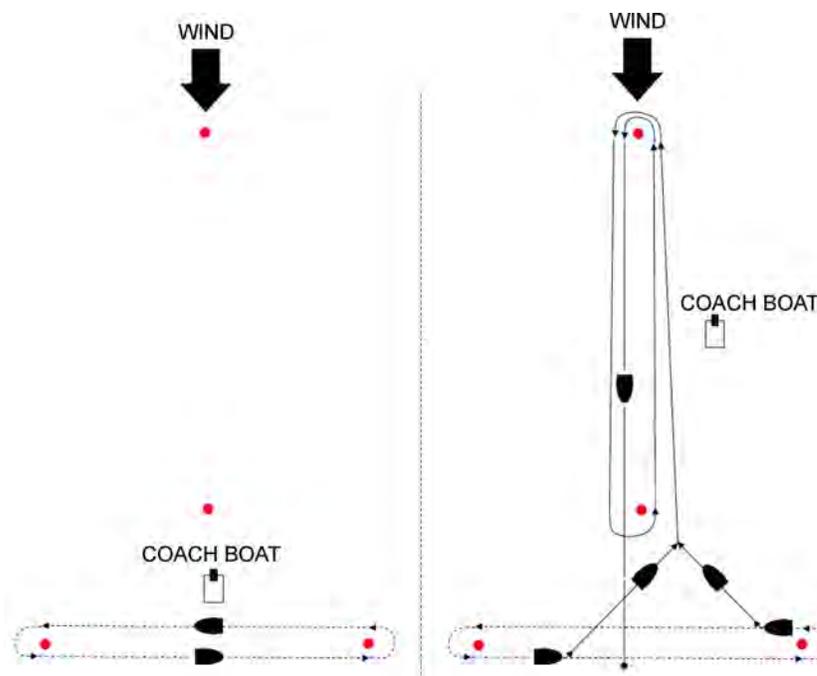
The objective of this activity is to have the cadets participate in races while practicing beating in a fun and competitive environment.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights,
- Blue flag,
- Whistle,
- Race finish sheet (one pre race), and
- Racing score sheet.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a sausage formation below a windward-leeward formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-9-20).



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-20 Around the Track

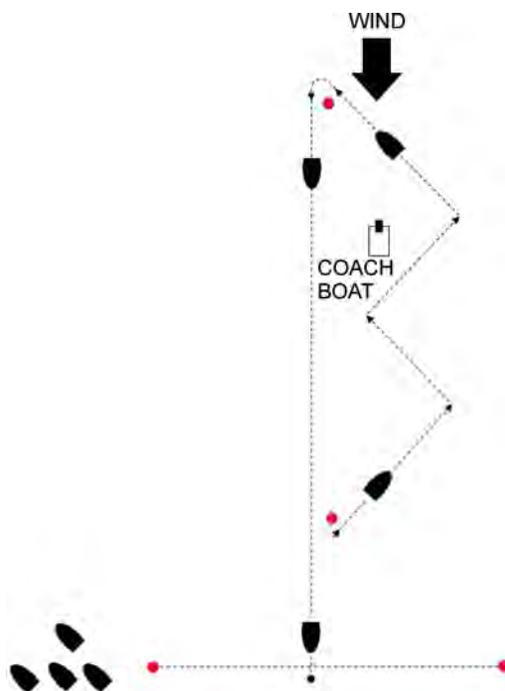


It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

The total number of races during the activity will depend on the weather and resources available.

1. Conduct the briefing for Drill 11, located at Annex AD, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the sausage course rounding the marks to starboard.
4. Using a whistle, sound one blast and raise a blue flag to indicate the start of a race.
5. Once the race has begun, have the cadets sail toward the windward mark, rounding it to starboard.



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15-9-22 The Finish

9. Record the position of each sailboat as they cross through the sausage course, using the race finish sheet located at Annex AD.
10. Have the cadets luff to the port side of the sausage and return to sailing the sausage course once the last sailboat has finished.



Continue each race until all sailboats have finished. The length of each race will depend on the wind speed and the distance between each mark.

11. The coach boat shall focus on the following:
 - a. **Tacking.** Ensure the skipper does not let go of the tiller extension and that the mainsheet is tight throughout the tack. Ensure the skipper does not face the stern while exchanging the tiller extension and mainsheet. The sailboat should not sail past close hauled after completing the tack.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing close hauled.
 - c. **Sail Trim.** Have the crew cleat the jib sheet while sailing upwind.
 - d. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to tacking. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

12. When all races are completed, copy the results from the race finish sheets to the regatta score sheet located at Annex AF and calculate the overall placing.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to beat upwind:

- course control, to include:
 - too much tiller movement and tacking too fast resulting in the sailboat bearing off past close hauled;
 - not heading up in gusts to avoid capsizing; and
 - accidentally tacking or heading up into irons; and
- sail trim, to include:
 - not easing the sails in gusts, resulting in an accidental capsize; and
 - not cleating the jib sheet, sometimes resulting in the skipper sailing below close hauled.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AD.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 6

The cadets' participation in the activities will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the races will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 10 (324 PC).

CLOSING STATEMENT

Sailing upwind incorporates attention to sail trim, steady helming, communication and physical endurance. Practicing upwind sailing will result in greater confidence in arriving at an upwind destination in a safe and timely manner.

INSTRUCTOR NOTES/REMARKS

If cadets have difficulty attaining a skill, the instructor should focus more time on that skill.

TP 1 should be scheduled during the same period of instruction as TP 2.

TPs 3 and 4 should be scheduled as four periods throughout the sail weekend(s). The first period of instruction will include TP 3. The remaining three periods will provide additional training time for TP 4.

TPs 5 and 6 should be scheduled as four periods throughout the sail weekend(s). The first period of instruction will include TP 5. The remaining three periods will provide additional training time for TP 6.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail II Practical Skills Checklist*. Retrieved October 5, 2007, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2002). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 10

EO M324.10 – SAIL DOWNWIND

Total Time:

300 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Prepare the briefings located at Annexes AG to AP.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TP 1 to introduce the cadets to the technique of sailing on a run.

A practical activity was chosen for TPs 2 and 4 as a way to practice sailing downwind in a safe and controlled environment. This activity contributes to the development of boat handling, boat balance and sail adjustments skills in a fun and challenging setting.

An in-class activity was chosen for TP 3 as it is an interactive way to provoke thought, stimulate interest and present basic downwind boat handling skills.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have demonstrated helming and crewing skills while sailing downwind.

IMPORTANCE

It is important for each cadet to sail downwind as it allows the cadets to experience the challenges involved with downwind sailing in a safe, controlled environment and introduces them to skills that will be practiced more in-depth in future sail training.

Teaching Point 1**Explain How to Sail on a Run**

Time: 5 min

Method: Interactive Lecture

HOW TO SAIL ON A RUN

The steps to running are as follows:

1. The skipper will say, "Bearing away to a run."
2. The crew will reply, "Ready."
3. The skipper will pull the tiller slightly toward the windward side, causing the sailboat to turn away from the wind.
4. The skipper and crew will ease out the mainsheet and jib sheet and the crew will raise the centreboard three-quarters of the way as the sailboat turns.
5. When the jib sail switches to the windward side, the crew will switch the jib sheets and the skipper will straighten the tiller.
6. The skipper and crew will switch sides so the skipper is on the leeward side and the crew is on the windward side.
7. The skipper will maintain a straight course to prevent the boom from swinging while the crew holds the jib sheet out around the windward shroud.



Sailing on a run is often referred to as "wing-on-wing" or "running free."



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (p. 84)

Figure 15-10-1 Sailing on a Run

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What happens to the jib sail when on a run?
- Q2. Where do the skipper and crew sit while on a run?
- Q3. Why must the skipper maintain a straight course while sailing on a run?

ANTICIPATED ANSWERS

- A1. The jib sail switches to the windward side.
- A2. The skipper sits on the leeward side and the crew sits on the windward side.
- A3. To prevent the boom from swinging.

Teaching Point 2**Conduct Activities Where the Cadets Will Sail on a Run**

Time: 110 min

Method: Practical Activity

ACTIVITY 1

Time: 30 min

OBJECTIVE

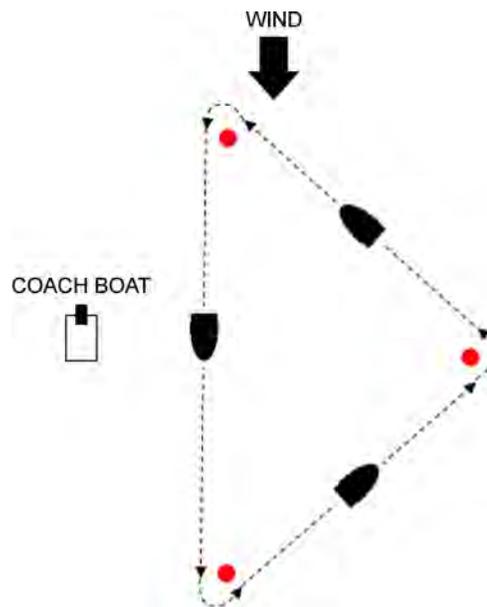
The objective of this activity is to have the cadets practice sailing on a run.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- Personal floatation device (PFD) (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-2).



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Figure 15-10-2 Training Day



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 1, located at Annex AG, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a run to prevent the boom from swinging.
 - b. **Sail Trim.** Have the crew hold the jib sheet out around the windward shroud.
 - c. **Crew Position.** Have the skipper and crew switch sides so the skipper is on the leeward side and the crew is on the windward side.
 - d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a run.
 - e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to sail on a run:

- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include:
 - not holding the jib sheet out around the windward shroud; and
 - not maintaining control of the boom resulting in it swinging across the sailboat; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a run, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AG.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 30 min

OBJECTIVE

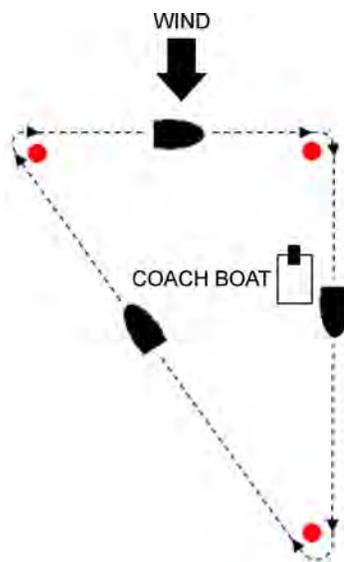
The objective of this activity is to have the cadets practice sailing on a run.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-3).



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Figure 15-10-3 One Hundred Metre Dash



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 2, located at Annex AH, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to port.
4. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a run to prevent the boom from swinging.
 - b. **Sail Trim.** Have the crew hold the jib sheet out around the windward shroud.
 - c. **Crew Position.** Have the skipper and crew switch sides so the skipper is on the leeward side and the crew is on the windward side.
 - d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a run.
 - e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to sail on a run:

- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include:
 - not holding the jib sheet out around the windward shroud; and
 - not maintaining control of the boom resulting in it swinging across the sailboat; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a run, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AH.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 3

Time: 25 min

OBJECTIVE

The objective of this activity is to have the cadets practice sailing on a run.

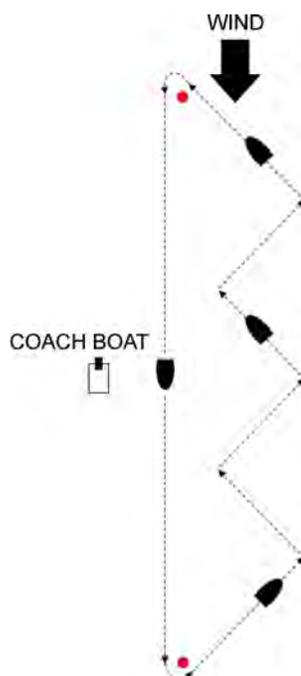
RESOURCES

- Fully equipped sailboat,

- Helmet (one per cadet),
- Personal floatation device (PFD) (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a windward-leeward formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-4).



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Figure 15-10-4 Running Down the Street



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 3, located at Annex AI, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the windward-leeward course rounding the marks to starboard.

4. The coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a run to prevent the boom from swinging.
 - b. **Sail Trim.** Have the crew hold the jib sheet out around the windward shroud.
 - c. **Crew Position.** Have the skipper and crew switch sides so the skipper is on the leeward side and the crew is on the windward side.
 - d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a run.
 - e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to best prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. Once the cadets are comfortable rounding the marks to starboard have the sailboats change direction and round the marks to port.
6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to sail on a run:

- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include:
 - not holding the jib sheet out around the windward shroud; and
 - not maintaining control of the boom resulting in it swinging across the sailboat; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a run, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up from a run, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AI.

SAFETY

- Ensure a coach boat is present at all times.
 - Ensure the size of the course is large enough to prevent collisions.
 - Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.
-

ACTIVITY 4

Time: 25 min

OBJECTIVE

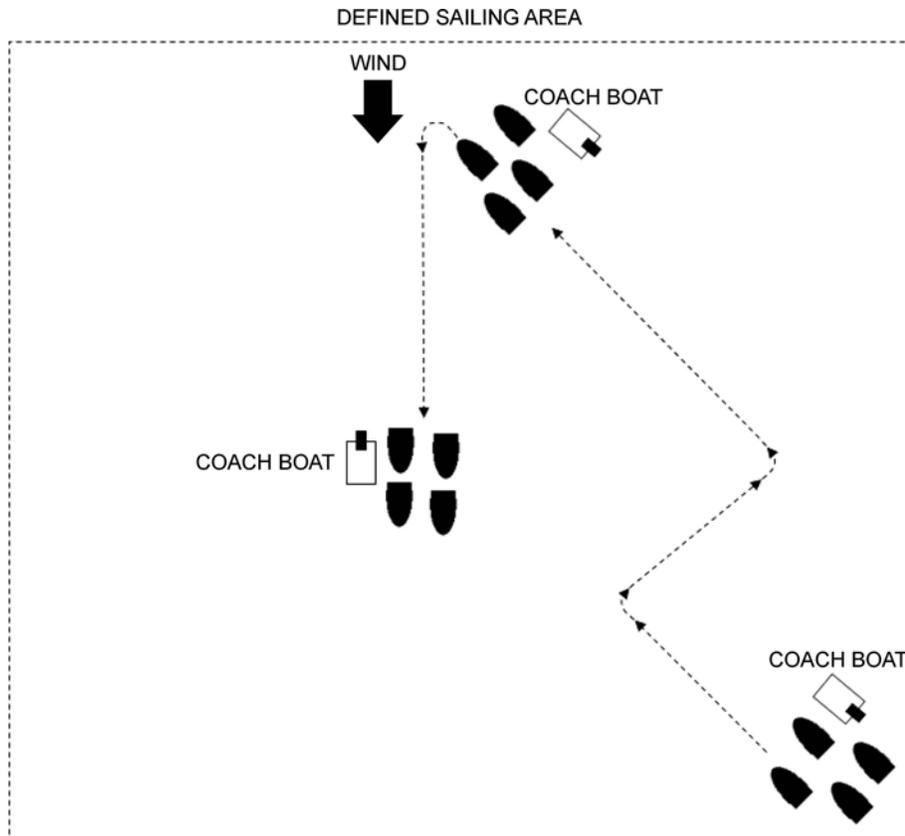
The objective of this activity is to have the cadets practice sailing on a run.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats), and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will identify the defined sailing area (as illustrated in Figure 15-10-5).



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Figure 15-10-5 Running a Marathon



It is important for the coach boat to circulate around the fleet to isolate and coach the different skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 4, located at Annex AJ, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail close hauled, on a starboard tack.
4. Using a whistle, sound one blast to have the sailboats tack back and forth from close hauled to close hauled.
5. Using a whistle, sound two blasts to have the sailboats bear away to a run.
6. Using a whistle, sound two blasts to have the sailboats head up to close hauled.
7. Repeat Steps 4. to 6. to prevent the sailboats from sailing outside the designated sailing area.

8. The coach boat shall focus on the following:
- Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a run to prevent the boom from swinging.
 - Sail Trim.** Have the crew hold the jib sheet out around the windward shroud.
 - Crew Position.** Have the skipper and crew switch sides so the skipper is on the leeward side and the crew is on the windward side.
 - Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a run.
 - Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

9. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to sail on a run:

- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include:
 - not holding the jib sheet out around the windward shroud; and
 - not maintaining control of the boom resulting in it swinging across the sailboat; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a run, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AJ.

SAFETY

- Ensure a coach boat is present at all times.

- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 2

The cadets' participation in the activities will serve as the confirmation of this TP.

Teaching Point 3

Conduct an Activity Where the Cadets Will Identify How to Gybe a Sailboat

Time: 10 min

Method: In-Class Activity



Provide the cadets with this material prior to conducting the activity.

GYBING

Gybing is performed when sailing downwind. To complete a gybe, the skipper pulls the tiller away from the mainsail, causing the bow of the sailboat to turn away from the wind eventually passing the stern through it. The sails, skipper and crew will switch sides.



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15-10-6 Gybing

How to Gybe

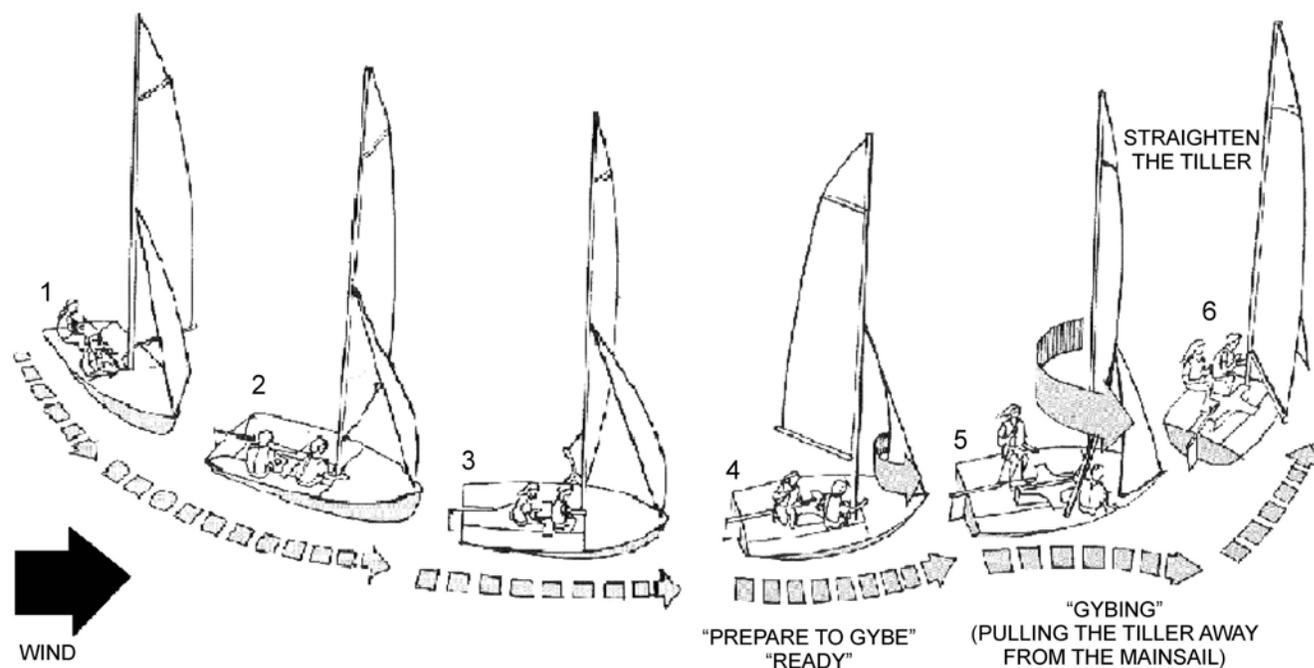
The steps to gybing are as follows:

1. The skipper will say, "Prepare to gybe."

2. The crew will reply, "Ready."
3. The skipper will say, "Gybing."
4. The skipper will pull the tiller away from the mainsail, causing the sailboat to turn away from the wind.
5. When the sailboat's stern passes through head to wind, the sails will begin to switch sides.
6. As the boom begins to move, the crew will guide it safely across the sailboat.
7. The skipper and crew will switch sides, with the skipper switching the tiller and the mainsheet behind their back, so they remain facing forward, and the crew switching the jib sheets as the jib switches sides.
8. The skipper will straighten the tiller and continue sailing.



The crew will maintain a lookout throughout the gybe.



S. Donaldson, Basic Sailing Skills Manual, Canadian Yachting Association (pp. 65–66)

Figure 15-10-7 Gybing

ACTIVITY

Time: 5 min

OBJECTIVE

The objective of this activity is to have the cadets identify how to gybe a sailboat by participating in a simulated activity on shore.

RESOURCES

- A fully rigged sailboat,
- Helmet (one per cadet),
- PFD (one per cadet), and
- A mock-up or dolly.

ACTIVITY LAYOUT

Set up a fully rigged sailboat pointed on a broad reach on a mock-up or dolly.

ACTIVITY INSTRUCTIONS

1. Divide the cadets into pairs.
2. Have each group enter the fully rigged sailboat.
3. Have each group practice the steps for gybing a sailboat.
4. As the skipper pulls the tiller away from the mainsail, move the sailboat's bow so that the stern passes through head to wind. Continue to move the sailboat until the sails switch sides and refill and the skipper straightens the tiller.
5. Have each cadet practice the steps for gybing as skipper and crew at least once or until the cadet feels comfortable with the skill.



If multiple sail coaches and sailboats are available, additional groups can participate in the activity simultaneously.

SAFETY

- This activity must be conducted in a large area that is free of obstructions.
- This activity can only be conducted on a light wind day.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activity will serve as the confirmation of this TP.

Teaching Point 4**Conduct Activities Where the Cadets Will Sail on a Beam Reach, Sail on a Broad Reach and Gybe a Sailboat**

Time: 140 min

Method: Practical Activity

ACTIVITY 1Time: 25 min

OBJECTIVE

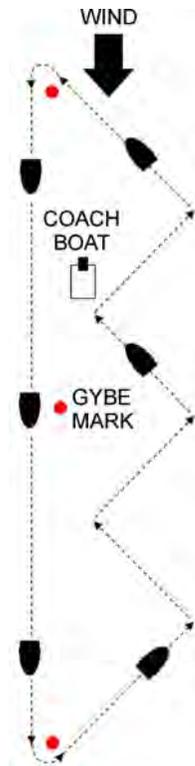
The objective of this activity is to have the cadets practice gybing from a run to a run.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a windward-leeward formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-8).



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Figure 15-10-8 The Quarter Mile



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 5, located at Annex AK, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the windward-leeward course rounding the marks to starboard.
4. Have the sailboats gybe when reaching the gybe mark while staying on a run.
5. The coach boat shall focus on the following:
 - a. **Gybing.** Have the sailboats sail on a run between the three marks. The skipper and crew should begin to switch sides of the sailboat as the crew carefully guides the boom across the boat. The skipper should move swiftly from one side to the other by moving the aft foot first, ducking and sitting on the other side of the sailboat.



The tiller extension and mainsheet shall never leave the hands of the skipper.
The skipper shall always face the bow of the sailboat, never the stern.

After sitting on the other side of the sailboat, the skipper shall switch the tiller and mainsheet to the opposite hand. As the skipper is moving from side to side, the crew shall also switch sides, along with switching the jib sheets.

- b. **Course Control.** Have the skipper remain on a run while gybing.
- c. **Sail Trim.** Have the crew hold the jib sheet out around the windward shroud.
- d. **Crew Position.** Have the skipper and crew switch sides so the skipper is on the leeward side and the crew is on the windward side.
- e. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a run.
- f. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to gybing. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

6. Once the cadets are comfortable rounding the marks to starboard have the sailboats change direction and round the marks to port.
7. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to gybe:

- gybing, to include:
 - looking toward the stern;
 - letting go of the tiller extension and sheets;
 - not ducking; and
 - not guiding the boom;
- course control, to include using the tiller during the gybe resulting in the sailboat heading up after the gybe;
- sail trim, to include not trimming the sails according to the course adjustments; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a run, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AK.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 20 min

OBJECTIVE

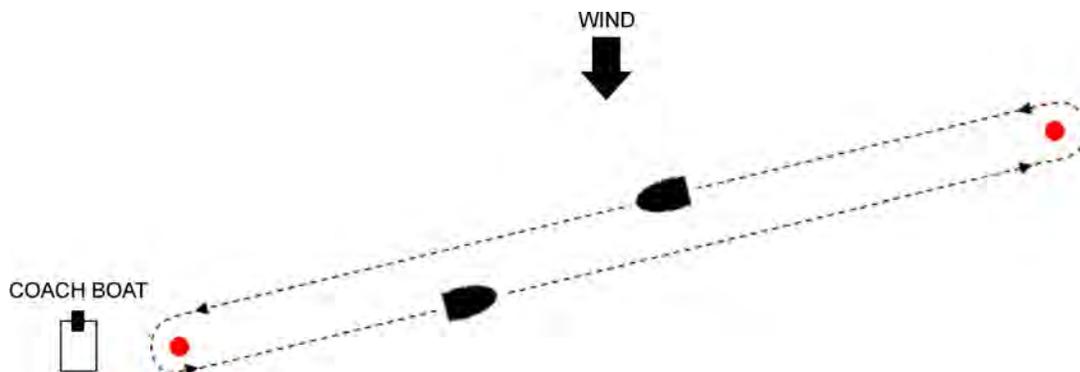
The objective of this activity is to have the cadets practice gybing and sailing on a broad reach.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Two buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a sausage formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-9).



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Figure 15-10-9 Sailing Speedway



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 6, located at Annex AL, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around a sausage course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Gybing.** Ensure the skipper does not let go of the tiller extension and the mainsheet while facing the bow of the sailboat. Ensure the crew carefully guides the boom across the sailboat. The sailboat should not sail past a broad reach after completing the gybe.
 - b. **Course Control.** Have the skipper perform small tiller adjustments while sailing a straight course ensuring the sailboat does not bear off past a broad reach.
 - c. **Sail Trim.** Have the skipper and crew sheet out three-quarters of the way while bearing away to a broad reach.
 - d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a broad reach.
 - e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to gybing. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. Once the cadets are comfortable rounding the marks to starboard have the sailboats change direction and round the marks to port.
6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to gybe and sail on a broad reach:

- gybing, to include:
 - pushing the tiller instead of pulling;
 - looking toward the stern;
 - letting go of the tiller extension and sheets;
 - not ducking; and
 - not guiding the boom;
- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include not trimming the sails according to the course adjustments; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a broad reach, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AL.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 3

Time: 30 min

OBJECTIVE

The objective of this activity is to have the cadets practice gybing and sailing on a broad reach.

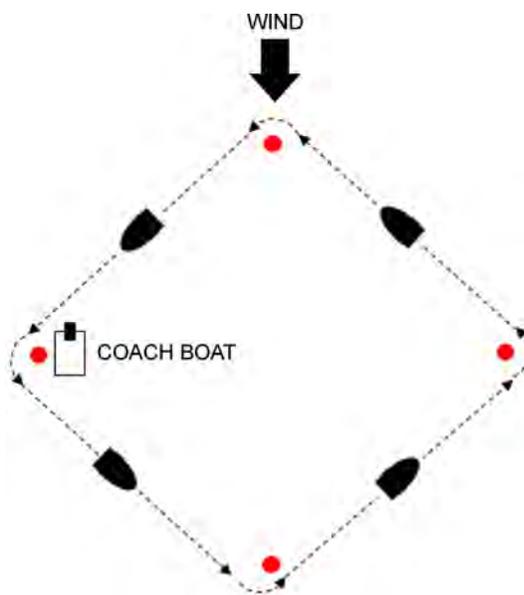
RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),

- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a diamond formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-10).



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Figure 15-10-10 Echo 500



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 7, located at Annex AM, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the diamond course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Gybing.** Ensure the skipper does not let go of the tiller extension and the mainsheet while facing the bow of the sailboat. Ensure the crew carefully guides the boom across the sailboat. The sailboat should not sail past a broad reach after completing the gybe.

- b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a broad reach.
- c. **Sail Trim.** Have the skipper and crew sheet out three-quarters of the way while bearing away to a broad reach.
- d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a broad reach.
- e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to gybing. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

- 5. Once the cadets are comfortable rounding the marks to starboard have the sailboats change direction and round the marks to port.
- 6. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to gybe and sail on a broad reach:

- gybing, to include:
 - pushing the tiller instead of pulling;
 - looking toward the stern;
 - letting go of the tiller extension and sheets;
 - not ducking; and
 - not guiding the boom;
- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include not trimming the sails according to the course adjustments; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a broad reach, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AM.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 4

Time: 20 min

OBJECTIVE

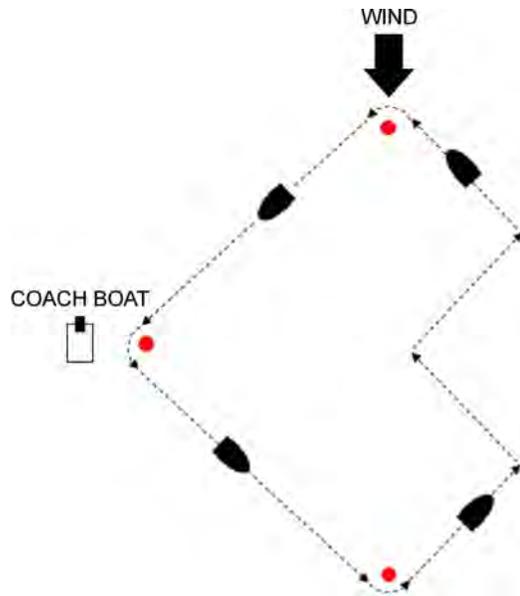
The objective of this activity is to have the cadets practice gybing and sailing on a broad reach.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-11).



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Figure 15-10-11 Gunning Go Carts



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 8, located at Annex AN, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Gybing.** Ensure the skipper does not let go of the tiller extension and the mainsheet while facing the bow of the sailboat. Ensure the crew carefully guides the boom across the sailboat. The sailboat should not sail past a broad reach after completing the gybe.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a broad reach.
 - c. **Sail Trim.** Have the skipper and crew sheet out three-quarters of the way while bearing away to a broad reach.
 - d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a broad reach.
 - e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to gybing. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to gybe and sail on a broad reach:

- gybing, to include:
 - pushing the tiller instead of pulling;
 - looking toward the stern;
 - letting go of the tiller extension and sheets;
 - not ducking; and
 - not guiding the boom;
- course control, to include too much tiller movement resulting an accidental gybe;
- sail trim, to include not trimming the sails according to the course adjustments; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while on a broad reach, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AN.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 5

Time: 25 min

OBJECTIVE

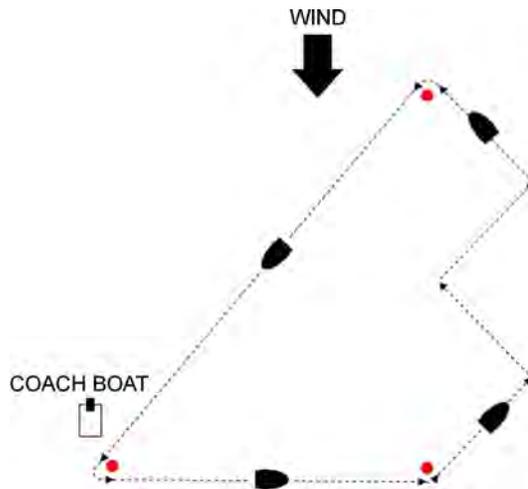
The objective of this activity is to have the cadets practice gybing, sailing on a beam reach and a broad reach.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-12).



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Figure 15-10-12 Up Shifting



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 9, located at Annex AO, prior to conducting this activity.

2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to starboard.
4. The coach boat shall focus on the following:
 - a. **Gybing.** Ensure the skipper does not let go of the tiller extension and the mainsheet while facing the bow of the sailboat. Ensure the crew carefully guides the boom across the sailboat. The sailboat should not sail past a broad reach after completing the gybe.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a beam reach and a broad reach.
 - c. **Sail Trim.** Have the skipper and crew sheet out three-quarters of the way while bearing away to a broad reach, and sheet in to halfway while heading up to a beam reach.
 - d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard three-quarters of the way while bearing away to a broad reach and lower the centreboard/daggerboard to halfway while heading up to a beam reach.
 - e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to gybing. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to gybe, sail on a beam reach and sail on a broad reach:

- gybing, to include:
 - pushing the tiller instead of pulling;
 - looking toward the stern;
 - letting go of the tiller extension and sheets;
 - not ducking; and
 - not guiding the boom;
- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include not trimming the sails according to the course adjustments; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while bearing away to a broad reach, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AO.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 6

Time: 20 min

OBJECTIVE

The objective of this activity is to have the cadets practice gybing, sailing on a beam reach and a broad reach.

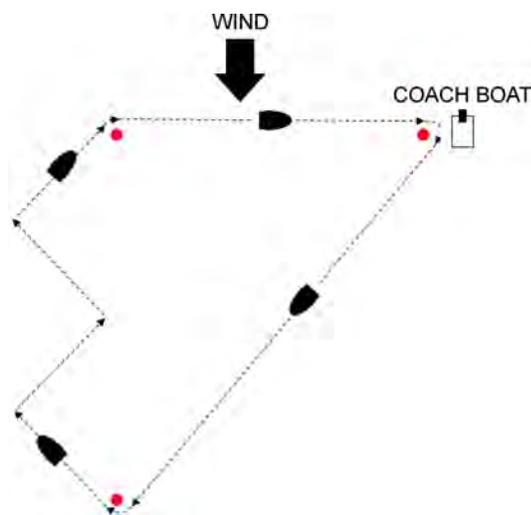
RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),

- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Three buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation, large enough to accommodate all the sailboats (as illustrated in Figure 15-10-13).



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Figure 15-10-13 Down Shifting



It is important for the coach boat to circulate around the course coaching the cadets on the specific skills being practiced.

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 10, located at Annex AP, prior to conducting this activity.
2. Have the sailboats sail into a control position and restate the drill, its objectives and key points.
3. Have the sailboats sail around the triangle course rounding the marks to port.
4. The coach boat shall focus on the following:
 - a. **Gybing.** Ensure the skipper does not let go of the tiller extension and the mainsheet while facing the bow of the sailboat. Ensure the crew carefully guides the boom across the sailboat. The sailboat should not sail past a broad reach after completing the gybe.
 - b. **Course Control.** Have the skipper perform small tiller adjustments in order to maintain a straight course while sailing on a beam reach and a broad reach.

- c. **Sail Trim.** Have the skipper and crew sheet out halfway while bearing away to a beam reach and three-quarters of the way while bearing away to a broad reach.
- d. **Centreboard/Daggerboard Adjustments.** Have the crew raise the centreboard/daggerboard halfway while bearing away to a beam reach and three-quarters of the way while bearing away to a broad reach.
- e. **Lookout.** Have the crew constantly inform the skipper of sailboats in the immediate area around the sailboat prior to gybing. The crew will also make suggestions for course headings to prevent collisions.



Have the cadets switch positions as skipper and crew midway through the activity.

- 5. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to gybe, sail on a beam reach and sail on a broad reach:

- gybing, to include:
 - pushing the tiller instead of pulling;
 - looking toward the stern;
 - letting go of the tiller extension and sheets;
 - not ducking; and
 - not guiding the boom;
- course control, to include too much tiller movement resulting in an accidental gybe;
- sail trim, to include not trimming the sails according to the course adjustments; and
- centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard too far out of the water while bearing away to a beam reach and broad reach, resulting in steering difficulty; and
 - not lowering the centreboard/daggerboard while heading up, resulting in excessive leeway.



If an alternative drill is to be used, focus on the key points outlined in the briefing located at Annex AP.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 4

The cadets' participation in the activities will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' participation in the downwind sailing drills will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 10 (324 PC).

CLOSING STATEMENT

Downwind sailing involves holding course on the fastest and most exciting points of sail. Practicing downwind sailing will result in greater confidence in arriving at a downwind destination in a safe and timely manner.

INSTRUCTOR NOTES/REMARKS

TPs 1 and 2 should be scheduled as four periods spread throughout the sail weekend(s). The first period of instruction will include TP 1. The remaining three periods will provide training time for TP2.

TPs 3 and 4 should be scheduled as five periods spread throughout the sail weekend(s). The first period of instruction will include TP 3. The remaining four periods will provide training time for TP 4.

If cadets have difficulty attaining a skill, the instructor should focus more time in that area.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail II Practical Skills Checklist*. Retrieved October 5, 2007, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2002). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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ROYAL CANADIAN SEA CADETS

PHASE THREE

INSTRUCTIONAL GUIDE



SECTION 11

EO M324.11 – MOOR A SAILBOAT

Total Time:

90 min

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in A-CR-CCP-603/PG-001, Chapter 4. Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Prepare the briefings located at Annexes AQ and AR.

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

An interactive lecture was chosen for TPs 1 and 2 to introduce the cadets to the method of leaving and returning to a mooring, and to orient the cadets to the duties of the skipper and crew, prior to practical application.

A practical activity was chosen for TP 3 as it is an interactive way to allow the cadets to experience mooring a sailboat in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall have left and returned to a mooring.

IMPORTANCE

It is important for the cadets to know how to leave and return to a mooring in order to prevent boat damage and to reach courses quickly, increasing time on the water.

Teaching Point 1**Explain the Procedure for Leaving a Mooring**

Time: 5 min

Method: Interactive Lecture

LEAVING A MOORING

When leaving a mooring the skipper must determine a safe path to ensure no damage to the sailboat will occur.

The steps to leaving a mooring include:

1. **Lowering the Centreboard/Daggerboard.** Immediately upon entering the sailboat, lower the centreboard/daggerboard to the down position.
2. **Rigging the Sailboat.** Raise the sails and attach the rudder. Ensure the sails remain loose until ready to leave the mooring.
3. **Untying the Painter From the Mooring.** The crew will untie the painter from the mooring when the skipper is ready.
4. **Backing the Jib Sail.** Move the jib sail opposite the desired direction.
5. **Backing the Mainsail.** Move the boom in the desired direction.
6. **Moving the Tiller.** Move the tiller in the desired direction.
7. **Sheeting In.** When the wind starts blowing over the side of the sailboat, release the jib and sheet in both sails.

CONFIRMATION OF TEACHING POINT 1

QUESTIONS

- Q1. What is the first step when leaving a mooring?
- Q2. Which direction is the tiller moved when leaving a mooring?
- Q3. What is the last step when leaving a mooring?

ANTICIPATED ANSWERS

- A1. Lower the centreboard/daggerboard.
- A2. In the desired direction.
- A3. Sheeting in.

Teaching Point 2**Explain the J-Approach Method to Be Used When Returning to a Mooring**

Time: 10 min

Method: Interactive Lecture



Approaches should be slow enough to ensure the crew will not be injured when grasping the mooring upon arrival.

If the sailboat is sailing too fast, the skipper should turn around and make another approach.

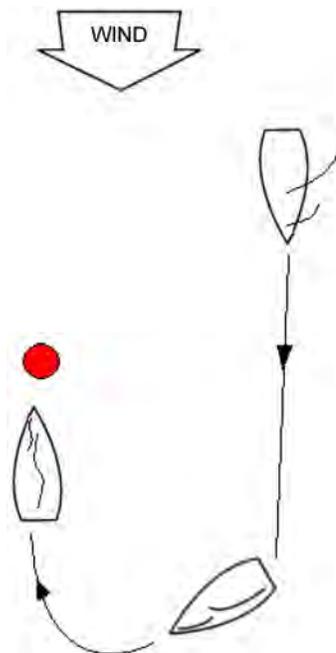
J-APPROACH METHOD

The steps to the J-approach include:

1. **Sailing Downwind.** The skipper will steer a course downwind of the mooring. The skipper will pass the mooring on the windward side of the sailboat with approximately two boat lengths between the mooring and the sailboat.
2. **Heading Up.** Approximately two to four boat lengths past the mooring, the skipper will begin to head up in the direction of the mooring.
3. **Luffing Sails.** The speed of the sailboat should be monitored as it sails toward the mooring. Sails should be eased out in order to spill the air and slow the sailboat. When the sailboat is approximately two boat lengths from the mooring, begin to slowly head into irons.
4. **Grasping the Mooring.** The crew shall grasp the mooring on the windward side of the sailboat.
5. **Tying the Painter to the Mooring.** Once the sailboat has come to a complete stop the crew will tie the painter to the mooring.
6. **De-Rigging.** Once secured to the mooring, lower the sails immediately and detach the rudder.



The centreboard/daggerboard shall remain in the down position until both the skipper and crew are ready to exit the sailboat.



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Figure 15-11-1 J-Approach Method

CONFIRMATION OF TEACHING POINT 2

QUESTIONS

- Q1. What is the method used when returning to a mooring?
- Q2. When does the crew secure the sailboat to the mooring?
- Q3. When is the centreboard/daggerboard raised?

ANTICIPATED ANSWERS

- A1. J-approach.
- A2. When the sailboat has come to a complete stop.
- A3. When the skipper and crew are ready to exit the sailboat.

Teaching Point 3

**Conduct Activities Where the Cadets Will Practice Leaving
and Returning to a Mooring**

Time: 65 min

Method: Practical Activity

ACTIVITY 1

Time: 15 min

OBJECTIVE

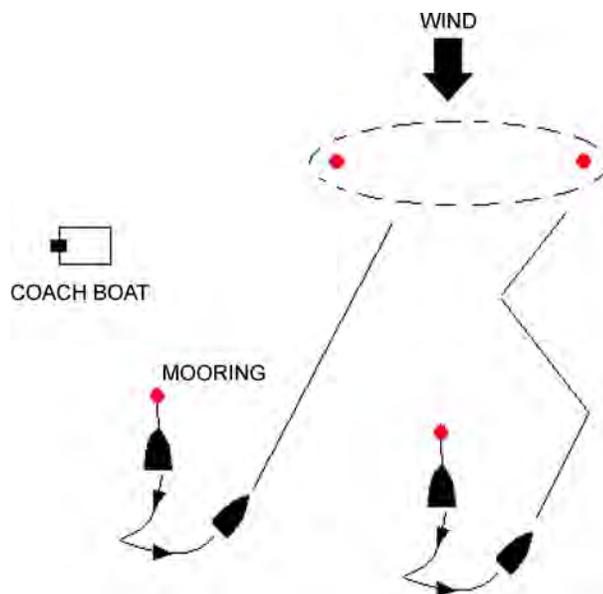
The objective of this activity is to have the cadets practice leaving a mooring.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- Personal floatation device (PFD) (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a square formation (as illustrated in Figure 15-11-2).



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Figure 15-11-2 Early Mooring



The cadets will have an opportunity to practice this skill in various wind directions and speeds throughout the weekend(s).

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 1, located at Annex AQ, prior to conducting this activity.
2. Have the sailboats tie to the mooring and quickly restate the drill, its objective and key points.
3. Using a whistle, indicate when the first sailboat is permitted to leave the mooring and sail towards the sausage collector.
4. The coach boat shall focus on the following:
 - a. **Sail Control.** The jib sail is pulled to the side opposite the desired direction and the boom is pushed in the desired direction.
 - b. **Tiller Control.** The tiller is moved in the desired direction.
5. When the sailboat arrives at the sausage collector, return to the mooring area and indicate that the next sailboat can depart from the mooring.
6. Once all the sailboats have left the mooring, have them return to the mooring and switch the skipper and crew.
7. Repeat steps 3. to 6.
8. When the drill is completed, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted before beginning the next drill.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to leave a mooring:

- difficulty untying the painter;
- moving the tiller in the wrong direction;
- pushing the boom out too far causing the sailboat to sail backwards; and
- backing the jib sail to the incorrect side.



If an alternative drill is used, focus on the key points outlined in the briefing, located at Annex AQ.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

ACTIVITY 2

Time: 50 min

OBJECTIVE

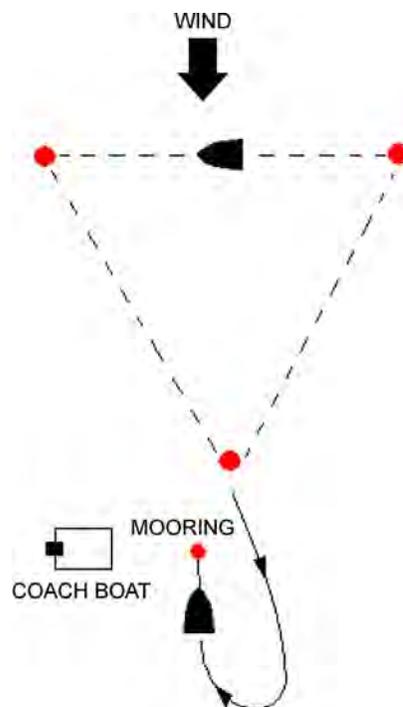
The objective of this activity is to have the cadets practice returning to a mooring.

RESOURCES

- Fully equipped sailboat,
- Helmet (one per cadet),
- PFD (one per cadet),
- Coach boat (minimum of one per eight sailboats),
- Four buoys with lines and weights, and
- Whistle.

ACTIVITY LAYOUT

The coach boat operator will set buoys in a triangle formation (as illustrated in Figure 15-11-3).



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Figure 15-11-3 The Fish Are Biting

ACTIVITY INSTRUCTIONS

1. Conduct the briefing for Drill 2, located at Annex AR, prior to conducting this activity.
2. Have the sailboats sail into a control position and quickly restate the drill, its objective and key points.
3. Using a whistle, indicate when the first sailboat is permitted to leave the triangle.
4. When the sailboat has been identified the cadets must hail "the fish are biting" and head to the mooring mark.
5. While the cadets are practicing the J-approach, the coach boat shall focus on the following:
 - a. **Course Control.** Have the skipper head the sailboat downwind of the mooring. The sailboat should make a "J" as it sails around the mooring.
 - b. **Sail Control.** Have the skipper and crew sheet out as they get closer to the mooring. Boat speed should be slow and steady.
6. When the cadets have successfully sailed to the mooring, have them sail to the triangle, and choose another sailboat. Ensure any sailboat that does not complete the drill correctly is provided another opportunity to complete this drill.
7. Once all the sailboats have completed a mooring, switch the skipper and crew.
8. Repeat steps 3. to 6.
9. When the drill is complete, have the sailboats sail into a control position and quickly debrief the cadets on the drill conducted.



COMMON ERRORS

It is common for novice sailors to make the following errors when learning to return to a mooring:

- course heading, to include passing too far from the mooring; and
- sail control, to include:
 - not sheeting out enough, causing the sailboat to move too fast; and
 - sheeting out too much, causing the sailboat to slow down, not reaching the mooring.



If an alternative drill is used, focus on the key points outlined in the briefing located at Annex AR.

SAFETY

- Ensure a coach boat is present at all times.
- Ensure the size of the course is large enough to prevent collisions.
- Ensure A-CR-CCP-030/PT-001 is adhered to throughout the activity.

CONFIRMATION OF TEACHING POINT 3

The cadets' participation in the activities will serve as the confirmation of this TP.

END OF LESSON CONFIRMATION

The cadets' leaving and returning to a mooring will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

This EO is assessed IAW A-CR-CCP-603/PG-001, Chapter 3, Annex B, Appendix 10 (324 PC).

CLOSING STATEMENT

Leaving and returning to a mooring is a fundamental skill in sailing and is commonly used at many sailing locations. This skill will be practiced on a regular basis and will provide an additional opportunity to practice other skills such as sailing out of irons.

INSTRUCTOR NOTES/REMARKS

The cadets will have several opportunities to practice mooring a sailboat throughout the sail weekend(s).

If the cadets have difficulty performing a skill, the coach should focus more time on that skill.

REFERENCES

- C1-007 (ISBN 0-920232-17-5/A-CR-CCP-009/PT-001) Donaldson, S. (2001). *Basic Sailing Skills*. Kingston, ON: Canadian Yachting Association.
- C1-008 Canadian Yachting Association. (2006). *Canadian Yachting Association White Sail Level II Practical Skills Checklist*. Retrieved April 3, 2006, from <http://www.sailing.ca/cbet/content/WIIChecklist.doc>.
- C1-099 (ISBN 0-920232-26-4) Canadian Yachting Association. (2003). *Canadian Yachting Association Sailing Logbook*. Kingston, ON: Canadian Yachting Association.

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SUGGESTED CLOTHING AND FOOTWEAR FOR A SAIL WEEKEND

The weather forecast and the following clothing guidelines can assist in determining the clothing to be worn/ brought for sail training.

FOOTWEAR

- **On the Water Training.** Soft-soled shoes (sneakers) or sailing boots. No open-toed footwear is permitted. Footwear will get wet. It is recommended that the cadets wear older shoes they do not mind getting wet and possibly salty.
- **Ashore Training.** A separate pair of shoes other than the on the water pair is needed. Cadets are not permitted to wear wet footwear unless they are participating in on the water training. Seasonal outdoor footwear is recommended for ashore activities.

CLOTHING

- **On the Water Training.** All personnel should have at least two sets of the following:
 - shirt,
 - sweater,
 - shorts (if weather permits),
 - bathing suit,
 - pants, such as, sweat pants or lined nylon (NO JEANS PERMITTED as they restrict movement and become heavy when wet),
 - undergarments,
 - hat, and
 - socks.
- **Ashore Training.** All personnel are to bring appropriate seasonal clothing. This clothing should not be the same clothing brought for on the water training.

OUTERWEAR

- Warm hat (if expected temperatures are low),
- Jacket, and
- Gloves/mittens (if expected temperatures are low and cadets wish to wear gloves on the water, they must be suitable for working with small lines and moving parts).

Note: Wet weather gear and wetsuits may be available for loan from the sail centre.

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SAILING TERMINOLOGY

Heading Up. Altering course toward the wind.

Luffing. To steer or trim the sail so it flutters, either near its leading edge or over the whole sail.

Head to Wind. Aiming the bow of the boat directly toward the source of the wind.

Heeling. Sideways leaning or tipping of a boat, usually caused by the force of the wind on the sails.

Hiking. Leaning backwards over the windward gunwale to counteract heel.

Tacking. Act of moving the tiller to leeward to turn the sailboat into the wind until the sails refill on the other side (also known as coming about).

Beating. Sailing to windward using a series of tacks, close hauled first on one tack, and then the other.

Bearing Away. Turning a sailboat away from the source of the wind (also known as heading down).

Gybing. Act of moving the tiller to windward to turn the sailboat away from the wind until the sails swing to the other side.

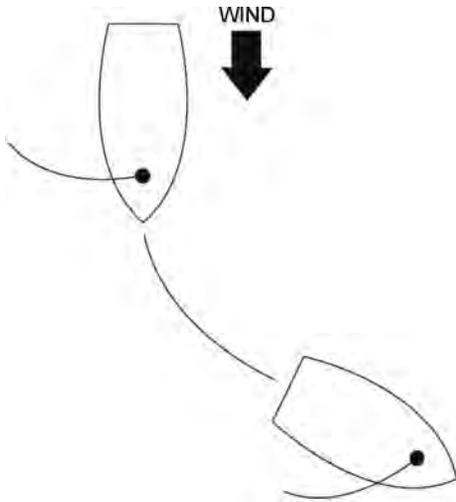
Windward. Toward the source of the wind.

Leeward. Away from the source of the wind.

Skipper. The person who is in charge of the sailboat.

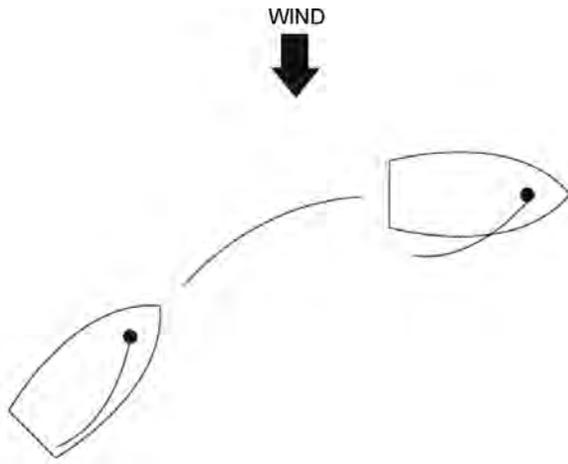
Crew. Person or people who help the skipper sail a sailboat.

Helmsman. The person who steers a boat.



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15B-1 Heading Up



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15B-2 Bearing Off



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15B-3 Head to Wind



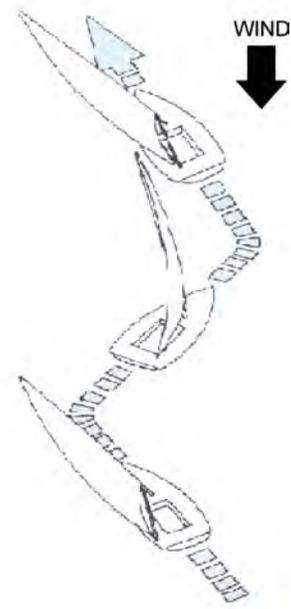
Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15B-4 Luffing



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15B-5 Tacking



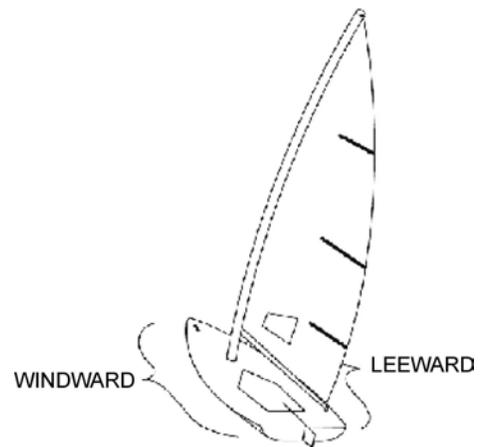
S. Donaldson, Advanced Sailing Skills Manual, Canadian Yachting Association (p. 21)

Figure 15B-6 Beating



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15B-7 Gybing



Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15B-8 Windward/Leeward

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“SAILOR SAYS” SAILING TERMINOLOGY AND RESPONSES

| Terminology | Response |
|---|---|
| Heading Up. Altering course toward the wind. | Skipper moves tiller to leeward, while skipper and crew pull in on sheets. |
| Luffing. To steer or trim the sail so it flutters, either near its leading edge or over the whole sail. | Skipper pushes the tiller away and crew flaps arms toward the side of the boat to demonstrate flapping sails. |
| Head to Wind. Aiming the bow of the boat directly toward the source of the wind. | Skipper pushes the tiller away, then both skipper and crew flap arms toward the rear of the chairs to demonstrate flapping sails. |
| Heeling. Sideways leaning or tipping of a boat, usually caused by the force of the wind on the sails. | Skipper and crew lean away from the source of the wind, to demonstrate a tipping sailboat. |
| Hiking. Leaning backwards over the windward gunwale to counteract heel. | Skipper and crew lean toward the wind. |
| Tacking. Act of moving the tiller to leeward to turn the sailboat into the wind until the sails refill on the other side (also known as coming about). | Skipper moves tiller to leeward, crew flaps arms toward the rear of the chairs while skipper and crew turn around in their chair to face the opposite direction. |
| Beating. Sailing to windward using a series of tacks, close hauled first on one tack and then the other. | Skipper and crew must demonstrate the action listed in tacking, three times. |
| Bearing Away. Turning a sailboat away from the source of the wind (also known as heading down). | Skipper moves the tiller to windward, while skipper and crew ease the sheets. |
| Gybing. Act of moving the tiller to windward to turn the sailboat away from the wind until the sails swing to the other side. | Skipper moves the tiller to windward, crew swings their arm from one side of the chairs to the other while skipper and crew turn around in their chair to face the other direction. |
| Windward. Toward the source of the wind. | Skipper and crew point toward the windward side of the chairs. |
| Leeward. Away from the source of the wind. | Skipper and crew point toward the leeward side of the chairs. |
| Skipper. The person who is in charge of the sailboat. | Both members of the pair point toward the cadet that started the activity as skipper. |
| Crew. Person or people who help the skipper sail the sailboat. | Skipper points toward the crew. |
| Helmsman. The person who steers the sailboat. | Crew points to the cadet who is steering. |

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ROLLING HITCH

The rolling hitch is tied using the following steps:

1. Wrap a line around the spar, take a second turn around and cross over the standing part to trap it.
2. Take another full turn around the spar, but on the other side of the standing part.
3. Bring the working part up underneath itself to make a half hitch, and pull tight.



B-GN-181-105/FP-E00 (p. 5-31)

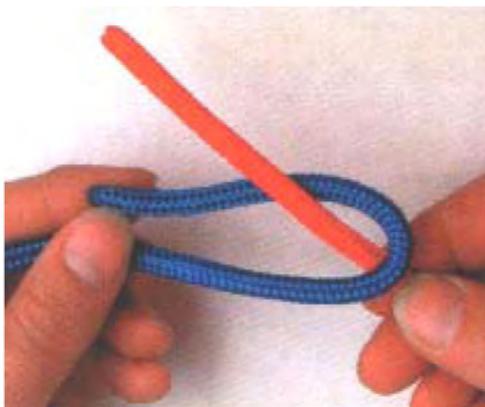
Figure 15D-1 Steps to Tying a Rolling Hitch

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SHEET BEND

The sheet bend is tied using the following steps:

1. Form a bight at the end of a line. If the lines to be joined are of different diameters then the bight should be formed using the larger of the two (as illustrated in Figure 15E-1).
2. Pass the working end of the second line up through the bight, around the shorter end of the first line and behind the standing part (as illustrated in Figures 15E-1 and 15E-2).



D. Pawson, Pocket Guide to Knots and Splices, Chartwell Books, Inc. (p. 112)

Figure 15E-1 Sheet Bend – Steps 1 and 2

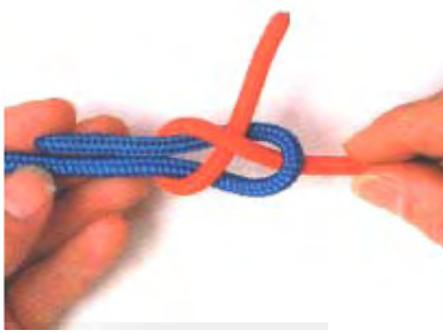
3. Tuck the working end of the second piece of line under itself (as illustrated in Figure 15E-2).



D. Pawson, Pocket Guide to Knots and Splices, Chartwell Books, Inc. (p. 112)

Figure 15E-2 Sheet Bend – Step 3

4. Finish the sheet bend by holding the bight while pulling on the standing part of the tucked line (as illustrated in Figure 15E-3).



D. Pawson, Pocket Guide to Knots and Splices, Chartwell Books, Inc. (p. 112)

Figure 15E-3 Finished Sheet Bend

SAILBOAT CONSTRUCTION SCORESHEET

| Team Name | Points | Score |
|--|--|--------------|
| Parts | | |
| Hull | 1 | |
| Mast | 1 | |
| Boom | 1 | |
| Mainsail | 1 | |
| Jib sail | 1 | |
| Tiller | 1 | |
| Rudder | 1 | |
| Construction | | |
| Mast stays upright without being held by the cadets. | 10 | |
| Sailboat appears to be buoyant. | 10 | |
| Construction Creativity | 1 • 2 • 3 • 4 • 5 • 6 • 7 • 8 • 9 • 10 | |
| Esprit de Corps | 1 • 2 • 3 • 4 • 5 • 6 • 7 • 8 • 9 • 10 | |
| | Subtotal | |
| | Score multiplied by 1 000 000 | |
| | Total score | |

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DRILL 1 BRIEFING (A SAFE DEPARTURE)

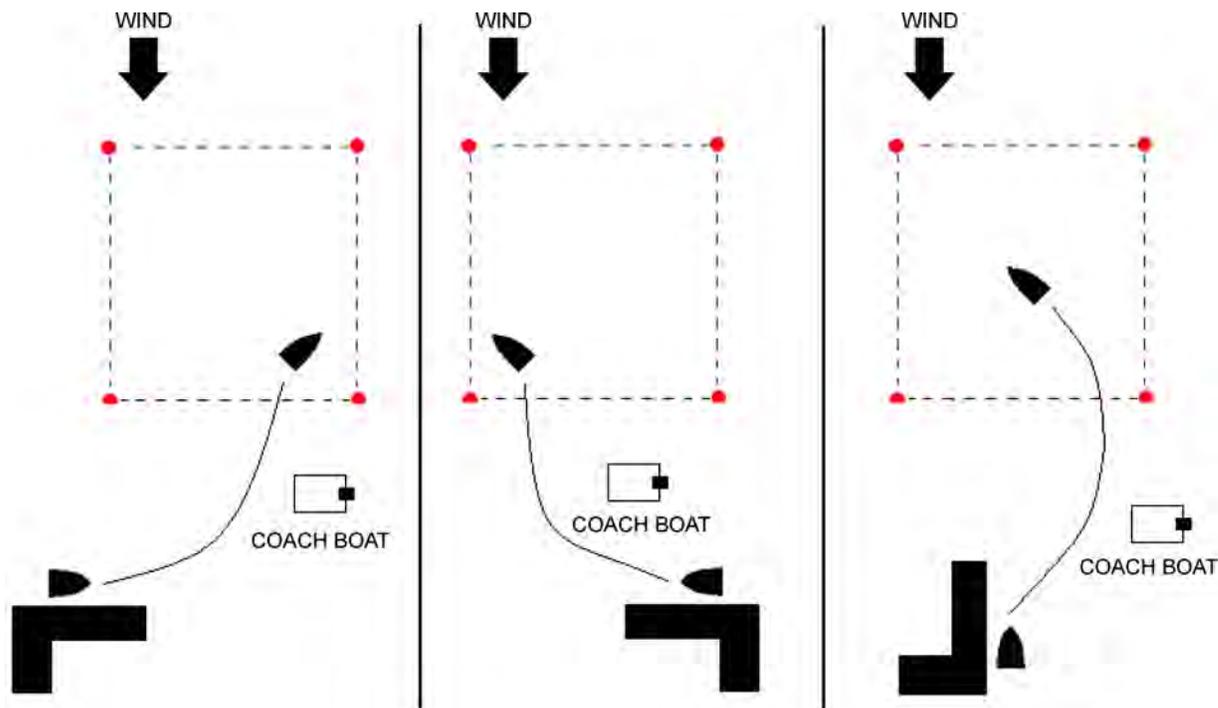
Drill Name: A Safe Departure

Objective: To have the cadets practice leaving a dock.

Key Points

- Course control, to include:
 - maintaining a straight heading; and
 - pushing the sailboat off the dock, preventing it from hitting.
- Sail control, to include:
 - sails remaining loose until ready to untie; and
 - gaining speed gradually.

Drill: Have cadets sail toward the square outlined by the marks.



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Figure 15G-1 A Safe Departure

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 2 BRIEFING (A CAUTIOUS APPROACH)

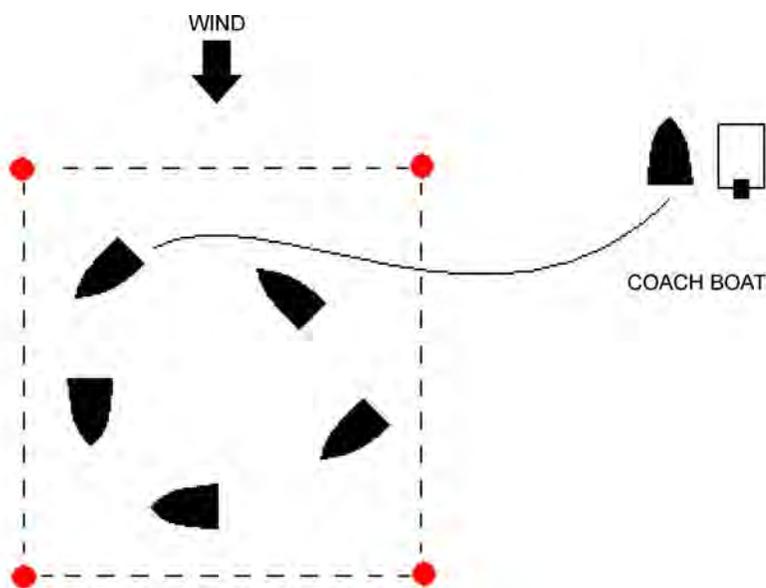
Drill Name: A Cautious Approach

Objective: To have the cadets practice returning to a dock.

Key Points

- Course control, to include:
 - practicing the J-approach; and
 - heading the sailboat into irons.
- Sail control, to include sheeting out the sails.

Drill: Have cadets sail toward the coach boat, practicing returning to a dock.



Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15H-1 A Cautious Approach

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 1 BRIEFING (GET OFF THE BEACH)

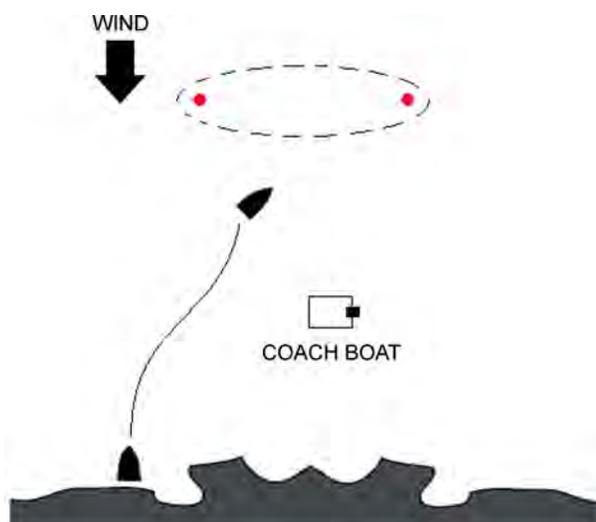
Drill Name: Get Off the Beach

Objective: To have the cadets practice leaving a beach.

Key Points

- Rigging, to include:
 - pointing the bow into irons; and
 - lowering the centreboard/daggerboard and rudder blade.
- Course control, to include sailing towards deep water.

Drill: Have the cadets sail toward the sausage outlined by the marks.



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Figure 15I-1 Get Off the Beach

Safety

- One whistle blast – a sailboat is permitted to leave the beach.
- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 2 BRIEFING (EXIT STRATEGY)

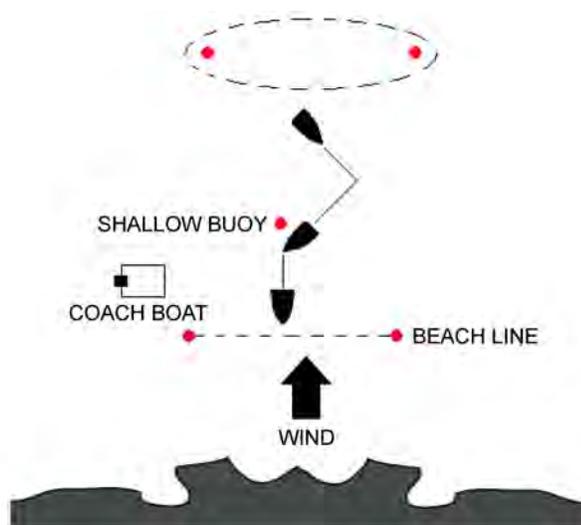
Drill Name: Exit Strategy

Objective: To have the cadets practice returning to the beach with an offshore wind.

Key Points

- Sail control, to include:
 - easing sails; and
 - luffing sails.
- Course control, to include sailing to the desired point on the beach.
- Adjustments, to include raising the centreboard/daggerboard and rudder blade.

Drill: Have the cadets sail toward the sausage outlined by the marks.



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Figure 15J-1 Exit Strategy

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 3 BRIEFING (BEACH PARTY)

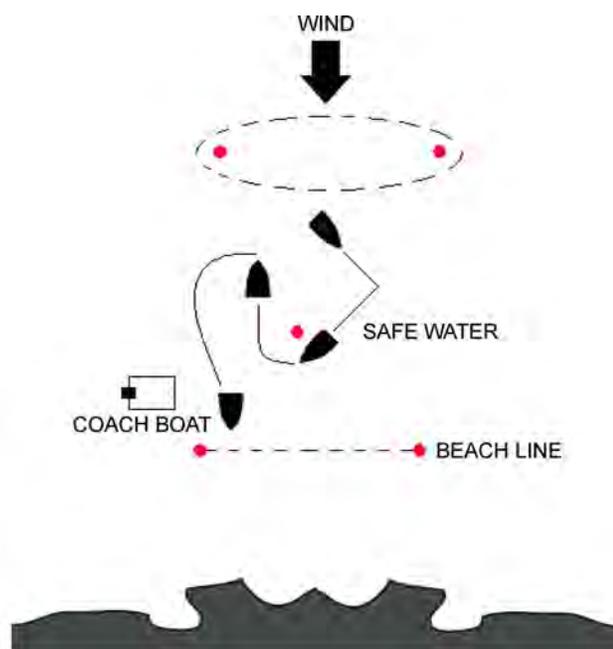
Drill Name: Beach Party

Objective: To have the cadets practice returning to beach with an offshore wind.

Key Points

- Sail control, to include:
 - easing sails; and
 - luffing sails.
- Course control, to include:
 - pointing the bow into irons; and
 - sailing to desired point on the beach using only the jib sail.
- Adjustments, to include:
 - lowering the mainsail; and
 - raising the centreboard/daggerboard and rudder blade.

Drill: Have cadets sail toward the sausage outlined by the marks.



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Figure 15K-1 Beach Party

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 1 BRIEFING (SLOW AS A TURTLE)

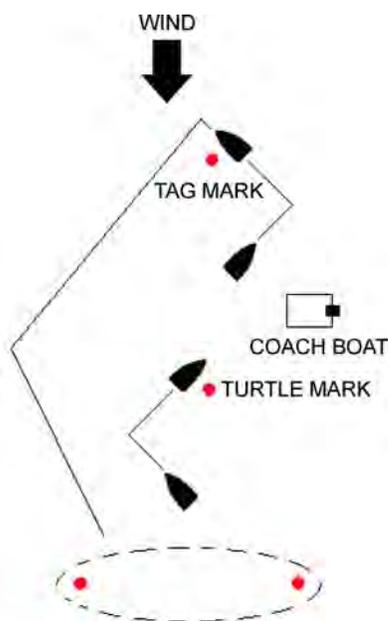
Drill Name: Slow As a Turtle

Objective: To have the cadets practice righting a turtled sailboat.

Key Points

- Ensure constant verbal communication is maintained at all times.
- Self recovery, to include:
 - swimming quickly to the bow and centreboard/daggerboard;
 - pointing the bow into irons; and
 - using the “hand over hand” method.

Drill: When the cadets are signaled to, they are to proceed to the turtle mark, capsize and right a turtled sailboat and proceed to the tag mark and return back to the sausage collector.



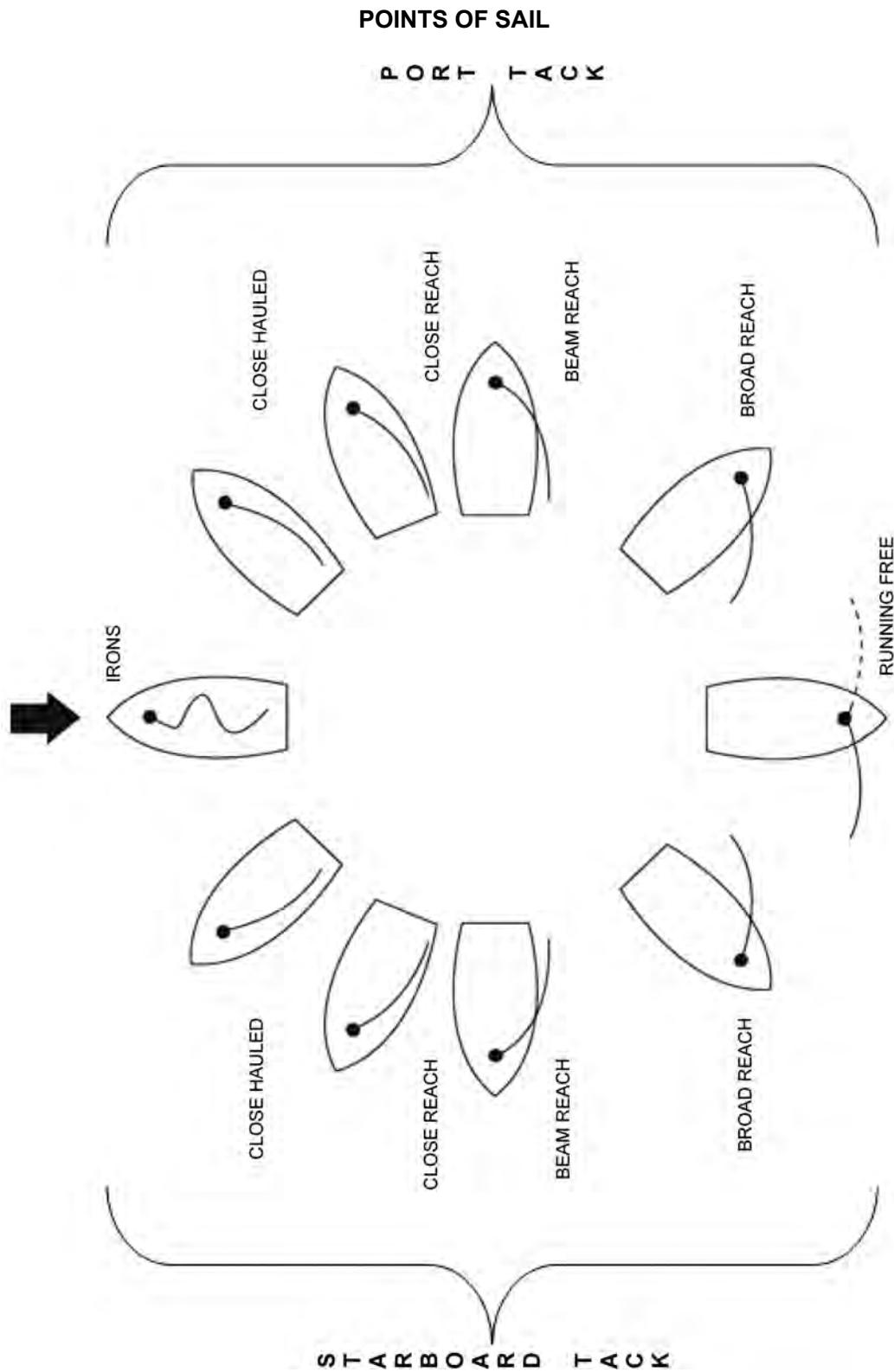
Director Cadets 3, 2007, Ottawa, ON: Department of National Defence

Figure 15L-1 Slow As a Turtle

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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Canadian Yachting Association, White Sail Workbook (Manuscript in preparation)

Figure 15M-1 Points of Sail

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POINTS OF SAIL LIST

Irons

Close hauled – port tack.

Close hauled – starboard tack.

Close reach – port tack.

Close reach – starboard tack.

Beam reach – port tack.

Beam reach – starboard tack.

Broad reach – port tack.

Broad reach – starboard tack.

Running free – port tack.

Running free – starboard tack.

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DRILL 1 BRIEFING (THE NILE)

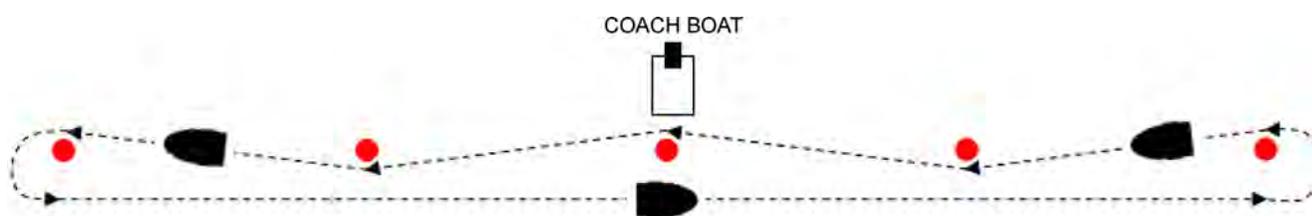
Drill Name: The Nile

Objective: To have the cadets practice heading up and bearing away.

Key Points

- Course control, to include:
 - performing smooth tiller adjustments while heading up and bearing away.
- Sail trim, to include:
 - properly trimming the sails to the point of sail; and
 - making sheet adjustments to maintain sail trim while heading up and bearing away.

Drill: The cadets are to weave through a sausage course rounding the marks to starboard.



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Figure 15O-1 The Nile

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 2 BRIEFING (UPSIDE DOWN PYRAMID)

Drill Name: Upside Down Pyramid

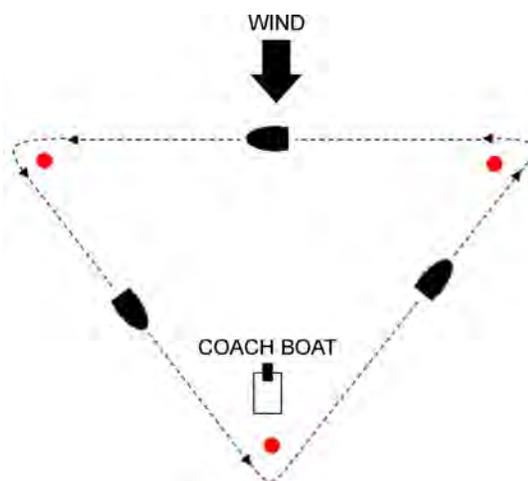
Objective: To have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

- close hauled,
- beam reach, and
- broad reach.

Key Points

- Course control, to include:
 - performing smooth tiller adjustments while heading up and bearing away.
- Sail trim, to include:
 - properly trimming the sails to the point of sail; and
 - making sheet adjustments to maintain sail trim while heading up and bearing away.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard as the sailboat bears away; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around a triangle course rounding the marks to starboard.



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Figure 15P-1 Upside Down Pyramid

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 3 BRIEFING (MUMMIES' COFFIN)

Drill Name: Mummies' Coffin

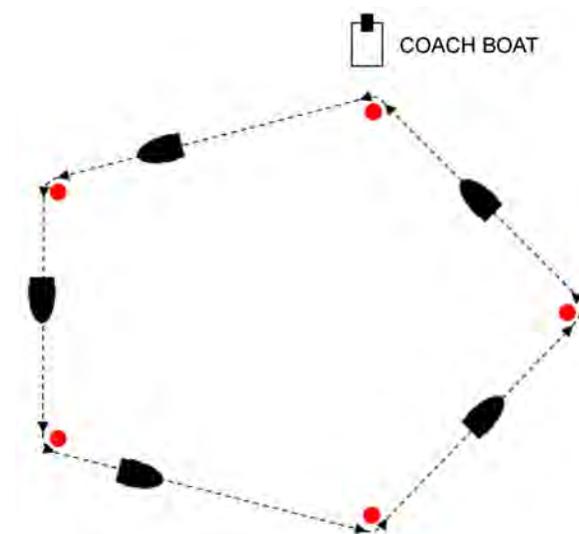
Objective: To have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

- close hauled,
- broad reach, and
- running free.

Key Points

- Course control, to include:
 - performing smooth tiller adjustments while heading up and bearing away.
- Sail trim, to include:
 - properly trimming the sails to the point of sail; and
 - making sheet adjustments to maintain sail trim while heading up and bearing away.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard as the sailboat bears away; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around a pentagon course rounding the marks to starboard.



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Figure 15Q-1 Mummies' Coffin

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 4 BRIEFING (HEELING PYRAMID)

Drill Name: Heeling Pyramid

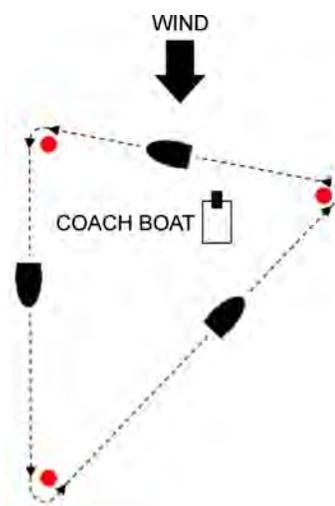
Objective: To have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

- close hauled,
- close reach, and
- running free.

Key Points

- Course control, to include performing smooth tiller adjustments while heading up and bearing away.
- Sail trim, to include:
 - properly trimming the sails to the point of sail; and
 - making sheet adjustments to maintain sail trim while heading up and bearing away.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard as the sailboat bears away; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around a triangle course rounding the marks to port.



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Figure 15R-1 Heeling Pyramid

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 5 BRIEFING (SEARCH FOR BUILDING BLOCKS)

Drill Name: Search for Building Blocks

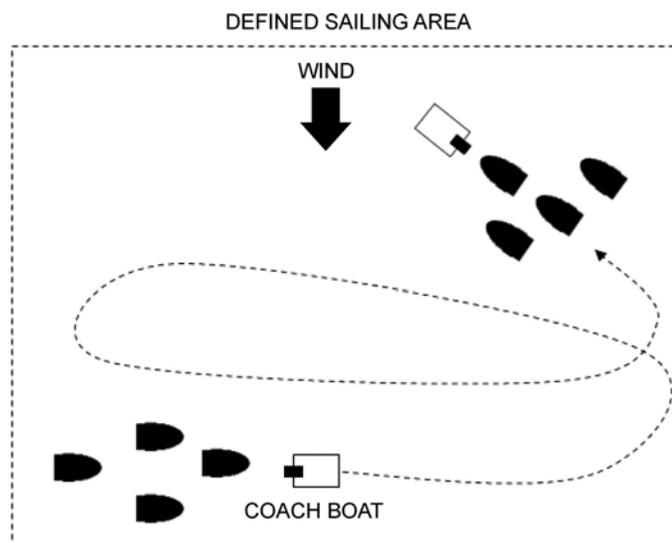
Objective: To have the cadets practice heading up and bearing away, while making adjustments for the following points of sail:

- close hauled,
- close reach,
- beam reach,
- broad reach, and
- running free.

Key Points

- Course control, to include performing smooth tiller adjustments while heading up and bearing away.
- Sail trim, to include:
 - properly trimming the sails to the point of sail; and
 - making sheet adjustments to maintain sail trim while heading up and bearing away.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard as the sailboat bears away; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to play follow-the-leader with the coach boat or assigned leader.



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Figure 15S-1 Search for Building Blocks

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 1 BRIEFING (LUFFING ROUND THE CORNER)

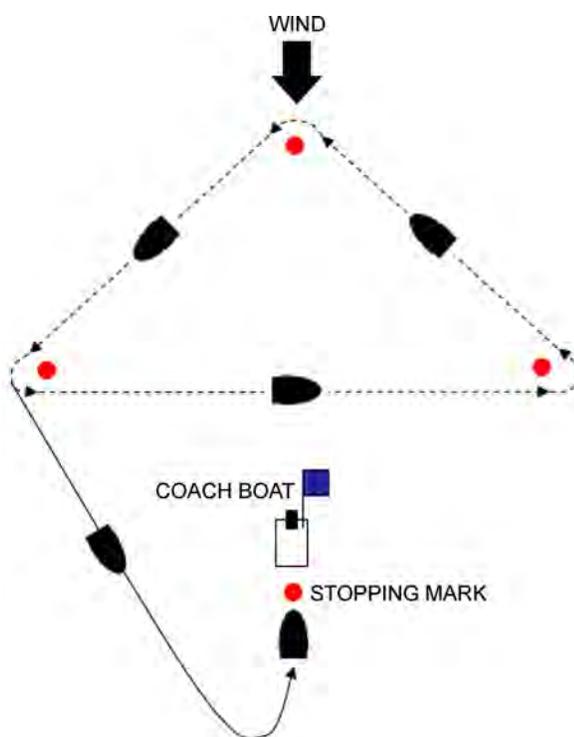
Drill Name: Luffing Round the Corner

Objective: To have the cadets practice stopping a sailboat.

Key Points

- Course control, to include:
 - smoothly luffing up and coming to a stop; and
 - avoiding becoming stuck in irons.
- Sail trim, to include developing an appreciation for the distance a sailboat requires to come to a stop.

Drill: When the cadets see the coach boat with the blue flag raised, as they are passing the gybe mark, they are to proceed to the stopping mark, stop using a J-approach and proceed back to the triangle course.



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Figure 15T-1 Luffing Round the Corner

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 2 BRIEFING (RED LIGHT GREEN LIGHT)

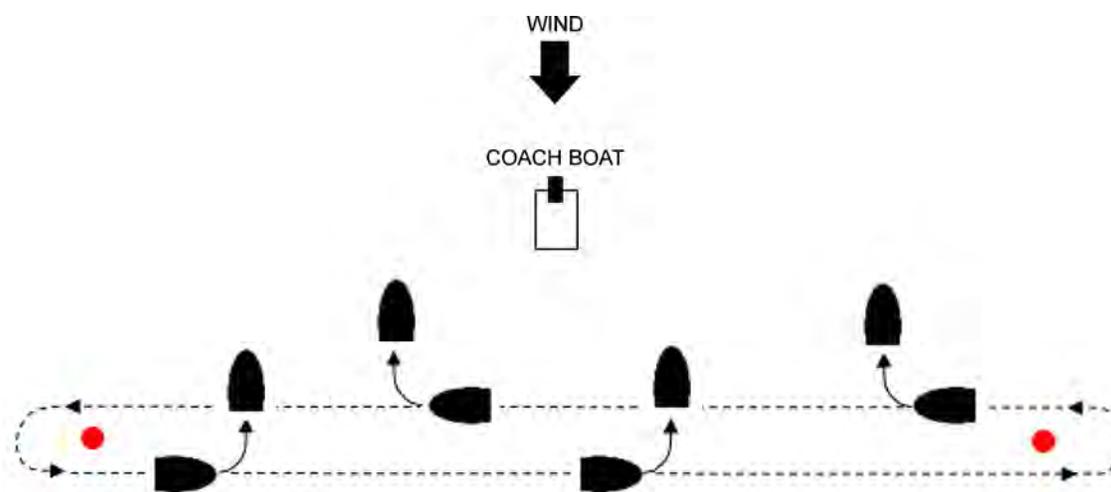
Drill Name: Red Light Green Light

Objective: To have the cadets practice stopping a sailboat.

Key Points

- Course control, to include:
 - smoothly luffing up and coming to a stop; and
 - avoiding becoming stuck in irons.
- Sail trim, to include developing an appreciation for the distance a sailboat requires to come to a stop.

Drill: When the cadets hear the whistle blast they are to head up and come to a stop. When the cadets hear two whistle blasts they are to bear away and continue sailing the sausage course.



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Figure 15U-1 Red Light Green Light

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 3 BRIEFING (SAUCY SAUSAGE)

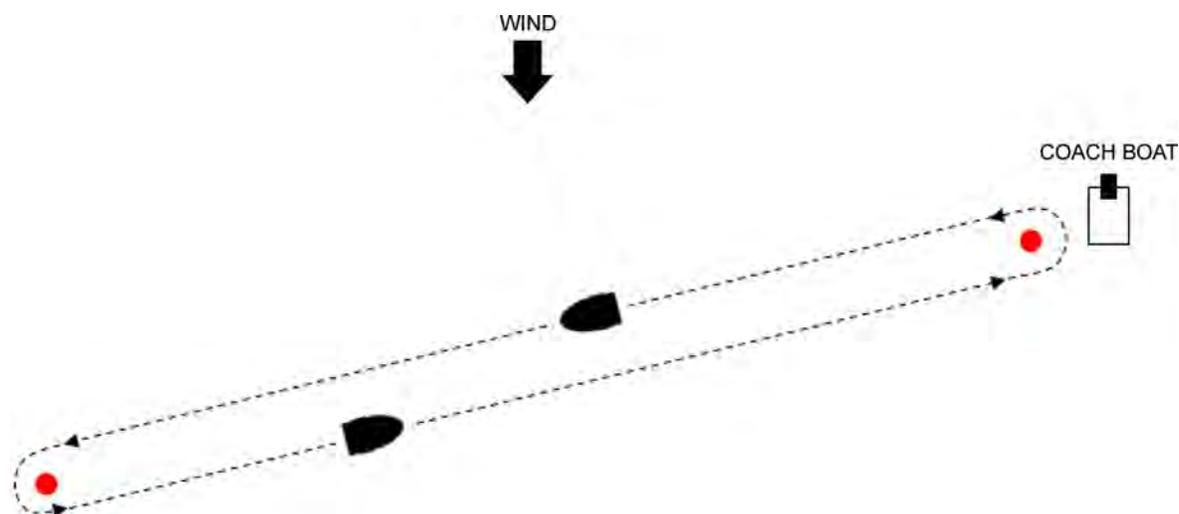
Drill Name: Saucy Sausage

Objective: To have the cadets practice tacking and sailing on a close reach.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a course no lower than a close reach after tacking.
- Course control, to include maintaining a straight course when sailing on a close reach.
- Sail trim, to include properly trimming the sails to the point of sail.

Drill: The cadets are to sail around a sausage course rounding the marks to starboard.



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Figure 15V-1 Saucy Sausage

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 4 BRIEFING (DOUBLE DONUTS)

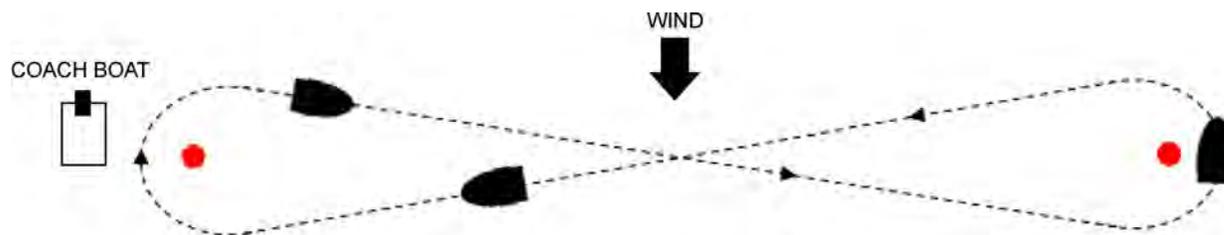
Drill Name: Double Donuts

Objective: To have the cadets practice tacking.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack.
- Course control, to include performing smooth tiller adjustments while tacking around the marks.
- Sail trim, to include properly trimming the sails to the point of sail.

Drill: The cadets are to sail a figure-of-eight course.



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Figure 15W-1 Double Donuts

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 5 BRIEFING (CRISPY CRACKER)

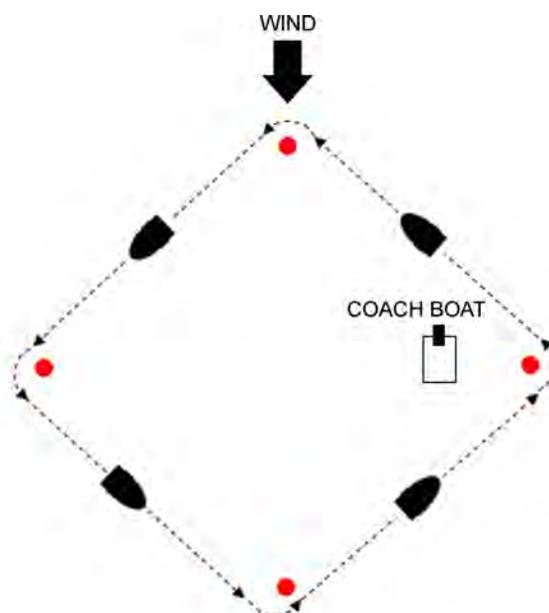
Drill Name: Crispy Cracker

Objective: To have the cadets practice tacking and sailing on a close reach.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a course no lower than a close reach after tacking.
- Course control, to include maintaining a straight course when sailing on a close reach.
- Sail trim, to include properly trimming the sails to the point of sail.

Drill: The cadets are to sail around a diamond course rounding the marks to starboard.



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Figure 15X-1 Crispy Cracker

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 6 BRIEFING (GNARLY NACHO)

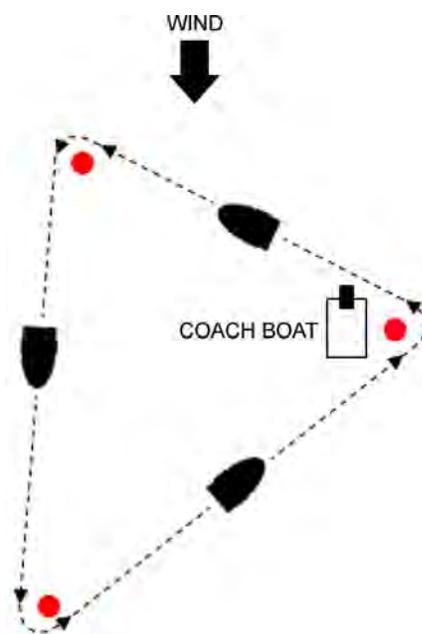
Drill Name: Gnarly Nacho

Objective: To have the cadets practice tacking, sailing close hauled and sailing on a close reach.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a course no lower than a close reach after tacking.
- Course control, to include maintaining a straight course when close hauled and on a close reach.
- Sail trim, to include properly trimming the sails to the point of sail.

Drill: The cadets are to sail around a triangle course rounding the marks to starboard.



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Figure 15Y-1 Gnarly Nacho

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 7 BRIEFING (CORN Y CORN CHIP)

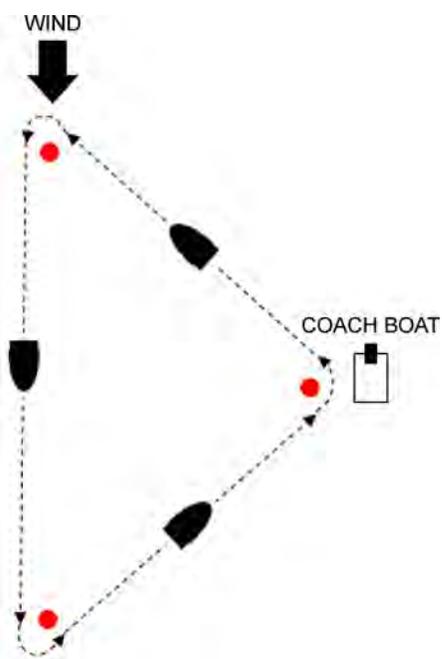
Drill Name: Corny Corn Chip

Objective: To have the cadets practice tacking and sailing close hauled.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a course no lower than a beam reach after tacking.
- Course control, to include maintaining a straight course when sailing on close hauled.
- Sail trim, to include properly trimming the sails to the point of sail.

Drill: The cadets are to sail around a triangle course rounding the marks to starboard.



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Figure 15Z-1 Corny Corn Chip

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 8 BRIEFING (CLIMBING THE MOUNTAIN)

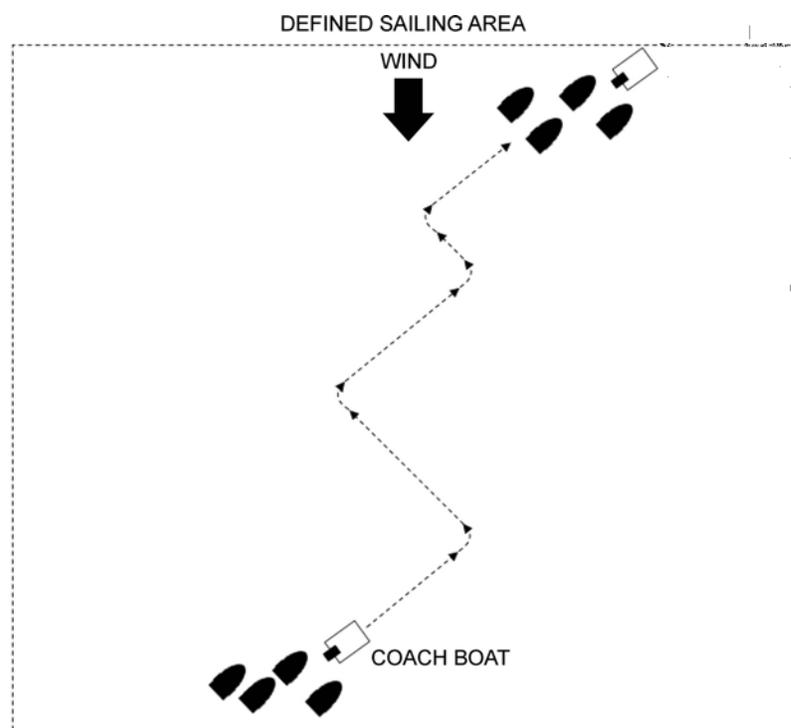
Drill Name: Climbing the Mountain

Objective: To have the cadets practice beating.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a close hauled course after tacking.
- Course control, to include maintaining a straight course when sailing close hauled.
- Sail trim, to include cleating the jib sheet when sailing on a close hauled course.

Drill: The cadets are to play follow-the-leader with the coach boat.



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Figure 15AA-1 Climbing the Mountain

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 9 BRIEFING (SNAKES AND LADDERS)

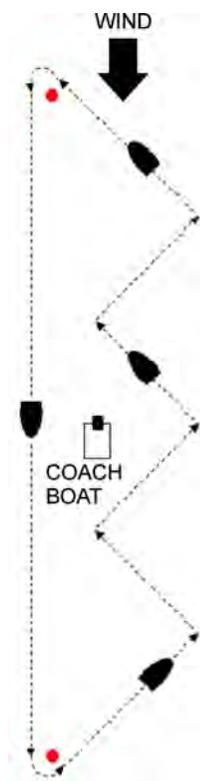
Drill Name: Snakes and Ladders

Objective: To have the cadets practice beating.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a close hauled course after tacking.
- Course control, to include maintaining a straight course when sailing close hauled.
- Sail trim, to include cleating the jib sheet when sailing close hauled.

Drill: The cadets are to sail around a windward-leeward course rounding the marks to starboard.



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Figure 15AB-1 Snakes and Ladders

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 10 BRIEFING (PIT LANE)

Drill Name: Pit Lane

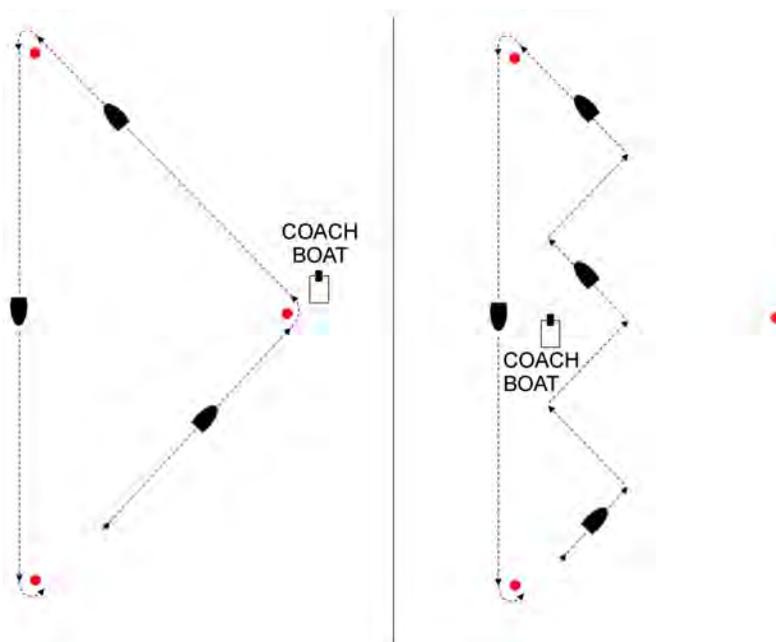
Objective: To have the cadets practice beating.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a close hauled course after tacking.
- Course control, to include maintaining a straight course when sailing close hauled.
- Sail trim, to include cleating the jib sheet when sailing close hauled.

Drill

1. The cadets are to sail around the triangle course rounding the marks to starboard.
2. Once around the triangle course the cadets are to sail around the windward-leeward course.
3. The cadets are to repeat steps 1. and 2.



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Figure 15AC-1 Pit Lane

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 11 BRIEFING (AROUND THE TRACK)

Drill Name: Around the Track

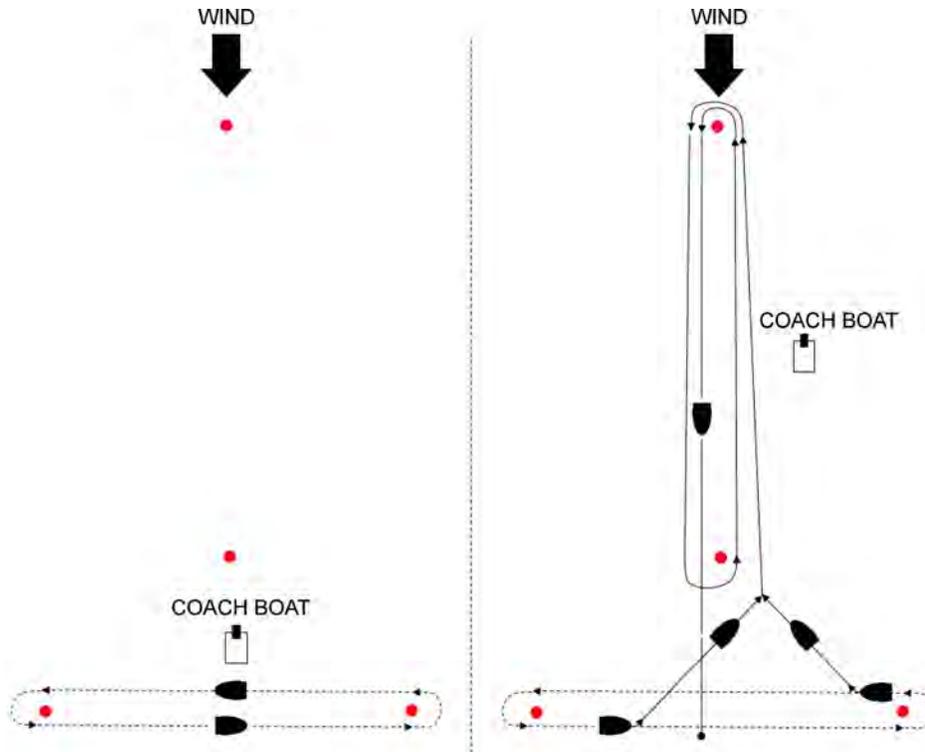
Objective: To have the cadets participate in races while practicing beating in a fun and competitive environment.

Key Points

- Tacking, to include:
 - switching sides of the sailboat;
 - facing forward through the tack;
 - maintaining a grasp of the tiller extension and mainsheet through the tack; and
 - maintaining a close hauled course after tacking.
- Course control, to include maintaining a straight course when sailing close hauled.
- Sail trim, to include cleating the jib sheet when sailing close hauled.

Drill

1. The cadets are to sail around a sausage course rounding the marks to starboard.
2. Use a blue flag and whistle to signal the start of a race.
3. The cadets are to head up and sail around the windward-leeward course one and a half times rounding the marks to starboard.
4. The cadets are to sail through the sausage course to finish the race.



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Figure 15AD-1 Around the Track

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

RACE FINISH SHEET

| RACE # | | RACE # | |
|----------|-------------|----------|-------------|
| POSITION | BOAT/SAIL # | POSITION | BOAT/SAIL # |
| 1 | | 1 | |
| 2 | | 2 | |
| 3 | | 3 | |
| 4 | | 4 | |
| 5 | | 5 | |
| 6 | | 6 | |
| 7 | | 7 | |
| 8 | | 8 | |
| 9 | | 9 | |
| 10 | | 10 | |
| 11 | | 11 | |
| 12 | | 12 | |
| 13 | | 13 | |
| 14 | | 14 | |
| 15 | | 15 | |
| 16 | | 16 | |

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DRILL 1 BRIEFING (TRAINING DAY)

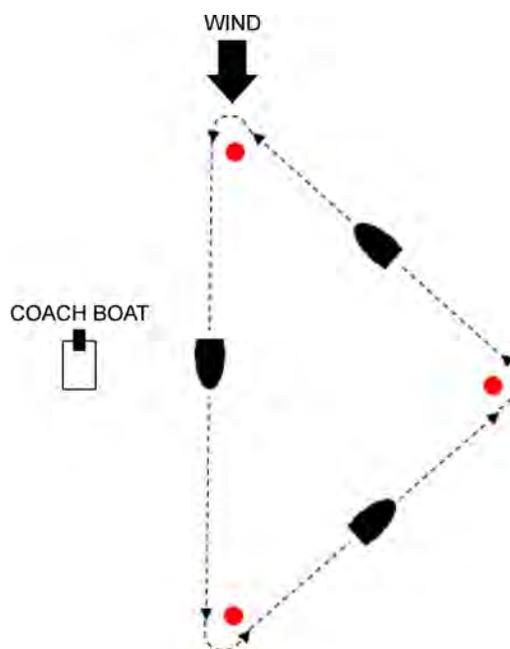
Drill Name: Training Day

Objective: To have the cadets practice sailing on a run.

Key Points

- Course control, to include preventing the boom from swinging by performing small tiller adjustments in order to maintain a straight course while sailing on a run.
- Sail trim, to include the crew holding the jib sheet out around the windward shroud.
- Crew position, to include switching sides so that the skipper is on the leeward side and the crew is on the windward side.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a run;
 - and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around the triangle course rounding the marks to starboard.



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Figure 15AG-1 Training Day

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 2 BRIEFING (ONE HUNDRED METRE DASH)

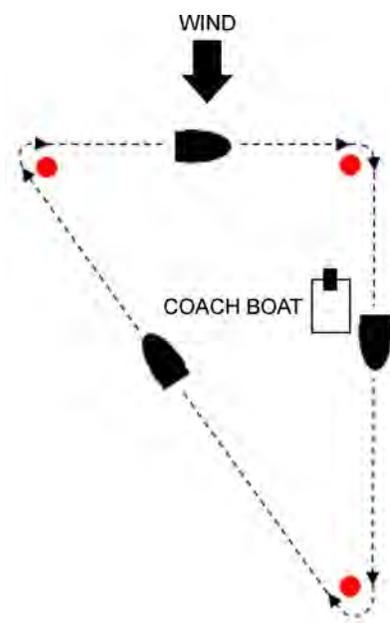
Drill Name: One Hundred Metre Dash

Objective: To have the cadets practice sailing on a run.

Key Points

- Course control, to include preventing the boom from swinging by performing small tiller adjustments in order to maintain a straight course while sailing on a run.
- Sail trim, to include the crew holding the jib sheet out around the windward shroud.
- Crew position, to include switching sides so that the skipper is on the leeward side and the crew is on the windward side.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a run; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around the triangle course rounding the marks to port.



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Figure 15AH-1 One Hundred Metre Dash

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 3 BRIEFING (RUNNING DOWN THE STREET)

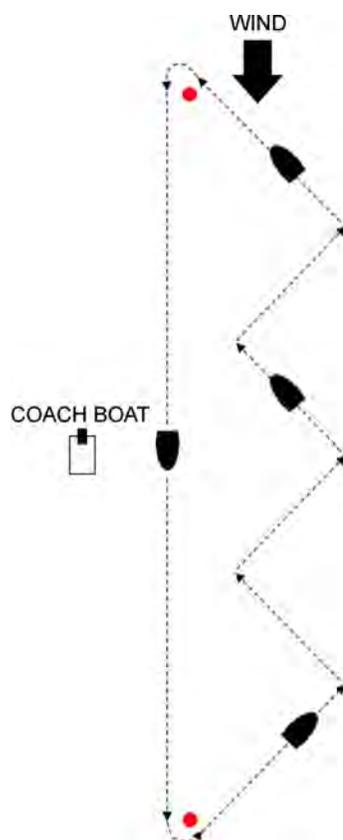
Drill Name: Running Down the Street

Objective: To have the cadets practice sailing on a run.

Key Points

- Course control, to include preventing the boom from swinging by performing small tiller adjustments in order to maintain a straight course while sailing on a run.
- Sail trim, to include the crew holding the jib sheet out around the windward shroud.
- Crew position, to include switching sides so that the skipper is on the leeward side and the crew is on the windward side.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a run;
 - and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around the windward-leeward course rounding the marks.



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Figure 15AI-1 Running Down the Street

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 4 BRIEFING (RUNNING A MARATHON)

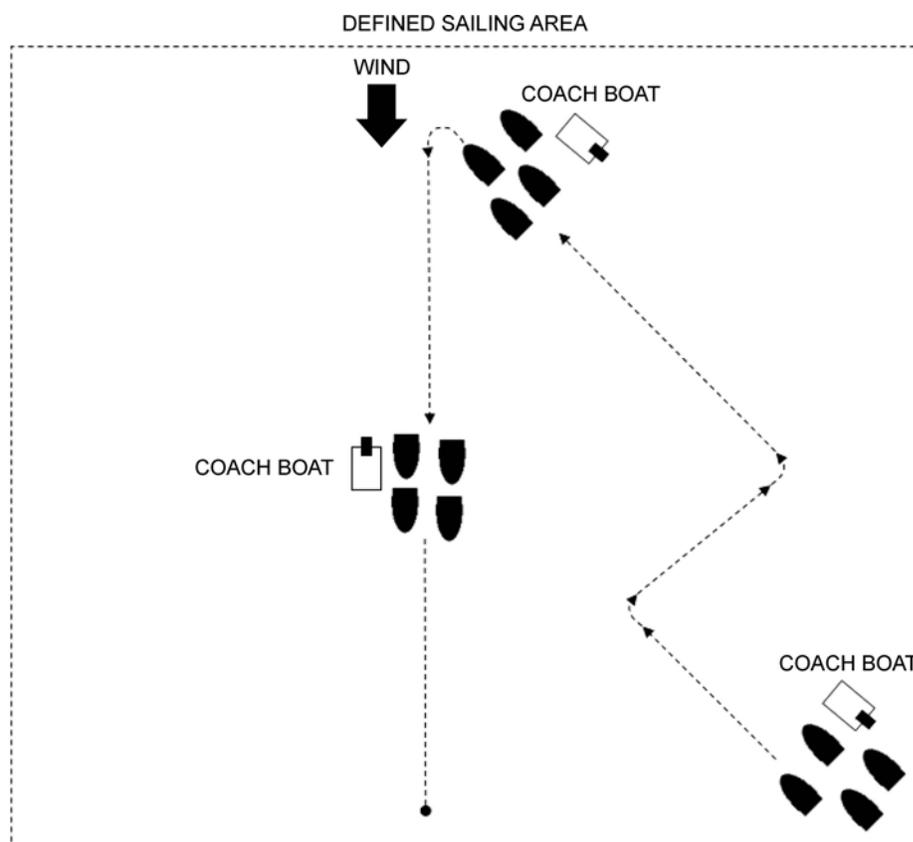
Drill Name: Running a Marathon

Objective: To have the cadets practice sailing on a run.

Key Points

- Course control, to include preventing the boom from swinging by performing small tiller adjustments in order to maintain a straight course while sailing on a run.
- Sail trim, to include the crew holding the jib sheet out around the windward shroud.
- Crew position, to include switching sides so that the skipper is on the leeward side and the crew is on the windward side.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a run;
 - and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to tack and run, on the sound of the whistle blasts.



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Figure 15AJ-1 Running a Marathon

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 5 BRIEFING (THE QUARTER MILE)

Drill Name: The Quarter Mile

Objective: To have the cadets practice gybing from a run to a run.

Key Points

- Gybing, to include:
 - switching sides of the sailboat;
 - facing forward through the gybe;
 - maintaining a grasp of the tiller extension and mainsheet through the gybe; and
 - guiding the boom across the sailboat.
- Course control, to include preventing the boom from swinging by performing small tiller adjustments in order to maintain a straight course while sailing on a run.
- Sail trim, to include the crew holding the jib sheet out around the windward shroud.
- Crew position, to include switching sides so that the skipper is on the leeward side and the crew is on the windward side.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a run; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around the windward-leeward course rounding the marks, gybing at the gybe mark.



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Figure 15AK-1 The Quarter Mile

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 6 BRIEFING (SAILING SPEEDWAY)

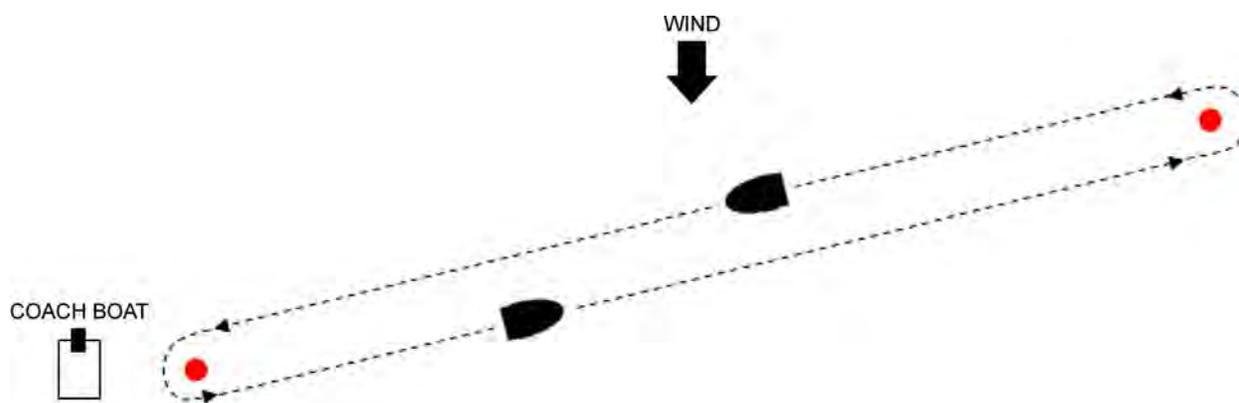
Drill Name: Sailing Speedway

Objective: To have the cadets practice gybing and sailing on a broad reach.

Key Points

- Gybing, to include:
 - switching sides of the sailboat;
 - facing forward through the gybe;
 - maintaining a grasp of the tiller extension and mainsheet through the gybe; and
 - guiding the boom across the sailboat.
- Course control, to include:
 - maintaining a straight course when sailing from one mark to the next; and
 - performing controlled turns when heading up and bearing away.
- Sail trim, to include:
 - sheeting out three-quarters of the way while bearing away to a broad reach; and
 - performing minor sheet adjustments when sailing from one mark to the next.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a broad reach; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around a sausage course rounding the marks.



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Figure 15AL-1 Sailing Speedway

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 7 BRIEFING (ECHO 500)

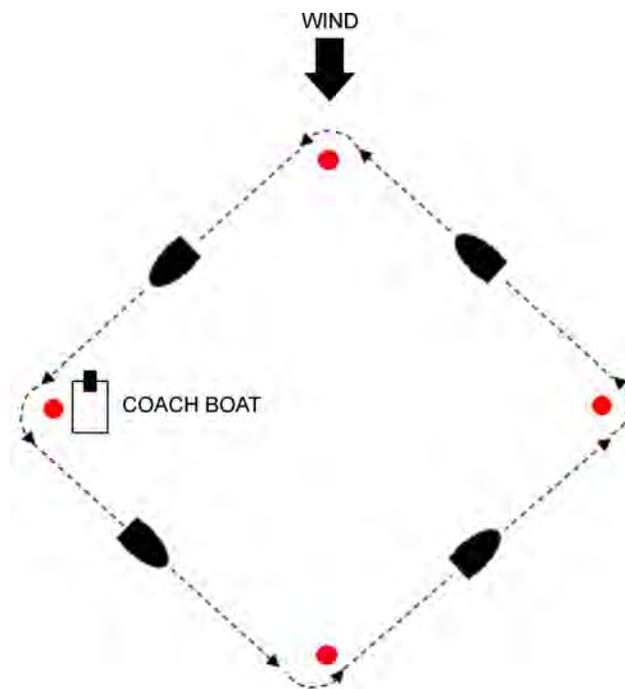
Drill Name: Echo 500

Objective: To have the cadets practice gybing and sailing on a broad reach.

Key Points

- Gybing, to include:
 - switching sides of the sailboat;
 - facing forward through the gybe;
 - maintaining a grasp of the tiller extension and mainsheet through the gybe; and
 - guiding the boom across the sailboat.
- Tiller control, to include performing small tiller adjustments in order to maintain a straight course while sailing on a broad reach.
- Sail trim, to include:
 - sheeting out three-quarters of the way while bearing away to a broad reach; and
 - performing minor sheet adjustments when sailing from one mark to the next.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a broad reach; and
 - lowering the centreboard/daggerboard as the sailboat heads up from a broad reach.

Drill: The cadets are to sail around the diamond course rounding the marks.



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Figure 15AM-1 Echo 500

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 8 BRIEFING (GUNNING GO CARTS)

Drill Name: Gunning Go Carts

Objective: To have the cadets practice gybing and sailing on a broad reach.

Key Points

- Gybing, to include:
 - switching sides of the sailboat;
 - facing forward through the gybe;
 - maintaining a grasp of the tiller extension and mainsheet through the gybe; and
 - guiding the boom across the sailboat.
- Course control, to include performing small tiller adjustments in order to maintain a straight course while sailing on a broad reach.
- Sail trim, to include:
 - sheeting out three-quarters of the way while bearing away to a broad reach; and
 - performing minor sheet adjustments when sailing from one mark to the next.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a broad reach; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around the triangle course rounding the marks to starboard.

DRILL 9 BRIEFING (UP SHIFTING)

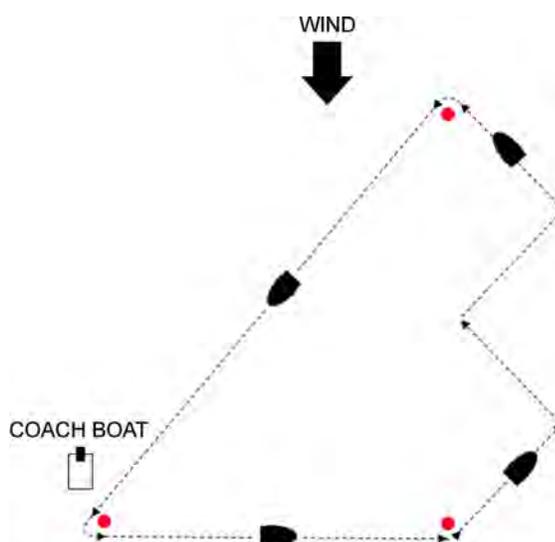
Drill Name: Up Shifting

Objective: To have the cadets practice gybing, sailing on a beam reach and a broad reach.

Key Points

- Gybing, to include:
 - switching sides of the sailboat;
 - facing forward through the gybe;
 - maintaining a grasp of the tiller extension and mainsheet through the gybe; and
 - guiding the boom across the sailboat.
- Course control, to include performing small tiller adjustments in order to maintain a straight course while sailing on a beam reach and on a broad reach.
- Sail trim, to include:
 - sheeting out three-quarters of the way while bearing away to a broad reach;
 - sheeting in to halfway while heading up to a beam reach; and
 - performing minor sheet adjustments when sailing from one mark to the next.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a broad reach;
 - lowering the centreboard/daggerboard to halfway as the sailboat heads up to a beam reach; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around the triangle course rounding the marks to starboard.



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Figure 15AO-1 Up Shifting

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 10 BRIEFING (DOWN SHIFTING)

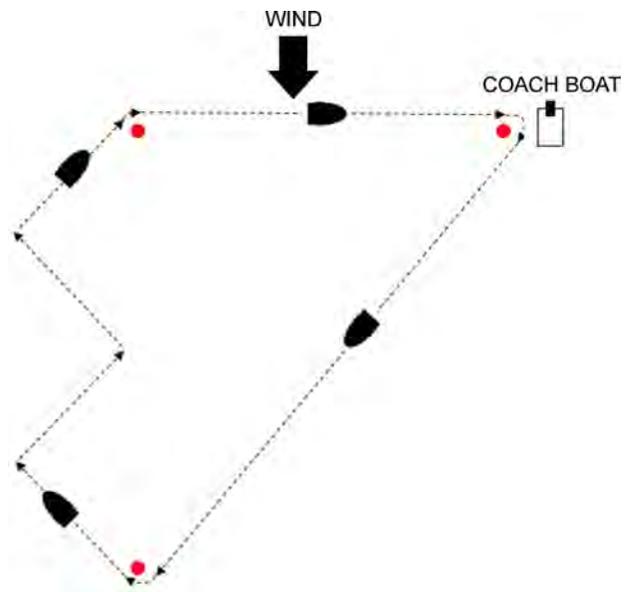
Drill Name: Down Shifting

Objective: To have the cadets practice gybing, sailing on a beam reach and a broad reach.

Key Points

- Gybing, to include:
 - switching sides of the sailboat;
 - facing forward through the gybe;
 - maintaining a grasp of the tiller extension and mainsheet through the gybe; and
 - guiding the boom across the sailboat.
- Course control, to include performing small tiller adjustments in order to maintain a straight course while sailing on a beam reach and on a broad reach.
- Sail trim, to include:
 - sheeting out halfway while bearing away to a beam reach;
 - sheeting out three-quarters of the way while bearing away to a broad reach; and
 - performing minor sheet adjustments when sailing from one mark to the next.
- Centreboard/daggerboard adjustments, to include:
 - raising the centreboard/daggerboard halfway as the sailboat bears away to a beam reach;
 - raising the centreboard/daggerboard three quarters of the way as the sailboat bears away to a broad reach; and
 - lowering the centreboard/daggerboard as the sailboat heads up.

Drill: The cadets are to sail around the triangle course rounding the marks to port.



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Figure 15AP-1 Down Shifting

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

DRILL 1 BRIEFING (EARLY MOORING)

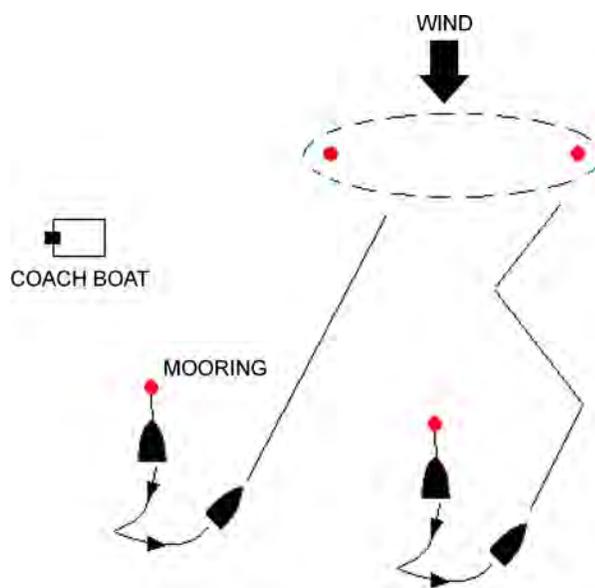
Drill Name: Early Mooring

Objective: To have the cadets practice leaving a mooring.

Key Points

- Sail control, to include:
 - pulling the jib sail opposite the desired direction; and
 - pushing the boom in the desired direction.
- Tiller control, to include moving the tiller in the desired direction.

Drill: Have the cadets leave the mooring and sail to the sausage collector.



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Figure 15AQ-1 Early Mooring

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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DRILL 2 BRIEFING (THE FISH ARE BITING)

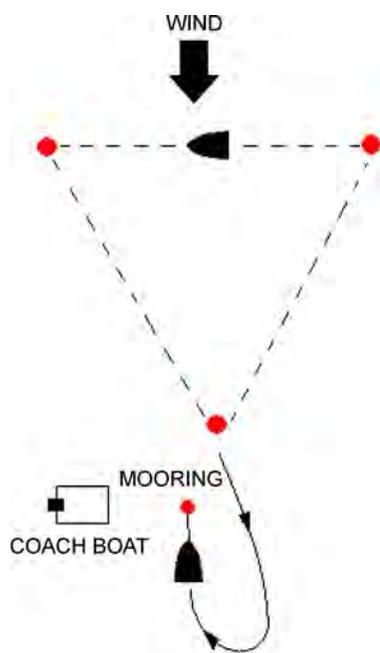
Drill Name: The Fish Are Biting

Objective: To have the cadets practice returning to a mooring.

Key Points

- Course control, to include:
 - practicing the J-approach; and
 - heading the sailboat into irons.
- Sail control, to include sheeting out the sails.

Drill: Have the cadets sail toward the coach boat and practice returning to a mooring.



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Figure 15AR-1 The Fish Are Biting

Safety

- Three whistle blasts – sailboats will move into the control position (luffing on a starboard tack downwind of the coach boat).
- Five whistle blasts or more – emergency, all sailboats head directly to shore.

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CHAPTER 16
SIDC



ROYAL CANADIAN SEA CADETS

INSTRUCTIONAL GUIDE



SEAMANSHIP INTERDIVISIONAL COMPETITION

Total Time:

2 days

PREPARATION

PRE-LESSON INSTRUCTIONS

Resources needed for the delivery of this lesson are listed in the lesson specification located in the applicable Qualification Standard and Plan(s). Specific uses for said resources are identified throughout the instructional guide within the TP for which they are required.

Review the lesson content and become familiar with the material prior to delivering the lesson.

Gather and prepare all resources required for the activities listed in this lesson. Setup stations IAW the activities.

Ensure an assistant instructor is available and prepared for each station to act as the Station OPI.

Photocopy as many copies as there are teams (divisions) of Annex A to distribute to the Station OPI's.

Photocopy one copy of Annex B for the Station OPI.

Photocopy, cut out and laminate one copy of the Boatswain's Call Cards located at Annex C.

Photocopy, cut out and laminate one copy of the Task Cards located at Annex D.

Photocopy one copy of Annex E for each team (division).

Photocopy one copy of Annex F for each cadet.

Photocopy, cut out and laminate one copy of the Secret Code Cards for each team (division).

PRE-LESSON ASSIGNMENT

N/A.

APPROACH

Practical activity was chosen for this lesson as it is an interactive way to allow the cadets to experience seamanship activities in a safe and controlled environment.

INTRODUCTION

REVIEW

N/A.

OBJECTIVES

By the end of this lesson the cadet shall be expected to participate in a seamanship interdivisional competition. The objective of the competition is to reinforce the following:

- seamanship knowledge and skills learned throughout the corps training;
- interest in seamanship;
- team-building skills;
- the divisional system; and
- leadership skills through various opportunities for the Phase Three, Four and Five cadets.

IMPORTANCE

It is important for cadets to participate in this competition as it will reinforce many areas of skills and knowledge learned throughout the corps training. It will allow an opportunity for instructors to evaluate the cadets' knowledge and skills. It will provide a further opportunity for team-building for all members of the corps as it reinforces the divisional system and ensures all divisions and corps members work together and interact to meet a common goal. This competition is a great way to relieve boredom, lift team spirit, increase morale, re-energize the cadets and accomplish goals.

ACTIVITY 1 – COIL AND HEAVE A LINE

Time: 30 min

OBJECTIVE

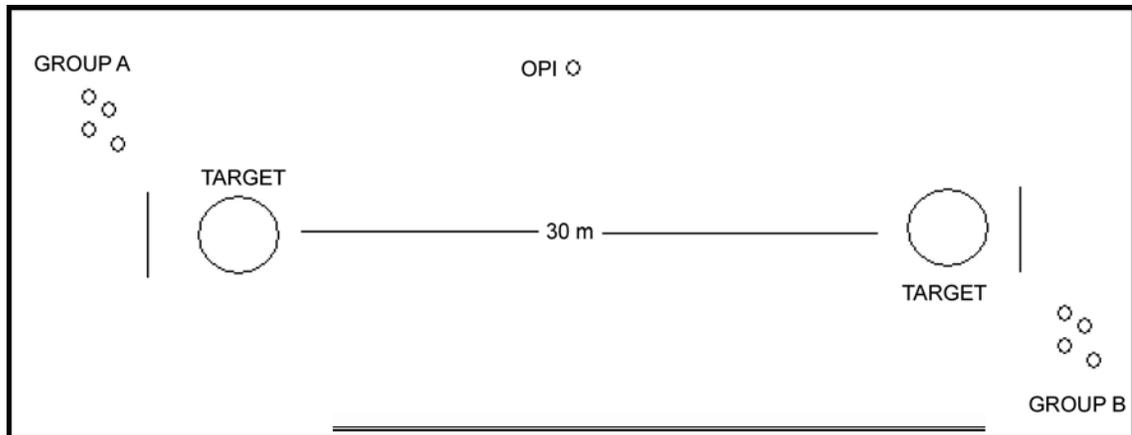
The objective of this activity is to have the cadets coil and throw a weighted heaving line to a target.

RESOURCES

- Heaving line,
- Target (two),
- Whistle,
- Scoring sheet located at Annex A, and
- Pen/pencil.

ACTIVITY LAYOUT

- Place two targets on the ground approximately 30 m (100 feet) apart.
- Mark a line on the ground from which the cadets will heave a line at the opposite target.



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Figure 16-1 Coil and Heave a Line Activity Layout

ACTIVITY INSTRUCTIONS

1. Divide each team (division) into two groups – Group A and Group B.
2. Assign each group a target station and a designated target.
3. Have one cadet from Group A step up to the line and throw a heaving line at the target. If the cadet is unsuccessful, they must retrieve the line and the next cadet from their group will attempt to hit the target.
4. Once Group A has hit the target, Group B must retrieve the line from their side and attempt to throw a heaving line at their assigned target.
5. The team (division) will be awarded one point for every successful target hit. Points will be accumulated until the time has expired or the activity is complete.



A homemade bollard can also be incorporated into this activity. In this situation, once the target has been successfully hit, the cadets would have to clear the heaving line to the bollard before a point is awarded to the group. By doing this the cadets will be experiencing a small component of securing a ship to a dock or jetty.

SAFETY

Ensure that no cadets are near the targets when the heaving line is being tossed.

ACTIVITY 2 – BOATSWAIN'S CALL

Time: 30 min

OBJECTIVE

The objective of this activity is to have the cadets identify and sound different pipes.

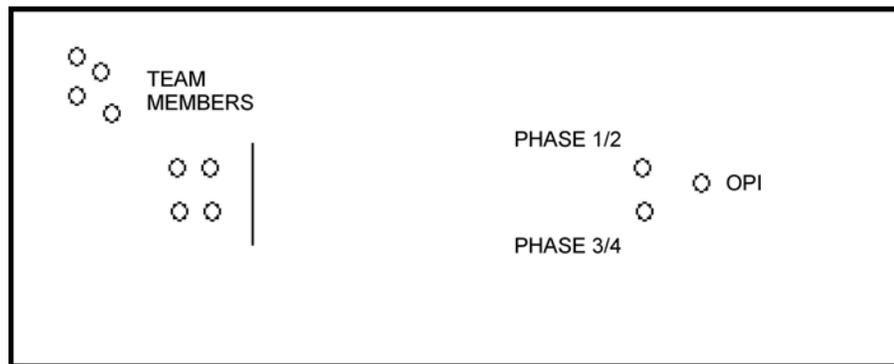
RESOURCES

- Boatswain's Call Cards located at Annex C,
- Container to hold Boatswain's Call Cards,

- Boatswain's call,
- Cleaning supplies,
- Whistle,
- Scoring sheet located at Annex A, and
- Pen/pencil.

ACTIVITY LAYOUT

Place the boatswain's call and the Boatswain's Call Cards in a container and lay them near the OPI (as illustrated in Figure 16-2).



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Figure 16-2 Boatswain's Call Activity Layout

ACTIVITY INSTRUCTIONS

1. Divide the team (division) into two groups by phase. The first group will consist of Phase One and Phase Two cadets and the second group will consist of Phase Three and Phase Four cadets.
2. Have each Phase One cadet partner with a Phase Three cadet and each Phase Two cadet with a Phase Four cadet.
3. Have one set of partners approach the station OPI. Have the Phase Three or Phase Four cadet select a boatswain's call card from the container.
4. Have the remainder of the team members stand a distance away to avoid hearing the answers given (as illustrated in Figure 16-2).
5. Have the Phase Three or Phase Four cadet attempt to sound the pipe. They may be given three attempts to sound the pipe correctly. Once the pipe is sounded correctly, their partner is to attempt to identify the call, its use and where/when it is commonly used at the corps.
6. If the pipe is not sounded correctly after the three attempts, their partner may not identify the pipe and the partners will return to their team. No points will be awarded in this situation.
7. Each set of partners will follow Steps 3. to 5. until the time has lapsed.
8. Points are awarded as follows:
 - a. five points for every pipe sounded correctly;

- b. one point (for a maximum of three) for every cadet who can correctly identify the pipe, explain its purpose and identify where/when used at the corps.

SAFETY

Ensure the boatswain's calls are cleaned between uses.

ACTIVITY 3 – KNOTS, HITCHES AND BENDS

Time: 30 min

OBJECTIVE

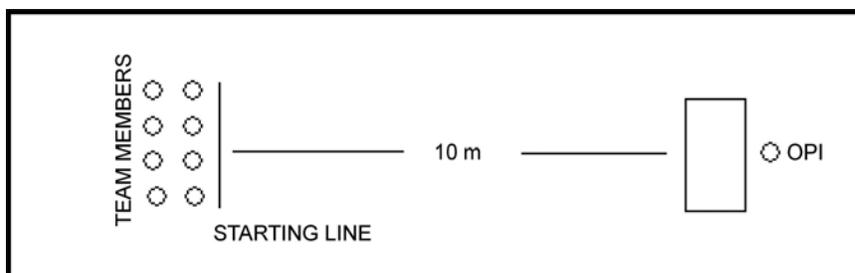
The objective of this activity is to have the cadets practice the knots, hitches and bends learned throughout the corps training.

RESOURCES

- Line (1 m [3.5 feet] long),
- Small spar/dowel,
- Six foot table,
- Container,
- Task cards located at Annex D,
- Whistle,
- Scoring sheet located at Annex A, and
- Pen/pencil.

ACTIVITY LAYOUT

- Place the station OPI's table approximately 10 m (33 feet) from the starting line (as illustrated in Figure 16-3).
- Place the container of task cards and the line on the table.



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Figure 16-3 Knots, Bends and Hitches Activity Layout

ACTIVITY INSTRUCTIONS

1. One at a time, have each team member run to the station OPI's table and select a task card from the container.

2. Upon selecting a task card, have the cadet attempt to tie the selected knot with no assistance.



Complementary knots and hitches may be added to those listed at Annex D.

3. Upon successful completion, have the cadet return to the starting line, tag the next cadet who will run to the station OPI's table and complete Steps 1. to 3. accordingly.
4. Have each cadet complete Steps 1. to 3. until the time has lapsed.
5. Award points as they appear on the task cards for each successful task completed.

SAFETY

Ensure there are no obstacles in the area the cadets will be running.

ACTIVITY 4 – WHIPPING AND SPLICING

Time: 30 min

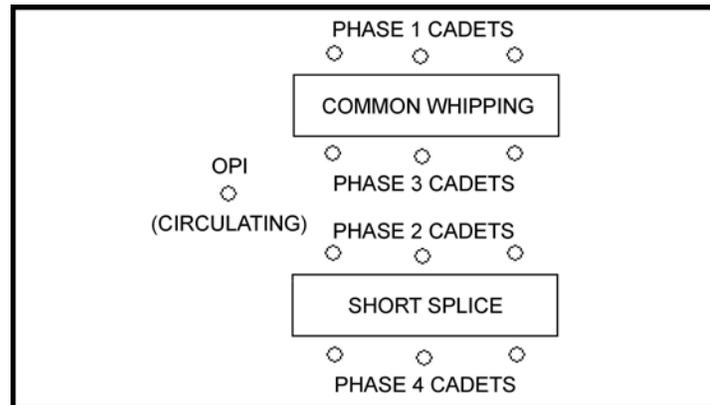
OBJECTIVE

The objective of this activity is to practice whipping and splicing a line.

RESOURCES

- Line (1 m [3.5 feet] per Phase One and Phase Two cadets),
- Three-strand line (1 m [3.5 feet] per Phase Three and Four cadets),
- Whipping twine (one spool),
- Cutting tool,
- Six foot table,
- Whistle,
- Scoring sheet located at Annex A, and
- Pen/pencil.

ACTIVITY LAYOUT



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Figure 16-4 Whipping and Splicing Activity Layout

ACTIVITY INSTRUCTIONS

1. Divide the cadets into groups by phase. The first group will consist of Phase One and Phase Three cadets and the second group will consist of Phase Two and Phase Four cadets.
2. Have each Phase One cadet, with the verbal assistance of a Phase Three cadet, whip the end of a line.



The cadets may use a common whipping for this activity. If the corps choose to instruct C121.01 (Whip the End of a Line Using a West Country Whipping, A-CR-CCP-601/PF-001, Chapter 10, Section 4) or C121.02 (Whip the End of a Line Using a Sailmaker's Whipping, A-CR-CCP-601/PF-001, Chapter 10, Section 5) they may choose to use one of these methods to whip the end of a line for this activity.

3. Have each Phase Two cadet, with the verbal assistance of a Phase Four cadet, complete a short splice.
4. Award points as follows:
 - a. two points for each successful whipping;
 - b. two points for each successful short splice; and
 - c. five points for each Phase Three and Phase Four cadet who displays positive reinforcement, topic knowledge, proper direction and motivation throughout their assistance to the Phase One and Phase Two cadets.

SAFETY

N/A.

ACTIVITY 5 – TRIVIA

Time: 30 min

OBJECTIVE

The objective of this activity is to reinforce theory knowledge and skills from the cadets' respective phase training through questions and tasks.

RESOURCES

Option One

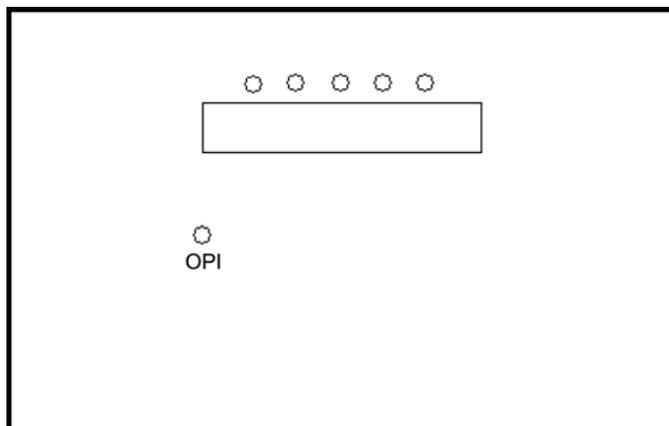
- Six foot table,
- Chairs,
- Whistle,
- List of Suggested Trivia Questions located at Annex B,
- Scoring sheet located at Annex A, and
- Pen/pencil.

Option Two

- Six foot table,
- Chairs,
- Buzzer,
- Question board,
- List of Suggested Trivia Questions located at Annex B,
- Whistle,
- Scoring sheet located at Annex A, and
- Pen/pencil.

ACTIVITY LAYOUT

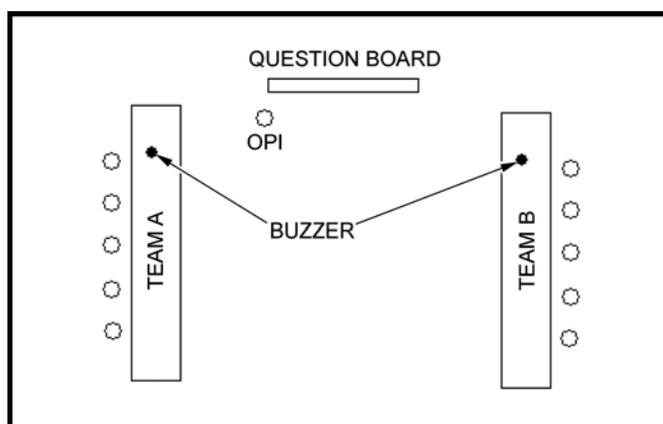
For Option One set up the activity as a stand-alone station that teams will rotate into the same as each other activity. Set up chairs for one team (division), as illustrated in Figure 16-5.



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Figure 16-5 Option One Trivia Activity Layout

For Option Two set up the activity as a head-to-head competition between all of the teams (divisions), as illustrated in Figure 16-6.



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Figure 16-6 Option Two Trivia Activity Layout

ACTIVITY INSTRUCTIONS



Cadets shall not be asked trivia questions from beyond their own year of phase training (eg, Phase One cadets are only asked questions from Phase One but Phase Four cadets can be asked questions from Phase One, Two Three or Four).

Option One

1. Ask each cadet questions from the list on the Suggested Trivia Questions located at Annex B.
2. Ask the questions to each cadet one at a time.
3. Give each team three lifelines to assist them in answering the questions:
 - a. ask an officer;

- b. refer to their training materials; and
 - c. team vote.
4. Award points as follows:
- a. one point will be awarded for every correct response given with the use of a lifeline;
 - b. two points will be awarded for every unassisted correct response; and
 - c. five points will be awarded for every bonus question answered correctly.



Lifelines may not be used for bonus questions.

Option Two

1. Hold a draw to determine where teams (divisions) will be placed in the round robin.
2. Have two teams play against each other to determine a winner.
3. Have the winning teams play off against each other to determine the final winner.
4. Give each team three lifelines to assist them in answering the questions:
 - a. ask an officer;
 - b. refer to their training materials; and
 - c. team vote.
5. Pose a question and have the teams hit their buzzer to determine which team will get the chance to respond to the question.
6. Award points as follows:
 - a. one point will be awarded for every correct response given with the use of a lifeline;
 - b. two points will be awarded for every unassisted correct response; and
 - c. five points will be awarded for every bonus question answered correctly

SAFETY

N/A.

ACTIVITY 6 – SHEER LEGS

Time: 60 min

OBJECTIVE

The objective of this activity is to have the cadets erect a set of sheers.

RESOURCES

General

- Hard hat (one per cadet),
- Two wooden spars each approximately 4.5 m (15 feet) long,
- Manila line 12 mm (0.5 inches) in diameter (9 m [30 feet] long),
- Five steel spikes with eyelets at the top (1 m [3.5 feet] long),
- Roll of whipping twine,
- Load of approximately 18 kg (40 pounds), and
- One steel spike with two eyelets (1 m [3.5 feet] long).

Topping Lift

- Two single blocks,
- Manila line 16 mm (0.6 inches) in diameter (68 m [223 feet] long), and
- Strop.

Splay Tackle

- One double block,
- One single block c/w becket,
- Manila Line 12 mm (0.5 inches) in diameter (17 m [56 feet] long).
- Two strops.

Heel Tackles

- Four double blocks,
- Four single blocks, and
- Four strops.

Load Purchase

- Two double blocks,
- One single block,
- Manila line 12 mm (0.5 inches) in diameter (approximately 30 m [100 feet] long), and
- Strop.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have each team erect a set of sheers. A set of instructions complete with illustrations may be available for the cadets.

2. Have the cadets complete the tasks associated with their respective phase training (eg, Phase One cadets should complete the strops, Phase Two cadets should mouse the hooks, etc).
3. Points will be awarded IAW the Scoresheet located at Annex A.

SAFETY

- Ensure all cadets wear personal safety equipment at all times throughout this activity.
- Ensure all cadets stay clear of the load as it is raised and lowered.

ACTIVITY 7 – MODEL SHIP

Time: 240 min (completed throughout the two days and judged at the end of day 2)

OBJECTIVE

The objective of this activity is to have the teams (divisions) each complete a model ship highlighting specific ship characteristics.

RESOURCES

- Black bristol board (one sheet per team),
- Grey bristol board (one sheet per team),
- Scissors (one pair per team),
- Tape (one roll per team),
- Paper clips (one small box per team),
- Large tub of water (to test buoyancy),
- Pictures of ships located at Annex E,
- Scoresheet located at Annex A,
- Markers (one package per team), and
- Glue (one per team).



Other resources may be used, if desired, to add creativity to the model ships. Sample resources may include:

- pipe cleaners,
- popsicle sticks, and
- toothpicks, etc.

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

- Provide the teams (divisions) with time throughout the two day activity to work on building a model ship.

- Have the teams build a three-dimensional model of a ship, using only the resources provided them.
- The model ship can be any size and type using the given resources.
- Each model ship must contain the following characteristics:
 - bridge,
 - deck,
 - bow,
 - hull,
 - transom,
 - stern,
 - structure,
 - buoyancy, and
 - superstructure.
- Award points IAW the scoresheet located at Annex A, based on the following:
 - ship type accuracy,
 - use of resources,
 - hull structure,
 - hull design,
 - presentation,
 - buoyancy, and
 - overall appearance.



Teams may add other characteristics to their model ship if they wish. Some additional characteristics may include:

- anchor,
- rudder,
- propellers, and
- port holes, etc.

SAFETY

N/A.

ACTIVITY 8 – TEAM-BUILDING – (ONGOING THROUGHOUT THE TWO DAYS)

ACTIVITY 8 (A) – MOST LIKE ME

Time: 10 min

OBJECTIVE

The objective of this activity is to have the cadets participate in an icebreaker team-building activity for team members to get to know each other better.

RESOURCES

- Most Like Me activity sheet (one per cadet) located at Annex F, and
- Pen/pencil (one per cadet).

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Distribute the Most Like Me activity sheet to each cadet.
2. Have the cadets look at the pictures on the activity sheet and place an 'X' in the corner of the pictures that are most like them.
3. Allow the cadets approximately five minutes to complete the activity sheet.
4. Have the cadets come together and share which pictures are most like them with the rest of the cadets.

SAFETY

N/A.

ACTIVITY 8 (B) – ACROSS THE RIVER

Time: 30 min

OBJECTIVE

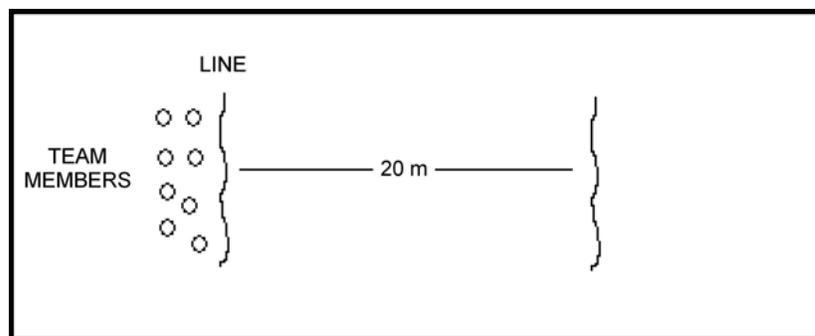
The objective of this activity is to provide the teams the opportunity to solve problems while participating in physical activities.

RESOURCES

Two pieces of line (4 m [14 feet] long).

ACTIVITY LAYOUT

Lay each piece of line across an open space approximately 20 m apart (as illustrated in Figure 16-7).



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Figure 16-7 Across the River Activity Layout

ACTIVITY INSTRUCTIONS

1. Have the team (division) stand behind one of the lines. This will become the starting point.
2. Explain that the team is to go from one line to the other by only placing a designated number of feet on the ground at one given time (eg, if there are 10 cadets, perhaps only 14 feet may be on the ground at a given time).
3. Explain that the team is to return by only placing a lesser number of designated feet on the ground at one time (eg, the cadets then have to return by placing only 11 feet on the ground at a given time).

SAFETY

Ensure there are no hazards in the area where the activity will be conducted.

ACTIVITY 8 (C) – SHERPA WALK

Time: 30 min

OBJECTIVE

The objective of this activity is to have the team, while holding hands, walk through a path while blindfolded.

RESOURCES

Blindfold (one per cadet).

ACTIVITY LAYOUT

N/A.

ACTIVITY INSTRUCTIONS

1. Have two cadets volunteer to act as guides.
2. Take the two guides down the path to show them the way. These cadets will become the leaders and guide the remainder of the team through the path.
3. Inform the guides that they will not be permitted to touch or speak to the cadets. The guides are permitted to use sound signals (eg, clap, whistle, snap, etc) as signals to the team.
4. Have the remainder of the cadets arrange themselves in a line and put on their blindfolds.

5. Have one guide at the front of the line and one guide at the rear.
6. Have the guides lead their team through the path using the sound signals.

SAFETY

- Teams must hold hands throughout the activity.
 - Ensure the path is free of any major obstacles.
-

ACTIVITY 9 – FINAL EVENT

Time: 90 min

OBJECTIVE

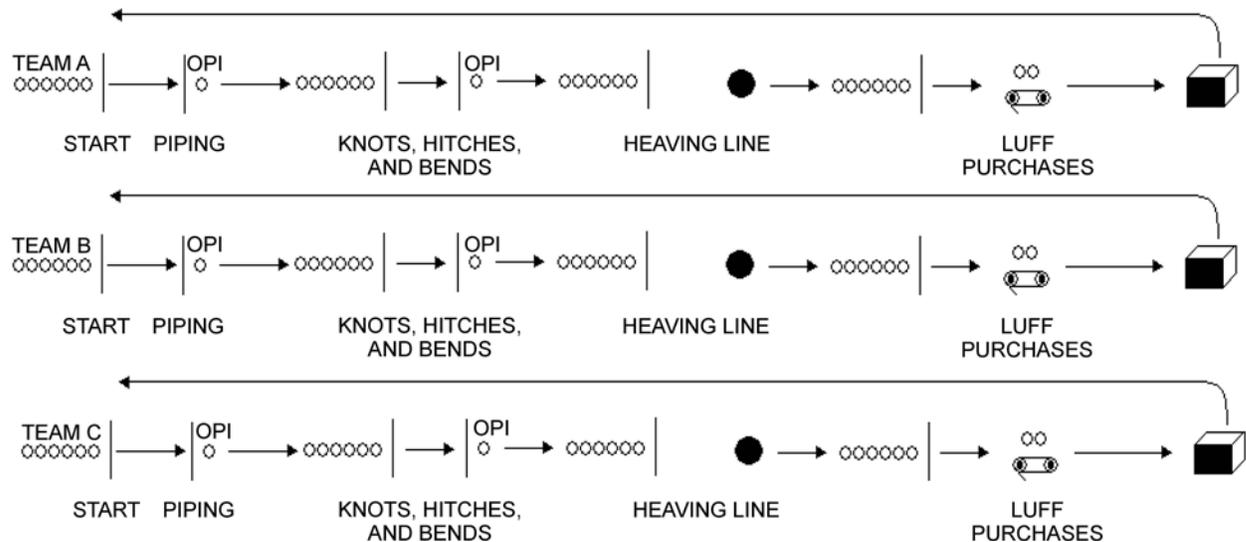
The objective of this activity is to review all aspects of the seamanship competition.

RESOURCES

- Whistle,
- Boatswain's call (one per division),
- Line (1 m [3.5 feet] per division),
- Task cards located at Annex D (one set per division),
- Heaving line (one per division),
- Single blocks (per division),
- Double blocks (per division),
- Manila line 12 mm (0.5 inches) in diameter (one 17 m [56 feet] length per division),
- Small box (one per division),
- Target (one per division), and
- Secret message cards located at Annex G (one set per division).

ACTIVITY LAYOUT

- Set up the activity (as illustrated in Figure 16-8) if enough resources are available for each team (division) to compete at one time against each other.
- If enough resources are not available for each team (division) to compete at one time, one relay should be set up and each team (division) will compete and be timed.
- Set up four stations as follows:
 - Station 1 – Pipes;
 - Station 2 – Knots, Hitches and Bends;
 - Station 3 – Heaving Line; and
 - Station 4 – Luff Purchases.



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Figure 16-8 Final Event Layout

ACTIVITY INSTRUCTIONS

1. Explain the following rules to the cadets:
 - a. each team (division) is to lineup behind the starting point;
 - b. each team is to travel as a group (eg, no member can travel to the next station until the previous one has been completed, then the team shall travel together to the next station);
 - c. on the start signal the teams will travel through each station in sequence (as illustrated in Figure 16-8); and
 - d. upon completion of each station, the team will be given a secret message card which will be used to decipher a secret message upon completion of the activity.
2. Explain Station 1 to the cadets, to include:
 - a. one cadet being given the name of a pipe and having to sound that pipe;
 - b. if the cadet is able to correctly sound the pipe, the team will be given one secret message card and will advance as a team to the next station;
 - c. if the cadet is unable to correctly sound the pipe, the next cadet should attempt to sound the pipe (this should continue through all of the cadets until the pipe is sounded successfully) and the team will advance to the next station; and
 - d. if no cadets on the team are able to successfully sound the pipe, they must wait 15 seconds after the last team has moved to the next station before they may advance to the next station.
3. Explain Station 2 to the cadets, to include:
 - a. one cadet from the team (division) at a time will approach the station OPI and select a task card;
 - b. the cadet must explain the purpose of the knot, hitch or bend and tie the knot for the OPI;
 - c. this process shall continue until three cadets have successfully completed this for the team; and

- d. when the team is successful three times, they will be given a secret message card for each successful attempt (for a maximum of three) and advance as a team to the next station.
4. Explain Station 3 to the cadets, to include:
 - a. one cadet at a time advancing to the starting point, retrieving the heaving line, coiling it and tossing it at the target;
 - b. each successive cadet repeating the process of advancing to the starting point, retrieving the heaving line, coiling it and tossing it at the target until the target has been successfully hit three times; and
 - c. when the team has been successful three times, they will be given a secret message card for each successful attempt (for a maximum of three) and advance as a team to the next station.
 5. Explain Station 4 to the cadets, to include:
 - a. selecting two members of the team (division) to attempt to properly reeve the lines of a luff;
 - b. if the initial members are unsuccessful, they must return and two new members will attempt to properly reeve the purchase;
 - c. this will continue until the team is successful;
 - d. when the team is successful, they will be given two secret message cards and advance as a team to the finishing point;
 - e. upon arriving at the finishing point, the cadets must attempt to decipher the secret message.
 6. Have the cadets participate in the activity.
 7. Points will be awarded IAW the Scoresheet located at Annex A.

SAFETY

Ensure the area is clear from any major obstacles.

END OF LESSON CONFIRMATION

The cadets' participation in the Seamanship Interdivisional Competition will serve as the confirmation of this lesson.

CONCLUSION

HOMEWORK/READING/PRACTICE

N/A.

METHOD OF EVALUATION

N/A.

CLOSING STATEMENT

It is important to participate in this competition as it will reinforce many areas of skills and knowledge learned throughout the corps training. It will allow an opportunity for the instructors to evaluate your knowledge and skills. It will provide a further opportunity for team-building for all members of the corps as it reinforces the divisional system and ensures all divisions and corps members work together and interact to meet a common goal.

INSTRUCTOR NOTES/REMARKS

N/A.

REFERENCES

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- C1-003 (ISBN 11-770973-5) Royal Navy. (1972). *Admiralty Manual of Seamanship 1964 (Vol.1)*. London, England: Her Majesty's Stationery Office.
- C1-005 (ISBN 0-07-134984-7) West, E. (1999). *The Big Book of Icebreakers: Quick, Fun Activities for Energizing Meetings and Workshops*. New York, NY: McGraw-Hill, Inc.
- C1-006 (ISBN 0-8403-5682-X) Rohnke, K. (1984). *Silver Bullets: A Guide to Initiative Problems, Adventure Games and Trust Activities*. Iowa: Kendall/Hunt Publishing Company.

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BOATSWAIN CALL

TEAM NAME:

AWARDING POINTS

Teams will be awarded five points for every correctly sounded pipe. For identifying the pipe, explaining the pipes purpose and identifying common areas the pipe is used at the corps, the team will be awarded one point for each.

| Points Awarded | | |
|---------------------------|-----------------|------------------|
| Pipe Sounded Correctly | Correct - 5 pts | Incorrect - 0 pt |
| Pipe Identified Correctly | Correct - 1 pt | Incorrect - 0 pt |
| Purpose Explained | Correct - 1 pt | Incorrect - 0 pt |
| Common Areas Identified | Correct - 1 pt | Incorrect - 0 pt |
| | | Subtotal: |
| Pipe Sounded Correctly | Correct - 5 pts | Incorrect - 0 pt |
| Pipe Identified Correctly | Correct - 1 pt | Incorrect - 0 pt |
| Purpose Explained | Correct - 1 pt | Incorrect - 0 pt |
| Common Areas Identified | Correct - 1 pt | Incorrect - 0 pt |
| | | Subtotal: |
| Pipe Sounded Correctly | Correct - 5 pts | Incorrect - 0 pt |
| Pipe Identified Correctly | Correct - 1 pt | Incorrect - 0 pt |
| Purpose Explained | Correct - 1 pt | Incorrect - 0 pt |
| Common Areas Identified | Correct - 1 pt | Incorrect - 0 pt |
| | | Subtotal: |
| Pipe Sounded Correctly | Correct - 5 pts | Incorrect - 0 pt |
| Pipe Identified Correctly | Correct - 1 pt | Incorrect - 0 pt |
| Purpose Explained | Correct - 1 pt | Incorrect - 0 pt |
| Common Areas Identified | Correct - 1 pt | Incorrect - 0 pt |
| | | Subtotal: |
| Pipe Sounded Correctly | Correct - 5 pts | Incorrect - 0 pt |
| Pipe Identified Correctly | Correct - 1 pt | Incorrect - 0 pt |
| Purpose Explained | Correct - 1 pt | Incorrect - 0 pt |
| Common Areas Identified | Correct - 1 pt | Incorrect - 0 pt |
| | | Subtotal: |
| Overall Total: | | |

OPI Name:

Date:

KNOTS, HITCHES AND BENDS

TEAM NAME:

AWARDING POINTS

Teams will be awarded points for every task completed correctly. Point value will be IAW the points indicated on the task cards.

| Points Awarded | | | | | |
|------------------------------|-------|-------|-------|-------|-----------------------|
| Tie Knots | | | | | |
| 5 pts | 5 pts | 5 pts | 5 pts | 5 pts | 5 pts |
| 5 pts | 5 pts | 5 pts | 5 pts | 5 pts | 5 pts |
| | | | | | Subtotal: |
| Who Am I? | | | | | |
| 3 pts | 3 pts | 3 pts | 3 pts | 3 pts | 3 pts |
| 3 pts | 3 pts | 3 pts | 3 pts | 3 pts | 3 pts |
| | | | | | Subtotal: |
| Definition | | | | | |
| 2 pts | 2 pts | 2 pts | 2 pts | 2 pts | 2 pts |
| 2 pts | 2 pts | 2 pts | 2 pts | 2 pts | 2 pts |
| | | | | | Subtotal: |
| Visual Identification | | | | | |
| 1 pt | 1 pt | 1 pt | 1 pt | 1 pt | 1 pt |
| 1 pt | 1 pt | 1 pt | 1 pt | 1 pt | 1 pt |
| | | | | | Subtotal: |
| | | | | | Overall Total: |

OPI Name:

Date:

WHIPPING AND SPLICING

TEAM NAME:

AWARDING POINTS

Teams will be awarded two points for every correct short splice and whipping. The OPI will also assess the phase three and four cadets' ability to provide guidance and assistance. The OPI will look for things such as positive reinforcement, topic knowledge, proper direction and motivation.

| Points Awarded | | | | | |
|----------------------------|-------|-------|-------|-------|-----------------------|
| Whippings Completed | | | | | |
| 2 pts | 2 pts | 2 pts | 2 pts | 2 pts | 2 pts |
| 2 pts | 2 pts | 2 pts | 2 pts | 2 pts | 2 pts |
| | | | | | Subtotal: |
| Splices Completed | | | | | |
| 2 pts | 2 pts | 2 pts | 2 pts | 2 pts | 2 pts |
| 2 pts | 2 pts | 2 pts | 2 pts | 2 pts | 2 pts |
| | | | | | Subtotal: |
| Leadership | | | | | |
| | 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| | 6 pts | 7 pts | 8 pts | 9 pts | 10 pts |
| | | | | | Subtotal: |
| | | | | | Overall Total: |

OPI Name:

Date:

TRIVIA (OPTION ONE)

TEAM NAME:

AWARDING POINTS

Teams will be awarded two points for every correct short splice and whipping. The OPI will also assess the phase three and four cadets' ability to provide guidance and assistance. The OPI will look for things such as positive reinforcement, topic knowledge, proper direction and motivation.

| Points Awarded | | |
|-----------------------|---------------|-------------|
| Question # 1 | Correct 2 pts | Incorrect 0 |
| Question # 2 | Correct 2 pts | Incorrect 0 |
| Question # 3 | Correct 2 pts | Incorrect 0 |
| Question # 4 | Correct 2 pts | Incorrect 0 |
| Question # 5 | Correct 2 pts | Incorrect 0 |
| Question # 6 | Correct 2 pts | Incorrect 0 |
| Question # 7 | Correct 2 pts | Incorrect 0 |
| Question # 8 | Correct 2 pts | Incorrect 0 |
| Question # 9 | Correct 2 pts | Incorrect 0 |
| Question # 10 | Correct 2 pts | Incorrect 0 |
| Question # 11 | Correct 2 pts | Incorrect 0 |
| Question # 12 | Correct 2 pts | Incorrect 0 |
| Question # 13 | Correct 2 pts | Incorrect 0 |
| Question # 14 | Correct 2 pts | Incorrect 0 |
| Question # 15 | Correct 2 pts | Incorrect 0 |
| Bonus Question: | Correct 5 pts | Incorrect 0 |
| LIFELINES: | | |
| Ask an officer: | - 1 pt | |
| Reference manuals: | - 1 pt | |
| Team vote: | - 1 pt | |
| Overall Total: | | |

OPI Name:

Date:

TRIVIA (OPTION TWO)

TEAM NAME:

AWARDING POINTS

Teams will be awarded one point for every correct response given with the use of a lifeline, two points for every unassisted correct response and five points for every bonus question answered correctly.

| Points Awarded | | |
|-----------------------|----------------------|-----------------------|
| Question # 1 | Point Value Awarded: | _____ |
| Question # 2 | Point Value Awarded: | _____ |
| Question # 3 | Point Value Awarded: | _____ |
| Question # 4 | Point Value Awarded: | _____ |
| Question # 5 | Point Value Awarded: | _____ |
| Question # 6 | Point Value Awarded: | _____ |
| Question # 7 | Point Value Awarded: | _____ |
| Question # 8 | Point Value Awarded: | _____ |
| Question # 9 | Point Value Awarded: | _____ |
| Question # 10 | Point Value Awarded: | _____ |
| Question # 11 | Point Value Awarded: | _____ |
| Question # 12 | Point Value Awarded: | _____ |
| Question # 13 | Point Value Awarded: | _____ |
| Question # 14 | Point Value Awarded: | _____ |
| Question # 15 | Point Value Awarded: | _____ |
| | | Overall Total: |

OPI Name:

Date:

SHEERS

TEAM NAME:

AWARDING POINTS

Teams will be awarded points IAW the scoring guide.

| Points Awarded | | | | | |
|---|-------|-------|-------|-------|-----------------------|
| HEAD LASHING—proper, tight, neat and secure. | | | | | |
| Clove Hitch | 3 pts | 2 pts | 1 pt | | |
| Correct Number of Turns | 1 pt | | | | |
| Tight and Secure | 2 pts | 1 pt | | | |
| | | | | | Subtotal: |
| TOPPING LIFT—Double Whip | | | | | |
| Lines Rove | 3 pts | 2 pts | 1 pt | | |
| Hooks Moused | 3 pts | 2 pts | 1 pt | | |
| Strops | 1 pt | | | | |
| | | | | | Subtotal: |
| SPLAY TACKLE—Luff | | | | | |
| Lines Rove | 3 pts | 2 pts | 1 pt | | |
| Hooks Moused | 3 pts | 2 pts | 1 pt | | |
| Strops | 1 pt | | | | |
| | | | | | Subtotal: |
| HEEL TACKLES—Luff (four) | | | | | |
| Lines Rove | 5 pts | 4 pts | 3 pts | 2 pts | 1 pt |
| Hooks Moused | 5 pts | 4 pts | 3 pts | 2 pts | 1 pt |
| Strops | 3 pts | 2 pts | 1 pt | | |
| | | | | | Subtotal: |
| LOAD PURCHASE—Double Block | | | | | |
| Lines Rove | 5 pts | 4 pts | 3 pts | 2 pts | 1 pt |
| Hooks Moused | 5 pts | 4 pts | 3 pts | 2 pts | 1 pt |
| Strops | 3 pts | 2 pts | 1 pt | | |
| | | | | | Subtotal: |
| OVERALL APPEARANCE | | | | | |
| | 5 pts | 4 pts | 3 pts | 2 pts | 1 pt |
| | | | | | Subtotal: |
| | | | | | Overall Total: |

OPI Name:

Date:

MODEL SHIP

TEAM NAME:

AWARDING POINTS

Teams will be awarded points IAW the scoring guide.

| Points Awarded | | | | |
|--|-------|-------|-------|-----------------------|
| SHIP TYPE ACCURACY – the ship’s model is similar to that of the type chosen by the team. | | | | |
| 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| USE OF RESOURCES – the team maximized the use of resources provided. | | | | |
| 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| HULL STRUCTURE – the hull structure highlights the areas of the hull, bow, stern and transom. | | | | |
| 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| HULL DESIGN – the hull design highlights the areas of the bridge, deck and superstructure. | | | | |
| 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| PRESENTATION – the team presentation was clear, confident and involved maximum group participation. | | | | |
| 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| BUOYANCY – the model floats even and steady. | | | | |
| 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| OVERALL APPEARANCE – the model has many details. | | | | |
| 1 pt | 2 pts | 3 pts | 4 pts | 5 pts |
| | | | | Overall Total: |

OPI Name:

Date:

FINAL EVENT

AWARDING POINTS

Teams will be awarded points IAW their finishing position.

| Points Awarded | |
|--------------------------------|-----------|
| FIRST PLACE TEAM NAME: | Points 50 |
| SECOND PLACE TEAM NAME: | Points 40 |
| THIRD PLACE TEAM NAME: | Points 30 |
| FOURTH PLACE TEAM NAME: | Points 20 |
| FIFTH PLACE TEAM NAME: | Points 10 |
| Overall Total: | |

OPI Name:

Date:

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SUGGESTED TRIVIA QUESTIONS

PHASE ONE

Q1. What is the purpose of one of the following knots hitches or bends:

- Reef Knot,
- Figure Eight Knot,
- Sheet Bend,
- Bowline,
- Clove Hitch, or
- Round Turn Two Half Hitches.

A1. The following answers apply:

- Reef Knot: to tie together two ropes of equal diameter.
- Figure Eight Knot: stopper knot.
- Sheet Bend: to tie together two ropes of unequal diameter.
- Bowline: to create a temporary eye in the end of a line.
- Clove Hitch: to secure a line to a spar.
- Round Turn Two Half Hitches: to secure a line to a ring or eye.
- Common Whipping: to finish the end of a line to prevent it from fraying or unravelling.

Q2. Define one of the following naval terms:

- Gash can,
- Stand easy,
- Secure,
- Heads,
- Duty watch,
- Out pipes,
- Scran locker,
- Pipe,
- Colours,
- Liberty boat,
- Bulkhead,
- Deck,
- Ship's company,
- Sunset,
- Gangway,
- Galley,
- Boatswain's stores,
- Pipe down,
- Kye,

- Aye Aye, Sir/Ma'am,
- Port,
- Starboard,
- Ship's Office,
- Gangway, and
- Brow.

A2. Answers:

- Gash can: garbage can.
- Stand easy: a break.
- Secure: to close up and put away gear.
- Heads: toilet(s).
- Duty watch: a division that is selected on a rotational basis that is responsible for corps preparation and cleanup.
- Out pipes: a pipe indicating the commencement of classes or the end of stand easy.
- Scran locker: lost and found.
- Pipe: sound produced from a boatswain's call. The notes played have a specific meaning/ message.
- Colours: the ceremony of hoisting the national flag, usually in the morning or at the beginning of the training day.
- Liberty boat: when all personnel are dismissed for the day and may go ashore;
- Bulkhead: a wall.
- Deck: a floor.
- Ship's company: the complement of a ship (this would include a sea cadet corps).
- Sunset: the ceremony of lowering the national flag at the end of a training day.
- Gangway: any recognized entrance to, passageway or traffic route within a ship.
- Galley: the ship's kitchen.
- Boatswain's stores: a storeroom for cleaning gear.
- Pipe down: an order meaning to keep quiet.
- Kye: a hot chocolate drink.
- Aye Aye, Sir/Ma'am: order understood that will be obeyed, an appropriate response to an order from an officer.
- Port: left side of a ship.
- Starboard: right side of a ship.
- Ship's Office: administration office.
- Brow: entrance/exit of a ship where personnel must salute when coming aboard or going ashore.

Q3. What pipe is used to gain the attention of a ship's company before passing an order?

A3. General Call.

Q4. What pipe is used to bring the ship's company to attention?

A4. The Still.

Q5. What pipe is sounded after the reason for the still is complete?

A5. Carry On.

Q6. How many times do you ring a ship's bell for Colours/Sunset?

A6. The bell is rung as follows:

- Colours: eight times, and
- Sunset: four times.

PHASE TWO

Q1. What are the three steps involved in bringing a naval vessel into service?

A1. The three steps involved in bringing a naval vessel into service are:

- keel laying;
- naming and launching; and
- commissioning.

Q2. What is the draught of a ship?

A2. The depth of the keel below the waterline at any point along the hull.

Q3. Identify the following splice (present the cadets with a pre-tied short splice).

A3. Short Splice.

Q4. What type of blocks does a luff consist of?

A4. One double block and one single block.

Q5. What tackle consists of two double blocks?

A5. Two-fold purchase.

Q6. What should you do to prevent a load from falling off a hook?

A6. Mouse the hook.

Q7. What part of the sailboat is used to hoist the sails?

A7. Halyards.

Q8. What helps prevent a sailboat from capsizing?

A8. Centreboard/Daggerboard.

Q9. What are sheets used for?

A9. To control the mainsail and jib sail.

Q10. What are some ways to determine wind direction?

A10. Flags, tall grass, smoke, small waves, wind sock, moored boats and low altitude clouds.

Q11. What times are associated with the first dog watch?

A11. 1600–1800 hours.

Q12. What times are associated with the forenoon watch?

A12. 0800-1200 hours.

Q13. What is the purpose of the dog watches?

A13. The dog watches are only half the time of the others to create a seventh watch, ensuring that personnel do not stand the same watch every day.

PHASE THREE

Q1. What ship is currently operating in _____ (the OPI should select a current deployment)?

A1. Depends on current deployments.

Q2. What are three safety precautions to consider when using lifting devices?

A2. Wear a helmet, do not enter the safety zone and do not walk under the load.

Q3. What is the purpose of a splay tackle?

A3. To prevent the legs of a sheer from separating.

Q4. How many turns should a head lashing consist of?

A4. Eleven to fifteen.

Q5. What part attaches to the load on sheers?

A5. Main purchases.

Q6. The bottom of a sail is known as what?

A6. Foot.

Q7. What part of the sailboat houses the centreboard?

A7. Centreboard trunk.

Q8. What should the crew of a sailboat do to help prevent heeling?

A8. Hike.

Q9. What does PFD stand for?

A9. Personal floatation device.

PHASE FOUR, FIVE AND SIX

Q1. Name one civilian maritime organization.

A1. Department of Fisheries and Oceans, Canadian Coast Guard, etc.

Q2. What is turning a sailboat so its bow passes through head to wind known as?

A2. Tacking.

Q3. The side the boat that the wind passes over first is known as what?

A3. Windward side.

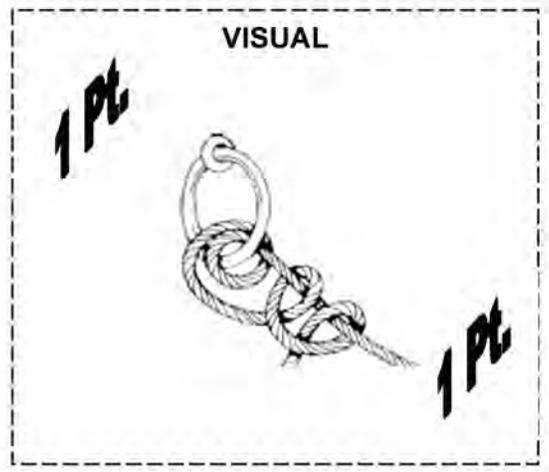
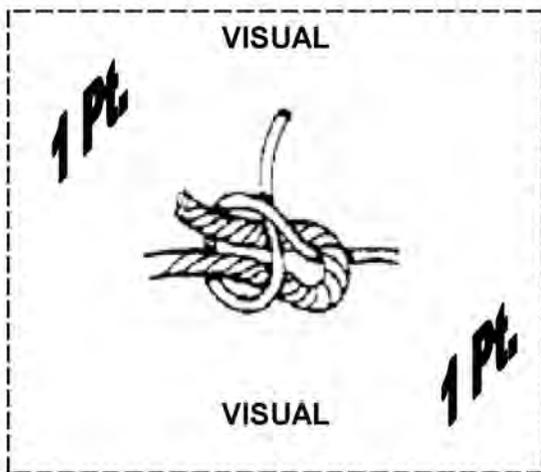
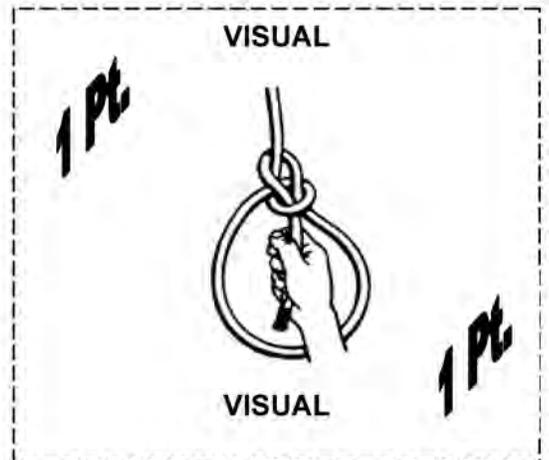
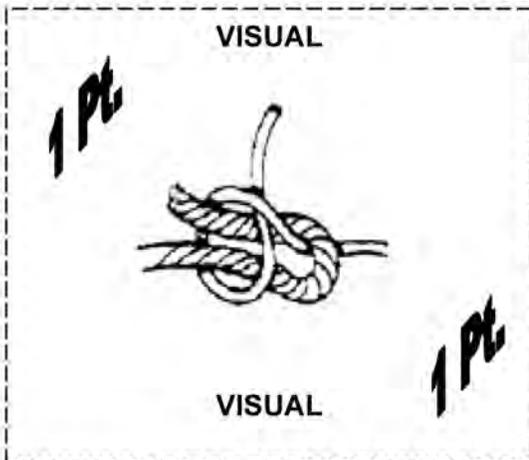
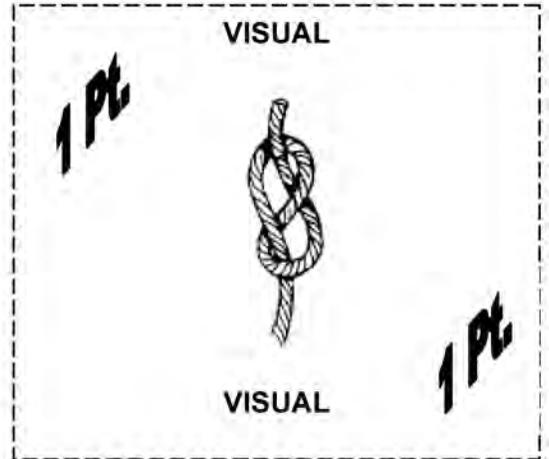
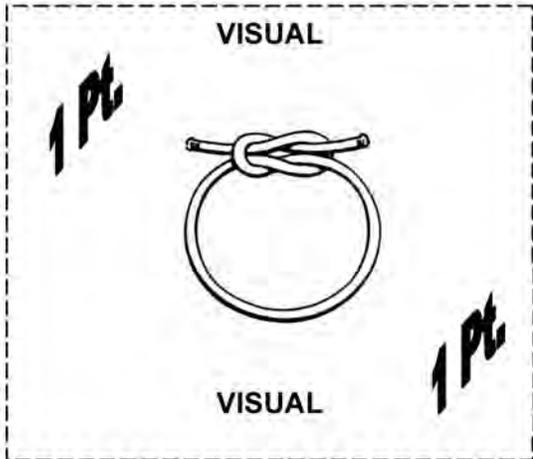
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BOATSWAIN'S CALL CARDS



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TASK CARDS





TIE KNOTS

BOWLINE

TIE KNOTS

5 PTS. 5 PTS.

TIE KNOTS

FIGURE 8

TIE KNOTS

5 PTS. 5 PTS.

TIE KNOTS

SHEET BEND

TIE KNOTS

5 PTS. 5 PTS.

TIE KNOTS

REEF KNOT

TIE KNOTS

5 PTS. 5 PTS.

TIE KNOTS

CLOVE HITCH

TIE KNOTS

5 PTS. 5 PTS.

TIE KNOTS

**ROUND TURN
2 HALF HITCHES**

TIE KNOTS

5 PTS. 5 PTS.



WHO AM I?
3 PTS.
Stop the line from
running all the
way out the
fairleads
WHO AM I? **3 PTS.**

WHO AM I?
3 PTS.
Start tying me by
making a six
somewhere in
the line
WHO AM I? **3 PTS.**

WHO AM I?
3 PTS.
You can use me to
temporarily tie
up a small boat
WHO AM I? **3 PTS.**

WHO AM I?
3 PTS.
Lines different
diameters?
I think I can
help.
WHO AM I? **3 PTS.**

WHO AM I?
3 PTS.
I am often used as
the start when
tying your
shoes
WHO AM I? **3 PTS.**

WHO AM I?
3 PTS.
My hitches should
always be made with
the running end going
in the same direction.
WHO AM I? **3 PTS.**



DEFINITION

2 PTS.

REEF KNOT

DEFINITION **2 PTS.**

DEFINITION

2 PTS.

SHEET BEND

DEFINITION **2 PTS.**

DEFINITION

2 PTS.

BOWLINE

DEFINITION **2 PTS.**

DEFINITION

2 PTS.

FIGURE 8

DEFINITION **2 PTS.**

DEFINITION

2 PTS.

CLOVE HITCH

DEFINITION **2 PTS.**

DEFINITION

2 PTS.

**ROUND TURN
2 HALF HITCHES**

DEFINITION **2 PTS.**

TYPES OF SHIPS



Department of National Defence. Retrieved March 11, 2006, from http://www.navy.forces.gc.ca/cms_images/ship_site_images/ship_gallery/283/ETD02-0081-30_l.jpg

Figure 16E-1 HMCS Algonquin



Department of National Defence. Retrieved on March 11, 2006, from http://www.navy.forces.gc.ca/cms_images/ship_site_images/ship_gallery/710/cx2003-0152-22c.jpg

Figure 16E-2 HMCS Brandon



Department of National Defence. Retrieved on March 11, 2006, from http://www.navy.forces.gc.ca/cms_images/ship_site_images/ship_gallery/334/Sailpast.jpg

Figure 16E-3 HMCS Regina



Department of National Defence. Retrieved on March 11, 2006, from http://www.navy.forces.gc.ca/cms_images/ship_site_images/ship_gallery/509/prot11.jpg

Figure 16E-4 HMCS Protecteur



JCOMMOPS, 2001-2008. Retrieved on March 11, 2006, from http://www.jcommops.org/graph_ref/cargo_ship-3.jpg

Figure 16E-5 Cargo Vessel



CBS News. Retrieved on March 11, 2006, from <http://www.cbsnews.com/images/2006/03/24/imageSJU10103232114.jpg>

Figure 16E-6 Cruise Ship



Newfoundland Photo Gallery. Retrieved on March 11, 2006, from <http://www.geocities.com/Heartland/Pointe/5181/nfld/smallwood.jpg>

Figure 16E-7 Car Ferry



CMT Consulting Management Technology. Retrieved on March 11, 2006, from <http://www.cmt-gmbh.de/tanker%20ship.jpg>

Figure 16E-8 Tanker



Retrieved on March 11, 2006, from <http://ei4hq.shacknet.nu/corkHarbour/tugs/original/Gerry%20O'Sullivan%201.jpg>

Figure 16E-9 Tug Handling Supply Vessel

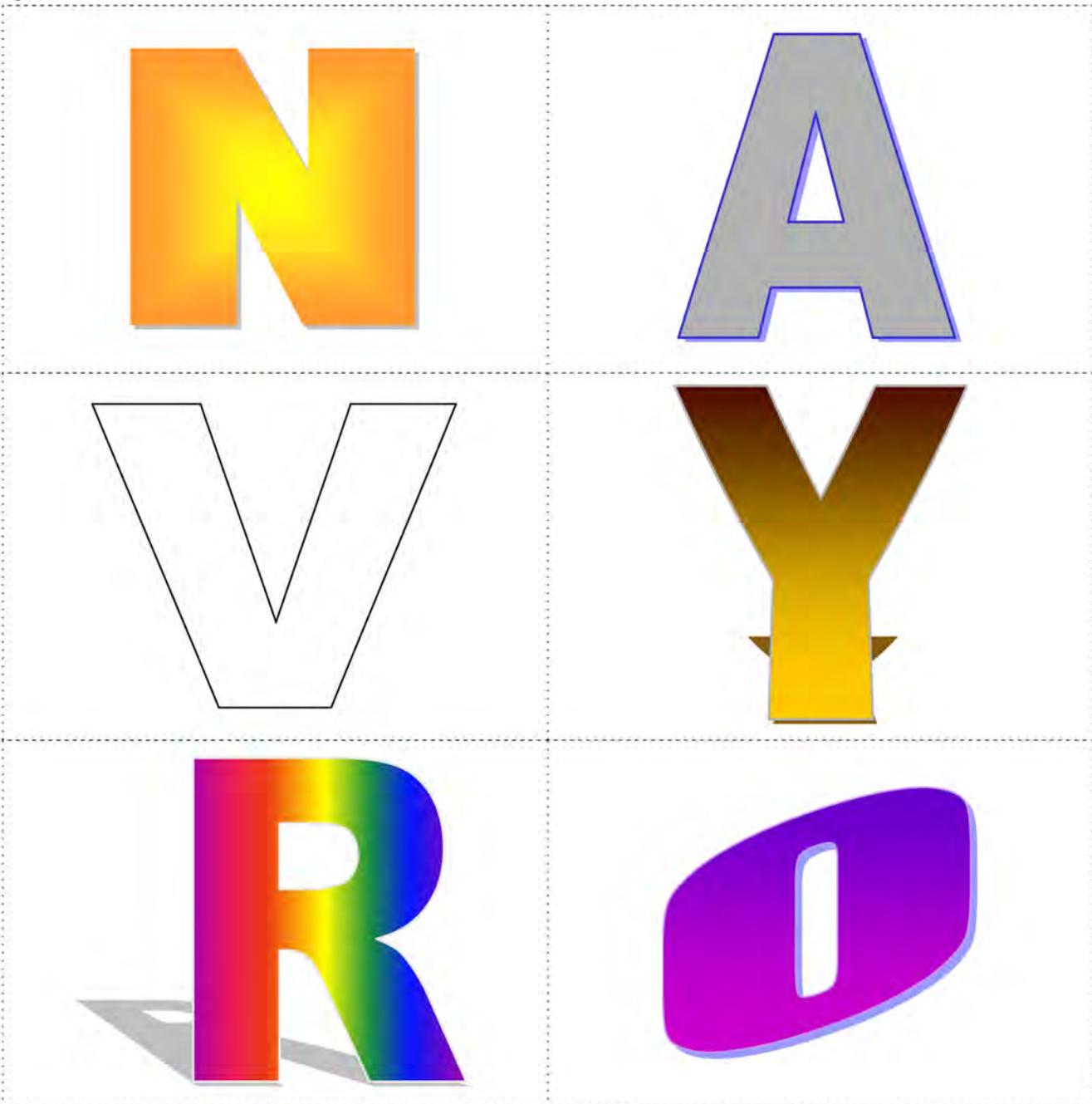
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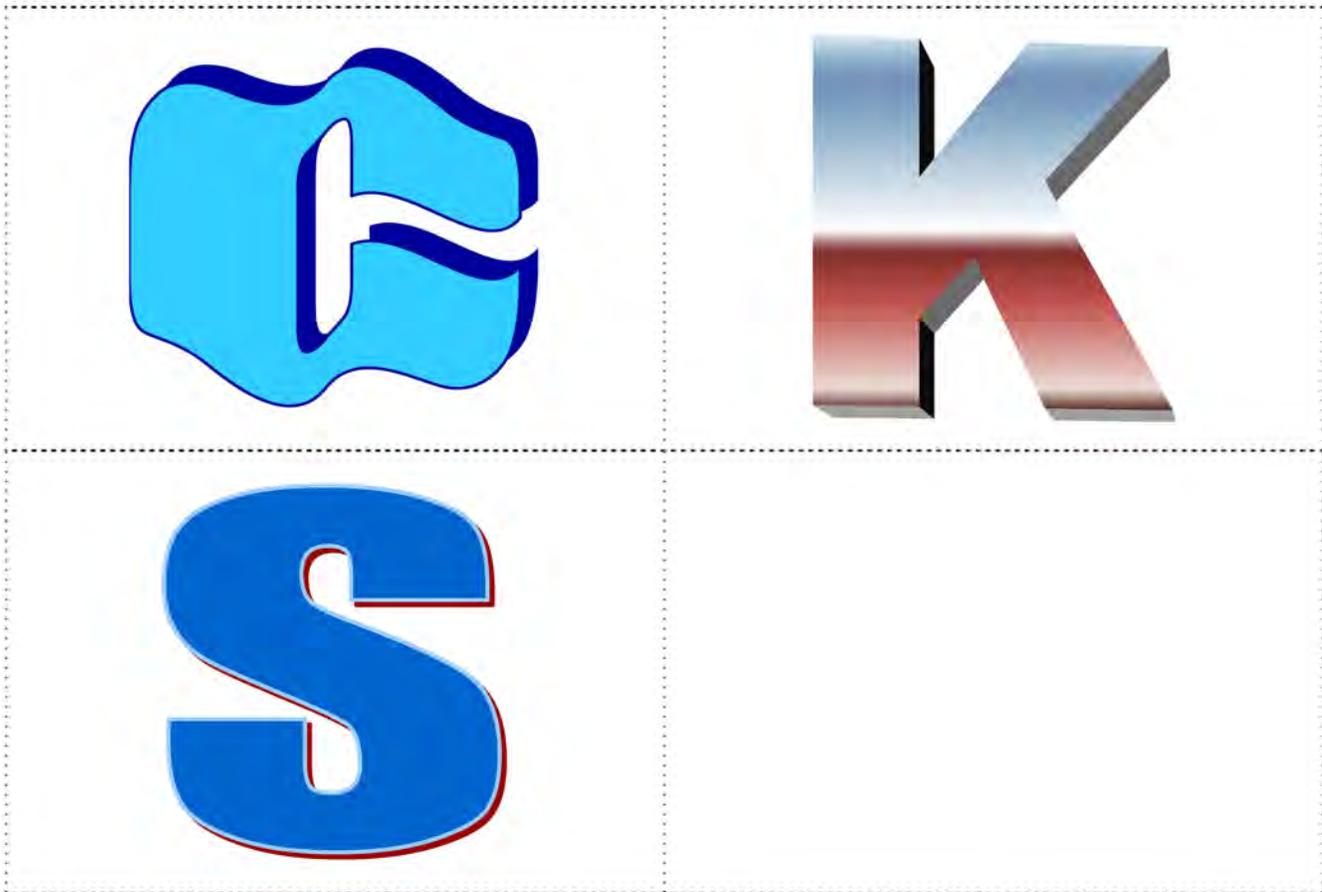
MOST LIKE ME ACTIVITY SHEET



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SECRET MESSAGE CARDS





Secret Message—"NAVY ROCKS"